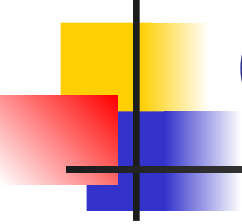


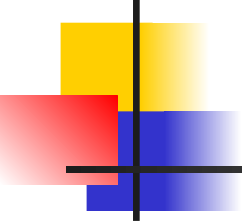
Python Coding part2

Dr. Bernard Chen
Troy University



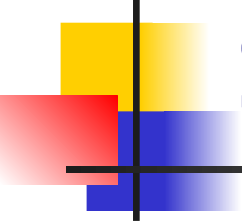
Overall Outline

- If Statement
- Loop
- Function



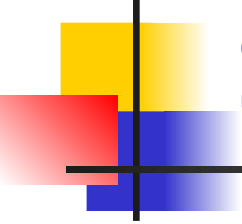
If Statement Outline

- Logic expression
- General concept behind the Python statement syntax
- IF statement



Some Logic Expression

- Computer only understand '1' and '0'
- In computer logic:
 - 1: true
 - 0: false



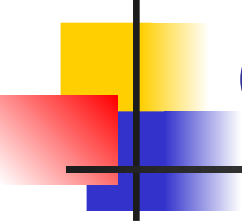
Some Logic Expression

Equal: “==”

NOT Equal: “!=”

Greater: “>”, “>=”

Less than: “<”, “<=”



Some Logic Expression example

>>> a=10

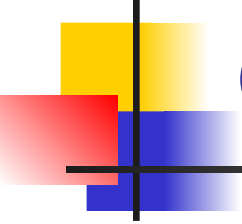
>>> b=10

>>> a==b

>>> a=10

>>> b=5

>>> a==b



Some Logic Expression example

>>> a=10

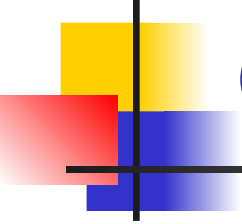
>>> b=10

>>> a!=b

>>> a=10

>>> b=5

>>> a!=b



Some Logic Expression example

>>> a=10

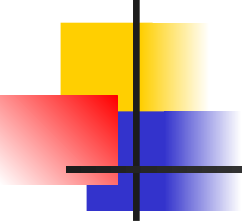
>>> b=10

>>> a>=b

>>> a=10

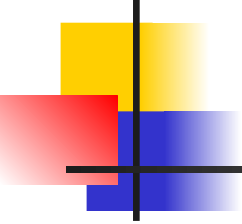
>>> b=5

>>> a<b



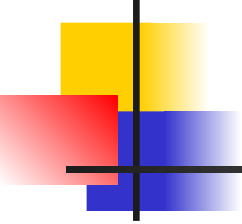
If Statement Outline

- Logic expression
- General concept behind the Python statement syntax
- IF statement



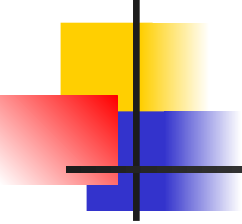
Python's Syntax

- In general, Python has a simple syntax:
 - Block and statement boundaries are detected automatically: python use indention of statement under a header to group the statement
 - Header --- ':'



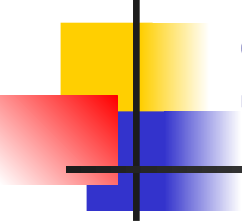
If Statement Outline

- Logic expression
- General concept behind the Python statement syntax
- IF statement
 - Simple If statement
 - If... else statement
 - If... else if ... else statement



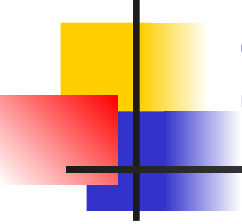
If Statement

- The main statement used for selecting from alternative actions based on test results
- It's the primary selection tool in Python and represents the **Logic** process



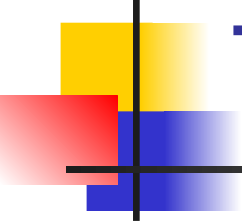
Simple If statement

- It takes the form of an if test
- if <test>:
 <statement>



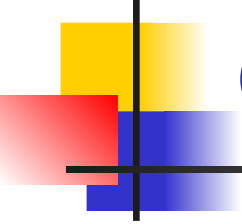
Simple If statement

- `if 4>3:`
 `print ("it is true that 4>3")`
- `if 1:`
 `print ("true")`
- `a=10`
- `if a==10:`
 `print ("a=10")`



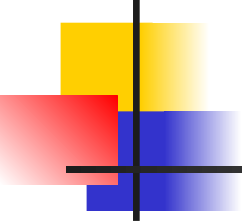
Truth Statement

- In Python:
 - True means any nonzero number or nonempty object
 - False means not true: a zero number or empty object



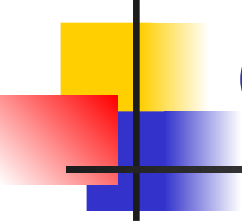
If Statement “login” example

```
>>> password="Spring 2026"
>>> if password==input("please input your password: "):
...     print("You have successfully login")
...
...
...
please input your password: Spring 2026
You have successfully login
>>>
>>>
>>>
>>> if password==input("please input your password: "):
...     print("You have successfully login")
...
...
...
please input your password: spring 2026
>>> |
```



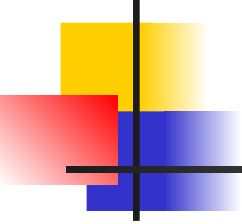
If... else statement

- It takes the form of an if test, and ends with an optional else block
- if <test>:
 <statement1>
else:
 <statement2>



If Statement “login” example

```
>>> if password==input("please input your password: "):  
...     print("You have successfully login")  
... else:  
...     print("Incorrect Password")  
...  
...  
...  
... please input your password: spring  
... Incorrect Password  
>>> |
```



If... else statement

```
>>> a=10
```

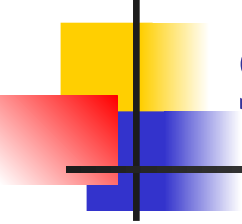
```
>>> b=5
```

```
>>> if a>b:
```

```
    print ("a is larger")
```

```
    else:
```

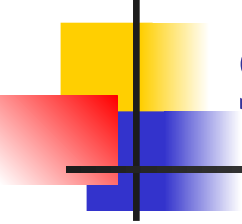
```
    print ("b is larger")
```



If... else if ... else statement

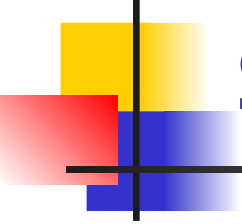
- It takes the form of an if test, followed by one or more optional elif tests, and ends with an optional else block

```
if <test1>:  
    <statement1>  
elif <test2>:  
    <statement2>  
else:  
    <statement3>
```



If... else if ... else statement

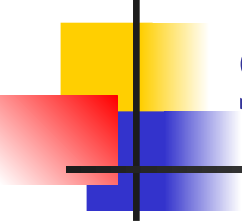
- `a=10`
- `if a>10:`
 - `print ("a > 10")`
- `elif a==10:`
 - `print ("a = 10")`
- `else:`
 - `print ("a < 10")`



If... else if ... else statement example

```
number = 23
guess = int(input('Enter an integer : '))

if guess == number:
    print ("Congratulations, you guessed it.")
    print ("but you do not win any prizes!")
elif guess < number:
    print ('No, it is a little higher than that')
else:
    print ('No, it is a little lower than that')
```



If... else if ... else statement example

```
import random
```

```
number = random.randint(0, 100)
```

```
guess = int(input('Enter an integer : '))
```

```
if guess == number:
```

```
    print ("Congratulations, you guessed it.")
```

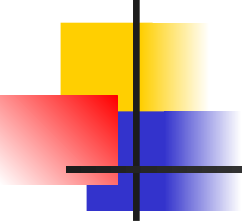
```
    print ("but you do not win any prizes!")
```

```
elif guess < number:
```

```
    print ('No, it is a little higher than that')
```

```
else:
```

```
    print ('No, it is a little lower than that')
```



Some More Logic Expression

- And
(True if both are true)

Examples:

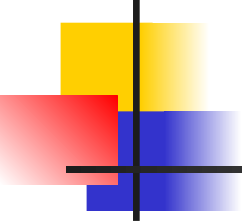
>>> 5>4 and 8>7

True

>>> 5>4 and 8>9

False

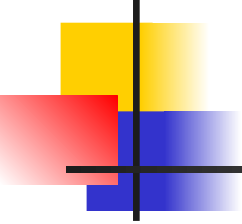
A	B	A and B
0	0	0
0	1	0
1	0	0
1	1	1



Example

```
temp=int(input("Please enter today's temperture:"))  
rain=int(input("Is is raining? 1: yes, 0:no"))
```

```
if temp>86 and rain==0:  
    print ("Today is a hot sunny day")  
elif temp>86 and rain==1:  
    print ("Today is a hot raining day")  
elif temp<32 and rain==0:  
    print ("Today is a cold sunny day")  
elif temp<32 and rain==1:  
    print ("Today is a cold raining day")  
else:  
    print ("Today's weather is not special")
```



Some More Logic Expression

- Or
(True if either one is true)

Examples:

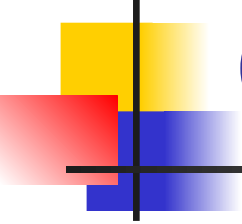
>>> 5>4 or 8>7

True

>>> 5>4 or 8>9

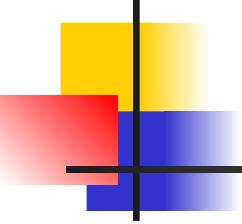
True

A	B	A or B
0	0	0
0	1	1
1	0	1
1	1	1



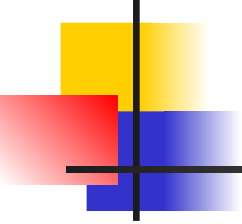
Overall Outline

- If Statement
- Loop
- Function



For loop

- The for loop is a generic sequence iterator in Python
- It can step through the items in **ANY ordered** sequence object

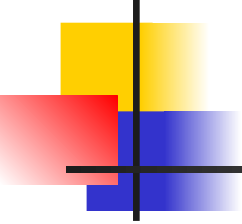


For loop

- The Python for loop begins with a header line that specifies an **assignment target** along with an **object** that you want to step through

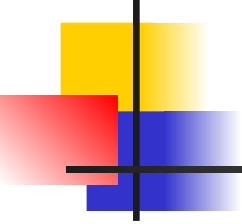
```
for <target> in <object>:  
    <statement>
```

- When Python runs a for loop, it assigns item in the sequence object to the **target** “one by one”, and then executes the loop body



For loop

- The name used as the assignment target in a for header line is usually a **variable** in the scope where the for statement is coded
- After the loop, this variable normally still refers to the last item visited

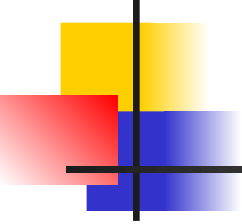


For loop examples

- The name `x` is assigned to each of the three items in the list in turn, from left to right

```
>>> aa=["spam", "eggs", "ham"]
```

```
>>> for i in aa:  
    print i
```



For loop examples

```
>>> aa=[1,2,3,4]
```

```
>>> sum=0
```

```
>>> for i in aa:
```

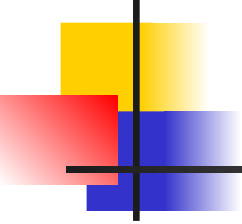
```
    sum = sum + i
```

```
>>> product=1
```

```
>>> for i in aa:
```

```
    product = product * i
```

```
>>> sum, product
```

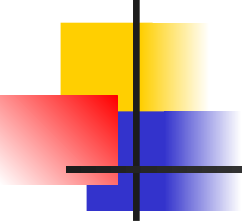


For loop examples

- The name `x` is assigned to each of the three items in the list in turn, from left to right

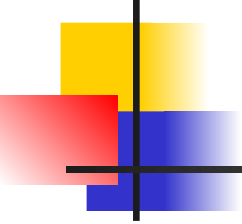
```
>>> s="string in python"
```

```
>>> for i in s:  
    print i
```



For loop examples

- Several students take the Quiz, please write a program to calculate their average score.



For loop examples

- How many 'i' in string s="string in python"

```
>>> s='string in Python'
```

```
>>> count=0
```

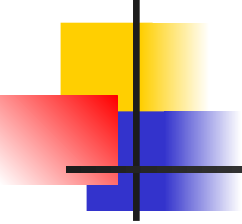
```
>>> for i in s:
```

```
    if i=='i':
```

```
        count=count+1
```

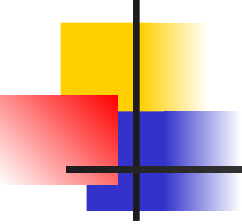
```
>>> count
```

```
2
```



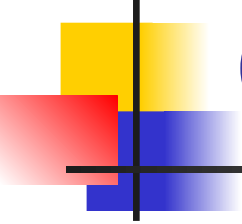
For loop examples

- Implement “Factorial” that takes a user input nonnegative integer and returns its factorial
- $n! = n * (n-1) * (n-2) * \dots * 2 * 1$ if $n > 0$
- $n! = 1$ if $n = 0$



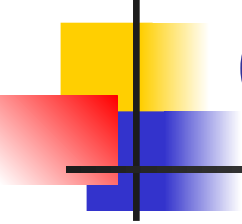
Loop Variations

- There are also situations where you will need to iterate in a more specialized way in the loop operation.
- For example, what if you need to visit every second or third item in a list?
- We have “range” function to help



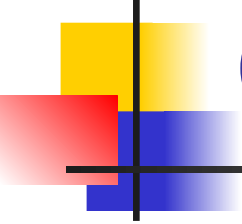
Counter loops: range

- The range function is really independent of for loops; although it's used most often to generate indexes in a for loop
- There are three formats of range:
 - >>> range(5)
 - >>> range(2,5)
 - >>> range(0,10,2)



Counter loops: range

- With one argument, range generates a list with integers from zero up to but NOT including the argument's value
- If you pass in two arguments, the first is taken as the lower bound
- An optional third argument can give a step; if used, Python adds the step to each successive integer in the result



Counter loops: range

```
>>> range(5)
```

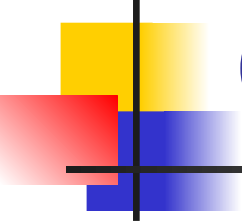
```
[0, 1, 2, 3, 4]
```

```
>>> range(2,5)
```

```
[2, 3, 4]
```

```
>>> range(0,10,2)
```

```
[0, 2, 4, 6, 8]
```

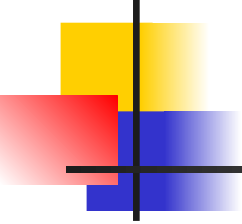


Counter loops: range

- Ranges can also be non-positive, and non-ascending, if you want them to be:

```
>>> range(-5,5)
[-5, -4, -3, -2, -1, 0, 1, 2, 3, 4]
```

```
>>> range(5,-5,-1)
[5, 4, 3, 2, 1, 0, -1, -2, -3, -4]
```



range in for loop

```
>>> sum=0
```

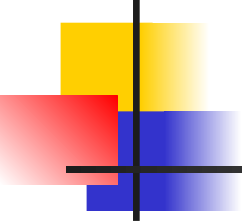
```
>>> for i in range(100):
```

```
    sum = sum + i
```

```
>>> product=1
```

```
>>> for i in range(5,10)
```

```
    product = product * i
```



range in for loop

```
>>> aa=[1,2,3,4]
```

```
>>> sum=0
```

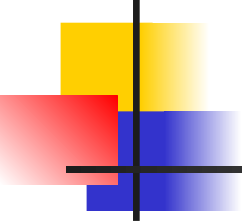
```
>>> for i in aa:
```

```
    sum = sum + i
```

```
>>> sum=0
```

```
>>> for i in range(len(aa)):
```

```
>>>     sum = sum + aa[i]
```



range in for loop

```
aa= [90,80,75,60,80,77,65,30,50,100]
```

- If we only want to compute the sum of first 5 scores:

```
>>> sum=0
```

```
>>> for i in range(5):
```

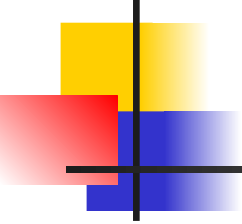
```
>>>     sum=sum + aa[i]
```

- If we only need the even number student's score:

```
>>> sum=0
```

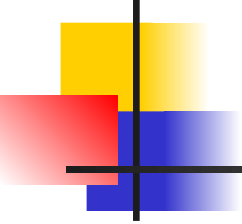
```
>>> for i in range(0,len(aa),2):
```

```
>>>     sum=sum + aa[i]
```



Finding Maximum

- Given a list, how to find the maximum value by using the for loop?
- Two approaches



Find Max

```
aa=[78, 95, 100, 60, 88, 93, 95, 80, 91]
```

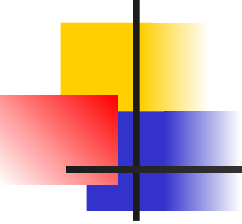
```
max=0
```

```
for i in aa:
```

```
    if i > max:
```

```
        max=i
```

```
print max
```



Find Max

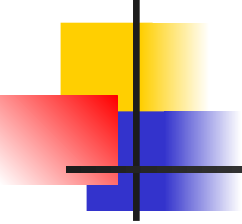
```
aa=[60, 78, 95, 100, 60, 88, 93, 95, 80,  
    91]
```

```
max=0
```

```
for i in range(len(aa)):
```

```
    if aa[i]>max:
```

```
        max=aa[i]
```



Find Max in even number index

```
aa=[60,78, 95, 100, 60, 88, 93, 95, 80, 91]
```

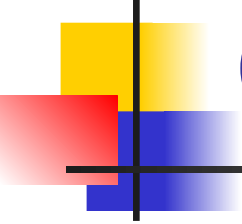
```
max=0
```

```
for i in range(0,len(aa),2):
```

```
    if aa[i]>max:
```

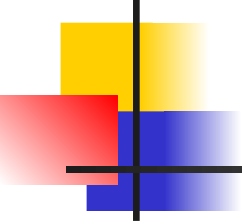
```
        max=aa[i]
```

```
print max
```



Class Practice

- Find minimum value in even number index

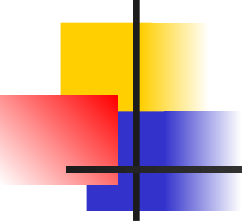


Pyramid

- Use for loop to print the Pyramid looks like:
(User can input the height of the pyramid)

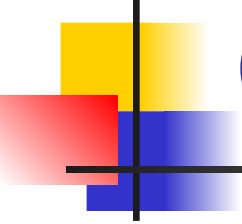
*

**



Pyramid

```
for i in range(8):  
    print '*' * i
```



Class Practice: Pyramid

- Use for loop to print the Pyramid looks like:

(User can input the height of the

*

* * *

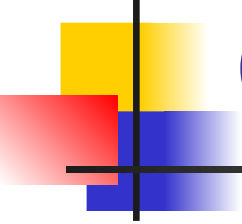
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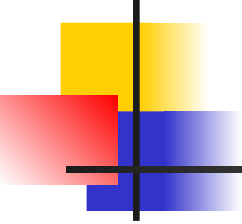
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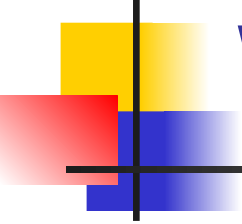
Overall Outline

- If Statement
- Loop
- **Function**



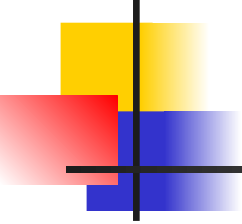
Function

- In this chapter, we will move on to explore a set of additional statements that create functions of our own
- In simple terms, a function is a device that **groups** a set of statements, so they can be run more than *once* in a program



Why Function?

- Functions serve two primary development roles:
 1. **Code Reuse:** Functions allows us to group and generalize code to be used arbitrarily many times after it is defined.
 2. **Procedure decomposition:** Functions also provide a tool for splitting systems into pieces---one function for each subtask.

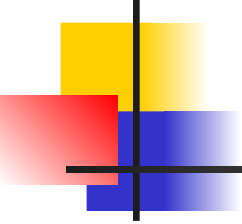


“def” statement

- The def statement creates a function object and assigns it to a name. the def general format:

```
def <name> ( ):
    <statements>
```

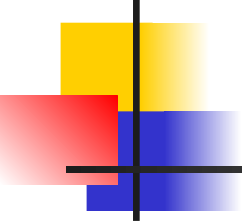
- the statement block becomes the function's body---the code Python executes each time the function is called



Function Example

```
def star():  
    num=int(input("please input a number: "))  
    for i in range(num+1):  
        print ('*' * i)
```

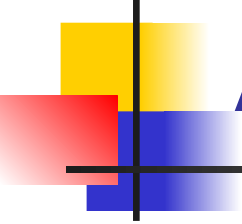
star() # we call “star” function once



“def” statement

- Now we try to see the def format with arguments:

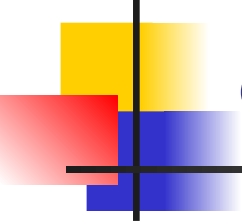
```
def <name>(arg1, arg2, ..., argN):  
    <statement>
```



Function Example with one Argument

```
def star(num):  
    for i in range(num+1):  
        print ('*' * i)
```

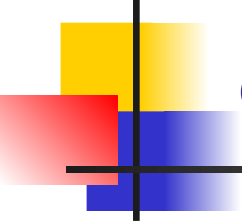
```
for i in range(3,12,3):  
    star(i)  # we call "star" function 3 times here
```



Function Example with 2 argument

```
def multiply(x,y):  
    value=x*y  
    print (value)
```

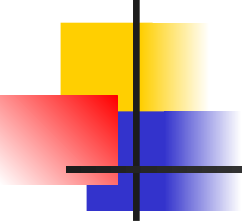
```
multiply(4,10)  
multiply(3,6)  
multiply(2,18)
```



Function Example with 3 argument

```
def multiply(x,y,z):  
    value=x*y*z  
    print value
```

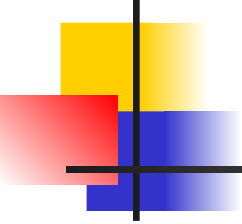
```
multiply(4,10,1)    #generate result 40  
multiply(4,10)      #error message: multiply()  
                    #takes exactly 3 arguments  
                    #(2 given)
```



“def” statement

- Now we try to see the def format with arguments and **return** function:

```
def <name>(arg1, arg2, ..., argN):  
    ...  
    return <value>
```



Function Example

```
def times(x,y):  
    value=x*y  
    return value
```

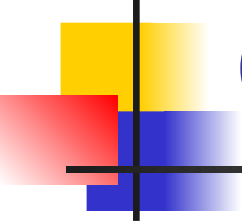
```
aa = times(2,4)    #aa=8
```

```
aa = times(3.14,4)#aa=12.56
```

```
aa = times("ha",4)#aa="hahahaha"
```

```
list=[1,2,3,4]
```

```
aa = times(list,2) #aa=[1,2,3,4,1,2,3,4]
```



Class Practice

- Please write a function that take “one” variable (range from 1 to 13) and the function will print out a poker card figure.

- Such as:

