

DEPENDENCY INJECTION

1. What is an injector?

An injector is basically a key/value map. Here is a code example showing how an injector is created and used under the hood:

// Register const injector = Injector.create([{ provide: "color", useValue: "blue" }]);

// Retrieve injector.get("color"); // returns "blue"

3. Hierarchical injectors (under the hood)

This is how the injector tree looks under the hood. It's a hierachical tree of injectors.

Every injector has a parent (except for the null injector). Actually is not one but two trees. The node injector and the module injector tree. The resolution always starts with the current components node injector. Every component has its own node injector. In a common application, all services are registered in the root injector.

Module Injector Tree



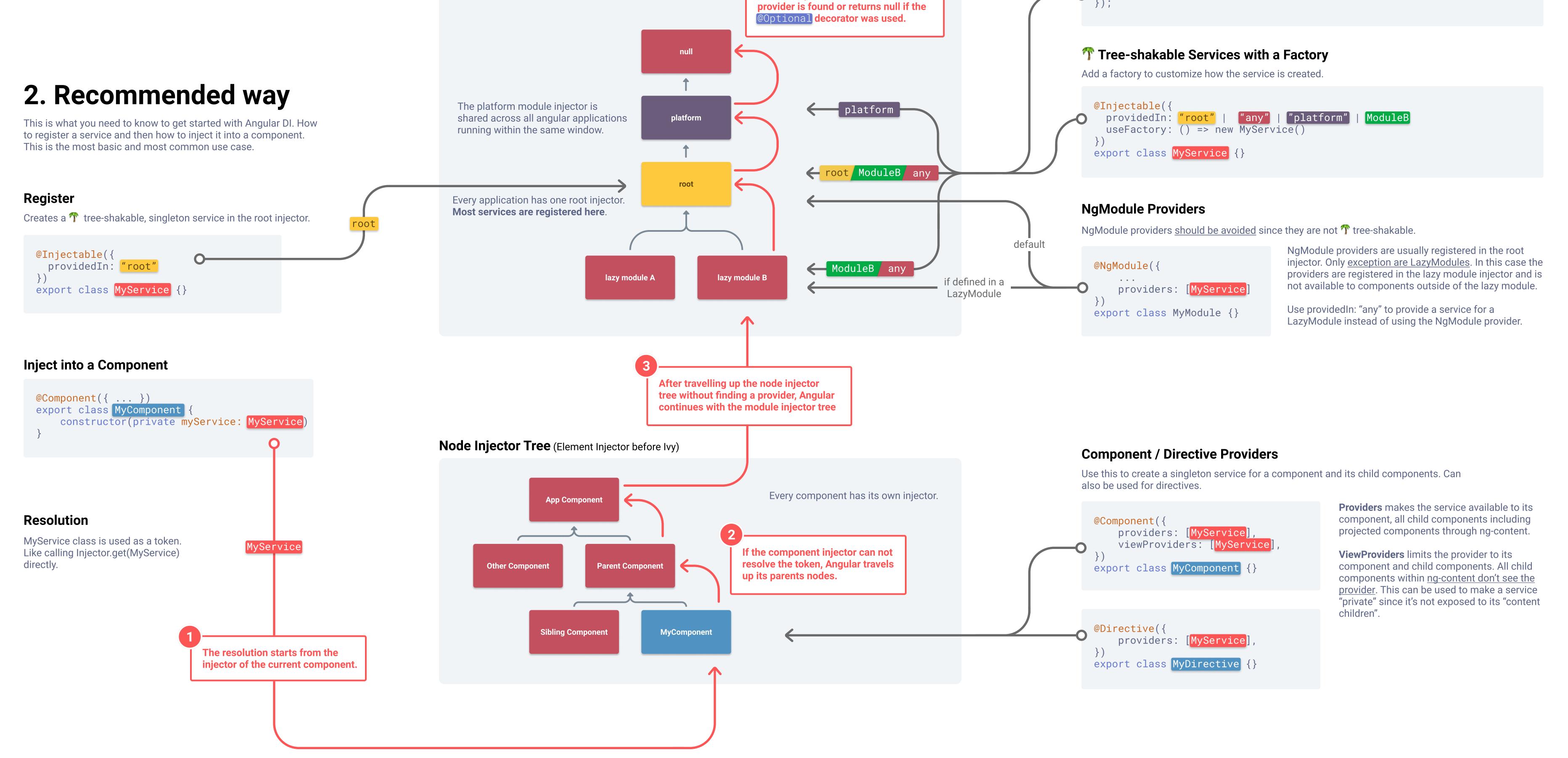
4. Other ways to register

There are some other ways how to register a service. The most common one is the provider array in NgModule which can be mostly replaced by tree-shakable alternatives. Find the $\ref{minipage}$ to read more about tree-shaking.

Tree-shakable Injection Tokens

Use them to create tree-shakable tokens for non class types like strings. Read more about InjectionTokens in the "Provider Syntax" section.

const BaseURL = new InjectionToken<string>("BaseUrl", { providedIn: "root" | "any" | "platform" | ModuleB factory: () => "localhost:4200"

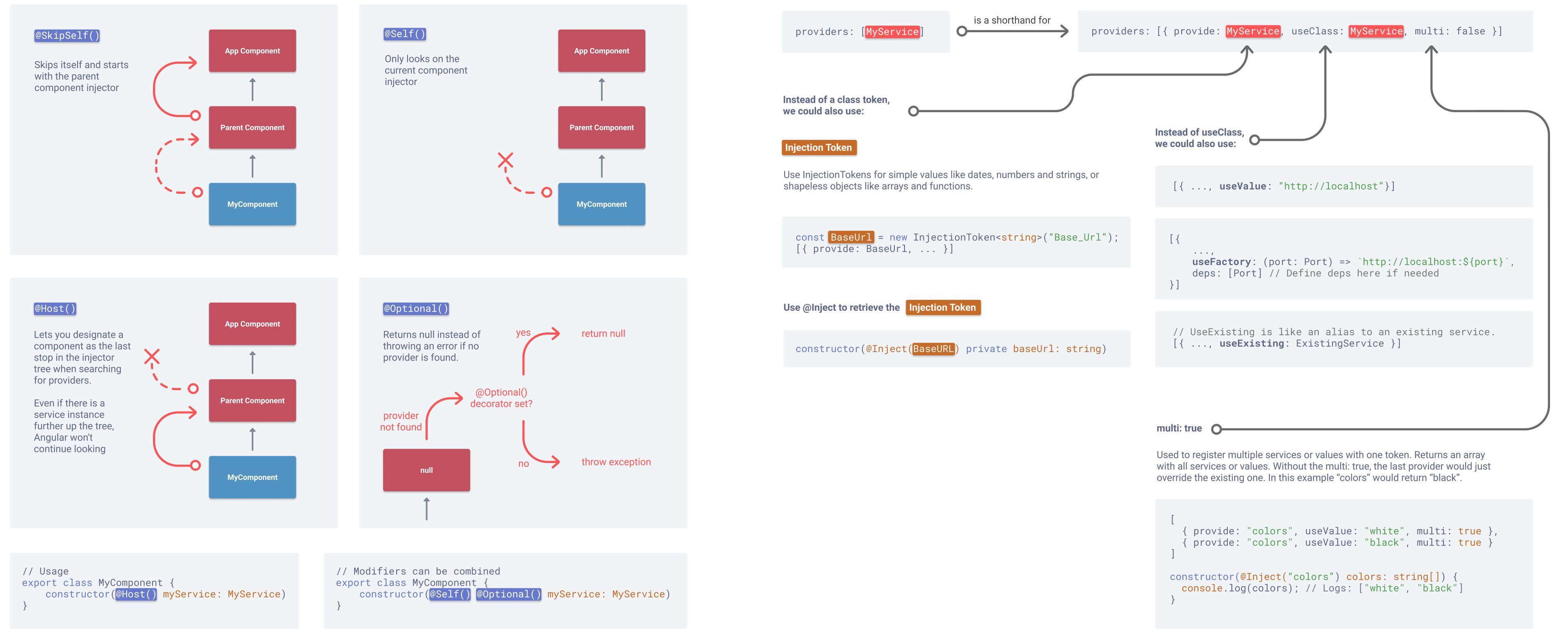


What is Tree-shaking?

Tree-shaking eliminates dead code by removing unused code. Angular removes tree-shakable providers from the final bundle when the application doesn't use those 1 services. This can reduce the bundle size. This is not possible with NgModule providers since there is no way for the bundler to know whether the service is used or not.

Resolution Modifiers

Often used with @Directives, especially @SkipSelf(), @Self() and @Host(). A good example is the ngModel directive.



Providers Syntax

