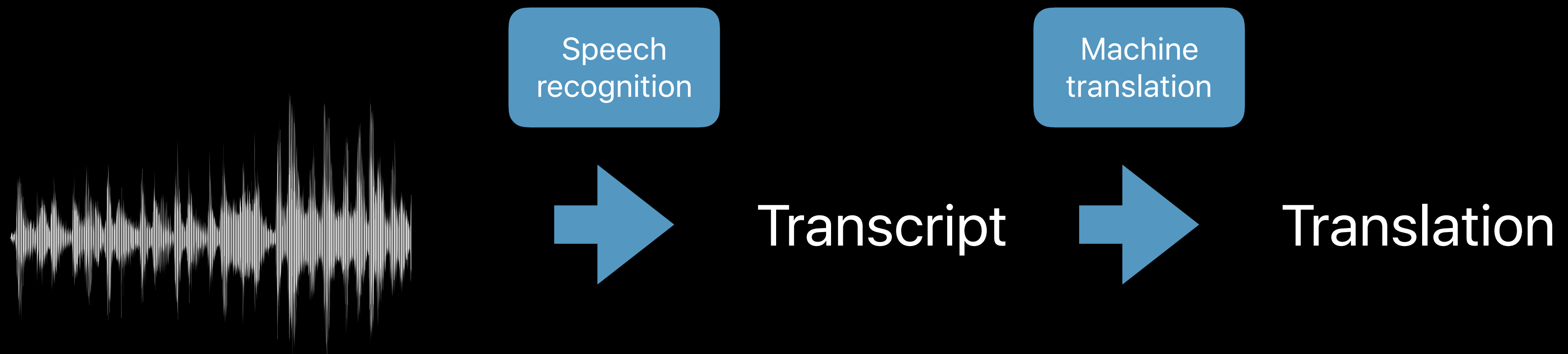
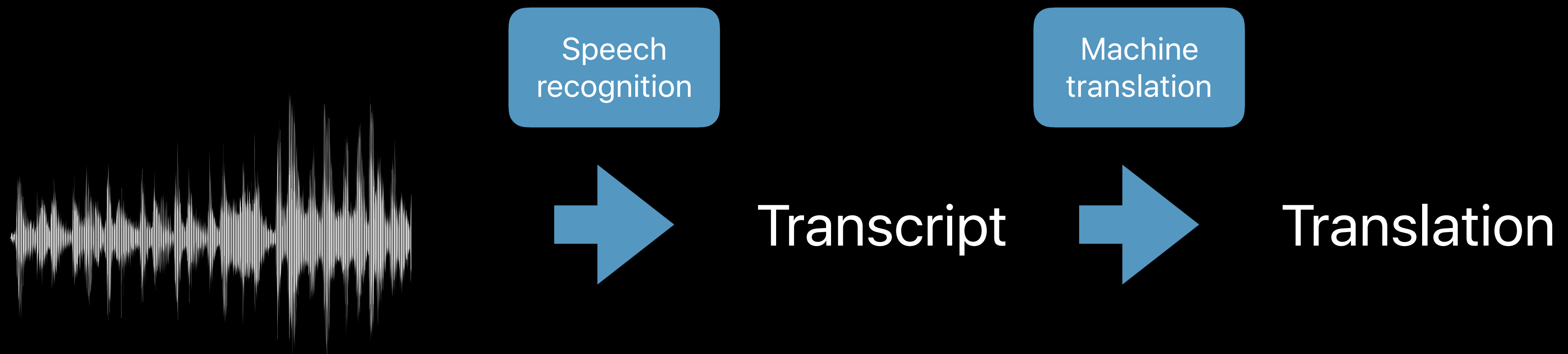


# Speech translation

Matthias Sperber





Problem solved?

# Agenda

# Agenda

Challenges & applications

# Agenda

Challenges & applications

Cascaded models

# Agenda

Challenges & applications

Cascaded models

**Simultaneous translation**

# Agenda

Challenges & applications

Cascaded models

Simultaneous translation

**End-to-end models**



# Agenda

Challenges & applications

Cascaded models

Simultaneous translation

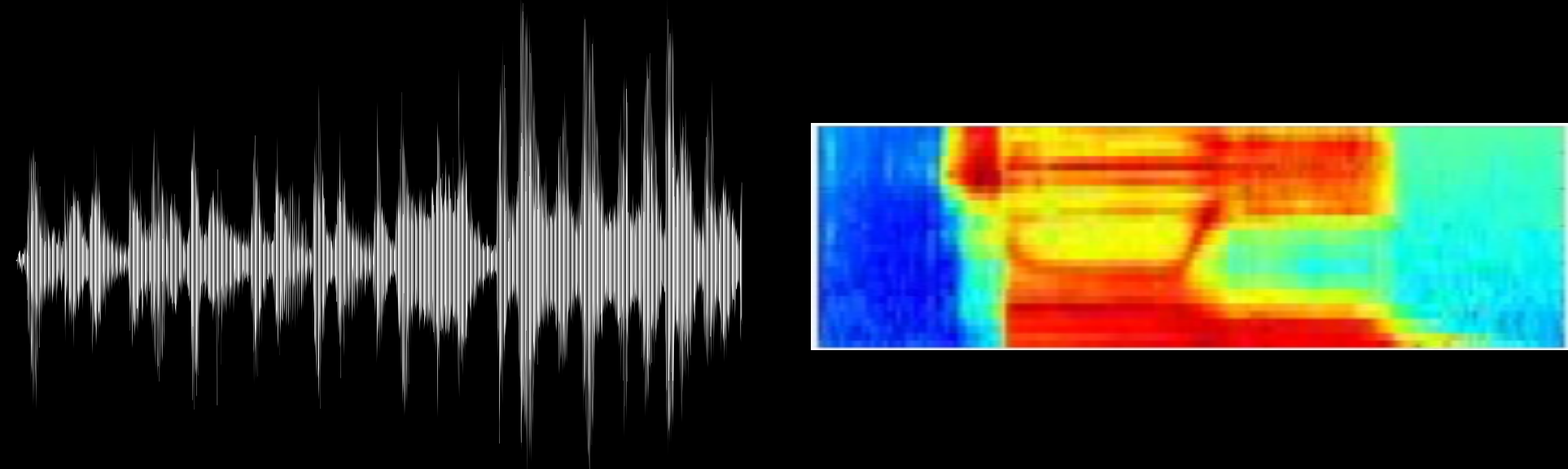
End-to-end models

# Challenges & applications

How does speech differ from text?

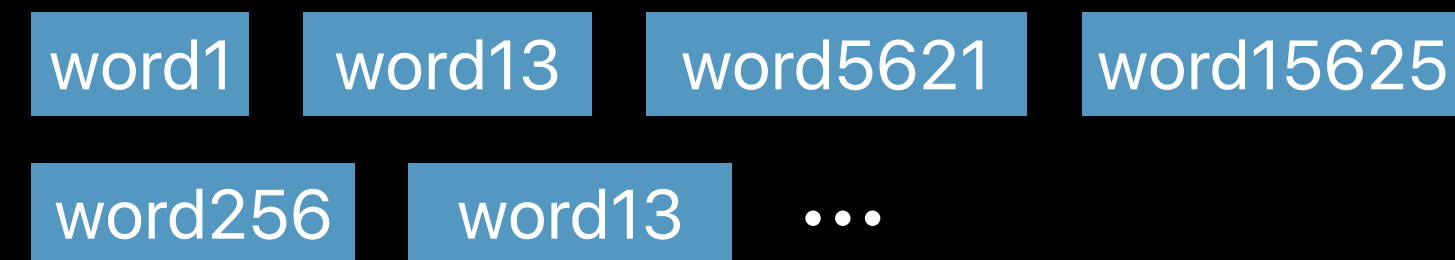
# Data representations

## Speech



Continuous signal

## Written Language



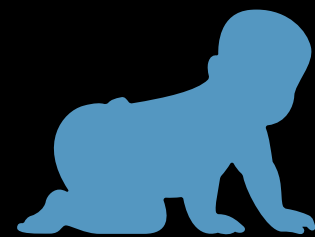
Discrete sequence

★ Modeling approaches (used to) differ

# Acquisition

## Speech

As infants, naturally



## Written Language

Needs a writing system

Needs to be taught



★ Speech-enabled services reach new users

# Information content

Written language **approximates** speech

# Information content

Written language **approximates** speech

- *"Will you have marmalade or jam?"*

# Information content

Written language **approximates** speech

- *"Will you have marmalade or jam?"*





# Information content

Written language **approximates** speech

- *"Will you have marmalade or jam?"*



- *"Will you have marmalade, jam, or something else?"*

# Information content

Written language **approximates** speech

- *"Will you have marmalade or jam?"*



- *"Will you have marmalade, jam, or something else?"*

- ★ Prosody (non-verbal parts) are partly lost
- ★ Semantics can become ambiguous

# Fluency

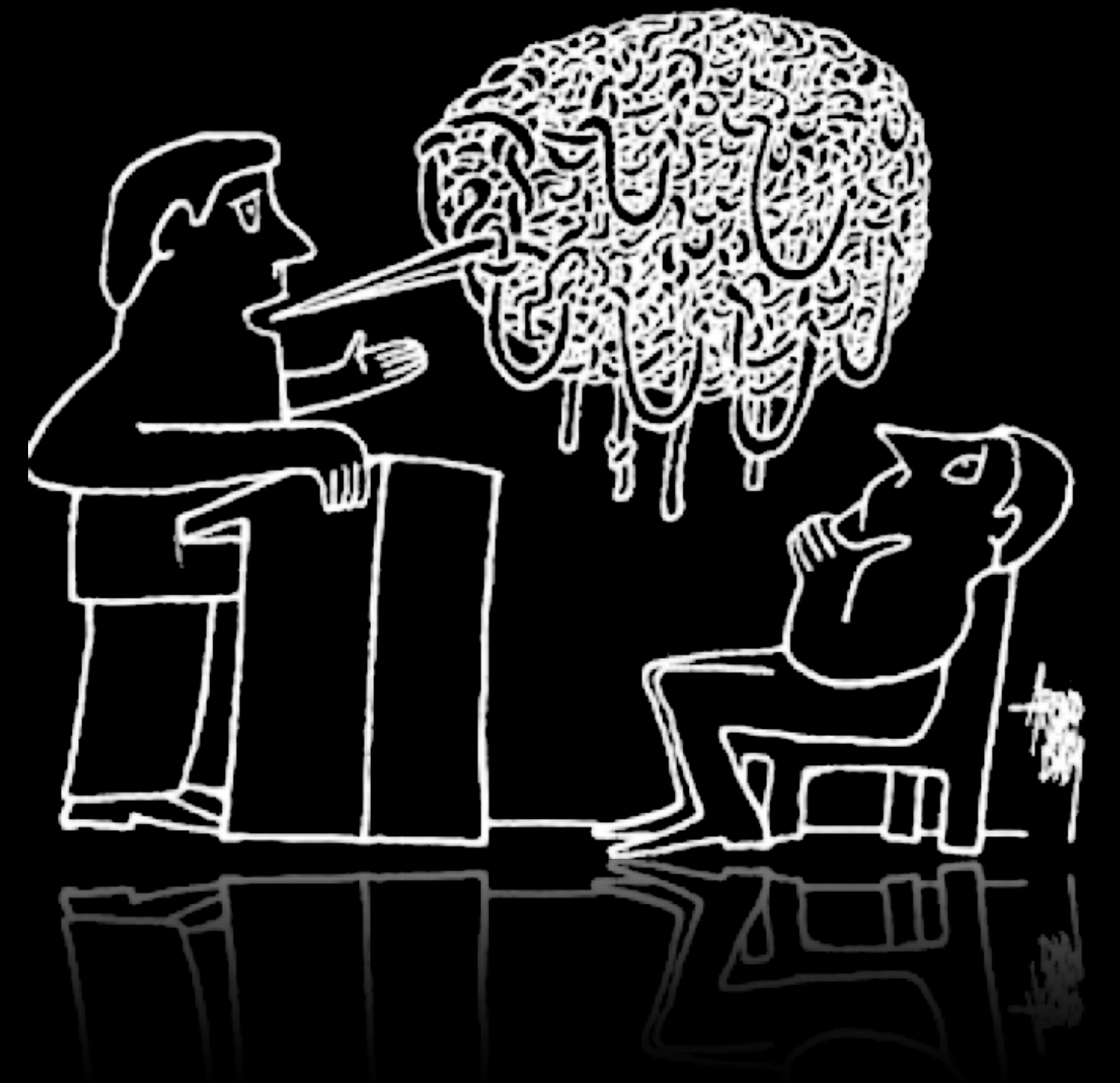
## Speech

Often **spontaneous**

*"Hi um yeah I'd like to talk about how you dress for work and and um what do you normally what type of outfit do you normally have to wear"*

## Written Language

Often **fluent, grammatical** sentences



# Fluency

## Speech

Often **spontaneous**

*"Hi **um yeah** I'd like to talk about how you dress for work and **and um what do you normally** what type of outfit **do** you normally have to wear"*

## Written Language

Often **fluent, grammatical** sentences



# Fluency

## Speech

Often **spontaneous**

*"Hi **um yeah** I'd like to talk about how you dress for work and **and um what do you normally** what type of outfit **do** you normally have to wear"*

- ★ Usability: literal speech hard to read
- ★ Data: hard to find textual training data
- ★ Translatability: clean before translating

## Written Language

Often **fluent, grammatical** sentences



# Applications



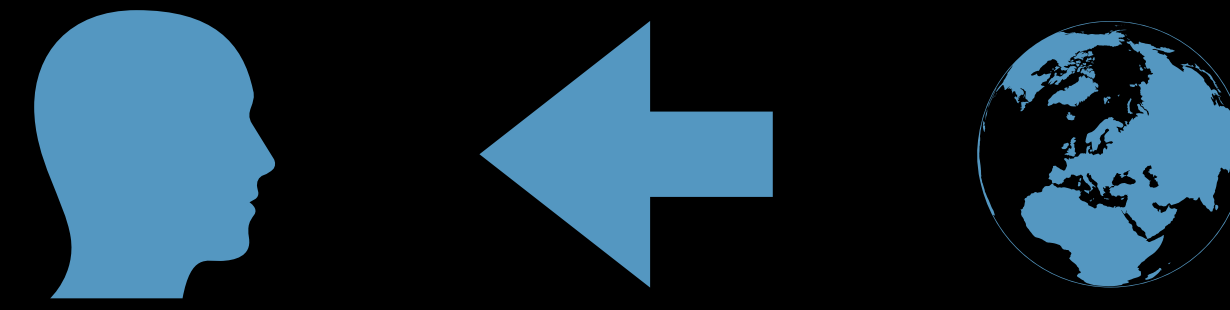
# Applications

## Information flow

# Applications

## Information flow

- Assimilation / information access

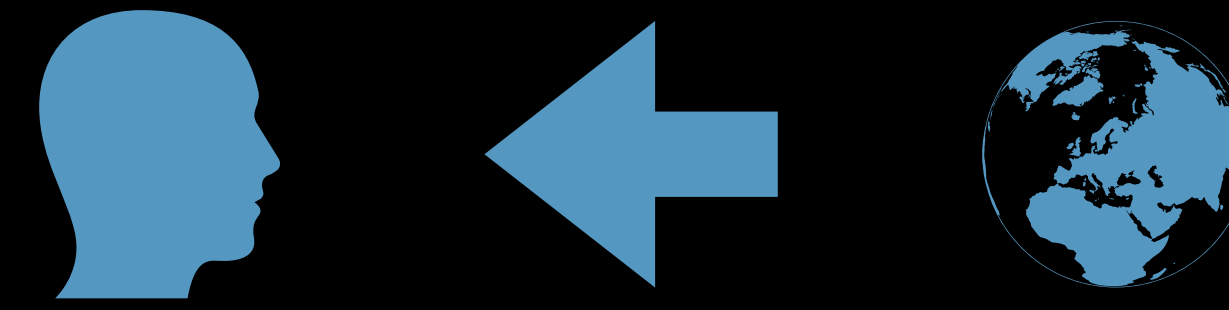




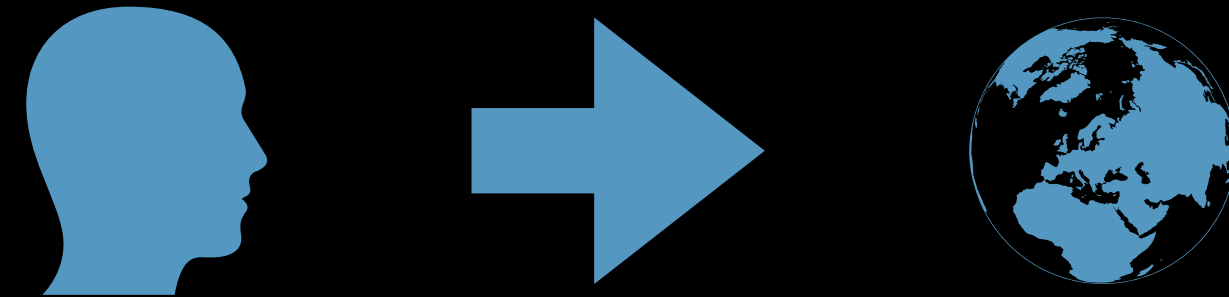
# Applications

## Information flow

- Assimilation / information access



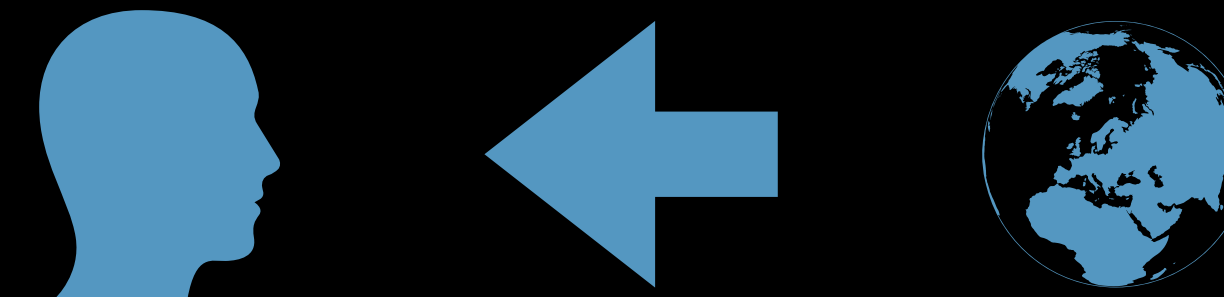
- Dissemination / broadcasting



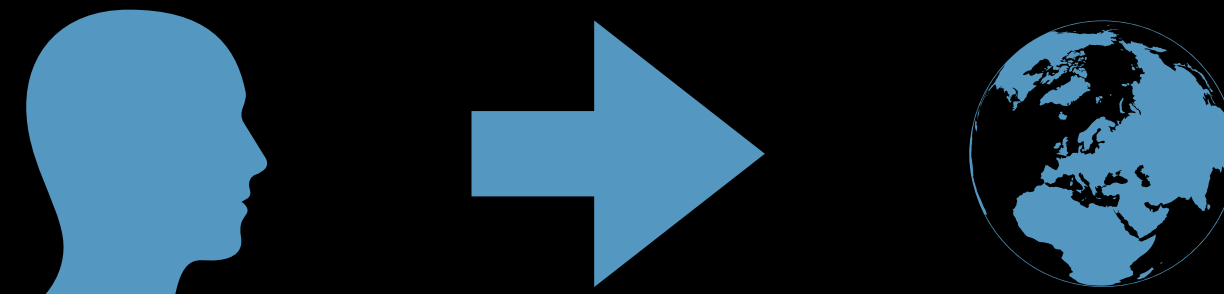
# Applications

## Information flow

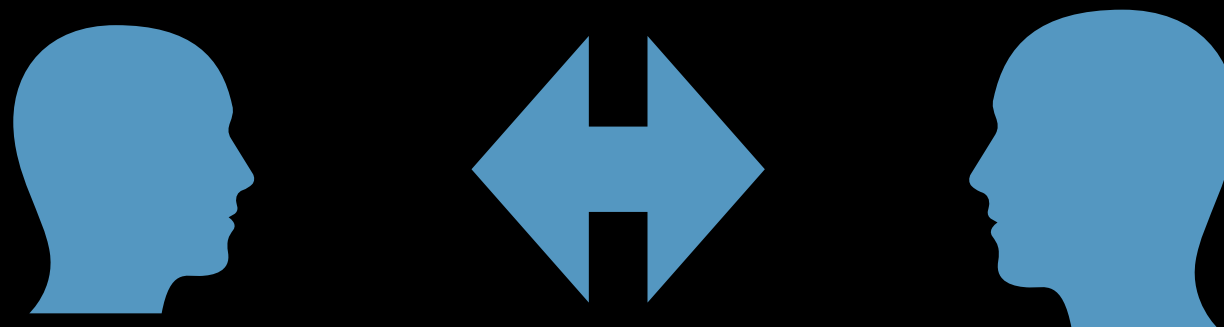
- Assimilation / information access



- Dissemination / broadcasting



- Interactive communication



# Applications

## Simultaneous translation

- No segments
- No pauses
- Translation delivered simultaneously
- Additive latency

Speech



Translation



# Applications

## Consecutive translation

- Fixed, short, natural segments
- Multiplicative latency
- Examples:
  - Voice commands
  - Consecutively translated speeches

Speech



Translation



# Applications

## Online vs. offline

- Online case: speed is important
  - Latency
  - Throughput
- Offline case: speed is less critical

# Applications

Output modality

# Applications

## Output modality

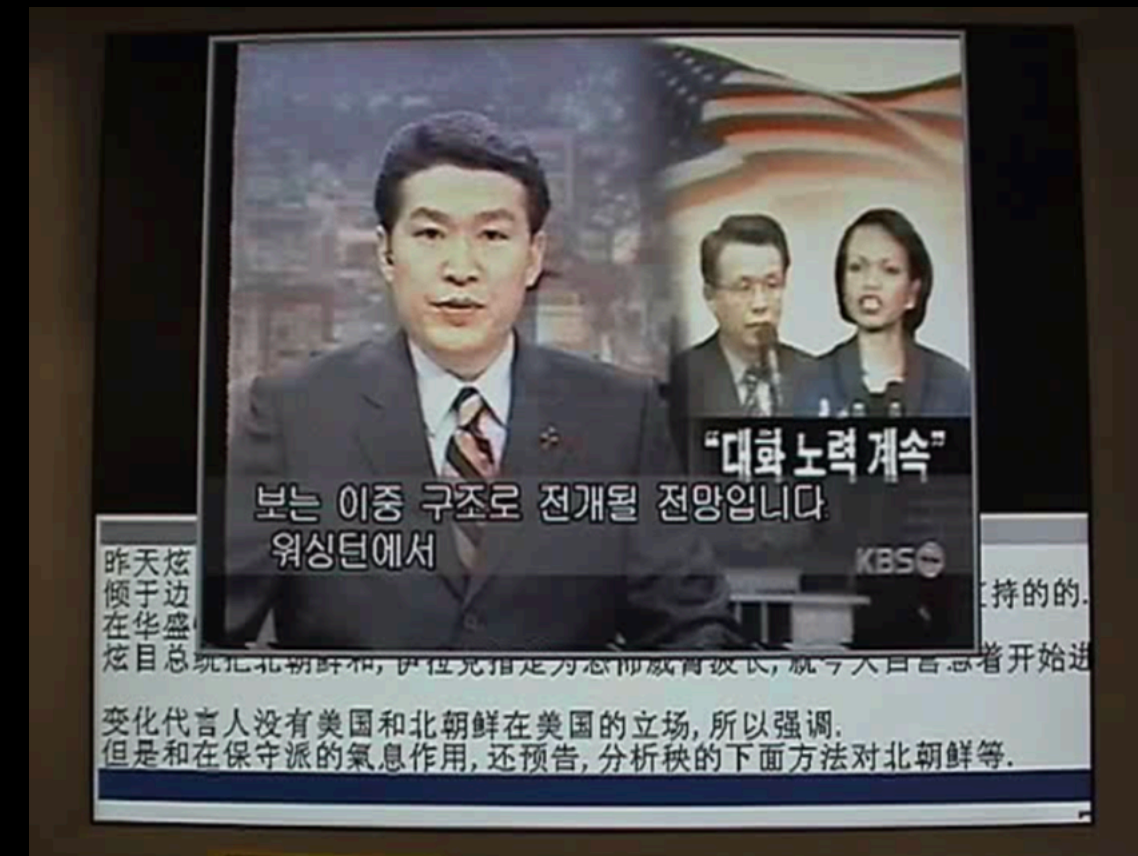
- Text



# Applications

## Output modality

- Text
- Speech (e.g. text + TTS)

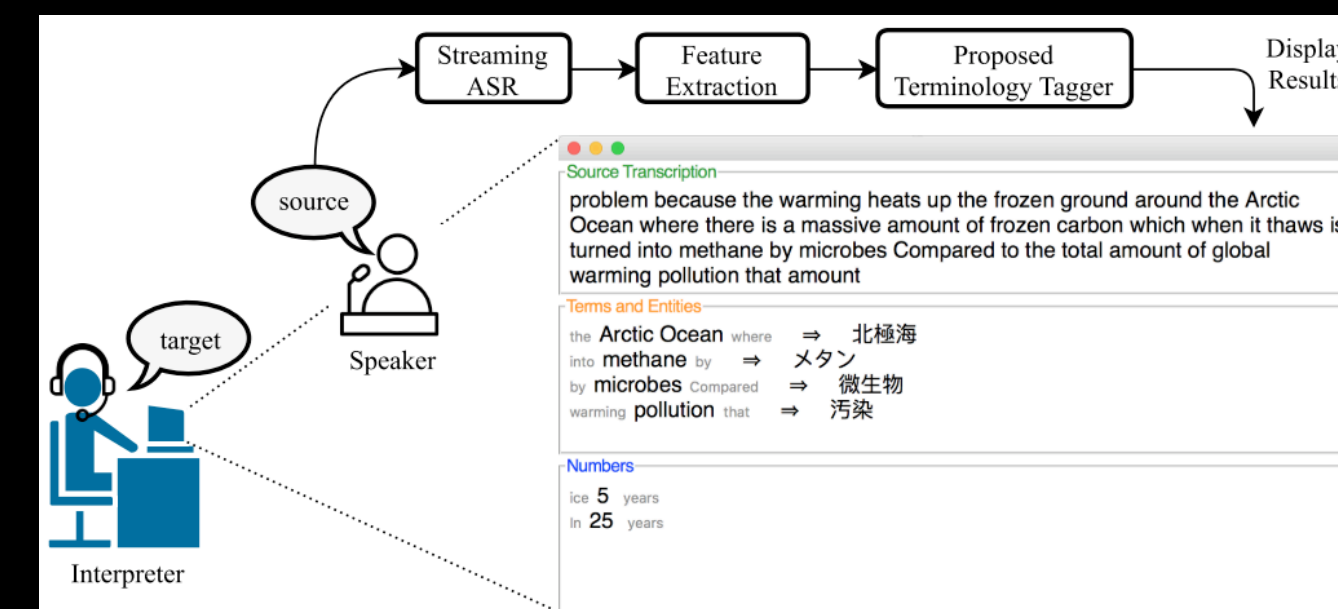




# Applications

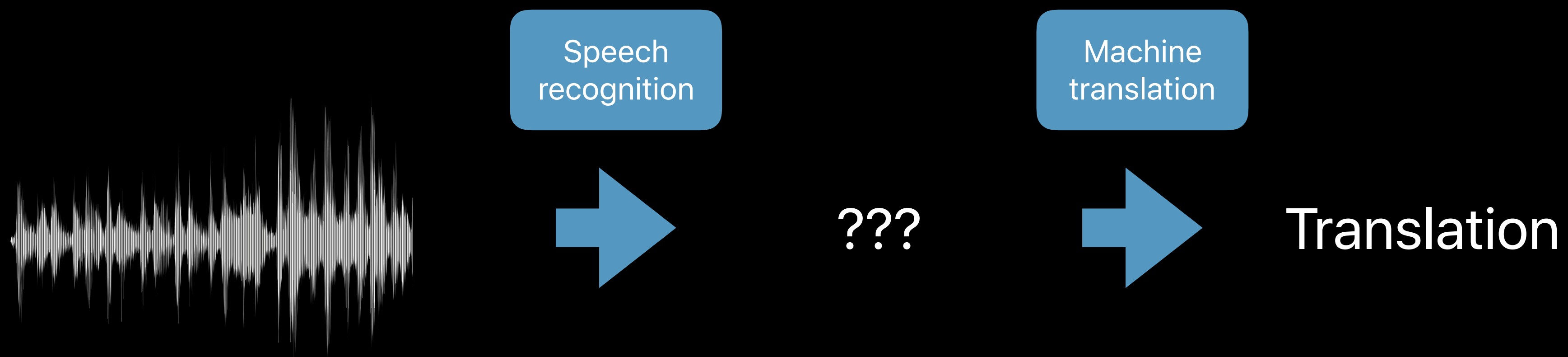
## Output modality

- Text
- Speech (e.g. text + TTS)
- Condensed information (e.g. only named entities)



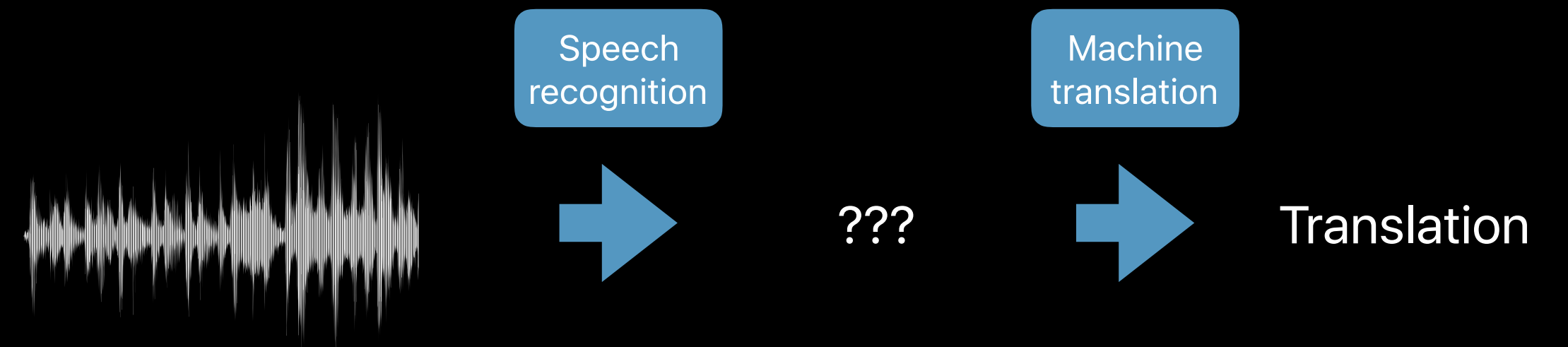
# Cascaded Models

# Cascaded Approach

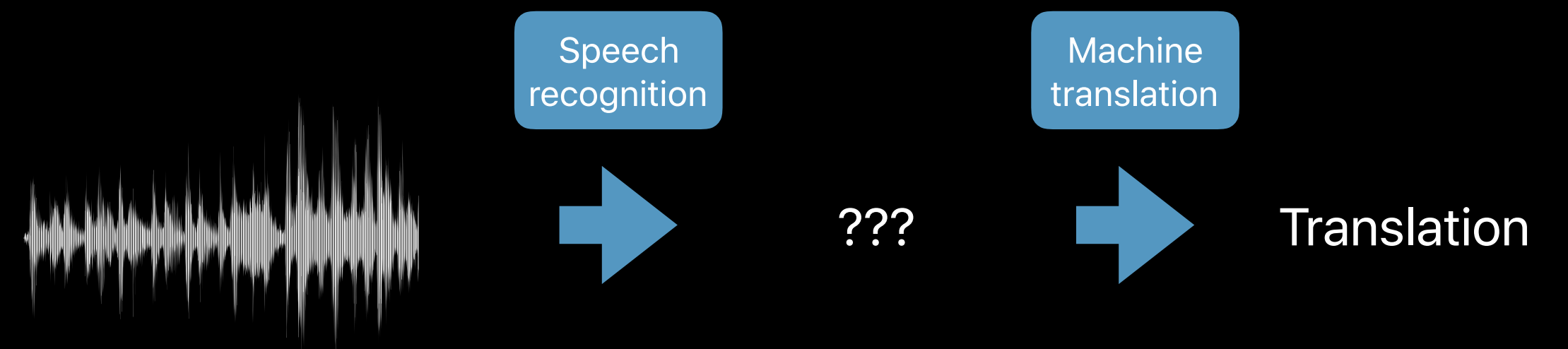


# Cascaded Approach

- Problem 1: Error propagation
- Problem 2: Domain Mismatch
- Problem 3: Information Loss

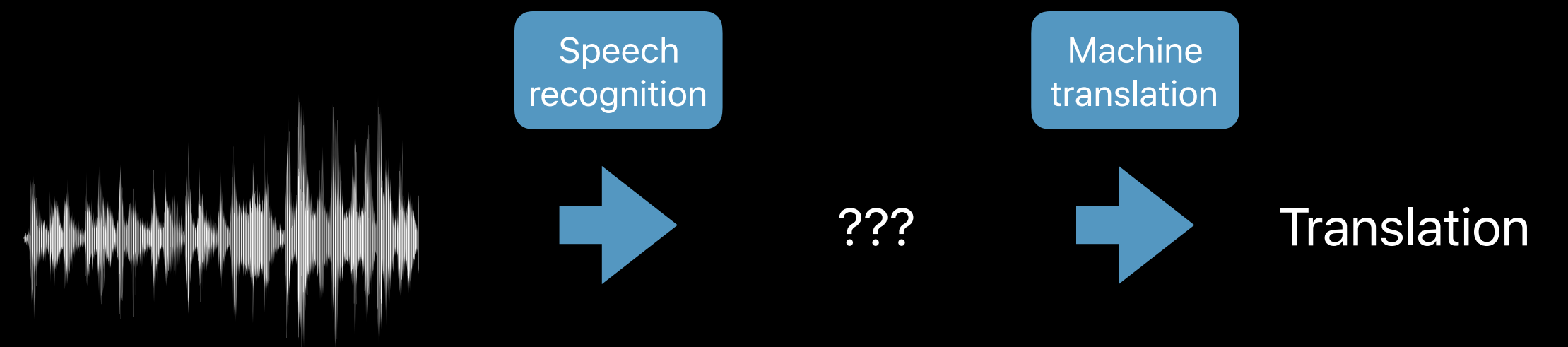


# Cascaded Approach



- Problem 1: Error propagation
  - All models make mistakes
  - How to translate ASR mistakes?
    - Avoid error propagation & compounding
- Problem 2: Domain Mismatch
- Problem 3: Information Loss

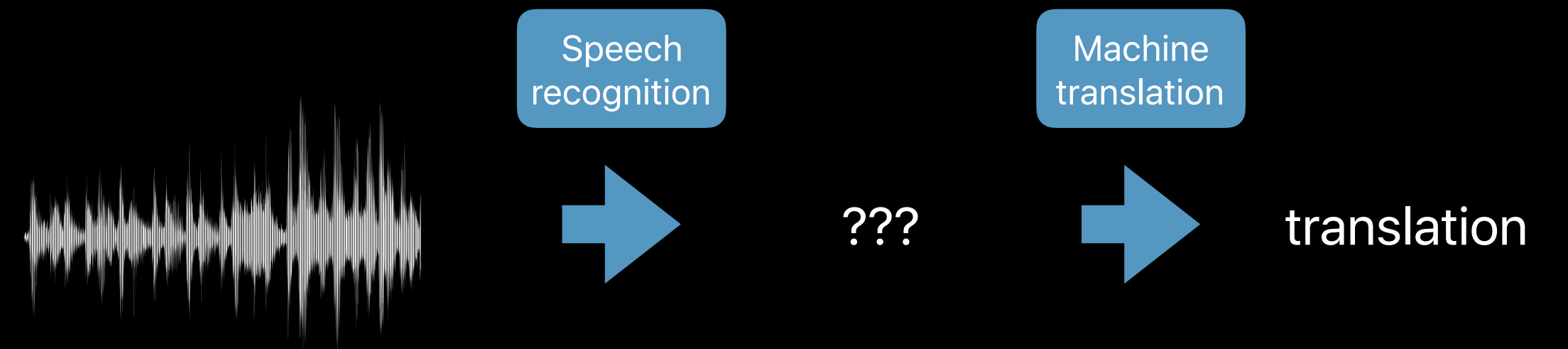
# Cascaded Approach



- Problem 1: Error propagation
- Problem 2: Domain mismatch
  - Speech recognizer outputs verbatim, spontaneous language
  - Possibly disfluent, no punctuation, no capitalization
  - MT trained on written-style data
- Problem 3: Information Loss

# Cascaded Approach

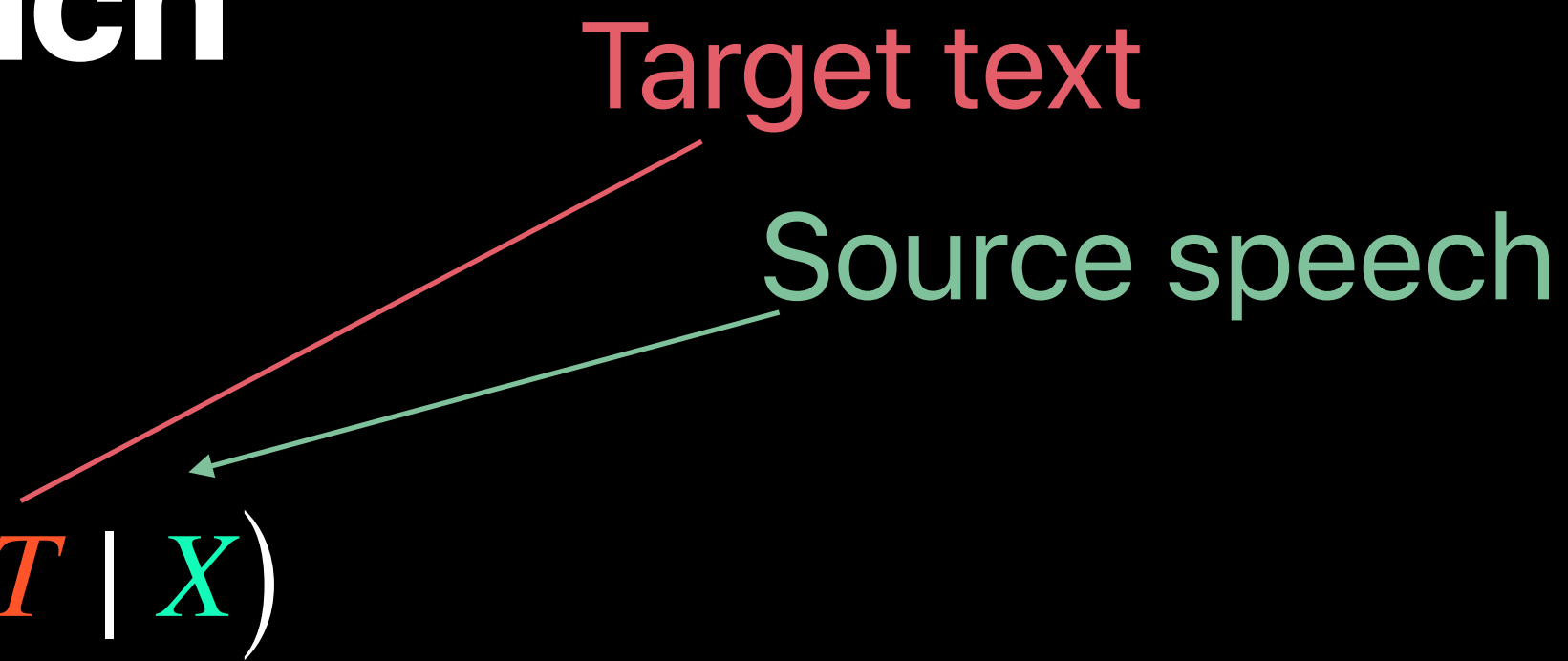
- Problem 1: Error propagation
- Problem 2: Domain mismatch
- Problem 3: Information loss
  - Transcript discards prosody



# Cascaded Approach

Target text

Source speech

$$\hat{T} = \operatorname{argmax}_T Pr(T | X)$$




# Cascaded Approach

Target text

Source speech

Source text

$$\hat{T} = \operatorname{argmax}_T \operatorname{Pr}(T | X)$$
$$= \operatorname{argmax}_T \sum_S \operatorname{Pr}(T | S, X) \operatorname{Pr}(S | X)$$

# Cascaded Approach

Target text

Source speech

Source text

$$\begin{aligned}\hat{T} &= \operatorname{argmax}_T \operatorname{Pr}(T | X) \\ &= \operatorname{argmax}_T \sum_S \operatorname{Pr}(T | S, X) \operatorname{Pr}(S | X) \\ &\approx \operatorname{argmax}_T \sum_S \operatorname{Pr}(T | S) \operatorname{Pr}(S | X)\end{aligned}$$

# Cascaded Approach

Target text

Source speech

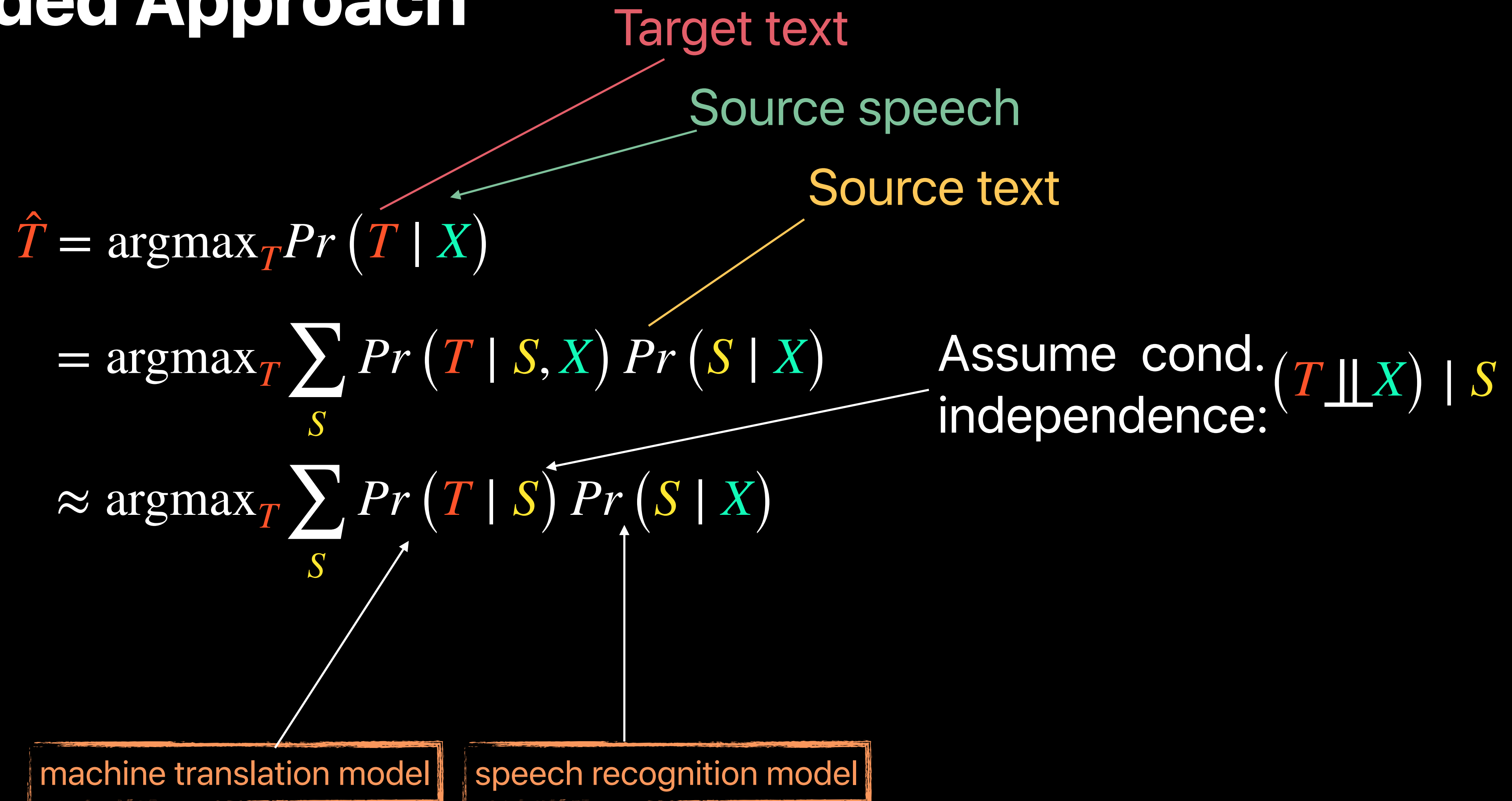
Source text

$$\hat{T} = \operatorname{argmax}_T \Pr(T | X)$$
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Assume cond. independence:  $(T \perp\!\!\!\perp X) | S$

$$\approx \operatorname{argmax}_T \sum_S \Pr(T | S) \Pr(S | X)$$

# Cascaded Approach



# Cascaded Approach

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Assume cond. independence:  $(T \perp\!\!\!\perp X) | S$

$$\approx \operatorname{argmax}_T \sum_S \operatorname{Pr}(T | S) \operatorname{Pr}(S | X)$$
$$\approx \operatorname{argmax}_T \sum_{S \in \mathcal{H}} \operatorname{Pr}(T | S) \operatorname{Pr}(S | X)$$

# Cascaded Approach

Target text

Source speech

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$$\hat{T} = \operatorname{argmax}_T \Pr(T | X)$$
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Early decision: consider only e.g. 1-best,  $n$ -best list, lattice

# Cascaded Approach

Target text

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$$\approx \operatorname{argmax}_T \sum_S \Pr(T | S) \Pr(S | X)$$

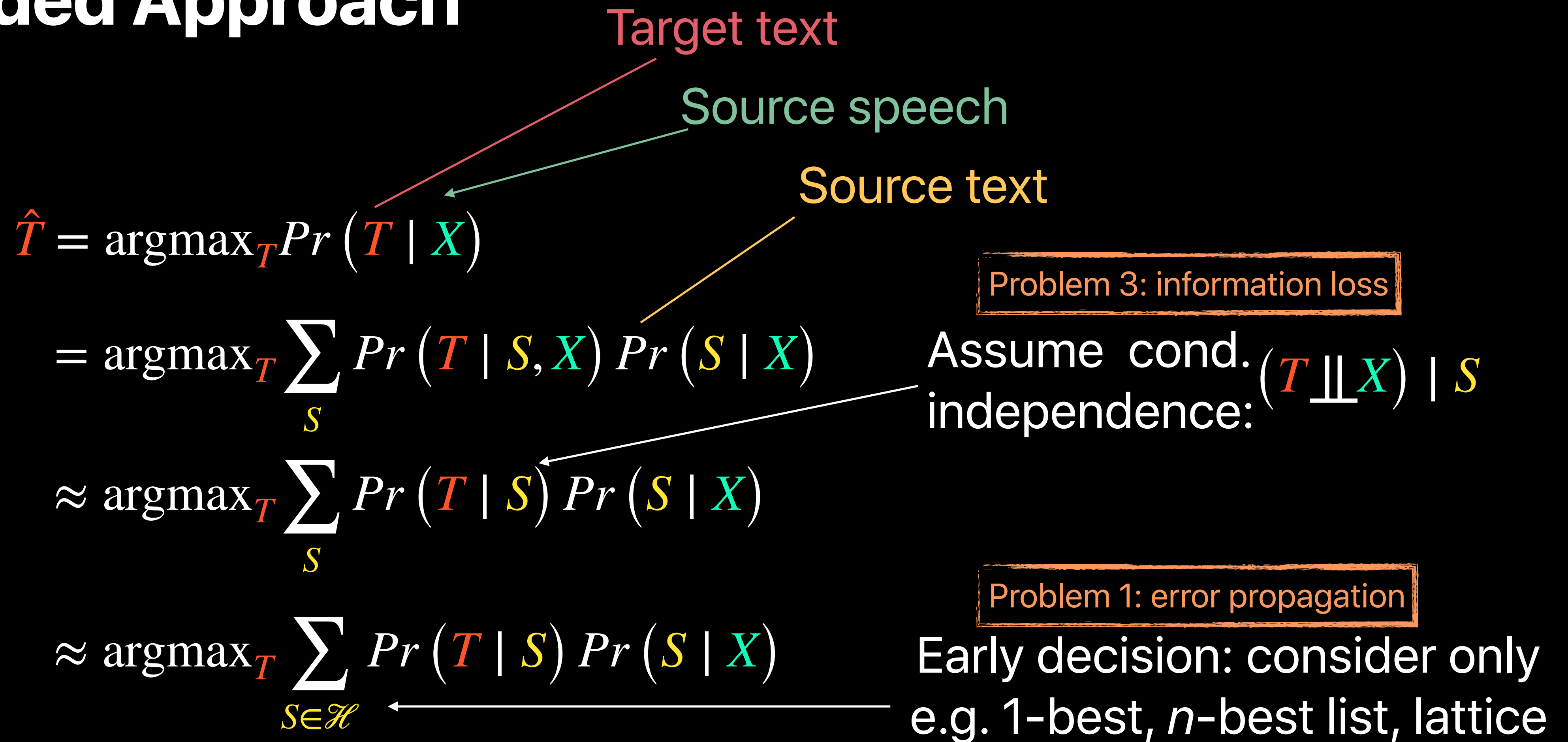
**Problem 1: error propagation**

$$\approx \operatorname{argmax}_T \sum_{S \in \mathcal{H}} \Pr(T | S) \Pr(S | X)$$

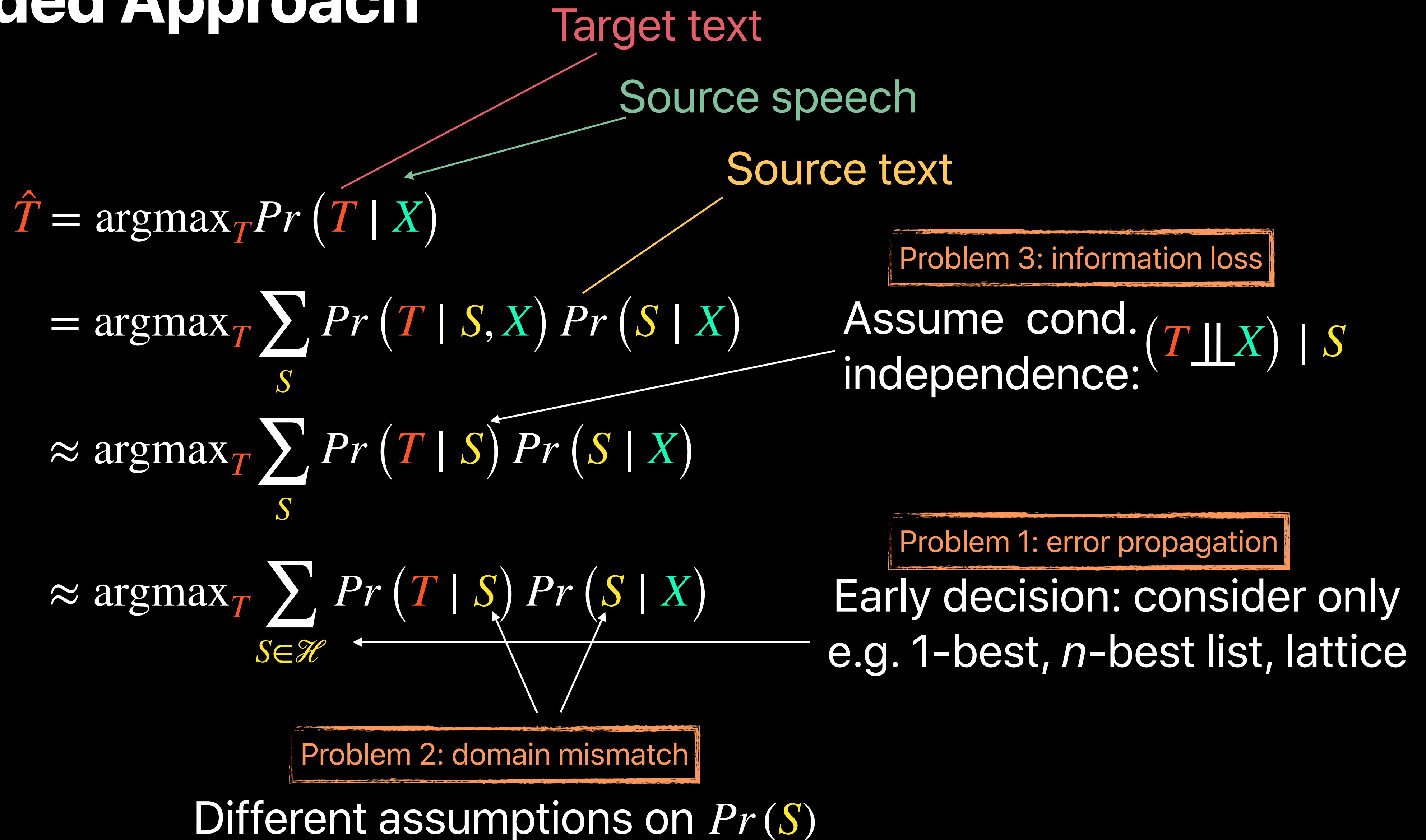
Early decision: consider only  
e.g. 1-best,  $n$ -best list, lattice



# Cascaded Approach



# Cascaded Approach



# Addressing Error Propagation

$$\operatorname{argmax}_T \sum_{S \in \mathcal{H}} \Pr(T | S) \Pr(S | X)$$

Early decision: consider only  
e.g. 1-best,  $n$ -best list, lattice



# Addressing Error Propagation

## $n$ -best lists

[Lavie+1995; Quan+2005; Lee+2007]



- Idea:

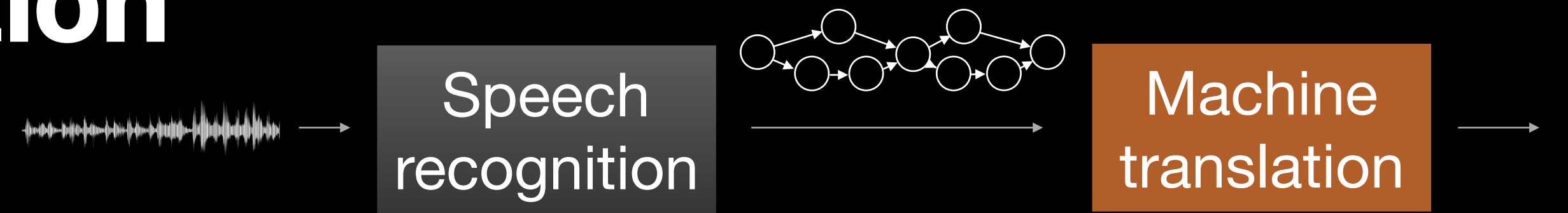
- Speech recognizer outputs  $n$  best recognitions, including scores
- Translate each, pick option with best combined score

- Problem:

- Computationally inefficient

<s> hay qué bueno </s>	0.48
<s> ah qué bueno </s>	0.4
<s> hay que buena </s>	0.12

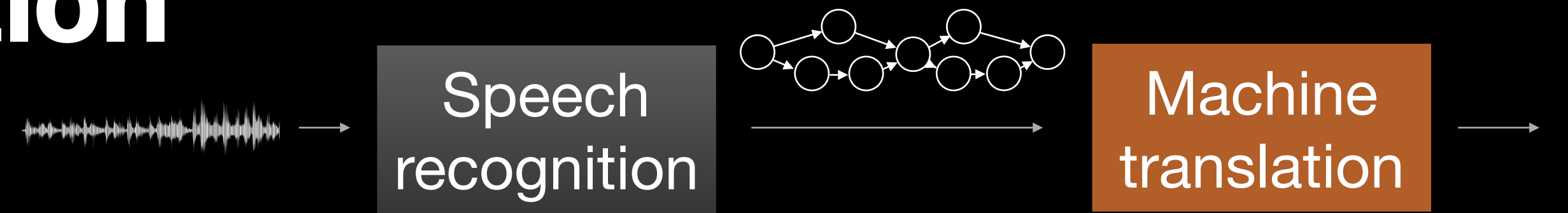
# Addressing Error Propagation Lattices



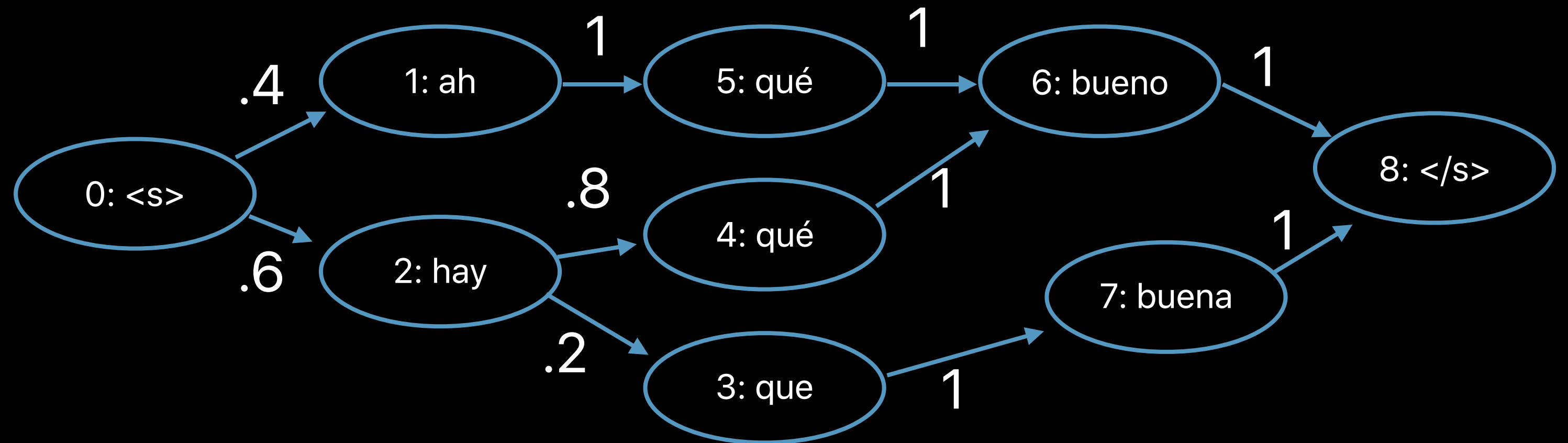
<s> ah qué bueno </s>	0.4
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# Addressing Error Propagation

## Lattices

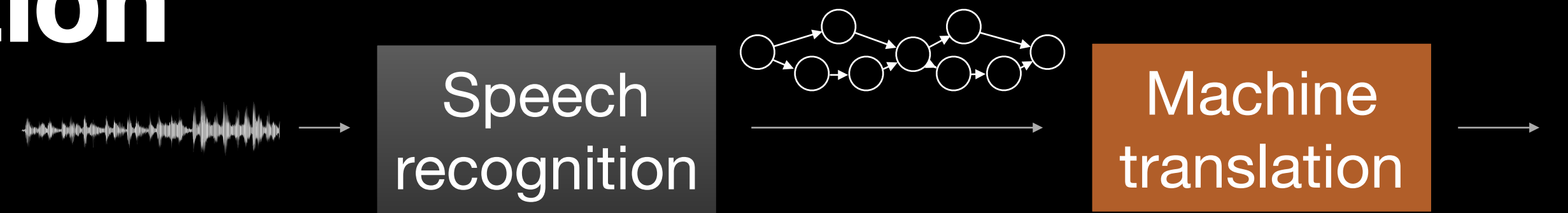


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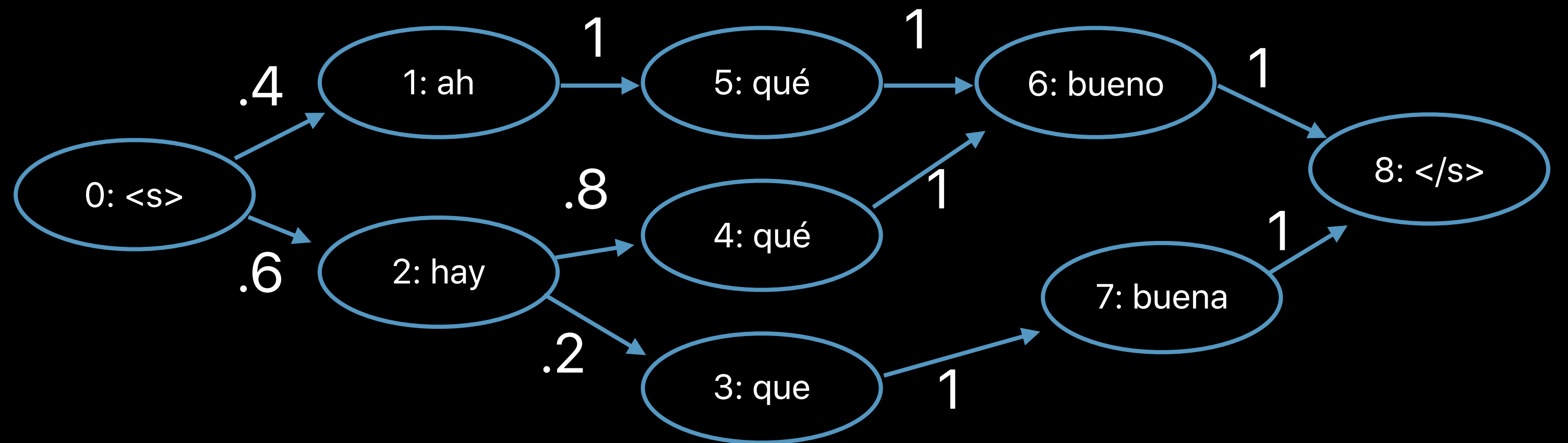


# Addressing Error Propagation

## Lattices



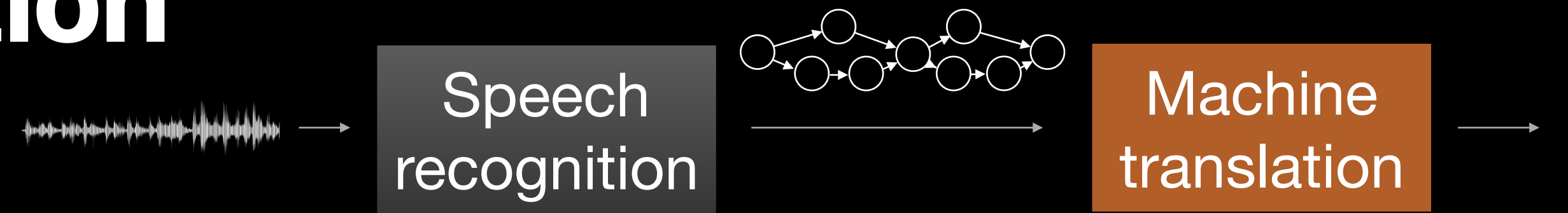
<s> ah qué bueno </s>	0.4
<s> hay qué bueno </s>	0.48
<s> hay que buena </s>	0.12



- Lattices: a compact representation of  $n$ -best lists

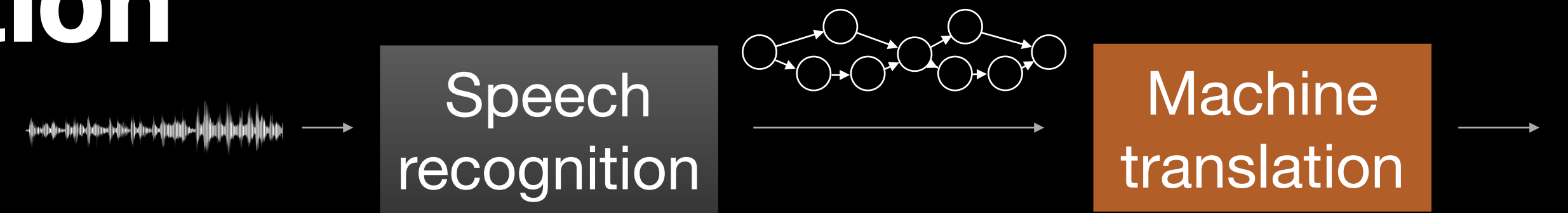
# Addressing Error Propagation

## Lattice Translation





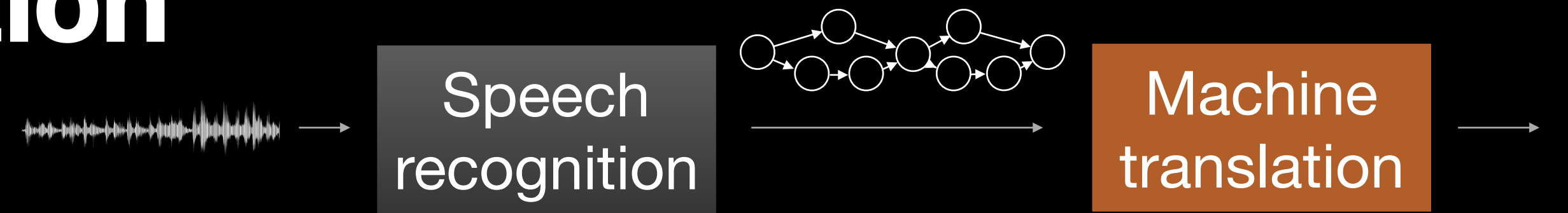
# Addressing Error Propagation Lattice Translation



- SMT: lattice decoding

*[Saleem+2004; Zhang+2005; Bertoldi+2007; Matusov+2008; ...]*

# Addressing Error Propagation Lattice Translation



- SMT: lattice decoding

*[Saleem+2004; Zhang+2005; Bertoldi+2007; Matusov+2008; ...]*

- Lattice-to-sequence NMT

*[Su+2017; Sperber+2017; Sperber+2019; Xiao+2019; Zhang+2019]*

# Addressing Error Propagation

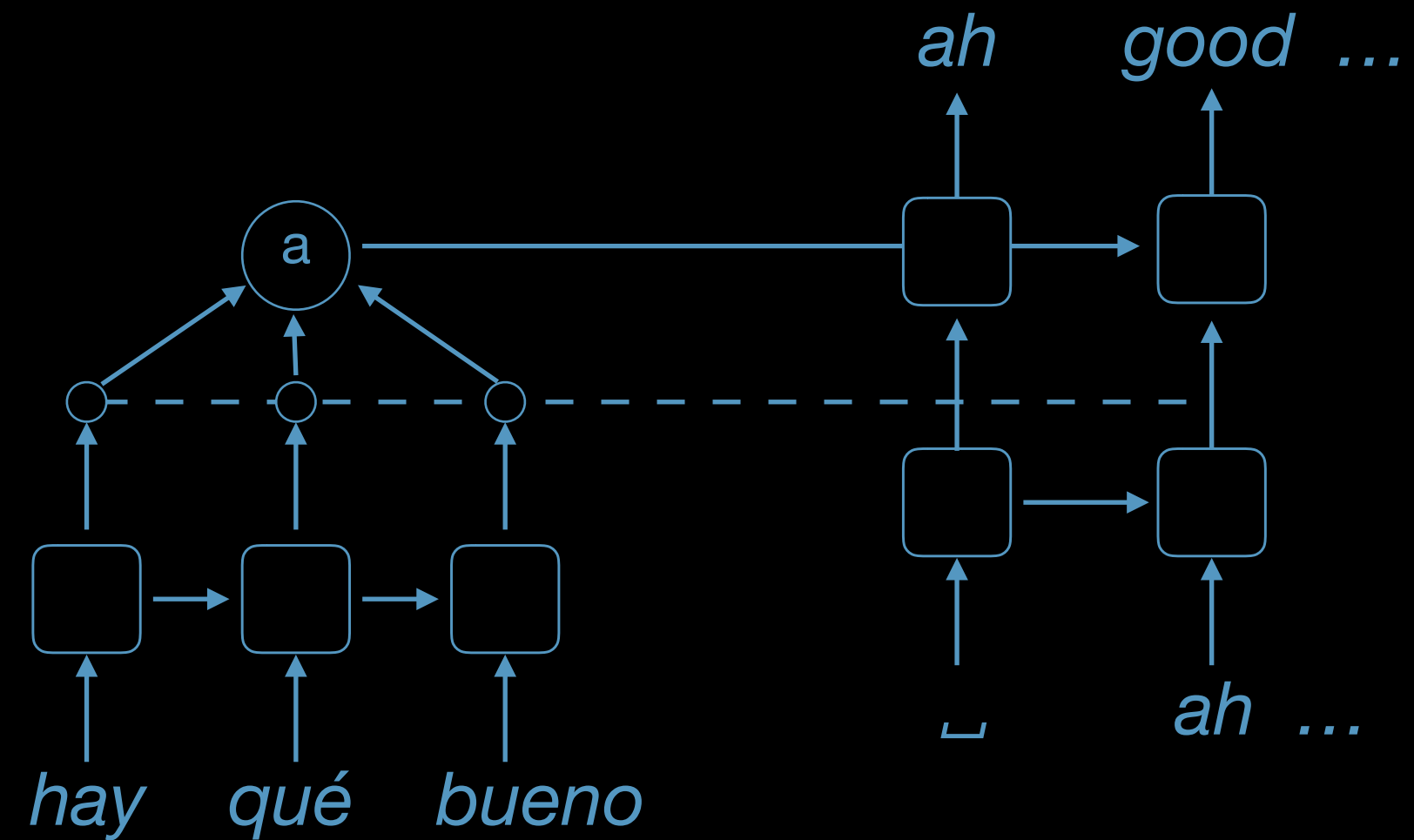
## Lattices LSTM encoders

*[Sperber+2017]*

# Addressing Error Propagation

## Lattices LSTM encoders

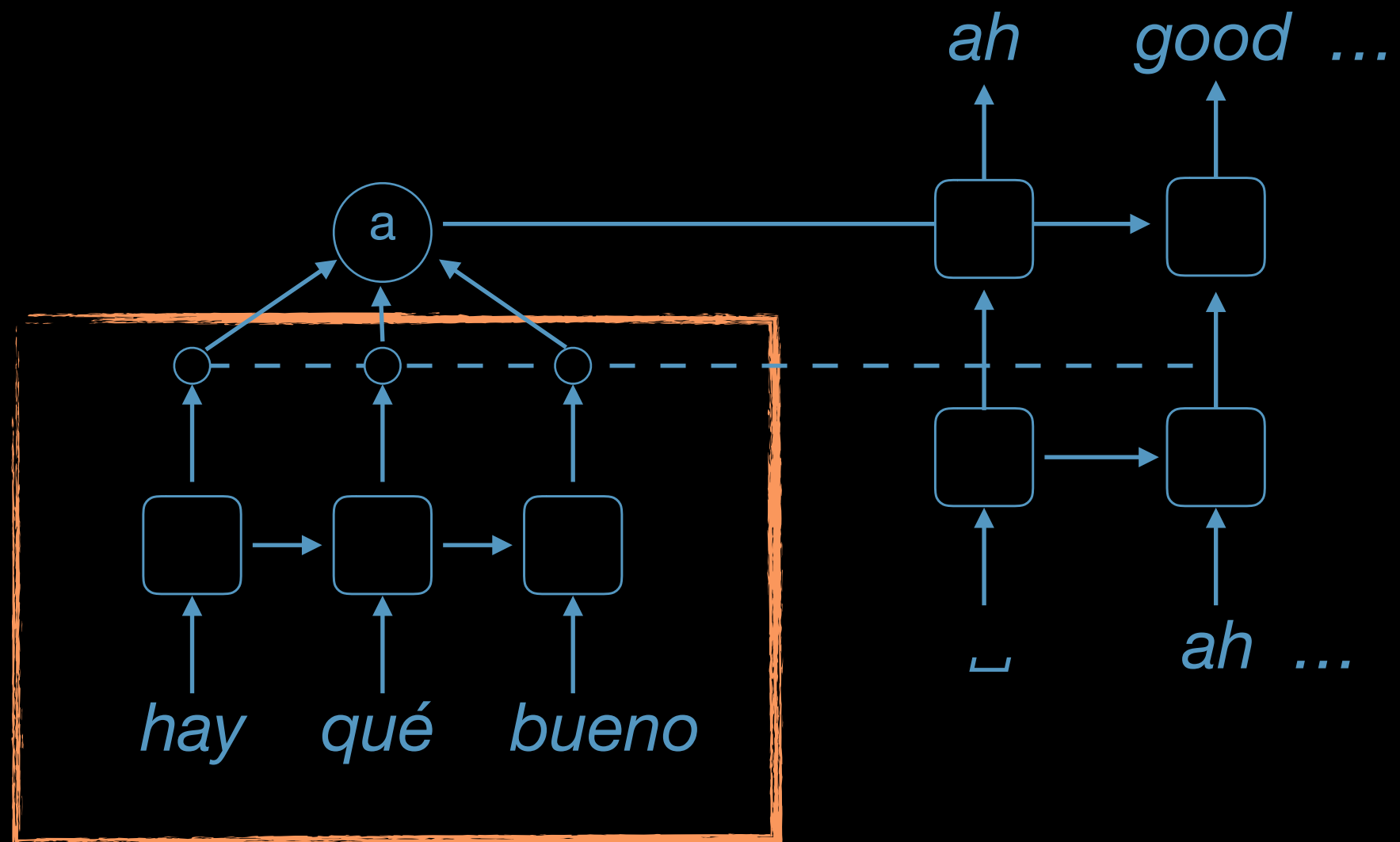
[Sperber+2017]



# Addressing Error Propagation

## Lattices LSTM encoders

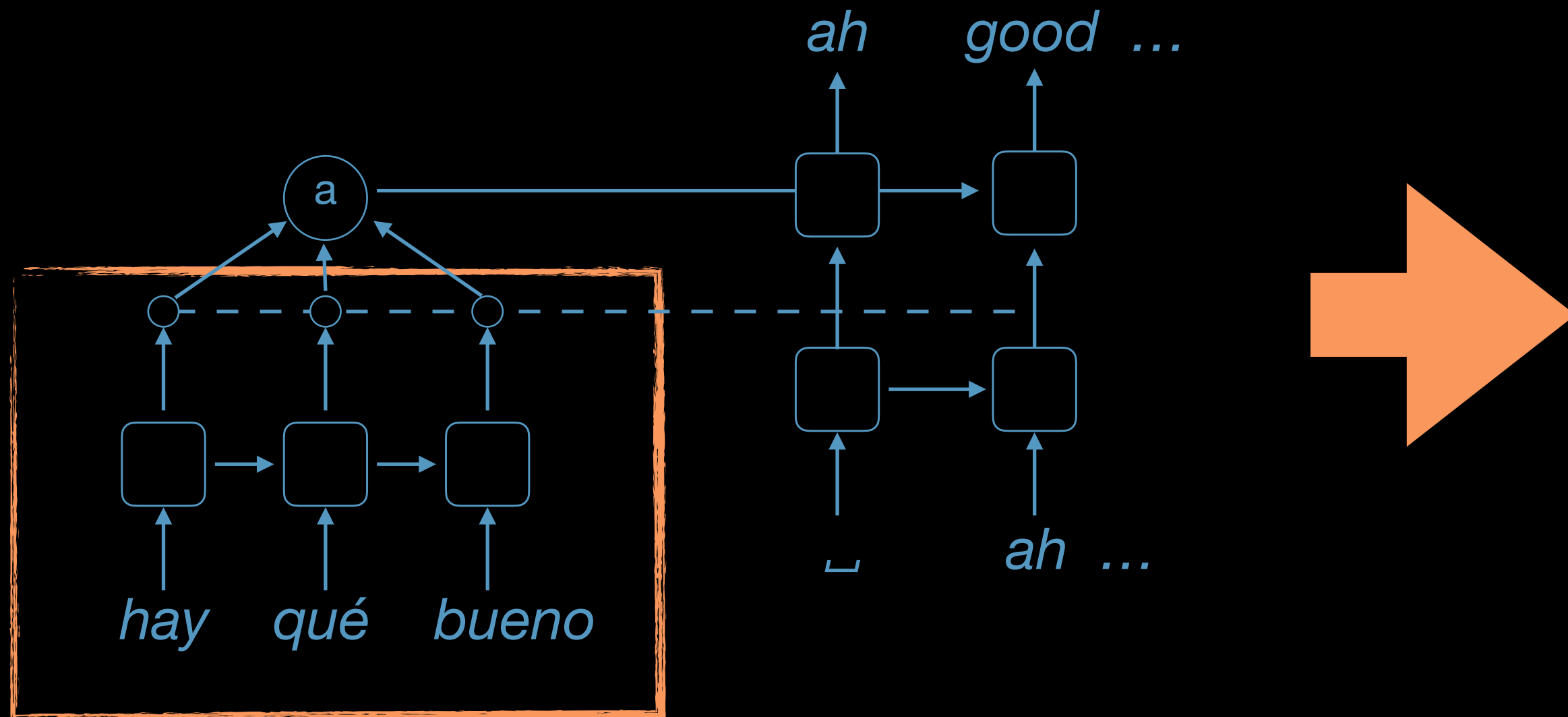
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# Addressing Error Propagation

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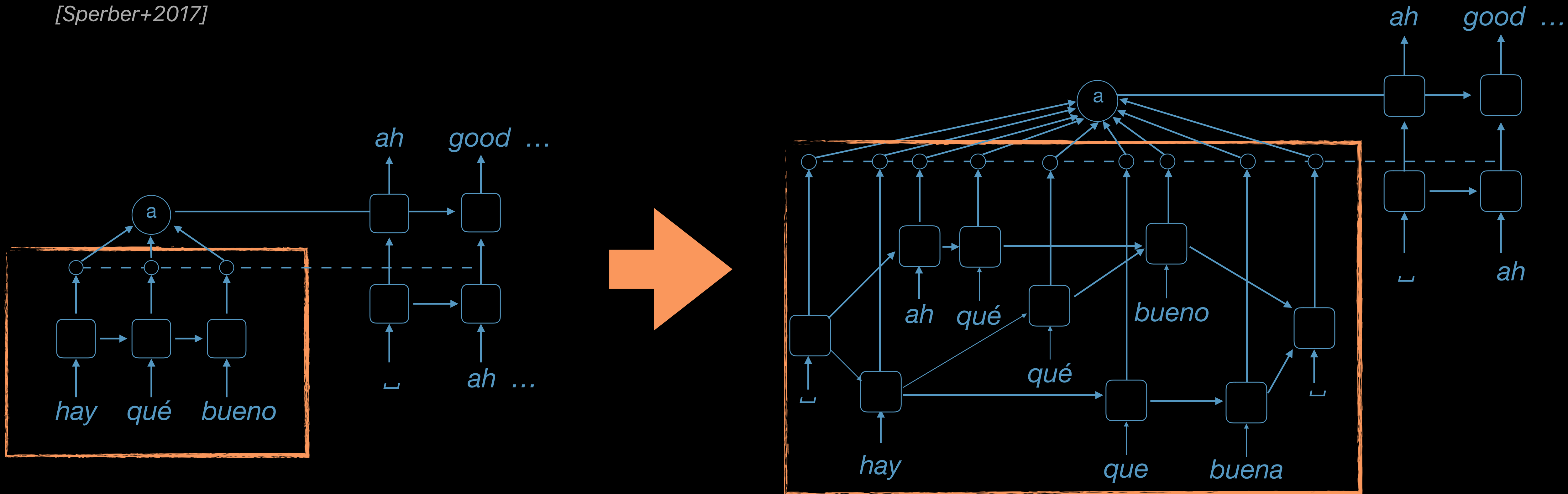
[Sperber+2017]



# Addressing Error Propagation

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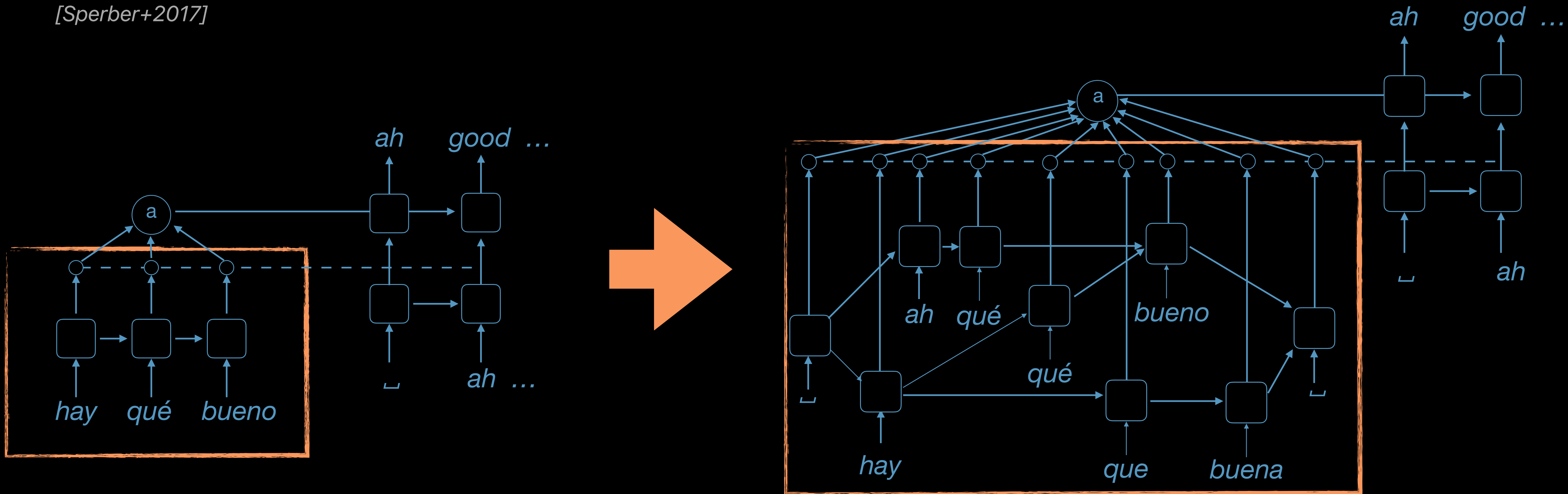
[Sperber+2017]



# Addressing Error Propagation

## Lattices LSTM encoders

[Sperber+2017]



+ bidirectional  
+ layer stacking



# Addressing Error Propagation

## Lattice Self-Attention

[Sperber+2019]

Self-attention encodes sequences of vectors by relating these vectors to each-other based on pairwise similarities.

*The cat didn't cross the street because it was tired .*

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# Addressing Error Propagation

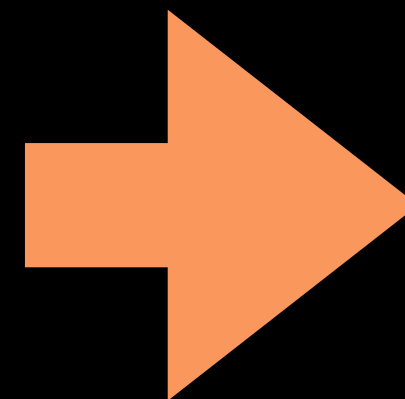
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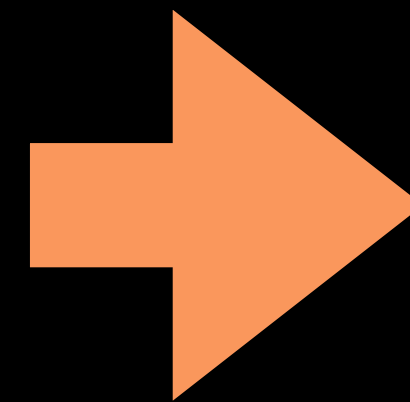
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*hay ah qué que bueno buena*

# Addressing Error Propagation

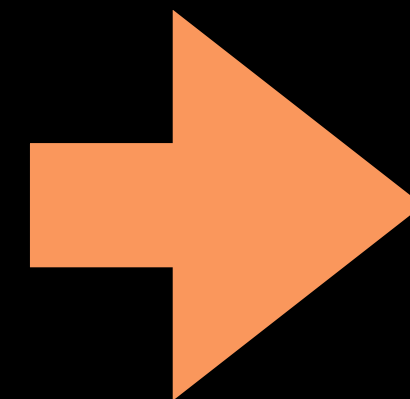
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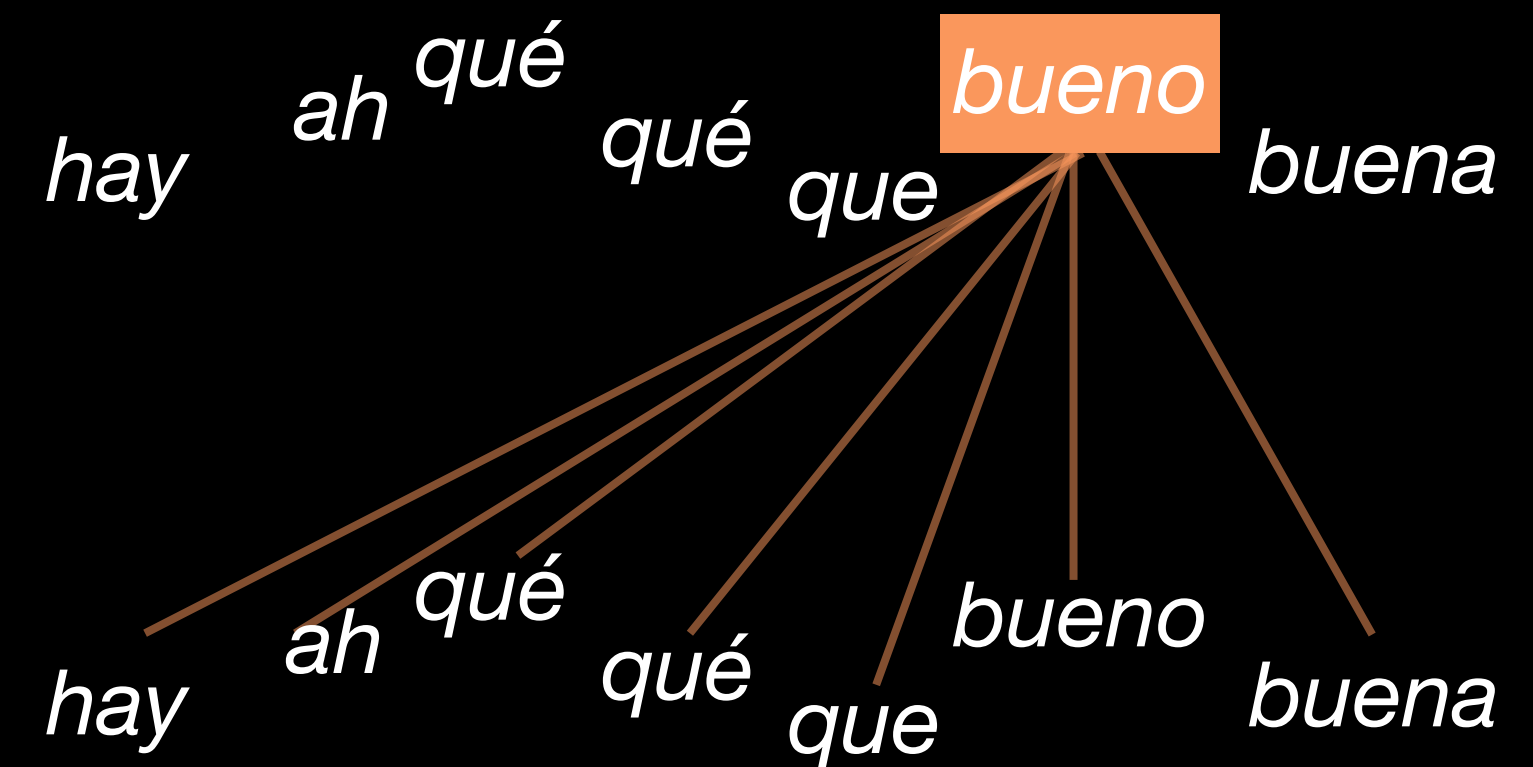
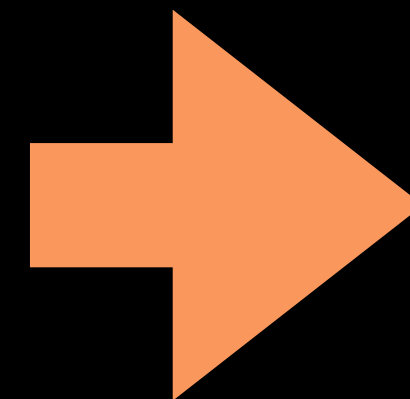
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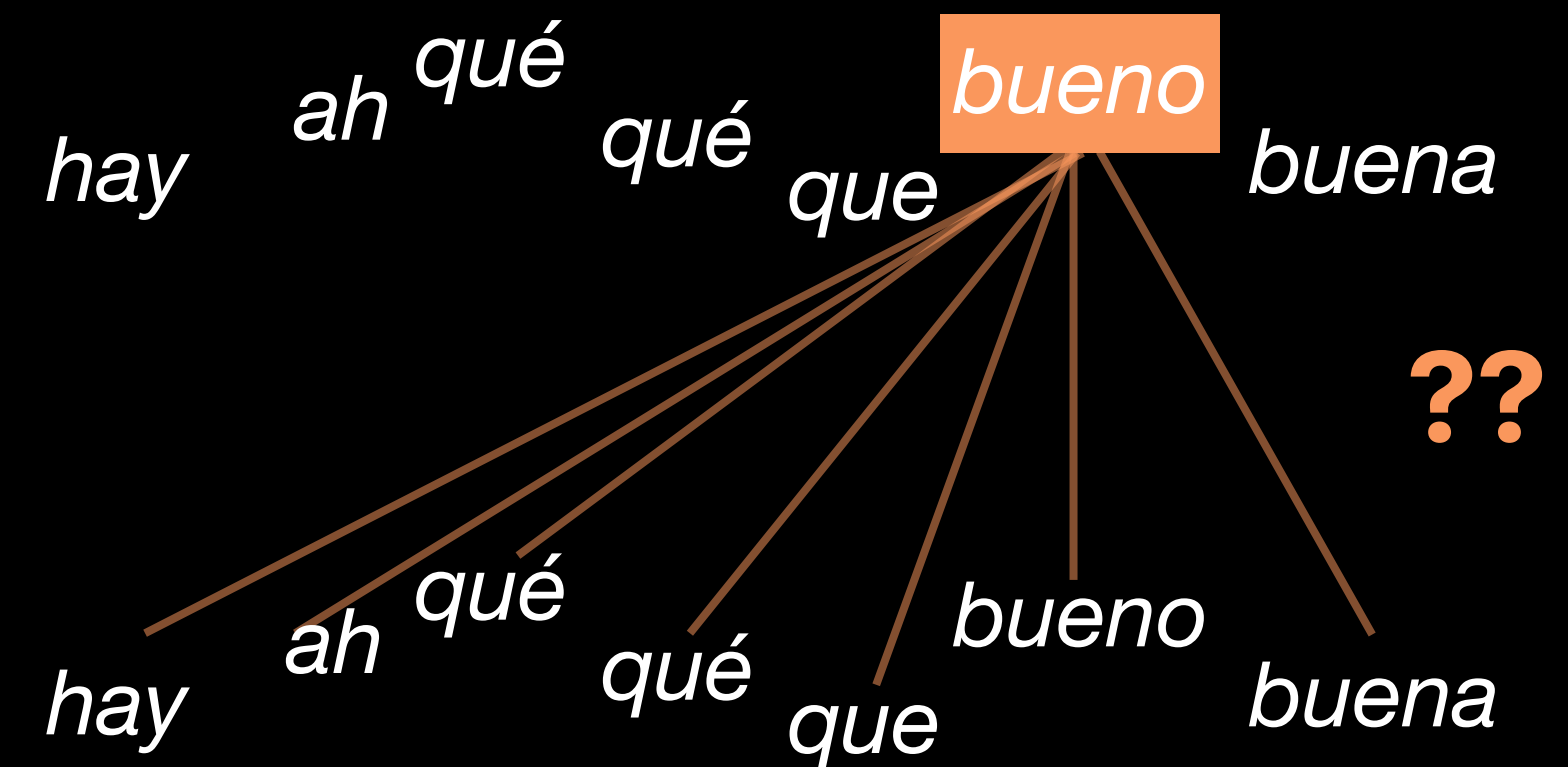
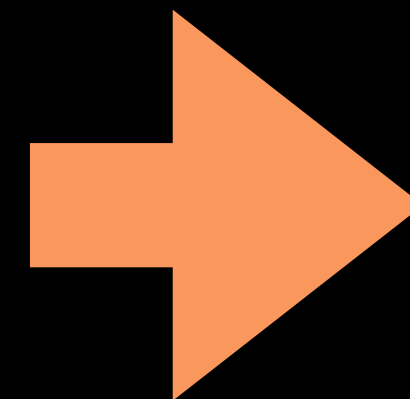
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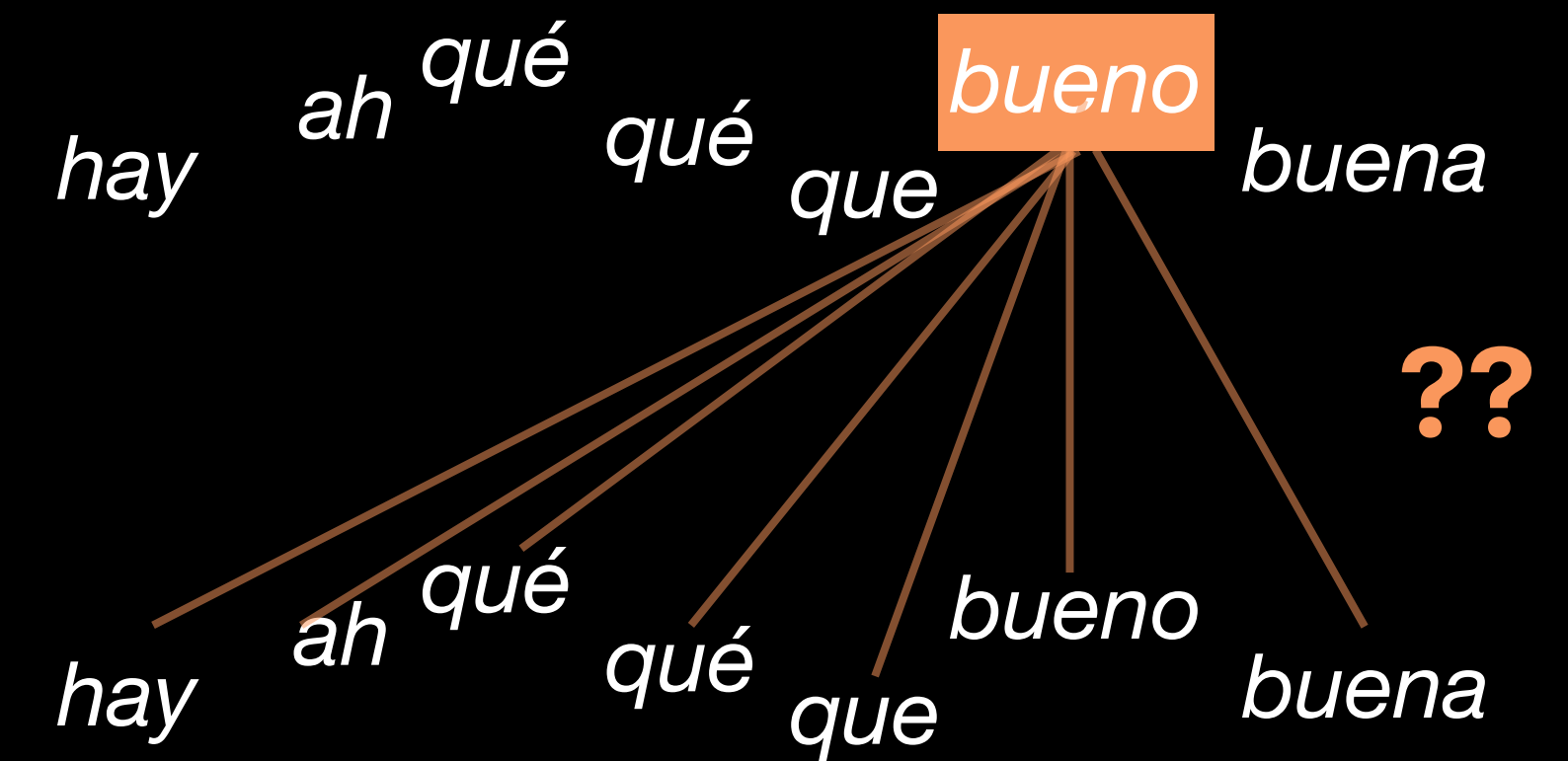
The cat didn't cross the street because it was tired .



# Addressing Error Propagation

## Lattice Self-Attention: Positional Representation

[Sperber+2019]

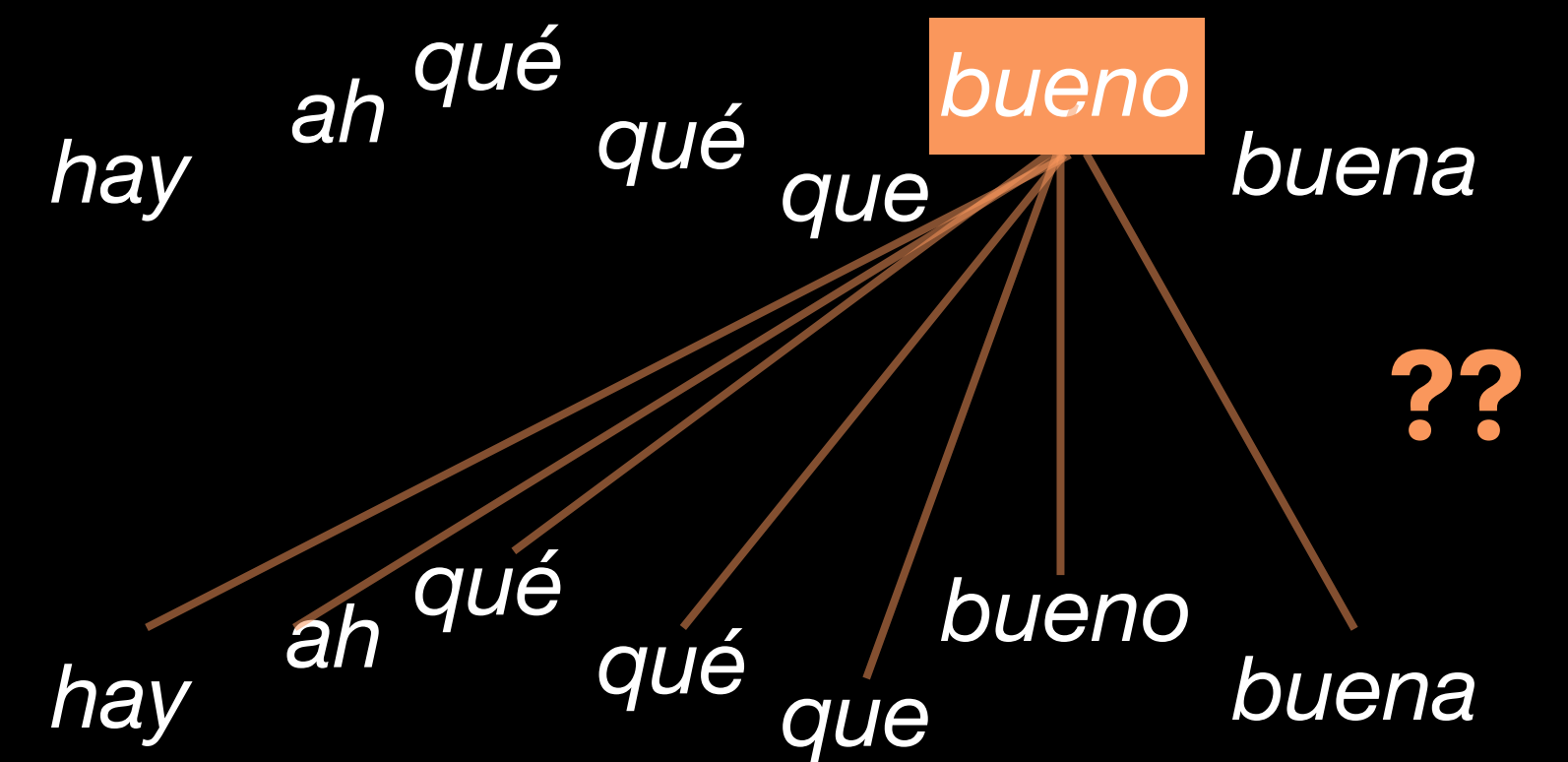
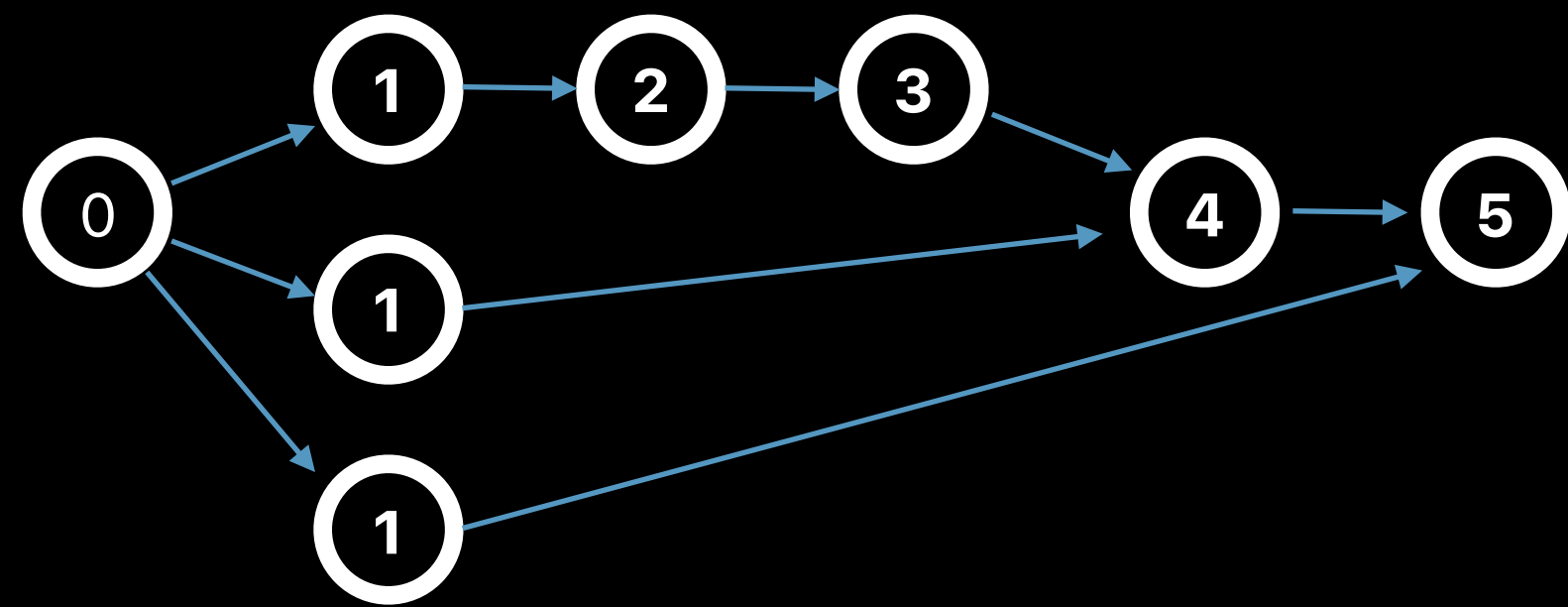


# Addressing Error Propagation

## Lattice Self-Attention: Positional Representation

[Sperber+2019]

Longest  
distance



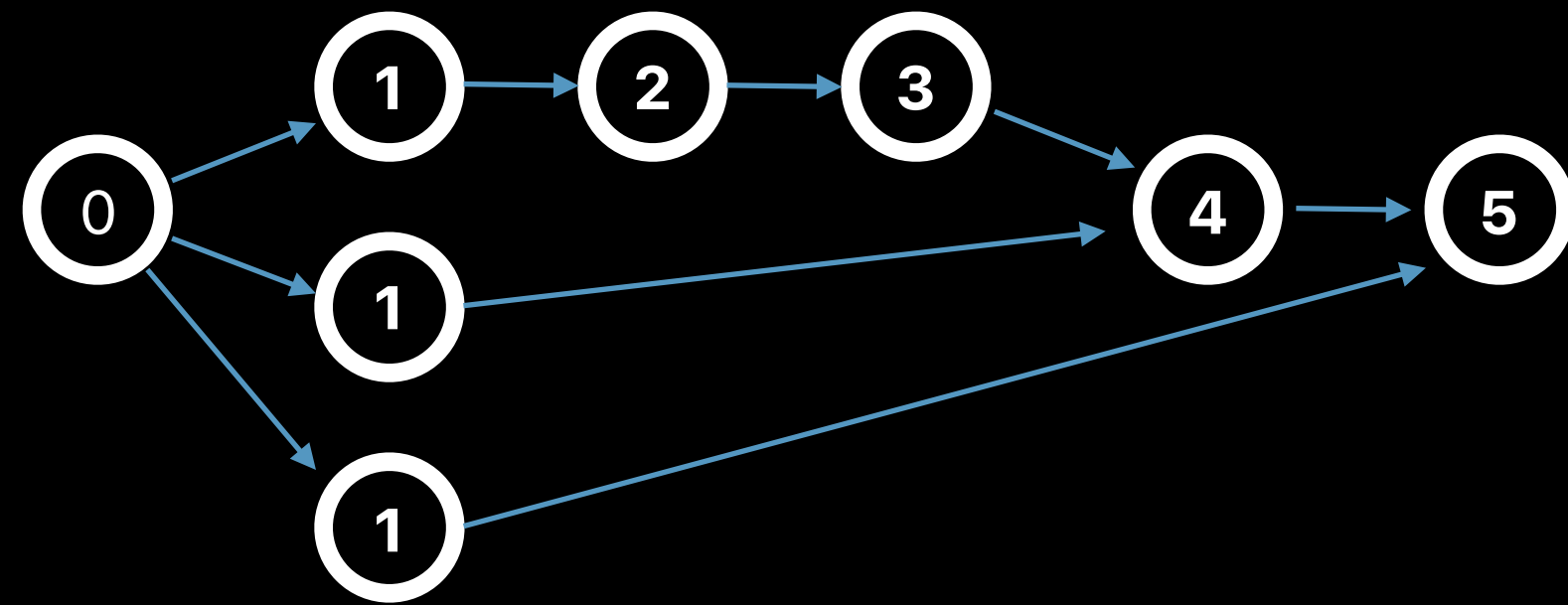


# Addressing Error Propagation

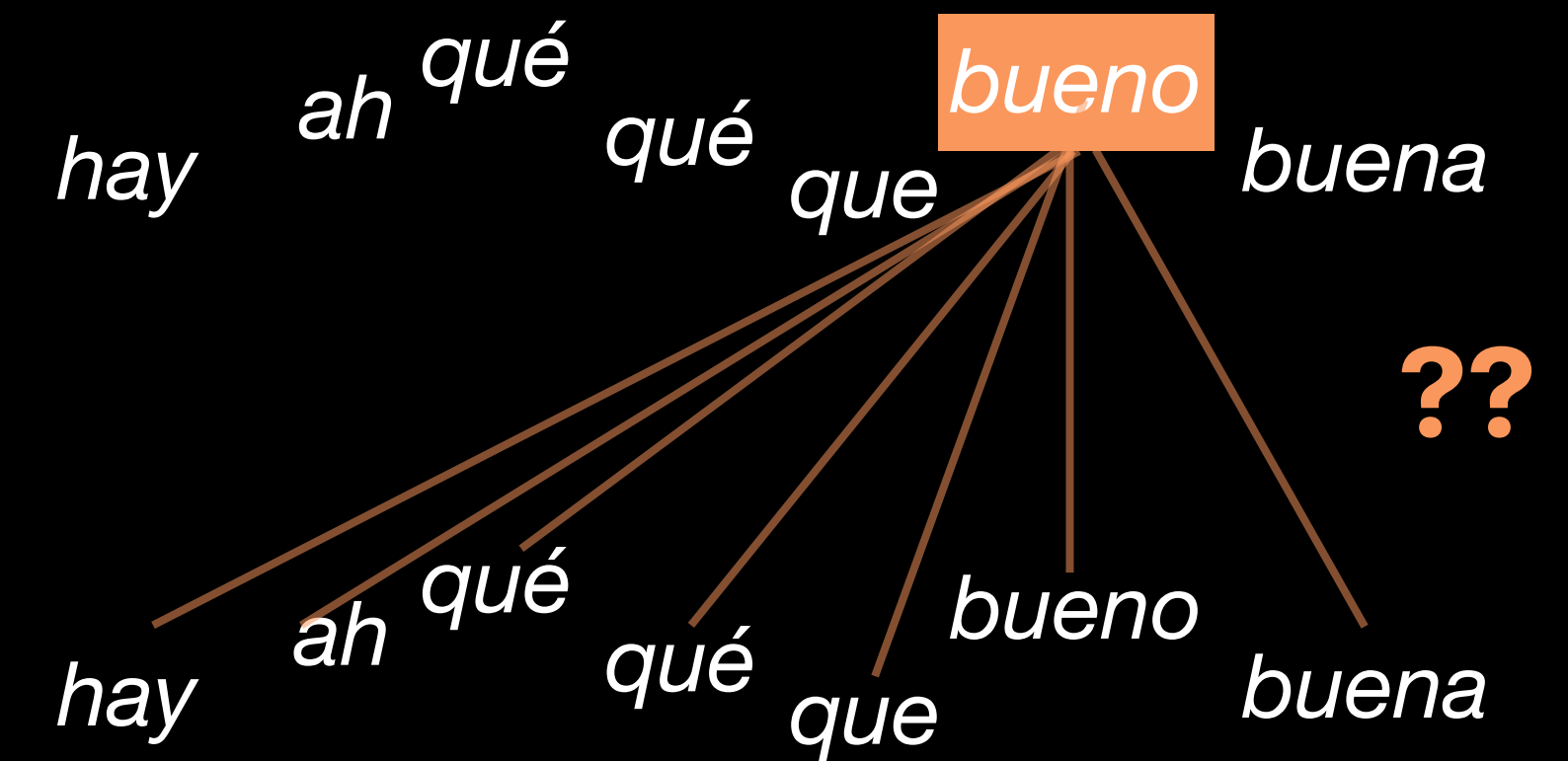
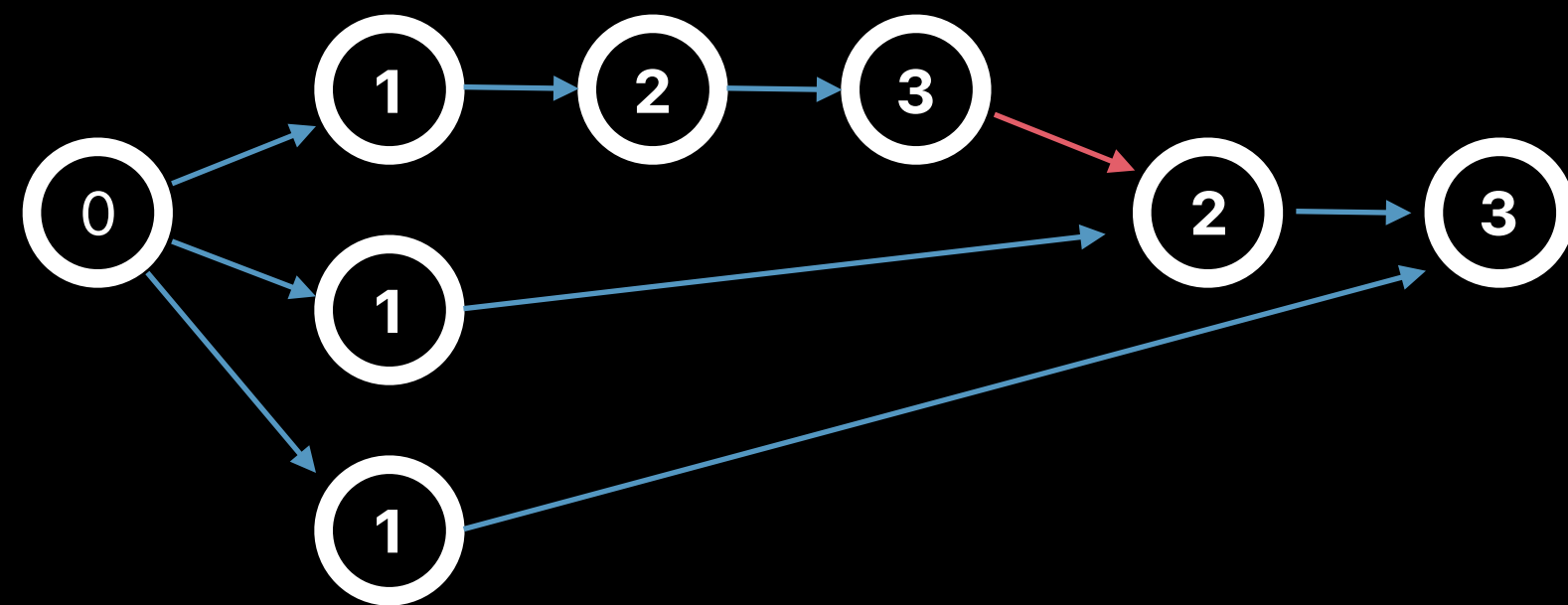
## Lattice Self-Attention: Positional Representation

[Sperber+2019]

Longest distance



Shortest distance

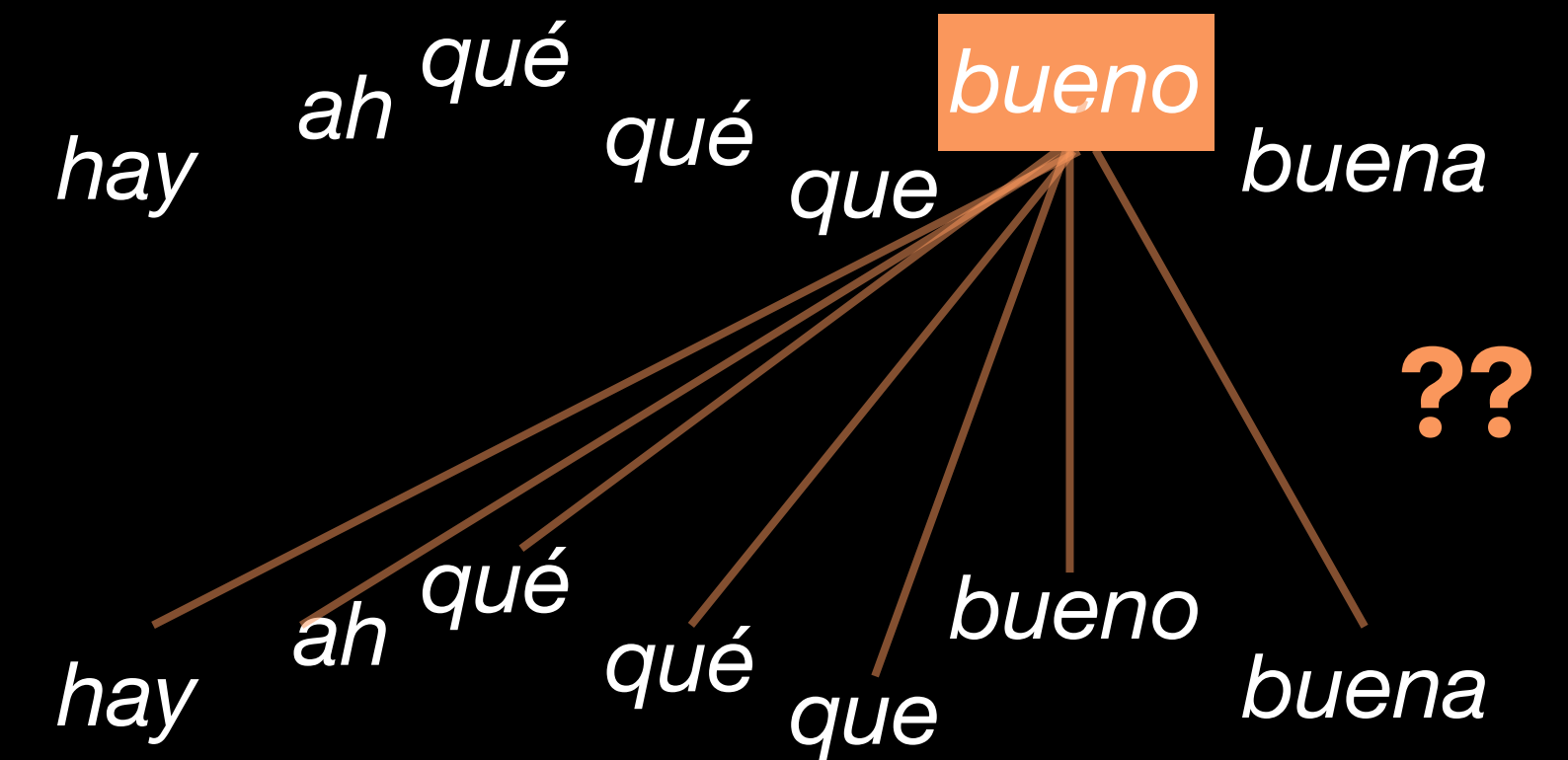
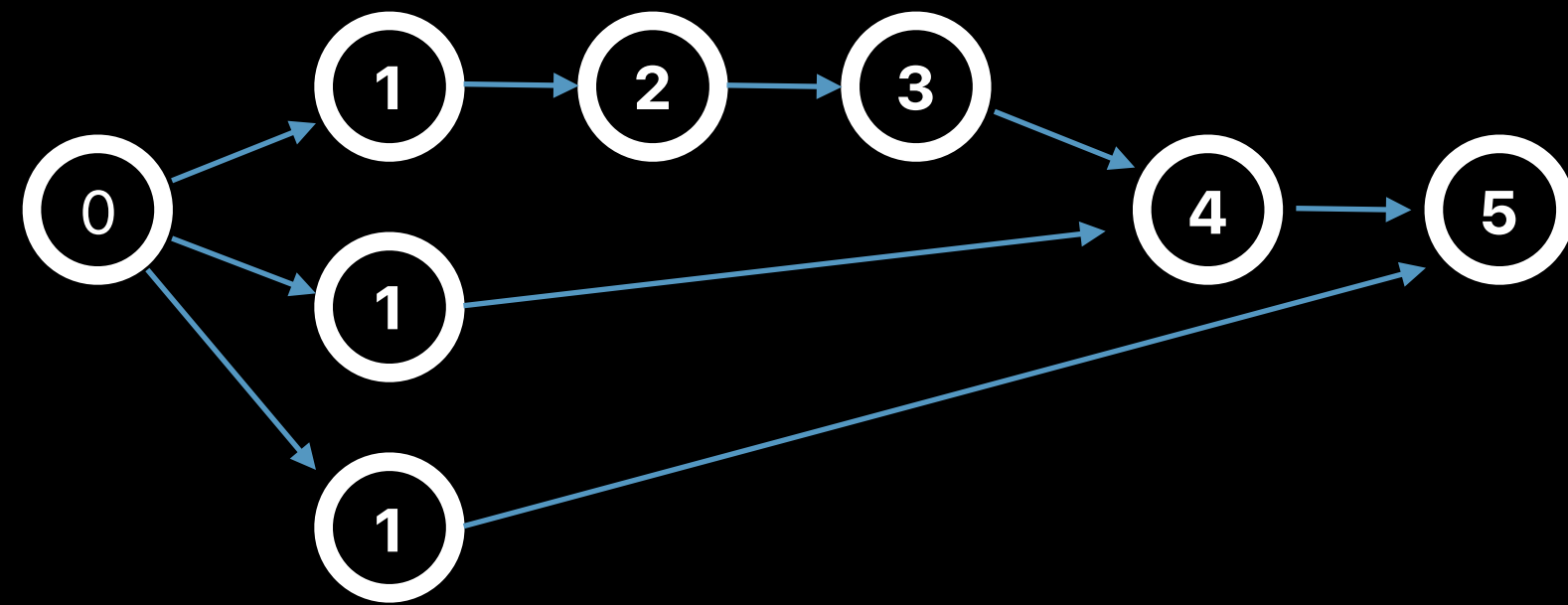


# Addressing Error Propagation

## Lattice Self-Attention: Positional Representation

[Sperber+2019]

Longest  
distance



# Addressing Error Propagation

## Lattice Self-Attention: Reachability Masks

*[Sperber+2019]*

# Addressing Error Propagation

## Lattice Self-Attention: Reachability Masks

[Sperber+2019]

$$e_{ij} = f \left( \overset{\text{query}}{\mathbf{x}_i}, \overset{\text{key}}{\mathbf{x}_j} \right) + \vec{m}_{ij}$$

$$\alpha_i = \text{softmax}(\mathbf{e}_i)$$

$$\mathbf{y}_i = \sum_{j=1}^l \alpha_{ij} \mathbf{x}_j$$

# Addressing Error Propagation

## Lattice Self-Attention: Reachability Masks

[Sperber+2019]

- Binary  $\vec{m}_{ij} = \begin{cases} 0 & \text{if } j \text{ successor of } i \\ -\infty & \text{else} \end{cases}$

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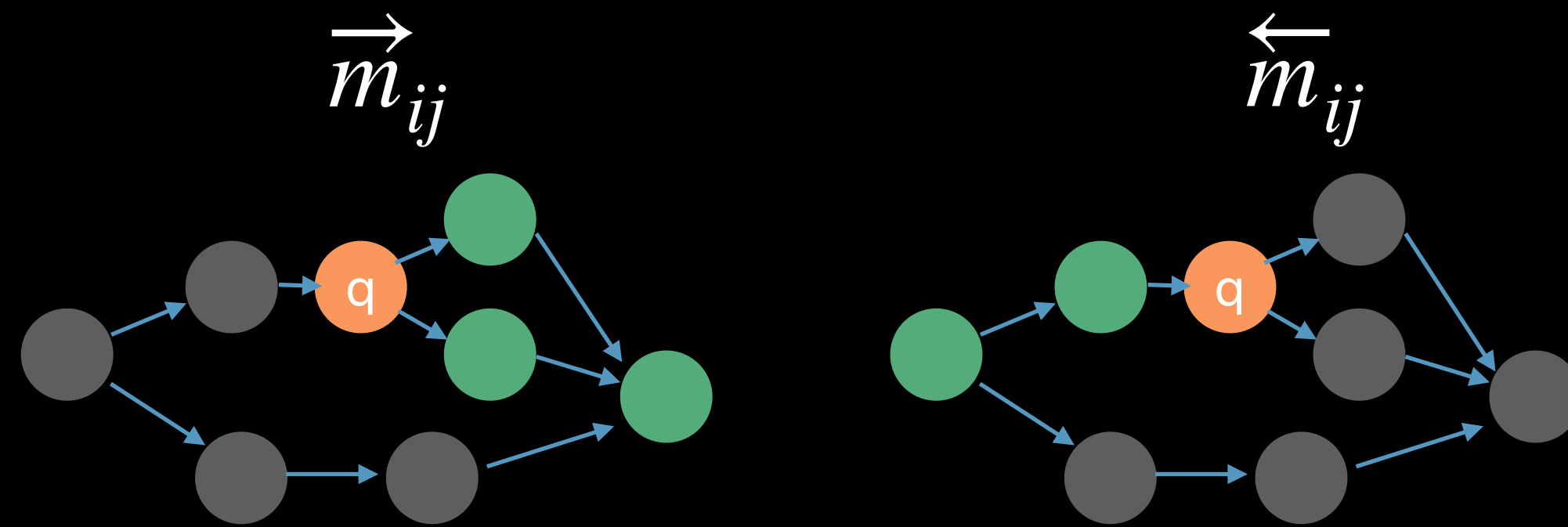
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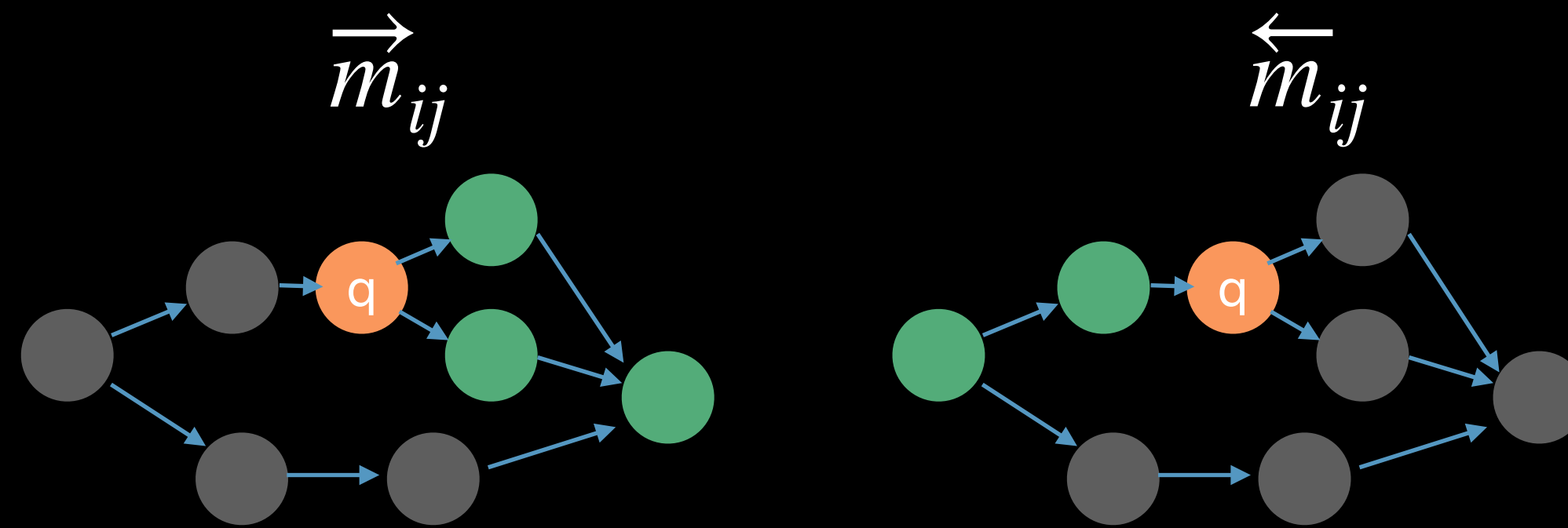
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- Probabilistic  $\vec{m}_{ij} = \log P(j \text{ successor of } i)$

# Addressing Error Propagation

## Lattice-to-Sequence Results

[Sperber+2019]

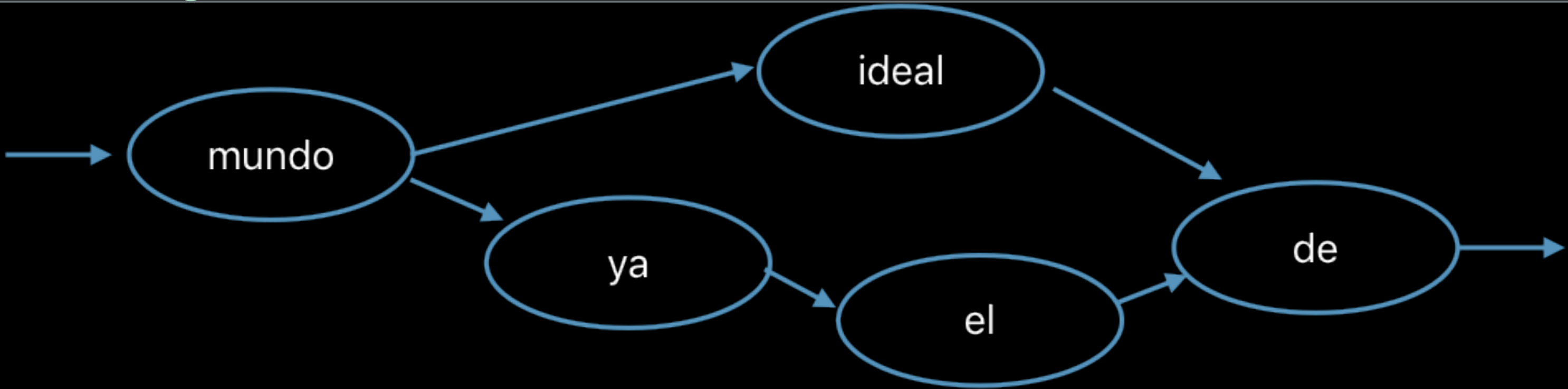
Encoder model	Inputs	BLEU (Fisher)	BLEU (Callhome)
LSTM	1-best	35.9	11.8
SA (self-attention)	1-best	35.7	12.3
directional SA	1-best	37.4	13.0
SA	linearized lattice (topo.)	30.6	9.4
LatticeLSTM	lattice	38.0	14.1
<b>Lattice SA</b>	lattice	<b>38.7</b>	<b>14.7</b>



# Addressing Error Propagation

## Lat2seq example - error in 1best

**Reference:** *and and that is something that i think is counterproductive right because one think that when everything is done one would like maybe **a ideal world** that one with power everyone will work for the good of everyone*

1-best recognition:	<i>y y eso es algo que a mi me parece contraproducente verdad porque uno piensa y cuando ya a todos uno quisiera tal vez <b>un mundo</b> ya el de que una vez que cadena cuerpos trabajarán por el bienestar de de todos</i>
Seq2seq output:	<i>and , and that 's something that seems to me , right ? because one thinks , and when you think , and when everyone would like perhaps <b>a world</b> already , the one time that the chain changes for the</i>
Recognition lattice:	 <pre> graph LR     Start(( )) --&gt; mundo((mundo))     mundo --&gt; ideal((ideal))     mundo --&gt; ya((ya))     ya --&gt; el((el))     el --&gt; de((de))     de --&gt; End(( ))     </pre>
Lat2seq output:	<i>and , and that 's something that seems to me , right ? because one thinks , and when you see , when you go to <b>a ideal world</b> , you see that they are illegals for the , well , they are all foreigners</i>

# Addressing Error Propagation

## Lat2seq example -redundant content

**Reference:** *the ones who go to have fun for a day those who go because they don ' t have an addiction and they need to play and those who dedicate themselves professionally because there are certain games i think that you hear a game blackjack*

1-best recognition:	<i>los que van porque que es un día los que van porque no tiene alicia derrita jugar y los que sí caray <b>profesionalmente</b> porque hay ciertos counselor bueno creo que soy José playa que</i>
Seq2seq output:	<i>the ones that go , because it 's a day that they go , because they don 't have alicia , play and the ones that are italian , because there are some <b>&lt;unk&gt;</b> , well , i think i 'm jose</i>
Recognition lattice:	<pre>graph LR; yo((yo)) --&gt; pm1((profesional mente)); caray((caray)) --&gt; pm2((profesional mente)); caballo((caballo)) --&gt; pm3((profesional mente)); vaya((vaya)) --&gt; pm4((profesional mente)); pm1 --&gt; porque((porque)); pm2 --&gt; porque; pm3 --&gt; porque; pm4 --&gt; porque; porque --&gt; out[ ];</pre>
Lat2seq output:	<i>the ones that go , because it 's a day that they go because you don 't want to play and play , and the ones that influenced <b>professionally</b> , because there are certain things , well , i think that i 'm jose</i>

# Addressing Error Propagation

## Robust models

*[Tsvetkov+2014; Ruiz+2015; Sperber+2017]*



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- General-purpose regularization
  - dropout, word dropout, L2 decay, ...
- Data augmentation/noising
  - Idea: introduce "recognition errors" into the MT training data
  - Models learns how to translate these (ignore errors, or even correct common error patterns)





# Addressing Error Propagation

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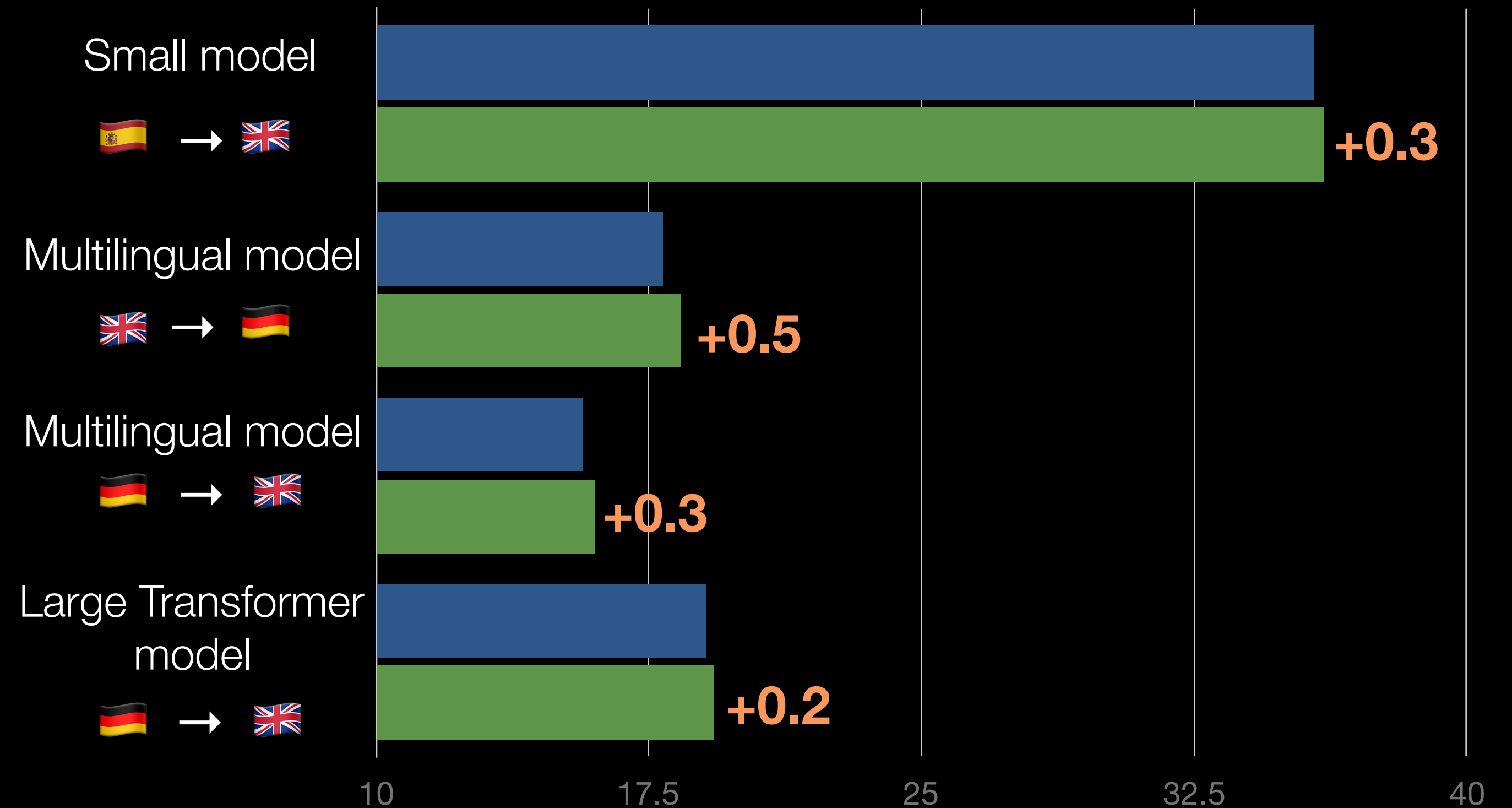


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Different assumptions on  $Pr(S)$

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- Capitalisation

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End-to-end corpora

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  - Starting point: conversational ASR corpus 
  - Crowd-source translations
    - \$16k for 193 hours / 170k utterances
  - MT trained on this in-domain data much better than MT trained on 20x larger out-of-domain corpus

Interface	Euro	LDC
Transcript	41.8	58.7
1-best	24.3	35.4

# Addressing Domain Mismatch

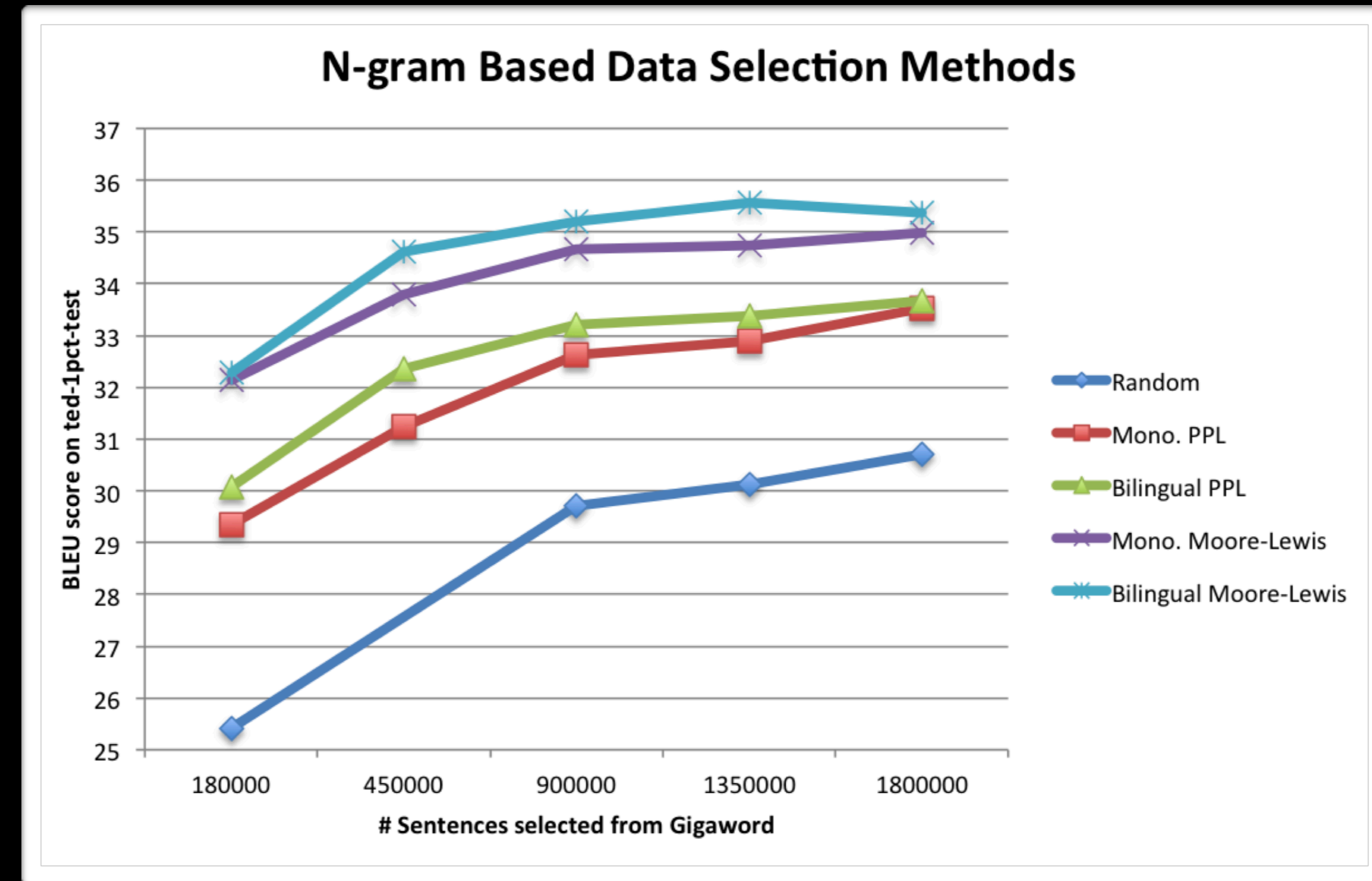
## General-purpose domain adaptation

- Common situation:
  - Small amount of in-domain (spoken style) text data
  - Large amount of general-domain MT data
- Data filtering:
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[Axelrod, 2014]

# Addressing Domain Mismatch

## Segmentation

*we see here is an example from the european parliament the european parliament twenty languages*

### Raw ASR

*and you try simultaneously by help human translator translators the*

*talk to each of the speaker in other languages to translate it is possible to build computers*

*the similar to provide translation services*

*We see here is an example from the European Parliament.*

*The European Parliament 20 languages are spoken, and you try by help human translator to translate simultaneously translators the speeches of the speaker in each case in other languages.*

*It is possible to build computers that are similar to provide translation services?*

### Segmented text

- Sent. boundaries
- Punctuation
- Capitalization
- Number format

# Addressing Domain Mismatch Disfluencies

- Disfluency removal is hard:
  - Highly context dependent
  - Almost no training data

# Addressing Domain Mismatch Disfluencies

- Disfluency removal is hard:

Hesitation	<i>eh, eh, eh, um, yo pienso que es así. uh, uh, uh, um, i think it's like that.</i>
Repetition	<i>Y, y no cree que, que, que, And, and I don't believe that, that, that</i>
Correction	<i>no, no puede, no puedo irme para ... no, it cannot, I cannot go there ...</i>
False start	<i>porque qué va, mja ya te acuerda que ... because what is, mhm do you recall now that ...</i>

[Salesky+2018]

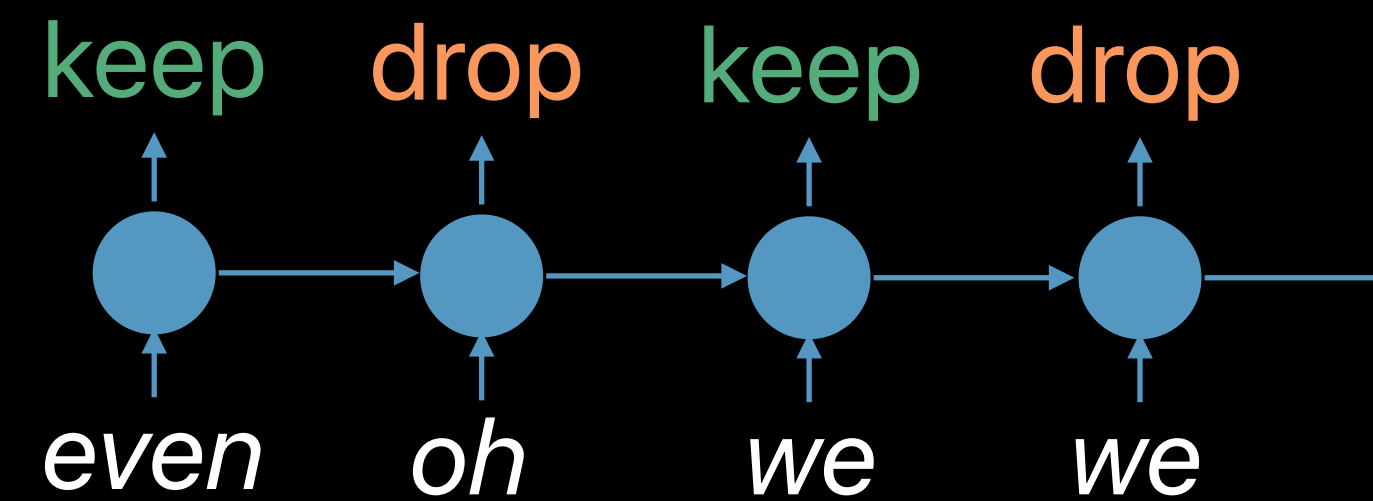
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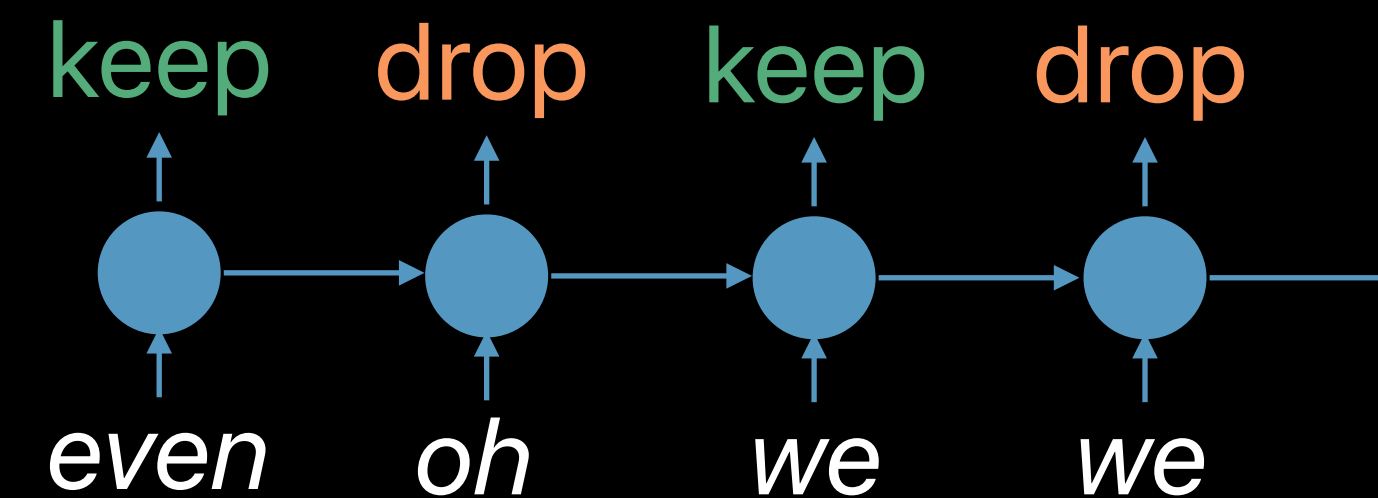
- Disfluency as preprocessing





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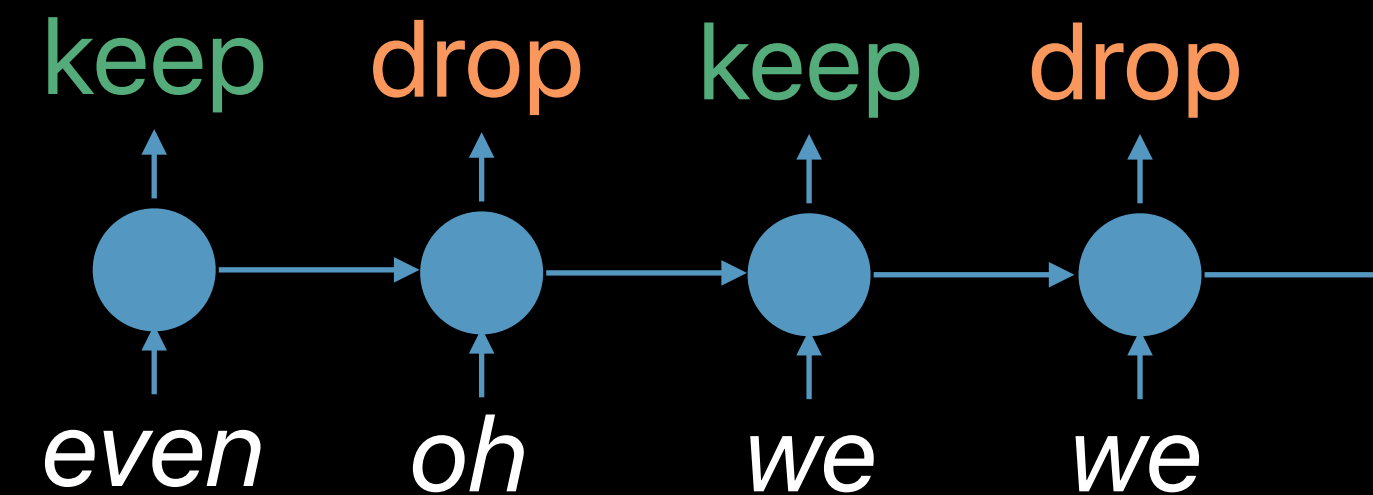
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- Joint translation and disfluency removal

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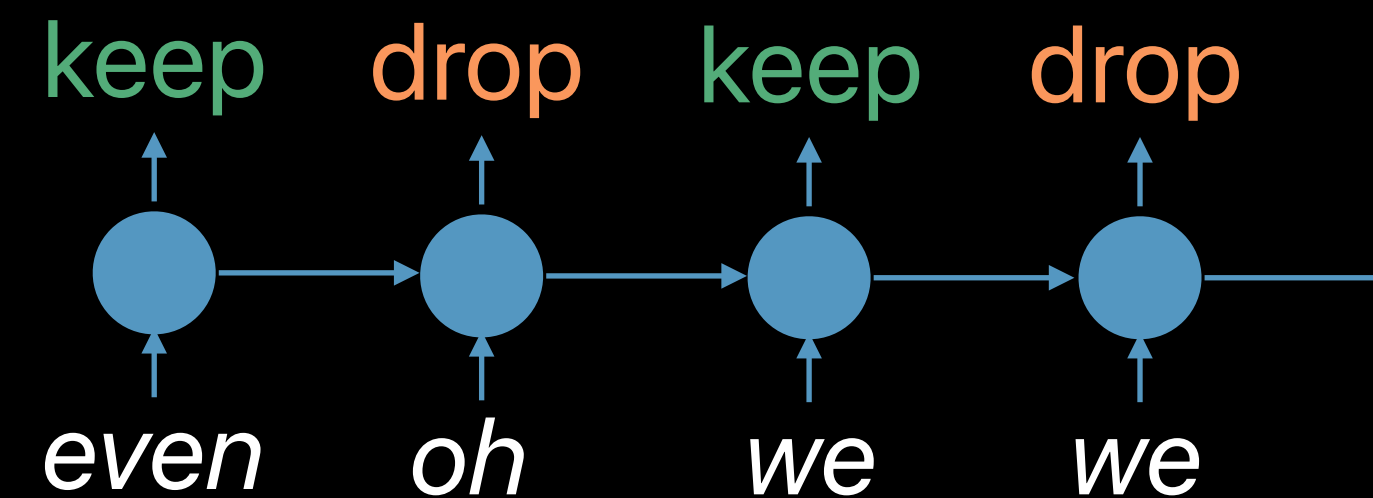
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- Joint translation and disfluency removal
  - Train on disfluent source text → fluent target text

# Addressing Domain Mismatch Disfluencies

- Disfluency as preprocessing



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SRC

*también tengo um eh estoy tomando una clase ...*

REF

*i also have um eh im taking a marketing class ...*

[Salesky+2019]

NMT

*im taking a class of marketing*

# Addressing Information Loss

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$$\approx \operatorname{argmax}_T \sum_S \Pr(T | S) \Pr(S | X)$$

Assume cond.  
independence:  $(T \perp\!\!\!\perp X) | S$



# Addressing Information Loss

## Prosody

- Speech  $\approx$  phones + prosody  $\approx$  verbal + non-verbal
- Prosody features:
  - Rhythm (time)
  - Melody (pitch)
  - Dynamics (energy)



# Addressing Information Loss

Prosody

# Addressing Information Loss

## Prosody

- Functions:

# Addressing Information Loss

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- Functions:
  - Distinctive: semantic disambiguation

*"THIS is my niece, Lucy."*

*"THIS is my NIECE, LUCY."*

# Addressing Information Loss

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# Addressing Information Loss

## Prosody

- Functions:

- Distinctive: semantic disambiguation
- Prominence
- New information

*"I've lost an umBRELLa"*

*"a LAdy's umbrella?"*

*"Yes, with STARS on it. GREEN stars."*

# Addressing Information Loss

## Prosody

- Functions:
  - Distinctive: semantic disambiguation
  - Prominence
    - New information
    - Emphatic stress

*"I'm NEVER eating clams again"*

# Addressing Information Loss

## Prosody

- Functions:

- Distinctive: semantic disambiguation

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- Contrastive

*"is this a LOW or a HIGH impact aerobics class"?*

# Addressing Information Loss

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Statement / question / acknowledgment /  
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Prosody-aware translation

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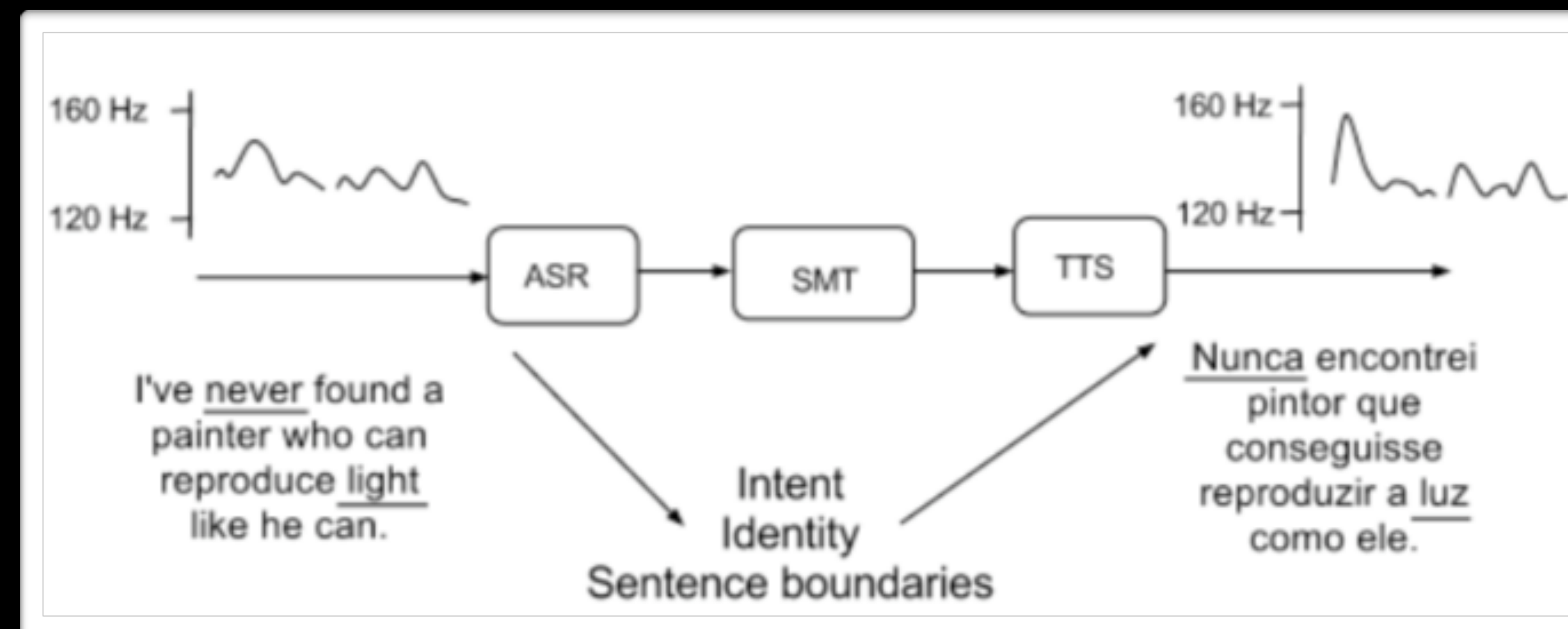
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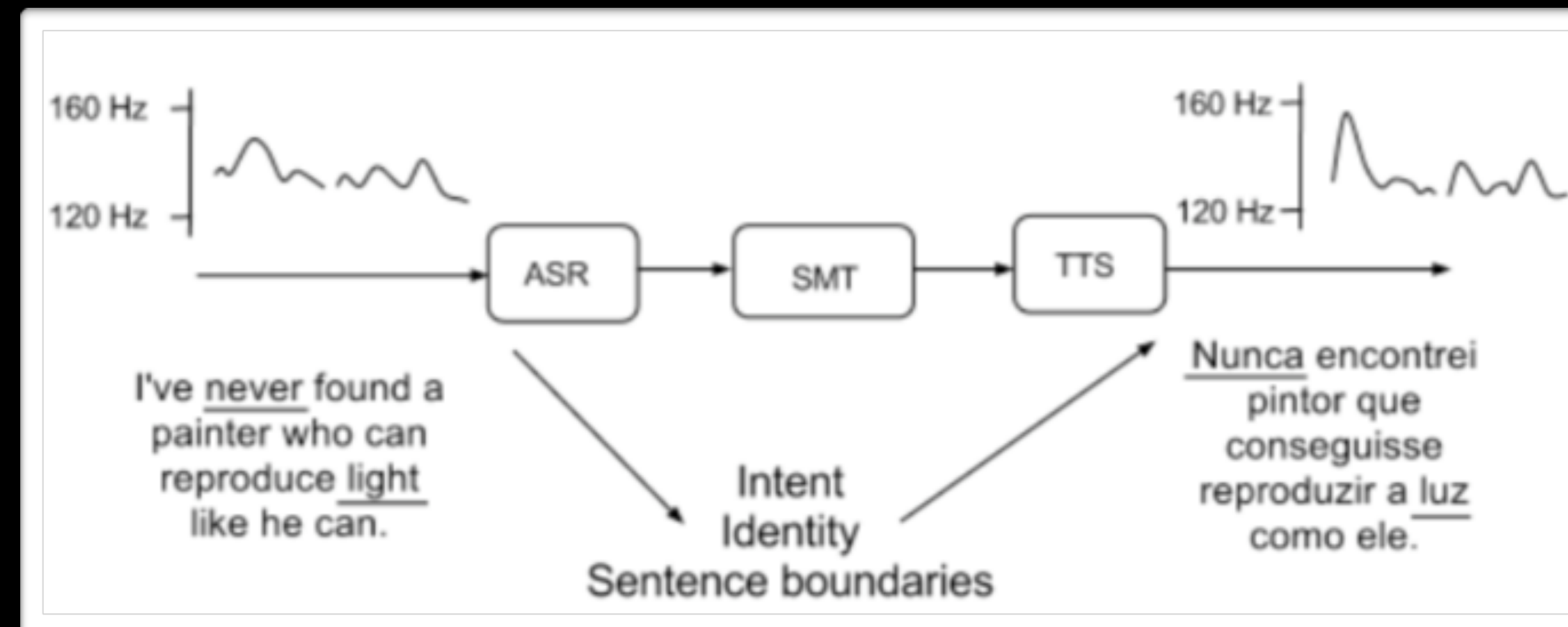


[Anumanchipalli et al., 2012]

# Addressing Information Loss

## Prosody-aware translation

- The alignment approach
  - assume prosody does not change surface form
  - transfer prosody to aligned target words
- Problem: works only for closely related languages, and not for text outputs



[Anumanchipalli et al., 2012]



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# Simultaneous Translation

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## European parliament



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- Active language / passive language / relay / retour
- Including translation: 460 million Euros / year

# Simultaneous Translation

Interpreting vs. Translation

# Simultaneous Translation

## Interpreting vs. Translation

- Both: carry meaning across languages

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  - Real-time constraints
- Here: "simultaneous translation" = "simultaneous interpretation"

# Simultaneous Translation

Humans vs. machines

# Simultaneous Translation

## Humans vs. machines

- Text translation:

# Simultaneous Translation

## Humans vs. machines

- Text translation:
  - With enough effort, humans can achieve near-perfect translations

# Simultaneous Translation

## Humans vs. machines

- Text translation:
  - With enough effort, humans can achieve near-perfect translations
- Interpretation: not the case

# Simultaneous Translation

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  - Cognitive limitations

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# Simultaneous Translation

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- Text translation:
  - With enough effort, humans can achieve near-perfect translations
- Interpretation: not the case
  - Cognitive limitations
  - Time pressure
  - Fatigue

# Simultaneous Translation

## Humans vs. machines

- Text translation:
  - With enough effort, humans can achieve near-perfect translations
- Interpretation: not the case
  - Cognitive limitations
  - Time pressure
  - Fatigue
- Realistic chance to outperform humans in simultaneous translation

# Simultaneous Translation

## Latency vs. accuracy

- Latency = waiting for linguistic context  
+ computational overhead  
+ network overhead

# Simultaneous Translation

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German
Gloss
Translation

# Simultaneous Translation

## Latency vs. accuracy

- Latency = waiting for linguistic context  
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+ network overhead

German	Ich
Gloss	I
Translation	I

# Simultaneous Translation

## Latency vs. accuracy

- Latency = waiting for linguistic context  
+ computational overhead  
+ network overhead

German	Ich	melde
Gloss	I	a) sign up b) sign off
Translation	I	???

# Simultaneous Translation

## Latency vs. accuracy

- Latency = waiting for linguistic context  
+ computational overhead  
+ network overhead

German	Ich	melde	mich
Gloss	I	a) sign up b) sign off	myself
Translation	I	???	

# Simultaneous Translation

## Latency vs. accuracy

- Latency = waiting for linguistic context  
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German	Ich	melde	mich	zur
Gloss	I	a) sign up b) sign off	myself	to
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# Simultaneous Translation

## Latency vs. accuracy

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German	Ich	melde	mich	zur	Summer
Gloss	I	a) sign up b) sign off	myself	to	summer
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# Simultaneous Translation

## Latency vs. accuracy

- Latency = waiting for linguistic context  
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German	Ich	melde	mich	zur	Summer	School
Gloss	I	a) sign up b) sign off	myself	to	summer	school
Translation	I	???				

# Simultaneous Translation

## Latency vs. accuracy

- Latency = waiting for linguistic context  
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+ network overhead

German	Ich	melde	mich	zur	Summer	School	an
Gloss	I	a) sign up b) sign off	myself	to	summer	school	(up)
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Gloss	I	a) sign up b) sign off	myself	to	summer	school	(up)	.
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# Simultaneous Translation Strategies

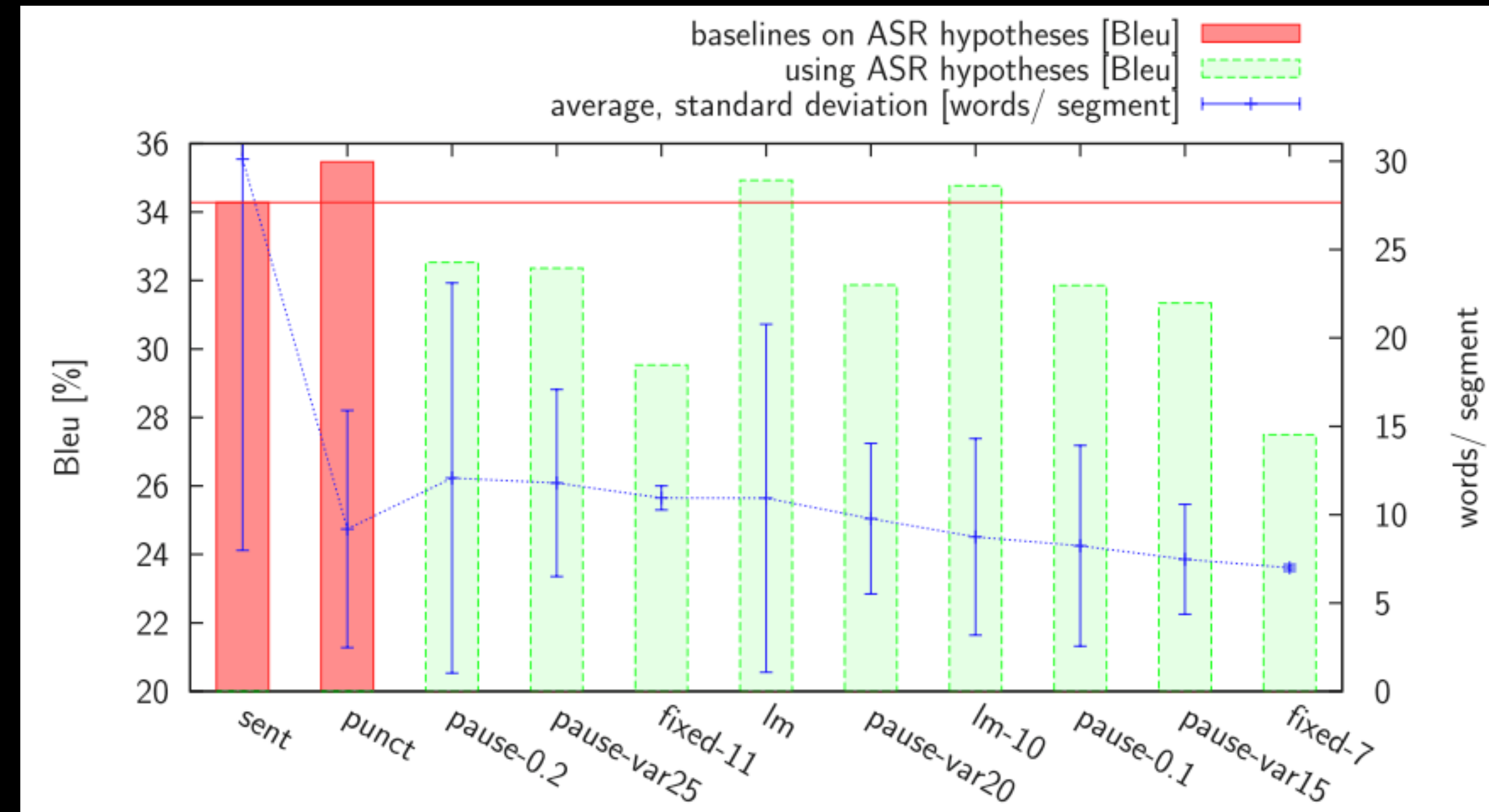
1. Segmented translation
2. Streaming models
3. Translate & revise

# Simultaneous Translation

## 1. Segmented translation

[Fügen 2008]

- Find naturally occurring sentence breaks
  - Prosodic breaks
  - Predict sentence boundaries



# Simultaneous Translation

## 1. Segmented translation

[Oda+2014]

*I | ate lunch but | she left*

*I signed up to | the summer school*

# Simultaneous Translation

## 1. Segmented translation

[Oda+2014]

- Find “smallest translatable units”

*I | ate lunch but | she left*

*I signed up to | the summer school*



# Simultaneous Translation

## 1. Segmented translation

[Oda+2014]

- Find “smallest translatable units”
- Optimization problem:

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## 1. Segmented translation

[Oda+2014]

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# Simultaneous Translation

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# Simultaneous Translation

## 1. Segmented translation

[Oda+2014]

- Find “smallest translatable units”
- Optimization problem:
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  - at given avg. segment length

*I | ate lunch but | she left*

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# Simultaneous Translation

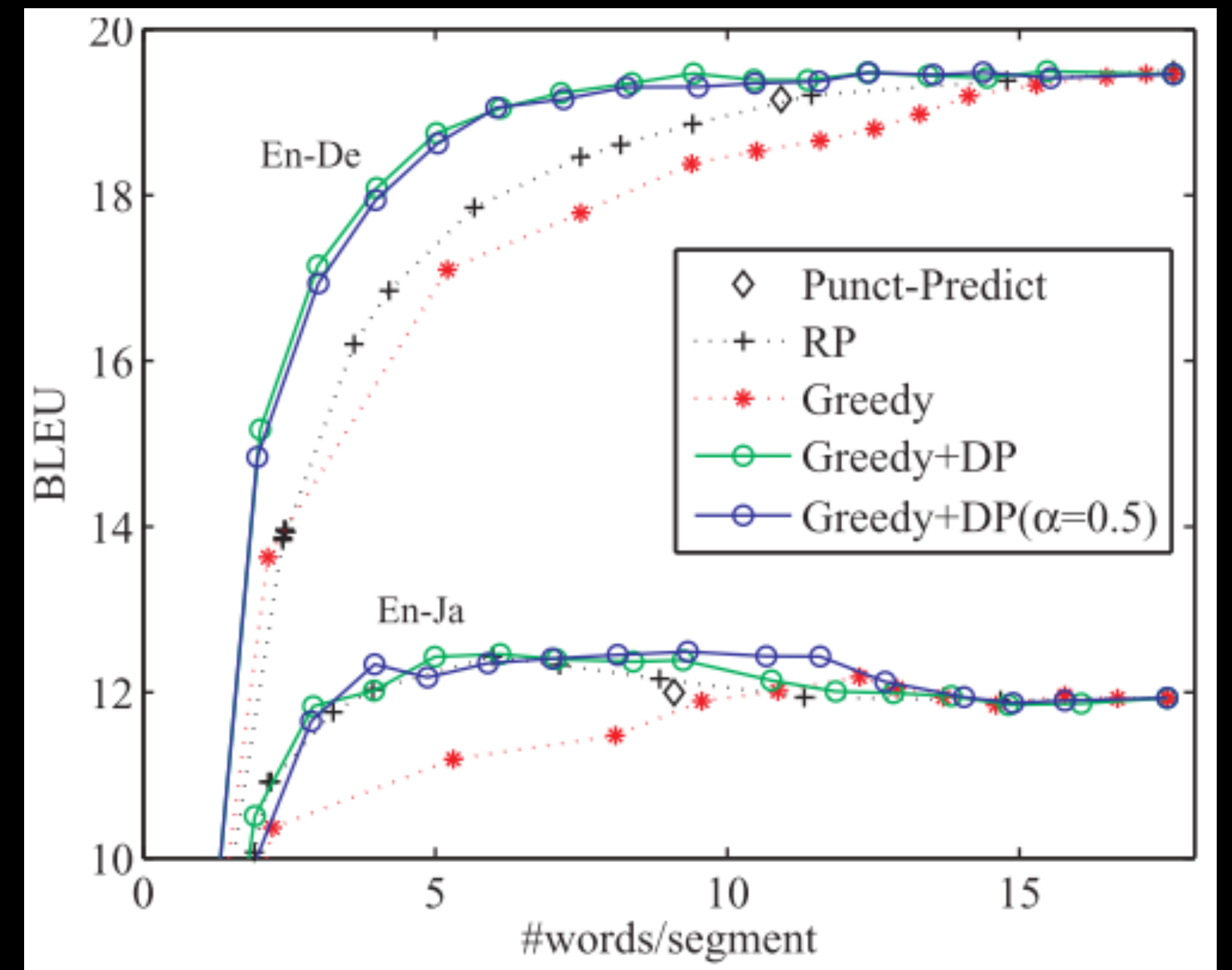
## 1. Segmented translation

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# Simultaneous Translation

## 2. Streaming models

# Simultaneous Translation

## 2. Streaming models

- MT model takes stream as input

# Simultaneous Translation

## 2. Streaming models

- MT model takes stream as input
- For each incoming word:
  - Do nothing
  - Or, produce one or more output words

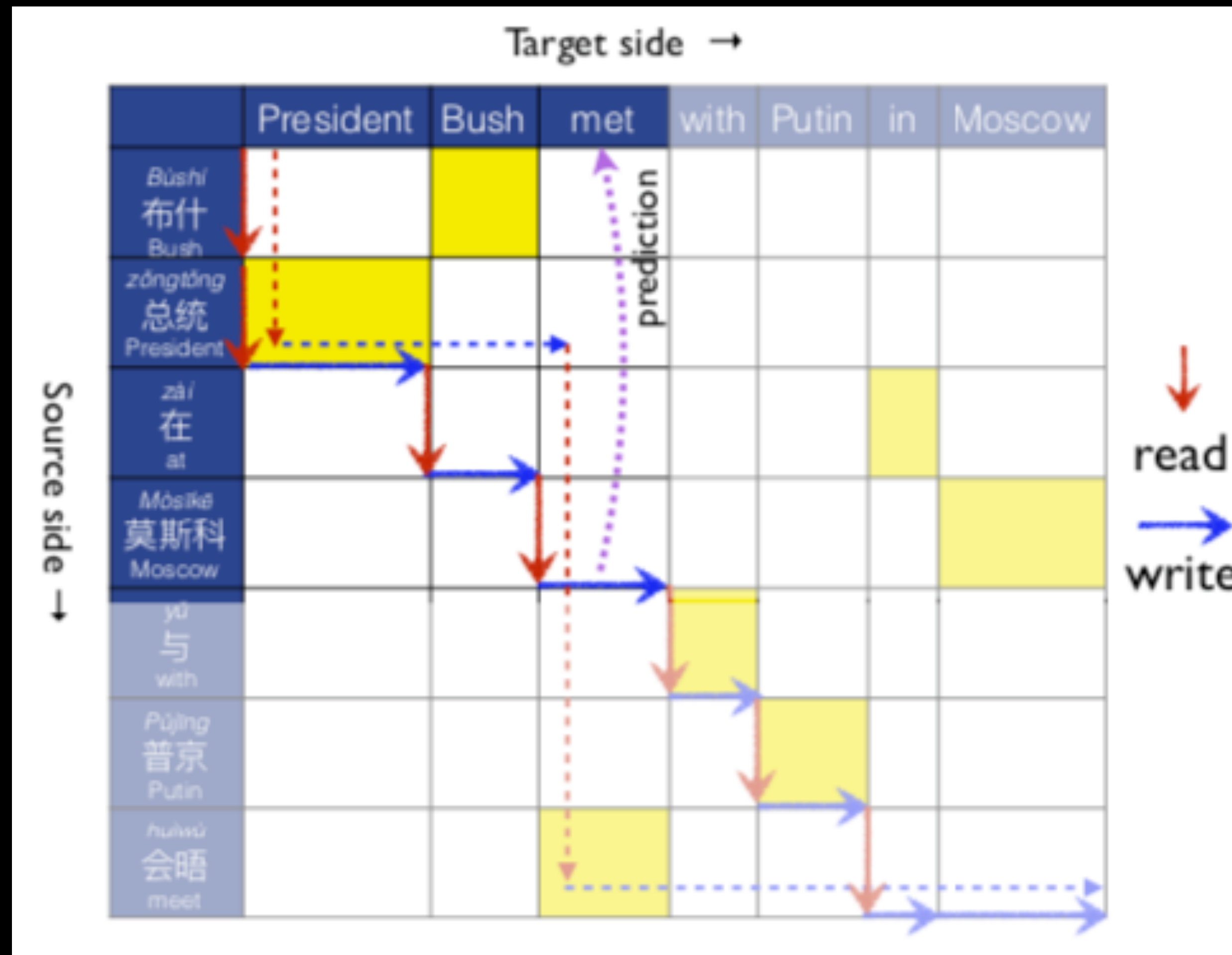


# Simultaneous Translation

## 2. Streaming models - Static delay

[Ma+2019]

- "wait- $k$ " strategy
- initially, read  $k$  words
- then: read 1, write 1, ...

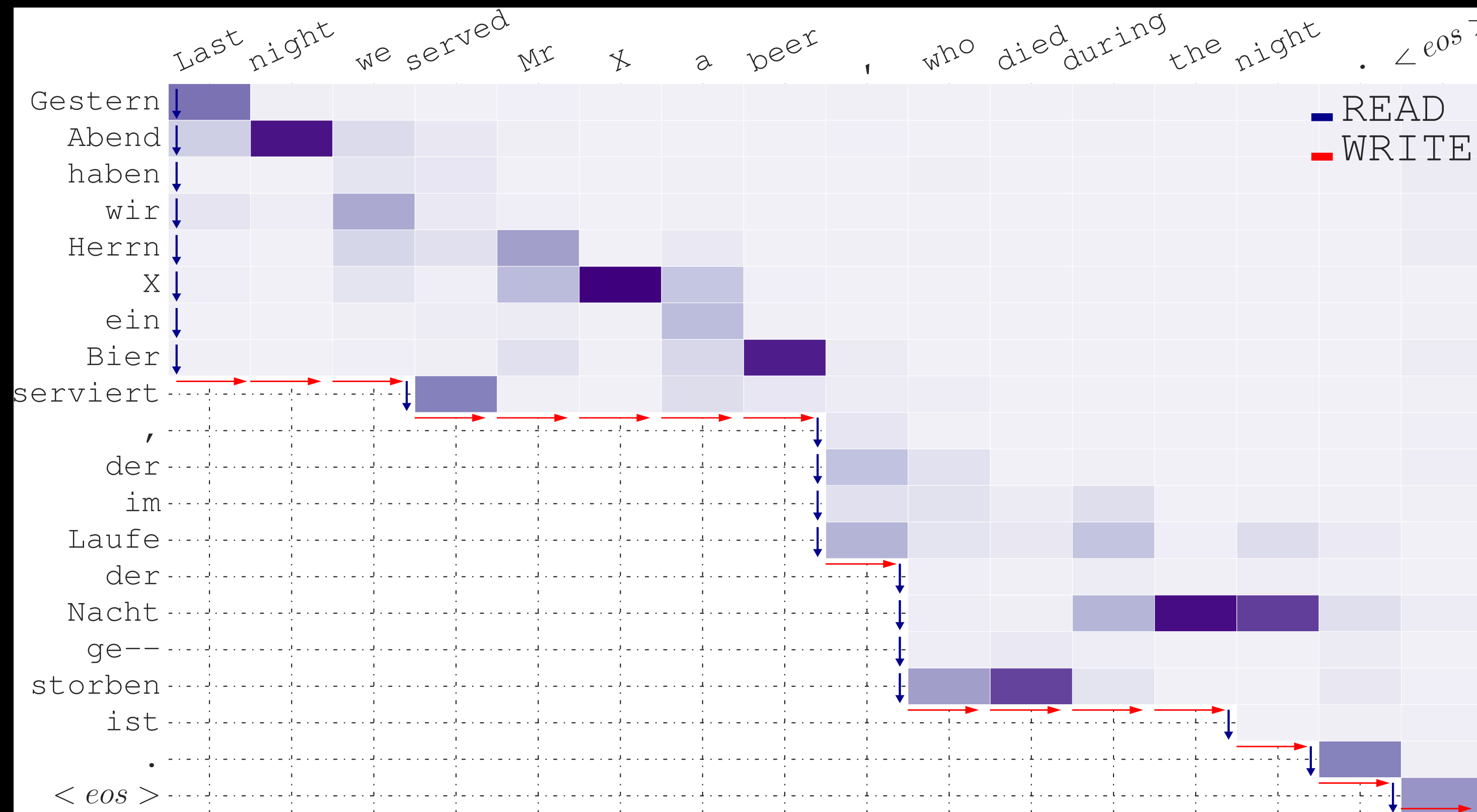


# Simultaneous Translation

## 2. Streaming models - Dynamic delay

[Gu+2017; Xiong+2019; Arivazhagan+2019]

- Delay depending on current context



# Simultaneous Translation

## 3. Translate & revise

*[Niehues+2018]*

- Translate immediately, revise if necessary
- Usability goal: minimize number of revisions
- Needs appropriate text-based user interface

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## 3. Translate & revise

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*Ich*  
/

# Simultaneous Translation

## 3. Translate & revise

[Niehues+2018]

- Translate immediately, revise if necessary
- Usability goal: minimize number of revisions
- Needs appropriate text-based user interface

*Ich*

*I*

*Ich melde*

*I notify*

# Simultaneous Translation

## 3. Translate & revise

[Niehues+2018]

- Translate immediately, revise if necessary
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*Ich*

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*Ich melde*

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*Ich melde mich*

*I sign off*

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*Ich*

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*Ich melde*

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*Ich melde mich*

*I sign off*

*Ich melde mich zur*

*I sign off from*

# Simultaneous Translation

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*Ich*

*I*

*Ich melde*

*I notify*

*Ich melde mich*

*I sign off*

*Ich melde mich zur*

*I sign off from*

*Ich melde mich zur Summerschool*

*I sign off from summer school*



# Simultaneous Translation

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*I sign off*

*Ich melde mich zur*

*I sign off from*

*Ich melde mich zur Summerschool*

*I sign off from summer school*

*Ich melde mich zur Summerschool an*

*I sign up for summer school*

# Simultaneous Translation

## 3. Translate & revise

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*Ich*

*I*

*Ich melde*

*I notify*

*Ich melde mich*

*I sign off*

*Ich melde mich zur*

*I sign off from*

*Ich melde mich zur Summerschool*

*I sign off from summer school*

*Ich melde mich zur Summerschool an*

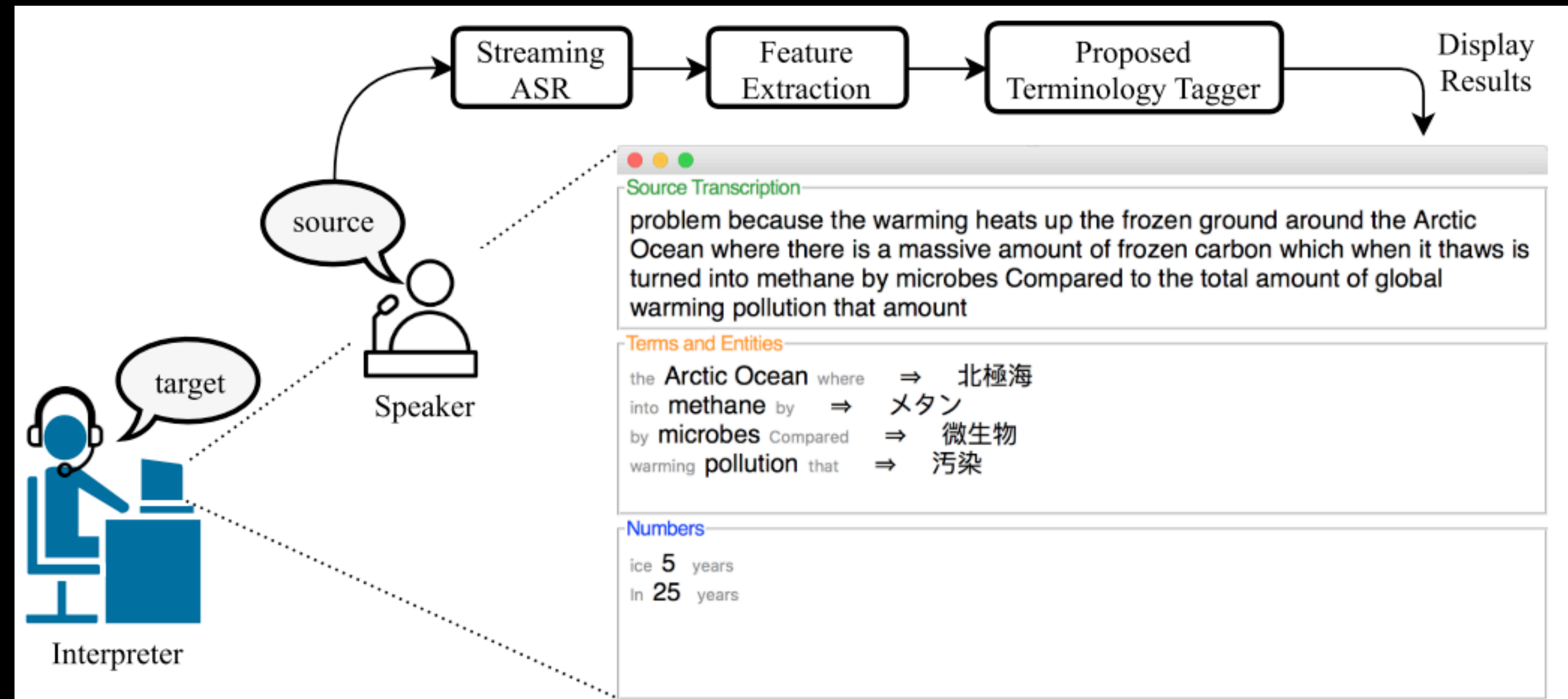
*I sign up for summer school*

# Simultaneous Translation

## Computer-assisted simultaneous translation

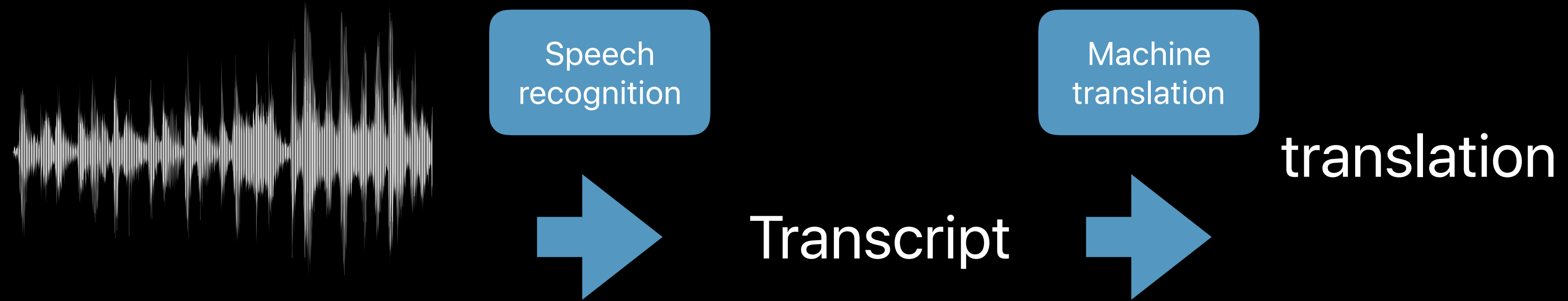
[Vogler+2019]

- Interpreters often work in pairs: One interprets, one writes down dates, lists, names, numbers
- Can we automate the second task?



# End-to-end models

# Motivation



# Motivation

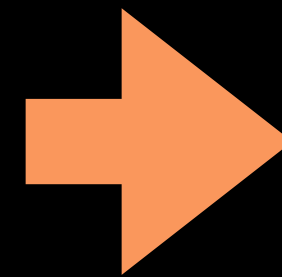


translation

# Motivation



E2E speech translation

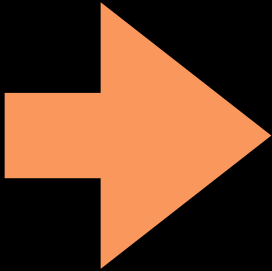


translation

# Motivation



E2E speech translation



translation

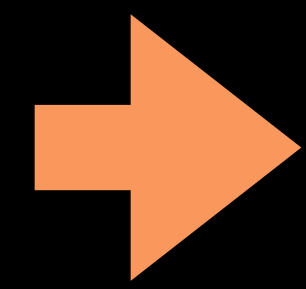
- ✓ Avoid cascade's problems:  
*error propagation, ASR/MT data mismatch, information loss*



# Motivation



E2E speech translation



translation

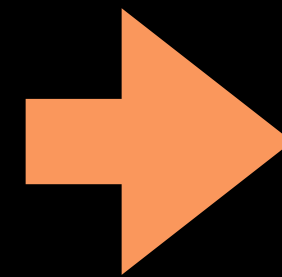
✓ Avoid cascade's problems:  
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✓ Simplicity

# Motivation



E2E speech translation



translation

✓ Avoid cascade's problems:  
*error propagation, ASR/MT data  
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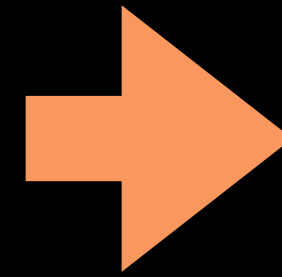
✓ Simplicity

✓ Joint parameter optimisation

# Motivation



E2E speech translation



translation

✓ Avoid cascade's problems:  
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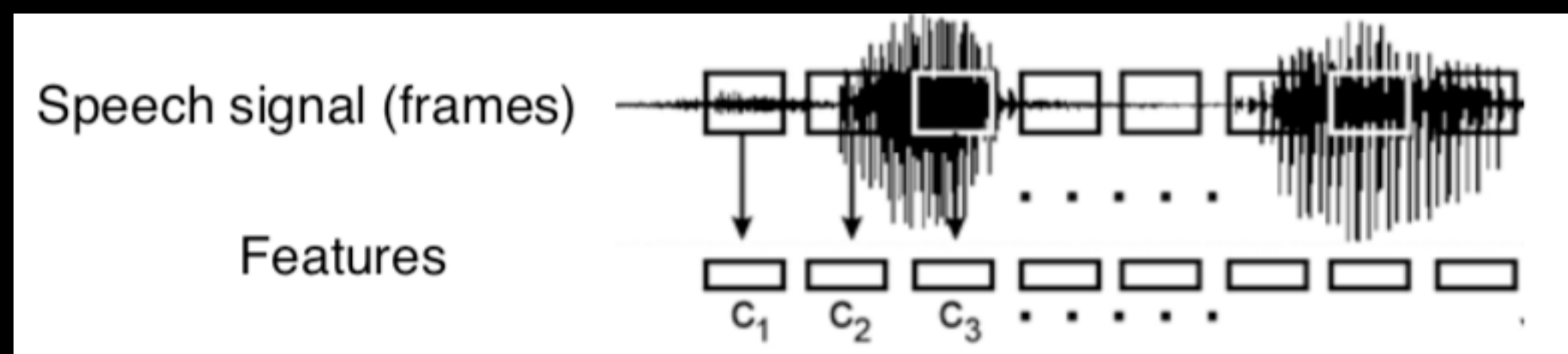
- ✓ Simplicity
- ✓ Joint parameter optimisation
- ✓ Computationally cheaper

# End-to-end models

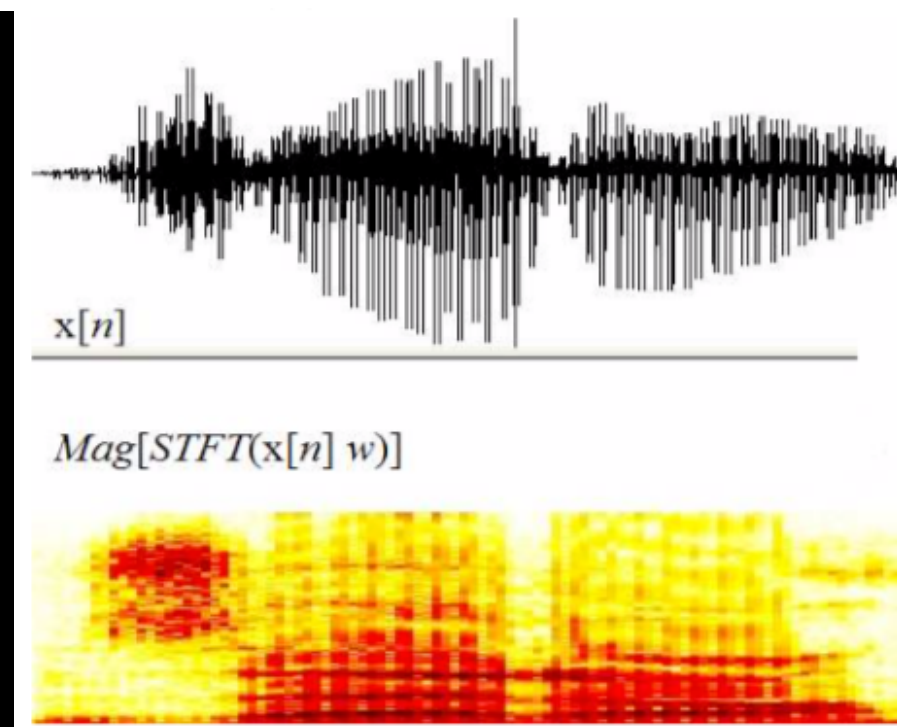
## Preliminaries: Listen, attend, and spell

[Chan+2016]

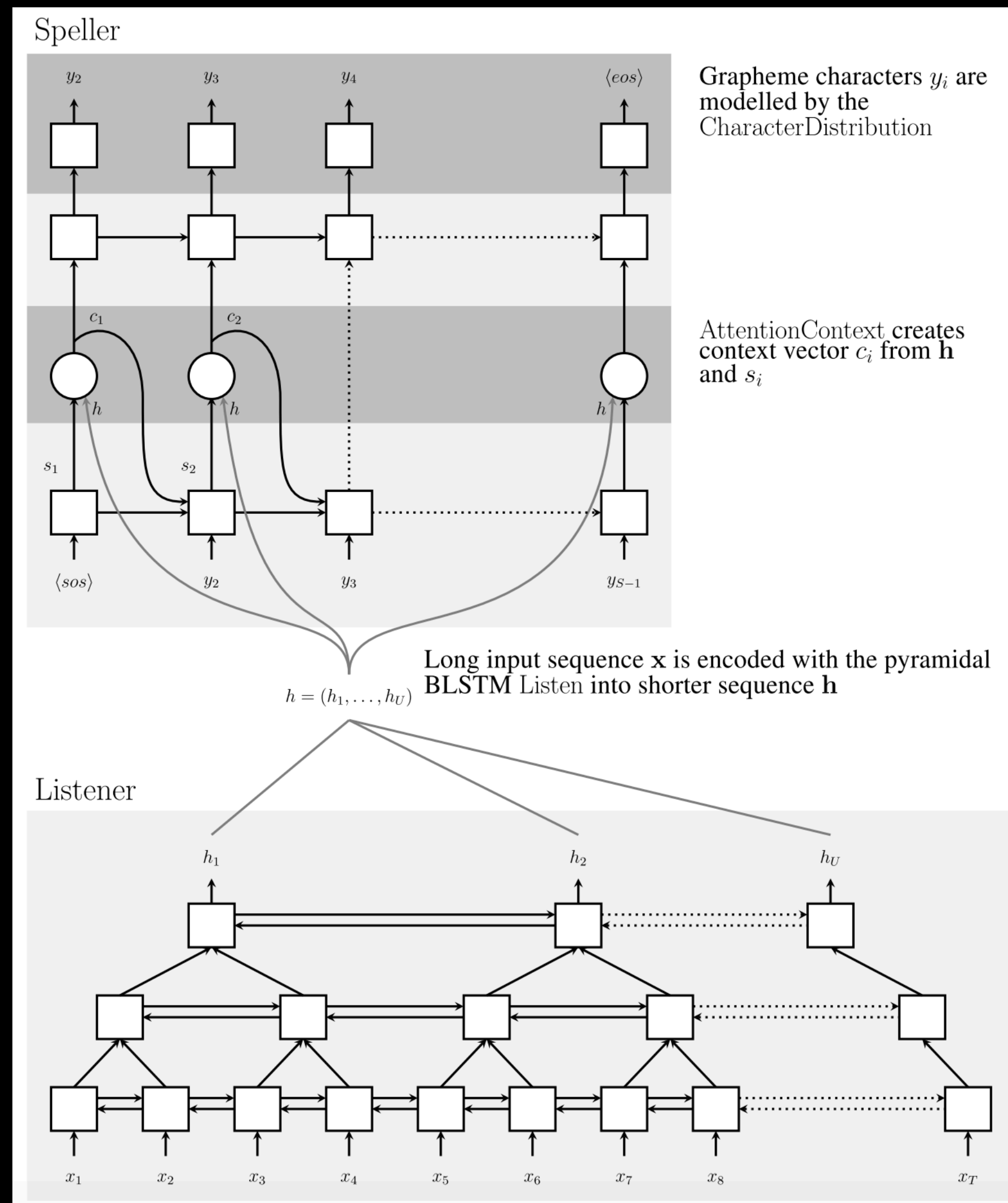
- Sequence-to-sequence models can do speech recognition, too
- Input: feature vectors



[Kasprzak]

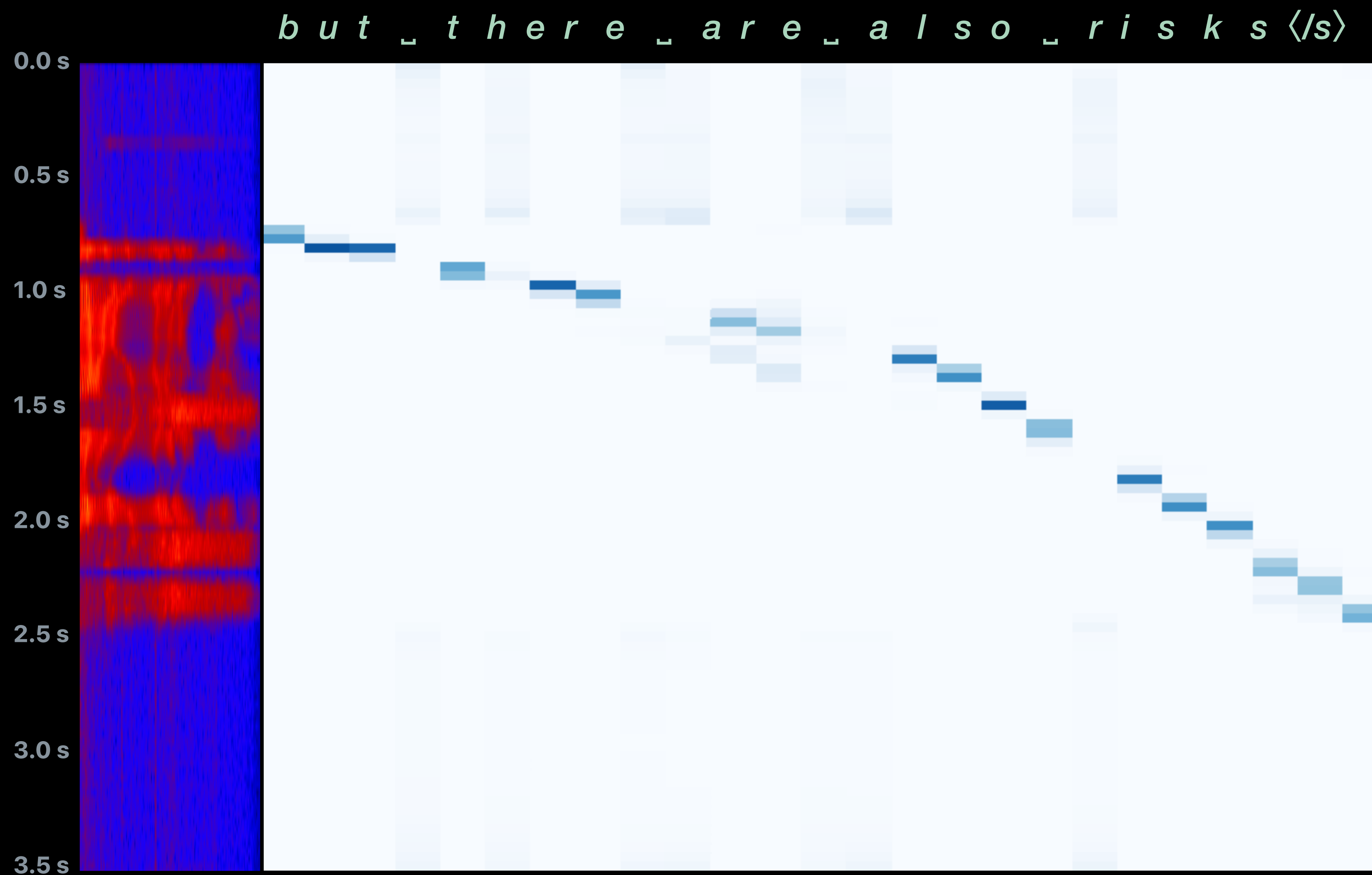


- Output: characters

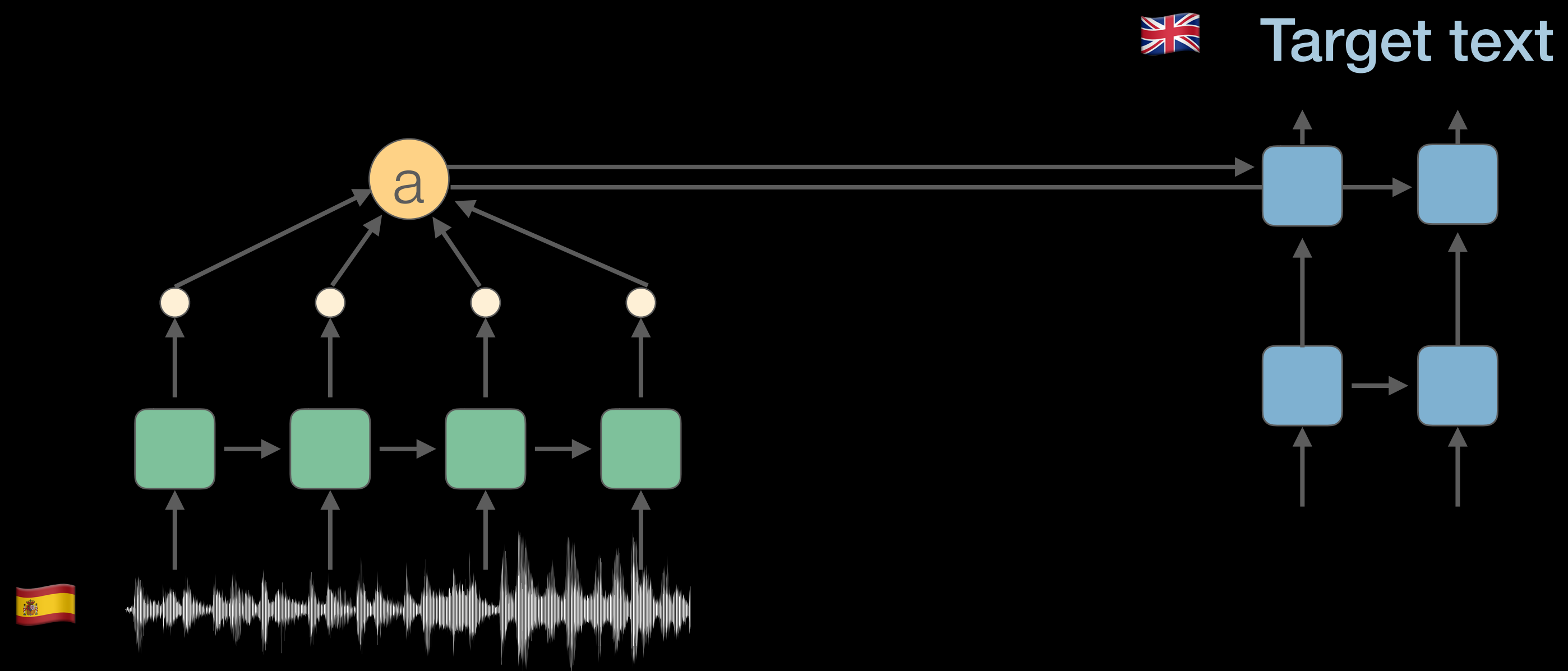


# End-to-end models

## Preliminaries: Listen, attend, and spell



# Direct model



# End-to-end models





## Data

<i>Data chart</i>	Source speech	Source text	Target text
Speech recognition	✓	✓	
Machine translation		✓	✓
End-to-end	✓	(✓)	✓

# End-to-end models

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<i>Public corpora</i>	Language pairs	Domain	Size
Fisher [Post+2013]	 → 	Telephone (strangers)	162h
Callhome [Post+2013]	 → 	Telephone (family)	13h



# End-to-end models

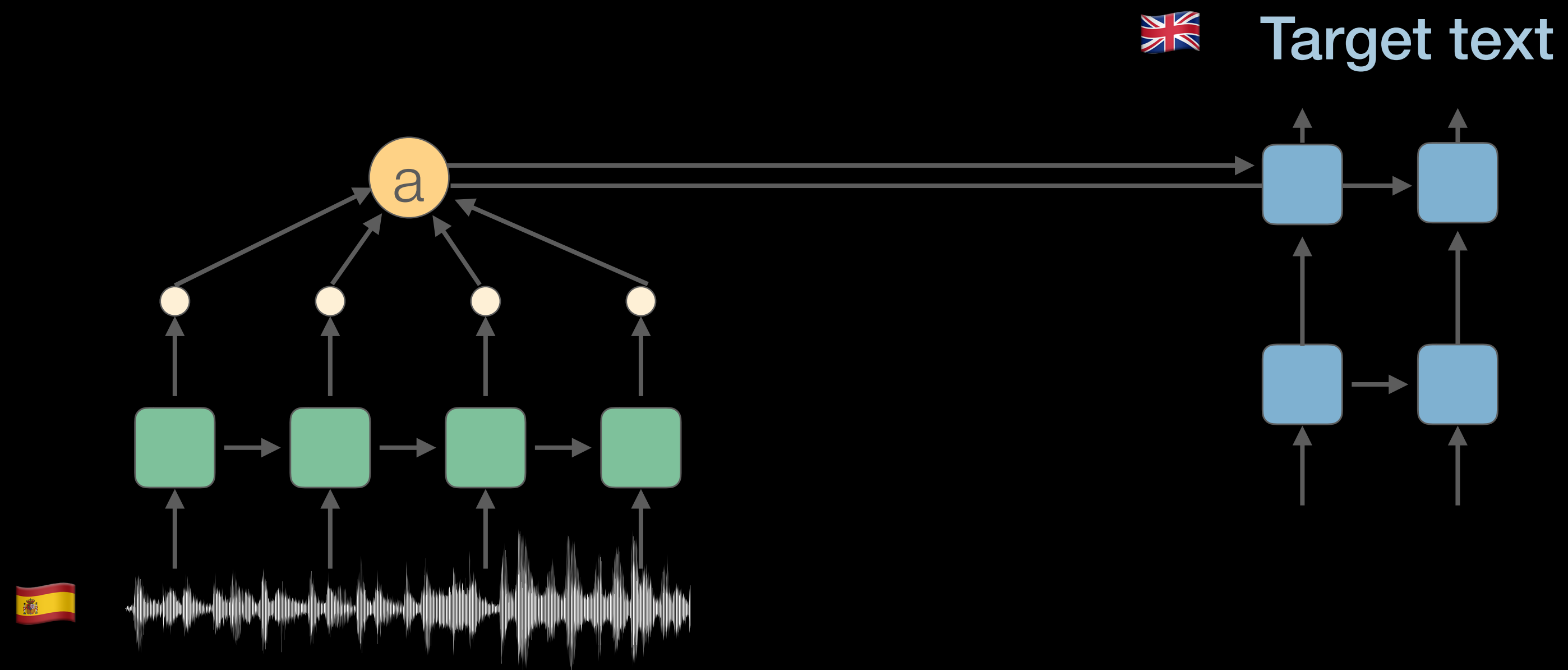
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<i>Public corpora</i>	Language pairs	Domain	Size
Fisher [Post+2013]	 → 	Telephone (strangers)	162h
Callhome [Post+2013]	 → 	Telephone (family)	13h
LibriTrans [Kocabiyikoglu+2018]	 → 	Audio books	100h
MuST-C [Di Gangi+2019]	 → {  ,  ,  ,  ,  ,  ,  ,  }	TED talks	~400h per language
MaSS [Boito+2019]	All directions: {  ,  ,  ,  ,  ,  ,  ,  }	Bible	~20h per language

# Direct model

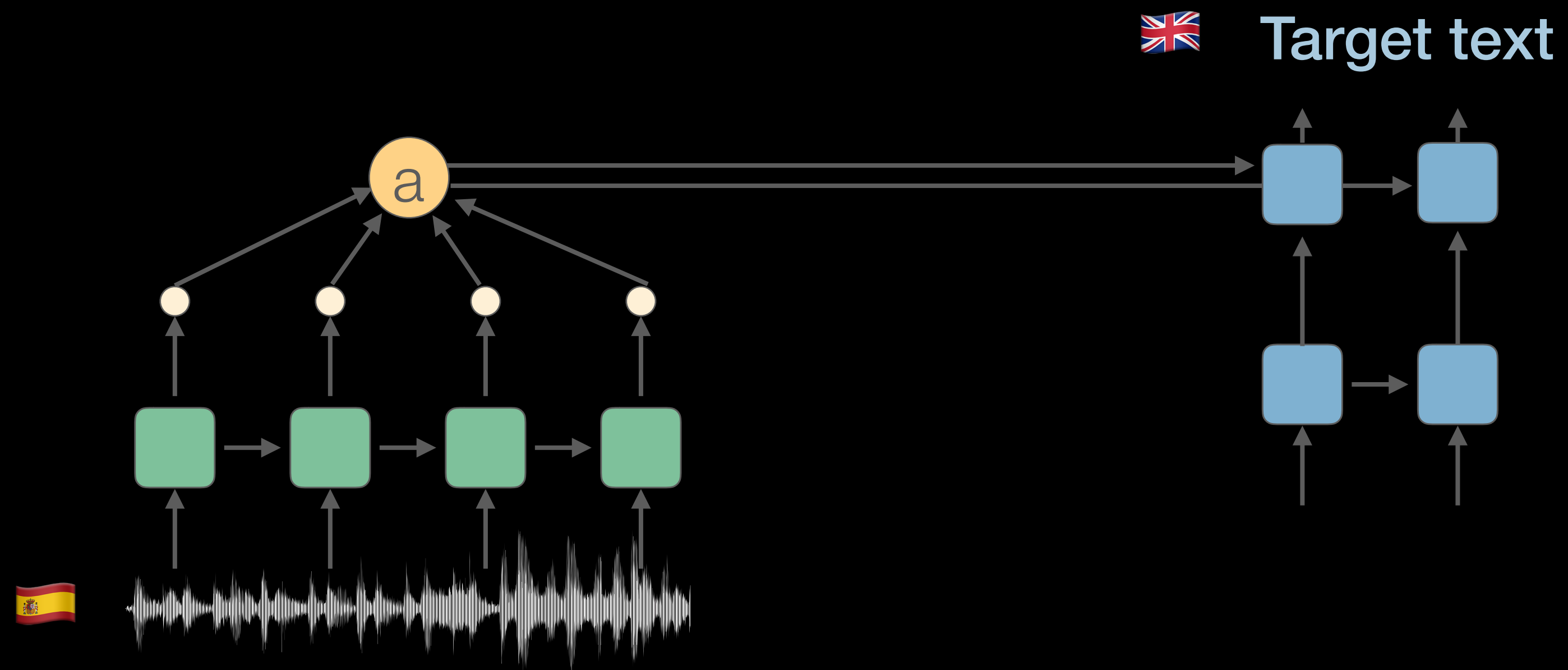
[Duong+2015]



# Direct model

[Duong+2015]

- Endangered language documentation/  
preservation



# Language documentation

## Transcript-free speech translation



# Language documentation

## Transcript-free speech translation

- Endangered language documentation/preservation



# Language documentation

## Transcript-free speech translation

- Endangered language documentation/preservation
  - Data collection is time-consuming



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# Language documentation

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  - Few or no expert linguists available





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- Transcript-free speech translation can help
  - Need to cope with very small data



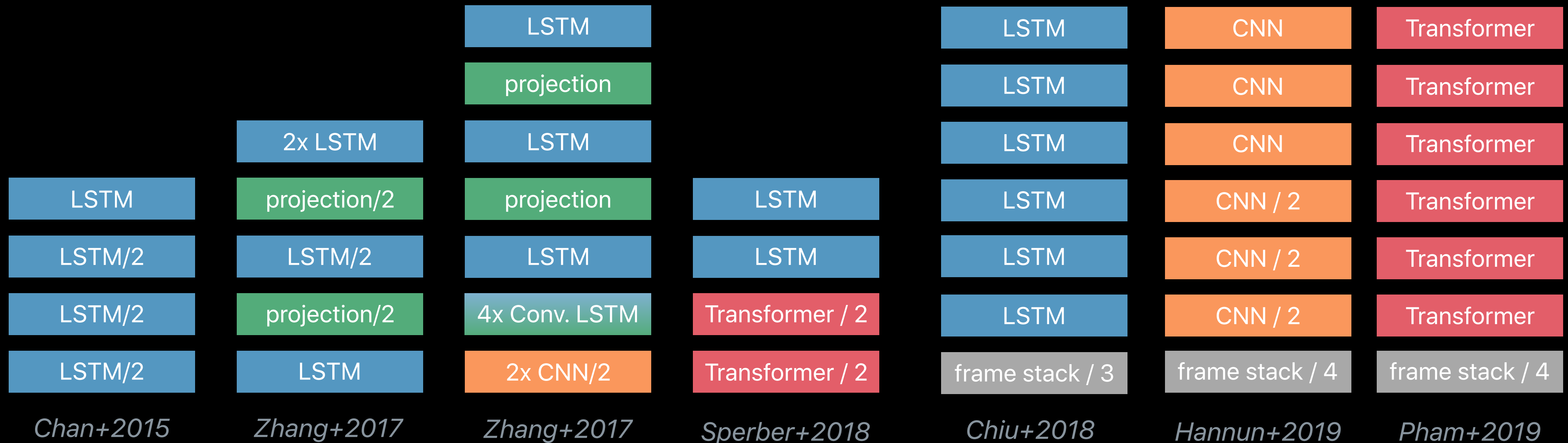
# Language documentation

## Transcript-free speech translation

- Endangered language documentation/preservation
  - Data collection is time-consuming
  - Often no writing system
  - Few or no expert linguists available
- Transcript-free speech translation can help
  - Need to cope with very small data
  - Even if accuracy is bad: attention / alignment scores are already useful



# Encoder architectures

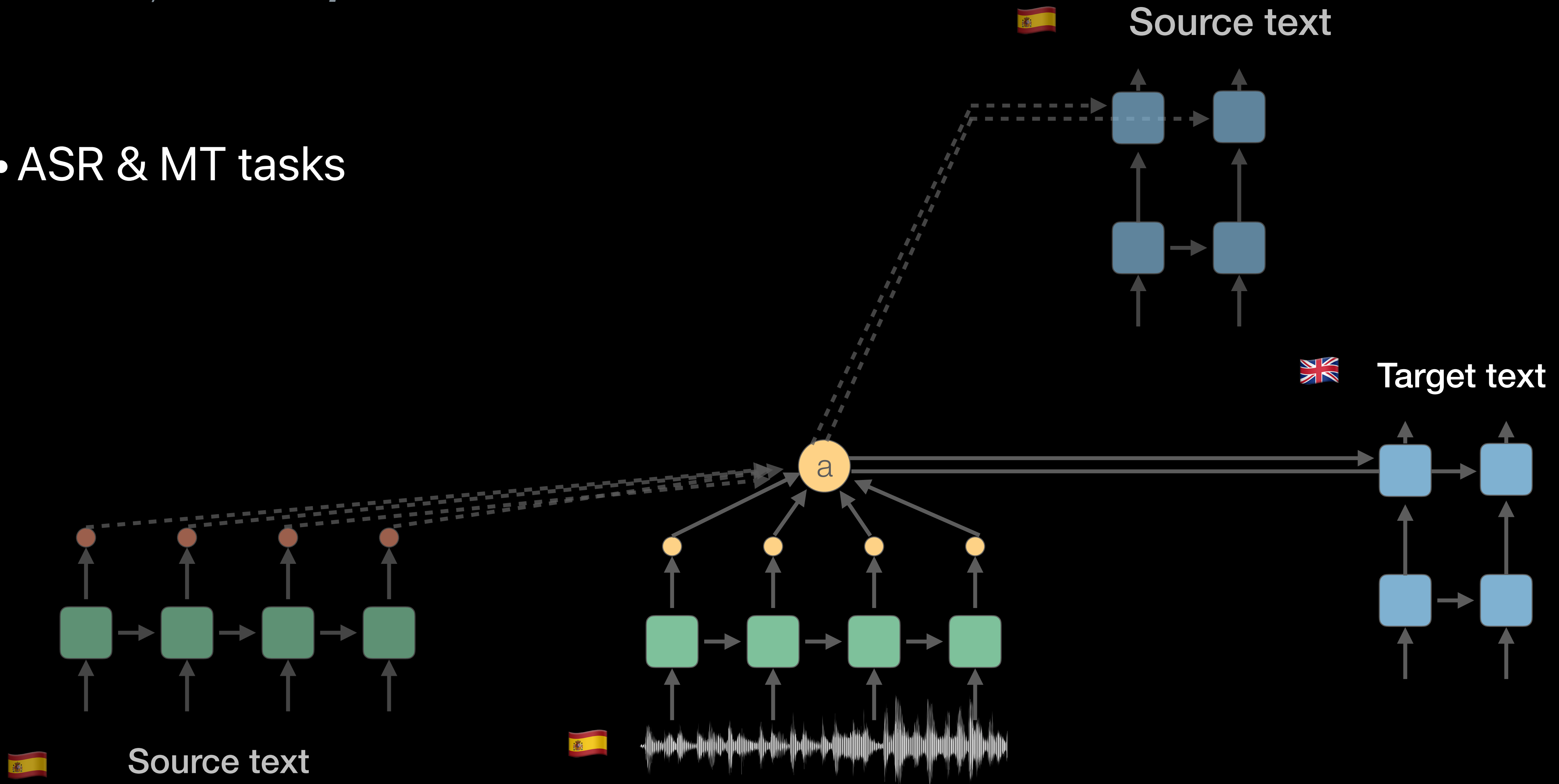


- Lots of choices for encoder architectures (mainly from ASR literature)
- Considerable differences in accuracy
- No consensus on "what works best for everyone" (yet)

# Multi-task training

[Weiss+2017; Berard+2018]

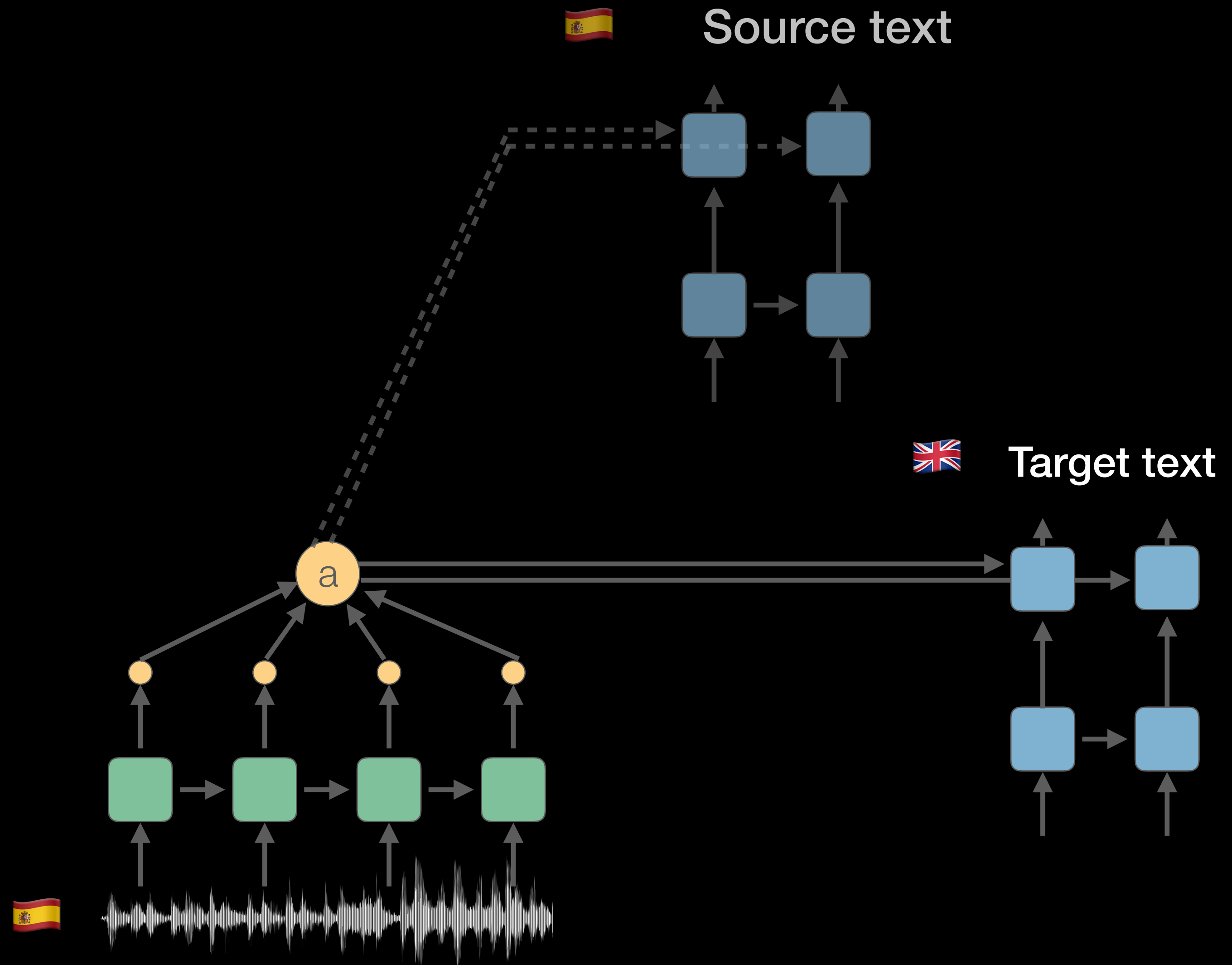
- ASR & MT tasks



# Pretraining

[Bansal+2019]

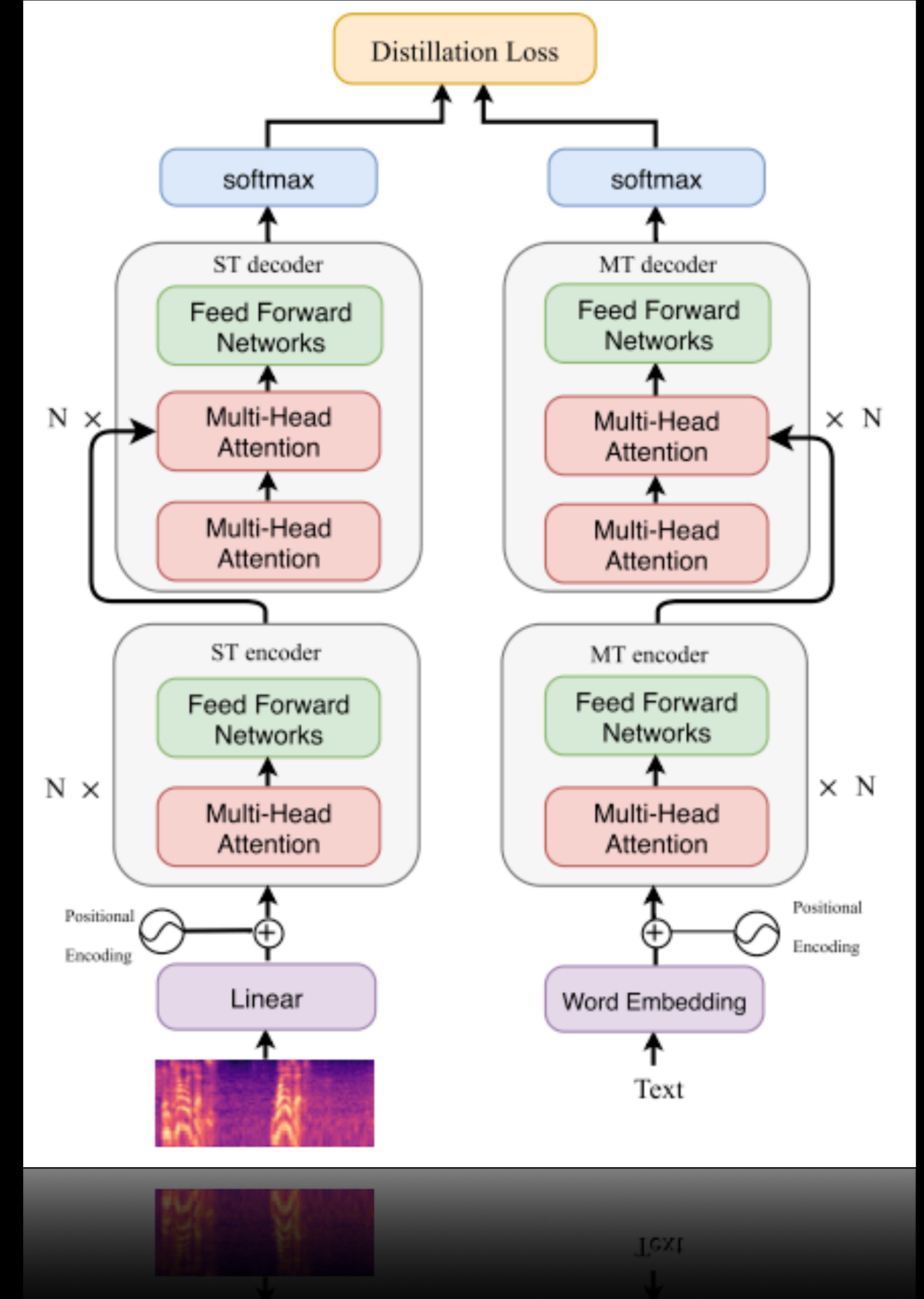
- Pretrain on ASR task
- Finetune on ST task
- Pretraining:
  - Possibly using larger ASR data
  - Helps even for unrelated ASR language!



# Knowledge Distillation

[Liu+2019]

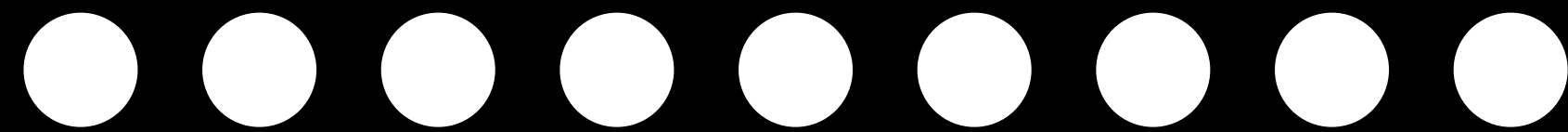
- Teacher: text translation model
- Student: speech translation model
  - Trained on teacher's softmax probabilities to imitate how teacher generalizes



# Phoneme-level representations

[Salesky+2019]

Speech frames





# Phoneme-level representations

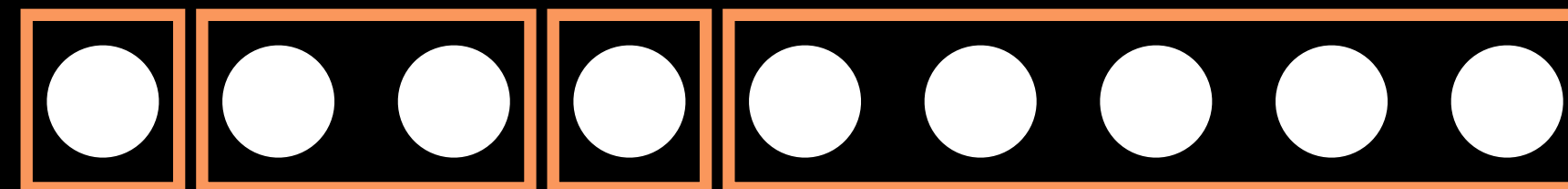
[Salesky+2019]



# Phoneme-level representations

[Salesky+2019]

Speech frames



Phoneme labels

*H E E L O O O O O*

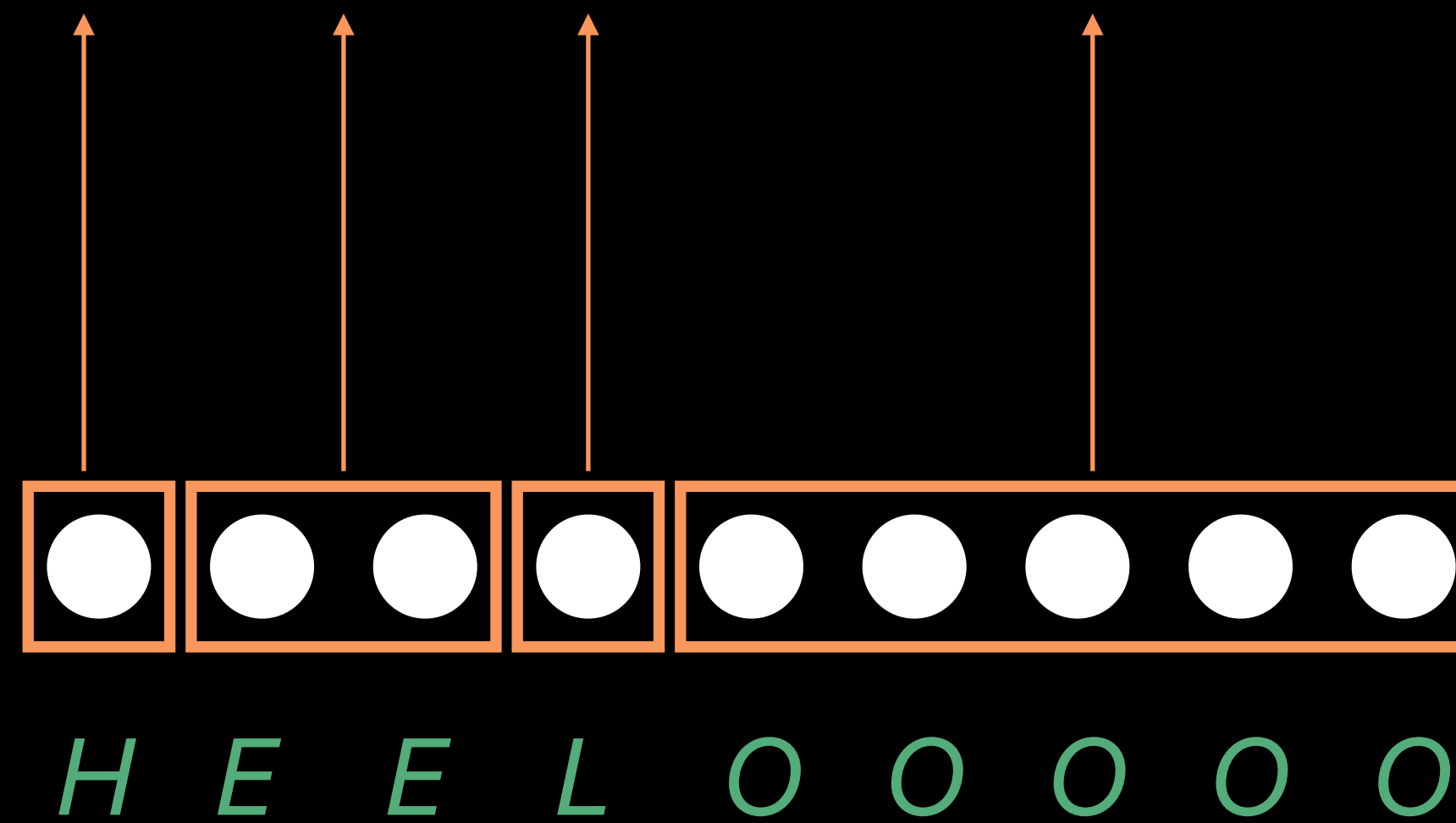
# Phoneme-level representations

[Salesky+2019]

Averaged  
phoneme-level  
representations

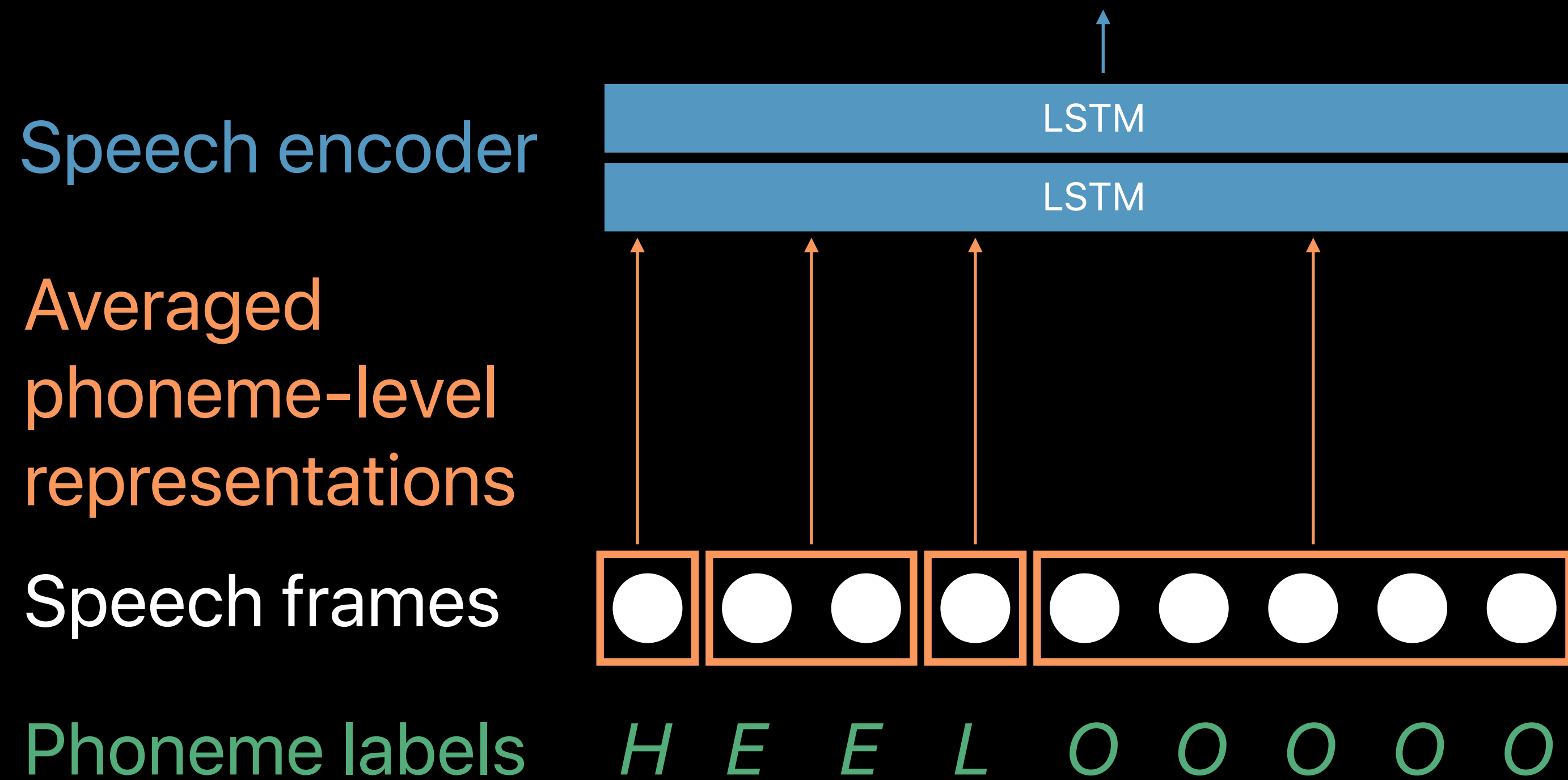
Speech frames

Phoneme labels



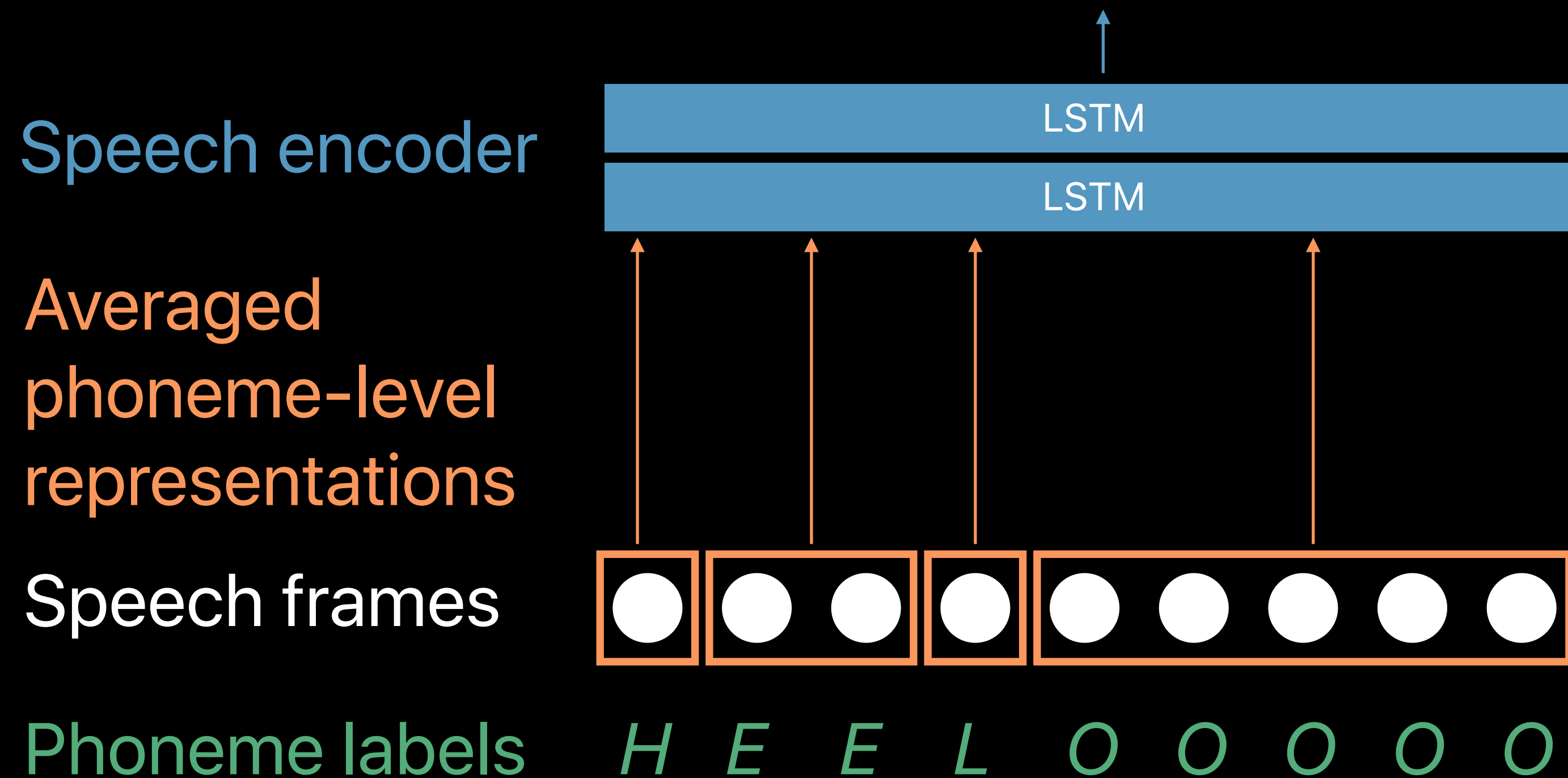
# Phoneme-level representations

[Salesky+2019]



# Phoneme-level representations

[Salesky+2019]



Data	Frames		Phonemes		BLEU	Time
	dev	test	dev	test	$\Delta$	$\Delta$
<b>Full</b>	32.4	33.7	37.6	38.8	+5.2	-67%
<b>40hr</b>	19.5	17.4	21.0	19.8	+2.0	-52%
<b>20hr</b>	9.8	8.9	11.1	10.0	+1.2	-65%

# Cascade vs. direct model

*[Sperber+2019]*

# Cascade vs. direct model

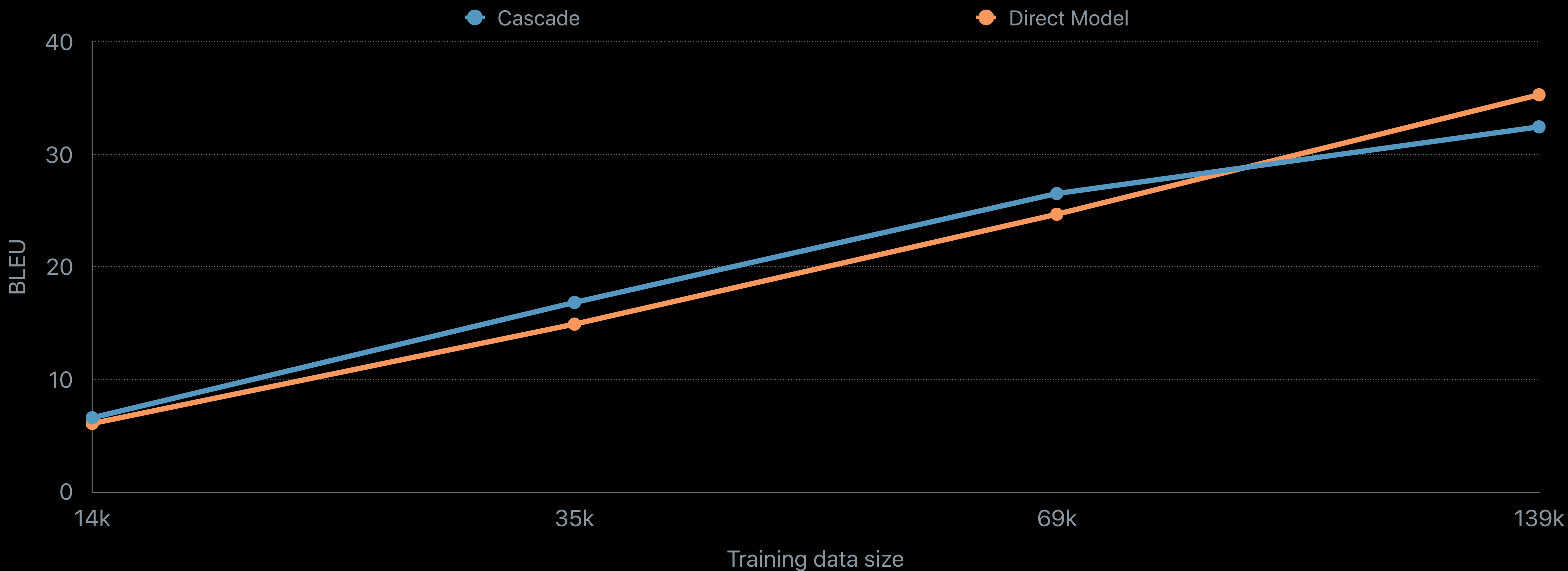
[Sperber+2019]

- Direct model works better **if** we have enough data

# Cascade vs. direct model

[Sperber+2019]

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# Data efficiency

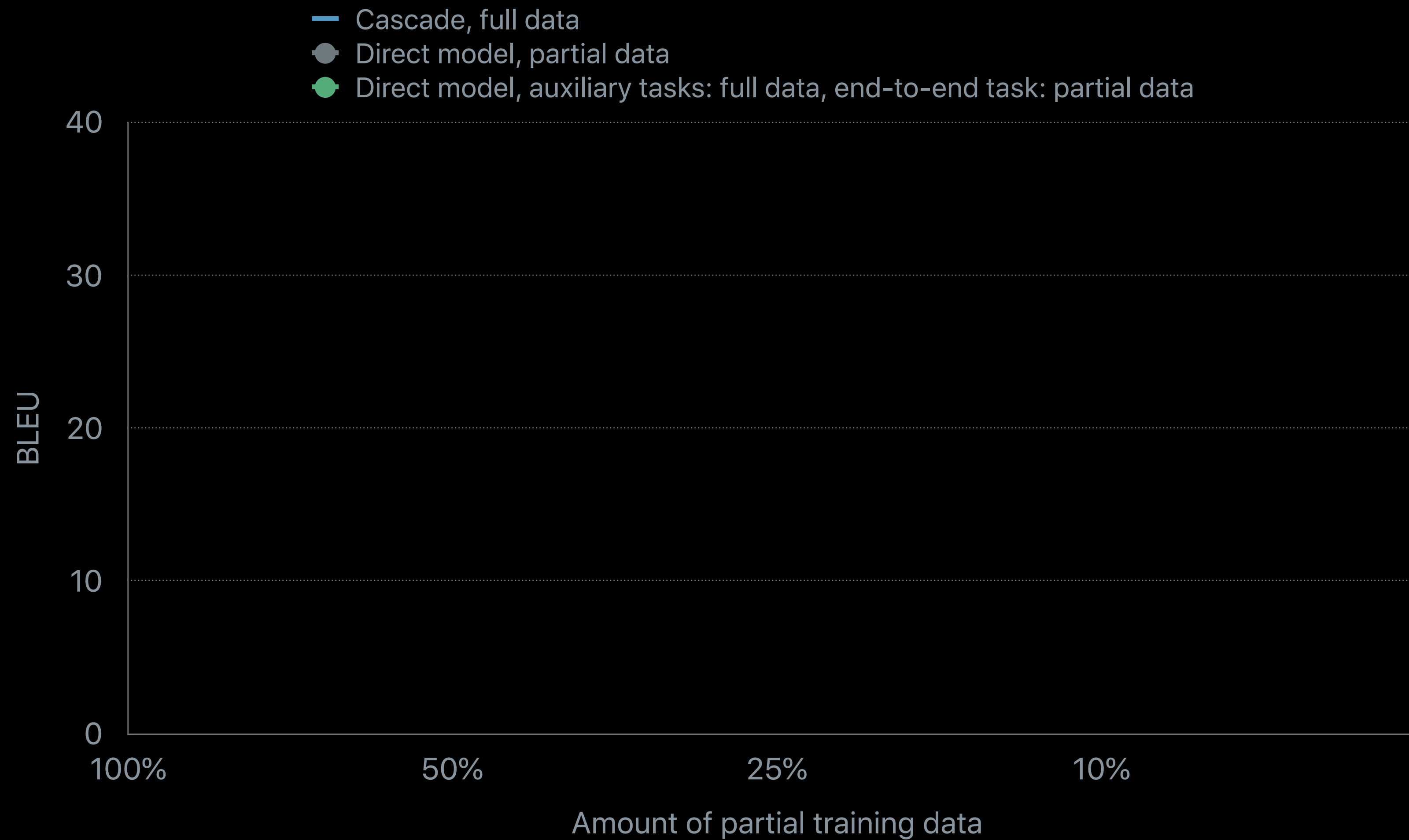
## Analysis

*[Sperber+2019]*

# Data efficiency

## Analysis

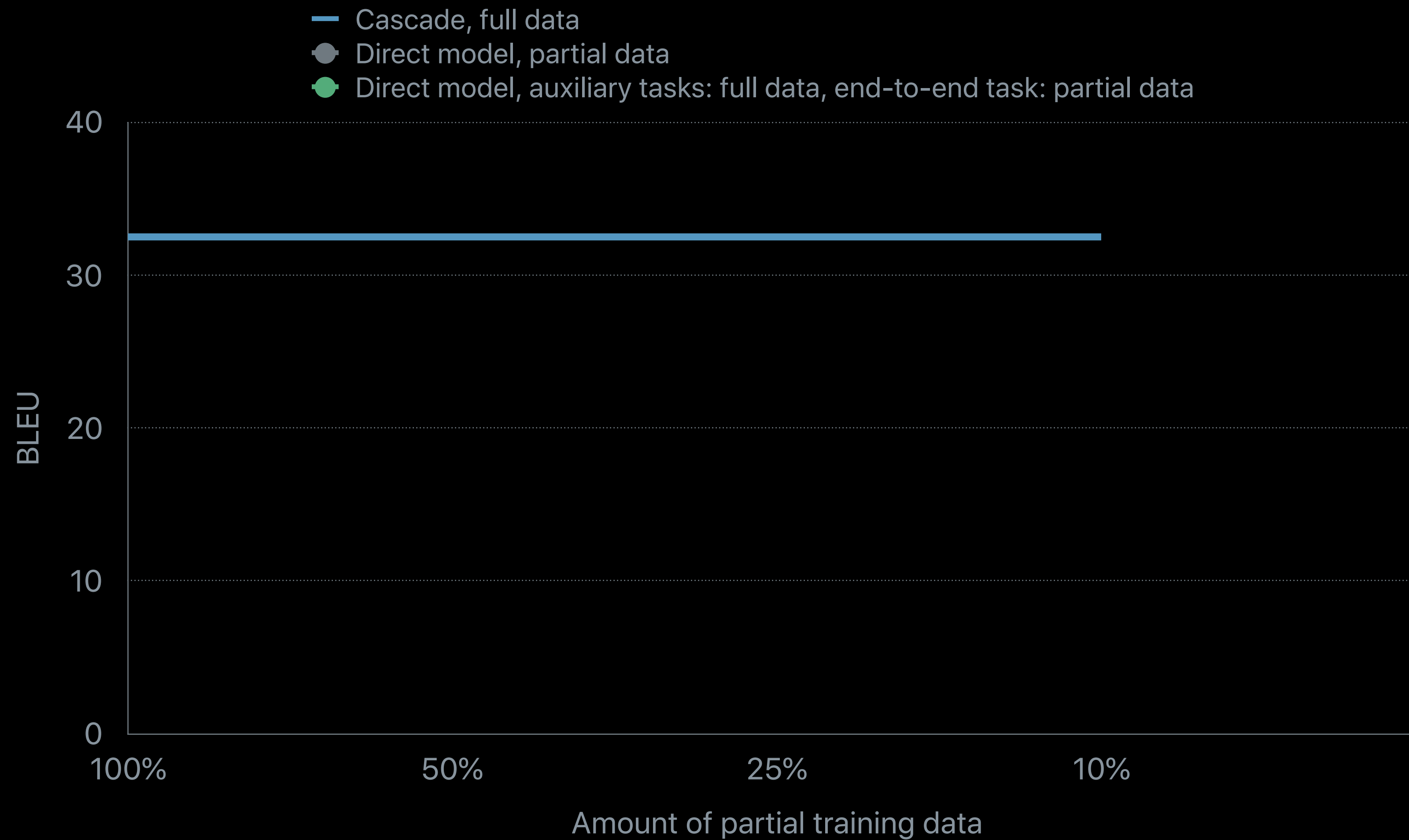
[Sperber+2019]



# Data efficiency

## Analysis

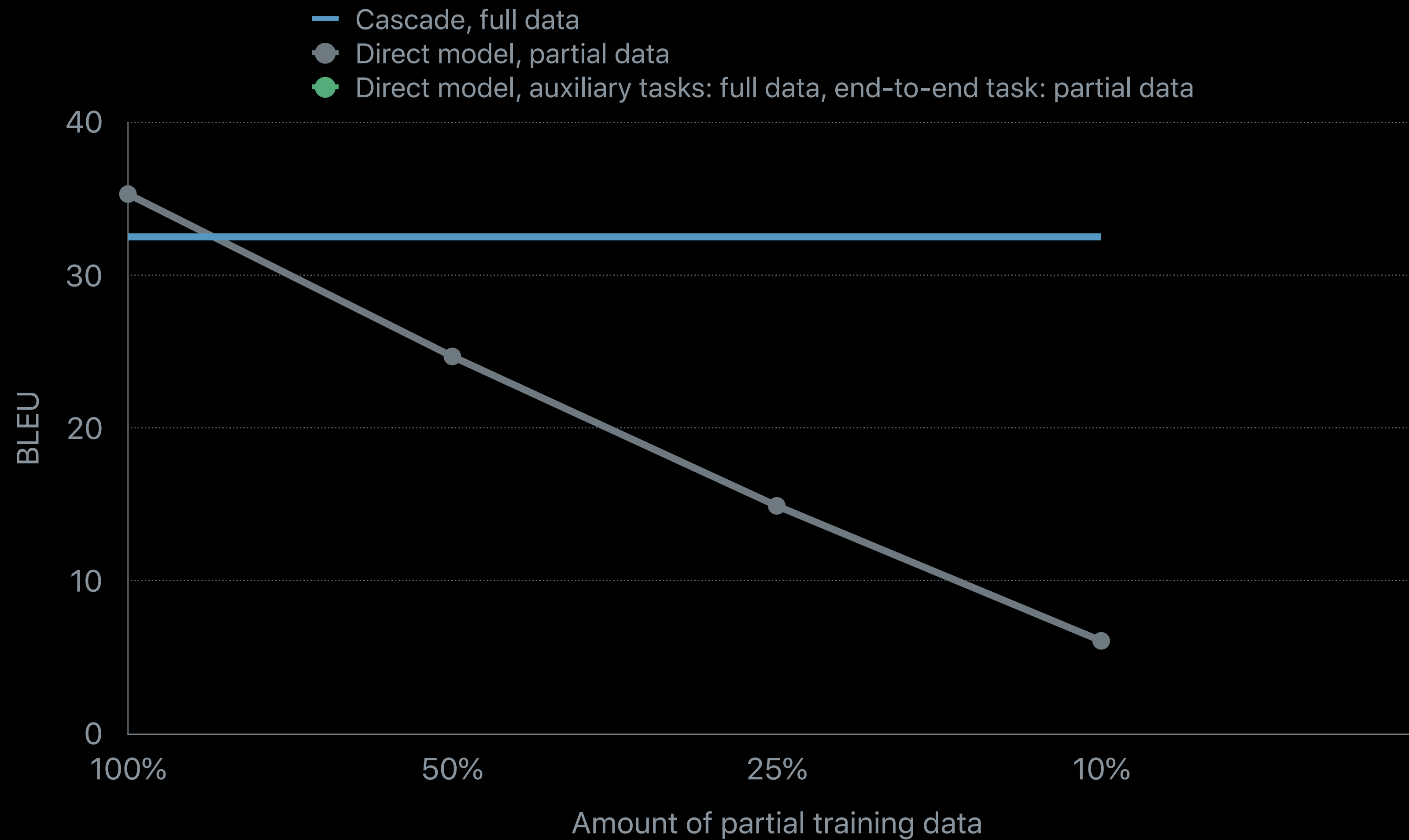
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# Data efficiency

## Analysis

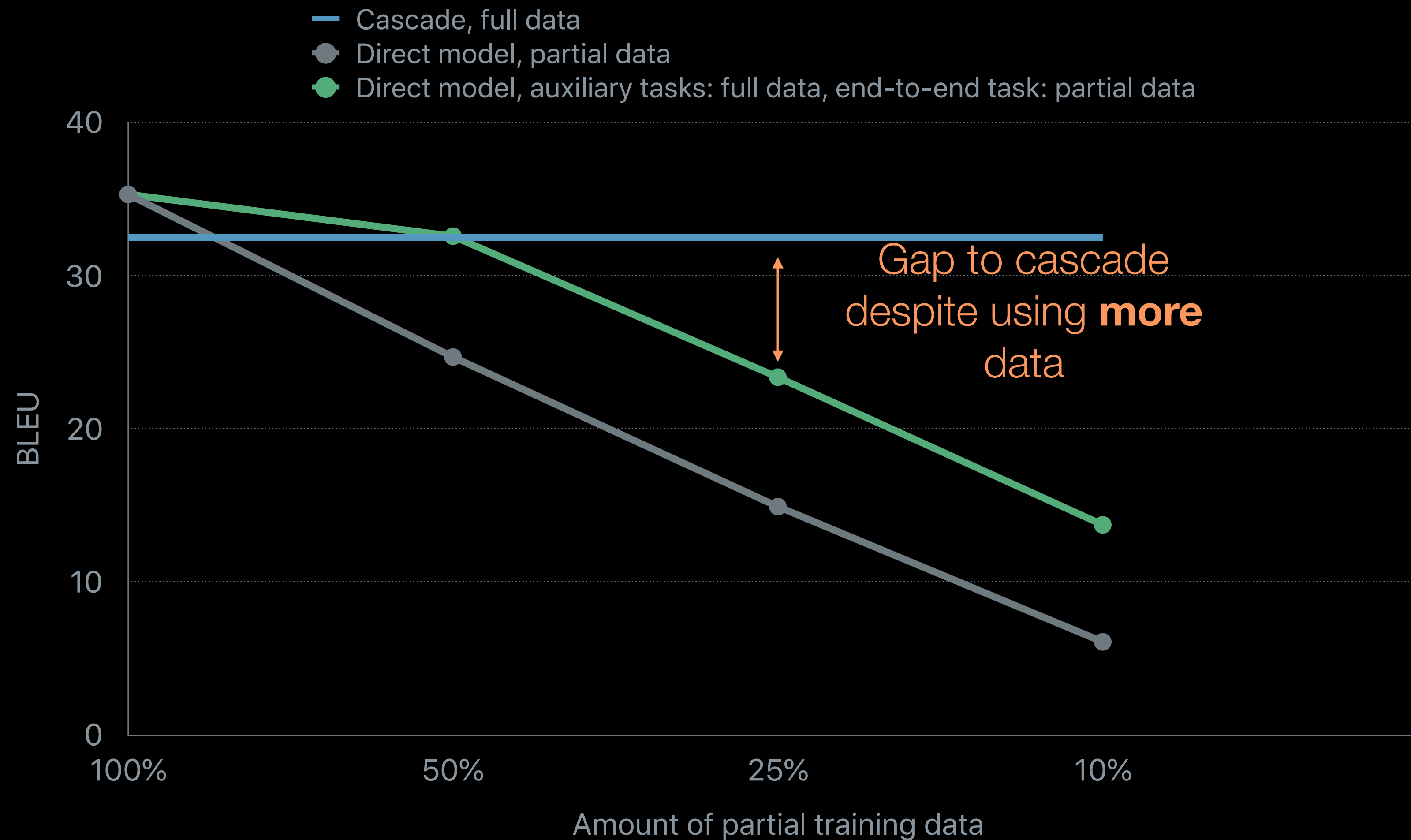
[Sperber+2019]



# Data efficiency

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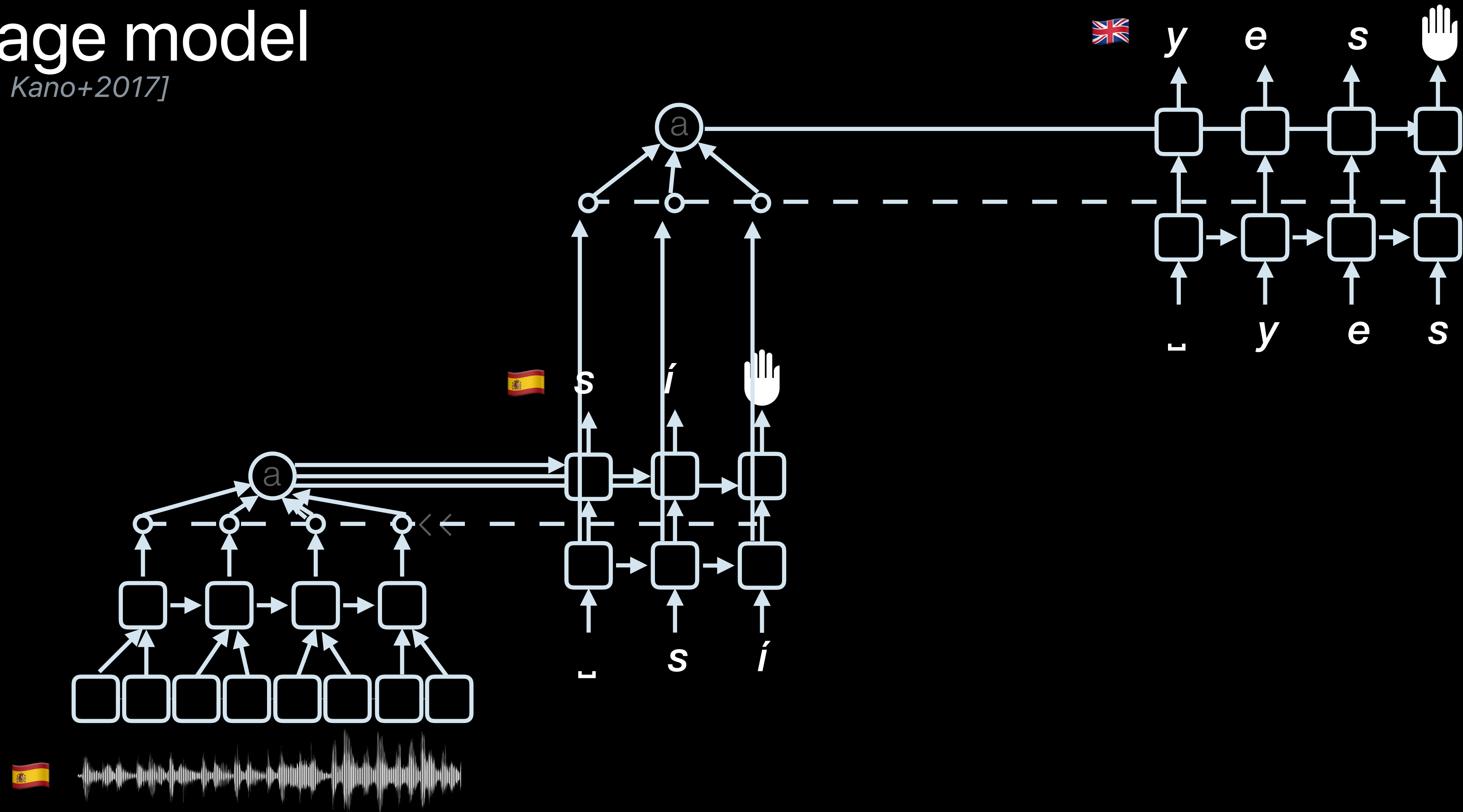
[Sperber+2019]



# Improving data efficiency

## 2-stage model

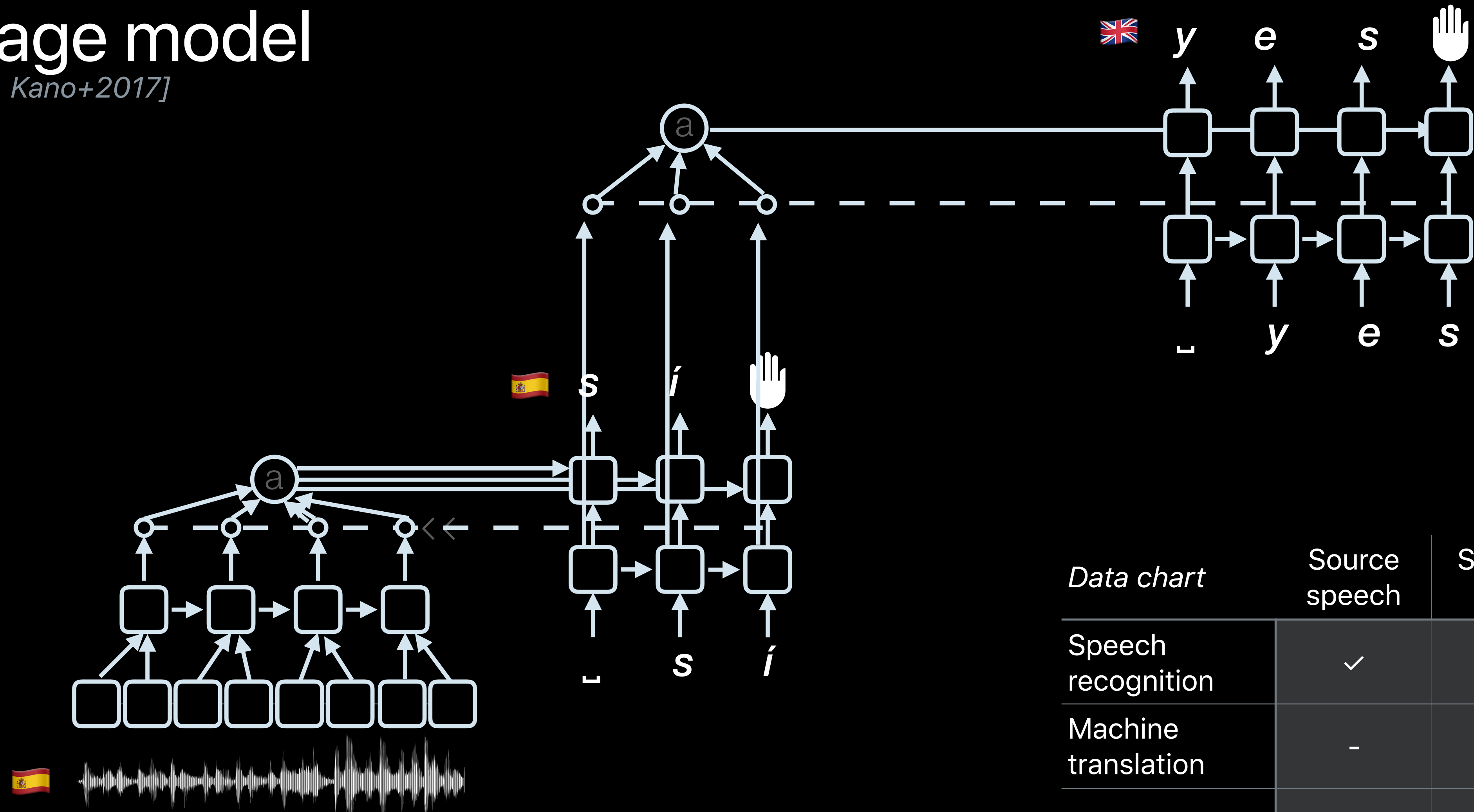
[Tu+2016, Kano+2017]



# Improving data efficiency

## 2-stage model

[Tu+2016, Kano+2017]

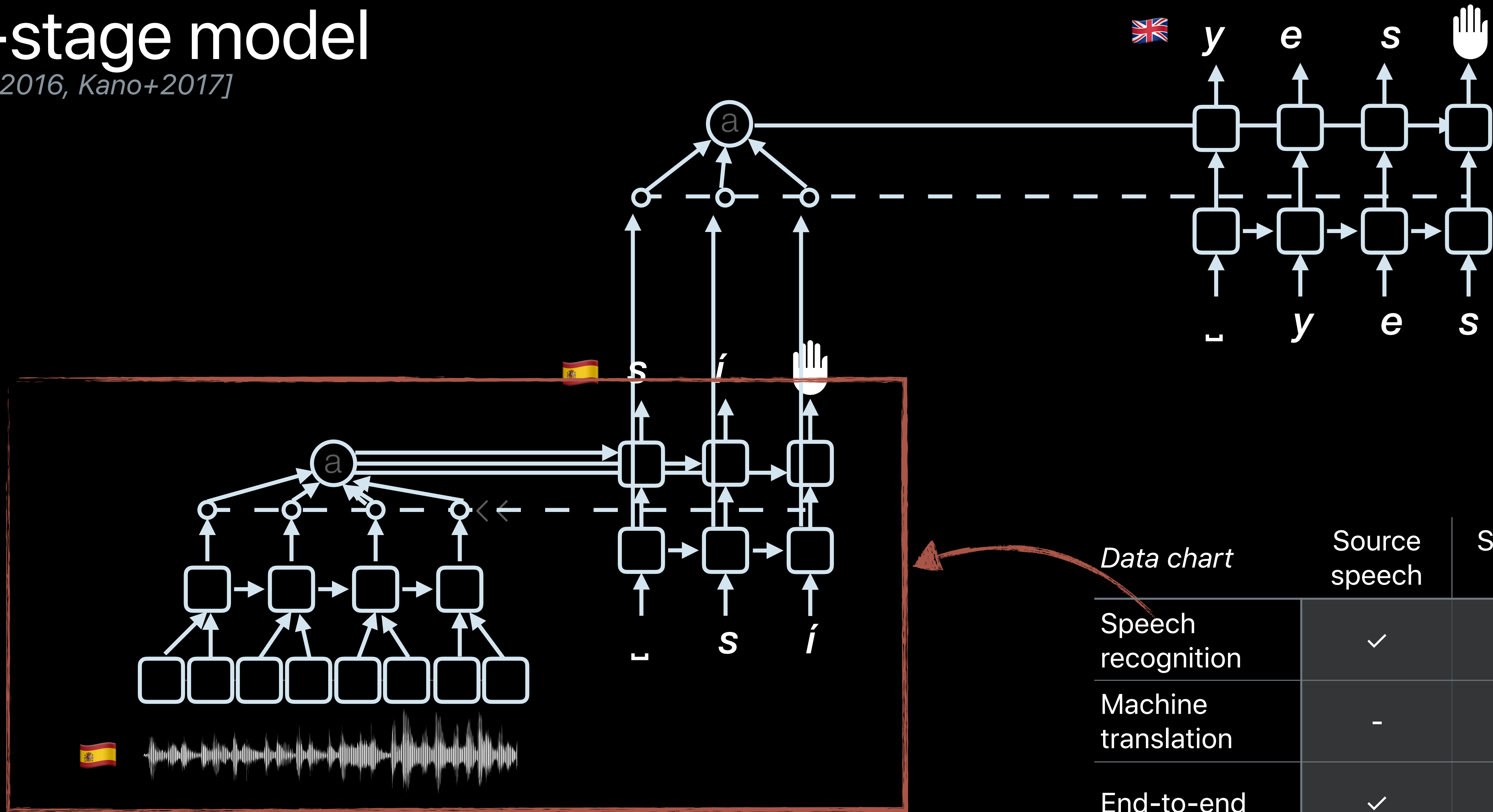


<i>Data chart</i>	Source speech	Source text	Target text
Speech recognition	✓	✓	-
Machine translation	-	✓	✓
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# Improving data efficiency

## 2-stage model

[Tu+2016, Kano+2017]



Data chart

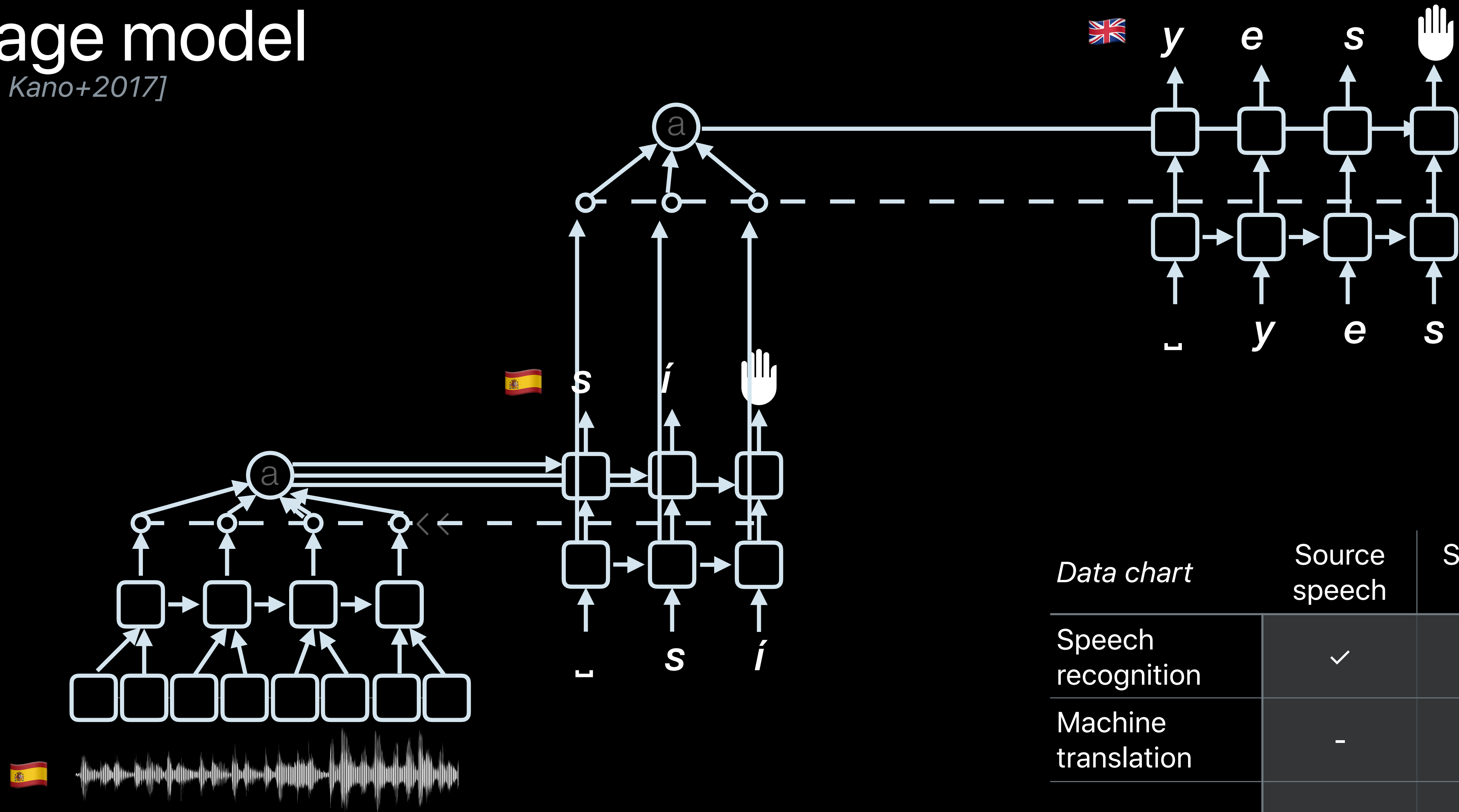
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# Improving data efficiency

## 2-stage model

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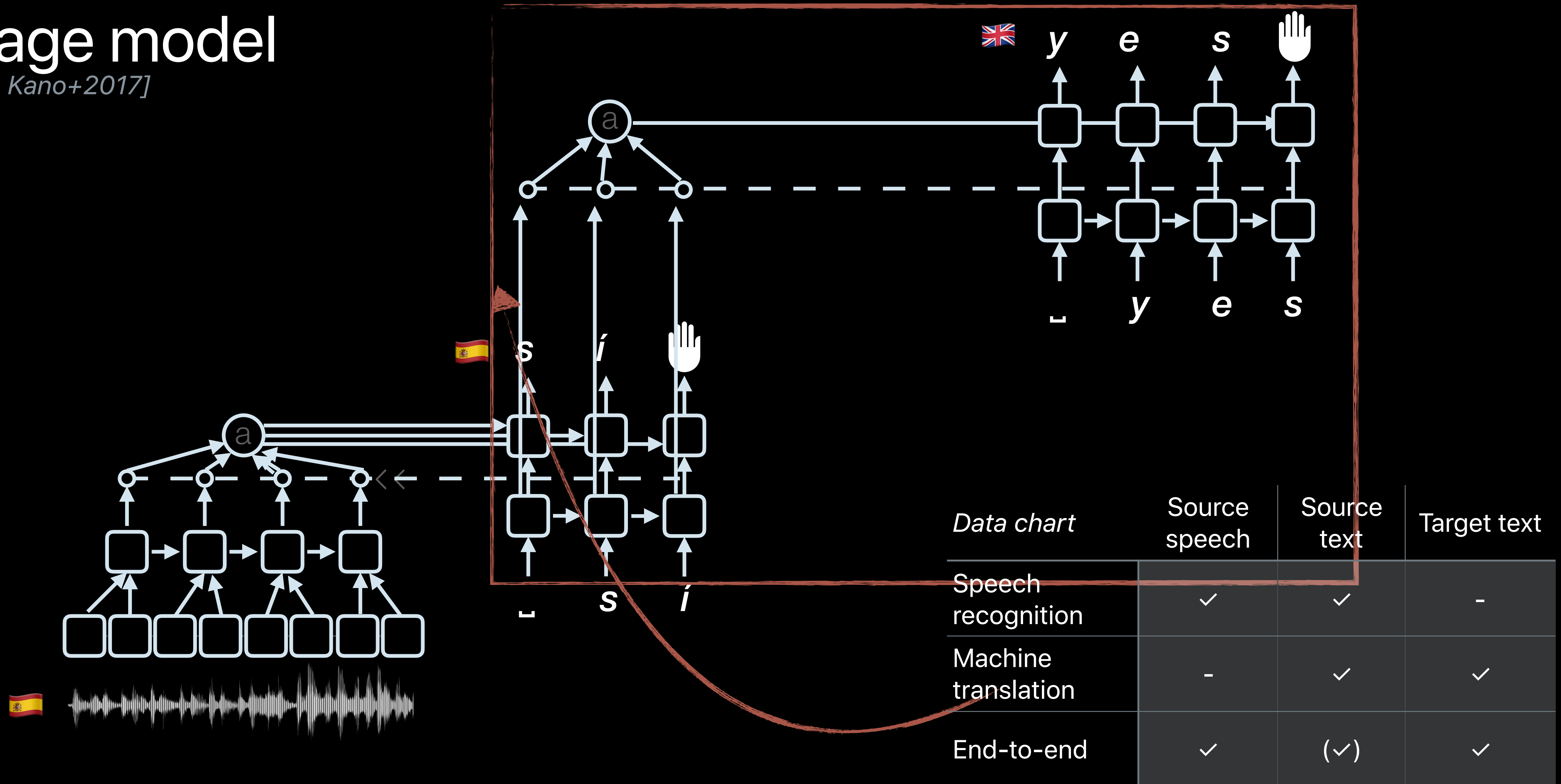


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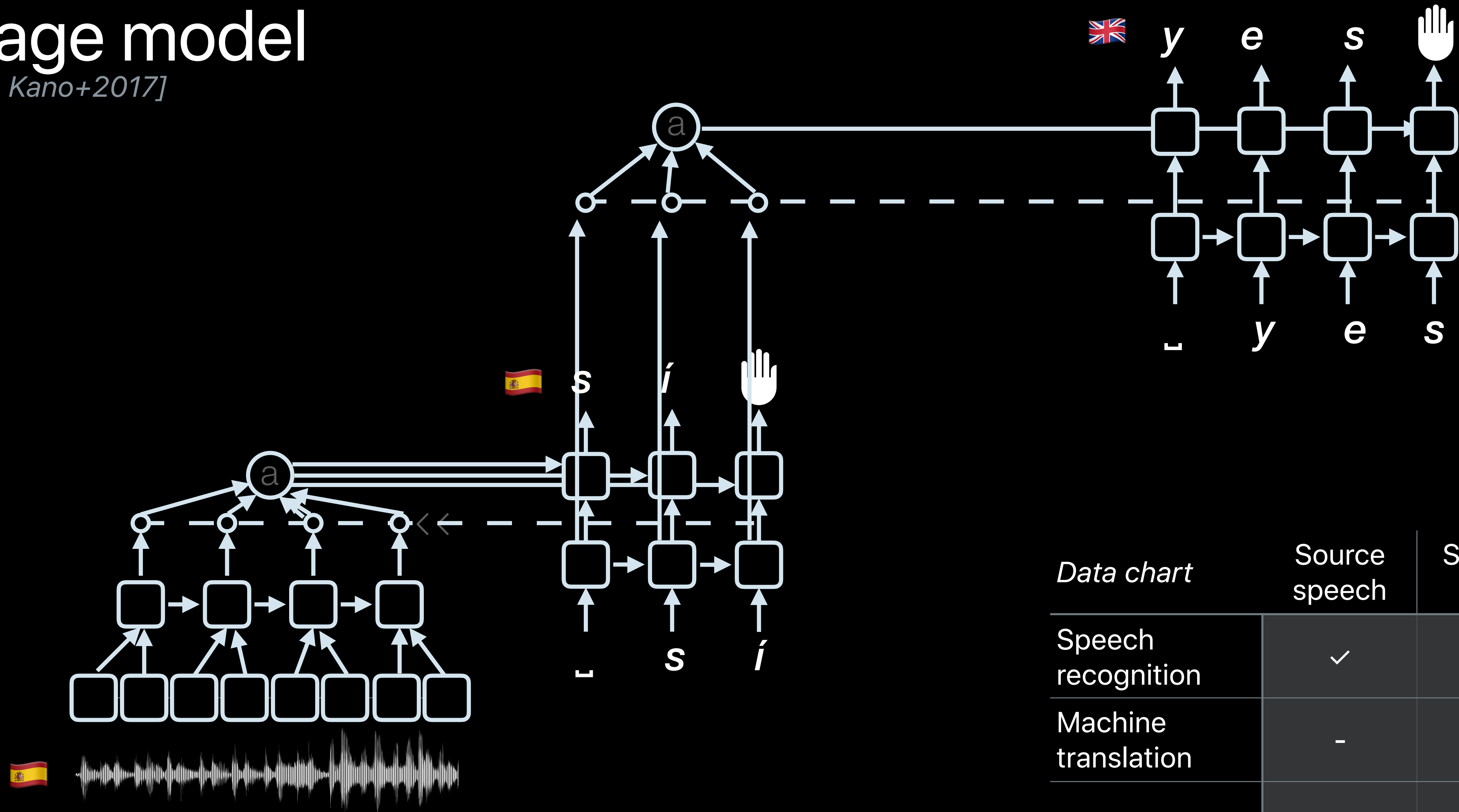
[Tu+2016, Kano+2017]



# Improving data efficiency

## 2-stage model

[Tu+2016, Kano+2017]

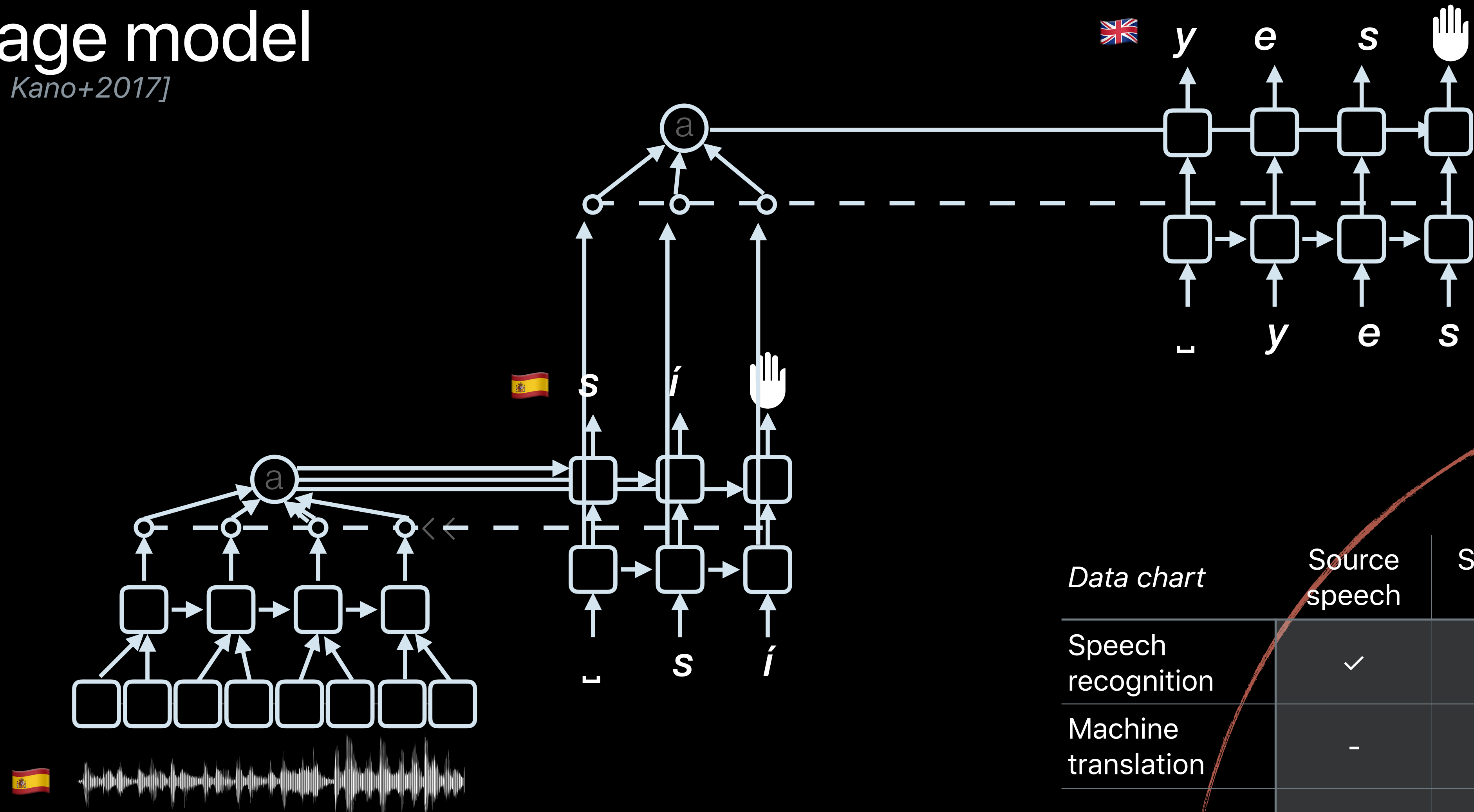


<i>Data chart</i>	Source speech	Source text	Target text
Speech recognition	✓	✓	-
Machine translation	-	✓	✓
End-to-end	✓	(✓)	✓

# Improving data efficiency

## 2-stage model

[Tu+2016, Kano+2017]

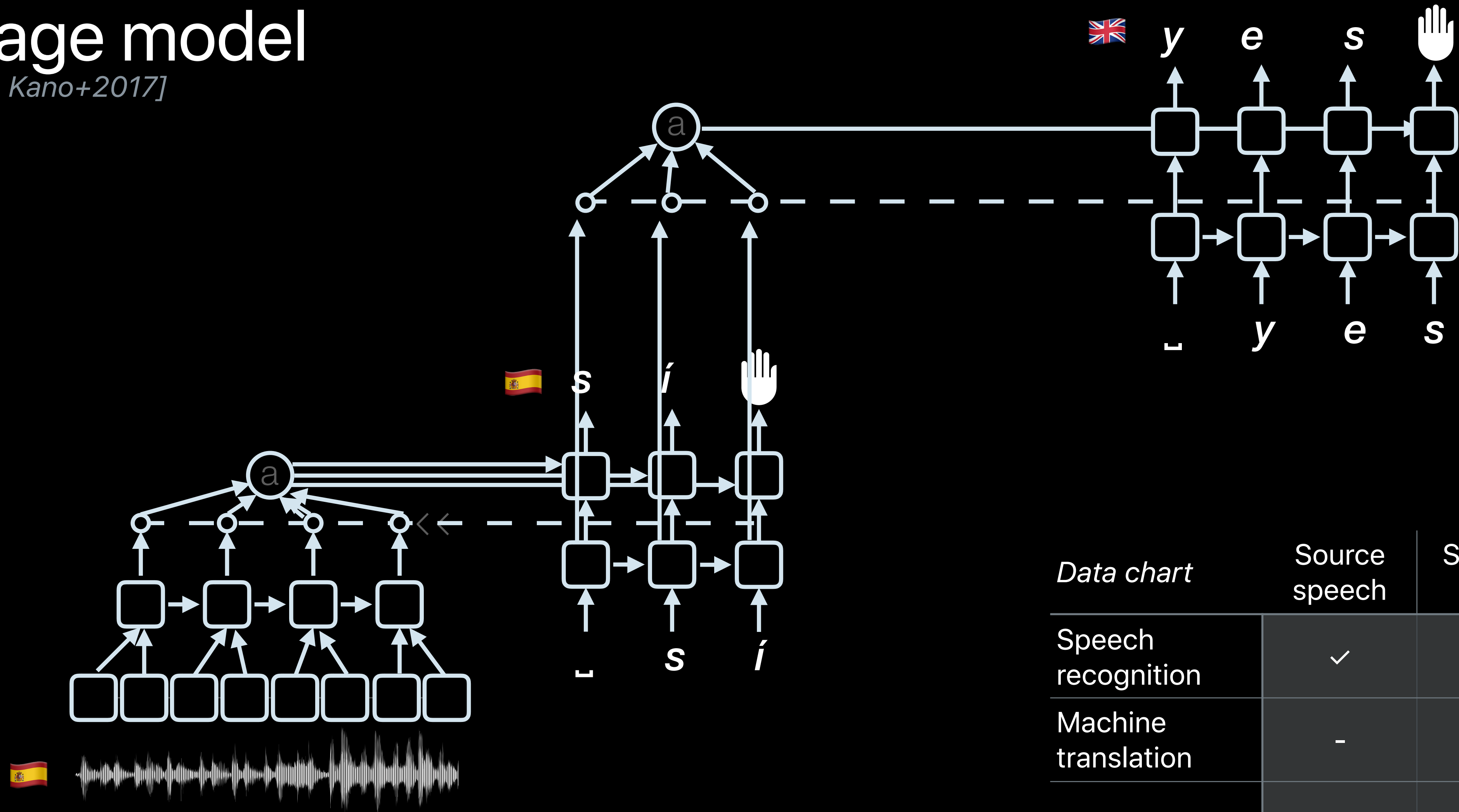


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[Tu+2016, Kano+2017]

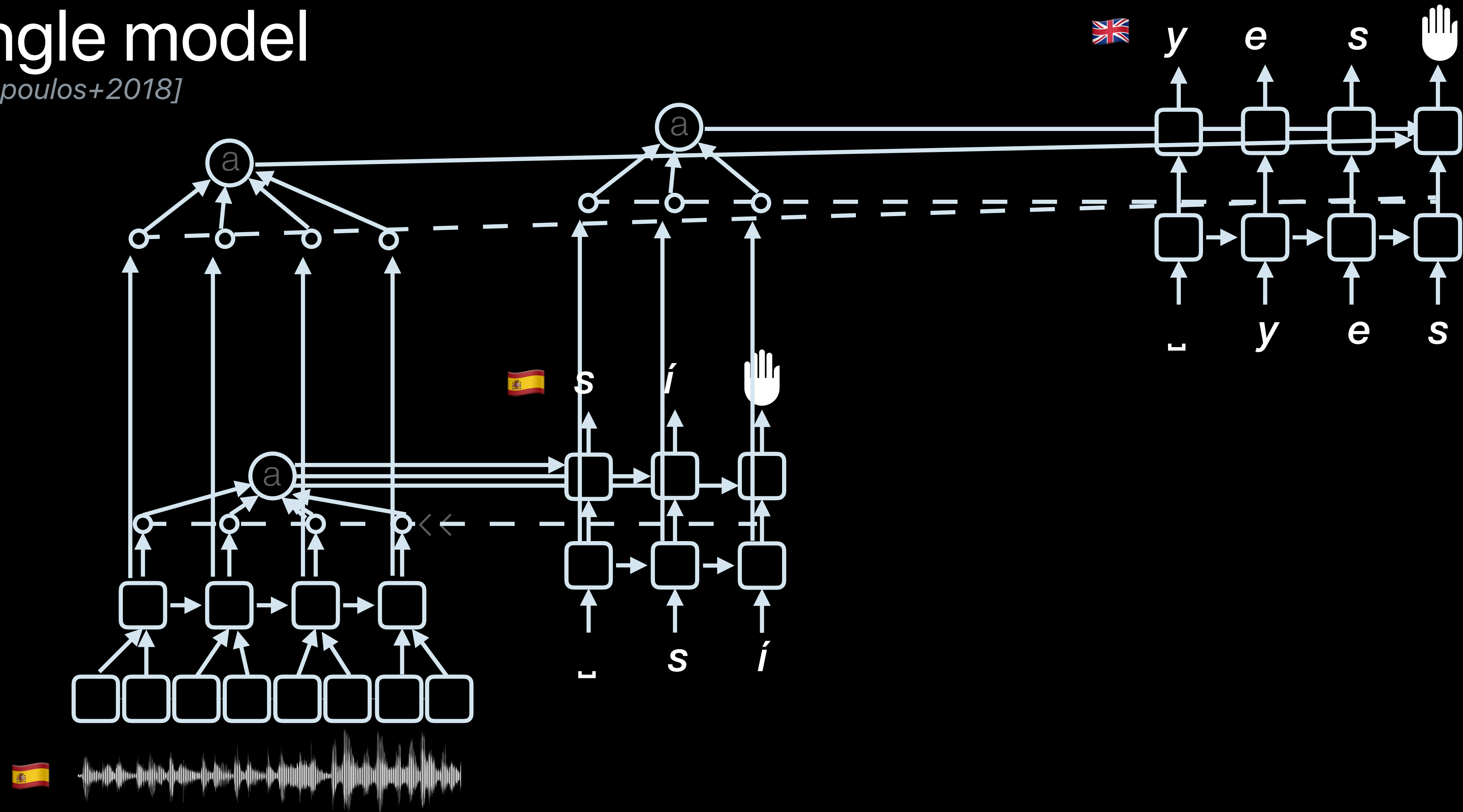


<i>Data chart</i>	Source speech	Source text	Target text
Speech recognition	✓	✓	-
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# Improving data efficiency

## Triangle model

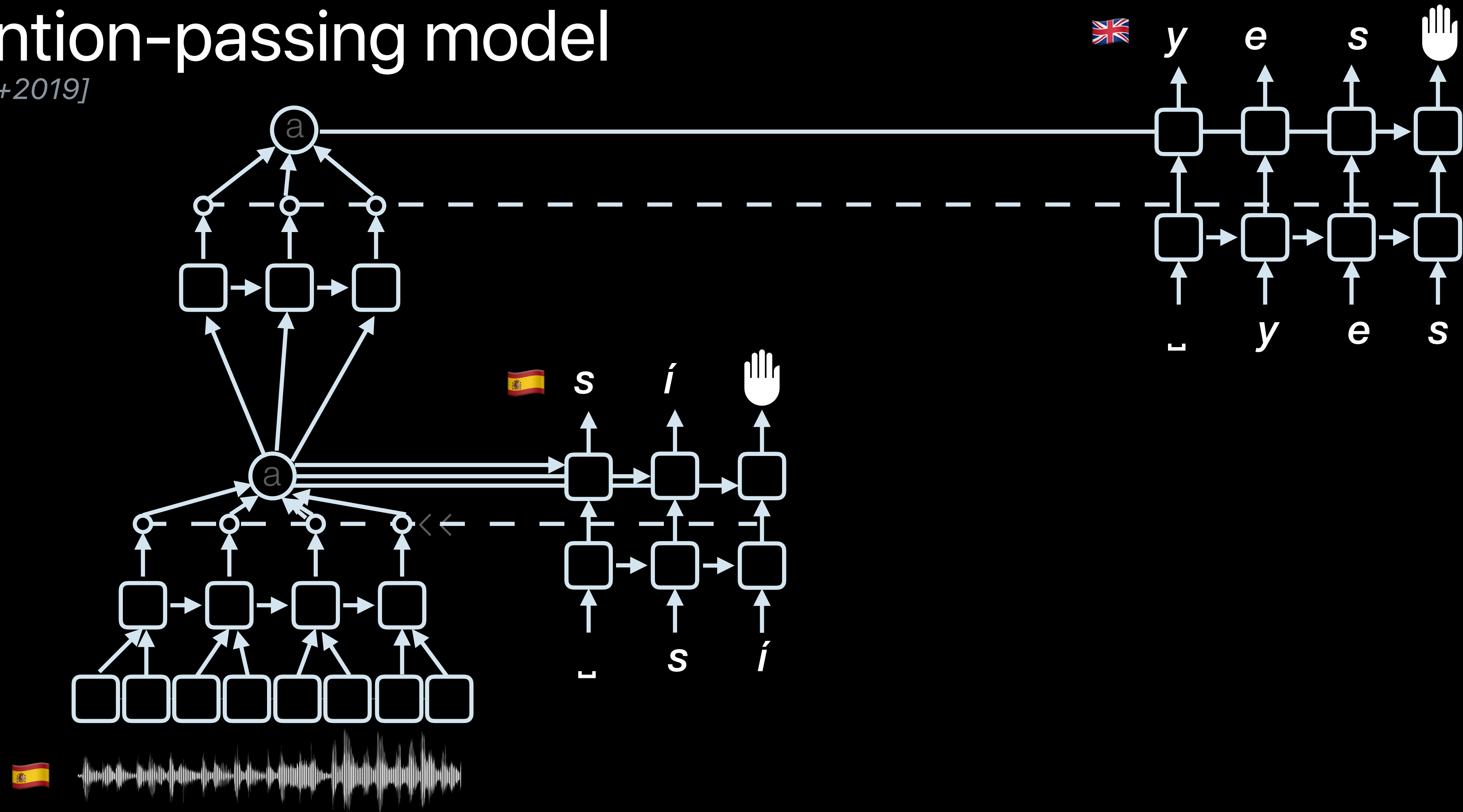
[Anastasopoulos+2018]



# Improving data efficiency

## Attention-passing model

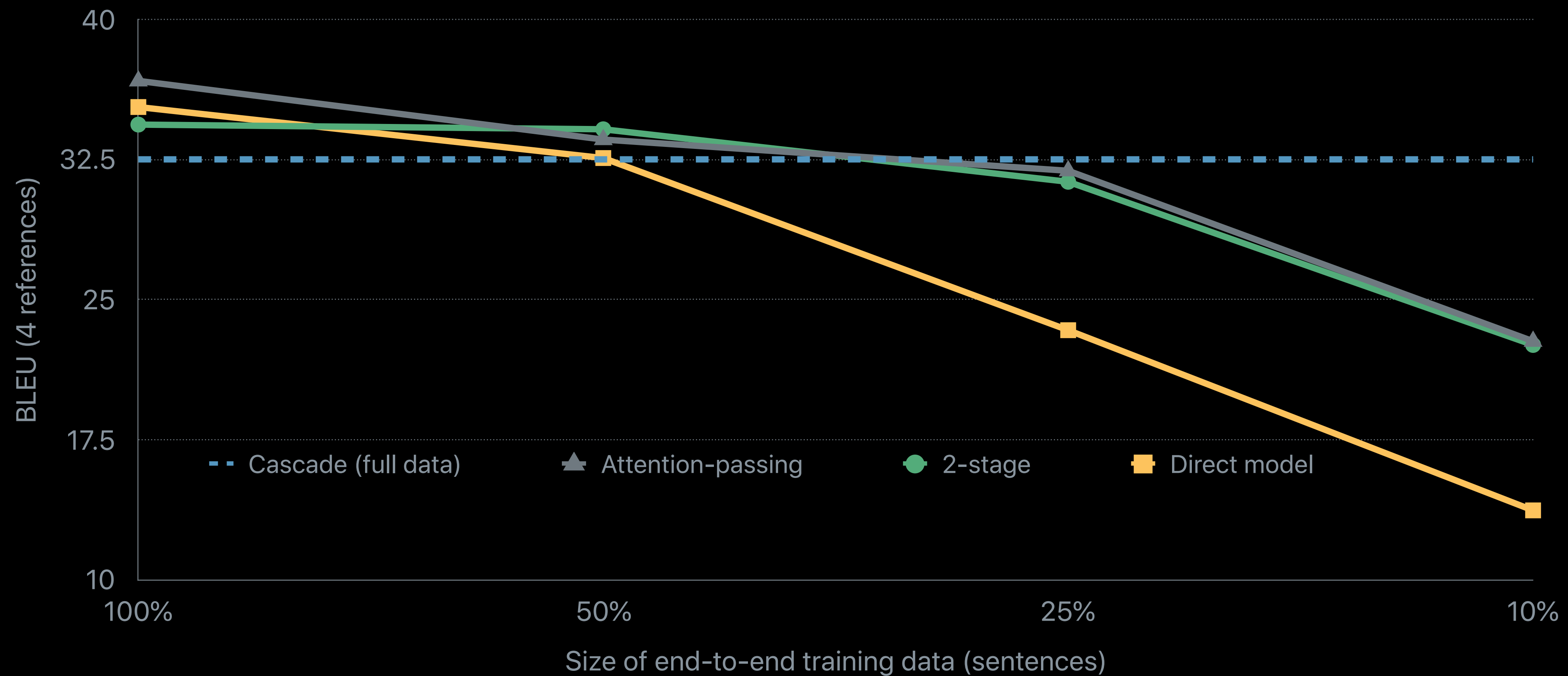
[Sperber+2019]



# Data efficiency

## Analysis

[Sperber+2019]



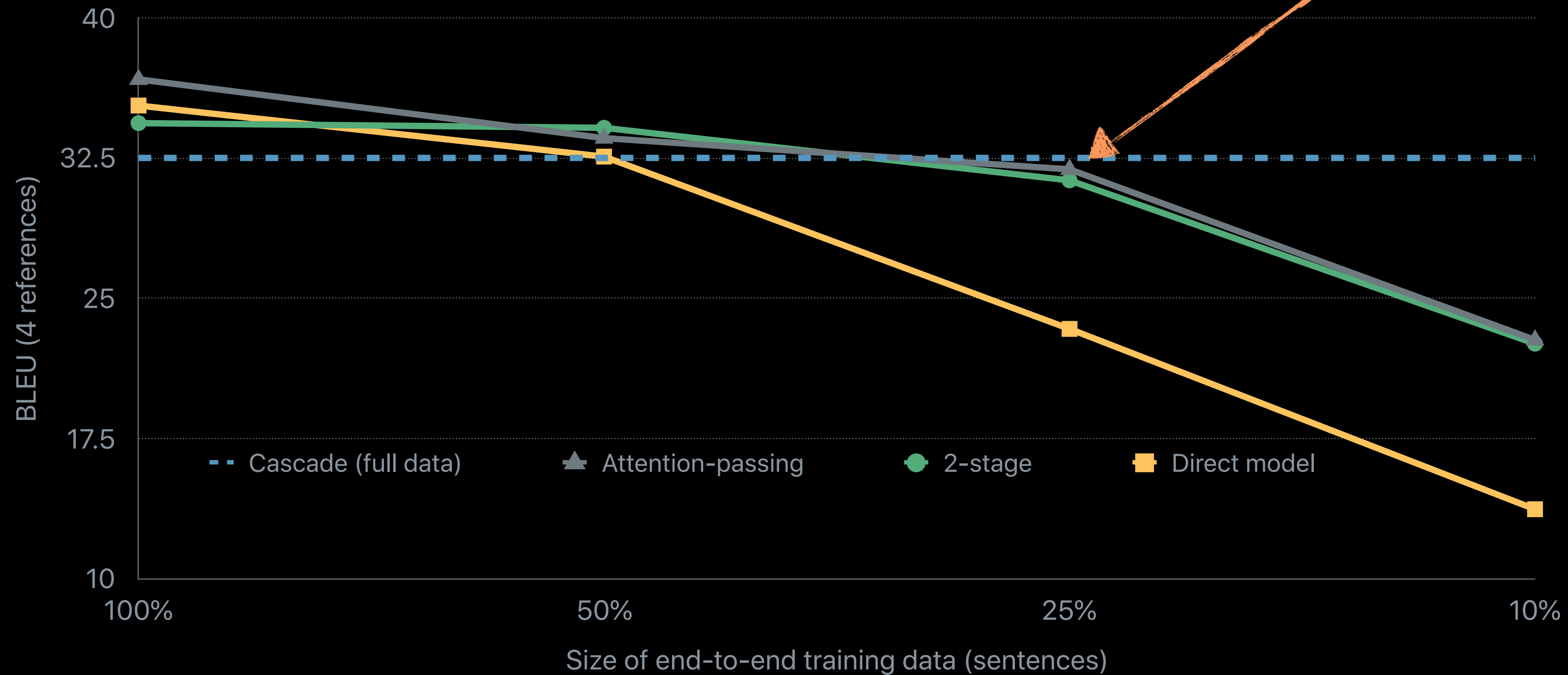


# Data efficiency

## Analysis

[Sperber+2019]

Attention-passing & 2-stage models  
work with much less e2e data!



# Data efficiency

## Synthesizing missing data points

[Jia+2019]

<i>Data chart</i>	Source speech	Source text	Target text
Speech recognition	✓	✓	synthesize (MT)
Machine translation	synthesize (TTS)	✓	✓
End-to-end	✓	(✓)	✓

Fine-tuning set	In-domain	Out-of-domain
Real	55.9	19.5
Real + TTS synthetic	59.5	22.7
Real + MT synthetic	57.9	26.2
<b>Real + both synthetic</b>	<b>59.5</b>	<b>26.7</b>
Only TTS synthetic	53.9	20.8
Only MT synthetic	42.7	26.9
<b>Only both synthetic</b>	<b>55.6</b>	<b>27.0</b>

# Are the cascade's problems solved?

- Problem 1: Error propagation
- Problem 2: Domain mismatch
- Problem 3: Information loss

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→ Yes (direct model; but: not enough data)

- Problem 1: Error propagation
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# Are the cascade's problems solved?

→ Yes (direct model; but: not enough data)

→ Only partly (2-stage, multi-tasking, synthesized data, etc.)

- Problem 1: Error propagation
- Problem 2: Domain mismatch
- Problem 3: Information loss

# Can we do even more "end-to-end"?



# Can we do even more "end-to-end"?



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# Can we do even more "end-to-end"?



# Can we do even more "end-to-end"?



# Translate + remove disfluency

[Salesky+2019]

- Input: source speech
- Output: target text with disfluencies already removed

Segment comparison: <b>Deletion</b> <b>Insertion</b> <b>Shift</b>	
Disfluent:	<b>and that</b> you see it <b>well</b> but you are <b>not</b> sure that <b>you're</b> there
Fluent:	you <b>don't</b> see it but you are sure that <b>they are</b> there
Disfluent:	<b>and well that even if they</b> don't see
Fluent:	<b>although you</b> don't see
Disfluent:	<b>yes yes</b>
Fluent:	<b>yes</b>

★ Better n-gram match

★ Similar semantic match

Model	Metric	dev		test	
		1Ref	2Ref	1Ref	2Ref
Disfluent	BLEU	13.0	16.2	13.5	17.0
Fluent	BLEU	14.6	18.1	14.6	18.1
Disfluent	METEOR	22.2	23.9	23.1	24.8
Fluent	METEOR	22.3	24.0	23.1	24.9

# Speech-to-speech

[Jia+2019]

- Based on the “Tacotron” end-to-end text-to-speech model

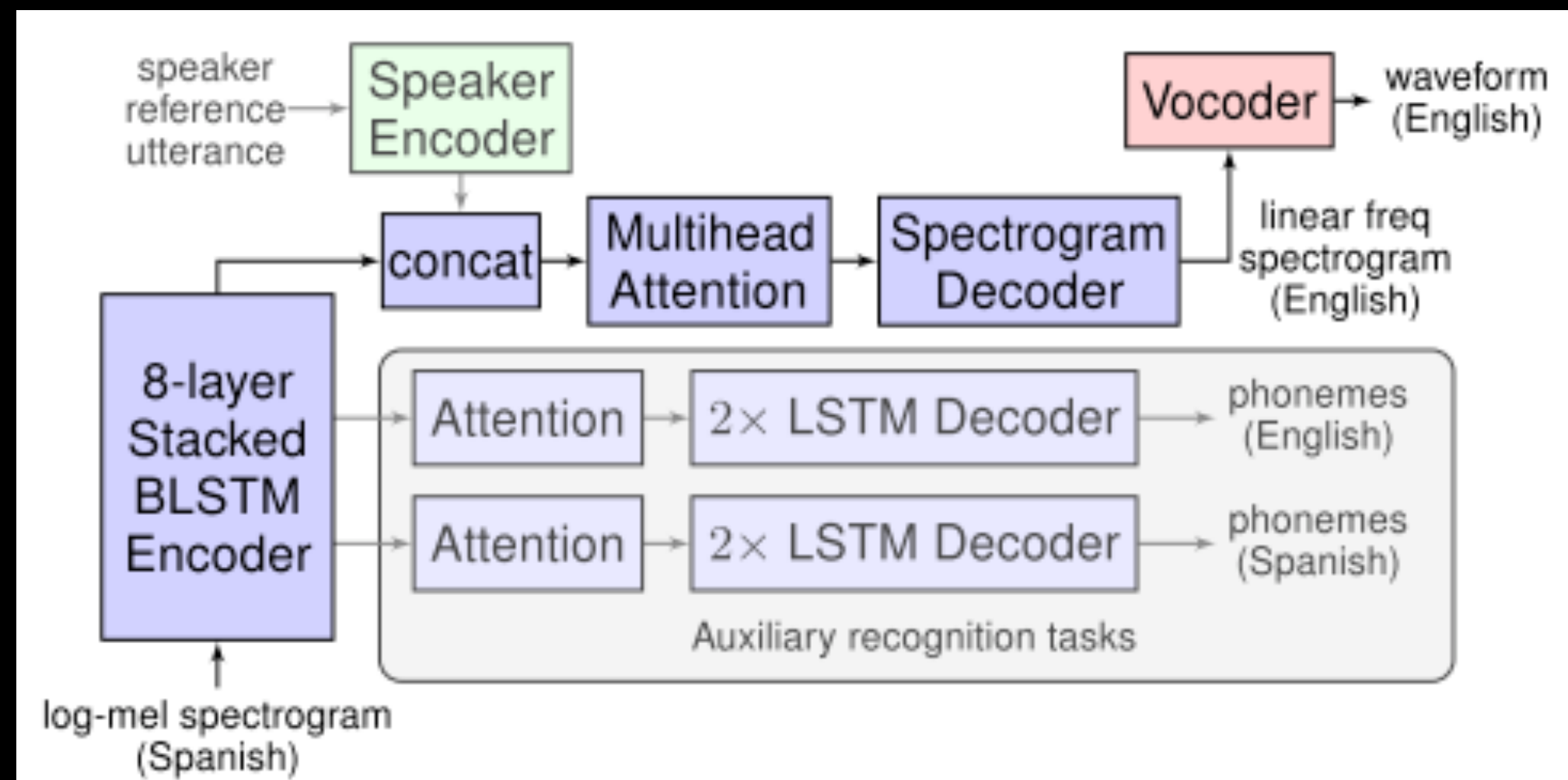


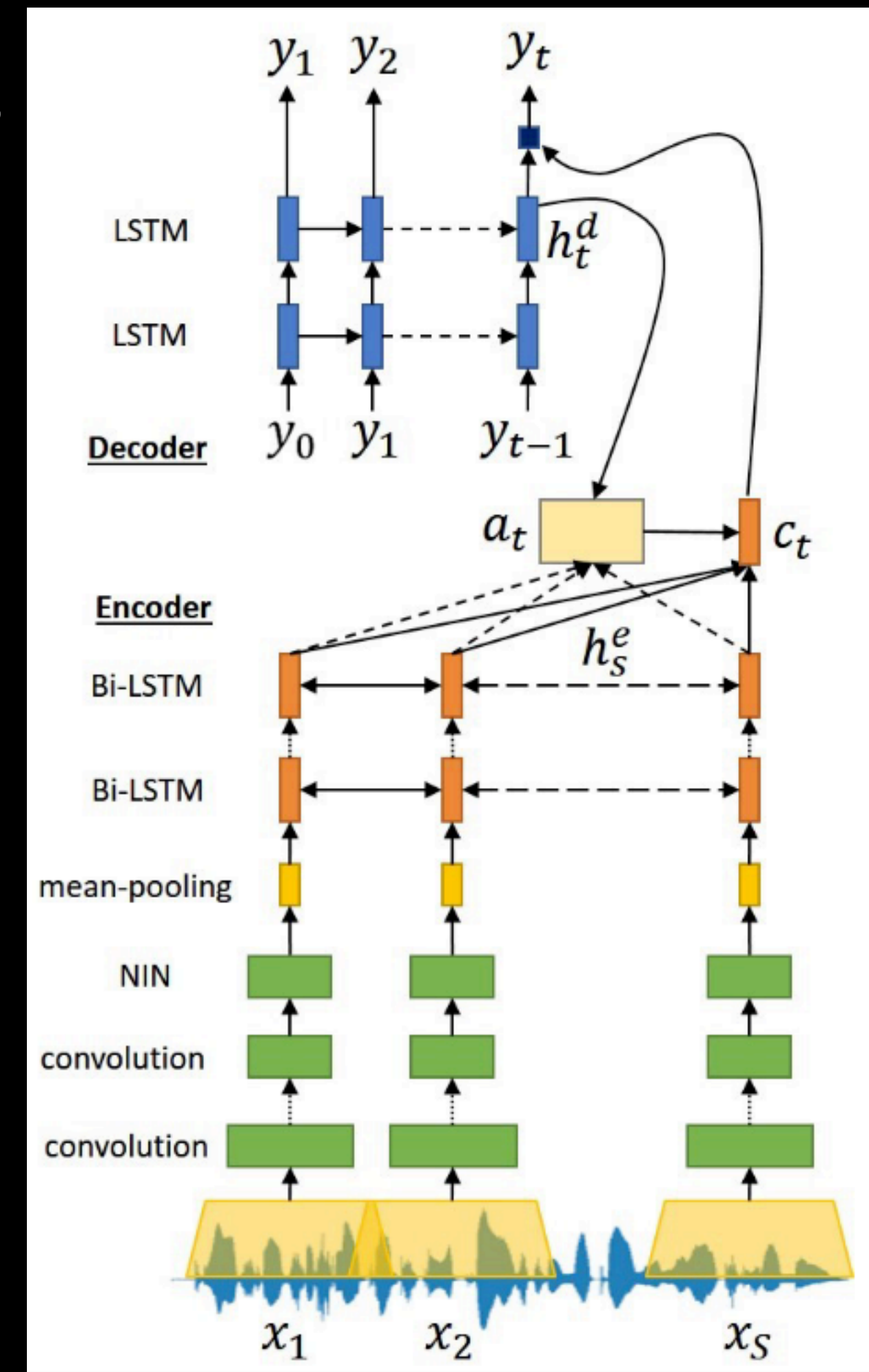
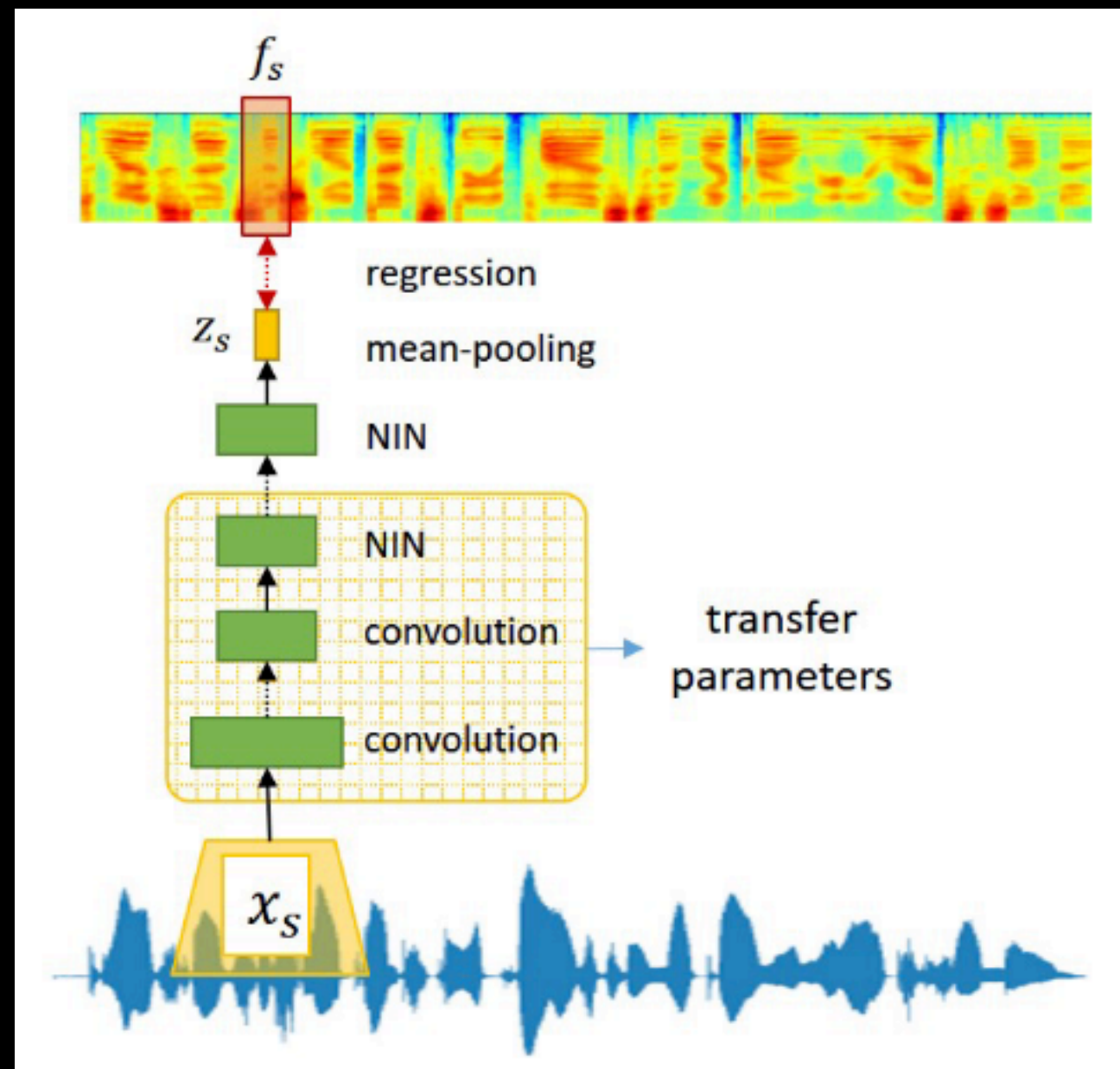
Table 2: Conversational test set performance. Single reference BLEU and Phoneme Error Rate (PER) of aux decoder outputs.

Auxiliary loss	BLEU	Source PER	Target PER
None	0.4	-	-
Source	42.2	5.0	-
Target	42.6	-	20.9
Source + Target	42.7	5.1	20.8
ST [21] → TTS cascade	48.7	-	-
Ground truth	74.7	-	-

# Raw speech inputs

[Tjandra+2017]

- Can we skip the feature preprocessing step?



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Thanks for your attention

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