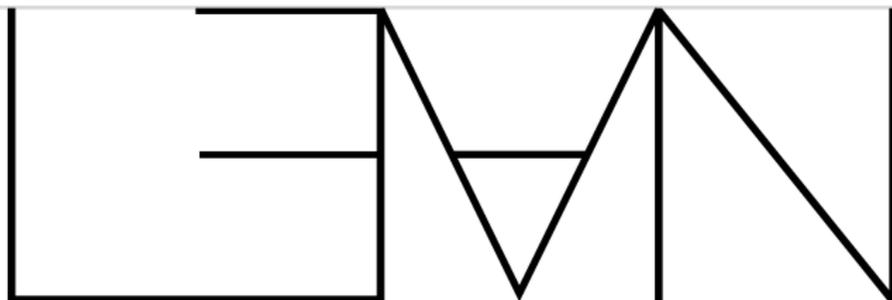




# Theorembeweiserpraktikum

## Tactic Proofs

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THEOREM PROVER

# Why Tactics

Term proofs can be very compact

```
example : (∃ x, p x ∧ q x) → (∃ x, p x) ∧ (∃ x, q x) :=  
  fun ⟨x, hpx, hqx⟩ => ⟨⟨x, hpx⟩, ⟨x, hqx⟩⟩
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# Why Tactics

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  fun ⟨x, hpx, hqx⟩ => ⟨⟨x, hpx⟩, ⟨x, hqx⟩⟩
```

... but also be very tedious

```
example (d : Weekday) : next (previous d) = d :=
  match d with
  | monday    => rfl
  | tuesday   => rfl
  | wednesday => rfl
  ...
```

```
example : (p x → f x = y) → (if p x then f x else y) = y :=
  fun hfxy =>
    iteCongr rfl (fun hpx => hfxy hpx) (fun _ => rfl) ▶ ite_self (p x) y
```

# Why Tactics

*Tactics* enable an *imperative*, step-by-step proof style

```

example : (∃ x, p x ∧ q x) → (∃ x, p x) ∧ (∃ x, q x) := by
  intro ⟨x, hpx, hqx⟩ -- ⊢ (∃ x, p x) ∧ (∃ x, q x)
  apply And.intro     -- ⊢ ∃ x, p x,   ⊢ ∃ x, q x
  focus              -- ⊢ ∃ x, p x
    exact ⟨x, hpx⟩
  focus              -- ⊢ ∃ x, q x
    exact ⟨x, hqx⟩
  
```

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  focus              -- ⊢ ∃ x, p x
    exact ⟨x, hpx⟩
  focus              -- ⊢ ∃ x, q x
    exact ⟨x, hqx⟩
```

... where a proof step can also *automate* away many term steps

```
example (d : Weekday) : next (previous d) = d := by
  cases d <;> rfl
```

```
example : (p x → f x = y) → (if p x then f x else y) = y := by
  simp_all
```

# Running Tactics

At any point, instead of specifying a term we can use **by** to execute one or more tactics, separated by **;** or line breaks

```
example : (∃ x, p x ∧ q x) → (∃ x, p x) ∧ (∃ x, q x) :=  
  fun ⟨x, hpx, hqx⟩ => by apply And.intro ⟨x, hpx⟩; exact ⟨x, hqx⟩
```

The expected type at the position of **by** becomes the proof *goal*, displayed after **⊢**

# Basic Tactics

intro x	introduce variables/hypotheses, same syntax as <b>fun</b>
exact e	solve first goal with e
apply e	solve first goal with e , add missing arguments as new goals
assumption	solve first goal using any hypothesis of the same type
contradiction	solve first goal if “obviously” contradictory, e.g. with hypothesis $x \neq x$ or $\text{none} = \text{some } a$
cases e	split first goal into one case for each constructor of type of e
byCases p	split first goal into cases p and $\neg p$ for a (decidable) proposition p
induction e	like cases , but also introduce induction hypotheses
rfl	abbreviation for exact rfl
<b>have</b> e :=/by	
<b>let</b> x :=	like in term mode
<b>show</b> e	

# Basic Combinators

focus t		run tactic(s) on first goal only, which must be closed by the last tactic
t <;> t'		run t' on every goal (which must be closed) produced by t
allGoals t		run t on every goal

# Equational Reasoning

rw [e, ...]		if $e : e_1 = e_r$ , replace every $e_1$ in the first goal with $e_r$
rw [e, ...] at h		do so at hypothesis h instead
rw [←e]		invert equality before rewriting

# Equational Reasoning

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<code>rw [e, ...] at h</code>		do so at hypothesis $h$ instead
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Arguments are inferred (once) where possible

```
example (n m k : Nat) : (n + m) * k = (m + n) * k := by rw [Nat.add_comm n]
```

# Equational Reasoning

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```
example (n m k : Nat) : (n + m) * k = (m + n) * k := by rw [Nat.add_comm n]
```

For performance reasons, subterms must match the rewrite rule *structurally*

```
example (h : succ n = m) : n + 1 = m := by
  rw [h] -- tactic 'rewrite' failed, did not find instance of the pattern in the target expression
```

## simp

simp is a supercharged rw :

- exhaustively applies all given equations

### example

```
(h1 : ∀ x, f (f x) = f x)
(h2 : ∀ x, f' x = f x) :
  f' (f' (f' x)) = f' x := by
  --rw [h2, h2, h2, h1, h1]
  simp [h1, h2]
```

# simp

simp is a supercharged rw :

- exhaustively applies all given equations
- ...including all theorems marked with `@[simp]`

```
@[simp] theorem zero_add : 0 + n = n := ...
```

```
@[simp] theorem zero_mul : 0 * n = 0 := ...
```

```
example : 0 * n + (0 + n) = n := by simp
```

# simp

simp is a supercharged `rw` :

- exhaustively applies all given equations
- ...including all theorems marked with `@[simp]`
- ...unfolding given definitions

```
by ...      -- ... ⊢ add n (succ m) = k
  simp [add] -- ... ⊢ succ (add n m) = k
  ...
```

# simp

simp is a supercharged rw :

- exhaustively applies all given equations
- ...including all theorems marked with @[simp]
- ...unfolding given definitions
- ...recursively solving hypotheses

```
example (h1 : y = 0 → x = 0) (h2 : p → 0 = y) (h3 : p) : x = 0 := by simp [h1, h2, h3]
```

## simp

simp is a supercharged rw :

- exhaustively applies all given equations
- ...including all theorems marked with @[simp]
- ...unfolding given definitions
- ...recursively solving hypotheses
- ...preprocessing theorems not yet in equation form

```
by simp [  
  show p x from ...,      -- interpreted as `p x = True`  
  show p x ∧ ¬ p y from ..., -- interpreted as rules `p x = True` and `p y = False`  
  show p a ↔ p b from ..., -- interpreted as `p a = p b`  
  ...]
```

## simp

simp is a supercharged rw :

- exhaustively applies all given equations
- ...including all theorems marked with @[simp]
- ...unfolding given definitions
- ...recursively solving hypotheses
- ...preprocessing theorems not yet in equation form
- ...rewriting under binders

```
example (xs : List Nat) : xs.map (fun n => n + 1) = xs.map (fun n => 1 + n) := by simp [Nat.add_comm]
```

## simp

simp is a supercharged `rw` :

- exhaustively applies all given equations
- ...including all theorems marked with `@[simp]`
- ...unfolding given definitions
- ...recursively solving hypotheses
- ...preprocessing theorems not yet in equation form
- ...rewriting under binders
- ...and finally tries to close goals with `True.intro`

## simp\_all

simp\_all is a supercharged simp :

- iteratively simplifies all current hypotheses and the goal up to fixpoint

```
example (h1 : n + m = m) (h2 : m = n) : n + n = n := by simp_all
```

## simp\_all

simp\_all is a supercharged simp :

- iteratively simplifies all current hypotheses and the goal up to fixpoint

```
example (h1 : n + m = m) (h2 : m = n) : n + n = n := by simp_all
```

- includes propositions it finds on the way

```
example : (p x → f x = y) → (if p x then f x else y) = y := by simp_all
```

# Proof Structuring

How not to write tactic proofs:

```
induction n
simp [foo]
rw [←bar]
simp [baz]
```

Which tactics belong to which case...?

Repairing tactic proofs is hard, repairing unstructured ones is harder!

# Proof Structuring

How to write maintainable tactic proofs:

```
induction n
focus
  simp [foo]
  rw [←bar]
focus
  simp [baz]
```

Better: clearly separate each case

# Proof Structuring

How to write maintainable tactic proofs:

```
induction n
case zero =>
  simp [foo]
  rw [←bar]
case succ n' ih =>
  simp [baz]
```

Better: reference cases by name (see infoview for case names)

Also allows reordering cases, e.g. to eliminate trivial cases with a final `allGoals`

# Proof Structuring

How to write maintainable tactic proofs:

```
induction n with
| zero =>
  simp [foo]
  rw [←bar]
| succ n' ih =>
  simp [baz]
```

Better: use special `induction/cases` syntax that also allows naming new variables

# Proof Structuring

How to write maintainable tactic proofs:

```
induction n with
| zero =>
  simp only [foo] -- like `simp`, but ignores `@[simp]` theorems
  rw [←bar]
| succ n' ih => simp [baz]
```

Better: use extensible, *fragile* tactics like `simp` at the end of a branch only

Put it in a `have` side proof if necessary

# Help, My Variables Are Dying?!

Lean marks *inaccessible* variable names with a  $\dagger$  in the output

```
example : zero + n = n := by
  induction n
```

```
case zero
  † zero + zero = zero

case succ
  n† : Nat
  n_ih† : zero + n† = n†
  † zero + succ n† = succ n†
```

Variable names become inaccessible when

- *shadowed*, e.g. `fun x => ... (fun x => ...)`, or
- generated by a tactic, as above, to avoid fragile proof scripts  
Give them explicit names as on the previous slide instead if you need to access them