

The background of the slide features two KUKA robotic arms, one on the left and one on the right, both with red and grey segments. They are positioned over a metal table with a blue mat in the center. The text is overlaid on this image.

Certified Uncertainty Propagation I

linear, LTV, nonlinear via linearized propagation

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From Part 1 to Part 2

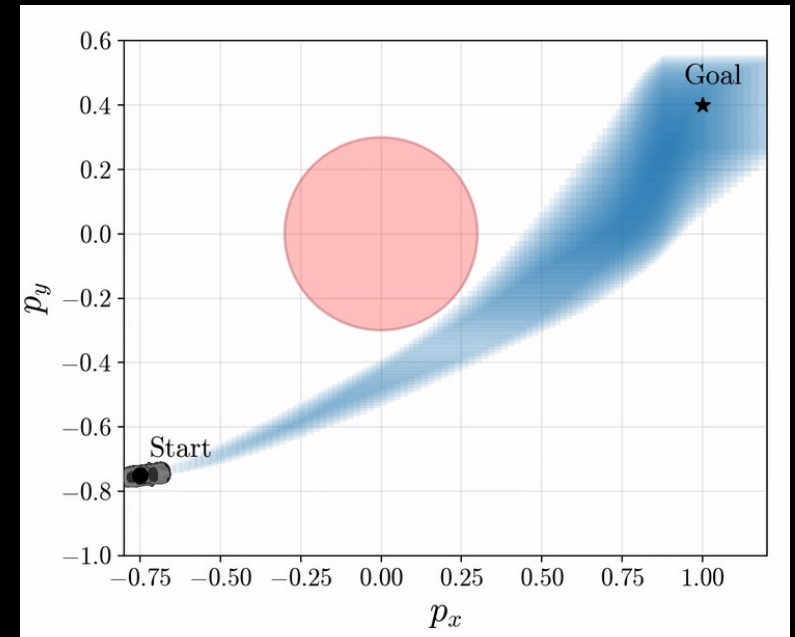
Part 1: Robust MPC ingredients

- Model + uncertainty bounds
- Closed-loop robust prediction sets
- Tightened constraints imply safety
- Terminal ingredients ensure recursive feasibility

Part 2: Computing reachable tubes

- Linear systems: min-max robust control
- LTV systems: exact closed-loop tubes via SLS
- Nonlinear systems: include linearization error
- Real-time computation: Riccati, GPU solvers

Goal: make robust predictions tractable while retaining guarantees.



Linear Robust Control: Min-Max

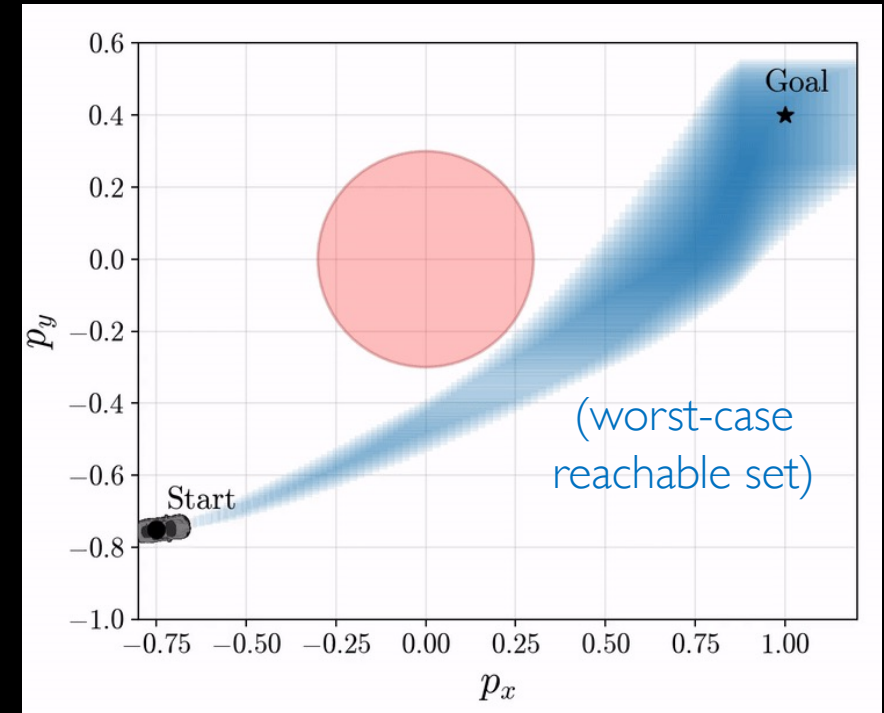
Uncertain linear system

$$\begin{aligned}x_{k+1} &= Ax_k + Bu_k + Ew_k, & w_k &\in \mathbb{W}, \\x_k &\in \mathbb{X}, & u_k &\in \mathbb{U}.\end{aligned}$$

Finite-horizon robust control

$$\begin{aligned}\min_{\pi} \quad & \max_{w_0, \dots, w_{N-1} \in \mathbb{W}} \sum_{k=0}^{N-1} \ell(x_k, u_k) + \ell_f(x_N) \\ \text{s.t.} \quad & x_{k+1} = Ax_k + B\pi_k(x_{0:k}) + Ew_k, \\ & x_k \in \mathbb{X}, \quad \pi_k(x_{0:k}) \in \mathbb{U}, \quad \forall w_{0:k-1} \in \mathbb{W}.\end{aligned}$$

Examples: references [1-7].



- Worst-case disturbances $\Rightarrow$ most damaging realization.
- Controller must keep the entire tube inside constraints.

Linear Robust Control: Challenges

Two sources of intractability

- **Policy space:** arbitrary causal policies $\pi_k(x_{0:k})$ are infinite-dimensional.
- **Nested adversary:** the feasible set must hold for every disturbance sequence.

Key design question: which policy parameterization gives
1) tight reachable tubes and 2) efficient optimization?

Common tractable restriction (affine *causal* feedback)

$$u_k = v_k + \sum_{j=0}^{k-1} K_{k,j} w_j \quad \text{or} \quad u_k = v_k + K_k(x_k - z_k).$$

Common tractable choices for $\mathbb{W}$

- boxes / intervals
- zonotopes
- ellipsoids
- polytopes

Linear Robust Control: Tube MPC

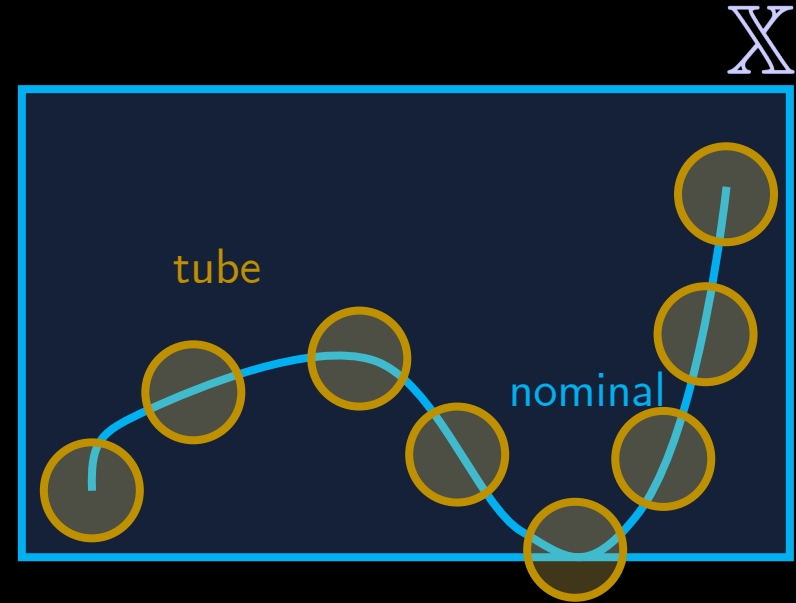
Split state and input

$$\begin{aligned}x_k &= z_k + e_k, & u_k &= v_k + Ke_k, \\z_{k+1} &= Az_k + Bv_k, \\e_{k+1} &= (A + BK)e_k + Ew_k.\end{aligned}$$

Pick a robust invariant error set

$$(A + BK)\mathcal{R} \oplus E\mathbb{W} \subseteq \mathcal{R}.$$

If $e_0 \in \mathcal{R}$, then $e_k \in \mathcal{R}$ for all admissible disturbances.



Linear Robust Control: Tube MPC

Split state and input

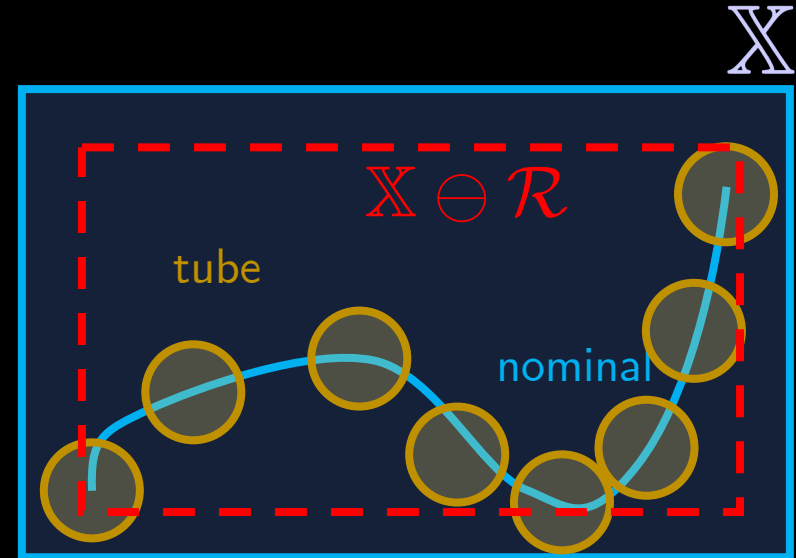
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Pick a robust invariant error set

$$(A + BK)\mathcal{R} \oplus EW \subseteq \mathcal{R}.$$

If $e_0 \in \mathcal{R}$, then $e_k \in \mathcal{R}$ for all admissible disturbances.

Fixed-tube MPC turns robust feasibility into nominal MPC with *tightened constraints*
 $\Rightarrow$ fixed tube causes **conservativeness**



Tighten constraints

$$\begin{aligned}z_k &\in \mathbb{X} \ominus \mathcal{R}, \\v_k &\in \mathbb{U} \ominus K\mathcal{R}.\end{aligned}$$

LTV Systems

LTV prediction model

$$x_{k+1} = A_k x_k + B_k u_k + E_k w_k, \quad w_k \in \{w : \|w\|_\infty \leq 1\}.$$


Where LTV appears

- linearized nonlinear dynamics along a nominal trajectory

What we need from the solver

- optimize nominal path and feedback together
- get exact closed-loop reachable tubes for the LTV model
- keep constraints robustly satisfied

System Level Synthesis (SLS) does this by optimizing closed-loop responses.

LTV Systems: System Level Synthesis

Causal disturbance feedback

$$u_k = v_k + \sum_{j=0}^{k-1} \Phi_{k,j}^u E_j w_j,$$

$$x_k = z_k + \sum_{j=0}^{k-1} \Phi_{k,j}^x E_j w_j.$$

causal $\Rightarrow$ cannot influence past response

System-level constraints

$$z_{k+1} = A_k z_k + B_k v_k,$$

$$\Phi_{j+1,j}^x = I,$$

$$\Phi_{k+1,j}^x = A_k \Phi_{k,j}^x + B_k \Phi_{k,j}^u.$$

nominal dynamics

the closed-loop effect of disturbance w_j on state x_k

convex constraints in (Φ, z, v)

simple to extend to
output feedback

Closed-loop reachable sets are explicit

$$\mathcal{X}_k = z_k \oplus \bigoplus_{j=0}^{k-1} \Phi_{k,j}^x E_j \mathbb{W},$$

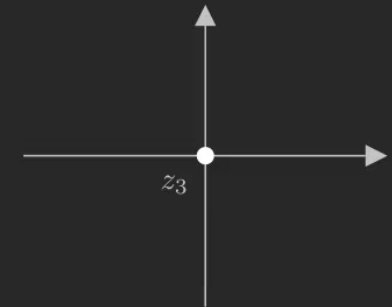
$$\mathcal{U}_k = v_k \oplus \bigoplus_{j=0}^{k-1} \Phi_{k,j}^u E_j \mathbb{W}.$$

Reference [6, 8].

Disturbance propagation in System Level Synthesis

$$x_k = z_k + \sum_{j=0}^{k-1} \Phi_{k,j}^x w_j \quad u_k = v_k + \sum_{j=0}^{k-1} \Phi_{k,j}^u w_j$$

reachable zonotope at state x_3



$$\mathcal{R}_3 = z_3 \oplus \bigoplus_{i=0}^2 \Phi_{3,i}^x \mathcal{W}_i$$

LTV Systems: Exact Reachability via SLS

Closed-loop reachable sets are explicit

$$\mathcal{X}_k = z_k \oplus \bigoplus_{j=0}^{k-1} \Phi_{k,j}^x E_j \mathbb{W},$$

$$\mathcal{U}_k = v_k \oplus \bigoplus_{j=0}^{k-1} \Phi_{k,j}^u E_j \mathbb{W}.$$

For ℓ_∞ -ball disturbances

$$G_x x \leq g_x \quad \forall x \in \mathcal{X}_k \iff G_x z_k + \sum_{j=0}^{k-1} \left\| G_x \Phi_{k,j}^x E_j \right\|_{1,r} \leq g_x.$$

One-shot, not step-by-step

- compute the whole map $w_{0:k-1} \mapsto (x_k, u_k)$ at once
- no sequential one-step set propagation
- avoids repeated overapproximation and wrapping effects

LTV SLS: overall optimization

Assume polytopic constraints $\mathbb{X} = \{x : G_x x \leq g_x\}$, $\mathbb{U} = \{u : G_u u \leq g_u\}$, and ℓ_∞ -ball disturbances $\|w_k\|_\infty \leq 1$.

LTV SLS Robust Control

$$\begin{aligned}
 \min_{z, v, \Phi^x, \Phi^u} \quad & \sum_{k=0}^{N-1} \ell(z_k, v_k) + \ell_f(z_N) + \lambda J_{\text{tube}}(\Phi^x, \Phi^u) \\
 \text{s.t.} \quad & z_{k+1} = A_k z_k + B_k v_k, && \text{nominal dynamics} \\
 & \Phi_{j+1,j}^x = I, \quad \Phi_{k+1,j}^x = A_k \Phi_{k,j}^x + B_k \Phi_{k,j}^u, \quad j < k, && \text{SLS propagation constraints} \\
 & G_x z_k + \sum_{j < k} \|G_x \Phi_{k,j}^x E_j\|_{1,r} \leq g_x, && \text{robust stage constraints} \\
 & G_u v_k + \sum_{j < k} \|G_u \Phi_{k,j}^u E_j\|_{1,r} \leq g_u, && \text{robust stage constraints} \\
 & z_N \in \mathbb{X}_f \ominus \mathcal{R}_N. && \text{robust terminal constraints}
 \end{aligned}$$

Nonlinear Systems: SLS and *Linearization Error*

True dynamics and nominal trajectory

$$x_{k+1} = f(x_k, u_k) + E_k w_k, \quad z_{k+1} = f(z_k, v_k).$$

First-order model around (z_k, v_k)

$$x_{k+1} = f(z_k, v_k) + A_k(x_k - z_k) + B_k(u_k - v_k) + E_k w_k + r_k,$$
$$r_k = \underbrace{f(x_k, u_k) - f(z_k, v_k) - A_k(x_k - z_k) - B_k(u_k - v_k)}_{\text{Taylor remainder}}.$$

Bound Taylor remainder $\implies$ inflates E_k , propagate as LTV system

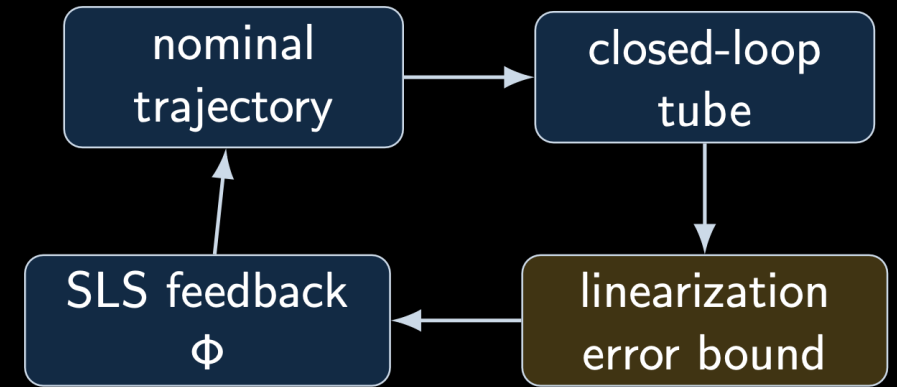
Nonlinear SLS: Linearization Error Tubes

Bound the residual on the current tube

$$r_k(x, u) \in \bar{R}_k \mathbb{W}, \quad (x, u) \in \mathcal{X}_k \times \mathcal{U}_k.$$

Augment the LTV disturbance

$$\begin{aligned} \bar{E}_k &= \begin{bmatrix} E_k & \bar{R}_k \end{bmatrix}, \\ \tilde{w}_k &\in \mathbb{W}^{2n_x}, \quad \tilde{d}_k = \bar{E}_k \tilde{w}_k. \end{aligned}$$



- Tight residual bounds shrink tubes.
- The tube determines where the residual must be certified.
- The optimizer can trade nominal performance and robustness.

Nonlinear SLS: **Computing** Linearization Bounds

Classical Hessian bound

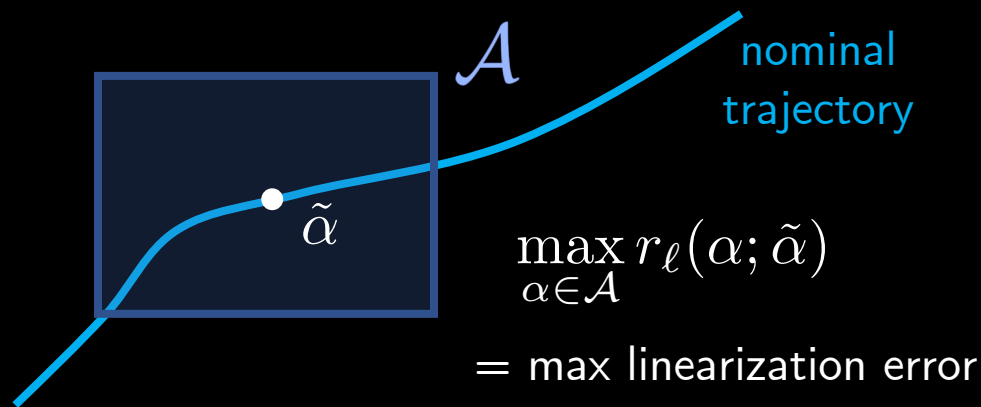
For $p(\alpha) = f(x, u)$, $\alpha = (x, u)$, and local set $\mathcal{A}$ around a nominal $\tilde{\alpha}$,

$$r_\ell(\alpha; \tilde{\alpha}) = \frac{1}{2}(\alpha - \tilde{\alpha})^\top H_\ell(\xi)(\alpha - \tilde{\alpha}), \quad \forall \ell \in [n_x].$$

- Interval Hessian bounds are sound.
- Conservativeness grows with tube size, dimension.

Recent improvements

- **Dynamic over-bounds:** optimize linearization-error bounds jointly with nominal path and feedback [9].
- **Differentiable bounds:** use gradients of the bound to move the nominal trajectory to low-error regions.



Reference [13].

Safety depends on sound bounds;
performance depends on tight bounds.

Nonlinear SLS: Optimizing Error Bounds

Robust nonlinear SLS optimization

$$\begin{aligned} \min_{z, v, \Phi} \quad & J(z, v) + \lambda \underbrace{J_{\text{tube}}(\Phi, \bar{E})}_{\text{tube size}} \\ \text{s.t.} \quad & z_{k+1} = f(z_k, v_k), \quad \Phi \text{ satisfies SLS constraints,} \\ & g_k(z_k, v_k) + h_k(\Phi, \bar{E}) \leq 0, \\ & \bar{R}_k \mathbb{W} \text{ bounds linearization error over the tube.} \end{aligned}$$

What is optimized?

- nominal trajectory (z, v)
- feedback response Φ
- tube size
- (potentially) the residual bound itself

What is guaranteed?

If the residual bound is sound and the tightened constraints are feasible, then the true nonlinear closed-loop trajectory remains inside the computed tube.

Nonlinear SLS: overall guarantee

Residual bound + feasible robust SLS $\Rightarrow$ robust nonlinear constraint safety

If for each time k ,

$$r_k(x, u) \in \bar{R}_k \mathbb{W} \quad \forall (x, u) \in \bar{\mathcal{X}}_k \times \bar{\mathcal{U}}_k,$$

then the augmented disturbance model produces tubes

$$\bar{\mathcal{X}}_k = z_k \oplus \bigoplus_{j < k} \Phi_{k,j}^x \bar{E}_j \mathbb{W}, \quad \bar{\mathcal{U}}_k = v_k \oplus \bigoplus_{j < k} \Phi_{k,j}^u \bar{E}_j \mathbb{W},$$

that overapproximate the true nonlinear closed-loop reachable set.

Interpretation

SLS enables exact propagation for the *surrogate* LTV system, and linearization error bounds make the surrogate contain the *nonlinear* dynamics at each step.

SLS: computational challenges

Main computations

- 1 nominal trajectory optimization
- 2 controller/tube update via SLS
- 3 residual-error bound evaluation
- 4 constraint tightening and dual updates

Algorithmic choices

- **Set representation:** boxes are cheap; zonotopes reduce conservativeness.
- **SLS solve:** exploit problem structure instead of generic conic/QP solvers.
- **Hardware:** CPU or GPU.

$$\begin{aligned} \min_{z, v, \Phi^x, \Phi^u} \quad & \sum_{k=0}^{N-1} \ell(z_k, v_k) + \ell_f(z_N) + \lambda J_{\text{tube}}(\Phi^x, \Phi^u) \\ \text{s.t.} \quad & z_{k+1} = A_k z_k + B_k v_k, \\ & \Phi_{j+1,j}^x = I, \quad \Phi_{k+1,j}^x = A_k \Phi_{k,j}^x + B_k \Phi_{k,j}^u, \quad j < k, \\ & G_x z_k + \sum_{j < k} \|G_x \Phi_{k,j}^x E_j\|_{1,r} \leq g_x, \\ & G_u v_k + \sum_{j < k} \|G_u \Phi_{k,j}^u E_j\|_{1,r} \leq g_u, \\ & z_N \in \mathbb{X}_f \ominus \mathcal{R}_N. \end{aligned}$$

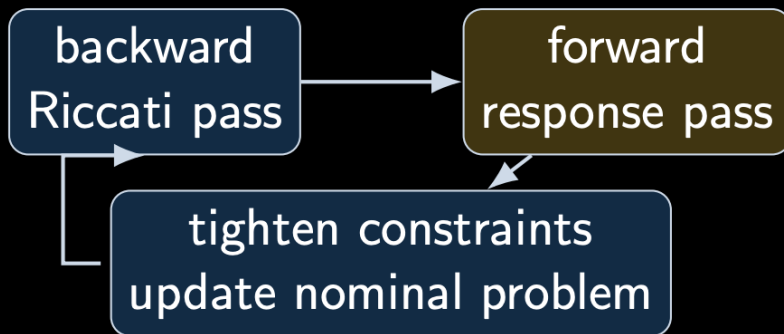
Convex, but can still
be slow $\Rightarrow$ massive
number of decision
variables: $\mathcal{O}(N^2(n_x^2 + n_u^2))$

Fast SLS via Riccati recursions

Controller optimization has dynamic-programming structure

Fast SLS uses Riccati recursions to solve the LTV disturbance-feedback optimization efficiently, rather than passing the full response problem to a generic solver [11].

$$\begin{aligned} z_{k+1} &= A_k z_k + B_k v_k, \\ \Phi_{j+1,j}^x &= I, \\ \Phi_{k+1,j}^x &= A_k \Phi_{k,j}^x + B_k \Phi_{k,j}^u. \end{aligned}$$



FastSLS loop

Scaling

- original complexity: $\mathcal{O}(N^4(n_x^3 + n_u^3)n_x^3)$
- new per-iterate complexity: $\mathcal{O}(N(n_x^3 + n_u^3))$
- up to $10^3 \times$ speedup over general-purpose commercial solvers

- Exploit sparse temporal structure.
- Avoid forming huge dense optimization problems.

GPU-SLS: scaling robust MPC to robotics

Core idea

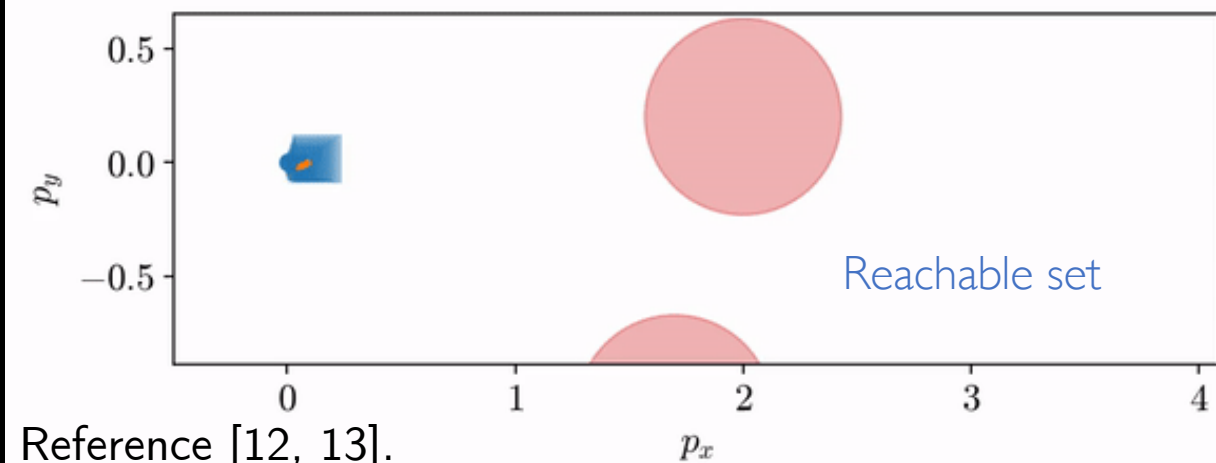
GPU-SLS parallelizes both constrained nominal trajectory optimization and SLS-based reachability/control updates on the GPU [12].

Computational ingredients

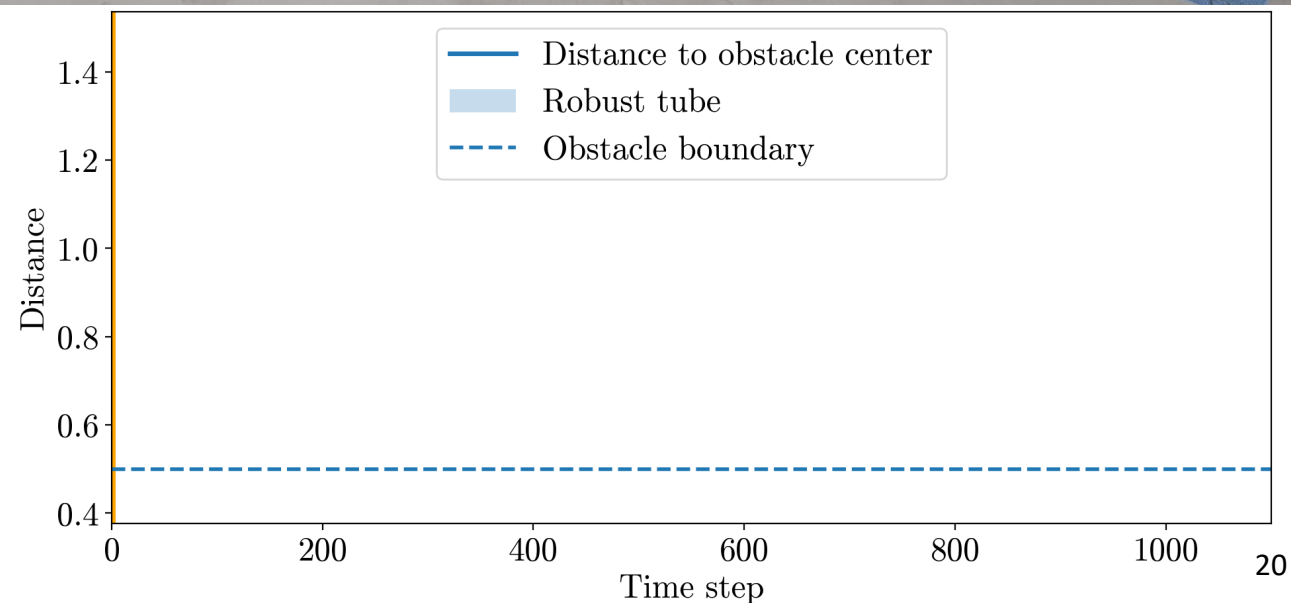
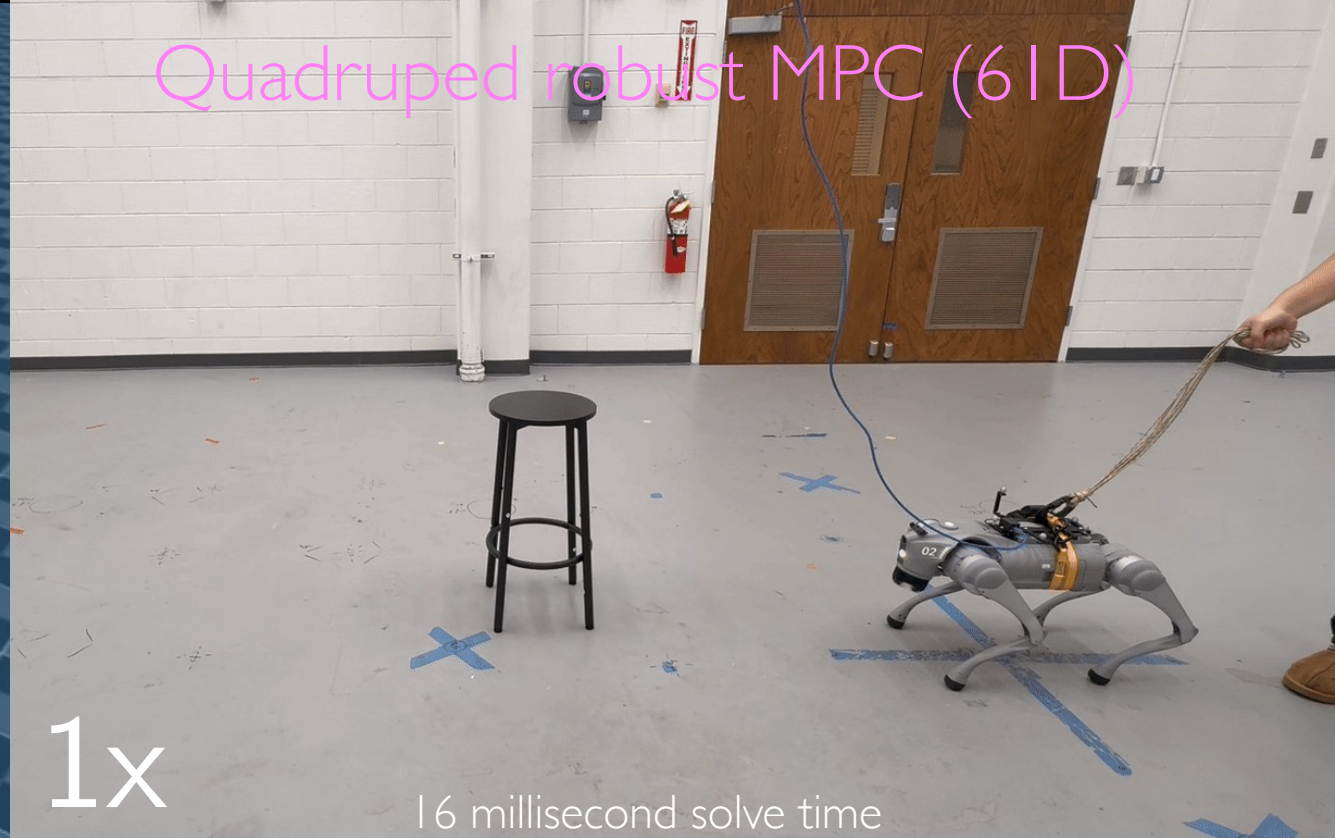
- SQP outer loop for nonlinear dynamics and constraints
- ADMM QP solver with parallel associative scans
- shared GPU backend for nominal trajectory and SLS updates
- differentiable linearization error bounds that can be optimized to reduce conservativeness
- Fast-SLS $\mathcal{O}(N(n_x^3 + n_u^3)) \rightarrow$ GPU-SLS $\mathcal{O}(\log N \log^2 n_x + \log^2 n_u)$

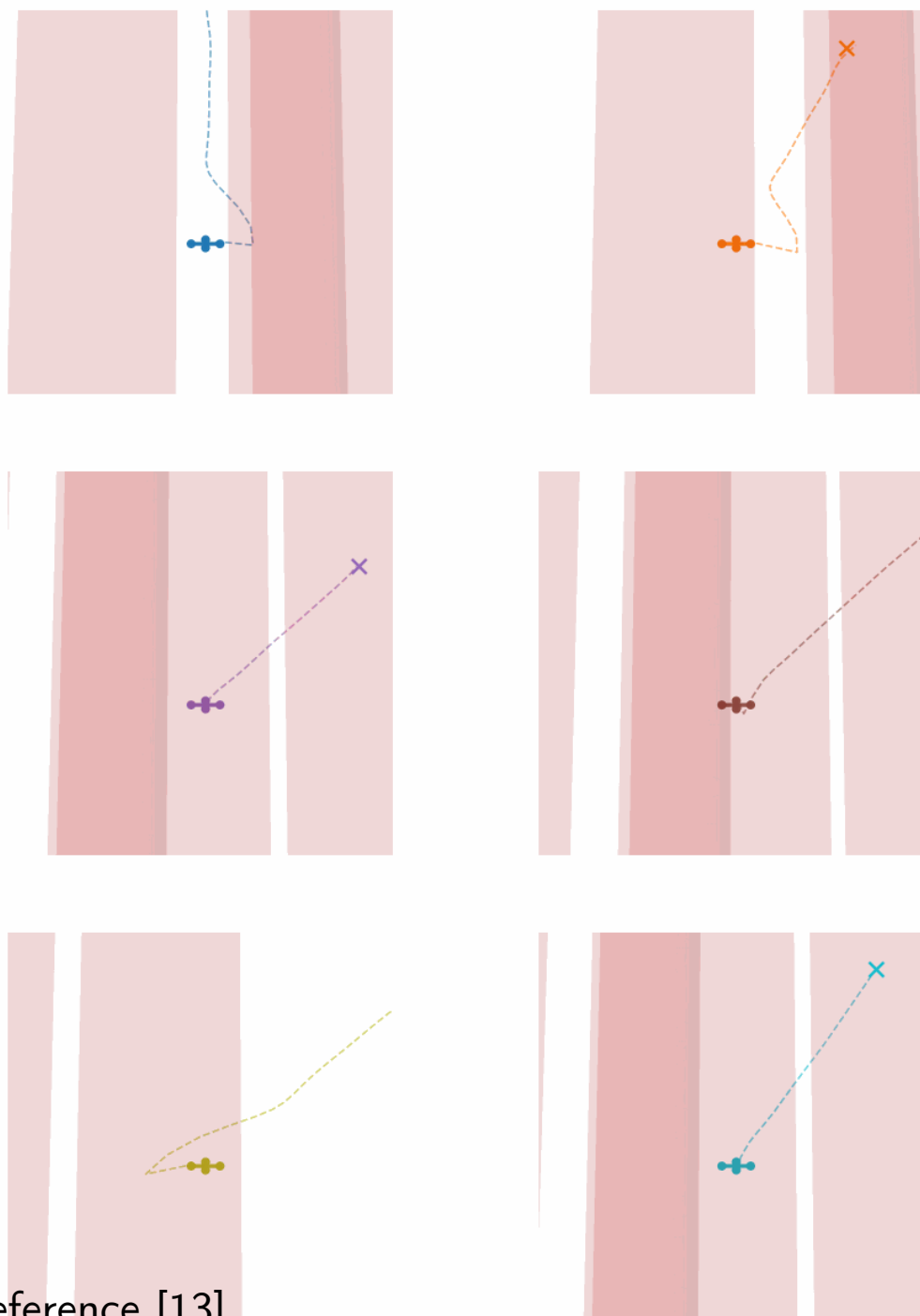
Horizon N	10	25	50	100	200	500	1000
FastSLS (ms)	10	65	180	630	2,538	35,057	189,052
GPU-SLS (ms)	9	11	15	27	50	198	796
Speedup	1.11	5.91	12	23.3	50.8	193.5	237.5

Humanoid robust MPC (75D)

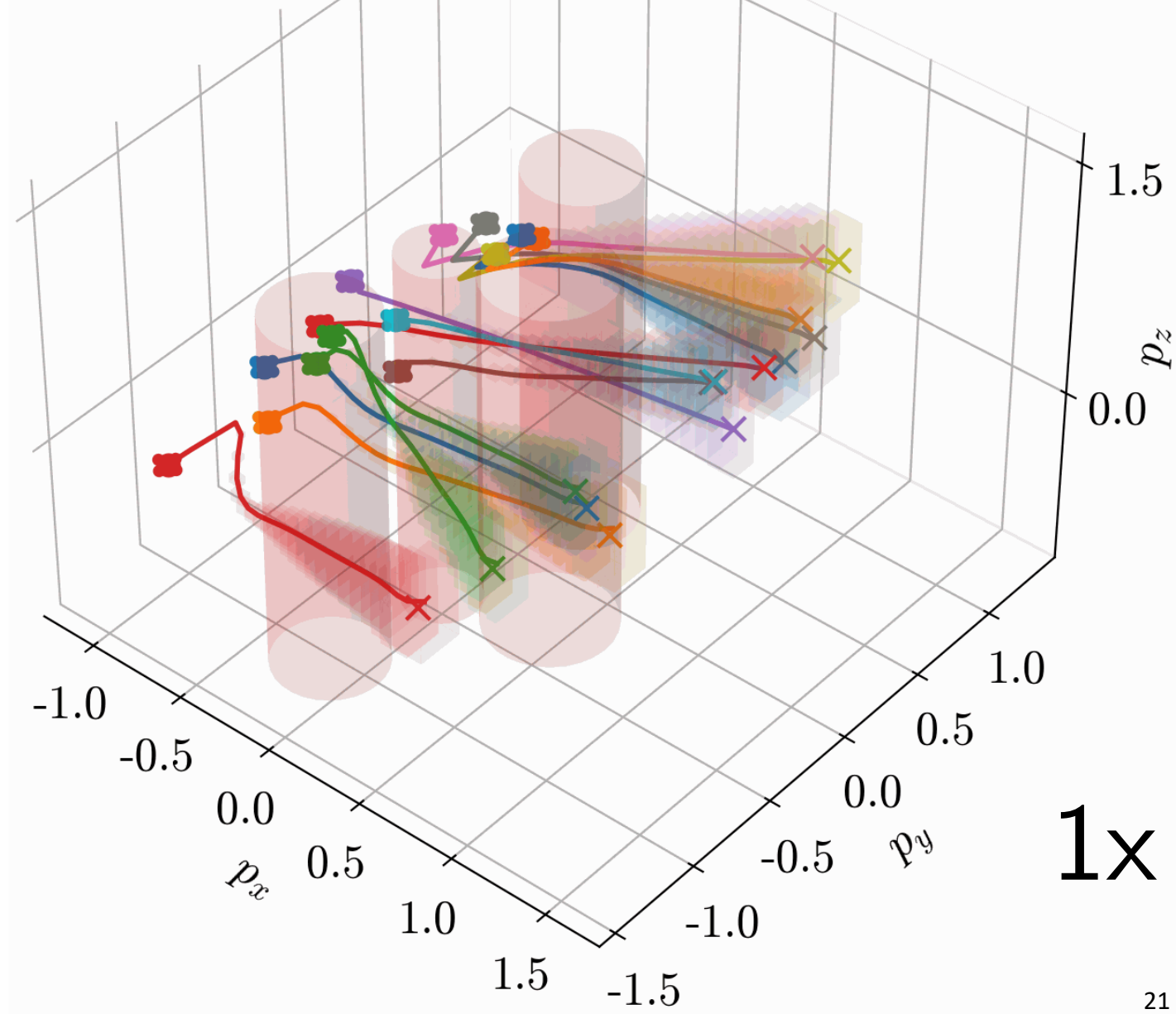


Quadruped robust MPC (61D)



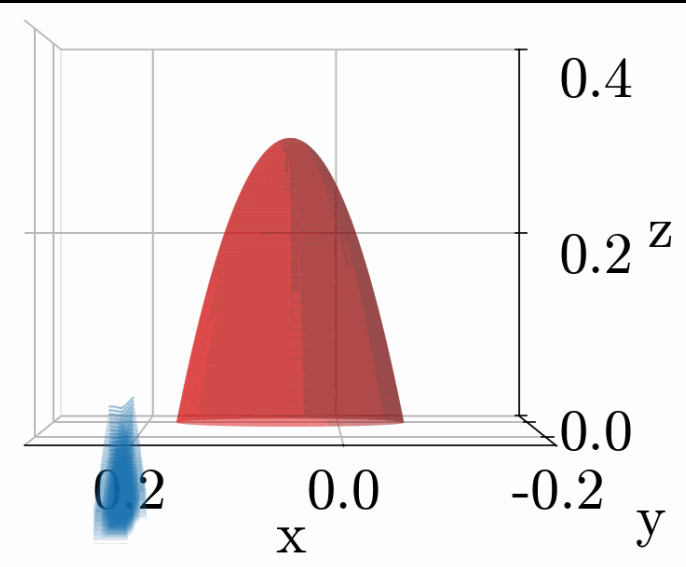


Tethered quadcopter robust MPC (I 68D)
88 ms solve time



Reference [13].

Rope manipulation robust MPC (30D) 70 ms solve time



Reachable tubes



Cloth manipulation robust MPC (300D)
760 ms solve time



2x
Reference [14].

Model class	Robust prediction method	Guarantee
LTI or LTV	SLS closed-loop responses	exact reachable tubes for the LTV model and chosen disturbance set
Nonlinear	LTV SLS + linearization-error bounds	true nonlinear trajectories are contained if residual bounds are sound

Advantages:

- LTV structure enables massive parallelization on the GPU $\Rightarrow$ scales to huge problems (2×10^5 variables)
- Real-time performance
- Sound robust constraint satisfaction guarantees

Limitations:

- Requires controller to be re-designed for each nominal trajectory planned
- Can be conservative for nonlinear systems (tradeoff for being fast w/ linearized propagation)

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