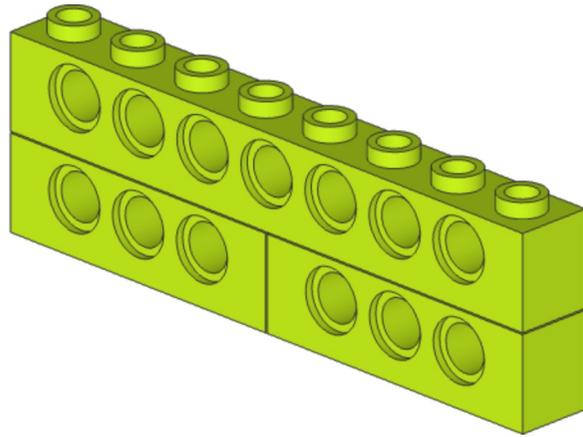
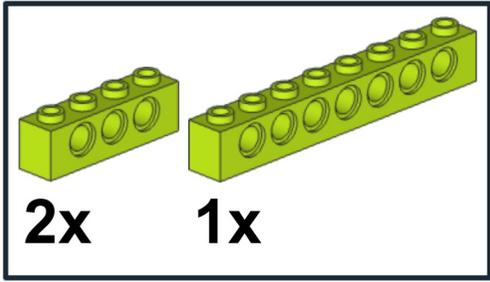


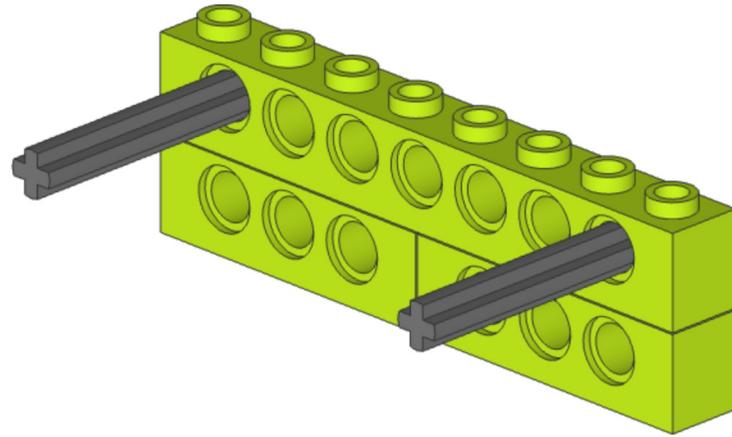
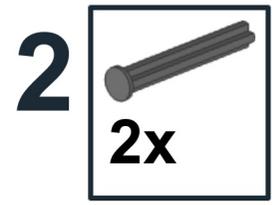


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1

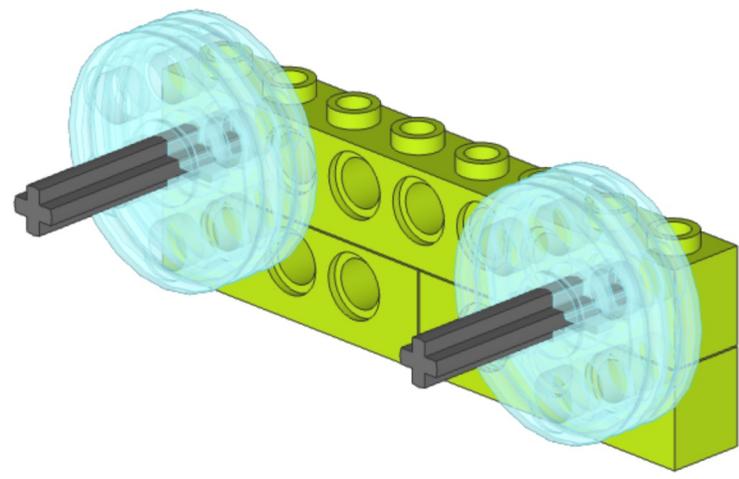


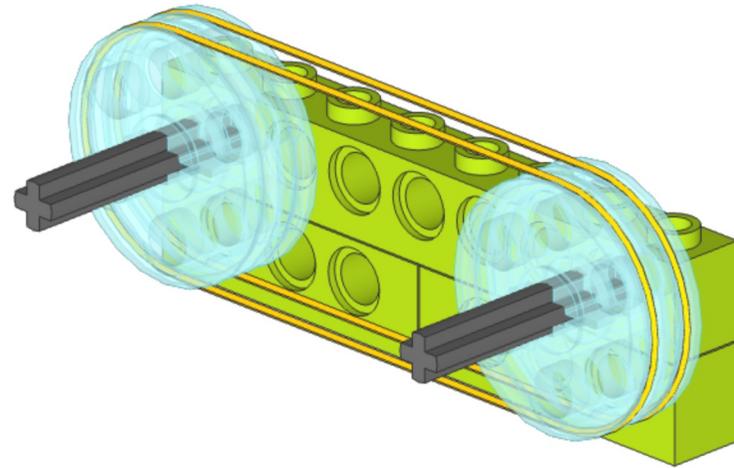


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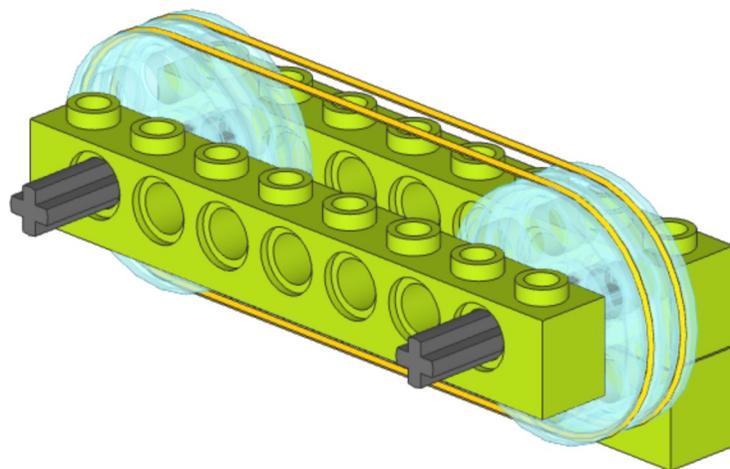
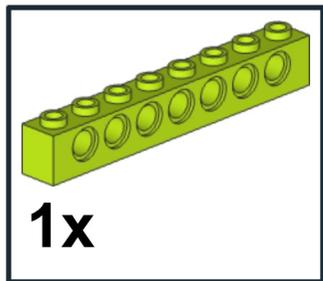


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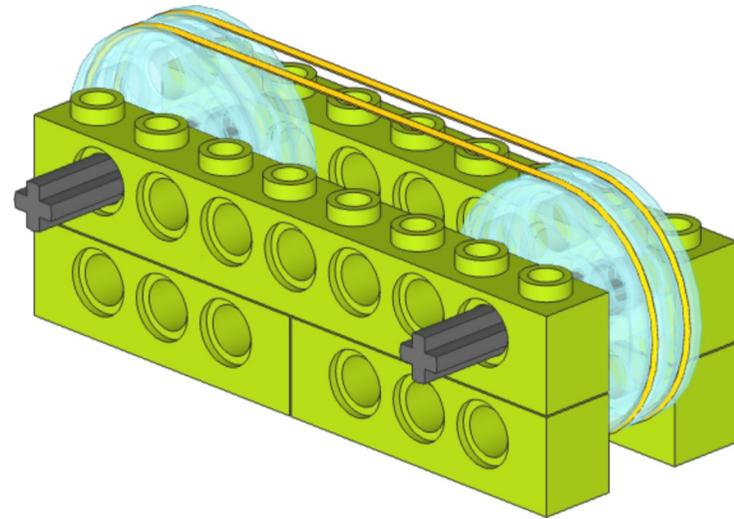
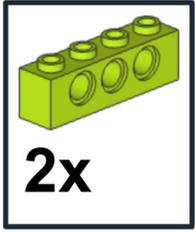




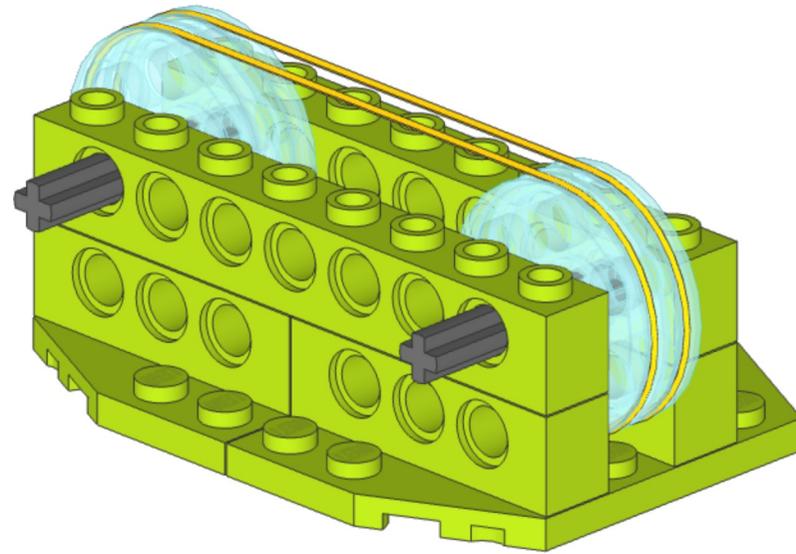
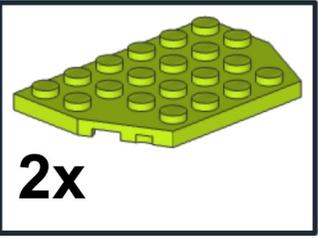
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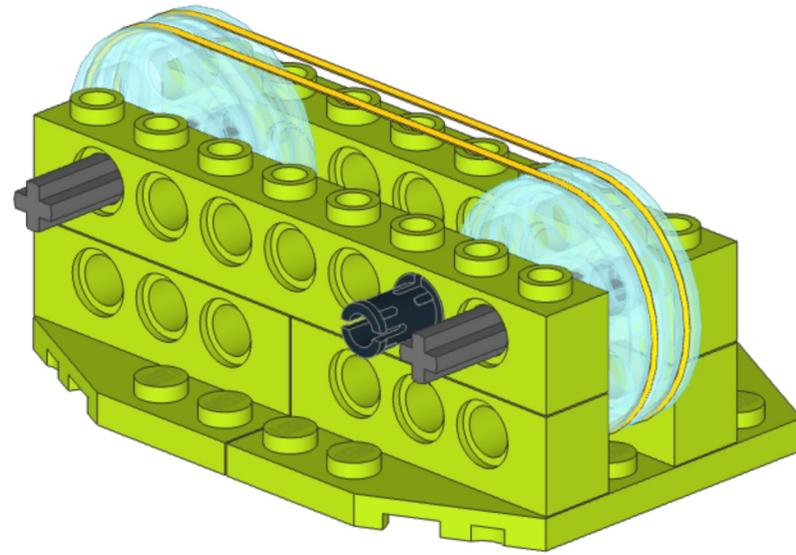
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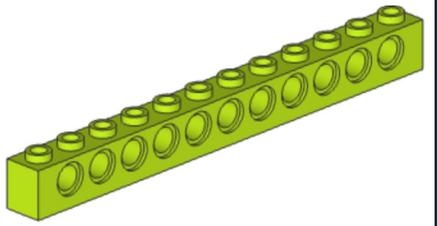
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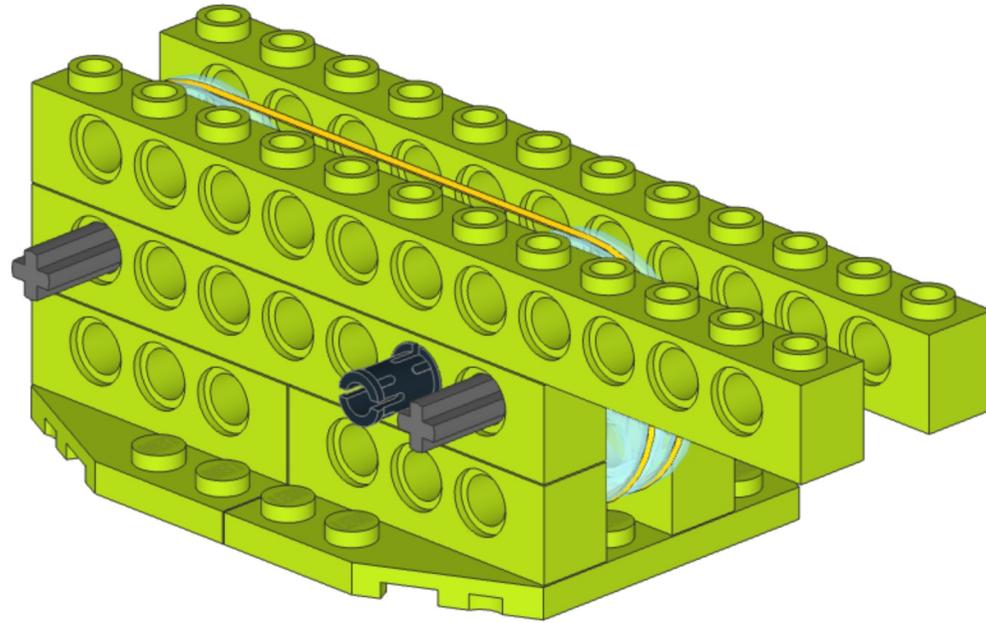
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1x



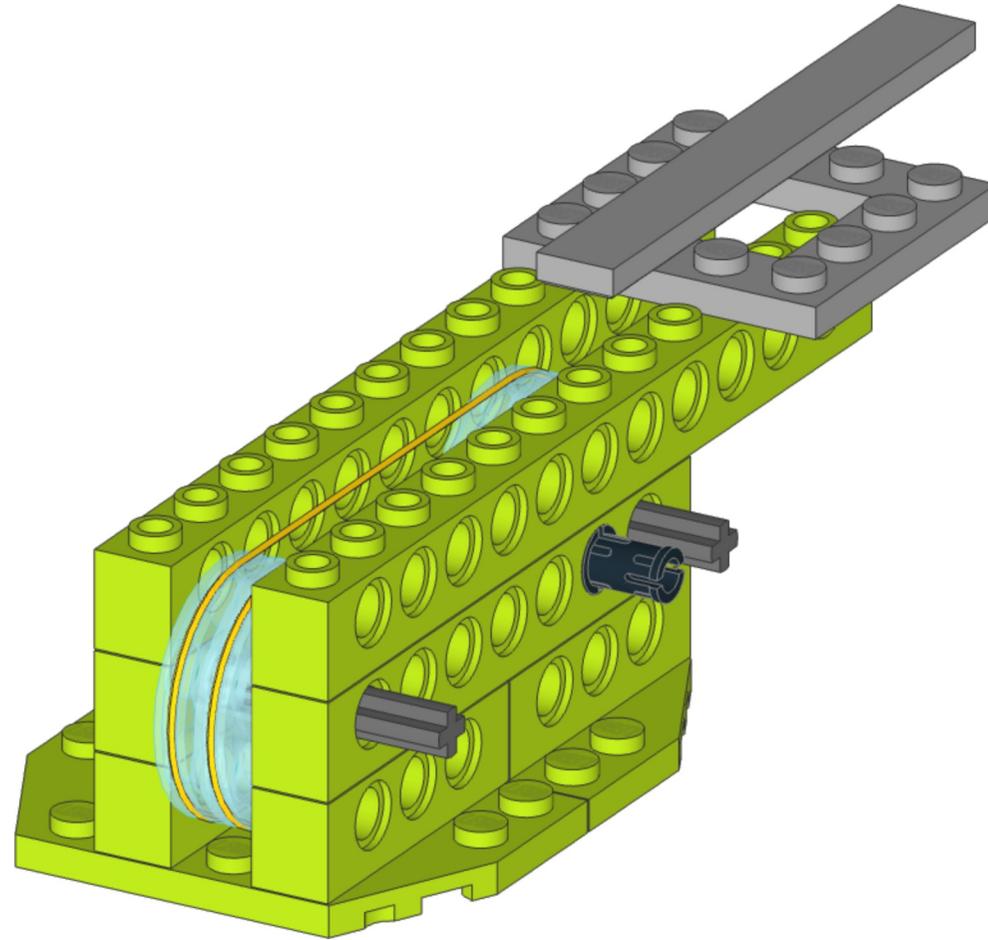
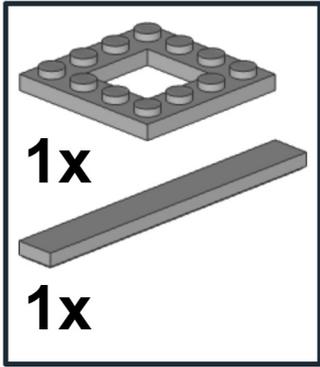
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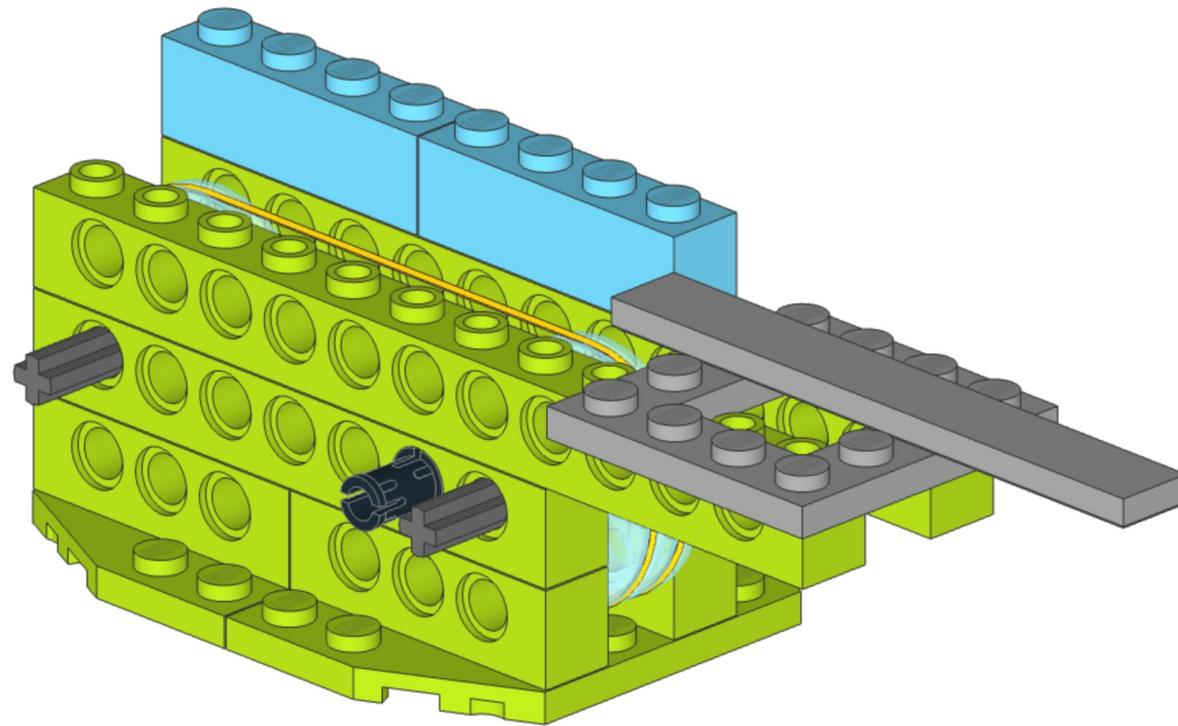
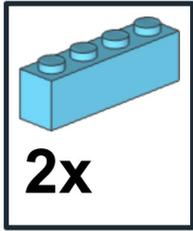
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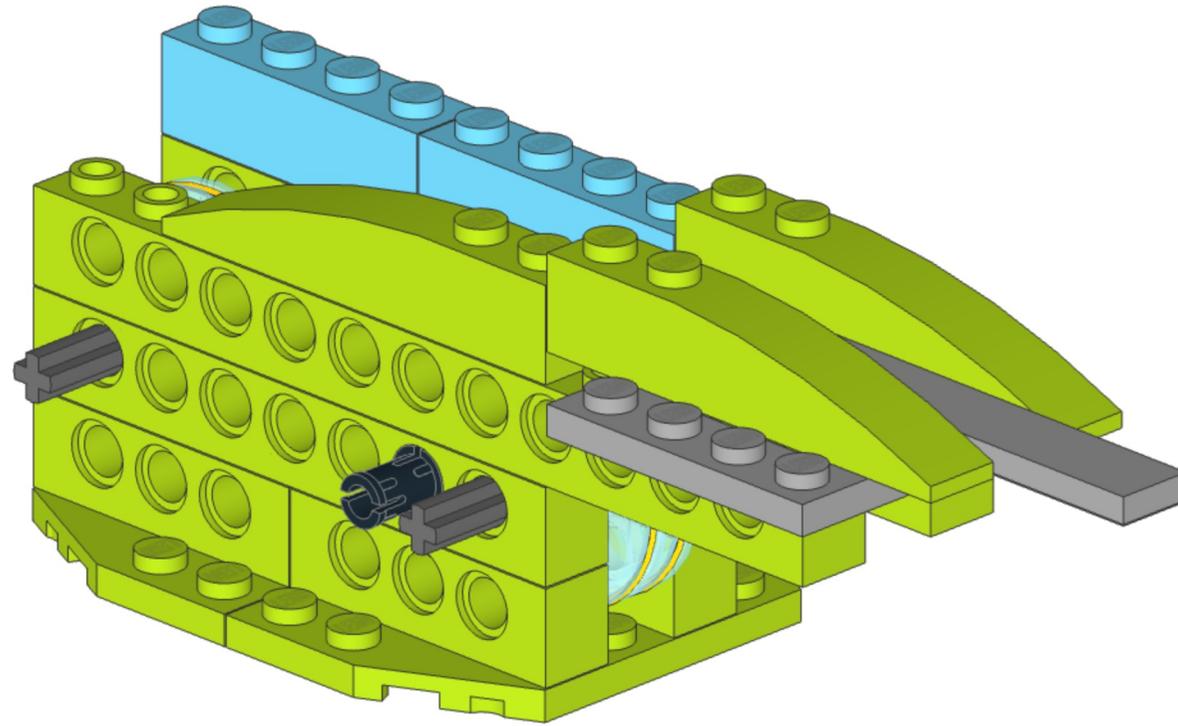
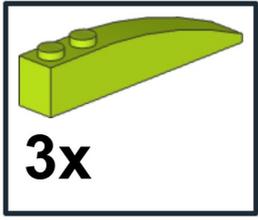
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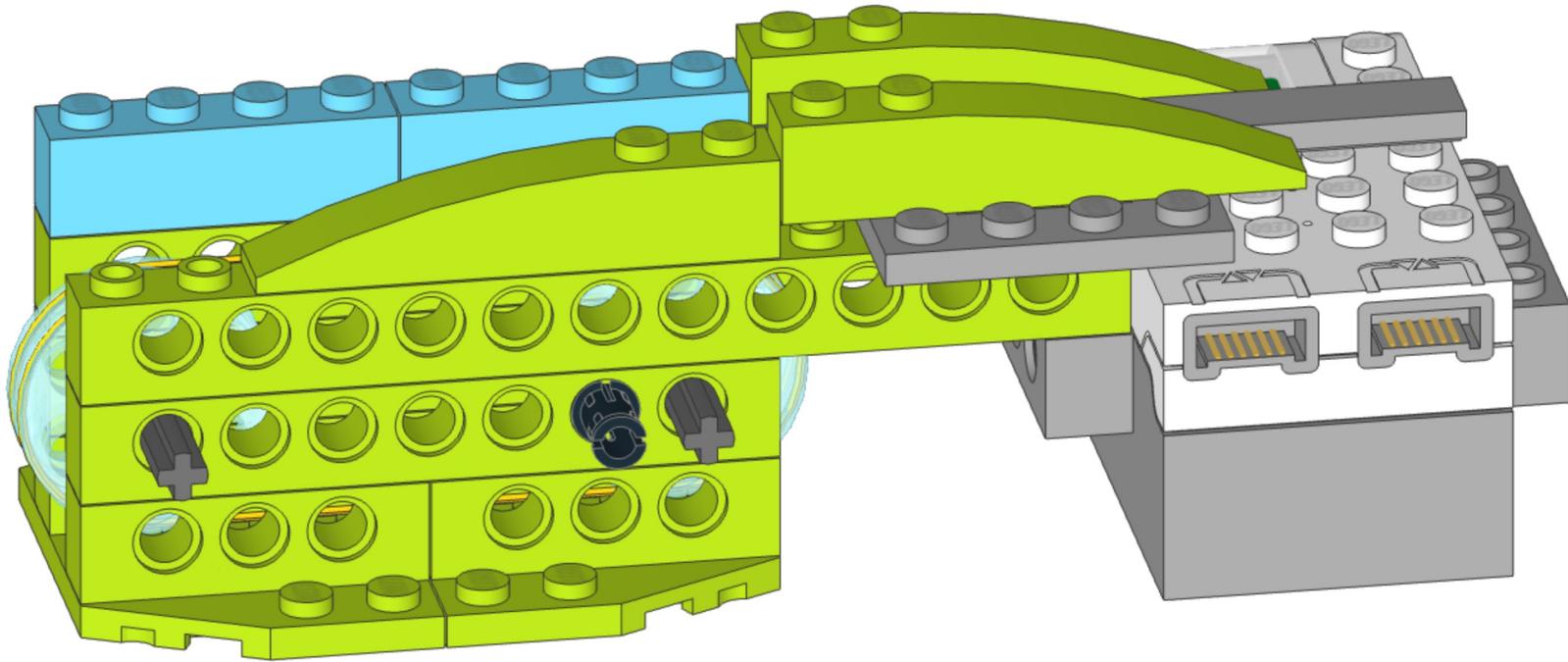
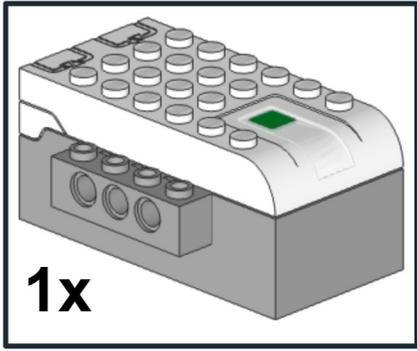
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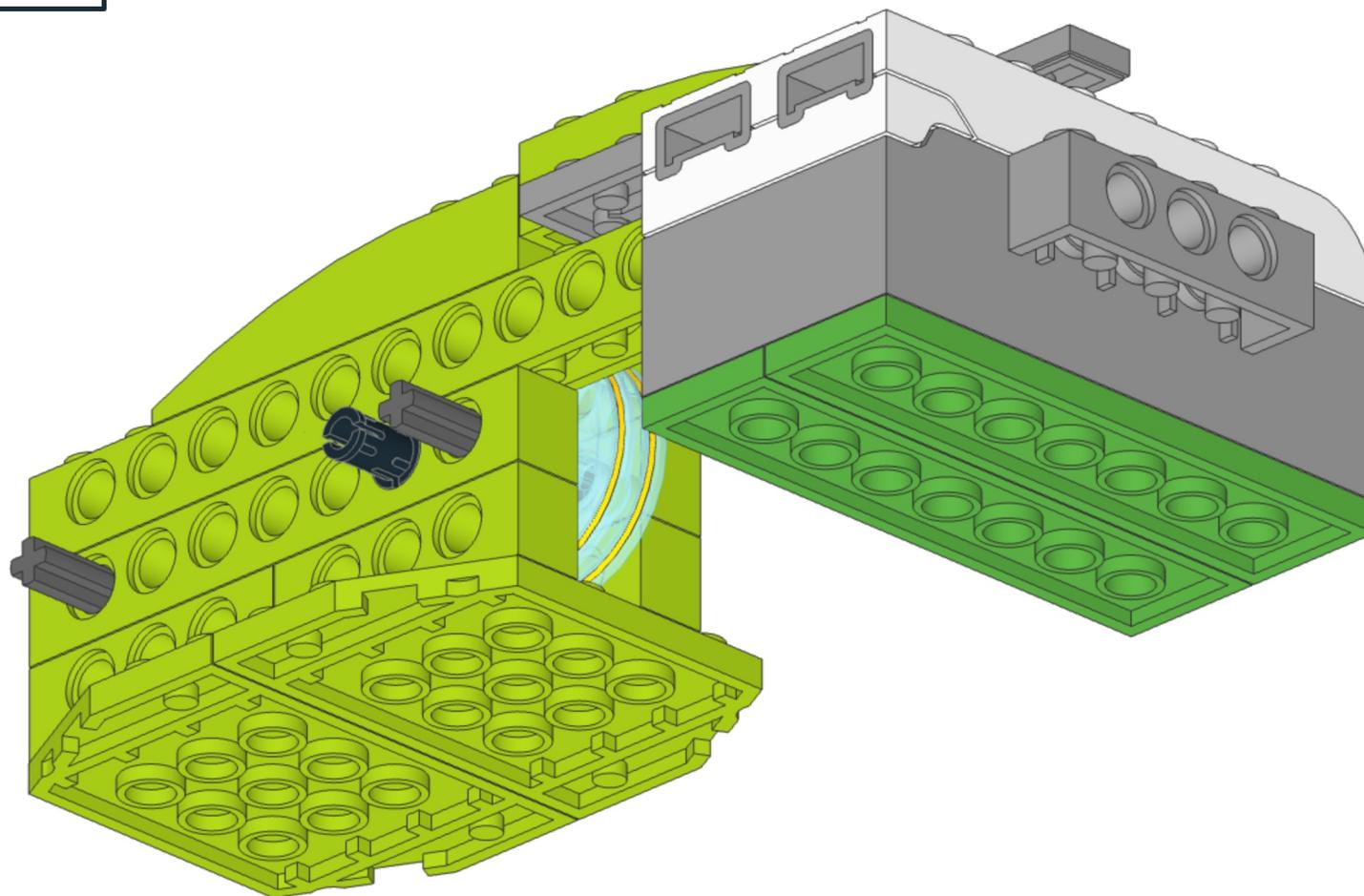
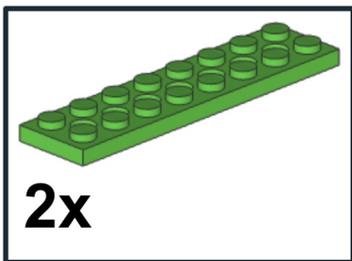
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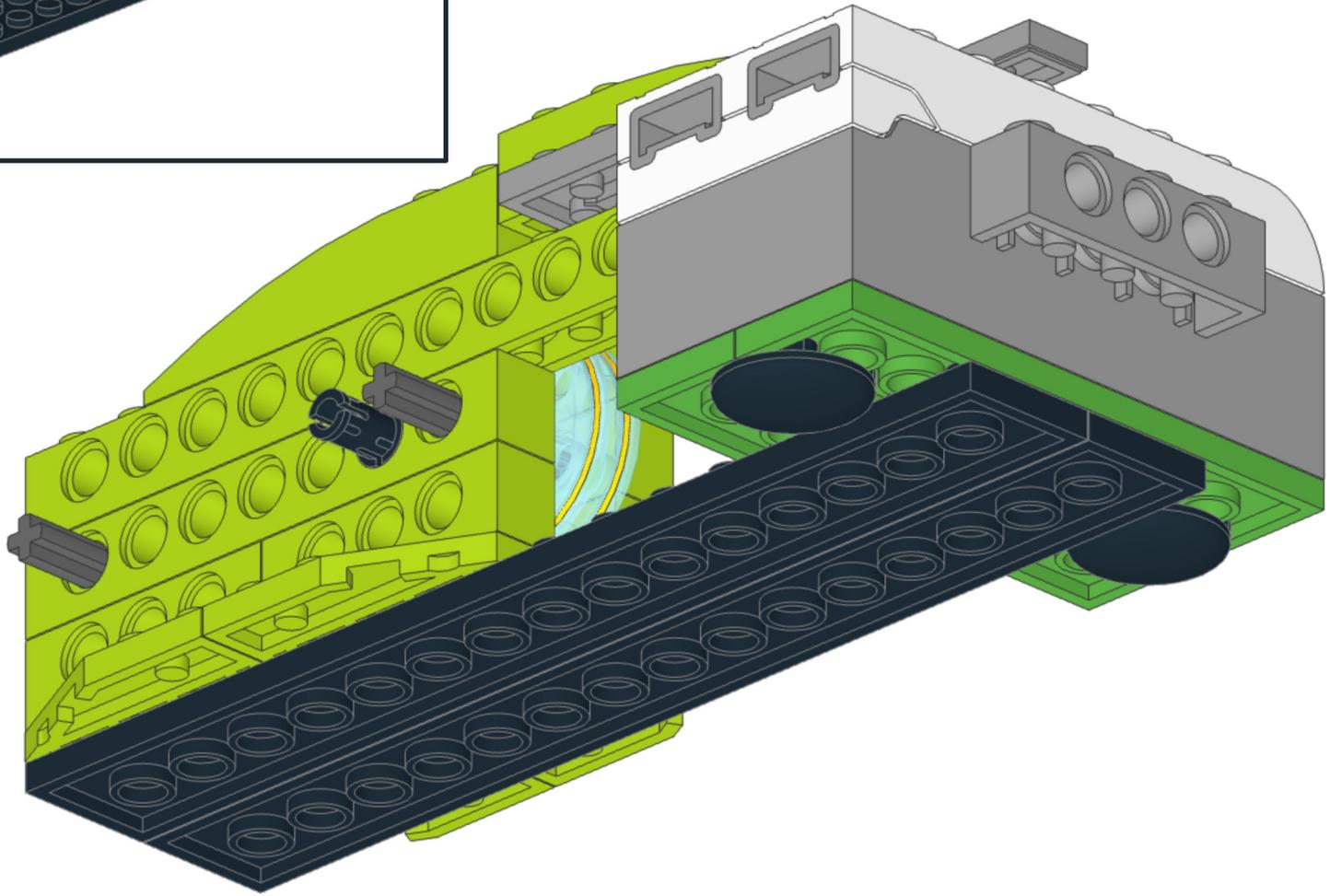
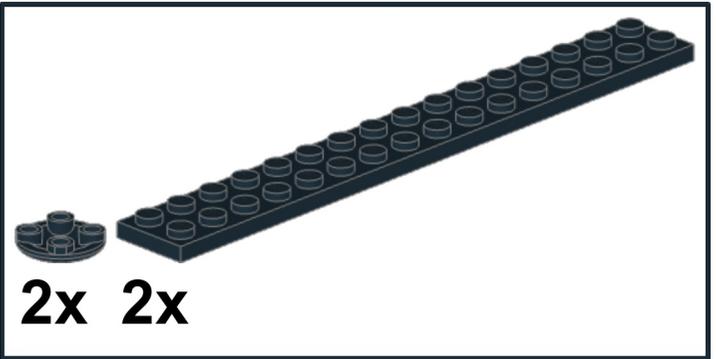
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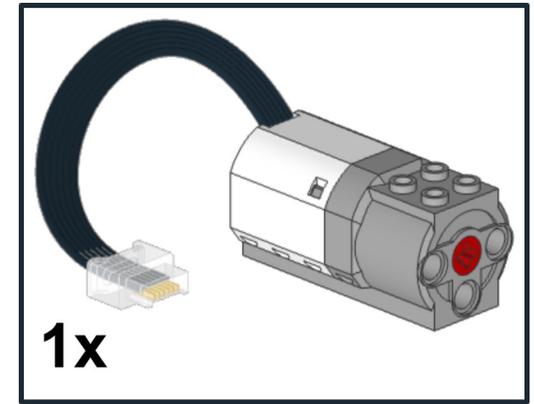
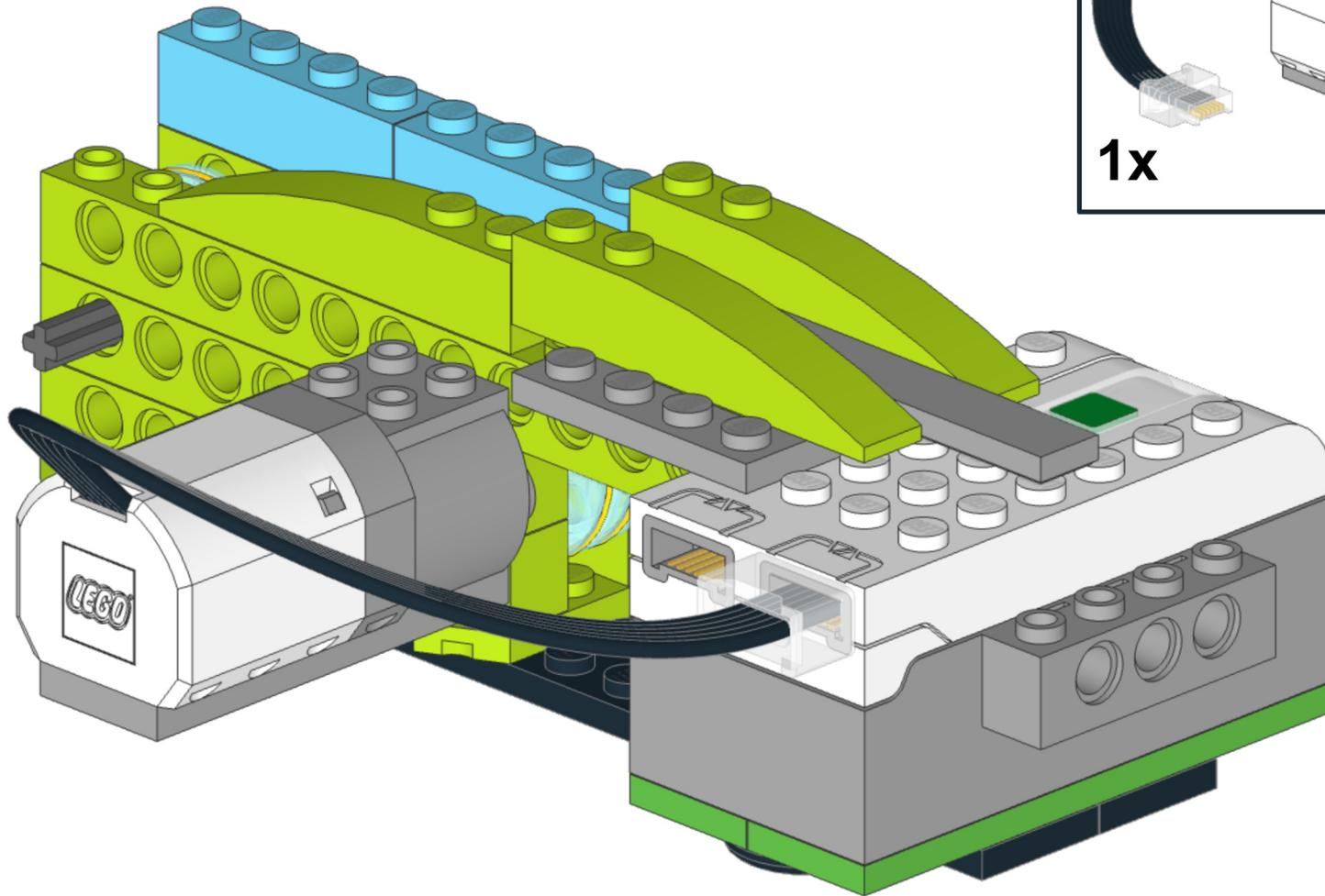


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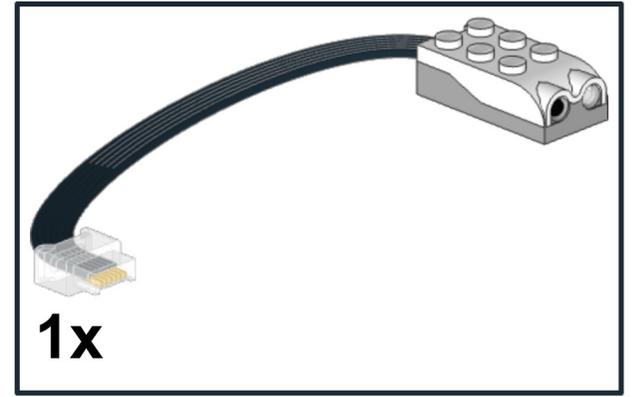
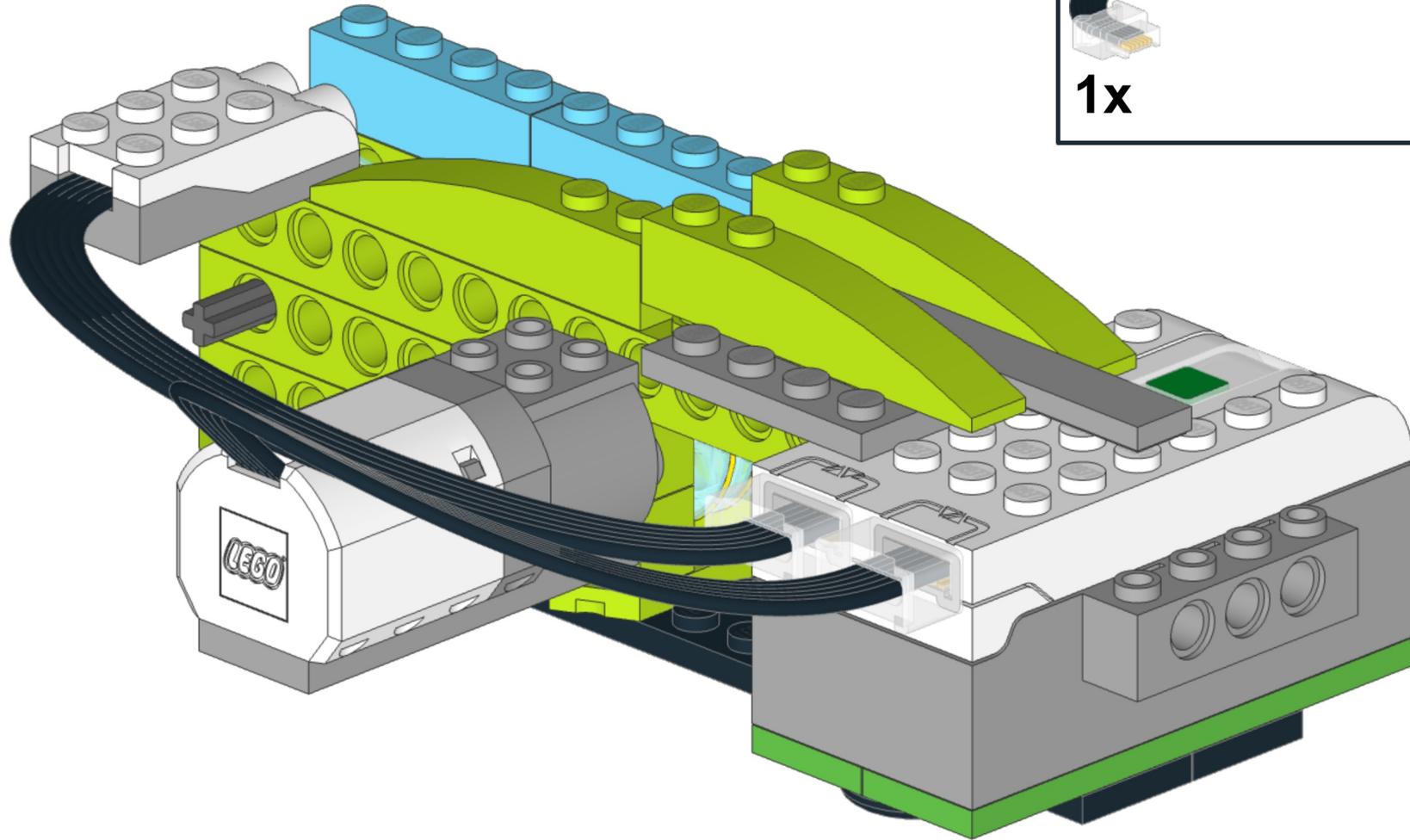


15





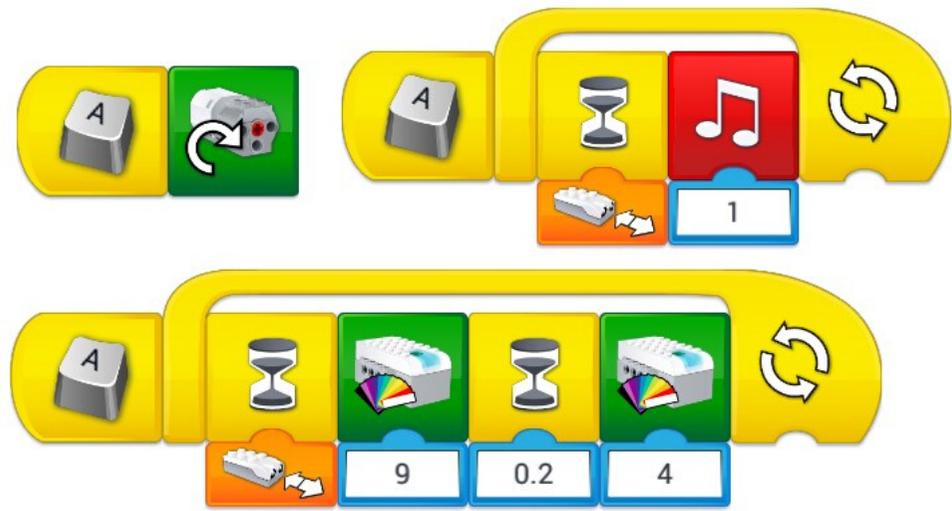
17





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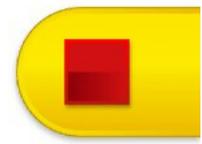
Test program
Sound plus a change of light color

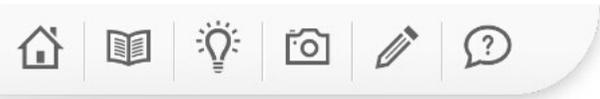


The program counts products (bricks)
When stopped, resets the counter



The program counts product pairs
When stopped, resets the counter





The program adds a random number
When stopped, resets the counter

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0
1
2
3
4
5
6
7
8
9
10

water
bread
butte..
milk
ham
chees..
ice c..
tomat..
cucum..
honey



0
0

The program displays a random product name