

MONKEMOUNTAINSTUDIOS PRESENTS

AssTap-8 //

Asynchronous Tape Machine

Eight independent Tapes. One evolving environment.

USER MANUAL / VERSION 1.0.1

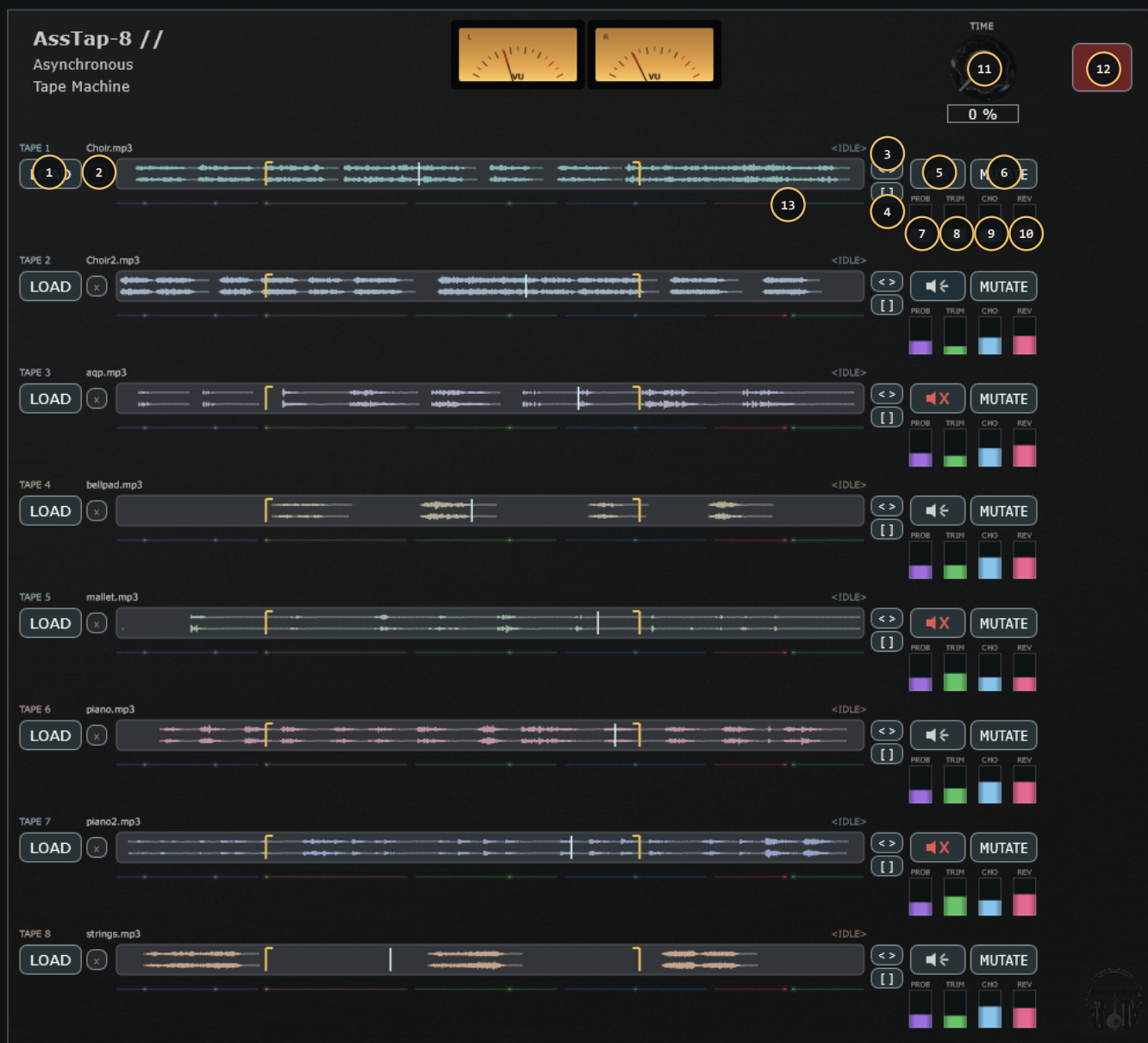
Load material. Set the conditions. Let the machine decide where to go.

WINDOWS / macOS



THE MACHINE //

Every Tape is independent. The first row is marked below; the same controls repeat across all eight.



CONTROLS

MANUAL NUDGES: 03 / 04

- LOAD**
Load WAV, AIFF/AIF, FLAC or MP3. Source: 200 ms to 10 minutes.
- EJECT**
Remove the current source after a quick fade-out.
- < > DIRECTION**
Reverse playback now. AssTap also does this autonomously.
- [] LOOP**
Move the loop now. Given time, AssTap will do this itself.
- MUTE / UNMUTE**
The speaker icon slowly fades a Tape out or in. A red crossed speaker indicates mute. Empty Tapes mute immediately.
- MUTATE**
Enable autonomous mutation for this Tape.
- PROB**
Set the probability of mutation events.
- TRIM**
Set the Tape output level.
- CHO**
Send level to the shared chorus.
- REV**
Send level to the shared reverb.
- TIME**
Set the broad timescale of change. It suggests; it does not command.
- REC**
Record the complete output as a 24-bit WAV file.
- ACTIVITY STRIPS**
The strips beneath each Tape show LOOP / FILTER / VOL / PAN / DIR / OCT. The far-right key is their map legend.

03 and 04 exist mainly for the patience-challenged.

Don't just choose what AssTap will play. Choose the probability landscape it will explore.

Source length, silence, repetition, density and duplication are controls - even though none appear on the front panel.

SILENCE IS MATERIAL

Space determines when something does not happen. Sparse recordings breathe; dense recordings persist.

LENGTH CHANGES CHARACTER

Short sources become textures. Medium sources preserve phrases. Long sources become landscapes.

DUPLICATION CREATES PERFORMERS

Independent Tapes turn identical recordings into phasing, echoes, counterpoint and divergence.

EIGHT IS CAPACITY, NOT AN INSTRUCTION

An empty Tape is valid. Restraint leaves room for the existing material to evolve.

THINK ECOSYSTEMS, NOT TRACKS

Choose what belongs in the environment, then listen to the relationships that emerge.

INTERVENE SPARINGLY

Set conditions, listen, make a small change, then listen again. Journeys take time.

INTRODUCE MATERIAL

MUTE > LOAD > PREPARE > UNMUTE

Leave it running. Go somewhere else.

When you return, the machine will have gone somewhere too.

NOTES & NOTICES //

AssTap-8 / Version 1.0.1

Asynchronous Tape Machine for Windows and macOS

RECORDINGS

REC writes the complete stereo output as a 24-bit WAV file. Files are saved to Documents/AssTap Recordings and named with the recording date and time.

SOURCE MATERIAL

You are responsible for having the rights or permission needed to use, record and distribute the audio material you load into AssTap-8.

LISTENING SAFETY

Autonomous processes can create unexpected changes in level and density. Begin at a moderate monitoring level and protect your hearing.

SOFTWARE NOTICE

The software and documentation are supplied without any guarantee that they will be suitable for a particular purpose. Keep copies of important source material and recordings.

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THE SHORT VERSION

Load things.

Set conditions.

Listen.

The rest is intentionally left to exploration.



MANUAL EDITION 1.0.1 / AUGUST 2026