

Intro to Git and GitHub

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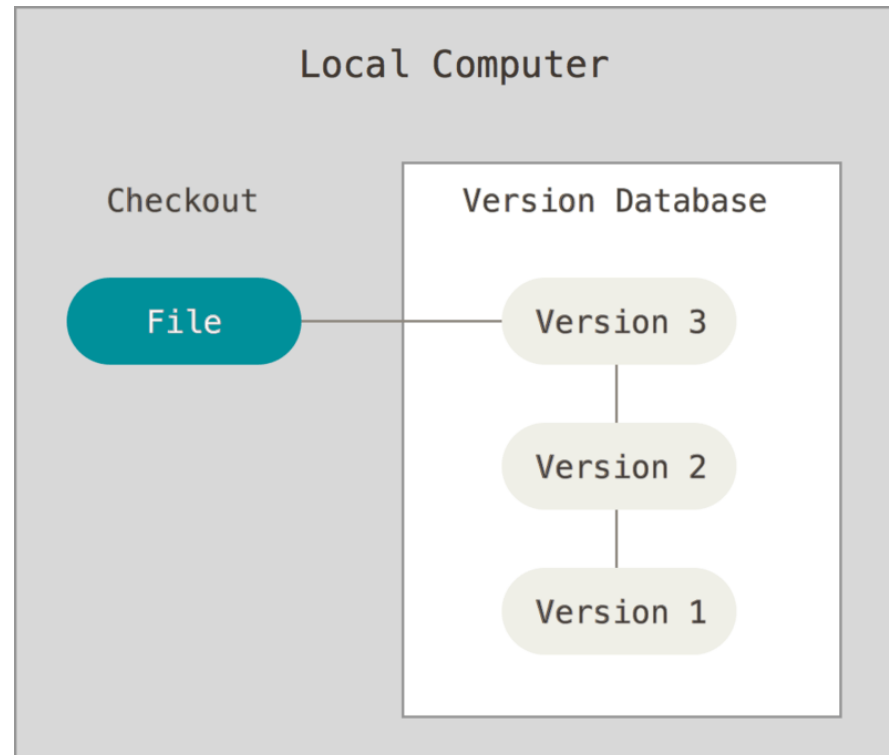
18th December 2023



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Part 1: Git

Git is a version control system used to track changes



Example local version control diagram,
Taken from: [Pro Git book](#)

Advantages over “manual” version control:

- More automated and easier to use.
- More space efficient.
- Much less likely for user error.
- No need to write files like:
"final_version3_draft_V3.py"

You start by defining a folder for Git to Monitor

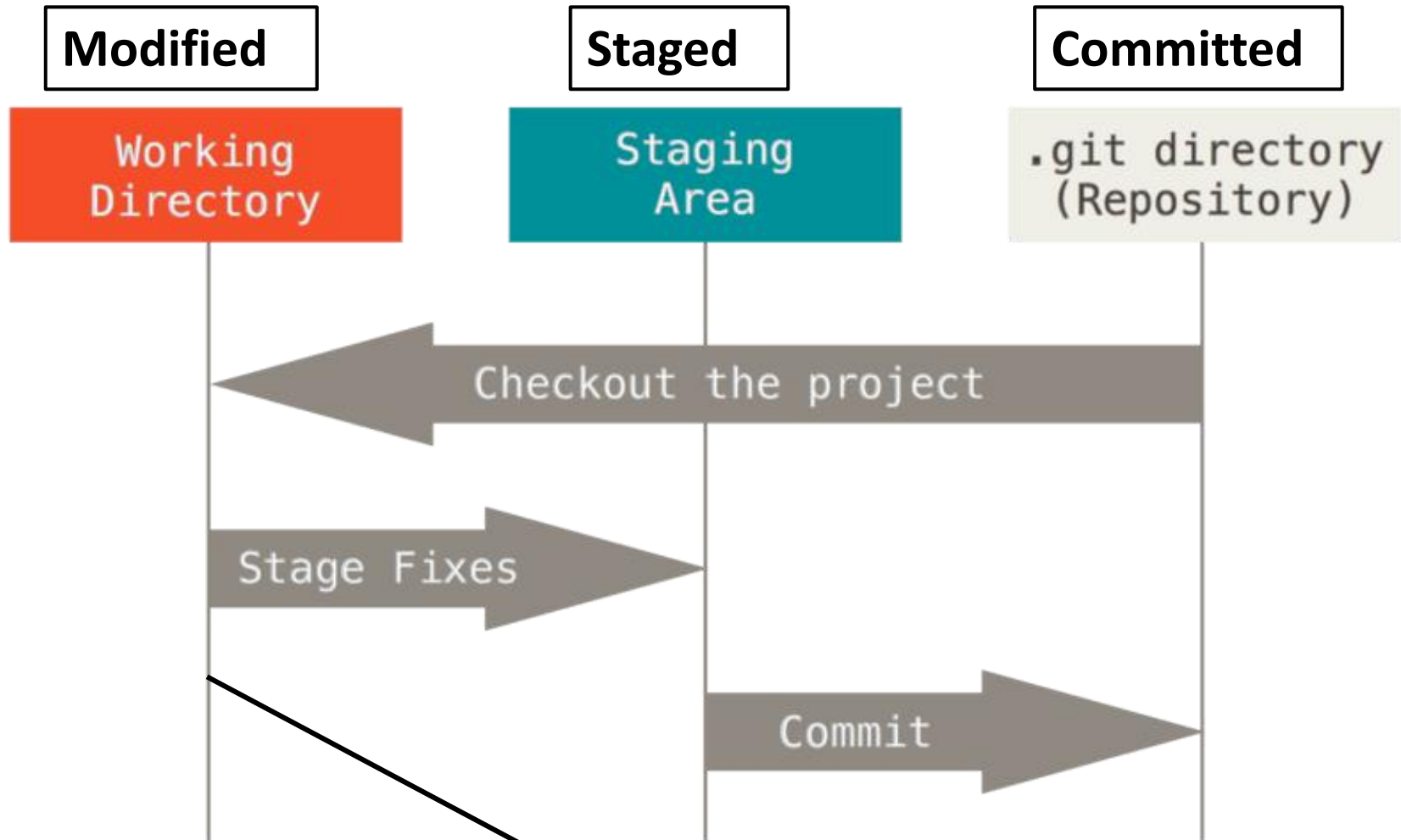
- New project, new folder.
- Store each project/folder in the same general place.
- Don't have spaces in the file path.
- If you use dropbox/onedrive, don't track this location.

My Setup

```
(base) roryc760@UUC-HLFRGY3:~/projects$ pwd
/home/roryc760/projects
(base) roryc760@UUC-HLFRGY3:~/projects$ ls
KIF                bmc-git-and-github-tutorial    protein-interaction-stats
arjan_codes_course event-driven-chess             stable-proteins
basel_workshop     kin-gui                        test-repo
bayesian_allostery practical-python-for-scientists tools-project
(base) roryc760@UUC-HLFRGY3:~/projects$
```

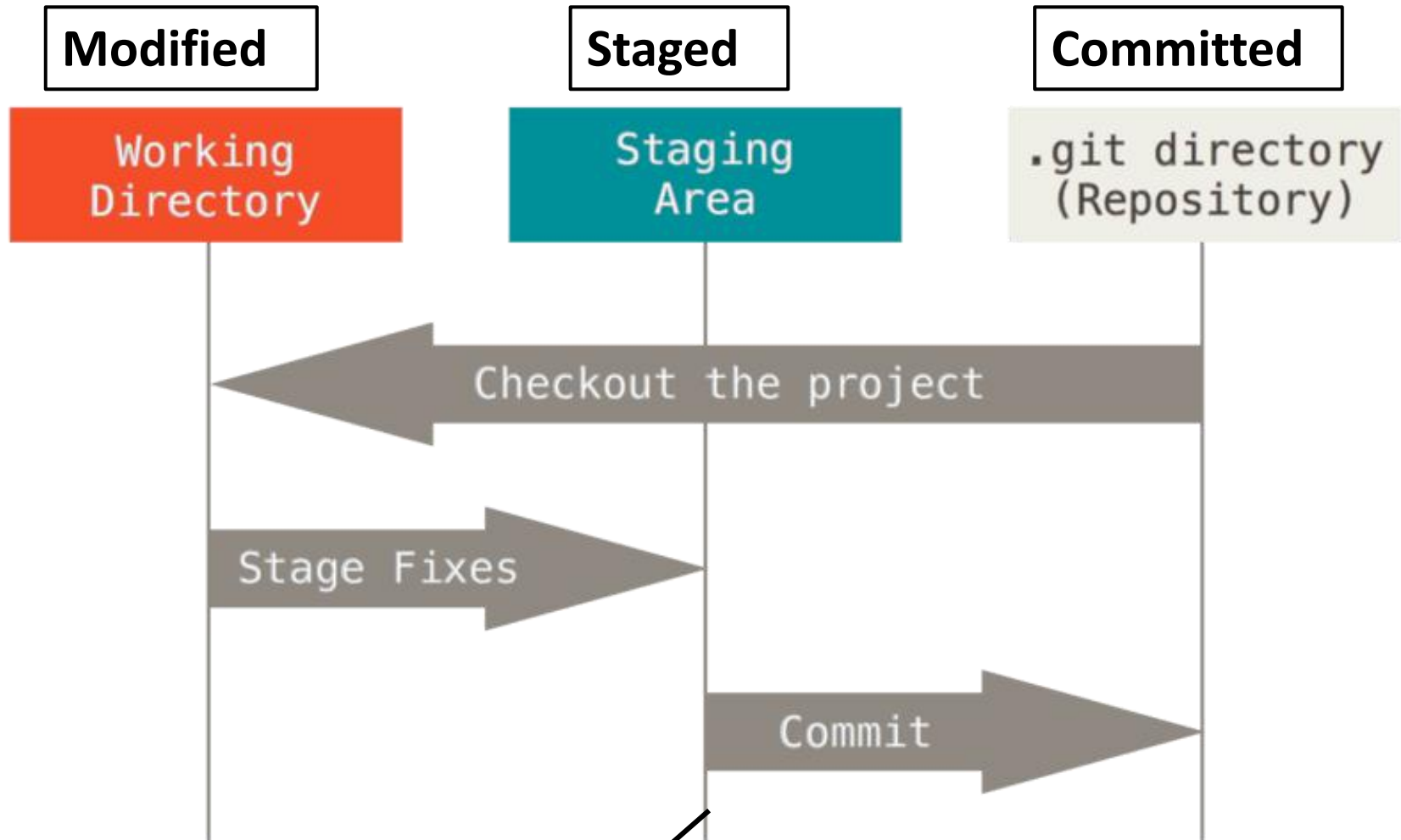
Each folder above has it's own git repository

The three states of a file in Git



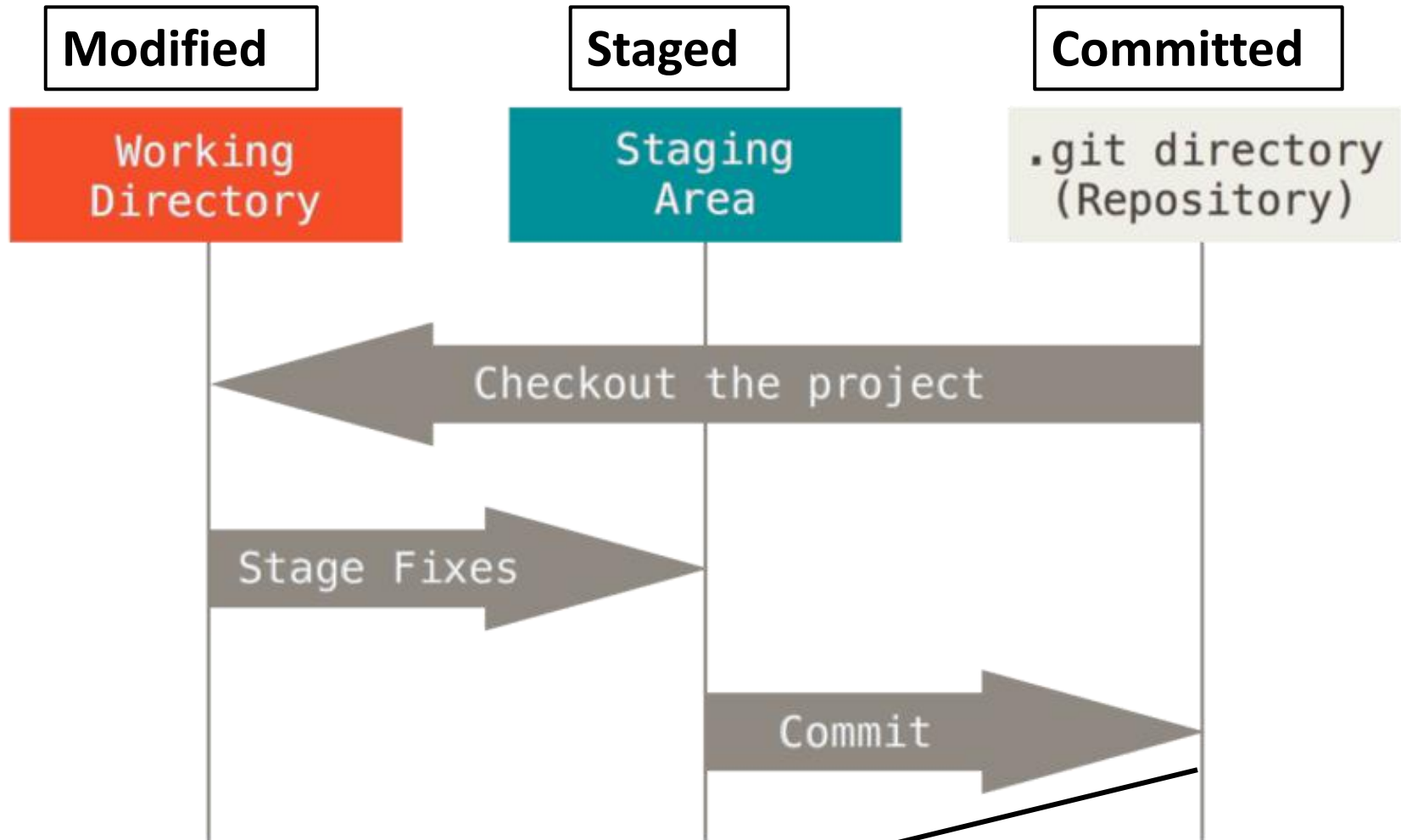
Git has no record of this file, if you remove it now, Git will never know.

The three states of a file in Git



Use `"git add [file_name]"` to move a file to the staging area.

The three states of a file in Git



Use “git commit” to store a new version of the project. Changes in the staging area are used in this commit.

Tools/IDEs Can Help You Make Use of Git

GitHub Desktop

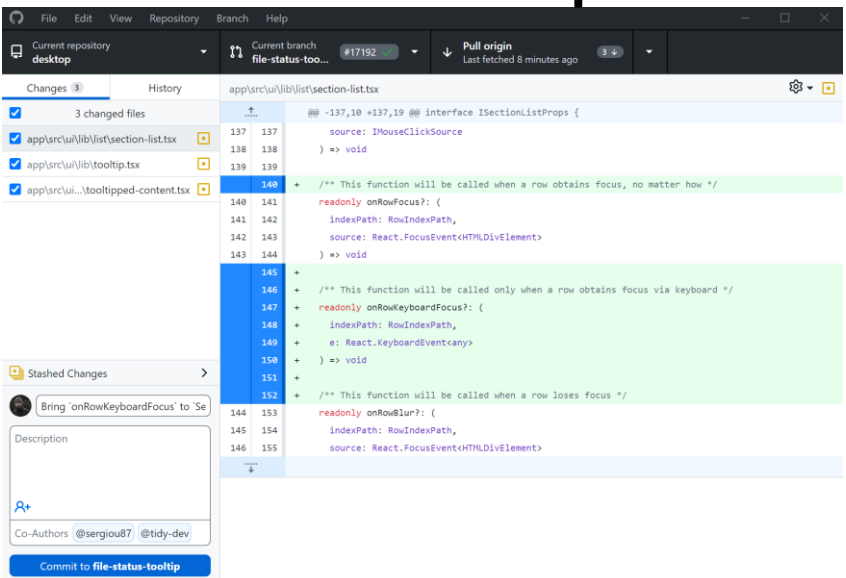


Image taken from: desktop.github.com

GitKraken

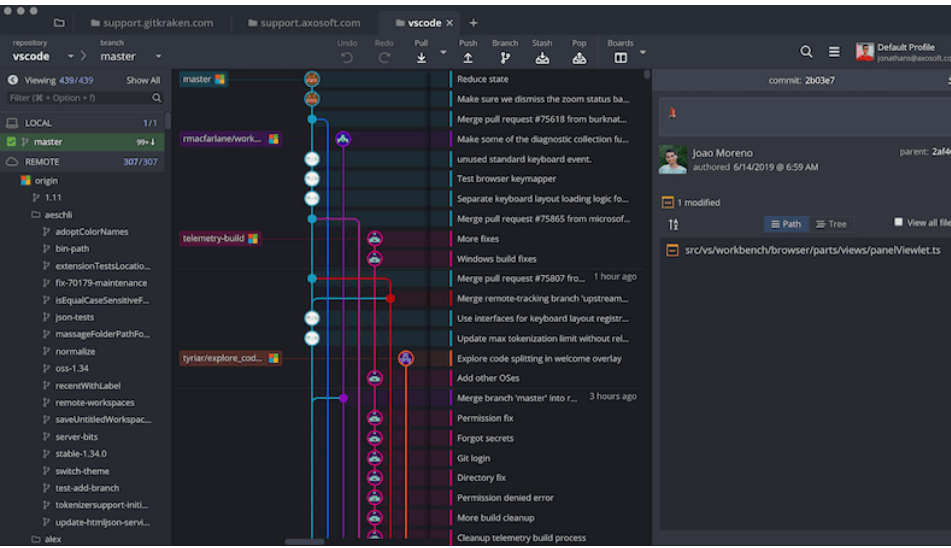
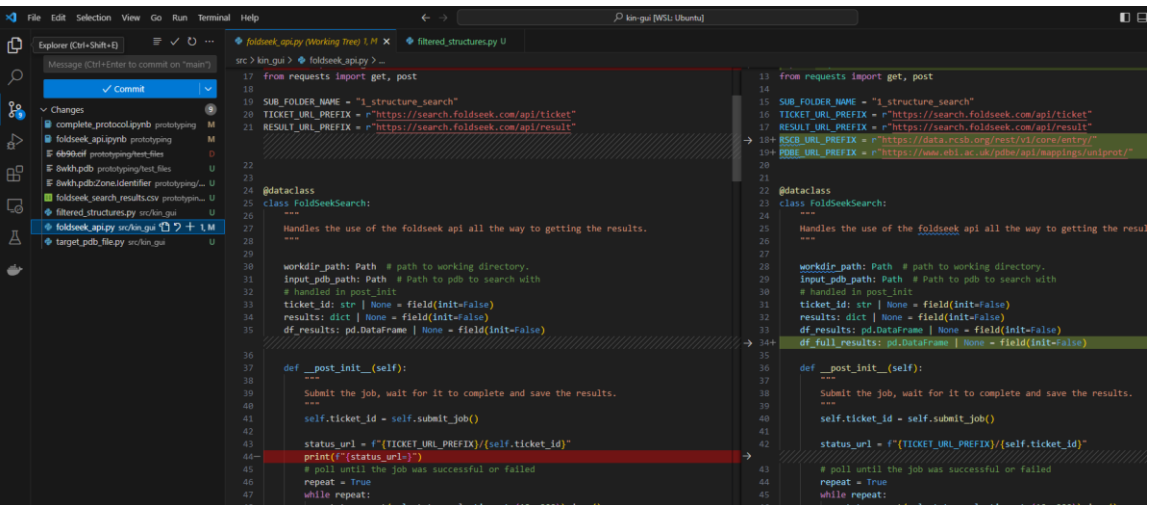


Image taken from: gitkraken.com

VSCoDe



Hands on Session 1:

Please go to:

<https://rmcrean.github.io/bmc-git-and-github-tutorial/>

or:

<https://github.com/RMCrean/bmc-git-and-github-tutorial> (and then click on the link on the left handside.)

Part 2: GitHub and Git Combined

The difference between Git and GitHub

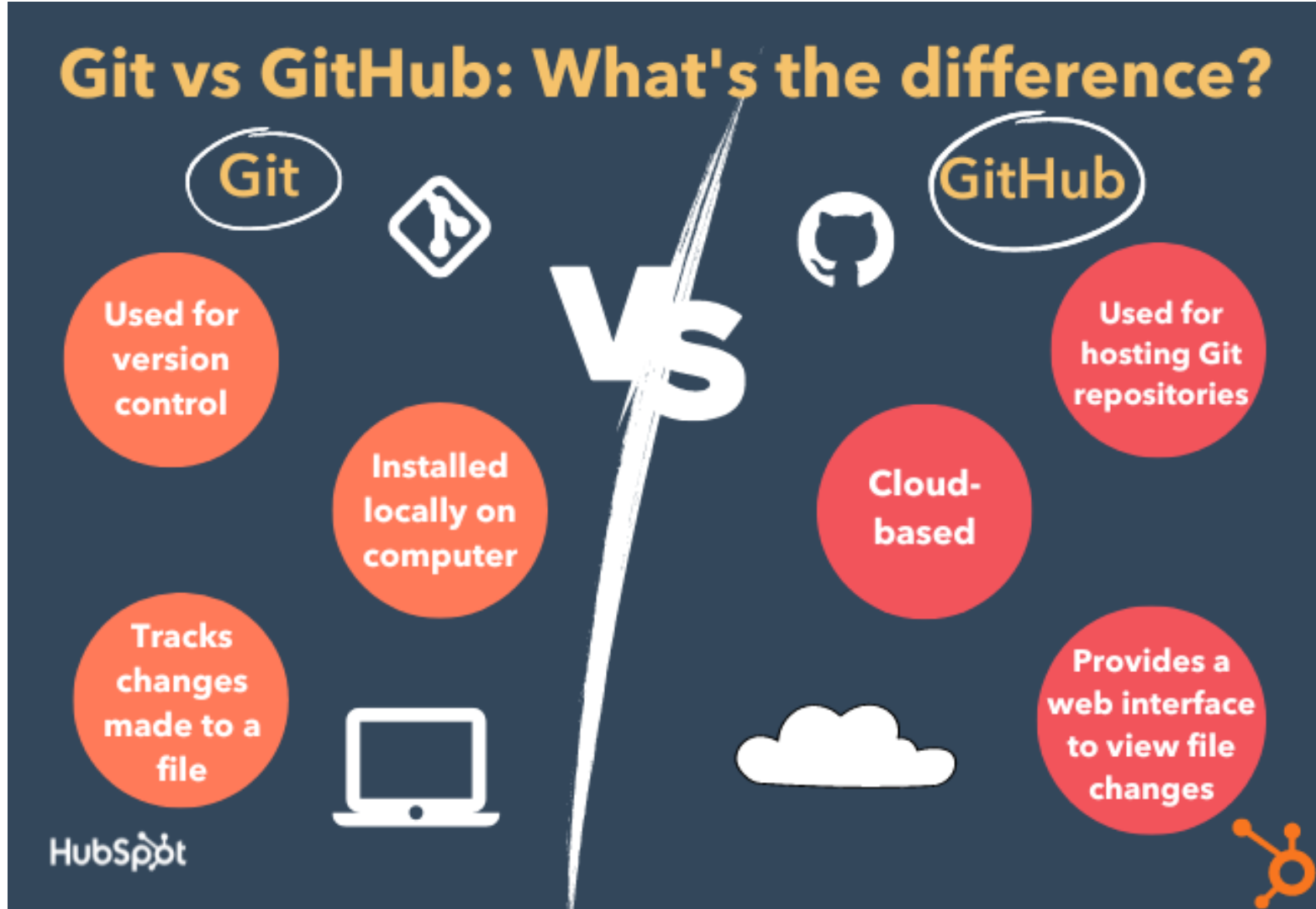


Image taken from: <https://blog.hubspot.com/website/git-vs-github>

GitHub is a place to store/host remote Repositories

- You can have several versions of the same project, this can be useful both working alone or in a team.

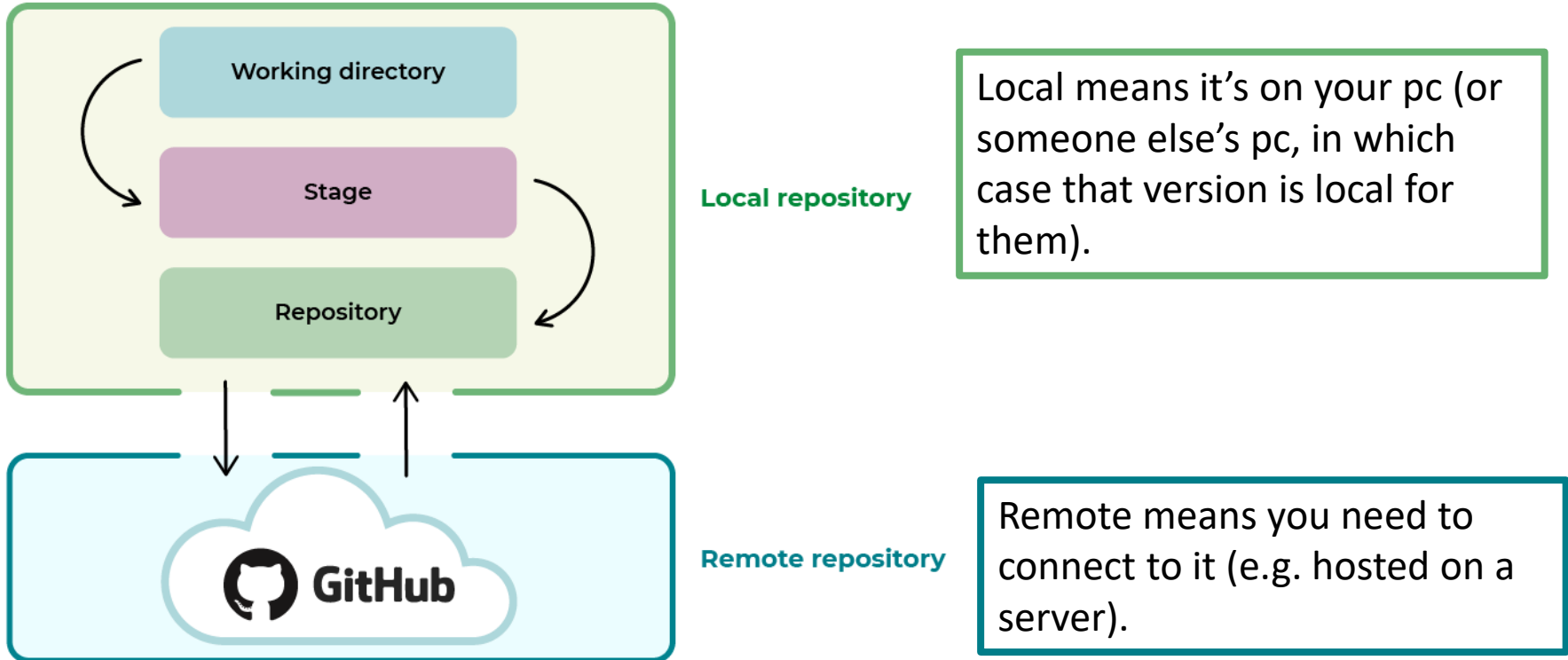


Image taken from [openclassrooms](https://openclassrooms.com/)

Why Use a Remote:

- Back up your own work.
- To collaborate with other people.
- Share your work.

Not everything should be uploaded to GitHub

Example of things you should not add:

- Large datasets.
- Sensitive/Personal data.
- Passwords/username.
- System-specific files, e.g. .DS_Store on a Mac.

How to do this:

- Use a “.gitignore” file and add to it as you need.
- **You should commit your .gitignore file.**
- Use a “.gitignore” template file designed for your programming language.
- Be careful about using “git add .”

```
.gitignore x
practical-python-for-scientists > .gitignore
1  # Byte-compiled / optimized / DLL files
2  __pycache__/
3  *.py[co]
4  *$py.class
5
6  # C extensions
7  *.so
8
9  # Distribution / packaging
10 .Python
11 build/
12 develop-eggs/
13 dist/
14 downloads/
15 eggs/
16 .eggs/
17 lib/
18 lib64/
19 parts/
20 sdist/
21 var/
22 wheels/
```

More Git Vocabulary: Push and Pull

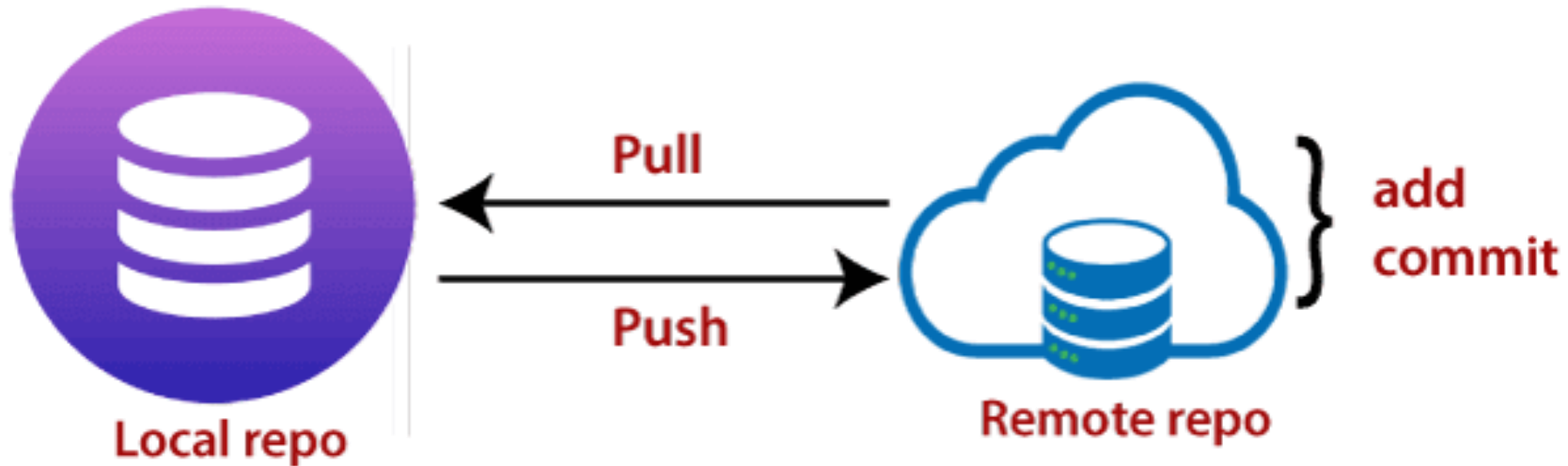


Image taken from: <https://www.javatpoint.com/git-push>

- “*git push*” – Update local commits to the remote repo.
- “*git pull*” – Get remote commits from your pc to remote repo

And one more:

- “*git clone*” – Make a local copy of a remote repo.

Hands on Session 2:

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Part 3: Branches and Merging

Branches in Git

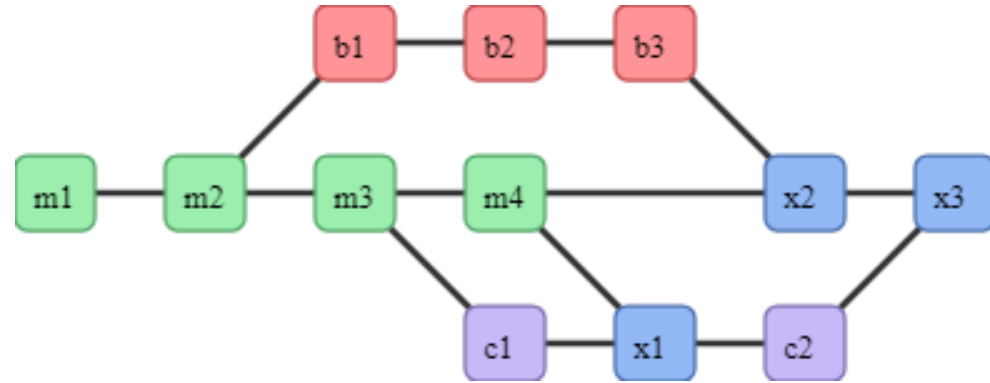
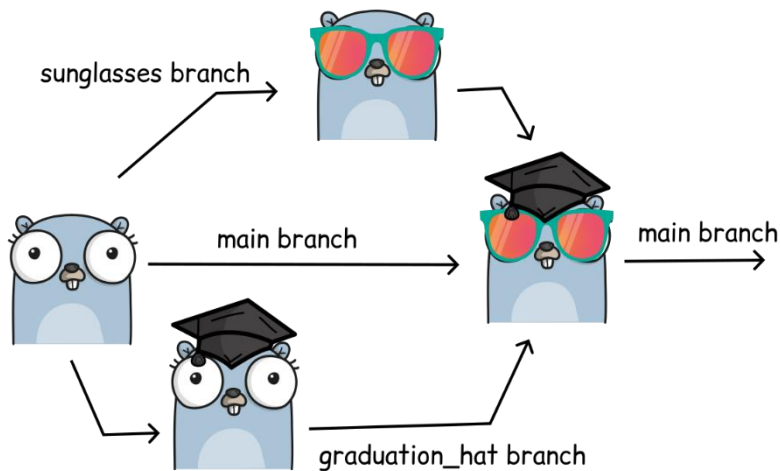


Image taken from: <https://coderefinery.github.io/git-intro/branches/>

Image taken from: <https://coderefinery.github.io/git-intro/branches/>

- Branches allow us to separate out different blocks of work.
- Once we're happy with the changes on the branch, we want to **merge** the changes (commits) back onto the main branch.
- If working alone, you can *probably* get away with not using branches.

Merging two branches can be done with either Git or GitHub

Rough Protocol:

1. Make new branch.
2. Add changes to branch
3. Push changes to GitHub
4. Follow Instructions on GitHub

The screenshot shows a GitHub pull request page. At the top, the repository name 'kedark3 / Demo' is visible, along with 'Unwatch' (1), 'Star' (0), and 'Fork' (1) buttons. Below this is a navigation bar with 'Code', 'Issues' (0), 'Pull requests' (1), 'Projects' (0), 'Wiki', 'Security', 'Insights', and 'Settings'.

Open a pull request

Create a new pull request by comparing changes across two branches. If you need to, you can also [compare across forks](#).

base: `master` compare: `new_branch` ✓ Able to merge. These branches can be automatically merged.

The main content area shows a diff for the file 'Adding a test file to new_branch'. It includes a 'Write' tab, a 'Preview' tab, and a rich text editor with a 'Leave a comment' placeholder. A green 'Create pull request' button is at the bottom right of the diff area.

On the right side, there are sections for 'Reviewers' (No reviews), 'Assignees' (No one—assign yourself), 'Labels' (None yet), 'Projects' (None yet), and 'Milestone' (No milestone).

At the bottom, a summary bar shows: 1 commit, 1 file changed, 0 commit comments, and 1 contributor.

Below the summary bar, the commit history for 'Commits on Jul 17, 2019' is shown, with a single commit by 'kedark3' titled 'Adding a test file to new_branch' with a 'Verified' badge and commit ID 'db494b5'.

Hands on Session 3:

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or:

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Summary

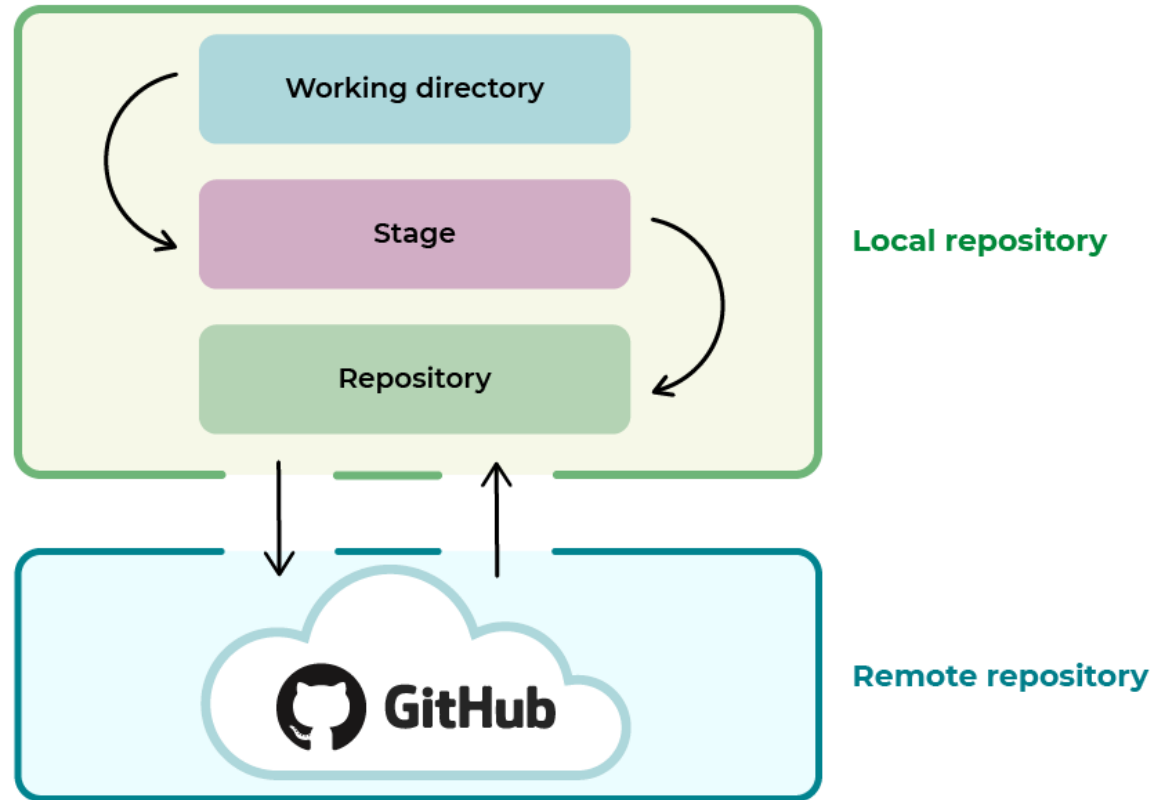


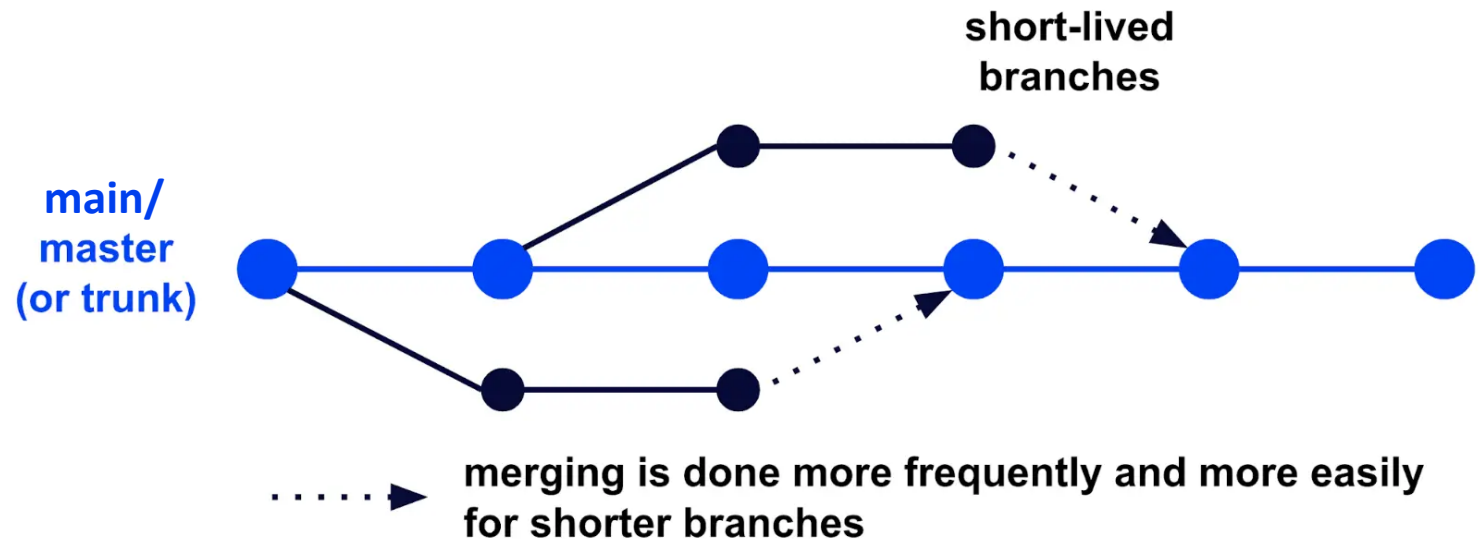
Image taken from [openclassrooms](https://openclassrooms.com/)

- It's easier to keep things simple, especially while learning in the beginning.

**BELOW ARE SLIDES I
CONSIDERED USING BUT
DIDN'T DUE TO TIME
CONSTRAINTS**

Trunk based development can be a good strategy for small groups

- There are a lot of branching strategies...
- Most are inappropriate for small scientific projects involving you and a few colleagues.
- Trunk based development can be a good idea...



Practicing trunk based development

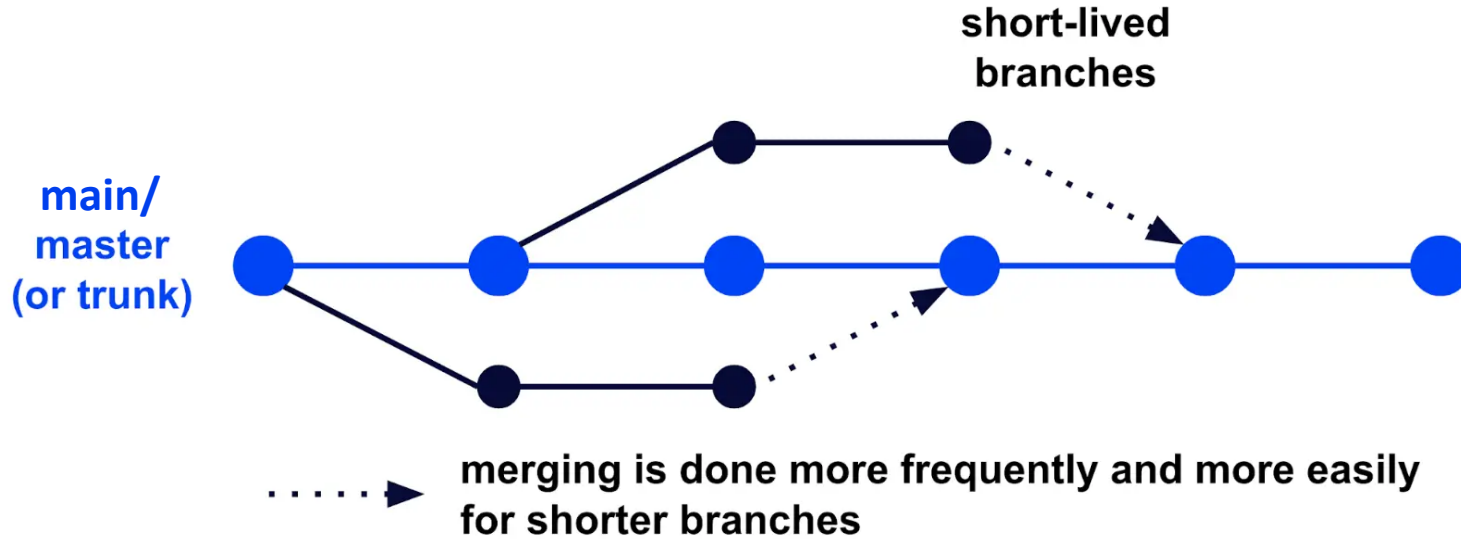


Image taken from: <https://www.optimizely.com/optimization-glossary/trunk-based-development/>

- You have **one main branch** which holds code you're all happy with.
- New features/ideas get implemented on a different branch.
- **Once happy** with the new feature, it is merged onto the main branch.
- Don't take too long to merge the new feature.

- **Discuss and plan with co-workers who will do what. Working on different aspects of a project can make the merging process much much much easier**