

I recommend you to use MSDN (Microsoft Developer Network)!  
This tutorial is about Visual Basic native code not P-CODE.  
VISUAL BASIC is a high level programming language.  
BASIC stands for "Beginners All-purpose Symbolic Instruction Code".

Types of data in Visual Basic:

**1. Byte (UI1)**

- can keep a value from 0 to 255 and is equivalent with ASCII code of one char, stored as 1 byte

**2. Int (I2 - integer) (symbol: %)**

- can keep a value from -32768 to 32767, stored as 2 bytes (word)

**3. Long (I4 - long integer) (symbol: &)**

- can keep a value from -2147483648 to 2147483647, stored as 4 bytes (dword)

**4. Single (R4 - single real) (symbol: !):**

Single-precision floating-point variables as 32-bit (4-byte) floating-point numbers, ranging in value from -3.402823E38 to -1.401298E-45 for negative values, and 1.401298E-45 to 3.402823E38 for positive values

**5. Double (R8 - double real) (symbol: #):**

Double-precision floating-point numbers as 64-bit numbers in the range -1.79769313486232E308 to 4.94065645841247E-324 for negative values; 4.94065645841247E-324 to 1.79769313486232E308 for positive values

**6. String (Str/Bstr) (symbol: \$)**

- can store up to 65000 chars, used memory depend on string size

**7. Boolean:**

The boolean in Visual Basic has 2 value: True = 0FFFFh and False = 0.  
Memory requirement: two bytes

**8. Currency (Cy) (symbol: @):**

It is a data type with a range of -922,337,203,685,477.5808 to 922,337,203,685,477.5807.

Use this data type for calculations involving money and for fixed-point

calculations where accuracy is particularly important.

### **9. Date:**

Eight bytes time information.

Range: 1/1/100 to 12/31/9999

A variant of type date in Visual Basic is internally stored as a double (real number) - strange thing!

So when we have a date we have a qword, but in functions with date will be only the offset of qword.

The variant of type date is composed by date+time, the date is the integer portion of the real number, the fractional part is the time.

When in VB we have time the integer portion is zero.

Adding integers to a Date variable is equivalent to adding days, because the integer portion

of a Date variable represents the number of days that have passed since December 30, 1899.

### **10. Object:**

A object can be: Instances of classes, OLE objects

Object variables are stored as 32-bit (4-byte) addresses that refer to objects within an application or within some other application.

Dim objDb As Object ' declare a variable as object

Set objDb = OpenDatabase("c:\Vb5\Biblio.mdb") ' assign the value to refer a object

When declaring object variables, try to use specific classes (such as TextBox instead of Control

or, in the preceding case, Database instead of Object) rather than the generic Object.

Visual Basic can resolve references to the properties and methods of objects with specific

types before you run an application. This allows the application to perform faster at run

time. Specific classes are listed in the Object Browser.

### **11. Array**

Arrays allow you to refer to a series of variables by the same name and to use a number (an index) to tell them apart. This helps you create smaller and simpler code in many situations, because you can set up loops that deal efficiently with any number of cases by using the index number.

Arrays have both upper and lower bounds, and the elements of the array are contiguous within those bounds. Because Visual Basic allocates space for each index number, avoid declaring an array larger than necessary.

All the elements in an array have the same data type. Of course, when the data type is Variant, the individual elements may contain different kinds of data (objects, strings, numbers, and so on).

In Visual Basic there are two types of arrays: a fixed-size array which always remains the same size, and a dynamic array whose size can change at run-time.

## **12. Variant** (any of the preceding data types):

Variant data type is a special data type that can contain any system-defined types of data:

numeric, string, or date, as well as user-defined types and the special values Empty and Null.

The Variant data type has a numeric storage size of 16 bytes and can contain data up to

the range of a Decimal, or a character storage size of 22 bytes (plus string length), and can store any character text.

You don't have to convert between these types of data if you assign them to a Variant variable;

Visual Basic automatically performs any necessary conversion. For example:

```
Dim SomeValue ' variant by default or you can declare as Variant
SomeValue = "17" ' SomeValue contains "17" (a two-character string).
```

```
SomeValue = SomeValue - 15 ' SomeValue now contains the numeric value 2.
```

SomeValue = "U" & SomeValue ' SomeValue now contains "U2" (a two-character string)

### **The Empty Value:**

A Variant variable has the Empty value before it is assigned a value. The Empty value is a special value different from 0, a zero-length string (""), or the Null value!!!  
If IsEmpty(Z) Then Z = 0 ' test if variant Z is Empty  
The Empty value disappears as soon as any value (including 0, a zero-length string, or Null) is assigned to a Variant variable. You can set a Variant variable back to Empty by assigning the keyword Empty to the Variant.

### **The Null Value:**

The Variant data type can contain another special value: Null. Null is commonly used in database applications to indicate unknown or missing data.  
Z = Null ' set variant Z to Null  
If you assign Null to a variable of any type other than Variant, a trappable error occurs.  
Assigning Null to a Variant variable doesn't cause an error, and Null will propagate through expressions involving Variant variables (though Null does not propagate through certain functions).  
You can return Null from any Function procedure with a Variant return value.  
Variables are not set to Null unless you explicitly assign Null to them, so if you don't use Null in your application, you don't have to write code that tests for and handles it.

### **The Error Value:**

In a Variant, Error is a special value used to indicate that an error condition has occurred in a procedure. However, unlike for other kinds of errors, normal application-level error handling does not occur. This allows you, or the application itself, to take some alternative

based on the error value. Error values are created by converting real numbers to error values using the CVErr function.

When you want to see parameters of Visual Basic functions execute the code until EIP is equal with address of the function, now look on the Stack Windows in Olly. I sad this because Visual Basic has a lot of obfuscated code.

SmartCheck functions:

**Val()** - convert string to number

**Str\$()** - convert number to string

**Left\$()** - substring from left end e.g. Left\$(Theodolite, 4) = "Theo"

**Right\$()** - substring from right end

**Ltrim\$()** - rtcLeftTrimBstr(string) - trim spaces off left e.g. Ltrim\$ (" Hello ") = "Hello "

**Rtrim\$()** - rtcRightTrimBstr(string) - trim spaces off right

**Trim\$()** - rtcTrimBstr(string) - trim spaces off both ends

**Mid()** - rtcMidCharVar

Mid\$(String:"araqmuP", long:1 - this is number of letter in the araqmuP string,

VARIANT:Integer:1 - this is number of chars the function must take )

In VB code this will look like this : letter = Mid\$("araqmuP", 1, 1)

**Asc()** - rtcAnsiValueBstr - convert char to decimal ASCII value e.g.

Asc("A") = 65

**Chr\$()** - rtcBstrFromAnsi - convert ANSI code to char e.g. Chr\$(65) = "A", returns a string

**Hex** - rtcHexVarFromVar

**Len** - \_\_vbaLenBstr - length of string

**Long** - \_\_vbaI2I4

**OnError** - \_\_vbaOnError - used for error handling

**LCase\$(String)** - rtcLowerCaseBstr - convert string to lowercase

**UCase\$(String)** - rtcUpperCaseBstr - convert string to uppercase

**Rnd()** - rtcRandomNext - return a random number

**ReDim** - re-allocate memory or stuffs - that's not really important to us

**IsNumeric** returns Boolean:True - check if a string is a numeric value

**Abs()** - returns a value of the same type that is passed to it specifying the absolute value of a number

**VariantChangeTypeEx** - used to change the type of a variable, probably the variable will be compared

**LoadResData** - load resources

Almost every string operation returns a Variant data type except Len. For each of them, there is an identical function with a dollar sign (\$) at the end of the function's name to indicate a String type return value. I recommend using the \$ versions (such as Left\$) whenever possible because they are more efficient.

Apis from OLEAUT32.DLL:

**SysAllocStringByteLen(LPSTR:004103F0, DWORD:00000002) returns LPVOID:410434**

Explanation:

String from **004103F0** is copied to new memory location 00410434

It is usually followed by `__vbaStrVarVal(VARIATN:String"?)` returns **DWORD:410434**

**SysAllocStringLen(PTR:00000000, DWORD:00000029) returns LPVOID:410584**

Allocate memory with size 29 and return a pointer to the memory

**SysFreeString(BSTR:00410584)**

Explanation:

- the string located at memory location 00410584 is cleared (free memory location 00410584)

These lines are especially good for "serial fishing" because when you click on them and look at the right window, you will see what Strings are being freed. Correct codes/serials are sometimes shown here.

**VarNumFromParseNum:**

- this procedure returns our dummy code converted into a double real number

Decompiling the VB code:

In VB the right address of variants (Var) are at address\_showed-8. Strings (Str) have the right address showed.

If we have as parameter a variant with subtype string this behaves as in variants (Var) case.

Example:

```
00402549 LEA ECX,DWORD PTR SS:[EBP-48]
0040254C LEA EDX,DWORD PTR SS:[EBP-58]
0040254F PUSH ECX ; ECX = address of number to be converted-8
                ; address of real variable = ECX+8
00402550 PUSH EDX ; address of destination string
00402551 MOV DWORD PTR SS:[EBP-40],0B ; set the value of number
to be converted
00402558 MOV DWORD PTR SS:[EBP-48],2 ; the type of variable
0040255F CALL MSVBVM60.rtcHexVarFromVar
```

NuMega SmartCheck (great debugger) utilisation:

After you load the program, maximize the window, start the program (F5)

**you must chose the "Show All Events" button  (to make SC to show all events) !!!**

Motto:

**If Visual Basic Then**

cracked at once

**ThunRTMain:**

Entry point of every VB program start with:  
 00401038 push offset EXEPROJECTINFO  
 0040103D call MSVBVM60:ThunRTMain

The ThunRTMain (the Thunder Runtime Engine) function exported by VB runtime DLL reads the EXEPROJECTINFO structure and starts VB project initialization. The structure contains a lot of important information, such as the address of the Main() function. The VB runtime will eventually call this address (if it is defined). More information in "VISUAL\_BASIC\_STRUCTURE".

For VB6:

**734347D4** call dword ptr [esi+94] ; enter inside this one and you will find the main() function

API for comparing:

1. **\_\_vbaStrCmp**(String:"xxxxx", String:"yyyyy") returns DWORD:0
  - used for comparing strings "xxxxx" and "yyyyy"
  - returns in ax 0 if compared strings are equal else ax=0FFFFh (True)
  - can be used to test if a string is empty by comparing string with Null string (00h)

**\_\_vbaStrTextCmp, \_\_vbaVarTextCmp, \_\_vbaVarTextTst, \_\_vbaStrComp,**

**\_\_vbaStrCompVar** - use in the same way for comparing 2 strings

2. **\_\_vbaVarTstEq**(VARIANT1, VARIANT2) returns DWORD:0

- is used to compare variants
- if they are the same ax=0FFFFh (True) else ax=0 (False), **\_\_vbaVarTstNe** is the reverse function

- similar with **\_\_vbaVarCmpEq**

- 3.

**\_\_vbaVarCmpEq/ \_\_vbaVarCmpGe/ \_\_vbaVarCmpGt/ \_\_vbaVarCmpLe/ \_\_vbaVarCmpLt/ \_\_vbaVarCmpNe**



- is used to compare 2 variants

- Eq = equal; Ge = Greater or equal (>=); Gt = Greater (>); Le = Little or equal (<=); Lt = Little (<);

Ne = not equal

- if the condition is ok will set ax to 0FFFFh (True) else to 0 (False)

4. **\_\_vbaFpCmpCy** - floating point compare currency

5. **\_\_vbaInStrVar/ \_\_vbaInStr** - returns a long specifying the position of the first occurrence

of one string within another, if no occurrence returns 0

in VB: FindPos = InStr("KILLER", Chr\$(13))

(translated to \_\_vbaInStrVar)

in VB: FindPos = InStr("KILLER", "LL")

(translated to \_\_vbaInStr)

InStr has two optional parameters: first parameter start position and last parameter comparison method.

Start position must start from 1 (1 is the first char).

**rtcInStrRev** - returns the position of an occurrence of one string within another, from the end of string

In VB: FindPos = InstrRev(string1,string2,start,compare)

6. **\_\_vbaBoolVarNull** - tests if a variable is null, if is null returns 0 else returns 0FFFFh (-1),

- as parameter is pushed the right address of variable!

7. **rtcIsNull** - returns a Boolean value that indicates whether an expression contains no valid data (Null)

Null = no valid data

In VB:

```
Dim MyVar, MyCheck
```

```
MyCheck = IsNull(MyVar) ' returns False
```

```
MyVar = Null ' assign Null.
```

```
MyCheck = IsNull(MyVar) ' returns True
```

```
MyVar = Empty ' assign Empty
```

```
MyCheck = IsNull(MyVar) ' returns False
```

8. **rtcIsEmpty** - returns a Boolean value indicating whether a variable has been initialized, returns

TRUE if variant was initialized with Null

Empty = uninitialized

```
If IsEmpty(Z) Then Z = 0
```

9. **rtcIsNumeric** - returns a Boolean value indicating whether an expression can be evaluated as a number

In VB:

```
Dim MyVar, MyCheck
```

```
MyVar = 53 ' assign a value.
```

```
MyCheck = IsNumeric(MyVar) ' returns True.
```

```
MyVar = "459.95" ' assign a value
```

```
MyCheck = IsNumeric(MyVar) ' returns True
```

```
MyVar = "459.95 TEST" ' assign a value
```

```
MyCheck = IsNumeric(MyVar) ' returns False
```

**rtcIsArray, rtcIsDate, IsObject** - as **rtcIsNumeric** but test if is a array/date/object

API for strings:

1. **\_\_vbaStrVarVal**(string, variant)

- convert variant to string and place them in a string

- ECX - source (variant), EDX - destination (string)

2. **\_\_vbaStrCat**(string1, string2)

- concatenate string1 and string2

3. **\_\_vbaLenVar**(receiver, variant)

- push in receiver length of variant

4. **\_\_vbaLenBstr**(string) returns long

- returns in eax length of any string, in VB: len(string)

5. **\_\_vbaLenBstrVar**(receiver, string)

- push in receiver length of string

6. **rtcUpperCaseBstr**(string)

- converts the string to upper case

In VB: UCase(string)

7. **rtcLowerCaseBstr**(string)

- converts the string to lower case

In VB: LCase(string)

8. int **MultiByteToWideChar**(

UINT CodePage, // code page

DWORD dwFlags, // character-type options

LPCSTR lpMultiByteStr, // address of string to map

int cchMultiByte, // number of characters in string

```
LPWSTR lpWideCharStr, // address of wide-character buffer
int cchWideChar // size of buffer
);
```

- **MultiByteToWideChar** converts a ASCII string to a UNICODE string  
e.g. we have the string "Bob" witch is 426F6200h and after conversion will be "B.o.b.."  
- 42006F00620000h. (Don't confuse the '.' with the full stop, I'm using it to represent the null character).

**WideCharToMultiByte** converts a UNICODE string to a ASCII string  
**\_\_vbaStrToAnsi** - convert a wide-char string (UNICODE) string to ASCII (ANSI)

**\_\_vbaStrToUnicode** - convert a ASCII(ANSI) string to a wide-char string (UNICODE)

9. int **rtcMidCharVar**(string, length, position)

- e.g. we have string "1234567890", length = 2, position = 4 then the function returns a pointer to string "45"

10. int **rtcLeftCharVar**(string, length)

- e.g. we have string "13567890", length = 3 then the function returns a pointer to string "135"

11. int **rtcRightCharVar**(string, length)

- e.g. we have string "13567890", length = 4 then the function returns a pointer to string "7890"

12. **rtcLeftCharBstr**(string, length) as String

- e.g. we have string "13567890", length = 4 then the function returns a pointer to string "135"

13. **rtcAnsiValueBstr**(position, string) - convert to ANSI (number) the char witch specified position

from string and returns the number in eax

- for exemple Asc("A") = 65

14. **rtcHexVarFromVar**(buffer, number) - set buffer with a string representing the hexadecimal value of a number

Example: 123 => 31 00 32 00 33 00 00 00

(wide chars, and just before the string, the length is stored, in this case: 2\*3)

15. **rtcOctVarFromVar**(buffer, number) - set buffer with a string representing the octal value

16. **rtcLeftTrimBstr**(string) returns pointer to string - trim spaces off left  
e.g. Ltrim\$(" Hello ") = "Hello "

17. **rtcRightTrimBstr**(string) returns pointer to string - trim spaces off right

18. **rtcTrimBstr**(string) returns pointer to string - trim spaces off both ends

19. **rtcSplit** - split a string

In VB: Split(string\_to\_split,delimiter,limit as long,comparation\_method)

Big example:

```
Dim MyString, MyArray, Msg
```

```
MyString = "VBXisXfun!"
```

```
MyArray = Split(MyString, "x", -1, 1)
```

```
' now MyArray(0) contains "VB"; MyArray(1) contains "is" and
```

```
MyArray(2) contains "fun!".
```

```
MsgBox MyArray(0) ' -> will show "VB"
```

20. **rtcJoin** - join a string

In VB - lets join the string from 19. again:

```
MyString = Join(MyArray, "-") ' now MyString will contain "VB-is-fun!"
```

21. **rtcReplace** - replace from a string other string, returns a pointer to string

In VB:

```
Replace(expression,find,replacewith,start,count,comparation_method)
```

```
' last 3 parameters are optional
```

22. **rtcFilter** - returns a zero-based array containing subset of a string array based on a specified

filter criteria

In VB: Filter(sourcearray, match, include, comparation\_method)

sourcearray - one-dimensional array of strings to be searched

match - string to search for

include - boolean value indicating whether to returns substrings that include or exclude match

The array returned by the Filter function contains only enough elements to contain the number of

matched items. No match -> empty array

23. **rtcStrReverse** - reverse a string

In VB: Str1 = StrReverse("KILLER") ' will result "RELLIK"

24. **\_\_vbaLbound** - returns the index of the first element in the array

In VB: ilbound = LBound(array)

25. **\_\_vbaUbound** - returns the index of the last element in the array

In VB: ulbound = UBound(array)

26. **\_\_vbaLsetFixstr** - left aligns a string within a string variable, or copies a variable of one

user-defined type to another variable of a different user-defined type, LSet replaces any leftover characters in stringvar with spaces

In VB:

```
Dim MyString
```

```
MyString = "0123456789" ' Initialize string.
```

```
Lset MyString = "<-Left" ' MyString contains "<-Left ".
```

27. **\_\_vbaFreeStr**

- frees a temporary string - set the pointer of string to 0

- **\_\_vbafreestr** accept only one argument which is the address of the string to be deleted - this argument is ALWAYS passed through ECX

28. **\_\_vbaFreeStrList**(number\_of\_strings, String1, String2,...) - free a list of temporary strings

29. **rtcSpaceVar** - returns a string consisting of the specified number of spaces

In VB:

```
Dim MyString
```

```
MyString = Space(10) ' returns a string with 10 spaces
```

30. **rtcStringVar** - returns a repeating character string of the length specified

In VB:

```
Dim MyString
```

```
MyString = String(5, "*") ' returns "*****"
```

```
MyString = String(5, 42) ' returns "*****"
```

```
MyString = String(10, "ABC") ' returns "AAAAAAAAAA"
```

31. **rtcStrConvVar2** - returns a Variant (String) converted as specified (can convert a string to lower-case)

Syntax: StrConv(string, conversion, LCID)

API for conversion:

**Val()** - convert string to number, **Str\$()** - convert number to string,

CBool(expression) - convert expression to boolean;  
CByte, CCur, CDate, CDBl, CInt, CLng, CSng, CStr, Cvar, CVerErr(convert to error) - self explain

**Asc()** - **rtcAnsiValueBstr** - convert first char from a string to decimal ASCII value e.g. Asc("A") = 65

**Chr\$()** - **rtcBstrFromAnsi** - convert ANSI code to char e.g. Chr\$(65) = "A", returns a string

**\_\_vbaR8Str/rtcR8ValFromBstr** - convert string to double (real)

**\_\_vbaStrR8** - convert double (real) to string

**\_\_vbaStrI2** - convert integer to string

**\_\_vbaStrI4** - convert long to string

**\_\_vbaI2Str** - convert string to byte or integer

**\_\_vbaI4Str** - convert string to long

**\_\_vbaR4Str** - convert string to single (real)

**\_\_vbaR8Str** - convert string to double (real)

**\_\_vbaI2I4** - convert long to integer (same number)

**\_\_vbaUII2** - convert integer to byte

**vbaI4Var** - convert variable to long

**VarBstrFromI2** - convert integer to string

**VarCyFromStr** - convert string to currency

**rtcBstrFromFormatVar** - convert a variable to a string with a specified format (in SC: format\$)

Format has a lot of useful stuff:

Dim MyTime, MyDate, MyStr

MyTime = #17:04:23#

MyDate = #January 27, 1993#

' Returns current system time in the system-defined long time format:

MyStr = Format(Time, "Long Time")

' Returns current system date in the system-defined long date format:

MyStr = Format(Date, "Long Date")

MyStr = Format(MyTime, "h:m:s") ' Returns "17:4:23".

MyStr = Format(MyTime, "hh:mm:ss AMPM") ' Returns "05:04:23 PM".

MyStr = Format(MyDate, "dddd, mmm d yyyy") ' Returns "Wednesday, Jan 27 1993".

' If format is not supplied, a string is returned.

MyStr = Format(23) ' Returns "23".

' User-defined formats:

MyStr = Format(5459.4, "###,##0.00") ' Returns "5,459.40".

MyStr = Format(334.9, "###0.00") ' Returns "334.90".

MyStr = Format(5, "0.00%") ' Returns "500.00%".

MyStr = Format("HELLO", "<") ' Returns "hello".

MyStr = Format("This is it", ">") ' Returns "THIS IS IT".

API for data:

1. Functions which copy data from a place to other:

You should notice that strings are not really copied to a new location only the reference of them.

So basically these functions copy the reference of a string to a new location.

After copy the old location is released with **\_\_vbaFreeVar/ \_\_vbaFreeStr**

**\_\_vbaVarMove**(VARIANT:integer:13, VARIANT:Integer:6) - this move the final result (13) where

the value 6 was written (overwriting the value 6):

```
LEA EDX,DWORD PTR SS:[EBP-38]
```

```
PUSH EDX ; at edx+8 is the offset of string
```

```
CALL MSVBVM60.__vbaStrVarMove ; returns offset of string
```

```
MOV EDX,EAX ; source
```

```
LEA ECX,DWORD PTR SS:[EBP-18] ; destination
```

```
; for almost all function edx = destination, ecx = source (not like in this example)
```

```
CALL MSVBVM60.__vbaStrMove ; copy source into destination
```

**\_\_vbaStrCopy** - copy string to memory

**\_\_vbaVarCopy** or **\_\_vbaVarMove** - copy variant to memory

**\_\_vbaVarDup** - copy variant from source to destination (a new location for string)

EDX = source, ECX = destination

Also exist function for copying data for other variable type: **\_\_vbaAryMove**

2. **\_\_vbaVarCat** - join 2 variants together

Exemple: **\_\_vbaVarCat**(VARIANT:String:"aa", VARIANT:String:"bb")

returns DWORD:63F974

- join "bb" to "aa" to form "aabb"
- this can even add to a string a variant

3. **\_\_vbaVarForInit(VARIANT:Empty, PTR:0063F920, PTR:0063F91.....)**

- prepare for() cycle (set a For...Next Loop)

There will usually be **\_\_vbaVarForNext** somewhere below as well

4. **\_\_vbaVarForNext** - used in codes where there is a For... Next... Statement (Loop)

5. Releasing local variables (set them to 0):

**\_\_vbaFreeVar** - frees a temporary variable, accepts only 1 Argument, which is the address of the

variable to be deleted, this argument is ALWAYS passed through ECX

- uses the API function **\_\_imp\_SysFreeString()** from OLEAUT32.DLL that carries out the actual deallocation of a variable

**\_\_vbaFreeVarList(number\_of\_var, offset\_var1, offset\_var2, ...)** - free a list of temporary variables

6. **VarPtr**(variant) returns a long - get the pointer of variant

7. **\_\_vbaRedim** - used at procedure level to reallocate storage space for dynamic

array variables

In VB:

```
Dim alngNum() As Long
```

```
ReDim alngNum(0 To 99)
```

' redimensionate the alngNum to a array that contains 100 elements

If you use after ReDim the keyword Preserve you will keep the old contain of array

and the function used will be **\_\_vbaRedimPreserve**

8. **rtcArray** - returns a Variant containing an array

In VB:

```
Dim A
```

```
A = Array(10,20,30)
```

9. In VB: **Erase** array - reinitializes the elements of fixed-size arrays and deallocates dynamic-array

storage space, will be translated into **\_\_vbaErase** followed by

**\_\_vbaAryDestruct**

In VB:

```
Dim NumArray(9) ' construct a array - with __vbaAryConstruct2
```



Dim DynamicArray()

ReDim DynamicArray(9) ' allocate storage space

Erase NumArray ' each element is reinitialized

Erase DynamicArray ' free memory used by array

10. **\_\_vbaGenerateBoundsError** - is called when the size of array is overflow and generates an error

Arrays have both upper and lower bounds, and the elements of the array are contiguous within those bounds

Visual Basic allocates space for each index number, avoid declaring an array larger than necessary

11. **Special formatting:**

rtcFormatCurrency - FormatCurrency; rtcFormatDateTime -

FormatDateTime; rtcFormatNumber - FormatNumber; rtcFormatPercent - FormatPercent

12. **rtcTypeName** - returns a string that provides Variant subtype information about a variable

In VB:

MyType = TypeName("VBScript") ' returns "String"

13. **rtcVarType** - similar with rtcTypeName but returns a value indicating the subtype of a variable

Math:

**\_\_vbaVarAdd**(TARGET, VARIANT1, VARIANT2) - add VARIANT1 to VARIANT2 and put him in TARGET

**\_\_vbaVarSub**(VARIANT1, VARIANT2) - sub from VARIANT1 VARIANT2

**\_\_vbaVarMul**(VARIANT1, VARIANT2) - multiply VARIANT1 with VARIANT2

**\_\_vbaVarDiv**(VARIANT1, VARIANT2) - divide VARIANT1 with VARIANT2

**\_\_vbaVarIdiv** - divide (like before) but the result will be a integer

**\_\_vbaVarXor**(VARIANT1, VARIANT2) - XOR VARIANT1 with VARIANT2

**\_\_vbaVarOr**(VARIANT1, VARIANT2) - OR VARIANT1 with VARIANT2

**rtcSqr** - square from a number, in VB is without rtc

**rtcAbs** - returns a value of the same type that is passed to it specifying the absolute value of a number

**rtcCos** - returns a double specifying the cosine of an angle

**rtcAtn** - returns the arctangent of a number

**rtcLog** - returns the natural logarithm of a number

**rtcRandomize** - it's used to initialize the random numbers engine, in VB: Randomize

**rtcRandomNext** - returns a random real number between 0 and 1, in VB: Rnd

**rtcExp(power)** - returns e (the base of natural logarithms) raised to a power

**rtcRound(VARIANT)** - rounds a variant e.g.: Round(5.5) => 6

**\_\_vbaPowerR8(number1,number2)** - pow 2 real numbers: number1 ^ number2

**FnLenVar** - returns the length of variable

**\_\_vbaR8Sgn** - returns an integer indicating the sign of a number;

Sgn(number) returns 1 if number >0; 0 if number = 0 or -1 if number <0

**\_\_vbaFPInt, \_\_vbaFPFix** - returns the integer portion of a number;

- the difference between Int and Fix is that if number is negative, Int returns the first negative

integer less than or equal to number, whereas Fix returns the first negative integer greater than

or equal to number, In VB: Int/Fix

API for file:

**rtcFreeFile** = free file returns a filenumber that isn't in used, it is an integer and can be used

to open files (in VB: hfile = FreeFile)

**\_\_vbaFileOpen** - open a file

Translated in VB:

Open "c:\projectana\superpa.lic" for input as hfile

**\_\_vbaLineInputStr** - read a line from file in a string; in VB: Line Input #hfile, BufferAddress

**\_\_vbaInputFile** - reads data from files and stores the file data in your program's variables and controls

In VB: Input #hfile, BufferAddress1,BufferAddress2...

**\_\_vbaPrintFile** - write in a file, similar syntax with Input

**\_\_vbaGet3** - reads data from an open disk file into a variable

In VB: Get hfile,long\_reading\_begins,variable

**\_\_vbaPut3** - writes data from a variable to a disk file

In VB: Put hfile,long\_writing\_begins,variable

**rtcFileLen, rtcFileLength** - returns the length of file (in VB: FileLength = LOF(hfile))

**rtcEndOfFile** - will returns in ax 0 if is not end of file else 0FFFFh (-1)

**\_\_vbaFileClose** - close a file (in VB: Close hfile)

**\_\_vbaFileCloseAll** - close all file (in VB: Close)

**rtcFileSeek(hfile,position)** - set and get the current position within a file

**rtcKillFiles** - delete a file (in VB: Kill "name\_of\_file")

**rtcFileReset** - the Reset statement closes any open files and writes the contents to disk

- this statement operates the same as the Close statement without parameters

**rtcFileLocation** - this function returns the current position of the file pointer within a file opened

with the Open statement (in VB: Position = Loc(hfile))

**rtcFileAttributes** - get or set the file attribute (in VB: iMode = FileAttr(hfile, 1)

- this will get the mode for which the file is opened)

**\_\_vbaFileLock** - controls access by other processes to all or part of a file opened using

the Open statement

In VB: Lock/Unlock hfile,recordrange ' recordrange = the range of records to lock or unlock

**rtcFileCopy** - copy a file

In VB: FileCopy "source", "destination"

**\_\_vbaNameFile** - rename a file

In VB: Name "old" As "new"

API for registry:

**rtcDeleteSetting** - delete a registry setting as well as the registry key

In VB: DeleteSetting application, csection,Key

application - this string setting, which is contained in the upper key of the applications setting,

is one that you would like to delete

csection - this string setting contains the section of the registry that contains the key that you want to delete

Key - this optional parameter contains the name of the key that you want to delete; if this parameter is left empty, all of the keys in the named section are deleted

If the named section or key does not exist, the DeleteSetting function takes no action, nor does it return an error

Ex.: DeleteSetting "API Viewer", "Options", "View"

**rtcGetSetting** - allows you to retrieve the value of a specified registry key

In VB: GetSetting application, csection, key, cDefault

application - this string setting contains the upper key of the applications setting that you would like to retrieve

csection - this string setting contains the section of the Registry that contains the key you want to retrieve

key - this string setting contains the name of the key whose value you want to retrieve

cDefault - this parameter is used to supply your application with a default value if the key in the specified section does not exist (optional)

The GetSetting function returns a Variant value containing the value of the key; if the key is not found, the cDefault value is returned

Ex.: vValue= GetSetting("API Viewer", "Options", "View", "")

**rtcGetAllSettings** - allows you to retrieve all of the Registry keys and their settings for a specified application

In VB: GetAllSettings application, csection

application - this string value contains the upper key of the applications setting that you would like to retrieve

csection - this string setting contains the name of the section of the registry whose values you want to retrieve

The GetAllSettings function returns a two-dimensional array of Variant

values. This array contains the keys as well as the values from the named section of the Registry. If the value is not found, the function returns a Null Variant value.

Ex.: vValue= GetAllSettings("API Viewer", "Options")

**rtcSaveSetting** - allows you to save a key and its value to the Registry (If the key did not previously exist, it is created.)

In VB: SaveSetting application, csection, key, value  
value - a string witch specify new value

Date:

In VB a date is stored as double (qword)

**rtcGetTimer** - returns a single representing the number of seconds elapsed since 12:00 AM (midnight)

In VB: Timer

**rtcGetDateVar/rtcGetPresentDate** - read current system date

In VB: Date

**rtcGetDateBstr** - returns offset of a string with current date

**rtcGetTimeVar** - reads current system time

In VB: Time

**rtcGetTimeValue** - returns a variant (Date) containing the time

In VB: TimeValue(time)

**rtcGetCurrentCalendar** - get the current calendar - used in rtcGetPresentDate; any instant in time

can be represented as a set of numeric values using a particular calendar

**rtcDateVar** - copy a date value from a qword (double) to st(0), the offset must be fixed with +8 to see the real date value to be set

**rtcSetDateVar** - set a variable of type date with a value

**rtcFileDateTime** - returns a Variant (Date) that indicates the date and time when a file was

created or last modified, in VB: FileDateTime(pathname)

**\_\_vbaDateStr** - has as parameter a unicode string with the date, set st(0) to date from the string

**rtcDateAdd** - returns a date to which a specified time interval has been added

In VB: NewDate = DateAdd("m", 1, Date) ' add 1 to month to Date

**rtcDateDiff** - returns the number of intervals between two dates  
DiffADate = "Days from today: " & DateDiff("d", Now, theDate) ' returns the number of days ("d") between current date and other date

**rtcDatePart** - returns the specified part of a given date  
GetQuarter = DatePart("q", TheDate) ' displays the quarter of the year in which it occurs

**rtcPackDate** - returns a Variant of subtype Date for a specified year, month, and day

In VB:

```
Dim MyDate1, MyDate2
```

```
MyDate1 = DateSerial(1970, 1, 1) ' returns January 1, 1970
```

```
MyDate2 = DateSerial(1990 - 10, 8 - 2, 1 - 1) ' returns May 31, 1980
```

**rtcPackTime** - in VB: TimeSerial(time) - same thing with rtcPackDate but for time

**rtcGetDateValue** - returns a Variant of subtype Date

In VB:

```
Dim MyDate
```

```
MyDate = DateValue("September 11, 1963") ' returns a date
```

**rtcGetDayOfMonth** - returns a whole number between 1 and 31, inclusive, representing the day of the month

In VB:

```
Dim MyDay
```

```
MyDay = Day("October 19, 1962") ' MyDay contains 19
```

**rtcGetHourOfDay** - Hour(time), **rtcGetMinuteOfHour** - Minute(time),

**rtcGetMonthOfYear**

- Month(time), **rtcGetSecondOfMinute** - Second(time),

**rtcGetDayOfWeek** - GetDayOfWeek(time),

**rtcGetYear** - Year(time) - self explain

**rtcMonthName,rtcWeekdayName** - returns a string indicating the specified month/weekday

In VB:

```
Dim MyVar
```

```
MyVar = MonthName(10, True) ' MyVar contains "Oct"
```

Other API:

**rtcChoose** - selects and returns a value from a list of arguments

In VB: Choose(index, choice-1[, choice-2, ... [, choice-n]])

Choose returns a value from the list of choices based on the value of index

**rtcCurrentDir** - returns a Variant (String) representing the current path

In VB: CurDir[(drive)]

**rtcDir** - returns a string representing the name of a file, directory, or folder that matches a

specified pattern or file attribute, or the volume label of a drive

In VB: Dir(pathname, attributes)

Exemples:

MyFile = Dir("C:\WINDOWS\WIN.INI") ' returns "WIN.INI" if it exists

MyFile = Dir("C:\WINDOWS\\*.INI") ' returns the name of first file with ini extension

**rtcAppActivate** - makes a windows focus

In VB: AppActivate "title", wait\_time

**rtcSendKeys** - sends key strokes to current application

In VB: SendKeys "string",wait

**rtcChangeDir** - change the current directory

In VB: ChDir "path"

**rtcMakeDir** - makes a directory

In VB: Mkdir "path"

**rtcRemoveDir** - removes a directory

In VB: Rmdir "path"

**RtcMsgBox**(VARIANT:String:"Nope! That's not right",

Integer:0,VARIANT:String:"Wrong",VARIANT.....)

- create a MessageBox with title "Wrong" and message "Nope! That's not right"

**rtcBeep** - beep on internal speaker, in VB: Beep

**\_\_vbaNew2**(ADDR offset FormDescriptor\_0\_, ADDR Form1Instance) -

create a new VB form,

call the routine Form.Initialize

**rtcInputBox** - displays a prompt in a dialog box, waits for the user to input text or click a button,

and returns a String containing the contents of the text box

In VB:

Serial\$ = InputBox("Enter the working code given by Trends", "Enter Working Code")

**rtcShell** - runs an executable program and returns a Variant (Double)

representing the program's task

ID if successful, otherwise it returns zero

In VB: Shell(pathname[,windowstyle])

**rtcCommandVar** - reads command line (like GetCommandLineA)

In VB: String CommandLine = Command

**\_\_vbaHresultCheckObj** - checks the result of any operation made with a object; the operation can be

closing of the About box, after the timer has elapsed, this usually come after a operation (command)

made with a object

**\_\_vbaExceptionHandler** - exception handler for Visual Basic, this one is called when we have a bug,

In VB: On Error GoTo CantReadF1

**\_\_vbaSetSystemError** - has a parameter witch holds system code

**\_\_vbaExitProc** - called at the end of a procedure

**\_\_vbaEnd** - close the program

**rtcQBColor**(color) - set the color, translated from QBColor(color)

**rtcRgb** - returns a long whole number representing an RGB color value

Syntax: RGB(red, green, blue)

**rtcVarFromError** - returns the error message that corresponds to a given error number

Syntax: Error[(errornumber)]

**\_\_vbaSetSystemError**(system\_code) - set the system error code

**rtcSwitch** - evaluates a list of expressions and returns a Variant value or an expression

associated with the first expression in the list that is True.

Syntax: Switch(expr-1, value-1[, expr-2, value-2 ... [, expr-n,value-n]])

**rtcDoEvents** - yields execution so that the operating system can process other events

**rtcEnvironVar** - returns the String associated with an operating system environment variable

API for objects:

1. **\_\_vbaVarSetVar** - assigns an object reference to a variable or property, or associates a procedure reference with an event

In VB:

Dim fso ' define a variant



```
Set fso = CreateObject("Scripting.FileSystemObject")
' CreateObject - creates and returns a reference to an ActiveX object
' Syntax is: CreateObject(class,[servername])
```

Will become:

```
rtcCreateObject2(local_var,class,servername)
__vbaVarSetVar(receiver,local_var) ' set receiver as local_var
2. __vbaVarSetObjAddr/ __vbaObjSetAddr
```

In VB:

```
Dim MyObject
```

```
Set MyObject = Nothing ' the Nothing keyword is used to disassociate an
object variable
```

```
' from any actual object
```

3. **rtcCallByName** - executes a method of an object, or sets or returns a property of an object,

```
Syntax: CallByName(object, procname, calltype,[args()])
```

In VB:

```
CallByName Text1, "MousePointer", vbLet, vbCrosshair
```

```
Result = CallByName (Text1, "MousePointer", vbGet)
```

```
CallByName Text1, "Move", vbMethod, 100, 100
```

```
' where Text1 is the name of one TextBox (object)
```

4. **rtcGetObject** - returns a reference to an object provided by an ActiveX component

```
Syntax: GetObject([pathname] [, class])
```

Use the GetObject function to access an ActiveX object from a file and assign the object to an object variable

```
Dim MyObject As Object
```

```
Set MyObject = GetObject("C:\DRAWINGS\SAMPLE.DRW",
"FIGMENT.DRAWING")
```

```
' In the example, FIGMENT is the name of a drawing application and
DRAWING is one of the
```

```
' object types it supports
```

\_\_TextBox:: AddRef returns DWORD:1 - **AddRef** increment reference count of a object (instantiation)

**Zombie\_AddRef** Function takes the Object Reference.

In this function the parent object (in this case Form) is passed as a

parameter

and uses AddRef to increment reference count of the object (instantiation). Since COM objects are responsible for their lifetime, the resources they use are

allocated until the reference count is 0, when it reaches 0 the objects enter zombie state & can be deallocated to free resources.

5. **\_\_vbaObjSet** - set a object variable

00401C52 MOV EAX,DWORD PTR DS:[ESI] ; use current instance

00401C54 PUSH ESI ; Form1 instance

00401C55 CALL DWORD PTR DS:[EAX+304] ; get the ID of Text2, if is Text1 would be 2FC

00401C5B LEA ECX,DWORD PTR SS:[EBP-20]

00401C5E PUSH EAX ; the object identifier

00401C5F PUSH ECX ; address of a variable witch will keep the object identifier

00401C60 CALL MSVBVM60.\_\_vbaObjSet ; set a object variable, will returns in eax the new value of object

00401C66 MOV ESI,EAX

00401C68 LEA EAX,DWORD PTR SS:[EBP-1C]

00401C6B PUSH EAX

00401C6C PUSH ESI ; the object identifier

00401C6D MOV EDX,DWORD PTR DS:[ESI]

00401C6F CALL DWORD PTR DS:[EDX+A0] ;

; This call is a Visual Basic command

; we have 0A0 so the command is Text2.Text - get text from Text1

; Can be used other register

**rtcErrObj** - no parameter, returns offset of a error object, after that will be set a object with the returned value

6. **\_\_vbaFreeObj** - free an object variable (set object to 0)

- push in ecx the address of object to be free

7. **\_\_vbaFreeObjList**(number\_of\_objects, Object1,Object2,...) - free a list of objects (variables)

How VB commands looks:

```
push 00 ; the value to be set or offset of variable witch keep the result
push eax ; object instance
mov edx, dword ptr [eax]
call dword ptr [edx+000001BC] ; set a From visibility to False
(NagForm.Visible = False)
```

Visual Basic 6.0 commands reference:

00010h - unload a form, in VB "Unload Form1"

00050h - read the application path, in VB App.Path

Exemple: hfile = FreeFile

Open App.Path + "\data.cfg" For Input As hfile

00054h - changing the caption property for any object which has one. An example of how this knowledge

may be useful is if a program has an annoying "Not Registered" in the title bar of a form;

- this is used even when you change the caption of any label

(mainForm.Caption = "Blah Blah v1.0 - Unregistered")

00064h - set color of background form

00074h - enabling/disabling a menu item (mnuRegister.Enabled = True)

0008Ch - set state of a button (Command1.Enabled = False or True)

00094h - making a command button visible/invisible (Command1.Visible = True)

0009Ch - making labels visible/invisible (Label1.Visible = True)

000A0h - get text for a TextBox

000A4h - set text for a TextBox

000E0h - read state of a Radio buton (Option1.Value)

01BCh - set the form visibility (NagForm.Visible = True or False)

02B0h - show a form (Form.Show)

02B4h - hide a form (Form.Hide)

0204h - Text1.SetFocus - set focus Text1

0040h - SavePicture Image, "TEST.BMP" ' save picture to file

0044h - LoadPicture("PARTY.BMP")

0104h - Set Command1.DragIcon = LoadPicture("MYICON.ICO") ' set

drag icon

0164h - Set Form1.Icon = LoadPicture("MYICON.ICO")

0058h - Clipboard.SetData LoadPicture("PARTY.BMP")

0060h - Clipboard.SetText "Text"

000Ch - File1.FileName = "\*.\*)"

PICTURE BOX:

0154h - **Set Picture** = LoadPicture("PARTY.BMP")

0288h - Form1.Picture1.PSet (X,Y) - draw a point

028Ch - Form1.Picture1.Scale (X1, Y1)-(X2, Y2) - scale the image

027Ch - Form1.Picture1.Line(X1, Y1)-(X2, Y2)- draw a line