

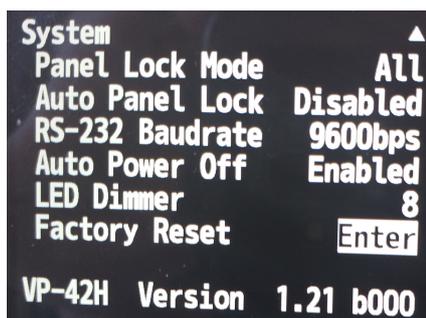
Device: Roland VP-42HD



Introduction

A number of parameters on the Roland VP-42H Video Processor can be controlled from a SKAARHOJ control panel. The complete feature set is not implemented but a large variety of actions can be found. This document gives you an overview of possible control parameters. Control of the Video Processor is via IP.

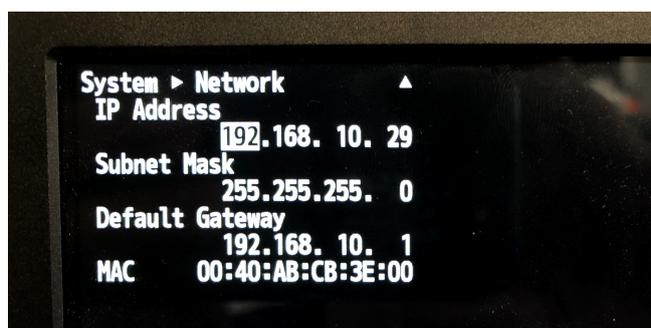
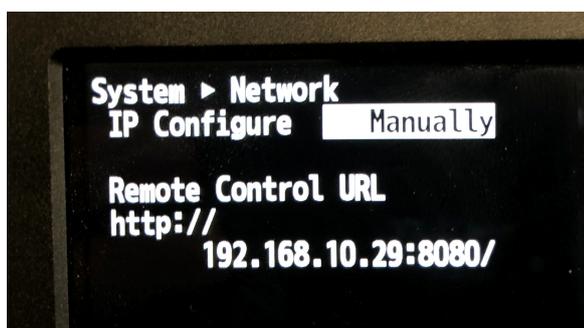
The implementation have been done on a VP-42H with version 1.21 b000. Please note that some protocol commands were changed starting with XS_VP-42-Hv.1.2. Some functions may not work when using above Roland XS_VP-42Hv.1.2 and Skaarhoj Firmware v. 2.4.14 and below.



At this time we recommend to have a single connection to the Roland VP-42H at a time.

Connection

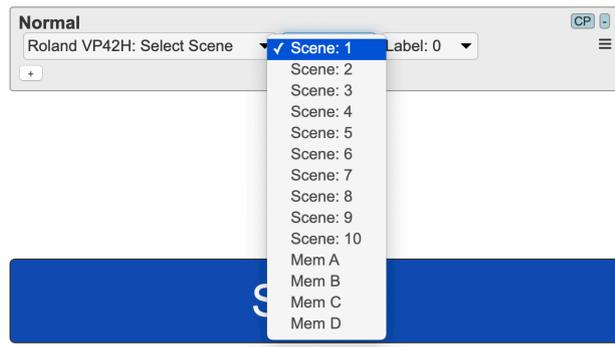
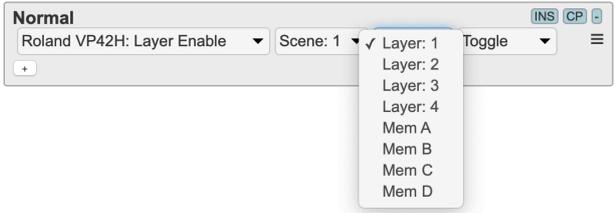
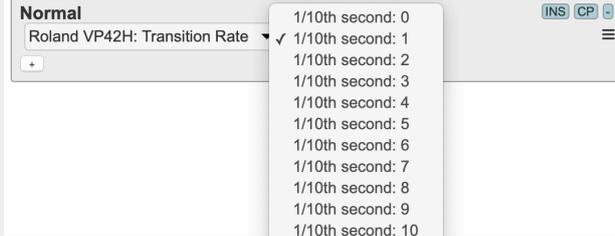
In order to control the VP-42H a fixed IP address must be set in the menu. The IP address here must match the IP address of the Roland VP-42H Device Core.



This is a overview of the actions implemented in the Device Core

- ✓ Roland VP42H: Select Scene
- Roland VP42H: Layer Enable
- Roland VP42H: Layer Input
- Roland VP42H: Transition Rate

This is a table of actions for Roland VP-42H Device Core

<p>Select Scene</p> 	<p>Select between the 10 Scene options</p> <p><i>Binary triggers:</i> Sets the selected Scene</p> <p><i>Pulse inputs:</i> Selects next/previous Scene</p> <p><i>Binary outputs:</i> Not implemented</p> <p><i>Displays:</i> "Scene/x" (When in transition x -> y)</p> <p><i>Button colors:</i> Highlighted when selected, otherwise dim. When in transition between two Scenes yellow highlighted.</p>
<p>Layer Enable</p> 	<p>Enable Layers for a selected Scene</p> <p><i>Binary triggers:</i> If Toggle Layer turns on/off. With On/Off the layer turns on/off. With Hold Down the selected Layer is active as long a hold down action is engaged. If the layer was already on, a release with a hold down setting will turn the layer off.</p> <p><i>Pulse inputs:</i> Not implemented</p> <p><i>Binary outputs:</i> Not implemented</p> <p><i>Displays:</i> "Scene x/Layer: y/Status: 0/1" (0=off, 1=on)</p> <p><i>Button colors:</i> Highlighted when on, otherwise dim</p>
<p>Layer Input</p> 	<p>Selects Input for Scene/Layer combination</p> <p><i>Binary inputs:</i> Sets Input 1-4 + Black for chosen Scene and Layer</p> <p><i>Pulse inputs:</i> Not implemented</p> <p><i>Binary outputs:</i> Not implemented</p> <p><i>Displays:</i> "Scene: x/Layer: y/Input 1-5" (1-4=Input 1-4, 5=Black)</p> <p><i>Button colors:</i> Highlighted when conditions match</p>
<p>Transition Rate</p> 	<p>Sets the Transition Rate between 0.0s to 4.0s</p> <p><i>Binary inputs:</i> Sets transition rate to the selected value</p> <p><i>Pulse inputs:</i> Cycle through possible transition rates</p> <p><i>Binary outputs:</i> Not implemented</p> <p><i>Displays:</i> "Trans Time/x"</p> <p><i>Button colors:</i> Highlighted when Transition Rate match selected values</p>