



Vision-Soar: Multi-agent image interpretation of medical images

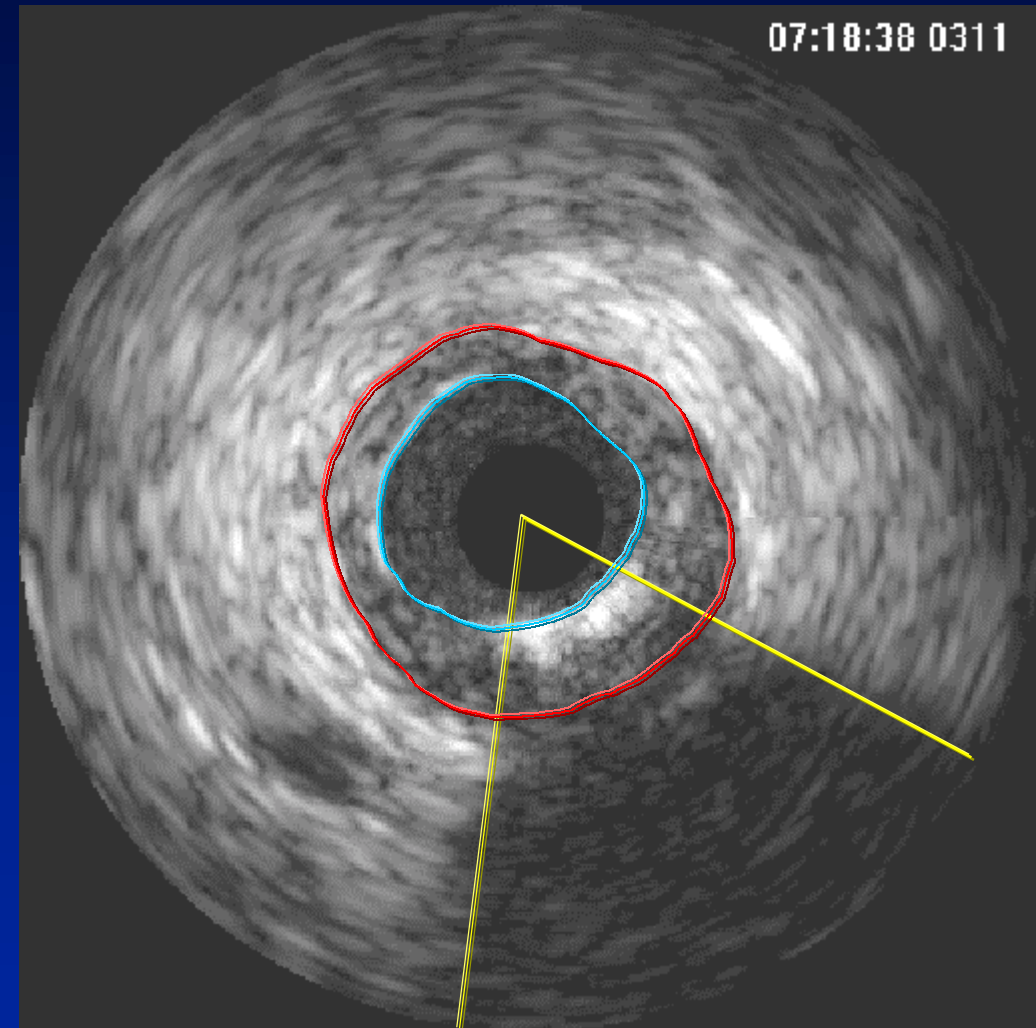
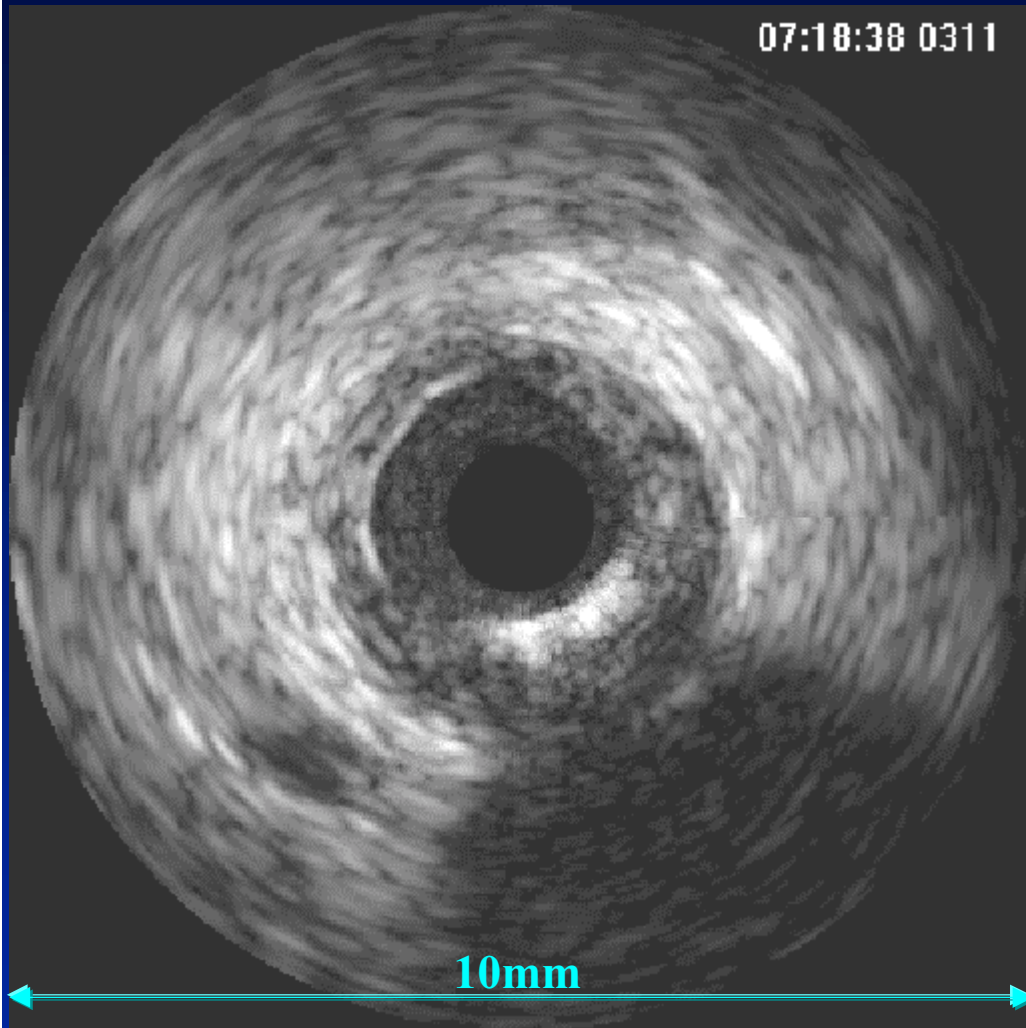


Ernst Bovenkamp

Division of Image Processing, Department of Radiology
Leiden University Medical Center, The Netherlands

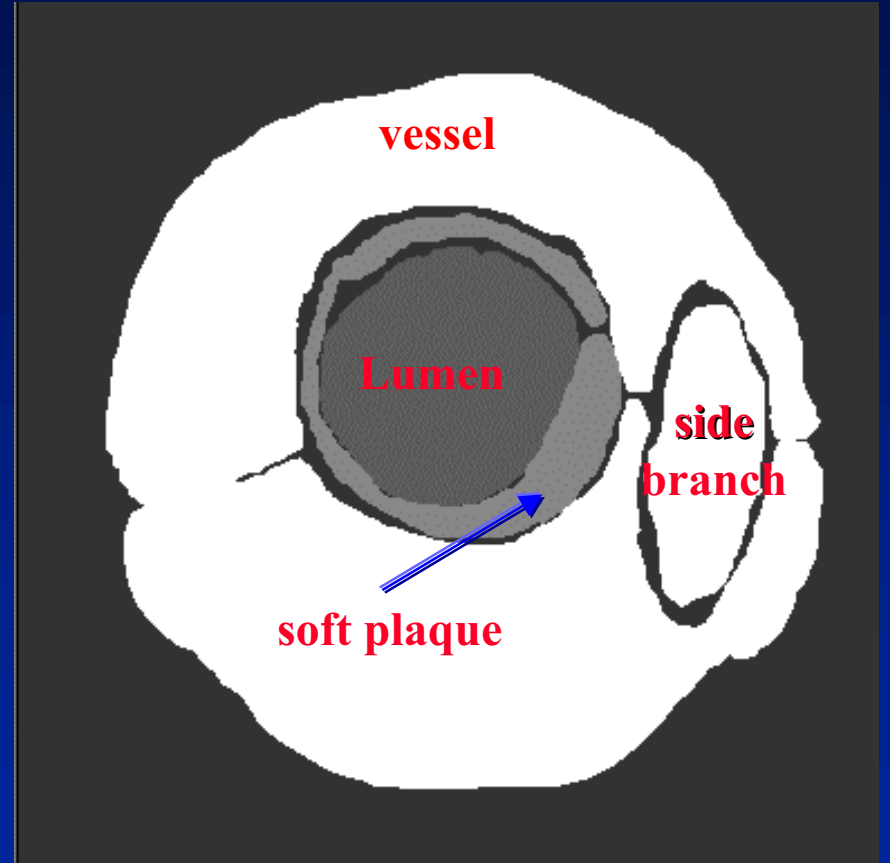
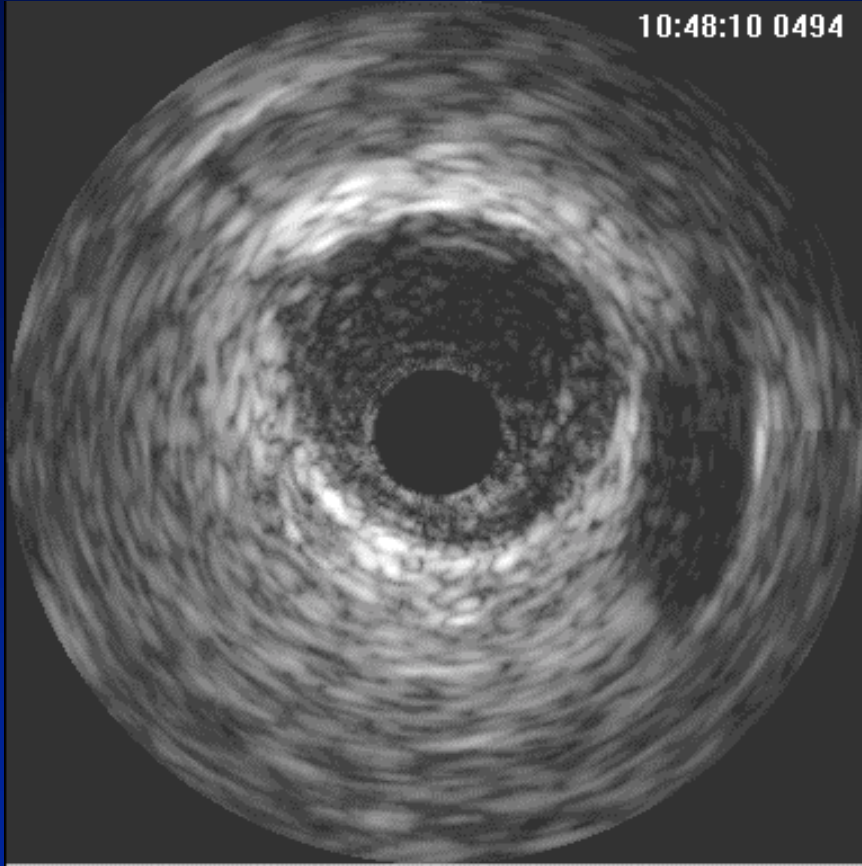
ernst@lkeb.azl.nl

Problem domain (IVUS)

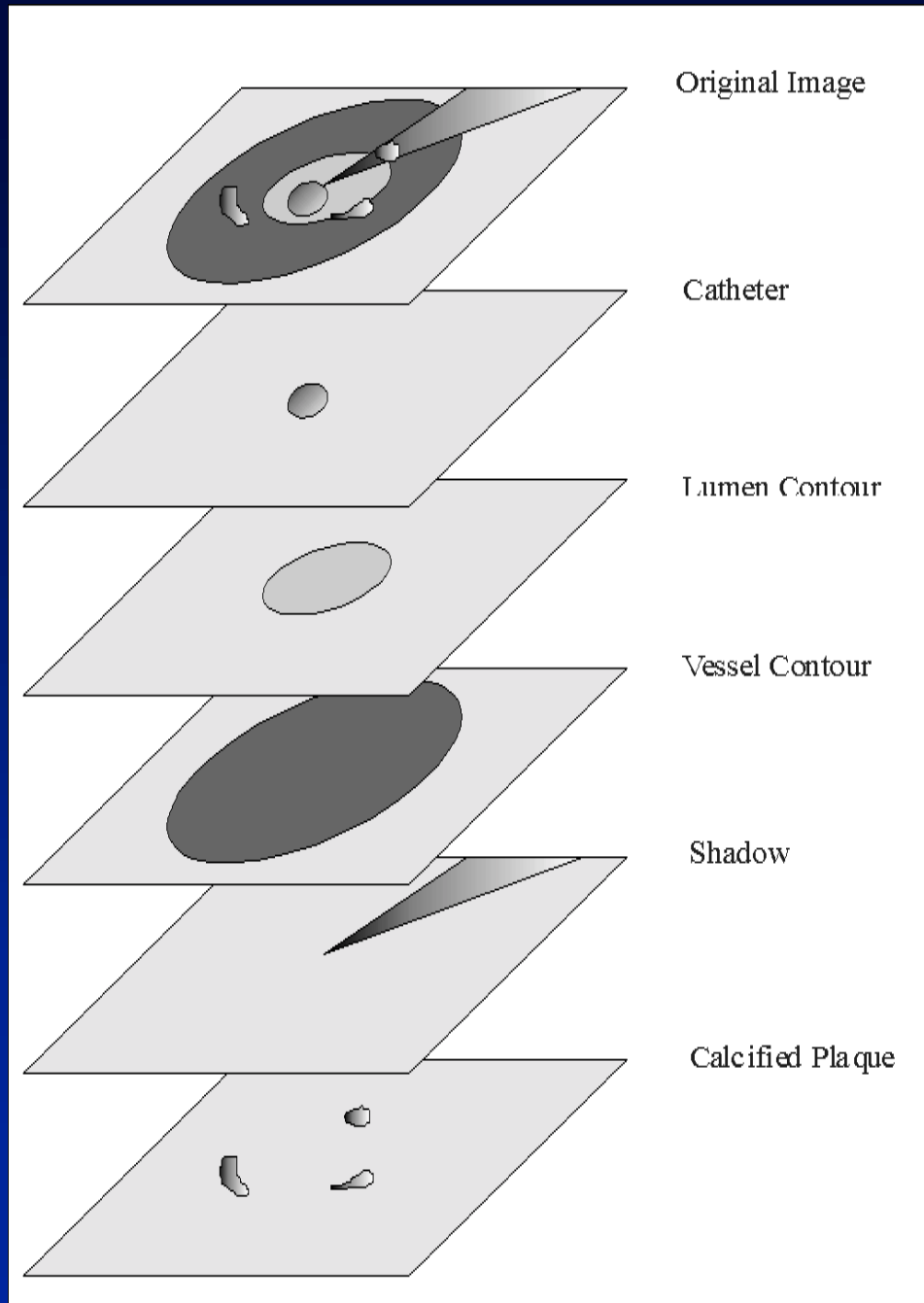




Problem domain (IVUS)



IVUS Image interpretation





Some data

- Soar version: 6.2.5
- Agent development: Emacs + SDE 12.0
- Platform: Windows NT
- Software: C++, MDS 6.0



Dicom Tree Dicomdir Sele



Main Soar Interface

Main Commands

Step Stop Run Init

Agent Creation and Destruction

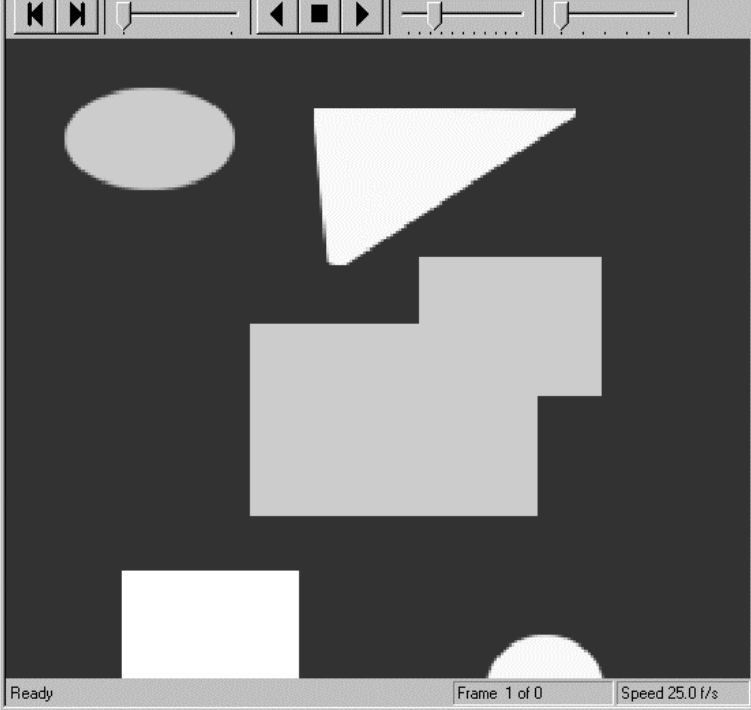
agent1 Create

occlusie5 Destroy

Support Functions

Help Show Control Hide Agents

Image A size: [546 , 469] [226 , 150] = 0



Ready Frame 1 of 0 Speed 25.0 f/s

Load Close Previous Next

Dicom Info

Patient

Study

XA

Compression Method: LossLess

Image Resolution: 256 x 256 x 8

Number of Frames: 1 More info

occlusie5

Selecting agent occlusie5

3: 0: 016 (identify-objects)

Selecting agent occlusie5

Object 5 is a circle with radius between 16 and 24

Object 4 is a rectangle

Object 2 is a triangle

Object 1 is unidentified

Object 3 is occluded and consists at least of 2 rectangles

Object 3 rectangle solution: extrapolate nodes 171 - 130 and 334 - 391

Object 3 rectangle solution: extrapolate nodes 0 - 391 and 109 - 130

4: 0: 020 (separate-objects)

Command >

Step

Stop

Run

Init

Learn

Watch

Excise

Productions

Save

Print

occlusie5: identify-objects*occlusion-h...

Premises

```
[state <s>
  ^image-objects <allobjects>
  (<allobjects> ^objects <object>)
  (<object> ^type occluded)
  (<object> ^allcircles <allcircles>)
  (<allcircles> ^nrofcirc { >= 1 <n^2 } })
  (<object> ^allcorners <allcorners>)
  (<allcorners> ^corner <corner2>)
  (<corner2> ^number 1)
```

Conclusions

```
{<object> ^hypothesis circle +
  ^hypothesis circle & ^hypothesis rect:
```

Matches

```
1 [state <s>
  ^image-objects <allobjects>
  5 (<allobjects> ^objects <object>)
  1 (<object> ^type occluded)
  1 (<object> ^allcircles <allcircles>)
  >>> {<allcircles> ^nrofcirc { >= 1 <n^2 } }
**** Matches For Left ****

**** Matches for Right ****

(<object> ^allcorners <allcorners>)
(<allcorners> ^corner <corner2>)
(<corner2> ^number 1)
(<corner2> ^cornerangle approximately-
<allcorners> ^corner <corner1>)
(<corner1> ^cornerangle approximately-
<corner2> ^number <number>)
(<corner1> ^number <number>)
(<corner2> ^value { > 0 <v^2 } })
(<allcorners> ^nrofcirc { >= 2 <n^1 } })
```

occlusie5 :agent production rules

Agent Production List

identify-objects*occlusion-hypothesis1

identify-objects*occlusion*show-hypothesis1

identify-objects*occlusion-hypothesis2

identify-objects*occlusion*show-hypothesis2

identify-objects*occlusion-hypothesis3

identify-objects*occlusion*show-hypothesis3

occlusion*solution1*rectangle-circle

occlusion*solution2*rectangle-rectangle

show-object*propose*operator

show-objects*compare*operator1

show-objects*compare*operator2

show-objects*compare*operator3

show-objects*apply*operator*create-output

show-objects*apply*operator*remove-output

show-objects*terminate*operator

Production Type: User Default Chunks Justifications



Agents at work

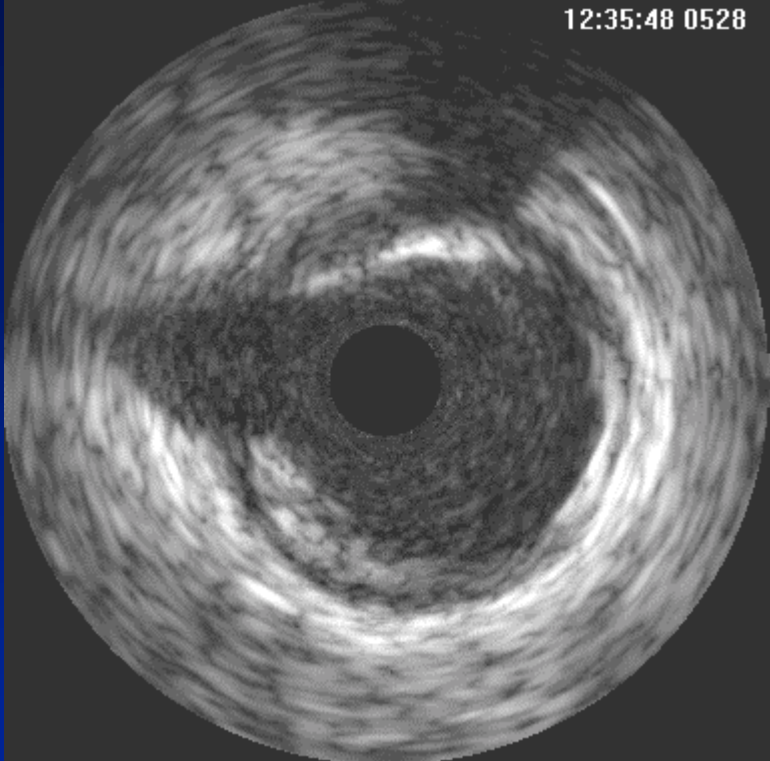
- Demonstration of communication protocol
- Demonstration of image processing actions
- Demonstration build-up of internal models
- Demonstration of exchange of image interpretation information



Hello

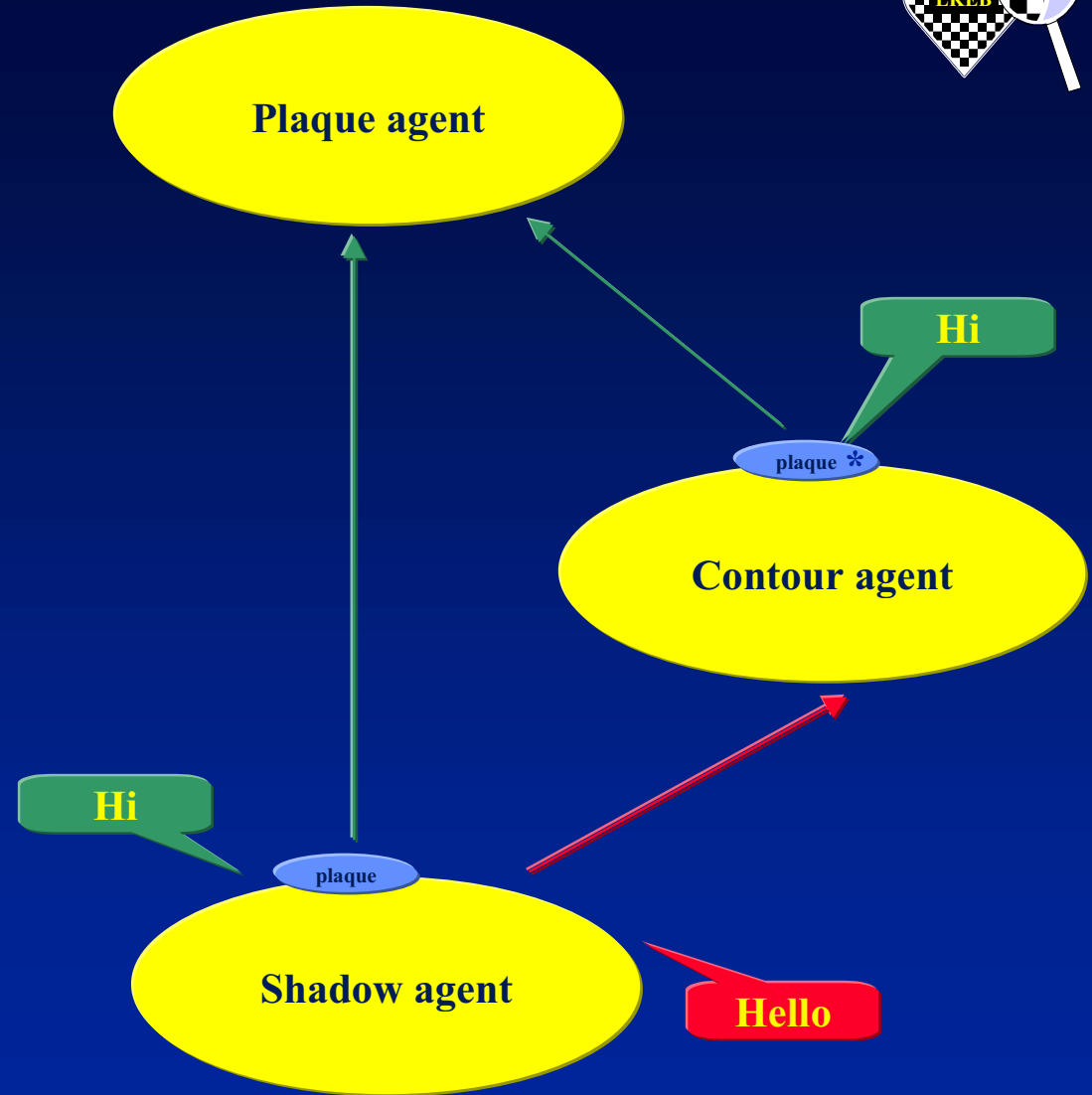
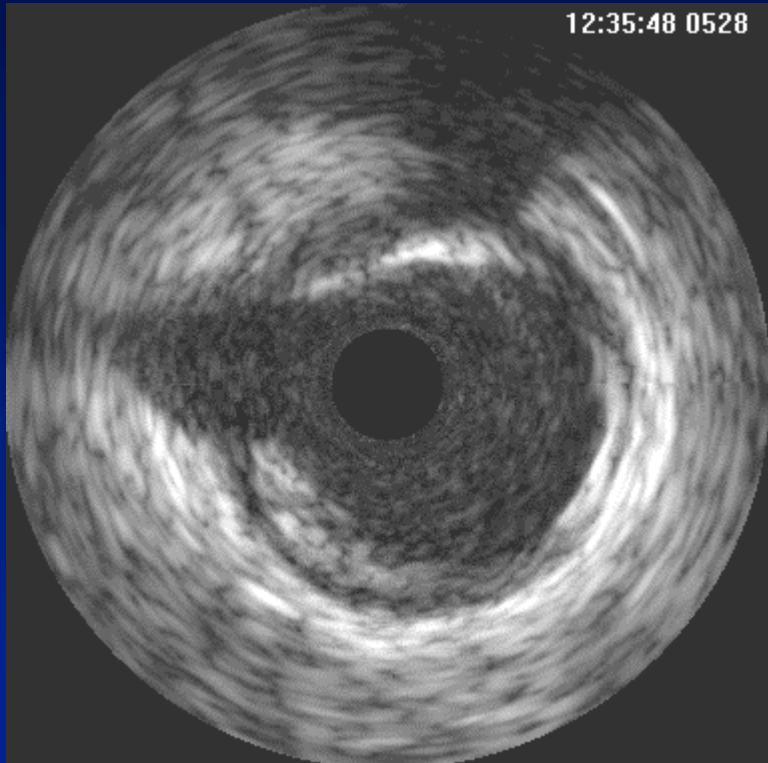
Plaque agent

Hello



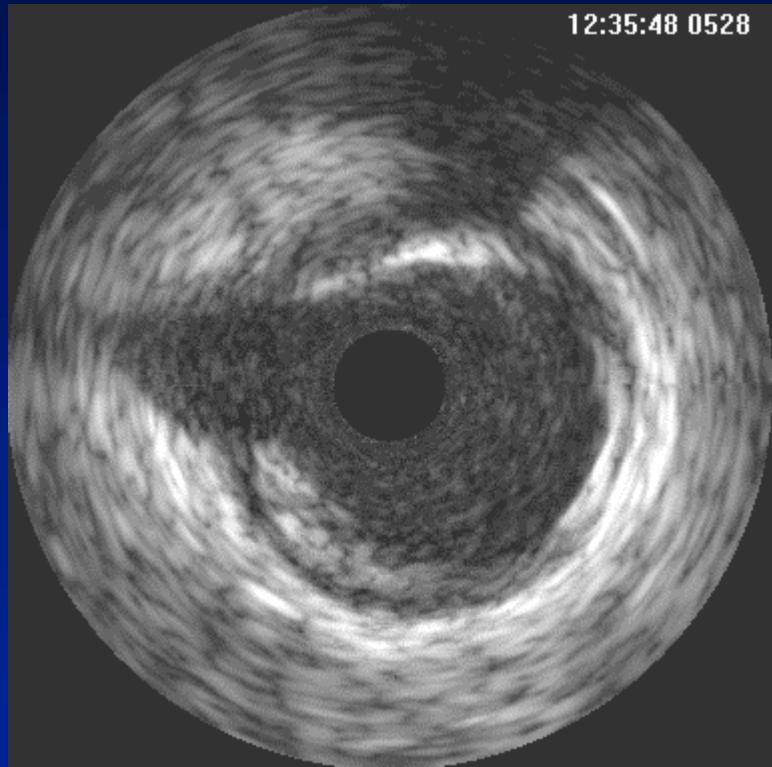
Contour agent

Shadow agent

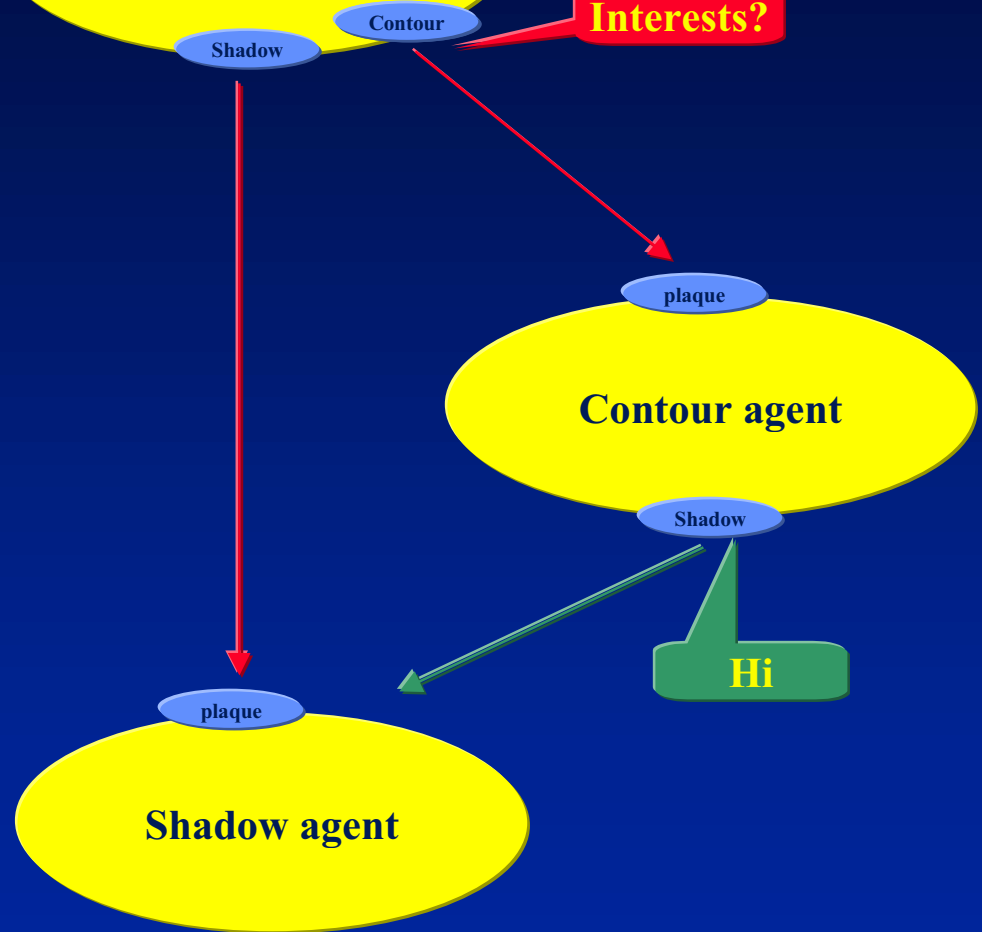


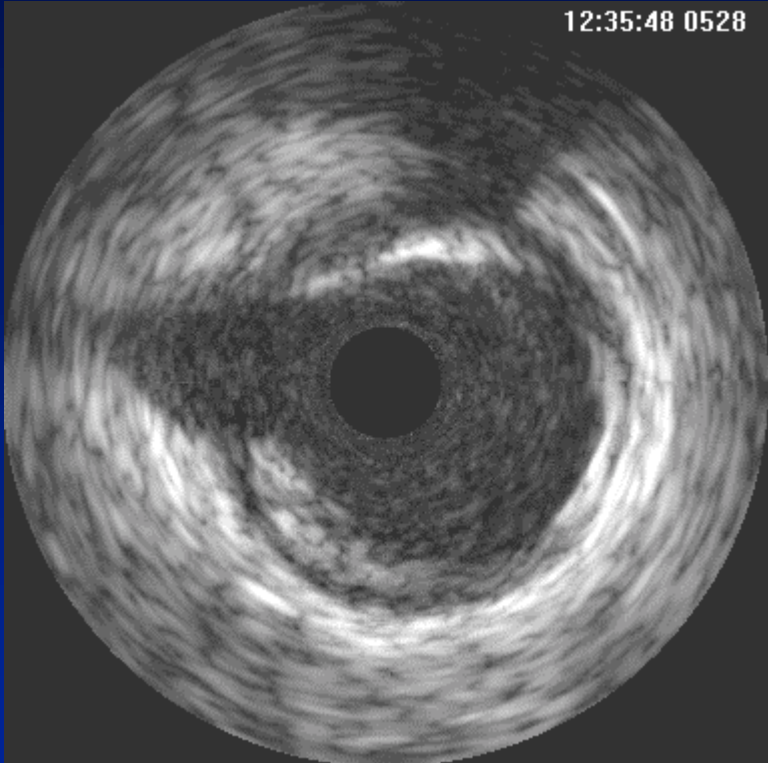


Capabilities?

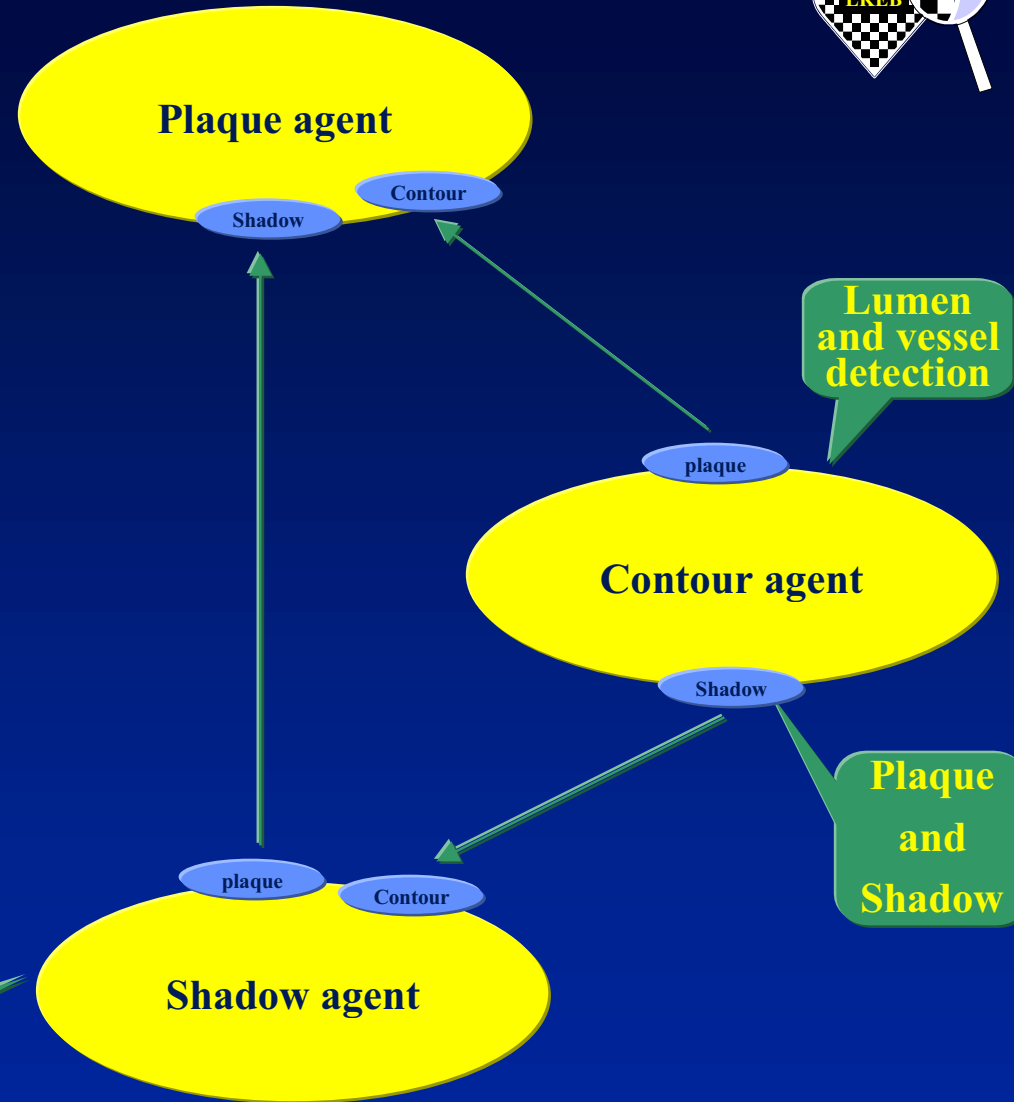


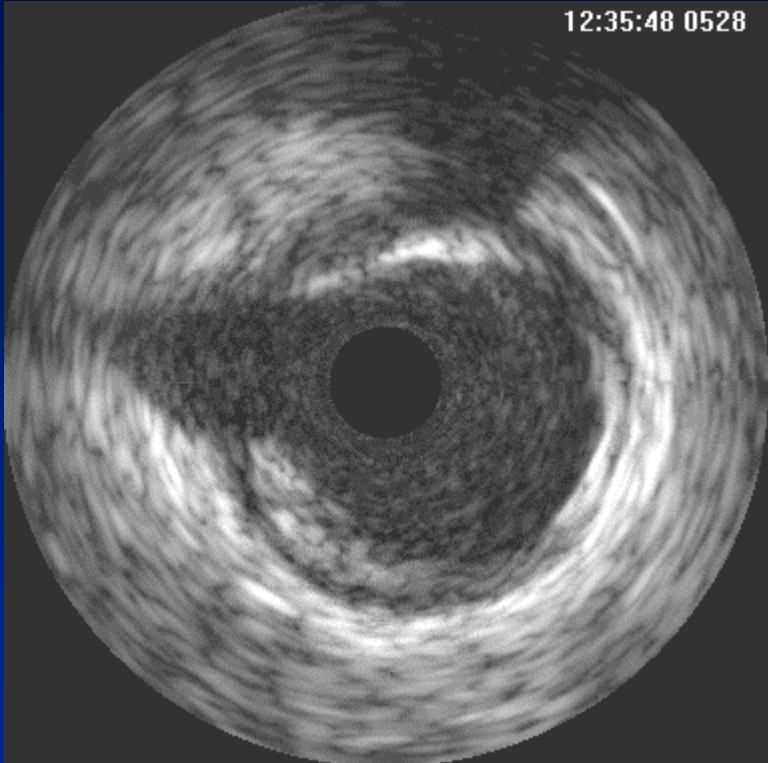
Interests?





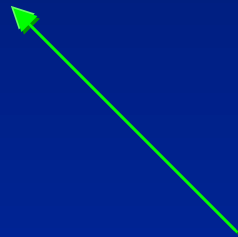
Plaque
and
Side-branches

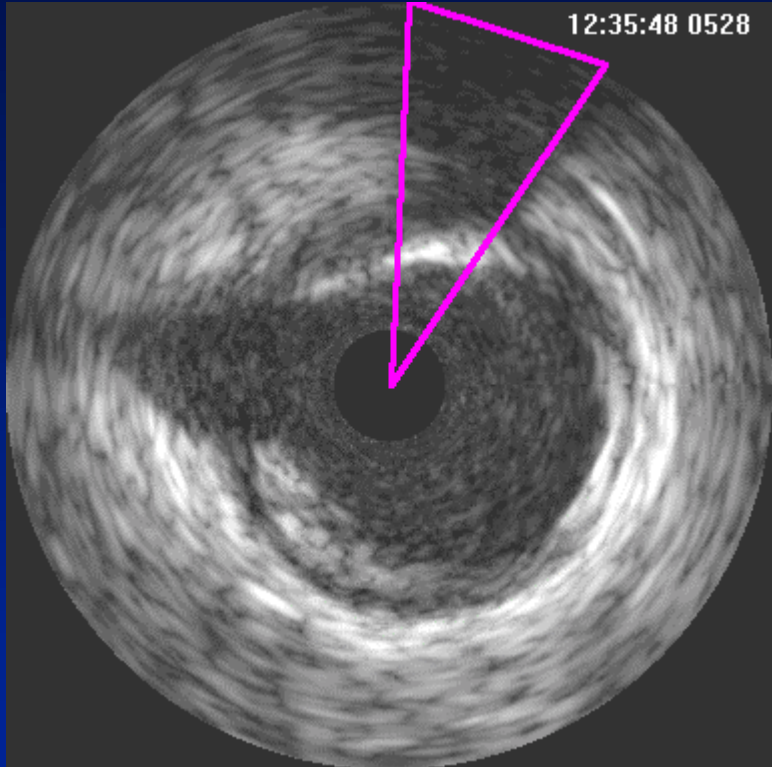




Shadow?

Capabilities?

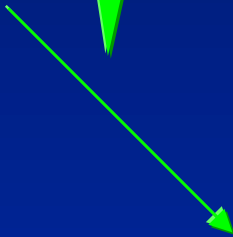


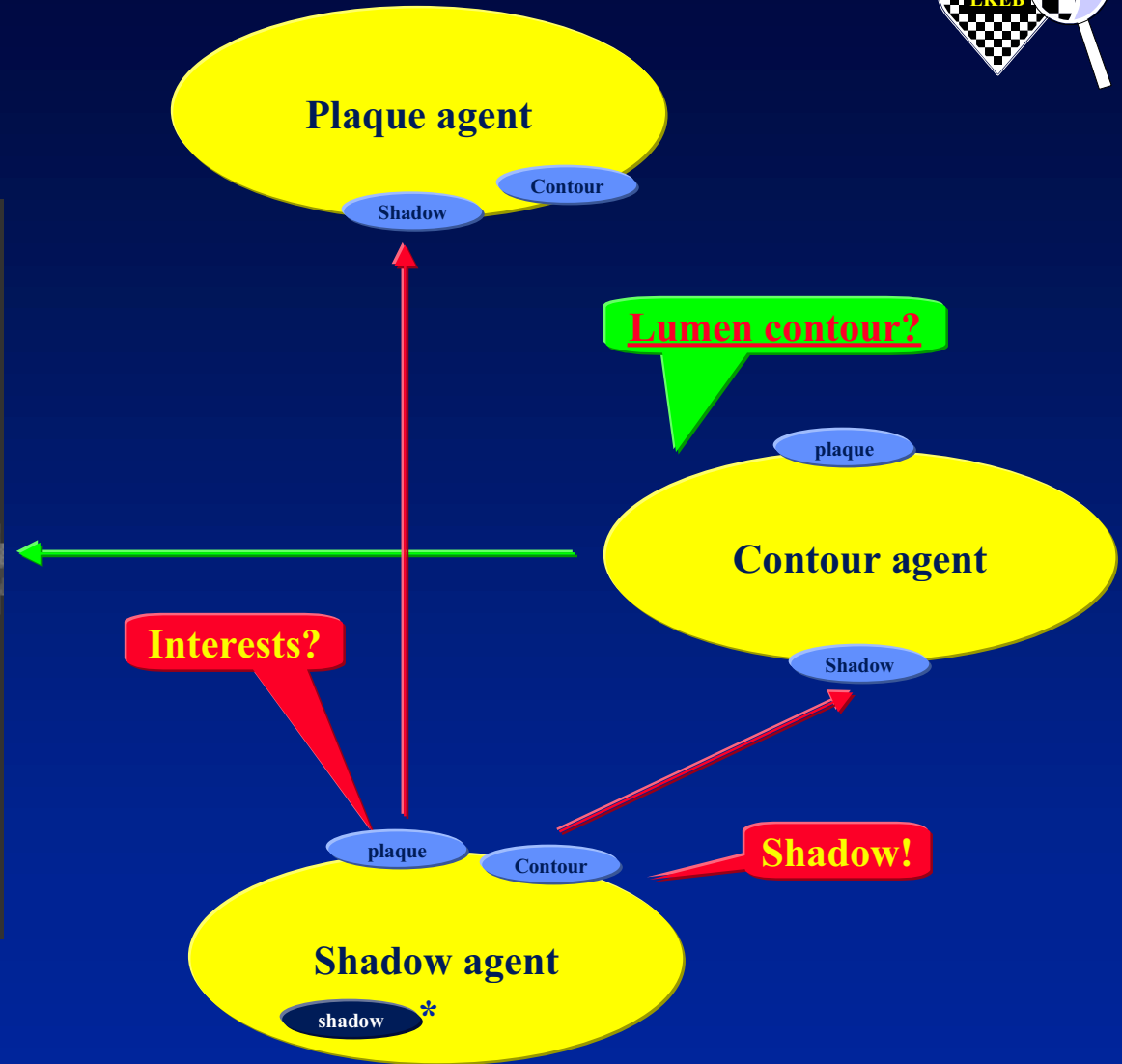
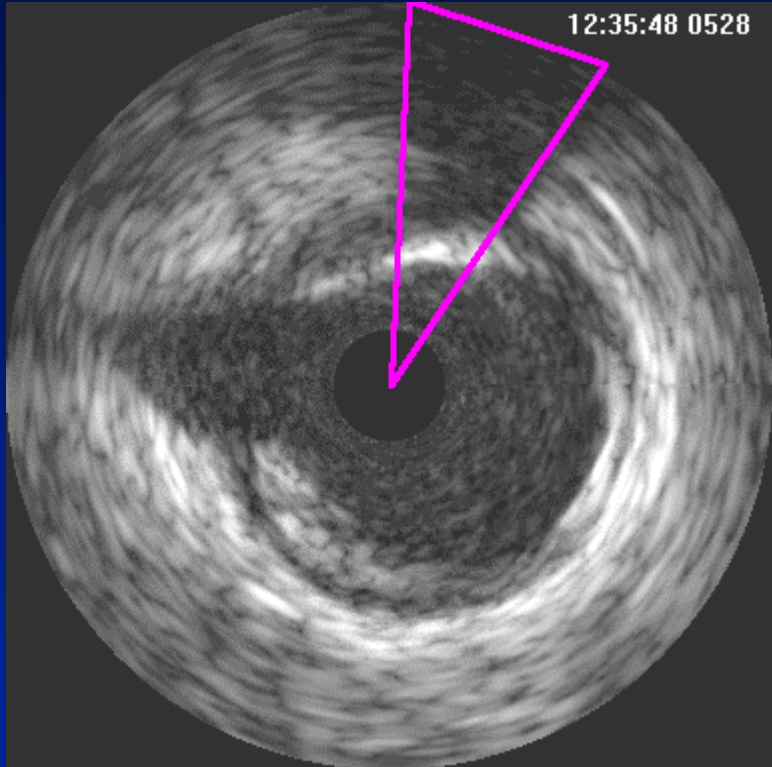


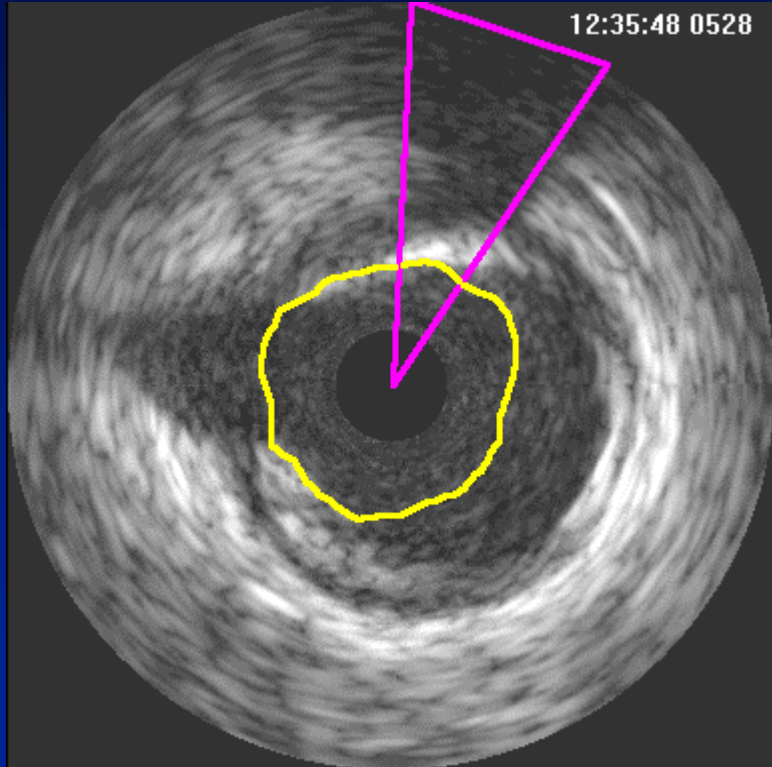
Shadow!

A green speech bubble pointing towards the 'Shadow agent'.

Lumen and vessel detection

A green speech bubble pointing towards the 'Shadow agent'.



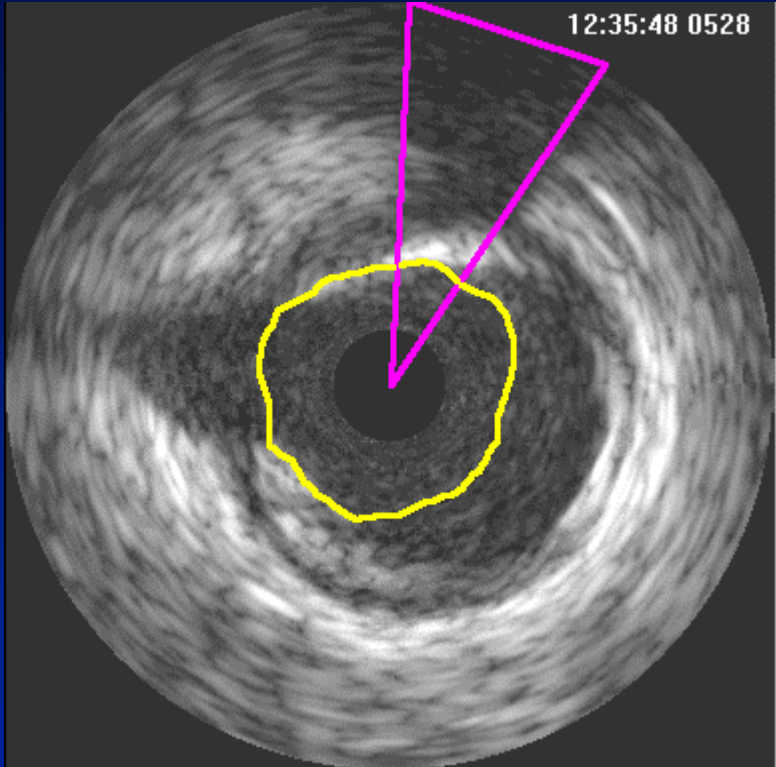


Shadow



Lumen contour!



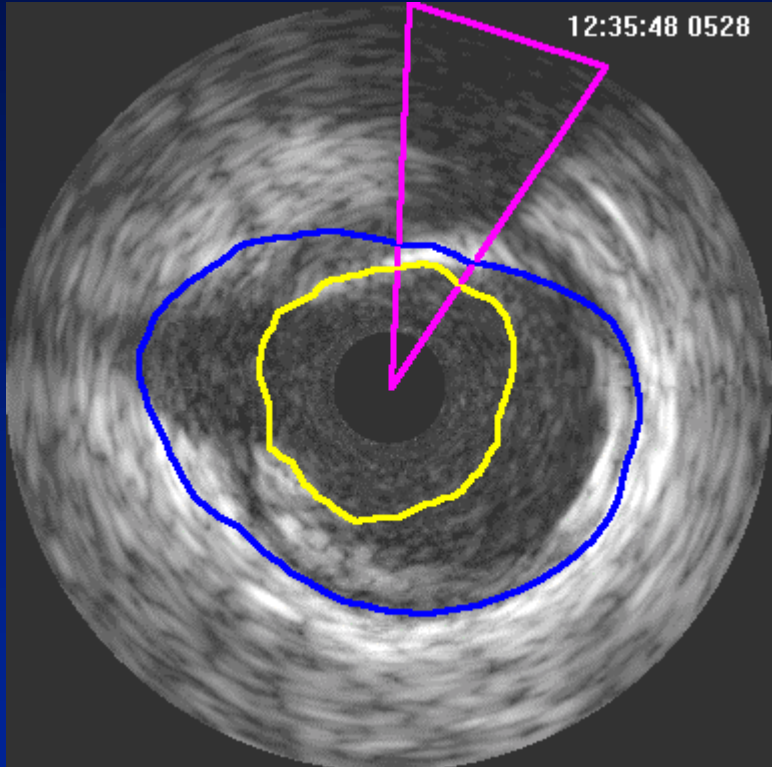




Calcified plaque?

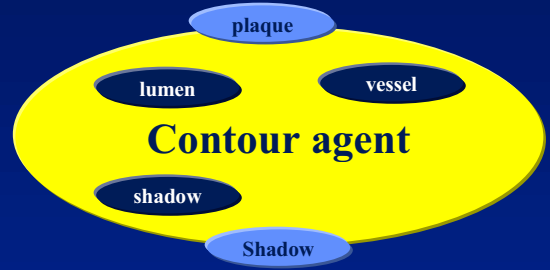
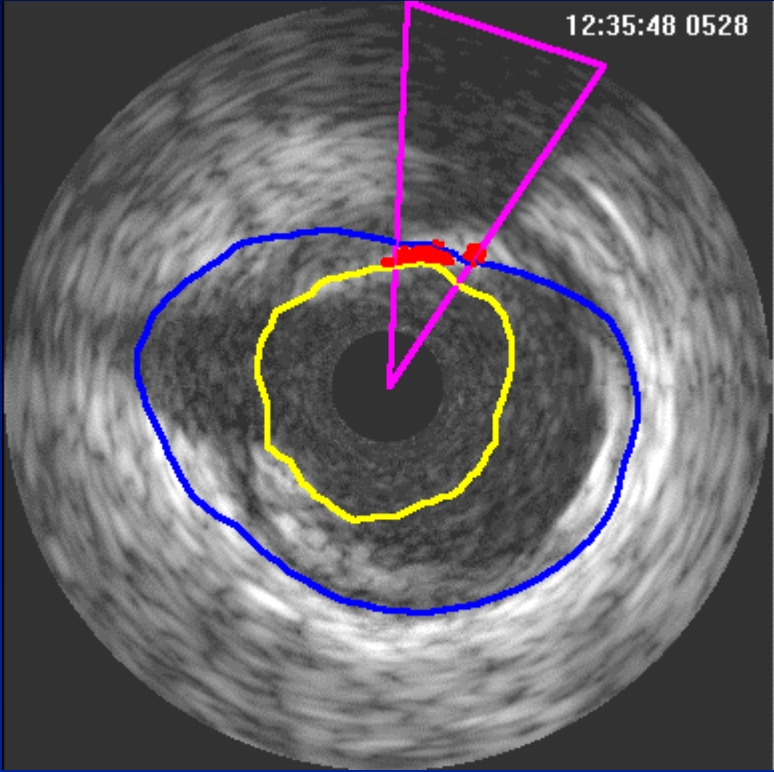


Vessel contour!





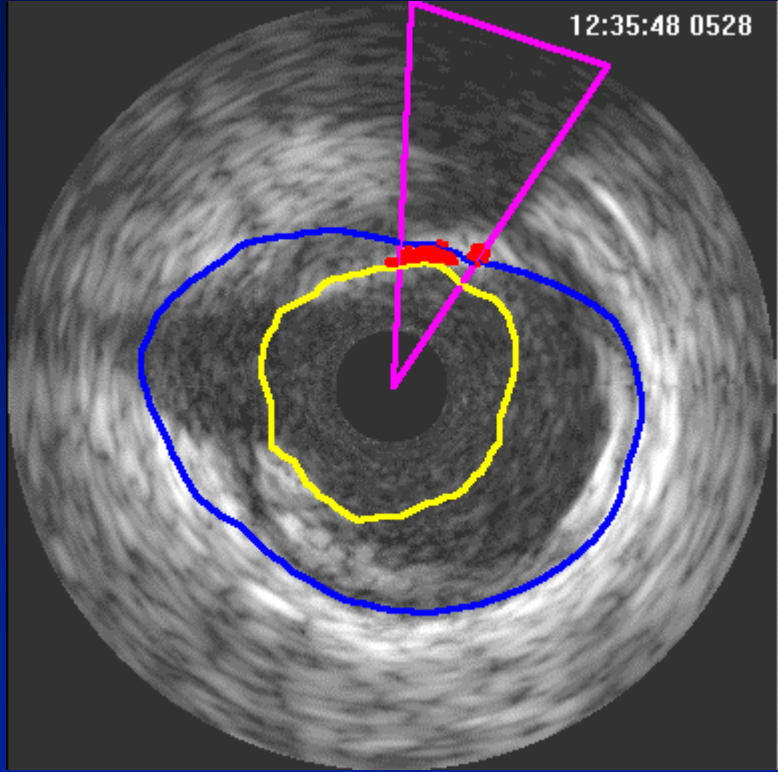
Calcified plaque!

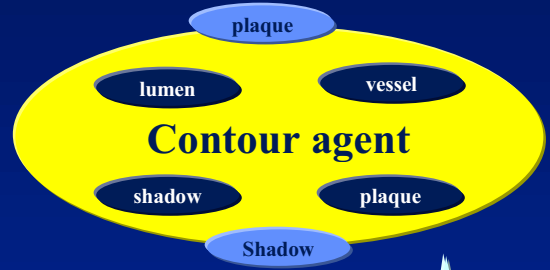
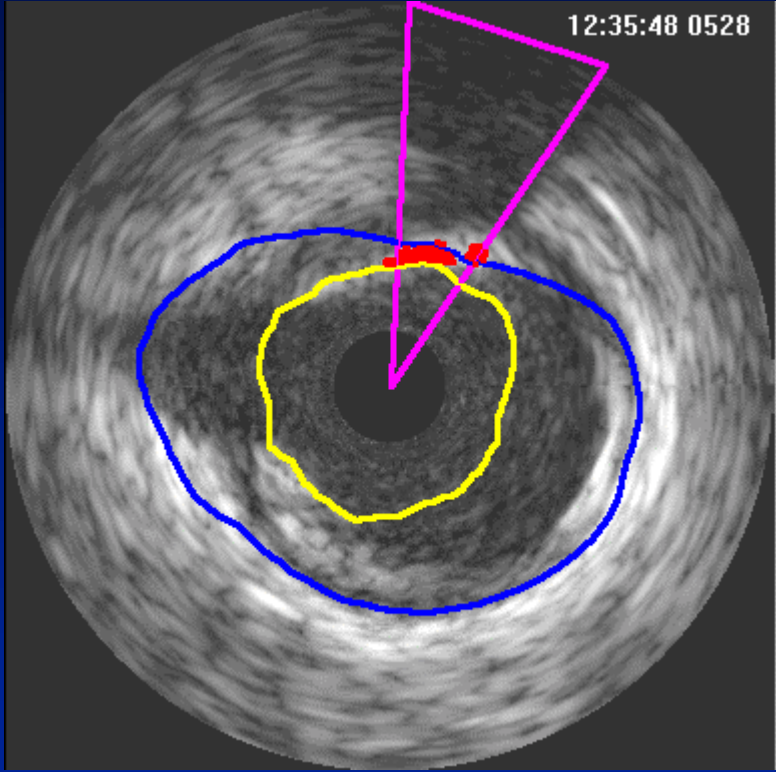




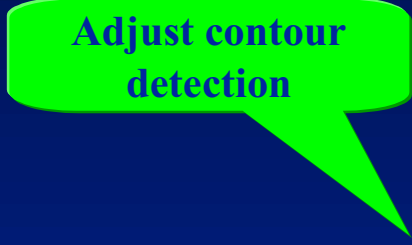
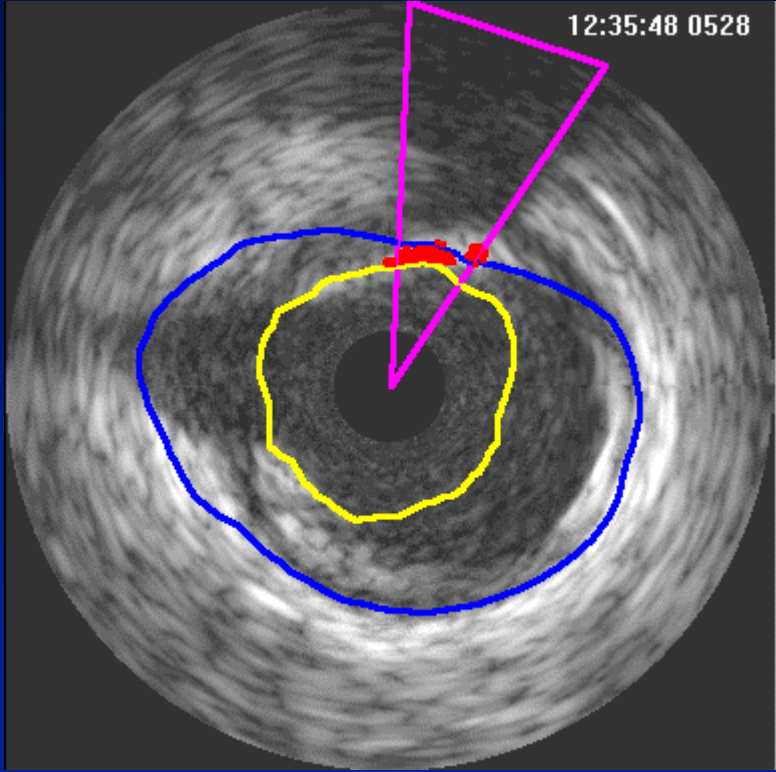
Plaque!

Plaque!





Shadow confirmed by plaque



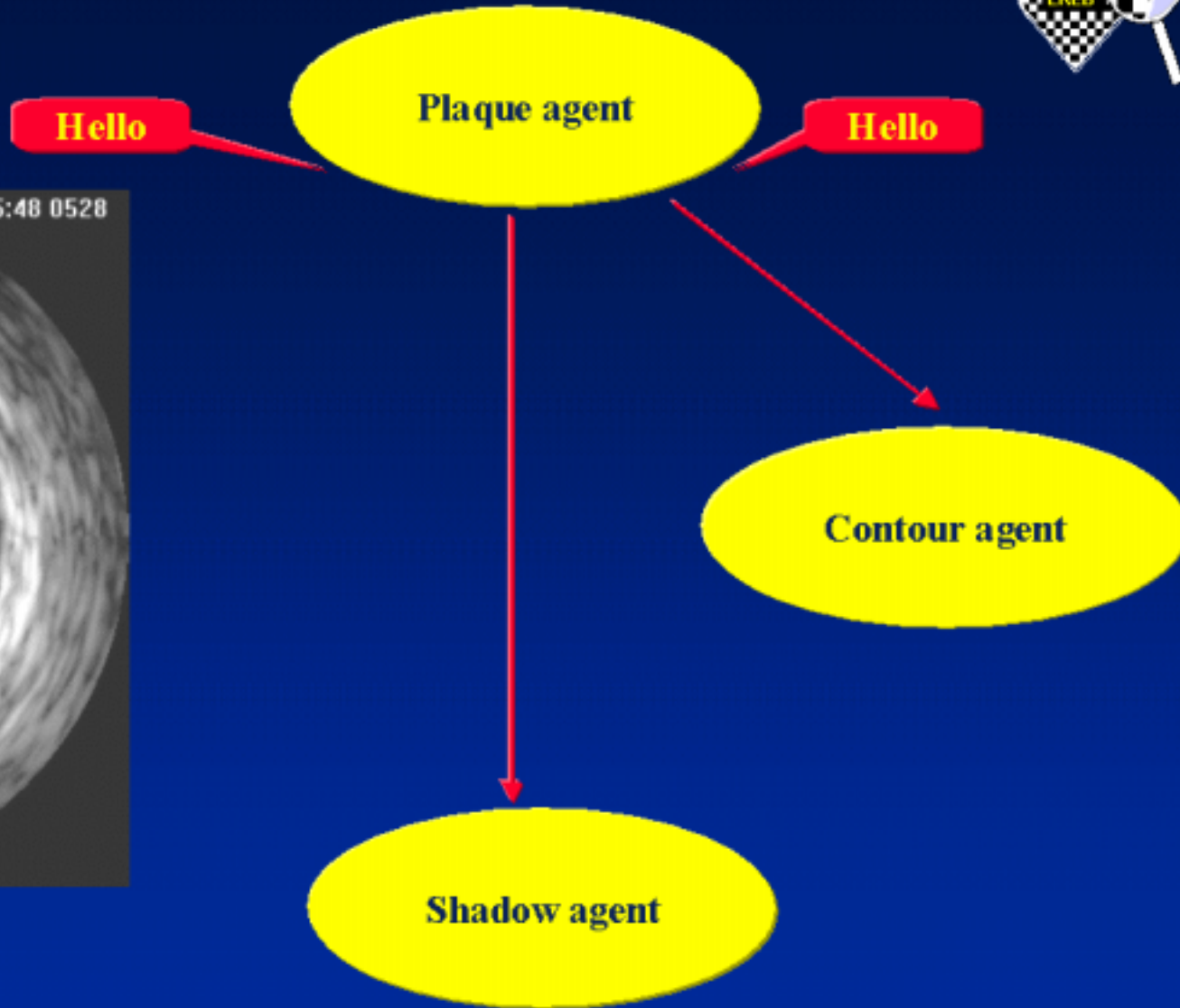
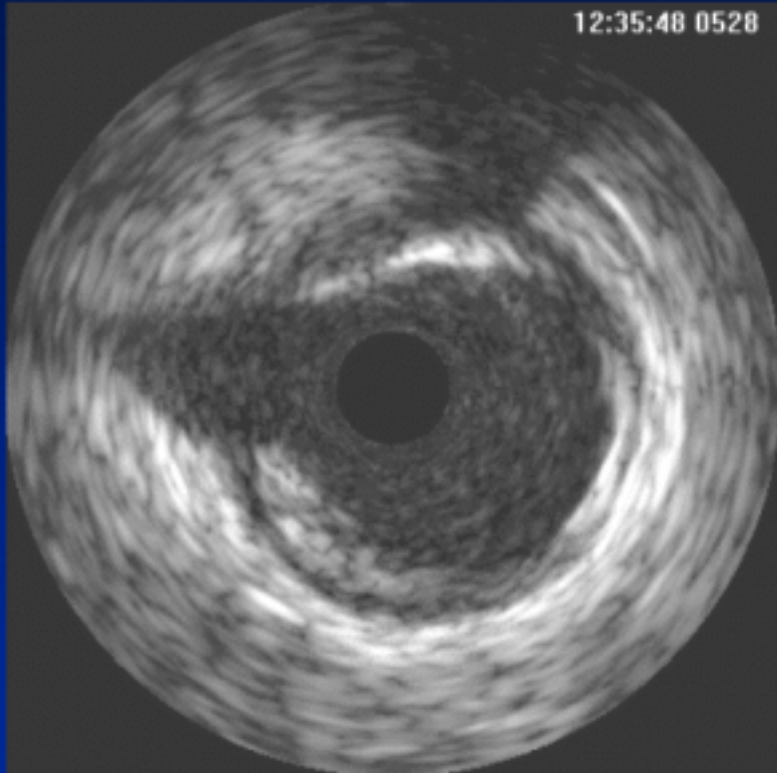
Animation



Future work

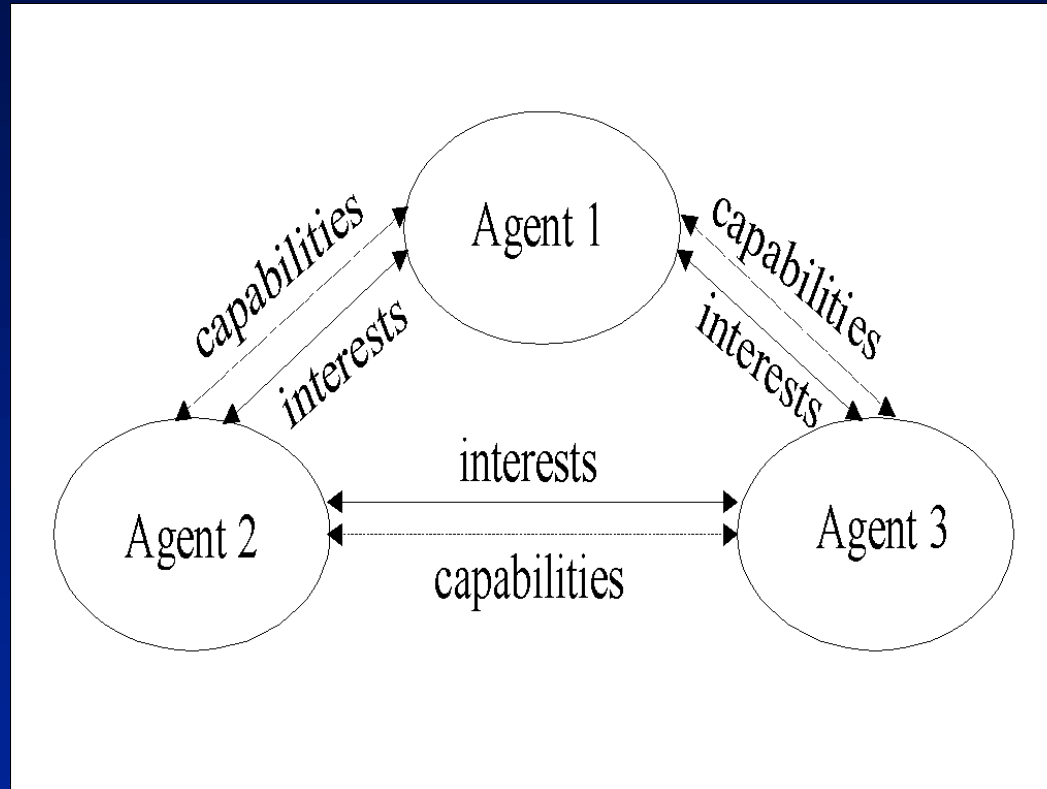
- Agent behavior: learning, emergent behavior, timing issues.
- Agent internal models: allowing an agent its personal views on the world and other agents.
- Specialized vs general agent issues.
- Agent communication: outdated information, conflicting information, etc.





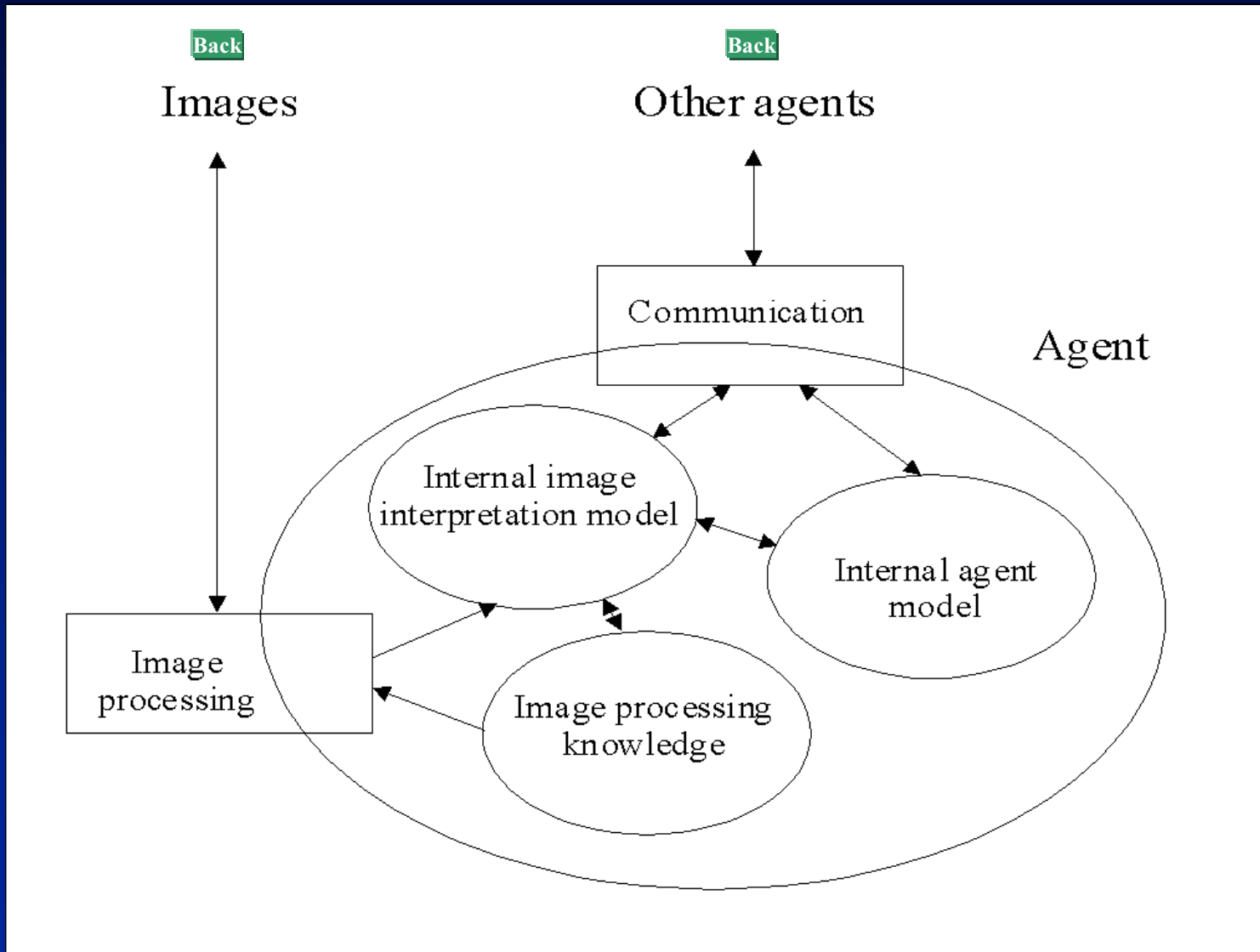


Agent communication: initialization



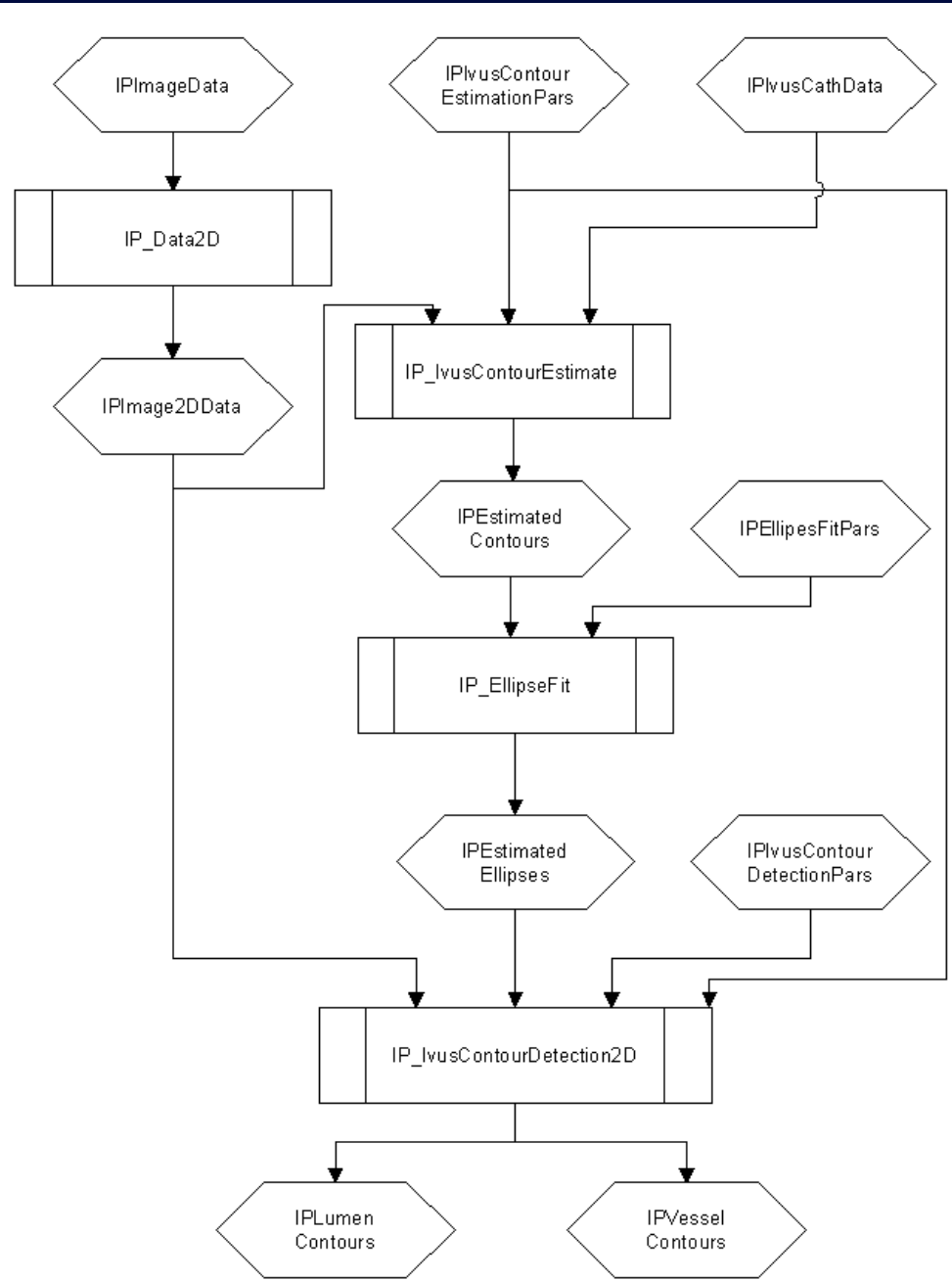


Agent Internal model



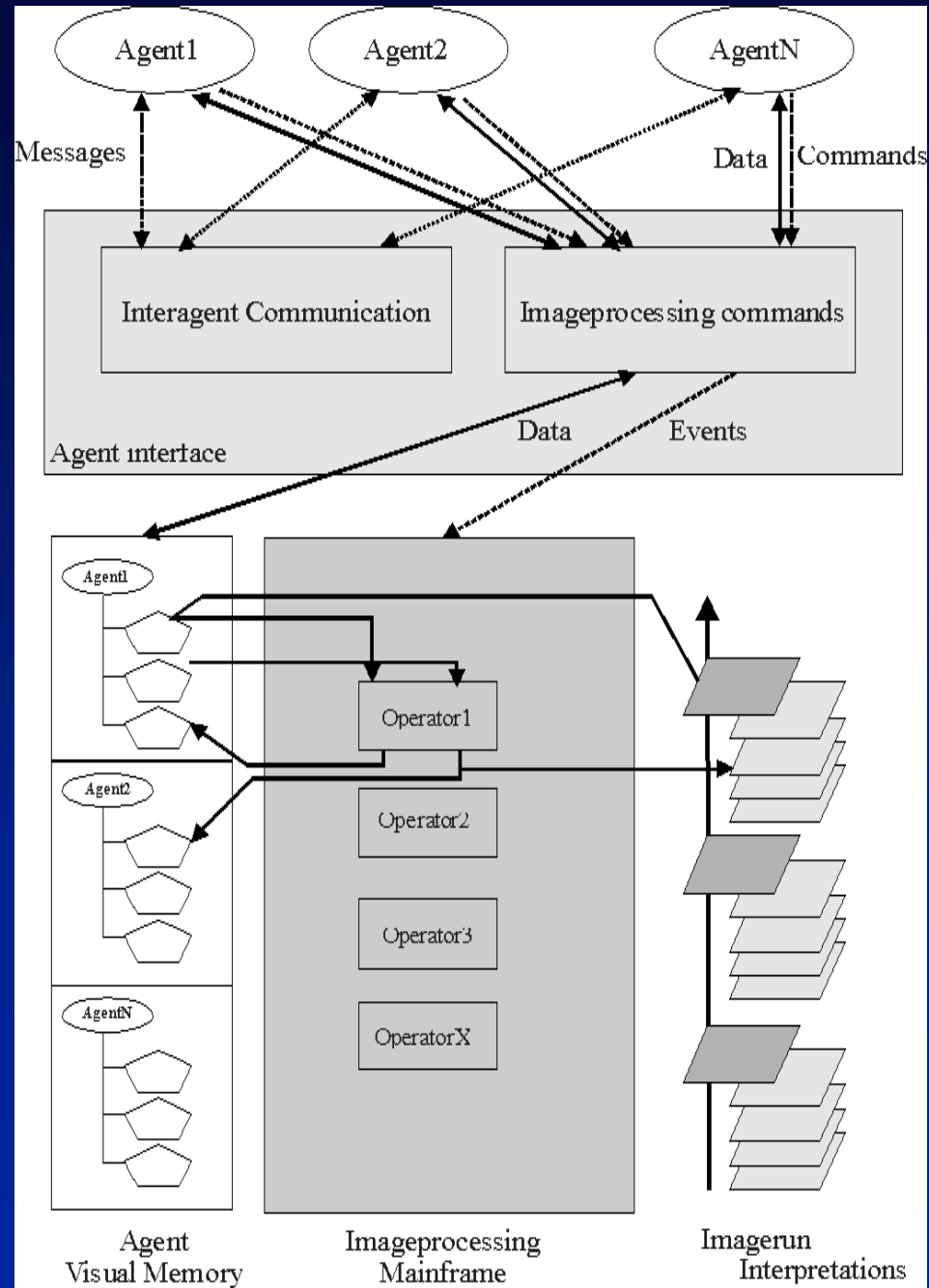


Agent IP: encoding of a cascade of image processing operations



[Back to agent demo](#)

Soar agent interfaces





ivus-contour [minimize] [maximize] [close]

```
75: 0: 014 (wait)
ivus-contour> p :depth 6 a2
(A2 ^plaque N30 ^plaque N32 ^shadow N29)
(N32 ^nr 0 ^object N33 ^startangle 3 ^stopangle 34)
(N33 ^grav-x 233. ^grav-y 127. ^maxgray 184. ^mean 165.722 ^mingray 150.
^plaque-angle 33. ^size 90. ^variance 81.3714)
(N30 ^nr 0 ^object N31 ^startangle 3 ^stopangle 34)
(N31 ^grav-x 208. ^grav-y 126. ^maxgray 214. ^mean 180.736 ^mingray 150.
^plaque-angle 14. ^size 216. ^variance 347.274)
(N29 ^end 34 ^mindist 40 ^nr 0 ^start 3)

ivus-contour> p :depth 6 a1
(A1 ^all N5 ^all N7 ^self M1)
(N7 ^capabilities shadow ^interests calcified-plaque
^interests side-branches ^name ivus-shadow)
(N5 ^capabilities calcified-plaque ^interests shadow ^name ivus-cplaque)
(M1 ^capabilities vessel ^capabilities lumen ^interests shadow
^interests calcified-plaque ^name ivus-contour)
```

Command > p :depth 6 a1

Step
Stop
Run
Init
Learn
Watch
Excise
Productions
Save
Print