

# **RULEX-EM:** **Incorporating exemplars and memory effects in a hypothesis-testing model of category learning**



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## ***Acknowledgements***

Robert E. Wray

# Modeling with EASE

*(Elements of ACT-R, Soar, and EPIC)*



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# DEMO: THE TASK

EPIC-Soar: PRDA-AMBR ATC Task Environment

Send

Cancel

Accepting AC

Transferring AC

Welcome	Contact ATC
accept KLM913 ? accepting KLM913 accept CON124 ? accept CON152 ? accepting CON152 KLM913 saying hello welcoming KLM913 CON152 saying hello accept SW211 ? welcoming CON152 accepting SW211 accept CON716 ? SW211 saying hello welcoming SW211 accepting CON124 CON124 saying hello welcoming CON124 accept TWA775 ? accepting TWA775 accepting CON716 TWA775 saying hello	SOUTH accept AW610 ? SOUTH accepting AW610 AW610 contact SOUTH AW610 contacting SOUTH SOUTH accept AAL132 ? EAST accept AAL107 ? SOUTH accepting AAL132 AAL132 contact SOUTH EAST accepting AAL107 AAL132 contacting SOUTH NORTH accept KLM157 ? SOUTH accept AAL413 ? NORTH accepting KLM157 KLM157 contact NORTH SOUTH accepting AAL413 KLM157 contacting NORTH AAL413 contact SOUTH AAL413 contacting SOUTH

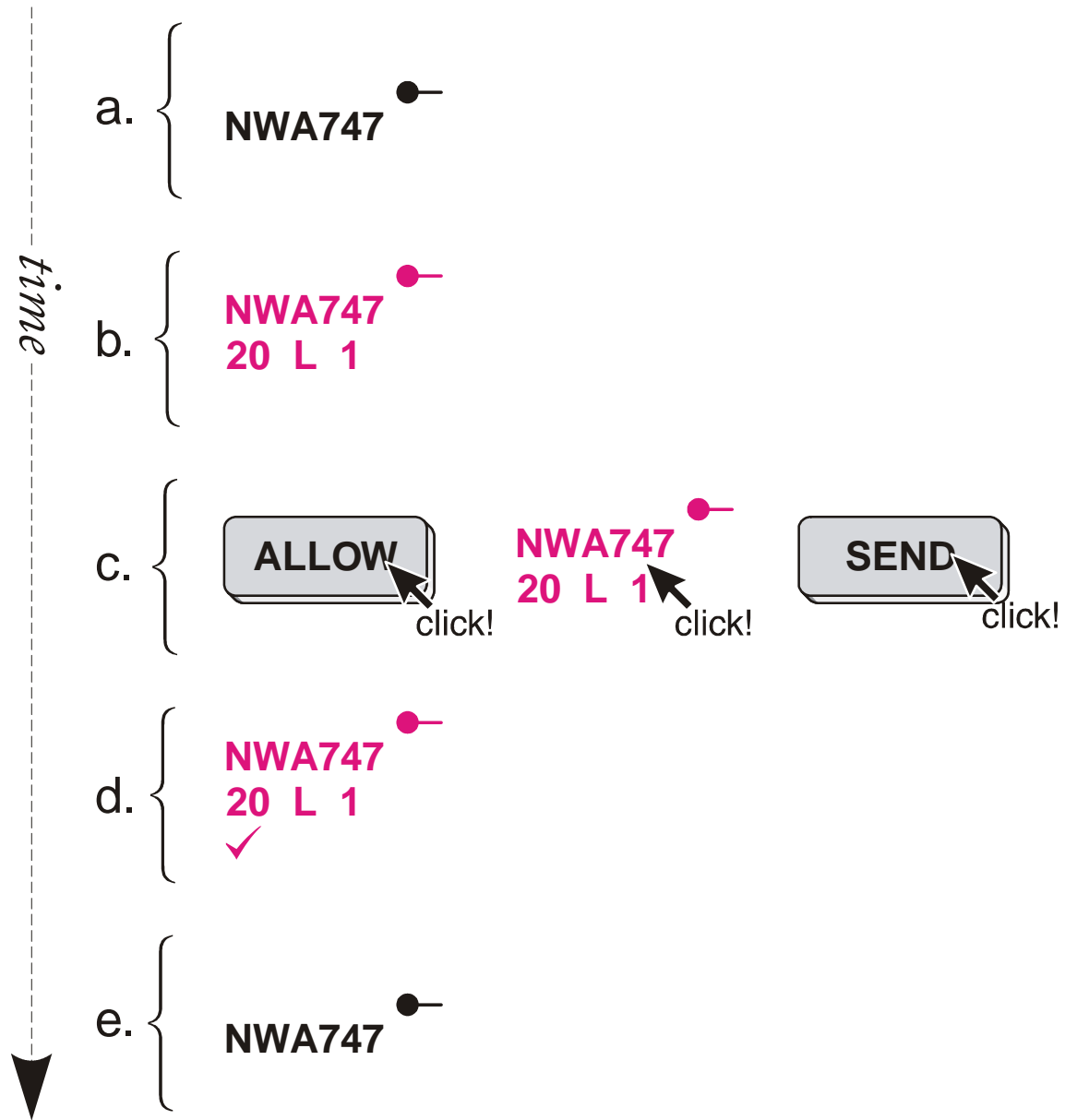
Fixating on KLM157 (T23), FBP =-1 KBP 5

Accept AC Request	Reject AC Request
TWA117 speed increase? accepting speed change for TWA117	TWA916 speed increase? rejecting speed change for TWA916

MONITOR
THINKING
TASK
S-RADAR
S-DNSET
S-PROX

4813

# ■ SCHEMATIC OF A CATEGORY LEARNING TRIAL



- **Category task:**
  - ◆ Three features with two values each: FUEL (20 or 40), SIZE (L or S), TURBULENCE (1 or 3)
  - ◆ Eight possible instances;  $2^3$
  - ◆ Category is either ALLOW or DENY with four instances in each category
- **Three categorization problems *types*:**
  - ◆ **Type 1:** category is defined by a single dimension; e.g. if SIZE is L, then ALLOW. This is the easiest problem
  - ◆ **Type 3:** can be characterized as requiring a single-feature rule, plus exception rules.
  - ◆ **Type 6:** the most complex category; all features are relevant; correct rules must test three features.









- **Existing models that have been fit to Nosofsky's data:**
  - ◆ RULEX, ALCOVE, Configural Cue, Configural Cue w/ DALR, SUSTAIN, rational model
- **Why not use an existing category learning model?**
  - ◆ Very few are process models
  - ◆ None are implemented in a cognitive architecture
  - ◆ Time-to-categorize is not a typical output of these models
  - ◆ Lots of free parameters; as many as ten in one model
  - ◆ Few hybrid models (containing both exemplars and rules)
  - ◆ Few models represent memory effects (forgetting)
  - ◆ None are sensitive to time; e.g. inter-stimulus time
  - ◆ None are sensitive to the presence of a secondary task
- **Goal: Build a model that does all this**

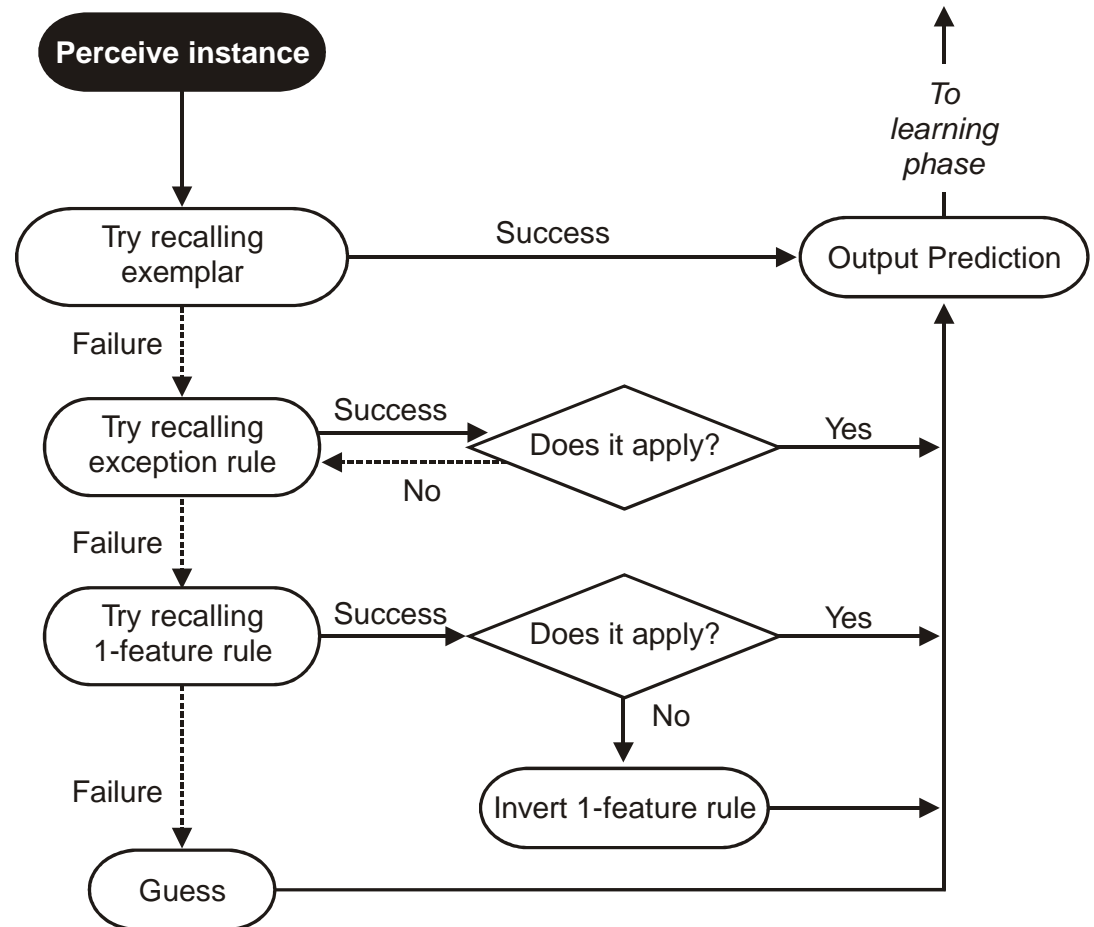
- A process model
- Implemented in a cognitive architecture (EPIC-Soar)
- Inspired by RULEX, a hypothesis-testing process model
- Incorporates rules and exemplars
- Forgetting, using an ACT-R mechanism
- Uses a smaller set of parameters
- “-EM” means Exemplars and Memory constraints

- Derived from ACT-R's mechanism
- Parameters used for this model:
  - ◆ decay-rate = -0.5
  - ◆ transient noise = 0.25
  - ◆ retrieval threshold = 0.0
  - ◆ base-level constant = 1.0
- *These are all ACT-R default parameters or commonly used values for ACT-R models.*

- Like RULEX and other models, this model uses a homogeneous representation for exemplars and rules:
- Four-tuple:
  - ◆ One slot for each feature; e.g. fuel, size, turbulence
  - ◆ One for the category
- Two kinds of rules: single-feature and exceptions
- Examples:
  - ◆ *Exemplar*: [FUEL = 20; SIZE = S; TURB = 3; CATEGORY = ALLOW]
  - ◆ *Single-feature*: [FUEL = \*; SIZE = \*; TURB = 3; CATEGORY = ALLOW]
  - ◆ *Exception*: [FUEL = \*; SIZE = L; TURB = 3; CATEGORY = DENY]
- These structures are all subject to decay and forgetting.

## ■ PREDICTION PHASE

- Mostly inherited from RULEX
- Strict sequential use of category prediction strategies
- New part is “Try recalling exemplar”



## *Prediction by guessing on first trial...*

1: 0: 01 (perceive-instance)

**1: instance 0: 4000 L 3**

2: 0: 02 (failed-episodic-recall)

**2: unable to recall a classification**

3: 0: 03 (failed-exception-rules)

**3: unable to recall an exception**

4: 0: 04 (failed-1-dim-rules)

**4: unable to recall a 1-dim rule**

5: 0: 06 (**guess-reject**)

6: 0: 07 (output-prediction)

**6: sending prediction: R**

## *Generating a prediction by recalling the classification...*

49420: O: O1019 (perceive-instance)

**49420: instance 64: 4000 S 3**

49421: O: O1020 (**try-episodic-recall**)

**49421: successfully recalled the classification: R**

49422: O: O1022 (output-prediction)

**49422: sending prediction: R**

## *Using a one-dimension rule....*

```
7587: O: 0136 (perceive-instance)
7587: instance 10: 4000 S 1
7588: O: 0137 (failed-episodic-recall)
7588: unable to recall a classification
7589: O: 0138 (failed-exception-rules)
7589: unable to recall an exception
7589: available 1-dim rule: (size L ==> A)
7590: O: 0139 (try-1-dim-rules)
7590: attending to most active rule: (size L ==> A)
7591: O: 0139 (try-1-dim-rules)
7591: it looks like i can use this rule.
7592: O: 0139 (try-1-dim-rules)
7592: it cannot be applied directly; will invert
7593: O: 0139 (try-1-dim-rules)
7593: will try the inverted form instead: (size S ==> R)
7594: O: 0141 (output-prediction)
7594: sending prediction: R
```

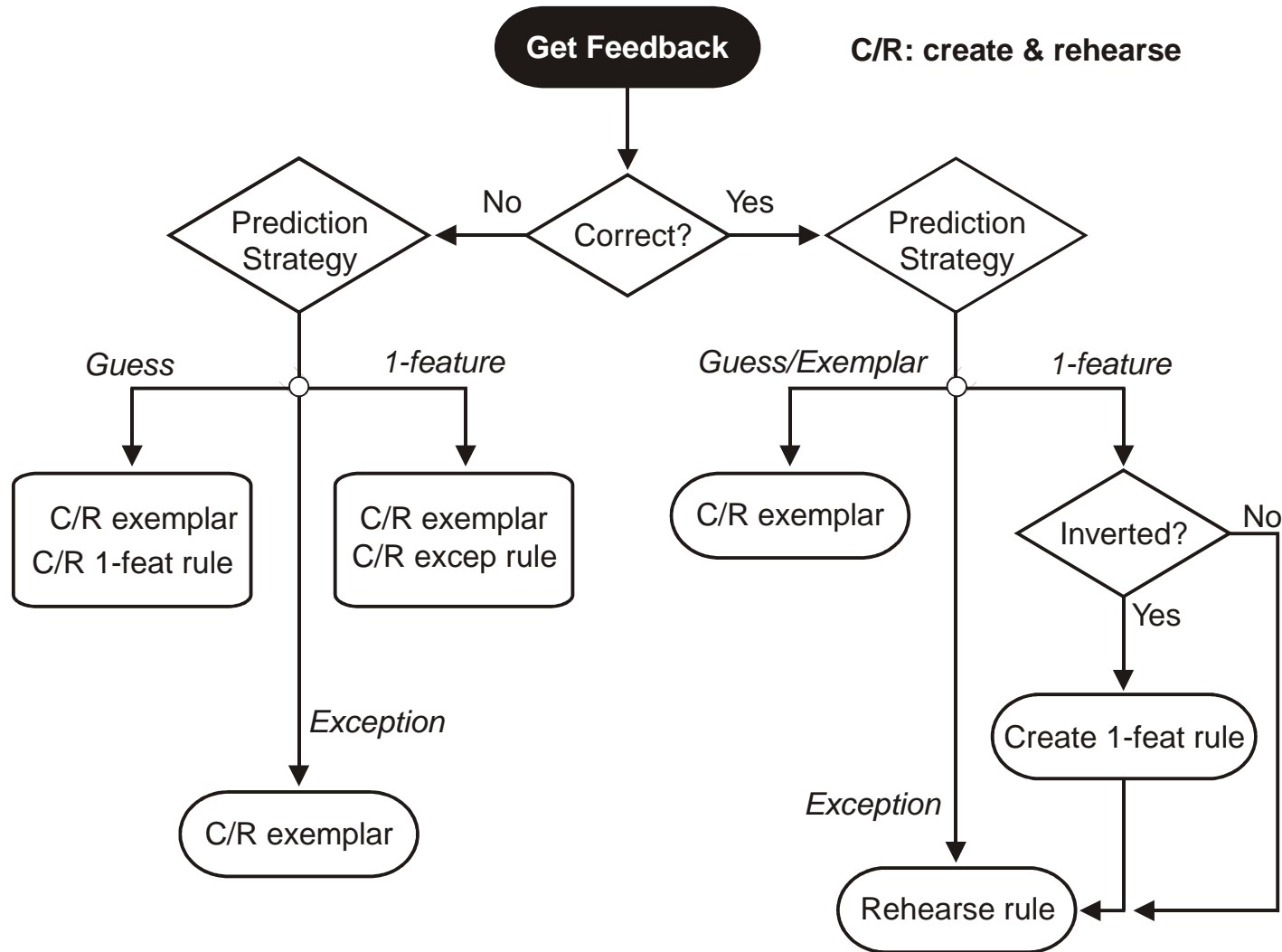
*Demonstrates strategy of “inverting” a one-dimension rule.*



## *Using an exception rule...*

```
14792: 0: 0275 (perceive-instance)
14792: instance 19: 4000 L 3
14793: 0: 0276 (failed-episodic-recall)
14793: unable to recall a classification
14793: available exception rule: (size L turbulence 1 ==> R)
14794: 0: 0277 (try-exception-rules)
14794: attending to most active rule: (size L turbulence 1 ==> R)
14795: 0: 0277 (try-exception-rules)
14795: oops...rule cannot be applied
14796: 0: 0277 (try-exception-rules)
14796: available exception rule: (size S turbulence 3 ==> A)
14797: 0: 0279 (try-exception-rules)
14797: attending to most active rule: (size S turbulence 3 ==> A)
14798: 0: 0279 (try-exception-rules)
14798: winning exception rule cannot be applied
14799: 0: 0279 (try-exception-rules)
14800: 0: 0278 (failed-exception-rules)
14800: available 1-dim rule: (size S ==> R)
14800: available 1-dim rule: (size L ==> A)
14801: 0: 0280 (try-1-dim-rules)
```

# LEARNING PHASE



## *Memorizing and rehearsing exemplar...*

1072: 0: 023 (**guess-reject**)

1073: 0: 024 (output-prediction)

**1073: sending prediction: R**

1074: 0: 025 (get-feedback)

**1074: feedback on trial 1 : CORRECT**

1075: 0: 026 (acknowledge-correct-prediction)

1076: 0: 027 (memorize-classification)

**1076: associating correct prediction with the stimulus**

1077: 0: 028 (rehearse-classification)

**1077: rehearsing classification**

1082: 0: 029 (clean-up)

## *Learning a 1-dim rule...*

5: 0: 06 (guess-reject)  
6: 0: 07 (output-prediction)  
**6: sending prediction: R**  
7: 0: 08 (get-feedback)  
**7: feedback on trial 0 : INCORRECT**  
8: 0: 09 (derive-correct-prediction)  
9: 0: 010 (memorize-classification)  
9: associating correct prediction with the stimulus  
10: 0: 011 (rehearse-classification)  
10: rehearsing classification  
15: 0: 013 (**sample-dim-for-1-dim-rule**)  
16: 0: 015 (**create-1-dim-rule**)  
**16: building 1-dim rule: elaborating size with L**  
17: 0: 015 (create-1-dim-rule)  
18: 0: 015 (create-1-dim-rule)  
**18: memorizing 1-dim rule: (size L ==> A)**  
19: 0: 016 (rehearse-rule)  
**19: rehearsing rule: (size L ==> A)**  
27: 0: 017 (clean-up)

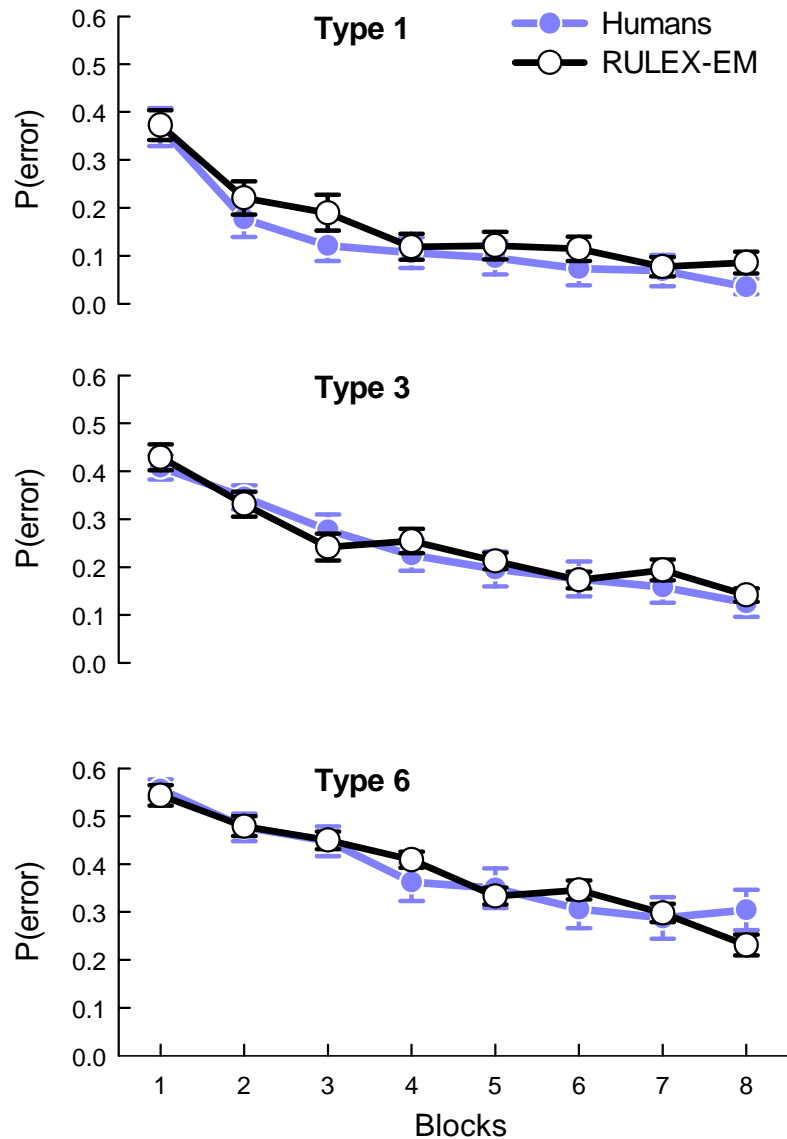
## *Learning an exception rule...*

```
17838: attending to most active rule: (size S ==> R)
...
17841: O: 0341 (try-1-dim-rules)
17841: successfully applying the attended 1-dim rule
17842: O: 0343 (output-prediction)
17842: sending prediction: R
17843: O: 0344 (get-feedback)
17843: feedback on trial 23 : INCORRECT
17844: O: 0345 (derive-correct-prediction)
17845: O: 0346 (note-failed-dim-in-1-dim-rule)
17845: memorizing failed-dim-for-1-dim-rule: size
17846: rehearsing state-info: failed-dim-for-1-dim-rule size
...
17855: O: 0349 (sample-1st-dim-for-exception)
17856: O: 0350 (sample-other-dims-for-exception)
17857: O: 0352 (create-exception)
17857: building exception: size S turbulence 1
17859: O: 0352 (create-exception)
17859: memorizing exception rule: (size S 1 ==> A)
17860: O: 0353 (rehearse-rule)
17860: rehearsing rule (size S 1 ==> A)
17868: O: 017 (clean-up)
```

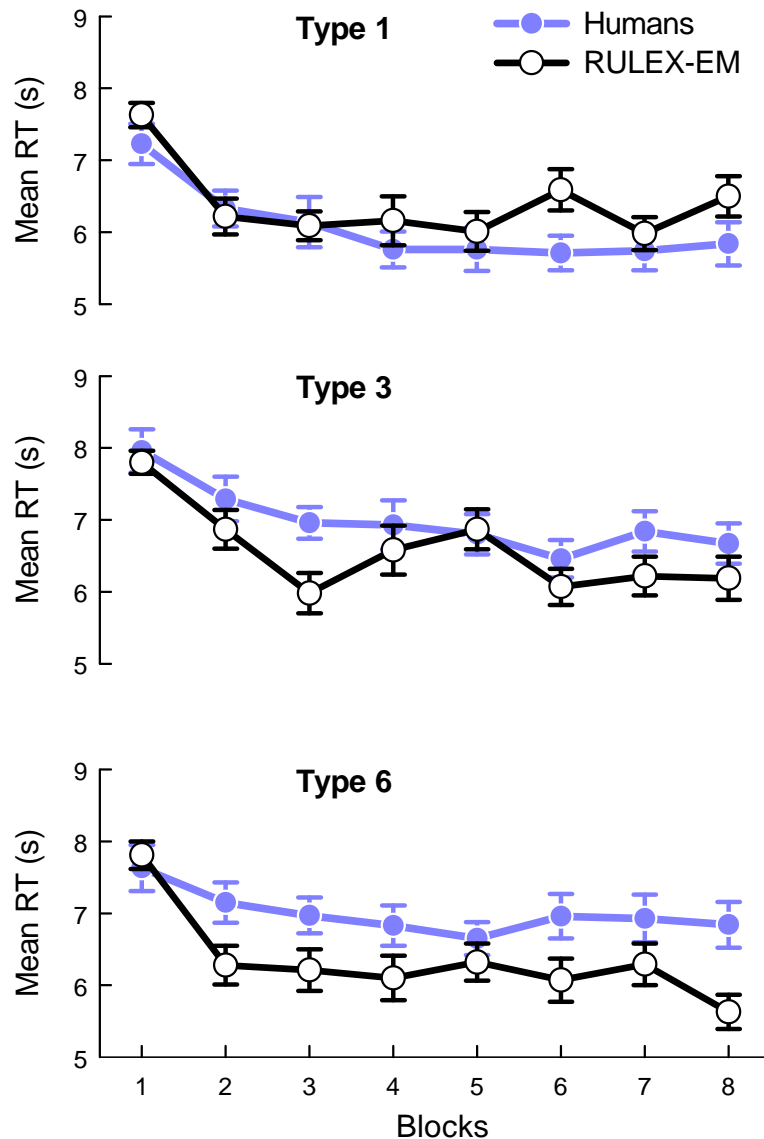
## LEARNING TASK: P(ERROR), AGGREGATE

- Satisfactory fit.

- $G^2 = 5.64$



## LEARNING TASK: RESPONSE TIME

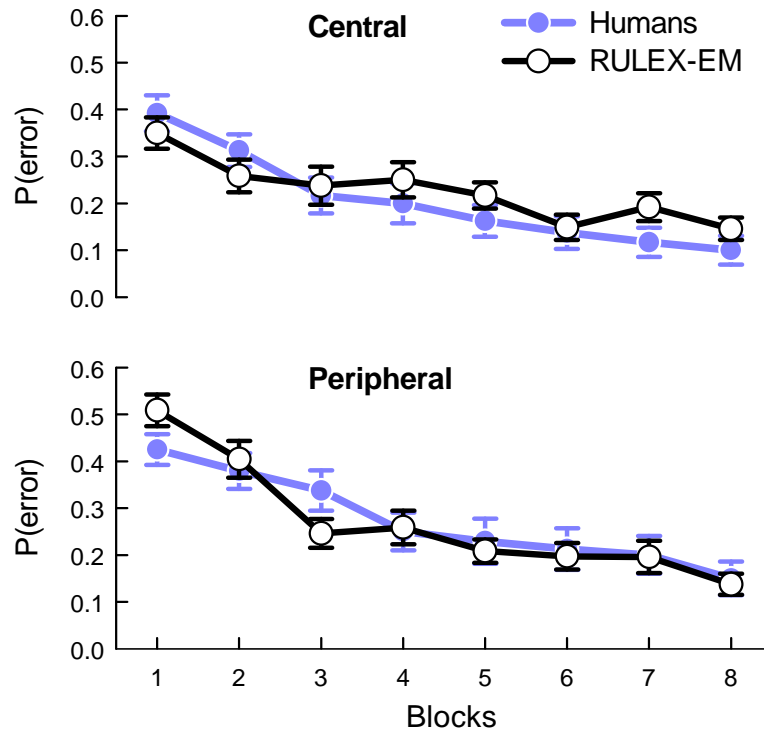


- SSE = 8.40
- Why is the model faster on Category 6?
  - ◆ Exemplar and exception-rule recall account for 80% of responses.
  - ◆ These are the first two prediction strategies, so prediction ends relatively early.

## LEARNING TASK: CENTRAL VS. PERIPHERAL

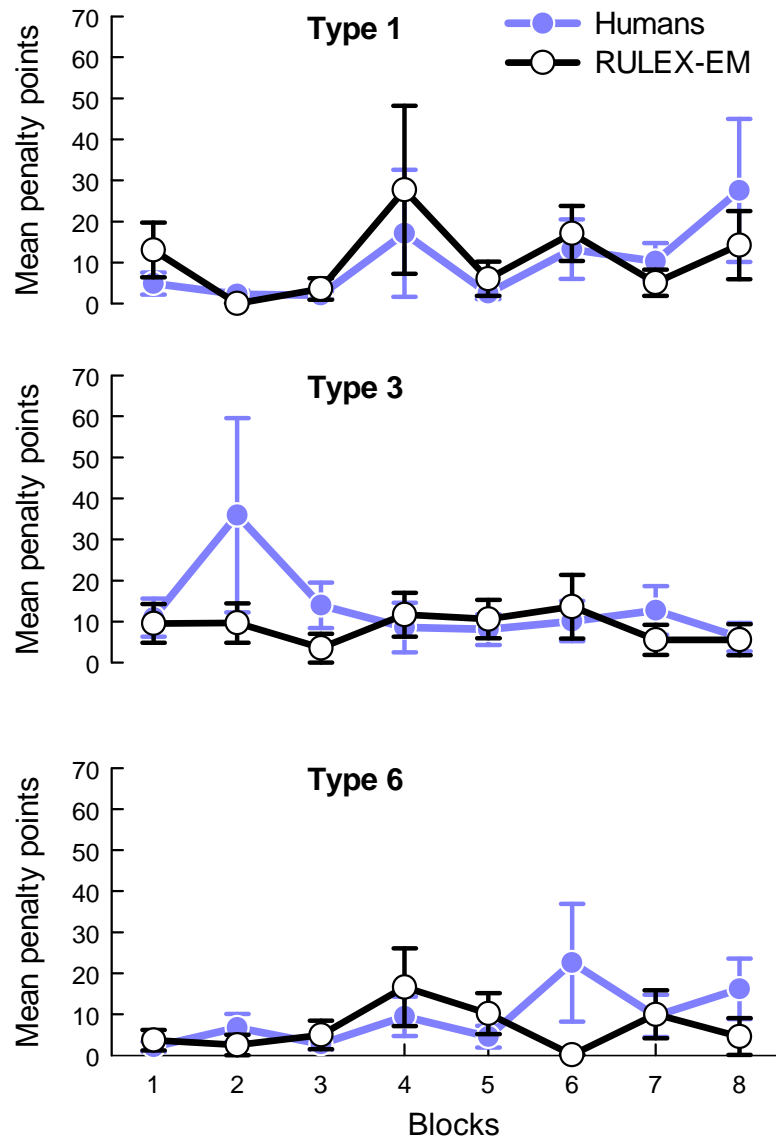
- Satisfactory fit.

- $G^2 = 5.89$





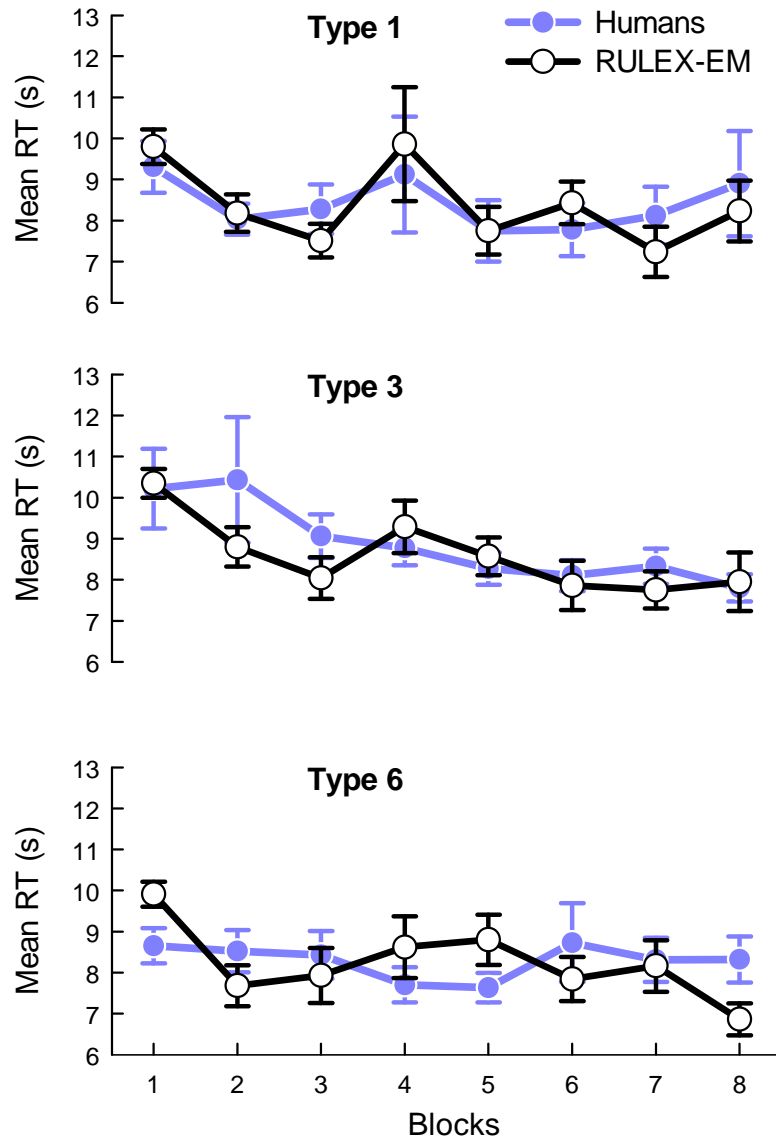
## ■ HAND-OFF TASK: PENALTY SCORE



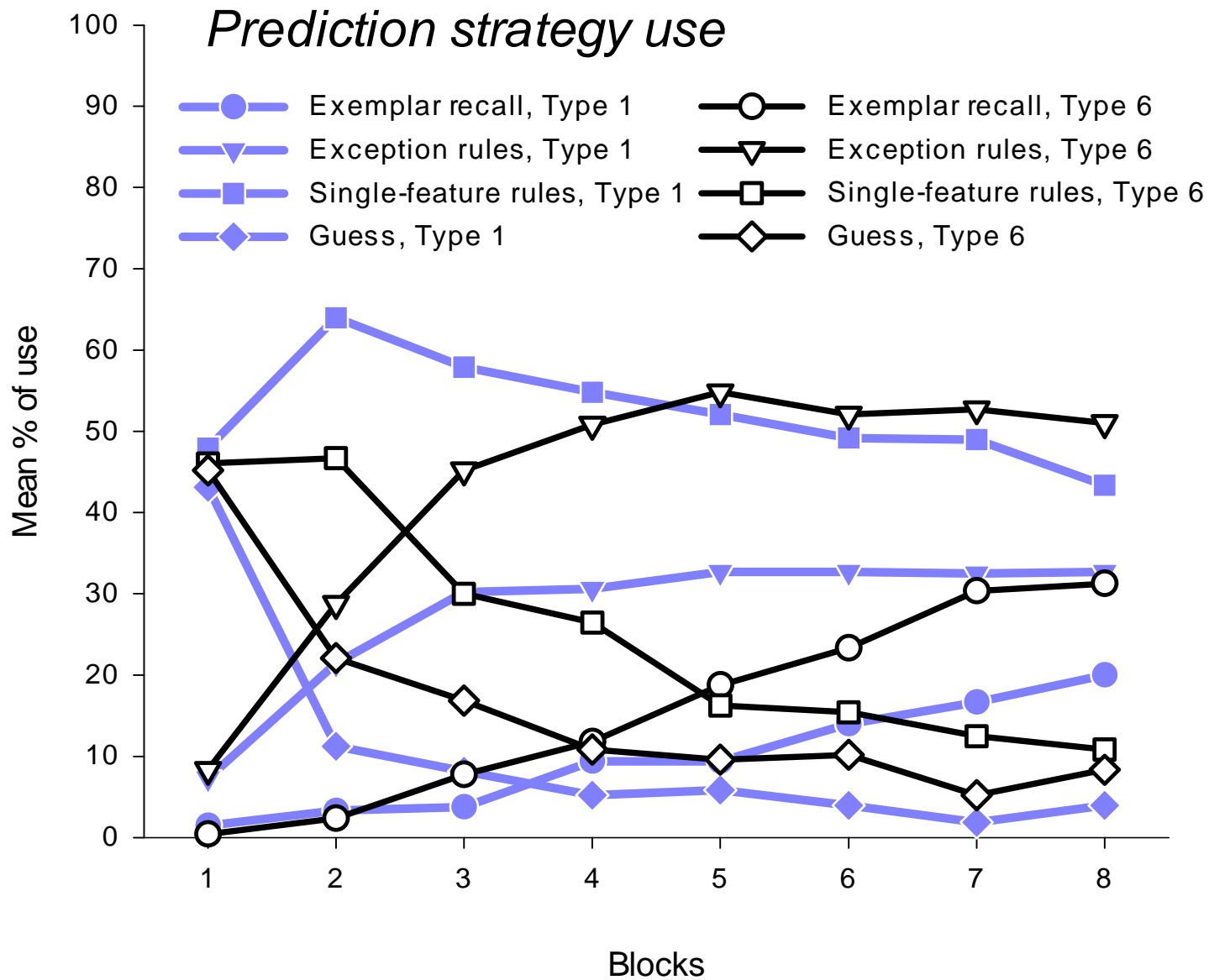
- SSE = 2046
- Notice that the model often gives a *qualitative* prediction of performance variability.

# HAND-OFF TASK: RESPONSE TIME

• SSE = 15.24



■ DISTRIBUTION OF PREDICTION STRATEGY USE (PROVIDED BY MODEL)



- **One validation of EASE.**

“...incorporating the mechanisms of other architectures and models and ‘**inheriting**’ their validation against human data promises to result in rapid progress as parallel developments by other architectures emerge.” (Pew & Mavor, 1998, p. 95).

- **Parameters manipulated to achieve fits:**

- ◆ # of rehearsals for memorizing exemplar; final value = 4.
- ◆ # of rehearsals for memorizing rules; final value = 7.

- **Model was *fitted* only to P(error) by problem type; all others were *predictions* of the model.**

- **Tons of empirical category learning data for further validation.**

- Tons of empirical category learning data for further validation.
- Does not capture the different strategies subject make take; i.e. “On this trial, I’m just going to memorize the stimuli.”