

# Playing with Semantic Memory

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SOARTECH

Modeling human reasoning.  
Enhancing human performance.

# Motivations for Semantic Memory

- **Expensive rules**
- Data chunking / learning
- Runtime query construction
- Limit the size of WM (possibly to help epmem)
- Take advantage of underlying database
- Pre-load data
- Maintain data across runs

## Example (from Soar manual)

```
sp  {smem*sample*query
    (state <s> ^smem.command <sc>
      ^lti <lti>
      ^input-link.foo <bar>)

-->
    (<sc> ^query <q>)
    (<q> ^name <any-name>
      ^foo <bar>
      ^associate <lti>
      ^age 25)
}
```

## Semantic Memory Does Not:

- **Retrieve multiple matches at once**
- Support arbitrary partial matching
- Support deep structure matching
- Support variablize attributes
- Support less than/greater than matching
- Support negative queries
- Support special spatial queries
- Prove  $P=NP$
- Solve world hunger

# Looping to Retrieve Multiple Matches

- Looping in semantic memory: 3 methods
  - Build up a prohibits set
    - As each item is retrieved, add its LTI to the prohibits
    - For large sets, this doesn't scale well
  - Modify the memories so they don't match anymore
    - Scales much better, but requires data to share some flag
  - Retrieve linked LTIs (walk a list)
    - Scales even better since there is no match cost, but requires data to be structured as a list
- Compared to writing a single expensive rule, writing the many rules to do either of these patterns is a lot of work
  - So I started extending the Dave Ray's bebot library

# Generic Bebot Loop Proposal

```
sp {propose*bebot*smem*loop
    (state <s> ^name test-smem-loop
        -^result)
-->
    (<s> ^operator <o> +)
    (<o> ^name bebot*smem*loop
        ^query <query>
        ^func my-function-operator
        ^tctnum-attr my-tctnum-attr # optional
        ^next-attr my-next-attr # optional
        ^allow-chunks true # optional; default
false
        ^init my-init-operator # optional
        ^test my-test-operator # optional
        ^return my-return-operator) # optional
```

## Bebot Example: Retrieve first n values

```
sp {propose*bebot*smem*retrieve-n
    (state <s> ^name test-smem-retrieve-n
        -^result)
    -->
    (<s> ^operator <o> +)
    (<o> ^name bebot*smem*retrieve-n
        ^query <query>
        ^n 3)
    (<query> ^value <v>)
}
```

## Example: get two smallest values in a set (Expensive rule)

```
sp {search-wm*return-result
  (state <s> ^name search-wm
    ^values <vals>
    ^superstate <ss>)
  (<vals> ^value <v1> {<v2> < <v1>})
  -(<vals> ^value {<v3> <> <v2> < <v1>})
-->
  (<ss> ^min-values <mv>)
  (<mv> ^value <v1> <v2>)
}
```



# Example: get two smallest values in a set (Bebot)

```
sp {propose*bebot*smem*loop
  (state <s> ^name test-smem-loop
    -^result)
-->
  (<s> ^operator <o> +)
  (<o> ^name bebot*smem*loop
    ^query <query>
    ^func func-two-min-vals
    ^tctnum-attr tctnum)
  (<query> ^value <v>)}
```

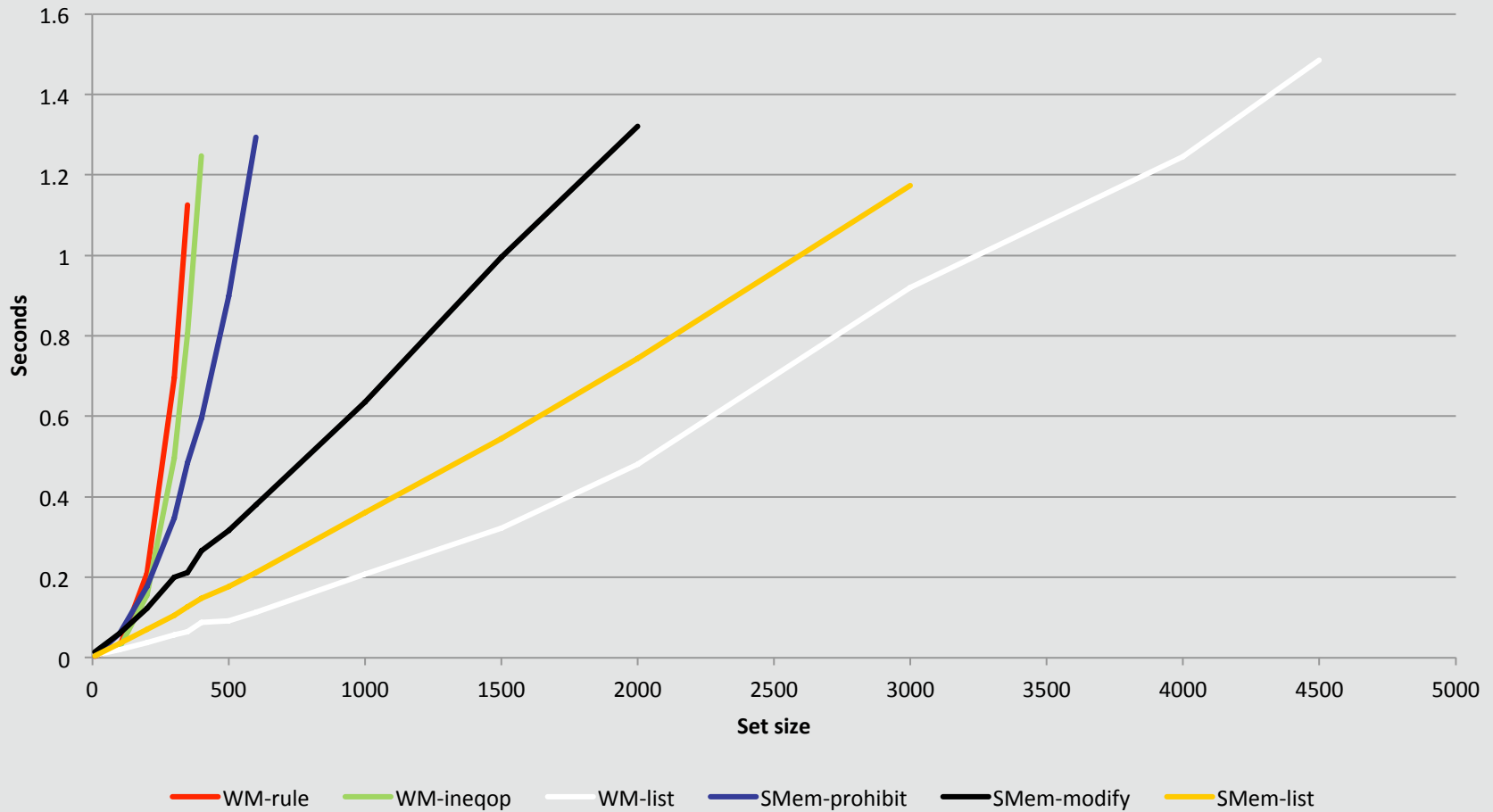
```
sp {apply*func-two-min-vals*first
  (state <s> ^operator <o>)
  (<o> ^name func-two-min-vals
    ^object.value <newval>
    ^previous <p>)
  -(<p> ^value)
-->
  (<s> ^result <p>)
  (<p> ^value <newval>)}
```

```
sp {apply*func-two-min-vals*second
  (state <s> ^operator <o>)
  (<o> ^name func-two-min-vals
    ^object.value <newval>
    ^previous <p>)
  (<p> ^value <v1>
    -^value <> <v1>)
-->
  (<s> ^result <p>)
  (<p> ^value <newval>)}
```

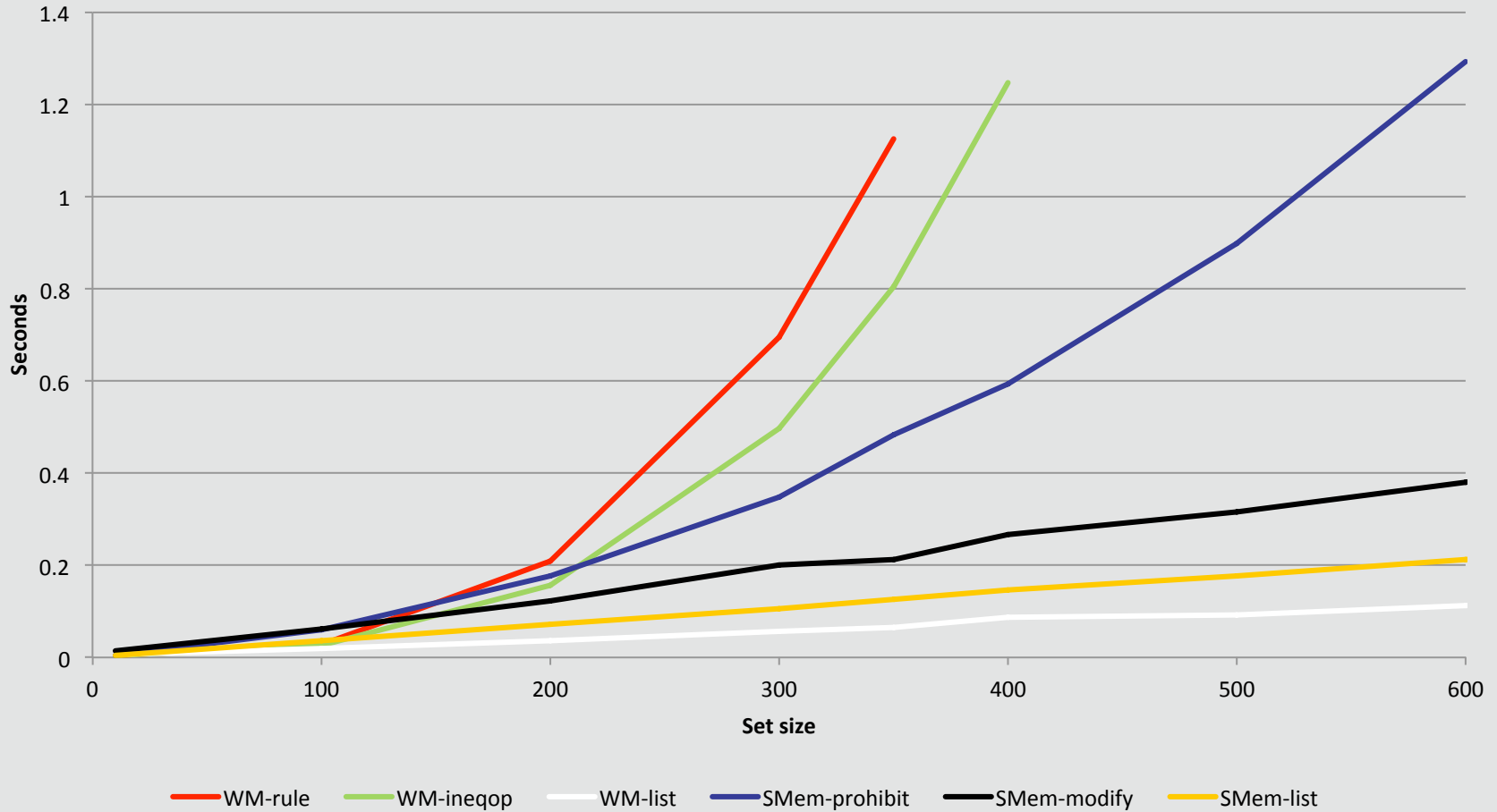
```
sp {apply*func-two-min-vals*too-large
  (state <s> ^operator <o>)
  (<o> ^name func-two-min-vals
    ^object.value > <v2>
    ^previous <p>)
  (<p> ^value <v1>
    ^value {<v2> > <v1>})
-->
  (<s> ^result <p>)}
```

```
sp {apply*func-two-min-vals*replace-value
  (state <s> ^operator <o>)
  (<o> ^name func-two-min-vals
    ^object.value {<newval> < <v2>}
    ^previous <p>)
  (<p> ^value <v1>
    ^value {<v2> > <v1>})
-->
  (<s> ^result <p>)
  (<p> ^value <v2> - <newval>)}
```

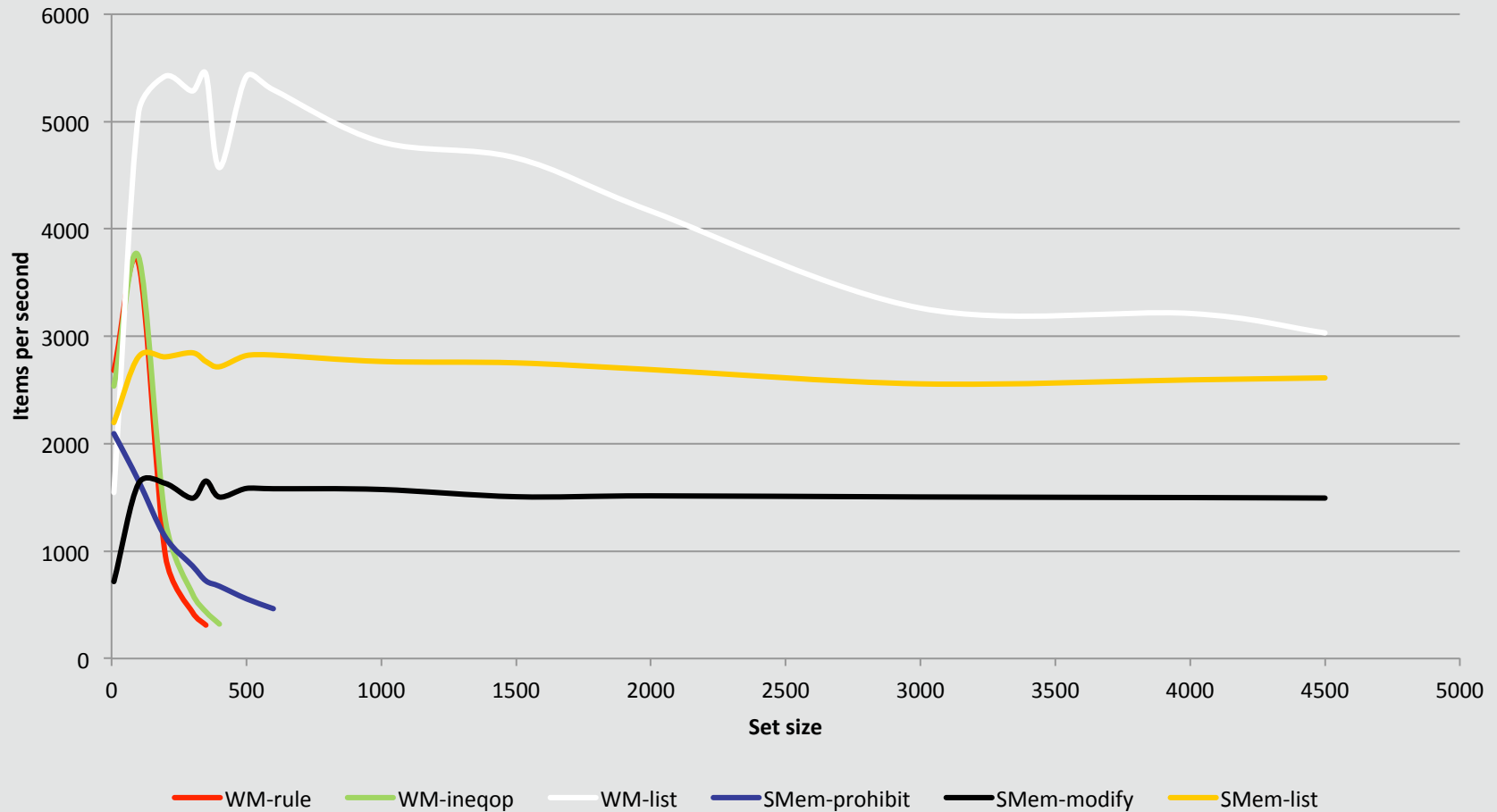
# Performance Results: Time (get 2 smallest values)



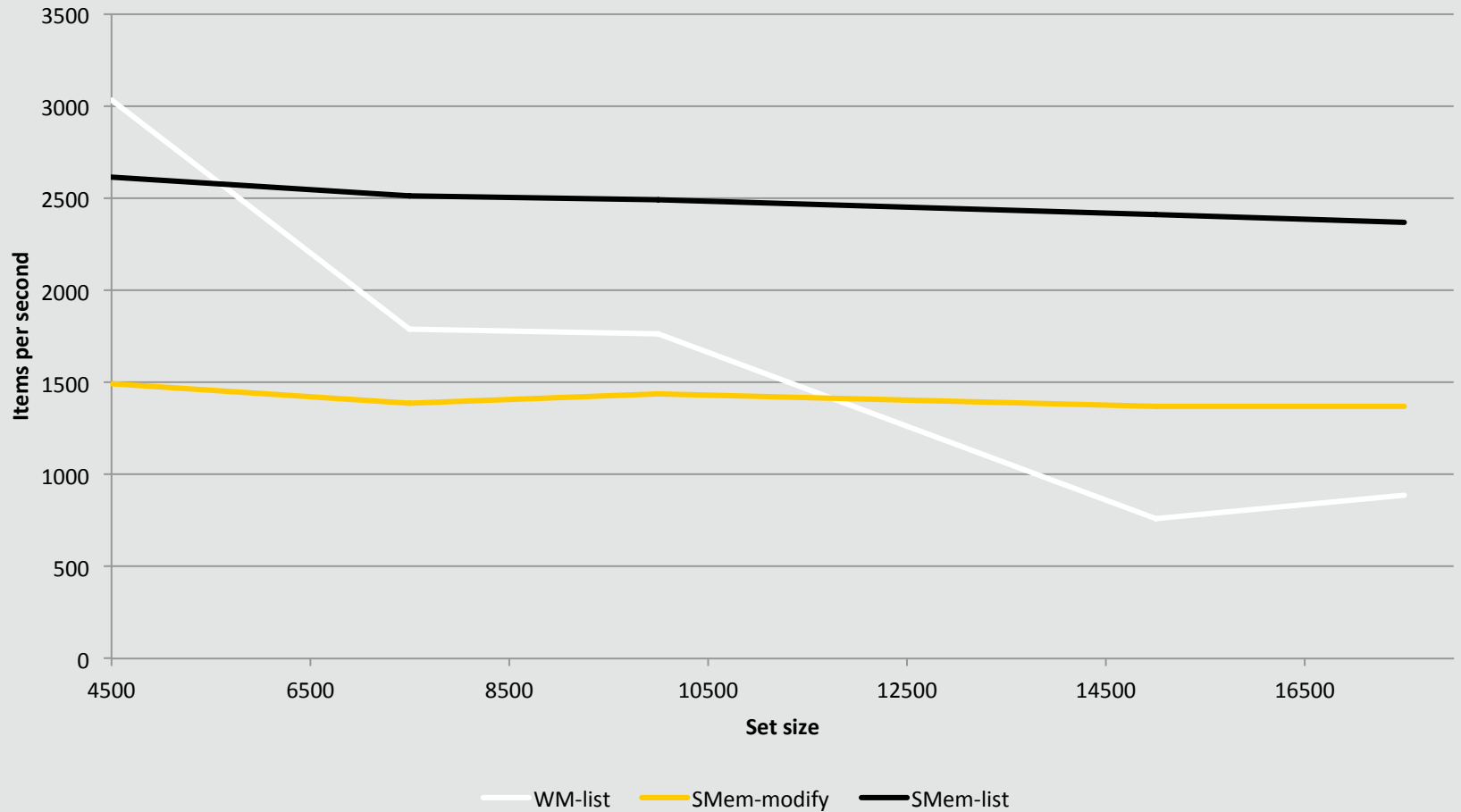
# Performance Results: Time (get 2 smallest values)



# Performance Results: Throughput (get 2 smallest values)



# Performance Results: Throughput (get 2 smallest values)



# Should I Use Semantic Memory?

## Yes

- Simple rules too expensive
- Data learning
- Runtime query construction
- Can't use WM
  - Need a small WM
  - Can't maintain data in a WM list
- Want database guarantees
- Need to pre-load lots of data
- Need to maintain data across runs

## No

- Simple rules work well
- Performance matters and don't need a general solution
- Need to do queries smem doesn't support
- Need a stable system

## More Information

- Soar 9.3.1 manual
- Bebot: <https://github.com/daveray/bebot>

## Nuggets

- Smem really does work
- May be able to capture some common usage patterns in a reusable library
- Even when slow, still maintains reactivity
- Underlying database can be useful
- Starting to understand some use cases where it makes sense

## Coal

- Requires more work to use than expensive rules
- Maybe not the best for extensive looping over sets
  - Prohibit approach doesn't really scale
  - Architectural support for iterators/cursors might be nice
- Best uses cases still not well understood