Artificial Intelligence
Code: PCCAIML 401
Contacts: 3L

Name of the Course:	**Artificial Intelligence**	
Course Code**: PCCAIML 401**	Semester: IV	
Duration: 6 months	Maximum Marks:100	
Teaching Scheme		**Examination Scheme**
Theory:3 hrs./week		Mid Semester exam: 15
Tutorial: NIL		Assignment and Quiz: 10 marks
		Attendance : 5 marks
Practical: NIL		End Semester Exam :70 Marks
Credit Points:	3	

Unit	Content	Hrs/Unit	Marks/ Unit
1	**Introduction [2]** Overview of Artificial intelligence- Problems of AI, AI technique, Tic - Tac - Toe problem. **Intelligent Agents [2]** Agents & environment, nature of environment, structure of agents, goal based agents, utility based agents, learning agents. **Problem Solving [2]** Problems, Problem Space & search: Defining the problem as state space search, production system, problem characteristics, issues in the design of search programs.	6	
2.	**Search techniques [5]** Solving problems by searching :problem solving agents, searching for solutions; uniform search strategies: breadth first search, depth first search, depth limited search, bidirectional search, comparing uniform search strategies. **Heuristic search strategies [5]** Greedy best-first search, A* search, memory bounded heuristic search: local search algorithms & optimization problems: Hill climbing search, simulated annealing search, local beam search, genetic algorithms; constraint satisfaction problems, local search for constraint satisfaction problems. **Adversarial search [3**] Games, optimal decisions & strategies in games, the minimax search procedure, alpha-beta pruning, additional refinements, iterative deepening.	13	
3	**Knowledge & reasoning [3]** Knowledge representation issues, representation & mapping, approaches to knowledge representation, issues in knowledge representation.	**3**	

4	**Using predicate logic [2]** Representing simple fact in logic, representing instant & ISA relationship, computable functions & predicates, resolution, natural deduction. **Probabilistic reasoning [4]** Representing knowledge in an uncertain domain, the semantics of Bayesian networks, Dempster-Shafer theory, Fuzzy sets & fuzzy logics.	**6**	
5	**Natural Language processing [2]** Introduction, Syntactic processing, semantic analysis, discourse & pragmatic processing. **Learning [2]** Forms of learning, inductive learning, learning decision trees, explanation based learning, learning using relevance information, neural net learning & genetic learning. **Expert Systems [2]** Representing and using domain knowledge, expert system shells, knowledge acquisition.	**6**	

Text book and Reference books:

1. Artificial Intelligence, Ritch & Knight, TMH
2. Artificial Intelligence A Modern Approach, Stuart Russel Peter Norvig Pearson
3. Introduction to Artificial Intelligence & Expert Systems, Patterson, PHI
4. Poole, Computational Intelligence, OUP
5. Logic & Prolog Programming, Saroj Kaushik, New Age International
6. Expert Systems, Giarranto, VIKAS
7. M.C. Trivedi, Artificial Intelligence, Khanna Publishing House, New Delhi (AICTE Recommended Textbook – 2018)