

VIM: The Basic Part

Caleb Jhones

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A bit of history

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- Begun by Bram Moolenaar in the late 80s as a port of the Stevie editor (on the 80s Amiga computers)
- Publicly released in 1991, and has been continually updated ever since
- 'Vim' originally stood for 'Vi IMitation'. This was later changed to 'Vi IMproved' when vim's functionality surpassed that of its predecessor

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 - Mainly, it's what I started learning, and have grown to like
- Brace yourselves.... if you've never used vim before, what follows will be like a fire-hose. I'm partly intending this to be a reference for you all, so don't worry about absorbing everything right now

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- Vim removes these problems by being driven completely using a keyboard (rather than a keyboard and mouse), and making only sparing use of modifier keys
- This is possible using **modes**. Each key on the keyboard does something different in each mode, meaning you have many possible functions of each key, beyond simply typing that letter into a file

Modes

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- Normal (sometimes called command) mode:
 - No text in the bottom left corner of your console window
 - Used to get to other modes, for cursor movement, copy/pasting, saving, etc...
 - This is where you begin when you open a vim window
 - To return here from other modes, press the Esc key

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- Insert mode:
 - Normal mode is great. But this is a text editor, and I want to type!
 - From normal mode, press `i` to get to insert mode
 - You are now able to edit files! Type away to your heart's content!

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- Visual block mode:
 - From normal mode, press `Ctrl+v`
 - Now select using `h`, `j`, `k`, and `l` in blocks (hence the name)
 - Using `Shift+i`, you can insert text at the beginning of your selection (see example)

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- i puts you into insert mode, right where the cursor is
- a puts you into insert mode, one character to the right of the cursor
- A puts you into insert mode at the end of the current line
- o inserts a line below the current line, and puts you into insert mode on that line
- O (capital O) is the same as lower-case o, but a line above

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- `x` deletes the character under the cursor. `X` deletes the character before the cursor

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- `dd` will delete an entire line, and `yy` will copy an entire line (whichever line the cursor is on)
- `x` deletes the character under the cursor. `X` deletes the character before the cursor
- `p` will paste whatever is in the buffer currently
 - How do you put something into the paste buffer? With `x`, `dd`, or `yy`! These also function as what you would think of as cut and copy

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- `w` moves the cursor forward by one word at a time, and `b` moves it back
- `gg` moves the cursor to the top of the file
- `G` moves the cursor to the bottom of the file

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- So we're finally done with editing our file, and we want to save. Or maybe we decided we didn't need the edits we made afterall
- Type `:w` from normal mode to save the file (you can do this at any point in the edit process)
- `:q` will exit vim, without saving. If you have unsaved edits, it will warn you of this and not exit
- `:q!` exits silently and without saving. Only use this if you really don't want your file changes!
- Lastly, these can be strung together to save and quit, i.e. `:wq`. There is also `:x`, which does the same thing

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- Use `gg=G` to reindent an entire file (as vim sees appropriate! Not always correct, sadly)
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- You can auto-complete any word that vim has already seen in the file by using `Ctrl+p`

Other cool tricks

- Use `gg=G` to re-tab an entire file (as vim sees appropriate! Not always correct, sadly)
- You can also just use `==` to do a single line
- You can auto-complete any word that vim has already seen in the file by using `Ctrl+p`
- You can also run shell commands straight from vim (particularly useful for things like `make`). Type `:!<your command>` and it will be run in your shell

Now for Jack

