

# JAVA - STRING BUFFER & STRING BUILDER CLASSES

The **StringBuffer** and **StringBuilder** classes are used when there is a necessity to make a lot of modifications to Strings of characters.

Unlike Strings objects of type StringBuffer and StringBuilder can be modified over and over again with out leaving behind a lot of new unused objects.

The StringBuilder class was introduced as of Java 5 and the main difference between the StringBuffer and StringBuilder is that StringBuilders methods are not thread safe(not Synchronised).

It is recommended to use **StringBuilder** whenever possible because it is faster than StringBuffer. However if thread safety is necessary the best option is StringBuffer objects.

## Example:

```
public class Test{  
  
    public static void main(String args[]){  
        StringBuffer sBuffer = new StringBuffer(" test");  
        sBuffer.append(" String Buffer");  
        System.out.println(sBuffer);  
    }  
}
```

This would produce the following result:

```
test String Buffer
```

## StringBuffer Methods:

Here is the list of important methods supported by StringBuffer class:

SN	Methods with Description
1	<a href="#">public StringBuffer append(String s)</a> Updates the value of the object that invoked the method. The method takes boolean, char, int, long, Strings etc.
2	<a href="#">public StringBuffer reverse()</a> The method reverses the value of the StringBuffer object that invoked the method.
3	<a href="#">public delete(int start, int end)</a> Deletes the string starting from start index until end index.
4	<a href="#">public insert(int offset, int i)</a> This method inserts an string s at the position mentioned by offset.
5	<a href="#">replace(int start, int end, String str)</a>

This method replaces the characters in a substring of this StringBuffer with characters in the specified String.

Here is the list of other methods (Except set methods ) which are very similar to String class:

SN	Methods with Description
1	<b>int capacity()</b> Returns the current capacity of the String buffer.
2	<b>char charAt(int index)</b> The specified character of the sequence currently represented by the string buffer, as indicated by the index argument, is returned.
3	<b>void ensureCapacity(int minimumCapacity)</b> Ensures that the capacity of the buffer is at least equal to the specified minimum.
4	<b>void getChars(int srcBegin, int srcEnd, char[] dst, int dstBegin)</b> Characters are copied from this string buffer into the destination character array dst.
5	<b>int indexOf(String str)</b> Returns the index within this string of the first occurrence of the specified substring.
6	<b>int indexOf(String str, int fromIndex)</b> Returns the index within this string of the first occurrence of the specified substring, starting at the specified index.
7	<b>int lastIndexOf(String str)</b> Returns the index within this string of the rightmost occurrence of the specified substring.
8	<b>int lastIndexOf(String str, int fromIndex)</b> Returns the index within this string of the last occurrence of the specified substring.
9	<b>int length()</b> Returns the length (character count) of this string buffer.
10	<b>void setCharAt(int index, char ch)</b> The character at the specified index of this string buffer is set to ch.
11	<b>void setLength(int newLength)</b> Sets the length of this String buffer.
12	<b>CharSequence subSequence(int start, int end)</b>

Returns a new character sequence that is a subsequence of this sequence.

13 **String substring(int start)**

Returns a new String that contains a subsequence of characters currently contained in this StringBuffer. The substring begins at the specified index and extends to the end of the StringBuffer.

14 **String substring(int start, int end)**

Returns a new String that contains a subsequence of characters currently contained in this StringBuffer.

15 **String toString()**

Converts to a string representing the data in this string buffer.