

$e ::=$ unreachable | nop | drop | select
 | (block $tf(e \dots)$) | (loop $tf(e \dots)$) | (if $tf(e \dots)$ else $(e \dots)$)
 | (br i) | (br-if i) | (br-table $i i \dots$)
 | return | (call i) | (call-indirect tf)
 | (get-local i) | (set-local i) | (tee-local i)
 | (get-global i) | (set-global i)
 | (t load $a o$) | (t load (tp sx) $a o$) | (t store $a o$) | (t store $tp a o$)
 | current-memory | grow-memory

| (inn iunop) | (fnn funop)
 | (inn ibinop) | (fnn fbinop)
 | (inn itestop)
 | (inn irelop) | (fnn frelop)
 | (t cvtop t) | (t cvtop t sx)

| (i32 const (side-condition $integer_1$ (≤ 0 (term $integer_1$) (sub1 (expt 2 32)))))
 | (i64 const (side-condition $integer_1$ (≤ 0 (term $integer_1$) (sub1 (expt 2 64)))))
 | (f32 const (side-condition $real_1$ (flsingle-flonum? (term $real_1$))))
 | (f64 const (side-condition $real_1$ (flonum? (term $real_1$))))

$inn ::=$ i32 | i64
 $fnn ::=$ f32 | f64
 $t ::=$ i32 | i64 | f32 | f64
 $tp ::=$ i8 | i16 | i32
 $tf ::=$ (($t \dots$) -> ($t \dots$))

$mut ::=$ const | var
 $tg ::=$ (mut t)
 $sx ::=$ signed | unsigned

$unop ::=$ iunop | funop
 $binop ::=$ ibinop | fbinop
 $testop ::=$ itestop
 $relop ::=$ irelop | frelop
 $iunop ::=$ clz | ctz | popcnt
 $ibinop ::=$ add | sub | mul | div-s | div-u | rem-s | rem-u
 | and | or | xor | shl | shr-s | shr-u | rotl | rotr
 $itestop ::=$ eqz
 $irelop ::=$ eq | ne | lt-s | lt-u | gt-s | gt-u | le-s | le-u | ge-s | ge-u
 $funop ::=$ abs | neg | sqrt | ceil | floor | nearest
 $fbinop ::=$ add | sub | mul | div | min | max | copysign
 $frelop ::=$ eq | ne | lt | gt | le | ge
 $cvttop ::=$ convert | reinterpret

$i, j, n, m ::=$ natural
 $a, o ::=$ (side-condition natural $_1$ (≤ 0 (term natural $_1$) (sub1 (expt 2 32)))))
 $c, k ::=$ real
 $f ::=$ (($ex \dots$) (func tf (local ($t \dots$) ($e \dots$))))
 | (($ex \dots$) (func $tf im$))
 $glob ::=$ (($ex \dots$) (global $tg (e \dots)$))
 | (($ex \dots$) (global $tg im$))
 $tab ::=$ (($ex \dots$) (table $n i \dots$))
 | (($ex \dots$) (table $n im$))
 $mem ::=$ (($ex \dots$) (memory n))
 | (($ex \dots$) (memory $n im$))
 $im ::=$ (import string string)
 $ex ::=$ (export string)
 $mod ::=$ (module ($f \dots$) ($glob \dots$) ($tab \dots$) ($mem \dots$)))