1- How to install Absolut!



The absolut package allows to handle bindings of CDR3 Amino Acid sequences around virtual antigens in a 3D grid. Antigens can be converted from a real PDB structure to a lattice representation *[option discretize]*, lists of CDR3 sequences can be 'folded' around the antigen, giving the list of optimal structural bindings *[option repertoire]*, and features can be extracted from these bindings *[option getFeatures and poolFeatures]*.

Three variants of the program can be installed / compiled depending on your needs:

- AbsolutNoLib is the easiest version to run, as it does not require any library. More than 200 antigens are available in the library *[option listAntigens]*, and all data processing (bindings and features) are available.
- Absolut is the full version of the program, which additionally allows to discretize antigens and display them in 3D *[option visualize]*. A Qt-based graphical interface assists the discretization, but it is also possible to use qithout graphical interface and compile without the Qt library (see Advanced).
- AbominationMPI is the paralellized version specially designed to bind millions of CDR3 sequences around antigens *[option repertoire]* using the MPI library. Note that Delicab and Absolut are already multi threaded, but some cluster require MPI when the program is to be run on different nodes.

Downloading Absolut !: will be in github soon

Requirements:

- C++ compiler: g++ and gcc (that should normally include a linker ld). Linux: 'sudo apt-get install build-essential'. On MACs that would be clang 'brew install llvm'. Windows: mingw or visual C++.
- For using Qt, recommends installing qtcreator with the qt distribution. Linux: sudo apt-get install qtcreator, qt5default, libqt5
- For discretizing antigens: Wget, for downloading the PDB files and python, for pdb-tool PDB processing.

Notes:

- When using Qt, do not use qmake in the folder where the original Makefile is (that would replace it). Suggest to use qtcreator, it will compile in a separate folder.

2- How to use Absolut! In a glance

Option 1: discretize: Open a graphical interface to discretize an antigen using LatFit.



Inputs:

- PDB_ID The 4-character name of the PDB to discretize (will automatically download if not in the folder)
- Chains The names of the chains to be discretized (one char per chain, put together)
- Resolution The resolution of the 3D lattice [default 5.25]
- TypePos The type of positions used for discretization [**CA** for Carbon Alpha, **CoM** for Centroid center of the side-chain only, and **FuC** for fused center of the whole AA default FuC]

Example:

./Absolut 10B1 C ./Absolut 1CZ8 VW ./Absolut 1CZ8 VW 5.25 FuC

Outputs:

- Download the original PDB and fasta files from the PDB server, saves it into the running folder

-	1CZ8deIns.pdb	new PDB with the same structures but where insertions are removed	
		by shifting the ID of each residue (using pdb-tools). Note that side information	
		of the PDB might be removed in this step, like the position of glycans.	
-	1CZ8_VWprepared.pdb	new PDB with only the chains of interest (as input for latfit)	
-	1CZ8discretized5.25FuC.pdb	Latfit output: new PDB file, one chain has the original positions (lines ATOM)	
		and the positions in the 3D lattice (lines HETATOM)	
-	1CZ8_VWInLattice.txt	Description of the discretized antigen [Each chain is described as a starting position in the lattice (6-digits number) and a list of moves in space (straight S.	
		up U, down D, left L, right R). See 'info_position' to convert lattice positions.	

Note:

- A graphical interface will open, allowing to change the discretization parameters and visualize the results. See the following pages for description of the graphical interface
- Please do not run this option in debug, the call to python pdb-tools scripts using system() usually fails (no idea)
- Please keep this order of arguments

Graphical interface for discretization:

Form		- 🗆 X	
PDB ID 1 Filename	Working directory	FASTA 5	
IRVZ IRVZ,pdb	6_windows_msys_pe_64bit-Release Python command (if not in the PATH)	> IRV2: AIPOBDI (CHAIN) SEQUENCE ATNADTICIGYHAINNSTDTVDTVLERWITVTHSVINLEDSHINGKLC RLIKGIAPLQLGKCNIAGWLLGNPECDPLLPVRSW SYTVETPNSENGICYPGDFID/TELREQLSSVSSFERPEIFPKESSWP INNTITVGTAACSHEGSSFYRILL WILLFKEGS	
pdb-tools Chain Chains of interest 4 ACEGIXEDFH1L A HE	s read from the PDB MAGGLUTININ; V 3	YPKLKNSYVNKKGKEVLVLWGIHHPPNSKEQQNLYQNENAYVSVVT SNYNRKFTPELAERPK/NDQAGKINNYYVTLLKPG DTIITEANGNLAPWTA-ALRKGFGSGITSVASMHCOTTKCQTPL GAINSSLPYQNHPVTIGECPKYVRSAKLRMVTG LRNIPAR	
latfit Atom: CA, CB or CoM FuC 6	nKeep struct per iteration	> IRVZ:B/DOBID/CHAIN/SEQUENCE G/FGGIAGFIEGGV/TGHUNGW/GVH4NNEQGSGVAADQKSTQN AINGITNK/NISVIEKMNIQFTAVGKEFIKLEKRMENL NIKK/DDGFU/UVTYNAELVLENERTLDH-DSNIVGIL/EK/KSQLK NIXAREIGKGCFEF14KCDNECMESVBX/GUTTD/P	
Allow jumps I CheckBox 8	25 🔅 7 ge from PDB 10	> IRV2:C/POBD/CHAIN/SEQUENCE ATNADTICIGYHANNSTUTVDTURKWIVT/HSVNLLEDSHNGKLC RLKGIAPLQLGKCNIAGWLLGNPECDPLLPVRSW SYTVETPINSENCICYPOEDIVERLEQCJSSVSSFERFEIFPKESSWP UNINTING/ITAACSHEFK/SSEVDMLLMITEKECS	
Lattice distance: 5.25 9 3.90 Discretize side chains as well CheckBox	titerate 11	Discretized PDB 12 HEADER LATTICE PROTEIN STRUCTURE 17-DEC-: 9 IRVZ 9 IRVZ 9 IRVZ 17 DEC-: 17 DEC-:	
13 -> Discretize into file: IRVZdiscretizedFuC5.25discretized.pdb View 3D Latfit Output COMPND COMPND COMPND COMPND COMPND 2MOLECULE: LATTICE PROTEIN; 14 -> Convert into lattice into file: IRVZnlattice.txt COMPND 2MOLECULE: LATTICE PROTEIN;			
15 View PDB+ discretized in 30 Multi-Chan Ymir 16 View receptor structures 12 17 □ randmoly picked SULUSRE 18 number to show: 0 ÷ 19 size receptors 7 ÷ 10 size receptors 7 ÷	Subchains 21 DUDRURDUDRLUULRULSUUDSURDRULSURDRSDUULU DULLUURRURDRSDURRLIRUUDSURDRULSURDDULDUSSURD DULLUURRUSUDPRUJERRSUISULDRSSSUEDDULUDLD DURDUSLURSUSERSSUSSEDULURUSSSUEDSU	KEYWDS LATTICE FITTING EVPDTA THEORETICAL MODEL AUTHOR LATFIT SOCHWARE REMARK 40 GENERATED WITH LATFIT (C) MARTIN MANN 2008 REMARK 40 LATTICE = cub REMARK 40 LATTICE = cub REMARK 40 LATTICE = cub REMARK 40 CRNSD = 7.0896	
10 UDSUUD	JSLUUDULSSDDUDUUDDUUDLSSRU	V REMARK 40 DRMSD = 4.4411 V	

1: PDB file ID, will be downloaded directly from PDB database

2: Open Rasmol to view the original PDB. Suggestions: Use rasmol terminal to play: 'select :A' to select chain A, 'restrict :A' to only show chain A. Or 'select hetero' to select the glycans or so. Suggestion: colour shapely, show spacefill, and unselect hydrogens.

3: Shows the chains available in the PDB (note: sometimes PDB files have weird formats and chains do not appear)

Selection of chains to be processed:

4: List of chains to be further discretized. The Merge command will create a new PDB file where all those chains are put together in one chain.

5: Fasta information of the PDB. Note: some residues might be missing in the crystal structure, so not all AAs will appear in the structure.

Discretization using the latfit library:

6: What will be discretized. Three options: 'CA': only the Carbon Alpha of each amino acid is used. 'CoM': only the center of mass of the side-chain of the AAs is taken (centroid representation), but the backbone is not included. 'FuC': Fused Center, where the center of mass of both the side-chain and the backbone is taken.

7: Latfit reconstructs a structure from one tail, adding residues one by one in grid space positions. nKeep is the number of best structures so far it stores before adding the next amino acid. Min 1, suggest 25.

8: Some crystal structures have missing residues, or when you use more than one chain, there is a gap between the last AA of one chain to the first AA of the next. These are called jumps and we need to use this option when calling latfit.

9: During the discretization into lattice, we can decide what is the distance between two consecutive AAs. When discretizing the Carbon Alphas, the average distance is 3.9Å between two next ones. However, when discretizing centroids or fused centers, the average distance might bigger. Using higher distance between points generates a more compact structure (with less holes) and with lower distances it makes longer tails. The best is to look at the dRMSD between original and discretized structure for different lattice distances.

10: Average distance between C Alphas in the PDB file.

11: Automatically iterates all possible lattice distances and types of discretization (see 6).

12: Text of the generated PDB file after discretization. It contains the original structure of the points to be discretized in 3D (the C Alphas, or centroids, or fused centers), and the position of discretized points as well.

13: Runs latfit to discretize the selected chains into a lattice.

14: Reads the PDB generated by latfit and transforms into our lattice representation with Straight, Up, Down, Left, Right.

15: Visualization of the discretized lattice in 3D. Holes (defined as external points with 5 contacts or more to the structure, are marked by a green small sphere).

16: Generates all structures around the antigen and shows a small number of them, to see where the antibodies would bind. Options:

17: Normally, it takes an antibody sequence randomly and shows the top structures with higher total energy. However, by clicking random, a ramdom set of structures would be shown instead.

- 18: Number of structures to show at the same time
- 19: Size of antibody (receptor) structures. This is number of bounds, so add +1 to have their number of AAs.
- 20: Minimum number of contact points of the structures.

21: Result of converting the discretized protein into our lattice system: Number of subchains, and for each subchain, the starting position in space (a 6-digit ID that encodes x + 64y + 4096z) and the structure. At the end, the list of AAs in the structure is given.

Commands when visualizing structures in the program: Q/D: Previous/next structure. S: Axis B: Black / White background J: next heatmap (the last one is the merging of all) A: Mode Amino Acid coloring / random color H: Mode Heatmap / random color I/L: smaller/larger AA spheres Arrows (left/right): moves the structures. X/Y/Z x/y/z: move the current point +/- along an axis P: (on/off) prints the position of the current point in cout O: (on/off): Outputs the current display as image, automatic naming

Option 2: repertoire. Calculates the best binding of CDR3 sequences around a discretized antigen from the library.



Inputs:

- Antigen_ID The ID of the antigen in the library. The full name would contain the chains, for instance 1FBI_X. However, provided there is only one antigen for this PDB ID, we can use 1FBI as shorter name.
- Precomputed structure file.

Ultimately, the program needs three precomputed files for an antigen. A list of structures, a dictionnary of structures to binding codes, and a compact list of binding codes. These (weird) files look like:

- i) SUDRRec88cb568db9617734142c2e1cb8ae9e-10-11-
 - 91fbe8b6e59930b8e5270c6093af8136**Structures**.txt
- ii) SUDRRec88cb568db9617734142c2e1cb8ae9e+NISQH9359bc275d9357a840bfec064d42ea6a-10-11-91fbe8b6e59930b8e5270c6093af8136.txt
- iii) SUDRRec88cb568db9617734142c2e1cb8ae9e+NISQH9359bc275d9357a840bfec064d42ea6a-10-11-91fbe8b6e59930b8e5270c6093af8136**Compact**.txt

The first file (Structures.txt) is smaller (like 100MB) while the two other ones can be huge (1GB). Luckily, the program can recompute the files ii) and iii) quite fast, so **you just need to provide the Structures file**.

Where to find the structures file? *Philippe-robert.com/Absolut/Structures/*

If the structure file is not available?

You need to recompute it, can take up to 5 days [not parallelized]. Use the command singleBindings for that.

- **Repertoire file:** List of CDR3 to process, with a unique ID for each of them [ID can be integer or string or whatever] Should be two columns: ID then CDR3 sequence.

Outputs: Annotated raw binding file

Advanced: Installng the required libraries for Windows

Installing Qt framework https://www.qt.io/ => download => open source

Recommend to use a Qt distribution that includes a C++ compiler if you don't have:

https://www.qt.io/offline-installers

Installing gsl library

https://sourceforge.net/projects/gnu-scientific-library-windows/

Make sure git is installed in a folder WITHOUT SPACES, so not in Program Files => needed to reinstall manually outside the program center. Git can be found here: <u>https://git-scm.com/download/win</u>

Find mingw32-make.exe and rename it to mingw32-make.exe as just make.exe and make sure it's in the path, so that make can be run directly on a command line.

./configure --host=x86_64-w64-mingw32 --prefix=/mingw/local --enable-shared --enable-static

\$ make

\$ make install

Then the dll are created in the .libs folders

Same thing for openGL libraries. Seems GLUT is not supported anymore => Change to freeglut. Good thing, we can have multiple time a GlutMainLoop window, need to find how to do it later. So, to install freeglut:

Install freeglut

Help can be found there <u>https://medium.com/@bhargav.chippada19/how-to-setup-opengl-on-mingw-w64-in-windows-10-64-bits-b77f350cea7e</u>

Needed to install cmake

https://cmake.org/download/

and to put it's folder in the path

Then downloaded freeglut

http://prdownloads.sourceforge.net/freeqlut/freeqlut-3.o.o.tar.gz?download

Then from CMD (and not from git bash), inside the unpacked freeglut, do:

cmake -G "MinGW Makefiles" -S . -B . -DCMAKE_INSTALL_PREFIX= x86_64-w64-mingw32

do make all