

# **Security Audit Report for Poly Contracts**

Date: Oct 11, 2021 Version: 2.0 Contact: contact@blocksecteam.com

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#### **Report Manifest**

Item	Description
Client	Poly Network
Target	Poly Contracts

#### **Version History**

Version	Date	Description
1.0	Sep 17, 2021	First Release
2.0	Oct 11, 2021	Second Release

**About BlockSec** The BlockSec Team focuses on the security of the blockchain ecosystem, and collaborates with leading DeFi projects to secure their products. The team is founded by top-notch security researchers and experienced experts from both academia and industry. They have published multiple blockchain security papers in prestigious conferences, reported several zero-day attacks of DeFi applications, and released detailed analysis reports of high impact security incidents. The team won first place in the 2019 iDash competition (SGX Track). They can be reached at Email, Twitter and Medium.

## **Chapter 1 Introduction**

## **1.1 About Target Contracts**

Information	Description
Туре	Smart Contract
Language	Solidity
Approach	Semi-automatic and manual verification

The smart contracts that are audited in this report include the following ones.

Contract Name	Github URL
	https://github.com/polynetwork/eth-contracts/
EthCrossChainData	blob/master/contracts/core/cross_chain_
	manager/data/EthCrossChainData.sol
	https://github.com/polynetwork/eth-contracts/
EthCrossChainManager	blob/master/contracts/core/cross_chain_
	manager/logic/EthCrossChainManager.sol
	https://github.com/polynetwork/eth-contracts/
UpgradableECCM	blob/master/contracts/core/cross_chain_
	manager/upgrade/UpgradableECCM.sol
	https://github.com/polynetwork/eth-contracts/
EthCrossChainManagerProxy	<pre>blob/master/contracts/core/cross_chain_</pre>
	manager/upgrade/EthCrossChainManagerProxy.sol
	https://github.com/polynetwork/eth-contracts/
ECCUtils	<pre>blob/master/contracts/core/cross_chain_</pre>
	<pre>manager/libs/EthCrossChainUtils.sol</pre>
	https://github.com/polynetwork/eth-contracts/
LockProxy	<pre>blob/master/contracts/core/lock_proxy/</pre>
	LockProxy.sol
	https://github.com/polynetwork/poly-swap/
swapper	blob/dev/contracts/core/swapper/swapper_v3/
	ETH_swapper.sol
	https://github.com/polynetwork/poly-swap/
SwapProxy	blob/dev/contracts/core/lock_proxy/SwapProxy_
	v2.sol

The commit hash values before the audit are shown in Table 1.1 on page 2.

We also checked the status of the fix based on the following commit hash value and pull request.

- \* SwapProxy\_v3 1: 7b356a4f3b34991c41f6edcd170e506d0dc75716
- \* EthCrossChainUtils and EthCrossChainManager <sup>2</sup>

https://github.com/polynetwork/poly-swap/blob/master/contracts/core/lock\_proxy/SwapProxy\_v3.sol
2https://github.com/polynetwork/eth-contracts/pull/22/files



Contract Name	Commit SHA
EthCrossChainData	2b1cbe073e40a7bd26022d1cda9341b4780d07ee
EthCrossChainManager	2b1cbe073e40a7bd26022d1cda9341b4780d07ee
UpgradableECCM	2b1cbe073e40a7bd26022d1cda9341b4780d07ee
EthCrossChainManagerProxy	2b1cbe073e40a7bd26022d1cda9341b4780d07ee
ECCUtils	2b1cbe073e40a7bd26022d1cda9341b4780d07ee
LockProxy	2b1cbe073e40a7bd26022d1cda9341b4780d07ee
swapper	13003c356706e61ff662fb8ff2ed6af8eb0f7ec9
SwapProxy	13003c356706e61ff662fb8ff2ed6af8eb0f7ec9

#### Table 1.1: The commit hash of files before the audit

### **1.2 Disclaimer**

This audit does not give any warranties on discovering all security issues of the smart contracts, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit cannot be considered comprehensive, we always recommend proceeding with independent audits and a public bug bounty program to ensure the security of smart contracts. Besides, this report does not constitute personal investment advice or a personal recommendation.

## **1.3 Procedure of Auditing**

We perform the audit according to the following procedure.

- **Vulnerability Detection** We first scan smart contracts with automatic code analyzers, and then manually verify (reject or confirm) the issues reported by them.
- Semantic Analysis We study the business logic of smart contracts and conduct further investigation on the possible vulnerabilities using an automatic fuzzing tool (developed by our research team). We also manually analyze possible attack scenarios with independent auditors to cross-check the result.
- Recommendation We provide some useful advice to developers from the perspective of good programming practice, including gas optimization, code style, and etc.
   We show the main concrete checkpoints in the following.

#### 1.3.1 Software Security

- Reentrancy
- DoS
- Access control
- Data handling and data Flow
- Exception handling
- Untrusted external call and control flow
- Initialization consistency
- Events operation
- Error-prone randomness
- Improper use of the proxy system



#### 1.3.2 DeFi Security

- Semantic consistency
- Functionality consistency
- Access control
- Business logic
- Token operation
- Emergency mechanism
- Oracle security
- Whitelist and blacklist
- Economic impact
- Batch transfer

#### 1.3.3 NFT Security

- Duplicated item
- Verification of the token receiver
- Off-chain metadata security

#### 1.3.4 Additional Recommendation

- Gas optimization
- Code quality and style

Ş

**Note** The previous checkpoints are the main ones. We may use more checkpoints during the auditing process according to the functionality of the project.

## **1.4 Security Model**

To evaluate the risk, we follow the standards or suggestions that are widely adopted by both industry and academy, including OWASP Risk Rating Methodology <sup>3</sup> and Common Weakness Enumeration <sup>4</sup>. Accordingly, the severity measured in this report are classified into four categories: **High**, **Medium**, **Low** and **Undetermined**.

<sup>3</sup>https://owasp.org/www-community/OWASP\_Risk\_Rating\_Methodology

<sup>4</sup>https://cwe.mitre.org/

## Chapter 2 Findings

In total, we have identified three potential issues and three additional recommendations, as follows:

- Medium Risk: 1
- Low Risk: 3

ID	Severity	Description	Category
1	Medium	The function removeUnderlying is not executed as expected	Software Security
2	Low	The function recoverEpochPk is not executed successfully	Software Security
3	Low	The events UnlockEvent and LockEvent may record wrong data	Software Security
4	-	Remove the repeated verification to save gas consumption	Recommendation
5	-	Remove the redundant verification to save gas consumption	Recommendation
6	-	Add the logic to update whitelist	Recommendation

## 2.1 Software Security

#### 2.1.1 The function removeUnderlying is not executed as expected

Status Confirmed and fixed.

#### Description

The fromChainId in the following code snippet should be replaced with toChainId. Otherwise, the function removeUnderlying can not work as expected.

224 address outAssetAddress = assetPoolMap[args.toPoolId][fromChainId][args.toAssetHash];

**Impact** The function removeUnderlying is not executed as expected.

**Suggestion** Replace fromChainId in line 224 of the contract SwapProxy with toChainId.

#### 2.1.2 The function recoverEpochPk is not executed successfully

Status Confirmed and fixed.

#### Description

The function recoverEpochPk can be executed only when the contract ECCM's status (EthCross-ChainManager) is paused, and it will call the function putCurEpochConPubKeyBytes of the contract ECCD (EthCrossChainData), as shown in the following code snippet(line 47).

```
44 function recoverEpochPk(bytes memory EpochPkBytes) whenPaused public {
```

```
45 require(unsetEpochPkBytes[EpochPkBytes],"Don't arbitrarily set");
```

```
46 unsetEpochPkBytes[EpochPkBytes] = false;
```

```
47 IEthCrossChainData(EthCrossChainDataAddress).putCurEpochConPubKeyBytes(EpochPkBytes);
```

```
48 }
```



However, the function putCurEpochConPubKeyBytes can be executed only when the contract ECCD's status is active, as shown in the following.

Note that, according to the function pause of ECCM, the status of ECCM and ECCD is always consistent, as shown in the following code snippet(line 21).

```
16 function pause() onlyOwner public returns (bool) {
17
      if (!paused()) {
18
       _pause();
19
     }
20
     IEthCrossChainData eccd = IEthCrossChainData(EthCrossChainDataAddress);
21
      if (!eccd.paused()) {
22
       require(eccd.pause(), "pause EthCrossChainData contract failed");
23
     }
24
     return true:
25 }
```

Therefore, the function recoverEpochPk will not be executed successfully.

**Impact** The function **recoverEpochPk** is useless, which wastes gas to store codes.

**Suggestion** Make the code logic consistent.

#### 2.1.3 The events UnlockEvent and LockEvent may record wrong data

Status Confirmed and fixed.

#### Description

In the following functions addUnderlying, outAssetAddress equals to ISwap(poolAddres-s).lp\_token() (line 172), and the first parameter of the event LockEvent should records outAssetAddress. However, the code in line 187 records poolAddress.

```
160
       function addUnderlying(bytes memory argsBs, bytes memory fromContractAddr, uint64 fromChainId)
            onlyThis external returns (bool) {
161
          SwapArgs memory args = _deserializeSwapArgs(argsBs);
162
          require(fromContractAddr.length != 0, "from contract address cannot be empty");
163
164
          require(Utils.equalStorage(swapperHashMap[fromChainId], fromContractAddr), "from swapper
               contract address error!");
165
166
          address poolAddress = poolAddressMap[args.toPoolId];
167
          require(poolAddress != address(0), "pool do not exsit");
168
          address inAssetAddress = assetPoolMap[args.toPoolId][fromChainId][args.fromAssetHash];
169
170
          require(inAssetAddress != address(0), "inAssetHash cannot be empty");
171
172
          address outAssetAddress = ISwap(poolAddress).lp_token();
173
```



```
174
          require(args.toAddress.length != 0, "toAddress cannot be empty");
175
176
          bytes memory toAssetHash = assetHashMap[outAssetAddress][args.toChainId];
177
          require(toAssetHash.length != 0, "empty illegal toAssetHash");
178
179
180
          uint outAmount = _addInPool(poolAddress, inAssetAddress, args.amount, args.minOut);
181
182
          require(_crossChain(args.toChainId, args.toAddress, toAssetHash, outAmount));
183
184
185
          emit UnlockEvent(inAssetAddress, address(this), args.amount);
186
          emit AddLiquidityEvent(args.toPoolId, inAssetAddress, args.amount, poolAddress, outAmount,
               args.toChainId, toAssetHash, args.toAddress);
187
          emit LockEvent(poolAddress, address(this), args.toChainId, toAssetHash, args.toAddress,
               outAmount);
188
189
          return true;
190
       }
```

Similar with above, the code in line 234 of the following code snippet records poolAddress rather than ISwap(poolAddress).lp\_token().

```
212
      function removeUnderlying(bytes memory argsBs, bytes memory fromContractAddr, uint64
           fromChainId) onlyThis external returns (bool) {
213
          SwapArgs memory args = _deserializeSwapArgs(argsBs);
214
215
          require(fromContractAddr.length != 0, "from contract address cannot be empty");
216
          require(Utils.equalStorage(swapperHashMap[fromChainId], fromContractAddr), "from swapper
               contract address error!");
217
218
          address poolAddress = poolAddressMap[args.toPoolId];
          require(poolAddress != address(0), "pool do not exsit");
219
220
          require(Utils.equalStorage(assetHashMap[ISwap(poolAddress).lp_token()][fromChainId], args.
               fromAssetHash), "from Asset do not match pool token address");
221
222
          // address outAssetAddress = assetPoolMap[args.toPoolId][args.toChainId][args.toAssetHash];
223
          // NOT fromChainId !!!!!!!!
224
          address outAssetAddress = assetPoolMap[args.toPoolId][fromChainId][args.toAssetHash];
225
          require(outAssetAddress != address(0), "target asset do not exsit");
226
227
          require(args.toAddress.length != 0, "toAddress cannot be empty");
228
229
          uint outAmount = _removeInPool(poolAddress, args.amount, outAssetAddress, args.minOut);
230
231
          require(_crossChain(args.toChainId, args.toAddress, args.toAssetHash, outAmount));
232
233
          emit UnlockEvent(poolAddress, address(this), args.amount);
234
235
          emit RemoveLiquidityEvent(args.toPoolId, poolAddress, args.amount, outAssetAddress,
               outAmount, args.toChainId, args.toAssetHash, args.toAddress);
236
          emit LockEvent(outAssetAddress, address(this), args.toChainId, args.toAssetHash, args.
               toAddress, outAmount);
```



```
237
238 return true;
239 }
```

**Impact** The events LockEvent and UnlockEvent may records wrong information.

**Suggestion** Replace poolAddress with ISwap(poolAddress).lp\_token() in line 187 and line 234 of the contract SwapProxy.

### 2.2 Additional Recommendation

#### 2.2.1 Remove the repeated verification to save gas consumption

Status Acknowledged.

#### Description

The internal functions \_pull and \_checkoutFee do the same validation: require(msg.v- alue == amount, "insufficient ether");, as shown in the following code snippet (line 271 and line 280).

```
268 // take input
269
       function _pull(address fromAsset, uint amount) internal {
270
          if (fromAsset == address(0)) {
271
              require(msg.value == amount, "insufficient ether");
272
          } else {
273
              IERC20(fromAsset).safeTransferFrom(msg.sender, address(this), amount);
274
          }
275
       }
276
277
       // take fee in the form of ether
278
       function _checkoutFee(address fromAsset, uint amount, uint fee) internal view returns (uint) {
279
          if (fromAsset == address(0)) {
280
              require(msg.value == amount, "insufficient ether");
281
              require(amount > fee, "amount less than fee");
282
              return amount.sub(fee);
283
          } else {
284
              require(msg.value == fee, "insufficient ether");
285
              return amount;
286
          }
287
       }
```

Furthermore, the two functions \_pull and \_checkoutFee are always executed consecutively, as shown in the following code snippets. Therefore, the validation will be executed repeatedly every time.



```
176
      function add_liquidity(address fromAssetHash, uint64 toPoolId, uint64 toChainId, bytes memory
           toAddress, uint amount, uint minOutAmount, uint fee, uint id) public payable nonReentrant
           whenNotPaused returns (bool) {
177
          _pull(fromAssetHash, amount);
178
179
          amount = _checkoutFee(fromAssetHash, amount, fee);
180
181
          _push(fromAssetHash, amount);
182
          . . . . . .
183
      7
135
      function swap(address fromAssetHash, uint64 toPoolId, uint64 toChainId, bytes memory
           toAssetHash, bytes memory toAddress, uint amount, uint minOutAmount, uint fee, uint id)
           public payable nonReentrant whenNotPaused returns (bool) {
136
          _pull(fromAssetHash, amount);
```

```
137
138 amount = _checkoutFee(fromAssetHash, amount, fee);
139
140 _push(fromAssetHash, amount);
141 .....
142 }
```

#### Impact Waste gas.

**Suggestion** Combine the three internal functions \_pull, \_checkoutFee, and \_push, and remove the redundant validation.

#### 2.2.2 Remove the redundant verification to save gas consumption

#### Status Acknowledged.

#### Description

The following code snippet comes from the function remove\_liquidity of the contract swapper. The code in line 223 makes fromAssetHash impossible to be address(0), and the code in line 225 requires fromAddressHash equal to poolTokenMap[toPoolId]. Therefore, the code in line 224 that requires poolTokenMap[toPoolId] not equal to address(0) is a redundant validation.

```
223 fromAssetHash = fromAssetHash==address(0) ? WETH : fromAssetHash ;
224 require(poolTokenMap[toPoolId] != address(0), "given pool do not exsit");
225 require(poolTokenMap[toPoolId] == fromAssetHash,"input token is not pool LP token");
```

Impact Waste gas.

Suggestion Remove the code in line 224.

#### 2.2.3 Add the logic to update whitelist

#### Status Confirmed and fixed.

#### Description

The constructor of the contract ECCM initiate three whitelists: fromContractWhiteList, toContractWhiteList, and methodWhiteList. The three whitelists are extremely important, which can be leveraged to block illegal cross-chain transactions. However, there is no update mechanism for the three whitelists, which is



not flexible. Particularly, if Poly Network want to add new cross-chain services, they must **re-deploy** the ECCM contract.

24	constructor(
25	address _eccd,
26	<pre>uint64 _chainId,</pre>
27	<pre>address[] memory fromContractWhiteList,</pre>
28	<pre>address[] memory toContractWhiteList,</pre>
29	<pre>bytes[] memory methodWhiteList,</pre>
30	bytes memory curEpochPkBytes
31	) UpgradableECCM(_eccd,_chainId) <pre>public {</pre>
32	<pre>for (uint i=0;i<fromcontractwhitelist.length;i++) pre="" {<=""></fromcontractwhitelist.length;i++)></pre>
33	<pre>whiteListFromContract[fromContractWhiteList[i]] = true;</pre>
34	}
35	<pre>for (uint i=0;i<tocontractwhitelist.length;i++) pre="" {<=""></tocontractwhitelist.length;i++)></pre>
36	<pre>whiteListToContract[toContractWhiteList[i]] = true;</pre>
37	}
38	<pre>for (uint i=0;i<methodwhitelist.length;i++) pre="" {<=""></methodwhitelist.length;i++)></pre>
39	<pre>whiteListMethod[methodWhiteList[i]] = true;</pre>
40	}
41	<pre>unsetEpochPkBytes[curEpochPkBytes] = true;</pre>
42	}

**Impact** No flexible mechanism to extend cross-chain services. **Suggestion** Add the logic to update whitelists in the contract ECCM.

## 2.3 Others

We note that the cross-chain DEX service is relying on the *SwapProxy and the pool module*. These contracts are deployed on a permissioned blockchain called the Curve chain. This audit does not include the Curve chain itself and the pool module. We suggest the project owner can apply common security practice to protect these modules.