

Android Security

CS463/ECE424

University of Illinois



Agenda

- Mobile Advertising
- Permission re-delegation attacks
- Update and collusion attacks



Why In-app Advertising

Angry Birds on iPhone

- Paid \$0.99
- Year 1 (one month)
 - 12,000,000 downloads
 - \$8,000,000 profit (**total**)
- Year 4 (one month)
 - ?

Angry Birds on Android

- Free
- Year 1 (one month)
 - 8,000,000 downloads
 - \$1,000,000 profit (**per month**)
- Year 4 (one month)
 - 100,000,000 – 500,000,000 installations
 - More than \$10,000,000 profit (**per month**)

Why in-app advertising?



Abs workout

COST	DOWNLOADS
\$1.49	10,000 – 50,000

COST	DOWNLOADS
free	10,000,000 – 50,000,000

How does it work?

- App Developer registers with ad network or ad exchange
- Receives a dev id and the ad SDK
- Includes the ad library in the application
- Includes a UI element in the app's layout
- Requests the permissions the ad network requires (Android)

Most free apps rely on it for profit

- Main app UI



* Responsible for 65%-75% of energy usage in free applications!

↑
Ad component

AdRisk: Overview

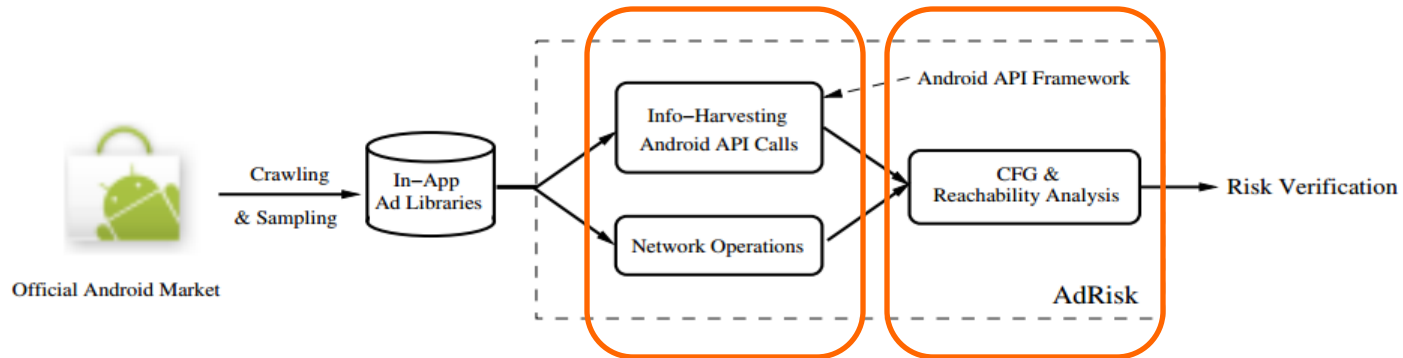
- **Problem:** assessing security and privacy risks of third-party advertising libraries embedded into apps
- **Approach:** the authors collected 100,000 apps, identified 100 ad libraries and statically analyzed them to assess their potential risk
- **Contributions:** found that ad libraries send sensitive information to remote servers and, fetch and run code dynamically

Ad Libraries Collection

- 100,000 apps from Google Play (March-May 2011)
 - Extract: permissions requested;
 - Extract: app Java class tree hierarchy
 - Candidate Set (CS) includes those apps with **Internet permission**; Ad Set (AS) is initially empty
 - Randomly select one app from CS and **disassemble**
 - If it contains a new ad library
 - add to AS; store its ad library class hierarchy (as a signature)
 - remove all apps in CS with this class hierarchy
 - Repeat until $|AS| = 100$
 - 100 ad libraries present in 52.1% of all apps

AdRisk

- Step 1
 - Identify dangerous APIs
 - Identify sinks
- Step 2
 - Identify possible risks



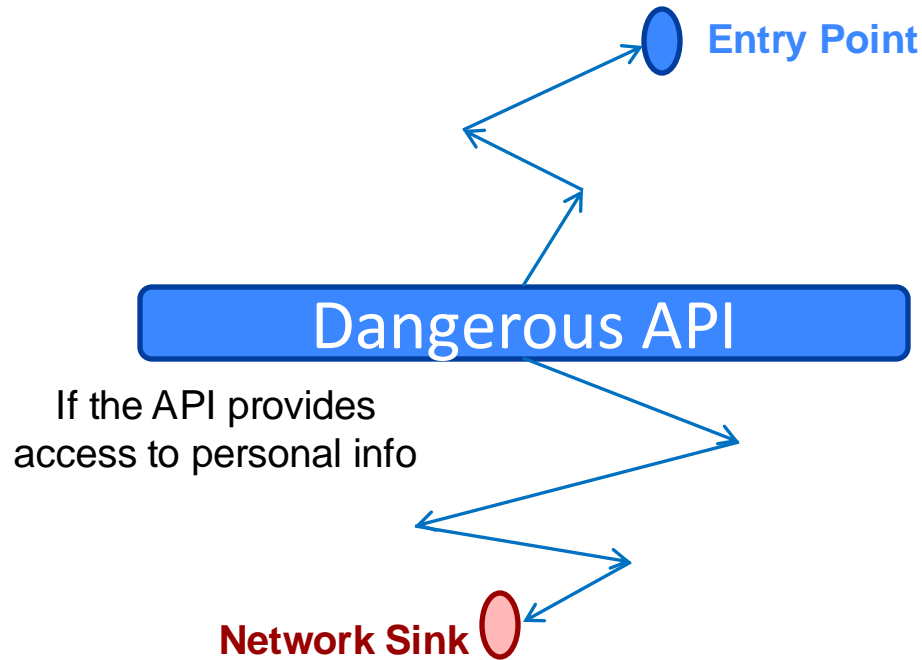
Identifying Dangerous APIs

- Analysis of
 - Android documentation
 - Android source code
- Annotate APIs with permissions they require
- ClassLoader APIs and use of `java.lang.reflect` package can also be dangerous
- Permissions found: 34 dangerous, 26 signature, 11 signatureOrSystem, 5 normal

Identifying possible risks (1/2)

- Dangerous behaviors
 - Can be triggered from one of many entry points
 - It is dangerous if:
 - There exists a path from an entry point to an API call that can cost the user money (e.g sending an sms) or,
 - There exists a path from entry point to an API call that allows access to personal info AND there exists a path from that API call to a sink (e.g, sending data over the Internet)

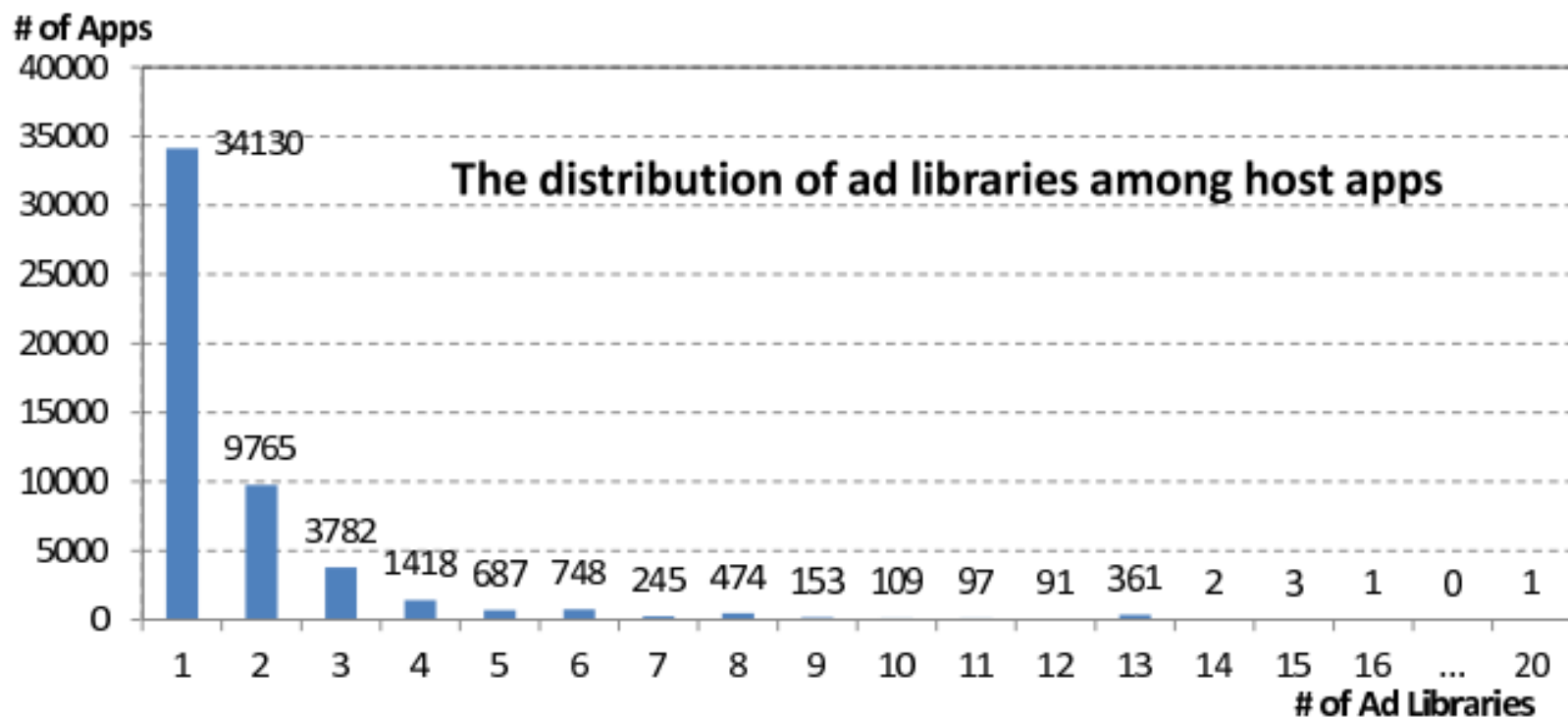
Identifying possible risks (2/2)



AdRisk Output

- Potentially-feasible paths
- Use of reflection
 - `Java.lang.reflect`
- Dynamic code loading
 - Class Loader
- Permission probing
 - Ad networks opportunistically check for permissions
- JavaScript linkages
 - Wrap Android API's with JS and expose it to rich-media apps
- Reading list of installed packages (apps)

Results



Results

- Location and IMEI
 - Targeted advertising
- Place phone call, send text message, add event to calendar
 - Only through user interaction
- Other
 - Sosceo transmits call history through the Internet
 - Some of them upload the user's phone number
 - WAPS uploads the list of all installed apps
 - Mobus reads through SMSs to determine the text-messaging service center they use

Results

- Categorization of ad libraries
 - Invasively collecting Personal Info
 - Usually employed by smaller ad networks ; SMS, call logs, list of apps e.t.c.
 - Permissively disclosing data to running ads
 - JS wrapping of Android API (user interaction)
 - `gpsStart(<callback>)` (no user interaction)
 - Unsafely Fetching and Loading Dynamic Code
 - One ad network allows the host app to be remotely controlled!



Agenda

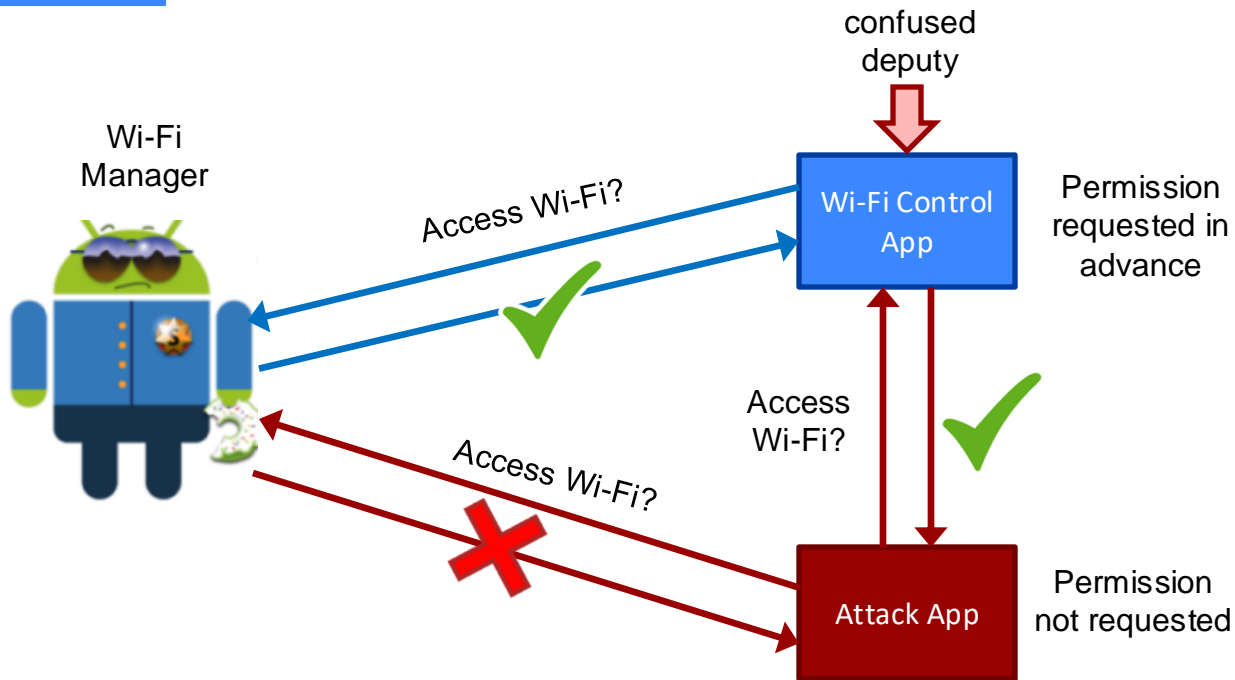
- Mobile Advertising
- Permission re-delegation attacks
- Update and collusion attacks



Privilege Escalation Attacks on Android

- Gaining elevated access to resources that are normally protected against an unauthorized application
- 3 major classes
 - Confused deputy attacks: leveraging unprotected interfaces of benign programs
 - Permission re-delegation attacks
 - Collusion attacks: malicious applications work together to achieve their goal
 - Update attacks: vulnerabilities in software update mechanisms

Permission Re-delegation Attacks



Why Could This Happen?

- App w/ permissions exposes a public interface
 - The “deputy” app may accidentally expose privileged functionality
 - The attacker invokes it in a surprising context
 - Example: broadcast receivers in Android
 - Or intentionally expose it and but fail to correctly reduce the invoker’s authority
 - Dynamic (programmatic) permission checks
 - `checkCallingPermission()`, `checkCallingOrSelfPermission()` etc.

Public Interfaces in Android Manifest

- Via exported tag
 - `<service android:name=".WiFiService" android:exported="true" android:permission="com.app.MY_PERMISSION">`
- Via intent filters
 - `<receiver android:name=".WiFiBroadcastReceiver">`
 - `<intent-filter>`
 - `<action android:name="android.intent.action.WIFI"/>`
 - `</intent-filter>`
 - `</receiver>`

Component is still public if
`android:exported="false"` AND
it has an intent filter!

Prevalence of Public Interfaces

- Examine 872 apps and check their **AndroidManifest.xml**
 - 16 core system apps;
 - 756 most popular free; 100 most popular paid
- 320 of these (37%) have dangerous/signature permissions and at least one type of public component
- Only 9% of all apps perform **dynamic permission checks**
 - But typically to **protect content providers** and not services or broadcast receivers
 - Only 1 application in a random set w/ 50 apps does so to protect a service or broadcast receiver
- 11 of 16 system applications are at risk

Implementing the Attack

- Constructing the attack
 - Decompile the potentially vulnerable app
 - Build call graph of the app
 - Search the call graph to find paths from **public entry points (sources)** to **protected system APIs (sinks)**
- Likely to miss some viable paths
 - Cannot detect flow through callbacks
- Only construct attacks on API calls for verifiable side effects

Case Studies

- Build attacks for 5 system apps
 - Settings: phone's primary control panel
 - Settings UI sends intent to **Settings receiver** on user's button clicks
 - Unprivileged app can also send **Intents** to this broadcast receiver
 - Requires CHANGE_WIFI_STATE, BLUETOOTH_ADMIN, ACCESS_FINE_LOCATION permissions
 - DeskClock: time and alarm functionality
 - Public **service** that accepts directions to play alarms
 - Send **Intent** to indefinitely vibrate the phone (prevent phone from sleeping)
 - Requires VIBRATE and WAKE_LOCK permissions



Defense: IPC Inspection

We need runtime independence and ability of reduction of privileges!

- Ideas borrowed from:
 - Stack inspection
 - When a privileged API call is made, system checks within a runtime whether the call stack includes any unprivileged application. **Depends on runtime (Java vs C).**
 - History-based access control (HBAC)
 - Reduces the permissions of trusted code after interactions with untrusted code. **Relies on runtime mechanisms.**
 - Mandatory access control (MAC)
 - Central flow control by OS enforced fixed info. flow policy
 - **Apps cannot be strictly ordered in terms of integrity level**

Defense: IPC Inspection

- When an app receives a message from another app, **reduce the privileges of recipient** to the intersection of requester's and recipient's permissions
 - Maintain a list of current permissions for each app
 - Build privilege reduction into system's IPC mechanism
 - Allow apps to accept or reject messages
 - They can register a set of acceptable requesters
 - Requesters are identified based on their permissions



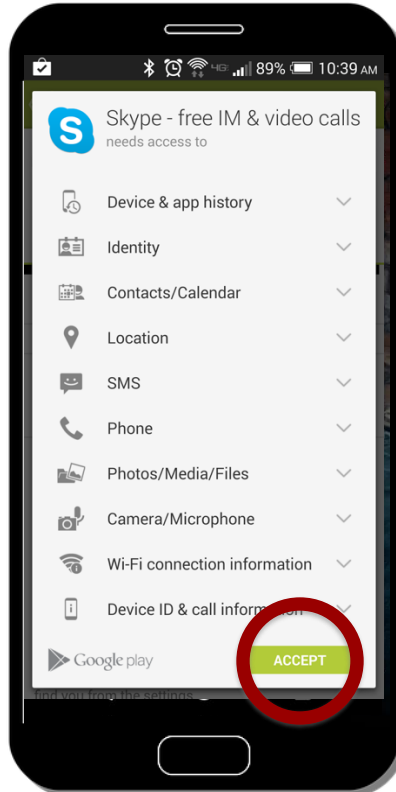
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Permission Model Revision

Install-time Permissions
< version 6

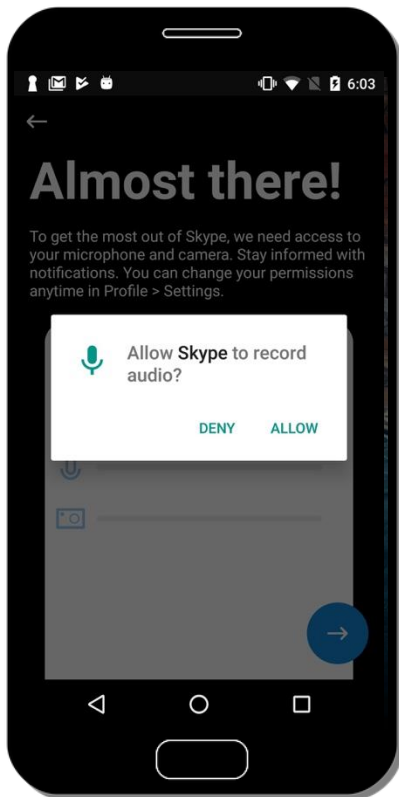


Permission Types



-  Normal [!\[\]\(5d2b0686f24c91a69ec6f054f466d184_img.jpg\)](#)
-  Signature [!\[\]\(f8ef7bbfeae36453ca014751196aefd5_img.jpg\)](#)
-  Dangerous [!\[\]\(95b5024aa73784eeb3bbb283901425f3_img.jpg\)](#)
-  SignatureOr System [!\[\]\(1160f55bf8bdd53aa462eb354f999cab_img.jpg\)](#)



Permission Model Revision

Runtime Permissions
>= version 6



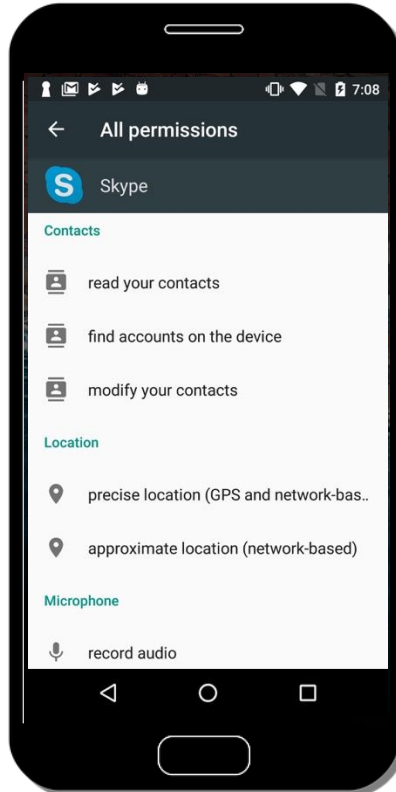
Permission Types

- ✓ Normal 
- 🔑 Signature 

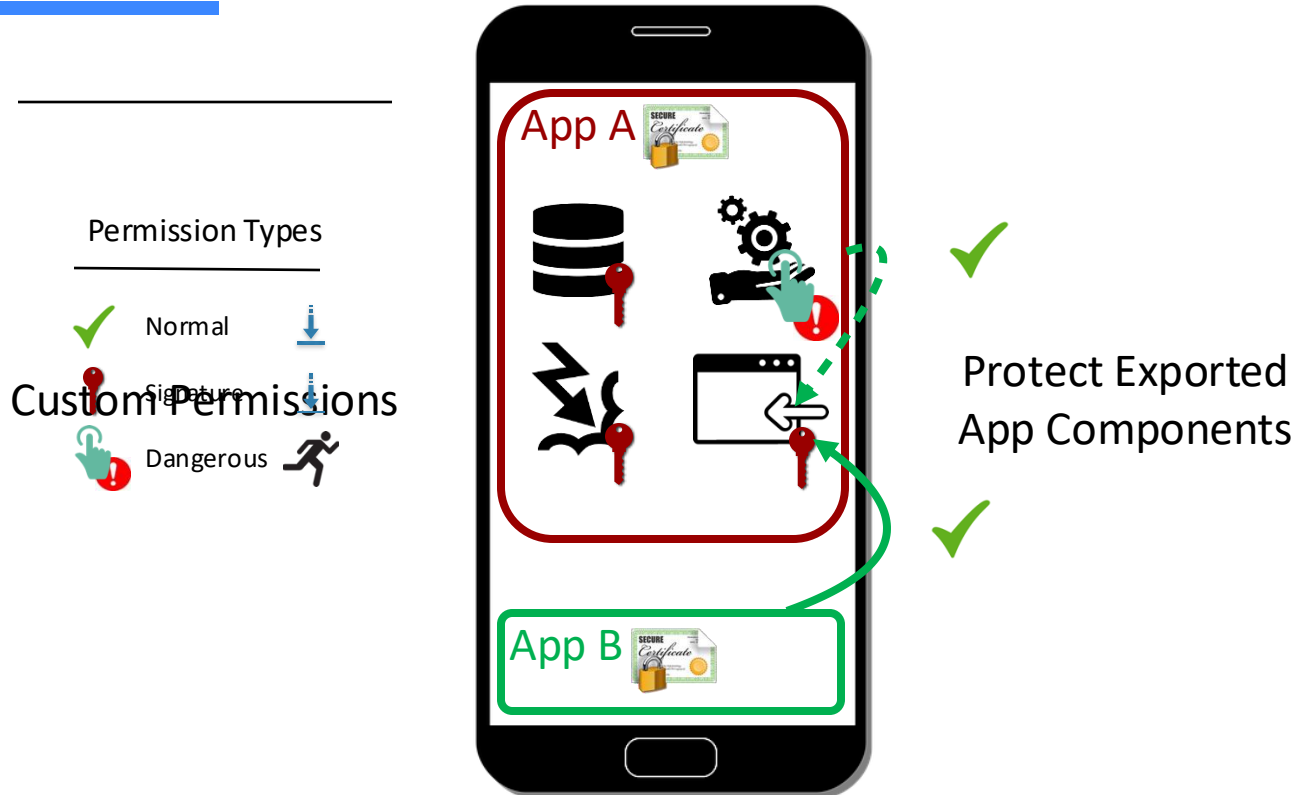
-  Dangerous 

Permission Model Revision

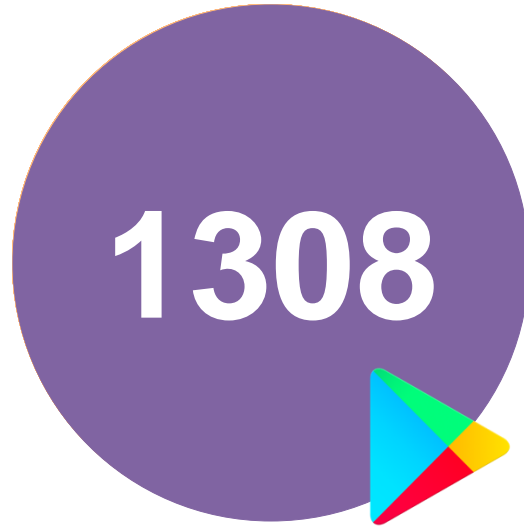
Permission Groups



Permission Model Revision

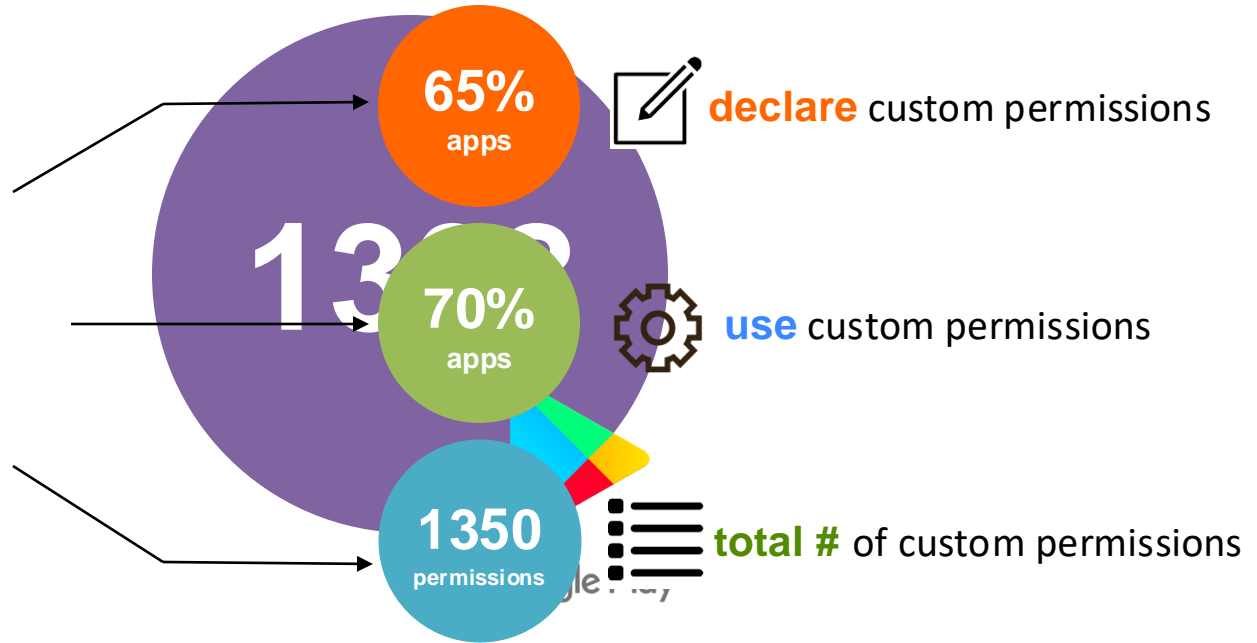


Prevalence of Custom Permissions



Google Play

Prevalence of Custom Permissions



Observation 1



No clear distinction between
system permissions and custom permissions

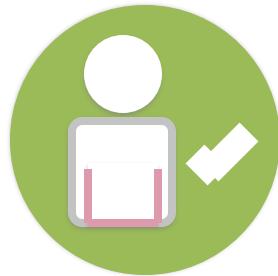
Observation 1



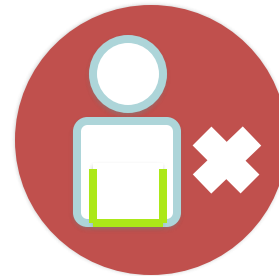
No clear distinction between
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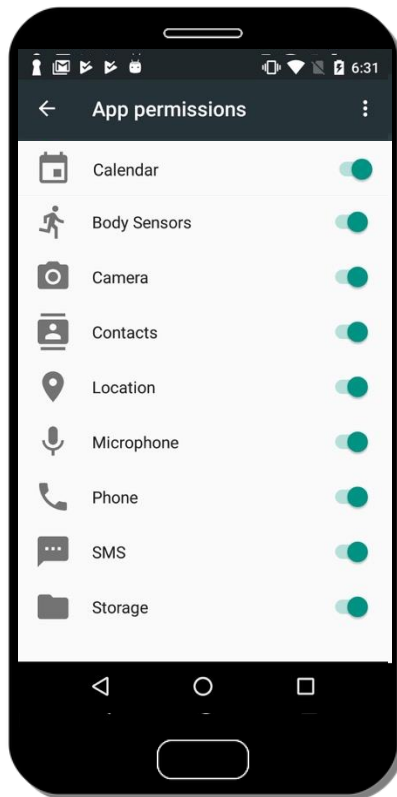
declared by
the system



declared by
3rd party apps



Privilege (Permission) Escalation Attack



My_Permission



~~dangerous~~



Microphone Group



My_Permission

Granted



record audio

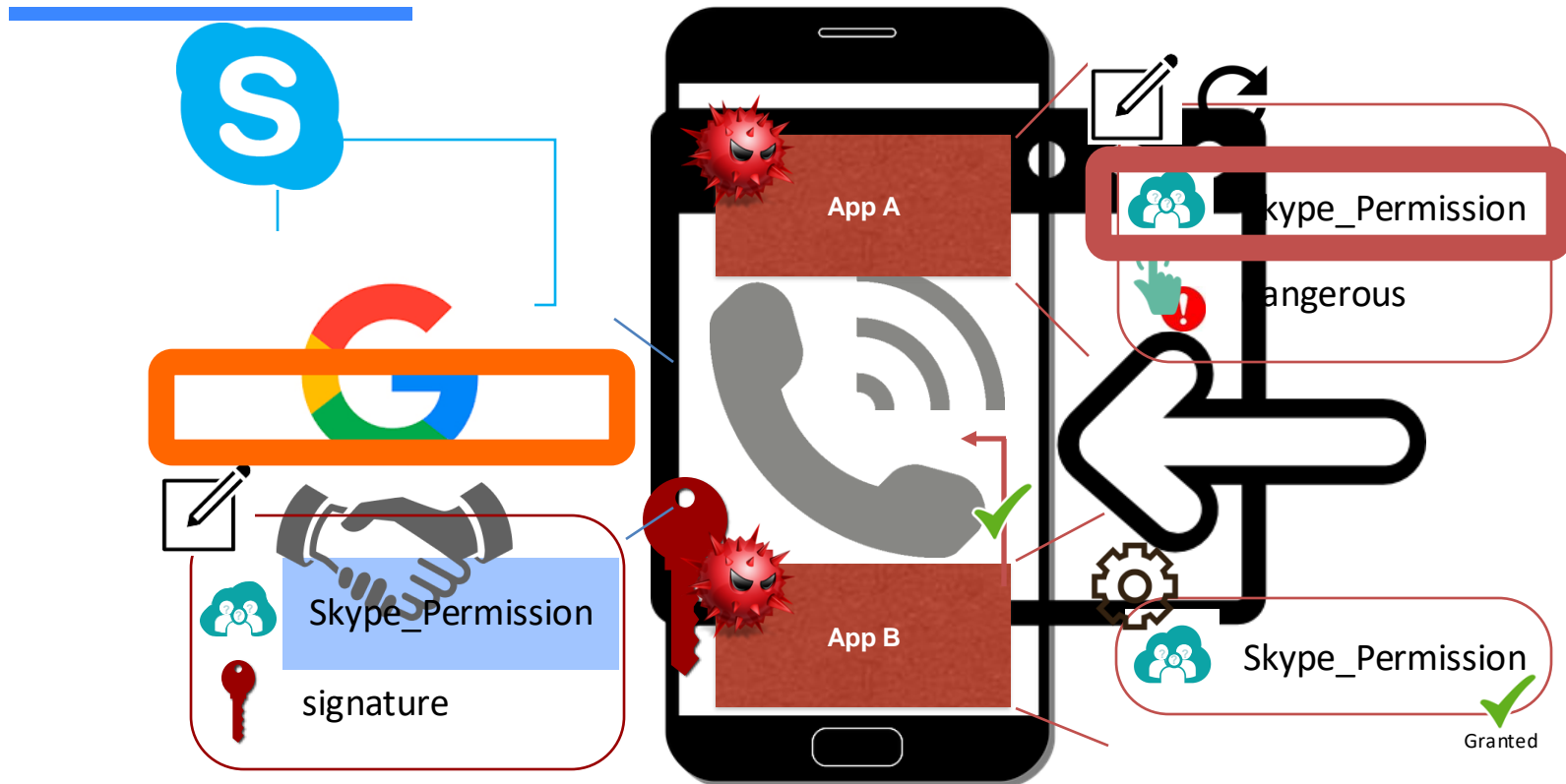
Granted

Observation 2



No distinction between
custom permissions owners

Collusion + Confused Deputy Attack



Defense



▶ Decisions made by principals outside the framework's Trusted Compute Base affect enforcement at runtime

—> **privilege escalation**

Custom permissions are claimed on a FCFS basis

—> **spoofing**

Software testing



Systematically addresses the lack of **separation** of trust by decoupling system from custom permissions

Provides a backward-compatible OS-level naming convention for tracking **ownership** of custom permissions

→ **Formally verified** to be correct

Reading

- Advertising Attacks

- [Grace, Michael C., et al. 2012] Grace, Michael C., et al. "Unsafe exposure analysis of mobile in-app advertisements." *Proceedings of the fifth ACM conference on Security and Privacy in Wireless and Mobile Networks*. ACM, 2012.
- [DemetriouNDSS16] Demetriou, Soteris, et. al. "Free for all! Assessing User Data Exposure to Advertising Libraries on Android" *Proceedings of the 23rd Annual Network and Distributed System Security Symposium (NDSS)*. 2016.

- Permission Re-Delegation Attacks

- [FeltUSENIX11] Felt, Adrienne Porter, et al. "Permission Re-Delegation: Attacks and Defenses." *USENIX Security Symposium*. 2011.
- [BugielNDSS12] Bugiel, Sven, et al. "Towards Taming Privilege-Escalation Attacks on Android." *NDSS*. 2012.

- Update and Collusion Attacks

- L. Xing, X. Pan, R. Wang, K. Yuan, and X. Wang, "Upgrading your Android, Elevating my Malware: Privilege Escalation through Mobile OS Updating," in *IEEE Security and Privacy*, 2014.
- [Tuncay, Güliz Seray et al. 2018] Tuncay, Guliz Seray, Soteris Demetriou, Karan Ganju and Carl A. Gunter. "Resolving the Predicament of Custom Permissions." *Proceedings of the 25th Annual Network and Distributed System Security Symposium (NDSS)*. 2018.

Discussion Questions

- Why are we not making all app components private to protect apps from privilege escalation attacks?
- Does IPC inspection have an impact on application developers?
- What kind of **apps** would you be more comfortable sharing your data with? Are there any apps you are not comfortable sharing your data with?
- Other kinds of attacks on smartphones?