

Probability & Information Theory

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Outline

- 1 Random Variables & Probability Distributions
- 2 Multivariate & Derived Random Variables
- 3 Bayes' Rule & Statistics
- 4 Application: Principal Components Analysis
- 5 Technical Details of Random Variables
- 6 Common Probability Distributions
- 7 Common Parametrizing Functions
- 8 Information Theory
- 9 Application: Decision Trees & Random Forest

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Random Variables

- A *random variable* x is a variable that can take on different values randomly
 - E.g., $\Pr(x = x_1) = 0.1$, $\Pr(x = x_2) = 0.3$, etc.
 - Technically, x is a function that maps events to a real values
- Must be coupled with a *probability distribution* P that specifies how likely each value is
 - $x \sim P(\theta)$ means “ x has distribution P parametrized by θ ”

Probability Mass and Density Functions

- If x is discrete, $P(x = x)$ denotes a *probability mass function*
 $P_x(x) = \Pr(x = x)$
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 $P(x) = 1/6$

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- $p_x(x)$ can be greater than 1
- E.g., a continuous uniform distribution within $[a, b]$ has $p(x) = 1/b-a$ if $x \in [a, b]$; 0 otherwise

Marginal Probability

- Consider a probability distribution over a set of variables, e.g., $P(x, y)$
- The probability distribution over the subset of random variables called the *marginal probability* distribution:

$$P(x = x) = \sum_y P(x, y) \quad \text{or} \quad \int p(x, y) dy$$

- Also called the sum rule of probability

Conditional Probability

- Conditional density function:

$$P(x = x | y = y) = \frac{P(x = x, y = y)}{P(y = y)}$$

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- Defined only when $P(y = y) > 0$
- Product rule of probability:

$$P(x^{(1)}, \dots, x^{(n)}) = P(x^{(1)}) \prod_{i=2}^n P(x^{(i)} | x^{(1)}, \dots, x^{(i-1)})$$

- E.g., $P(a, b, c) = P(a | b, c)P(b | c)P(c)$

Independence and Conditional Independence

- We say random variables x is *independent* with y iff

$$P(x|y) = P(x)$$

- Implies $P(x, y) = P(x)P(y)$
- Denoted by $x \perp y$

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- We say random variables x is *conditionally independent* with y given z iff

$$P(x|y, z) = P(x|z)$$

- Implies $P(x, y|z) = P(x|z)P(y|z)$
- Denoted by $x \perp y|z$

Expectation

- The *expectation* (or *expected value* or *mean*) of some function f with respect to x is the “average” value that f takes on:¹

$$E_{x \sim P}[f(x)] = \sum_x P_x(x) f(x) \text{ or } \int p_x(x) f(x) dx = \mu_{f(x)}$$

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- Expectation is linear: $E[af(x) + b] = aE[f(x)] + b$ for deterministic a and b
- $E[E[f(x)]] = E[f(x)]$, as $E[f(x)]$ is deterministic

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Expectation over Multiple Variables

- Defined over the joint probability distribution, e.g.,

$$E[f(\mathbf{x}, \mathbf{y})] = \sum_{x,y} P_{x,y}(x,y)f(x,y) \text{ or } \int_{x,y} p_{x,y}(x,y)f(x,y)dx dy$$

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- $E[f(x) | y = y] = \int p_{x|y}(x|y)f(x)dx$ is called the *conditional expectation*
- $E[f(x)g(y)] = E[f(x)]E[g(y)]$ if x and y are independent [Proof]

Variance

- The *variance* measures how much the values of f deviate from its expected value when seeing different values of x :

$$\text{Var}[f(x)] = \text{E} [(f(x) - \text{E}[f(x)])^2] = \sigma_{f(x)}^2$$

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- $\text{Var}[af(x) + b] = a^2\text{Var}[f(x)]$ for deterministic a and b [Proof]

Covariance I

- **Covariance** gives some sense of how much two values are **linearly** related to each other

$$\text{Cov}[f(x), g(y)] = E[(f(x) - E[f(x)])(g(y) - E[g(y)])]$$

- If sign positive, both variables tend to take on high values simultaneously
- If sign negative, one variable tend to take on high value while the other taking on low one

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- If sign positive, both variables tend to take on high values simultaneously
- If sign negative, one variable tend to take on high value while the other taking on low one
- If x and y are independent, then $\text{Cov}(x, y) = 0$ [Proof]
 - The converse is **not** true as X and Y may be related in a nonlinear way
 - E.g., $y = \sin(x)$ and $x \sim \text{Uniform}(-\pi, \pi)$

Covariance II

- $\text{Var}(ax + by) = a^2\text{Var}(x) + b^2\text{Var}(y) + 2ab\text{Cov}(x, y)$ [Proof]

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- $\text{Cov}(ax + b, cy + d) = ac\text{Cov}(x, y)$ [Proof]

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- $\text{Cov}(ax + b, cy + d) = ac\text{Cov}(x, y)$ [Proof]
- $\text{Cov}(ax + by, cw + dv) =$
 $ac\text{Cov}(x, w) + ad\text{Cov}(x, v) + bc\text{Cov}(y, w) + bd\text{Cov}(y, v)$ [Proof]

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Multivariate Random Variables I

- A multivariate random variable is denoted by $\mathbf{x} = [x_1, \dots, x_d]^\top$
 - Normally, x_i 's (*attributes* or *variables* or *features*) are dependent with each other
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- The **covariance matrix** of \mathbf{x} is defined as:

$$\Sigma_{\mathbf{x}} = \begin{bmatrix} \sigma_{x_1}^2 & \sigma_{x_1, x_2} & \cdots & \sigma_{x_1, x_d} \\ \sigma_{x_2, x_1} & \sigma_{x_2}^2 & \cdots & \sigma_{x_2, x_d} \\ \vdots & \vdots & \ddots & \vdots \\ \sigma_{x_d, x_1} & \sigma_{x_d, x_2} & \cdots & \sigma_{x_d}^2 \end{bmatrix}$$

- $\sigma_{x_i, x_j} = \text{Cov}(x_i, x_j) = E[(x_i - \mu_{x_i})(x_j - \mu_{x_j})] = E(x_i x_j) - \mu_{x_i} \mu_{x_j}$

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- $\Sigma_{\mathbf{x}} = \text{Cov}(\mathbf{x}) = E[(\mathbf{x} - \mu_{\mathbf{x}})(\mathbf{x} - \mu_{\mathbf{x}})^\top] = E(\mathbf{x}\mathbf{x}^\top) - \mu_{\mathbf{x}}\mu_{\mathbf{x}}^\top$

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- $\Sigma_{\mathbf{x}}$ is always positive semidefinite [Homework]
- $\Sigma_{\mathbf{x}}$ is nonsingular iff it is positive definite
- $\Sigma_{\mathbf{x}}$ is singular implies that \mathbf{x} has either:
 - Deterministic/independent/non-linearly dependent attributes causing zero rows, or
 - Redundant attributes causing linear dependency between rows

Derived Random Variables

- Let $y = f(\mathbf{x}; \mathbf{w}) = \mathbf{w}^\top \mathbf{x}$ a random variable transformed from \mathbf{x}
- $\mu_y = \mathbb{E}(\mathbf{w}^\top \mathbf{x}) = \mathbf{w}^\top \mathbb{E}(\mathbf{x}) = \mathbf{w}^\top \mu_{\mathbf{x}}$
- $\sigma_y^2 = \mathbf{w}^\top \Sigma_{\mathbf{x}} \mathbf{w}$ [Homework]

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- ① **Bayesian probability**: it's a degree of belief or qualitative levels of certainty
- ② **Frequentist probability**: if we can draw samples of x , then the proportion of frequency of samples having the value x is equal to $\Pr(x = x)$

Bayes' Rule

$$P(y|x) = \frac{P(x|y)P(y)}{P(x)} = \frac{P(x|y)P(y)}{\sum_y P(x|y=y)P(y=y)}$$

- Bayes' Rule is so important in statistics (and ML as well) such that each term has a name:

$$\textit{posterior of } y = \frac{\textit{likelihood of } y \times \textit{prior of } y}{\textit{evidence}}$$

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- Why is it so important?
- E.g., a doctor diagnoses you as having a disease by letting x be “symptom” and y be “disease”
 - $P(x|y)$ and $P(y)$ may be estimated from sample frequencies more easily

Point Estimation

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- **Point estimation** is the attempt to estimate some fixed but unknown quantity θ of a random variable by using sample data
- Let $\{x^{(1)}, \dots, x^{(n)}\}$ be a set of n independent and identically distributed (**i.i.d.**) samples of a random variable x , a **point estimator** or **statistic** is a function of the data:

$$\hat{\theta}_n = g(x^{(1)}, \dots, x^{(n)})$$

- $\hat{\theta}_n$ is called the **estimate** of θ

Sample Mean and Covariance

- Given $\mathbf{X} = [\mathbf{x}^{(1)}, \dots, \mathbf{x}^{(n)}]^\top \in \mathbb{R}^{n \times d}$ the i.i.d samples, what are the estimates of the mean and covariance of \mathbf{x} ?

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- A sample covariance matrix:

$$\hat{\boldsymbol{\Sigma}}_{\mathbf{x}} = \frac{1}{n} \sum_{i=1}^n (\mathbf{x}^{(i)} - \hat{\boldsymbol{\mu}}_{\mathbf{x}})(\mathbf{x}^{(i)} - \hat{\boldsymbol{\mu}}_{\mathbf{x}})^\top$$

- $\hat{\sigma}_{x_i, x_j}^2 = \frac{1}{n} \sum_{s=1}^n (x_i^{(s)} - \hat{\mu}_{x_i})(x_j^{(s)} - \hat{\mu}_{x_j})$

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- If each $\mathbf{x}^{(i)}$ is centered (by subtracting $\hat{\boldsymbol{\mu}}_{\mathbf{x}}$ first), then $\hat{\boldsymbol{\Sigma}}_{\mathbf{x}} = \frac{1}{n} \mathbf{X}^\top \mathbf{X}$

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Principal Components Analysis (PCA) I

- Give a collection of data points $\mathbb{X} = \{\mathbf{x}^{(i)}\}_{i=1}^N$, where $\mathbf{x}^{(i)} \in \mathbb{R}^D$
- Suppose we want to lossily compress \mathbb{X} , i.e., to find a function f such that $f(\mathbf{x}^{(i)}) = \mathbf{z}^{(i)} \in \mathbb{R}^K$, where $K < D$
- How to keep the maximum info in \mathbb{X} ?

Principal Components Analysis (PCA) II

- Let $\mathbf{x}^{(i)}$'s be i.i.d. samples of a random variable \mathbf{x}
- Let f be linear, i.e., $f(\mathbf{x}) = \mathbf{W}^\top \mathbf{x}$ for some $\mathbf{W} \in \mathbb{R}^{D \times K}$

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- **Principal Component Analysis (PCA)** finds K orthonormal vectors $\mathbf{W} = [\mathbf{w}^{(1)}, \dots, \mathbf{w}^{(K)}]$ such that the transformed variable $\mathbf{z} = \mathbf{W}^\top \mathbf{x}$ has the most “spread out” attributes, i.e., each attribute $z_j = \mathbf{w}^{(j)\top} \mathbf{x}$ has the maximum variance $\text{Var}(z_j)$
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- Why $\mathbf{w}^{(1)}, \dots, \mathbf{w}^{(K)}$ need to be orthogonal with each other?
 - Each $\mathbf{w}^{(j)}$ keeps information that cannot be explained by others, so together they preserve the most info
- Why $\|\mathbf{w}^{(j)}\| = 1$ for all j ?
 - Only directions matter—we don't want to maximize $\text{Var}(z_j)$ by finding a long $\mathbf{w}^{(j)}$

Solving W I

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- $\mathbf{X}^\top \mathbf{X}$ is symmetric thus can be eigendecomposed
- By Rayleigh's Quotient, the optimal $\mathbf{w}^{(1)}$ is given by the eigenvector of $\mathbf{X}^\top \mathbf{X}$ corresponding to the largest eigenvalue

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- Optimization problem for $\mathbf{w}^{(2)}$:

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- By Rayleigh's Quotient again, $\mathbf{w}^{(2)}$ is the eigenvector corresponding to the 2-nd largest eigenvalue
- For general case where $K > 1$, the $\mathbf{w}^{(1)}, \dots, \mathbf{w}^{(K)}$ are eigenvectors of $\mathbf{X}^\top \mathbf{X}$ corresponding to the largest K eigenvalues
 - Proof by induction [Proof]

Visualization

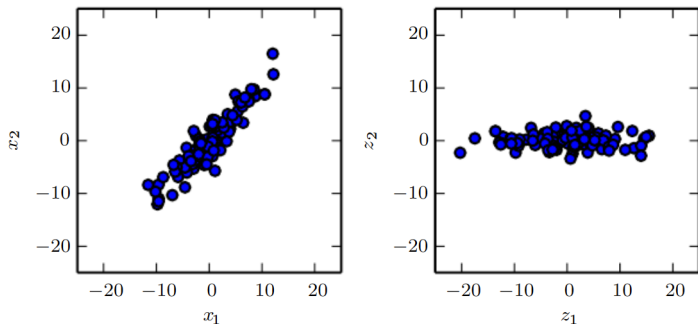


Figure: PCA learns a linear projection that aligns the direction of greatest variance with the axes of the new space. With these new axes, the estimated covariance matrix $\hat{\Sigma}_{\mathbf{z}} = \mathbf{W}^\top \hat{\Sigma}_{\mathbf{x}} \mathbf{W} \in \mathbb{R}^{K \times K}$ is always diagonal.

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Sure and Almost Sure Events

- Given a continuous random variable x , we have $\Pr(x = x) = 0$ for any value x
- Will the event $x = x$ occur?

Sure and Almost Sure Events

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- Will the event $x = x$ occur? *Yes!*
- An event \mathbb{A} happens *surely* if always occurs
- An event \mathbb{A} happens *almost surely* if $\Pr(\mathbb{A}) = 1$ (e.g., $\Pr(x \neq x) = 1$)

Equality of Random Variables I

Definition (Equality in Distribution)

Two random variables x and y are *equal in distribution* iff $\Pr(x \leq a) = \Pr(y \leq a)$ for all a .

Definition (Almost Sure Equality)

Two random variables x and y are *equal almost surely* iff $\Pr(x = y) = 1$.

Definition (Equality)

Two random variables x and y are *equal* iff they maps the same events to same values.

Equality of Random Variables II

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- Almost sure equality implies equality in distribution, but converse not true
- E.g., let x and y be binary random variables and $P_x(0) = P_x(1) = P_y(0) = P_y(1) = 0.5$
 - They are equal in distribution
 - But $\Pr(x = y) = 0.5 \neq 1$

Convergence of Random Variables I

Definition (Convergence in Distribution)

A sequence of random variables $\{x^{(1)}, x^{(2)}, \dots\}$ *converges in distribution* to x iff $\lim_{n \rightarrow \infty} P(x^{(n)} = x) = P(x = x)$

Definition (Convergence in Probability)

A sequence of random variables $\{x^{(1)}, x^{(2)}, \dots\}$ *converges in probability* to x iff for any $\varepsilon > 0$, $\lim_{n \rightarrow \infty} \Pr(|x^{(n)} - x| < \varepsilon) = 1$.

Definition (Almost Sure Convergence)

A sequence of random variables $\{x^{(1)}, x^{(2)}, \dots\}$ *converges almost surely* to x iff $\Pr(\lim_{n \rightarrow \infty} x^{(n)} = x) = 1$.

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- $\lim_{n \rightarrow \infty} \Pr(|x^{(n)} - x| < \varepsilon) = 1$ leaves open the possibility that $|x^{(n)} - x| > \varepsilon$ happens an infinite number of times
- $\Pr(\lim_{n \rightarrow \infty} x^{(n)} = x) = 1$ guarantees that $|x^{(n)} - x| > \varepsilon$ almost surely will not occur

Distribution of Derived Variables I

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Distribution of Derived Variables I

- Suppose $y = f(x)$ and f^{-1} exists, does $P(y = y) = P(x = f^{-1}(y))$ always hold? **No**, when x and y are continuous
- Suppose $x \sim \text{Uniform}(0, 1)$ is continuous and $p(x) = c$ for $x \in (0, 1)$
- Let $y = x/2 \sim \text{Uniform}(0, 1/2)$
- If $p_y(y) = p_x(2y)$, then

$$\int_{y=0}^{1/2} p_y(y) dy = \int_{y=0}^{1/2} c \cdot dy = \frac{1}{2} \neq 1$$

- Violates the axiom of probability

Distribution of Derived Variables II

- Recall that $\Pr(y = y) = p_y(y)dy$ and $\Pr(x = x) = p_x(x)dx$

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- We have

$$p_y(y) = p_x(f^{-1}(y)) \left| \frac{\partial f^{-1}(y)}{\partial y} \right| \quad (\text{or } p_x(x) = p_y(f(x)) \left| \frac{\partial f(x)}{\partial x} \right|)$$

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- In previous example: $p_y(y) = 2 \cdot p_x(2y)$
- In multivariate case, we have

$$p_y(\mathbf{y}) = p_x(\mathbf{f}^{-1}(\mathbf{y})) |\det(\mathbf{J}(\mathbf{f}^{-1})(\mathbf{y}))|,$$

where $\mathbf{J}(\mathbf{f}^{-1})(\mathbf{y})$ is the Jacobian matrix of \mathbf{f}^{-1} at input \mathbf{y}

- $\mathbf{J}(\mathbf{f}^{-1})(\mathbf{y})_{i,j} = \partial f_i^{-1}(\mathbf{y}) / \partial y_j$

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Random Experiments

- The value of a random variable x can be think of as the outcome of an random experiment
- Helps us define $P(x)$

Bernoulli Distribution (Discrete)

- Let $x \in \{0, 1\}$ be the outcome of tossing a coin, we have:

$$\text{Bernoulli}(x = x; \rho) = \begin{cases} \rho, & \text{if } x = 1 \\ 1 - \rho, & \text{otherwise} \end{cases} \quad \text{or } \rho^x(1 - \rho)^{1-x}$$

- Properties: [Proof]
 - $E(x) = \rho$
 - $\text{Var}(x) = \rho(1 - \rho)$

Categorical Distribution (Discrete)

- Let $x \in \{1, \dots, k\}$ be the outcome of rolling a k -sided dice, we have:

$$\text{Categorical}(x = x; \boldsymbol{\rho}) = \prod_{i=1}^k \rho_i^{\mathbf{1}(x; x=i)}, \text{ where } \mathbf{1}^\top \boldsymbol{\rho} = 1$$

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- An extension of the Bernoulli distribution for k states

Multinomial Distribution (Discrete)

- Let $\mathbf{x} \in \mathbb{R}^k$ be a random vector where x_i the number of the outcome i after rolling a k -sided dice n times:

$$\text{Multinomial}(\mathbf{x} = \mathbf{x}; n, \boldsymbol{\rho}) = \frac{n!}{x_1! \cdots x_k!} \prod_{i=1}^k \rho_i^{x_i}, \text{ where } \mathbf{1}^\top \boldsymbol{\rho} = 1 \text{ and } \mathbf{1}^\top \mathbf{x} = n$$

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- Properties: [Proof]
 - $E(\mathbf{x}) = n\boldsymbol{\rho}$
 - $\text{Var}(\mathbf{x}) = n(\text{diag}(\boldsymbol{\rho}) - \boldsymbol{\rho}\boldsymbol{\rho}^\top)$
(i.e., $\text{Var}(x_i) = n\rho_i(1 - \rho_i)$ and $\text{Var}(x_i, x_j) = -n\rho_i\rho_j$)

Normal/Gaussian Distribution (Continuous)

Theorem (Central Limit Theorem)

The sum x of many independent random variables is approximately normally/Gaussian distributed:

$$\mathcal{N}(x = x; \mu, \sigma^2) = \sqrt{\frac{1}{2\pi\sigma^2}} \exp\left(-\frac{1}{2\sigma^2}(x - \mu)^2\right).$$

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- Holds regardless of the original distributions of individual variables
- $\mu_x = \mu$ and $\sigma_x^2 = \sigma^2$
- To avoid inverting σ^2 , we can parametrize the distribution using the **precision** β :

$$\mathcal{N}(x = x; \mu, \beta^{-1}) = \sqrt{\frac{\beta}{2\pi}} \exp\left(-\frac{\beta}{2}(x - \mu)^2\right)$$

Confidence Intervals

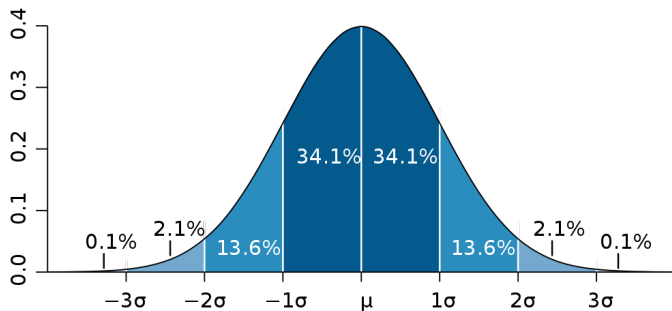


Figure: Graph of $\mathcal{N}(\mu, \sigma^2)$.

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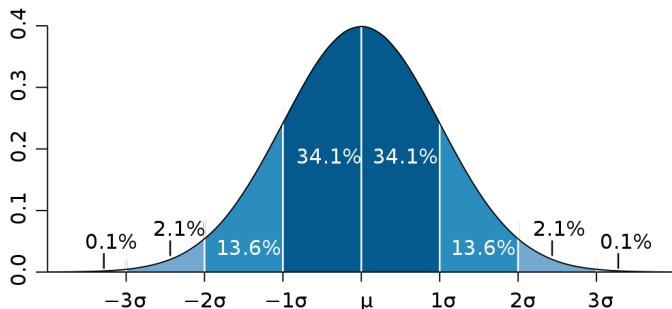


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- We say the interval $[\mu - 2\sigma, \mu + 2\sigma]$ has about the 95% confidence

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- ③ It is numerical friendly
 - E.g., continuous, differentiable, etc.

Properties

- If $x \sim \mathcal{N}(\mu, \sigma^2)$, then $ax + b \sim \mathcal{N}(a\mu + b, a^2\sigma^2)$ for any deterministic a, b [Proof]
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 - **Not** true if $x^{(1)}$ and $x^{(2)}$ are dependent

Multivariate Gaussian Distribution

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$$\mathcal{N}(\mathbf{x} = \mathbf{x}; \boldsymbol{\mu}, \boldsymbol{\Sigma}) = \sqrt{\frac{1}{(2\pi)^d \det(\boldsymbol{\Sigma})}} \exp \left[-\frac{1}{2} (\mathbf{x} - \boldsymbol{\mu})^\top \boldsymbol{\Sigma}^{-1} (\mathbf{x} - \boldsymbol{\mu}) \right]$$

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- What does the graph of $\mathcal{N}(\boldsymbol{\mu}, \boldsymbol{\Sigma})$ look like?

Bivariate Example I

- Consider the *Mahalanobis distance* first

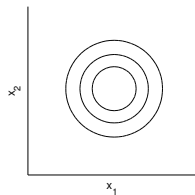
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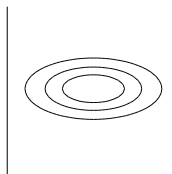
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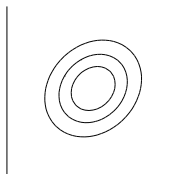


$\text{Cov}(x_1, x_2) = 0, \text{Var}(x_1) > \text{Var}(x_2)$

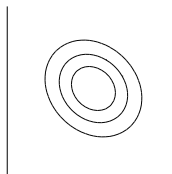


- The level sets closer to the center $\boldsymbol{\mu}_x$ are lower

$\text{Cov}(x_1, x_2) > 0$



$\text{Cov}(x_1, x_2) < 0$

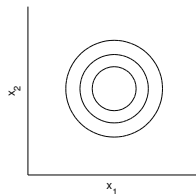


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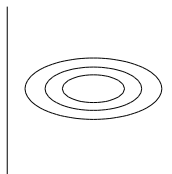
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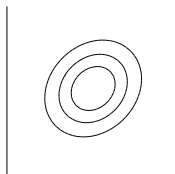
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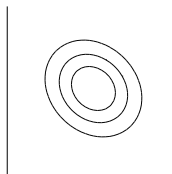
$\text{Cov}(x_1, x_2) = 0, \text{Var}(x_1) > \text{Var}(x_2)$



$\text{Cov}(x_1, x_2) > 0$



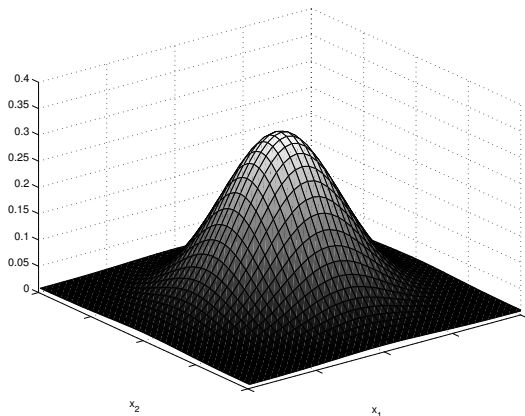
$\text{Cov}(x_1, x_2) < 0$



- The level sets closer to the center $\boldsymbol{\mu}_x$ are lower
- Increasing $\text{Cov}[x_1, x_2]$ stretches the level sets along the 45° axis
- Decreasing $\text{Cov}[x_1, x_2]$ stretches the level sets along the -45° axis

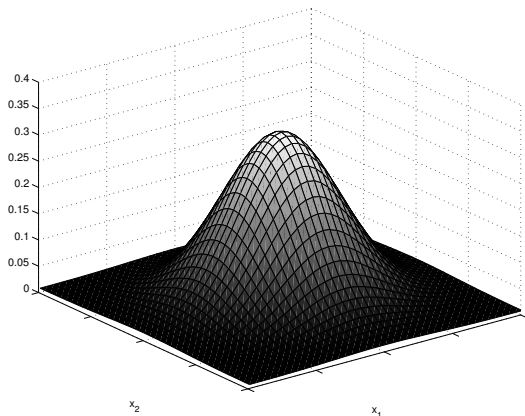
Bivariate Example II

- The height of $\mathcal{N}(\boldsymbol{\mu}, \boldsymbol{\Sigma}) = \sqrt{\frac{1}{(2\pi)^d \det(\boldsymbol{\Sigma})}} \exp\left[-\frac{1}{2}(\mathbf{x} - \boldsymbol{\mu})^\top \boldsymbol{\Sigma}^{-1}(\mathbf{x} - \boldsymbol{\mu})\right]$ in its graph is inversely proportional to the Mahalanobis distance



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- A multivariate Gaussian distribution is *isotropic* iff $\boldsymbol{\Sigma} = \sigma \mathbf{I}$

Properties

- If $\mathbf{x} \sim \mathcal{N}(\boldsymbol{\mu}, \boldsymbol{\Sigma})$, then $\mathbf{w}^\top \mathbf{x} \sim \mathcal{N}(\mathbf{w}^\top \boldsymbol{\mu}, \mathbf{w}^\top \boldsymbol{\Sigma} \mathbf{w})$ for any deterministic $\mathbf{w} \in \mathbb{R}^d$

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- The projection of \mathbf{x} onto a k -dimensional space is still normal

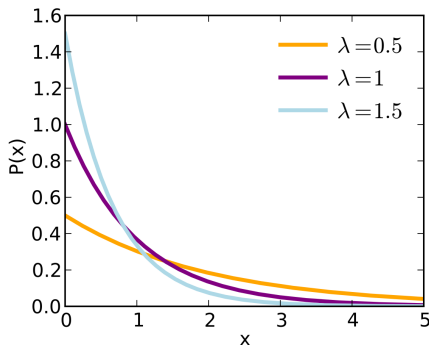
Exponential Distribution (Continuous)

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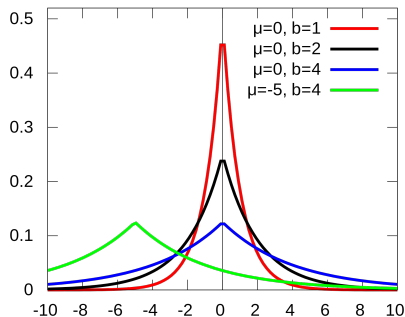
$$\text{Exponential}(x = x; \lambda) = \lambda 1(x; x \geq 0) \exp(-\lambda x)$$



Laplace Distribution (Continuous)

- *Laplace distribution* can be think of as a “two-sided” exponential distribution centered at μ :

$$\text{Laplace}(x = x; \mu, b) = \frac{1}{2b} \exp\left(-\frac{|x - \mu|}{b}\right)$$



Dirac Distribution (Continuous)

- In some cases, we wish to specify that all of the mass in a probability distribution clusters around a single data point μ

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- This can be accomplished by using the *Dirac distribution*:

$$\text{Dirac}(\mathbf{x} = \mathbf{x}; \mu) = \delta(x - \mu),$$

where $\delta(\cdot)$ is the Dirac delta function that

- ① Is zero-valued everywhere except at input $\mathbf{0}$
- ② Integrals to 1

Empirical Distribution (Continuous)

- Given a dataset $\mathbb{X} = \{\mathbf{x}^{(i)}\}_{i=1}^N$ where $\mathbf{x}^{(i)}$'s are i.i.d. samples of \mathbf{x}
- What is the distribution $P(\theta)$ that maximizes the likelihood $P(\theta|\mathbb{X})$ of \mathbb{X} ?

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- If \mathbf{x} is continuous, we have the *empirical distribution*:

$$\text{Empirical}(\mathbf{x} = \mathbf{x}; \mathbb{X}) = \frac{1}{N} \sum_{i=1}^N \delta(\mathbf{x} - \mathbf{x}^{(i)})$$

Mixtures of Distributions

- We may define a probability distribution by combining other simpler probability distributions $\{\mathbf{P}^{(i)}(\boldsymbol{\theta}^{(i)})\}_i$

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$$\text{Mixture}(\mathbf{x} = \mathbf{x}; \rho, \{\theta^{(i)}\}_i) = \sum_i P^{(i)}(\mathbf{x} = \mathbf{x} | c = i; \theta^{(i)}) \text{Categorical}(c = i; \rho)$$

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- The component identity variable c is a *latent variable*
 - Whose values are not observed

Gaussian Mixture Model

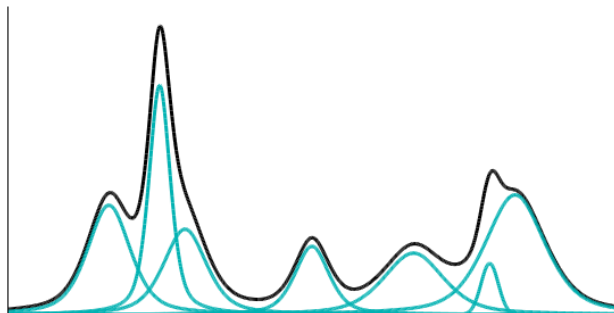
- A mixture model is called the *Gaussian mixture model* iff
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- Any smooth density can be approximated by a Gaussian mixture model with enough components



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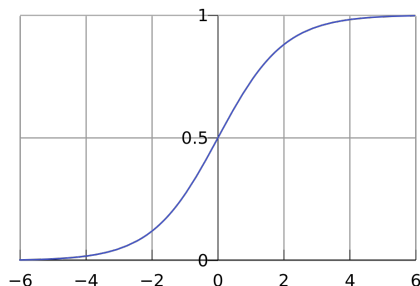
Parametrizing Functions

- A probability distribution $P(\theta)$ is parametrized by θ
- In ML, θ may be the output value of a deterministic function
 - Called *parametrizing function*

Logistic Function

- The *logistic function* (a special case of *sigmoid functions*) is defined as:

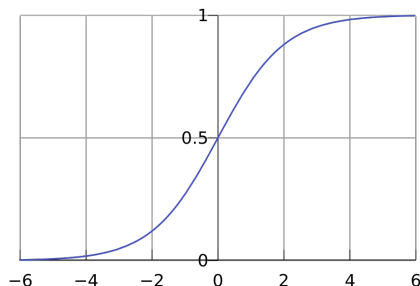
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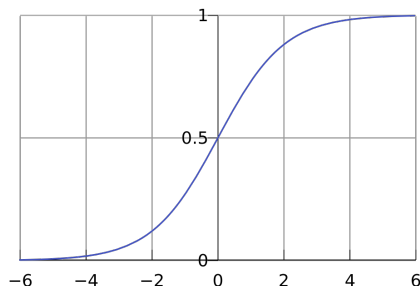


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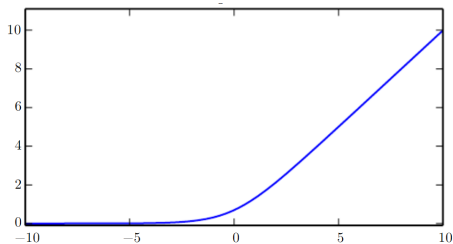


- Always takes on values between $(0, 1)$
- Commonly used to produce the ρ parameter of Bernoulli distribution

Softplus Function

- The *softplus function* :

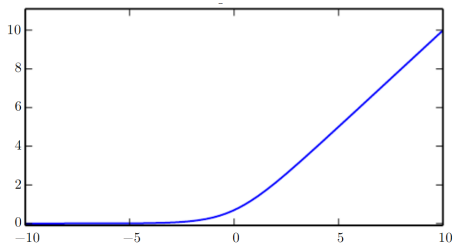
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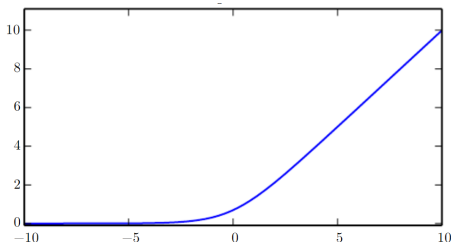


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Softplus Function

- The *softplus function* :

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- A “softened” version of $x^+ = \max(0, x)$
- Range: $(0, \infty)$
- Useful for producing the β or σ parameter of Gaussian distribution

Properties [Homework]

- $1 - \sigma(x) = \sigma(-x)$
- $\log \sigma(x) = -\zeta(-x)$
- $\frac{d}{dx} \sigma(x) = \sigma(x)(1 - \sigma(x))$
- $\frac{d}{dx} \zeta(x) = \sigma(x)$
- $\forall x \in (0, 1), \sigma^{-1}(x) = \log\left(\frac{x}{1-x}\right)$
- $\forall x > 0, \zeta^{-1}(x) = \log(\exp(x) - 1)$
- $\zeta(x) = \int_{-\infty}^x \sigma(y) dy$
- $\zeta(x) - \zeta(-x) = x$
 - $\zeta(-x)$ is the softened $x^- = \max(0, -x)$
 - $x = x^+ - x^-$

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What's Information Theory

- Probability theory allows us to make uncertain statements and reason in the presence of uncertainty

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- Information theory allows us to *quantify* the amount of uncertainty

Self-Information

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- Called *bit* if base-2 logarithm is used
- Called *nat* if base- e

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$$H(\mathbf{x} \sim P) = E_{\mathbf{x} \sim P}[\mathbf{I}(\mathbf{x})] = - \sum_x P(x) \log P(x) \text{ or } - \int p(x) \log p(x) dx$$

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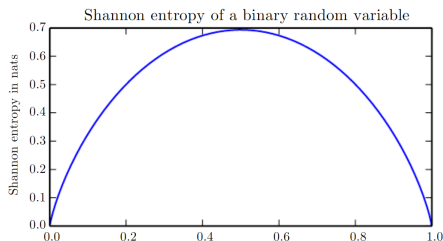


Figure: Shannon entropy $H(x)$ over Bernoulli distributions with different ρ .

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 - Shannon entropy: $H(x \sim \text{Uniform}) = -8 \times \frac{1}{8} \log_2 \frac{1}{8} = 3$
- If the probabilities of the 8 states are $(\frac{1}{2}, \frac{1}{4}, \frac{1}{8}, \frac{1}{16}, \frac{1}{64}, \frac{1}{64}, \frac{1}{64}, \frac{1}{64})$ instead
 - $H(x) = 2$
 - The encoding 0, 10, 110, 1110, 111100, 111101, 111110, 111111 gives the average code length 2

Kullback-Leibler (KL) Divergence

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$$D_{\text{KL}}(\text{P}||\text{Q}) = \mathbb{E}_{\mathbf{x} \sim \text{P}} \left[\log \frac{\text{P}(\mathbf{x})}{\text{Q}(\mathbf{x})} \right] = -\mathbb{E}_{\mathbf{x} \sim \text{P}} [\log \text{Q}(\mathbf{x})] - \text{H}(\mathbf{x} \sim \text{P})$$

- The term $-\mathbb{E}_{\mathbf{x} \sim \text{P}} [\log \text{Q}(\mathbf{x})]$ is called the **cross entropy**

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$$D_{\text{KL}}(P\|Q) = E_{x \sim P} \left[\log \frac{P(x)}{Q(x)} \right] = -E_{x \sim P} [\log Q(x)] - H(x \sim P)$$

- The term $-E_{x \sim P} [\log Q(x)]$ is called the **cross entropy**
- If P and Q are independent, we can solve

$$\arg \min_Q D_{\text{KL}}(P\|Q)$$

by

$$\arg \min_Q -E_{x \sim P} [\log Q(x)]$$

Properties

- $D_{\text{KL}}(P\|Q) \geq 0, \forall P, Q$
- $D_{\text{KL}}(P\|Q) = 0$ iff P and Q are equal almost surely
- KL divergence is asymmetric, i.e., $D_{\text{KL}}(P\|Q) \neq D_{\text{KL}}(Q\|P)$

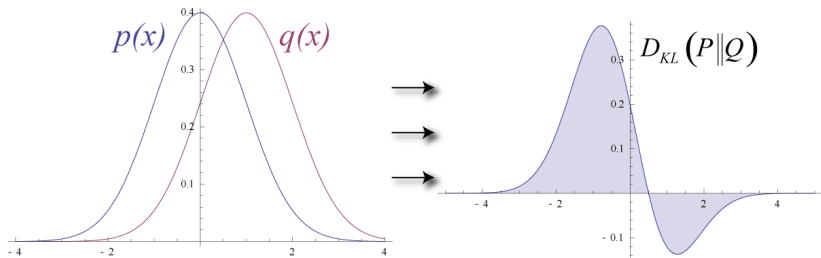


Figure: KL divergence for two normal distributions.

Minimizer of KL Divergence

- Given P , we want to find Q^* that minimizes the KL divergence
- $Q^{*(\text{from})} = \arg \min_Q D_{\text{KL}}(P \| Q)$ or $Q^{*(\text{to})} = \arg \min_Q D_{\text{KL}}(Q \| P)$?

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- $Q^{*(\text{to})}$ places low probability where P has low probability

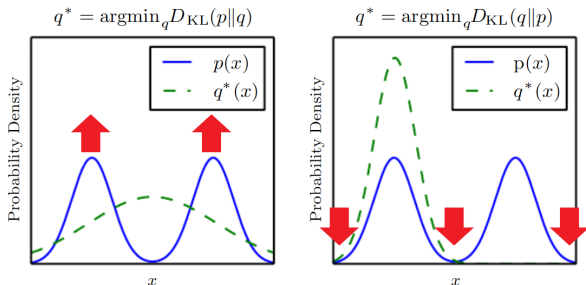


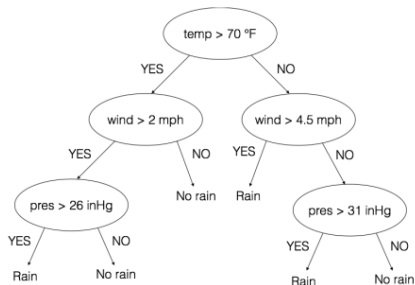
Figure: Approximating a mixture P of two Gaussians using a single Gaussian Q .

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Decision Trees

- Given a supervised dataset $\mathbb{X} = \{(\mathbf{x}^{(i)}, y^{(i)})\}_{i=1}^N$
- Can we find out a tree-like function f (i.e, a set of rules) such that $f(\mathbf{x}^{(i)}) = y^{(i)}$?



Training a Decision Tree

- Start from root which corresponds to all data points
 $\{(\mathbf{x}^{(i)}, y^{(i)}) : \text{Rules} = \emptyset\}$
- Recursively split leaf nodes until data corresponding to children are “pure” in labels

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- How to split? Find a cutting point (j, v) among all unseen attributes such that after partitioning the corresponding data points $\mathbb{X}^{\text{parent}} = \{(\mathbf{x}^{(i)}, y^{(i)}) : \text{Rules}\}$ into two groups



$$\mathbb{X}^{\text{left}} = \{(\mathbf{x}^{(i)}, y^{(i)}) : \text{Rules} \cup \{x_j^{(i)} < v\}\}, \text{ and}$$

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the “impurity” of labels drops the most, i.e., solve

$$\arg \max_{j,v} \left(\text{Impurity}(\mathbb{X}^{\text{parent}}) - \text{Impurity}(\mathbb{X}^{\text{left}}, \mathbb{X}^{\text{right}}) \right)$$

Impurity Measure

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- What's $\text{Impurity}(\cdot)$?

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$$\text{Impurity}(\mathbb{X}^{\text{left}}, \mathbb{X}^{\text{right}}) = \sum_{i=\text{left},\text{right}} \frac{|\mathbb{X}^{(i)}|}{|\mathbb{X}^{\text{parent}}|} H[y \sim \text{Empirical}(\mathbb{X}^{(i)})]$$

- In this case, $\text{Impurity}(\mathbb{X}^{\text{parent}}) - \text{Impurity}(\mathbb{X}^{\text{left}}, \mathbb{X}^{\text{right}})$ is called the *information gain*

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 - ② *Random forest*: an ensemble of many (deep) trees

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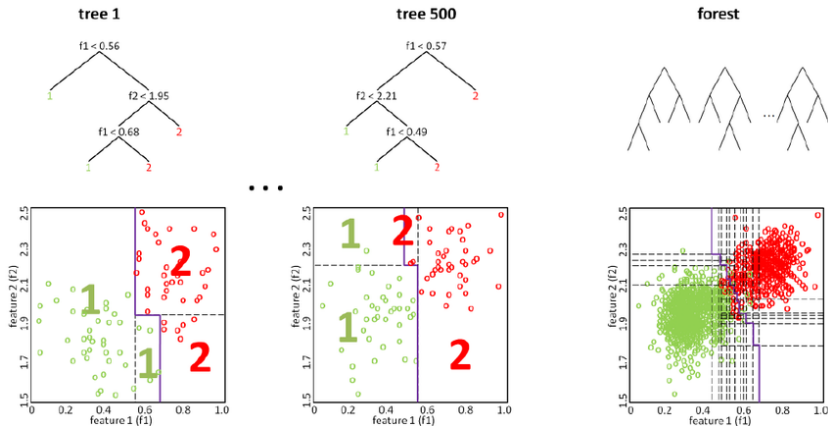
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 - Each tree is trained slightly differently because of Step 1 and 2(a)
 - Provides different “perspectives” when voting

Decision Boundaries



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- Cons of random forests:
 - Less interpretable model
- Pros:
 - Less sensitive to the depth of trees
 - The majority voting can “absorb” the noise from individual trees
 - Can be parallelized
 - Each tree can grow independently