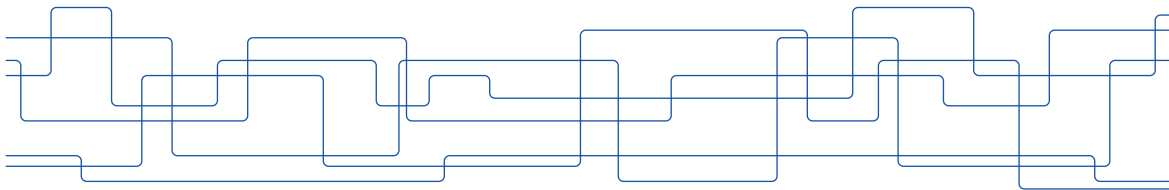




Evaluation of Methods for Effective Control Flow Recovery

Robin Eklind



Disposition

1. What? *Control Flow Recovery*
2. Why? *Applications of Control Flow Recovery*
3. How? *Control Flow Recovery Methods*
4. Technical Contributions
5. Future Work
6. Demo!

What?

Control Flow Recovery

Analysis of control flow graphs (CFGs) to recover high-level control flow primitives (e.g. `if`-statements and `for`-loops) from assembly or low-level intermediate representations.

Control Flow Recovery

Listing (1) LLVM IR assembly.

```
define i32 @f(i32 %n) {
entry:
  br label %loop_cond
loop_cond:
  %sum = phi i32 [ 0, %entry ], [ %sum.2, %loop_post ]
  %i = phi i32 [ 0, %entry ], [ %i.1, %loop_post ]
  %cond1 = icmp slt i32 %i, %n
  br i1 %cond1, label %loop_body, label %exit
loop_body:
  %cond2 = icmp slt i32 %sum, 100
  br i1 %cond2, label %if_body, label %if_follow
if_body:
  %sum.1 = add i32 %sum, %i
  br label %if_follow
if_follow:
  %sum.2 = phi i32 [ %sum.1, %if_body ], [ %sum, %loop_body ]
  br label %loop_post
loop_post:
  %i.1 = add i32 %i, 1
  br label %loop_cond
exit:
  ret i32 %sum
}
```

Listing (2) C source file.

```
int f(int n) {
  int sum = 0;
  for (int i = 0; i < n; i++) {
    if (sum < 100) {
      sum += i;
    }
  }
  return sum;
}
```

Figure: Reverse compilation, going from low-level (left) to high-level (right).

Why?

Applications of Control Flow Recovery

- ▶ Malware analysis
- ▶ Security assessments
 - ▶ Automated vulnerability scanning
- ▶ Control-flow aware compiler passes
- ▶ Enable high-level data-flow analysis on IR (Rosen's method)
- ▶ Verification of compiler output (*Reflections on Trusting Trust*)
- ▶ Reverse compilation
 - ▶ Transpilation between programming languages ($n + m$)
 - ▶ Migrate proprietary software from legacy architectures
 - ▶ Re-optimization of software where source code or tool chain is missing

Control-flow Aware Compiler Passes



[go](#) / [go](#) / **9e21e9c5cb27e5f2b5acba14efb6bb6f126595cc**

commit 9e21e9c5cb27e5f2b5acba14efb6bb6f126595cc

[\[log\]](#) [\[tgz\]](#)

author David Chase <drchase@google.com>

Fri Apr 28 16:48:11 2017 -0400

committer David Chase <drchase@google.com>

Thu Oct 05 18:49:10 2017 +0000

tree [51167527a921bf25fe00abf5c2326bc0aa4b01b6](#)

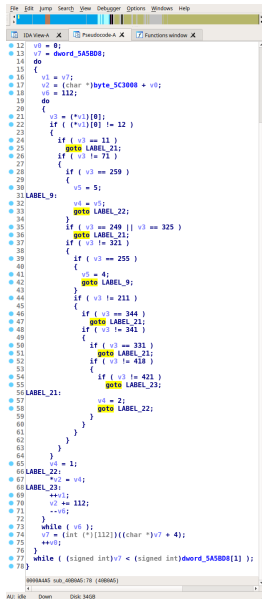
parent [acdb44765d86a5fd66cbb24735f7dde658a295f](#) [\[diff\]](#)

```
cmd/compile: make loop finder more aware of irreducible loops
```

The loop finder doesn't return good information if it encounters an irreducible loop. Make a start on improving this, and set a function-level flag to indicate when there is such a loop (and the returned information might be flaky).

Use that flag to prevent the loop rotater from getting confused; the existing code seems to depend on artifacts of the previous loop-finding algorithm. (There is one irreducible loop in the go library, in "inflate.go").

Issues with State-of-the-Art Reverse Compilation Tools



```
012 v0 = 0;
013 v7 = dword_SASB08;
014 do
015 {
016     v3 = v7;
017     v2 = (char *)byte_SC3008 + v0;
018     v6 = 112;
019     do
020     {
021         v5 = (*v3)[0];
022         if ( (*v3)[0] != 12 )
023         {
024             if ( v3 == 11 )
025                 goto LABEL_21;
026             if ( v3 != 71 )
027             {
028                 if ( v3 == 259 )
029                 {
030                     v5 = 5;
031 LABEL_9:
032                     v4 = v5;
033                     goto LABEL_22;
034                 }
035                 if ( v3 == 249 || v3 == 325 )
036                     goto LABEL_21;
037                 if ( v3 != 321 )
038                 {
039                     if ( v3 == 255 )
040                     {
041                         v5 = 4;
042                         goto LABEL_9;
043                     }
044                     if ( v3 != 211 )
045                     {
046                         if ( v3 == 344 )
047                             goto LABEL_21;
048                         if ( v3 != 341 )
049                         {
050                             if ( v3 == 331 )
051                                 goto LABEL_21;
052                             if ( v3 != 418 )
053                             {
054                                 if ( v3 != 421 )
055                                     goto LABEL_23;
056 LABEL_21:
057                                 v4 = 2;
058                                 goto LABEL_22;
059                             }
060                         }
061                     }
062                 }
063             }
064             v4 = 1;
065 LABEL_22:
066             *v2 = v4;
067 LABEL_23:
068             ++v3;
069             v2 += 112;
070             --v6;
071         }
072     } while ( v6 );
073     v7 = (int (*)[112])(char *)v7 + 4;
074     ++v0;
075 } while ( (signed int)v7 < (signed int)dword_SASB08[1] );
076 }
077 }
078 }
```

Listing (3) Corresponding Go source code.

```
func f_40B0A5() {
    for i := 0; i < 112; i++ {
        for j := 0; j < 112; j++ {
            switch g_5A5BD8[i][j] {
                case 12, 71, 211, 321, 341, 418:
                    g_5C3008[i][j] = 1
                case 3, 11, 33, 249, 344, 421:
                    g_5C3008[i][j] = 2
                case 255:
                    g_5C3008[i][j] = 4
                case 259:
                    g_5C3008[i][j] = 5
            }
        }
    }
}
```

Figure: IDA output (left) and corresponding Go source code (right).

How?

Control Flow Recovery Methods

- ▶ Hammock method
- ▶ Interval method
- ▶ Pattern-independent method

There are benefits and drawbacks with each method.

Evaluation metric

- ▶ **False positive:** control flow primitive recovered but *not* present in original source code.
- ▶ **False negative:** control flow primitive *not* recovered but present in original source code.

Hammock method

Model high-level control flow primitives as subgraphs and use *subgraph isomorphism search* to locate the corresponding subgraphs in CFGs.

Pros

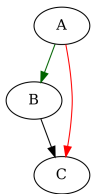
- ▶ *no* false positives
- ▶ reconstructed control flow semantically equivalent

Cons

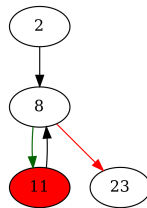
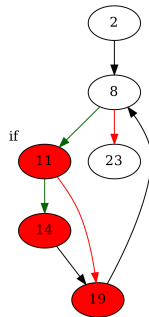
- ▶ *many* false negatives
- ▶ requires single-entry/single-exit invariant for subgraphs.

Hammock method

```
if (A) {  
  B  
}  
C
```



(a) Canonical 1-way conditional.



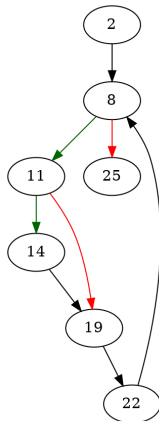
(b) Subgraph isomorphism of canonical 1-way conditional located in control flow graph (left) and its nodes merged (right).

Hammock method - example

Example with nested control flow primitives.

```
1 int main(int argc, char **argv) {  
2   int i, x;  
3  
4   x = 0;  
5   for (i = 0; i < 10; i++) {  
6     if (x >= 100) {  
7       x += 3*i;  
8     }  
9     x += 30;  
10  }  
11  return x;  
12 }
```

(a) Original C source code.



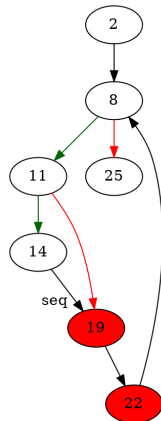
(b) Control flow graph.

Hammock method - example

Example with nested control flow primitives.

```
1 int main(int argc, char **argv) {  
2   int i, x;  
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5   for (i = 0; i < 10; i++) {  
6     if (x >= 100) {  
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8     }  
9     x += 30;  
10  }  
11  return x;  
12 }
```

(a) Original C source code.



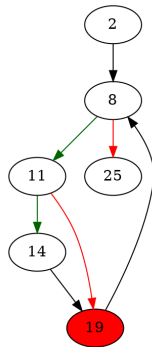
(b) Control flow graph.

Hammock method - example

Example with nested control flow primitives.

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1 int main(int argc, char **argv) {  
2   int i, x;  
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7       x += 3*i;  
8     }  
9     x += 30;  
10  }  
11  return x;  
12 }
```

(a) Original C source code.



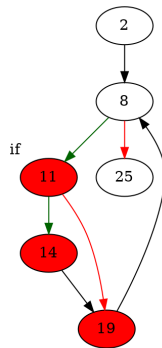
(b) Control flow graph.

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Example with nested control flow primitives.

```
1 int main(int argc, char **argv) {  
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8     }  
9     x += 30;  
10  }  
11  return x;  
12 }
```

(a) Original C source code.



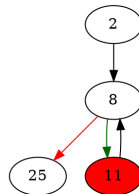
(b) Control flow graph.

Hammock method - example

Example with nested control flow primitives.

```
1 int main(int argc, char **argv) {  
2   int i, x;  
3  
4   x = 0;  
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6     if (x >= 100) {  
7       x += 3*i;  
8     }  
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10  }  
11  return x;  
12 }
```

(a) Original C source code.



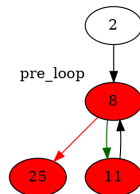
(b) Control flow graph.

Hammock method - example

Example with nested control flow primitives.

```
1 int main(int argc, char **argv) {  
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4     x = 0;  
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6         if (x >= 100) {  
7             x += 3*i;  
8         }  
9         x += 30;  
10    }  
11    return x;  
12 }
```

(a) Original C source code.



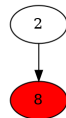
(b) Control flow graph.

Hammock method - example

Example with nested control flow primitives.

```
1 int main(int argc, char **argv) {  
2     int i, x;  
3  
4     x = 0;  
5     for (i = 0; i < 10; i++) {  
6         if (x >= 100) {  
7             x += 3*i;  
8         }  
9         x += 30;  
10    }  
11    return x;  
12 }
```

(a) Original C source code.



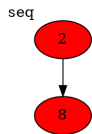
(b) Control flow graph.

Hammock method - example

Example with nested control flow primitives.

```
1 int main(int argc, char **argv) {  
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7       x += 3*i;  
8     }  
9     x += 30;  
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12 }
```

(a) Original C source code.



(b) Control flow graph.

Hammock method - example

Example with nested control flow primitives.

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```

(a) Original C source code.



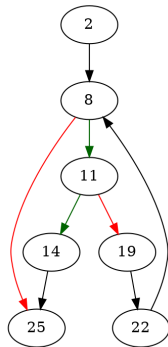
(b) Control flow graph; analysis **complete**.

Hammock method - counter-example 1

Counter-example with *multi-exit loop*.

```
1 int main(int argc, char **argv) {  
2   int i, x;  
3  
4   x = 0;  
5   for (i = 0; i < 10; i++) {  
6     if (x >= 100) {  
7       x += 3*i;  
8       break;  
9     }  
10    x += 30;  
11  }  
12  return x;  
13 }
```

(a) Original C source code.



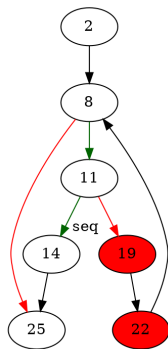
(b) Control flow graph.

Hammock method - counter-example 1

Counter-example with *multi-exit loop*.

```
1 int main(int argc, char **argv) {
2   int i, x;
3
4   x = 0;
5   for (i = 0; i < 10; i++) {
6     if (x >= 100) {
7       x += 3*i;
8       break;
9     }
10    x += 30;
11  }
12  return x;
13 }
```

(a) Original C source code.



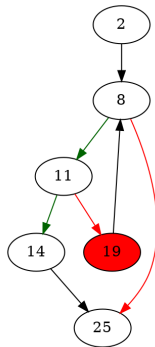
(b) Control flow graph.

Hammock method - counter-example 1

Counter-example with *multi-exit loop*.

```
1 int main(int argc, char **argv) {
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5   for (i = 0; i < 10; i++) {
6     if (x >= 100) {
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8       break;
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10    x += 30;
11  }
12  return x;
13 }
```

(a) Original C source code.



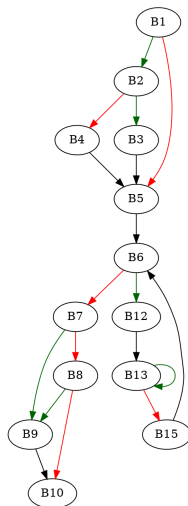
(b) Control flow graph; analysis **incomplete**.

Hammock method - counter-example 2

Counter-example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
19    B15();  
20  }  
21  int b7 = B7();  
22  if (b7 || B8()) {  
23    B9();  
24  }  
25  B10();  
26  B11();  
27 }
```

(a) Original C source code.



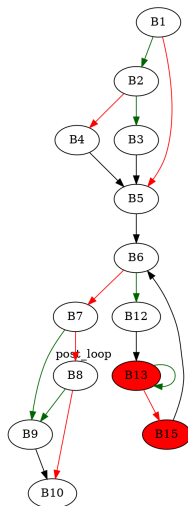
(b) Control flow graph.

Hammock method - counter-example 2

Counter-example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
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7     } else {  
8       B4();  
9     }  
10  }  
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12  while (B6()) {  
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14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
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21  int b7 = B7();  
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(a) Original C source code.



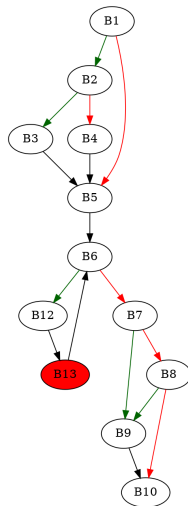
(b) Control flow graph.

Hammock method - counter-example 2

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1 void f(void) {  
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5     if (b2) {  
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7     } else {  
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9     }  
10  }  
11  B5();  
12  while (B6()) {  
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14    int b14;  
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19    B15();  
20  }  
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```

(a) Original C source code.



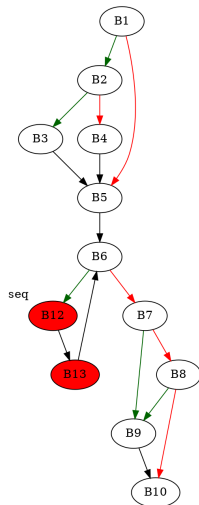
(b) Control flow graph.

Hammock method - counter-example 2

Counter-example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
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5     if (b2) {  
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7     } else {  
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9     }  
10  }  
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14    int b14;  
15    do {  
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17      b14 = B14();  
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21  int b7 = B7();  
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24  }  
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27 }
```

(a) Original C source code.



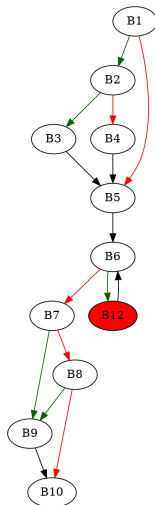
(b) Control flow graph.

Hammock method - counter-example 2

Counter-example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
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5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
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17      b14 = B14();  
18    } while(b14);  
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25  B10();  
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27 }
```

(a) Original C source code.



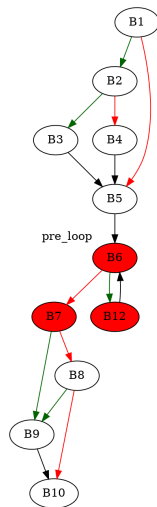
(b) Control flow graph.

Hammock method - counter-example 2

Counter-example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
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17      b14 = B14();  
18    } while(b14);  
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26  B11();  
27 }
```

(a) Original C source code.

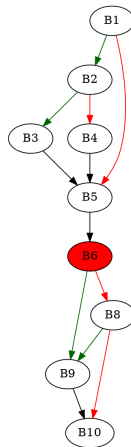


(b) Control flow graph.

Hammock method - counter-example 2

Counter-example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
19    B15();  
20  }  
21  int b7 = B7();  
22  if (b7 || B8()) {  
23    B9();  
24  }  
25  B10();  
26  B11();  
27 }
```



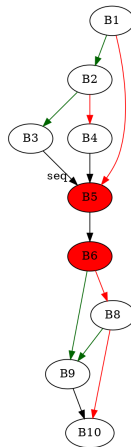
(a) Original C source code.

(b) Control flow graph.

Hammock method - counter-example 2

Counter-example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
19    B15();  
20  }  
21  int b7 = B7();  
22  if (b7 || B8()) {  
23    B9();  
24  }  
25  B10();  
26  B11();  
27 }
```



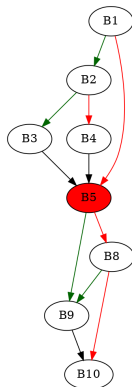
(a) Original C source code.

(b) Control flow graph.

Hammock method - counter-example 2

Counter-example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
19    B15();  
20  }  
21  int b7 = B7();  
22  if (b7 || B8()) {  
23    B9();  
24  }  
25  B10();  
26  B11();  
27 }
```



(a) Original C source code.

(b) Control flow graph; analysis **incomplete**.

Interval method

Identify intervals in CFGs to determine the nesting-levels of loops and the follow nodes of high-level control flow primitives.

Pros

- ▶ handles multi-level `continue`- and `break`-statements in loops
- ▶ handles jump threading optimized control flow graphs
- ▶ handles short-circuit evaluation
- ▶ reconstructed control flow semantically equivalent

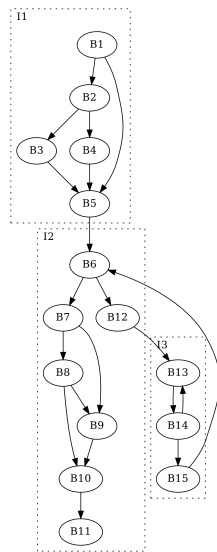
Pros/Cons

- ▶ *some* false positives
- ▶ *some* false negatives

Interval method

Intervals have interesting properties.

An **interval** $I(h)$ with header node h is the maximal single-entry subgraph of a CFG in which h is the only entry node and in which all cycles contain h .



(a) Intervals outlined in control flow graph¹.

¹Figure adapted from Cristina Cifuentes. "Reverse Compilation Techniques". PhD thesis. Queensland University of Technology, 1994

Interval method

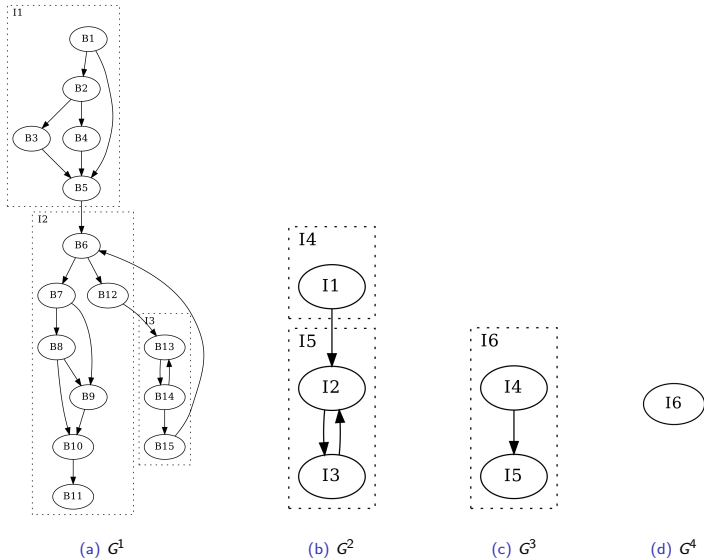


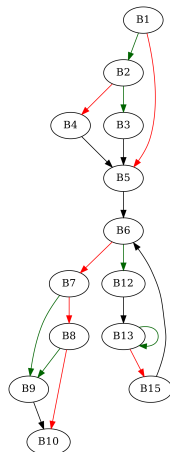
Figure: Derived sequence of graphs, G^1, \dots, G^n .

Interval method - example

Example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
19    B15();  
20  }  
21  int b7 = B7();  
22  if (b7 || B8()) {  
23    B9();  
24  }  
25  B10();  
26  B11();  
27 }
```

(a) Original C source code.



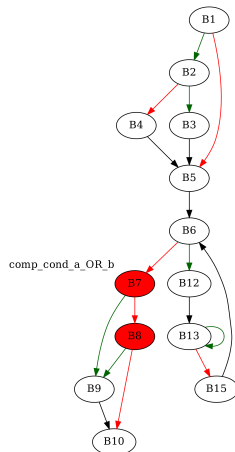
(b) Control flow graph.

Interval method - example

Example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
19    B15();  
20  }  
21  int b7 = B7();  
22  if (b7 || B8()) {  
23    B9();  
24  }  
25  B10();  
26  B11();  
27 }
```

(a) Original C source code.



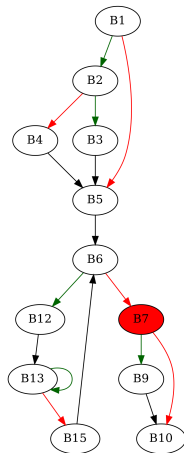
(b) Control flow graph.

Interval method - example

Example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
19    B15();  
20  }  
21  int b7 = B7();  
22  if (b7 || B8()) {  
23    B9();  
24  }  
25  B10();  
26  B11();  
27 }
```

(a) Original C source code.



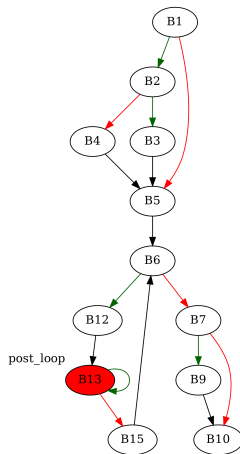
(b) Control flow graph.

Interval method - example

Example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
19    B15();  
20  }  
21  int b7 = B7();  
22  if (b7 || B8()) {  
23    B9();  
24  }  
25  B10();  
26  B11();  
27 }
```

(a) Original C source code.



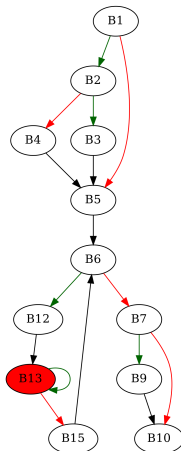
(b) Control flow graph.

Interval method - example

Example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
19    B15();  
20  }  
21  int b7 = B7();  
22  if (b7 || B8()) {  
23    B9();  
24  }  
25  B10();  
26  B11();  
27 }
```

(a) Original C source code.



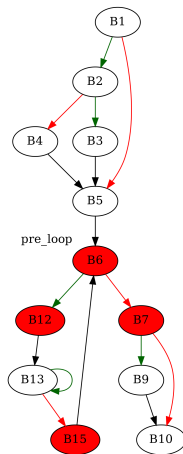
(b) Control flow graph.

Interval method - example

Example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
19    B15();  
20  }  
21  int b7 = B7();  
22  if (b7 || B8()) {  
23    B9();  
24  }  
25  B10();  
26  B11();  
27 }
```

(a) Original C source code.



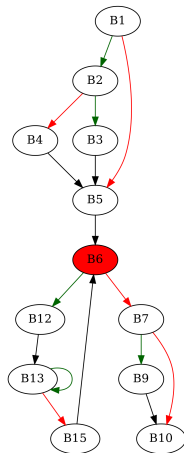
(b) Control flow graph.

Interval method - example

Example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
19    B15();  
20  }  
21  int b7 = B7();  
22  if (b7 || B8()) {  
23    B9();  
24  }  
25  B10();  
26  B11();  
27 }
```

(a) Original C source code.



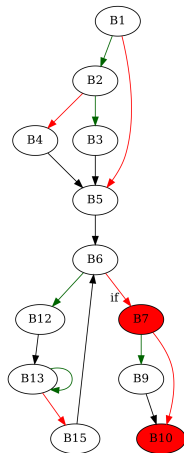
(b) Control flow graph.

Interval method - example

Example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
19    B15();  
20  }  
21  int b7 = B7();  
22  if (b7 || B8()) {  
23    B9();  
24  }  
25  B10();  
26  B11();  
27 }
```

(a) Original C source code.



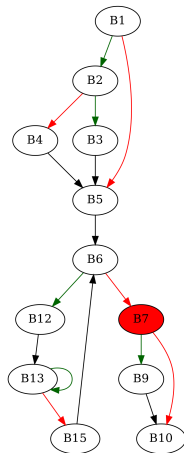
(b) Control flow graph.

Interval method - example

Example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
19    B15();  
20  }  
21  int b7 = B7();  
22  if (b7 || B8()) {  
23    B9();  
24  }  
25  B10();  
26  B11();  
27 }
```

(a) Original C source code.



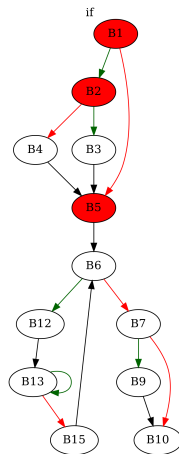
(b) Control flow graph.

Interval method - example

Example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
19    B15();  
20  }  
21  int b7 = B7();  
22  if (b7 || B8()) {  
23    B9();  
24  }  
25  B10();  
26  B11();  
27 }
```

(a) Original C source code.



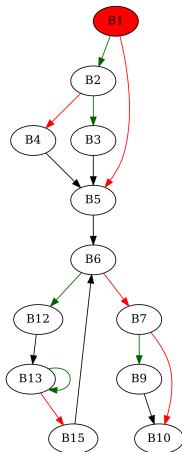
(b) Control flow graph.

Interval method - example

Example with *jump threading* optimization and *short-circuit* evaluation.

```
1 void f(void) {  
2   int b1 = B1();  
3   if (b1) {  
4     int b2 = B2();  
5     if (b2) {  
6       B3();  
7     } else {  
8       B4();  
9     }  
10  }  
11  B5();  
12  while (B6()) {  
13    B12();  
14    int b14;  
15    do {  
16      B13();  
17      b14 = B14();  
18    } while(b14);  
19    B15();  
20  }  
21  int b7 = B7();  
22  if (b7 || B8()) {  
23    B9();  
24  }  
25  B10();  
26  B11();  
27 }
```

(a) Original C source code.



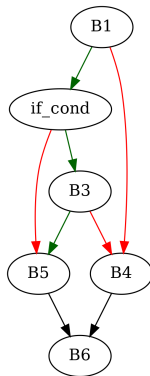
(b) Control flow graph; analysis *almost complete*.

Interval method - counter-example

Counter-example with *jump threading* optimization and boolean constraint propagation.

```
1 void f(void) {  
2   int b1 = B1();  
3   int b2 = B2();  
4   if (b1 && b2) {  
5     B3();  
6   }  
7   if (!b1) {  
8     B4();  
9   }  
10  if (b1) {  
11    B5();  
12  }  
13  B6();  
14 }
```

(a) Original C source code.



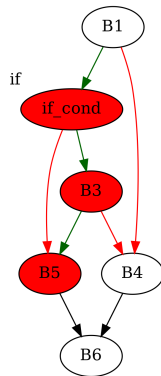
(b) Control flow graph.

Interval method - counter-example

Counter-example with *jump threading* optimization and boolean constraint propagation.

```
1 void f(void) {  
2   int b1 = B1();  
3   int b2 = B2();  
4   if (b1 && b2) {  
5     B3();  
6   }  
7   if (!b1) {  
8     B4();  
9   }  
10  if (b1) {  
11    B5();  
12  }  
13  B6();  
14 }
```

(a) Original C source code.



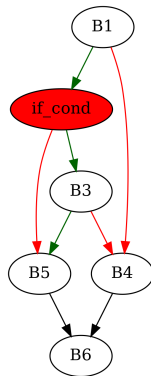
(b) Control flow graph.

Interval method - counter-example

Counter-example with *jump threading* optimization and boolean constraint propagation.

```
1 void f(void) {  
2   int b1 = B1();  
3   int b2 = B2();  
4   if (b1 && b2) {  
5     B3();  
6   }  
7   if (!b1) {  
8     B4();  
9   }  
10  if (b1) {  
11    B5();  
12  }  
13  B6();  
14 }
```

(a) Original C source code.



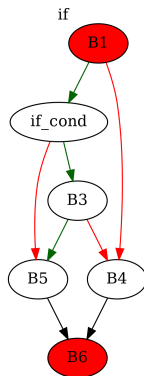
(b) Control flow graph.

Interval method - counter-example

Counter-example with *jump threading* optimization and boolean constraint propagation.

```
1 void f(void) {  
2   int b1 = B1();  
3   int b2 = B2();  
4   if (b1 && b2) {  
5     B3();  
6   }  
7   if (!b1) {  
8     B4();  
9   }  
10  if (b1) {  
11    B5();  
12  }  
13  B6();  
14 }
```

(a) Original C source code.



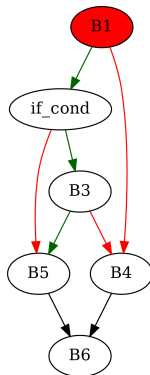
(b) Control flow graph.

Interval method - counter-example

Counter-example with *jump threading* optimization and boolean constraint propagation.

```
1 void f(void) {  
2   int b1 = B1();  
3   int b2 = B2();  
4   if (b1 && b2) {  
5     B3();  
6   }  
7   if (!b1) {  
8     B4();  
9   }  
10  if (b1) {  
11    B5();  
12  }  
13  B6();  
14 }
```

(a) Original C source code.



(b) Control flow graph; analysis **incomplete**.

Pattern-independent method

Considers the conditions required to reach a node in the CFG rather than modelling explicit patterns. Relies on semantic-preserving transformations to pre-process CFGs.

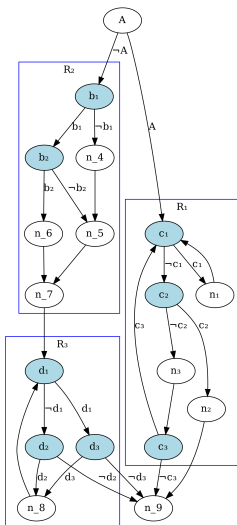
Pros

- ▶ *no* false negatives
- ▶ goto-free output

Cons

- ▶ *many* false positives
- ▶ introduces auxiliary condition variables (not present in original source)
- ▶ reconstructed control flow functionally but *not* semantically equivalent

Pattern-independent method



(a) Single-entry single-successor regions².

Listing (4) Recovered control flow primitives.

```
1 if (A) {
2   do { // /Region 1.
3     while (c1) { // |
4       n1; // |
5     } // |
6     if (c2) { // |
7       n2; // |
8       break; // |
9     } // |
10    n3; // |
11  } while (c3); // \_
12 } else { // /Region 2.
13   if (!b1) { // |
14     n4; // |
15   } // |
16   if (b1 && b2) { // |
17     n6; // |
18   } else { // |
19     n5; // |
20   } // |
21   n7; // \_
22   while ((d1 && d3) || (!d1 && d2)) { // /Region 3.
23     n8; // |
24   } // |
25   n9; // \_
26 }
```

²Figure and listing adapted from Khaled Yakdan et al. "No More Gotos: Decompilation Using Pattern-Independent Control-Flow Structuring and Semantics-Preserving Transformations". In: 2015

Technical Contributions

- ▶ Give insight into how different control flow recovery methods operate.
- ▶ Highlight the benefits and drawbacks of different control flow recovery methods – so users may select the method best suited for their needs.
- ▶ Develop tools to facilitate an understanding of the inner workings of different control flow recovery methods.
- ▶ Provide intuition for deficiencies in control flow recovery methods, detailing their failure modes and giving insight to help guide future research.

Future Work

- ▶ Explore combining key principles from different control flow recovery methods to leverage their strengths and work around their deficiencies.
- ▶ Investigate cross-validation of results produced by different methods to define a notion of *confidence score*.
- ▶ Facilitate binary analysis capabilities using control flow analysis results – which enable high-level data flow analysis.
- ▶ Integrate control flow recovery information when lifting binary executables to intermediate representations and high-level languages.

Demo

Time for a demo!