

# EUROPYTHON 2018

**2002 FIRST**

**2004 EUROPYTHON SOCIETY**

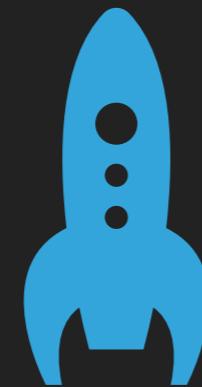
**2008 LITHUANIA**



# EuroPython Society



45+



12 WGs

1400

1050

700

350

0

2008

2009

2010

2011

2012

2013

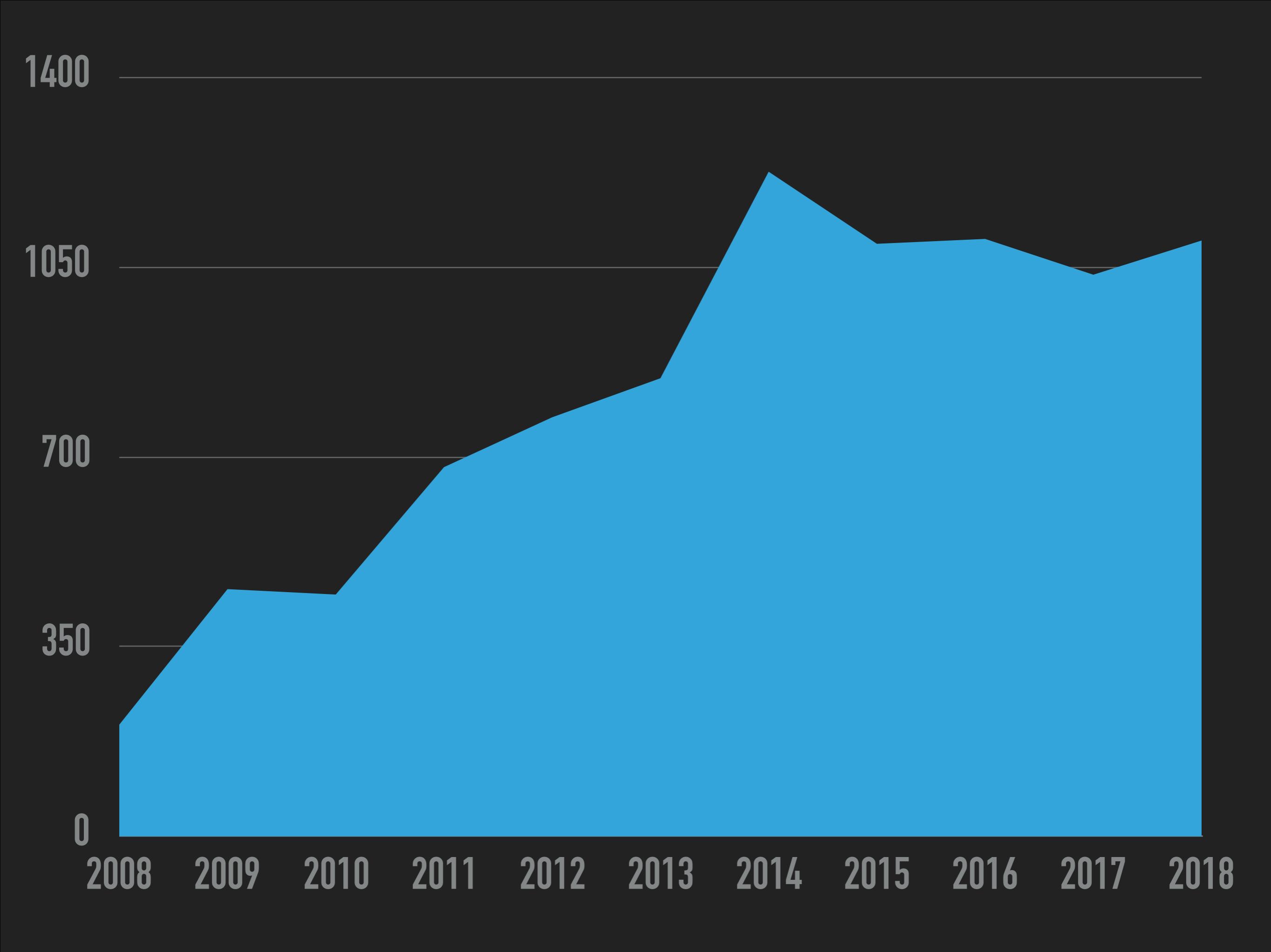
2014

2015

2016

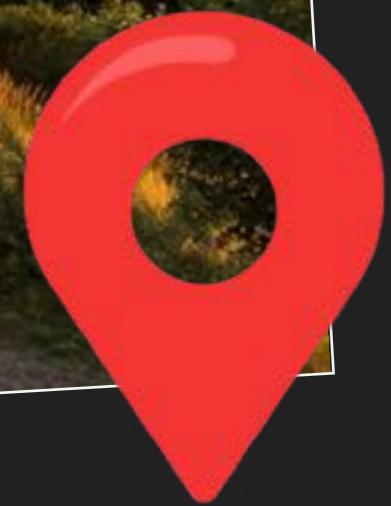
2017

2018



2018

# EDINBURGH



📍 Ansbach €

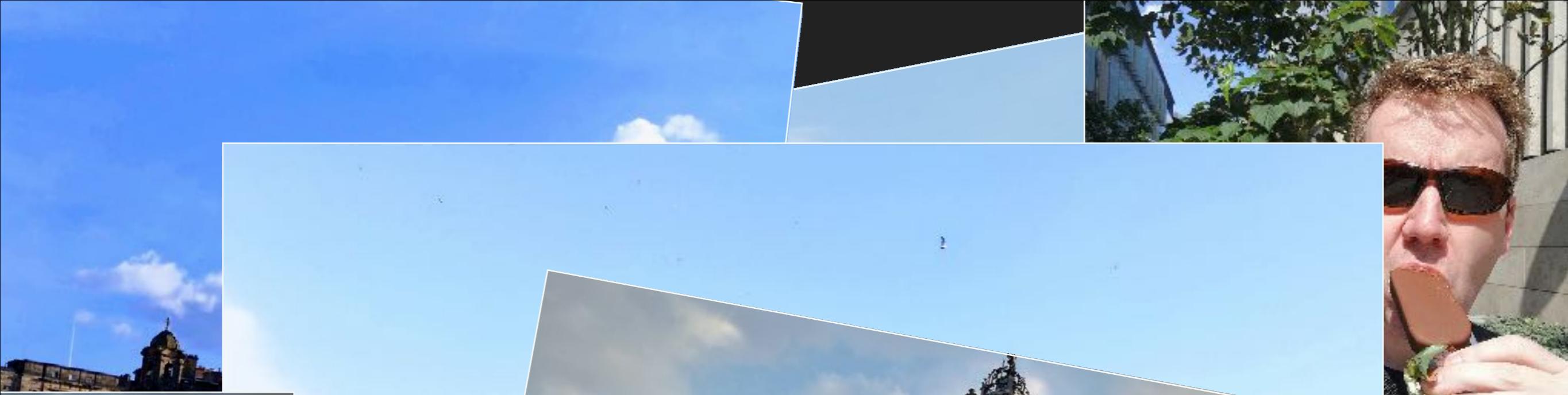


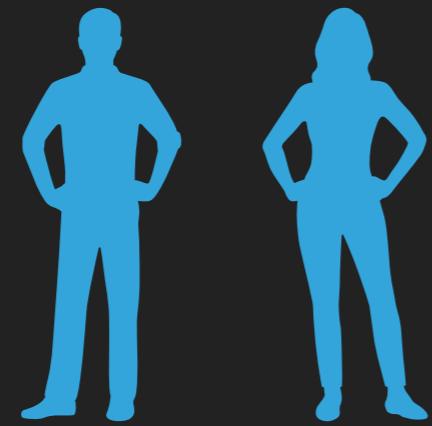
→ München



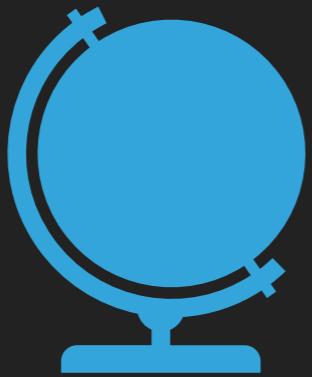
📍 Edinburgh £







1100+



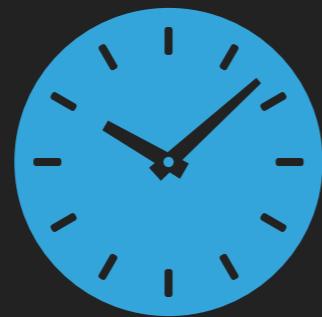
40+



33



6



30m



133

# TODAY



## 20m Recap

by Fabian, Niklas and Goran

# **NOTE-TAKING**

# Outline Method

- Main Point 1
  - ▶ Sub Point 1
    - ▶ Sub Sub Point
  - ▶ Sub Point 2
- Main Point 2
  - ...

+ simple  
+ fast  
+ hierarchy

# Cornell Method

The image shows a page from a spiral-bound notebook. On the left side, there is a vertical red margin line. The main area is divided into three horizontal sections by two black horizontal lines. The top section contains the title 'Cornell Notes'. The middle section is divided into two columns by a vertical black line: the left column is labeled 'Cue Column' and the right column is labeled 'Note-taking Column'. Both columns contain bulleted lists. The bottom section is labeled 'Summary' and contains a single bullet point.

Class: \_\_\_\_\_

Date: \_\_\_\_\_

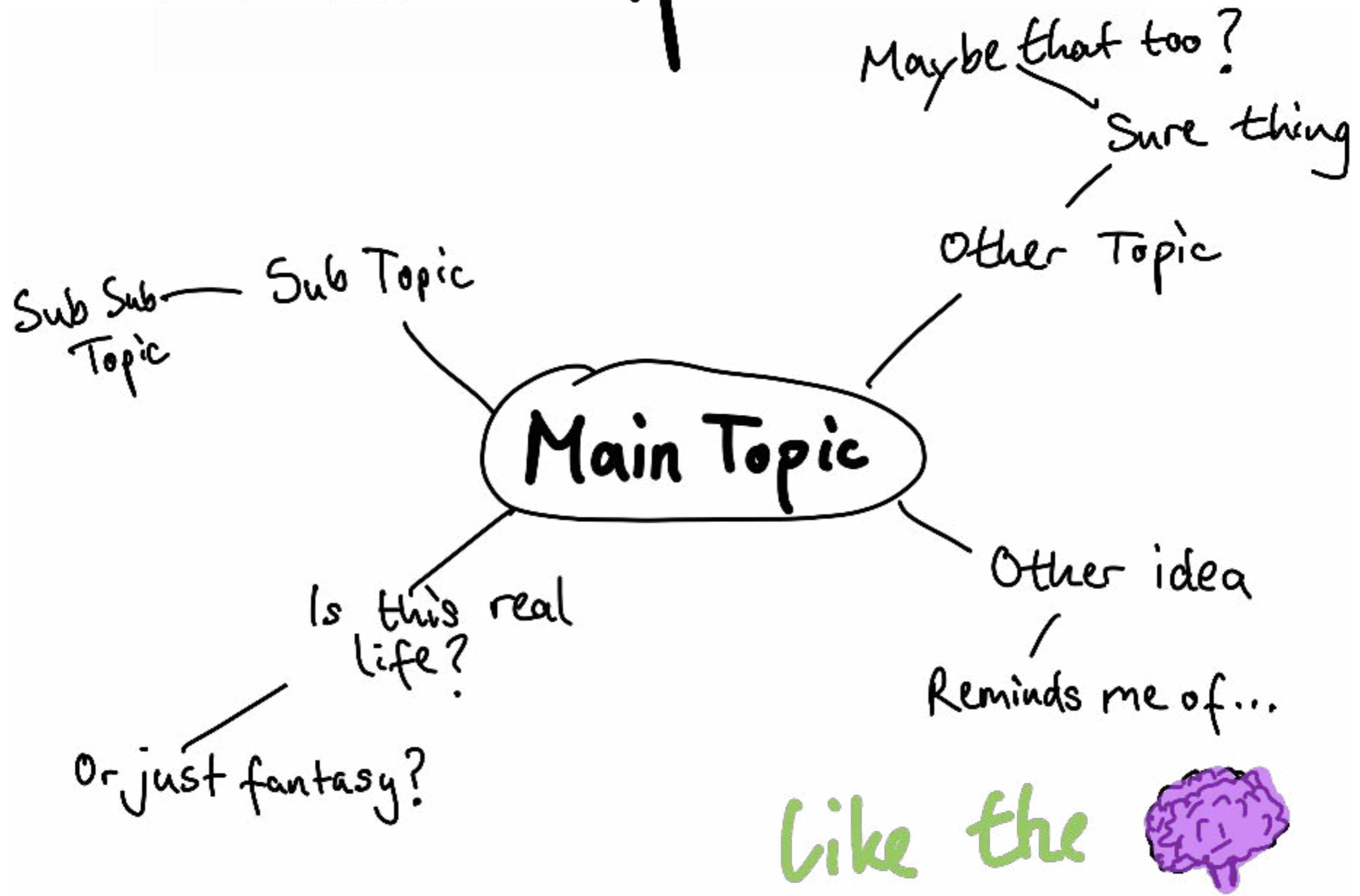
## Cornell Notes

Cue Column	Note-taking Column
- Key words	- Key ideas
- Key questions	- Important dates, people, places
	- Diagrams and pictures
	- Formulas
	- Repeated (stressed) information

### Summary

- Summary of your notes in your own words

# Mind Map Method

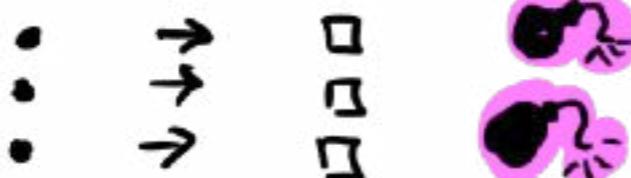


# Sketchnoting Method 1

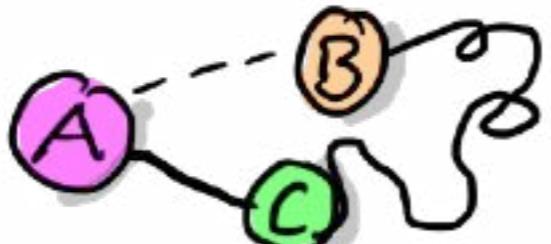
TEXT

TEXT text TEXT

BULLETS



LINES



ARROWS



CONTAINER



PEOPLE



EMOTIONS

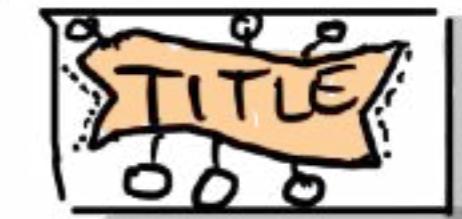
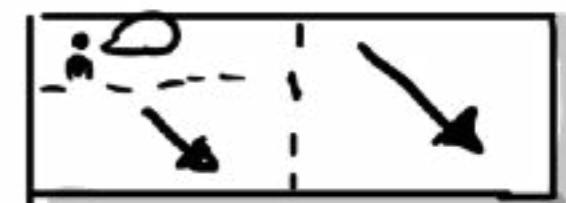


+

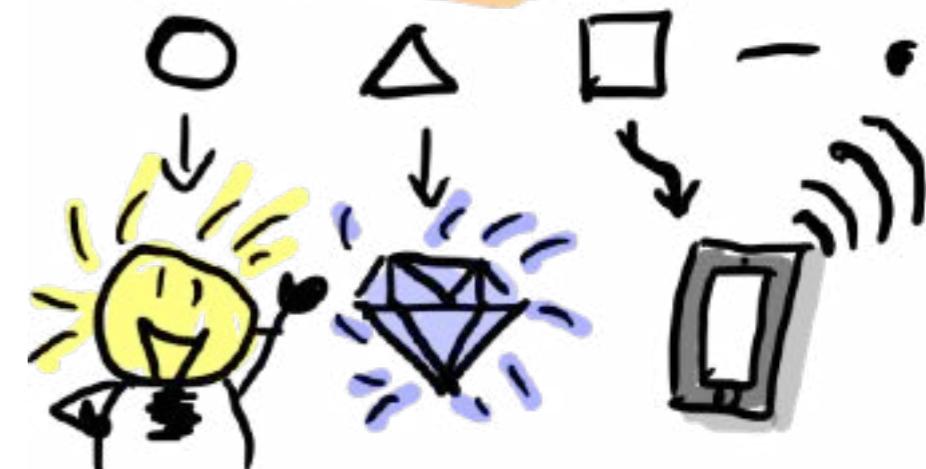
FACES



STRUCTURE



ICONS



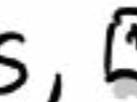
# Sketchnoting Method 2

    
„IDEAS NOT ART“  
-Mike Rohde



„Sketchnote Handbuch“ → The bible

1. Use highlighted TEXT

2. Use • Bullets, , → Arrows,  
Emotions, , Faces,  Structure &  Icons!

3. Use GREY to highlight

# Examples

**P.S.**

**GENERAL**

**EPS**

205 members






**i**

**Conclusion:** they don't control the core developers

**Voting:** 

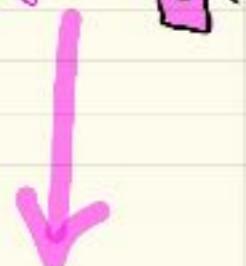
**Issues:** 

## GET PRODUCTIVE

- ~ by ~ Dan Taylor
- Self-organized teams
- Metrics of success
- 



Demo Time



Preview:

- Intel
- VS Live

## Conclusion

With Visual Studio, a powerful Editor can extend a lot!

## Conclusion

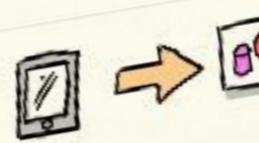
- 1 Create a culture of software craftsmanship to manage complexity
- 2 Think about your culture
  - More → Guided conversations

## CITIZEN SCIENCE with Python

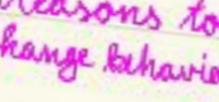
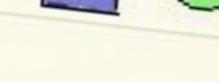
- Built-in `int` & `float`
- Key Ext

basic ↗

- can recognize snippets
- you can run code in Jupyter notebooks
- Keyboard shortkeys
- Debugging → Run to cursor
- Tasks → shell
- Unitests → Coverage
- HTML → emoji
- Debug settings
- Docker extension



Reasons to change behavior



## Creating a Culture of Software Craftsmanship

- Keith Harrison @keithdhar

- Managing Complexity
  - ↳ accidental complexity
    - ↳ languages, IDEs, CI/CD
    - ↳ essential complexity
      - ↳ business logic...

- If we don't manage complexity we get
  - Defects
  - No reuse
  - Unhappy devs
- It's impossible to keep everything in your head

- Good Design → Minimal Complexity
  - loose coupling → Ease of maintenance
  - Cohesion

- Deadlines vs Quality
  - ↳ the developer has to do the right decisions
  - ↳ Moral, Reputational
  - ↳ Institutional, Security

- How to do it:
  - Code Reviews, Pairing, Group Learning (dojos, training), Quality Related Tasks

# MY TOP TALKS

# "THE RUST TALK"

→ How to write Rust instead of C and get away with it  
~ by ~



• Antonio Verardi  
↳ @porosVII

• Flavien Raynaud  
↳ @flavray

- Problem → slow → scale up/out!
  - ↳ change interpreter (PyPy)
  - ↳ use C extensions
    - ↳ ctypes/cffi, CPython, fastavro

## Conclusion

~~Rust is cool~~

If you ~~need~~ to write a C extensions, try rust!  
↳ but try PyPy first

→ "It looks like Python"

# TRIO: A PYTHONIC WAY TO DO ASYNC PROGRAMMING

~ by ~

Emmanuel  
Leblond  
@touilleMan  
→ [github.com/  
touilleMan](https://github.com/touilleMan)

▷ 2002 (Twisted) the beginning

- ↳ primitive like in 2000 → bad
- ↳ promises → better
- ↳ async/await → great?
  - runs even with errors 😐

for the  
most  
part



TRIO: What if we drop the "old" way and focus on async await...? 😐



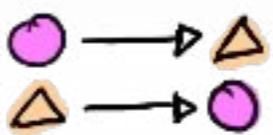
- ↳ simple library
- ↳ it works
- ↳ small building blocks to build big things

REAL WORLD

Yes you can use it to solve real problems!

# AUTISM in development

~ by ~  
Ed Singleton  
@Singletoned



Concussions  
Less smell, less noise is "good" might be autistic.  
Sane meeting practice is good for everyone!  
Sane meeting practice is a must!

## Side Effects

- Repetition/Obsession
- Over stimulation
- Meltdowns
- Social awkwardness
- Stubborness
- „Fizzy Mind“

## Correlation

- Insomnia
- ADD/ADHD
- Eating disorders
- Low muscle tone
- Alcoholism
- Clumsiness

## Neurological differences

- Larger brains
- More neurons

## Benefits

- Systemizing
- Radical honesty
- More spare times
- Repetition / Obsession
- Originality of thinking
- Attention to detail

► Maybe you need autism to progress  
in some fields 😊

# PyPI: PAST, Present & FUTURE

JUL

26

~ by ~

• Nicole Harris

↑↓ 11,2 Billion  
request per year

\$118 000 / month

1,3 million  
unique ip per  
month

• member of Python Packaging Authority  
(PyPA) member

- PyPI the place to share your code so others can use it
- Launch of pypi in 2002-2003
  - ↳ 2004 easy install
  - ↳ 2005 file uploads
  - ↳ 2007 the design of today

↗ It grew a lot!

- pre 2012 → one server
- 2013 → CDN Fastly
- 2014 → Rackspace (GlusterFS)

► Problems: custom, hard to maintain,  
not compatible by a factor

1,3 million  
unique ip per  
month

- pre 2012 → one server
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► Problems: custom, hard to maintain,  
~~new contributors~~, bus factor



- 2015 - ware house with Pyramid  
Docker, Elasticsearch, CI, modern

↳ moved slowly because of funding from  
Mozilla if was accelerated



⇒ Delivered on time and budget

↳ Next: Make it even better

.. But there are some questions...?

9:15-10:00

|  ToDo

| - Verify

| - Engage

| - Contribute

| - Donate

| - Thank

## Conclusion

The new pypi was a

success! It is now maintainable!  
and ready for the future.  
But you can help the project!

→ [tinyurl.com/pypi2018](http://tinyurl.com/pypi2018)

# EDUBLOCKS

Making the  
transition to Python  
easier!

JUL

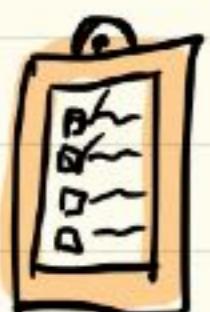
27

~ by ~  
Joshua Lowe  
@all-about-code  
@edu-blocks  
↳ 14 years old



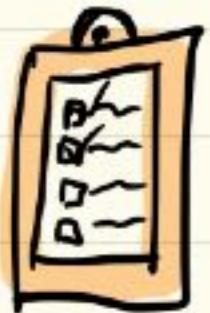
- Scratch → drag and drop programming language (age 7)
- Python is introduced in age 12-13
  - ↳ loose interest because 5 years of Scratch
- Why not earlier? (Python)
  - ↳ Lack of typing skills
  - ↳ teacher training is lacking (74%)

➡ We need a Scratch-like interface for Python3 → EduBlocks



- display Python code in blocks
- view pure Python code with a button
- download .ev file

→ We need a Scratch-like interface  
for Python3 → EduBlocks

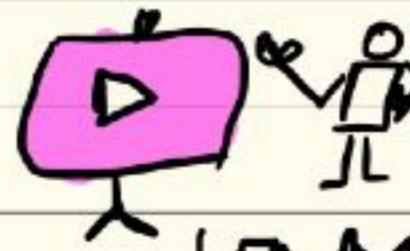


Used in  
go & counties!  
it's free!

- display Python code in blocks
- view pure Python code with a button
- download .py file

- works on Raspberry Pi
- program with Minecraft
- physical computing
- Python 3 ✓

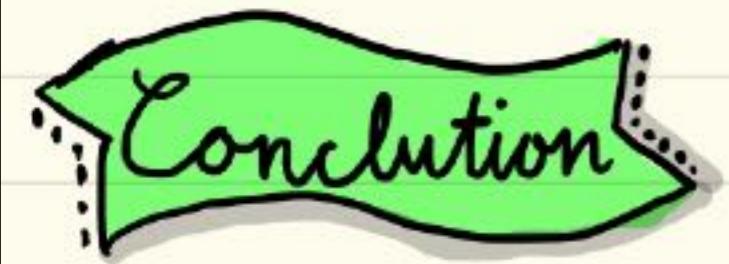
Demo



10 More

10:30 - 11:15

next  
test  
is  
3  
in  
the  
and  
node.js  
of  
des  
t  
3  
T  
F  
T  
S  
L  
in  
cou  
and  
send  
to  
node.js



please consider  
contributing!  
you

It is even better than  
Scratch because it  
is real Python and  
enables children to get  
coding in Python!

- BBC micro:bit
- MicroPython
- more platforms
- more learning resources

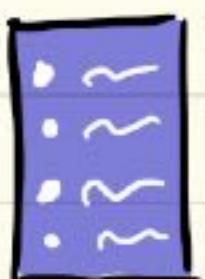
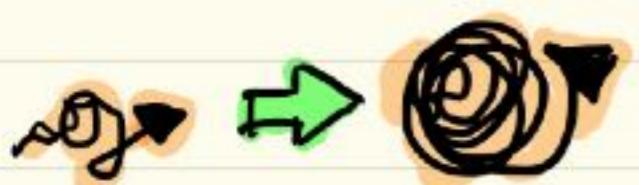
# Creating a Culture of Software Craftsmanship

JUL

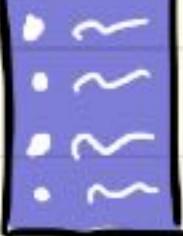
27

~ by ~

i Keith Harrison  
@keithdhar



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  - No reuse
  - Rewrites
  - Unhappy devs
- It's impossible to keep everything in your head
- Good Design → Minimal complexity
  - Loose coupling → Ease of maintenance
  - Cohesion
- Deadlines vs Quality
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- How to do it: Code Reviews, Pairing, Group Learning (dojos, training), Quality Related Tasks

## Reasons to change behavior



1. Create a culture of software culture to manage complexity

2. Think about your culture

More → Guided conversations

Thank  
you!

