



SLIATE

SRI LANKA INSTITUTE OF ADVANCED TECHNOLOGICAL EDUCATION

(Established in the Ministry of Higher Education, vide in Act No. 29 of 1995)

Jumail-0039

Higher National Diploma in Information Technology

Second Year, First Semester Examination – 2022

HNDIT3052 – Operating Systems (NEW)

Instructions for Candidates:

Answer only four (04) questions

All questions carry equal marks

No. of questions 05

No. of pages 03

Time: Two (2) hours

Question 01

- i. What is an operating system? [02 marks]
- ii. List five functions of an operating system. [05 marks]
- iii. Briefly describe the two modes in an operating system. [06 marks]
 - a) User space
 - b) Kernel space
- iv. Write down the use of the following system calls. [04 marks]
 - a) fork ()
 - b) exit ()
- v. Give two examples for each of the following operating system types. [08 marks]
 - a) Network operating systems
 - b) Mobile operating systems
 - a) Real-time operating systems
 - b) Multi-tasking operating systems

[Total 25 Marks]

Question 02

- i. List five different states of a process. [05 marks]
- ii. State three differences between a process and a thread. [03 marks]
- iii. What is context switching? [02 marks]
- iv. Briefly describe the following. [06 marks]
 - a) Process control block.
 - b) Thread control block.
- v. Using a diagram describe the following Multithreading models. [09 marks]
 - a) One-to-one model.
 - b) Many-to-many model.
 - c) Many-to-one model.

[Total 25 Marks]

Question 03

- i. What are the key requirements that any solution to the critical section problem must satisfy? [03 marks]
- ii. Briefly describe the following terms in process synchronisation. [04 marks]
 - a) Race condition
 - b) Critical section
- iii. Briefly describe the following terminologies in CPU scheduling. [04 marks]
 - a) Burst time
 - b) Waiting time
 - c) Completion time
 - d) Arrival time
- iv. Process scheduling can be preemptive or non-preemptive. Briefly describe these approaches by giving **one example algorithm** for each. [04 Marks]
- v. Consider the following four processes to run in a single CPU. All times are given in milliseconds.

Process	Arrival Time	Burst Time
P1	0	8
P2	3	3
P3	5	4
P4	6	6

- a) Draw the Gantt chart to show the execution of the above process for **First Come First Serve (FCFS)** and **Shortest Remaining Time First (SRTF)** algorithms. [04 marks]
- b) Calculate the average waiting time when scheduling these processes according to **FCFS** and **SRTF** algorithms. [04 marks]
- c) Which algorithm is the best? Justify your answer. [02 marks]

[Total 25 Marks]

P.T.O.

Question 04

- i. Define deadlock in the operating system. [02 Marks]
- ii. Apply Banker's Algorithm to answer the following questions.

Process	Max			Allocation			Available		
	R1	R2	R3	R1	R2	R3	R1	R2	R3
P1	7	5	3	0	1	0	3	3	4
P2	3	2	2	2	0	0			
P3	9	0	2	3	0	2			
P4	2	2	2	2	1	1			

- a) Find the safe sequence of the above processes, if any. [04 Marks]
- b) Find the total number of instances of each resource. [03 Marks]
- iii. Describe the difference between the following. [06 marks]
- a) Synchronous I/O vs Asynchronous I/O.
- b) Poling I/O vs Interrupt I/O.
- iv. Compare and contrast a single-level directory structure and a tree-level directory structure. [04 marks]
- v. Consider a disk with 8 surfaces, 256 sectors per track, 64 tracks per surface and a sector can store 512 bytes. The disk is rotating at 3600 RPM, Find the following.
- a) The disk capacity. [03 Marks]
- b) Data transfer rate. [03 Marks]

[Total 25 Marks]

Question 05

- i. Describe the memory management. State two reasons for managing memory. [04 marks]
- ii. State the differences between a logical and physical memory address. [03 marks]
- iii. Modern computers store data in various "memories", each with differing sizes and access speeds. Briefly describe each of the following:
- a) cache memory. [02 marks]
- b) main memory. [02 marks]
- c) registers. [02 marks]
- iv. Briefly describe the difference between paging and segmentation. [03 Marks]
- v. Describe the following terms. [09 Marks]
- a) Memory Management Unit.
- b) Swapping.
- c) Virtual memory.

[Total 25 Marks]