

Last Update: Jun. 30. 2015

Ver.02

Denon AVR control protocol**Application terminal: Ethernet/RS-232C**

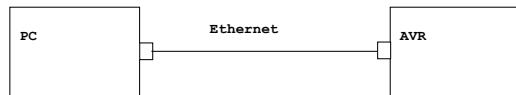
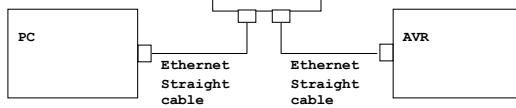
Model	Terminal	Beacon No
AVR-X1200W	Ethernet	12.4.0
AVR-X2200W	Ethernet/	12.5.0
AVR-X3200W	Ethernet/RS-232C	12.6.0
AVR-X4200W	Ethernet/RS-232C	12.7.0

Connector specification**I . RS-232C**

Connector type: DB-9pin female type, slave straight connection (DCE type)
 (1pin : GND , 2pin : TxD , 3pin : RxD , 5pin : Common(GND) , 4,6,7,8,9pin : NC)
 Communication format:
 Synchronous system : Tone step synchronization
 Communication system : A half duplex
 Communication speed : 9600bps
 Character length : 8 bits
 Parity control : None
 Start bit : 1 bit
 Stop bit : 1 bit
 Communication procedure : Non procedural
 Communication data length : 135 bytes (maximum)

II . Ethernet

Connector type : RJ-45(10BASE-T/100BASE-TX)

Example ①**Example ②**

Communication format :
 Communication system : A half duplex
 Communication speed : 10Mbps/100Mbps
 Communication port : TCP port 23 (telnet)
 Communication data length : 135bytes (maximum)

NETWORK SETUP of AV Receiver**>Procedure of Network Setup mode.**

- (1)Press **SETUP** button, then Menu appears on FL-display(and GUI)
- (2)Select "Network > Settings >".
- (3)Set parameters described below.

<DHCP> "ON"--Use this setting when DHCP server is on the local network.

- <IP Address> When <DHCP> sets "Off", please set IP address.
 <Subnet Mask> When <DHCP> sets "Off", please set Subnet Mask.
 <Gateway> Set the address of Gateway when Gateway is on the local network.
 <Primary DNS> Do not set this parameter.
 <Second DNS> Do not set this parameter.
 <Proxy> Set this parameter "Off".

<Network Option: Network Standby Mode>

- (1)Press **SETUP** button, then Menu appears on FL-display (and GUI)
- (2)Select "Network > Network Control" (except for X6200)
 Select "Network > IP Control"(X6200)
- (3)Set this parameter "Always On".
 "Always On"--Use this setting when using the AV Receiver Connected in a network.
 Always respond to network commands.
 "Off In Standby"-- Use this setting when not using the AV Receiver connected in a network.
 Ignores network commands during standby to save power.

Protocol specification

The following three data forms are defined.

COMMAND : The message sent to a system(AVR) from a controller(Touch Panel etc.)
A command to a system is given from a controller.
Send the COMMAND in **50ms or more** intervals.

EVENT : The message sent to a controller (Touch Panel etc.) from a system (AVR)
The result is sent, when a system is operated directly and a state changes.
The EVENT should be sent within 5 seconds after the state of the system (AVR) is changed.
*The form of EVENT presupposes that it is the same as that of COMMAND.
**Refer to the following table for the contents of COMMAND and EVENT.

RESPONSE : The message sent to a controller (Touch Panel etc.) from a system (AVR)
if the 'request command' (COMMAND+? +CR (0x0D)) has come from a controller.
The RESPONSE should be sent within **200ms** of receiving the request COMMAND.
*The form of RESPONSE presupposes that it is the same as that of EVENT.

Basic specification: The command by ASCII CODE, parameter expression

*ASCII CODE which can be used is from 0x20 to 0x7F:
the alphabet and the number of 0-9, and space (0x20), some signs,
AND carriage return (0x0D) --- It is used only as a pause sign.

Command structure: COMMAND + PARAMETER + CR (0x0D)

COMMAND: ASCII CODE of 2 characters

Ex. SI : Select Input source
MS : surround Mode Setting
MV : Master Volume setting
PW : system Power setting

PARAMETER : ASCII CODE (up to 25 characters)
Ex. DVD : function name
STEREO : surround mode name
*Special Parameter--- ?: for request command

The example of a command * <CR> is the meaning of 0x0D.

SIDVD<CR> : Select Input source DVD
MSSTEREO<CR> : surround Mode Set to STEREO
MVUP<CR> : Master Volume UP
PWON<CR> : system Power ON
PWSTANDBY<CR> : system Power STANDBY
SI?<CR> : Request command for now playing input source >> Return RESPONSE 'SI***<CR>'

Others

- A) COMMAND is receivable also during transmission of EVENT.
- B) Since CHANNEL VOLUME changes simultaneously when the input source changes, the value of the channel volume of used channels returns as EVENT.
- C) Since SURROUND MODE or CHANNEL VOLUME changes simultaneously when the INPUT source changes, the SURROUND MODE or CHANNEL VOLUME returns as EVENT.
- D) When SURROUND MODE or CHANNEL VOLUME is the same in between INPUT source change before and after, EVENT of SURROUND MODE and CHANNEL VOLUME does NOT return.
- E) Although EVENT of SURROUND MODE returns when the present SURROUND MODE is set up again, CHANNEL VOLUME does NOT return.
- F) When SURROUND MODE is changed, before returning SURROUND MODE after change as EVENT, the present SURROUND MODE is returned.
- G) The RESPONSE should be sent as opposed to the request command by all the commands with which an EVENT exists, not need to the another request commands(ex. SV command).
- H) The PARAMETER (with COMMAND and RESPONSE, EVENT) of minimum level of MASTER VOLUME defines "00".
- I) If the MASTER VOLUME & CHANNEL VOLUME set with 0.5dB step, the PARAMETER (with COMMAND and RESPONSE, EVENT) defines three ASCII characters as bellows.

Ex. MASTER VOLUME = +18.0dB : MV98<CR>
+1.0dB : MV81<CR>
+0.5dB : MV805<CR>
0dB : MV80<CR>
-0.5dB : MV795<CR>
-1.0dB : MV79<CR>
| |
-79.5dB : MV005<CR>
--- : MV00<CR>

* At the **.0dB step, only uses two ASCII characters as PARAMETER, same as usual.

J) 1 second later, please transmit the next COMMAND after transmitting a power on COMMAND (PWON) .

Last Update: Jun 30, 2015

COMMAND and RESPONSE PARAMETER list

COMMAND	PARAMETER	function	example	RESPONSE(example)	AVR-X4200W			AVR-X3200W			AVR-X2200W			AVR-X1200W					
					NA	EU	CH	JP	NA	EU	CH	NA	EU/AP	CH	JP	NA	EU/AP	CH	JP
PW	ON	POWER ON/STANDBY change	PWON<CR>	<-	✓	✓	✓	✓	✓	✓	✓	x	✓	✓	✓	✓	✓	✓	✓
	STANDBY		PWSTANDBY<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
?	Return PW Status		PW?<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
MV	UP	MASTER VOLUME UP/DOWN , direct change to **dB	MV/UP<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	DOWN		MV/DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	**	**-00 to 98 by ASCII , 80=80(0dB), 00=(-dB)(MIN)	MV/00<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
		Refer to Volume CMFY sheet																	
	?	Return MV Status	MV?<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
CV	FL UP	CCHANNEL VOLUME UP/DOWN , direct change to **dB	CVFL UP<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	FL DOWN		CVFL DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	FL **	**-38 to 62 by ASCII , 50=0dB	CVFL 50<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	FR UP		CVFR UP<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	FR DOWN		CVFR DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	FR **	**-FRONT Rch	CVFR 50<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	C UP	**-CENTERch	CVC UP<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	C DOWN		CVC DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	C **	**-38 to 62 by ASCII , 50=0dB	CVC 50<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	SW UP		CWSW UP<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	SW DOWN		CWSW DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	SW **	**-00:38 to 62 by ASCII , 50=0dB-00 OFF	CWSW 50<CR>	<-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	SW2 UP		CWSW2 UP<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SW2 DOWN		CWSW2 DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SW2 **	**-00:38 to 62 by ASCII , 50=0dB-00 OFF	CWSW2 50<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SL UP		CWSL UP<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SL DOWN		CWSL DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SL **	**-38 to 62 by ASCII , 50=0dB	CWSL 50<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SR UP		CWSR UP<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SR DOWN		CWSR DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SR **	**-38 to 62 by ASCII , 50=0dB	CWSR 50<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SBL UP		CWSBL UP<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SBL DOWN		CWSBL DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SBL **	**-38 to 62 by ASCII , 50=0dB	CWSBL 50<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SBR UP		CWSBR UP<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SBR DOWN		CWSBR DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SBR **	**-38 to 62 by ASCII , 50=0dB	CWSBR 50<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SB UP		CWSB UP<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SB DOWN		CWSB DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	SB **	**-38 to 62 by ASCII , 50=0dB	CWSB 50<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	FHL UP		CVFHL UP<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	FHL DOWN		CVFHL DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	FHL **	**-FRONT HEIGHT Lch	CVFHL 50<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	FHR UP		CVFHHR UP<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	FHR DOWN		CVFHHR DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	FHR **	**-38 to 62 by ASCII , 50=0dB	CVFHHR 50<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	FWL UP		CVFWL UP<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	FWL DOWN		CVFWL DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	FWL **	**-38 to 62 by ASCII , 50=0dB	CVFWL 50<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	FWR UP		CVFWWR UP<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	FWR DOWN		CVFWWR DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	FWR **	**-38 to 62 by ASCII , 50=0dB	CVFWWR 50<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	FWD DOWN		CVFWFR DOWN<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	FWD **	**-38 to 62 by ASCII , 50=0dB	CVFWFR 50<CR>	<-	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	-	-	-	-
	TFL UP		CVTFL UP<CR>	<-	✓	✓	✓	✓											

CINEMA_EQ.ON	CINEMA EQ.ON/OFF	PSCINEMA EQ.ON<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
CINEMA_EQ.?	Return PSCINEMA EQ.Status	PSCINEMA EQ.OFF<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
MODE.MUSIC	CINEMA / MUSIC / GAME / PL mode change (This parameter can change DOLBY PL2.PL2x.NEO-6 mode.)	PSMODE.MUSIC<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
MODE.CINEMA	--SB.ON - PL2 mode / SB.OFF - PL2 mode	PSMODE.CINEMA<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
MODE.GAME	--GAME can change DOLBY PL2 & PL2x mode	PSMODE.GAME<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
MODE.PRO.LOGIC	#NAME?	PSMODE.PRO.LOGIC<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
	-- PL2x HEIGHT mode (EVENT only)	PSMODE.HEIGHT<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
MODE.?	Return PSMODE.Status	PSMODE.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
PSLON.ON	Loudness Management: ON	PSLON.ON<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
PSLON.OFF	Loudness Management: OFF	PSLON.OFF<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
PSLON.?	Return PSLON Status	PSLON.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
SP.FW	Speaker Output set(F.Height/F.Wide/S.Back)	PSSP.FW.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
SP.FH		PSSP.FH.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
SP.SB		PSSP.SB.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
SP.HW	Front Height & Front Wide	PSSP.FRONT.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
SP.BH	Surround back & Front Height	PSSP.BH.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
SP.BV	Surround back & Front Wide	PSSP.BV.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
SP.FL	Floor	PSSP.FL.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
SP.HF	Height & Floor	PSSP.HF.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
SP.FR	Front	PSSP.FR.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
SP.?	Return PSPS: Status	PSSP.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
PHG.LOW	PL2z HEIGHT GAIN direct chance	PSPHGLow.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
PHG.MID		PSPHGMid.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
PHG.HI		PSPHGHic.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
PHG.?	Return PSPHG Status	PSPHGH.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
MULTEQ.AUDYSSEY	MuliEQ/AUDYSSEY XT/MultiEQ XT32 mode direct change	PSMULTEQ.AUDYSSEY<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
MULTEQ.BYP.LR	AUDYSSEY= Reference	PSMULTEQ.BYP.LR.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
MULTEQ.FLAT	BYP.LR= L/R Bypass	PSMULTEQ.FLAT.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
MULTEQ.MANUAL		PSMULTEQ.MANUAL.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
MULTEQ.OFF		PSMULTEQ.OFF.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
MULTEQ.?	Return PSMULTEQ Status	PSMULTEQ.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DYNEQ.ON	Dynamic EQ.ON	PSDYNNEQ.ON.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DYNEQ.OFF	Dynamic EQ.OFF	PSDYNNEQ.OFF.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DYNEQ.?	Return PSDYNNEQ Status	PSDYNNEQ.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
REFLEV.0	Reference Level Offset=0dB	PSREFLEV.0.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
REFLEV.5	Reference Level Offset=5dB	PSREFLEV.5.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
REFLEV.10	Reference Level Offset=10dB	PSREFLEV.10.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
REFLEV.15	Reference Level Offset=15dB	PSREFLEV.15.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
REFLEV.?	Return PSREFLEV Status	PSREFLEV.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DYNVOL.HEV	Dynamic Volume = Heavy	PSDYNVOL.HEV.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DYNVOL.MED	Dynamic Volume = Medium	PSDYNVOL.MED.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DYNVOL.LIT	Dynamic Volume = Light	PSDYNVOL.LIT.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DYNVOL.OFF	Dynamic Volume = OFF	PSDYNVOL.OFF.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DYNVOL.?	Return PSDYNVOL Status	PSDYNVOL.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
LFC.ON	Audyssey LFC = ON	PSLFC.ON.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
LFC.OFF	Audyssey LFC = OFF	PSLFC.OFF.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
LFC.?	Return Audyssey LFC Status	PSLFC.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
CNT.TAMT_UP	Container Amount UP/DOWN , direct change to **	PSCNTAMT.UP.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
CNT.TAMT_DOWN	*100 to 99 by ASCII .00~50dB	PSCNTAMT.DOWN.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
CNT.TAMT.?	Return Container Amount Status	PSCNTAMT.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DSX.ONHW	Audyssey DSX.ON(Hight & Wide)	PSDSX.ONHW.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DSX.ONH	Audyssey DSX.ON(Hight)	PSDSX.ONH.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DSX.ONW	Audyssey DSX.ON(Width)	PSDSX.ONW.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DSX.OFF	Audyssey DSX OFF	PSDSX.OFF.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DSX.?	Return PSDSX Status	PSDSX.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
STW.UP	STAGE WIDTH UP/DOWN , direct change to **dB	PSSTW.UP.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
STW.DOWN	**.00 to 99 by ASCII .50~50dB	PSSTW.DOWN.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
STW.?	Return PSSTW Status	PSSTW.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
STH.UP	STAGE HEIGHT UP/DOWN , direct change to **dB	PSSTH.UP.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
STH.DOWN	**.00 to 99 by ASCII .50~50dB	PSSTH.DOWN.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
STH.?	AVR can be operated from -10 to +10/40 to 60	PSSTH.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
STH.?	Return PSSTH Status	PSSTH.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
GEO.ON	Graphic EQ.ON	PSGEO.ON.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
GEO.OFF	Graphic EQ.OFF	PSGEO.OFF.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
GEO.?	Return Graphic EQ Status	PSGEO.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
HEO.ON	Headphone EQ = ON	PSHEO.ON.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
HEO.OFF	Headphone EQ = OFF	PSHEO.OFF.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
HEO.?	Return Headphone EQ Status	PSHEO.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DRC.AUTO	Dynamic Compression direct chance	PSDRC.AUTO.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DRC.LOW		PSDRC.LOW.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DRC.MID		PSDRC.MID.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DRC.HI		PSDRC.HI.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
DRC.?	Return PSDRC Status	PSDRC.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
CEI.UP	CENTER IMAGE UP/DOWN , direct change to **dB	PSCEI.UP.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
CEI.DOWN	**.00 to 99 by ASCII .00~0ms, 200~200ms	PSCEI.DOWN.<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
CEI.??	AVR can be operated from 0 to 200	PSCEI.?:<CR>	<-	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/
CEN.UP	CENTER WIDTH UP/DOWN , direct change to **dB	PSC																			

Revision

FY15V01 4/23/2015 Added X1200/X2200

FY15V02 6/30/2015 Added X3200/X4200

Volume_CMD"MV"Z2**"Z3**"**

Relative(dB)	Absolute
—	0
-79.5	0.5
-79	1
-78.5	1.5
-78	2
-77.5	2.5
-77	3
-76.5	3.5
-76	4
-75.5	4.5
-75	5
-74.5	5.5
-74	6
-73.5	6.5
-73	7
-72.5	7.5
-72	8
-71.5	8.5
-71	9
-70.5	9.5
-70	10
-69	10.5
-68	11
-68.5	11.5
-68	12
-67.5	12.5
-67	13
-66.5	13.5
-66	14
-65.5	14.5
-65	15
-64.5	15.5
-64	16
-63.5	16.5
-63	17
-62.5	17.5
-62	18
-61.5	18.5
-61	19
-60.5	19.5
-60	20
-59.5	20.5
-59	21
-58.5	21.5
-58	22
-57.5	22.5
-57	23
-66.5	23.5
-56	24
-55.5	24.5
-55	25
-54.5	25.5
-54	26
-53.5	26.5
-53	27
-52.5	27.5
-52	28
-51.5	28.5
-51	29
-50.5	29.5
-50	30
-49.5	30.5
-49	31
-48.5	31.5
-49	32
-47.5	32.5
-47	33
-46.5	33.5
-46	34
-45.5	34.5
-45	35
-44.5	35.5
-44	36
-43.5	36.5
-43	37
-42.5	37.5
-42	38
-41.5	38.5
-41	39
-40.5	39.5
-40	40
-39.5	40.5
-39	41
-38.5	41.5
-38	42
-37.5	42.5
-37	43
-36.5	43.5
-36	44
-35.5	44.5
-35	45
-34.5	45.5
-34	46
-33.5	46.5
-33	47
-32.5	47.5
-32	48
-31.5	48.5
-31	49
-30.5	49.5
-30	50
-29.5	50.5
-29	51
-28.5	51.5
-28	52
-27.5	52.5
-27	53
-26.5	53.5
-26	54
-25.5	54.5
-25	55
-24.5	55.5
-24	56
-23.5	56.5
-23	57
-22.5	57.5
-22	58
-21.5	58.5
-21	59
-20.5	59.5
-20	60
-19.5	60.5
-19	61
-18.5	61.5
-18	62
-17.5	62.5
-17	63
-16.5	63.5
-16	64
-15.5	64.5
-15	65
-14.5	65.5
-14	66
-13.5	66.5
-13	67
-12.5	67.5
-12	68
-11.5	68.5
-11	69
-10.5	69.5
-10	70
-9.5	70.5
-9	71
-8.5	71.5
-8	72
-7.5	72.5
-7	73
-6.5	73.5
-6	74
-5.5	74.5
-5	75
-4.5	75.5
-4	76
-3.5	76.5
-3	77
-2.5	77.5
-2	78
-1.5	78.5
-1	79
-0.5	79.5
0	80
0.5	80.5
1	81
1.5	81.5
2	82
2.5	82.5
3	83
3.5	83.5
4	84
4.5	84.5
5	85
5.5	85.5
6	86
6.5	86.5
7	87
7.5	87.5
8	88
8.5	88.5
9	89
9.5	89.5
10	90
10.5	90.5
11	91
11.5	91.5
12	92
12.5	92.5
13	93
13.5	93.5
14	94
14.5	94.5
15	95
15.5	95.5
16	96
16.5	96.5
17	97
17.5	97.5
18	98