# hackers 2 hackers conference III

# Voin (in) security

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# who am IP

- \* networking guy
- \* security guy
- \* employed by Aruba Networks
- **\*** wian network for defcon, blackhat & ccc
- \* regular speaker at cons
- **\*** founder, dc55.org
- **\*** and...



# agenda

**\*** intro **\*** voip a, b, c... \* protocols **\*** architectures **\*** attacks **\* vowlan \*** tools \* conclusion

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### before we start....





# intro

#### <mark>\*</mark> voip

<del>Z</del>

- \* not that new.... being developed since the early 90s
- \* why voip?
  - **\*** save \$
  - \* pstn integration
  - **\*** save \$

#### \* why voip security?

- \* people USE IT (regardless if they know/want to or not)
- \* because iphreakers are out there & technology is accessable (just like back in the day)
- \* security practices are undergoing development
- \* "sometimes" security isn't top priority

# voip a, b, c...

- \* voip : voice over internet protocol
- \* endpoint : softphone/ hardphone
- $m{\star}$  call : has a signaling and a media channel
- \* poe : anyone?
- \* pstn : public switched telephone network
- \* gateway = a bridge between two different voice network types
- \* directory services = translates an "alias" to an endpoint device

# protocols / signaling

- \* sip: session initiation protocol tcp/udp ports 5060/5061
   \* sccp: skinny client control protocol tcp 2000/2001
- \* rtcp: real-time transfer control protocol dynamic udp
- \* mgcp: media gateway control protocol udp 2427/2727 – for pstn integration



# protocols/ media

 rtp: real-time transport protocol udp 5004 (it's got problems with nat-t, so use STUN)
 srtp: secure rtp, uses AES



# **h.323**

#### "Some kind of high powered mutant never even considered for mass production. Too weird to live , and too rare to die"

# ok, it did go to mass production, but, from what movie is this quote from?



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# **h.323**

# \* signaling \* h.235 (security) \* h.225 + q.931 (management) \* RTCP

#### \* media audio/ video: RTP



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### codecs

#### **\*** too many... seriously...

#### http://www.voip-info.org/wiki-Codecs



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## architectures

\* intelligent endpoints
\* i.e: h.323, sip
\* device control
\* i.e: sccp, mgcp
\* p2psip
\* hybrid



# attacks

- knowing your enemy...
  network/ voip attacks according to cia triad
  vowlan
- \* social threats



# footprinting

# **\*** samspade \* google + google hacking \* ending-up on the company's website job-listings, switchboard phone number, etc... www.hackingvoip.com \* nmap (what option should be used?) what for??

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# enumeration, what is out there?

- **\*** names
- \* extensions
- \* configuration

use netcat... sip is similar to http filenames can give out important info config files can give out MORE important info \* and, never forget SNMP...



# so.... what are the 3 well-known security principles?

#### \* confidentiality

#### **\*** integrity

#### \* availability



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# confidentiality attacks

#### \* eavesdropping

- \* problem: it's "sniffable", recordable, redirectable
- \* (possible) solution: encryption for the media channel

#### \* enumeration

\* problem: send messages to the servers (i.e. sip via nc) / configuration transferred by tftp/ftp, filenames

\* (possible) solution: encryption for the signaling channel / protocol change 🛞



# integrity attacks

#### \* caller-id spoofing

\* problem: easily spoofable/ not always checked / systems rely on caller-id for authentication (i.e. cellphone voicemail)

#### \* (possible) solution: not trust caller-id(s)

#### \* signaling manipulation

\* problem: malicious signal injection / call redirection/ call teardown/ endpoint freak-out

\* (possible) solution: encryption for the signal channel / change protocol to use authentication

# availability attacks...

#### \* amplification attacks

#### \* problem: smurf-attack like problems

\* (possible) solution: use of authenticated protocols/ rate-limit /shapping

#### \* protocol fuzzing

\* problem: some of the stacks on endpoints (mainly hardphones) are somehow imature / phones reboot/ freeze, etc...

\* (possible) solution: open-source soft phones and hard phone firmware, check forums/ mailing lists

# ...availability attacks

#### \* flooding

- problem: send lots of voip signaling packets or simple network packets (i.e. tcp syn) / device crash/ call quality problems, etc...
- \* (possible) solution: protect/ firewall the voip infrastructure, rate-limit / shaping

#### \* signaling manipulation (again)

\* problem: malicious signal injection / call redirection/ call teardown/ endpoint freak-out (again)

\* (possible) solution: encryption for the signal channel / change protocol to use authentication (again)





# vowlan

\* wian problems are the same \* voip problems don't change either combine both... and... \* but, people are gonna use it... why? \$\$ and many options (dual-mode phones/pdas / even softphones) \* people love cellphones, but not the bill concerns: QoS being addressed in 802.11e and management frame security/encryption 802.11? (anyone?)



# vowlan – identity awareness is key

#### service delivery based on who, what, when, where and how



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\* Identity aware I am Matt Green, the employee

- Device aware
   I am Matt Green with a laptop with no viruses or worms
- Traffic aware and QoS
   I am Matt Green with a laptop using a soft phone with QoS
- \* Time aware
   I am Matt Green with a laptop
   using a soft phone with QoS at
   1:40 pm
  - Location aware I am Matt Green with a laptop using a soft phone with QoS at 1:40 p.m. in the

# social threats

#### spit spam over internet telephony

- k impersonation (phone)
- \* sometimes contacts are obtained by account harvesting, enumeration
- \* different from spam, interrupts the user immediately

# voiphishing collect people's information (HOW?)

**\*** mitm

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- \* eavesdropping
- \* impersonation again (email)

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ok, ok, but HOW??? or trixbox + social engineering

# tools

- k eavesdropping: wireshark, cain & abel, vomit,
- \* directory enumeration: sipcrack, enumiax, sipscan
- caller-id spoofing: most softphones, spoofcard.com (some providers allow pstn access based on caller id)
- \* signaling manipulation: sip-redirectrtp + rtpproxy (for mitm)
- \* flooding: scapy, inviteflood, iaxflood, udpflood, rtpflood
- fuzzing: PROTOS (for SIP, HTTP, SNMP), ohrwum rtp, fuzzy packet rtp w/ arp poisoner, etc
- \* amplification: scapy or any packet (re)player
- \* forced call teardown: most are sip bye injection tools



# conclusion/ use protection

- \* when possible, secure the voip network infrastructure and the bounderies via security policies
- \* encryption (and try to make it based on voip mechanisms)
- \* authentication (where you can)
- \* protocol challenges (things are improving, but... )
- \* don't trust caller-id(s)
- \* traffic shapping

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zfone

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and let's not forget, privacy....

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# quem quer dinheeeiro?

#### \* sip ports?

- \* sccp? (not the certification, the protocol) \* old name for wireshark?
- \* opensource tool shown on Matrix Reloaded?
- \* what tool was used to exploit the system?
- \* on Matrix 1, what's Neo's apartment number?
   \* what's the name of the famous "hacker quarterly" magazine?



### ][@#]@[\*^&@^#

#### comments/ questions?

#### obrigado!

# luiz eduarde integrates exploit

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