

---

---

# Embedded Research & Automation

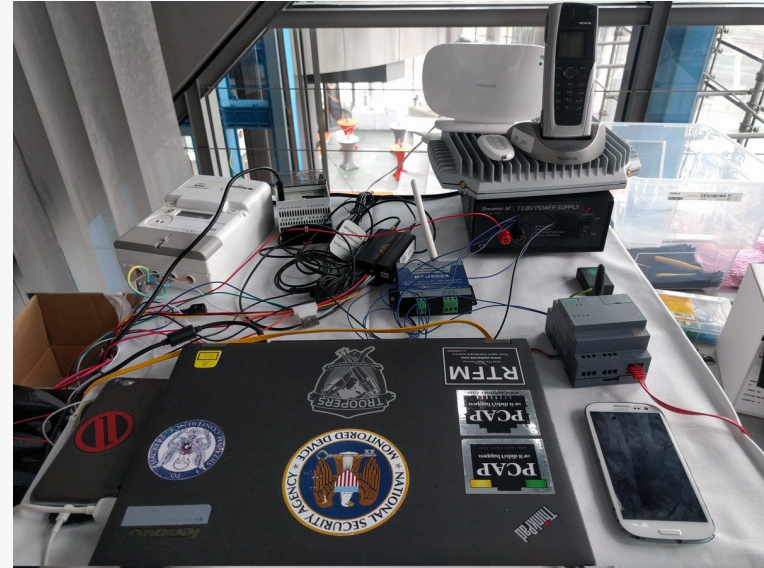
— Hackers to Hackers Conference —  
2019

---

---

# About Me

- Brian
  - @BadgeWizard
  - brian@security-bits.de
- Security Researcher / Hacker
  - Officially: "Incident Response"
- Hardware-, Embedded-, a bit of Telko-Security

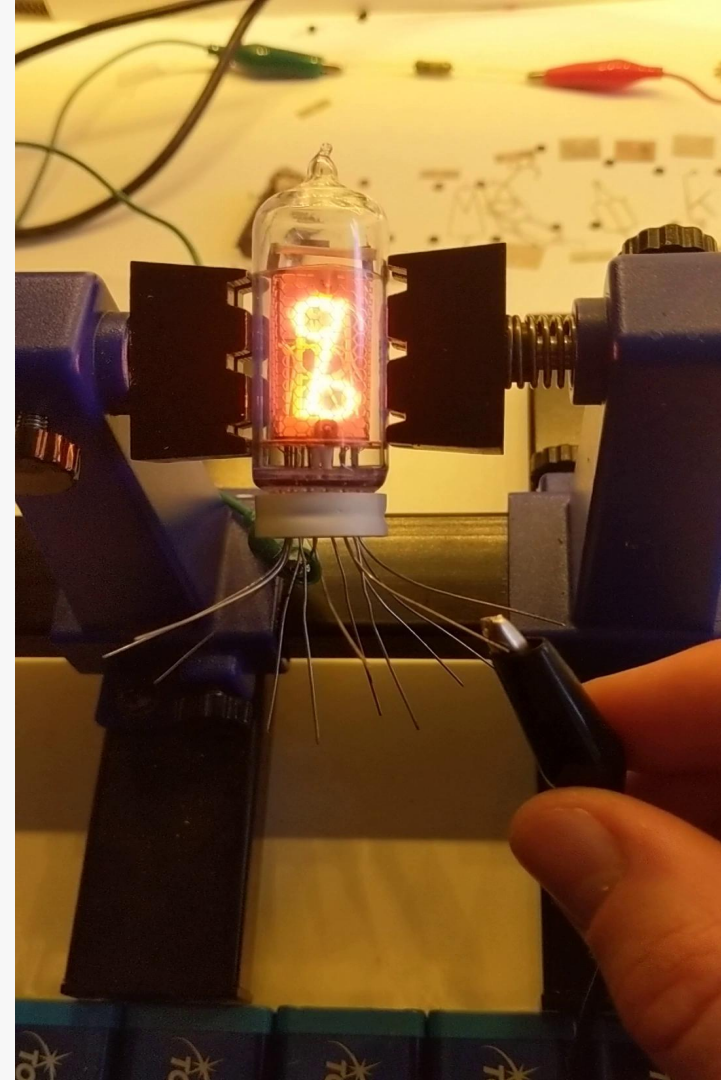


# Embedded Testing & Research

- 1) Dismantle
- 2) Identify interfaces
- 3) Reverse circuits
- 4) Extract data / firmware
- 5) Perform static analysis
- 6) Port scan
- 7) Vuln scan
- 8) Interface specific assessments
- 9) Fuzzing

## Dynamic Analysis

- Approaches are the same as when testing i.e. a server
- Only the reactions / output are often very different
  - Embedded device might just crash & reboot
  - Or wildly blink and restart the network interface
  - Or just get stuck in a seemingly undefined state
- While the reaction is usually trivial for us to see it can be hard for an autonomous testing platform



# Agenda

- Embedded device outputs
  - Creating an interface to collect reactions
  - Utilizing sensors
  - Invasive and non-invasive approaches
- 
- Automating physical input

# Typical Embedded Device Outputs

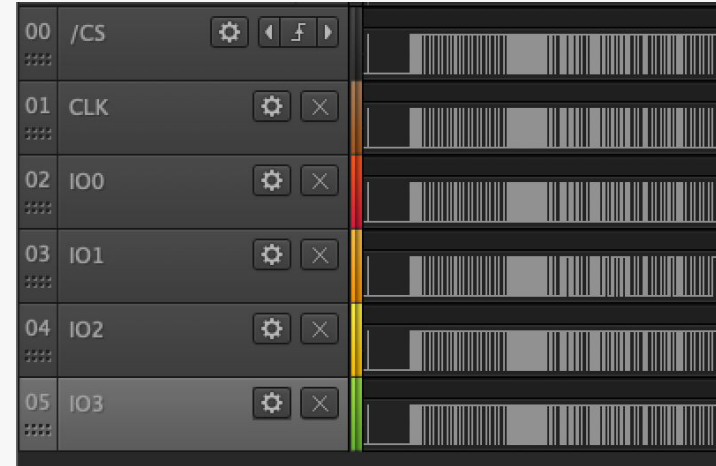
- LEDs
  - Sounds
  - Vibrations
  - Actions
    - I.e. a coffee machine making coffee or a lock opening
  - Power draw
- 
- Blue smoke
    - Though that always is a really bad sign





# Logic Analyzers

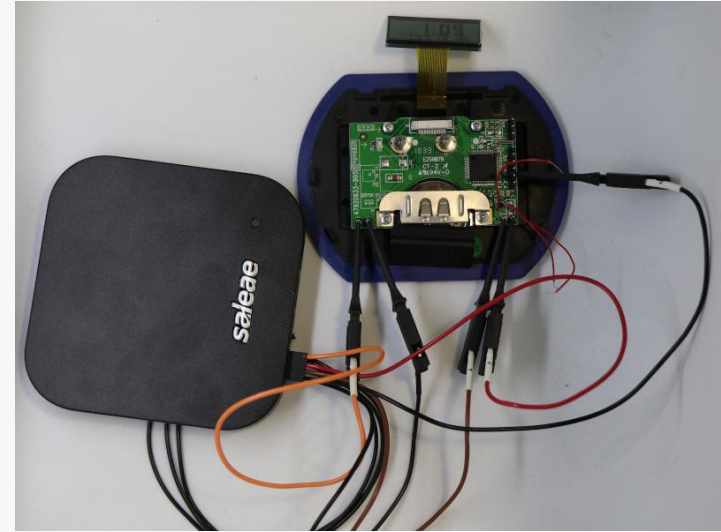
- Logic Analyzers simply measure output voltages and visualize them in a digital manner
  - Low voltages as 0, higher voltages as 1
- Thus we can easily create a trace for signal





## Logic Analyzers

- Logic analyzers can cost anything between 10\$ (cheap Chinese clones) and multiple thousand (high speed, many channels)
- My personal best experience so far was with Saleae Logic Analyzers
- The very cheap ones often put too much load on the device and thus crash it



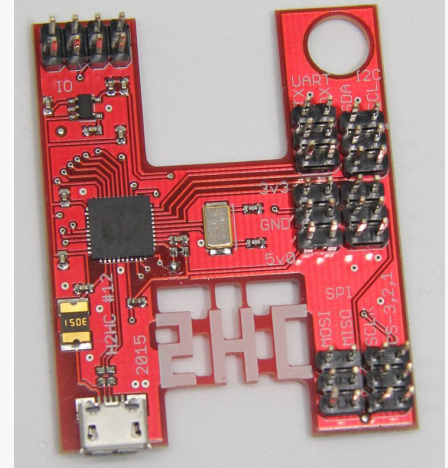
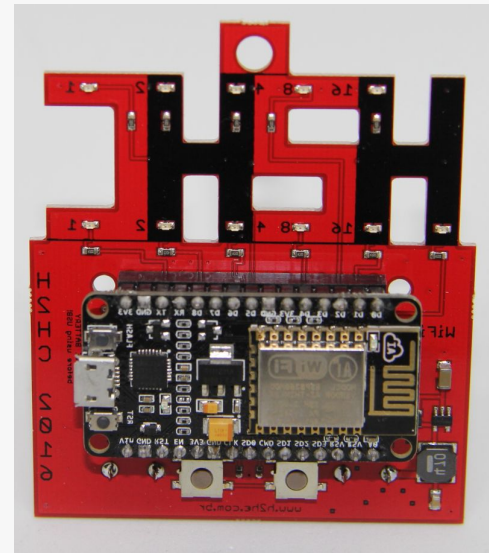
# Logic Analyzers

- Most Logic Analysers collect traces for a certain amount of time
  - Start is either triggered by a state change or by hand
- Then they make all the data available
  - I.e. as a CSV
- Gives us the option to later on see what happened but no live view

17.038765044000002, 0, 1, 0  
17.038765048000002, 0, 0, 0  
17.038765052000002, 0, 0, 0  
17.038765056000003, 0, 0, 0  
17.038765059999999, 0, 1, 0  
17.038765064000000, 0, 1, 0  
17.038765068000000, 0, 1, 0  
17.038765072000000, 0, 1, 0  
17.038765076000001, 0, 1, 0  
17.038765080000001, 0, 1, 0  
17.038765084000001, 0, 1, 1  
17.038765088000002, 0, 1, 1  
17.038765092000002, 0, 1, 1  
17.038765096000002, 0, 1, 0  
17.038765100000003, 0, 1, 0  
17.038765103999999, 0, 1, 0  
17.038765108000000, 0, 1, 1  
17.038765112000000, 0, 1, 1  
17.038765116000000, 0, 1, 1  
17.038765120000001, 0, 1, 1  
17.038765124000001, 0, 1, 1  
17.038765128000001, 0, 1, 1  
17.038765132000002, 0, 1, 1  
17.038765136000002, 0, 1, 1  
17.038765140000002, 0, 1, 1  
17.038765144000003, 0, 1, 1  
17.038765148000000, 0, 0, 0  
17.038765152000000, 0, 0, 0  
17.038765156000000, 0, 0, 0  
17.038765160000001, 0, 0, 1  
17.038765164000001, 0, 0, 1

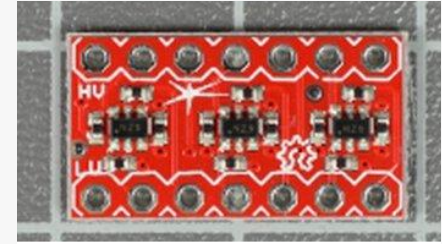
# Dev Boards

- There is big selection of dev boards on the market
  - Arduino, ESP32, ESP8622, STM boards, random ARM boards
  - Choose whatever you are familiar with
- All of them offer IO pins
  - Which is the only thing you'll need for the start

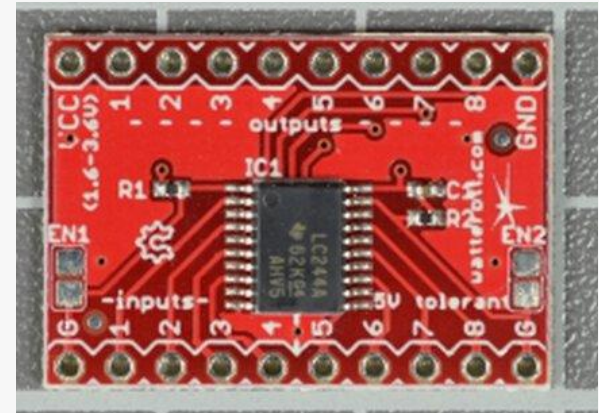


# Voltages

- You just need to make sure to work in the correct voltage range
  - With the obvious exceptions
- Dev boards usually run at 3V, 3.3V or 5V
  - For low power devices and various ARM chips
- Too high voltage might fry your dev board, too low might simply not work



[watterott.com](http://watterott.com)



Otherwise you might just want a level shifter

## Example: ESP32 & MicroPython

- < 10 lines of code for writing an interrupt handler
- When the signal on pin 32 goes from high to low (IRQ\_FALLING) do\_magic is called
- Can easily be combined with a serial interface passing the events on to a PC

```
btn1 = Pin(32, Pin.IN)
```

```
btn1.irq(trigger=  
Pin.IRQ_FALLING, handler=callback)
```

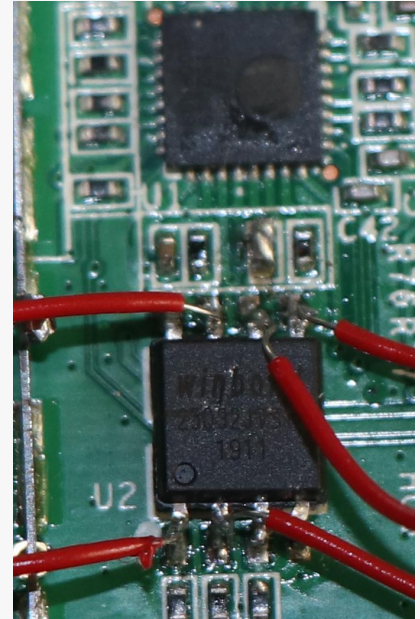
```
def callback(p):  
    if p==Pin(32):  
        do_magic()
```

## Automation

- Simply extend your fuzzing / testing script by adding pySerial
- Which then reads the output of the interface
- And allows you to log it with whatever attack you have just run

## Soldering & Heat Break Stuff

- Everytime you solder it leaves traces on the target device
- Depending on how experienced you are, you will break things
  - Which is just a part of learning
- What do you when aren't allowed to solder? Or open the target device



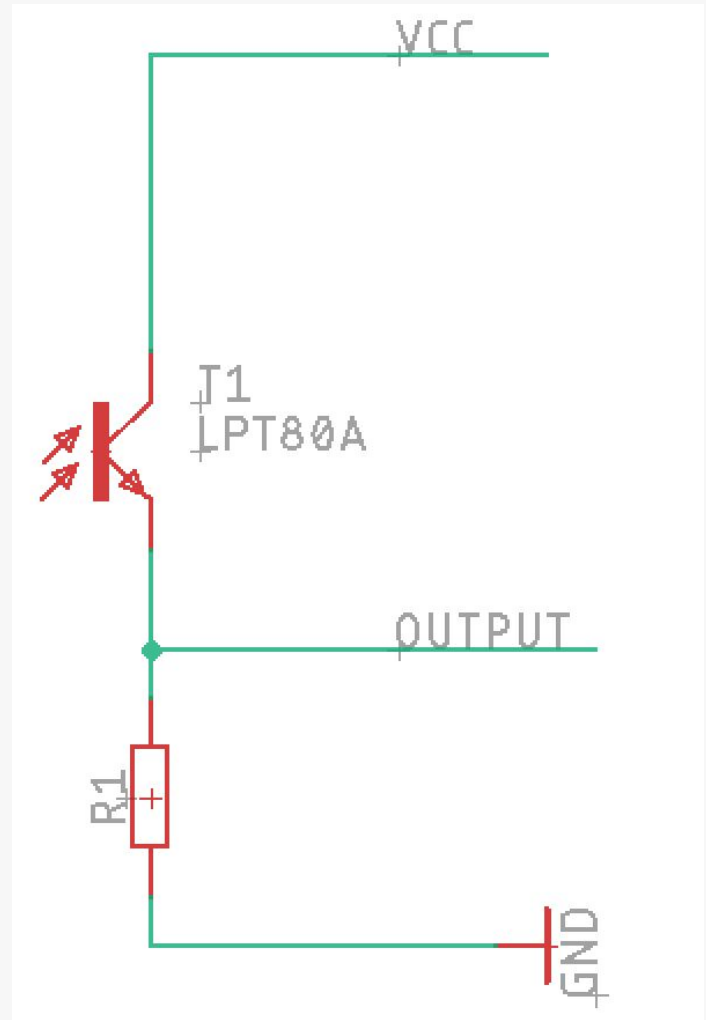
# Non-Invasive Approach

- Sensors are your friend
  - Optical: Light Sensors, Photodiodes, Phototransistors
  - Sound: Microphone
  - Vibration: Accelerometer
  - Actions: Switches? IR Light barriers?



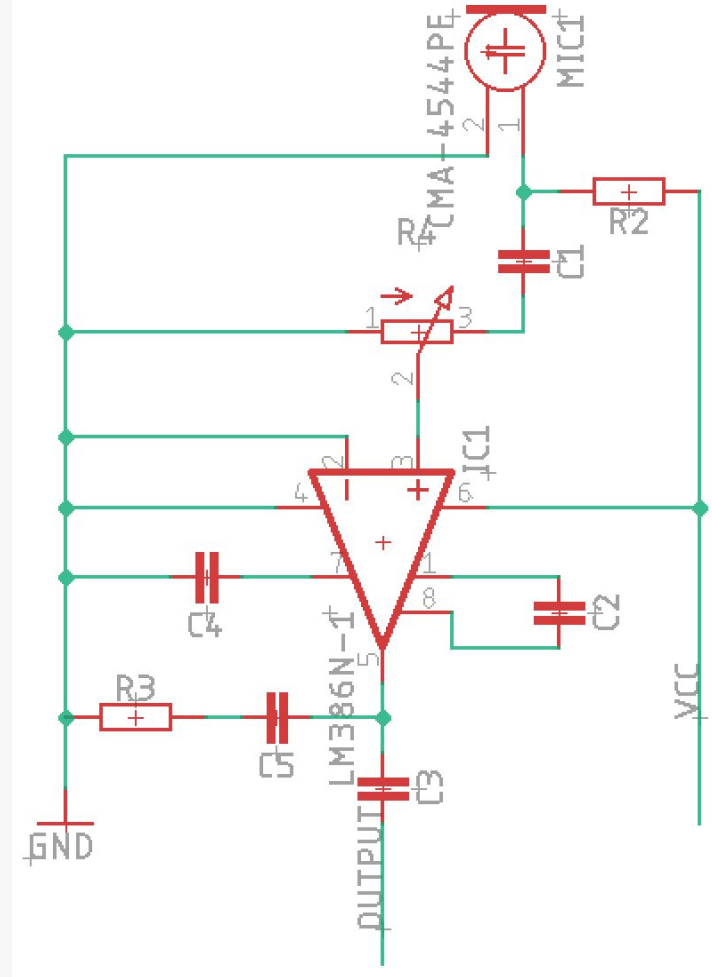
## Optical

- A phototransistor is a transistor which is switched by light
- The design on the right is the most simple circuit
  - The Output pin is connected to a microcontroller
  - R1 pulls the line down to GND while the transistor is idling
  - When exposed to light the voltage on the Output line rises
- The output here is rather strong but analog
  - Thus might not be enough to drive a digital pin



## Audio

- Signals from microphones are really really weak
  - And have to be amplified
- Thus MIC1 is the actual microphone, R4 is variable resistor for volume / output voltage control and the rest is the amplifier



# Noise

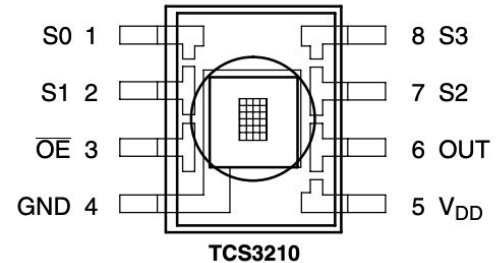
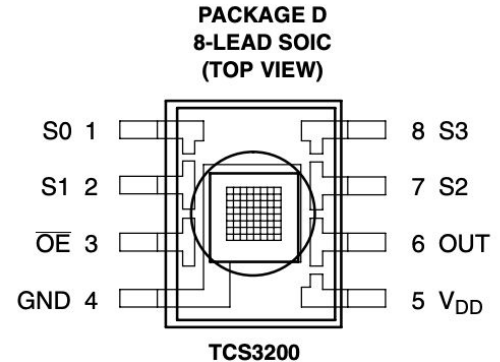
- Both audio and light are very susceptible to noise!
- The sensors have to be placed in such a way that they aren't exposed to a lot of pollution
  - I.e. cover the light sensor with a bit of tape or place it in a thin paper tube
  - Cover the microphone with some foam

# Color

- Sometimes on/off isn't enough
- Especially when working with LCD displays you might need a color
  - Red background for an error, otherwise white
  - Or a yellow triangle as a warning sign
- TCS3200 is a cheap color sensor that outputs detected color as specific frequencies
  - Can be directly controlled from a microcontroller

## TCS3200, TCS3210 PROGRAMMABLE COLOR LIGHT-TO-FREQUENCY CONVERTER

TAOS099 – JULY 2009



# Actions - Be Creative



ESE-13V01A  
Digikey



D2F-L-A1  
Digikey

Google is your friend :)



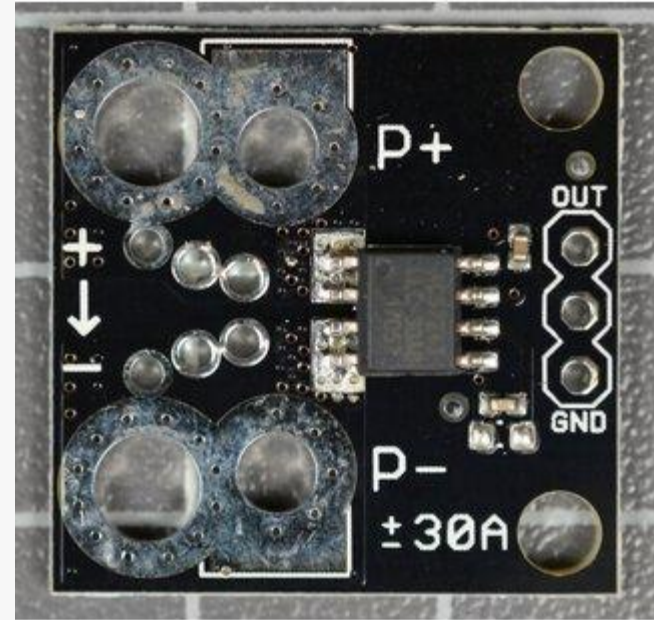
TRCT 5000  
Digikey



SEN11050  
Sparkfun

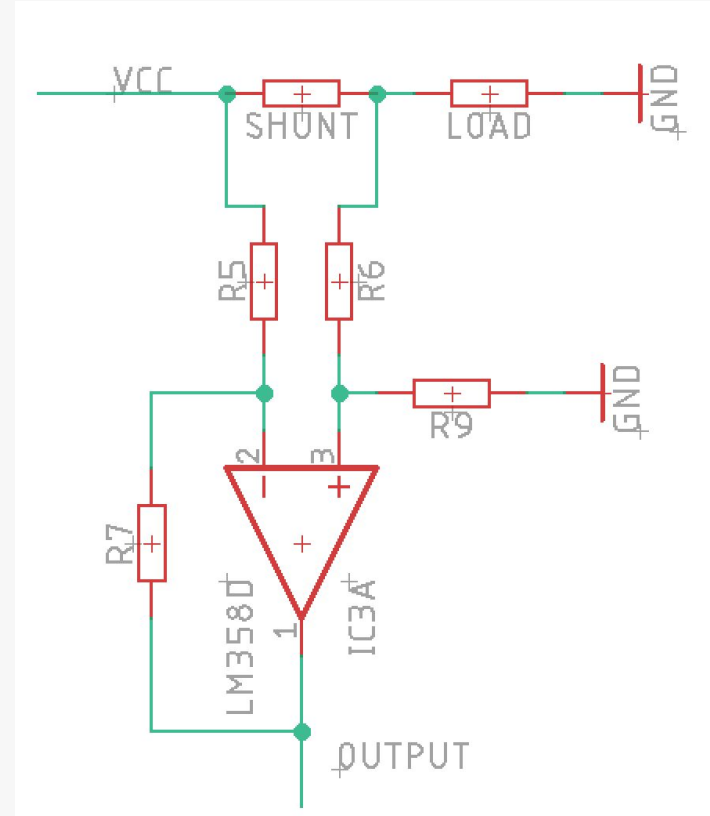
# Power Consumption

- Can be key to understanding and fingerprinting in which state a device is
  - More to do -> more load -> consumption
- Current sensor
  - I.e. ACS725
  - Able to measure up to 10A
  - Available for both AC and DC



# Power Consumption

- Shunt-Resistor with Op-Amp
- Utilizing Ohm's law
  - $U = I * R$
  - A current running through a resistor results in a specific voltage over the resistor
  - Resistor should be very small not to influence the circuit
  - Thus the amplifier
- Output can then be read by an analog pin on the micro controller



# Device States

- Device states can be characterized by simple properties
  - Power Consumption
  - (Dynamic) State of certain outputs
- When putting together a test rig, one simply has to perform a little bit of fingerprinting
  - When does which LED turn on / off?
  - Do LEDs blink?
  - How often do they blink?
  - How quickly do they blink?
  - How does the power consumption fluctuate i.e. when WiFi on a device comes up?
  - When does the device beep?

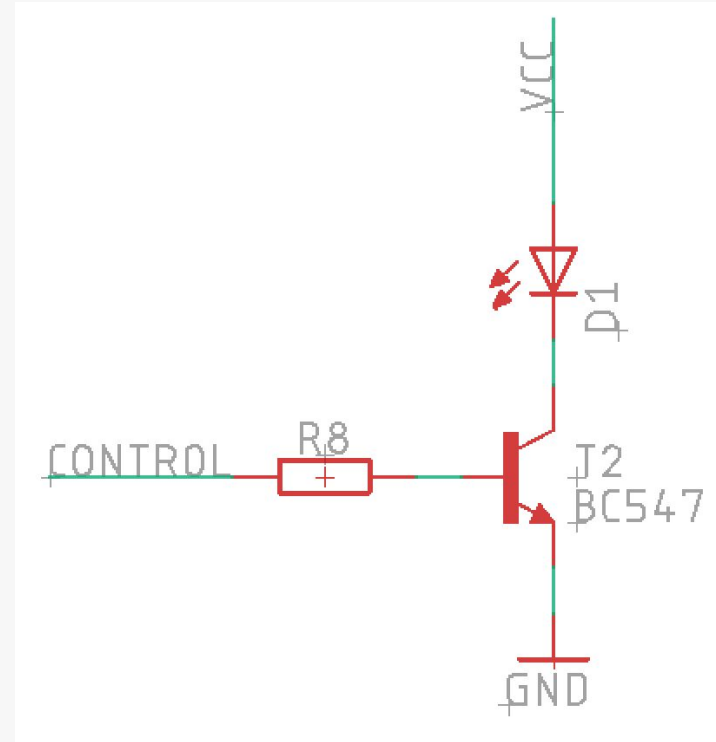


## Forcing States

- While adding something to the power lines we might just as well add a relay
  - Which we can use to restart the device
- When fingerprinting the device we could also time the boot process
  - I.e. start device, wait for 2 seconds, fuzz for 5 seconds (while the device is in the bootloader)
  - Then force a reset

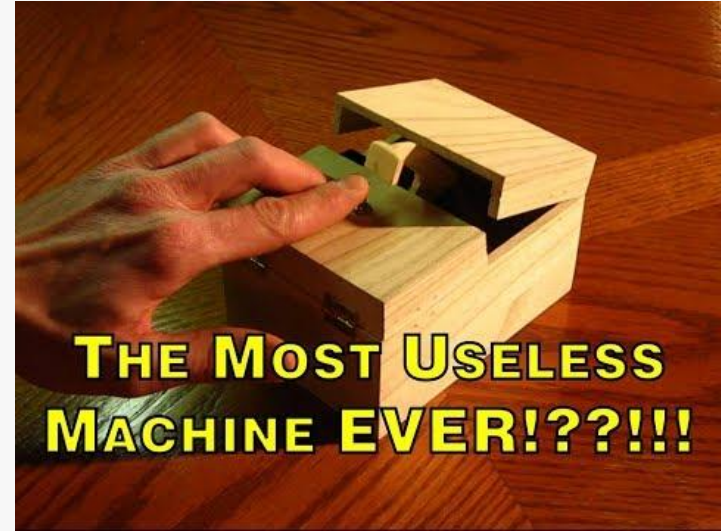
## Creating Input

- Input, yet again, is electric
- Transistors or relays can be used to pull lines to certain levels



## Creating Input

- Movement can be created by using servo motors
  - Or by taping the target device to a fan and letting it turn a little
- Touch input can also be created with a motor
  - Just make sure that the tip is capacitive if necessary



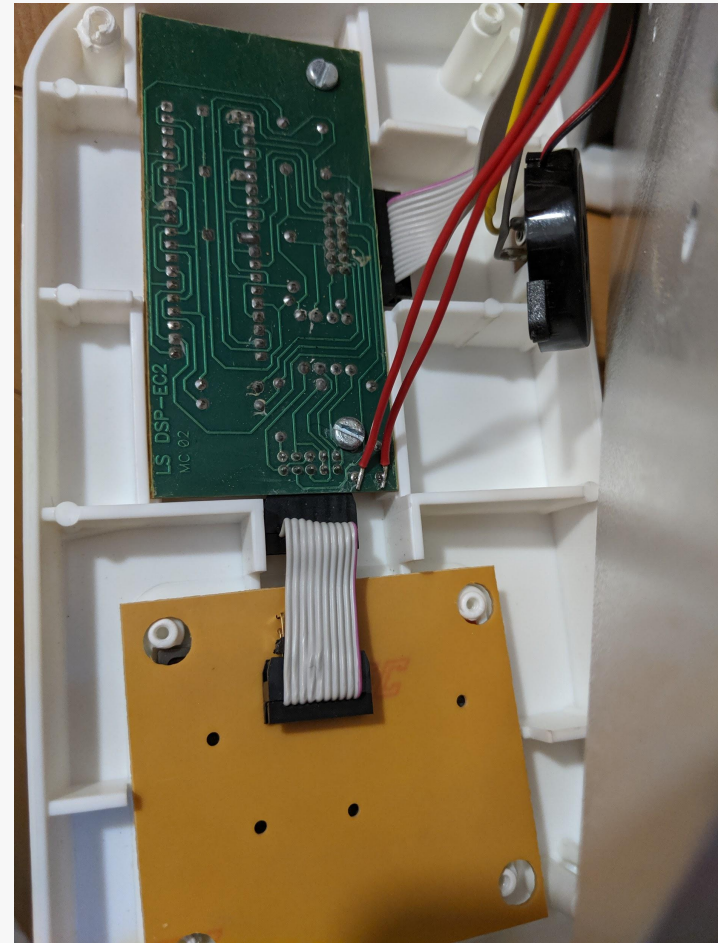
## Safety first

- Don't just play with devices that are attached to the mains
- Electric shocks really suck
  - Trust me I've had a few
  - They might not generally be deadly but that doesn't make things any better
- If in doubt, find a nice person to show / teach you



## Creating a Setup

1. Identify all I/O you want to hook into
2. Select appropriate ways of attaching
  - a. Don't think too complicated, there are sensors for next to everything!!!
3. If invasive, check the supply voltages
4. Make sure your cables are long enough
  - a. Having a free-flying-tape setup might look cool but it will sooner or later create problems



# Putting Things Together

- First approach usually is a breadboard
  - Which it really should be, to ensure that the setup actually works
- Most parts come in “THT” packages
  - Wired and can be directly plugged into a breadboard
- Thanks to the maker scene most other strange parts like sensors come as break-out boards
  - They can be plugged into the breadboard or connected with wires

## Putting Things Together

- Add one component after the other
  - Always write a few lines of code to ensure that it does what you expect
- It's not fun if your measurements don't work because the trigger you went for does not work
- Fixate sensors with a little tape or Blu-Tack so that they don't move while working

# Attack Surface & Interfaces

LED Display  
4 Digits + a little extra

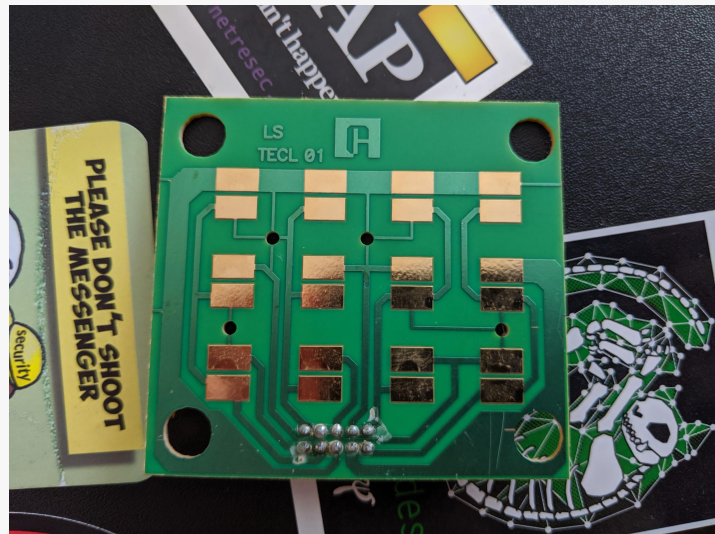


12 Buttons  
0-9, Lock Func



## A Little Bit Invasive

- We'd have to cut out the pin pad
  - Or use actors to press the buttons
- We need 12 transistors / relays to control the input
  - Soldering something to the metal surfaces of the buttons is easy
  - But we might as well use the header
- Connect everything to an ESP32
  - Basically done!



# Understanding the Safe

- When the PIN is correct
  - The safe opens
- When the PIN isn't correct
  - Sometimes nothing happens
    - Glitch?
  - We just need to press the Func button once



## A Little Bit of Code

- Code on the right plus a loop is everything we need for bruteforce
- Define the IO pins
- Pull high
- Wait
  - The wait has to be adjusted
- Drop to low
- Hope for a callback

```
btns = [btn1 = machine.Pin(2,  
machine.Pin.OUT, machine.Pin(4,  
machine.Pin.OUT), ...]  
# etc
```

```
def p_btn(id):  
    btns[id].value(1)  
    time.sleep_ms(250)  
    btn[id].value(0)
```

```
dispx = Pin(32, Pin.IN)
```

```
dispx.irq(trigger=  
Pin.IRQ_FALLING, handler=callback)
```

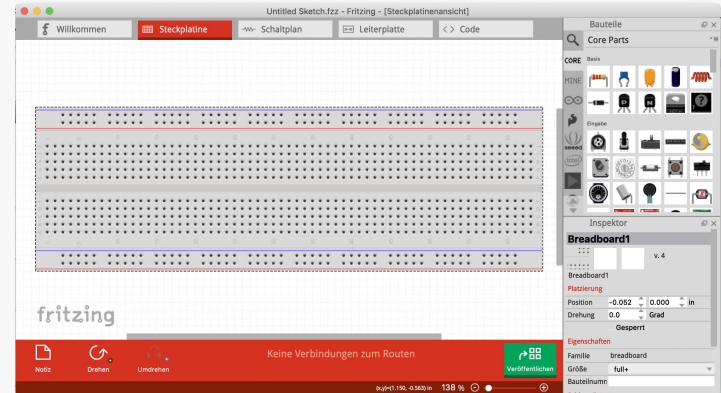
```
def callback(p):  
    if p==Pin(32):  
        ##Open! :)
```

# Funnily, no Bruteforce Necessary



# Scaling & Reusing

- When doing work like this regularly you'll want a stable but flexible setup
- Then it's time to actually design a custom PCB
  - And have it manufactured
- This also ensures that you can reuse your codebase



## Invasive vs. Non-Invasive

- Invasive approach is usually easier
  - Allows you access to BUS communication (which I haven't discussed)
  - More stable towards noise
  - By far less tape & BluTack
- Non-Invasive approach is always an option
  - All devices "leak" very helpful information
  - It might just require some more creativity

---

---

# Thanks for your time

— Questions? —