### **CRACK ME IF YOU CAN 2021**

TEAM WRITE-UP

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"Blind" non pattern attacks based on all cracks:19Conclusion21

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### **Team Members**

The following team members (20) were actively involved in CMIYC 2021:

alotdv	atom	blandyuk	Chick3nman	dropdead
EvilMog	kontrast23	kryczek	matrix	m3g9tr0n
N GHT5	philsmd	rurapenthe	The_Mechanic	тохіс
TychoTithonus	unix-ninja	Xanadrel	xmisery	_NSAKEY

### Background

Crack Me If You Can is a password-cracking contest held by KoreLogic every year at DEF CON in Las Vegas (and in uncommon cases, at DerbyCon instead of DEF CON). The contest involves various tasks related to cracking passwords that have been obtained from many different (artificial) sources. These passwords are hashed using industry-standard algorithms of various difficulty and may or may not include salts.

Team Hashcat competed in this year's CMIYC under its common name of Team Hashcat.

### Team Information & Planning

The competition ran from 10 AM Las Vegas Time 6<sup>th</sup> August 2021 until 6 AM Las Vegas Time 8<sup>th</sup> August 2021. The competition was sponsored by KoreLogic as per previous years. Team Hashcat, being distributed in various geographic regions, used our consolidated platform for managing hashes, completed jobs and team communication.

Certain team members were on-site in LAS, while others operated from their respective locations. Contrary to previous years, we decided to switch communication primarily to Slack.

### Software Stack

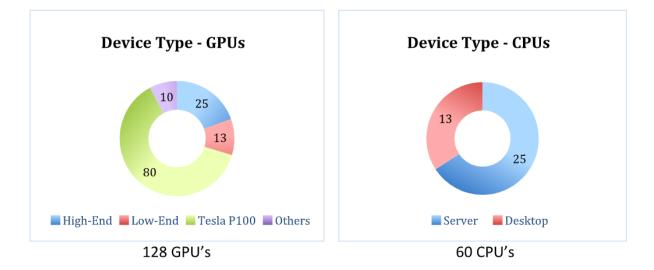
The following software was used in the competition by the Team:

Name	Version	Link
hashcat	6.2.3	https://hashcat.net/hashcat/
Hashtopolis	0.12.0	https://github.com/s3inlc/hashtopolis
hashcat-utils	1.9	https://github.com/hashcat/hashcat-utils
MDXfind	1.112	https://hashes.org/mdxfind.php
princeprocessor	0.22	https://github.com/hashcat/princeprocessor
maskprocessor	0.73	https://github.com/hashcat/maskprocessor
hashcat-legacy	2.0.0	https://github.com/hashcat/hashcat-legacy
impacket/secretsdump	0.9.23	https://github.com/SecureAuthCorp/impacket
DSInternals	4.4	https://github.com/MichaelGrafnetter/DSInternals
Mimikatz	2.2.0-20210729	https://github.com/gentilkiwi/mimikatz
stuff made by us during the contest	-	https://github.com/hashcat/team-hashcat/tree/mai n/CMIYC2021
qemu	1.4.2	https://github.com/qemu/qemu
vbox	6.1	https://www.virtualbox.org/
autopsy	4.19.0	https://github.com/sleuthkit/autopsy
LC	-	
Google Sheets	-	

### Hardware Stack

Keep in mind that in general all of our team members used just their normal hardware since this particular contest made it really hard to keep the hardware actually busy. So don't get discouraged by this quite modest list, **everybody can do it.** 

The following hardware was used in the competition by the Team:



### The Competition

### The start of the competition

Korelogic decided to throw a curveball this year by not providing hashlists directly, but instead providing an OVA image containing a Windows Server 2019 VM enabled as an Active Directory domain controller.

To make working with the VM hard, Korelogic decided to booby trap it with various things like automatic shutdowns, calling back to KL (if networking was enabled), replacing various menu entries with garbage, etc.

From our side, extract hashes were easy; after import the OVA into VMware we mount the vmdk disk.

Start up this guest operating system				Virtual Machine Settin	igs	
Edit virtual mach	ine settings	Hardware Options				
Devices Memory 8 GB Processors 4 Hard Disk (SATA) 40 GB Network Adapterdged (Automatic)		Memory8 GBProcessors4Hard Disk (SATA)40 G	В	Disk File /vmware/DEFCON/DEFCON-disk1.v Capacity		
USB Controller Display escription	Present Auto detect	GUSB Controller Press Display Auto	detect	Current Size: Maximum Size: System Free: 1 unt Disk	)	
ype here to enter irtual machine.	a description of this	Virtual disk file: Volume:	HPFS/NTFS part	ware/DEFCON/DEF(	rtual disk. gle file.	
		Target directory			🔁 Browse	Mount Disk Defragment Disk
		Mount in rea     Help	a-only mode	Canc	el Mount	Expand Disk
		Help	Remove		ectann anasea space	Compact Disk

Figure 1 - vmdk mount

Next we make a copy of SAM, SECURITY, SYSTEM and NTDS.dit files and then we use secretsdump from Impacket to perform extractions of local and domain hashes.



Figure 2 - extract SAM, SECURITY, SYSTEM and NTDS.dit from vmdk

\$ secretsdump.py -sam /tmp/SAM -security /tmp/SECURITY -system /tmp/SYSTEM local Impacket v0.9.23 - Copyright 2021 SecureAuth Corporation
[*] Target system bootKey: 0x6b24968ebc57b36af26458acf985c664 [*] Dumping local SAM hashes (uid:rid:lmhash:nthash) Administrator:500:aad3b435b51404eeaad3b435b51404ee:3d76c152728d6cbb3elac6fa7928c898:::
Guest:501:aad3b435b51404eeaad3b435b51404ee:31d6cfe0d16ae931b73c59d7e0c089c0:::
DefaultAccount:503:aad3b435b51404eeaad3b435b51404ee:31d6cfe0d16ae931b73c59d7e0c089c0:::
[-] SAM hashes extraction for user WDAGUtilityAccount failed. The account doesn't have hash information. [*] Dumping cached domain logon information (domain/username:hash)
[*] Dumping LSA Secrets
<pre>[*] \$MACHINE.ACC \$MACHINE.ACC:plain password hex:de64f631d5d4d15a37f5cb2c9b956fadb477fc3a423e73c5d89a13d69e1161938ed4dca7ff</pre>
ca3bc55995a51decb776fb4d47cc72d7413ce049fc7c0e4f4f1lc3c78eea4ed0c6d9303bf1bc08cabbac7c45b392752c93f7b564a
00f9c067c6ac3b3d9359b3b2ecc8c0b3c5faf6a471bb73f3e40250ec9e07a8a1219e666664ed7505fface802b95f23d7ef610a7b1fc
ba8453672cbc1943f3cc37858c7a84b2dbd63d431d9db40c9bfd93bb7c0fa287bc730cd2c9a8d7363d4aac5b03b2bf2fefec1e8c71
cadbb7dfaac8d17860eed60a4289001e17293c955f70d17e15394c8e31658e8a3aa514fd1a01efea4b55947e
\$MACHINE.ACC: aad3b435b51404eeaad3b435b51404ee:9a052586970c691ed184388c8375dbb4 [*] DPAPI SYSTEM
dpapi machinekey:0xabbde825e2df8720a770be831eea1482b7f74c93
dpapi_userkey:0x485662536ea32fd2842a2a821a532f1110785dbf
[*] NL\$KM
0000 1D 79 27 44 50 DD BA A9 B1 BF C4 7B C5 7F 70 78 .y'DP{px
0010 C9 C6 37 DE B8 15 DA 00 DE 93 2D 2E 89 9C B6 D8
0020 DD E3 17 68 7C 46 58 C8 A3 58 5E D3 D6 75 06 2Eh FXX^u 0030 E8 39 FC C2 67 40 B2 56 80 D9 86 67 CE DF 4F E8 .9q@.VgD.
NL\$KM:1d79274450ddbaa9b1bfc47bc57f7078c9c637deb815da00de932d2e899cb6d8dde317687c4658c8a3585ed3d675062ee839
fcc26740b25680d98667cedf4fe8
[*] Cleaning up

Figure 3 - retrieve local hashes with impacket/secretsdump

\$ secretsdump.py -ntds /tmp/ntds.dit -system /tmp/SYSTEM -hashes lmhash:nthash -history -outputfile /tmp/c miyc-2021-domain-hashes local Impacket v0.9.23 - Copyright 2021 SecureAuth Corporation
<pre>[*] Target system bootKey: 0x6b24968ebc57b36af26458acf985c664 [*] Dumping Domain Credentials (domain\uid:rid:lmhash:nthash) [*] Searching for pekList, be patient</pre>
<pre>[*] PEK # 0 found and decrypted: 7ee1bb9c7e3ade3ab1fa459ac0557aac [*] Reading and decrypting hashes from /tmp/ntds.dit Administrator:500:aad3b435b51404eeaad3b435b51404ee:d07380d54e3ba6dfc61521fc7e8556b8::: Guest:501:aad3b435b51404eeaad3b435b51404ee:31d6cfe0d16ae931b73c59d7e0c089c0:::</pre>
WIN-LF82DBTHTRA\$:1000:aad3b435b51404eeaad3b435b51404ee:9a052586970c691ed184388c8375dbb4::: krbtgt:502:aad3b435b51404eeaad3b435b51404ee:42a0648655a9037a87bc0562e96b958a::: krbtgt_history0:502:aad3b435b51404eeaad3b435b51404ee:b5ca59b606a13445af2043409d2c0086:::
CLIENT01\$:1102:aad3b435b51404eeaad3b435b51404ee:31d6cfe0d16ae931b73c59d7e0c089c0::: 1109671212\$:1103:aad3b435b51404eeaad3b435b51404ee:31d6cfe0d16ae931b73c59d7e0c089c0::: 305544428\$:1104:aad3b435b51404eeaad3b435b51404ee:31d6cfe0d16ae931b73c59d7e0c089c0::: 1328328851\$:1105:aad3b435b51404eeaad3b435b51404ee:31d6cfe0d16ae931b73c59d7e0c089c0:::
152552585115511651284050455051404eeaad3b435051404ee:3106(160016ae931b73C59d7e0c089c0::: 96417225\$:1106:aad3b435b51404eeaad3b435b51404ee:31d6cfe0d16ae931b73C59d7e0c089c0::: dpapi_machinekey:0x485662536ea32fd2842a2a821a532f1110785dbf dpapi_userkey:0x485662536ea32fd2842a2a821a532f1110785dbf

Figure 4 - retrieve domain hashes with impacket/secretsdump

During the full extraction of domain hashes, we successfully cracking the local admin password and then the domain one. With these passwords we are able to login to Windows, and found the "plaintexts" :)

Recycle Bin		
	🔎 plaintexts Properties 🛛 🗙	
	Colors Security Details Previous Versions General Shortcut Options Font Layout	
	plaintexts	
plaintexts	Target type: Application Target location: System32	
	Target: C'\Windows\System32\shutdown.exe	
desktop.ini	Start in: C:\Windows\System32 Shortcut key: None	
	Run: Normal window V	
	Comment: Open File Location Change Icon Advanced	
desktop.ini		
	OK Cancel Apply	ව Updates are available Required updates need to be installed.
		View updates
■ へ Ħ	ê 🗷 占 🞵	Build 17/63.rsj_release.180914-1434

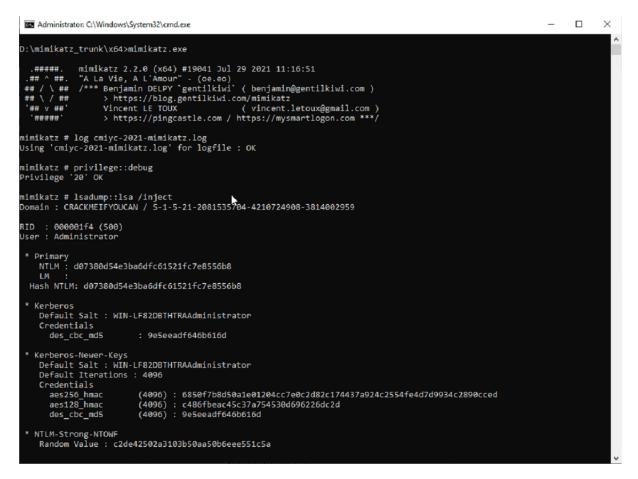
Figure 5 - plaintexts Properties

We proceed first by remove Windows Defender using Server Manager (from Manage/Remove Roles and Features) to disable Antivirus real-time protection. (Optionally just disable the protection.)

📥 Server	Manager				- 0	×
$\mathbf{E}$	Remove Roles and Features Wizar		<b>☞</b> □ ×	Tools	View	Help
Da:	Removal progress	DESTI WIN-LF82D8THTRA.crado	INATION SERVER meifyoucan.com			
	Results	View removal progress				
iii AD		Feature removal				
File						
🞯 Rer		Removal succeeded on WIN-LF82DBTHTRA.crackmeifyoucan.com				
		Windows Defender Antivirus				
		l B				
					Hide	
		You can close this wizard without interrupting running tasks. View task progress o	or open this			
		page again by clicking Notifications in the command bar, and then Task Details.	n open uns			
		< <u>P</u> revious <u>N</u> ext > Close	Cancel			
		Services Services				
		Performance Performance				
		BPA results BPA results				

Figure 6 - remove Windows Defender Antivirus

Then we connect a USB drive to VM and we are able to run mimikatz. In that way we are able to extract some others/related info useful to perform future analysis/attacks.



Team Hashcat Please direct any questions or comments to hashcat discord: <u>https://discord.gg/HFS523HGBT</u>



Figure 7 - retrieve credentials using lsadump with mimikatz

Notes:

• to use a USB drive we had to set "USB Compatibility" to "USB 3.1" in the VM settings on VMware

• Windows server shutdown every hour due to license expired. We fix this using Powershell: "slmgr -dlv" and "slmgr -rearm"

To make sure about all hashes was extracted, we use DSInternals Get-ADDBAccount powershell script to dump again the NTDS.dit, after repairing it using "esentutil".

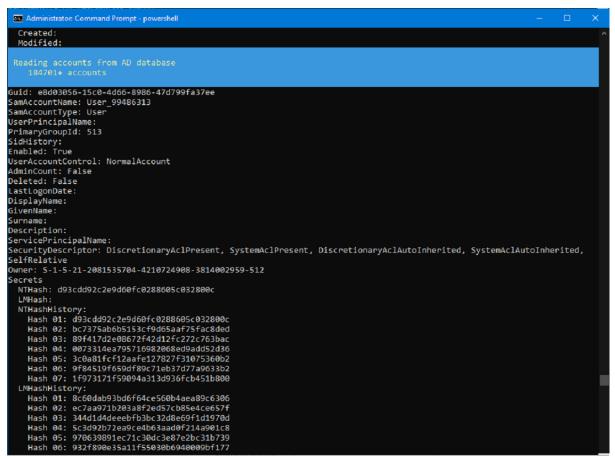


Figure 8 - dump accounts with secret attributes from AD using DSInternals Get-ADDBAccount

We are using filter to retrieve only have the user objects (remove the computer objects). This helped to also get the "Description" field with passwords in clear text.

1090558	DistinguishedName: CN=Training-1972,CN=Users,DC=crackmeifyoucan,DC=com
1090559	Sid: S-1-5-21-2081535704-4210724908-3814002959-771072
1090560	Guid: bb19af8d-8323-4e82-ad85-70ca61858flb
1090561	SamAccountName: Training-1972
1090562	SamAccountType: User
1090563	UserPrincipalName:
1090564	PrimaryGroupId: 513
1090565	SidHistory:
1090566	Enabled: True
1090567	UserAccountControl: NormalAccount
1090568	AdminCount: False
1090569	Deleted: False
1090570	LastLogonDate: 8/3/2021 9:44:40 PM
1090571	DisplayName:
1090572	GivenName:
1090573	Surname:
1090574	Description: Password_is_cruEGsgdlhWX [
1090575	ServicePrincipalName:
1090576	SecurityDescriptor: DiscretionaryAclPresent, SystemAclPresent, DiscretionaryAclAutoInherited, SystemAclAutoInherited,
1090577	SelfRelative
1090578	Owner: S-1-5-21-2081535704-4210724908-3814002959-512
1090579	Secrets
1090580	NTHash: 4afad6e9d4b58980e1d980b34f530a8b
1090581	LMHash:
1090582	NTHashHistory:
1090583	Hash 01: 4afad6e9d4b58980e1d980b34f530a8b
1090584	LMHashHistory:
1090585	Hash 01: fd92acd84cb8257e57007adf6e8e14c4

Figure 9 - extract Training's user password from DSInternals / Get-ADDBAccount dump

These passwords have been extracted also using strings from linux, as shown below.

<pre>\$ strings -el /tmp/ntds.dit</pre>	grep	-i	password	tac
Password_is_HXMV0YzeKfth				
Password_is_N6HRGpBjChGk				
Password_is_8Cp4YHQhaGdI				
Password_is_3fvqv4guq3UG				
Password_is_DhD4TAXb8Gcp				
Password_is_jMmLfi1dtTZG				
Password_is_9gzLI7LZDRrK				
Password_is_DMFeHgi46eiR				
Password is ZEDnB4sCQ09a				

Figure 10 – extracting Training's user password from ntds.dit with strings

#### Hashes

This year, the number of hashes in the competition were relatively small compared to previous years – but not any easier. The hashes were spread out as follows:

• NTLM hashes at ~70 000 hashes

However, during the whole contest we were not sure if these 70k were actually all of them due to Korelogic's mindfuckery

All hashes came out of the active directory with username and correlated history, with "history0" being the user's current password, through "history6" as the oldest. This is also how Korelogic awarded points - value of the hash increasing with the complexity:.

history0 - 64 points history1 - 32 points history2 - 16 points history3 - 8 points history4 - 4 points history5 - 2 points history6 - 1 point

This led to an interesting dynamic, since the oldest (and lowest scoring) hashes needed to be cracked first to extract the information necessary to progress to the newer ones.

Unsurprisingly, History6 list did not give us any trouble. We basically managed to crack almost all of them instantly with standard attacks like rockyou+rules. The same goes for History5.

As a side note, the initial few hours were especially chaotic due to Korelogic releasing the lists for history6 and history5 in the first couple of hours, which forced us to double-check whether our lists were correct. So good job on introducing another layer of chaos, @KL :P

At the same time, History4 was slowly being cracked - by iterating over the founds from history6 and history5, using additional rules and hybrid attacks as patterns emerged.

History3 was the first layer that began to give us more of a challenge. At this point in the contest, it was clear that the same process demonstrated in the test hashes (released prior to the contest) was used on the contest hashes as well and that every "newer" layer (history 2, 1 and 0) were based on further manipulations of previous founds, either directly (additional rules applied to the preceding found) or indirectly (general thematic trends per user).

At this point, we began a Google spreadsheet tab to correlate the cracks we have against the users from where they came.

	A		8	c	D	5	F	G	н	1	J	к	L	м	N	0
	OUser	👻 Тур	pe 🔻	ID .	Jserfreg	Current-found	H0-found	TH1-found	TH2-found	TH3-found	TH4-found	TH5-found	👻 H6-founi 👻	Cracks	🐨 Value	- Source?
65	User_11613	936 L	Jser	11617936	8				TIN_sTAR47	Uniracers2	MOnoPoly2	iteaashw		4	0	_games_
65	User_1165	151 L	Jser	11657151	8	t533 I3d w@y rig5t in	thee led way right in	wisdom I have	way of wisdom	wisdom	The Proverbs 4:11	The Proverbs23		7	0	_bible_
67	User_11665	063 L	Jser	11669063	8	0b\$3\$nivESE\$\$	30bsOs\$iv3n3\$\$		FAuji06**	I-d4just	oyourlove	anallo		6	0	_bonjovi_
68	User_11670	29 L	Jser	1167029	8	0b\$3\$siv3nes\$\$\$\$D	Q3bS3\$\$Iv0ness	0b\$eSslvENess	Bo4-njovi	Last5Vegas	17089143	meroser		7	0	_bonjovi_
19	User_11673	324 L	Jser	11677324	8	Jordans1234	Ekaterina-18-18	AlistairM#69	9Logan2009I	Petersen8	AllEmma1	ericle		7	0	_names_
70	User_11680	038 L	lser	11680038	8	Maranatha.12	10MEGApsiphi	RufusDog007III	1q2W3e4R5t!	13Marino	OOkkaali	populinu		7	0	_
71	User_1169*	074 U	Jser	11691074	8	f@t53rs. p30pl3 LORD 0f s3p@r@t3	fathers, people LORD of separate	confession unto the	therefore make confession	confession	Ezra 10.11	Ezra3		7	0	_bible_
72	User_11705	476 L	Jser	11705476	8	Charline-1998	GERALDINEbedoya1	Michael_1219	Roger-1964	Davidson60	John0852	debrav		7	0	_names_
73	User_11716	715 L	Jser	11716715	8	%G3rr3r?_a211	G3rr=?3ra21!	G3rr3ra211	GeRReRa21!	Gerrera21!	gerrera21	gerrera		7	0	_h3stem21
74	User_1172	901 L	Jser	11723901	8	pontiacWS66II	Alfaromeo123	Banksyboy68,	4@Hrjvnu	123Knoblock	00773051	vviagens		7	0	_h4digits_
75	User_1172	738 L	Jser	11726738	8	R1g0I+r0us2)11	R1g0r0us211(?	R1g0r0us211	RiGoRouS211	Rigorous211	rigorous21	rigorous		7	0	_h3stem21
76	User 1173	683 L	Iser	11733683	8	LFeBRuary517#	SePTEmber123078	febrUary1369	15+apRil	A1307UGUSt	MarCHT166	zavmarch		7	0	month

Figure 11 - google spreadsheet correlation tab

(Due to an initial misunderstanding, our internal names for the lists in our shared collaboration server were "off by one" in their naming( current == history0 on our side, history1 == H1 on our side and so on...). However, our spreadsheet ignored our internal representation, relying solely on the exact history strings embedded in the usernames.



From that initial correlation tab, we began to identify different groups (or themes) that the plains were based on. As the groups became clear and new cracks became available, we began to iteratively repopulate the spreadsheet for central reference. Using a perl script that we wrote on the fly on Saturday, we analyzed each user on a per-crack basis, and applied a heuristic to make a cumulative "best guess" as to which password group that user belonged to. For example, if three passwords for a given user contained number words like "billion" and "sixty", then that user received a "numberword" score of 3. The largest score was then used to "vote" for the "best" category for that user. There were some false positives due to certain substrings being used at first (with "two" being one of the more problematic, so it was eventually omitted), but the heuristic, while simple, was generally pretty reliable - and got increasingly more reliable as more cracks arrived and with some additional tuning. The resulting labels allowed any member who wanted to attack or study a specific group to filter on just that group, reducing the noise of unrelated cracks and allowing natural pattern recognition "by sight" to be much more efficient.

The identified groups were initially tagged as follows (though some of them ended up being slightly inaccurate, they were still useful for filtering the target hashes):

bible	bonjovi	ferengi	games	song	numberword
contest	latinloc	password	h2stem	training	website

We are going to refer to these groups from here on out.

#### **KJV Bible**

This group identified itself by having a history6 and history5 crack to a name plus a number which turned out to be psalms of the bible. To move up a step to history4, we needed first to crack using a couple of standard methods. Once we had a couple of examples, we could correlate the psalms and identify that the plain is a word from the psalm. So far, so good but what about history3 and above? There it started to get a bit tricky. For a while nothing worked, but with some endurance, we managed to crack a couple of the history3 to find that those turned out to be 3 words from the psalm. Once identified, extracting those 3-word phrases from a sourced KJV bible could be done with a simple script. (1250 total cracks) From here, going to history2 was another layer of complexity which proved to be challenging at first. Finding the first cracks took quite a while, but by random chance we found a few that turned out to be similar words but different. After further analysis and tests the revelation was that those crack to 3-5 words from the psalm, seamling random in order but we knew at this point where this was heading. At this point, we had an idea but feared that the potential keyspace (if you permuted every combination of words from every psalm for a particular user) was quite high - and labor intensive. The solution was to automate - first parts of it, then everything.



The first iteration was a perl script that converted a psalm into a hashcat-legacy table attack. By adding some additional modifiers to hashcat, it also gave us the first cracks of history0 - which turned out to be exactly the same text as history1 but with leetspeak.

its closing time -> 1+5 c!051ng +1m3

Knowing this we started another iteration of the attack.

The second iteration was to exchange hashcat-legacy with the freshly created tool "simple-table" that atom prepared before the contest (because of the test hashes) which looked like this:

```
cat rawphrase.txt | tr ' ' '\n' | sort -u |sed -e 's/^/1\t/' |sort -u > table;
cat table.add >> table;
perl simple_table.pl template table | hashcat -m 1000 all.left -r base.rule -r
leetspeak.rule --username -o current.out
```

Additionally we created a base.rule which contained overall modifiers that we found could be used - like removing the character "j" and leetspeak.rule which contained the identified leetspeak-conversions.

leetspeak.rule

sa@sc<se3si1so0ss\$sh5sv^sl!st+ sa4sc<se3si1so0ss\$sh5sv^sl!st+ sa@sc<se3si1so0ss5sv^sl!st+ sa4sc<se3si1so0ss5sv^sl!st+ sh5 so0 se3 sa@ sh5 so0 se3 sh5 so0 sh5 so0 se3 sa@ se3 sa@ sa@ so0 se3 sh5 so0 sa@ sh5 se3 sa@ sh5 sa@ st+ sh5 so0 se3 sa@ st+ sv^ sh5 so0 se3 st+ sh5 so0 st+ sh5 st+ so0 se3 sa@ st+ se3 sa@ st+ sa@ st+ so0 se3 st+ sh5 so0 sa@ st+ sh5 se3l sa@ st+

Continuing the attack with the second iteration was working, but still not very efficient - due to the effort required in precisely identifying the psalm. And depending on the word count in the psalm, the very large keyspace that the attack need to go through to find both plains for history1 and history0.

Further iterations:

permute3.c	Tool version 3 for applying permutation attacks like permute.c from hashcat-utils, but not for individual letters of passwords, but for words
<u>splitter.pl</u>	Extract 5/N random words for a Bible psalm The speed of word generation is around 22 MW/s per thread \$ time ./permute < 100.txt   head -1000000000 > /dev/null real 0m45.005s The speed drops to 1.5 MH / s due to parsing, expanding, compressing and finally hashing The total key space of all 5 word permutations from all KJV psalms (with our reference database and without uniqueness) is 1,617,781,809,660 Then 1617781809660/1500000 = 1078521 seconds = 300 hours = too much
minintlm3.c	As a solution to this, we had to improve the I/O time so that we could achieve 22 MH/s instead of 1.5 MH/s. The result is a standalone NTLM cracker, threadless, only CPU, but very light, so it can execute N many instances. Why not use Hashcat? The splitter.pl script was too slow to generate enough candidate passwords quickly enough while running on a single instance. Hence, we need to run multiple instances of it. But multiple instances of Hashcat put a heavy load on the system. So why not use jtr/mdxfind? Both do not support NTLM with password candidates > length 27, which was very often the case with the KJV challenge. The three tools are chained as follows: \$ splitter.pl kjv_all.txt   ./permute3   ./minintlm history0_hashes.txt
history0.c	A tool developed after we had some success with the above chains, but works more efficiently. It combines permute3 and minintlm and also does a unique sorting of the words per psalm to further reduce the number of combinations. It now contains essentially all of the relevant code to write a simple password cracker. We've added some comments so that anyone interested in how a password cracker is built can easily learn from it. Of course, this doesn't include deep tweaks, threading, or writing crypto-primitives as the goal was to keep it simple
<u>bla2.sh</u>	Simple script that is run N times history0 to make full use of all CPU resources. It divides the workload among the threads by using the hashcat-utils' gate.bin utility. For example, my computer has 16 CPU listed in /proc/cpu, so I use "gate.bin 16 0" for the first thread, "gate.bin 16 1" for the second, and so on. The same could be done in history0, but it's a good



opportunity to show how gate.bin can help parallelize programs that don't natively support multiple threads.

Tools can be found here: <u>https://github.com/hashcat/team-hashcat/tree/main/CMIYC2021</u>

When things cleared up, we had a total of 605 cracks from history0/1.

If you are wondering how we got a good source to programmatically use as a basis for these attacks, we pulled it from the Gutenberg Project and processed it a bit. Due to copyright issues, we can not do more than linking to the source: <u>https://www.gutenberg.org/files/10/10-0.txt</u>

You cannot use this source 1:1 due to formatting issues like word wrapping. We used some regex-magic to untangle it.

#### Bonjovi

BON JOVI :D and variants on the word 'Obsessiveness'

#### Ferengi

Ferengi Rules of Acquisition (Deep Space 9), reordered, then with rules.

This group was fairly straight forward to crack. Once we had enough cracks, it was just a matter of doing a Google search with the exact number and format of how it's written to find the actual source.

History5	Number.	239.
History4	Rule #Number.	Rule #239.
History3	Word + ?d?s	mislabel1
History2	3-5 words from the rule in right order + ?d	afraid to mislabel1
History1	3-5 words from the rule random order	mislabel a product.1
History0	we didn't crack anything here	afraid be a mislabel to

(For anybody interested, after the contest was finished, we figured out the actual replace-rules to crack history0 by running the plains from history1 against a table attack with leet-table. One by one we opened them and extracted the rules: seE sl1 si: so. st% ssS sa@ sx\* sg&)



#### Games

This group went kind meh, so here are just the notes that survived the chaos:

Games - board games, video games, card games - may even be separate subgroups	https://nintendo.fandom.com/wiki/List_of_Ninte ndo_games and others		
APPLY SOME RULES WITH HASHCAT CPU, THEN PIPE TO GPU w/MORE RULES	lots of "game"-related ones available. download correlation tab and filter on 'game' surrounded by underscores		
	strip spaces and trim at length 8		

#### Song

Should have been divided between song lyrics and author quotes, but in practice this was very difficult to automate. In the debriefing, it was clear that KoreLogic generated these as a single group of hashes on purpose.

Cracking History5-2 was not that difficult, and mostly done by standard methods. History1 and 0 was again quite hard to get cracks but after the first few we saw a similar pattern appear as for the bible.

History6	name + \$d	Arnold1			
History5	full name + \$d	Tim Arnold1			
History4	word that relates to the name + \$d	would1			
History3	words that relate to the name + \$d	what love would1			
History2	2-3 words that relate to the name mixed with ?d?s	would want1			
History1	3-5 random words that relate to the name	love want would what Ask			
History0	3-5 random words that relate to the name + leetspeak	!0v3 w4n+ w0u!d wh4+ A5k			

Due to the fact that we didn't manage to get a hold of a good source for either author quotes or songs to crack a lot of those, we were not able to really elaborate on the exact pattern.

#### Numberword

These were all based on the written forms of some different numbers, including "two", "billion", "sixty", and others. Proceeding from the oldest to newest was straightforward, appending numbers, extending length, and applying rules.

#### contest

DEF CON, Vegas, Ballys, etc etc etc

#### Latinloc

These were locations in Latin America, including estados in Mexico, departments in Bolivia, and others.

#### Password

Passwords regularly based on the word 'password', but also a mashup of general password strategies. May be based on RockYou or some other corpus. This group is probably what the KL outbriefing referred to as the "intern-generated" hashes.

#### h2stem

h2 column has the stem word - always [word]2020 or 2021, with optional single special

#### Training

The plains found within the VM.

powershell: repair with "esenutil" dump with dsinternals (directory services internals) + filter to only have the user objects (remove the computer objets) + convert from UTF-16 to UTF-8. The easiest way to extract the passwords was using "strings -e l" and then grep "PASSWORD\_IS" on the output.

#### Website

Did not crack any - this puzzle totally escaped us. The information required had to be pulled from other metadata associated with specific users.

After the end of the contest, we successfully extract the website's user passwords from ntds.dit using strings :)

## **INSECAT**

\$ strings -el /tmp/ntds.dit | grep https https://6477:3C0Zu8GkMPTVLukL@www.crackmeifyoucan.com/ https://3956:o2xSjyFAB2lJCtYe@www.crackmeifyoucan.com/ https://5272:s3fGhLQTr1LFR3bV@www.crackmeifyoucan.com/ https://3438:ty7RfMQEI4MWMPtr@www.crackmeifyoucan.com/ https://20415:ZDhFzJw4CsbE35IS@www.crackmeifyoucan.com/ https://12981:ActVsIZudw83Zo8L@www.crackmeifyoucan.com/ https://18475:8jmD3o612mDRdaTy@www.crackmeifyoucan.com/ https://25033:2kA7PyyjzK2eLaVA@www.crackmeifyoucan.com/ https://3688:YwZPzPMx1GCbuQsA@www.crackmeifyoucan.com/ https://27944:UWOiz1ndix1yIfn7@www.crackmeifyoucan.com/ https://19265:c0vYKLfZ6n7CCsbU@www.crackmeifyoucan.com/ https://5499:UJ8vnB8NDWE0YXME@www.crackmeifyoucan.com/ https://747:AomfELydvMDFkB6r@www.crackmeifyoucan.com/ https://13232:ynk2VWMeUZTPq8J4@www.crackmeifyoucan.com/ https://7874:rFhzaPEL8E0NHgva@www.crackmeifyoucan.com/ https://30853:rXWt5kzB43i24rS3@www.crackmeifyoucan.com/ https://16343:XA6exIX75knm8YSG@www.crackmeifyoucan.com/ https://27425:XtGxzF0Ih22sIM00@www.crackmeifyoucan.com/ https://27463:iekNjSahOaPsAWMa@www.crackmeifyoucan.com/ https://13837:PxWGhX7KcoRyf15M@www.crackmeifyoucan.com/ https://20931:Pjt8vXb1UuULHpk0@www.crackmeifyoucan.com/ https://519:5dNcCGnf4rnpfGp3@www.crackmeifyoucan.com/ https://30073:aVKUfV42VeEW91XH@www.crackmeifyoucan.com/ https://13910:WU32jTQOLzIrFCkM@www.crackmeifyoucan.com/ https://103:QbjSjeT8tJuOV2fN@www.crackmeifyoucan.com/

Figure 12 - extracting Website's user passwords from ntds.dit using strings

111 plaintexts useful to crack 1:1 history0 hashes, so 7104 missing points here :|

### Other stuff we did

### Autocrack for sleep time:

#### autocrack.sh

#!/bin/sh
while true; do
shuf -n 10 /root/dd/dict\_all.dict.txt | /root/dd/smartquote.pl| sort -u |sed -e 's/^/1\t/'
> /root/dd/table
shuf -n 2 /root/dd/template.seed > /root/dd/template



perl /root/dd/simple table.pl /root/dd/template /root/dd/table /root/git/hashcat/hashcat -m 1000 /root/dd/all.left -g 100000 -o /root/dd/current.out --remove --generate-rules-func-max=30 /root/git/hashcat/hashcat -m 1000 /root/dd/all.left /root/dd/dict all.dict.txt -g 10000000 - O-w3 - o /root/dd/current.out --remove --generate-rules-func-max=30 done; template.seed 11 111 1111 11111 11 111 1111 11111

"Blind" non pattern attacks based on all cracks:

-----quick and stupid sh---------START----cat dict.txt > 1.txt sort dict.txt | tr -d [:punct:] | tr -d [:digit:] | uniq -ic | sort -rn | cut -b9- >> 1.txt sort dict.txt | tr -d [:punct:] | tr -d [:digit:] | tr [:upper:] [:lower:] | uniq -ic | sort -rn | cut -b9- >> 1.txt cat dict.txt | tr [:alpha:] "\n" >> 1.txt cat dict.txt | tr [:digit:] "\n" >> 1.txt cat dict.txt | tr [:punct:] "\n" >> 1.txt cat dict.txt | tr [:punct:] "\n" | tr [:digit:] "\n" >> 1.txt cat dict.txt | tr [:punct:] "\n" | tr [:digit:] "\n" >> 1.txt cat dict.txt | tr [:upper:] "\n" >> 1.txt cat dict.txt | tr [:lower:] "\n" >> 1.txt cat test.wordlist >> 1.txt cat anothertest.wordlist >> 1.txt cat 1.txt | sort | uniq -ic | sort -rn | cut -b9- > 2.txt cat 2.txt > 3.txt cat 2.txt | cut -b -3 >> 3.txt cat 2.txt | cut -b -4 >> 3.txt cat 2.txt | cut -b -5 >> 3.txt cat 2.txt | cut -b -6 >> 3.txt cat 2.txt | cut -b -7 >> 3.txt cat 2.txt | cut -b -8 >> 3.txt cat 2.txt | cut -b -9 >> 3.txt cat 2.txt | cut -b -10 >> 3.txt cat 2.txt | cut -b -11 >> 3.txt cat 2.txt | cut -b -12 >> 3.txt

# **IASHCAT**

```
cat 2.txt | cut -b -13 >> 3.txt
cat 2.txt | cut -b -14 >> 3.txt
cat 2.txt | cut -b -15 >> 3.txt
cat 2.txt | cut -b -16 >> 3.txt
cat 2.txt | cut -b -17 >> 3.txt
cat 2.txt | cut -b -18 >> 3.txt
cat 2.txt | cut -b -19 >> 3.txt
cat 2.txt | cut -b -20 >> 3.txt
cat 2.txt | cut -b -21 >> 3.txt
cat 2.txt | cut -b -22 >> 3.txt
cat 2.txt | cut -b -23 >> 3.txt
cat 2.txt | cut -b -24 >> 3.txt
cat 2.txt | cut -b -25 >> 3.txt
cat 2.txt | cut -b -26 >> 3.txt
cat 2.txt | cut -b -27 >> 3.txt
cat 2.txt | cut -b -28 >> 3.txt
cat 2.txt | cut -b -29 >> 3.txt
cat 2.txt | cut -b -30 >> 3.txt
sort 3.txt | uniq -ic | sort -rn | cut -b9- > 4.txt
cat 4.txt > 5.txt
cat 4.txt | tr [:upper:] [:lower:] >> 5.txt
sort 5.txt | uniq -ic | sort -rn | cut -b9- > 6.txt
cat 1p.txt >> 6.txt
sort 6.txt | uniq -ic | sort -rn | cut -b9- > wordlist.txt
-----END------quick and stupid sh------
```

Then run :

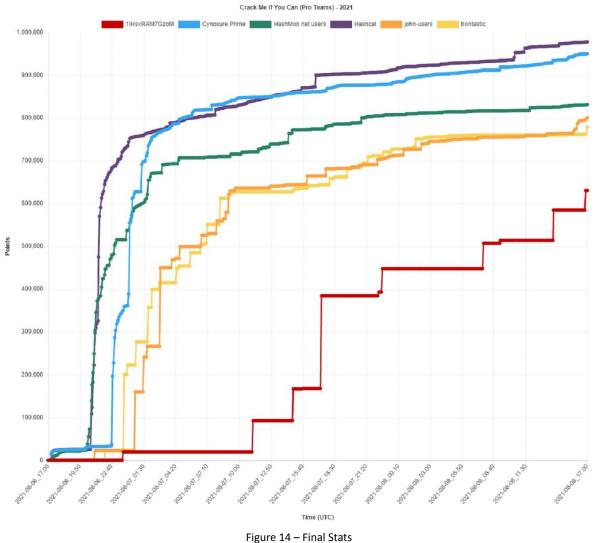
- -a 6 -a 7 attacks with mask like ?a?a?a?a
- -a 1 attacks | stdin with debugged rules from previous cracks
- combined rules attacks -r toggle -r debugged
- -a 1 attacks with phrases (2,3,4,5 words) and -j \$[space]



### Conclusion

Team	Points	Last Change (UTC)	history0	history1	history2	history3	history4	history5	history6	Class
Hashcat	978,070	2021-08-08 16:58:51	7,497	7,538	7,913	8,687	8,722	8,710	8,634	Pro
Cynosure Prime	949,848	2021-08-08 16:57:07	6,963	7,691	8,060	8,598	8,606	8,654	8,628	Pro
HashMob.net users	831,122	2021-08-08 16:59:16	5,860	6,506	7,436	8,539	8,663	<mark>8,66</mark> 7	8,616	Pro
john-users	800,430	2021-08-08 16:59:50	5,849	5,926	6,882	8,400	8,332	8,600	8,622	Pro
trontastic	778,391	2021-08-08 16:59:02	5,405	6,081	<mark>6,9</mark> 76	8,313	8,571	8,492	8,491	Pro
11HsxRAM7GzoM	630,694	2021-08-08 16:49:37	4,101	4,878	5,756	7,802	8,052	8,414	8,586	Pro

#### Figure 13 – Final Scores



1/10, would not bang... Besides that pretty cool 48 hours, thanks KL!

Team Hashcat Please direct any questions or comments to hashcat discord: <u>https://discord.gg/HFS523HGBT</u>



Here are some unfiltered thoughts of our team members:

evilmog: The contest was chaotic, while I liked the fact that it was only NTLM it was extremely hard to get into my groove. Most likely I'm out of practice, but my frustrations for the most part are to do with me fighting with LC and us having no clean way of exploiting our massive pile of hardware. Next year I'm just not using htp and will have to code something custom to send manual attacks out. It seems every year Minga screws with the pro teams and it's kind of lots of fun. The Pro contest take so much time to get into the groove that you miss out on the rest of defcon

matrix: I enjoyed it a lot, especially because of the VM challenge, for which some skills related to the world of security were needed.

Xanadrel: Spent first hours monitoring & fixing shit, didn't even play with the VM, didn't do much cracking, this felt like the most dull contest I ever did.

\_NSAKEY: The AD stuff turned me off but I get why it was done, and a Category 4 Doom Storm at work pulled me away during the last 3 hours.

Kontrast23: interesting contest, partly over-engineered, constant impression "there must be more" but wasn't, enjoyed the hunt and development

unix-ninja: there was a lot of dissonance; communication wasn't great and there as a bit of overlapping work.

atom: The KJV challenge has been my personal favorite challenge. I had to write several small tools to get there, but for the short time it was, it wasn't too difficult. And the reward was good enough to spend most of the time on. Still, I wonder if I could do better if I took advantage of the RNG involved. But without the possibility to analyze a source or binary it is very likely I am just wasting my time.

tychotithonus: I enjoyed the novelty of working with purely fast hashes, the variety of strategies used to generate the target plaintexts, and the challenge of correlation of user password history (which I didn't have much experience with).

blandyuk: Good contest but would have liked more algos like MSSQL and maybe some phpass on a Wordpress site. This could have easily been done via a second VM. The patterns per user which got harder as the history went down was great. More complex but still based on original password. Shows users do not go far from password.

RuraPenthe: I liked the real-world scenario of a damaged or lost domain controller image we had to recover to get the hayes that Minga mixed with his usual evil ways to make us suffer.

dropdead: Loved the balance between "too hard" and "super easy" in combination with sheer willpower to break through those histories.



TOXIC : Working with just "fast hashes", for a change, was the most exciting part. It allowed us to run complex \*blind\* attacks with larger rulesets and dictionaries to identify patterns within the existing cracked hashes. As per previous years, human-cracker effort was the only way to win. Using big cracking rigs alone would have no substantial benefit.

m3g9trOn : I really enjoyed the contest because it was mostly active directory and pentesting related. While I did not play with the VM at all, I spent all of my time trying to crack hashes, building rules and identifying patterns.