

# Getting LG Data into R

Helene Wagner, University of Toronto

## Goal: Learn to trouble shoot R!

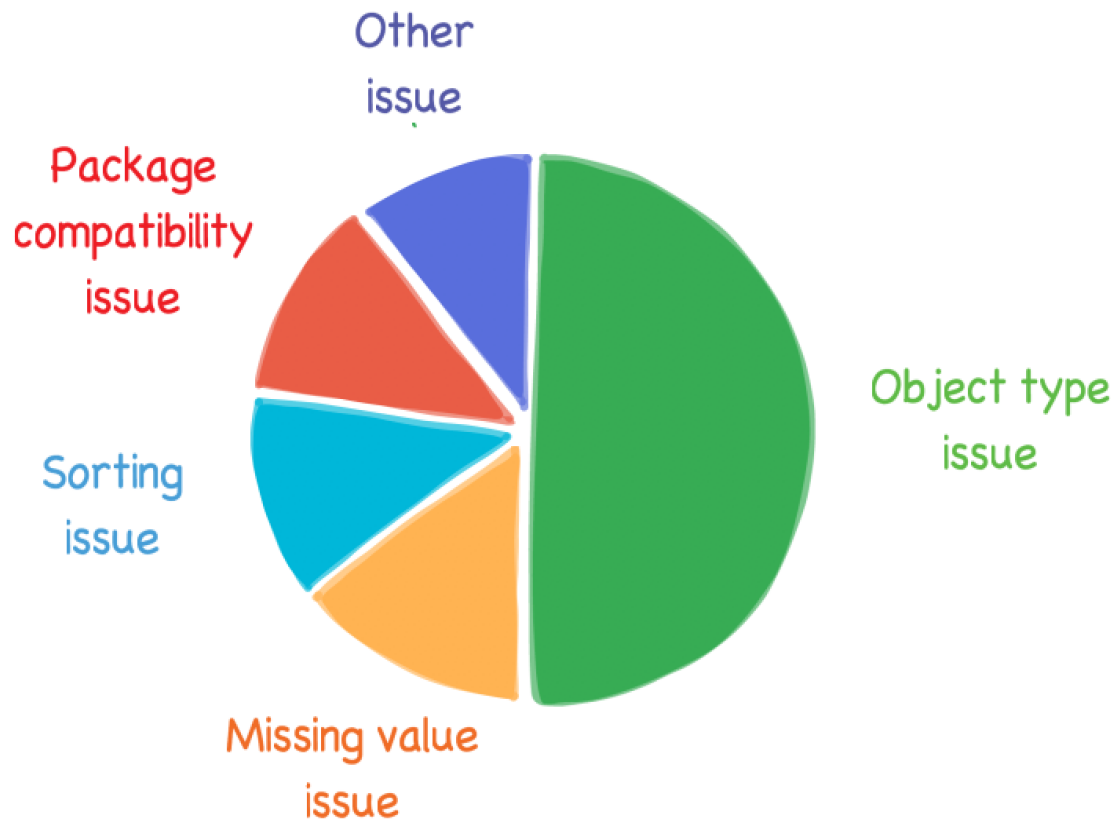
- Landscape genetic data types
- R object classes
- Example: importing sample data set
- R packages: gstudio, adegenet

Worked example: Keep this, adapt it to your projects!

Tutorial: Learn to understand code so you can tweak it.

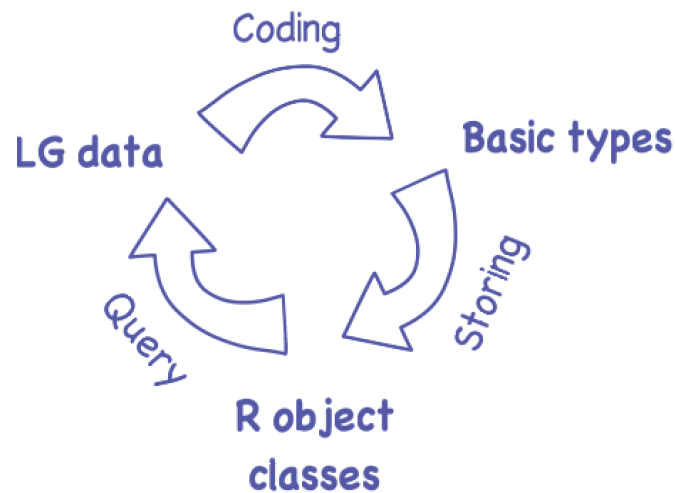
# Trouble Shooting R

(an entirely subjective statistic)



Bad news: Not all problems will trigger error messages!  
Good news: If you can find it, you may be able to fix it.

# Data Types – Boring yet Important



Numeric:

`c(1, 2, -5, 2)`

Character:

`c("A", "2", "word")`

Factor:

fixed levels

Logical:

`c(TRUE, TRUE, FALSE, TRUE)`

`c(T, T, F, T)`

Vector:

`c(1, 2, -5, 2)`

`c("A", "2", "A2", "B1")`

`c(TRUE)`

`c()`

Missing value: NA

Matrix (Array):

1	0	-2
2	1	1
-5	0	2
2	3	0

Matrix: 2 dimensions  
Array: data hypercube

Data frame:

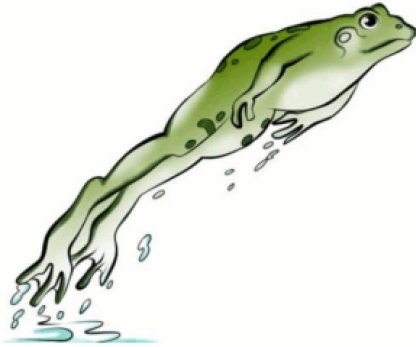
1	"A"	T
2	"2"	T
-5	"A2"	F
2	"B1"	T

Rows = sampling units  
Columns = variables

List, with various elements:

- vector
- matrix
- data frame
- list

# Example: Import Frog Data Set



## Genetic Data

- Marker type: microsats
- Number of loci: 8
- Number of alleles: >2 per locus
- Ploidy level: 2
- Dominance: co-dominant
- Mutation model:  
IAM = categorical

## Data Files

- File with coordinates (.csv)
- File with loci (.csv)

## Dedicated R object classes:

- gstudio: locus
- adegenet: genind

	A	B	C	D	E	F	G	H	I	J
1	SiteName	Pop	A	B	C	D	E	F	G	H
2	AirplaneLake	Airplane	1:1	1:1	1:1	1:1	1:2	1:1	1:1	4:5
3	AirplaneLake	Airplane	2:2	1:1	NA:NA	1:1	1:1	NA:NA	2:2	NA:NA
4	AirplaneLake	Airplane	1:1	1:1	1:1	1:1	3:3	1:1	1:1	3:3

Worked example: Keep this, adapt it to your projects!

Tutorial: Learn to understand code so you can tweak it.

# Example: Import with 'gstudio'

ralu.loci.csv

CSV file



read\_population()

Frogs.gstudio

R data frame

SiteName: class "character"

Pop: class "character"

Loci A - H: class "locus"

Object of class "locus":  
vector of alleles

	SiteName	Pop	A	B	C	D	E	F	G	H
1	AirplaneLake	Airplane	1:1	1:1	1:1	1:1	1:2	1:1	1:1	4:5
2	AirplaneLake	Airplane	2:2	1:1	NA:NA	1:1	1:1	NA:NA	2:2	NA:NA
3	AirplaneLake	Airplane	1:1	1:1	1:1	1:1	3:3	1:1	1:1	3:3
4	AirplaneLake	Airplane	1:1	1:1	NA:NA	2:2	1:2	NA:NA	NA:NA	NA:NA
5	AirplaneLake	Airplane	1:2	1:3	1:1	1:1	1:2	1:1	1:2	4:5
6	AirplaneLake	Airplane	1:2	1:1	1:1	3:1	1:1	1:1	1:2	4:5

Table of class "data.frame":  
use standard functions

```
is_heterozygote(Frogs.gstudio$A)
[1] FALSE FALSE FALSE FALSE TRUE TRUE
```

Column of class "locus":  
dedicated functions available

# Example: Import with 'adegenet'



SiteName: class "factor"  
 Pop: class "factor"  
 Loci A - H: class "factor"

May need to convert factor to character for import to genind

Dedicated slots, e.g.:

@tab: table of allele frequencies

@loc.n.all: number of alleles per locus

/// GENIND OBJECT //////////

// 181 individuals; 8 loci; 39 alleles; size: 52.4 Kb

// Basic content

@tab: 181 x 39 matrix of allele counts

@loc.n.all: number of alleles per locus (range: 3-9)

@loc.fac: locus factor for the 39 columns of @tab

@all.names: list of allele names for each locus

@ploidy: ploidy of each individual (range: 2-2)

@type: codom

@call: df2genind(X = tmp[, -1], sep = ":", ind.names = c(1:nrow(tmp))),

pop = as.character(tmp[, 1]), NA.char = NA, ploidy = 2, type = "codom")

// Optional content

@pop: population of each individual (group size range: 7-23)

head(Frogs.genind@tab)

##	A.1	A.2	A.3	B.1	B.3	B.2	B.4	C.1	C.2	C.3
## Air.1	2	0	0	2	0	0	0	2	0	0
## Air.2	0	2	0	2	0	0	0	NA	NA	0
## Air.3	2	0	0	2	0	0	0	2	0	0
## Air.4	2	0	0	2	0	0	0	NA	NA	0
## Air.5	1	1	0	1	1	0	0	2	0	0
## Air.6	1	1	0	2	0	0	0	2	0	0

Dedicated object type that interprets genetic data

Slots can be used as input data for functions that take a 'genind' object

# Under the Hood: S3 vs. S4 objects



**S3 object**

- Not well defined: anything goes
- Add attributes with \$

Access attributes with:  
`object$attributes`

Example:  
`RALU.gstudio$A`



**S4 object**

- Well defined: clean & safe
- Only predefined slots @

Access slots with:  
`object@slot`

Example:  
`RALU.genind@tab`

