

*the unicorn of constant-time parsing*

Konstantinos Kogkalidis

Utrecht Institute of Linguistics OTS, Utrecht University

End-to-End Compositional Models of Vector-Based Semantics  
ESSLI, August 2022, Galway



A composition calculus for  
vector-based semantic  
modelling with a localization  
for Dutch



**Utrecht  
University**

# Overview

- ▶ Grammar
- ▶ Supertagging
- ▶ Parsing
- ▶ Unicorns

# A type grammar for the 21st century

ILL $_{\multimap}$  plus  $\diamond, \square$  modalities for *dependency domain demarcation*.

Types inductively defined by:

$$\mathbb{T} := A \mid T \multimap T \mid \diamond^d T \mid \square^d T \quad A \in \mathbb{A}, T \in \mathbb{T}$$

$\multimap$  – linear function builder

$\diamond$  – reserved for "necessary arguments", i.e. complements

$\square$  – reserved for "optional functors", i.e. adjuncts

## ..and its term calculus

$$\frac{}{c : T \vdash c : T} \text{Lex}$$

$$\frac{\Gamma \vdash s : T_1 \multimap T_2 \quad \Delta \vdash t : T_1}{\Gamma, \Delta \vdash s t : T_2} \multimap E$$

$$\frac{\Gamma \vdash t : T}{\langle \Gamma \rangle^d \vdash \Delta^d t : \diamond^d T} \diamond^d I$$

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$$\frac{}{x : T \vdash x : T} Ax$$

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$$\frac{\langle \Gamma, \langle x : T_1 \rangle^X, \Delta \rangle^d \vdash s : T_2}{\langle \Gamma, \Delta \rangle^d, \langle x : T_1 \rangle^X \vdash s : T_2} X$$

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# Example

example too big, send help

# Now what?

The standard categorial pipeline:

- ▶ read a sentence
- ▶ assign a type to each word
- ▶ perform (a) phrasal composition
- ▶ ???
- ▶ profit



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$$p(t_1, \dots, t_n \mid w_1, \dots, w_n) \approx$$

- ▶  $\prod_i^n (t_i \mid w_i)$   
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$\square^{det} (n \multimap np)$      $n$      $*$      $np$      $\diamond^{obj} pron \multimap \diamond^{su} np \multimap ssub$

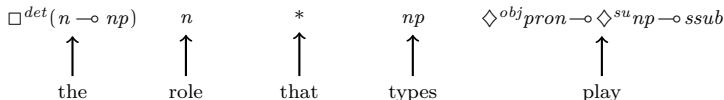
the            role            that            types            play

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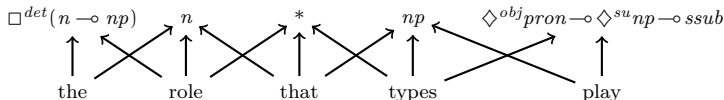


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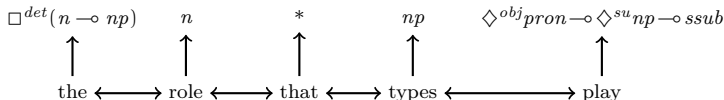
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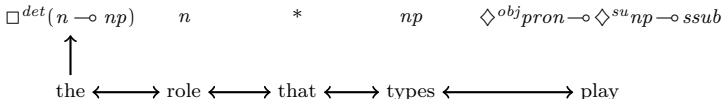


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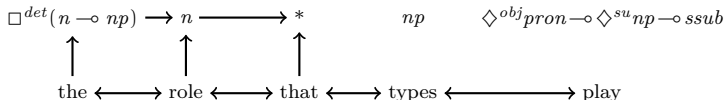
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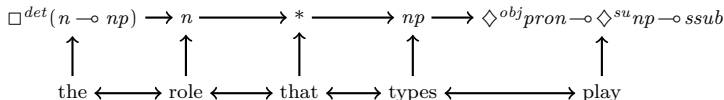
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what have we done?

- more arrows (=more context)
- auto-regression (price: temporal delay)
- what about the co-domain?

# Intermezzo: the curse(?) of sparsity

The majority of unique categories in standard datasets are **rare**

the “*fix*”: ignore rare categories

- ▶ small penalty in accuracy
- ▶ less so for coverage..
- ▶ meta: sparse grammars = bad

the **fix**: decompose categories & build them up during decoding

- ⚡ unlimited ~~power~~ generalization
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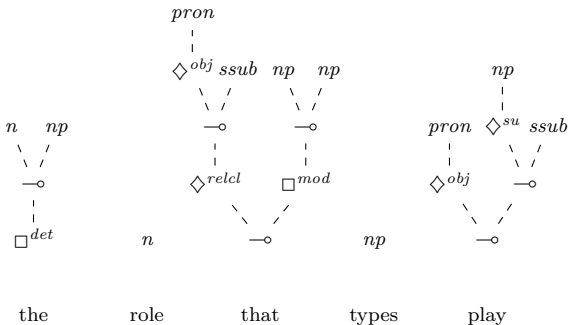
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# Modern Times

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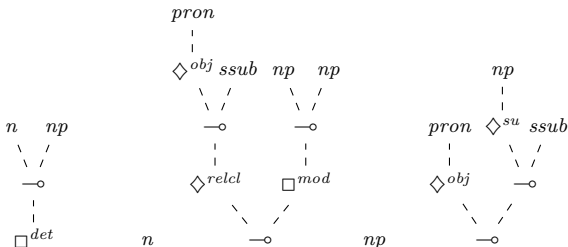
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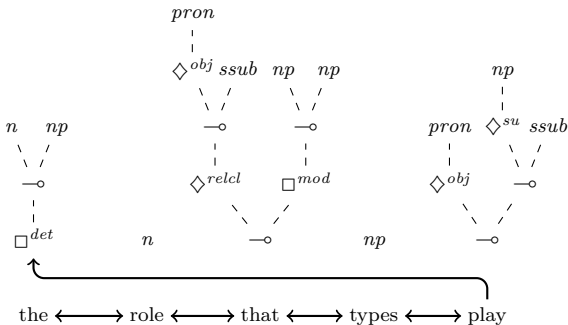


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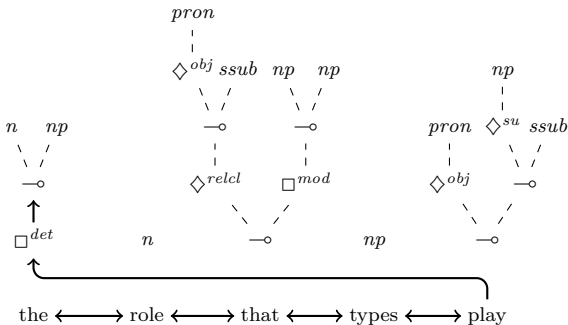
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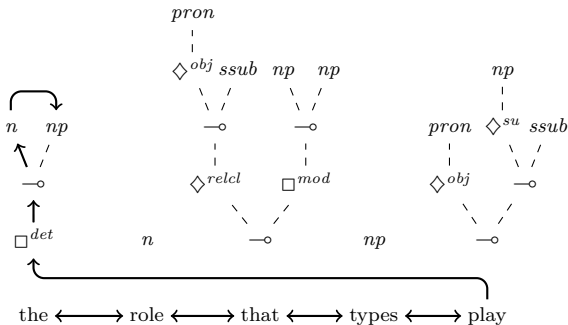




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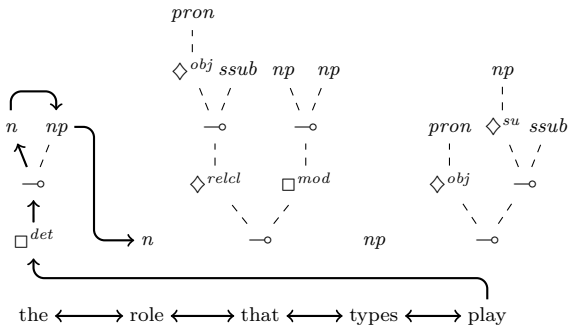




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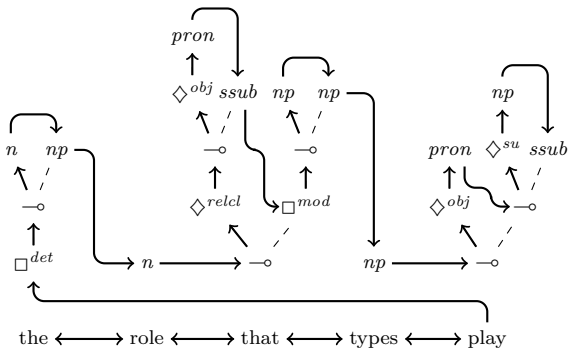
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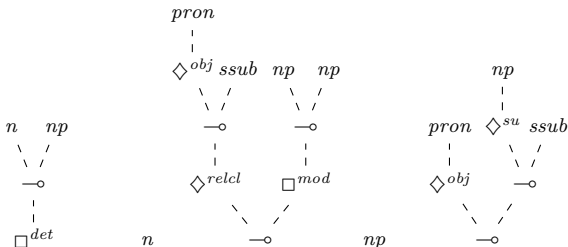
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- ▶  $\prod_i^m (\sigma_i \mid \sigma_1, \dots, \sigma_{i-1}, w_1, \dots, w_n)$   
*sequential constructive (w/ Moortgat & Deoskar, 2019)*
- ▶  $\prod_i^m (\sigma_i \mid \text{anc}(\sigma_i), w_1, \dots, w_n)$   
*tree-recursive (Prange et. al 2020)*

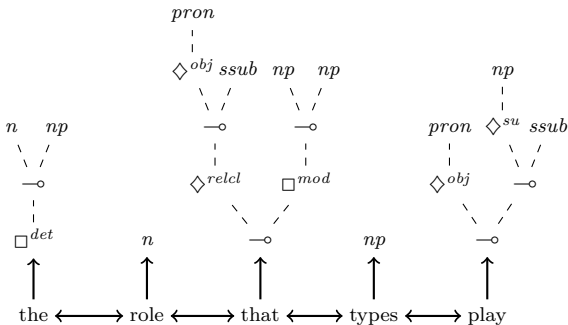


the  $\longleftrightarrow$  role  $\longleftrightarrow$  that  $\longleftrightarrow$  types  $\longleftrightarrow$  play

# Modern Times

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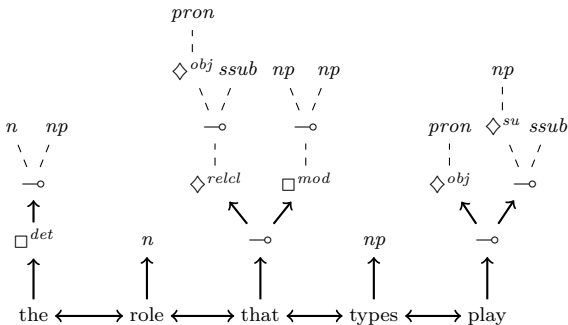
- ▶  $\prod_i^m (\sigma_i \mid \sigma_1, \dots, \sigma_{i-1}, w_1, \dots, w_n)$   
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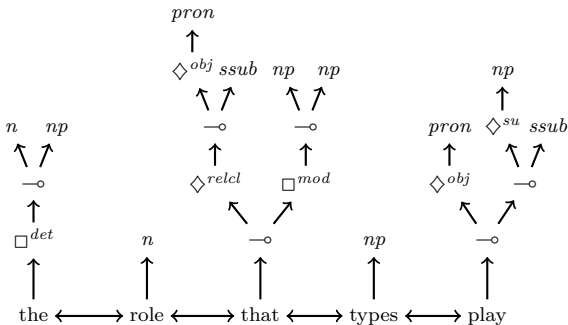
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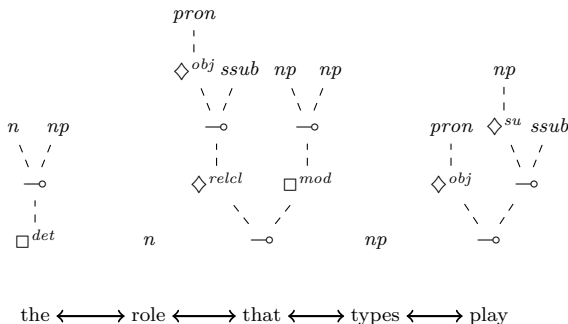
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# Post-modernity

neither sequence nor tree but **sequence of trees**

$$p(\sigma_1, \dots, \sigma_m \mid w_1, \dots, w_n) \approx \prod_i^m (\sigma_i \mid \sigma_j : \text{depth}(\sigma_j) < \text{depth}(\sigma_i), w_1, \dots, w_n)$$

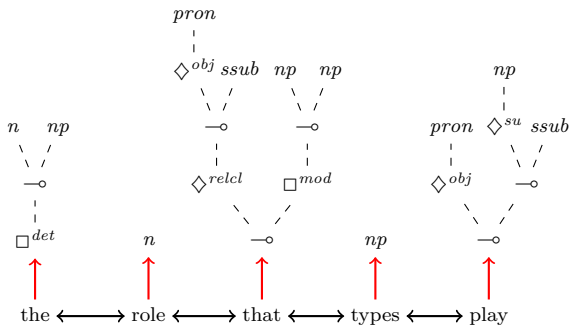


(encode)

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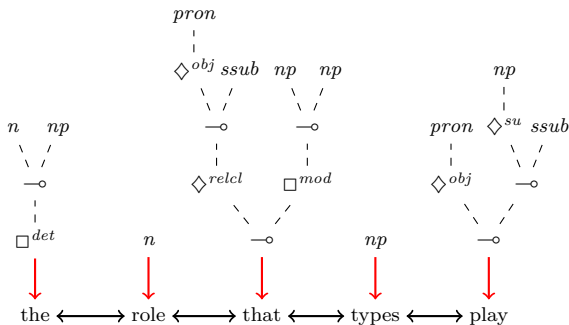
(predict)



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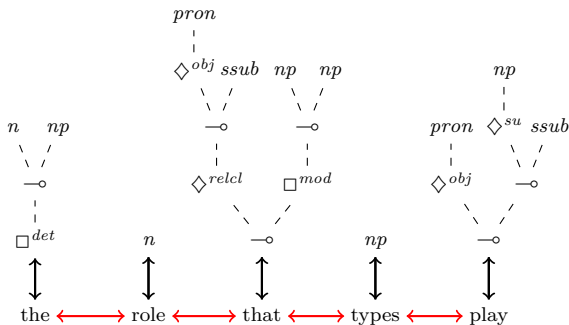


(feedback)

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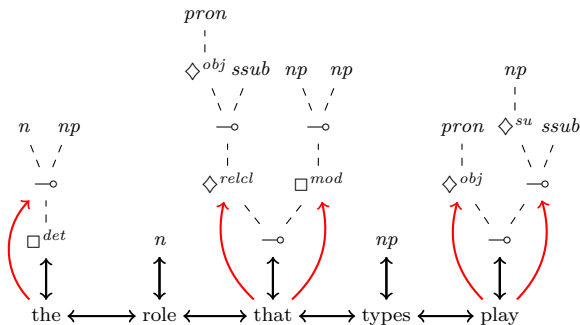


(contextualize)

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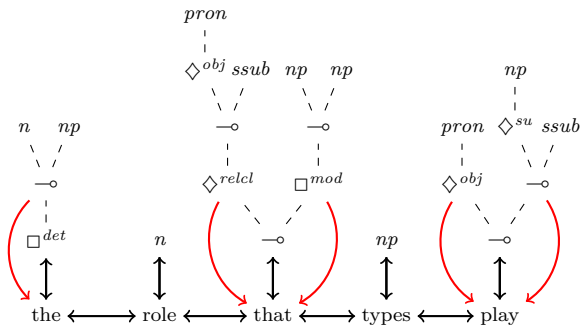


(predict)

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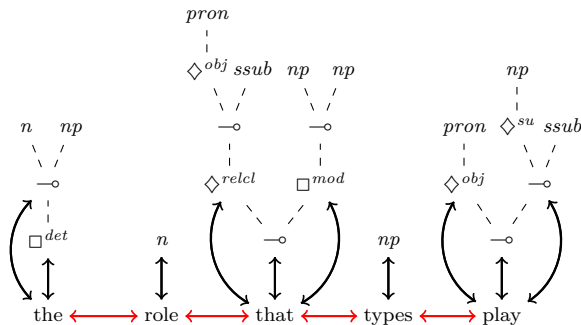


(feedback)

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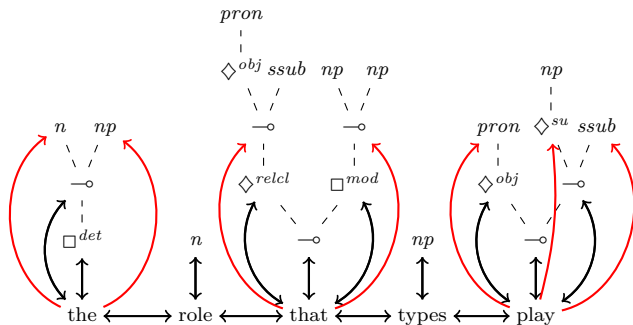


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(predict)

# DL Jargon

- ▶ *contextualize: states  $\rightarrow$  states*  
universal transformer encoder w/ relative distance weights  
(many-to-many, update states with neighborhood context)
- ▶ *predict: state  $\rightarrow$  nodes*  
token classification w/ unary tree node embeddings  
(one-to-many, predict fringe nodes from current state)
- ▶ *feedback: nodes  $\rightarrow$  state*  
heterogeneous dynamic graph attention  
(many-to-one, update state with last predicted nodes)

# Color coded summary

<i>decoder</i>	seq2seq[t]	seq2seq[ $\sigma$ ]	tree	dynamic graph
<i>codomain</i>	fixed	open	constrained	constrained
<i>context</i>	left	preorder (global)	ancestors (local)	levels (global)
<i>complexity</i>	# words	# symbols	tree depth	tree depth
<i>treeness</i>	ignored	implicit	explicit	explicit
<i>sequenceness</i>	explicit	misaligned	ignored	explicit
<i>search?</i>	✓	✓	✗	?

## legend

- ▶ green = good
- ▶ yellow = meh
- ▶ red = bad



## Table with numbers

model	accuracy (%)				
	overall	frequent	uncommon	rare	unseen
<i>Æthel (van Benthem calculus &amp; dependency modalities, nl)</i>					
Sequential Transformer	83.67	84.55	64.70	50.58	24.55
<i>this work</i>	93.67	94.72	73.45	53.83	15.78
<i>TLGBank (Lambek calculus &amp; control modalities, fr)</i>					
ELMo LSTM	93.20	95.10	75.19	25.85	–
<i>this work</i>	95.93	96.40	81.48	55.37	7.26
<i>CCGbank (Combinatory Categorical Grammar, en)</i>					
Sequential RNN	95.10	95.48	65.76	26.02	0.00
Tree Recursive	96.09	96.44	68.10	37.40	3.03
Attentive Convolutions	96.25	96.64	71.04	–	–
<i>this work</i>	96.29	96.61	72.06	34.45	4.55
<i>CCGrebank (ditto, improved version)</i>					
Sequential RNN	94.44	94.93	66.90	27.41	1.23
Tree Recursive	94.70	95.11	68.86	36.76	4.94
<i>this work</i>	95.07	95.45	71.40	37.19	3.70

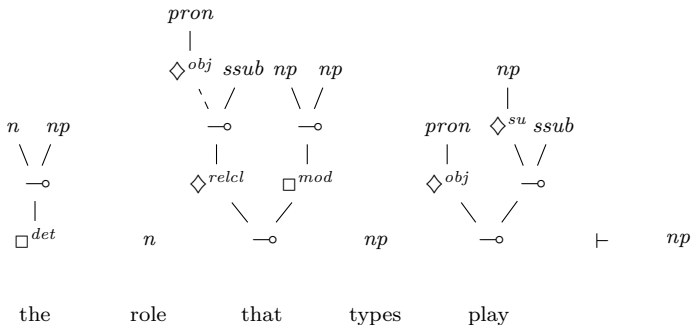
# Proof Nets 101

**Proof Frame** A bi-colored sequence of decomposed formula assignments.

+ (sub-)formulas we *have*

- (sub-)formulas we *need*

—○ preserves result and *inverts* argument polarity



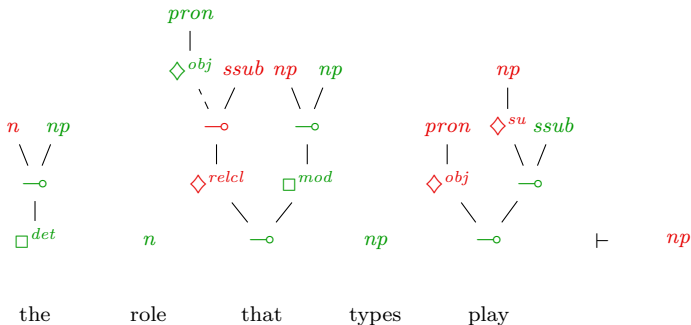
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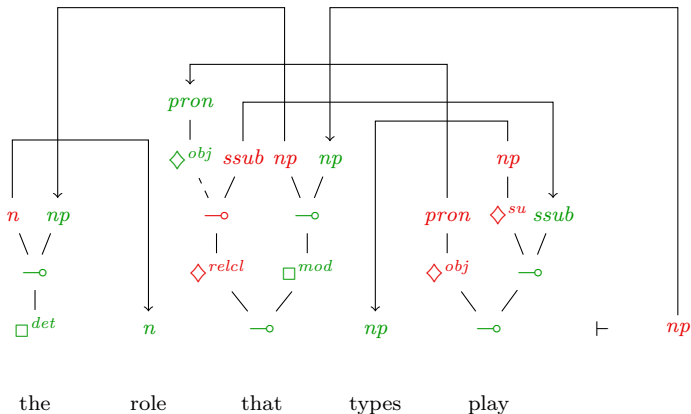
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# Proof Nets 101

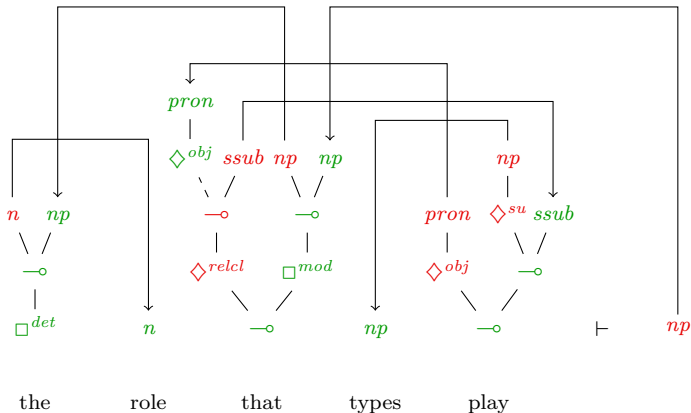
**Proof Structure** A proof frame & a bijection between  $+$  and  $-$  atoms



# Proof Nets 101

## Proof Net

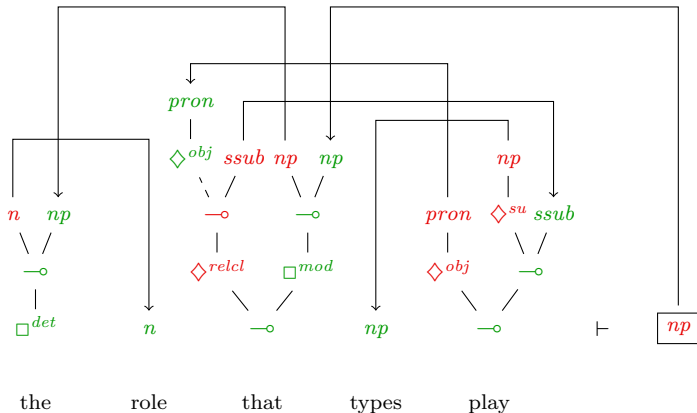
≡ proof, a proof structure you can navigate



## Proof Nets 101

## Proof Net

≡ proof, a proof structure you can navigate

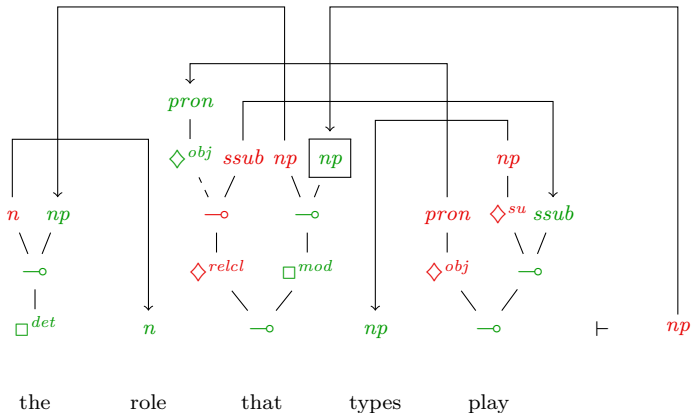


???

# Proof Nets 101

## Proof Net

≡ proof, a proof structure you can navigate



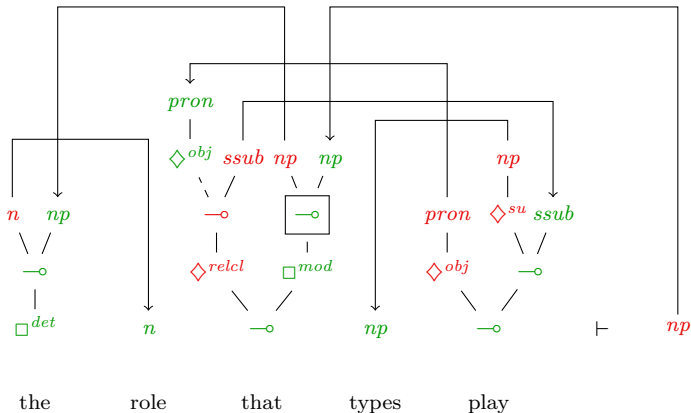
???



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## Proof Net

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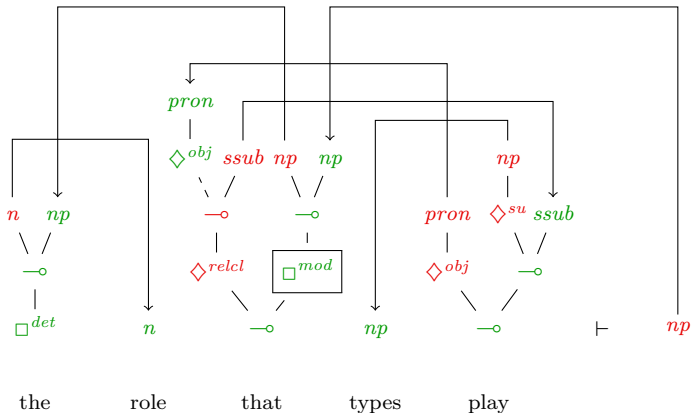


??? ???

# Proof Nets 101

## Proof Net

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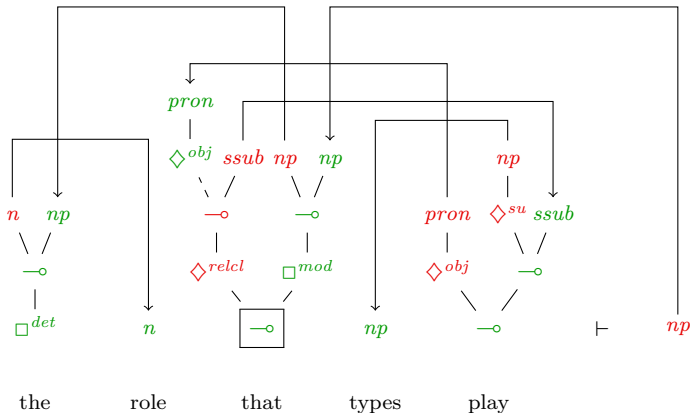


▼*mod*(???) ???

# Proof Nets 101

## Proof Net

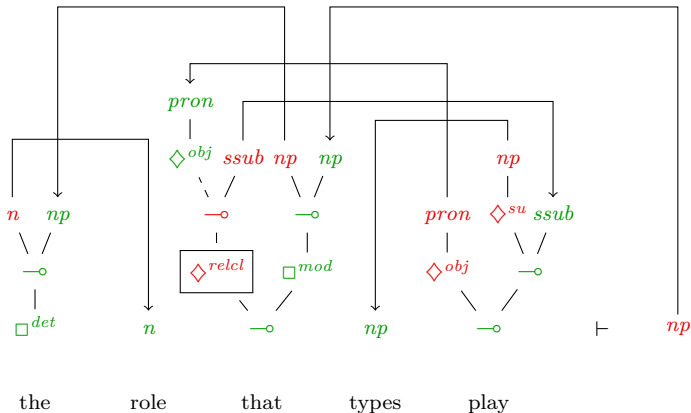
≡ proof, a proof structure you can navigate



## Proof Nets 101

## Proof Net

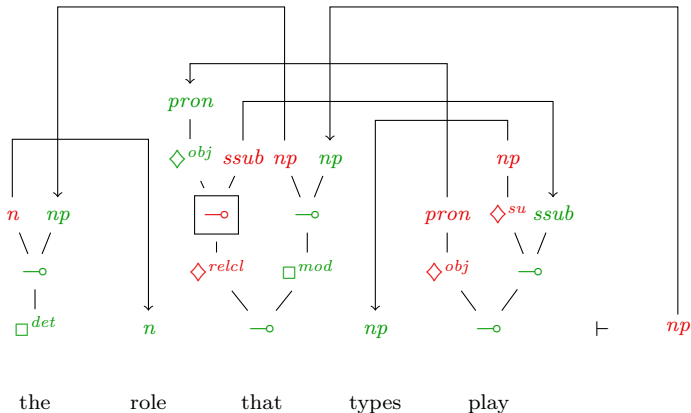
≡ proof, a proof structure you can navigate


 $\nabla^{mod}(\text{that } \Delta^{relcl}(\text{???}) \text{ ???})$

# Proof Nets 101

## Proof Net

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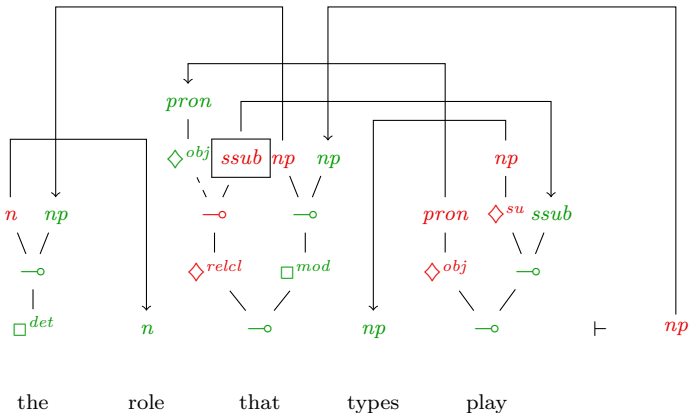


▼<sup>mod</sup>(that Δ<sup>relcl</sup> (λx.???) ???

# Proof Nets 101

## Proof Net

≡ proof, a proof structure you can navigate

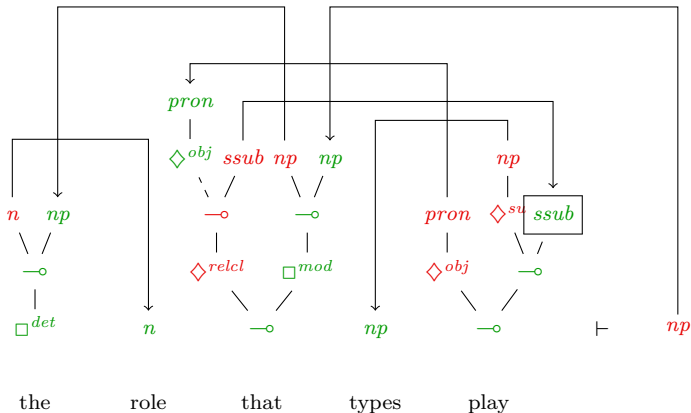


▼ $^{mod}(\text{that } \Delta^{relcl} (\lambda x.???)) ???$

# Proof Nets 101

## Proof Net

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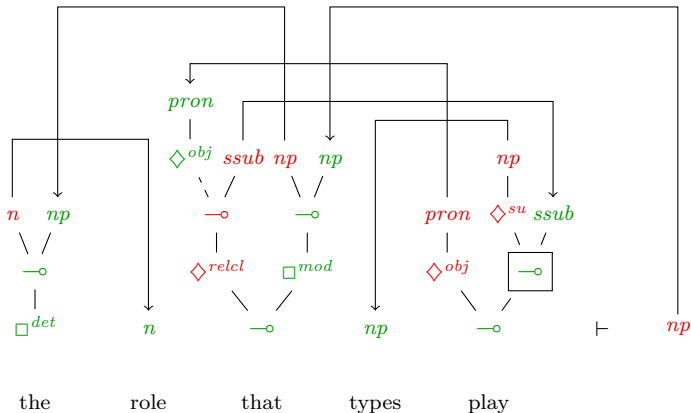


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## Proof Nets 101

## Proof Net

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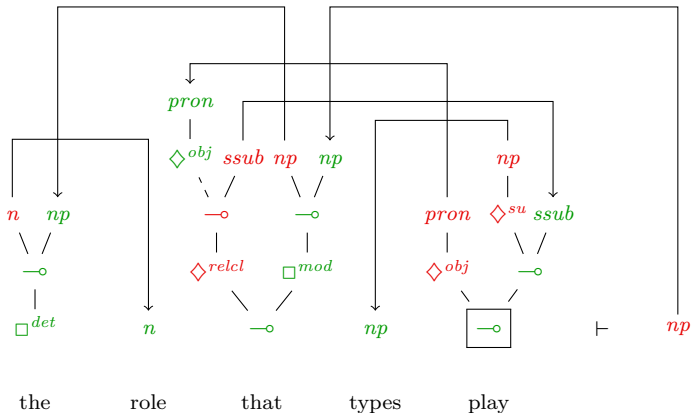
▼<sup>mod</sup>(that Δ<sup>relcl</sup>(λx.??? ???)) ???



## Proof Nets 101

## Proof Net

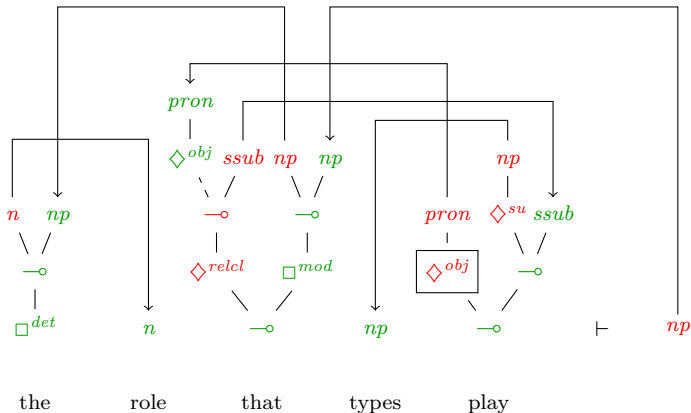
≡ proof, a proof structure you can navigate


 $\blacktriangledown^{mod}(\text{that } \Delta^{relcl} (\lambda x.\text{play } ??? \ ???)) \ ???$

## Proof Nets 101

## Proof Net

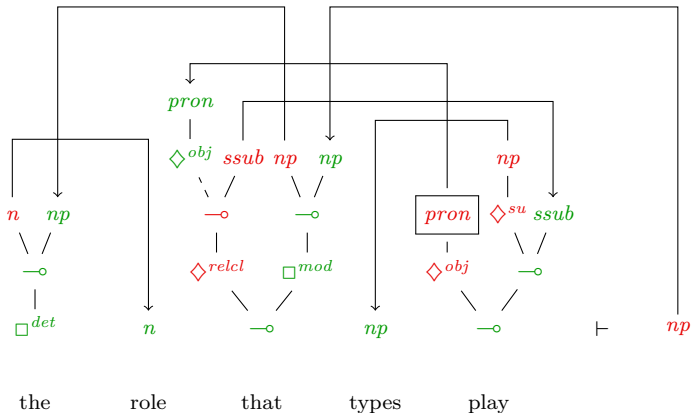
≡ proof, a proof structure you can navigate


 $\blacktriangledown^{mod}(\text{that } \Delta^{relcl} (\lambda x.\text{play } \nabla^{obj} ??? \ ???)) \ ???$

## Proof Nets 101

## Proof Net

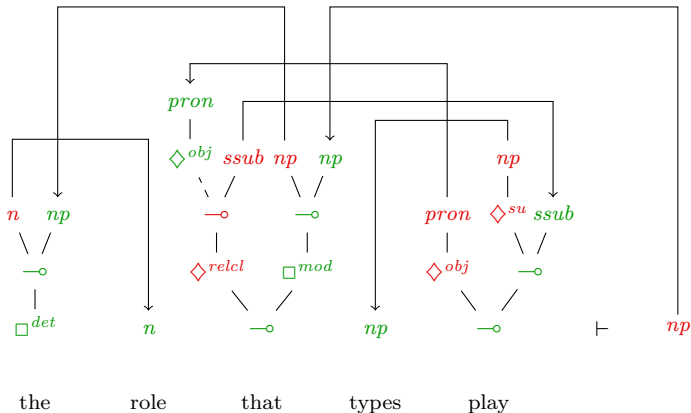
≡ proof, a proof structure you can navigate


 $\blacktriangledown^{mod}(\text{that } \Delta^{relcl} (\lambda x.\text{play } \nabla^{obj} ??? \ ???)) \ ???$

## Proof Nets 101

## Proof Net

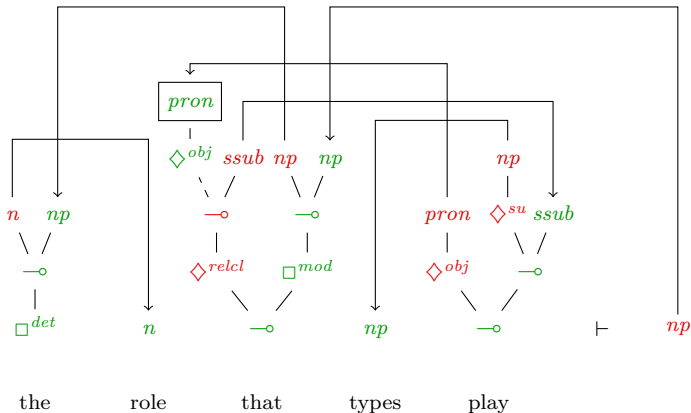
≡ proof, a proof structure you can navigate


 $\blacktriangledown^{mod}(\text{that } \Delta^{relcl} (\lambda x.\text{play } \nabla^{obj} ??? \ ???)) \ ???$

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## Proof Net

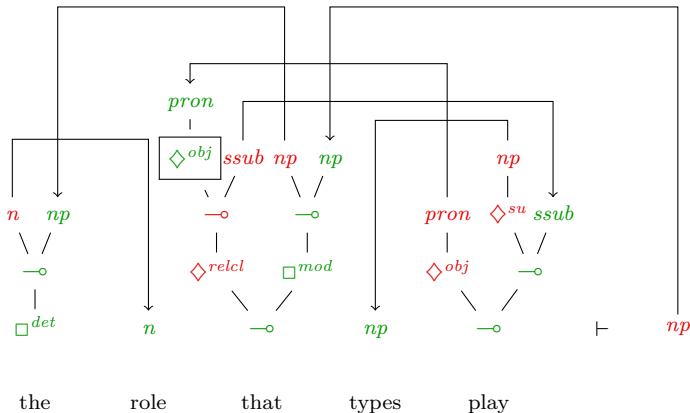
≡ proof, a proof structure you can navigate


 $\blacktriangledown^{mod}(\text{that } \Delta^{relcl} (\lambda x.\text{play } \nabla^{obj} ??? \ ???)) \ ???$

## Proof Nets 101

## Proof Net

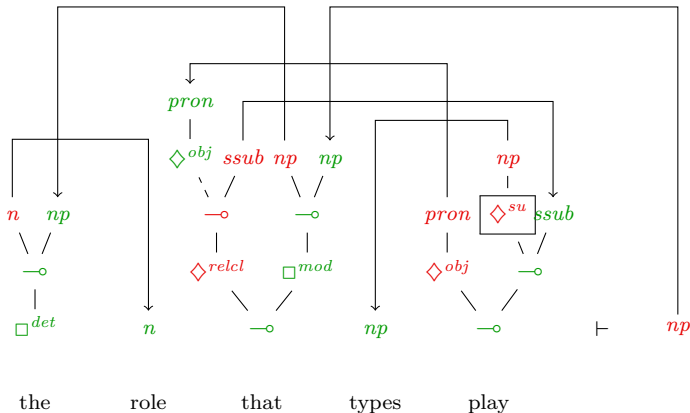
≡ proof, a proof structure you can navigate


 $\blacktriangledown^{mod}(\text{that } \Delta^{relcl} (\lambda x.\text{play } \Delta^{obj} \nabla^{obj} x \text{ ???})) \text{ ???}$

## Proof Nets 101

## Proof Net

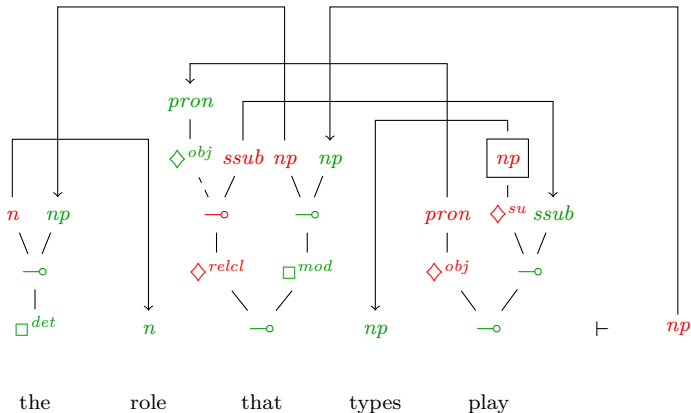
≡ proof, a proof structure you can navigate


 $\blacktriangledown^{mod}(\text{that } \Delta^{relcl} (\lambda x.\text{play } \Delta^{obj} \nabla^{obj_x} \Delta^{su???})) ???$

## Proof Nets 101

## Proof Net

≡ proof, a proof structure you can navigate

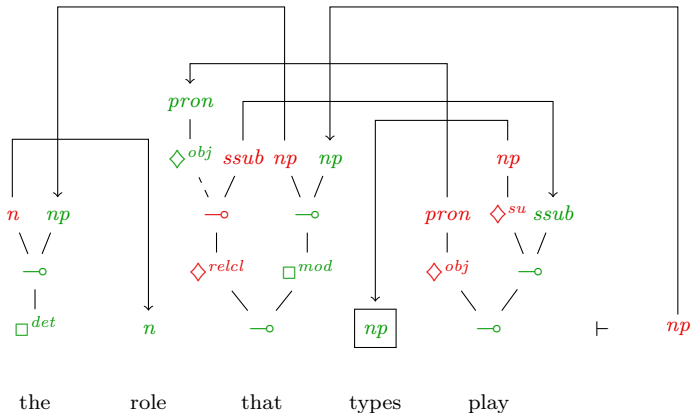

 $\blacktriangledown^{mod}(\text{that } \Delta^{relcl} (\lambda x.\text{play } \Delta^{obj} \nabla^{obj_x} \Delta^{su???}) ???)$



## Proof Nets 101

## Proof Net

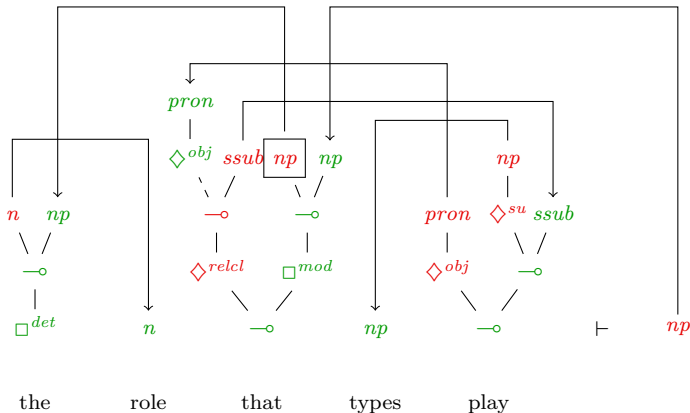
≡ proof, a proof structure you can navigate


 $\nabla^{mod}(\text{that } \Delta^{relcl} (\lambda x.\text{play } \Delta^{obj} \nabla^{obj_x} \Delta^{su} \text{types})) ???$

## Proof Nets 101

## Proof Net

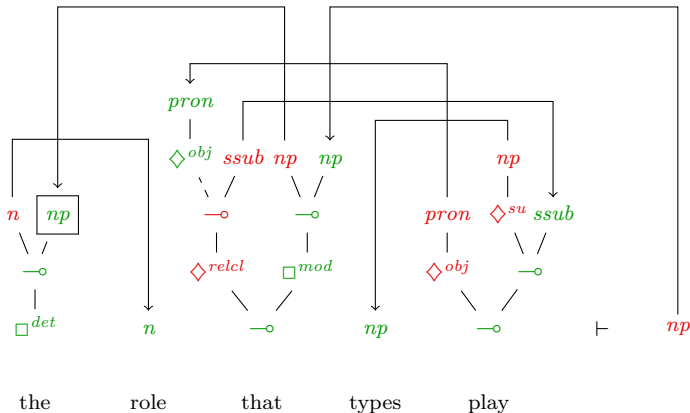
≡ proof, a proof structure you can navigate


 $\blacktriangledown^{mod}(\text{that } \Delta^{relcl} (\lambda x.\text{play } \Delta^{obj} \nabla^{obj_x} \Delta^{su} \text{types})) ???$

## Proof Nets 101

## Proof Net

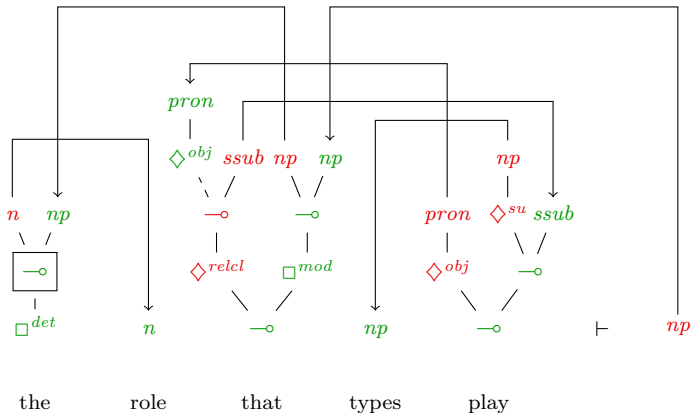
≡ proof, a proof structure you can navigate


 $\blacktriangledown^{mod}(\text{that } \Delta^{relcl} (\lambda x.\text{play } \Delta^{obj} \nabla^{obj_x} \Delta^{su} \text{types})) ???$

## Proof Nets 101

## Proof Net

≡ proof, a proof structure you can navigate

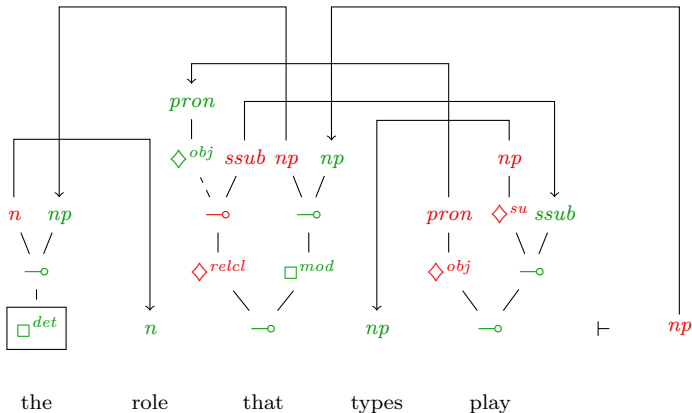


$$\blacktriangledown^{mod}(\text{that } \Delta^{relcl} (\lambda x.\text{play } \Delta^{obj} \nabla^{obj_x} \Delta^{su} \text{types})) \text{ (??? ???)}$$

## Proof Nets 101

## Proof Net

≡ proof, a proof structure you can navigate

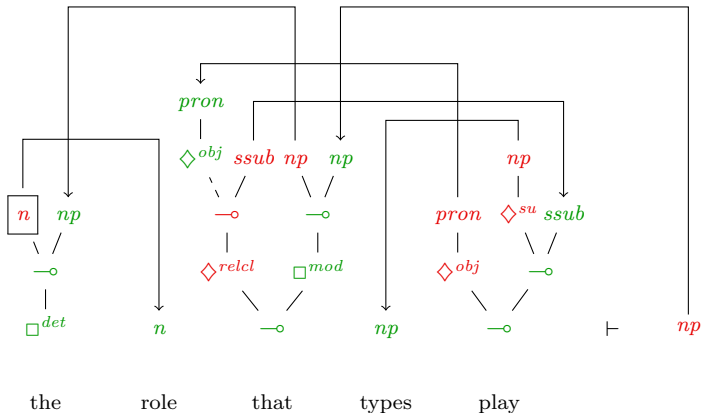


$$\blacktriangledown^{mod}(\text{that } \Delta^{relcl} (\lambda x.\text{play } \Delta^{obj} \nabla^{obj} x \Delta^{su} \text{types})) (\blacktriangledown^{det} \text{the } ???)$$

## Proof Nets 101

## Proof Net

≡ proof, a proof structure you can navigate

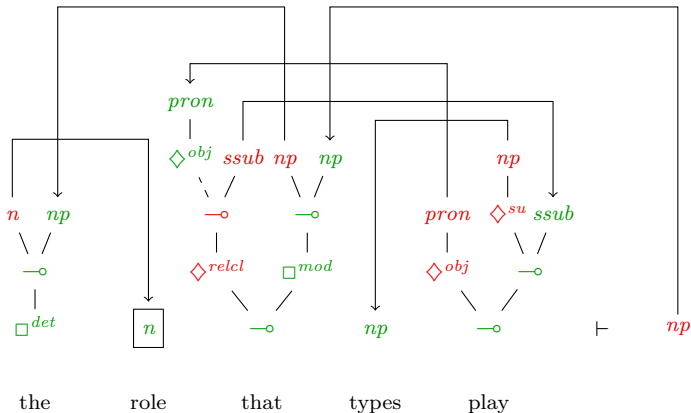


$$\blacktriangledown^{mod}(\text{that } \Delta^{relcl} (\lambda x.\text{play } \Delta^{obj} \nabla^{obj} x \Delta^{su} \text{types})) (\blacktriangledown^{det} \text{the } ???)$$

## Proof Nets 101

## Proof Net

≡ proof, a proof structure you can navigate

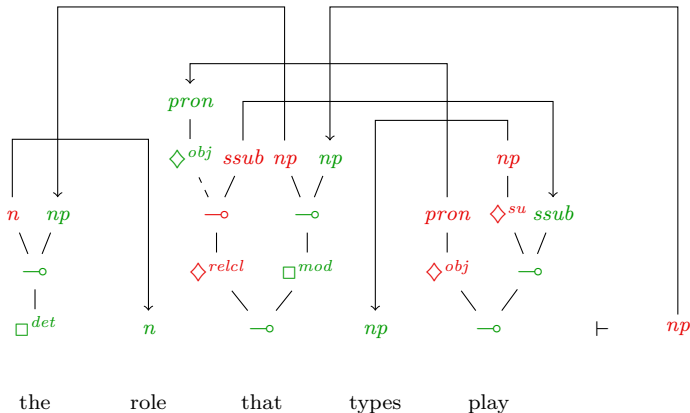


$$\blacktriangledown^{mod}(\text{that } \Delta^{relcl} (\lambda x.\text{play } \Delta^{obj} \nabla^{obj} x \Delta^{su} \text{types})) (\blacktriangledown^{det} \text{the role})$$

## Proof Nets 101

## Proof Net

≡ proof, a proof structure you can navigate



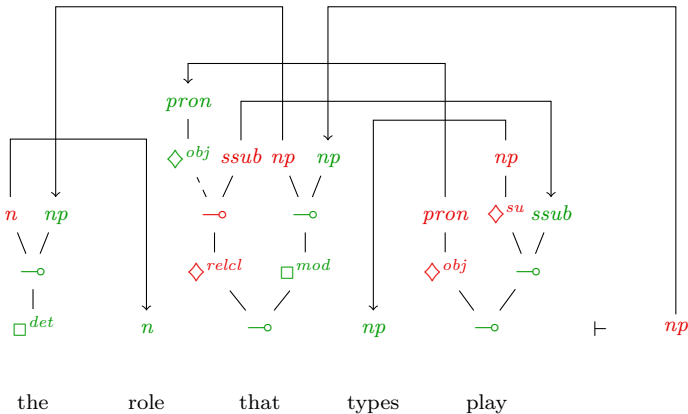
$$\Downarrow \blacktriangledown^{mod}(\text{that } \Delta^{relcl} \lambda x. (\text{play } x \Delta^{su} \text{types})) (\blacktriangledown^{det} \text{the role})$$



# Proof Nets 101

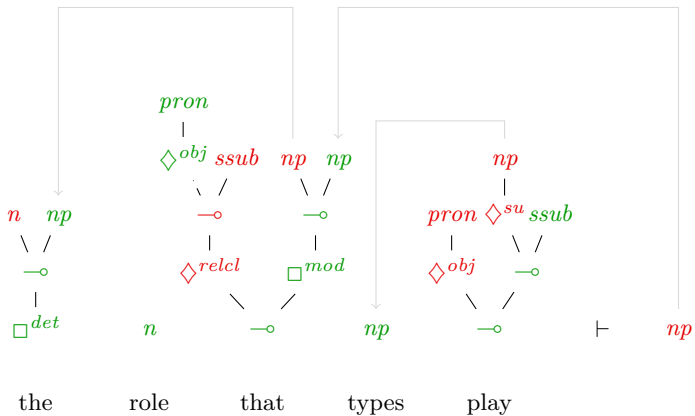
## Proof Net

≡ proof, a proof structure you can navigate

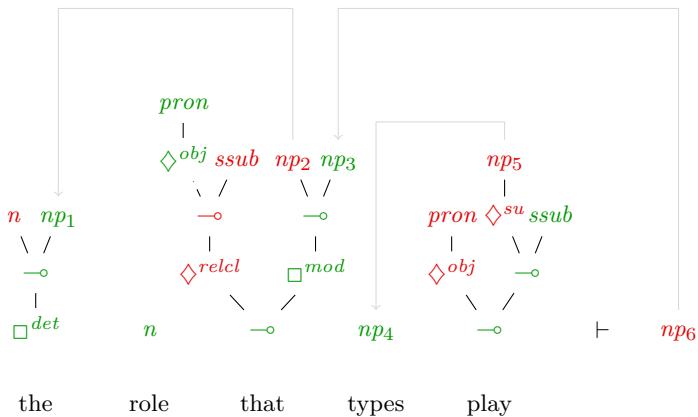


the bad news: (# atoms)! combinations to consider

## Proof Nets 102: neural this time



## Proof Nets 102: neural this time



# Proof Nets 102: neural this time

Goal

	<i>np<sub>2</sub></i>	<i>np<sub>5</sub></i>	<i>np<sub>6</sub></i>
<i>np<sub>1</sub></i>	X		
<i>np<sub>3</sub></i>			X
<i>np<sub>4</sub></i>		X	

## Proof Nets 102: neural this time

Cost

	<i>np2</i>	<i>np5</i>	<i>np6</i>
<i>np1</i>			
<i>np3</i>			
<i>np4</i>			

Goal

	<i>np2</i>	<i>np5</i>	<i>np6</i>
<i>np1</i>	X		
<i>np3</i>			X
<i>np4</i>		X	

## Proof Nets 102: neural this time

Cost

$W$	$np_2$	$np_5$	$np_6$
$np_1$			
$np_3$			
$np_4$			

Goal

	$np_2$	$np_5$	$np_6$
$np_1$	X		
$np_3$			X
$np_4$		X	

## Proof Nets 102: neural this time

Cost

$W$	$np_2$	$np_5$	$np_6$
$np_1$			
$np_3$			
$np_4$			

Goal

	$np_2$	$np_5$	$np_6$
$np_1$	X		
$np_3$			X
$np_4$		X	

**LAP:** Find bijection  $f: P \rightarrow N$  s.t.  $\sum_{p \in P} Cost(p, f(p))$  max.

## Proof Nets 102: neural this time

Cost

$W$	$np_2$	$np_5$	$np_6$
$np_1$			
$np_3$			
$np_4$			

Goal

	$np_2$	$np_5$	$np_6$
$np_1$	X		
$np_3$			X
$np_4$		X	

**LAP:** Find bijection  $f: P \rightarrow N$  s.t.  $\sum_{p \in P} Cost(p, f(p))$  max.

? boundedness

? backprop



# Proof Nets 102: neural this time

## Sinkhorn-Knopp

iterative row/column-wise normalization  $\rightsquigarrow$  bistochasticity

in the log scale:

$$\text{LSE} : \mathbb{R}^n \rightarrow \mathbb{R}$$

$$\text{LSE}(\mathbf{x}) = x^* + \log \left( \sum_i \exp(x_i - x^*) \right), \quad x^* := \max(\mathbf{x})$$

$$\text{norm}_1 : \mathbb{R}^n \rightarrow \mathbb{R}^n$$

$$\text{norm}_1(\mathbf{x}) = \mathbf{x} - \text{LSE}(\mathbf{x})$$

$$\text{norm}_2 : \mathbb{R}^{n \times n} \rightarrow \mathbb{R}^{n \times n}$$

$$\text{norm}_2(X) = \text{norm}_1 \left( \text{norm}_1(X)^\top \right)^\top$$

## Proof Nets 102: neural this time

Cost

$W$	$np_2$	$np_5$	$np_6$
$np_1$			
$np_3$			
$np_4$			

Goal

	$np_2$	$np_5$	$np_6$
$np_1$	<b>X</b>		
$np_3$			<b>X</b>
$np_4$		<b>X</b>	

**LAP:** Find bijection  $f: P \rightarrow N$  s.t.  $\sum_{p \in P} Cost(p, f(p))$  max.

✓ boundedness : *negative in the log scale*

? backprop

## Proof Nets 102: neural this time

Cost

$W$	$np_2$	$np_5$	$np_6$
$np_1$			
$np_3$			
$np_4$			

Goal

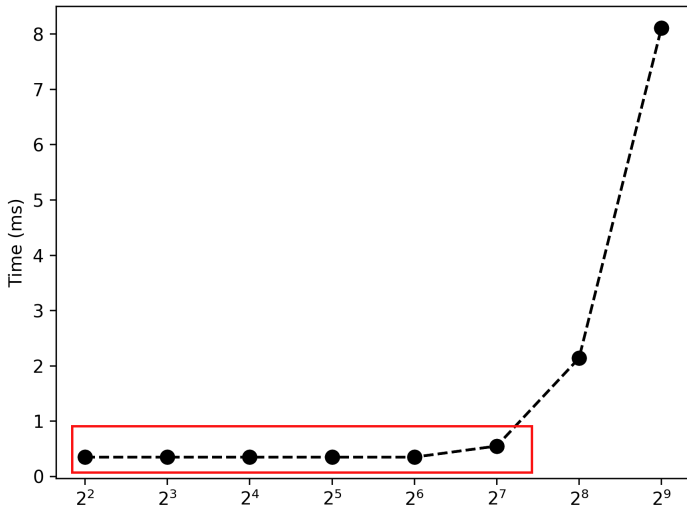
	$np_2$	$np_5$	$np_6$
$np_1$	X		
$np_3$			X
$np_4$		X	

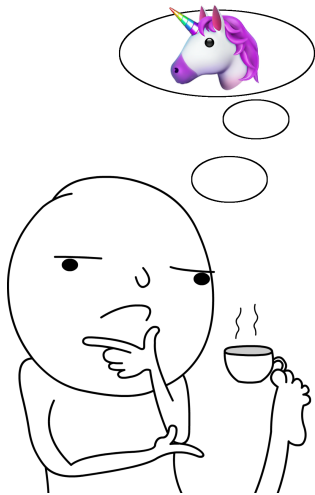
**LAP:** Find bijection  $f: P \rightarrow N$  s.t.  $\sum_{p \in P} Cost(p, f(p))$  max.

- ✓ boundedness : *negative in the log scale*
- ✓ backprop : *NLL /w straight-through estimator*

# A note on complexity

Forward pass of 64 matrix-batches, 3 Sinkhorn iterations





constant decoding + constant linking = ???