

> simple ways to jumpstart a **performance** culture



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performance <at> redis <dot> com

> why jumpstart <



> why jumpstart < security?



> why jumpstart < compliance?



> why jumpstart < performance?

> non functional <

> \$1.56
trillion/year *
why <

* Consortium for Information and Software Quality report

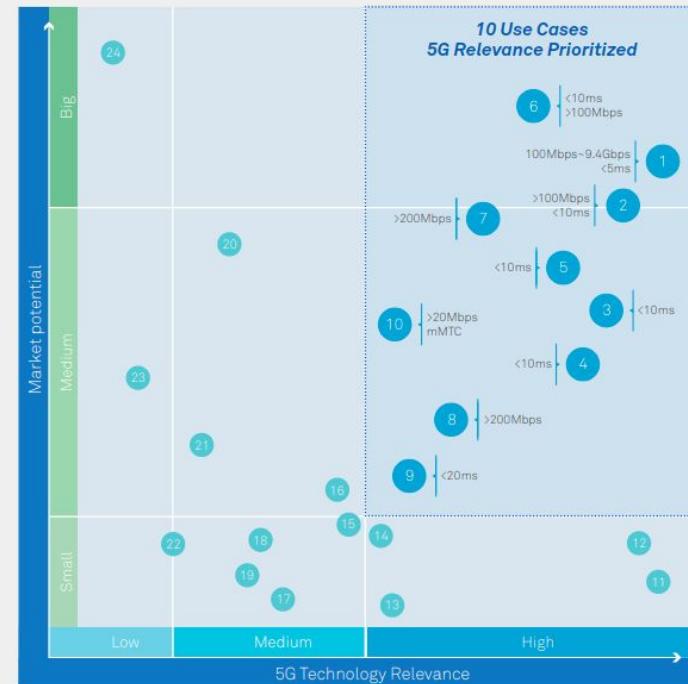
> unlocks opportunities <
[1]

> unlocks opportunities

Index Definitions [1]

1. **Cloud Virtual & Augmented Reality** – Real-time Computer Rendering Gaming/Modeling
2. **Connected Automotive** – ToD, Platooning, Autonomous Driving
3. **Smart Manufacturing** – Cloud Based Wireless Robot Control
4. **Connected Energy** – Feeder Automation
5. **Wireless eHealth** – Remote Diagnosis With Force-Feedback
6. **Wireless Home Entertainment** – UHD 8K Video & Cloud Gaming
7. **Connected Drones** – Professional Inspection & Security
8. **Social Networks** – UHD/Panoramic Live Broadcasting
9. **Personal AI Assistant** – AI Assisted Smart Helmet
10. **Smart City** – AI-enabled Video Surveillance

TOP TEN 5G USE CASES



[1] <https://www-file.huawei.com/-/media/CORPORATE/PDF/mbb/5g-unlocks-a-world-of-opportunities-v4.pdf?la=en>

“we ship fast”...

... “unnecessary”

> why now? <

>

why not PROD?

<



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> cost of bug

DEV vs PROD

100X



> **foster a culture** <



> dev lifecycle <

> step 0 <

> measure it <

> if you can't measure <
you can't improve it

> **describe state** <

> step 1 <



> set clear goals <



dev lifecycle



1) setting perf goals

- At 3.3 seconds **page load time, conversion rate** was 1.5%
- At 4.2 seconds **page load time, conversion rate** was less than 1%
- At 5.7+ seconds **page load time, conversion rate** was 0.6%

> 75% users <
PLT < 3.5 secs



> step 2 <

>

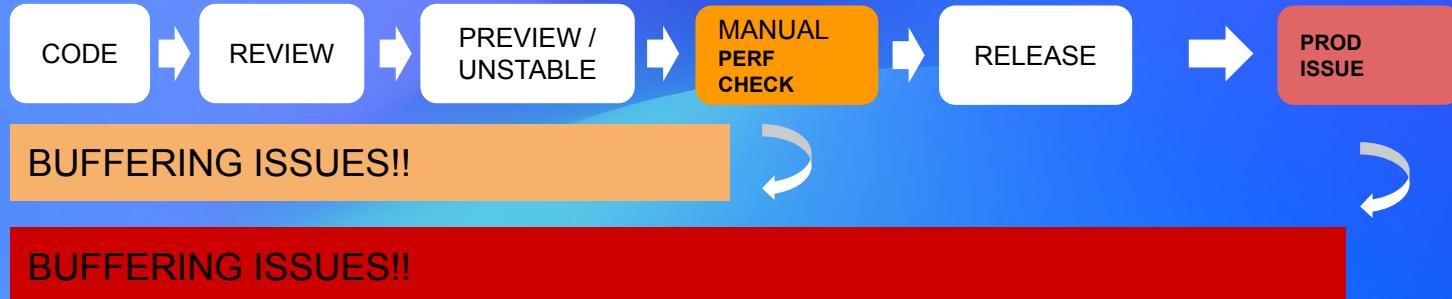
ongoing feedback

<



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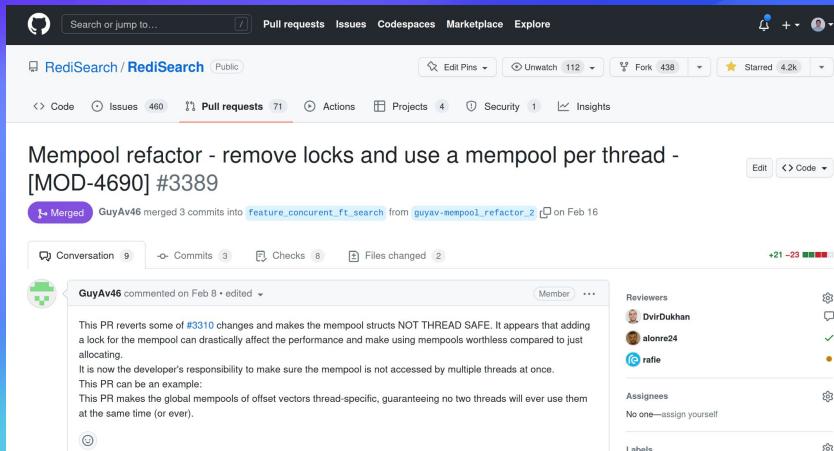
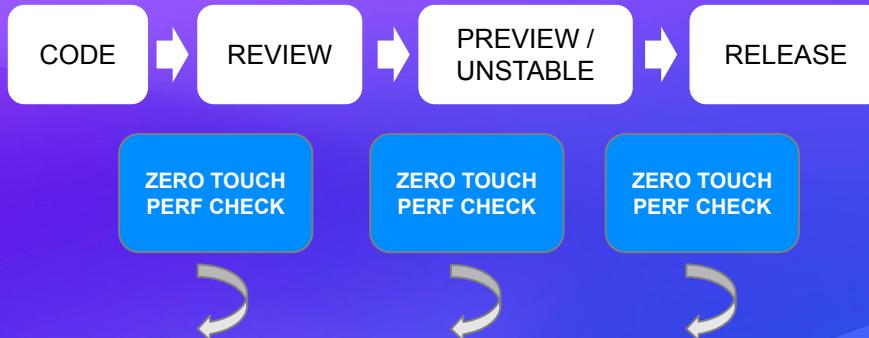


> make it simple <

>

as soon as possible

<

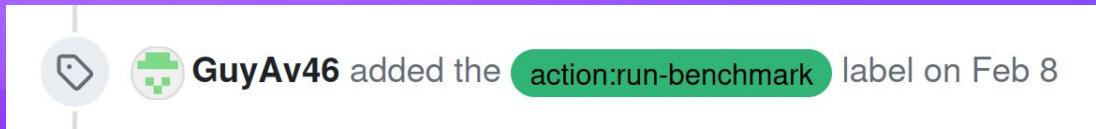




GuyAv46 added the `action:run-benchmark` label on Feb 8



A screenshot of a GitHub pull request comment. The comment is from a bot named "codecov" and was posted on Feb 8. The message body contains a "Codecov Report" section. The report shows coverage statistics: Base: 77.56%, Head: 82.32%, and an increase of +4.75%. It also mentions coverage data is based on head commit 933427d compared to base commit 198afe0. A note indicates that the current head commit 933427d differs from the pull request's most recent head commit 2d0ddd9, suggesting the user upload reports for the commit 2d0ddd9 for more accurate results. There are links to view the full report at Codecov and provide feedback in the issue.



codecov bot commented on Feb 8 • edited

Codecov Report

Base: 77.56% // Head: 82.32% // Increases project coverage by +4.75% 🎉

Coverage data is based on head ([933427d](#)) compared to base ([198afe0](#)).
Patch coverage: 18.84% of modified lines in pull request are covered.

! Current head [933427d](#) differs from pull request most recent head [2d0ddd9](#). Consider uploading reports for the commit [2d0ddd9](#) to get more accurate results

► Additional details and impacted files

View full report at [Codecov](#).

Do you have feedback about the report comment? [Let us know in this issue](#).

filipecosta90 commented on Feb 8 • edited

Automated performance analysis summary

This comment was automatically generated given there is performance data available.

In summary:

- Detected a total of 11 stable tests between versions.
- Detected a total of 6 highly unstable benchmarks.
- Detected a total of 2 improvements above the improvement water line.

You can check a comparison in detail via the [grafana link](#)

Comparison between master and guyav-mempool_refactor_2.

Time Period from 30 days ago. (environment used: oss-standalone)

Test Case	Baseline master (median obs. +- std.dev)	Comparison guyav-mempool_refactor_2 (median obs. +- std.dev)	% change (higher-better)	Note
ftsb-10K-enwiki_abstract-hashes-term-prefix	8180 +- 7.8% (7 datapoints)	8056 +- nan% (1 datapoints)	-1.5%	waterline=7.8%, -- no change --
ftsb-10K-enwiki_abstract-hashes-term-suffix	2045 +- 0.9% (7 datapoints)	2187 +- nan% (1 datapoints)	6.9%	IMPROVEMENT
ftsb-10K-enwiki_abstract-hashes-term-suffix-withsuffixtrie	78063 +- 7.0% (7 datapoints)	75429 +- nan% (1 datapoints)	-3.4%	waterline=7.0%. potential REGRESSION
ftsb-10K-enwiki_abstract-hashes-term-wildcard	13479 +- 9.3% (7 datapoints)	13233 +- nan% (1 datapoints)	-1.8%	waterline=9.3%, -- no change --
ftsb-10K-multivalue-numeric-json	826 +- 2.5% (7 datapoints)	837 +- nan% (1 datapoints)	1.3%	-- no change --
ftsb-10K-singlevalue-numeric-json	368 +- 1.3% (7 datapoints)	367 +- nan% (1 datapoints)	-0.2%	-- no change --



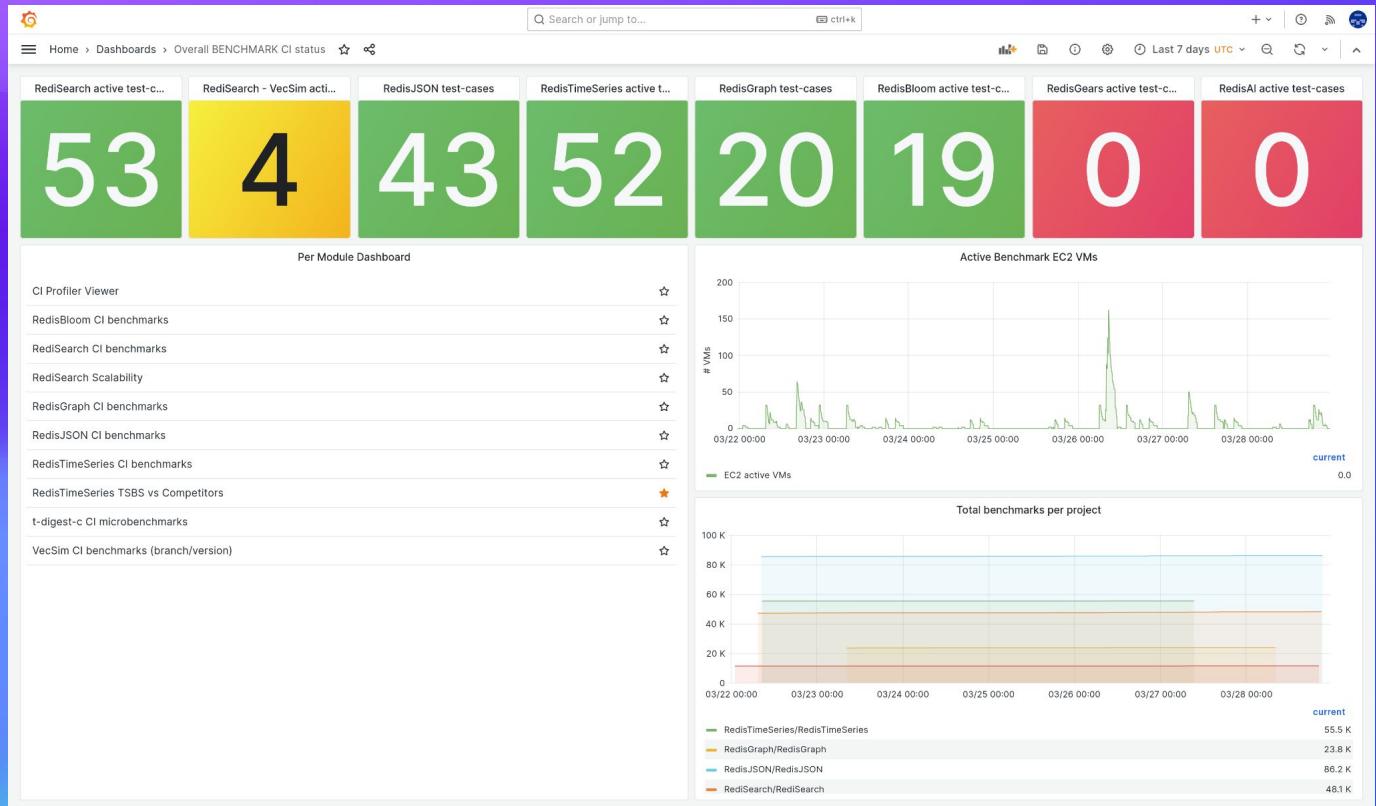
> step 3 <

continuous improvement mindset

Why?



How?



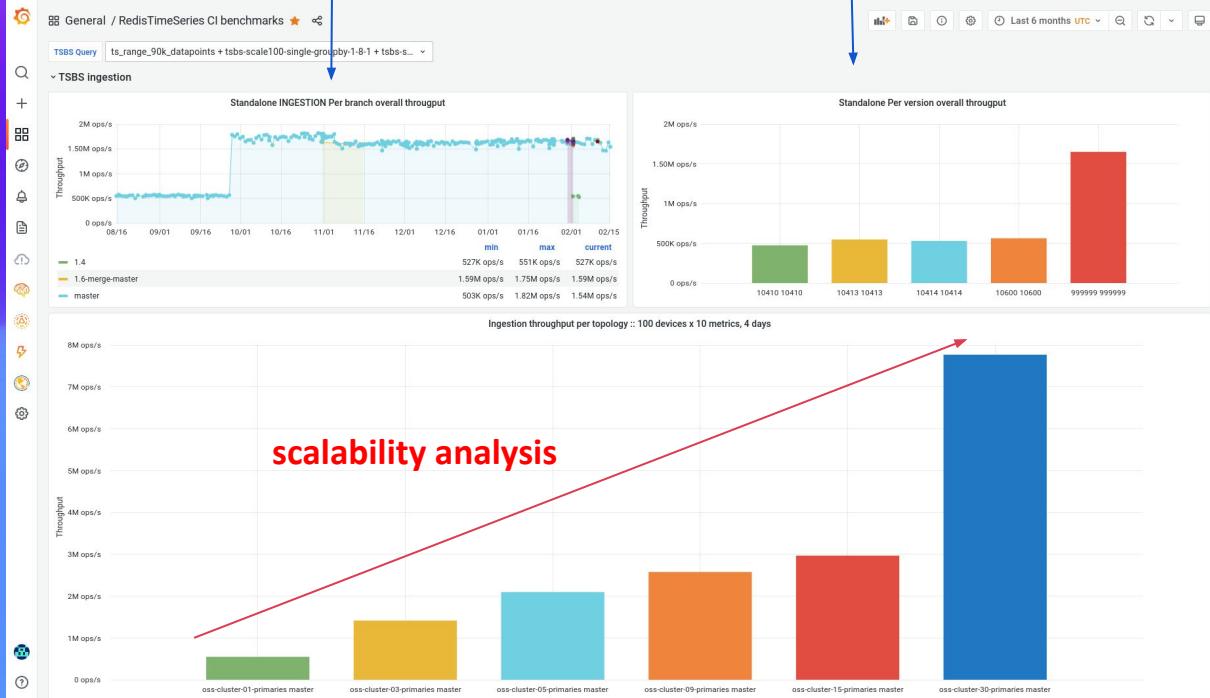
- summary dashboard for Redis Ltd Performance CI tracking -

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How?

by branch

by version



How?

```
~/redislabs/RedisTimeSeries$ make benchmark
Effective log level set to INFO
2022-02-15 10:12:20,104 INFO Using: redisbench-admin 0.6.17
2022-02-15 10:12:20,118 INFO Retrieved the following local info:
2022-02-15 10:12:20,118 INFO     github_actor: filipecosta90
2022-02-15 10:12:20,118 INFO     github_org: RedisTimeSeries
2022-02-15 10:12:20,118 INFO     github_repo: RedisTimeSeries
2022-02-15 10:12:20,118 INFO     github_branch: perf_use_gnu11
2022-02-15 10:12:20,119 INFO     github_sha: 7eebb1c543c057ccaf87696ca623f451aadlec58
2022-02-15 10:12:20,119 INFO Using the following modules ['/home/fco/redislabs
/RedisTimeSeries/bin/linux-x64-release/redistimeseries.so']
(...)
```



> step 4 <

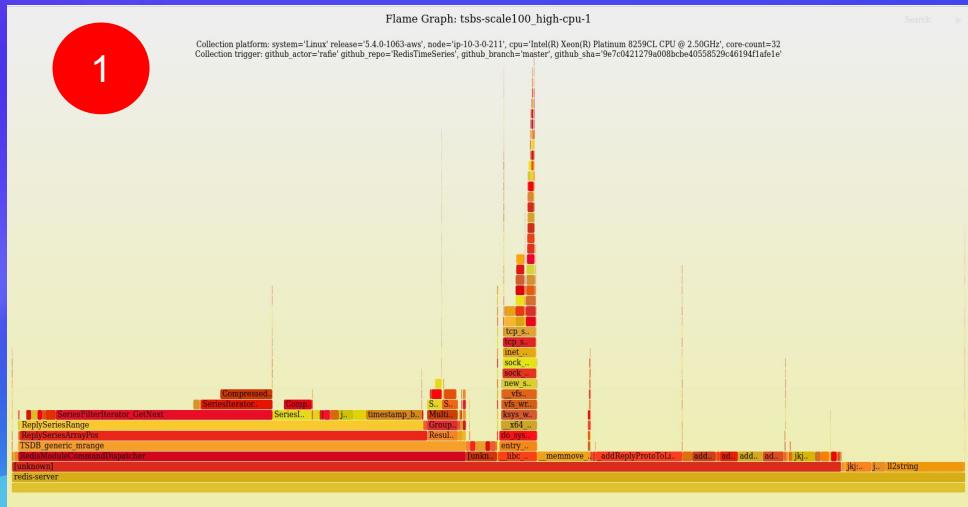
> Mentoring and Guidance <

> Avoid information silos <

> explain the why's <

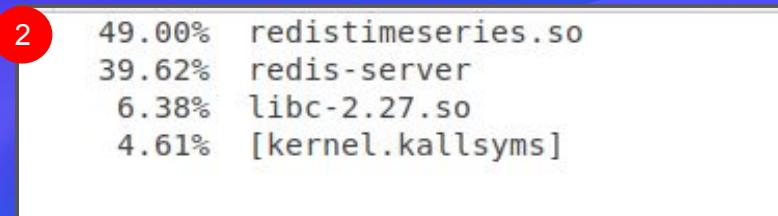
Our example?

1. Full process Flame Graph + main thread Flame Graph
2. perf report per dso
3. perf report per dso,sym (w/wout callgraph)
4. perf report per dso,sym,srcline (w/wout callgraph)
5. identical stacks collapsed
6. hotpatch callgraph



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3

```
14.72% redistimeseries.so [...] SeriesFilterIterator_GetNext
10.39% redistimeseries.so [...] Compressed_ChunkIteratorGetNext
10.16% redis-server [...] _addReplyProtoToList.part.0
9.54% redis-server [...] ll2string
5.84% redistimeseries.so [...] timestamp_binary_search
5.36% libc-2.27.so [...] __memmove_avx_unaligned_erms
4.75% redistimeseries.so [...] jkj::dragonbox::to_chars_detail::to_chars<double, jkj::dragonbox::default_float_traits<double> >::compute_neare
jkj::dragonbox::detail::policy.impl::decimal_to_binary_rounding::interval_type::symmetric_boundary, jkj::dragonbox::detail::policy_impl
jkj::dragonbox::detail::policy.impl::binary_to_decimal_rounding::to_even, jkj::dragonbox::detail::policy_implementation::cache::full, bool
3.12% redis-server [...] addReplyProto
2.79% redis-server [...] addReplyProto.part.0
2.48% redis-server [...] addReplyLongLongWithPrefix
2.43% redis-server [...] addReply.part.0
1.56% redistimeseries.so [...] jkj::dragonbox::to_chars_n<double, jkj::dragonbox::default_float_traits<double>>
1.37% redistimeseries.so [...] ReplyWithSample
1.28% redistimeseries.so [...] UncompressedUpsertSample
1.09% [kernel.kallsyms] [k] copy_user_enhanced_fast_string
1.04% redis-server [...] RM_ReplyWithSimpleString
1.02% redis-server [...] addReply
```

Our example?

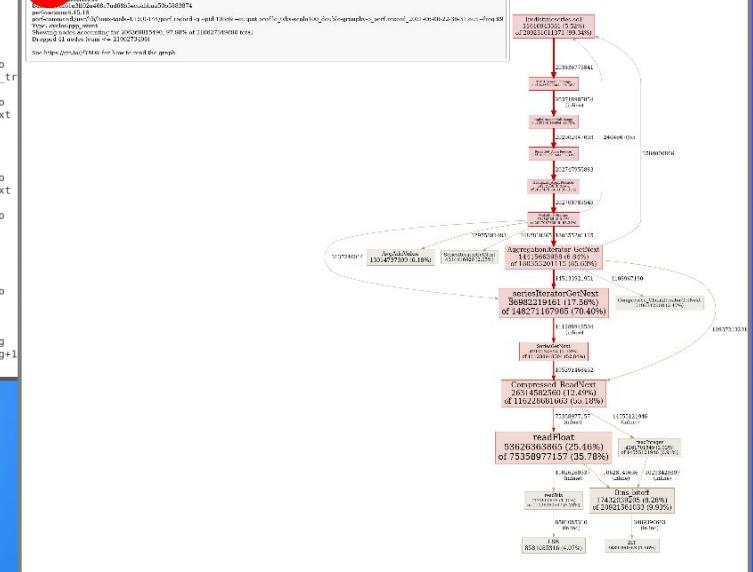
1. Full process Flame Graph + main thread Flame Graph
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4

```
12.47% redisimeseries.so [.]  
SeriesFilterIterator_GetNext  
filter_iterator.c:16  
    4.75% redisimeseries.so [.] jkj::dragonbox::to_chars_detail::to_ch  
>  
0  
    3.35% redisimeseries.so [.] jkj::dragonbox::detail::impl<double, j  
kj::dragonbox::detail::policy::impl<decimal_to_binary_rounding::interval  
kj::dragonbox::detail::policy::impl<binary_to_decimal_rounding::to_even,  
3.24% redis-server [.]  
ll2string  
util.c:354  
    2.67% redis-server [.]  
ll2string  
util.c:352  
    2.41% redisimeseries.so [.]  
timestamp_binary_search  
generic_chunk.c:180  
    2.08% redis-server [.]  
networking.c:326  
    2.01% redis-server [.]  
networking.c:327  
    1.89% redis-server [.]  
ll2string  
util.c:353  
    1.56% redisimeseries.so [.]  
jkj::dragonbox::default_float_tr  
0  
    1.46% redisimeseries.so [.]  
Compressed_ChunkIteratorGetNext  
gorilla.c:221  
    1.32% redis-server [.]  
networking.c:312  
    1.23% redisimeseries.so [.]  
Compressed_ChunkIteratorGetNext  
gorilla.c:51  
    1.16% redisimeseries.so [.]  
timestamp_binary_search  
generic_chunk.c:173  
    1.09% redis-server [.]  
sds.h:66  
    1.00% redisimeseries.so [.]  
SeriesFilterIterator_GetNext  
filter_iterator.c:24  
    1.04% [kernel_kallsyms]  
copy_user_enhanced_fast_string  
copy_user_enhanced_fast_string+1
```

Call graph image

6



> gains? <

improved Redis performance by up to 4x!^[1]

[1] - <https://redis.com/blog/redis-intel-performance-testing/>
<https://redis.com/blog/redis-7-geographic-commands/>

> predictable <

> sustainable <

> scalable <

> stress free <

> challenging <

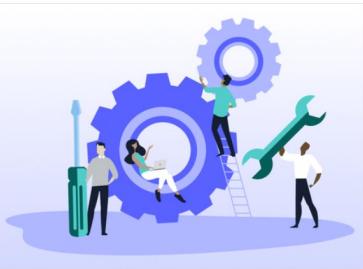
>
redis.com



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 - <https://github.com/redis/redis-benchmarks-specification>
- happy to connect:
 - <https://www.linkedin.com/in/filipecosta90/>
 - https://twitter.com/fcosta_oliveira

thank you!

questions?

performance <at> redis <dot> com