

Logic (natural deduction)

We can prove statements about propositions using proof trees built out of rules.

Ex. \wedge -elim-l $\frac{P \wedge (P \rightarrow Q)}{P}$ $\frac{P \wedge (P \rightarrow Q)}{P \rightarrow Q}$ \wedge -elim-r

$$\frac{\frac{P \wedge (P \rightarrow Q)}{P} \quad \frac{P \wedge (P \rightarrow Q)}{P \rightarrow Q}}{Q} \rightarrow$$

Rules for \wedge :

$$\wedge$$
-intro: $\frac{P \quad Q}{P \wedge Q}$ \wedge -elim-l: $\frac{P \wedge Q}{P}$ \wedge -elim-r: $\frac{P \wedge Q}{Q}$

Rules for \rightarrow :

$$\rightarrow\text{-intro: } \frac{\overline{P} \vdots Q}{P \rightarrow Q} \quad \rightarrow\text{-elim } \frac{P \quad P \rightarrow Q}{Q}$$

Introduction rules tell you how to prove something.

Elimination rules tell you how to use something.

Ex. $(P \wedge Q) \rightarrow P$

$$\frac{\frac{\overline{P \wedge Q}}{P} \quad \wedge\text{-elim-l}}{P} \quad \rightarrow\text{-intro}{(P \wedge Q) \rightarrow P}$$

Simply-typed λ -calculus

If we make natural deduction proof relevant, we get the simply-typed λ -calculus.

In natural deduction, we write "P" to mean "P holds".

Now we write " $p:P$ " to mean "p is a proof of P" or "P holds (by p)" or "P is inhabited (by p)".

We can call p a proof, witness, or a term of P.

We can call P a proposition or a type.

In a derivation, the proofs are manipulated.

Ex. Q follows from $P \wedge (P \rightarrow Q)$.

$$\begin{array}{c}
 \wedge\text{-elim-l} \quad \frac{a: P \wedge (P \rightarrow Q)}{pr_1 a: P} \qquad \frac{a: P \wedge (P \rightarrow Q)}{pr_2 a: P \rightarrow Q} \quad \wedge\text{-elim-r} \\
 \hline
 (pr_1 a) (pr_2 a): Q \quad \rightarrow\text{-elim}
 \end{array}$$

Notice that the resulting term $(pr_1 a)(pr_2 a): Q$ actually records the proof tree, in the sense that the proof tree can be reconstructed if you only know the resulting term.

Rules for \wedge

$$\wedge\text{-form: } \frac{P \text{ TYPE} \quad Q \text{ TYPE}}{P \wedge Q \text{ TYPE}}$$

$$\wedge\text{-intro: } \frac{\Gamma \vdash p: P \quad \Gamma \vdash q: Q}{\Gamma \vdash (p, q): P \wedge Q}$$

$$\wedge\text{-elim-l} : \frac{\Gamma \vdash a : P \wedge Q}{\Gamma \vdash \text{pr}_1 a : P}$$

$$\wedge\text{-elim-r} : \frac{\Gamma \vdash a : P \wedge Q}{\Gamma \vdash \text{pr}_2 a : Q}$$

$$\wedge\text{-comp-}\beta\text{-l} : \frac{\Gamma \vdash p : P \quad \Gamma \vdash q : Q}{\Gamma \vdash \text{pr}_1(p, q) = p : P}$$

$$\wedge\text{-comp-}\beta\text{-r} : \frac{\Gamma \vdash p : P \quad \Gamma \vdash q : Q}{\Gamma \vdash \text{pr}_2(p, q) = q : Q}$$

$$\wedge\text{-comp-}\eta : \frac{\Gamma \vdash a : P \wedge Q}{\Gamma \vdash (\text{pr}_1 a, \text{pr}_2 a) = a : P \wedge Q}$$

Notice that if we think of types as sets and terms as elements, then $P \wedge Q$ behaves like the product.

Thm. (Lambek 1985)

There is an interpretation of the STLC with \wedge and \rightarrow into Set, the category of sets. (Actually there is an equivalence with ccc.)

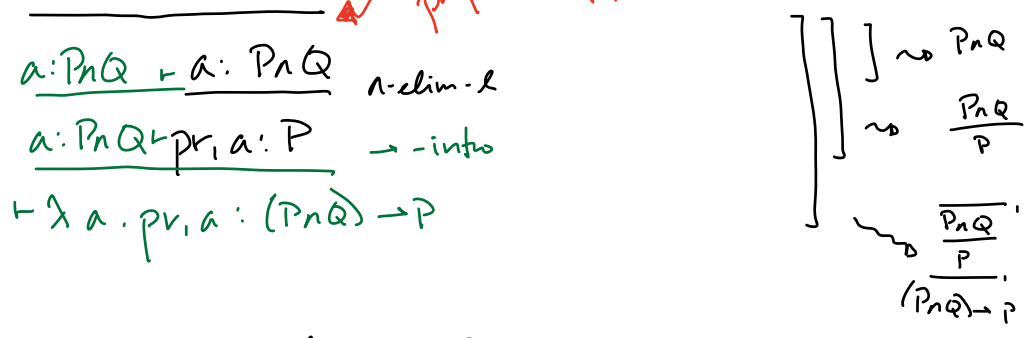
Rules for \rightarrow :

$$\rightarrow\text{-form} : \frac{P \text{ TYPE} \quad Q \text{ TYPE}}{P \rightarrow Q \text{ TYPE}}$$

$$\rightarrow\text{-intro} \quad \frac{\text{a proof of } Q \text{ from } P}{P \rightarrow Q} \rightsquigarrow \frac{\Gamma, x : P \vdash q : Q}{\Gamma \vdash \lambda x. q : P \rightarrow Q}$$

Now we need contexts, and we want every rule to hold in every context.

Ex. How do we prove $P \rightarrow Q \rightarrow P$?
 projection: $\Gamma, x:T, \Delta \vdash x:T$



So an expression like $a:P \rightarrow Q \vdash \text{pr}_1 a:P$ records the hypotheses of the proof tree in the context and the structure in the term.

Theorem (Howard 1969) (Often called the Curry - Howard correspondence)
 The proof trees of natural deduction are in 1-to-1 correspondence with terms of the STLC.

Rules for \rightarrow continued.

$$\rightarrow \text{-form: } \frac{P \text{ TYPE} \quad Q \text{ TYPE}}{P \rightarrow Q \text{ TYPE}}$$

$$\rightarrow \text{-intro } \frac{\Gamma, x:P \vdash q:Q}{\Gamma \vdash \lambda x. q : P \rightarrow Q}$$

$$\rightarrow \text{- elim} \quad \frac{\Gamma \vdash f: P \rightarrow Q \quad \Gamma \vdash p: P}{\Gamma \vdash fp: Q}$$

$$\rightarrow \text{- comp-}\beta \quad \frac{\Gamma, x: P \vdash q: Q \quad \Gamma \vdash p: P}{\Gamma \vdash (\lambda x. q)(p) \doteq q [p/x]} \quad \text{substitution}$$

$$\rightarrow \text{- comp-}\eta \quad \frac{\Gamma \vdash f: P \rightarrow Q}{\Gamma \vdash \lambda x. (fx) \doteq f: P \rightarrow Q}$$

Under the Howard correspondence, \rightarrow corresponds to implication and under the Lambek interpretation, \rightarrow corresponds to functions (or internal trans).

We can also regard types a program specification

- ex: A type $P \rightarrow P$ specifies a program that takes input of type P and produces an output of type P .

and terms as programs meeting that specification.

- ex: We can construct the identity $\text{id}_P: P \rightarrow P$.

This also falls under the name "Curry-Howard correspondence" and makes formalization in Agda possible.

Dependent type theory

- In natural deduction, we have no terms.

- In the simply typed lambda calculus, terms can depend on other terms.

$$\text{e.g. } a: P \wedge Q \vdash pr(a) : P$$

- In dependent type theory, types can depend on terms.

$$\begin{aligned} \text{e.g. } n: \mathbb{N} \vdash \text{Vect}_n \text{ TYPE} \\ n: \mathbb{N} \vdash \text{isEven}(n) \text{ TYPE} \end{aligned}$$

If we interpret types as:

- propositions, dependent types are predicates.
- sets, dependent types are families of sets.
- programs, dependent types are program specifications with a parameter.

We have the same rules as before, except the formation rules can also have a context.

$$\wedge\text{-form: } \frac{\begin{array}{c} \ulcorner \\ \ulcorner \\ P \text{ TYPE} \quad Q \text{ TYPE} \\ \ulcorner \end{array}}{\ulcorner P \wedge Q \text{ TYPE}} \quad \rightarrow \text{-form: } \frac{\begin{array}{c} \ulcorner \\ \ulcorner \\ P \text{ TYPE} \quad Q \text{ TYPE} \\ \ulcorner \end{array}}{\ulcorner P \rightarrow Q \text{ TYPE}}$$

$$\begin{aligned} \underline{\text{Ex.}} \quad & \frac{n: \mathbb{N} \vdash \text{isEven}(n) \quad n: \mathbb{N} \vdash \text{isDivThree}(n)}{n: \mathbb{N} \vdash \text{isEven}(n) \wedge \text{isDivThree}(n)} \\ & n: \mathbb{N} \vdash \text{isEven}(n) \rightarrow \text{isDivThree}(n) \end{aligned}$$

Dependent function types

Ex (informal):

Consider the set Vect of all vectors (in \mathbb{N}^n) of any length n (i.e., finite lists of natural numbers).

We could define a function $O: \mathbb{N} \rightarrow \text{Vect}$ where $O(n)$ is the vector of length n whose components are all 0.

But $O(n)$ actually lives in Vect_n .

We can encode this by considering O as a dependent function

$$O: \prod_{n:\mathbb{N}} \text{Vect}_n \quad (\text{sometimes write } O: (n:\mathbb{N}) \rightarrow \text{Vect}_n)$$

The elimination rule (function application) gives us $O(n): \text{Vect}_n$ for any $n:\mathbb{N}$.

Ex. Suppose we have predicate

$$n:\mathbb{N} \vdash \text{isEven}(n) \vee \text{isOdd}(n)$$

and we want to show this is true for all n .

We need a term

$$n:\mathbb{N} \vdash f(n): \text{isEven}(n) \vee \text{isOdd}(n).$$

The introduction rule (λ -abstraction) gives us a dependent function

$$\vdash \lambda n. f(n) : \prod_{n:\mathbb{N}} \text{isEven}(n) \vee \text{isOdd}(n).$$

In the logical interpretation, we interpret \rightarrow as implication and \prod as \forall .

Rem: \rightarrow is a special case of Π .

ex. $\prod_{n:\mathbb{N}} \text{Nat}$ is the same as $\mathbb{N} \rightarrow \text{Nat}$ (the rules become the same).

We usually only postulate Π -types.

Rules for Π -types.

$$\Pi\text{-form: } \frac{\Gamma, x:A \vdash B \quad \text{TYPE}}{\Gamma \vdash \prod_{x:A} B}$$

$$\Pi\text{-intro: } \frac{\Gamma, x:A \vdash b : B}{\Gamma \vdash \lambda x. b : \prod_{x:A} B}$$

$$\Pi\text{-elim: } \frac{\Gamma \vdash f : \prod_{x:A} B(x)}{\Gamma \vdash f a : B[a/x]}$$

$$\Pi\text{-comp-}\beta: \frac{\Gamma, x:A \vdash b : B \quad \Gamma \vdash a : A}{\Gamma \vdash (\lambda x. b)(a) \doteq b[a/x]}$$

$$\Pi\text{-comp-}\eta: \frac{\Gamma \vdash f : \prod_{x:A} B}{\Gamma \vdash \lambda x. (fx) \equiv f : \prod_{x:A} B}$$