## Likelihood-Free Inference — An Introduction to My Research —

### Michael Gutmann

https://sites.google.com/site/michaelgutmann

Institute for Adaptive and Neural Computation School of Informatics, University of Edinburgh

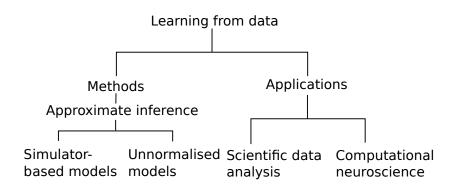
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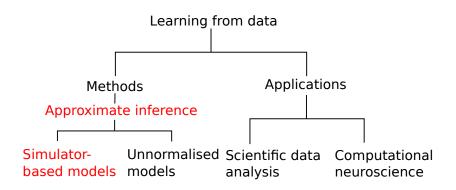
### Overview of my research interests

### Efficient inference for simulator-based models

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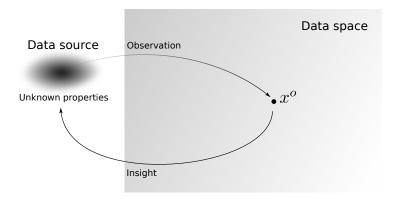
Efficient inference for simulator-based models





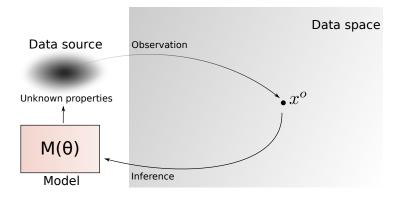
# Learning from data

- Goal: Using observed data  $x^o$ , learn about their source
- Enables decision making, predictions, ...



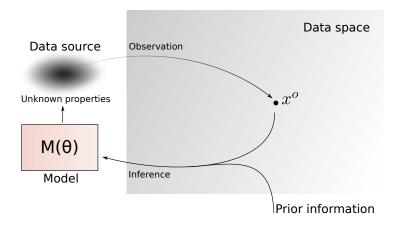
# General approach

- Set up a model with potential properties  $\theta$  (parameters)
- See which  $\theta$  are in line with the observed data  $x^o$



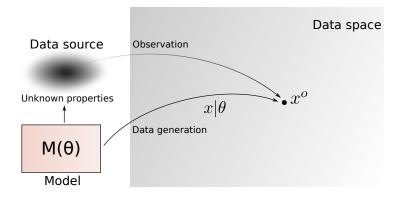
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# The likelihood function

- Measures agreement between  $\theta$  and the observed data  $x^o$
- Probability to generate data like  $x^o$  if hypothesis  $\theta$  holds



# Performing statistical inference

- If  $L(\theta)$  is known, inference is straightforward
- Maximum likelihood estimation

$$\hat{\theta} = \operatorname{argmax}_{\theta} L(\theta)$$

Bayesian inference

 $p(\theta|x^{o}) \propto p(\theta) \times L(\theta)$ posterior  $\propto$  prior  $\times$  likelihood

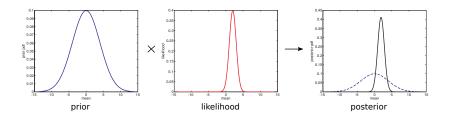
Allows us to learn from data by updating probabilities

## Model specification

- ► Textbook: model ≡ family of probability density functions
- Probability density functions (pdfs)  $p(x|\theta)$  satisfy



- Likelihood function  $L(\theta) = p(x^o|\theta)$
- Closed form solutions are possible



## Models with intractable likelihoods

- Not all models are specified as family of pdfs  $p(x|\theta)$ .
- I worked on
  - 1. Simulator-based models
  - 2. Unnormalised models
- ► The models are rather different, common point:

Multiple integrals needed to be computed to represent the models in terms of pdfs  $p(x|\theta)$ .

 Solving the integrals exactly is computationally impossible. (curse of dimensionality)

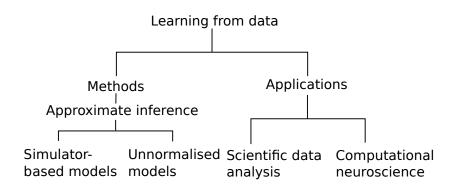
> ⇒ No model pdfs  $p(x|\theta)$ ⇒ No likelihood function  $L(\theta) = p(x^o|\theta)$

 $\Rightarrow$  No exact inference

# How to efficiently perform (Bayesian) inference when the likelihood function is too expensive too compute?

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Efficiency  $\equiv$  good trade-off between speed and accuracy.



## Unnormalised models

▶ ...

- Used for modelling
  - images (Markov random fields)
    social networks (exponential random graphs)
    ferro-magnetism (Ising model)
- Specified via a non-negative function  $q(x|\theta) \propto p(x|\theta)$ ,

$$\int \cdots \int q(x|\theta) dx = Z(\theta) \neq 1$$
  $p(x|\theta) = \frac{q(x|\theta)}{Z(\theta)}$ 

- Advantage: Specifying unnormalised models is often easier than specifying normalized models
- Disadvantage: Integral defining Z(θ) can generally not be computed. Likelihood function is intractable.

- Models which specify a mechanism for generating data
  - e.g. stochastic dynamical systems
  - computer models / simulators of some complex physical process
- Occur in multiple and diverse scientific fields.
- Different communities use different names:
  - Generative (latent-variable) models
  - Implicit models
  - Stochastic simulation models
  - Probabilistic programs

# Simulator-based models are widely used

#### Examples:

- Evolutionary biology: Simulating evolution
- Neuroscience: Simulating neural circuits
- Ecology: Simulating species migration
- Health science: Simulating the spread of an infectious disease
- Physics:

Simulating quantum systems (?)



Simulated neural activity in rat somatosensory cortex (Figure from https://bbp.epfl.ch/nmc-portal)

- Advantage: detailed and realistic modelling
- Disadvantage: likelihood function is generally intractable due to unobserved variables.
- ► To compute p(x|θ) one has to take into account all possible states of the unobserved variables

$$p(x|\theta) = \int \cdots \int p(x, z|\theta) dz$$

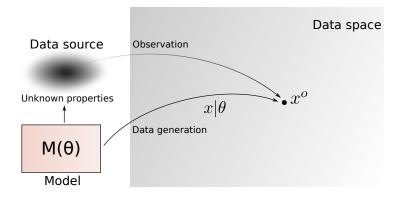
This is generally computationally impossible.

### Overview of my research interests

### Efficient inference for simulator-based models

# The likelihood function

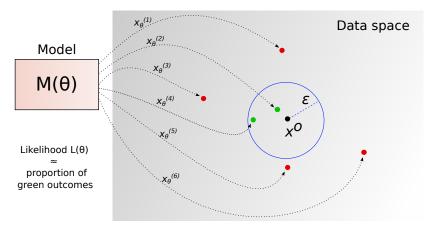
- Measures agreement between  $\theta$  and the observed data  $x^o$
- Probability to generate data like  $x^o$  if hypothesis  $\theta$  holds



- 1. How should we assess whether  $x_{\theta} \equiv x^{o}$ ?
- 2. How should we compute the probability of the event  $x_{\theta} \equiv x^{o}$ ?
- 3. For which values of  $\theta$  should we compute it?

## Traditional approach

Likelihood: Probability to generate data like  $x^o$  if hypothesis  $\theta$  holds



$$L(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \mathbb{1}\left(d(x_{\theta}^{(i)}, x^{o}) \leq \epsilon\right)$$

# Traditional approach

- 1. How should we assess whether  $x_{\theta} \equiv x^{o}$ ?  $\Rightarrow$  Check whether  $||T(x_{\theta}) - T(x^{o})|| \leq \epsilon$
- 2. How should we compute the probability of the event  $x_{\theta} \equiv x^{\circ}$ ?  $\Rightarrow$  By counting
- 3. For which values of  $\theta$  should we compute it?
  - $\Rightarrow$  Sample from the prior

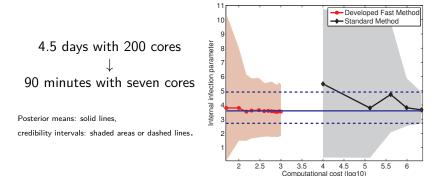
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- 3. For which values of  $\theta$  should we compute it?  $\Rightarrow$  Sample from the prior
- Corresponds to a traditional version of a method called approximate Bayesian computation.
- Trade-off between computational cost and accuracy of the inference may be poor.

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- 3. For which values of  $\theta$  should we compute it?
  - $\Rightarrow$  Use Bayesian optimisation (Gutmann and Corander, 2013-2016)

### Example: Bacterial infections in child care centres

- Comparison of the Bayesian optimisation approach with a standard population Monte Carlo ABC approach.
- Roughly equal results using 1000 times fewer simulations.



(Gutmann and Corander, 2016)

