

Hatch Patch Creations

Family Home Evening Made Easy

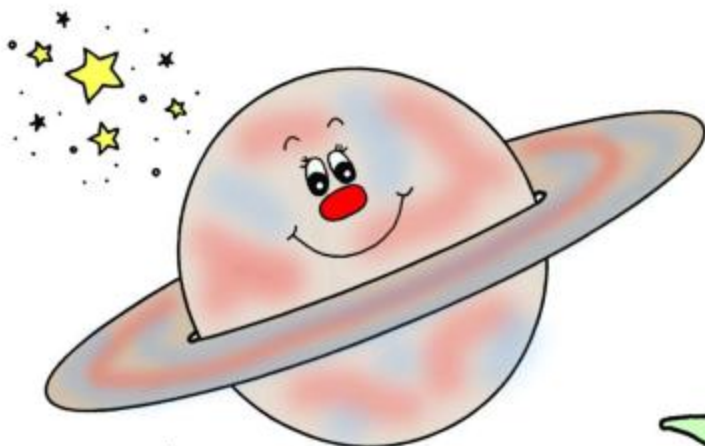
82 Aspen Grove Dr. W.

Evanston, WY 82930

1-720-870-0398

www.hatchpatchcreations.com

Cheaters Never Win Family Home Evening Packet



Contents:
Story, Picture Sheets,
Game, Scripture,
Treat Recipe

\$7.00

Cheaters Never Win Family Home Evening Packet

Home Evening Outline

Opening Prayer

Opening Song

Scripture

Story

Game

Closing Song

Closing Prayer

Refreshments

Suggested Songs: "Our Primary Colors", pg. 258 (Childrens)

"I Believe In Being Honest", pg. 149 (Childrens)

"Do What Is Right", pg. 237 (Hymn)

"Teach Me To Walk In The Light", pg. 304 (Hymn)

Scriptures: Psalms 101:7, D&C 50:6

Story: Color graphics with markers, colored pencils, chalks, etc. Use flannel, or laminate and cut out and place magnets on back of graphics. etc.

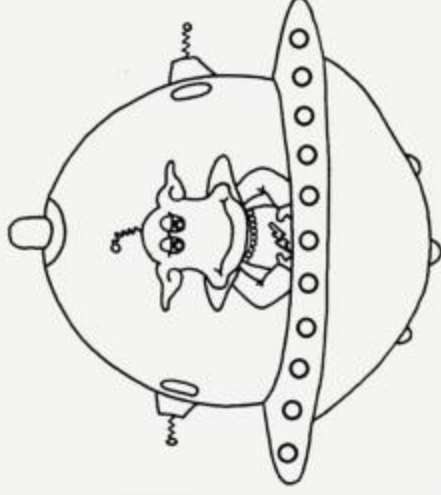
"MISSION: C.H.E.A.T." Game: Preparation - Color all three game board sheets as desired. Place the sheets with the "Take Off" sheet on the bottom, the "MISSION: C.H.E.A.T." sheet in the middle and the "Landing" sheet on the top. Adhere the sheets together on the back sides of the sheets and laminate. Color each of the eight U.F.O.'s, being sure to color each one differently. Laminate and cut out.

Object - To be the first U.F.O. to reach the "Landing" pad.

Play - You will need two dice. Each player will need a U.F.O. playing piece. Have each player place his playing piece on the "Take Off" space. The youngest player goes first. The first player begins by shaking the dice and moving the number of spaces designated on the dice following the star and planet trail. If the player lands on a blank star, he simply waits on that space until his following turn. If he lands on a star with a scenario, he moves the number of spaces designated on that star, either forwards or backwards. If a player lands on a "Planet" space, he may choose a player that he wishes to send back to the "Take Off" space. Two players may occupy one space at the same time. The player's turn then ends and play rotates clockwise. The first player to reach the "Landing" space wins the game.

DO NOT COPY

U.F.O. Treats



Ingredients:

- chocolate or glazed doughnuts
- vanilla ice cream
- assorted candy
- chocolate syrup

Directions:

Give each child a plate. Have each child drizzle chocolate syrup in the middle of his plate, creating a landing pad for the U.F.O. Place a doughnut in the center of the plate. Put one large scoop of ice cream into the center of the doughnut. Have each family member decorate his U.F.O. with assorted candies. HAVE FUN!!!!!!!

Cheaters Never Win

Fluke Flywalker lived in a galaxy far, far away on a planet known as Yodel. Fluke loved living in outer space. He lived many miles away from the planet earth but he could look up into the night sky and see the earth.

The Flywalker family was just like any other family on planet Yodel. There was Mother, Teia and Father, Sahn Holo and their three sons.

The boys, Fluke, Panikin and Hobie Wan were all rambunctious and full of energy. The Flywalker family loved each other and they loved living on Yodel.

This was Family Home Evening night and it was Panikin's turn to present the lesson. He taught them how they could all be safe when they were out with their friends at the Roto-Royter skating rink.

For the activity, the family all gathered around the dining table to play a game of Moonopoly. It was the Flywalker family's favorite game. Mother started. She shook the die and moved to All-Aboardwalk.

Everyone had taken their turn except Fluke who was the last one to go. He looked around the table, shook the die and moved the right amount of spaces. Then, Father noticed that Fluke did something odd. He slipped his hand up onto the board when he thought no one was looking and moved his game piece two more spaces. This made it so he could pass "Go" and get two-hundred dollars. Father could not believe what he was seeing.

Father thought maybe he had made a mistake. He would never have a son who cheated at a board game, or anything else for that matter. No, Father must have been wrong.

On went the game, with everyone laughing and having a great time. R-Chew-3-Dew, the family's robot, and the butler, PC3-Oh served the dust pie and punch. Then, the game got really exciting.

Fluke was winning but Panikin was close behind. Then, Father saw his son cheat again! Fluke slipped a card from under the table and put it on top of the draw pile. It would be Panikin's turn next to draw a card.

When the card was read, it said to "Pay taxes on all of their Astrorails" which caused Panikin to go bankrupt and Fluke won the game. Fluke began yelling and jumping up and down and everyone was congratulating him, everyone except for Father. Father was not happy.

When everyone had left the room to get ready for bed, Father pulled Fluke aside. "Son," he said, "I saw what you did tonight and I am very angry with you!"

"What did I do?" Fluke quizzed, trying to act innocent.

"You know what you did, son." Father continued, "you cheated. I will not put up with a cheat."

Fluke hung his little alien head and murmured a soft, "I'm sorry Pop."

"I don't ever want to see you do that again!" Father said as he guided Fluke to the stairs to go to bed.

The very next day, Fluke, Panikin and Hobie Wan all played a game of Slide and Peek with the neighborhood children. No one could figure out why Fluke kept winning and never got caught.

Fluke was cheating. When he was supposed to hide his eyes and count, he would skip numbers so that the count went very fast. He would also watch with one eye open and one eye shut as the other aliens ran to hide. Then, he could find them quickly and run back to the base.

Fluke was a cheater. Did you know that cheaters never win? That is because they are doing something that makes Heavenly Father very sad.

A couple of weeks later, Mother Flywalker was called by Fluke's third grade teacher to come into the school for a consultation. Mother was sure that Fluke had been chosen to lead the Asteroid Elementary School's spelling bee team. Instead, Miss Barship-Sent-Her-Flies called Mother to tell her that Fluke had been caught cheating on his Spaceship Readiness test.

Mother was so upset! She was humiliated. She couldn't wait to get Fluke home and tell Father. What had she done wrong? How could one of her children, one who had been taught all of his life not to cheat, cheat? What was a mother to do?

Well, needless to say, things did not go smoothly at the Flywalker house that night. Father grounded Fluke from his Game Tube and his "Human Invaders" game. Mother would not let him have any of his favorite Garth Crater Jelly Beans. Then, Father and Mother sat Fluke down to have a little chat.

Father began, "Son, you have greatly disappointed your mother and I. Don't you know how serious it is when you cheat?"

"Aw, come on, Pop!" Fluke said, "I just wanted to win."

Mother and Father sat with their mouths open. They could not believe what they were hearing.

"It doesn't hurt anyone to cheat a little now and then," Fluke went on.

That did it. Father jumped right off of his chair. His face was red and puffy and his eyes were dancing. Finally, the words just came popping out of his mouth.

"Not hurt anyone? Who are you kidding? Cheating hurts everyone! Cheating is just another form of lying and stealing. Son, when you cheat you are not being honest with those you are cheating on or with yourself. Cheating is mean. Cheating is selfish and most of all, cheating is the easy way out."

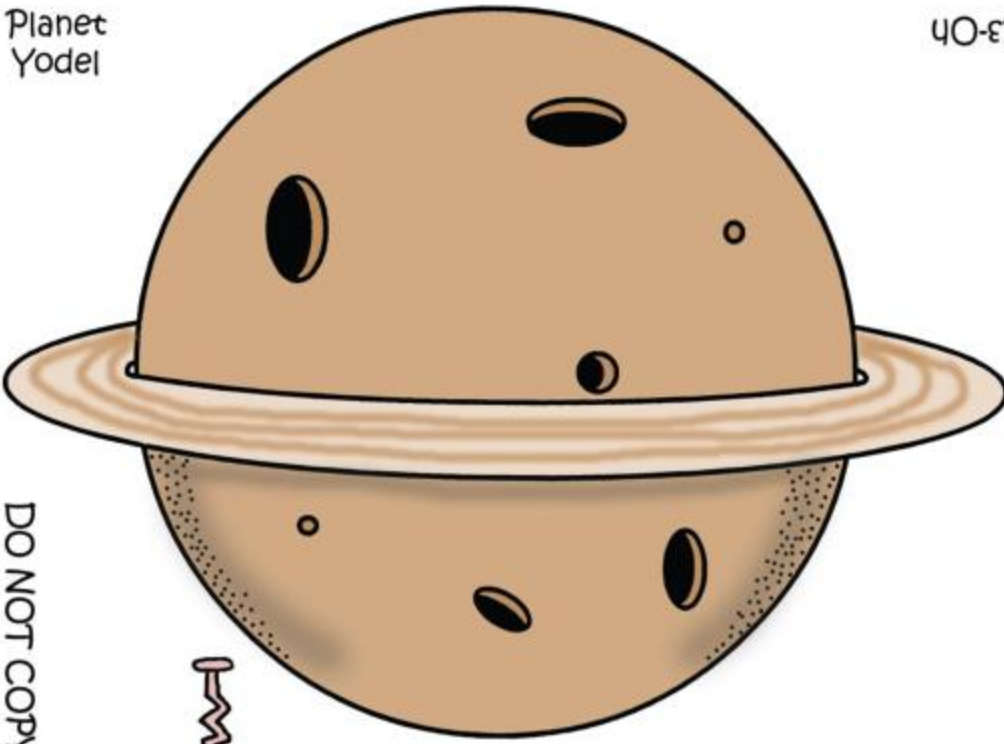
Father went on to explain that cheating becomes a habit, a very bad habit. It becomes easier and easier to cheat and pretty soon, that is how we handle everything. If a person has to cheat to get ahead, then we should feel very sorry for that person.

Heavenly Father expects us to be honest in all that we do. Cheating whether it's during a sporting event, a family game or a test at school only makes us weaker instead of stronger and better. To win at anything is a wonderful thing, but only if it is won honestly.

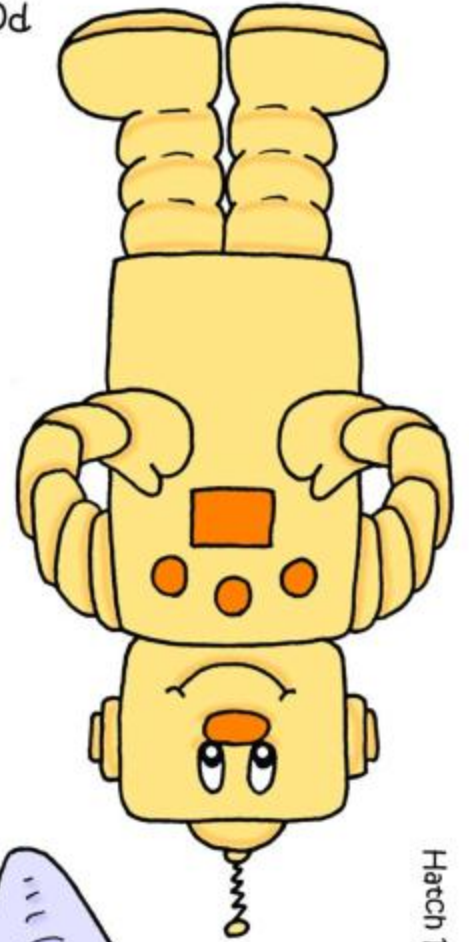
DISCUSSION

- What are some of the other ways that people cheat?
- Have you known someone who cheats?
- What can we do to make sure we are not tempted to cheat?

Planet
Yodel



PC3-0h



DO NOT COPY

Fluke Flywalker

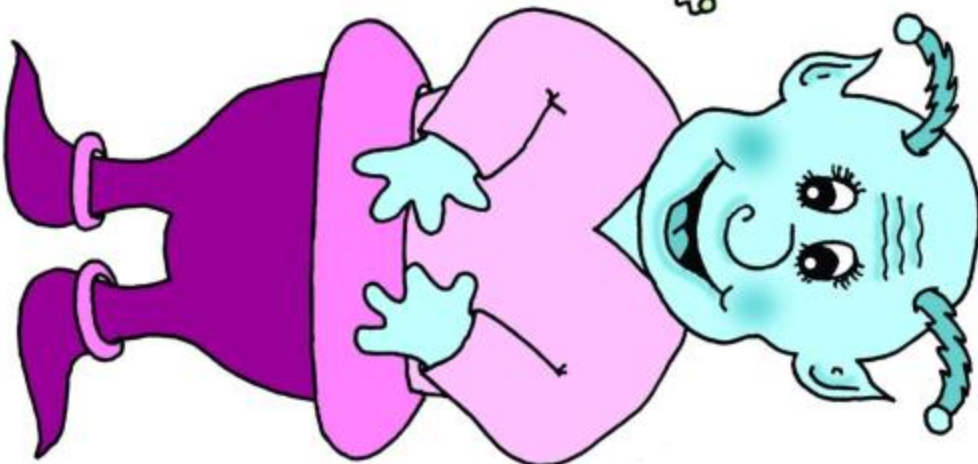


Hobie Wan Flywalker

Sahn Holo
Flywalker



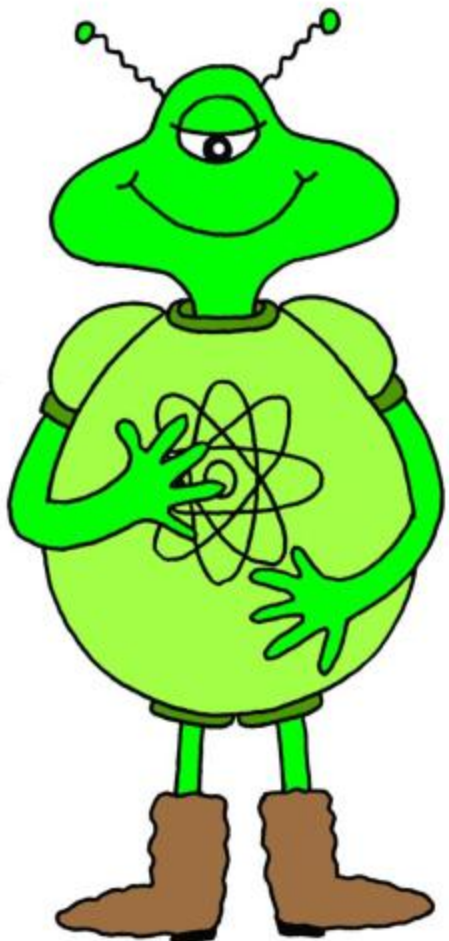
Teia
Flywalker



Fluke cheating at Slide & Peek



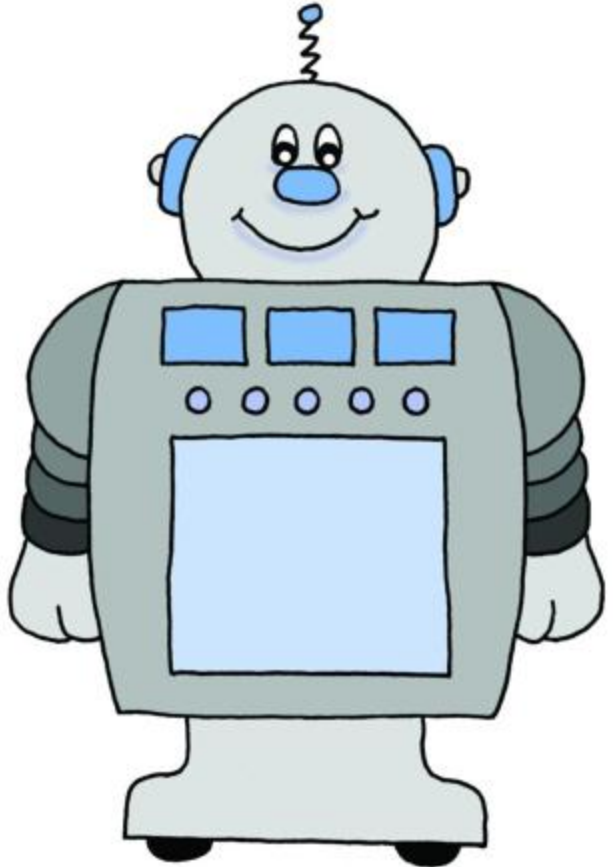
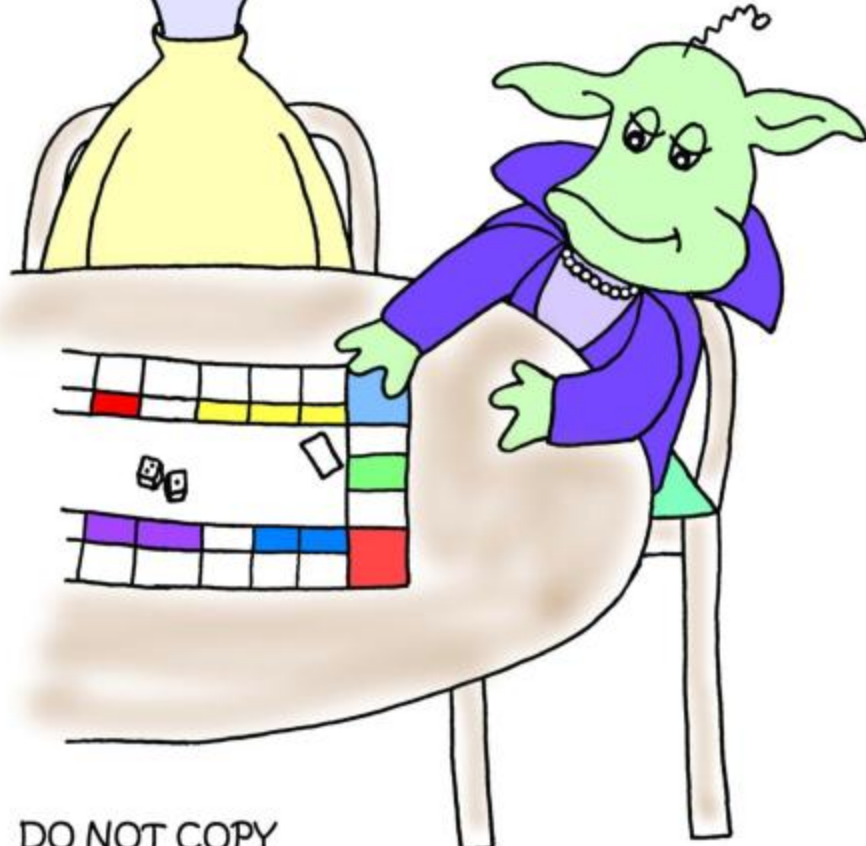
Panikin Flywalker



Miss Barship-Sent-Her-Flies

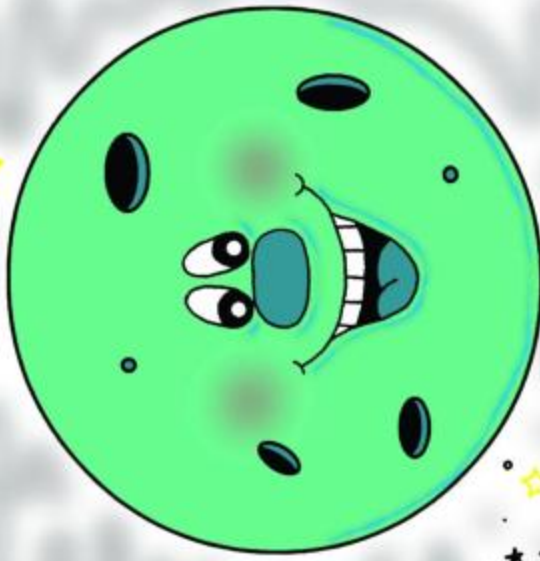


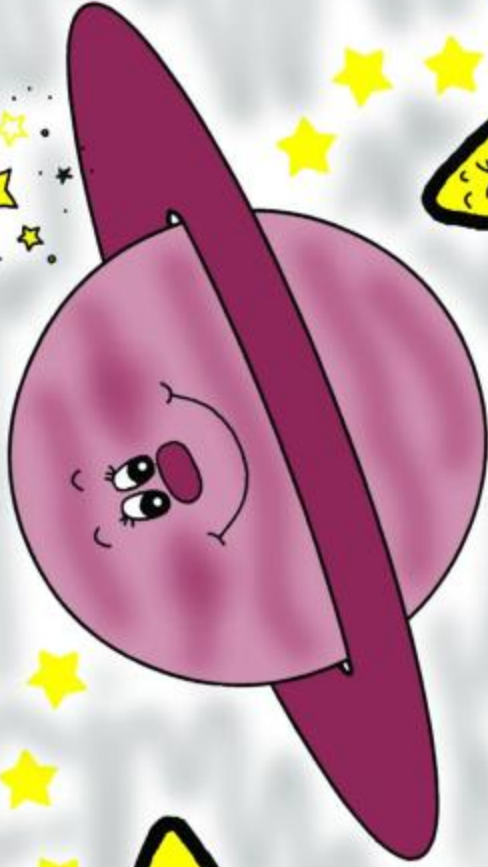
Fluke cheating at Moonopoly



R-Chew-3-Dew

DO NOT COPY

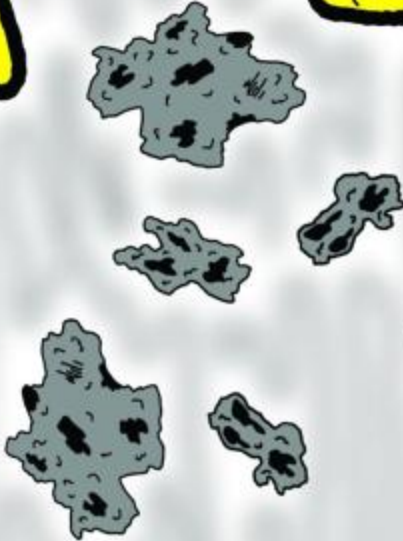
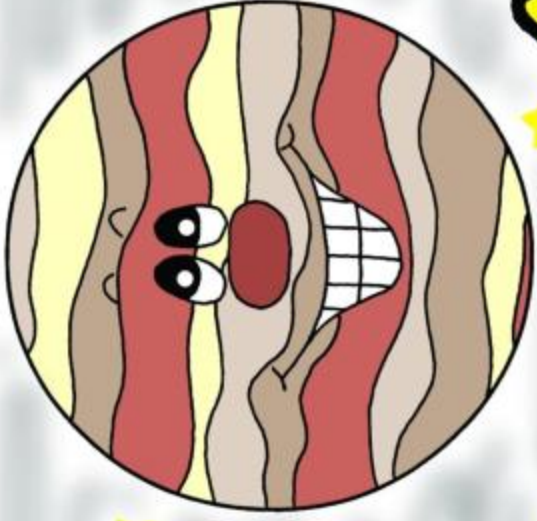




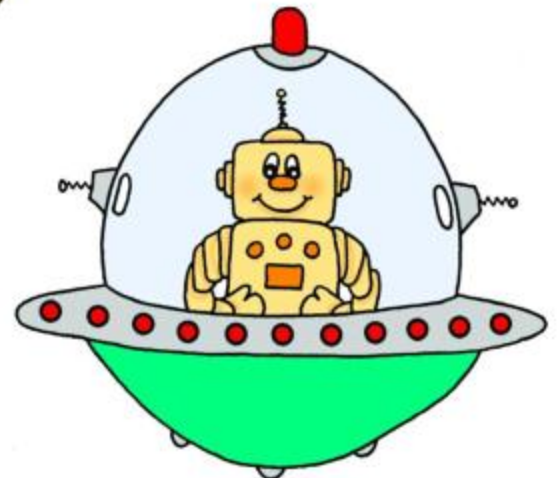
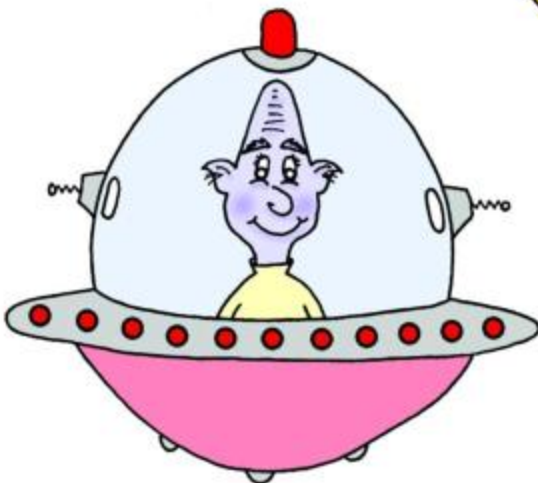
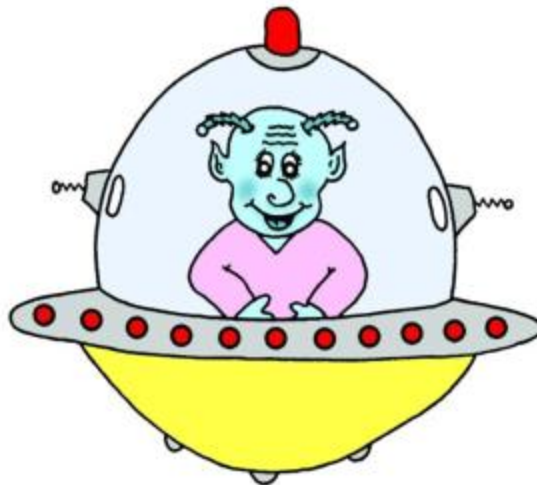
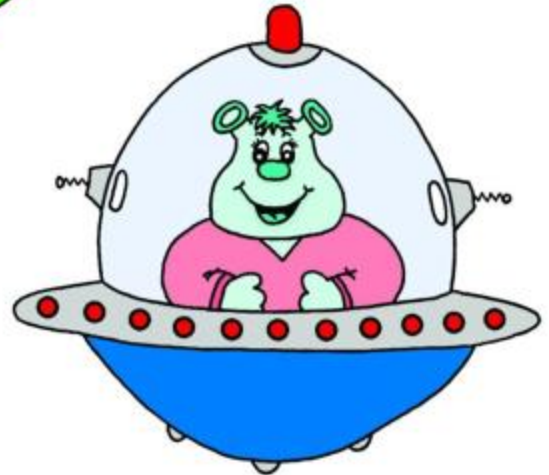
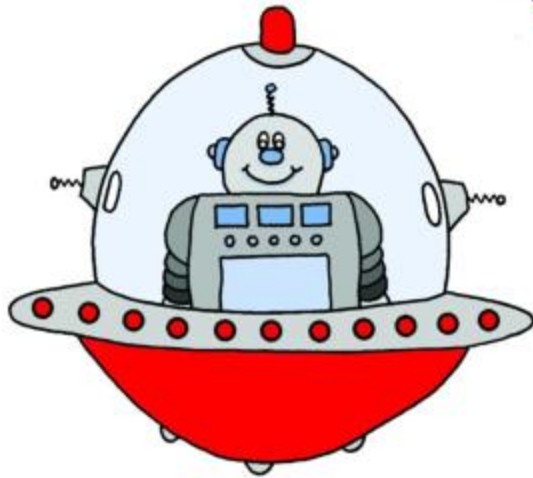
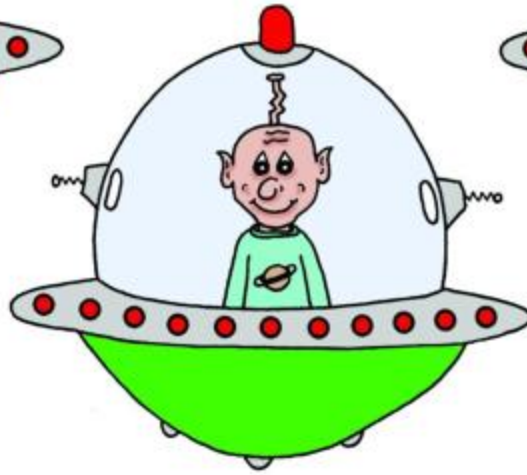
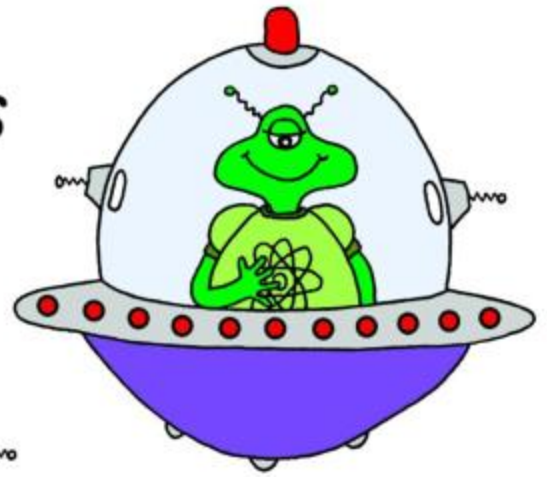
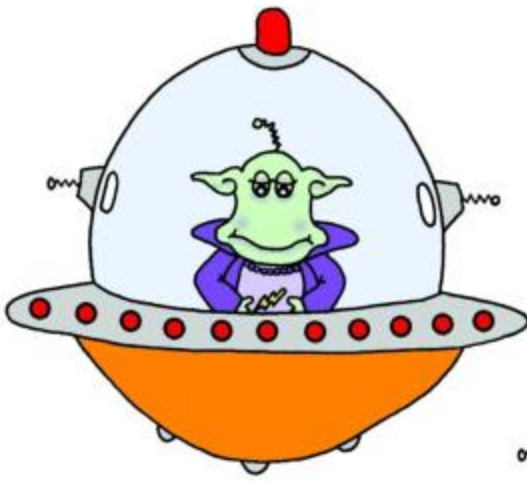
MISSION: G.H.E.A.T.

CHEATERS HARDLY EVER ARE TRUTHFUL

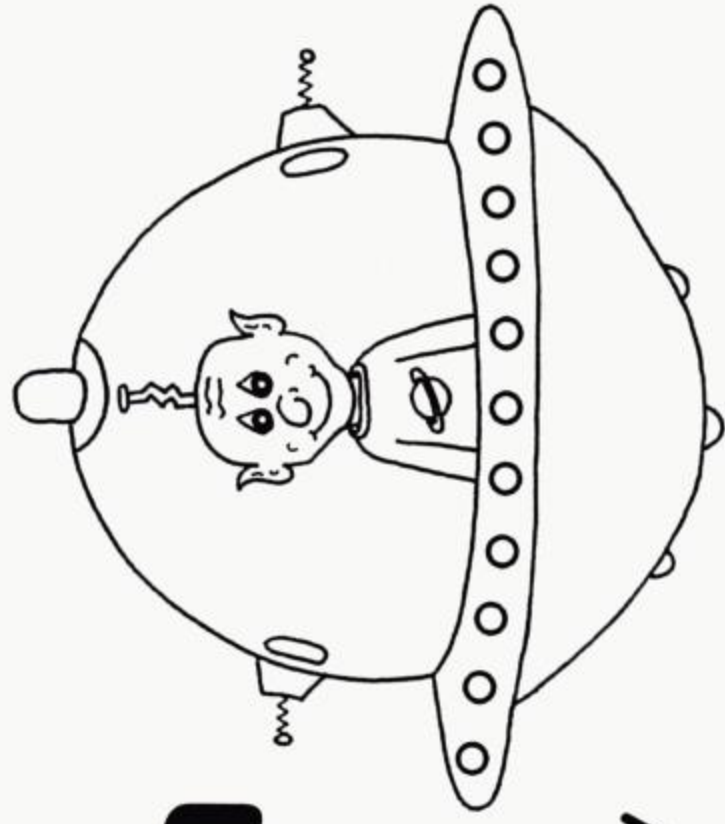




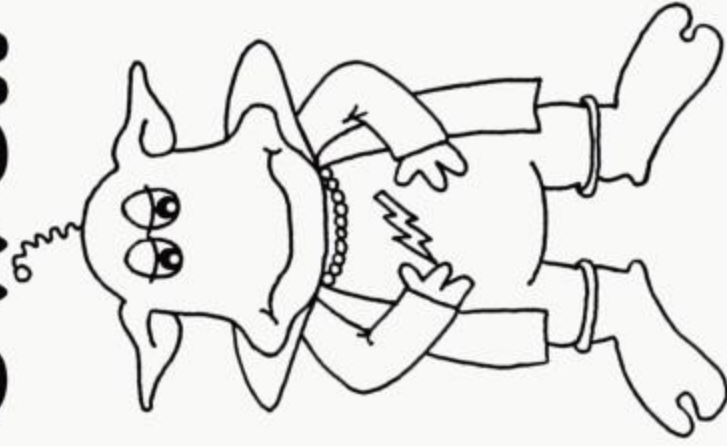
U.F.O. Game Pieces



Psalms 101:7



**"He that worketh
deceit shall not
dwell within my**



**house: he that telleth
lies shall not tarry in
my sight."**