Machine Learning 3/3

Lecture 09

Computer Vision for Geosciences

2021-05-07



1. Recap Principal Component Analisis (PCA)

- 1. toy example
- 2. Sentinel-2 example

2. Support Vector Machine (SVM)

- 1. description
- 2. application examples

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PCA toy example

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 $\Rightarrow \frac{\text{PCA allows to summarize each wine with fewer characteristics}}{\Rightarrow \frac{\text{reduce data dimensions}}{\text{reduce data dimensions}}$

 $\Rightarrow \mathsf{PCA} \text{ does } \textit{not} \text{ select some features and discards others,} \\ \text{instead it } \frac{\text{defines new features}}{\text{which will best represent wine variability}}$

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 \rightarrow low variance (dispersion) of the data along the 2nd eigenvector \Rightarrow the 2 original features (var x, var y) could be reduced to 1 feature, i.e. the projection on the 1st eigenvector

\Rightarrow Do the same with the 11 features

 \rightarrow search for the principal components in a 11-dimensional space (the max. number of components is restricted by the number of features)

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<u>Q1</u>: How much data variance is explained by each principal component (eigenvector)? <u>Q2</u>: How do the 11 eigenvectors (PCs) relate to the original feature space?

	0	1	2	3	4	5	6	7	8	9	10
0	0.489314	-0.238584	0.463632	0.146107	0.212247	-0.036158	0.023575	0.395353	-0.438520	0.242921	-0.113232
1	-0.110503	0.274930	-0.151791	0.272080	0.148052	0.513567	0.569487	0.233575	0.006711	-0.037554	-0.386181
2	-0.123302	-0.449963	0.238247	0.101283	-0.092614	0.428793	0.322415	-0.338871	0.057697	0.279786	0.471673
3	-0.229617	0.078960	-0.079418	-0.372793	0.666195	-0.043538	-0.034577	-0.174500	-0.003788	0.550872	-0.122181
4	-0.082614	0.218735	-0.058573	0.732144	0.246501	-0.159152	-0.222465	0.157077	0.267530	0.225962	0.350681
5	0.101479	0.411449	0.069593	0.049156	0.304339	-0.014000	0.136308	-0.391152	-0.522116	-0.381263	0.361645
6	-0.350227	-0.533735	0.105497	0.290663	0.370413	-0.116596	-0.093662	-0.170481	-0.025138	-0.447469	-0.327651
7	-0.177595	-0.078775	-0.377516	0.299845	-0.357009	-0.204781	0.019036	-0.239223	-0.561391	0.374604	-0.217626
8	-0.194021	0.129110	0.381450	-0.007523	-0.111339	-0.635405	0.592116	-0.020719	0.167746	0.058367	-0.037603
9	-0.249523	0.365925	0.621677	0.092872	-0.217671	0.248483	-0.370750	-0.239990	-0.010970	0.112320	-0.303015
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PC 1 = 0.49*feature0 + -0.24*feature1 + 0.46*feature2 + 0.15*feature3 + 0.21*feature4 + -0.04*feature5 + 0.02*feature6 + 0.40*feature7 + -0.44*feature8 + 0.24*feature9 + -0.11*feature10

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Prediction accuracy of wine quality (classification task using KNN):

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 \Rightarrow how about using PCA on images?

 \rightarrow Sentinel-2 example: reduce a space with 20,000×4×15×15 pixels (900 dimensions)



$\textbf{Sentinel-2 example} \Rightarrow \textsf{apply PCA on satellite image crops}$

















= (scalar) * (4,15,15) = (4,5,15)





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- k-Nearest Neighbor (kNN) (last week lecture)
 - \Rightarrow label images by comparing them to (annotated) images from the training set
 - \Rightarrow disadvantages:
 - classifier needs to keep all training data for future comparisons with the test data
 - \rightarrow inefficient when datasets become very large (\geq GB)
 - classifying a test image is expensive since it requires a comparison to all training images
- Support Vector Machines (this week lecture)
 - \Rightarrow parametric linear classification method
 - \Rightarrow advantages:
 - once the parameters are learnt, training data can be discarded
 - classification (prediction) for a new test image is fast
 → simple matrix multiplication with learned weights,
 not an exhaustive comparison to every single training data
- <u>Convolutional Neural Networks</u> (coming weeks)

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Toy example (courtesy of Andreas Ley & Ronny Hänsch)

Recap from Lecture 08

Task:

 \Rightarrow classify fruit images into either bananas or apples



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• Features (hand-crafted):

 \Rightarrow Hue (yellow to red) & Elongation (max/min extent)


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Hue

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 \Rightarrow simple idea: split feature space into two half spaces



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 $\Rightarrow \underline{\text{perceptron}}: \quad y = \operatorname{sign}(\mathbf{w}^T \mathbf{x} + b)$

- $y \in \{-1, 1\}$: predicted class \rightarrow banana or apple
- $\mathbf{x} \in \mathbb{R}^2$: feature vector \rightarrow [hue, elongation]
- $\mathbf{w} \in \mathbb{R}^2$: "weight vector" \rightarrow needs to be learned
- $b \in \mathbb{R}$: "bias" ightarrow needs to be learned
- sign: sign function returning the sign of a real number



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 - $\Rightarrow \mathsf{optimal} \ \mathsf{hyperplane}$
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 - \Rightarrow multiple "good" boundaries
 - \Rightarrow optimal hyperplane
 - = boundary with the maximal margin
 - = perceptron of maximal stability to new inputs
 - $\Rightarrow \underline{\text{margin}} = \frac{2}{||w||}$
 - \Rightarrow support vector points = points closest to the hyperplane

(only these points are contributing to the result, other points are not)



- How can this best boundary be "learned"?
 - i.e. learn the linear classifier parameters (\mathbf{w}, \mathbf{b})



Toy example (courtesy of Andreas Ley & Ronny Hänsch)

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- How can outliers be handled?
 - \Rightarrow is a hard-margin with 100% accuracy good?
 - \Rightarrow no, allow small errors to favour overall better model
 - \Leftrightarrow favour large margin boundaries
 - ⇔ tolerate margin violation (**soft-margin**)



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- How can outliers be handled?
 - \Rightarrow is a hard-margin with 100% accuracy good?
 - \Rightarrow no, allow small errors to favour overall better model
 - \Leftrightarrow favour large margin boundaries
 - \Leftrightarrow tolerate margin violation (soft-margin)
 - \Rightarrow optimization becomes:

$$\min_{w,\xi_i} ||w||^2 + C \sum_i^N \xi_i, \text{ subject to } y_i(w^T \mathbf{x}_i - b) \geq 1 - \xi_i$$

where C is a regularization parameter:

small C \Rightarrow constraints easily ignored \Rightarrow large margin; large C \Rightarrow opposite



Side note: reformulating optimization in terms of regularization and loss function (anticipating DL lectures)

Learning an SVM has been formulated as a *constrained* optimization problem over w and ξ :

$$\min_{w,\xi_i} ||w||^2 + C \sum_i^N \xi_i \quad \text{subject to:} \quad y_i(w^T \mathbf{x}_i - b) \ge 1 - \xi_i$$

The constraint $y_i(w^T \mathbf{x}_i - b) \ge 1 - \xi_i$ can be written more concisely as: $y_i f(\mathbf{x}_i) \ge 1 - \xi_i$

Together with $\xi_i > 0$, it is equivalent to: $\xi_i = max(0, 1 - y_i f(x_i))$

Hence the learning problem is equivalent to the *unconstrained* optimization problem over w:

$$\min_{w} \underbrace{||w||^{2}}_{regularization} + C \sum_{i}^{N} \underbrace{max(0, 1 - y_{i}f(x_{i}))}_{loss function (Hinge loss)}$$

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 - $\overline{\phi}(x)$ is a **feature map**, mapping x to $\phi(x)$ where data is separable
 - \Rightarrow solve for $\overline{\mathbf{w}}$ in high dimensional feature space
 - \Rightarrow data not lineary-seperable in original feature space become separable



Kernel trick

The Representer Theorem states that the solution w can be written as a linear combination of the training data:

$$w = \sum_{j=1}^{N} \alpha_j y_j x_j$$

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The linear classifier can therefore be reformulated as:

$$f(x) = w^{\mathsf{T}}x + b$$
$$= \sum_{i}^{\mathsf{N}} \alpha_{i} y_{i}(x_{i}^{\mathsf{T}}x) + b$$

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The Representer Theorem states that the solution w can be written as a linear combination of the training data:

$$w = \sum_{j=1}^{N} \alpha_j y_j x_j$$

The linear classifier can therefore be reformulated as:

$$f(x) = w^T x + b$$
$$= \sum_{i}^{N} \alpha_i y_i(x_i^T x) + b$$

<u>NB</u>: this reformulation seems to have the disadvantage of a K-NN classifier, i.e. requires the training data points x_i . However, many of the $\alpha_i = 0$: the ones that are non-zero define the support vector points x_i

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Using the feature map $\phi(x)$, it can be reformulated as:

$$f(x) = \sum_{i}^{N} \alpha_{i} y_{i}(\phi(x_{i})^{T} \phi(x)) + b$$
$$= \sum_{i}^{N} \alpha_{i} y_{i} k(x_{i}, x) + b$$

where $k(x_i, x)$ is known as a Kernel

Kernel trick

- Classifier can be learnt and applied without explicitly computing $\phi(x)$
- All that is required is the kernel k(x, x')
- Multiple kernels exist:
 - linear kernels: $k(x, x') = x^T x'$
 - \rightarrow very fast and easy to train, but very simple
 - polynomial kernels: $k(x, x') = (1 + x^T x')^d$
 - ightarrow contains all polynomial terms up to degree d
 - **gaussian kernels:** $k(x, x') = exp(-||x x'||^2/2\sigma^2)$ (*RBF kernel*)
 - ightarrow kernel very powerful and most often used

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- Adaptation: detect ships in satellite imagery (notebook using skimage/sklearn)

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raw ship image



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HOG feature computation


1. HOG features + SVM for object detection

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HOG feature computation



train SVM for classification

	Accuracy: 0.99625				
		precision	recall	f1-score	support
-	0.0	1.00	1.00	1.00	589
	1.0	1.00	0.99	0.99	211
	accuracy			1.00	800
	macro avo	1.00	0.99	1,00	800
	weighted avg	1.00	1.00	1.00	800

PCA dimensionality reduction



PCA dimensionality reduction

train SVM & apply





PCA dimensionality reduction train SVM & apply land-use classification

EXERCISE !