



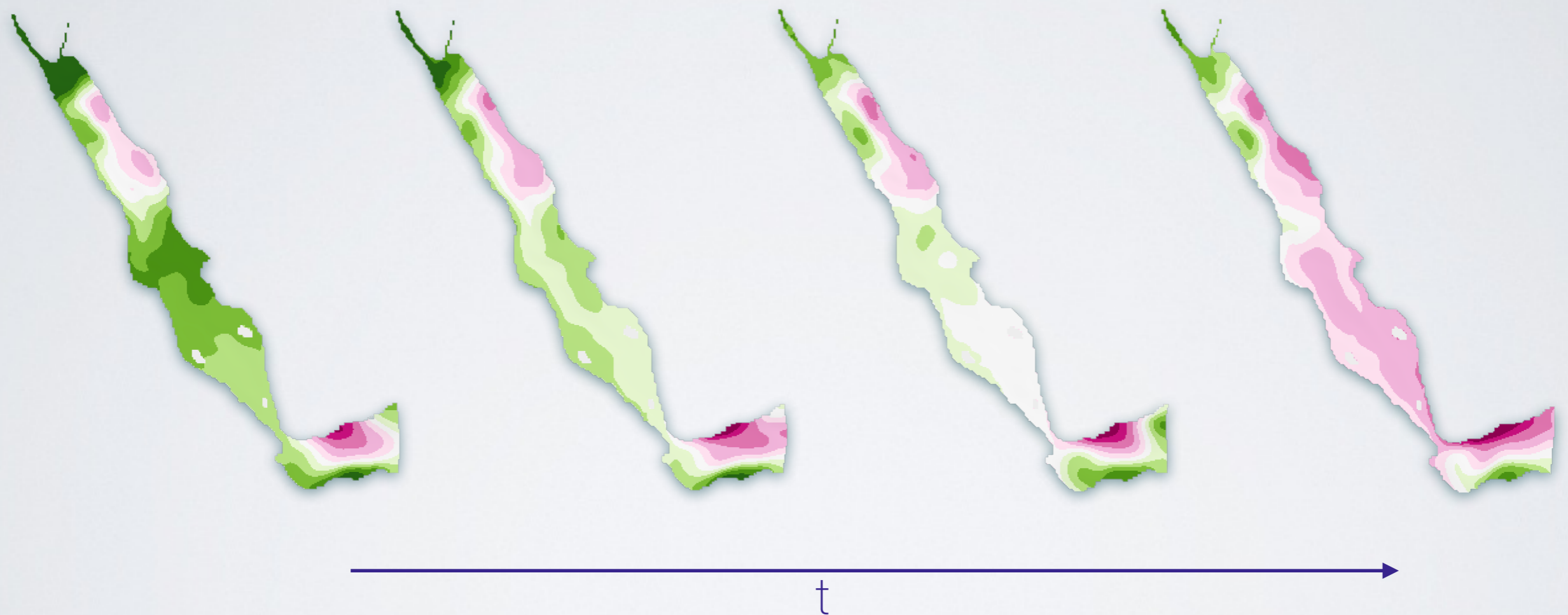
T. Höllt^{♦♣}, M. Hadwiger[♣], O. Knio[♣], I. Hoteit[♣]

[♣] King Abdullah University of Science and Technology

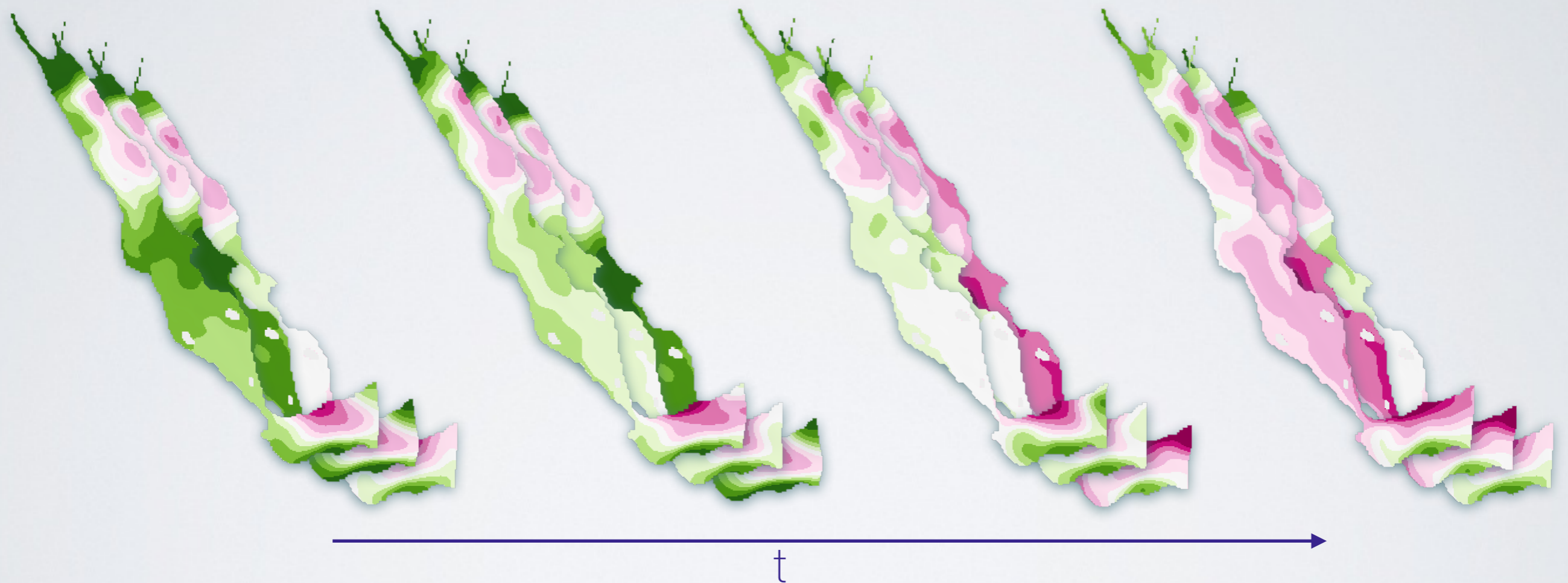
[♦] Computer Graphics & Visualization, TU Delft

Probability Maps for the Visualization of Assimilation Ensemble Flow Data

Motivation



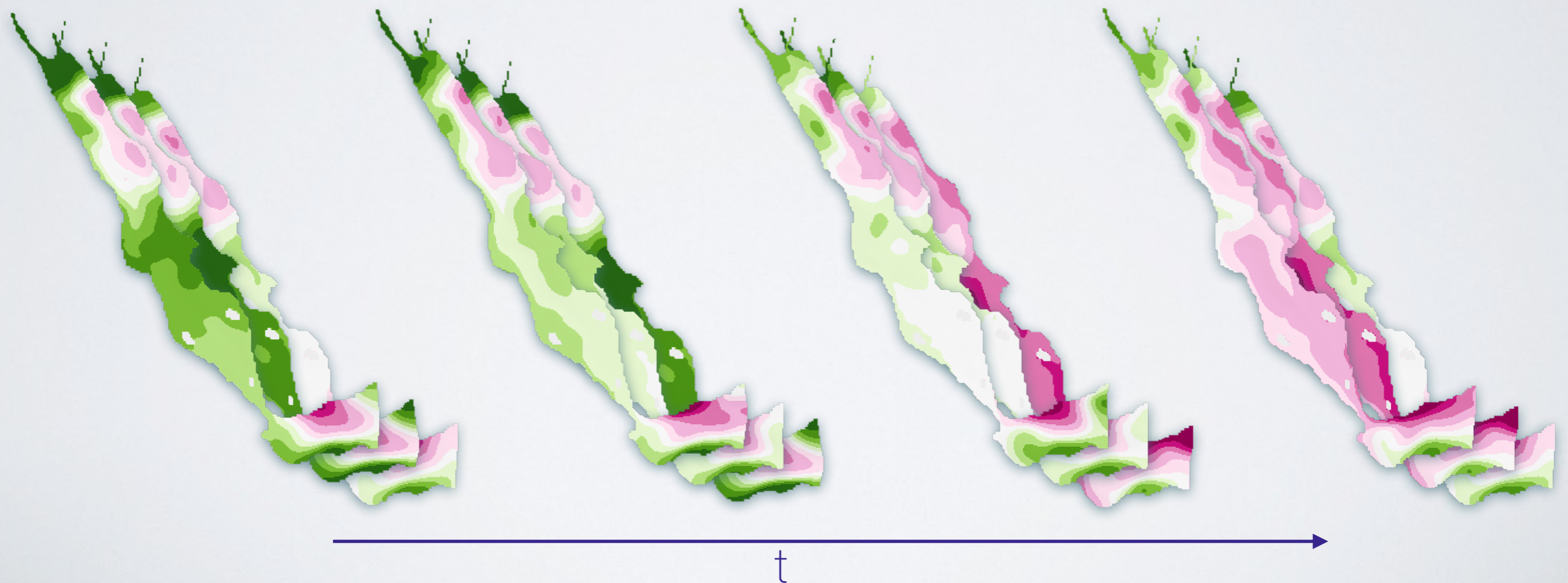
Motivation



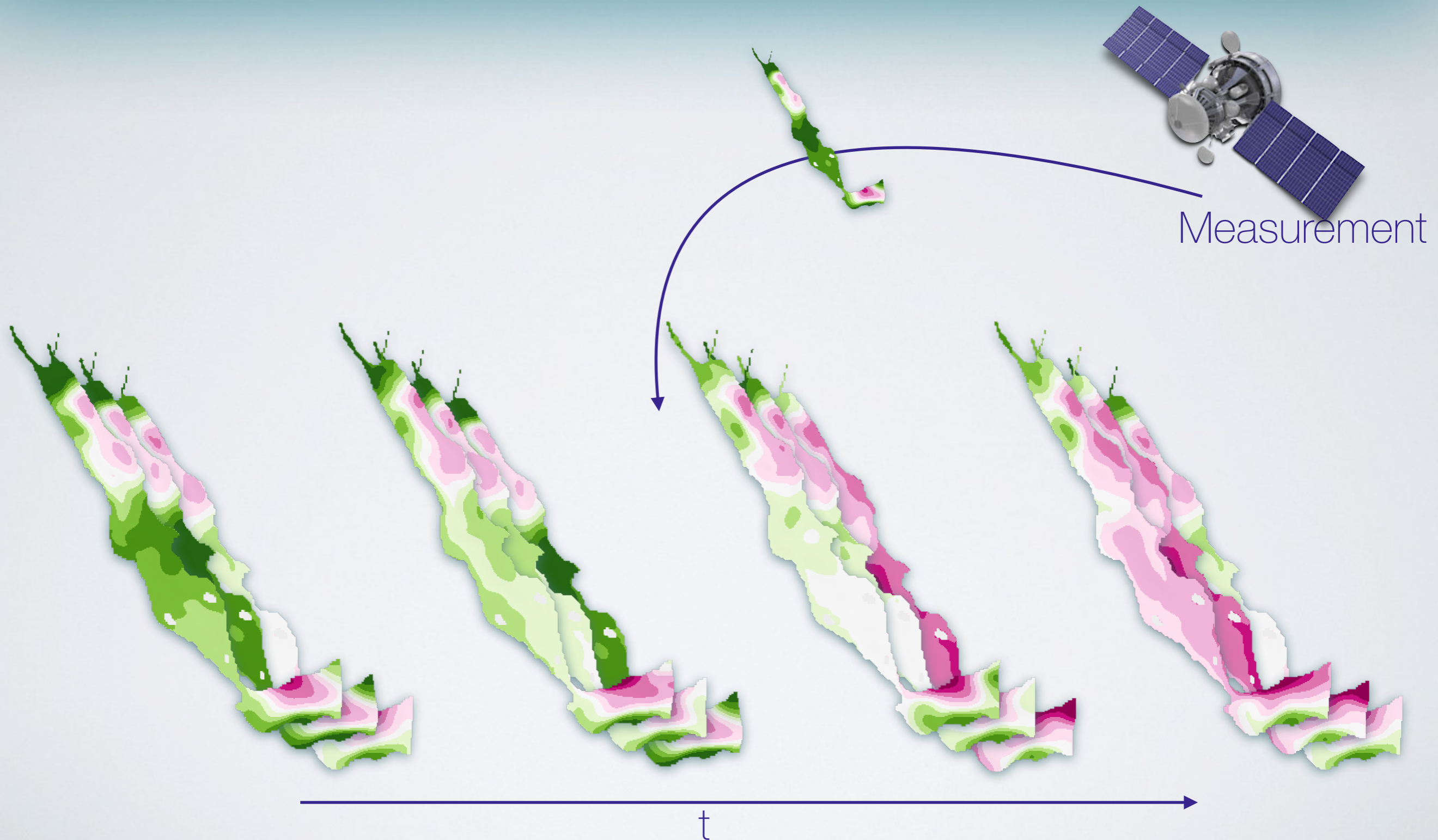
Ensemble Simulation

- Uncertainty in model + model parameters
- Uncertainty in boundary conditions
 - measurement errors, low resolution...
- Random sampling of uncertainty space
 - tens to hundreds of samples

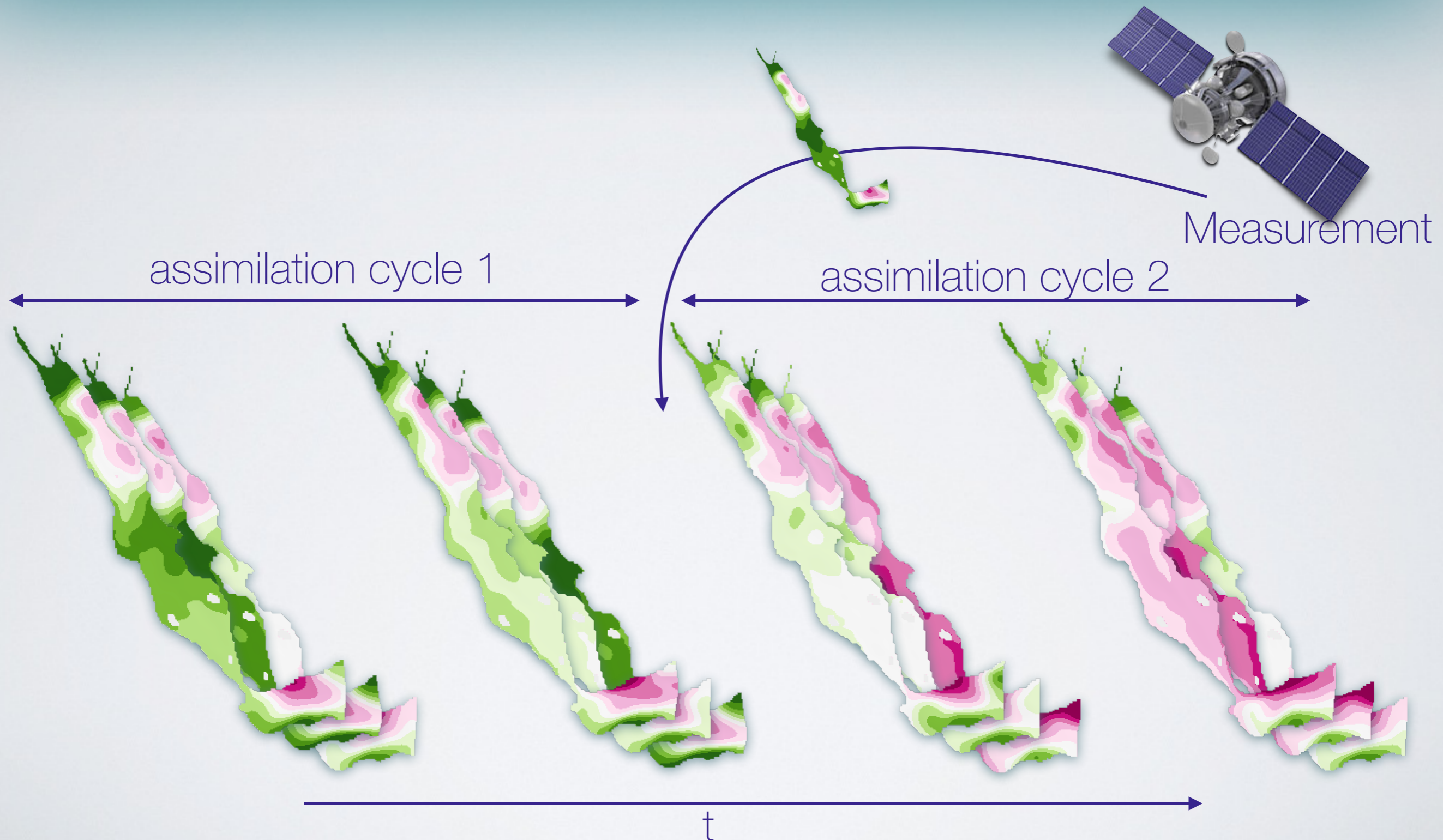
Motivation



Motivation



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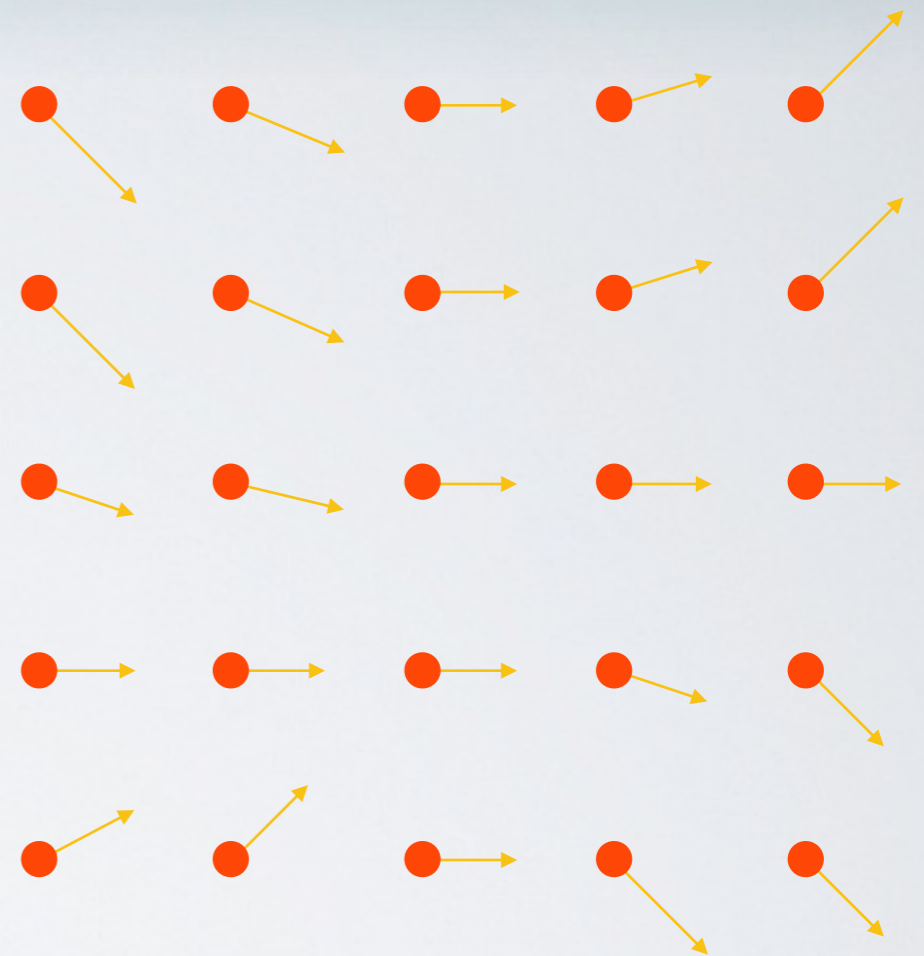
Assimilation

- Simulation steered by measured data
 - not all simulated data is also measured
- Ensemble resampled after assimilation
 - unclear correspondences between cycles
 - hard to track behavior over time
 - follow all possible combinations?

Pathline Tracing

- Input

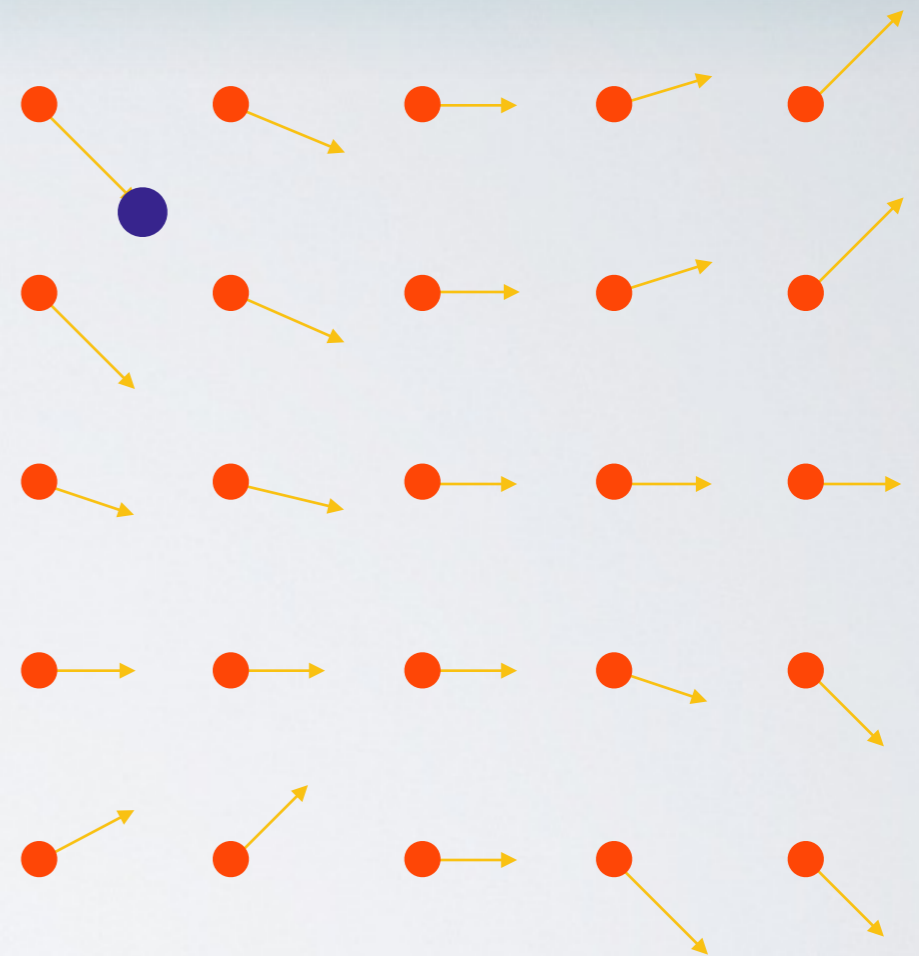
- regular sampled domain
- flow direction + magnitude



Pathline Tracing

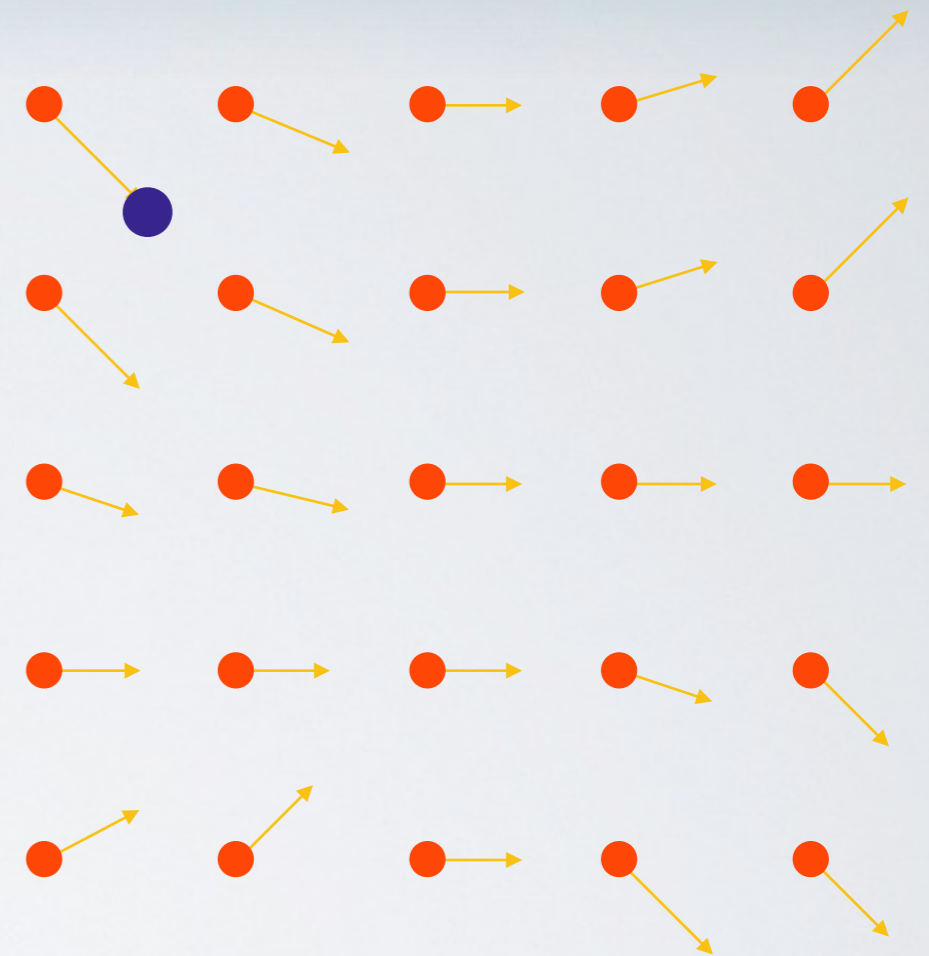
- Input

- regular sampled domain
- flow direction + magnitude
- inject particle



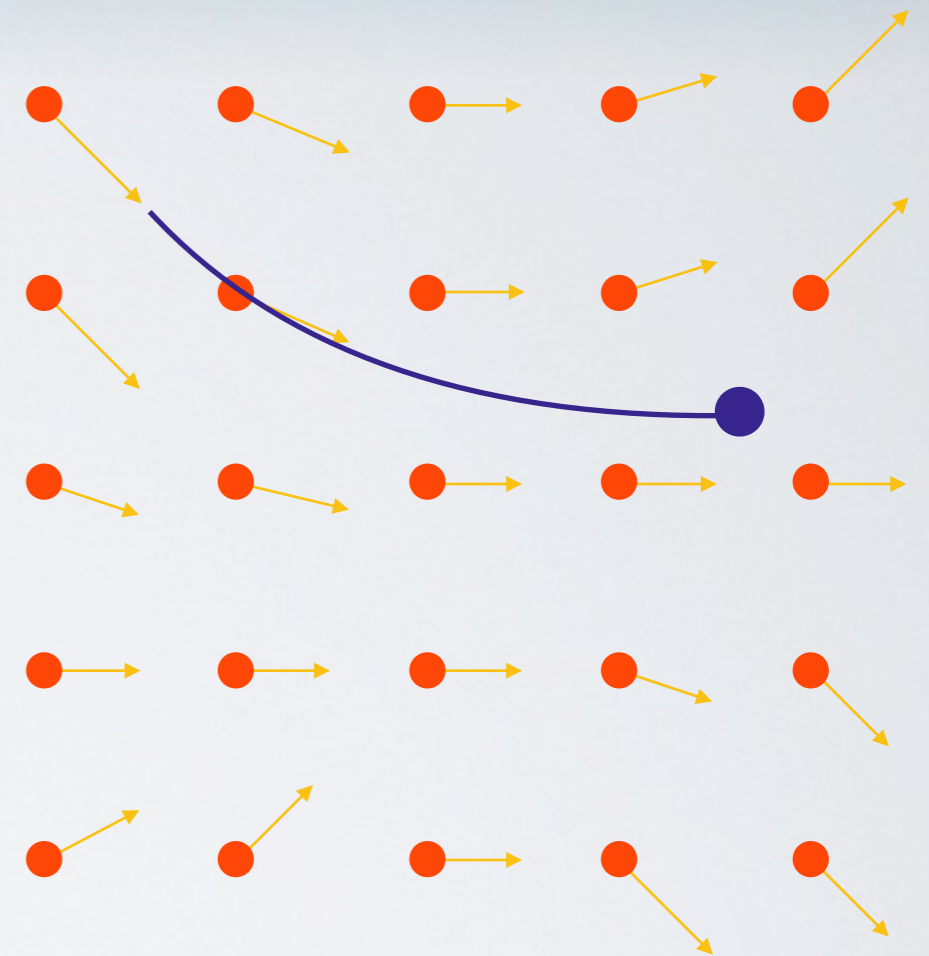
Pathline Tracing

- Input
 - regular sampled domain
 - flow direction + magnitude
 - inject particle
- Integrate path



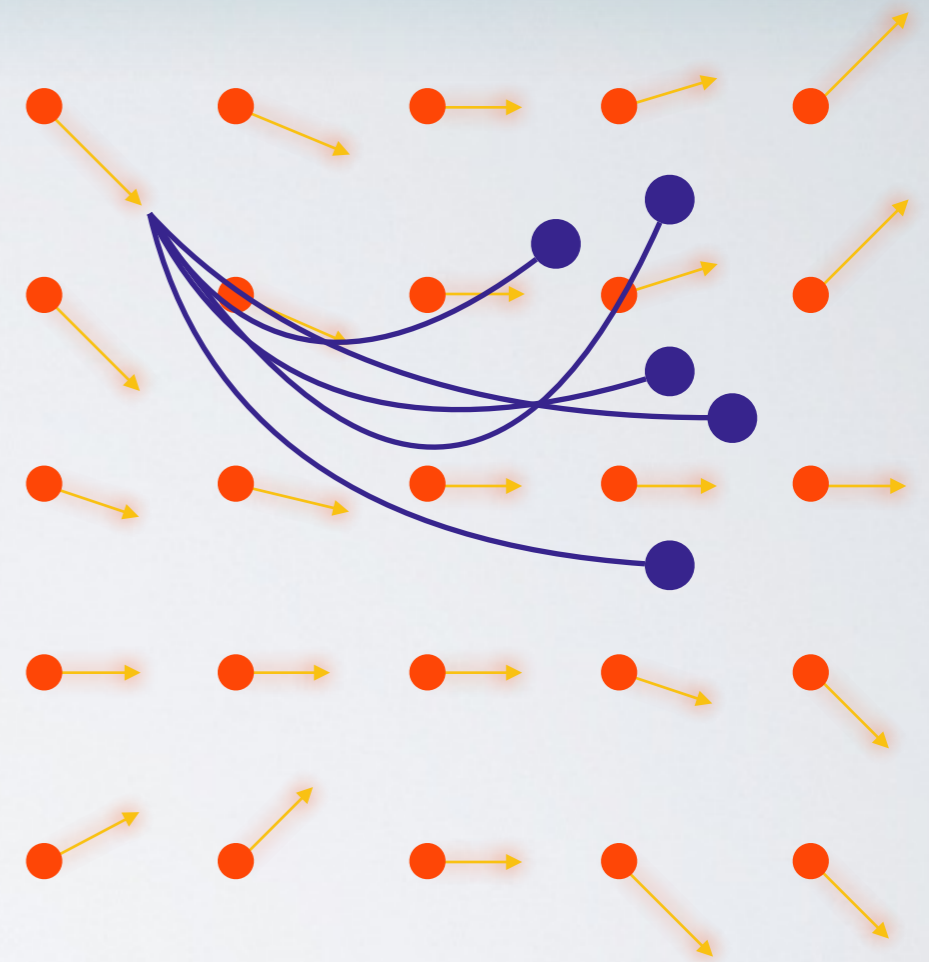
Pathline Tracing

- Input
 - regular sampled domain
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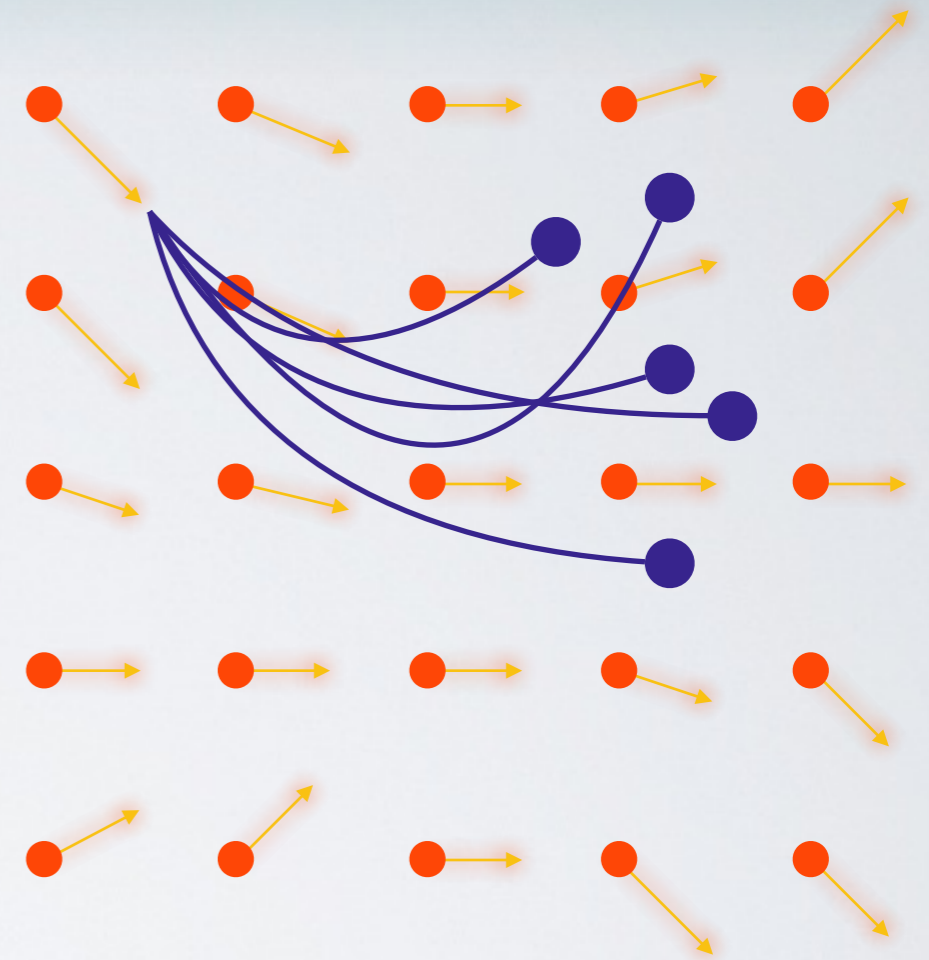
Ensemble Tracing

- Multivalued vectors
- Trace multiple “sub-particles”
(1 per member)



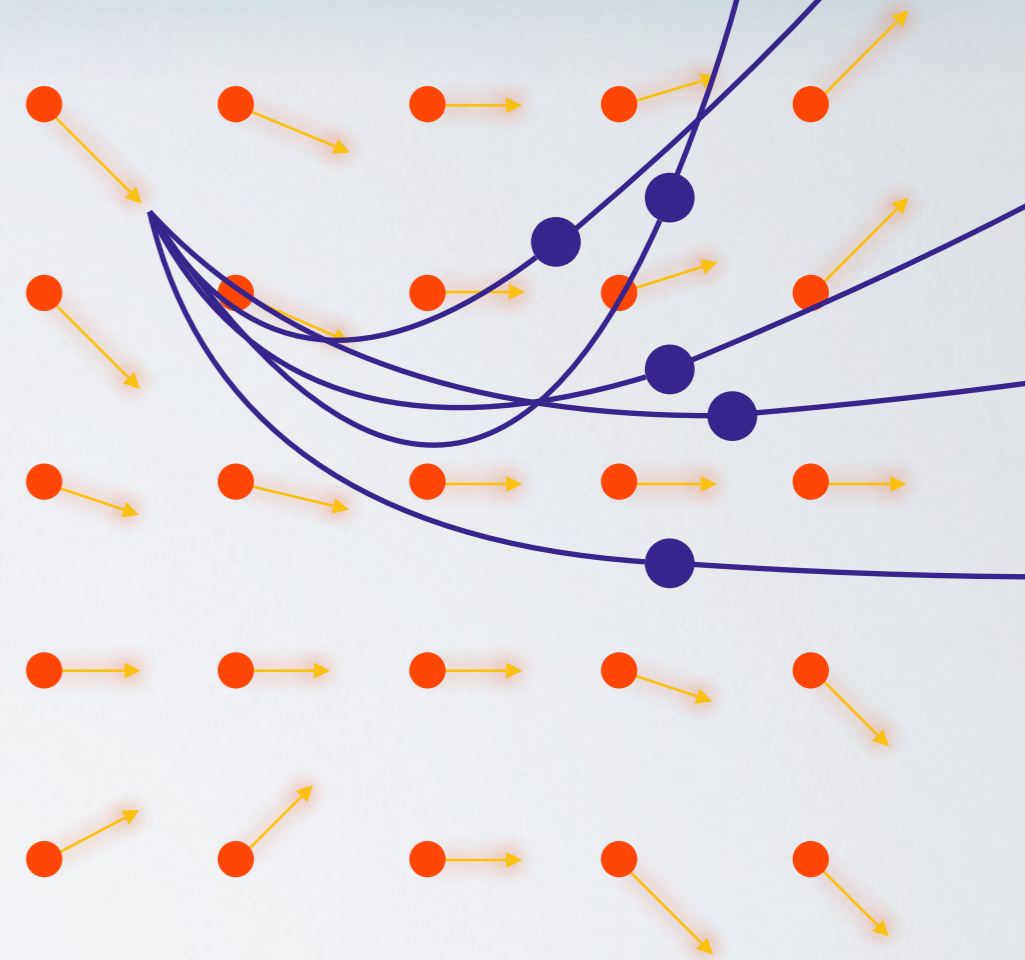
Ensemble Tracing

- Multivalued vectors
- Trace multiple “sub-particles”
(1 per member)
- Well defined temporal correspondences
 - ⇒ 1 trace/member for complete time series



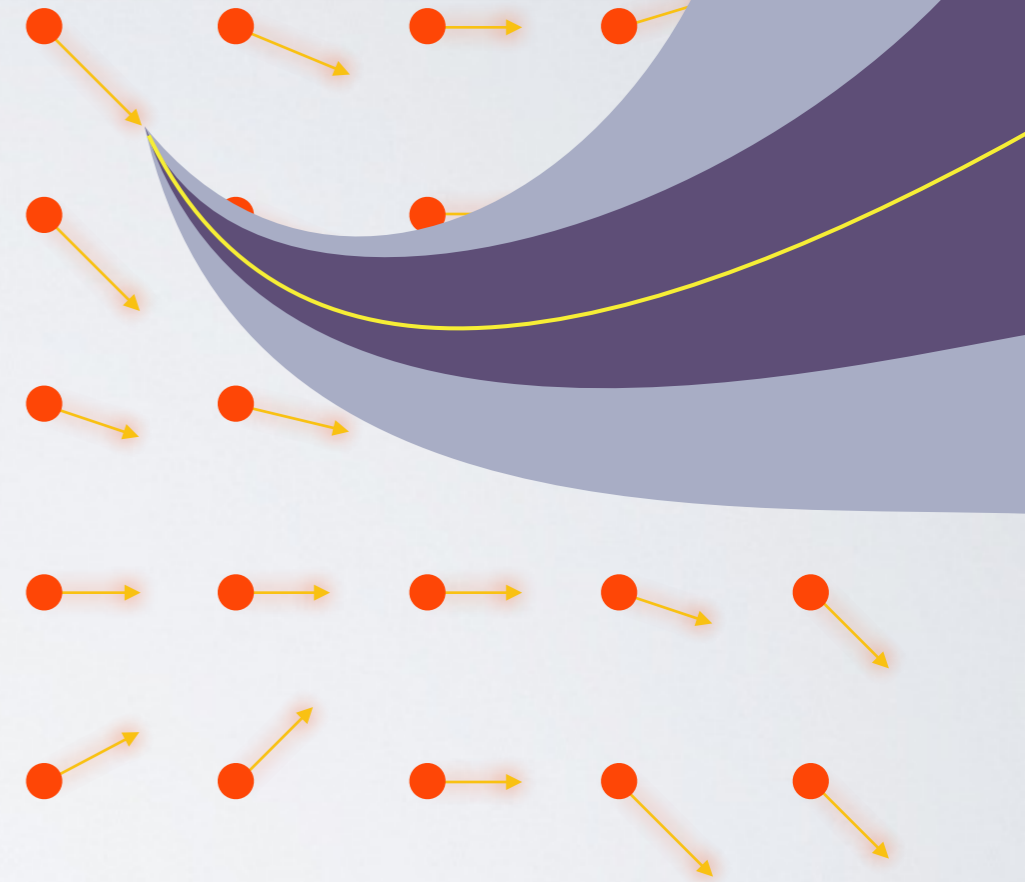
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Ensemble Tracing

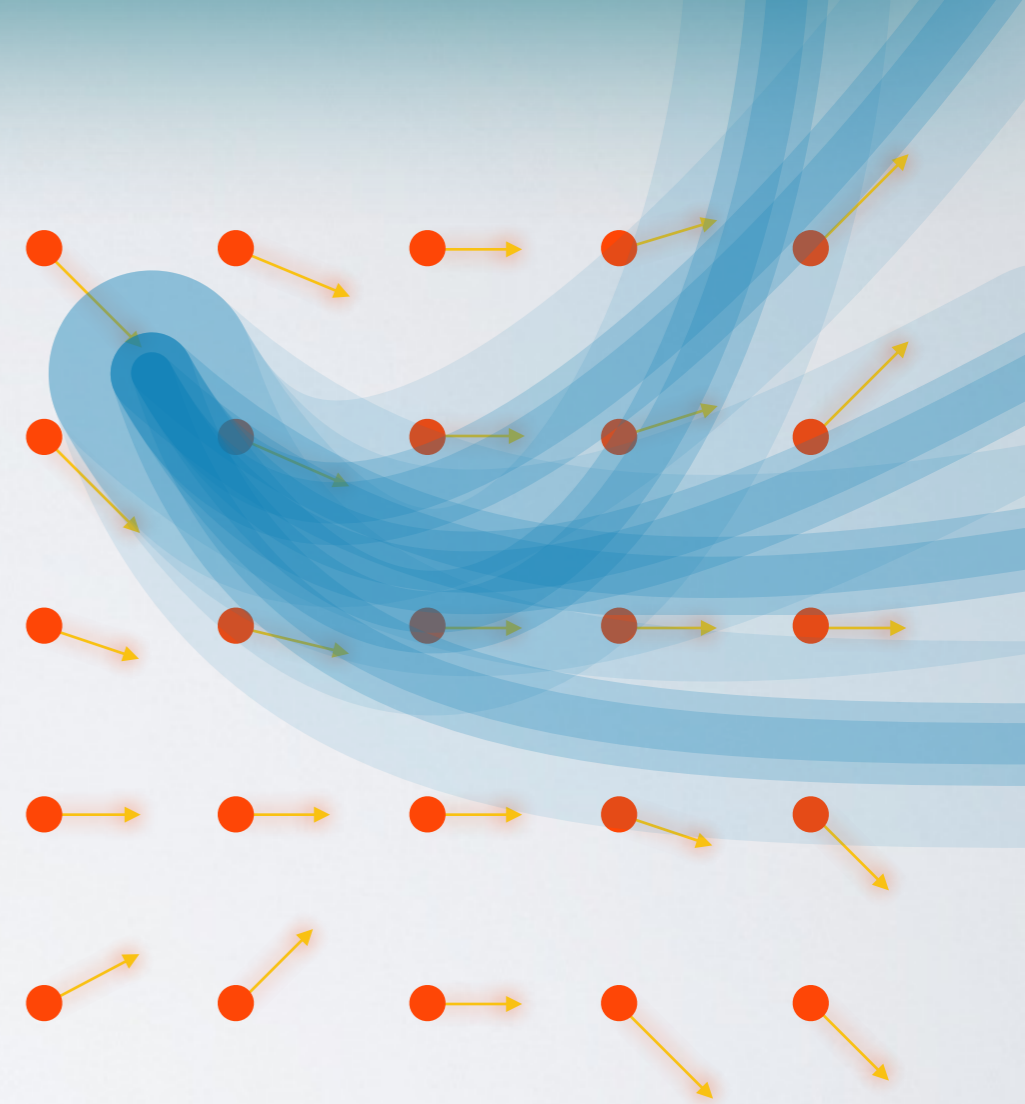
- Trace multiple “sub-particles”
- Well defined correspondences
 - one “sub-particle”/ member
- Mirzargar et al: Curve Boxplot^[1]



[1] Mirzargar et al, *Curve Boxplot: Generalization of Boxplot for Ensembles of Curves*, IEEE TVCG 20(12), 2014

Ensemble Tracing

- Trace multiple “sub-particles”
- Well defined correspondences
 - one “sub-particle”/ member
- Mirzargar et al: Curve Boxplot^[1]
- Lampe & Hauser: Curve Density Estimate^[2]

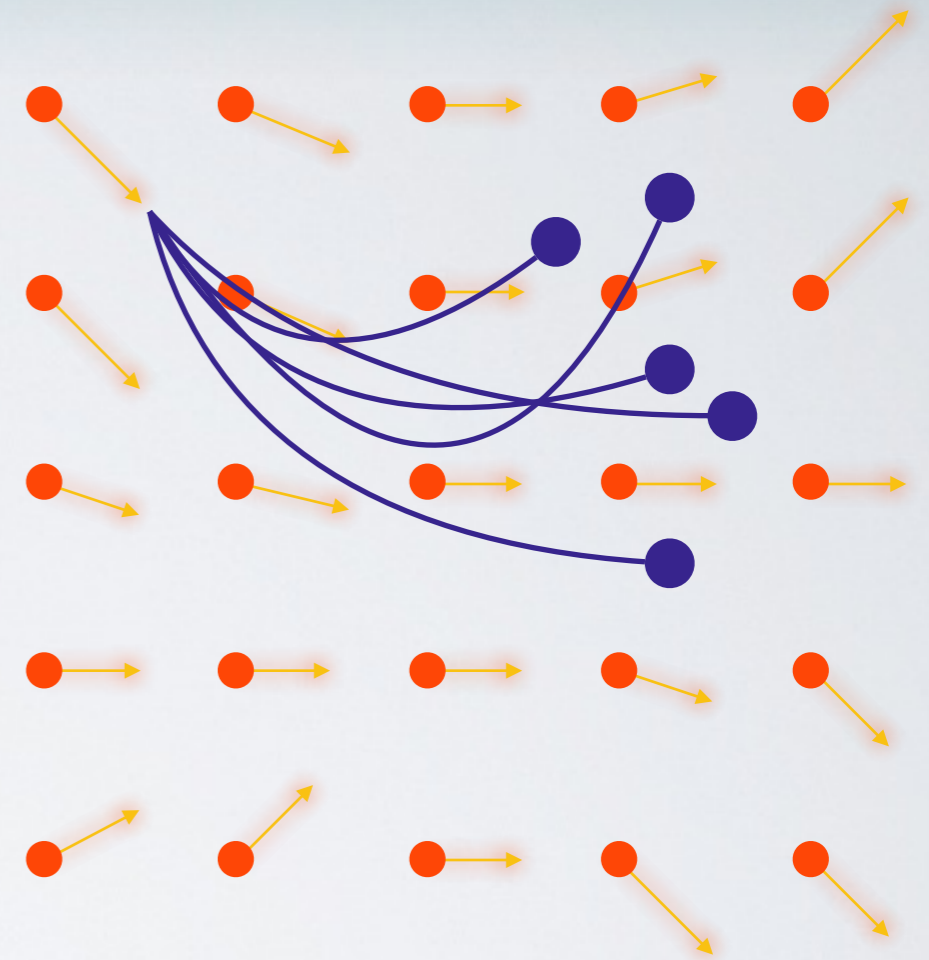


[1] Mirzargar et al, *Curve Boxplot: Generalization of Boxplot for Ensembles of Curves*, IEEE TVCG 20(12), 2014

[2] Lampe & Hauser, *Curve Density Estimate*, CGF 30(3), 2011

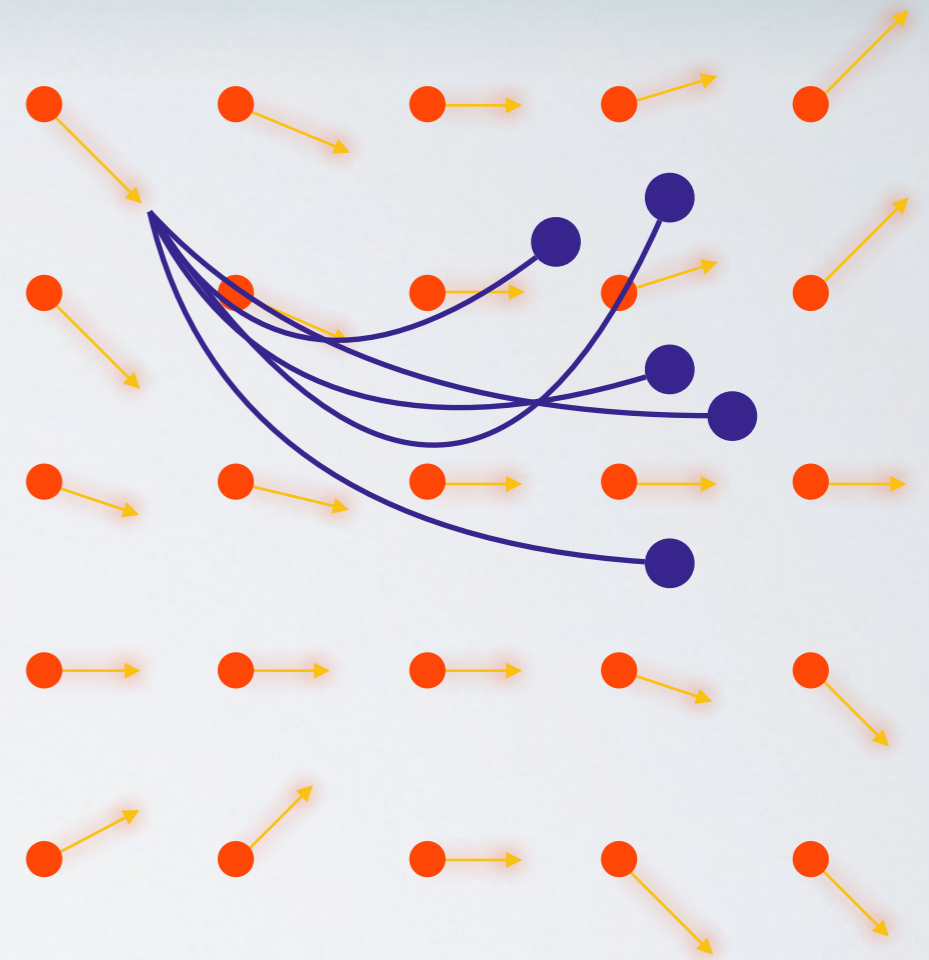
Assimilation Tracing

- Trace multiple “sub-particles”



Assimilation Tracing

- Trace multiple “sub-particles”
- Brute force all combinations
- After assimilation cycle
 - new sub-particles per trace
 - eg. 5 members \Rightarrow $5*5$ traces



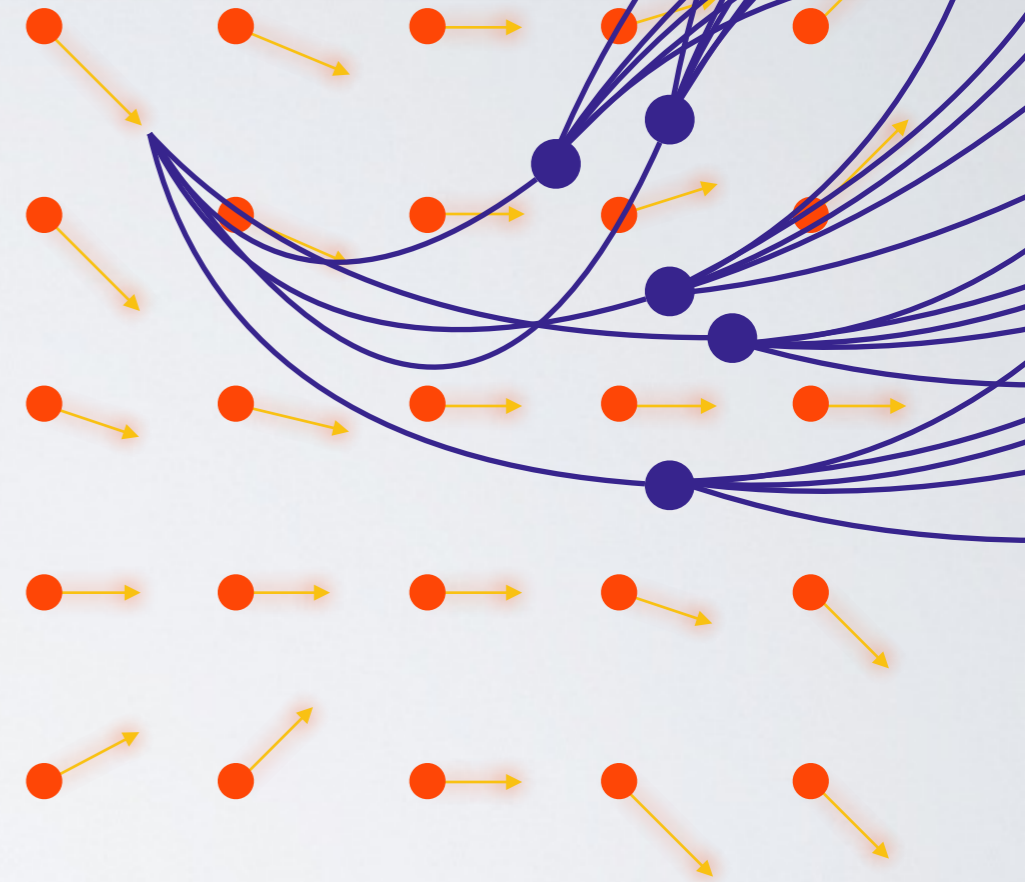
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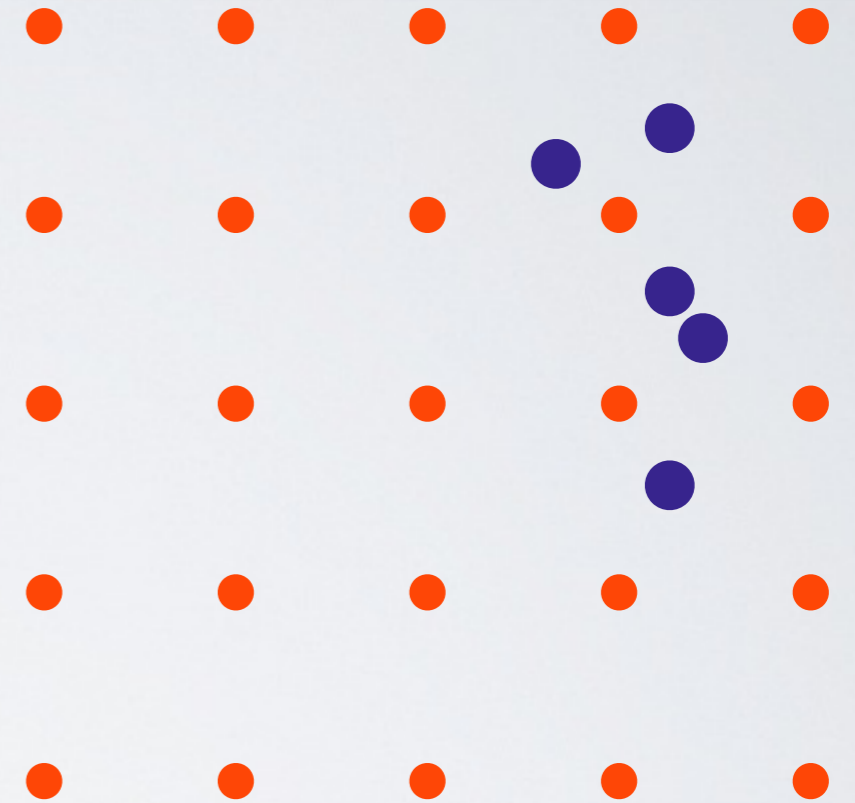
Assimilation Tracing

- Brute force all combinations
 - m members, c cycles
 - m^c combinations
 - Red Sea dataset: $\sim 1E17(!)$



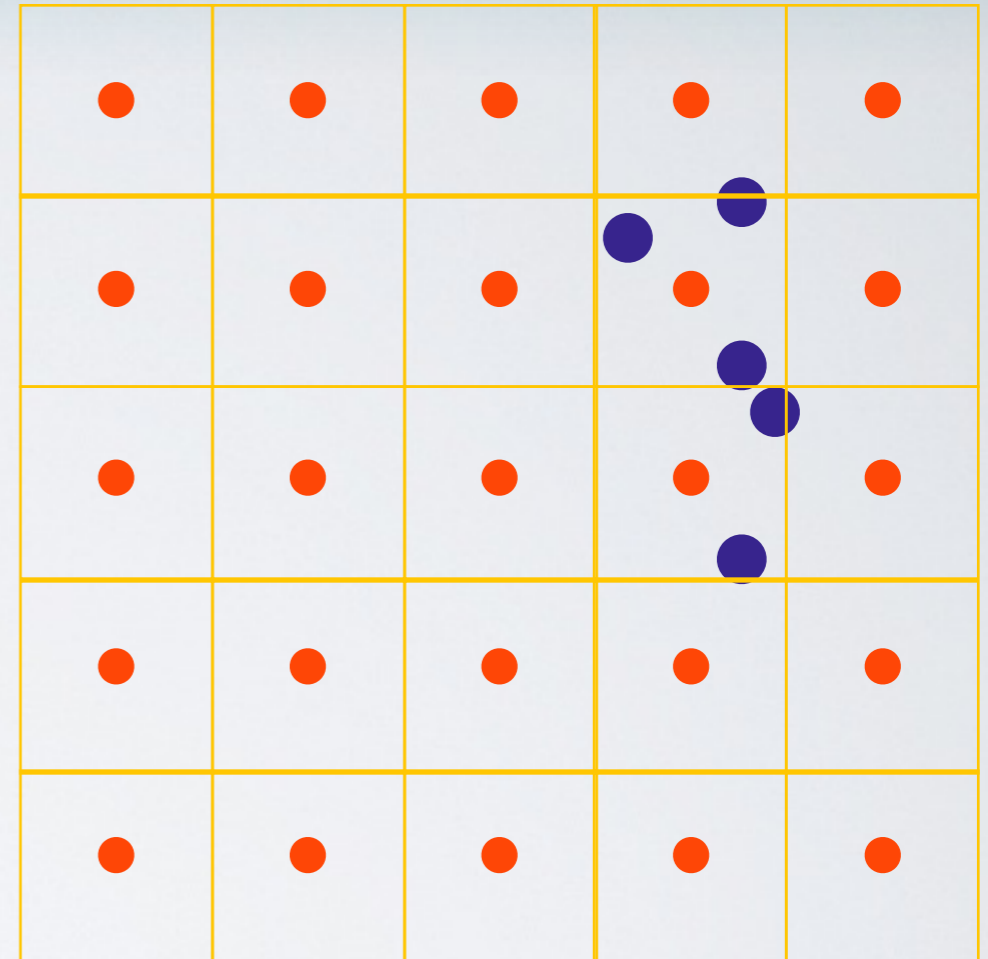
Binned Tracing

- Idea: discretize/bin domain
- Count particles per bin after each cycle
 - ⇒ Probability-weight



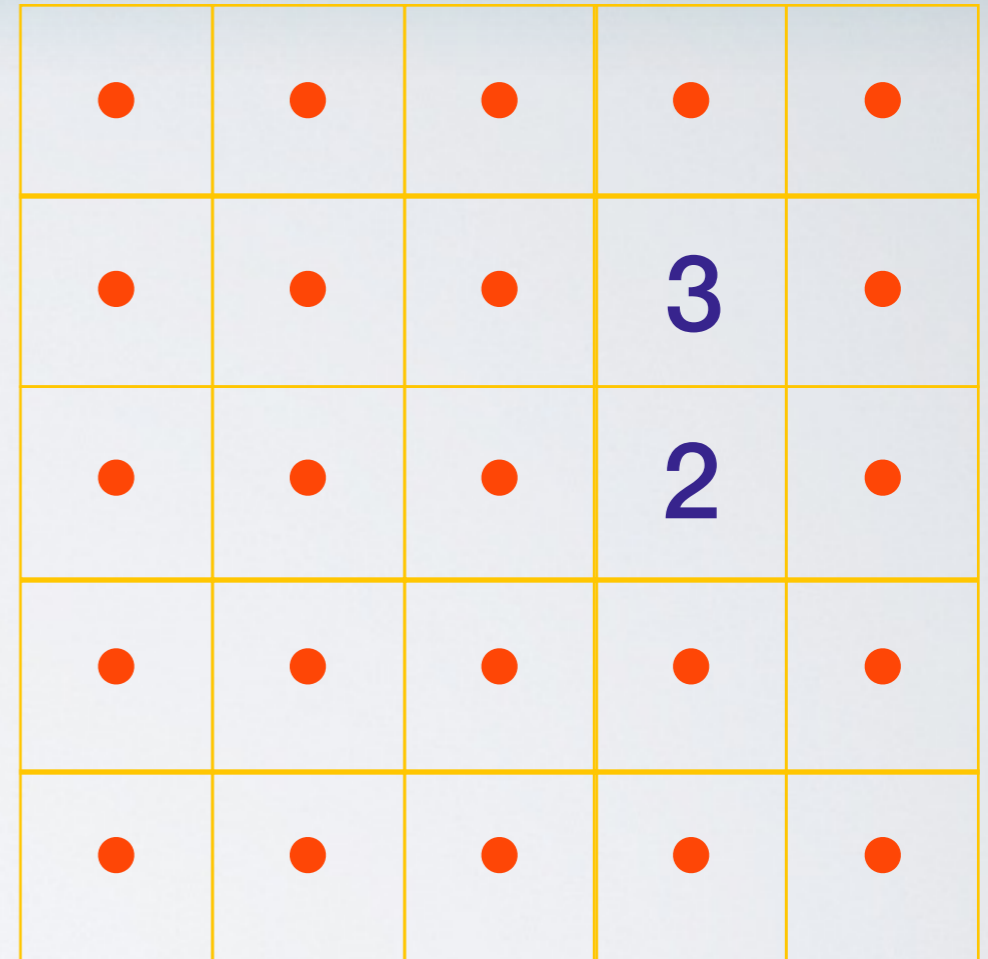
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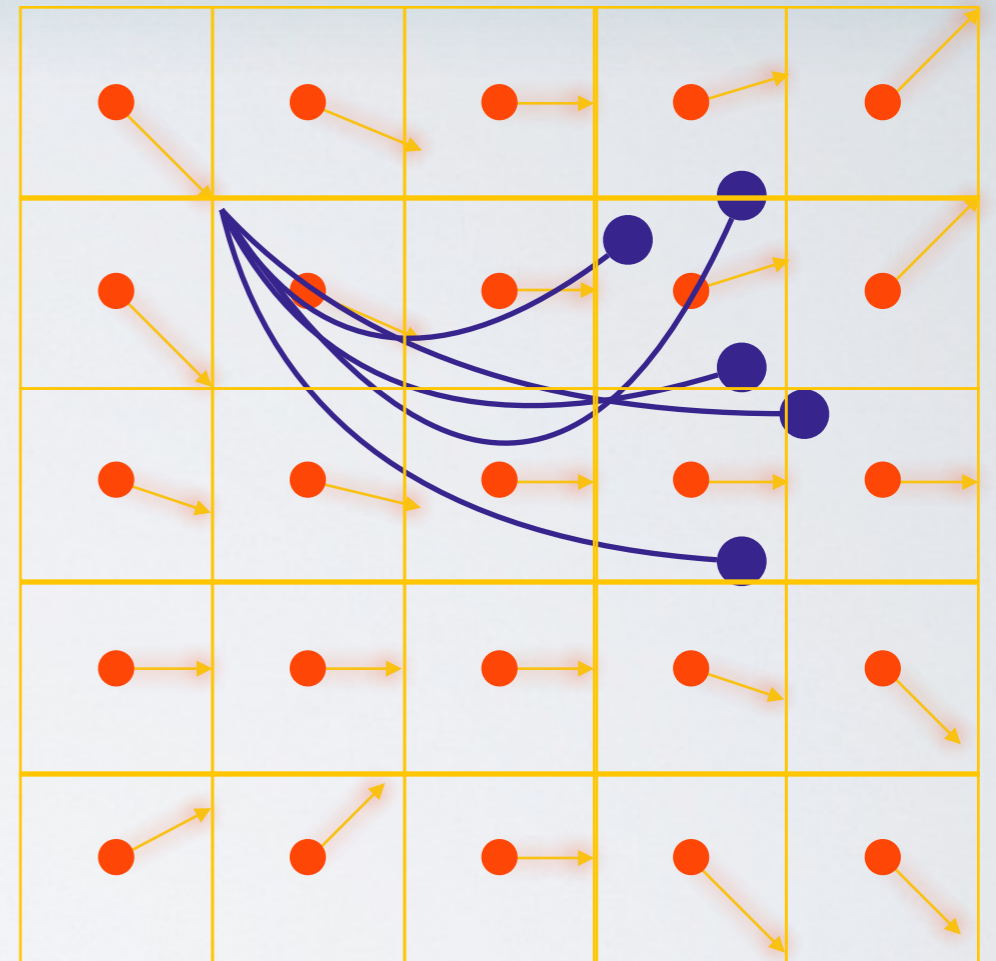
Binned Tracing

- Idea: discretize/**bin** domain
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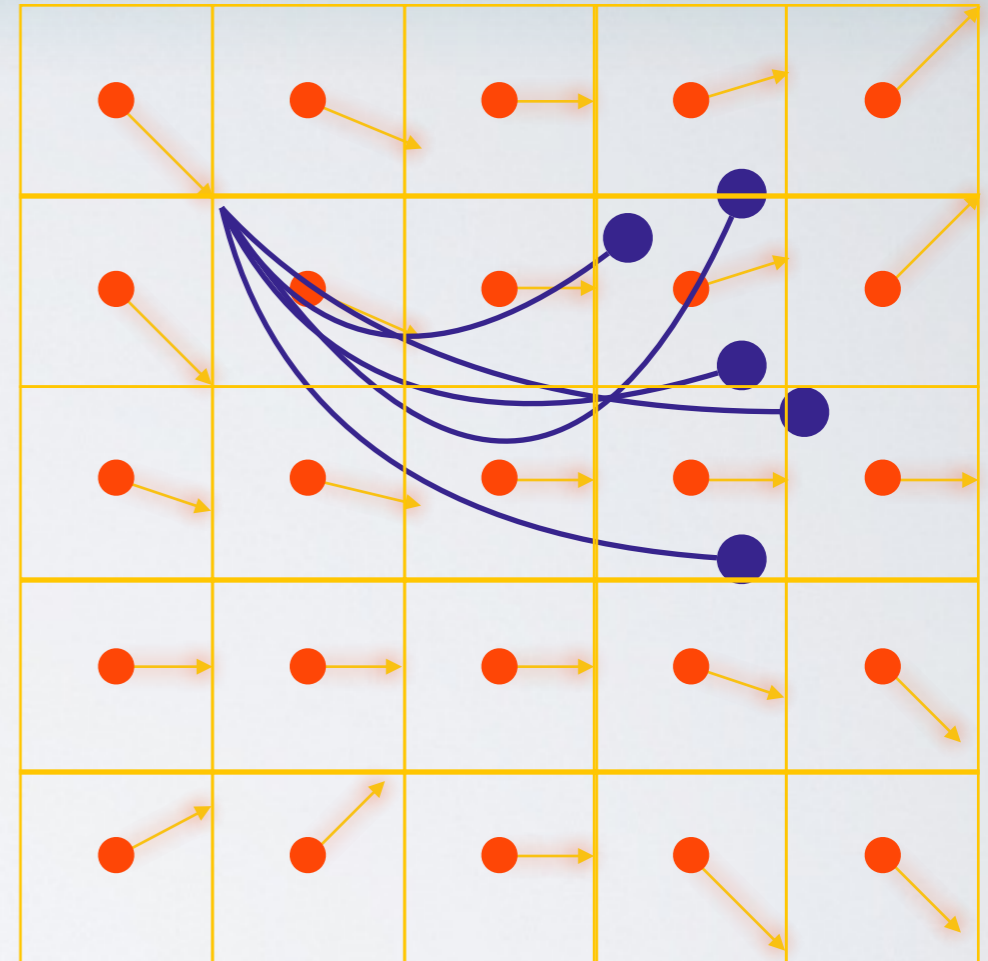
Binned Tracing

- Trace multiple “sub-particles”



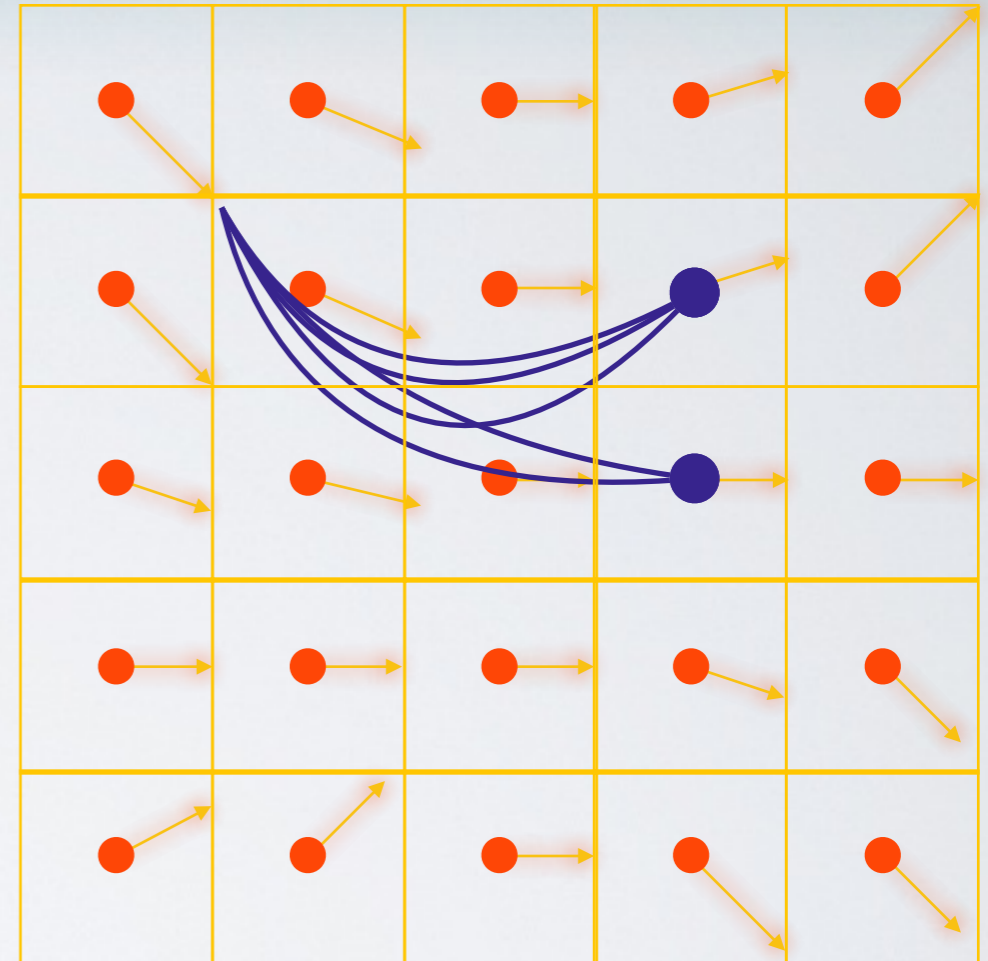
Binned Tracing

- Trace multiple “sub-particles”
- Adjust end to bin center



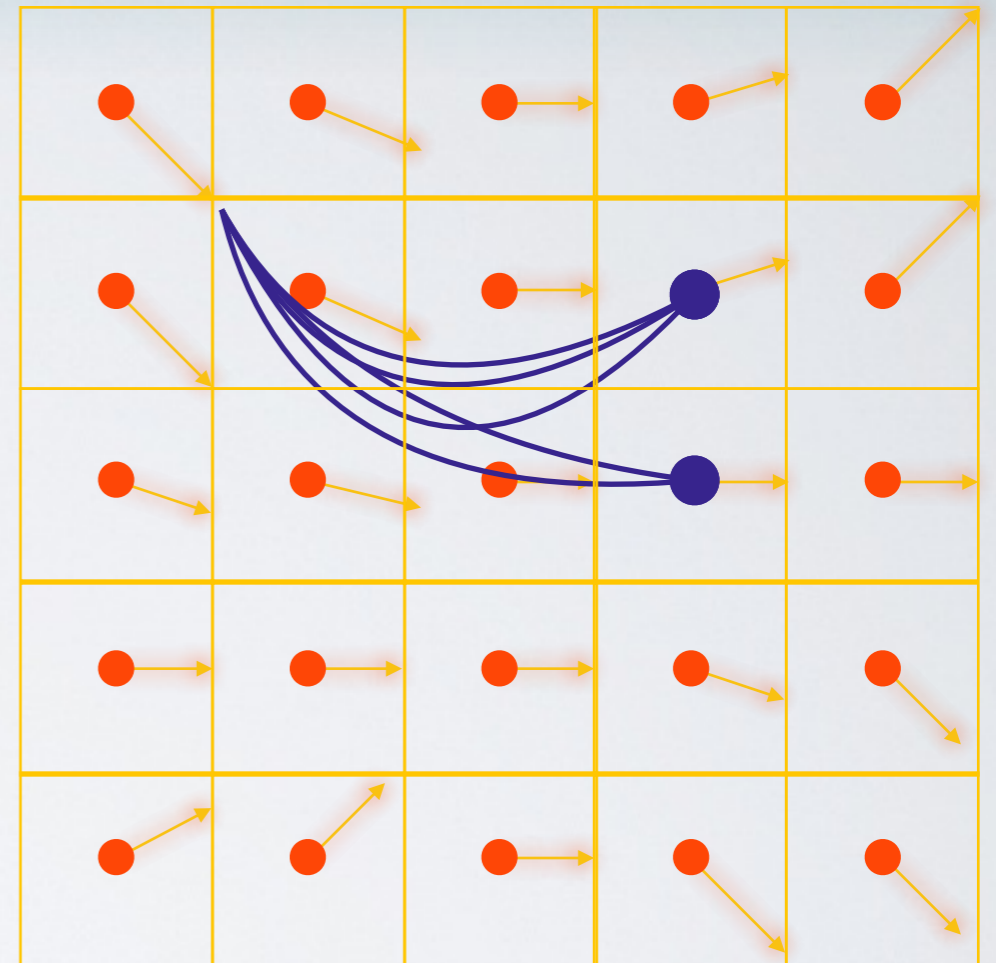
Binned Tracing

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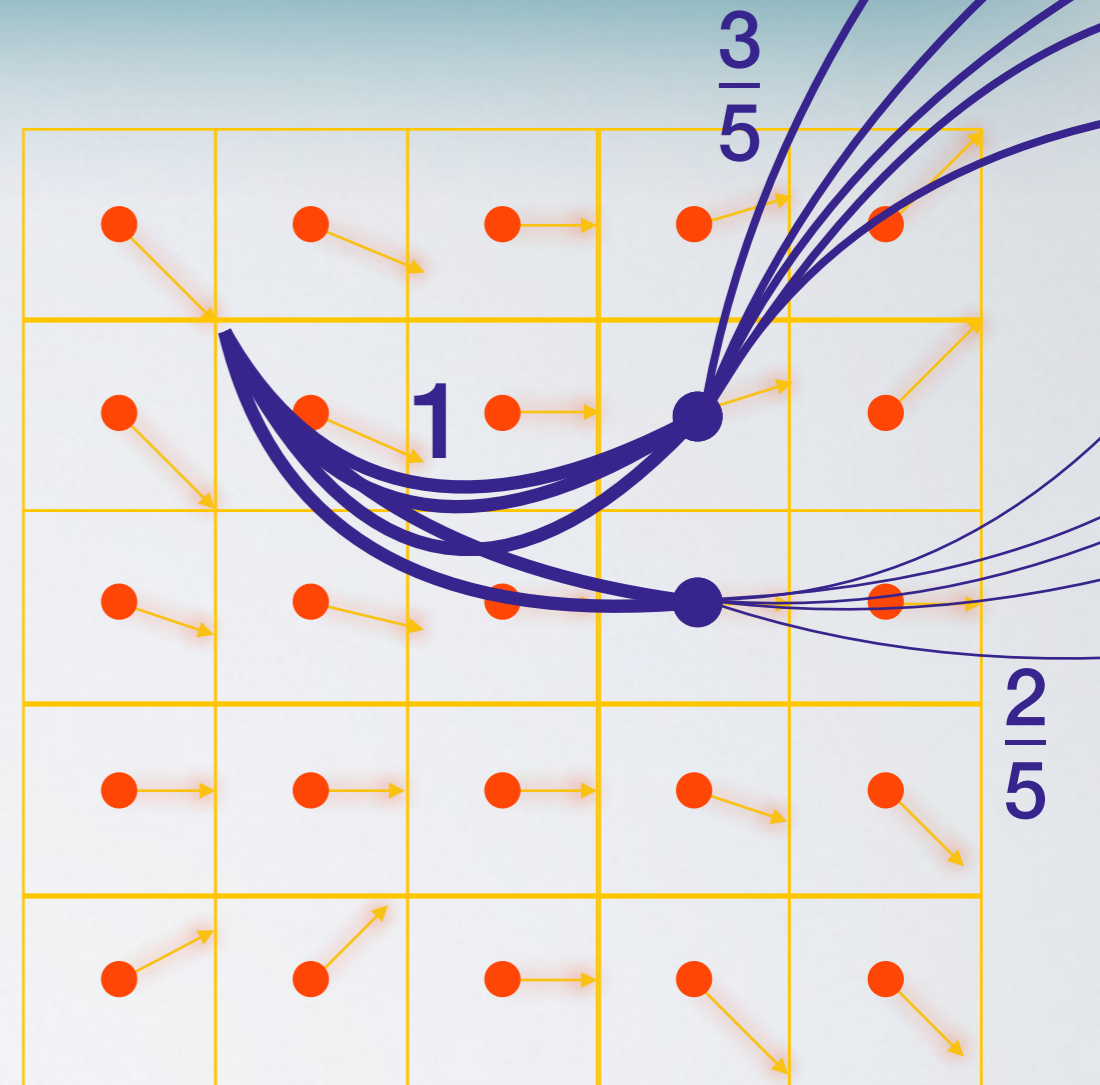
Binned Tracing

- Trace multiple “sub-particles”
- Adjust end to bin center
- Continue tracing from bins
- Attach probability-weights



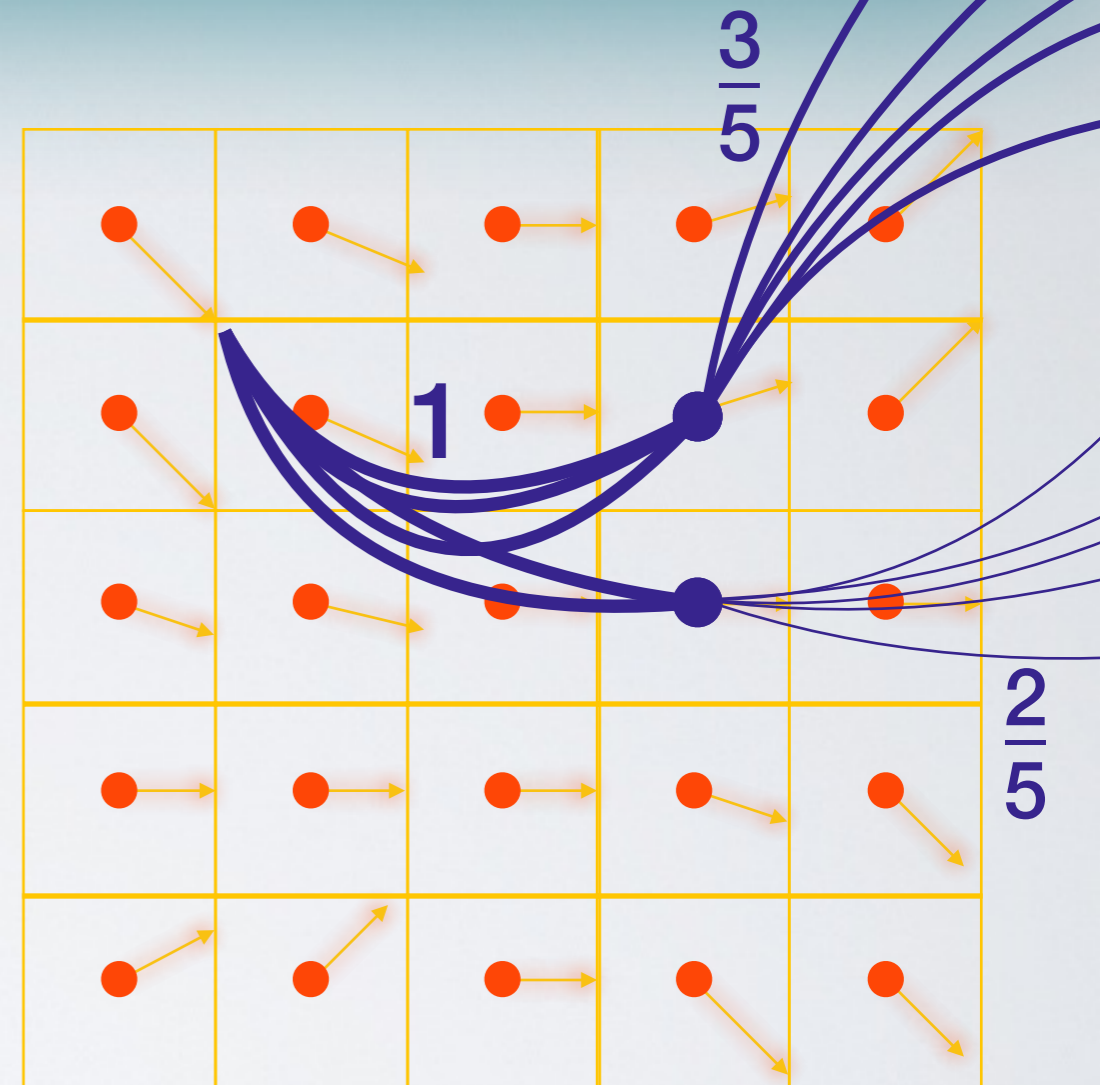
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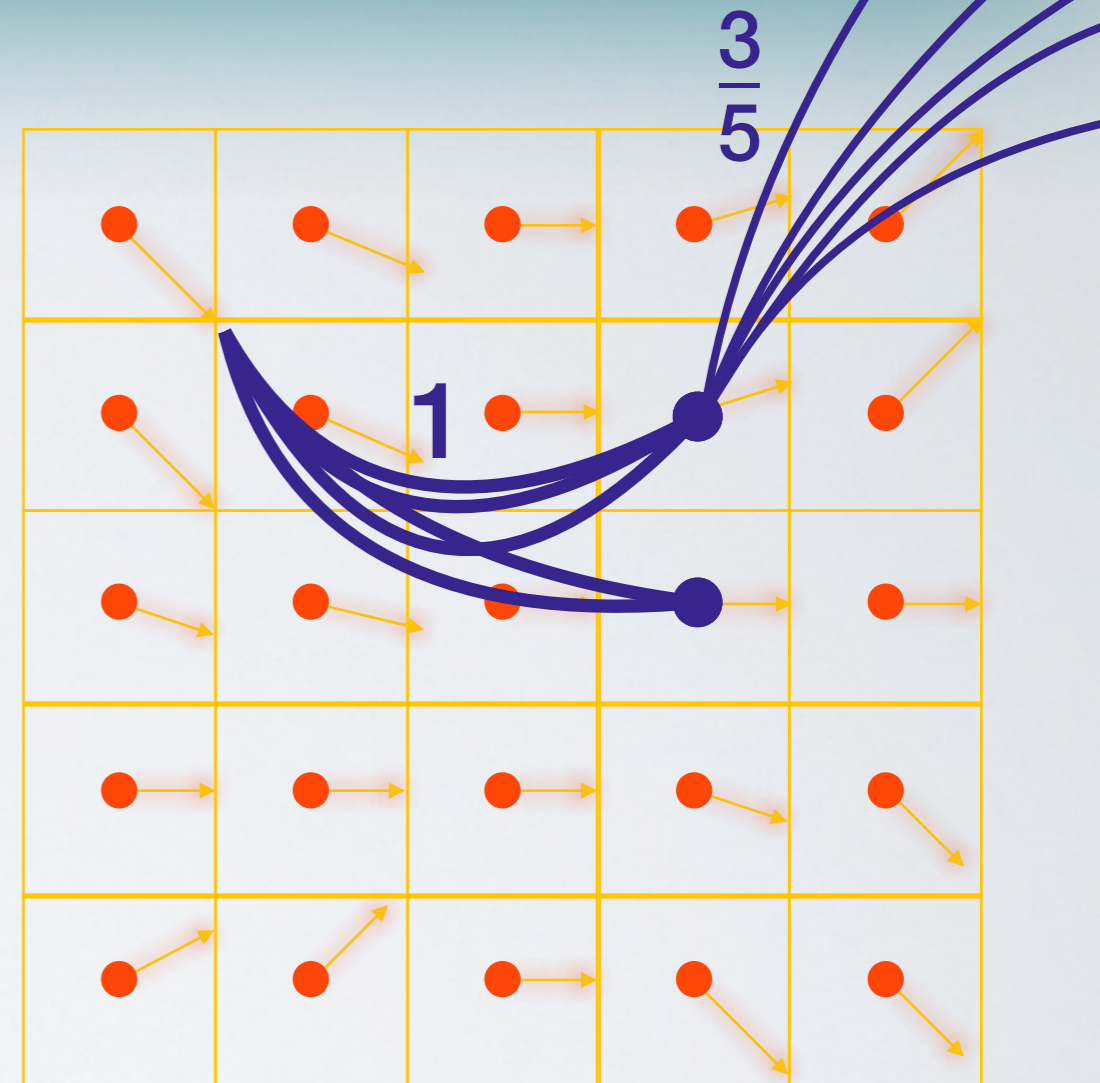
Early Termination

- Terminate early if probability below threshold
 - user defined
 - conservative default

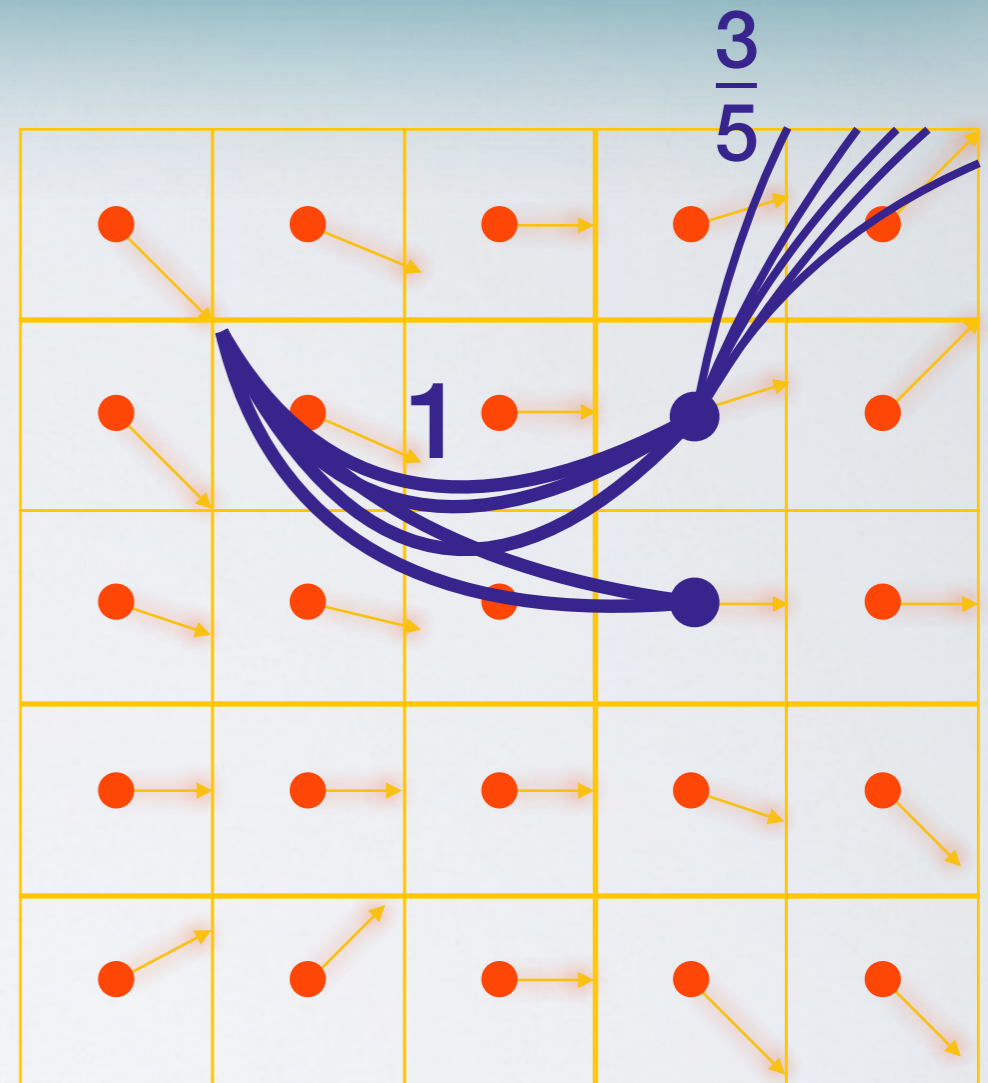


Early Termination

- Terminate early if probability below threshold
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Probability Map Creation



Probability Map Creation

cycle 1



cycle 2

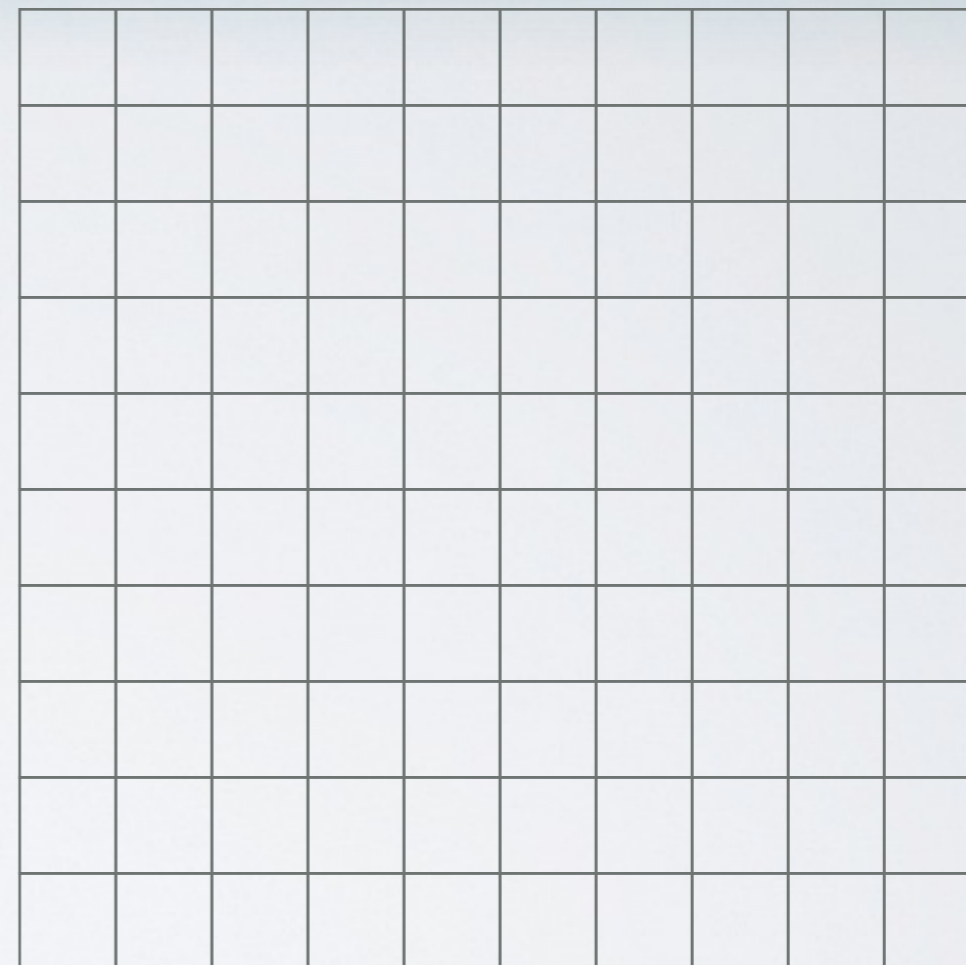


Probability Map Creation

cycle 1

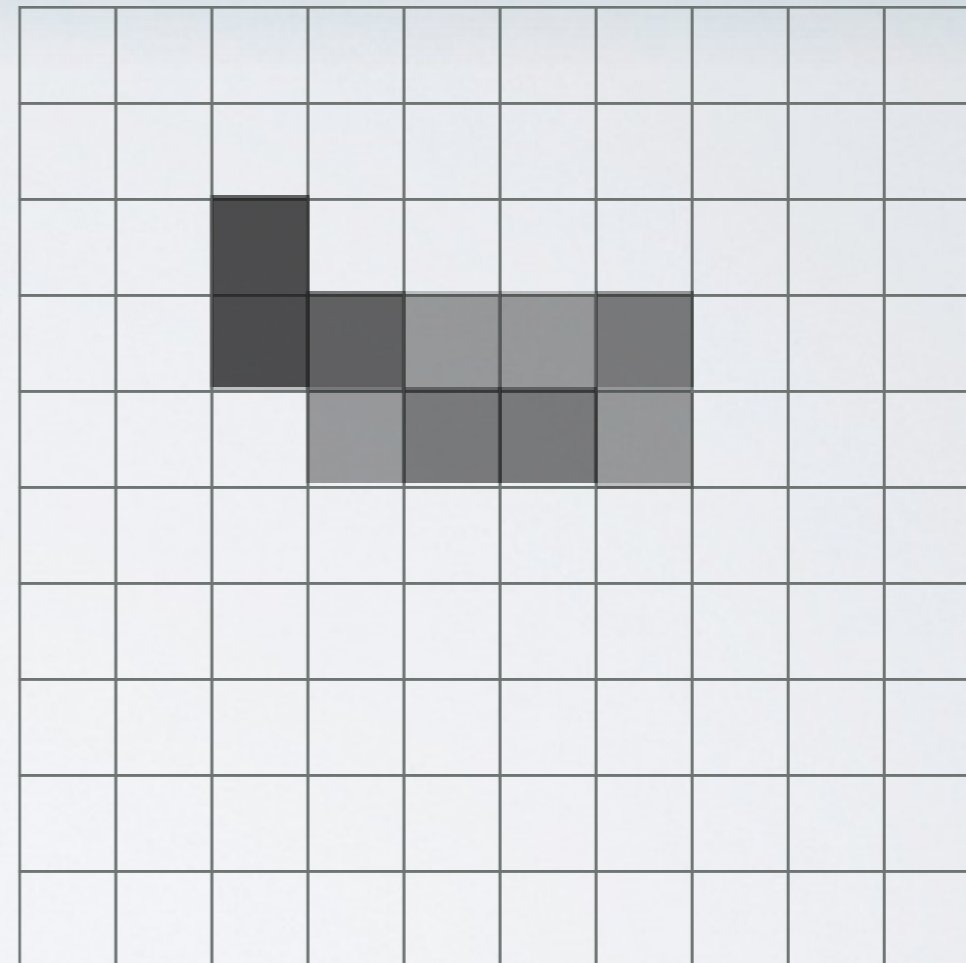


cycle 2



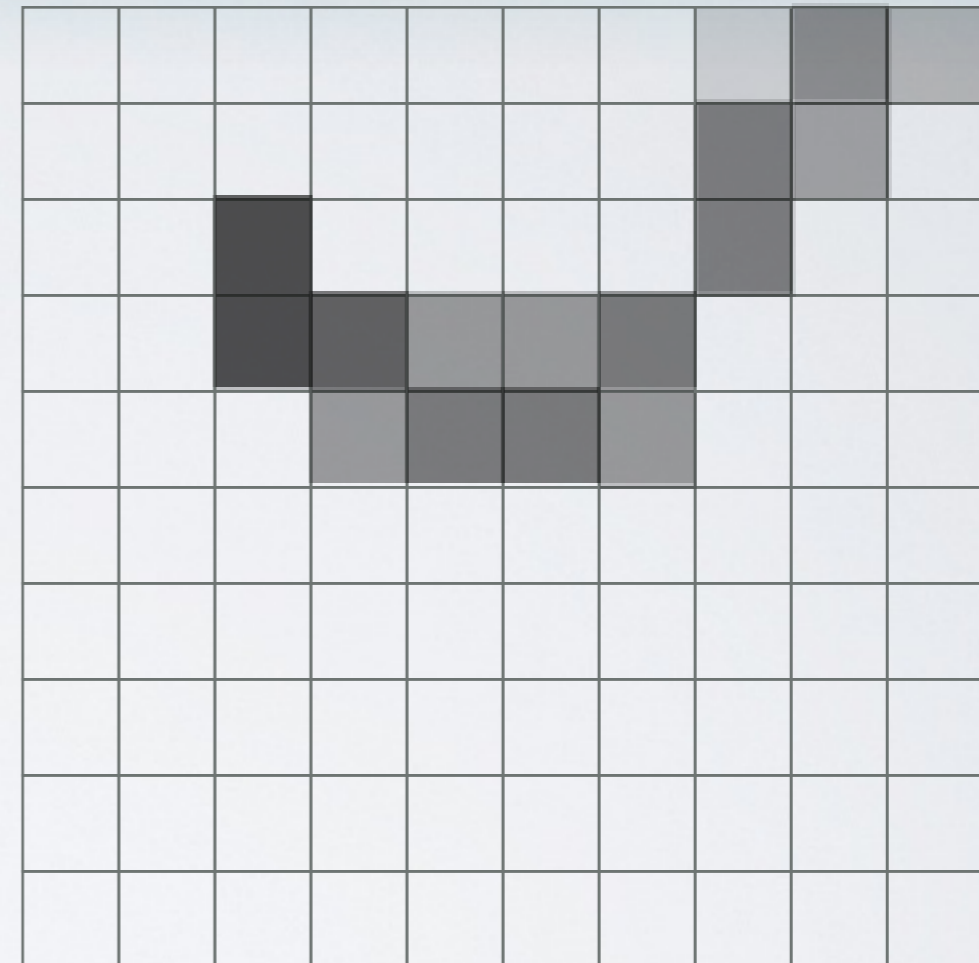
Probability Map Creation

cycle 2



- Rasterize pathlines, probability as alpha

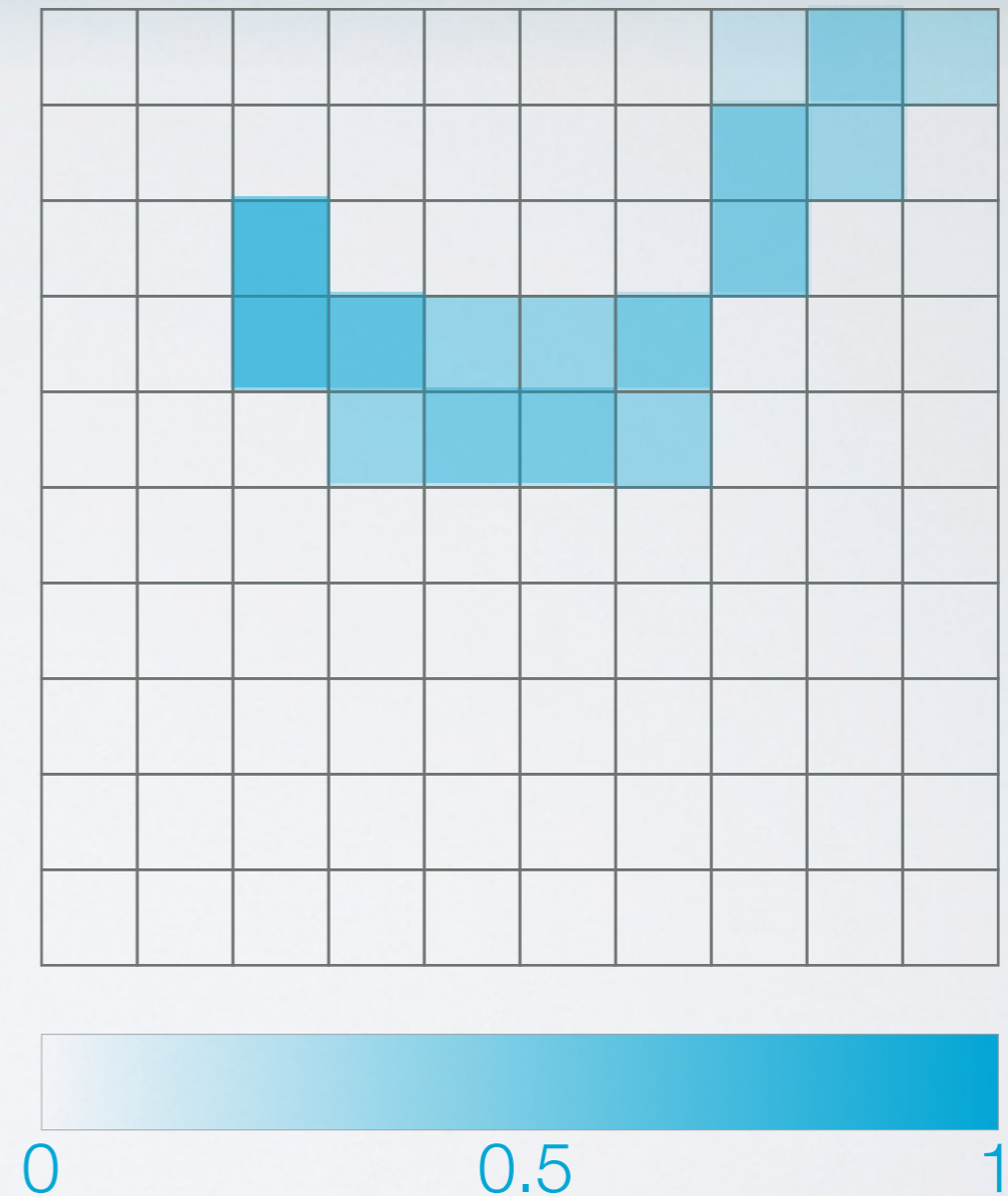
Probability Map Creation



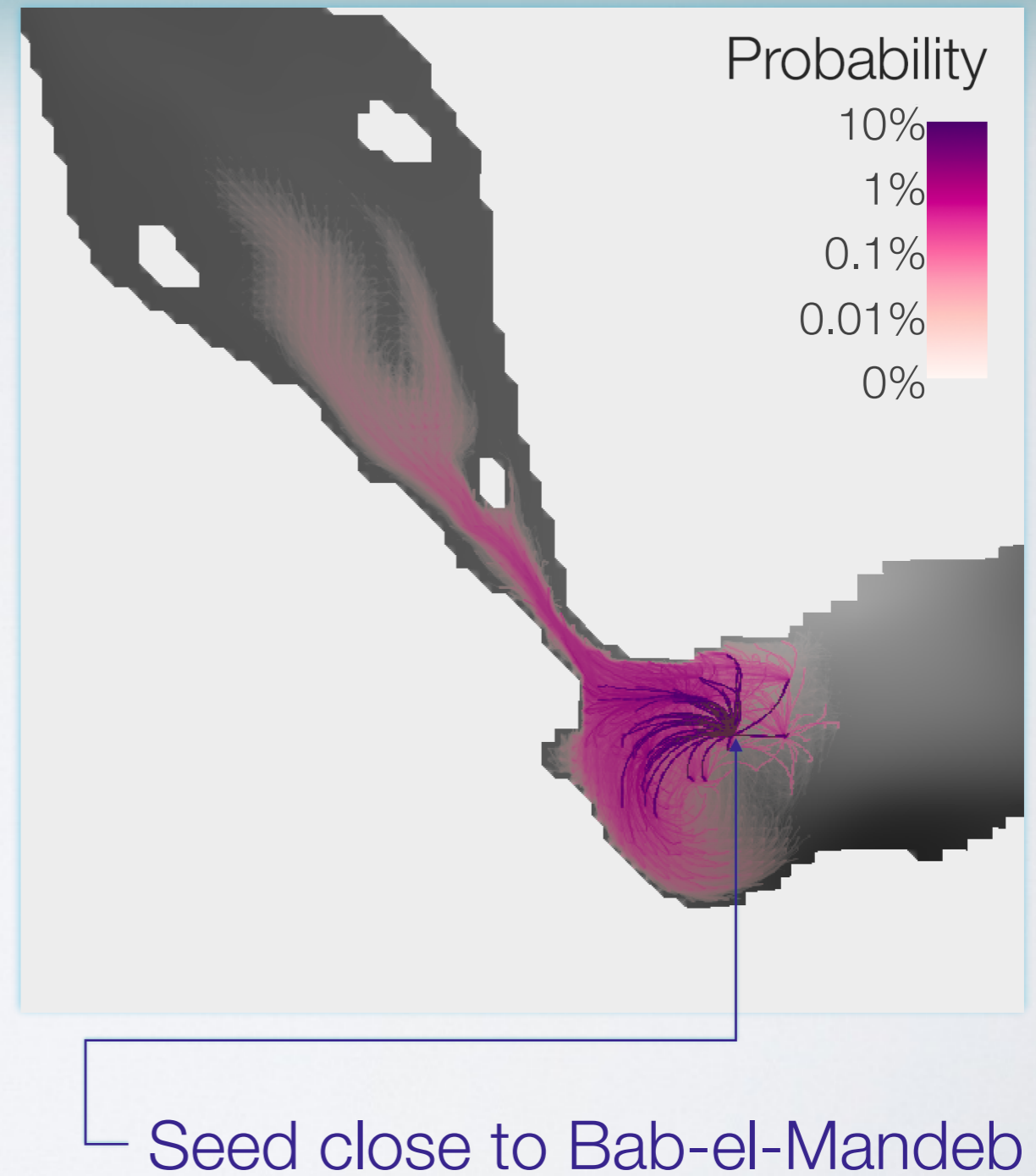
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Probability Map Creation

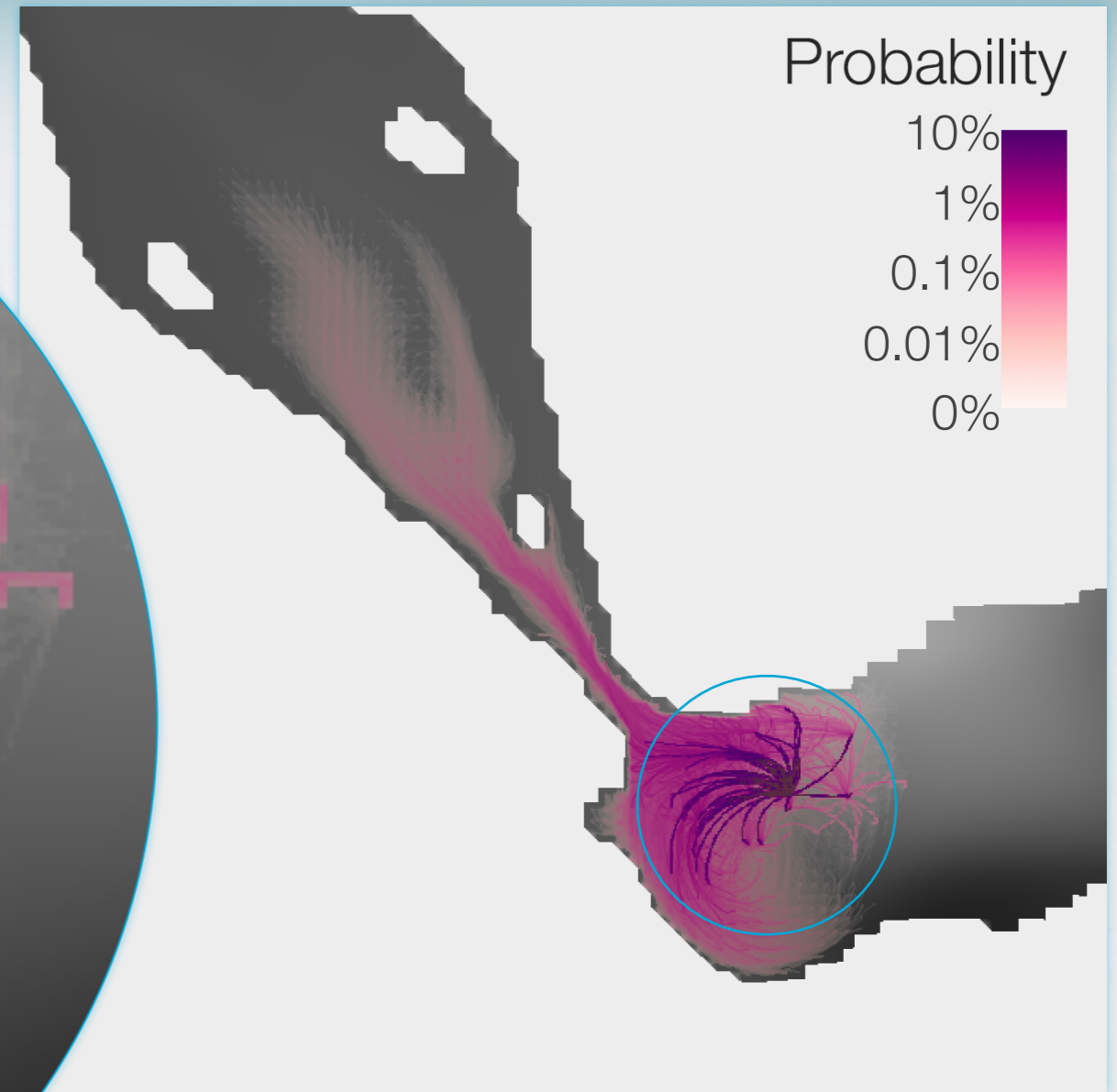
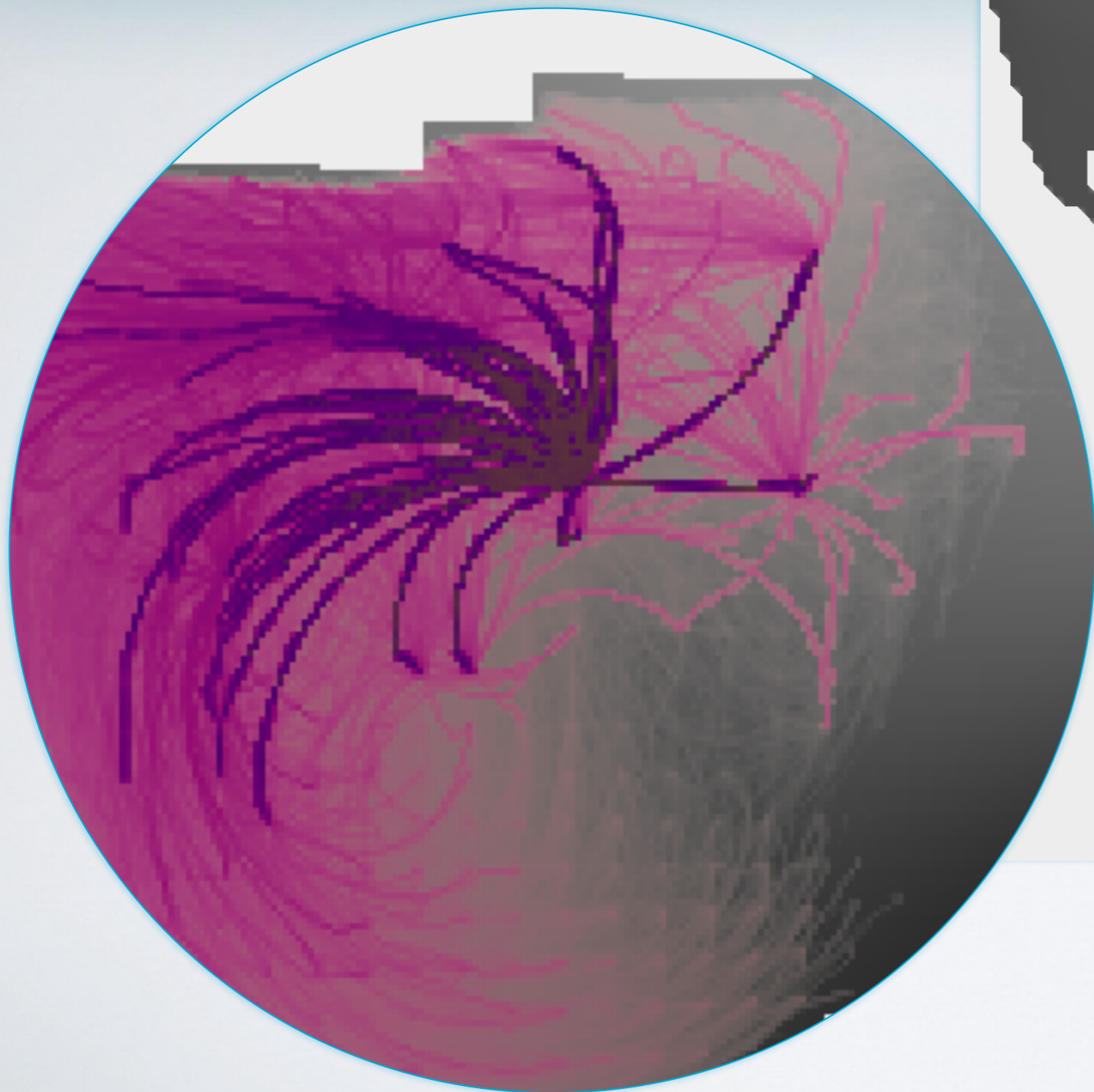
- Simple alpha lookup in texture
- Per pixel probability
- Apply colormap in fragment shader



Results

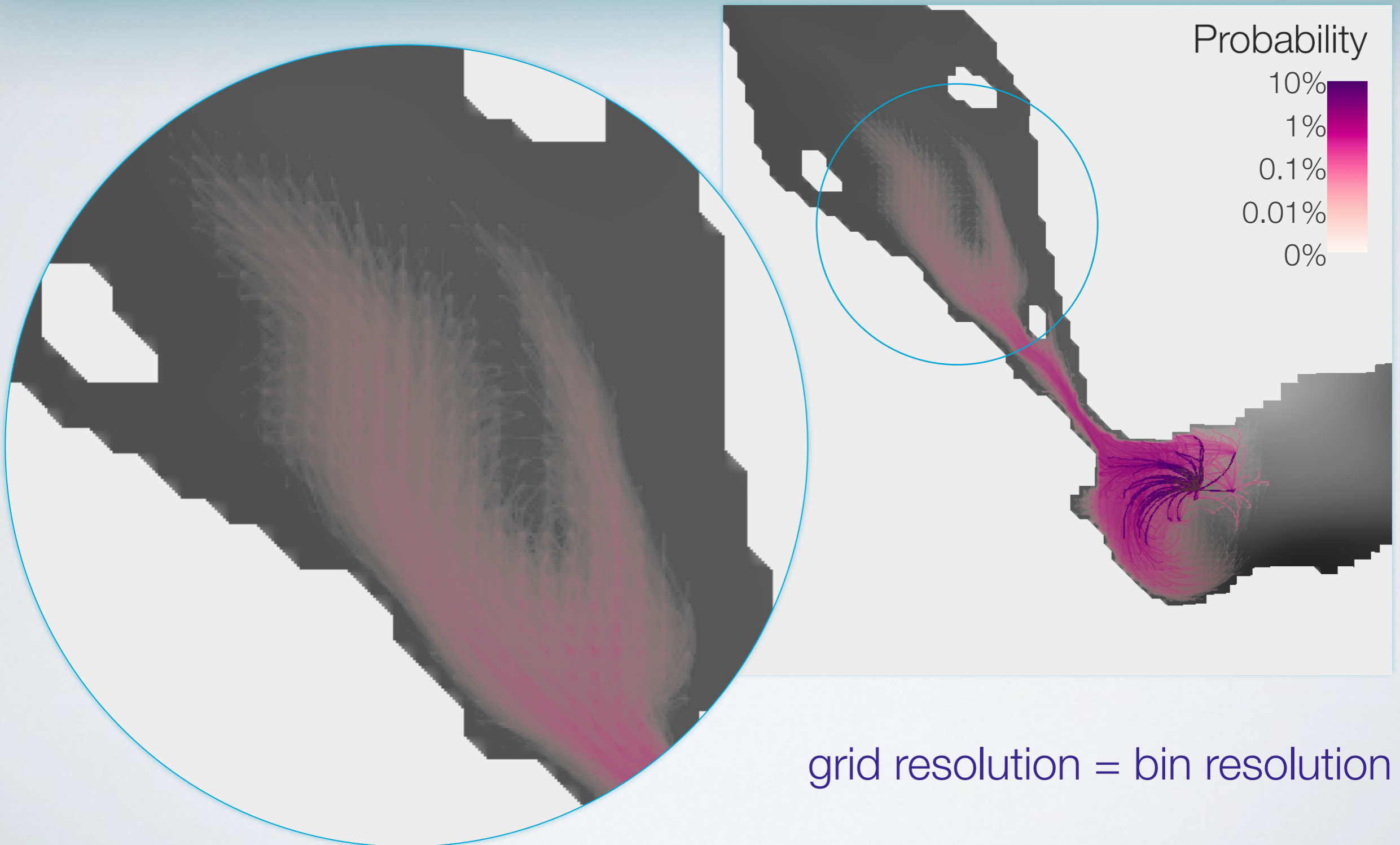


Results



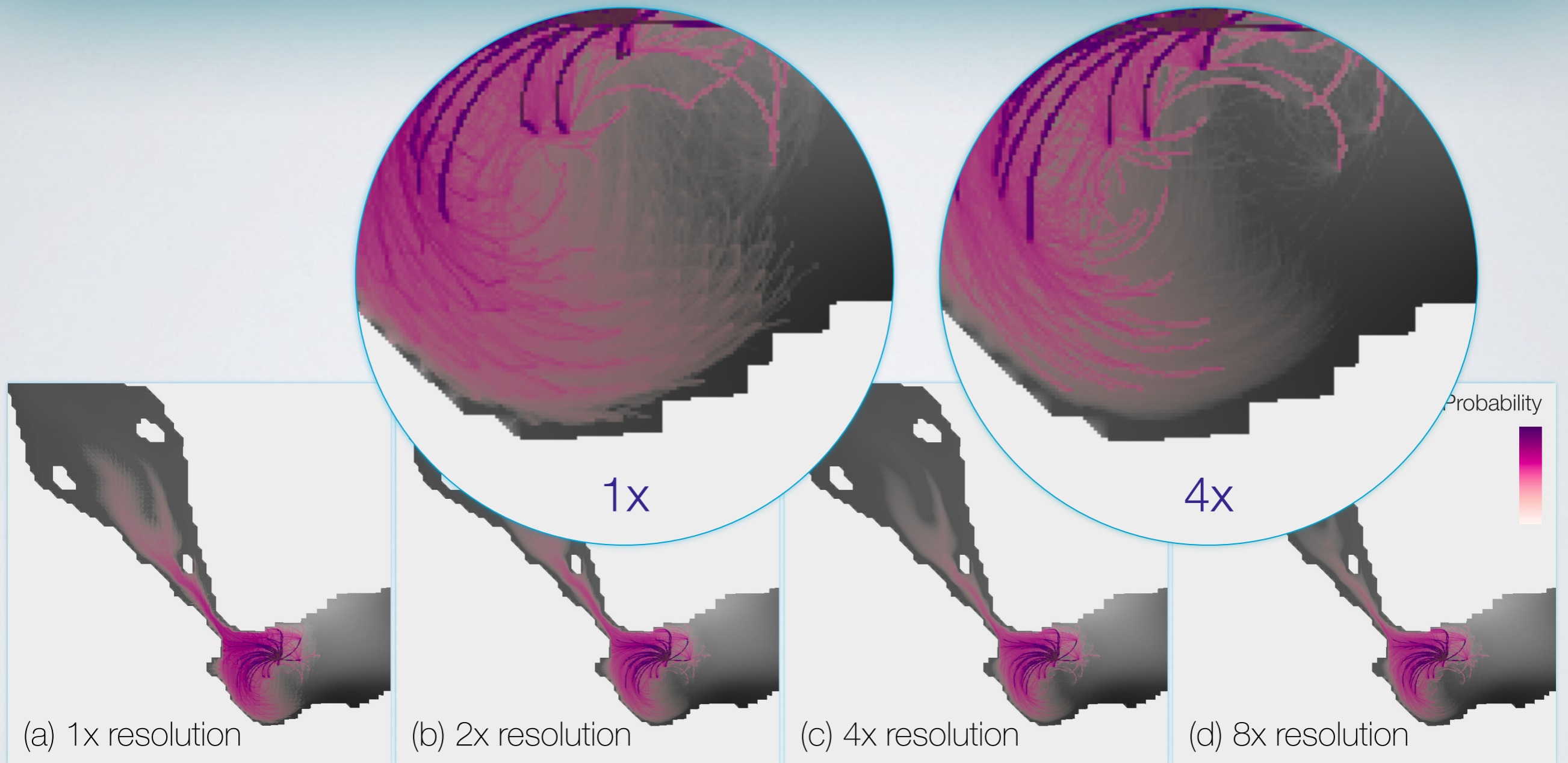
large variation in Gulf of Aden

Results



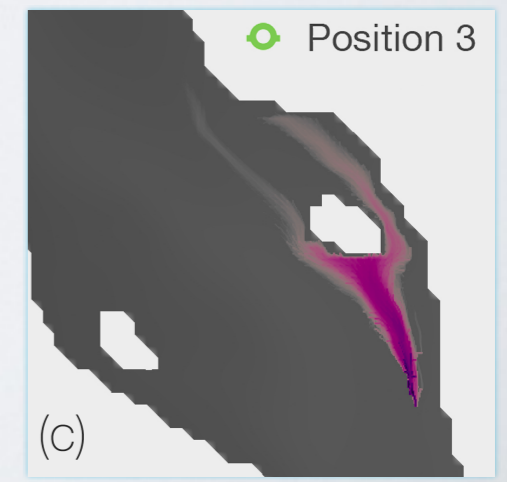
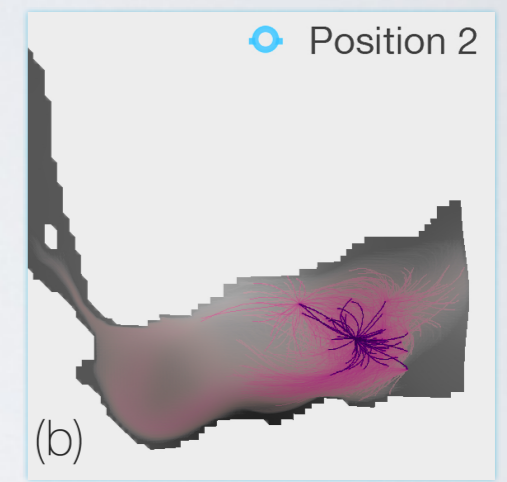
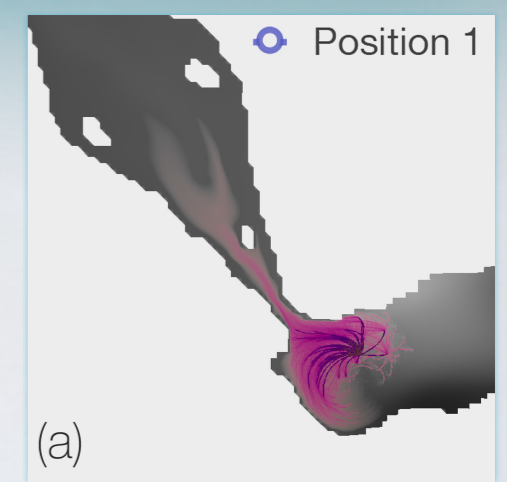
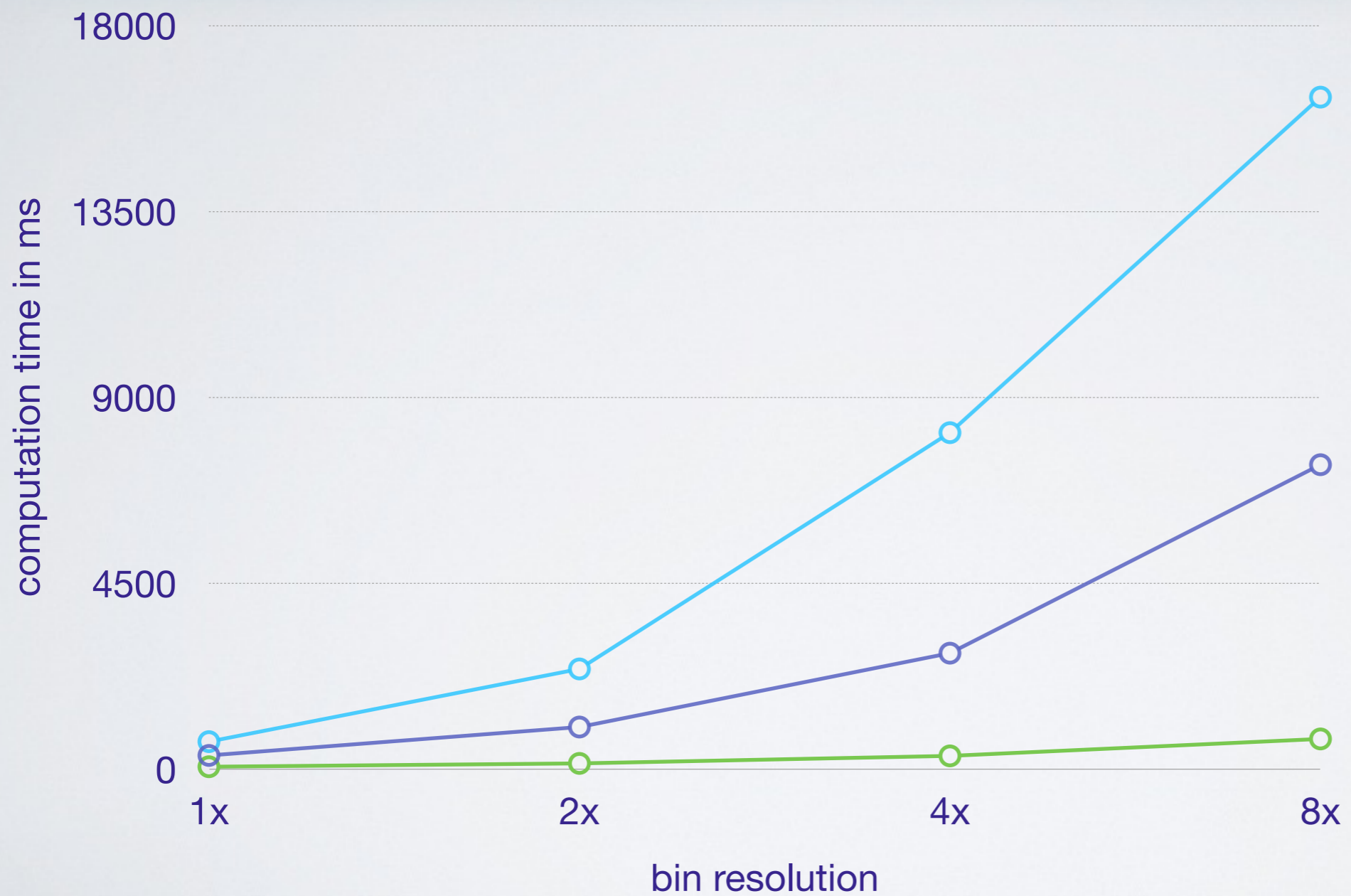
grid resolution = bin resolution

Results



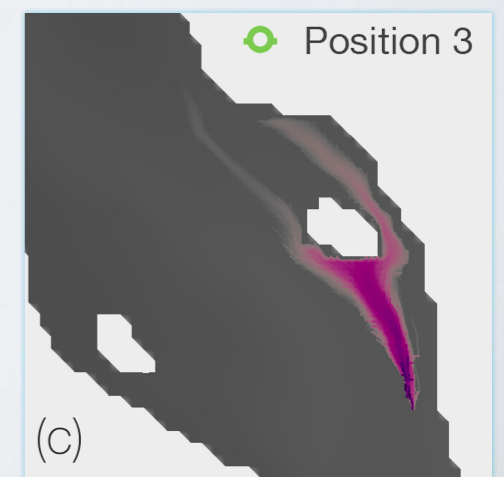
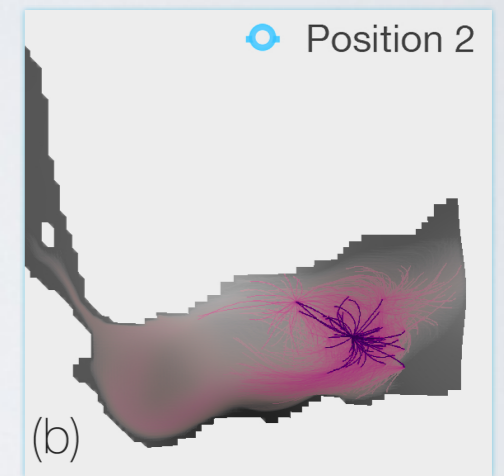
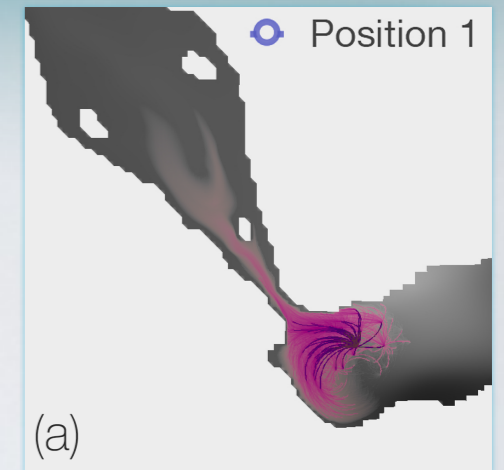
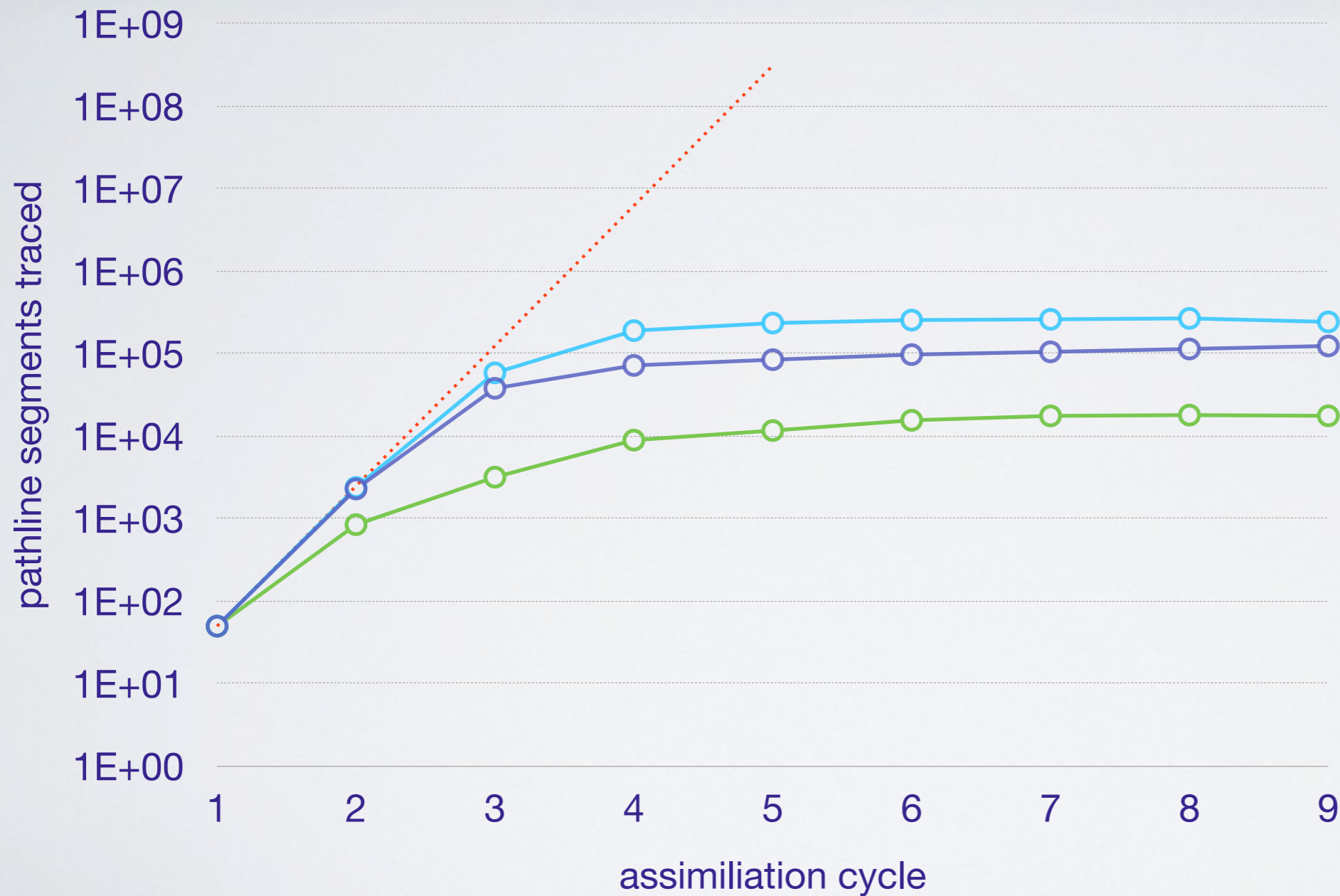
Higher bin resolution gives better precision, larger computational cost

Results



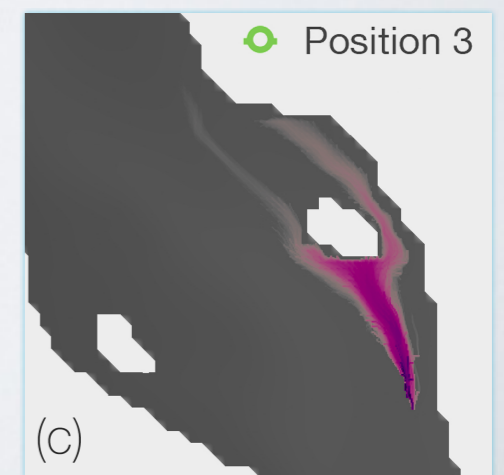
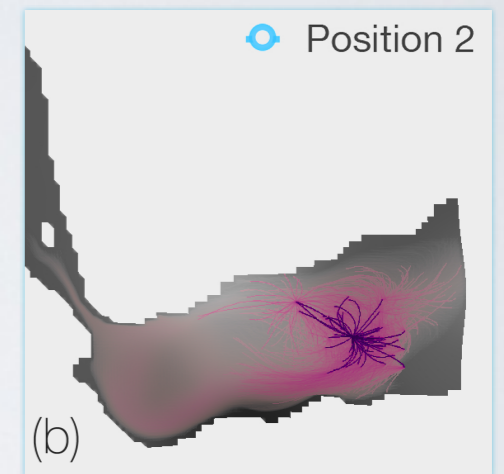
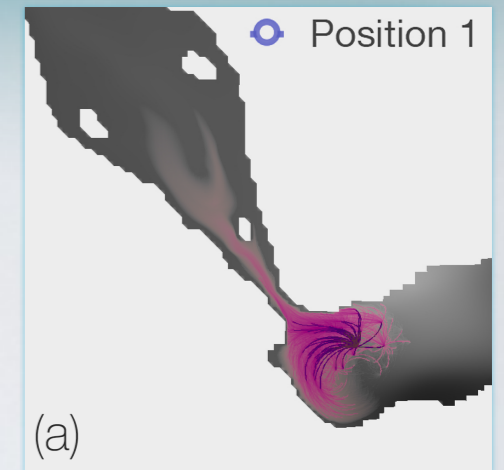
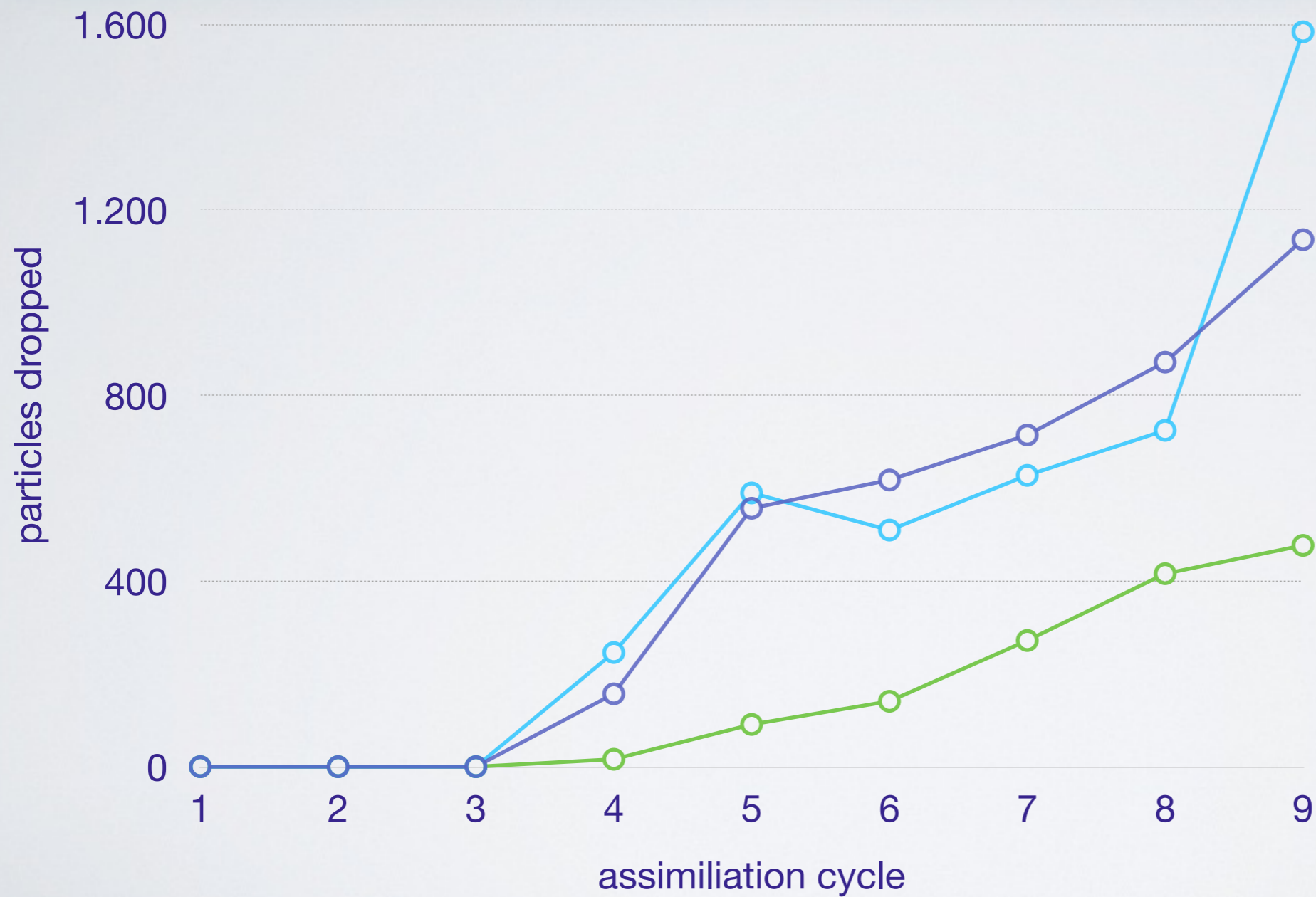
Results

Performance at 2x Resolution



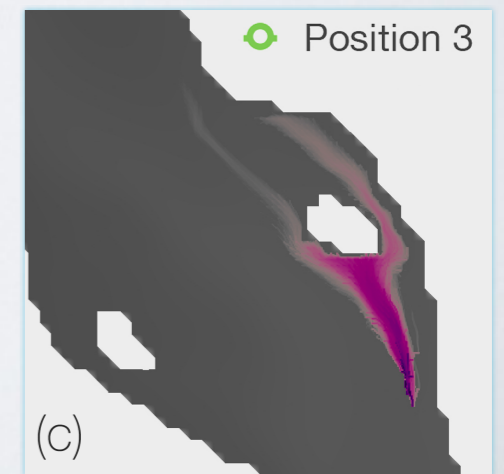
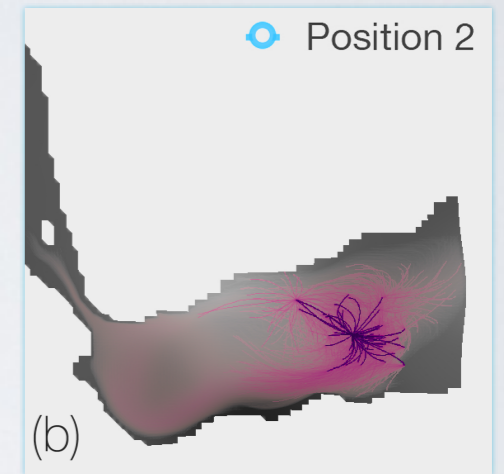
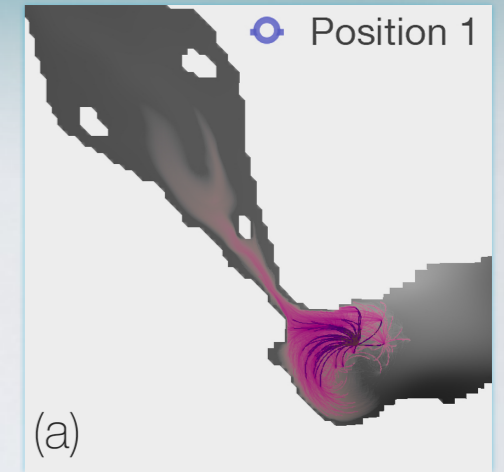
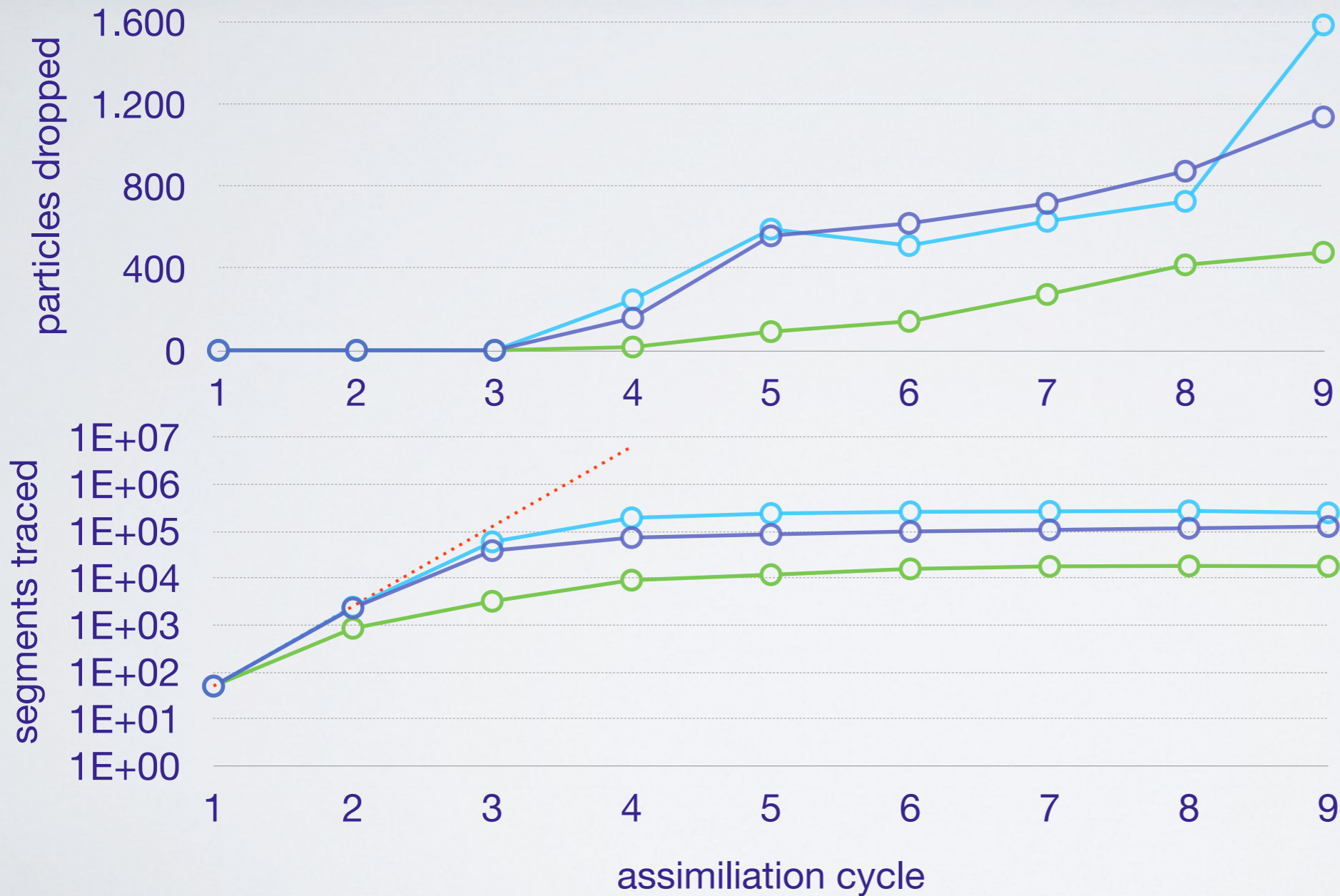
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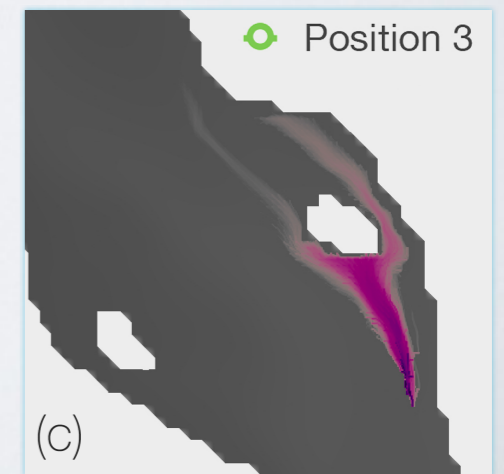
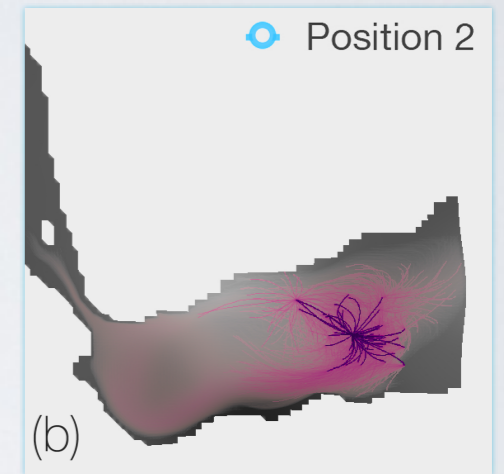
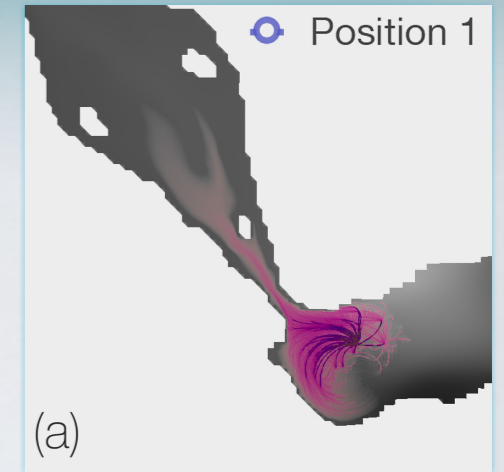
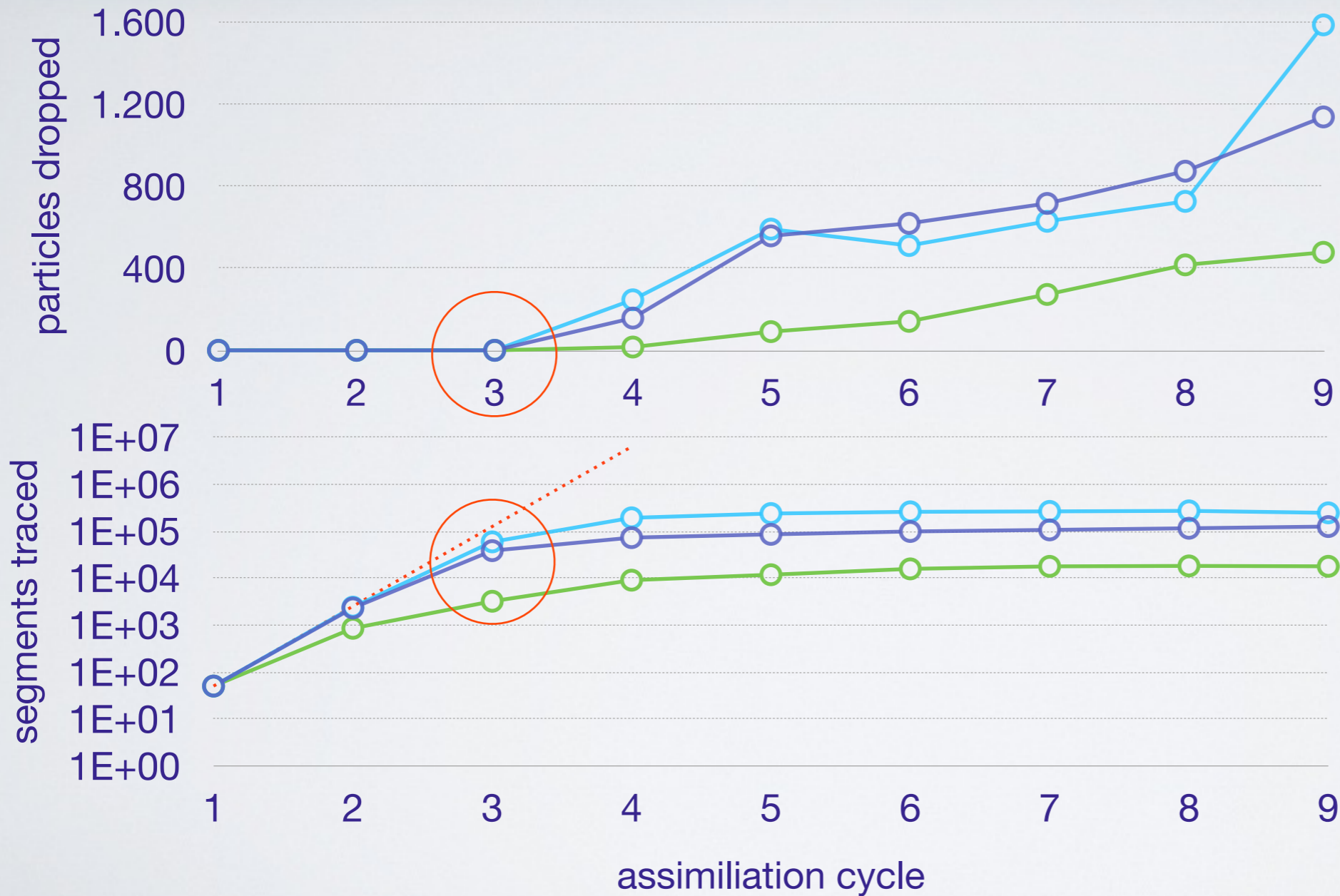
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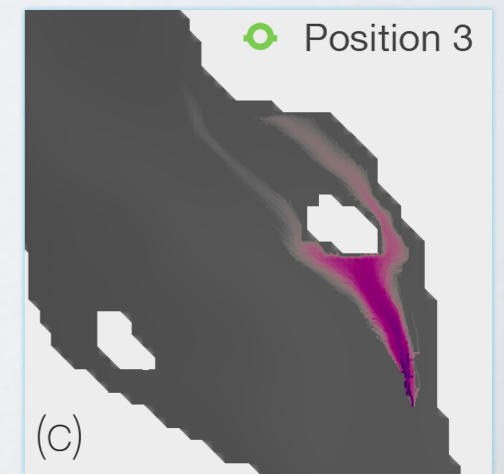
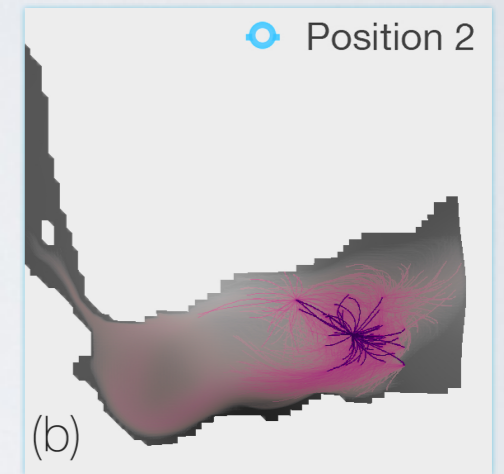
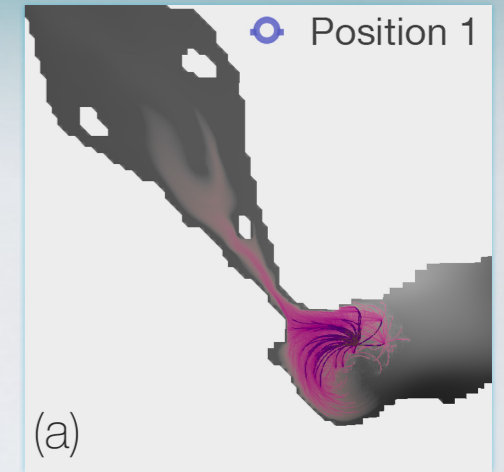
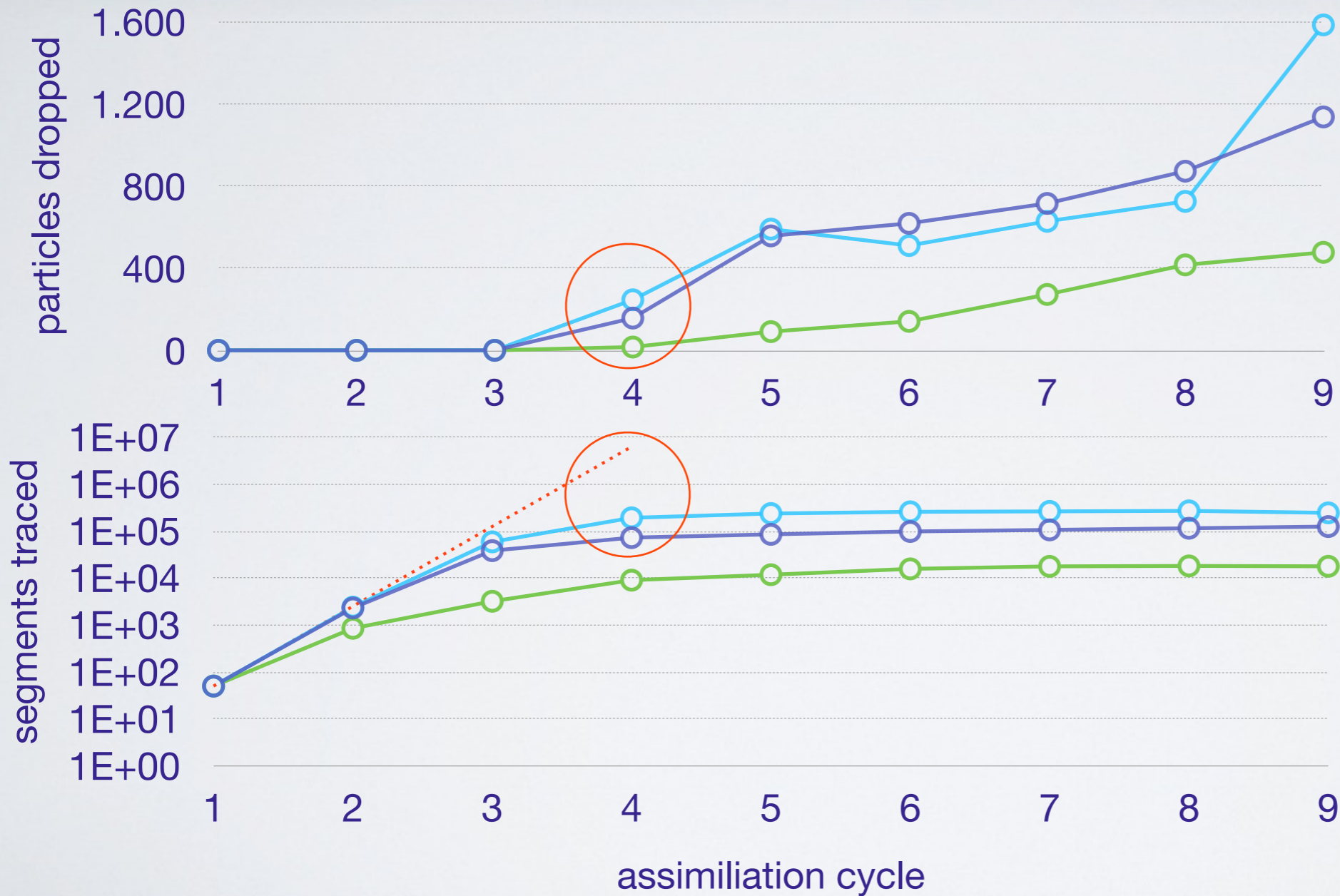
Results

Performance at 2x Resolution



Results

Performance at 2x Resolution



Questions?

