



**Technical review of Marlowe  
Final report**

High Assurance Software Group  
March the 24th, 2023

---

# Contents

1	EXECUTIVE SUMMARY AND SCOPE	2
1.1	Disclaimer . . . . .	2
1.2	Executive summary . . . . .	2
1.3	Scope . . . . .	2
2	FINDINGS	8
2.1	Main concerns . . . . .	8
2.2	Marlowe specification . . . . .	12
2.3	Lemmas and proofs . . . . .	17
2.4	Isabelle implementation . . . . .	26
2.5	marlowe-cardano specification . . . . .	28
2.6	Haskell implementation . . . . .	30
2.7	Haskell tests . . . . .	33
3	TESTING REPORT	35
3.1	Happy traces . . . . .	35
3.2	Uncovered vulnerabilities . . . . .	35
3.3	Additional attack attempts . . . . .	36
A	TWEAG'S MODIFICATIONS	38
B	A PROOF OF LEMMA <code>insert_valid</code>	40

## Chapter 1

# Executive summary and scope

## 1.1 Disclaimer

This report is presented without warranty or guaranty of any type. It contains the concerns that have so far become apparent to Tweag after a partial inspection of the engineering work. Corrections, such as the cancellation of incorrectly reported issues, may arise. Therefore Tweag advises against making any business decision or other decision based on this report.

Tweag does not recommend for or against the use of any work or supplier referenced in this report. This report focuses on the technical implementation provided by the project's contractors and subcontractors, based on their information, and is not meant to assess the concept, mathematical validity, or business validity of IOG's product. This report does not assess the implementation regarding financial viability nor suitability for any purpose.

## 1.2 Executive summary

This document contains the findings discovered by Tweag while reviewing Marlowe. There are some issues affecting the safety of the Marlowe validators and the contracts expressed in Marlowe:

- Negative deposits handling (2.1.1), potentially allowing one to steal funds from contracts lacking enough validation.
- Double satisfaction vulnerability for payouts (2.1.2), allowing one to satisfy a Marlowe contract along with some other third-party contract with a single payout.
- The Isabelle proofs do not distinguish between different currencies when proving money preservation (2.1.4), potentially allowing deposits in one currency with payouts in another one.

There are also several other high and medium-severity findings described in Section 2.1 which either weaken the Isabelle proofs or their applicability to the Haskell implementation, or make the specification unclear.

## 1.3 Scope

The review is focused on the Marlowe language itself and its implementation for the Cardano blockchain. The team *did not* analyze the safety of any particular contract written in the Marlowe language. Any issues with the usability of the language, or any potential sources of erroneous or malicious behavior (falling outside of IOG's specification) of any current or future contracts are *outside* of the scope of the review. It is the responsibility of a user of Marlowe to avoid interacting with contracts that are vulnerable to abuse by an adversarial party.

The team has reviewed the Isabelle files, specification files, and Plutus validators provided by IOG<sup>1</sup>. More precisely, Tables 1.1, 1.2, and 1.3 list the files inspected alongside their sha256 sums. Additionally, the team has reviewed the testing strategy and the properties in the files listed in Table 1.4. Chapter 2 lists the findings resulting from the review, and Chapter 3 describes the tests that were implemented during the review.

Some of IOG's code had to be changed to accommodate for the differences between `plutus-apps` versions required by IOG's product and the team's tools respectively. The corresponding patches are listed in Appendix A. The sha256 sums in Table 1.3 are computed *without* these modifications, using the contents of the files as received from IOG. The line numbers in the report refer to the patched files, though.

sha256sum	File Name
dcdd4f...6068c1	Core/TransactionBound.thy
708e74...a0bcd6	Core/Semantics.thy
8c52f0...5a0f53	Core/CloseSafe.thy
4abeb6...ef1164	Core/SemanticsTypes.thy
dd573b...a2279a	Core/TimeRange.thy
0f21eb...c1e587	Core/SingleInputTransactions.thy
cdc127...d2cb0c	Core/ListTools.thy
c3e8aa...74547a	Core/OptBoundTimeInterval.thy
06d820...54f0b0	Core/BlockchainTypes.thy
529fd2...b3d1da	Core/Timeout.thy
4ddc58...657b02	Core/PositiveAccounts.thy
c7e56c...9a20da	Core/ValidState.thy
ad04a3...2d60f3	Core/SemanticsGuarantees.thy
bd2a1b...594198	Core/QuiescentResult.thy
8fabfe...7427d8	Core/MoneyPreservation.thy
3239d4...d82338	Util/ByteString.thy
a18ffe...e01818	Util/MList.thy

TABLE 1.1: *Isabelle files analyzed, and their sha256sum*

sha256sum	File Name
9cee0f...b310a0	specification-v3-rc1.pdf
df8446...370dde	marlowe-cardano-specification.md

TABLE 1.2: *Specification files analyzed, and their sha256sum*

<sup>1</sup><https://github.com/input-output-hk/marlowe/commit/c8c67ad6892ec68842461d2e66b02ca87f93f70c>  
<https://github.com/input-output-hk/marlowe-cardano/commit/523f3d56f22bf992ddb0b0c8a52bb7a5a188f9e9>

sha256sum	File Name
26a96f...dbf6bf	Marlowe/Scripts.hs
3bcab9...cae538	Marlowe/Core/V1/Semantics.hs
8abfd3...9c7574	Marlowe/Core/V1/Semantics/Types.hs

TABLE 1.3: Haskell files analyzed, and their sha256sum

sha256sum	File Name
d9d55c...2c6ba2	test-report.md
e663a2...a565eb	Spec/Marlowe/Plutus/Value.hs
28a476...16f3da	Spec/Marlowe/Plutus/Arbitrary.hs
fdca9a...37e121	Spec/Marlowe/Plutus/Specification.hs
7ec64a...2eda23	Spec/Marlowe/Plutus/AssocMap.hs
820967...dfd3a0	Spec/Marlowe/Plutus/ScriptContext.hs
e7eaf2...451ee1	Spec/Marlowe/Plutus/Prelude.hs
252a34...e9d0ad	Spec/Marlowe/Semantics/Arbitrary.hs
87ffa5...01b5d5	Spec/Marlowe/Semantics/Compute.hs
3c775d...137df1	Spec/Marlowe/Semantics/Functions.hs

TABLE 1.4: Test-related files analyzed, and their sha256sum

Severity	Section	Summary
High	2.1.1	Negative deposits allow stealing funds
High	2.1.2	Contracts vulnerable to double satisfaction attacks
High	2.1.3	Missing constructor in equality instance
High	2.1.4	Inaccurate formulation of Money preservation
High	2.1.6	Missing description of Merkleization
High	2.1.7	Positive balances are not checked for the output state
High	2.1.8	Non-validated Marlowe states
High	2.1.9	Total balance of ending state uncomputed
High	2.1.10	Unchecked ending balance
High	2.1.12	Different insertion functions used in Isabelle and Haskell code
Medium	2.1.5	Insufficient documentation of Money preservation
Medium	2.1.11	Partial functions used outside their domain
Medium	2.1.13	Missing specification tests
Medium	2.3.1	Unnecessarily large proofs
...	...	...

TABLE 1.5: Table of findings

Severity	Section	Summary
■ Medium	2.4.1	Variable shadowing in <code>applyAllLoop</code>
■ Medium	2.5.1	Lack of guidelines for creating cooperating contracts
■ Medium	2.6.1	Name shadowing in <code>applyAllInputs</code>
■ Medium	2.6.2	Non-isomorphic types in <code>playTraceAux</code>
■ Medium	2.7.1	More precise failure checks
■ Medium	2.7.2	Missing tests
■ Low	2.2.1	Lack of explanation regarding changing choices
■ Low	2.2.2	Undefined reference
■ Low	2.2.3	Lack of explanation for necessity of <code>Environment</code> type
■ Low	2.2.4	Unclear meaning of execution environment
■ Low	2.2.5	Unexplained interval data types
■ Low	2.2.6	Incomplete explanation for <code>TransactionOutput</code>
■ Low	2.2.7	Code snippets switch languages
■ Low	2.2.8	Repeated definition of <code>IntervalResult</code>
■ Low	2.2.9	Poorly named variable <code>newAccount</code>
■ Low	2.2.10	Poorly named variable <code>acc</code> in specification
■ Low	2.2.11	Inaccurate specification of <code>giveMoney</code>
■ Low	2.2.12	Redundant evaluation in <code>addMoneyToAccount</code>
■ Low	2.2.13	Redundant statement regarding addition
■ Low	2.2.14	Missing implementation for negation case of <code>evalValue</code>
■ Low	2.2.15	Missing parentheses in <code>div</code> specification
■ Low	2.2.16	Unclear division explanation
■ Low	2.2.17	Discrepancy with <code>evalValue</code>
■ Low	2.2.18	Missing <code>evalValue</code> lemmas in specification
■ Low	2.2.19	Typo in <b>Use Value</b> case of <code>evalValue</code>
■ Low	2.2.20	Unexplained parameters of <code>playTrace</code>
■ Low	2.2.21	Type parameter discrepancy in <code>playTrace</code>
■ Low	2.2.22	Money preservation on failing transactions not specified
■ Low	2.2.23	Complicated definition of <code>allAccountsPositive</code>
■ Low	2.2.24	Discrepancy with Isabelle code for <code>allAccountsPositive</code>
■ Low	2.2.25	Misleading or incorrect formula for contract not holding funds
■ Low	2.2.26	Different format for lemma statement
■ Low	2.2.27	Function <code>isClosedAndEmpty</code> is unexplained
■ Low	2.2.28	Top-down definitions
■ Low	2.2.29	No mention of Isabelle lemmas in specification
■ Low	2.3.2	Long lines in lemmas
...	...	...

TABLE 1.5: *Table of findings*

Severity	Section	Summary
■ Low	2.3.3	Confusing auxiliary lemmas
■ Low	2.3.4	Undescriptive variable names
■ Low	2.3.5	Involved proof of <code>insert_valid</code>
■ Low	2.3.6	Repeated verbose expression
■ Low	2.3.7	Inconsistent variable name <code>valTrans</code>
■ Low	2.3.8	Unused binding <code>interAccs</code>
■ Low	2.3.9	Undescriptive variable name <code>acc</code>
■ Low	2.3.10	Misleading indentation
■ Low	2.3.11	Missing theorem regarding <code>playTrace</code>
■ Low	2.3.12	Unconcise goal in <code>reduceContractStepPayIsQuiescent</code>
■ Low	2.3.13	Misleading lemma names
■ Low	2.3.14	Misleading variable name <code>reduced</code>
■ Low	2.3.15	Undescriptive name <code>beforeApplyAllLoopIsUseless</code>
■ Low	2.3.16	Unused and undocumented lemmas
■ Low	2.3.17	Redundant <code>reduceContractStep</code> lemmas
■ Low	2.3.18	Redundant <code>transferMoneyBetweenAccounts_preserves</code>
■ Low	2.3.19	Duplicated lemmas
■ Low	2.3.20	Redundant <code>computeTransaction</code> lemmas
■ Low	2.3.21	Complicated formulation of <code>updateMoneyInAccount_money2_aux</code>
■ Low	2.3.22	Complicated proofs that can be simplified
■ Low	2.3.23	Inconsistent style when applying constructor
■ Low	2.3.24	Unsimplified boolean formulas
■ Low	2.3.25	Typo with “independet” in multiple lemmas
■ Low	2.3.26	Poorly named <code>acc</code> lemmas
■ Low	2.3.27	Verbose lemma statement <code>playTraceAuxIterative_base_case</code>
■ Low	2.3.28	<code>playTrace_only_accepts_maxTransactionsInitialState</code> not written as theorem
■ Low	2.3.29	Inconsistent style with assumptions
■ Low	2.3.30	Function <code>validTimeInterval</code> unnecessarily unfolded in lemma
■ Low	2.3.31	Overly specific auxiliary lemma
■ Low	2.3.32	<code>playTrace_preserves_valid_state</code> not written as theorem
■ Low	2.3.33	Unnecessary assumptions
■ Low	2.4.2	Undescriptive name <code>moneyInPayment</code>
■ Low	2.4.3	Typo in section name
■ Low	2.4.4	Typo in comment
■ Low	2.4.5	Unclear need for multiple formulations for positive accounts
■ Low	2.4.6	Variable name discrepancy in <code>reductionLoop</code>
...	...	...

TABLE 1.5: *Table of findings*

Severity	Section	Summary
■ Low	2.4.7	Typo in constructor
■ Low	2.4.8	Unclear function name <code>calculateNonAmbiguousInterval</code>
■ Low	2.4.9	Non-modularized file <code>SingleInputTransactions.thy</code>
■ Low	2.4.10	Misleading function names
■ Low	2.4.11	Unused parameter in <code>maxTransactionCaseList</code>
■ Low	2.4.12	Duplicated <code>isValidInterval</code> function
■ Low	2.5.2	No reference to creating a minting policy
■ Low	2.5.3	Argument for <code>Contract</code> in <code>txInfoData</code> not specified
■ Low	2.5.4	Merkleization section not detailed enough
■ Low	2.5.5	Unnecessary constraint
■ Low	2.5.6	Asymmetry between role and wallet payouts
■ Low	2.5.7	Incorrect description of <code>rolePayoutValidator</code>
■ Low	2.5.8	Unspecified initial state
■ Low	2.5.9	Unspecified behavior when multiple cases can apply
■ Low	2.6.3	Variable names differ from Isabelle code
■ Low	2.6.4	Naming of functions and variables
■ Low	2.6.5	Unused functions
■ Low	2.6.6	Comments
■ Low	2.6.7	Record updates in <code>playTraceAux</code>
■ Low	2.6.8	Potential simplifications
■ Low	2.6.9	<code>computeTransaction</code> differs from the Isabelle implementation
■ Low	2.6.10	Constraint implementations differ from description
■ Low	2.6.11	Missing argument of <code>computeTransaction</code>
■ Low	2.6.12	Missing <code>smallMarloweValidator</code>
■ Low	2.6.13	Incorrect constraint reference
■ Low	2.6.14	<code>MarloweParams</code> differs from the specification
■ Low	2.6.15	Timeout boundary differs from the specification

TABLE 1.5: *Table of findings*



## Chapter 2

# Findings

During the inspection of the code, the team has noticed various issues, outlined in Table 1.5 and presented in detail in this chapter. Section 2.1 lists the main concerns which could endanger users.

We use the following severities to classify issues:

**High** Exposes users to harm or can expose them to harm if disregarded when changing the code.

**Medium** Can expose users to harm if disregarded when making changes, but likely need to compound with other high severity concerns to be exploitable.

**Low** Inconsistencies or omissions that make the review and development work harder.

## 2.1 Main concerns

### 2.1.1 ■ Negative deposits allow stealing funds

*Severity: High*

**File `marlowe-cardano-specification.md`, Constraint 6** The income from deposits is computed by adding up the deposit inputs, regardless of whether they are negative, while the semantics considers them as zero deposits. Combined with the absence of a balance check on the ending Marlowe state, this allows the ending balance to differ from the value paid to the Marlowe validator.

This disagreement can be exploited to steal money from a flawed Marlowe contract that allows a negative deposit. The issue is demonstrated in Section 3.2.1.

### 2.1.2 ■ Contracts vulnerable to double satisfaction attacks

*Severity: High*

**File `marlowe-cardano-specification.md`, Constraint 15** No datum is required for outputs fulfilling payments to addresses generated by the evaluation of a Marlowe contract. This implies that these outputs are vulnerable to double satisfaction in transactions involving other contracts that pay to the same wallets. An example is discussed in Section 3.2.2.

One way to strengthen the implementation is for the Marlowe validator to demand that outputs paid to addresses contain a datum that identifies the contract instance, like the `TxOutRef` of the validator `UTxO` being spent. Then cooperation with other contracts is possible without double satisfaction if the validators of the other contracts demand a different datum for their outputs.

### 2.1.3 ■ Missing constructor in equality instance

*Severity: High*

**File `Semantics.hs`, Class instance `Eq ReduceWarning`, line 845** The constructor `ReduceAssertionFailed` is not mentioned and compares `False` against itself. This might cause validators to fail checking the presence of this particular warning.

## 2.1.4 ■ Inaccurate formulation of Money preservation

*Severity: High*

**File specification-v3-rc1.pdf, Section 3.1 Money preservation, page 29** As the property stands, it is permitted to make deposits in one currency and return payments in a different currency. As long as the sums of the amounts match, the equality is satisfied. Yet it is unlikely that the participants of the contract would agree that money has been preserved.

Money preservation is a property stated with an equality. The left hand side is the sum of the deposits done by a list of transactions. The right hand side of the equality is the sum of all the payments done in the same list of transactions. Each sum, in turn, is represented as a single integer which aggregates the amounts of the various payments and deposits, irrespective of what currencies correspond to these amounts.

## 2.1.5 ■ Insufficient documentation of Money preservation

*Severity: Medium*

**File specification-v3-rc1.pdf, Section 3.1 Money preservation, page 29** Money preservation is formulated in terms of functions that are not discussed in the specification. It is necessary to explain the meaning of these functions in sufficient detail so readers can understand the property.

## 2.1.6 ■ Missing description of Merkleization

*Severity: High*

**File specification-v3-rc1.pdf, Merkleization** There is no property about merkleization, but merkleization is implemented in the Cardano integration.

Some relevant properties could be:

- a) The merkleized contract produces the same payments as the analogous regular contract.
- b) If a merkleized case input is applied successfully, it implies that the contract hash in the input corresponds to the continuation of the contract.
- c) Merkleizing and unmerkleizing a contract gives back the original contract.

## 2.1.7 ■ Positive balances are not checked for the output state

*Severity: High*

**File marlowe-cardano-specification.md, Constraint 13** *Positive balances* are only checked for the input, not for the output Marlowe state. If the semantics are flawed, a transaction can produce an unspendable output that does not satisfy this constraint.

If such a transaction is accepted, no further evaluation will be possible since all subsequent transactions will be rejected due to the very same Constraint 13. This is an hypothetical attack vector, where a malicious actor could send a transaction to block a contract.

## 2.1.8 ■ Non-validated Marlowe states

*Severity: High*

**File marlowe-cardano-specification.md, Missing constraint** The validator is not specified to check

that the Marlowe states in the input and output datums are valid. This condition is necessary for the lemmas about the Marlowe semantics to be applicable. The Marlowe state could become invalid if there is a flaw in the implementation of the semantics.

It also could be possible for the Marlowe state to be invalid if someone pays an output to the Marlowe validator with an invalid Marlowe state. Though this problem could be addressed with off-chain checks that prevent sending transactions that spend outputs with invalid Marlowe states. If off-chain checks are used, a note in the specification about how this is handled would be helpful.

An example showing betrayed user expectations is discussed in Section 3.2.3.

For a valid Marlowe state, the association lists for bound values, accounts, and choices have keys sorted and without duplicates.

### 2.1.9 ■ Total balance of ending state uncomputed

*Severity: High*

**File `marlowe-cardano-specification.md`, Constraint 6** The constraint says

The beginning balance plus the deposits equals the ending balance plus the payments.

However, the Marlowe validator never computes the total balance of the accounts in the ending Marlowe state. Instead, the ending balance is assumed to be whatever value is paid by the transaction to the Marlowe validator. The natural language should describe precisely what is being checked.

### 2.1.10 ■ Unchecked ending balance

*Severity: High*

**File `marlowe-cardano-specification.md`, Constraint 5** The balance of the starting Marlowe state is checked to match the value in the input. However, the validator does not check that the ending balance matches the value in the output paid to the Marlowe validator. Similarly to Issue 2.1.7, if there are flaws in the semantics that cause the ending balance to differ from the actual value paid to the validator, this constraint would prevent any transaction from spending the output.

The specification should at least discuss why the check is absent together with the other similar checks that are not implemented (checking that ending accounts have positive balances, checking that the ending Marlowe state is valid).

### 2.1.11 ■ Partial functions used outside their domain

*Severity: Medium*

**File `MoneyPreservation.thy`, various functions** `moneyInRefundOneResult`, `moneyInApplyResult`, `moneyInApplyAllResult`, `moneyInTransactionOutput`, and `moneyInPlayTraceResult` have strange meanings when the result is an error. Arguably, on error there is no money to retrieve, so the return type should be `(Token × int) option` instead.

Some lemmas rely on this behavior to have equalities hold even in cases of errors, but the cost is that the meaning is so surprising that the reader may be confused by it. It would be more reliable to have explicit and weaker lemmas that assert equalities only when there are no errors.

## 2.1.12 ■ Different insertion functions used in Isabelle and Haskell code

*Severity: High*

**File Semantics.hs, Several functions** Where `MList.insert` is used in the Isabelle semantics, `AssocMap.insert` is used in the Cardano implementation. However, the functions are not equivalent as demonstrated by the following examples:

```
AssocMap.insert 'a' 1 [('b', 0)] == [('b', 0), ('a', 1)]
-- whereas
MList.insert 'a' 1 [('b', 0)] == [('a', 1), ('b', 0)]

AssocMap.insert 'b' 1 [('a', 0), ('b', 0), ('b', 0)] == [('a', 0), ('b', 1), ('b', 1)]
-- whereas
MList.insert 'b' 1 [('a', 0), ('b', 0), ('b', 0)] == [('a', 0), ('b', 1), ('b', 0)]
```

This renders the Isabelle lemmas inapplicable for the Cardano integration. The lemmas need to demand some properties of an insert function without fully spelling it out, or the Cardano integration needs to use `MList.insert` instead of `AssocMap.insert`.

Similarly, functions `AssocMap.delete` and `MList.delete` differ in behavior when the input map is not sorted:

```
AssocMap.delete 'a' [('b', 0), ('a', 0)] == [('b', 0)]
-- whereas
MList.delete 'a' [('b', 0), ('a', 0)] == [('b', 0), ('a', 0)]
```

Functions `AssocMap.lookup` and `MList.lookup` also differ in behavior when the input map is not sorted:

```
AssocMap.lookup 'a' [('b', 0), ('a', 0)] == Just 0
-- whereas
MList.lookup 'a' [('b', 0), ('a', 0)] == Nothing
```

The following usage places were found:

- Line 395, `evalValue` depends on `moneyInAccount` which depends on `AssocMap.lookup`.
- Line 413, `evalValue` depends on `AssocMap.lookup`.
- Line 428, `evalObservation` depends on `AssocMap.member`.
- Line 456, function `updateMoneyInAccount` relies on `AssocMap.delete` and `AssocMap.insert`.
- Line 482, function `reduceContractStep` relies on `AssocMap.insert`.
- Line 567, function `applyAction` relies on `AssocMap.insert`.

## 2.1.13 ■ Missing specification tests

*Severity: Medium*

**File Spec/Marlowe/Semantics/Compute.hs,** There are no tests for the properties in Section 3 of `specification-v3-rc1.pdf`. Besides checking that there are no translation mistakes, these properties would also help contrasting the assumptions in the Isabelle and the Haskell sides, like the meaning of validity of an association list, which is focused in the previous issue.

## 2.2 Marlowe specification

### 2.2.1 ■ Lack of explanation regarding changing choices

*Severity: Low*

**File specification-v3-rc1.pdf, Section 2.1.4 Choices, page 10** Choices can only be changed when evaluating `When` statements. This is something only evident after looking at the implementation of `computeTransaction`. It needs to be discussed when first introducing choices and the `When` contract.

### 2.2.2 ■ Undefined reference

*Severity: Low*

**File specification-v3-rc1.pdf, Section 2.1.7 Contracts, page 13** There is an undefined reference.

### 2.2.3 ■ Lack of explanation for necessity of `Environment` type

*Severity: Low*

**File specification-v3-rc1.pdf, Section 2.1.8 State and Environment, page 14** An `Environment` type is introduced, but it is unclear why it is needed as it is defined as a synonym for time intervals.

### 2.2.4 ■ Unclear meaning of execution environment

*Severity: Low*

**File specification-v3-rc1.pdf, Section 2.1.8 State and Environment, page 14** The meaning of the execution environment of the transaction is unclear. This is due to the concept of *transaction* being assumed by the specification and never formally introduced.

The specification reads

The execution environment of a Marlowe contract simply consists of the (inclusive) time interval within which the transaction is occurring.

One has to infer that evaluating a Marlowe contract is undefined if it does not happen within a transaction, as otherwise the description of the execution environment would not make sense. It would be necessary to establish more explicitly the relationship between the contract evaluation and the notion of transaction.

### 2.2.5 ■ Unexplained interval data types

*Severity: Low*

**File specification-v3-rc1.pdf, Section 2.1.8 State and Environment, page 14** The meaning of the data types `IntervalError` and `IntervalResult` needs to be explained.

### 2.2.6 ■ Incomplete explanation for `TransactionOutput`

*Severity: Low*

**File specification-v3-rc1.pdf, Section 2.2.1 Compute Transaction, page 15** The meaning of the

data type `TransactionOutput` needs to be explained. More generally, the meaning of the return types of most functions has to be explained. Currently, the meaning can only be inferred from looking at how the types are used, which makes it harder to identify if they are used as intended.

The purpose of these types needs to be made explicit so it can be checked if the code is doing what is intended.

## 2.2.7 ■ Code snippets switch languages

*Severity: Low*

**File specification-v3-rc1.pdf, Section 2.2.1 Compute Transaction, page 15** The specification changes from using Isabelle to using Haskell henceforth. Making the reader aware of the criteria for the language change would help maintaining the document.

## 2.2.8 ■ Repeated definition of `IntervalResult`

*Severity: Low*

**File specification-v3-rc1.pdf, Sections 2.1.8 State and Environment, 2.2.2 Fix Interval, pages 14, 16** The `IntervalResult` type is defined twice in the specification. One should be removed.

## 2.2.9 ■ Poorly named variable `newAccount`

*Severity: Low*

**File specification-v3-rc1.pdf, Section 2.2.6 Reduce Contract Step, page 19** In the implementation of the function `reduceContractStep`, the variable `newAccount` should be named `newAccounts`.

## 2.2.10 ■ Poorly named variable `acc` in specification

*Severity: Low*

**File specification-v3-rc1.pdf, Section 2.2.8 Apply Cases, page 22** On the last equation of `applyCases`, `acc` should be named `input`.

## 2.2.11 ■ Inaccurate specification of `giveMoney`

*Severity: Low*

**File specification-v3-rc1.pdf, Section 2.2.9 Utilities, page 22** It says

The `giveMoney` function transfers funds internally between accounts.

which is not accurate. It should say instead

The `giveMoney` function deposits funds to an internal account.

This function is confusing in that it takes the account identifier of the paying account which is not used for anything other than filling a field in the returned value.

### 2.2.12 ■ Redundant evaluation in addMoneyToAccount

Severity: Low

**File specification-v3-rc1.pdf, Section 2.2.9 Utilities, page 22** addMoneyToAccount is redundantly evaluating `money <= 0` when invoking `updateMoneyInAccount`. The else branch could be replaced instead with `insert (accId, token) money accountsV`.

### 2.2.13 ■ Redundant statement regarding addition

Severity: Low

**File specification-v3-rc1.pdf, Section 2.2.10 Evaluate Value, page 24** It says that addition is associative and commutative. This is true but it is already implied by the equation preceding the statement. Maybe change to

Note that addition is associative and commutative.

or remove the redundant statement.

### 2.2.14 ■ Missing implementation for negation case of evalValue

Severity: Low

**File specification-v3-rc1.pdf, Section 2.2.10 Evaluate Value, page 24** Negation for `evalValue` does not show the implementation, just one lemma about `NegValue`, which is inconsistent with how other operations are presented.

### 2.2.15 ■ Missing parentheses in div specification

Severity: Low

**File specification-v3-rc1.pdf, Section 2.2.10 Evaluate Value, page 25** On page 25 formula

$$c \neq 0 \Rightarrow c * a \text{ div } (c * b) = a \text{ div } b$$

needs additional parentheses around the term `c * a`, otherwise it can be parsed as

$$c \neq 0 \Rightarrow c * (a \text{ div } (c * b)) = a \text{ div } b$$

which does not hold (Counter-example:  $c = 2, a = 3, b = 2$ ). The lemma `divMultiply` in the file `Semantics.thy` does use extra parentheses around `c * a`.

### 2.2.16 ■ Unclear division explanation

Severity: Low

**File specification-v3-rc1.pdf, Section 2.2.10 Evaluate Value, page 25** It says

Division is a special case because we only evaluate to natural numbers.

The meaning of this statement needs to be further explained, since the arguments of `DivValue` could evaluate to negative numbers.

### 2.2.17 ■ Discrepancy with `evalValue`

*Severity: Low*

**File specification-v3-rc1.pdf, Section 2.2.10 Evaluate Value, pages 23–26** The order of some cases for `evalValue` is different in the specification text and in the actual Isabelle code, and several cases (for example, `NegValue`) are missing from the specification entirely.

Moreover, the definition of `evalValue` is juxtaposed with some lemmas about its behavior (for example, `AddValue` being associative and commutative), making it harder to match the specification text with the Isabelle code.

### 2.2.18 ■ Missing `evalValue` lemmas in specification

*Severity: Low*

**File specification-v3-rc1.pdf, Section 2.2.10 Evaluate Value, pages 23–26** Not all lemmas about `evalValue` are listed in the specification. The absent lemmas include `evalDoubleNegValue`, `evalMulValue`, `evalSubValue`, and all division lemmas.

### 2.2.19 ■ Typo in `Use Value` case of `evalValue`

*Severity: Low*

**File specification-v3-rc1.pdf, Section 2.2.10 Evaluate Value, page 26** The `Use Value` case mentions `TimeIntervalEnd` instead of `UseValue`.

### 2.2.20 ■ Unexplained parameters of `playTrace`

*Severity: Low*

**File specification-v3-rc1.pdf, Section 3 Marlowe Guarantees, page 28** The parameters of the function `playTrace` need to be explained.

### 2.2.21 ■ Type parameter discrepancy in `playTrace`

*Severity: Low*

**File specification-v3-rc1.pdf, Section 3 Marlowe Guarantees, page 28** The first parameter of `playTrace` in the specification is `int`, while it is `POSIXTime` in the code. Even though the latter is an alias for the former, it is beneficial to use the `POSIXTime` name both for consistency and readability.

### 2.2.22 ■ Money preservation on failing transactions not specified

*Severity: Low*

**File specification-v3-rc1.pdf, Section 3.1 Money preservation, page 29** Money preservation is expressed with an equality. This equality, however, only ensures money preservation for those lists of transactions that produce no error. In other words, there is no guarantee that money will be preserved for those lists of transactions that fail.

This is not a concern in practice because the lists of transactions that fail to evaluate are not accepted in the blockchain. However, this should be made explicit in the explanation of the property.



### 2.2.23 ■ Complicated definition of `allAccountsPositive`

*Severity: Low*

**File specification-v3-rc1.pdf, Section 3.3 Positive Accounts, page 30** The definition of `allAccountsPositive` is complicated and can be refactored as `all ((_ , money) -> money > 0)`.

### 2.2.24 ■ Discrepancy with Isabelle code for `allAccountsPositive`

*Severity: Low*

**File specification-v3-rc1.pdf, Sections 3.3 Positive Accounts, page 30** The `allAccountsPositive` function is defined differently in the specification and in the Isabelle code, although both definitions show the same behavior. These definitions need to be consolidated.

### 2.2.25 ■ Misleading or incorrect formula for contract not holding funds

*Severity: Low*

**File specification-v3-rc1.pdf, Section 3.6.3 Contract Does Not Hold Funds After it Closes, page 32** The statement in natural language looks unconnected from the proposed formula. Otherwise, it is unclear how not holding funds forever is a consequence of producing no warnings.

### 2.2.26 ■ Different format for lemma statement

*Severity: Low*

**File specification-v3-rc1.pdf, Sections 3.6.2 All Contracts Have a Maximum Time, page 32** The lemma is stated using the proof derivation tree format as opposed to the rest of the specification and the Isabelle code.

### 2.2.27 ■ Function `isClosedAndEmpty` is unexplained

*Severity: Low*

**File specification-v3-rc1.pdf, Section 3.6.2 All Contracts Have a Maximum Time, page 32** The function `isClosedAndEmpty` needs to be explained.

### 2.2.28 ■ Top-down definitions

*Severity: Low*

**File specification-v3-rc1.pdf, Section 2** In Section 2, the order of definitions is reversed, and the reader is thus faced with functions which call other functions that have not been introduced yet, despite the claim in Section 1.3 that the definitions will be presented bottom-up.

### 2.2.29 ■ No mention of Isabelle lemmas in specification

*Severity: Low*

**File specification-v3-rc1.pdf, Multiple sections** Generally, readability can be improved by mentioning the Isabelle lemma names alongside their statements. This way, it would be much easier to search for the actual Isabelle code and proofs matching the informal specification text, and compare the two.

## 2.3 Lemmas and proofs

### 2.3.1 ■ Unnecessarily large proofs

*Severity: Medium*

**Several Isabelle files, several lemmas** Some Isabelle proofs are written with long apply-scripts, where Isar would document the proof better. Proofs could also be split using more auxiliary lemmas.

As the proofs stand, it is hard to figure out why a proof step fails, after changes elsewhere required a proof to be updated. Since the newly-failing proof step was designed with specific goals in mind, and changes in the code may lead to it facing a different set of goals, the maintainer might need to reconstruct the whole structure of the proof from an older version to infer state that Isabelle produces at each step.

What Isar brings is making the intention of the author explicit at every step of the proof. This helps the maintainer of the proofs and fixes the concerns mentioned above.

IOG will likely have to update the proofs. We conjecture that it will happen at least every time they target a new platform. In the case of Cardano, they need to extend the semantics to explain Merkleization. Another action that would make long proofs easier to understand is to split them using more auxiliary lemmas, thus feeding the information to the reader in smaller chunks.

Some examples of large proofs:

- in `MoneyPreservation.thy`, lemmas `reduceContractStep_preserves_money` and `reductionLoop_preserves_money`
- in `SingleInputTransactions.thy`, lemmas `applyAllInputsPrefix_aux`, `computeTransactionIterative`, and `computeTransactionStepEquivalence_error`

### 2.3.2 ■ Long lines in lemmas

*Severity: Low*

**Several Isabelle files, several lemmas** Lines are sometimes long which makes it difficult to understand the lemmas. Lemmas need to be formulated expressing one hypothesis per line and the conclusion on a separate line. Complex hypotheses need to be indented using several lines to expose their structure.

Besides the effort of scrolling the text horizontally, the hypotheses are hard to separate visually, and so is the conclusion. Furthermore, when a hypothesis is a nested implication it is difficult to see where it ends without further indentation.

Some examples of lemmas with long lines or non-trivial hypothesis follow.

- in `CloseSafe.thy`, lemmas `closeIsSafe_reduceContractUntilQuiescent`, and `closeIsSafe_reductionLoop`
- in `MoneyPreservation.thy`, lemmas `reductionLoop_preserves_money_Payment_not_ReduceNoWarning`, `reductionLoop_preserves_money_Payment` and `reduceContractStep_preserves_money_acc_to_party`
- in `SingleInputTransactions.thy`, lemma `applyAllLoop_longer_doesnt_grow`
- in `TimeRange.thy`, lemmas `reduceStep_ifCaseLtCt` and `reduceLoop_ifCaseLtCt`
- in `ValidState.thy`, lemma `reductionLoop_preserves_valid_state_aux`

### 2.3.3 ■ Confusing auxiliary lemmas

*Severity: Low*

**Several Isabelle files, several lemmas** Some Isabelle proofs resort to declaring auxiliary lemmas with names suffixed with `_aux`. Sometimes these lemmas are not expressed succinctly, and look more like a punctual copy of the state of some particular proof that is later developed. For the sake of maintaining the proofs, it would be necessary to structure them in a way that presents the information piecewise to the reader. More generally, even auxiliary lemmas should have a well-defined meaning.

We found this problem at least in the following:

- in `QuiescentResult.thy`, lemmas `reduceContractStepPayIsQuiescent`, `reductionLoopIsQuiescent_aux`, and `applyAllInputsLoopIsQuiescent_loop`
- in `PositiveAccounts.thy`, lemma `positiveMoneyInAccountOrNoAccountImpliesAllPositive_aux2`
- in `SingleInputTransactions.thy`, lemma `applyAllInputsPrefix_aux`

### 2.3.4 ■ Undescriptive variable names

*Severity: Low*

**Several Isabelle files, several lemmas** Many Isabelle proof statements and proofs use uninformative variable names. The most common example occurs with variables named `x11`, `x12`, etc. These inhibit the reader from easily understanding the lemma statements, and often require looking back at constructors to understand what these variables represent.

Some examples of lemmas with these uninformative variable names follow:

- in `QuiescentResult.thy`, lemma `reductionLoopIsQuiescent_aux`
- in `SingleInputTransactions.thy`, lemmas `beforeApplyAllLoopIsUseless` and `applyAllInputsPrefix_aux`
- in `ValidState.thy`, lemma `reductionLoop_preserves_valid_state_aux`
- in `TimeRange.thy`, lemmas `resultOfReduceIsCompatibleToo`, `resultOfReductionLoopIsCompatibleToo`, `resultOfReduceUntilQuiescentIsCompatibleToo`, `reduceLoop_ifCaseLtCt`, and `reduceContractUntilQuiescent_ifCaseLtCt`

### 2.3.5 ■ Involved proof of `insert_valid`

*Severity: Low*

**File `MList.thy`, theorem `insert_valid`, line 66** The proof of `insert_valid` sprouts three other lemmas of difficult characterization: `insert_valid_aux`, `insert_valid_aux2`, and `insert_valid_aux3`. These lemmas make assumptions with implications that get in the way of understanding them in isolation.

An alternative to make the proof pieces more reusable is to use instead the following set of lemmas, which also offers insight on how function `insert` interacts with predicates `sorted` and `distinct`:

```
lemma insert_set:
  "set (map fst (insert a b xs)) = set (map fst xs) ∪ { a }"

lemma insert_sorted:
  "List.sorted (map fst c) ⟹ List.sorted (map fst (insert a b c))"
```

```
lemma insert_distinct :
  "List.distinct (map fst c)
   =>
   List.sorted (map fst c)
   =>
   List.distinct (map fst (MList.insert a b c))"
```

which then can be combined in the proof of `insert_valid` as follows:

```
theorem insert_valid2 : "valid_map c ==> valid_map (MList.insert a b c)"
  using insert_sorted[of c a b] insert_distinct[of c a b] by fastforce
```

The proofs of the lemmas can be found in Appendix B.

### 2.3.6 ■ Repeated verbose expression

*Severity: Low*

**File `MoneyPreservation.thy`, lemma `removeMoneyFromAccount_preservation`, line 202** The expression

```
giveMoney
  accId
  (Party p)
  tok
  paidMoney
  (updateMoneyInAccount accId tok (balance - paidMoney) accs)
```

is large and used in other lemmas as well. It would need to be moved to a separate function to save the effort of reading it repeatedly.

### 2.3.7 ■ Inconsistent variable name `valTrans`

*Severity: Low*

**File `MoneyPreservation.thy`, lemma `transferMoneyBetweenAccounts_preserves_aux`, line 257** The lemma uses a variable `valTrans` where other proofs use the name `paidMoney`. To convey the meaning of the variable faster, the same name should be used consistently in all places.

### 2.3.8 ■ Unused binding `interAccs`

*Severity: Low*

**File `MoneyPreservation.thy`, lemma `transferMoneyBetweenAccounts_preserves_aux`, line 263** The binding `interAccs` was probably intended to be used on this line. It should either be used or removed from the premise.

### 2.3.9 ■ Undescriptive variable name `acc`

*Severity: Low*

**File `MoneyPreservation.thy`, lemma `transferMoneyBetweenAccounts_preserves`, line 295** This lemma has a variable `acc` that is used together with `tok2`. It would be more descriptive to call it `accId2`.

### 2.3.10 ■ Misleading indentation

*Severity: Low*

**File MoneyPreservation.thy, lemmas reductionLoop\_preserves\_money\_NoPayment\_not\_ReduceNoWarning, reductionLoop\_preserves\_money\_NoPayment, lines 430, 439** The indentation is misleading: the premises on these lines are indented as if they are a part of the previous functional premise.

### 2.3.11 ■ Missing theorem regarding playTrace

*Severity: Low*

**File PositiveAccounts.thy, playTrace preserves valid and positive state** There is no theorem that playTrace keeps the state valid and positive when given a state which is valid and positive. This trivially follows from playTraceAux\_preserves\_validAndPositive\_state but no such theorem is present.

### 2.3.12 ■ Unconcise goal in reduceContractStepPayIsQuiescent

*Severity: Low*

**File QuiescentResult.thy, lemma reduceContractStepPayIsQuiescent, line 8** This lemma does not express its goal concisely, as it makes no mention of reduceContractStep in the formulation. Changing the first assumption to reduceContractStep env sta (Pay x21 x22 tok x23 x24) makes more explicit in which contexts this lemma can be useful. Modifying this assumption requires an additional apply simp to be added to the proof (before line 30) for the lemma to go through. Further, an additional apply simp will need to be added in lemmas reduceContractStepIsQuiescent (before line 44) and timedOutReduce\_only\_quiescent\_in\_close (Timeout.thy, before line 128) as well.

### 2.3.13 ■ Misleading lemma names

*Severity: Low*

**File PositiveAccounts.thy, lemma reduceOne\_gtZero, line 80** This lemma should be renamed as refundOne\_gtZero.

**File QuiescentResult.thy, lemma reduceOneIsSomeIfNotEmptyAndPositive, line 32** This lemma should be renamed as refundOneIsSomeIfNotEmptyAndPositive.

**File TransactionBound.thy, lemma computeTransaction\_decreases\_maxTransaction\_aux, line 240** This lemma should be renamed as applyAllInputs\_decreases\_maxTransactions or applyAllInputs\_reduced\_decreases\_maxTransactions.

### 2.3.14 ■ Misleading variable name reduced

*Severity: Low*

**File QuiescentResult.thy, lemmas reductionLoop\_reduce\_monotonic, reduceContractUntilQuiescent\_ifDifferentReduced, lines 138, 153** The boolean variable name reduce would be better named reduced as it is signifying that the contract has been reduced.

### 2.3.15 ■ Undescriptive name beforeApplyAllLoopIsUseless

*Severity: Low*

**File SingleInputTransactions.thy, lemma beforeApplyAllLoopIsUseless, line 270** This lemma seems to say that `reduceContractUntilQuiescent` has no effect when composed with `applyAllLoop`, because `applyAllLoop` evaluates `reduceContractUntilQuiescent`, and `reduceContractUntilQuiescent` is idempotent.

A more descriptive name for this lemma could be `reduceContractUntilQuiescent_hasNoEffect_before_applyAllLoop`

### 2.3.16 ■ Unused and undocumented lemmas

*Severity: Low*

**Several Isabelle files, several lemmas** Some lemmas are never used, and they would need comments motivating their presence:

- a. In file `MoneyPreservation.thy`, line 257, lemma `transferMoneyBetweenAccounts_preserves_aux`.
- b. In file `QuiescentResult.thy`
  - b.1. Line 5, lemma `reduceOne_onlyIfNonEmptyState`
  - b.2. Line 153, lemma `reduceContractUntilQuiescent_ifDifferentReduced`
- c. In file `PositiveAccounts.thy`, line 66, lemma `positiveMoneyInAccountOrNoAccount_sublist_gtZero`. Furthermore, it is identical to `positiveMoneyInAccountOrNoAccount_gtZero_preservation`, but with an additional assumption `money > 0`.
- d. In file `ValidState.thy`
  - d.1. Line 9, lemma `valid_state_valid_choices`
  - d.2. Line 13, lemma `valid_state_valid_valueBounds`
- e. In file `SingleInputTransactions.thy`, line 1214, lemma `traceListToSingleInput_isSingleInput`. It is mentioned in a commented out line in `StaticAnalysis.thy`. Furthermore, the lemma can be expressed more concisely as

$$(\text{interval} = \text{inte}, \text{inputs} = \text{inp}_h \# \text{inp}_t) \# t = \text{traceListToSingleInput } t2 \implies \text{inp}_t = []$$

### 2.3.17 ■ Redundant reduceContractStep lemmas

*Severity: Low*

**File MoneyPreservation.thy, lemma reduceContractStep\_preserves\_money\_acc\_to\_acc\_aux, line 310** This lemma is weaker than `transferMoneyBetweenAccounts_preserves`. If we replace its usage at line 351 with `transferMoneyBetweenAccounts_preserves`, the proof goes through.

### 2.3.18 ■ Redundant transferMoneyBetweenAccounts\_preserves

*Severity: Low*

**File MoneyPreservation.thy, lemma reduceContractStep\_preserves\_money\_acc\_to\_acc, line 332** This lemma is weaker than `transferMoneyBetweenAccounts_preserves`. We can replace its usage site in line 376

```

using
  reduceContractStep_preserves_money_acc_to_acc
  validAndPositive_state.simps
by blast

```

with

```

using transferMoneyBetweenAccounts_preserves validAndPositive_state.simps by auto

```

### 2.3.19 ■ Duplicated lemmas

*Severity: Low*

**File PositiveAccounts.thy, theorems computeTransaction\_gtZero, accountsArePositive, lines 257, 369** These theorems are identical (modulo variable names), and one of them should be removed.

**File PositiveAccounts.thy, ValidState.thy, lemma valid\_state\_valid\_accounts, lines 381, 5** This lemma is defined twice, once in each of these files. One of them should be removed.

### 2.3.20 ■ Redundant computeTransaction lemmas

*Severity: Low*

**File ValidState.thy, lemmas computeTransaction\_preserves\_valid\_state\_aux, computeTransaction\_preserve\_valid\_state, lines 160, 176** If `computeTransaction_preserves_valid_state_aux` is rewritten to have the same formulation as `computeTransaction_preserves_valid_state`, then the lemma (with the exact same proof) is still accepted, and these lemmas become duplicates of each other. Thus, no auxiliary lemma is needed.

### 2.3.21 ■ Complicated formulation of updateMoneyInAccount\_money2\_aux

*Severity: Low*

**File MoneyPreservation.thy, lemma updateMoneyInAccount\_money2\_aux, line 159** `updateMoneyInAccount_money2_aux` could be expressed simpler by removing the hypothesis `moneyToPay >= 0`, leaving

```

valid_map (((thisAccId, tok), money) # tail) ==>
allAccountsPositive (((thisAccId, tok), money) # tail) ==>
moneyInAccount thisAccId tok (((thisAccId, tok), money) # tail) > 0"

```

The proof of `updateMoneyInAccount_money2` can then in turn be trivially adjusted so it still works, by changing the step cases

```

cases "moneyInAccount accId tok ((thisAccIdTok, money) # tail) + moneyToPay ≤ 0"

```

to

```

cases "moneyInAccount accId tok ((thisAccIdTok, money) # tail) ≤ 0"

```

### 2.3.22 ■ Complicated proofs that can be simplified

*Severity: Low*

**File MoneyPreservation.thy, lemma moneyInInput\_is\_positive, line 53** The proof could be more general with `apply (cases x; simp)` instead of using `metis`.

**File MoneyPreservation.thy, lemma reductionLoop\_preserves\_money\_NoPayment\_not\_ReduceNoWarning, line 434** This lemma can be proved directly with `metis reductionLoop_preserves_money_NoPayment`, and reversing the order in which the lemmas are defined.

**File TimeRange.thy, lemma inIntervalIdempotentToIntersectInterval, line 5** The lemma can use a shorter proof: `apply (cases min2;cases max2;auto) done`.

**File TimeRange.thy, lemma inIntervalIdempotency1, inIntervalIdempotency2, lines 20, 36** These lemmas use the `smt` tactic and `metis` where a simpler `Isar` proof would work, for example:

```
lemma inIntervalIdempotency1 :
  assumes "inInterval (x, y) (intersectInterval b c)"
  shows "inInterval (x, y) b"
proof (cases b)
  case [simp]:(Pair b1 b2)
  thus ?thesis proof (cases c)
    case (Pair c1 c2)
    thus ?thesis using assms by (cases c1; cases c2; cases b1;cases b2; simp)
  qed
qed
```

**File SemanticsGuarantees.thy, Various lemmas/instantiations** Multiple lemmas and `linorder` instantiations in this file repeat auxiliary facts within the proof that are not necessary. For example, in the `linorder` instantiation for `Party`, lines 51–53 state

```
have "(x < y) = (x ≤ y ∧ ¬ y ≤ (x :: Token))"
  by (meson less_Tok.simps less_Token_def less_eq_Token_def linearToken)
thus "(x < y) = (x ≤ y ∧ ¬ y ≤ x)" by simp
```

This can be rewritten to avoid repeating the fact as

```
show "(x < y) = (x ≤ y ∧ ¬ y ≤ (x :: Token))"
  by (meson less_Tok.simps less_Token_def less_eq_Token_def linearToken)
```

This pattern appears many times in this file. For example, in the `Party` instantiation alone, it is present on lines 51 – 53, 56 – 57, 77 – 80, and 83 – 84.

### 2.3.23 ■ Inconsistent style when applying constructor

*Severity: Low*

**File SingleInputTransactions.thy, lemmas beforeApplyAllLoopIsUseless, fixIntervalOnlySummary, lines 275, 398** The lines mentioned in these lemmas display the resulting constructor before the function application, which differs from the general style in the rest of the codebase.

### 2.3.24 ■ Unsimplified boolean formulas

*Severity: Low*

**File SingleInputTransactions.thy, lemma computeTransactionIterative\_aux2, lines 708, 710** In multiple places, this lemma formulation includes top-level negation in front of nontrivial conjunctions and disjunctions. These negations should be distributed. Otherwise, the reader is taxed with the chore to mentally distribute the negation to understand the lemma.



### 2.3.25 ■ Typo with “independet” in multiple lemmas

Severity: Low

File `SingleInputTransactions.thy`, lemmas `applyAllLoop_independet_of_acc_error1`, `applyAllLoop_independet_of_acc_error2`, lines 977, 987 In both of these lemmas, there is a typo with the word “independet”.

### 2.3.26 ■ Poorly named acc lemmas

Severity: Low

File `SingleInputTransactions.thy`, lemmas `applyAllLoop_independet_of_acc_error1`, `applyAllLoop_independet_of_acc_error2`, lines 977, 987 It is unclear what `acc` refers to in these lemma names, as the lemmas are about the independence of warnings and payments, not accounts.

### 2.3.27 ■ Verbose lemma statement `playTraceAuxIterative_base_case`

Severity: Low

File `SingleInputTransactions.thy`, lemma `playTraceAuxIterative_base_case`, line 1063 The statement of this lemma is very verbose. A more natural (and slightly stronger) formulation could be

$$\begin{aligned} & \text{playTraceAux txOut [ (interval = inte, inputs = [h]), (interval = inte, inputs = t) ]} \\ & = \text{playTraceAux txOut [ (interval = inte, inputs = h \# t) ]} \end{aligned}$$

### 2.3.28 ■ `playTrace_only_accepts_maxTransactionsInitialState` not written as theorem

Severity: Low

File `TransactionBound.thy`, lemma `playTrace_only_accepts_maxTransactionsInitialState`, line 316 This lemma seems like the main result of this file. Assuming it is an important result, we recommend writing it as a theorem rather than a lemma.

### 2.3.29 ■ Inconsistent style with assumptions

Severity: Low

File `Timeout.thy`, lemmas `timedOutReduceContractUntilQuiescent_closes_contract`, `timedOutReduceContractStep_emptyes_accounts`, lines 201/204, 211/214 These lemmas use the hypothesis  $\text{minTime } sta \leq \text{iniTime}$  and build a state  $sta$  ( $\text{minTime} := \text{iniTime}$ ) while other lemmas simply say  $\text{minTime } sta = \text{iniTime}$ . Readability would be improved by presenting these lemmas in the same style as the others, or documenting the need for these distinct presentations via code comments.

### 2.3.30 ■ Function `validTimeInterval` unnecessarily unfolded in lemma

Severity: Low

File `TimeRange.thy`, lemma `reduceStep_ifCaseLtCt_aux`, line 234 For consistency,  $a \leq b$  should be replaced by `validTimeInterval`.

### 2.3.31 ■ Overly specific auxiliary lemma

Severity: Low

**File ValidState.thy, lemma reductionLoop\_preserves\_valid\_state\_aux, line 73** This lemma on its own is very specific, and is only used in `reductionLoop_preserves_valid_state`. If possible, we recommend this lemma to be generalized or broken down into smaller lemmas, in order to present the arguments to the reader in smaller pieces.

### 2.3.32 ■ `playTrace_preserves_valid_state` not written as theorem

Severity: Low

**File ValidState.thy, lemma playTrace\_preserves\_valid\_state, line 194** This lemma seems like the main result of this file. Assuming it is an important result, we recommend writing it as a theorem instead.

### 2.3.33 ■ Unnecessary assumptions

Severity: Low

**File PositiveAccounts.thy, lemmas addMoneyToAccountPositive\_match, addMoneyToAccountPositive\_noMatch, lines 12, 23** The assumptions

$$\forall x \text{ tok. } \text{positiveMoneyInAccountOrNoAccount } x \text{ tok } \text{accs}$$

in `addMoneyToAccountPositive_match` and

$$\text{money} > 0$$

in `addMoneyToAccountPositive_noMatch` are unnecessary.

**File PositiveAccounts.thy, lemma reduceContractStep\_gtZero\_Refund, line 93** The lemma has an assumption that is mostly redundant.

```

Reduced
  ReduceNoWarning
  (ReduceWithPayment (Payment party (Party party) tok2 money))
  (state(accounts := newAccount)) Close
  =
  Reduced wa eff newState newCont

```

A stronger lemma would be valid, which results from eliminating the assumption and changing the conclusion to `positiveMoneyInAccountOrNoAccount y tok3 newAccount`.

**File QuiescentResult.thy, lemma reduceContractStepPayIsQuiescent, line 17** The assumption `cont = Pay x21 x22 tok x23 x24` is unnecessary.

**File Timeout.thy, lemma timedOutReduce\_only\_quiescent\_in\_close\_when, line 43** The assumption `minTime sta ≤ iniTime` is unnecessary.

**File Timeout.thy, lemma timedOutReduce\_only\_quiescent\_in\_close, line 122** The assumption `minTime sta ≤ iniTime` is unnecessary. However, removing it will require the later proof `timedOutReduceContractLoop_closes_contract` to be adjusted.

**File Timeout.thy, lemma timedOutReduceContractLoop\_closes\_contract, lines 170, 173** The assumptions `minTime sta ≤ iniTime` and `minTime sta = iniTime` are both present. The former is redundant.

**File TimeRange.thy, lemma reduceStep\_ifCaseLtCt\_aux, line 234** The assumption  $env = (\text{timeInterval} = (a, b))$  is unnecessary.

**File ValidState.thy, lemma reductionStep\_preserves\_valid\_state\_Refund, line 29** The assumption

$$\text{newState} = (\text{accounts} = \text{newAccounts}, \text{choices} = \text{newChoices}, \\ \text{boundValues} = \text{newBoundValues}, \text{minTime} = \text{newMinTime})$$

is unnecessary.

## 2.4 Isabelle implementation

### 2.4.1 ■ Variable shadowing in applyAllLoop

*Severity: Medium*

**File Semantics.thy, function applyAllLoop, line 575** The `cont` variable introduced by the pattern match shadows another `cont` variable, coming from the pattern match of an outer case expression, making the function harder to follow while also making it more error-prone to future changes.

### 2.4.2 ■ Undescriptive name moneyInPayment

*Severity: Low*

**File MoneyPreservation.thy, function moneyInPayment, line 5** The name of the function can be more precise. Perhaps `moneyInPaymentToParty` or `moneyInExternalPayment` would work.

### 2.4.3 ■ Typo in section name

*Severity: Low*

**File OptBoundTimeInterval.thy, line 37** Typo in section name: “Interval intesection”.

### 2.4.4 ■ Typo in comment

*Severity: Low*

**File OptBoundTimeInterval.thy, line 42** Typo in comment: “endpoits”.

### 2.4.5 ■ Unclear need for multiple formulations for positive accounts

*Severity: Low*

**File PositiveAccounts.thy, Throughout** It is unclear what the use is for multiple formulations (and lemmas about) positive accounts. The first formulation (with the theorems `playTraceAux_gtZero` and `playTrace_gtZero`) is not used in any other modules but the alternative formulation is used instead. If both formulations are relevant, then it should be explained why.

## 2.4.6 ■ Variable name discrepancy in `reductionLoop`

*Severity: Low*

**File `Semantics.thy`, function `reductionLoop`** When comparing this function against `specification-v3-rc1.pdf`, different names are used for a `let`-bound variable. It is `a` in the pdf and `newPayments` in the file `Semantics.thy`. There are similar issues in the function `reduceContractStep` in the equation for the `If` case, and in the function `giveMoney`.

## 2.4.7 ■ Typo in constructor

*Severity: Low*

**File `Semantics.thy`, function `applyCases`, line 505** Apparent typo in the error message constructor: the party mentioned should be `party2`.

## 2.4.8 ■ Unclear function name `calculateNonAmbiguousInterval`

*Severity: Low*

**File `Semantics.thy`, function `calculateNonAmbiguousInterval`, line 725** The meaning of the function is not obvious. It needs a comment to explain it.

## 2.4.9 ■ Non-modularized file `SingleInputTransactions.thy`

*Severity: Low*

**File `SingleInputTransactions.thy`, Splitting File** This file is very long, and it covers more than just single-input transactions. For instance, about 530 lines at the beginning are rather dedicated to idempotence of certain operations. Then, the lemmas around lines 530 – 700 focus on “well-foundedness” of the recursion on contract steps. Then there is also a clear block of lemmas about “distributivity” of semantics over transaction lists.

Splitting the module, grouping the related lemmas, would help understanding the relationships between the groups.

## 2.4.10 ■ Misleading function names

*Severity: Low*

**File `SingleInputTransactions.thy`, function `inputsToTransactions`, line 9** This function name is not very descriptive of its meaning. It takes a transaction (both a time interval and a list of inputs) and returns a list of transactions at the same interval containing a single input each. A name like `splitTransactionIntoSingleInputTransactions` would convey better what the input and the output are.

Moreover, the code would be cleaner if the function takes a single argument of type `Transaction`, instead of asking the caller to rip apart its fields.

**File `SingleInputTransactions.thy`, function `traceListToSingleInput`, line 18** This function name is not descriptive of what it does. Perhaps a more telling name could be `splitTransactionsIntoSingleInputTransactions`.

**File `SingleInputTransactions.thy`, function `isSingleInput`, line 1222** This function should be renamed or repurposed. If renamed, `allAreSingleInput` more accurately reflects the meaning of the func-

tion. If repurposed, it should check that a single transaction has a single input, and `all isSingleInput` can be used to express the current behavior.

#### 2.4.11 ■ Unused parameter in `maxTransactionCaseList`

*Severity: Low*

**File `TransactionBound.thy`, function `maxTransactionCaseList`, line 16** This function has a parameter of type `State` that is completely unused and can be removed.

#### 2.4.12 ■ Duplicated `isValidInterval` function

*Severity: Low*

**File `TimeRange.thy`, function `isValidInterval`, line 231** This function duplicates `validTimeInterval` from `OptBoundTimeInterval.thy`, and the latter has certain additional properties proven about it specifically, so it makes sense to use the latter in both cases.

## 2.5 marlowe-cardano specification

### 2.5.1 ■ Lack of guidelines for creating cooperating contracts

*Severity: Medium*

**File `marlowe-cardano-specification.md`, Section `Life Cycle of a Marlowe Contract`** Given that transactions are expected to work with Marlowe and non-Marlowe contracts simultaneously, it would be helpful to offer some guidelines for other contracts to avoid double satisfaction. Some degree of cooperation between the contracts that can appear in the same transaction is unavoidable.

One measure could be to ask every cooperating contract to refrain from paying to the payout validator. In this way, double satisfaction can not affect the payments of the Marlowe contract, if the Marlowe contract only pays to roles rather than addresses.

Another alternative would be to demand other contracts' outputs to use datums that are different from the roles used by the Marlowe contract for payments.

### 2.5.2 ■ No reference to creating a minting policy

*Severity: Low*

**File `marlowe-cardano-specification.md`, Section `Monetary Policy for Role Tokens`** The minting policy is not specified, but a reference needs to be offered to explain how to create one.

### 2.5.3 ■ Argument for Contract in `txInfoData` not specified

*Severity: Low*

**File `marlowe-cardano-specification.md`, Section `Types`** The argument by which the `Contract` in the `txInfoData` list corresponds to the given hash needs to be made explicit.

## 2.5.4 ■ Merkleization section not detailed enough

*Severity: Low*

**File `marlowe-cardano-specification.md`, Section Merkleization** This section is too terse. It needs to explain what Merkleization is, and to motivate why it is needed.

When explaining how it works, it needs to make explicit that only the Case type is modified, and that in the semantics, only the Input type is modified. It needs to explain why the Input type needs to carry a hash and a contract, and why the evaluation of the contract is changed as described.

## 2.5.5 ■ Unnecessary constraint

*Severity: Low*

**File `marlowe-cardano-specification.md`, Constraint 12. Merkleized continuations** This constraint is unnecessary to have in the Marlowe validator, since the construction of the arguments for evaluation of the Marlowe contract would fail. However, it would be useful to have it appear in the specification for users to be aware of it when crafting transactions. A note to motivate the presence of the constraint could be helpful.

## 2.5.6 ■ Asymmetry between role and wallet payouts

*Severity: Low*

**File `marlowe-cardano-specification.md`, Constraint 15,** The marlowe validator allows multiple outputs to be paid to a wallet, but it demands that a single output exists when paying to a role instead. The motivation to use different approaches needs to be documented. This is implemented in `Scripts.hs` at line 371, in function `payoutConstraints`.

## 2.5.7 ■ Incorrect description of `rolePayoutValidator`

*Severity: Low*

**File `marlowe-cardano-specification.md`, Section Plutus Validator for Marlowe Payouts** The description of the Marlowe payout validator in the specification states that it is parameterized by the currency symbol. However, this is not correct as the validator is unparameterized; rather, the datum type of the validator includes the currency symbol (as well as token name). The description should be modified to reflect this.

## 2.5.8 ■ Unspecified initial state

*Severity: Low*

**File `marlowe-cardano-specification.md`, Section Life Cycle of a Marlowe Contract** The specification should say what the initial state of a Marlowe contract should be. In particular, creating a contract requires giving the minimum Ada to some account in the Marlowe state. Otherwise, Constraint 5 will reject the transactions that try to spend the output.

## 2.5.9 ■ Unspecified behavior when multiple cases can apply

*Severity: Low*

**File Semantics.hs, Function applyCases, line 597** If multiple cases in a case list can apply, the first one is taken. This behavior should be better communicated in the specification.

## 2.6 Haskell implementation

### 2.6.1 ■ Name shadowing in applyAllInputs

*Severity: Medium*

**File Semantics.hs, Function applyAllInputs, line 658** The binding `cont` from the `Applied` constructor shadows the `cont` variable coming from the pattern match in an enclosing case expression. This makes the code error-prone to subsequent changes and refactorings.

### 2.6.2 ■ Non-isomorphic types in playTraceAux

*Severity: Medium*

**File Semantics.hs, Function playTraceAux, line 710** The function in the Isabelle code takes a `TransactionOutputRecord` while the Haskell version takes a `TransactionOutput`. This means `TransactionError` cannot be an input to `playTraceAux` in Isabelle, possibly invalidating proofs about its properties.

### 2.6.3 ■ Variable names differ from Isabelle code

*Severity: Low*

**File Semantics.hs, Several functions** Different variable names in Isabelle and Haskell make comparison harder. It is less of an issue when only one variable has been renamed in a function, but multiple variable renames require carefully mapping between the names to avoid confusion. For example, the code of `reduceContractStep` in line 482 (Pay case) is hard to compare.

Other name changes include:

- Line 456, function `updateMoneyInAccount` uses variable `money` where the Isabelle code uses `amount` and omits naming the last parameter.
- Line 473, function `giveMoneyToPay` uses variables `amount` and `accounts` instead of `money` and `accountsV` as in the Isabelle code.
- Line 541, function `reductionLoop` uses variable `con` instead of `ncontract`.
- Line 300, the data type `TransactionInput` corresponds to the type `Transaction` in the Isabelle code.
- Line 313, the data type `TransactionOutput` is isomorphic but not identical to the homonymous data type in the Isabelle code.
- Line 439, function `refundOne` uses a variable `balance` where the Isabelle code uses `money`.
- Line 463, function `addMoneyToAccount` uses variable `accounts` where the Isabelle code uses `accountsV`.

## 2.6.4 ■ Naming of functions and variables

*Severity: Low*

### File `Semantics.hs`, several functions

Several functions or variables could have more descriptive or precise names, for example:

- `Scripts.hs:193: validateBalances` could be called `allBalancesArePositive`.
- `Scripts.hs:206: validateInputs` could be called `allInputsAreAuthorized`.
- `Scripts.hs:324: checkScriptOutputAny` could be called `noOutputPaysToOwnAddress`, as it checks that *no* outputs pay to the script address.
- `Semantics.hs:439: refundOne` is named somewhat confusingly, and understanding the name requires the context of `reduceContractStep` where the function is called. Perhaps a better name would be `dropWhileNonPositiveAndUncons`.
- `Semantics.hs:597: the binding tailCase` should rather be named `tailCases`.

## 2.6.5 ■ Unused functions

*Severity: Low*

### File `Semantics.hs`, several functions

Several functions are unused and perhaps should be removed:

- `Semantics.hs:741: contractLifespanUpperBound` does not seem to be used anywhere, including tests.
- `Semantics.hs:680: isClose` is not used in the rest of the codebase (besides checking its behavior via testing). It should either be removed, or comments justifying its existence should be included.

In addition to that, the functions `validateBalances` and `totalBalance` (defined at `Semantics.hs:755` and `:762`) are only used in `Scripts.hs` and never reused, so they should probably be moved to `Scripts.hs`.

## 2.6.6 ■ Comments

*Severity: Low*

**File `Semantics.hs`, Function `refundOne`, line 439** The comment describing the function is overly concise, as it does not mention the function removing all non-positive accounts before the first positive one, and effectively uncons-ing the list.

**File `Semantics.hs`, Function `addMoneyToAccount`, line 461** There is a typo in the comment: `accoun` is written instead of `account`.

## 2.6.7 ■ Record updates in `playTraceAux`

*Severity: Low*

**File `Semantics.hs`, Function `playTraceAux`, line 710** The function could have followed the Isabelle code more closely if it used a record update instead of creating a new `TransactionOutput` record from scratch.



## 2.6.8 ■ Potential simplifications

*Severity: Low*

**File `Semantics.hs`, Function `totalBalance`, line 755** The function uses `foldMap f . AssocMap.toList`. Here, `AssocMap.toList` is redundant.

**File `Types.hs`, Class instance `Eq Contract`, line 873** The equality of cases for the `When` constructor would be simplified by using `cases1 == cases2`. If there is a reason for the more verbose equality condition, it should be outlined in a comment.

## 2.6.9 ■ `computeTransaction` differs from the Isabelle implementation

*Severity: Low*

**Helper function `evalValue`, `evalObservation`, lines 391 (`Semantics.hs`), 34 (`Semantics.thy`)** `evalValue` and `evalObservation` differ from the Isabelle implementation in the introduction of auxiliary variables to abbreviate the recursive calls. The comparison would be simpler if both definitions were consolidated.

**Helper function `evalValue`, lines 395 (`Semantics.hs`), 35 (`Semantics.thy`)** The Isabelle implementation should use the helper function `moneyInAccount` instead of inlining its definition, so as to maintain consistency with the Haskell implementation.

**Helper function `applyCases`, lines 596 (`Semantics.hs`), 498 (`Semantics.thy`)** The structure of function `applyCases` differs between the Haskell and Isabelle files. Specifically, the Haskell implementation has an additional function `applyAction` where the Isabelle implementation does not. A comment motivating the discrepancy would be needed. This is likely due to the lack of Merkleization in the Isabelle implementation.

**Helper function `convertReduceWarnings`, lines 617 (`Semantics.hs`), 537 (`Semantics.thy`)** The Haskell function is implemented using `foldr`, while the Isabelle function uses explicit recursion, making a one-to-one comparison less obvious. If there is a reason for this discrepancy, such as `foldr` yielding some optimizations, this should be outlined in a comment.

## 2.6.10 ■ Constraint implementations differ from description

*Severity: Low*

**File `marlowe-cardano-specification.md`, Section `Plutus Validator for Marlowe Semantics`** Some constraints mentioned in the specification are written in a different structure than the corresponding constraint in `Scripts.hs`. While such a discrepancy may be useful to minimize verbosity, a unified structure when possible would alleviate a side-by-side comparison. Examples of these differing structures include `Constraint 6` and `Constraint 14`.

## 2.6.11 ■ Missing argument of `computeTransaction`

*Severity: Low*

**File `marlowe-cardano-specification.md`, Section `Relationship between Marlowe Validator and Semantics`** The specification mentions the output datum as the (fifth) argument for the `computeTransaction` function, while it is not an argument to it.

## 2.6.12 ■ Missing `smallMarloweValidator`

*Severity: Low*

**File `marlowe-cardano-specification.md`, Various sections** The specification mentions `smallMarloweValidator` in a few places, but it is never mentioned in the source code.

### 2.6.13 ■ Incorrect constraint reference

*Severity: Low*

**File `Scripts.hs`, Function `mkRolePayoutValidator`, line 150** This line should refer to Constraint 17 rather than Constraint 16.

### 2.6.14 ■ `MarloweParams` differs from the specification

*Severity: Low*

**File `Semantics.hs`, type `MarloweParams`, line 355** The specification defines `MarloweParams` to contain just the payout validator hash, while the definition in the Haskell code contains just the roles currency symbol.

### 2.6.15 ■ Timeout boundary differs from the specification

*Severity: Low*

**File `Semantics.hs`, type `reduceContractStep`, line 518** The specification mentions

If a valid Transaction is computed with a `TimeInterval` with a start time bigger than the Timeout `t`, the contingency continuation `c` is evaluated.

where “bigger” implies strict inequality, while the code makes non-strict comparison. This difference needs to be acknowledged and further explained in the specification.

## 2.7 Haskell tests

### 2.7.1 ■ More precise failure checks

*Severity: Medium*

**File `Spec/Marlowe/Plutus/Specification.hs`, Various tests** The tests use the functions `checkSemanticsTransaction` and `checkPayoutTransaction` to verify that various error conditions cause transactions to be rejected. These functions test that a transaction passes or fails, but when it fails, the functions do not consider the error cause. Checking the exact cause is necessary to ensure the transaction is rejected because of the intended reason and not because of some other error condition arising in a particular test case by coincidence.

The absence of this information makes it easier to accidentally produce a test that is not testing what is intended.

### 2.7.2 ■ Missing tests

*Severity: Medium*

**File `Spec/Marlowe/Semantics/Compute.hs`,** The following properties could additionally be tested for `computeTransaction`:

- payment subtracts from an account,
- deposit adds to an account,
- INotify input produces the expected continuation,
- IChoice input produces the expected continuation,
- the hash of a successfully applied merkleized input matches the hash of the merkleized case.

Some of these are tested in `Spec/Marlowe/Semantics/Functions.hs` already for auxiliary functions.

**File `Spec/Marlowe/Semantics/Functions.hs`, Missing merkleization tests** The properties in this module do not seem to be tested with merkleized contracts or inputs except for `checkGetContinuation`. More merkleization tests should be added.

**File `Spec/Marlowe/Semantics/Compute.hs`, function `checkFixInterval`, lines 100-102** The test `checkFixInterval` is never instantiated with an invalid interval that is in the past, meaning the function `fixInterval` is never tested for that case.

## Chapter 3

# Testing report

In this chapter we describe the tests implemented during the review. These tests are implemented with `cooked-validators`, a test framework developed by Tweag to find vulnerabilities in smart contracts, and can be found in the source code repository located at <https://github.com/tweag/audit-2023-marlowe>.

`cooked-validators` allows constructing tests which simulate the execution of sequences of transactions, also known as traces. There are three categories of tests in our test suite:

**Happy traces** Each test produces a single trace that evaluates as expected.

**Uncovered vulnerabilities** Each test produces a single trace showing some unexpected and often exploitable behavior noticed during the review.

**Additional attack attempts** Each test produces multiple traces that abuse the UTXOs paid to or from the Marlowe validator to discover a successful transaction that should not have been accepted.

## 3.1 Happy traces

For these tests, we copied example contracts from the `marlowe-cardano` repository, namely the trivial contract, the swap contract, and the escrow contract. We tested all possible paths through these contracts, including confirming the expected behavior upon reaching timeouts. Additionally, for the swap contract, we tested traces where roles are used instead of addresses, and we tested that transactions are rejected if the role tokens are missing.

## 3.2 Uncovered vulnerabilities

### 3.2.1 Negative deposits

This trace exhibits Issue 2.1.1. The flawed contract reads as follows:

```
When
  [ Case
    (Deposit
      (party bob)
      (party alice)
      (token silverCoinAsset)
      (Constant (-1))
    )
    continuationContract
  ]
  timeout
Close
```

This allows a deposit of  $-1$  silver coins from Bob to Alice. Then, the contract is started by paying a silver coin to the Marlowe validator, in addition to the minimum Ada required. Finally, Alice is able to leverage the negative deposit in the contract to steal the silver coin that is in the Marlowe script when the first input is executed. See the test `traceNegative` for more information.

### 3.2.2 Double satisfaction

This test exhibits Issue 2.1.2. To exhibit this vulnerability, the swap contract is instantiated to swap 5 silver coins from Alice with 2 golden coins from Bob.

However, in the same transaction, Carol pays 2 golden coins to a separate script, which only accepts transactions that send 2 golden coins to Alice. The intended behavior would pay 4 golden coins to Alice: 2 from Bob using the Marlowe script, and 2 from Carol with the separate script.

But when we pay from both scripts in a single transaction, both validators succeed even if only 2 golden coins are sent to Alice. In this fashion, Bob can steal the remaining two golden coins that should have gone to Alice. See the test `traceDoubleSat` for more information.

### 3.2.3 Duplicate account keys

This test exhibits Issue 2.1.8. This test starts with a Marlowe state with duplicate account keys. The Marlowe state is invalid, yet the Marlowe validator allows spending the output.

The contract makes a payment with the result of evaluating `AvailableMoney`. Users of Marlowe would expect the account to be left with 0 value after the payment. However, the final Marlowe state still reports a positive value.

There is no exploit identified with this unexpected behavior, yet it is plausible that an adversary could use it to confuse other users in a more complex scenario. See the test `traceExploitDupEntries` for more information.

## 3.3 Additional attack attempts

These attacks did not uncover additional vulnerabilities.

The attack mechanism in `cooked-validators` is to define a modification of a single transaction, known as a Tweak. Then, multiple traces can be generated from a single trace, each time applying the tweak to a different transaction in the source trace.

In general, tweaks are supposed to perform modifications that should be rejected by the validators being tested. If any trace is produced where a modified transaction does not cause the trace to be rejected, then `cooked-validators` can flag the trace as exposing a vulnerability.

Each kind of attack is characterized by the particular tweak being used.

### 3.3.1 Datum hijacking

The datum hijacking attack involves redirecting the datum when spending an output from a script to an unintended address. For Marlowe, if this attack succeeds, the contract could not be executed as intended, as the continuation would no longer be the Marlowe script.

We used `cooked-validators` to automatically run the datum hijacking attack on all the happy traces, attempting to hijack the datum in all relevant transactions. However, none of these tests succeeded, meaning we did not find any instance of a Marlowe contract vulnerable to datum hijacking. These tests have names prefixed with `traceDatumHijack`.

### 3.3.2 Datum tampering

Rather than redirecting the datum as above, another potential attack is altering a field or fields of the datum when it is being paid to the Marlowe script. This is known as a datum tampering attack. We attempted to tamper the datum in the trivial contract in two different ways:

- By modifying the continuation contract to `Close`.
- By modifying the accounts in the state of the datum to be empty.

In both cases, the modified transaction failed as expected, so there is no evidence that datum tampering is possible for Marlowe contracts. These tests have names prefixed with `traceTamperDatum`.

### 3.3.3 Adding extraneous tokens

Another attack involves adding an extra token to either the value paid to the Marlowe validator or as an additional input during a transaction. If accepted, this would give an attacker a method to bring transactions close to protocol limits, to the point that we may be unable to spend produced UTXOs. These tests, whose names are prefixed with `traceExtraneousToken` and `traceExtraRedeemerToken`, all fail as expected.

## Appendix A

# Tweag's Modifications

One of the modifications is to support Aeson 1.5.x, which is a hard dependency of the team's tools:

```
diff --git a/marlowe/src/Language/Marlowe/Core/V1/Semantics/Types.hs b/marlowe/src/Language/Marlowe/Core/V1/Semantics/Types.hs
index a333b8f..a78f7df 100644
--- a/marlowe/src/Language/Marlowe/Core/V1/Semantics/Types.hs
+++ b/marlowe/src/Language/Marlowe/Core/V1/Semantics/Types.hs
@@ -84,12 +84,12 @@ import Control.Applicative ((<*>), (<|>))
import Control.Newtype.Generics (Newtype)
import qualified Data.Aeson as A
import qualified Data.Aeson as JSON
- import qualified Data.Aeson.KeyMap as KeyMap
import Data.Aeson.Types hiding (Error, Value)
import qualified Data.Aeson.Types as JSON
import Data.ByteString.Base16.Aeson (EncodeBase16(EncodeBase16))
import qualified Data.ByteString.Base16.Aeson as Base16.Aeson
import qualified Data.Foldable as F
+ import qualified Data.HashMap.Strict as HashMap
import Data.Scientific (floatingOrInteger, scientific)
import Data.String (IsString(..))
import Data.Text (pack)
@@ -367,8 +367,8 @@ instance ToJSON Input where
    let
        obj = case toJSON content of
            Object obj -> obj
-            _          -> KeyMap.empty
-    in Object $ obj `KeyMap.union` KeyMap.fromList
+            _          -> HashMap.empty
+    in Object $ obj Haskell.<> HashMap.fromList
        [ ("merkleized_continuation", toJSON continuation)
          , ("continuation_hash", toJSON $ EncodeBase16 $ fromBuiltin hash)
        ]
```

Listing 1: Patch for `Language.Marlowe.Core.V1.Semantics.Types`

The other modification is to use the Plutus V1 analogs of the features from Plutus V2, since the team's tools for Plutus V2 are not stable enough yet:

```

diff --git a/marlowe/src/Language/Marlowe/Scripts.hs b/marlowe/src/Language/Marlowe/Scripts.hs
index 6027202..faeclfd 100644
--- a/marlowe/src/Language/Marlowe/Scripts.hs
+++ b/marlowe/src/Language/Marlowe/Scripts.hs
@@ -61,12 +61,11 @@ import GHC.Generics (Generic)
import Language.Marlowe.Core.V1.Semantics as Semantics
import Language.Marlowe.Core.V1.Semantics.Types as Semantics
import Language.Marlowe.Pretty (Pretty(..))
-import qualified Plutus.Script.Utils.Typed as Scripts
-import Plutus.Script.Utils.V2.Typed.Scripts (mkTypedValidator, mkUntypedValidator)
-import qualified Plutus.Script.Utils.V2.Typed.Scripts as Scripts
+import qualified Ledger.Typed.Scripts as Scripts
+import Plutus.Script.Utils.V1.Typed.Scripts (mkTypedValidator, mkUntypedValidator)
import qualified Plutus.V1.Ledger.Address as Address (scriptHashAddress)
import qualified Plutus.V1.Ledger.Value as Val
-import Plutus.V2.Ledger.Api
+import Plutus.V1.Ledger.Api
+  ( Credential(..)
+  , CurrencySymbol
+  , Datum(Datum)
@@ -85,9 +84,9 @@ import Plutus.V2.Ledger.Api
+  , ValidatorHash
+  , mkValidatorScript
+  )
-import qualified Plutus.V2.Ledger.Api as Ledger (Address(Address))
-import Plutus.V2.Ledger.Contexts (findDatum, findDatumHash, txSignedBy, valueSpent)
-import Plutus.V2.Ledger.Tx (OutputDatum(OutputDatumHash), TxOut(TxOut, txOutAddress, txOutDatum, txOutValue))
+import qualified Plutus.V1.Ledger.Api as Ledger (Address(Address))
+import Plutus.V1.Ledger.Contexts (findDatum, findDatumHash, txSignedBy, valueSpent)
+import Plutus.V1.Ledger.Tx (TxOut(TxOut, txOutAddress, txOutDatumHash, txOutValue))
import PlutusTx (makeIsDataIndexed, makeLift)
import qualified PlutusTx
import qualified PlutusTx.AssocMap as AssocMap
@@ -310,13 +309,13 @@ mkMarloweValidator

-- Check that address, value, and datum match the specified.
checkScriptOutput :: Ledger.Address -> Maybe DatumHash -> Val.Value -> TxOut -> Bool
- checkScriptOutput addr hsh value TxOut{txOutAddress, txOutValue, txOutDatum=OutputDatumHash svh} =
+ checkScriptOutput addr hsh value TxOut{txOutAddress, txOutValue, txOutDatumHash=Just svh} =
    txOutValue == value && hsh == Just svh && txOutAddress == addr
checkScriptOutput _ _ _ _ = False

-- Check that address and datum match the specified, and that value is at least that required.
checkScriptOutputRelaxed :: Ledger.Address -> Maybe DatumHash -> Val.Value -> TxOut -> Bool
- checkScriptOutputRelaxed addr hsh value TxOut{txOutAddress, txOutValue, txOutDatum=OutputDatumHash svh} =
+ checkScriptOutputRelaxed addr hsh value TxOut{txOutAddress, txOutValue, txOutDatumHash=Just svh} =
    txOutValue `Val.geq` value && hsh == Just svh && txOutAddress == addr
checkScriptOutputRelaxed _ _ _ _ = False

```

Listing 2: Patch for `Language.Marlowe.Scripts`



## Appendix B

# A proof of lemma `insert_valid`

This proof was checked in `MList.thy`.

```

lemma insert_set:
  "set (map fst (insert a b xs)) = set (map fst xs)  $\cup$  { a }"
proof (induct xs)
  case Nil
  thus ?case by simp
next
  case (Cons y ys)
  thus ?case proof (cases y)
    case [simp]:(Pair y1 y2)
    thus ?thesis using Cons by auto
  qed
qed

lemma insert_sorted:
  "List.sorted (map fst c)  $\implies$  List.sorted (map fst (insert a b c))"
proof (induct c)
  case Nil
  show ?case by simp
next
  case (Cons c1 rest)
  show ?case proof (cases c1)
    case [simp]:(Pair x y)
    thus ?thesis proof (cases "a<x")
      assume "a<x"
      thus ?thesis using Cons.prem1 by auto
    next
      assume " $\neg$  a<x"
      thus ?thesis proof (cases "a>x")
        assume ax:"a>x"
        have h1: "sorted (map fst (insert a b rest))" using Cons by auto
        from Cons.prem1 have " $\forall y \in \text{set (map fst rest). } x \leq y$ " by simp
        then have "sorted (map fst (c1 # insert a b rest))" using h1 ax insert_set[of a b rest] by auto
        thus ?thesis using ax by auto
      next
        assume " $\neg$  a>x"
        thus ?thesis using Cons.prem1 by auto
      qed
    qed
  qed
qed

lemma insert_distinct :
  "List.distinct (map fst c)
 $\implies$ 
  List.sorted (map fst c)
 $\implies$ 
  List.distinct (map fst (MList.insert a b c))"
proof (induct c)
  case Nil

```

```
show ?case by simp
next
case (Cons c1 rest)
show ?case proof (cases c1)
  case [simp]:(Pair x y)
  thus ?thesis proof (cases "a<x")
    assume "a<x"
    thus ?thesis using Cons.prem by auto
  next
    assume nax:"¬ a<x"
    thus ?thesis proof (cases "a>x")
      assume ax:"a>x"
      have "distinct (map fst (insert a b rest))" using Cons by auto
      then have "distinct (map fst (c1 # insert a b rest))" using ax Cons.prem insert_set[of a b rest] by auto
      thus ?thesis using ax by auto
    next
      assume "¬ a>x"
      thus ?thesis using Cons.prem by auto
    qed
  qed
qed
qed
qed

theorem insert_valid2 : "valid_map c  $\implies$  valid_map (MList.insert a b c)"
  using insert_sorted[of c a b] insert_distinct[of c a b] by fastforce
```