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## AARON JORNET SALES

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One of the biggest current threats in terms of cybersecurity and the one that most concerns companies today is the Ransomware attack, its power be on encrypting as much as posible, regarding some exclusions and try to expand into a company to do as much damage as possible and request a ransom based on extortion. Babuk a ransomware with a short lifespan, is the first one in 2021.

Distinguished by a little perfected behaviour, it has already appeared in some companies, requesting for ransoms, like all the previous Ransomwares.

An example of this is the attack to Serco and PhoneHouse, in which, after cypher computers, they requested near 100.000\$ through Bitcoin, the extorsion tryies to publicy sensitive and privacy content about clients, something that would cause any company to lose customers.

# Ransomware attack on Serco and UK Research and Innovation

Posted By Naveen Goud

Phone House sufre un ciberataque: datos de 3 millones de clientes españoles en juego



As well other Malwares of this family, it belongs to RaaS (Ransomware as a service) group, which is characterized by continuously being updated for sale, so it Will be easy to find different types of Babuk, and also be more difficult to be stopped because of its constant evolution.

The ways in which the babuk ransomware appears is diverse, we can found from phishing attacks, through other files that launch a *.bat* or Powershell that downloads the Malware. Like al lof these families, its objective will be to affect the largest number of computers, so it is common to be launched after gaining access to any computer in a company, making lateral movements to gain access to a domain controler (*DC*), Babuk has the ability to move through the network drives and spreads easily through it.

#### 3. Malware features

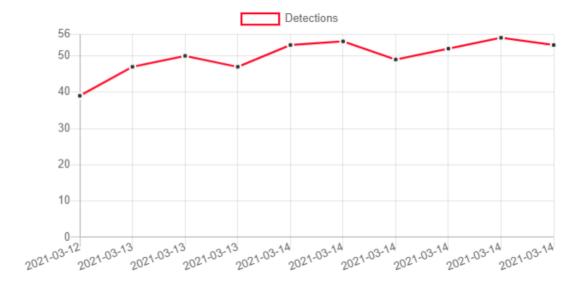
This Babuk Ransomware is not launched by any loader, moreover, as mentioned above, it is a very poorly maintained malware with serious performance problems, such as slowness in its execution. This time, it does not exploit any 0-day and is characterized by the use of several threads to perform the encryption, something that we can see in previous Ransomwares.

The general features of this Babuk are as follows:

	Babuk Information
MD5	A73D9DC904349B9C967DC6A724806B2D
FileType	PE, 32B
Size	75 KB
Compiler	MS Visual C++
Packer	None

	Entry Point :	00009BA0	00 <	EP Section :	.text
6	File Offset :	00008FA0		First Bytes :	55.88.EC.81.EC
5	Linker Info :	14.27		SubSystem :	Windows GUI
4	File Size :	00012C00h	< 🛯	Overlay :	NO 00000000
4444	Image is 32b	it executable		RES/OVL : 0	/ <b>0</b> % 2021
5	Microsoft Vis	ual C++ ~v.7.10	) - 14 - Visu	al 2015 [Win	Vista ] [ Debug: 🔬
6	Lamer Info - I	Help Hint - Unpac	k info		8 - 130 ms
1000	Not packed ,	try OllyDbg v2 -	www.ollyd	bg.de or IDA	7 www.hex-ray

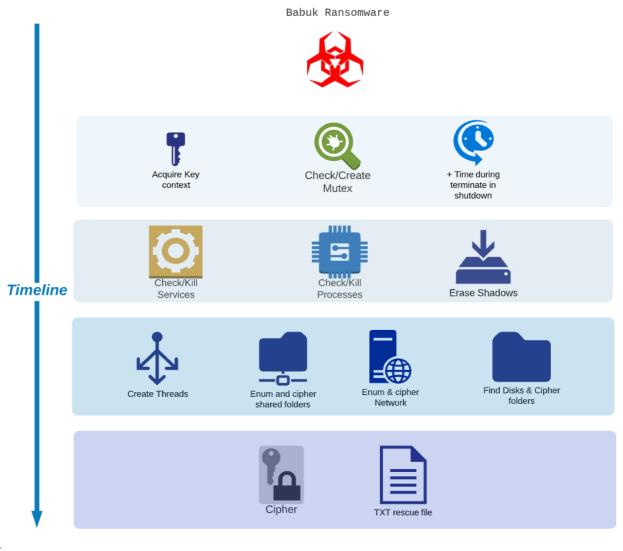
This sample can be found since 12/03/2021 in VirusTotal (VT) with a large number of detections by the engines, in most cases marked as Ransomware, but due to its short lifetime, few detect it as Babuk.



#### 4. Babuk

The Ransomware, is divided into different parts and the report will be built, respecting the order in which it is executed, so a summary of the general characteristics of how the Babuk works, is as follows:

- It will start by obtaining the key context, checking if a Mutex exists or creating one if it does not, and will increase the process completion time of the computer shutdown process.
- Later, Will check services and processes comprobará Servicios y procesos (And terminate those on its exclusion list) and deleting *ShadowCopies*.
- After that, it will create several Threads (which it will use to traverse and encrypt later) it will check shared folders, network and disks to know what it can and cannot encrypt (managing exclusion lists too)
- Finally, it will encrypt everything it wants and/or can access and will create the ransom file in each of the encrypted folders.



## 4.1. Preparation

First it obtains the handle of a key referenced to a *CSP*, this is very common when using encryption keys since the *CSP* contains the characteristics, as we can see, it checks if it has it

mov push push push lea push call test jnz	<pre>[ebp+phProv], 0 0F000000h ; dwFlags 18h ; dwProvType 0 ; szProvider 0 ; szContainer eax, [ebp+phProv] eax ; phProv ds:CryptAcquireContextW eax, eax short loc_403AA4</pre>
🗾 🚄 🖳	2
push	0F000008h ; dwFlags
	18h ; dwProvType
push	0 ; szProvider
push	0 ; szContainer
lea	ecx, [ebp+phProv]
push	ecx ; phProv
call	ds:CryptAcquireContextW
test	eax, eax
jnz	short loc 403AA4

Later, we get the commandline and open a Mutex "*DoYouWantToHaveSexWithCuongDong*" that will serve as IOC, it uses it for the most common use of the Mutex, to avoid reinfection, so if we have any mutant with that name it will come out, otherwise it will create it.

	mov [ebp+pNumArgs], 0	
	<pre>lea eax, [ebp+pNumArgs]</pre>	
	push eax ; pNumArgs	
	call ds:GetCommandLineW	
	push eax ; lpCmdLine	
	call ds:CommandLineToArgvW	
	<pre>mov [ebp+var_3C], eax mov [ebp+var_3C], eax</pre>	
	<pre>push offset Name ; "DoYouWantToHaveSexWithCuongDong" push 0 ; bInheritHandle</pre>	
	push 1F0001h ; dwDesiredAccess	
	call ds:OpenMutexA	
	mov [ebp+var 58], eax	
	cmp [ebp+var_58], 0	
	jnz short loc_409C14	
🗾 🚄 🖼		
push offset aDoyouwanttohav	❷ ; "DoYouWantToHaveSexWithCuongDong"	
	tialOwner loc_409C14:	; uExitCode
	texAttributes push 0	
call ds:CreateMutexA	call ds:ExitProces	5
mov [ebp+var_58], eax		
jmp short loc_409C1C		

<ul> <li>010E9BE5</li> <li>010E9BEA</li> <li>010E9BEC</li> <li>010E9BF1</li> <li>010E9BF7</li> <li>010E9BFA</li> </ul>	68 <u>182COE01</u> 6A 00 68 01001F00 FF15 <u>C4400F01</u> 8945 A8 837D A8 00	push 9a089790e04683ebf37ď9746e0284322f5 10E2C18: "DoYouwantToHavesexwithCuongDong" push 0 push 1F0001 call dword ptr ds:[ <copenmutexa>] mov dword ptr ss:[ebp-58],eax cmp dword ptr ss:[ebp-88],0</copenmutexa>
O10E93FE     O10E9C00     O10E9C05     O10E9C07     O10E9C09     O10E9C09	<pre>~-75 14 68 <u>382C0E01</u> 6A 00 6A 00 FF15 <u>98400F01</u> 8945 A8</pre>	<pre>ine 9a089790e04683ebt37d9746e0284322t59i push 9a089790e04683ebt37d9746e0284322t5 10E2C38:"DoYouWantToHaveSexWithCuongDong" push 0 call dword ptr ds:[&lt;&amp;CreateMutexA&gt;] mov dword ptr ss:[edp-ss],eax</pre>
010E9C12 010E9C14 010E9C16 010E9C16	✓ EB 08 → 6A 00 FF15 <u>A4400F01</u> 64 00	Imp adds9790e04683ebf37d9746e0284322f59           push 0           call dword ptr ds:[<&ExitProcess>]
	790e0 1376 Mutar	

In our case, we can see that we don't have any Mutex with that name, so it will create it.

After that, we can see how it will call SetProcessShutdownParameters in order to stay as long as possible running in the process.

push	0	
push	0 ; dwLevel	
call	ds:SetProcessShutdownParameter	s
push	offset aDebug ; "debug"	

#### 4.2. Check services, processes and erase ShadowCopies

Subsequently, we arrive at three interesting functions, in which it checks services, processes and deletes *Shadows* and backups (usual in Ransomwares).

loc\_409C6B: call \_CheckServices call \_CheckProc call \_DeleteShadows

At the first one, \_*CheckServices*, we see that it will try to access the service manager (*OpenSCManagerA*) and if the service matches an internal list it has, it will close it.



We can see, as he goes through his list, listing each of them and constantly consulting, among them we have interesting services such as backups, anyone who has any service related to *Sophos* or *Broadcom's DefWatch*, so this can serve from preventing copies are launched to be blocked

010E37A4 010E37AA 010E37AC 010E37AF 010E37B6 010E37B7 010E37BA 010E37BB	<pre>&gt; 0F83 CF010000 6A 2C 8B4D F0 8B148D 00300F01 52 8B45 E8 50 FF15 20400F01</pre>	<pre>jae 9a089790e04683ebf37d9746e0284322f59 push 2C mov ecx,dword ptr ss:[ebp-10] mov edx,dword ptr ds:[ecx*4+10F3000] push edx mov eax,dword ptr ss:[ebp-18] push eax call dword ptr ds:[&lt;&amp;OpenServiceA&gt;]</pre>	edx:"vss" edx:"vss"
6D         65           73         6F           62         61           47         78           44         65           74         4D           00         00           63         61           51         42           49         6E           73         2E	6D         74         61         73         00         00         60           70         68         6F         73         00         00         70           63         6B         75         70         00         00         47           42         6C         72         00         00         00         47           43         56         44         00         00         00         47           66         57         61         74         63         68         00           67         72         00         00         00         00         63           60         00         53         61         76         52         65           62         00         51         42         46         43         53           64         43         53         65         72         76         74           74         75         69         74         2E         51         72           72         53         65         72         76         69         63           68         75         70         00         00         00	6       65       65       61       6D       00       00       sophosveear         7       78       56       73       73       00       00       backupGXVss         7       78       46       57       44       00       00       GXBlrGXFWD         7       78       43       49       4D       67       72       00       GXCVDGXCIM         0       00       00       63       63       45       76       DefWatchc         0       00       00       63       63       45       76       DefWatchc         0       60       00       52       54       56       73      SavRoam.R         3       65       72       76       69       63       65       00       Can.QBFCService.         5       69       63       68       42       6F       6F       B       Intuit.Quicke         5       69       63       68       42       6F       68       S.FCSQBCFM         42       43       46       4D       6F       6E       69       s.FCSQBCFM         65       60       00       00<	lgr. Idgr. Idgr. Idgr TVs Ce. Iook Ioni TooB

At the following function, we found something usual on Ransomwares, search of processes, usually it seeks to inject the Malware or perform some malicious action with a process, but in this case the logic is the same as with the services, control the running processes to shut them down if they match with its internal list

As we can see, it will make a snapshot (*CreateToolHelp32Snapshot*) and will go through the processes with *Process32First* and *Process32Next*, if it matches its blacklist, it will close them.

```
hSnapshot = CreateToolhelp32Snapshot(0xFu, 0);
pe.dwSize = 556;
for ( i = Process32FirstW(hSnapshot, &pe); i; i = Process32NextW(hSnapshot, &pe) )
{
 for (j = 0; j < 0x1F; ++j)
  {
    if ( !lstrcmpW((&lpString1)[j], pe.szExeFile) )
    ł
      hProcess = OpenProcess(1u, 0, pe.th32ProcessID);
      if ( hProcess )
      ξ.
        TerminateProcess(hProcess, 9u);
       CloseHandle(hProcess);
      3
      break;
    }
 }
}
return CloseHandle(hSnapshot);
```

What it will do is to see which process is running, this type of Malwares always try to avoid affecting the operation of processes such, for example, *smss.exe* or *csrss.exe*, but, in this case, we can see how it checks the entire blacklist of processes in each of the processes that are running, so it checks each of the parent and child processes to try to shut down any that match any of its internal list.

010E39EA     010E39EB     010E39EE     010E39F5     010E39F5     010E39F6     010E39FC     010E39FC     010E3A00     010E3A06     010E3A06     010E3A06     010E3A06     010E3A06     010E3A07	8840 FC 881480 <u>B0300F01</u> 52 FF15 <u>3C400F01</u> 85C0 75 32 8885 CCFDFFFF	push eax mov ecx,dword ptr ss:[ebp-4] mov edx,dword ptr ds:[ecx*4+10F30B0] push edx call dword ptr ds:[<&lstrcmpW>] test eax,eax jne 9a089790e04683ebf37d9746e0284322f59 mov eax,dword ptr ss:[ebp-234] push eax	[ecx*4+10F] eax:L"[Sys	tem Process]" 30B0]:L"ocssd.exe" tem Process]" tem Process]"
<ul> <li>010E39EA</li> <li>010E39EB</li> </ul>	50 8B4D FC	<pre>push eax mov ecx,dword ptr ss:[ebp-4]</pre>		eax:L"System"
<ul> <li>010E39EE</li> <li>010E39F5</li> <li>010E39F6</li> <li>010E39FC</li> <li>010E39FE</li> <li>010E3A00</li> <li>010E3A06</li> <li>010E3A07</li> </ul>	8B148D <u>B0300F0</u> 52 FF15 <u>3C400F01</u> 85C0 75 32 8B85 CCFDFFFF 50 6A 00		- ] 284322f59	eax:L"System" eax:L"System"
	63         00         73         00         72         00           65         00         00         00         00         00         00	73 00 73 00 2E 00 65 00 78 00 C.s.		• • •

First of all, it takes a process and and then it goes through all its internal list to see if it matches with any, when it has finished with the first process it will do the *Process32Next* and go to the next process and so on, this is not strange, as it will try to avoid certain processes, as we can see it will compare it to another list.

73 00 7	1 00	<u>6C 00 2</u>	2E 00	65	00	78	00	65	00	00	00	s.q.1e.x.e
6F 00 7	2 00	61 00 (	63 00	6C	00	65	00	2E	00	65	00	o.r.a.c.l.ee.
78 00 6	5 00	00 00 0	00 00	6F	00	63	00	73	00	73	00	x.eo.c.s.s.
64 00 2												de.x.ed.b.
73 00 6	E 00	6D 00 7	70 00	2E	00	65	00	78	00	65	00	s.n.m.pe.x.e.
00 00 0												s.y.n.c.t.i.
6D 00 6												m.ee.x.e
61 00 6												
												a.g.n.t.s.v.c
<u>65 00 7</u>	8 00	65 00 0	00 00	69	00	73	00	71	00	6C	00	e.x.ei.s.q.l.
70 00 6	<u>ic 00</u>	75 00 7	73 00	73	00	76	00	63	00	2E	00	p.1.u.s.s.v.c
65 00 7	8 00	65 00 0	00 00	78	00	66	00	73	00	73	00	e.x.ex.f.s.s.
76 00 6	3 00	63 00 (	6F 00	6E	00	2E	00	65	00	78	00	v.c.c.o.ne.x.
			the second s									
6F 00 6	<u>3 00</u>	61 00 7	75 00	74	00	6F	00	75	00	70	00	o.c.a.u.t.o.u.p.
64 00 7	3 00	2E 00 (	65 00	78	00	65	00	00	00	00	00	d.se.x.e
CE 00 C	E 00	62 00	72.00	76	00	62	00	20	00	CF.	00	
	8 00 3 00 0 00 F 00 5 00 3 00	65 00 ( 63 00 ( 6D 00 ) 70 00 ) 2E 00 ( 61 00 )	00 00 6F 00 79 00 73 00 65 00 75 00	78 64 65 78 74	00 00 00 00 00 00	66 2E 65 72 65 6F	000000000000000000000000000000000000000	73 65 73 76 00 75	00 00 00 00 00 00	73 78 68 69 00	000000000000000000000000000000000000000	

This list system can be seen in other Ransomwares with an Rsrc that contains a file as a json with all the information or directly check in memory as in this case.

The following function takes care of one of the most common tasks of this type of malware, which is the deletion of *ShadowCopies* and backup copies in general.

At \_*DeleteShadows*, we first found techniques to detect which type of system we are using (32B or 64B) by using the *IsWow64Process* when taking a *Handle* from a process and checking in a *Boolean* way if it returns a 0 or 1 to determine the type of O.S.

	sub mov push call push call mov cmp jz		; hModule ess ax
<ul> <li>010E3A</li> <li>010E3A</li> <li>010E3A</li> <li>010E3A</li> <li>010E3A</li> <li>010E3A</li> <li>010E3A</li> <li>010E3A</li> </ul>	NE1 NE7 NE8 NEB	50 FF15 <u>84400F01</u> 50 FF55 F8 85C0 75 07 C745 FC 00000000	push eax call dword ptr ds:[<&GetCurrentProcess>] push eax call dword ptr ds:[<&GetCurrentProcess>] push eax call dword ptr ss:[ebp-8] test eax,eax jne 9a089790e04683ebf37d9746e0284322f59 mov dword ptr ss:[ebp-4],0

EAX	00000001	
EBX	7EFDE000	
ECX	001AFA98	
EDX	0026DF28	
EBP	001AFA9C	
ESP	001AFA94	<&IsWow64Process>
ESI	00000000	
EDI	00000000	

Also use *Wow64DisableWow64FsRedirection* in *GetProcAddress* to avoid the usual redirection to *syswow64* and get access to *system32*.

```
offset LibFileName ; "kernel32.dll"
push
       ds:LoadLibraryA
call
mov
        [ebp+hModule], eax
       offset ProcName ; "Wow64DisableWow64FsRedirection"
push
       eax, [ebp+hModule]
mov
                      ; hModule
push
       eax
       ds:GetProcAddress
call
mov
       [ebp+var_4], eax
       [ebp+var_4], 0
cmp
       short loc_4036F3
jz
```

It will remove the *shadows*, a common technique used by Ransomwares using *ShellExecute*, which will prevent us from recovering previous versions of the O.S, and will make it impossible to recover our files that will later be encrypted.

	W <b>(0,</b> L"open", RPROC)sub_403A	L"cmd.exe", L"/c vssadmin.exe delete shadows /all /quiet", 0, 0); B0();
012C36FC 68 012C3701 68 012C3706 6A	00 p <u>B0162C01 p</u> <u>08172C01 p</u> <u>18172C01 p</u> 00 p	ush 0 ush 0 ush 9a089790e04683ebf37d9746e0284322f5 12C1680:L"/c vssadmin.exe delete shadows /all /quiet" ush 9a089790e04683ebf37d9746e0284322f5 12C1708:L"cmd.exe" ush 9a089790e04683ebf37d9746e0284322f5 12C1718:L"open" ush 0 all dword ptr ds:[<&ShellExecutew>]
Thread:	1328	
Class:	Process	
Operation:	Process Create	
Result:	SUCCESS	
Path:	C:\Windows\Syste	em32\cmd.exe
Duration:	0.0000000	
PID:		2656

PID: Command line:

"C:\Windows\System32\cmd.exe" /c vssadmin.exe delete shadows /all /quiet

PID: Command line:	976 vssadmin.exe delete shadows /all /quiet
Duration:	0.000000
Path:	C:\Windows\system32\vssadmin.exe
Result:	SUCCESS
Operation:	Process Create
Class:	Process
Thread:	2744

Once the *shadowcopies* have been deleted, it creates semaphore, which will manage the threads and deletes all content of the recycle bin.

#### 4.3. Thread creation and path checks

After that, it creates threads in our process, in which one of the parameters will be the function in which it encrypts and creates the TXT, so it will use the threads to encrypt, it makes a loop of threads and creates up to 8 threads more in our case, but it will be different depending on the *CPU* we are using.

push	0 ; lpThreadId	
push	0 ; dwCreationFlags	
push	1 ; lpParameter	
push	offset <pre>StartAddress ; lpStartAddress -&gt; Cip</pre>	her&TXT
push	0 ; dwStackSize	
push	<pre>0 ; lpThreadAttributes</pre>	
call	ds:CreateThread	

	012C9D67 012C9D69 012C9D6B 012C9D6D 012C9D6F 012C9D74 012C9D76	73 3E 6A 00 6A 00 6A 01 68 <u>C0972C01</u> 6A 00 6A 00	jae 9a089790e04683ebf37d9746e0284322f59 push 0 push 0 push 1 push 1 push 9a089790e04683ebf37d9746e0284322f5: push 0 push 0
1	012C9D78	FF15 <u>A8402D01</u>	<pre>call dword ptr ds:[&lt;&amp;CreateThread&gt;]</pre>
1	012C9D7E	8855 E0	mov edx,dword ptr ss:[ebp-20]
1	012C9D81	8B4D E8	mov ecx,dword ptr ss:[ebp-18]
1	012C9D84	890491	<pre>mov dword ptr ds:[ecx+edx*4],eax</pre>
1	012C9D87	6A 00	push 0
	012C9D89	6A 00	push 0
	012C9D8B	6A 00	push 0
	012C9D8D	68 C0972C01	push 9a089790e04683ebf37d9746e0284322f5
	012C9D92	6A 00	push 0
	012C9D94	6A 00	push 0
1	012C9D96	FF15 <u>A8402D01</u>	<pre>call dword ptr ds:[&lt;&amp;CreateThread&gt;]</pre>

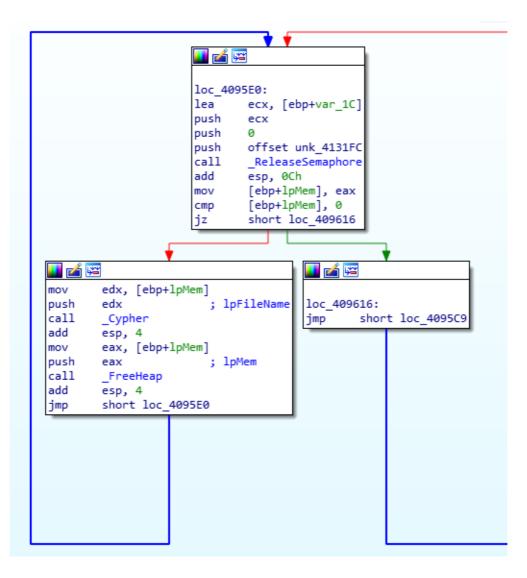
Number:	10	Entry	IEB	EIM	suspend counc	Priority	Wall Keason	LAST ELLON	user: i me	kernet time	creation time	CPU CYCLES
4	91C	012C97C0	7EFA9000	776DF8C1	0	Normal	Suspended	00000000	00:00:00.0000000	00:00:00.0000000	11:56:03.2737115	1687B6C
Main	530	012C9BA0	7EFDD000	012C9DB0	0	Normal	Executive	00000000	00:00:00.1406250	00:00:05.7812500	09:32:26.4751980	91D7A9B71
2	9F4	012C97C0	7EFD7000	776DF8C1	0	Normal	Suspended	00000000	00:00:00.0156250			
1	394	777041F3	7EFDA000	776E014D	0	Normal	Suspended	00000000	00:00:00.0000000	00:00:00.0468750	09:36:39.8546068	5DB419BA
7	B40	012C97C0	7EFA0000	776DF8C1	0	Normal	Suspended	00000000	00:00:00.0625000			
6	BBO	012C97C0				Normal	Suspended	00000000	00:00:00.0000000			
3	7E4	012C97C0	7EFAF000	776DF8C1	0	Normal	Suspended	00000000	00:00:00.0000000			
5	6A8	012C97C0				Normal	Suspended	00000000	00:00:00.0156250			
8	CC	012C97C0	7EF9D000	776DF8C1	0	Normal	Suspended	00000000	00:00:00.0000000	00:00:00.0000000	11:56:42.4709771	22E7F5

Afterwards, it checks that we have shared folders, in case we do not have any, it will jump several functions related to network paths encryption.

012C9DA5	^ EB B1	jmp 9a089790e04683ebf37d9746e0284322f59	
012C9DA7	68 <u>6C2C2C01</u>	push 9a089790e04683ebf37d9746e0284322f5 12C2C6C:L"shares	s* -
012C9DAC	8855 C4	mov edx,dword ptr ss:[ebp-3C] [ebp-3C]:&L"C:\\	L.
012C9DAF	52	push edx edx:&L"C:\\Users	51
012C9DB0	8B45 D4	mov eax,dword ptr ss:[ebp-2C]	
012C9DB3	50	push eax	
012C9DB4	E8 479EFFFF	call 9a089790e04683ebf37d9746e0284322f5	

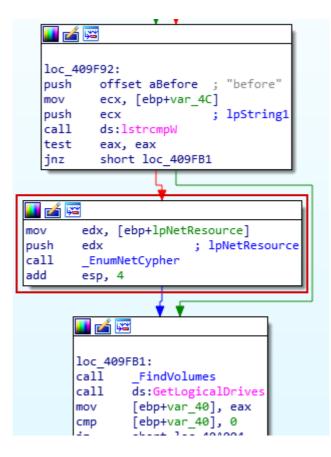
In these functions, it focuses on enumerating the units that exist, traversing them and encrypting them by performing the same routine that will be used later in the other functions.

push lea push call mov push lea push call push call mov mov	<pre>offset asc_402BFC ; "\\\\" edx, [ebp+String1] edx</pre>
mov push	ecx, [eax] ecx ; lpString2
lea	edx, [ebp+String1]
push	edx ; lpString1
call	ds:lstrcatW
lea	eax, [ebp+String1]
push	eax ; 1pString2
call	_PrepareCypher



As I mentioned before, since we do not have shared folders, we go directly to paths, where, as we can see, it checks if it can encrypt something in network, so in order, it checks Shared Folders, Network and then disks, the routines to manage that it can encrypt in shared folders or network, are the same

-	V 4 4 4 7 7 7 7 4 4	0000	cost conjean
	012C9FA3	√ _75 0C	jne 9a089790e04683ebf37d9746e0284322f59
۰	012C9FA5	8855 AO	mov edx,dword ptr ss:[ebp-60]
	012C9FA8	52	push edx
۰	012C9FA9	E8 02F9FFFF	call 9a089790e04683ebf37d9746e0284322f5
•	012C9FAE	83C4 04	add esp,4
<b>└→</b>	012C9FB1	BE8 FA94FFFF	call 9a089790e04683ebf37d9746e0284322f5

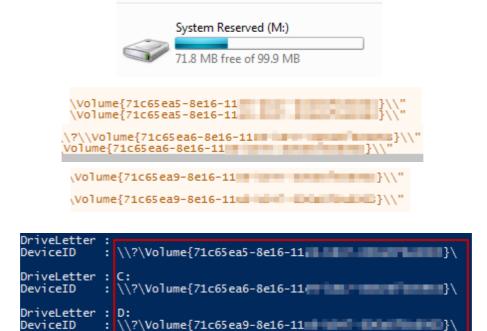


Then, we can see how it will try to look for each of the volumes that we may have in our computer, it checks one by one if they are there (*GetDriveTypeW*), when it finishes it will look for drives



In these volumes, which in my case I have 3, the name of each one of them associated to its ID will be taken out, associating them to other letters or paths in case they are not, in my case the first volume is not associated to any letter and it associates it to M:

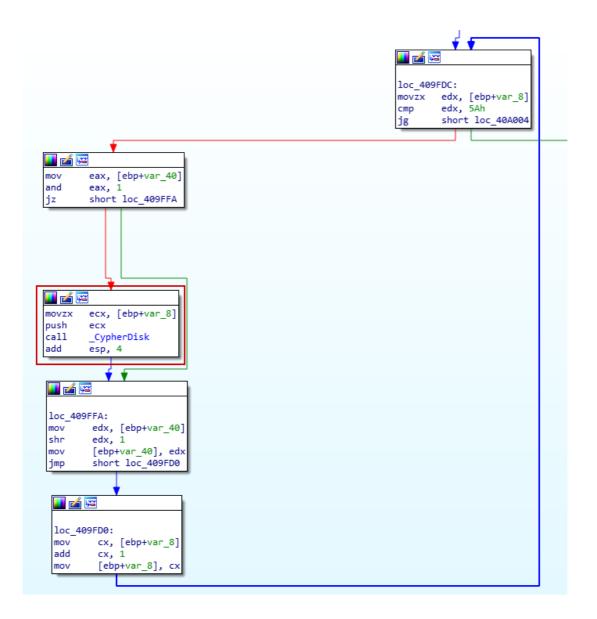
lea push mov push lea push mov push call test	<pre>edx, [ebp+cchReturnLength] edx  ; lpcchReturnLength eax, [ebp+cchBufferLength] eax  ; cchBufferLength ecx, [ebp+szVolumePathNames] ecx  ; lpszVolumePathNames edx, [ebp+lpszVolumeName] edx  ; lpszVolumeName ds:GetVolumePathNamesForVolumeNameW eax, eax</pre>	mov sub mov push mov push call jmp	<pre>ecx, [ebp+var_4] ecx, 1 [ebp+var_4], ecx edx, [ebp+lpszVolumeName] edx ; lpszVolumeName eax, [ebp+var_4] ecx, [ebp+eax*4+lpszVolumeMountPoint] ecx ; lpszVolumeMountPoint ds:SetVolumeMountPointW short loc_403673</pre>
--	---	---	---



At this point it will be clear which disks or network drives can be encrypted or not and you will only have to check if you can encrypt the file and do it.

## 4.4. Encryption and exclusion list

Later, we access at disk encryption routine, in which, it will take each of the units that have already been collected in the previous point and go encrypting them, in our case with .babyk.



The encryption starts, and where we will see more movements Will be in C:\, in my case, since i have nothing else outside the main disk.

	mov push call add jmp	<pre>eax, [ebp+lpString1] eax ; lpString2 _PrepareCypher esp, 4 short loc_409B81</pre>	
012C9B20	8B45 FC	mov eax,dword ptr ss:[ebp-4]	[ebp-4]:L"\\\\?\\C:"
012C9B23	50	push eax	
012C9B24	E8 97FAFFFF	call 9a089790e04683ebf37d9746e0284322f	

Mainly, searches for certain folders by comparing with an internal list of applications/*paths* at C:\ like *Appdata, Boot, Windows.old*, and so on. To be used as an exclusion list

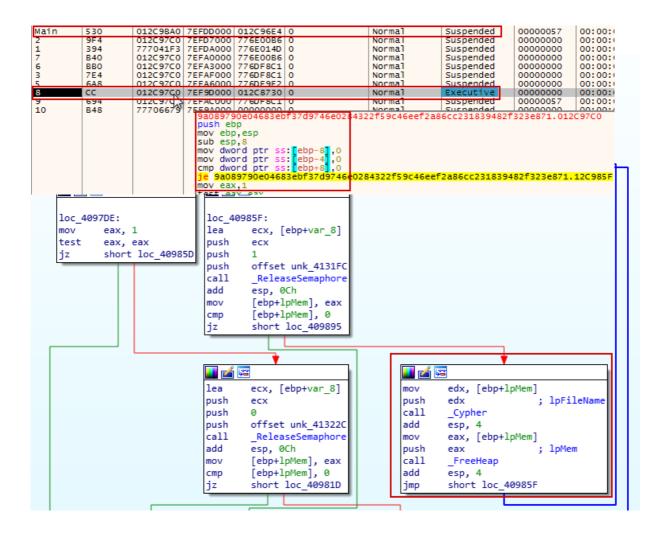
012C969B 012C96A1	8855 F8 880495 <u>30312D01</u> 50 808D COFDFFF 51 FF15 <u>88402D01</u> 85C0	<pre>mov edx,dword ptr ss:[ebp-8] mov eax,dword ptr ds:[edx*4+12D3130] push eax lea ecx,dword ptr ss:[ebp-240] push ecx call dword ptr ds:[&lt;&amp;lstrcmpiw&gt;] test eax,eax</pre>	eax:L"Internet Explorer", [edx*4 eax:L"Internet Explorer"] ecx:L"\$Recycle.Bin" eax:L"Internet Explorer"
012C968E 012C9690 012C9693 012C9698 012C9698 012C9684 012C96A1 012C96A2 012C96A8	73 22 8855 F8 880495 <u>30312D01</u> 50 8D8D COFDFFFF 51 FF15 <u>88402D01</u> 85C0	push eax lea ecx, dword ptr ss:lebp-2401 push ecx call dword ptr ds:[<&lstrcmpiW>] test eax, eax	eax:L"AppData", [edx*4+12D3130]:L eax:L"AppData" ecx:L"Documents and Settings" eax:L"AppData"
	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	00         00         00         57         00         69         00         6E         00         64         00         67           73         00         00         00         57         00         69         00         6E         00         64         00         67           73         00         2E         00         6F         00         6C         00         6E         00         64         00         00         67           72         00         20         00         42         00         72         00         6F         00         74         00         65         00         74         00         65         00         72         00         65         00         72         00         65         00         72         00         65         00         72         00         00         47         00         6F         00         72         00         65         00         72         00         65         00         72         00         65         00         72         00         65         00         72         00         65         00         72         00         65 <td>p.D.a.t.aB.o. p.tw.i.n.d. p.w.sW.i.n.d. p.w.so.l.d T.o.r. B.r.o.w. s.e.rI.n.t.e. r.n.e.tE.x.p.</td>	p.D.a.t.aB.o. p.tw.i.n.d. p.w.sW.i.n.d. p.w.so.l.d T.o.r. B.r.o.w. s.e.rI.n.t.e. r.n.e.tE.x.p.

Once it finds the path it wants, for example, *iDefense*, it exits the loop and goes to the routine in which it will go into each of the folders, but before, it does in each of the paths the previous check, avoiding touching any file within each of the paths, so it does it quite slow, to speed up, using other threads (Using *Semaphores*) It focus on running, writte txt rescue file and encrypt every checked path, ussually used by Ransomwares, first of all, is engaged in accessing to every folder and subfolder starting from C:\ and with another threads doing *ReleaseSemaphore*, dropps the txt rescue file, writes, and encrypts files, but this will be discussed in the next section.

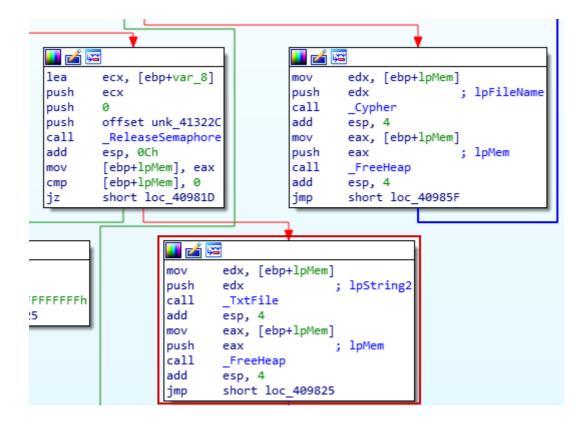
```
loc 4096B2:
mov
       edx, [ebp+lpString2]
push
       edx ; lpString2
      eax, [ebp+lpString1]
mov
                    ; lpString1
       eax
push
call
       ds:lstrcpyW
push
       offset asc 402BD0 ; "\\"
       ecx, [ebp+lpString1]
mov
       ecx
                     ; lpString1
push
call
       ds:lstrcatW
       edx, [ebp+FindFileData.cFileName]
lea
             ; lpString2
push
       edx
       eax, [ebp+lpString1]
mov
                     ; lpString1
push
       eax
       ds:lstrcatW
call
       ecx, [ebp+lpString1]
mov
                      ; lpString2
push
       ecx
       _PrepareCypher
call
add
       esp, 4
```

012C96D5	52	push edx	
012C96D6	8B45 FC	mov eax,dword ptr ss: ebp-4	[ebp-4]:L"\\\\?\\C:\\iDefense\\MAP"
012C96D9	50	push eax	eax:L"\\\\?\\C:\\iDefense\\MAP"
012C96DA	FF15 <u>C0402D01</u>	<pre>call dword ptr ds:[&lt;&amp;lstrcatW&gt;]</pre>	
012C96E0	8B4D FC	mov ecx,dword ptr ss:[ebp-4]	[ebp-4]:L"\\\\?\\C:\\iDefense\\MAP"
012C96E3	51	push ecx	ecx:L"\\\\?\\C:\\iDefense\\MAP"
012C96E4	E8 D7FEFFFF	call 9a089790e04683ebf37d9746e0284322f5	

As mentioned, the encryption is done by another thread, in which we find the routine that is dedicated to both, encrypt and create the Txt, which we had already seen when creating the threads in point 4.3.



After that, we will have the routine that will create and write the rescue txt that we will discuss in the following point



After modifying *FileAttributes* of the file to encrypt, we see how it modifies strings to change the extension to .babyk using a *MoveFileExW*, is the first thing it does, in fact we can get the file with changed extension without having done the encryption yet at this point, in the case that the path complies with its internal list, and is going to encrypt it, it will make the extension change.



pip-18.1-py2.py3-none-any.whl.babyk setuptools-40.6.2-py2.py3-none-any.whl

call	ds:lstrcpyW
push	offset String2 ; ".babyk"
mov	ecx, [ebp+lpString1]
push	ecx ; lpString1
call	ds:lstrcatW
push	9 ; dwFlags
mov	edx, [ebp+lpString1]
push	edx ; lpNewFileName
mov	eax, [ebp+lpFileName]
push	eax ; lpExistingFileName
call	ds:MoveFileExW

A relevant information, is that it checks the size of the file, depending if it is bigger or smaller it encrypts it in one way or another, first, it prioritizes the small files, so it goes through all the paths that contain the main path and when it has those files encrypted and the txt files launched, it starts with the biggest ones.

0136885E	52	push edx
0136885F	8B45 FC	mov eax,dword ptr ss:[ebp-4]
01368862	50	push eax
01368863	FF15 80403701	<pre>call dword ptr ds:[&lt;&amp;GetFileSizeEx&gt;]</pre>

Subsequently, manages the public/private keys by protecting them with *CryptGenRandom*, which is common to prevent the analyst from knowing the encryption keys to be used for the encryption algorithm.

lea	ecx, [ebp+pbBuffer]
push	ecx ; pbBuffer
push	20h ; dwLen
mov	edx, hProv
push call	edx ; hProv
call	ds:CryptGenRandom

And then it will encrypt it using a variant of *Salsa20* which is called *ChaCha* algorithm, an example of the algorithm and the comparison with our Ransomware is as follows:

```
#define ROTL(a,b) (((a) << (b)) | ((a) >> (32 - (b))))
                                                                       while ( a5 >= 0x40 )
#define QR(a, b, c, d) (
                                                                       ł
   a += b, d ^= a, d = ROTL(d,16),
                                                                         sub 40A170(( DWORD *)a2, &v6);
   c += d, b ^= c, b = ROTL(b,12),
a += b, d ^= a, d = ROTL(d, 8),
c += d, b ^= c, b = ROTL(b, 7))
                                                                         *a4 = v6 ^ *a3;
                                                                         a4[1] = v7 ^ a3[1];
                                                                         a4[2] = v8 ^ a3[2];
#define ROUNDS 20
                                                                         a4[3] = v9 ^ a3[3];
                                                                         a4[4] = v10 ^ a3[4];
void chacha_block(uint32_t out[16], uint32_t const in[16])
                                                                         a4[5] = v11 ^ a3[5];
{
                                                                         a4[6] = v12 ^ a3[6];
    int i:
                                                                         a4[7] = v13 ^ a3[7];
    uint32 t x[16];
                                                                         a4[8] = v14 ^ a3[8];
                                                                         a4[9] = v15 ^ a3[9];
    for (i = 0; i < 16; ++i)
                                                                         a4[10] = v16 ^ a3[10];
       x[i] = in[i];
                                                                         a4[11] = v17 ^ a3[11];
    // 10 loops × 2 rounds/loop = 20 rounds
                                                                         a4[12] = v18 ^ a3[12];
    for (i = 0; i < ROUNDS; i += 2) {
                                                                         a4[13] = v19 ^ a3[13];
        // Odd round
                                                                         a4[14] = v20 ^ a3[14];
        QR(x[0], x[4], x[ 8], x[12]); // column 0
                                                                         a4[15] = v21 ^ a3[15];
        QR(x[1], x[5], x[ 9], x[13]); // column 1
                                                                         result = a5 - 64;
        QR(x[2], x[6], x[10], x[14]); // column 2
                                                                         a5 -= 64;
        QR(x[3], x[7], x[11], x[15]); // column 3
                                                                        a3 += 16:
        // Even round
                                                                         a4 += 16;
        QR(x[0], x[5], x[10], x[15]); // diagonal 1 (main diagonal)
        QR(x[1], x[6], x[11], x[12]); // diagonal 2
                                                                       if ( a5 )
        QR(x[2], x[7], x[ 8], x[13]); // diagonal 3
                                                                       {
        QR(x[3], x[4], x[ 9], x[14]); // diagonal 4
                                                                         result = sub 40A170(( DWORD *)a2, &v6);
                                                                         for ( i = 0; i < a5; ++i )</pre>
    for (i = 0; i < 16; ++i)
        out[i] = x[i] + in[i];
                                                                           result = *((unsigned __int8 *)&v6 + i);
}
                                                                           *((_BYTE *)a4 + i) = result ^ *((_BYTE *)a3 + i);
                                                                         }
                                                                       }
                                                                       return result;
```

}

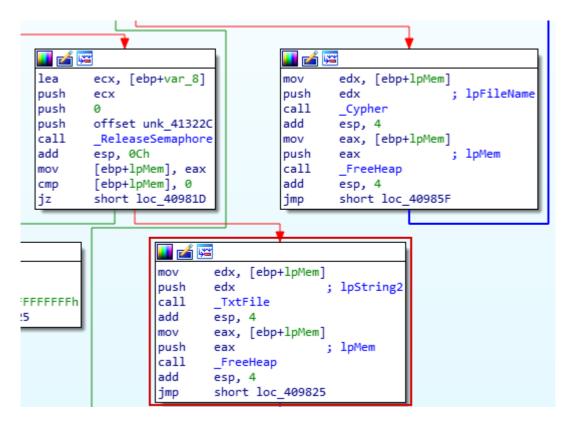
Once our disks have been encrypted, it does not make any connection with C2 as usual to send the victim's data, moreover, the encryption is very slow due to the large number of checks it performs from the beginning, both at the network level and at the level of disks and individual files.

#### 4.5. Txt rescue file

When our files has been encrypted, they explain us with the txt named "*How To Restore Your Files.txt*" and that we can find in each of the paths that do not exist in their blacklist, that we could recover our files by performing the steps they describe, they also threaten us that they have taken data from our network and that they will also be published, something very typical to force the victims to pay.

According to the path in which it is, based on its list of exclusions, it will create the rescue file, in which, as in all the other steps, it will take the information from memory and will dump it in the .txt file.

00C092FF	8B45 FC	mov eax,dword ptr ss:[ebp-4]	[ebp-4]:L"\\\\?\\C:\\How To Restore Your Files.txt"
00C09302	50	push eax	eax:L"\\\\?\\C:\\How To Restore Your Files.txt"
00C09303	FF15 5440C100	<pre>call dword ptr ds:[&lt;&amp;CreateFileW&gt;]</pre>	
00C09309	8945 F0	mov dword ptr ss:[ebp-10],eax	
00C0930C	837D F0 FF	cmp dword ptr ss:[ebp-10],FFFFFFFF	



First, it will perform a CreateFile with the name of the file

6F 00 77 00 73 00 74 00 75 00 72 00	20 00 54 0 6F 00 72 0	00 6F 00 20 00 65 00 20 00 69 00 6C	00 52 00 65 ( 00 59 00 6F ( 00 65 00 73 (	00 N.\.?.\.C.:.\.H. 00 o.wT.oR.e. 00 s.t.o.r.eY.o. 00 u.rF.i.l.e.s. 00t.x.t
		How To Resto	ore Your Files.txt	

Afterwards, writes in it all the content that we then obtain in the .txt file, which will explain the steps to follow if we want to recover our files, which previously, as we had seen in the previous point, had been encrypted.

00E89323 00E89324 00E89329 00E89320	50 68 <u>701AE800</u> 8855 F0 52	push eax push 9a089790e04683ebf37d9746e028432 mov edx,dword ptr ss:[ebp-10] push edx
00E8932D	FF15 <u>5840E900</u>	<pre>call dword ptr ds:[&lt;&amp;WriteFile&gt;]</pre>
push lea push call push push mov push call mov push	<pre>ecx, [ebp+NumberOfBy ecx ; ]p offset Buffer ; "# ds:lstrlenA eax ; nM offset Buffer ; "# edx, [ebp+hFile] edx ; hF ds:WriteFile eax, [ebp+hFile]</pre>	ONumberOfBytesWritten ############## [ babuk ransomware ] ###" NumberOfBytesToWrite ############### [ babuk ransomware ] ###"

For additional confirmations, please chat with us/ In cases of ignoring us, the information will be released to the public in blog http://wavbeudogz6byhnardd2 \* How to contact us? \_\_\_\_\_

1) Download for browser: https://www.torproject.org/download/ 2) Open it 3) Follow this link in tor browser: http://tsu2dpiiv4zjzfyq73eibemit2qyrimbbb6lhpm6n5ihgallom5lhdyd.onion/f 1. If you see small fella malicious .exe file never load it to virustotal.com or any other virus researching Otherwise the info about the hack is not a secret anymore. The fact that your company is under ransomware a 2. No any public announcements about the hack or data leakage. And do not applicate to law enforcement.

As usual, we are required to use Tor Browser, enter our identifier and, of course, pay a ransom to use the decryptor.

http://tsu2dpiiv4zjzfyq73eibemit2qyrimbbb6lhpm6n5ihgallom5lhdyd.onion/f



## 5. Excluded Processes, services and folders/files

VSS	AppData
oal	
sql	bot
svc\$	Windows
memtas	Windows.old
	Tor Browser
	Internet Explorer
	Google
	Opera Opera Software
	Opera Software Mozilla
	Mozilla Firefox
	\$RecycleBin
	ProgramData
-	All Users
	Autorun.inf
	boot.ini
	bootfont.bin
	bootsect.bak
QBFCService	bootmgr
QBIDPService	bootmgr.efi
Intuit.QuickBooks.FCS	bootmgfw.efi
QBCFMonitorService	desktop.ini
YooBackup	iconcache.db
YoolT	ntldr
	ntuser.dat
	ntuserdat.log
•	ntuser.ini
	thumbs.db
	Program Files
	Program Files (x86)
	#recycle
vice	
BackupExecRPCService	
AcrSch2Svc	
AcronisAgent	
CASAD2DWebSvc	
CAARCUpdateSvc	
	mepocs sophos veeam backup GxVss GxBlr GxFWD GxCVD GxCVD GxCIMgr DefWatch ccEvtMgr ccSetMgr SavRoam RTVscan QBFCService QBIDPService Intuit.QuickBooks.FCS QBCFMonitorService YooBackup YooIT zhudongfangyu sophos stc_raw_agent VSNAPVSS VeeamTransportSvc VeeamMFSSvc Veeam PDVFSService BackupExecVSSProvider BackupExecAgentAccelerator BackupExecAgentBrowser BackupExecAgentBrowser BackupExecDiveciMedi- aService BackupExecDiveciMedi- aService BackupExecManagementSer- vice BackupExecRPCService AcrSch2Svc AcronisAgent CASAD2DWebSvc

#### MD5:

64f7ac45f930fe0ae05f6a6102ddb511 8b9a0b44b738c7884e6a14f4cb18afff 9478050023c7f8668df4fc39b0ddd79c 50fecec126570e4b8fcd531d6711879a

#### **Rescue File:**

• How to Restore Your Files.txt

#### Encrypted File:

• <File\_Name>.<original\_extension >.babyk

Example: Shell\_ext.exe.babyk

#### Mutex:

• DoYouWantToHaveSexWithCuongDong

### References

https://www.computerweekly.com/news/252496839/Babuk-ransomware-unsophisticatedbut-highly-dangerous

https://news.sky.com/story/covid-19-nhs-test-and-trace-unaffected-by-cyber-attack-atserco-firm-says-12204747

https://www.mcafee.com/blogs/other-blogs/mcafee-labs/babuk-ransomware/