

Intel Intelligent Storage Acceleration Library Crypto
2.25.0

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1 Intel(R) Intelligent Storage Acceleration Library Crypto Version	1
1.1 Building ISA-L	2
1.1.1 Prerequisites	2
1.1.2 Autotools	2
1.1.3 Makefile	2
1.1.4 Windows	2
1.1.5 Other make targets	3
1.2 Algorithm recommendations	3
1.3 DLL Injection Attack	3
1.3.1 Problem	3
1.3.2 Solutions	3
1.3.3 Resources and Solution Details	4
2 Contributing to ISA-L_crypto	5
2.1 License	5
2.2 Certificate of Origin	5
2.3 Mailing List	5
2.4 Coding Style	5
3 ISA-L Security Policy	7
3.1 Report a Vulnerability	7
3.2 Security Considerations & Options for Increased Security	7
3.2.1 Security Considerations	7
3.2.2 Options for Increased Security	8
3.2.3 SAFE_DATA	8
3.2.4 SAFE_PARAM	8
3.2.5 Galois Counter Mode (GCM) TAG Size	8
4 FIPS Mode on ISA-L Crypto	9
4.1 Compilation	9
4.2 Covered API by this mode	9
4.3 Example of usage	10
4.4 Considerations	10
5 Deprecated List	11
6 Instruction Set Requirements for arch-specific functions (non-multibinary)	17
7 Data Structure Index	25
7.1 Data Structures	25
8 File Index	27

8.1 File List	27
9 Data Structure Documentation	29
9.1 isal_cbc_key_data Struct Reference	29
9.1.1 Detailed Description	29
9.2 isal_gcm_context_data Struct Reference	29
9.2.1 Detailed Description	29
9.3 isal_gcm_key_data Struct Reference	30
9.3.1 Detailed Description	30
9.4 ISAL_MD5_HASH_CTX Struct Reference	30
9.5 ISAL_MD5_HASH_CTX_MGR Struct Reference	30
9.5.1 Detailed Description	30
9.6 ISAL_MD5_JOB Struct Reference	31
9.6.1 Detailed Description	31
9.7 ISAL_MD5_LANE_DATA Struct Reference	31
9.7.1 Detailed Description	31
9.8 ISAL_MD5_MB_ARGS_X32 Struct Reference	32
9.8.1 Detailed Description	32
9.9 ISAL_MD5_MB_JOB_MGR Struct Reference	32
9.9.1 Detailed Description	32
9.10 isal_mh_sha1_ctx Struct Reference	32
9.10.1 Detailed Description	33
9.10.2 Field Documentation	33
9.10.2.1 frame_buffer	33
9.10.2.2 mh_sha1_interim_digests	33
9.11 isal_mh_sha1_murmur3_x64_128_ctx Struct Reference	33
9.11.1 Detailed Description	34
9.11.2 Field Documentation	34
9.11.2.1 frame_buffer	34
9.11.2.2 mh_sha1_interim_digests	34
9.11.2.3 murmur3_x64_128_digest	34
9.12 isal_mh_sha256_ctx Struct Reference	35
9.12.1 Detailed Description	35
9.12.2 Field Documentation	35
9.12.2.1 frame_buffer	35
9.12.2.2 mh_sha256_interim_digests	35
9.13 isal_rh_state2 Struct Reference	36
9.13.1 Detailed Description	36
9.14 ISAL_SHA1_HASH_CTX Struct Reference	36

9.14.1 Detailed Description	37
9.15 ISAL_SHA1_HASH_CTX_MGR Struct Reference	37
9.15.1 Detailed Description	37
9.16 ISAL_SHA1_JOB Struct Reference	37
9.16.1 Detailed Description	38
9.17 ISAL_SHA1_LANE_DATA Struct Reference	38
9.17.1 Detailed Description	38
9.18 ISAL_SHA1_MB_ARGS_X16 Struct Reference	38
9.18.1 Detailed Description	38
9.19 ISAL_SHA1_MB_JOB_MGR Struct Reference	39
9.19.1 Detailed Description	39
9.19.2 Field Documentation	39
9.19.2.1 unused_lanes	39
9.20 ISAL_SHA256_HASH_CTX Struct Reference	39
9.20.1 Detailed Description	40
9.21 ISAL_SHA256_HASH_CTX_MGR Struct Reference	40
9.21.1 Detailed Description	40
9.22 ISAL_SHA256_JOB Struct Reference	41
9.22.1 Detailed Description	41
9.23 ISAL_SHA256_LANE_DATA Struct Reference	41
9.23.1 Detailed Description	41
9.24 ISAL_SHA256_MB_ARGS_X16 Struct Reference	42
9.24.1 Detailed Description	42
9.25 ISAL_SHA256_MB_JOB_MGR Struct Reference	42
9.25.1 Detailed Description	42
9.25.2 Field Documentation	42
9.25.2.1 unused_lanes	42
9.26 ISAL_SHA512_HASH_CTX Struct Reference	43
9.26.1 Detailed Description	43
9.27 ISAL_SHA512_HASH_CTX_MGR Struct Reference	43
9.27.1 Detailed Description	44
9.28 ISAL_SHA512_JOB Struct Reference	44
9.28.1 Detailed Description	44
9.29 ISAL_SHA512_LANE_DATA Struct Reference	44
9.29.1 Detailed Description	45
9.30 ISAL_SHA512_MB_ARGS_X8 Struct Reference	45
9.30.1 Detailed Description	45
9.31 ISAL_SHA512_MB_JOB_MGR Struct Reference	45
9.31.1 Detailed Description	45

9.31.2 Field Documentation	46
9.31.2.1 unused_lanes	46
9.32 ISAL_SM3_HASH_CTX Struct Reference	46
9.32.1 Detailed Description	46
9.33 ISAL_SM3_HASH_CTX_MGR Struct Reference	47
9.33.1 Detailed Description	47
9.34 ISAL_SM3_JOB Struct Reference	47
9.34.1 Detailed Description	47
9.35 ISAL_SM3_LANE_DATA Struct Reference	48
9.35.1 Detailed Description	48
9.36 ISAL_SM3_MB_ARGS_X16 Struct Reference	48
9.36.1 Detailed Description	48
9.37 ISAL_SM3_MB_JOB_MGR Struct Reference	48
9.37.1 Detailed Description	49
9.37.2 Field Documentation	49
9.37.2.1 unused_lanes	49
10 File Documentation	51
10.1 aes_cbc.h File Reference	51
10.1.1 Detailed Description	52
10.1.2 Function Documentation	52
10.1.2.1 aes_cbc_dec_128()	52
10.1.2.2 aes_cbc_dec_192()	54
10.1.2.3 aes_cbc_dec_256()	54
10.1.2.4 aes_cbc_enc_128()	55
10.1.2.5 aes_cbc_enc_192()	55
10.1.2.6 aes_cbc_enc_256()	56
10.1.2.7 aes_cbc_precomp()	56
10.1.2.8 isal_aes_cbc_dec_128()	57
10.1.2.9 isal_aes_cbc_dec_192()	57
10.1.2.10 isal_aes_cbc_dec_256()	58
10.1.2.11 isal_aes_cbc_enc_128()	59
10.1.2.12 isal_aes_cbc_enc_192()	59
10.1.2.13 isal_aes_cbc_enc_256()	60
10.2 aes_cbc.h	61
10.3 aes_gcm.h File Reference	63
10.3.1 Detailed Description	67
10.3.2 Function Documentation	68
10.3.2.1 aes_gcm_dec_128()	68

10.3.2.2 aes_gcm_dec_128_finalize()	68
10.3.2.3 aes_gcm_dec_128_nt()	69
10.3.2.4 aes_gcm_dec_128_update()	70
10.3.2.5 aes_gcm_dec_128_update_nt()	70
10.3.2.6 aes_gcm_dec_256()	71
10.3.2.7 aes_gcm_dec_256_finalize()	72
10.3.2.8 aes_gcm_dec_256_nt()	72
10.3.2.9 aes_gcm_dec_256_update()	73
10.3.2.10 aes_gcm_dec_256_update_nt()	73
10.3.2.11 aes_gcm_enc_128()	74
10.3.2.12 aes_gcm_enc_128_finalize()	75
10.3.2.13 aes_gcm_enc_128_nt()	75
10.3.2.14 aes_gcm_enc_128_update()	76
10.3.2.15 aes_gcm_enc_128_update_nt()	77
10.3.2.16 aes_gcm_enc_256()	77
10.3.2.17 aes_gcm_enc_256_finalize()	78
10.3.2.18 aes_gcm_enc_256_nt()	79
10.3.2.19 aes_gcm_enc_256_update()	80
10.3.2.20 aes_gcm_enc_256_update_nt()	80
10.3.2.21 aes_gcm_init_128()	81
10.3.2.22 aes_gcm_init_256()	81
10.3.2.23 aes_gcm_pre_128()	82
10.3.2.24 aes_gcm_pre_256()	82
10.3.2.25 isal_aes_gcm_dec_128()	83
10.3.2.26 isal_aes_gcm_dec_128_finalize()	84
10.3.2.27 isal_aes_gcm_dec_128_nt()	84
10.3.2.28 isal_aes_gcm_dec_128_update()	85
10.3.2.29 isal_aes_gcm_dec_128_update_nt()	86
10.3.2.30 isal_aes_gcm_dec_256()	87
10.3.2.31 isal_aes_gcm_dec_256_finalize()	88
10.3.2.32 isal_aes_gcm_dec_256_nt()	88
10.3.2.33 isal_aes_gcm_dec_256_update()	89
10.3.2.34 isal_aes_gcm_dec_256_update_nt()	90
10.3.2.35 isal_aes_gcm_enc_128()	91
10.3.2.36 isal_aes_gcm_enc_128_finalize()	92
10.3.2.37 isal_aes_gcm_enc_128_nt()	92
10.3.2.38 isal_aes_gcm_enc_128_update()	93
10.3.2.39 isal_aes_gcm_enc_128_update_nt()	94
10.3.2.40 isal_aes_gcm_enc_256()	95

10.3.2.41	isal_aes_gcm_enc_256_finalize()	96
10.3.2.42	isal_aes_gcm_enc_256_nt()	97
10.3.2.43	isal_aes_gcm_enc_256_update()	98
10.3.2.44	isal_aes_gcm_enc_256_update_nt()	98
10.3.2.45	isal_aes_gcm_init_128()	99
10.3.2.46	isal_aes_gcm_init_256()	100
10.3.2.47	isal_aes_gcm_pre_128()	100
10.3.2.48	isal_aes_gcm_pre_256()	101
10.4	aes_gcm.h	102
10.5	aes_keyexp.h File Reference	110
10.5.1	Detailed Description	111
10.5.2	Function Documentation	111
10.5.2.1	aes_keyexp_128()	111
10.5.2.2	aes_keyexp_192()	111
10.5.2.3	aes_keyexp_256()	112
10.5.2.4	isal_aes_keyexp_128()	112
10.5.2.5	isal_aes_keyexp_192()	113
10.5.2.6	isal_aes_keyexp_256()	113
10.6	aes_keyexp.h	114
10.7	aes_xts.h File Reference	115
10.7.1	Detailed Description	117
10.7.2	Function Documentation	118
10.7.2.1	isal_aes_xts_dec_128()	118
10.7.2.2	isal_aes_xts_dec_128_expanded_key()	119
10.7.2.3	isal_aes_xts_dec_256()	120
10.7.2.4	isal_aes_xts_dec_256_expanded_key()	120
10.7.2.5	isal_aes_xts_enc_128()	121
10.7.2.6	isal_aes_xts_enc_128_expanded_key()	122
10.7.2.7	isal_aes_xts_enc_256()	123
10.7.2.8	isal_aes_xts_enc_256_expanded_key()	123
10.7.2.9	XTS_AES_128_dec()	124
10.7.2.10	XTS_AES_128_dec_expanded_key()	125
10.7.2.11	XTS_AES_128_enc()	125
10.7.2.12	XTS_AES_128_enc_expanded_key()	126
10.7.2.13	XTS_AES_256_dec()	126
10.7.2.14	XTS_AES_256_dec_expanded_key()	127
10.7.2.15	XTS_AES_256_enc()	128
10.7.2.16	XTS_AES_256_enc_expanded_key()	128
10.8	aes_xts.h	129

10.9	isal_crypto_api.h	132
10.10	md5_mb.h File Reference	133
10.10.1	Detailed Description	134
10.10.2	Function Documentation	135
10.10.2.1	isal_md5_ctx_mgr_flush()	135
10.10.2.2	isal_md5_ctx_mgr_init()	136
10.10.2.3	isal_md5_ctx_mgr_submit()	136
10.10.2.4	md5_ctx_mgr_flush()	137
10.10.2.5	md5_ctx_mgr_init()	138
10.10.2.6	md5_ctx_mgr_submit()	138
10.11	md5_mb.h	139
10.12	mh_sha1.h File Reference	141
10.12.1	Detailed Description	142
10.12.2	Enumeration Type Documentation	142
10.12.2.1	isal_mh_sha1_ctx_error	142
10.12.3	Function Documentation	143
10.12.3.1	isal_mh_sha1_finalize()	143
10.12.3.2	isal_mh_sha1_init()	143
10.12.3.3	isal_mh_sha1_update()	144
10.12.3.4	mh_sha1_finalize()	144
10.12.3.5	mh_sha1_finalize_base()	145
10.12.3.6	mh_sha1_init()	145
10.12.3.7	mh_sha1_update()	146
10.12.3.8	mh_sha1_update_base()	146
10.13	mh_sha1.h	147
10.14	mh_sha1_murmur3_x64_128.h File Reference	148
10.14.1	Detailed Description	150
10.14.2	Enumeration Type Documentation	150
10.14.2.1	isal_mh_sha1_murmur3_ctx_error	150
10.14.3	Function Documentation	151
10.14.3.1	isal_mh_sha1_murmur3_x64_128_finalize()	151
10.14.3.2	isal_mh_sha1_murmur3_x64_128_init()	151
10.14.3.3	isal_mh_sha1_murmur3_x64_128_update()	152
10.14.3.4	mh_sha1_murmur3_x64_128_finalize()	152
10.14.3.5	mh_sha1_murmur3_x64_128_finalize_base()	153
10.14.3.6	mh_sha1_murmur3_x64_128_init()	153
10.14.3.7	mh_sha1_murmur3_x64_128_update()	154
10.14.3.8	mh_sha1_murmur3_x64_128_update_base()	154
10.15	mh_sha1_murmur3_x64_128.h	155

10.16 mh_sha256.h File Reference	157
10.16.1 Detailed Description	158
10.16.2 Enumeration Type Documentation	158
10.16.2.1 isal_mh_sha256_ctx_error	158
10.16.3 Function Documentation	158
10.16.3.1 isal_mh_sha256_finalize()	158
10.16.3.2 isal_mh_sha256_init()	159
10.16.3.3 isal_mh_sha256_update()	159
10.16.3.4 mh_sha256_finalize()	160
10.16.3.5 mh_sha256_finalize_base()	160
10.16.3.6 mh_sha256_init()	161
10.16.3.7 mh_sha256_update()	161
10.16.3.8 mh_sha256_update_base()	162
10.17 mh_sha256.h	162
10.18 misc.h	164
10.19 multi_buffer.h File Reference	164
10.19.1 Detailed Description	165
10.19.2 Enumeration Type Documentation	165
10.19.2.1 ISAL_HASH_CTX_ERROR	165
10.19.2.2 ISAL_HASH_CTX_FLAG	165
10.19.2.3 ISAL_HASH_CTX_STS	166
10.19.2.4 ISAL_JOB_STS	166
10.20 multi_buffer.h	166
10.21 rolling_hashx.h File Reference	168
10.21.1 Detailed Description	170
10.21.2 Enumeration Type Documentation	170
10.21.2.1 anonymous enum	170
10.21.3 Function Documentation	170
10.21.3.1 isal_rolling_hash2_init()	170
10.21.3.2 isal_rolling_hash2_reset()	171
10.21.3.3 isal_rolling_hash2_run()	171
10.21.3.4 isal_rolling_hashx_mask_gen()	172
10.21.3.5 rolling_hash2_init()	172
10.21.3.6 rolling_hash2_reset()	173
10.21.3.7 rolling_hash2_run()	173
10.21.3.8 rolling_hashx_mask_gen()	174
10.22 rolling_hashx.h	174
10.23 sha1_mb.h File Reference	176
10.23.1 Detailed Description	177

10.23.2 Function Documentation	178
10.23.2.1 isal_sha1_ctx_mgr_flush()	178
10.23.2.2 isal_sha1_ctx_mgr_init()	179
10.23.2.3 isal_sha1_ctx_mgr_submit()	179
10.23.2.4 sha1_ctx_mgr_flush()	180
10.23.2.5 sha1_ctx_mgr_init()	180
10.23.2.6 sha1_ctx_mgr_submit()	181
10.24 sha1_mb.h	181
10.25 sha256_mb.h File Reference	183
10.25.1 Detailed Description	185
10.25.2 Function Documentation	186
10.25.2.1 isal_sha256_ctx_mgr_flush()	186
10.25.2.2 isal_sha256_ctx_mgr_init()	186
10.25.2.3 isal_sha256_ctx_mgr_submit()	187
10.25.2.4 sha256_ctx_mgr_flush()	188
10.25.2.5 sha256_ctx_mgr_init()	188
10.25.2.6 sha256_ctx_mgr_submit()	188
10.26 sha256_mb.h	189
10.27 sha512_mb.h File Reference	191
10.27.1 Detailed Description	192
10.27.2 Function Documentation	194
10.27.2.1 isal_sha512_ctx_mgr_flush()	194
10.27.2.2 isal_sha512_ctx_mgr_init()	194
10.27.2.3 isal_sha512_ctx_mgr_submit()	195
10.27.2.4 sha512_ctx_mgr_flush()	196
10.27.2.5 sha512_ctx_mgr_init()	196
10.27.2.6 sha512_ctx_mgr_submit()	196
10.28 sha512_mb.h	197
10.29 sm3_mb.h File Reference	199
10.29.1 Detailed Description	200
10.29.2 Function Documentation	200
10.29.2.1 isal_sm3_ctx_mgr_flush()	200
10.29.2.2 isal_sm3_ctx_mgr_init()	201
10.29.2.3 isal_sm3_ctx_mgr_submit()	201
10.29.2.4 sm3_ctx_mgr_flush()	202
10.29.2.5 sm3_ctx_mgr_init()	202
10.29.2.6 sm3_ctx_mgr_submit()	204
10.30 sm3_mb.h	204
10.31 types.h File Reference	206

10.31.1 Detailed Description	206
10.32 types.h	207
10.33 isa-l_crypto.h File Reference	208
10.33.1 Detailed Description	208
10.34 isa-l_crypto.h	208
Index	211

Chapter 1

Intel(R) Intelligent Storage Acceleration Library Crypto Version

ISA-L_crypto is a collection of optimized low-level functions targeting storage applications. ISA-L_crypto includes:

- Multi-buffer hashes - run multiple hash jobs together on one core for much better throughput than single-buffer versions.
 - SHA1, SHA256, SHA512, MD5, SM3
- Multi-hash - Get the performance of multi-buffer hashing with a single-buffer interface. Specification ref : [Multi-Hash white paper](#)
- Multi-hash + murmur - run both together.
- AES - block ciphers
 - XTS, GCM, CBC
- Rolling hash - Hash input in a window which moves through the input

Also see:

- [ISA-L_crypto for updates.](#)
- For non-crypto ISA-L see [isa-l on github.](#)
- The [github wiki](#) covering isa-l and isa-l crypto.
- [Contributing.](#)
- [Security Policy.](#)
- [FIPS Mode.](#)

1.1 Building ISA-L

1.1.1 Prerequisites

x86_64:

- Assembler: nasm v2.14.01 or later
- Compiler: gcc, clang, icc or MSVC (Visual Studio 2019 or later).
- Make: GNU 'make' or 'nmake' (Windows).
- Optional: Building with autotools requires autoconf/automake packages.

aarch64:

- Assembler: gas v2.34 or later.
- Compiler: gcc v8 or later.
- For gas v2.24~v2.34, sve2 instructions are not supported. To workaround it, sve2 optimization should be disabled by
 - ./configure --disable-sve2
 - make -f Makefile.unx DEFINES+==DNO_SVE2=1

1.1.2 Autotools

To build and install the library with autotools it is usually sufficient to run:

```
./autogen.sh
./configure
make
sudo make install
```

1.1.3 Makefile

To use a standard makefile run:

```
make -f Makefile.unx
```

1.1.4 Windows

On Windows use nmake to build dll and static lib:

```
nmake -f Makefile.nmake
```

1.1.5 Other make targets

Other targets include:

- `make check` : create and run tests
- `make tests` : create additional unit tests
- `make perfs` : create included performance tests
- `make ex` : build examples
- `make doc` : build API manual

1.2 Algorithm recommendations

Legacy or to be avoided algorithms listed in the table below are implemented in the library in order to support legacy applications. Please use corresponding alternative algorithms instead.

#	Algorithm	Recommendation	Alternative
1	MD5 integrity	Legacy	SHA256
2	SHA1 integrity	Avoid	SHA256

Intel(R) Intelligent Storage Acceleration for Crypto Library depends on C library and it is recommended to use its latest version.

Applications using the Intel(R) Intelligent Storage Acceleration for Crypto Library rely on Operating System to provide process isolation. As the result, it is recommended to use latest Operating System patches and security updates.

1.3 DLL Injection Attack

1.3.1 Problem

The Windows OS has an insecure predefined search order and set of defaults when trying to locate a resource. If the resource location is not specified by the software, an attacker need only place a malicious version in one of the locations Windows will search, and it will be loaded instead. Although this weakness can occur with any resource, it is especially common with DLL files.

1.3.2 Solutions

Applications using `libisal_crypto` DLL library may need to apply one of the solutions to prevent from DLL injection attack.

Two solutions are available:

- Using a Fully Qualified Path is the most secure way to load a DLL
- Signature verification of the DLL

1.3.3 Resources and Solution Details

- Security remarks section of LoadLibraryEx documentation by Microsoft: <https://docs.microsoft.com/en-us/windows/win32/api/libloaderapi/nf-libloaderapi-loadlibraryexa#security-remarks>
- Microsoft Dynamic Link Library Security article: <https://docs.microsoft.com/en-us/windows/win32/dlls/dll-security>
- Hijack Execution Flow: DLL Search Order Hijacking: <https://attack.mitre.org/techniques/T1574/001>
- Hijack Execution Flow: DLL Side-Loading: <https://attack.mitre.org/techniques/T1574/002>

Chapter 2

Contributing to ISA-L_crypto

Everyone is welcome to contribute. Patches may be submitted using GitHub pull requests (PRs). All commits must be signed off by the developer (`--signoff`) which indicates that you agree to the Developer Certificate of Origin. Patch discussion will happen directly on the GitHub PR. Design pre-work and general discussion occurs on the [mailing list](#). Anyone can provide feedback in either location and all discussion is welcome. Decisions on whether to merge patches will be handled by the maintainer.

2.1 License

ISA-L_crypto is licensed using a BSD 3-clause [license]. All code submitted to the project is required to carry that license.

2.2 Certificate of Origin

In order to get a clear contribution chain of trust we use the [signed-off-by language](#) used by the Linux kernel project.

2.3 Mailing List

Contributors and users are welcome to submit new request on our roadmap, submit patches, file issues, and ask questions on our [mailing list](#).

2.4 Coding Style

The coding style for ISA-L_crypto C code is roughly based on LLVM style with some customizations. Use the included format script to format C code.

```
./tools/format.sh
```

And use check format script before submitting.

```
./tools/check_format.sh
```


Chapter 3

ISA-L Security Policy

3.1 Report a Vulnerability

Please report security issues or vulnerabilities to the [Intel Security Center](#).

For more information on how Intel works to resolve security issues, see [Vulnerability Handling Guidelines](#).

3.2 Security Considerations & Options for Increased Security

3.2.1 Security Considerations

The security of a system that uses cryptography depends on the strength of the cryptographic algorithms as well as the strength of the keys. Cryptographic key strength is dependent on several factors, with some of the most important factors including the length of the key, the entropy of the key bits, and maintaining the secrecy of the key.

The selection of an appropriate algorithm and mode of operation critically affects the security of a system. Appropriate selection criteria is beyond the scope of this document and should be determined based upon usage, appropriate standards and consultation with a cryptographic expert. This library includes some algorithms, which are considered cryptographically weak and are included only for legacy and interoperability reasons. See the "Recommendations" section for more details.

Secure creation of key material is not a part of this library. This library assumes that cryptographic keys have been created using approved methods with an appropriate and secure entropy source. Users of this library are referred to NIST SP800-133 Revision 1, Recommendation for Cryptographic Key Generation, found at <https://nvlpubs.nist.gov/nistpubs/SpecialPublications/NIST.SP.800-133r1.pdf>

Even with the use of strong cryptographic algorithms and robustly generated keys, software implementations of cryptographic algorithms may be attacked at the implementation through cache-timing attacks, buffer-over-reads, and other software vulnerabilities. Counter-measures against these types of attacks are possible but require additional processing cycles. Whether a particular system should provide such counter-measures depends on the threats to that system, and cannot be determined by a general library such as this one. In order to provide the most flexible implementation, this library allows certain counter-measures to be enabled or disabled at compile time. These options are listed below as the "Options for Increased Security" and are enabled through various build flags.

3.2.2 Options for Increased Security

There are two build options that are used to increase safety in the code and help protect external functions from incorrect input data. The `SAFE_DATA` and `SAFE_PARAM` options are enabled by default. Due to the potential performance impact associated to the extra code, these can be disabled by setting the parameter equal to "n" (e.g. `make -f Makefile.unx SAFE_PARAM=n`).

No specific code has been added, and no specific validation or security tests have been performed to help protect against or check for side-channel attacks.

3.2.3 `SAFE_DATA`

Stack and registers containing sensitive information, such as keys, are cleared upon completion of a function call.

3.2.4 `SAFE_PARAM`

Input parameters are checked, looking generally for NULL pointers or an incorrect input length.

3.2.5 Galois Counter Mode (GCM) TAG Size

The library GCM implementation provides flexibility as to tag size selection. As explained in [NIST Special Publication 800-38D](#) section 5.2.1.2 and Appendix C, using tag sizes shorter than 96 bits can be insecure. Please refer to the aforementioned sections to understand the details, trade offs and mitigations of using shorter tag sizes.

Chapter 4

FIPS Mode on ISA-L Crypto

4.1 Compilation

FIPS mode is disabled in the library by default. In order to enable it, the library needs to be compiled as follows:

- Using autotools:

```
./autogen.sh
./configure --enable-fips-mode
make
```

- Standard makefile:

```
make -f Makefile.unx FIPS_MODE=y
```

- Windows Makefile:

```
make /f Makefile.nmake FIPS_MODE=y
```

4.2 Covered API by this mode

Only the "isal_" prefixed API is in the scope of this mode (e.g. `isal_aes_cbc_enc_128()`).

`isal_crypto.h` or [isal_crypto_api.h](#) must be included in the application/framework calling this API.

After the first call on this API, crypto self tests will be run. If any of the tests fail, no crypto operation will be performed and the API will return `ISAL_CRYPTO_ERR_SELF_TEST`. Subsequent calls will return this error too.

The self tests can also be run at the application level by calling explicitly `isal_self_tests()`.

The validation of self tests is executed only once, either by invoking the `isal_self_tests()` function or by invoking a covered crypto function, such as `isal_aes_cbc_enc_128()`. After the tests have been run once, they will not be executed again, and subsequent API calls will use the previous test result.

If an algorithm is not NIST approved (e.g. SM3), calling the crypto function will return `ISAL_CRYPTO_ERR_FIPS_↔INVALID_ALGO`.

4.3 Example of usage

```
#include <isal_crypto_api.h>
#include <aes_cbc.h>

...

int ret = isal_aes_cbc_enc_128(pt, iv, expkey_enc, ct, pt_len);
if (ret != 0)
    exit(1);
```

4.4 Considerations

- This library does not check for uniqueness on AES-GCM key/IV pair.
- FIPS mode is supported from ISA-L Crypto version v2.25.
- FIPS mode has only been tested on Intel x86 architecture.

Chapter 5

Deprecated List

Global [aes_cbc_dec_128](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)

Please use [isal_aes_cbc_dec_128\(\)](#) instead.

Global [aes_cbc_dec_192](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)

Please use [isal_aes_cbc_dec_192\(\)](#) instead.

Global [aes_cbc_dec_256](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)

Please use [isal_aes_cbc_dec_256\(\)](#) instead.

Global [aes_cbc_enc_128](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)

Please use [isal_aes_cbc_enc_128\(\)](#) instead.

Global [aes_cbc_enc_192](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)

Please use [isal_aes_cbc_enc_192\(\)](#) instead.

Global [aes_cbc_enc_256](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)

Please use [isal_aes_cbc_enc_256\(\)](#) instead.

Global [aes_cbc_precomp](#) (uint8_t *key, int key_size, struct [isal_cbc_key_data](#) *keys_blk)

Please use [isal_aes_keyexp_128\(\)](#), [isal_aes_keyexp_192\(\)](#) or [isal_aes_keyexp_256\(\)](#) instead.

Global [aes_gcm_dec_128](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

Please use [isal_aes_gcm_dec_128\(\)](#) instead.

Global [aes_gcm_dec_128_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, uint64_t auth_tag_len)

Please use [isal_aes_gcm_dec_128_finalize\(\)](#) instead.

Global [aes_gcm_dec_128_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

Please use [isal_aes_gcm_dec_128_nt\(\)](#) instead.

Global [aes_gcm_dec_128_update](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

Please use [isal_aes_gcm_dec_128_update\(\)](#) instead.

Global [aes_gcm_dec_128_update_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

Please use [isal_aes_gcm_dec_128_update_nt\(\)](#) instead.

Global [aes_gcm_dec_256](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

Please use [isal_aes_gcm_dec_256\(\)](#) instead.

Global [aes_gcm_dec_256_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, uint64_t auth_tag_len)

Please use [isal_aes_gcm_dec_256_finalize\(\)](#) instead.

Global [aes_gcm_dec_256_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

Please use [isal_aes_gcm_dec_256_nt\(\)](#) instead.

Global [aes_gcm_dec_256_update](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

Please use [isal_aes_gcm_dec_256_update\(\)](#) instead.

Global [aes_gcm_dec_256_update_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

Please use [isal_aes_gcm_dec_256_update_nt\(\)](#) instead.

Global [aes_gcm_enc_128](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

Please use [isal_aes_gcm_enc_128\(\)](#) instead.

Global [aes_gcm_enc_128_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, uint64_t auth_tag_len)

Please use [isal_aes_gcm_enc_128_finalize\(\)](#) instead.

Global [aes_gcm_enc_128_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

Please use [isal_aes_gcm_enc_128_nt\(\)](#) instead.

Global [aes_gcm_enc_128_update](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

Please use [isal_aes_gcm_enc_128_update\(\)](#) instead.

Global [aes_gcm_enc_128_update_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

Please use [isal_aes_gcm_enc_128_update_nt\(\)](#) instead.

Global [aes_gcm_enc_256](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

Please use [isal_aes_gcm_enc_256\(\)](#) instead.

Global [aes_gcm_enc_256_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, uint64_t auth_tag_len)

Please use [isal_aes_gcm_enc_256_finalize\(\)](#) instead.

Global **aes_gcm_enc_256_nt** (const struct **isal_gcm_key_data** *key_data, struct **isal_gcm_context_data** *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

Please use **isal_aes_gcm_enc_256_nt()** instead.

Global **aes_gcm_enc_256_update** (const struct **isal_gcm_key_data** *key_data, struct **isal_gcm_context_data** *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

Please use **isal_aes_gcm_enc_256_update()** instead.

Global **aes_gcm_enc_256_update_nt** (const struct **isal_gcm_key_data** *key_data, struct **isal_gcm_context_data** *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

Please use **isal_aes_gcm_enc_256_update_nt()** instead.

Global **aes_gcm_init_128** (const struct **isal_gcm_key_data** *key_data, struct **isal_gcm_context_data** *context_data, uint8_t *iv, uint8_t const *aad, uint64_t aad_len)

Please use **isal_aes_gcm_init_128()** instead.

Global **aes_gcm_init_256** (const struct **isal_gcm_key_data** *key_data, struct **isal_gcm_context_data** *context_data, uint8_t *iv, uint8_t const *aad, uint64_t aad_len)

Please use **isal_aes_gcm_init_256()** instead.

Global **aes_gcm_pre_128** (const void *key, struct **isal_gcm_key_data** *key_data)

Please use **isal_aes_gcm_pre_128()** instead.

Global **aes_gcm_pre_256** (const void *key, struct **isal_gcm_key_data** *key_data)

Please use **isal_aes_gcm_pre_256()** instead.

Global **aes_keyexp_128** (const uint8_t *key, uint8_t *exp_key_enc, uint8_t *exp_key_dec)

Please use **isal_aes_keyexp_128()** instead.

Global **aes_keyexp_192** (const uint8_t *key, uint8_t *exp_key_enc, uint8_t *exp_key_dec)

Please use **isal_aes_keyexp_192()** instead.

Global **aes_keyexp_256** (const uint8_t *key, uint8_t *exp_key_enc, uint8_t *exp_key_dec)

Please use **isal_aes_keyexp_256()** instead.

Global **md5_ctx_mgr_flush** (**ISAL_MD5_HASH_CTX_MGR** *mgr)

Please use **isal_md5_ctx_mgr_submit()** instead.

Global **md5_ctx_mgr_init** (**ISAL_MD5_HASH_CTX_MGR** *mgr)

Please use **isal_md5_ctx_mgr_init()** instead.

Global **md5_ctx_mgr_submit** (**ISAL_MD5_HASH_CTX_MGR** *mgr, **ISAL_MD5_HASH_CTX** *ctx, const void *buffer, uint32_t len, **ISAL_HASH_CTX_FLAG** flags)

Please use **isal_md5_ctx_mgr_submit()** instead.

Global **mh_sha1_finalize** (struct **isal_mh_sha1_ctx** *ctx, void *mh_sha1_digest)

Please use **isal_mh_sha1_finalize()** instead.

Global **mh_sha1_finalize_base** (struct **isal_mh_sha1_ctx** *ctx, void *mh_sha1_digest)

Please use **isal_mh_sha1_finalize()** instead.

Global **mh_sha1_init** (struct **isal_mh_sha1_ctx** *ctx)

Please use **isal_mh_sha1_init()** instead.

Global **mh_sha1_murmur3_x64_128_finalize** (struct **isal_mh_sha1_murmur3_x64_128_ctx** *ctx, void *mh_sha1_digest, void *murmur3_x64_128_digest)

Please use **isal_mh_sha1_murmur3_x64_128_finalize()** instead.

Global **mh_sha1_murmur3_x64_128_finalize_base** (struct **isal_mh_sha1_murmur3_x64_128_ctx** *ctx, void *mh_sha1_digest, void *murmur3_x64_128_digest)

Please use `isal_mh_sha1_murmur3_x64_128_finalize()` instead.

Global **mh_sha1_murmur3_x64_128_init** (struct **isal_mh_sha1_murmur3_x64_128_ctx** *ctx, uint64_t murmur3_←_seed)

Please use `isal_mh_sha1_murmur3_x64_128_init()` instead.

Global **mh_sha1_murmur3_x64_128_update** (struct **isal_mh_sha1_murmur3_x64_128_ctx** *ctx, const void *buffer, uint32_t len)

Please use `isal_mh_sha1_murmur3_x64_128_update()` instead.

Global **mh_sha1_murmur3_x64_128_update_base** (struct **isal_mh_sha1_murmur3_x64_128_ctx** *ctx, const void *buffer, uint32_t len)

Please use `isal_mh_sha1_murmur3_x64_128_update()` instead.

Global **mh_sha1_update** (struct **isal_mh_sha1_ctx** *ctx, const void *buffer, uint32_t len)

Please use `isal_mh_sha1_update()` instead.

Global **mh_sha1_update_base** (struct **isal_mh_sha1_ctx** *ctx, const void *buffer, uint32_t len)

Please use `isal_mh_sha1_update()` instead.

Global **mh_sha256_finalize** (struct **isal_mh_sha256_ctx** *ctx, void *mh_sha256_digest)

Please use `isal_mh_sha256_finalize()` instead.

Global **mh_sha256_finalize_base** (struct **isal_mh_sha256_ctx** *ctx, void *mh_sha256_digest)

Please use `isal_mh_sha256_finalize()` instead.

Global **mh_sha256_init** (struct **isal_mh_sha256_ctx** *ctx)

Please use `isal_mh_sha256_init()` instead.

Global **mh_sha256_update** (struct **isal_mh_sha256_ctx** *ctx, const void *buffer, uint32_t len)

Please use `isal_mh_sha256_update()` instead.

Global **mh_sha256_update_base** (struct **isal_mh_sha256_ctx** *ctx, const void *buffer, uint32_t len)

Please use `isal_mh_sha256_update()` instead.

Global **rolling_hash2_init** (struct **isal_rh_state2** *state, uint32_t w)

Please use `isal_rolling_hash2_init()` instead.

Global **rolling_hash2_reset** (struct **isal_rh_state2** *state, uint8_t *init_bytes)

Please use `isal_rolling_hash2_reset()` instead.

Global **rolling_hash2_run** (struct **isal_rh_state2** *state, uint8_t *buffer, uint32_t max_len, uint32_t mask, uint32_t trigger, uint32_t *offset)

Please use `isal_rolling_hash2_run()` instead.

Global **rolling_hashx_mask_gen** (long mean, int shift)

Please use `isal_rolling_hashx_mask_gen()` instead.

Global **sha1_ctx_mgr_flush** (**ISAL_SHA1_HASH_CTX_MGR** *mgr)

Please use `isal_sha1_ctx_mgr_flush()` instead.

Global **sha1_ctx_mgr_init** (**ISAL_SHA1_HASH_CTX_MGR** *mgr)

Please use `isal_sha1_ctx_mgr_init()` instead.

Global **sha1_ctx_mgr_submit** (**ISAL_SHA1_HASH_CTX_MGR** *mgr, **ISAL_SHA1_HASH_CTX** *ctx, const void *buffer, uint32_t len, **ISAL_HASH_CTX_FLAG** flags)

Please use `isal_sha1_ctx_mgr_submit()` instead.

Global [sha256_ctx_mgr_flush](#) ([ISAL_SHA256_HASH_CTX_MGR](#) *mgr)

Please use [isal_sha256_ctx_mgr_flush\(\)](#) instead.

Global [sha256_ctx_mgr_init](#) ([ISAL_SHA256_HASH_CTX_MGR](#) *mgr)

Please use [isal_sha256_ctx_mgr_init\(\)](#) instead.

Global [sha256_ctx_mgr_submit](#) ([ISAL_SHA256_HASH_CTX_MGR](#) *mgr, [ISAL_SHA256_HASH_CTX](#) *ctx, const void *buffer, uint32_t len, [ISAL_HASH_CTX_FLAG](#) flags)

Please use [isal_sha256_ctx_mgr_submit\(\)](#) instead.

Global [sha512_ctx_mgr_flush](#) ([ISAL_SHA512_HASH_CTX_MGR](#) *mgr)

Please use [isal_sha512_ctx_mgr_flush\(\)](#) instead.

Global [sha512_ctx_mgr_init](#) ([ISAL_SHA512_HASH_CTX_MGR](#) *mgr)

Please use [isal_sha512_ctx_mgr_init\(\)](#) instead.

Global [sha512_ctx_mgr_submit](#) ([ISAL_SHA512_HASH_CTX_MGR](#) *mgr, [ISAL_SHA512_HASH_CTX](#) *ctx, const void *buffer, uint32_t len, [ISAL_HASH_CTX_FLAG](#) flags)

Please use [isal_sha512_ctx_mgr_submit\(\)](#) instead.

Global [sm3_ctx_mgr_flush](#) ([ISAL_SM3_HASH_CTX_MGR](#) *mgr)

Please use [isal_sm3_ctx_mgr_flush\(\)](#) instead.

Global [sm3_ctx_mgr_init](#) ([ISAL_SM3_HASH_CTX_MGR](#) *mgr)

Please use [isal_sm3_ctx_mgr_init\(\)](#) instead.

Global [sm3_ctx_mgr_submit](#) ([ISAL_SM3_HASH_CTX_MGR](#) *mgr, [ISAL_SM3_HASH_CTX](#) *ctx, const void *buffer, uint32_t len, [ISAL_HASH_CTX_FLAG](#) flags)

Please use [isal_sm3_ctx_mgr_submit\(\)](#) instead.

Global [XTS_AES_128_dec](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *ct, uint8_t *pt)

Please use [isal_aes_xts_dec_128\(\)](#) instead.

Global [XTS_AES_128_dec_expanded_key](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *ct, uint8_t *pt)

Please use [isal_aes_xts_dec_128_expanded_key\(\)](#) instead.

Global [XTS_AES_128_enc](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *pt, uint8_t *ct)

Please use [isal_aes_xts_enc_128\(\)](#) instead.

Global [XTS_AES_128_enc_expanded_key](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *pt, uint8_t *ct)

Please use [isal_aes_xts_enc_128_expanded_key\(\)](#) instead.

Global [XTS_AES_256_dec](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *ct, uint8_t *pt)

Please use [isal_aes_xts_dec_256\(\)](#) instead.

Global [XTS_AES_256_dec_expanded_key](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *ct, uint8_t *pt)

Please use [isal_aes_xts_dec_256_expanded_key\(\)](#) instead.

Global [XTS_AES_256_enc](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *pt, uint8_t *ct)

Please use [isal_aes_xts_enc_256\(\)](#) instead.

Global [XTS_AES_256_enc_expanded_key](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *pt, uint8_t *ct)

Please use [isal_aes_xts_enc_256_expanded_key\(\)](#) instead.

Chapter 6

Instruction Set Requirements for arch-specific functions (non-multibinary)

Global [aes_cbc_dec_128](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)

SSE4.1 and AESNI

Global [aes_cbc_dec_192](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)

SSE4.1 and AESNI

Global [aes_cbc_dec_256](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)

SSE4.1 and AESNI

Global [aes_cbc_enc_128](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)

SSE4.1 and AESNI

Global [aes_cbc_enc_192](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)

SSE4.1 and AESNI

Global [aes_cbc_enc_256](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)

SSE4.1 and AESNI

Global [aes_cbc_precomp](#) (uint8_t *key, int key_size, struct [isal_cbc_key_data](#) *keys_blk)

SSE4.1 and AESNI

Global [aes_gcm_dec_128](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

SSE4.1 and AESNI

Global [aes_gcm_dec_128_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, uint64_t auth_tag_len)

SSE4.1 and AESNI

Global [aes_gcm_dec_128_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

SSE4.1 and AESNI

Global [aes_gcm_dec_128_update](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

SSE4.1 and AESNI

Global `aes_gcm_dec_128_update_nt` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

SSE4.1 and AESNI

Global `aes_gcm_dec_256` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

SSE4.1 and AESNI

Global `aes_gcm_dec_256_finalize` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *auth_tag, uint64_t auth_tag_len)

SSE4.1 and AESNI

Global `aes_gcm_dec_256_nt` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

SSE4.1 and AESNI

Global `aes_gcm_dec_256_update` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

SSE4.1 and AESNI

Global `aes_gcm_dec_256_update_nt` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

SSE4.1 and AESNI

Global `aes_gcm_enc_128` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

SSE4.1 and AESNI

Global `aes_gcm_enc_128_finalize` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *auth_tag, uint64_t auth_tag_len)

SSE4.1 and AESNI

Global `aes_gcm_enc_128_nt` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

SSE4.1 and AESNI

Global `aes_gcm_enc_128_update` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

SSE4.1 and AESNI

Global `aes_gcm_enc_128_update_nt` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

SSE4.1 and AESNI

Global `aes_gcm_enc_256` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

SSE4.1 and AESNI

Global `aes_gcm_enc_256_finalize` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *auth_tag, uint64_t auth_tag_len)

SSE4.1 and AESNI

Global `aes_gcm_enc_256_nt` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)

SSE4.1 and AESNI

Global `aes_gcm_enc_256_update` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

SSE4.1 and AESNI

Global `aes_gcm_enc_256_update_nt` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

SSE4.1 and AESNI

Global `aes_gcm_init_128` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *iv, uint8_t const *aad, uint64_t aad_len)

SSE4.1 and AESNI

Global `aes_gcm_init_256` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *iv, uint8_t const *aad, uint64_t aad_len)

SSE4.1 and AESNI

Global `aes_gcm_pre_128` (const void *key, struct `isal_gcm_key_data` *key_data)

SSE4.1 and AESNI

Global `aes_gcm_pre_256` (const void *key, struct `isal_gcm_key_data` *key_data)

SSE4.1 and AESNI

Global `aes_keyexp_128` (const uint8_t *key, uint8_t *exp_key_enc, uint8_t *exp_key_dec)

SSE4.1

Global `aes_keyexp_192` (const uint8_t *key, uint8_t *exp_key_enc, uint8_t *exp_key_dec)

SSE4.1

Global `aes_keyexp_256` (const uint8_t *key, uint8_t *exp_key_enc, uint8_t *exp_key_dec)

SSE4.1

Global `isal_aes_cbc_dec_128` (const void *in, const void *iv, const void *keys, void *out, const uint64_t len, const uint64_t bytes)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global `isal_aes_cbc_dec_192` (const void *in, const void *iv, const void *keys, void *out, const uint64_t len, const uint64_t bytes)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global `isal_aes_cbc_dec_256` (const void *in, const void *iv, const void *keys, void *out, const uint64_t len, const uint64_t bytes)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global `isal_aes_cbc_enc_128` (const void *in, const void *iv, const void *keys, void *out, const uint64_t len, const uint64_t bytes)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global `isal_aes_cbc_enc_192` (const void *in, const void *iv, const void *keys, void *out, const uint64_t len, const uint64_t bytes)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global `isal_aes_cbc_enc_256` (const void *in, const void *iv, const void *keys, void *out, const uint64_t len, const uint64_t bytes)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global `isal_aes_gcm_dec_128` (const struct `isal_gcm_key_data` *key_data, struct `isal_gcm_context_data` *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_dec_128_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, const uint64_t auth_tag_len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_dec_128_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_dec_128_update](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_dec_128_update_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_dec_256](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_dec_256_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, const uint64_t auth_tag_len)

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Global [isal_aes_gcm_dec_256_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

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AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_dec_256_update_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_enc_128](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_enc_128_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, const uint64_t auth_tag_len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_enc_128_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_enc_128_update](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_enc_128_update_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_enc_256](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_enc_256_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, const uint64_t auth_tag_len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_enc_256_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_enc_256_update](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_enc_256_update_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_init_128](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_init_256](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_pre_128](#) (const void *key, struct [isal_gcm_key_data](#) *key_data)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_gcm_pre_256](#) (const void *key, struct [isal_gcm_key_data](#) *key_data)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_keyexp_128](#) (const uint8_t *key, uint8_t *exp_key_enc, uint8_t *exp_key_dec)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_keyexp_192](#) (const uint8_t *key, uint8_t *exp_key_enc, uint8_t *exp_key_dec)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_keyexp_256](#) (const uint8_t *key, uint8_t *exp_key_enc, uint8_t *exp_key_dec)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_xts_dec_128](#) (const uint8_t *k2, const uint8_t *k1, const uint8_t *initial_tweak, const uint64_t len_bytes, const void *in, void *out)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_xts_dec_128_expanded_key](#) (const uint8_t *k2, const uint8_t *k1, const uint8_t *initial_tweak, const uint64_t len_bytes, const void *in, void *out)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global [isal_aes_xts_dec_256](#) (const uint8_t *k2, const uint8_t *k1, const uint8_t *initial_tweak, const uint64_t len_bytes, const void *in, void *out)

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AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global `isal_aes_xts_enc_256_expanded_key` (`const uint8_t *k2, const uint8_t *k1, const uint8_t *initial_tweak, const uint64_t len_bytes, const void *in, void *out`)

AES extensions and SSE4.1 for x86 or ASIMD for ARM

Global `isal_md5_ctx_mgr_flush` (`ISAL_MD5_HASH_CTX_MGR *mgr, ISAL_MD5_HASH_CTX **ctx_out`)

SSE4.1 for x86 or ASIMD for ARM

Global `isal_md5_ctx_mgr_init` (`ISAL_MD5_HASH_CTX_MGR *mgr`)

SSE4.1 for x86 or ASIMD for ARM

Global `isal_md5_ctx_mgr_submit` (`ISAL_MD5_HASH_CTX_MGR *mgr, ISAL_MD5_HASH_CTX *ctx_in, ISAL_MD5_HASH_CTX **ctx_out, const void *buffer, const uint32_t len, const ISAL_HASH_CTX_FLAG flags`)

SSE4.1 for x86 or ASIMD for ARM

Global `isal_sha1_ctx_mgr_flush` (`ISAL_SHA1_HASH_CTX_MGR *mgr, ISAL_SHA1_HASH_CTX **ctx_out`)

SSE4.1 for x86 or ASIMD for ARM

Global `isal_sha1_ctx_mgr_init` (`ISAL_SHA1_HASH_CTX_MGR *mgr`)

SSE4.1 for x86 or ASIMD for ARM

Global `isal_sha1_ctx_mgr_submit` (`ISAL_SHA1_HASH_CTX_MGR *mgr, ISAL_SHA1_HASH_CTX *ctx_in, ISAL_SHA1_HASH_CTX **ctx_out, const void *buffer, const uint32_t len, const ISAL_HASH_CTX_FLAG flags`)

SSE4.1 for x86 or ASIMD for ARM

Global `isal_sha256_ctx_mgr_flush` (`ISAL_SHA256_HASH_CTX_MGR *mgr, ISAL_SHA256_HASH_CTX **ctx_out`)

SSE4.1 for x86 or ASIMD for ARM

Global `isal_sha256_ctx_mgr_init` (`ISAL_SHA256_HASH_CTX_MGR *mgr`)

SSE4.1 for x86 or ASIMD for ARM

Global `isal_sha256_ctx_mgr_submit` (`ISAL_SHA256_HASH_CTX_MGR *mgr, ISAL_SHA256_HASH_CTX *ctx_in, ISAL_SHA256_HASH_CTX **ctx_out, const void *buffer, const uint32_t len, const ISAL_HASH_CTX_FLAG flags`)

SSE4.1 for x86 or ASIMD for ARM

Global `isal_sha512_ctx_mgr_flush` (`ISAL_SHA512_HASH_CTX_MGR *mgr, ISAL_SHA512_HASH_CTX **ctx_out`)

SSE4.1 for x86 or ASIMD for ARM

Global `isal_sha512_ctx_mgr_init` (`ISAL_SHA512_HASH_CTX_MGR *mgr`)

SSE4.1 for x86 or ASIMD for ARM

Global `isal_sha512_ctx_mgr_submit` (`ISAL_SHA512_HASH_CTX_MGR *mgr, ISAL_SHA512_HASH_CTX *ctx_in, ISAL_SHA512_HASH_CTX **ctx_out, const void *buffer, const uint32_t len, const ISAL_HASH_CTX_FLAG flags`)

SSE4.1 for x86 or ASIMD for ARM

Global **md5_ctx_mgr_flush** (**ISAL_MD5_HASH_CTX_MGR** *mgr)

SSE4.1 or AVX or AVX2 or AVX512

Global **md5_ctx_mgr_init** (**ISAL_MD5_HASH_CTX_MGR** *mgr)

SSE4.1 or AVX or AVX2 or AVX512

Global **md5_ctx_mgr_submit** (**ISAL_MD5_HASH_CTX_MGR** *mgr, **ISAL_MD5_HASH_CTX** *ctx, const void *buffer, uint32_t len, **ISAL_HASH_CTX_FLAG** flags)

SSE4.1 or AVX or AVX2 or AVX512

Global **sha1_ctx_mgr_flush** (**ISAL_SHA1_HASH_CTX_MGR** *mgr)

SSE4.1 or AVX or AVX2 or AVX512

Global **sha1_ctx_mgr_init** (**ISAL_SHA1_HASH_CTX_MGR** *mgr)

SSE4.1 or AVX or AVX2 or AVX512

Global **sha1_ctx_mgr_submit** (**ISAL_SHA1_HASH_CTX_MGR** *mgr, **ISAL_SHA1_HASH_CTX** *ctx, const void *buffer, uint32_t len, **ISAL_HASH_CTX_FLAG** flags)

SSE4.1 or AVX or AVX2 or AVX512

Global **sha256_ctx_mgr_flush** (**ISAL_SHA256_HASH_CTX_MGR** *mgr)

SSE4.1 or AVX or AVX2

Global **sha256_ctx_mgr_init** (**ISAL_SHA256_HASH_CTX_MGR** *mgr)

SSE4.1 or AVX or AVX2

Global **sha256_ctx_mgr_submit** (**ISAL_SHA256_HASH_CTX_MGR** *mgr, **ISAL_SHA256_HASH_CTX** *ctx, const void *buffer, uint32_t len, **ISAL_HASH_CTX_FLAG** flags)

SSE4.1 or AVX or AVX2

Global **sha512_ctx_mgr_flush** (**ISAL_SHA512_HASH_CTX_MGR** *mgr)

SSE4.1 or AVX or AVX2 or AVX512

Global **sha512_ctx_mgr_init** (**ISAL_SHA512_HASH_CTX_MGR** *mgr)

SSE4.1 or AVX or AVX2 or AVX512

Global **sha512_ctx_mgr_submit** (**ISAL_SHA512_HASH_CTX_MGR** *mgr, **ISAL_SHA512_HASH_CTX** *ctx, const void *buffer, uint32_t len, **ISAL_HASH_CTX_FLAG** flags)

SSE4.1 or AVX or AVX2 or AVX512

Global **XTS_AES_128_dec** (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *ct, uint8_t *pt)

AES-NI

Global **XTS_AES_128_dec_expanded_key** (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *ct, uint8_t *pt)

AES-NI

Global **XTS_AES_128_enc** (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *pt, uint8_t *ct)

AES-NI

Global **XTS_AES_128_enc_expanded_key** (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *pt, uint8_t *ct)

AES-NI

Global **XTS_AES_256_dec** (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *ct, uint8_t *pt)

AES-NI

Global **XTS_AES_256_dec_expanded_key** (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *ct, uint8_t *pt)

AES-NI

Global [XTS_AES_256_enc](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *pt, uint8_t *ct)

AES-NI

Global [XTS_AES_256_enc_expanded_key](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *pt, uint8_t *ct)

AES-NI

Chapter 7

Data Structure Index

7.1 Data Structures

Here are the data structures with brief descriptions:

isal_cbc_key_data	Holds intermediate key data used in encryption/decryption	29
isal_gcm_context_data	Holds GCM operation context	29
isal_gcm_key_data	Holds intermediate key data needed to improve performance	30
ISAL_MD5_HASH_CTX	Context layer - Holds info describing a single MD5 job for the multi-buffer CTX manager	30
ISAL_MD5_HASH_CTX_MGR	Context layer - Holds state for multi-buffer MD5 jobs	30
ISAL_MD5_JOB	Scheduler layer - Holds info describing a single MD5 job for the multi-buffer manager	31
ISAL_MD5_LANE_DATA	Scheduler layer - Lane data	31
ISAL_MD5_MB_ARGS_X32	Scheduler layer - Holds arguments for submitted MD5 job	32
ISAL_MD5_MB_JOB_MGR	Scheduler layer - Holds state for multi-buffer MD5 jobs	32
isal_mh_sha1_ctx	Holds info describing a single mh_sha1	32
isal_mh_sha1_murmur3_x64_128_ctx	Holds info describing a single mh_sha1_murmur3_x64_128	33
isal_mh_sha256_ctx	Holds info describing a single mh_sha256	35
isal_rh_state2	Context for rolling_hash2 functions	36
ISAL_SHA1_HASH_CTX	Context layer - Holds info describing a single SHA1 job for the multi-buffer CTX manager. This structure must be allocated to 16-byte aligned memory	36
ISAL_SHA1_HASH_CTX_MGR	Context layer - Holds state for multi-buffer SHA1 jobs	37

ISAL_SHA1_JOB	Scheduler layer - Holds info describing a single SHA1 job for the multi-buffer manager	37
ISAL_SHA1_LANE_DATA	Scheduler layer - Lane data	38
ISAL_SHA1_MB_ARGS_X16	Scheduler layer - Holds arguments for submitted SHA1 job	38
ISAL_SHA1_MB_JOB_MGR	Scheduler layer - Holds state for multi-buffer SHA1 jobs	39
ISAL_SHA256_HASH_CTX	Context layer - Holds info describing a single SHA256 job for the multi-buffer CTX manager This structure must be allocated to 16-byte aligned memory	39
ISAL_SHA256_HASH_CTX_MGR	Context layer - Holds state for multi-buffer SHA256 jobs	40
ISAL_SHA256_JOB	Scheduler layer - Holds info describing a single SHA256 job for the multi-buffer manager	41
ISAL_SHA256_LANE_DATA	Scheduler layer - Lane data	41
ISAL_SHA256_MB_ARGS_X16	Scheduler layer - Holds arguments for submitted SHA256 job	42
ISAL_SHA256_MB_JOB_MGR	Scheduler layer - Holds state for multi-buffer SHA256 jobs	42
ISAL_SHA512_HASH_CTX	Context layer - Holds info describing a single SHA512 job for the multi-buffer CTX manager	43
ISAL_SHA512_HASH_CTX_MGR	Context layer - Holds state for multi-buffer SHA512 jobs	43
ISAL_SHA512_JOB	Scheduler layer - Holds info describing a single SHA512 job for the multi-buffer manager	44
ISAL_SHA512_LANE_DATA	Scheduler layer - Lane data	44
ISAL_SHA512_MB_ARGS_X8	Scheduler layer - Holds arguments for submitted SHA512 job	45
ISAL_SHA512_MB_JOB_MGR	Scheduler layer - Holds state for multi-buffer SHA512 jobs	45
ISAL_SM3_HASH_CTX	Context layer - Holds info describing a single SM3 job for the multi-buffer CTX manager	46
ISAL_SM3_HASH_CTX_MGR	Context layer - Holds state for multi-buffer SM3 jobs	47
ISAL_SM3_JOB	Scheduler layer - Holds info describing a single SM3 job for the multi-buffer manager	47
ISAL_SM3_LANE_DATA	Scheduler layer - Lane data	48
ISAL_SM3_MB_ARGS_X16	Scheduler layer - Holds arguments for submitted SM3 job	48
ISAL_SM3_MB_JOB_MGR	Scheduler layer - Holds state for multi-buffer SM3 jobs	48

Chapter 8

File Index

8.1 File List

Here is a list of all documented files with brief descriptions:

aes_cbc.h	AES CBC encryption/decryption function prototypes	51
aes_gcm.h	AES GCM encryption/decryption function prototypes	63
aes_keyexp.h	AES key expansion functions	110
aes_xts.h	AES XTS encryption function prototypes	115
isal_crypto_api.h		132
md5_mb.h	Multi-buffer CTX API MD5 function prototypes and structures	133
mh_sha1.h	Mh_sha1 function prototypes and structures	141
mh_sha1_murmur3_x64_128.h	Mh_sha1_murmur3_x64_128 function prototypes and structures	148
mh_sha256.h	Mh_sha256 function prototypes and structures	157
misc.h		164
multi_buffer.h	Multi-buffer common fields	164
rolling_hashx.h	Fingerprint functions based on rolling hash	168
sha1_mb.h	Multi-buffer CTX API SHA1 function prototypes and structures	176
sha256_mb.h	Multi-buffer CTX API SHA256 function prototypes and structures	183
sha512_mb.h	Single/Multi-buffer CTX API SHA512 function prototypes and structures	191
sm3_mb.h	Multi-buffer CTX API SM3 function prototypes and structures	199
types.h	Defines common align and debug macros	206
isa-l_crypto.h	Include for ISA-L_crypto library	208

Chapter 9

Data Structure Documentation

9.1 isal_cbc_key_data Struct Reference

holds intermediate key data used in encryption/decryption

```
#include <aes_cbc.h>
```

9.1.1 Detailed Description

holds intermediate key data used in encryption/decryption

The documentation for this struct was generated from the following file:

- [aes_cbc.h](#)

9.2 isal_gcm_context_data Struct Reference

holds GCM operation context

```
#include <aes_gcm.h>
```

9.2.1 Detailed Description

holds GCM operation context

The documentation for this struct was generated from the following file:

- [aes_gcm.h](#)

9.3 isal_gcm_key_data Struct Reference

holds intermediate key data needed to improve performance

```
#include <aes_gcm.h>
```

9.3.1 Detailed Description

holds intermediate key data needed to improve performance

[isal_gcm_key_data](#) hold internal key information used by gcm128 and gcm256.

The documentation for this struct was generated from the following file:

- [aes_gcm.h](#)

9.4 ISAL_MD5_HASH_CTX Struct Reference

Context layer - Holds info describing a single MD5 job for the multi-buffer CTX manager.

```
#include <md5_mb.h>
```

Collaboration diagram for ISAL_MD5_HASH_CTX:

9.5 ISAL_MD5_HASH_CTX_MGR Struct Reference

Context layer - Holds state for multi-buffer MD5 jobs.

```
#include <md5_mb.h>
```

Collaboration diagram for ISAL_MD5_HASH_CTX_MGR:

9.5.1 Detailed Description

Context layer - Holds state for multi-buffer MD5 jobs.

The documentation for this struct was generated from the following file:

- [md5_mb.h](#)

9.6 ISAL_MD5_JOB Struct Reference

Scheduler layer - Holds info describing a single MD5 job for the multi-buffer manager.

```
#include <md5_mb.h>
```

Data Fields

- `uint8_t * buffer`
pointer to data buffer for this job
- `uint32_t len`
length of buffer for this job in blocks.
- `ALIGN uint32_t result_digest [ISAL_MD5_DIGEST_NWORDS]`
Digest output (in array of little-endian double words, different than SHA's).
- `ISAL_JOB_STS status`
output job status
- `void * user_data`
pointer for user's job-related data

9.6.1 Detailed Description

Scheduler layer - Holds info describing a single MD5 job for the multi-buffer manager.

The documentation for this struct was generated from the following file:

- [md5_mb.h](#)

9.7 ISAL_MD5_LANE_DATA Struct Reference

Scheduler layer - Lane data.

```
#include <md5_mb.h>
```

Collaboration diagram for ISAL_MD5_LANE_DATA:

9.7.1 Detailed Description

Scheduler layer - Lane data.

The documentation for this struct was generated from the following file:

- [md5_mb.h](#)

9.8 ISAL_MD5_MB_ARGS_X32 Struct Reference

Scheduler layer - Holds arguments for submitted MD5 job.

```
#include <md5_mb.h>
```

9.8.1 Detailed Description

Scheduler layer - Holds arguments for submitted MD5 job.

The documentation for this struct was generated from the following file:

- [md5_mb.h](#)

9.9 ISAL_MD5_MB_JOB_MGR Struct Reference

Scheduler layer - Holds state for multi-buffer MD5 jobs.

```
#include <md5_mb.h>
```

Collaboration diagram for ISAL_MD5_MB_JOB_MGR:

Data Fields

- `uint64_t unused_lanes` [4]
each byte or nibble is index (0...31 or 15) of unused lanes.

9.9.1 Detailed Description

Scheduler layer - Holds state for multi-buffer MD5 jobs.

The documentation for this struct was generated from the following file:

- [md5_mb.h](#)

9.10 isal_mh_sha1_ctx Struct Reference

Holds info describing a single mh_sha1.

```
#include <mh_sha1.h>
```

Data Fields

- `uint32_t mh_sha1_digest` [ISAL_SHA1_DIGEST_WORDS]
the digest of multi-hash SHA1
- `uint64_t total_length`
Parameters for update feature, describe the lengths of input buffers in bytes.
- `uint8_t partial_block_buffer` [ISAL_MH_SHA1_BLOCK_SIZE *2]
Padding the tail of input data for SHA1.
- `uint8_t mh_sha1_interim_digests` [sizeof(uint32_t) *ISAL_SHA1_DIGEST_WORDS *ISAL_HASH_SEGS]
- `uint8_t frame_buffer` [ISAL_MH_SHA1_BLOCK_SIZE+ISAL_AVX512_ALIGNED]

9.10.1 Detailed Description

Holds info describing a single mh_sha1.

It is better to use heap to allocate this data structure to avoid stack overflow.

9.10.2 Field Documentation

9.10.2.1 frame_buffer

```
uint8_t isal_mh_sha1_ctx::frame_buffer[ISAL_MH_SHA1_BLOCK_SIZE+ISAL_AVX512_ALIGNED]
```

Re-structure sha1 block data from different segments to fit big endian. Use ISAL_AVX512_ALIGNED for 64-byte alignment purpose.

9.10.2.2 mh_sha1_interim_digests

```
uint8_t isal_mh_sha1_ctx::mh_sha1_interim_digests[sizeof(uint32_t) *ISAL_SHA1_DIGEST_WORDS *ISAL↔_HASH_SEGS]
```

Storing the SHA1 interim digests of all 16 segments. Each time, it will be copied to stack for 64-byte alignment purpose.

The documentation for this struct was generated from the following file:

- [mh_sha1.h](#)

9.11 isal_mh_sha1_murmur3_x64_128_ctx Struct Reference

Holds info describing a single mh_sha1_murmur3_x64_128.

```
#include <mh_sha1_murmur3_x64_128.h>
```

Data Fields

- `uint32_t mh_sha1_digest` [ISAL_SHA1_DIGEST_WORDS]
the digest of multi-hash SHA1
- `uint32_t murmur3_x64_128_digest` [ISAL_MURMUR3_x64_128_DIGEST_WORDS]
- `uint64_t total_length`
Parameters for update feature, describe the lengths of input buffers in bytes.
- `uint8_t partial_block_buffer` [ISAL_MH_SHA1_BLOCK_SIZE *2]
Padding the tail of input data for SHA1.
- `uint8_t mh_sha1_interim_digests` [sizeof(uint32_t) *ISAL_SHA1_DIGEST_WORDS *ISAL_HASH_SEGS]
- `uint8_t frame_buffer` [ISAL_MH_SHA1_BLOCK_SIZE+ISAL_AVX512_ALIGNED]

9.11.1 Detailed Description

Holds info describing a single `mh_sha1_murmur3_x64_128`.

It is better to use heap to allocate this data structure to avoid stack overflow.

9.11.2 Field Documentation

9.11.2.1 frame_buffer

```
uint8_t isal_mh_sha1_murmur3_x64_128_ctx::frame_buffer[ISAL_MH_SHA1_BLOCK_SIZE+ISAL_AVX512_↔
ALIGNED]
```

Re-structure sha1 block data from different segments to fit big endian. Use `ISAL_AVX512_ALIGNED` for 64-byte alignment purpose.

9.11.2.2 mh_sha1_interim_digests

```
uint8_t isal_mh_sha1_murmur3_x64_128_ctx::mh_sha1_interim_digests[sizeof(uint32_t) *ISAL_SHA1_↔
DIGEST_WORDS *ISAL_HASH_SEGS]
```

Storing the SHA1 interim digests of all 16 segments. Each time, it will be copied to stack for 64-byte alignment purpose.

9.11.2.3 murmur3_x64_128_digest

```
uint32_t isal_mh_sha1_murmur3_x64_128_ctx::murmur3_x64_128_digest [ISAL_MURMUR3_x64_128_DIGEST_↔
WORDS]
```

the digest of `murmur3_x64_128`

The documentation for this struct was generated from the following file:

- [mh_sha1_murmur3_x64_128.h](#)

9.12 isal_mh_sha256_ctx Struct Reference

Holds info describing a single mh_sha256.

```
#include <mh_sha256.h>
```

Data Fields

- `uint32_t mh_sha256_digest` [ISAL_SHA256_DIGEST_WORDS]
the digest of multi-hash SHA256
- `uint64_t total_length`
Parameters for update feature, describe the lengths of input buffers in bytes.
- `uint8_t partial_block_buffer` [ISAL_MH_SHA256_BLOCK_SIZE *2]
Padding the tail of input data for SHA256.
- `uint8_t mh_sha256_interim_digests` [sizeof(uint32_t) *ISAL_SHA256_DIGEST_WORDS *ISAL_HASH_SEGS]
- `uint8_t frame_buffer` [ISAL_MH_SHA256_BLOCK_SIZE+ISAL_AVX512_ALIGNED]

9.12.1 Detailed Description

Holds info describing a single mh_sha256.

It is better to use heap to allocate this data structure to avoid stack overflow.

9.12.2 Field Documentation

9.12.2.1 frame_buffer

```
uint8_t isal_mh_sha256_ctx::frame_buffer[ISAL_MH_SHA256_BLOCK_SIZE+ISAL_AVX512_ALIGNED]
```

Re-structure sha256 block data from different segments to fit big endian. Use ISAL_AVX512_ALIGNED for 64-byte alignment purpose.

9.12.2.2 mh_sha256_interim_digests

```
uint8_t isal_mh_sha256_ctx::mh_sha256_interim_digests[sizeof(uint32_t) *ISAL_SHA256_DIGEST_WORDS *  
ISAL_HASH_SEGS]
```

Storing the SHA256 interim digests of all 16 segments. Each time, it will be copied to stack for 64-byte alignment purpose.

The documentation for this struct was generated from the following file:

- [mh_sha256.h](#)

9.13 isal_rh_state2 Struct Reference

Context for rolling_hash2 functions.

```
#include <rolling_hashx.h>
```

9.13.1 Detailed Description

Context for rolling_hash2 functions.

The documentation for this struct was generated from the following file:

- [rolling_hashx.h](#)

9.14 ISAL_SHA1_HASH_CTX Struct Reference

Context layer - Holds info describing a single SHA1 job for the multi-buffer CTX manager. This structure must be allocated to 16-byte aligned memory.

```
#include <sha1_mb.h>
```

Collaboration diagram for ISAL_SHA1_HASH_CTX:

Data Fields

- [ISAL_HASH_CTX_STS status](#)
Context status flag.
- [ISAL_HASH_CTX_ERROR error](#)
Context error flag.
- `uint64_t total_length`
Running counter of length processed for this CTX's job.
- `const void * incoming_buffer`
pointer to data input buffer for this CTX's job
- `uint32_t incoming_buffer_length`
length of buffer for this job in bytes.
- `uint8_t partial_block_buffer [ISAL_SHA1_BLOCK_SIZE *2]`
CTX partial blocks.
- `void * user_data`
pointer for user to keep any job-related data

9.14.1 Detailed Description

Context layer - Holds info describing a single SHA1 job for the multi-buffer CTX manager. This structure must be allocated to 16-byte aligned memory.

The documentation for this struct was generated from the following file:

- [sha1_mb.h](#)

9.15 ISAL_SHA1_HASH_CTX_MGR Struct Reference

Context layer - Holds state for multi-buffer SHA1 jobs.

```
#include <sha1_mb.h>
```

Collaboration diagram for ISAL_SHA1_HASH_CTX_MGR:

9.15.1 Detailed Description

Context layer - Holds state for multi-buffer SHA1 jobs.

The documentation for this struct was generated from the following file:

- [sha1_mb.h](#)

9.16 ISAL_SHA1_JOB Struct Reference

Scheduler layer - Holds info describing a single SHA1 job for the multi-buffer manager.

```
#include <sha1_mb.h>
```

Data Fields

- `uint8_t * buffer`
pointer to data buffer for this job
- `uint32_t len`
length of buffer for this job in blocks.
- `ISAL_JOB_STS status`
output job status
- `void * user_data`
pointer for user's job-related data

9.16.1 Detailed Description

Scheduler layer - Holds info describing a single SHA1 job for the multi-buffer manager.

The documentation for this struct was generated from the following file:

- [sha1_mb.h](#)

9.17 ISAL_SHA1_LANE_DATA Struct Reference

Scheduler layer - Lane data.

```
#include <sha1_mb.h>
```

Collaboration diagram for ISAL_SHA1_LANE_DATA:

9.17.1 Detailed Description

Scheduler layer - Lane data.

The documentation for this struct was generated from the following file:

- [sha1_mb.h](#)

9.18 ISAL_SHA1_MB_ARGS_X16 Struct Reference

Scheduler layer - Holds arguments for submitted SHA1 job.

```
#include <sha1_mb.h>
```

9.18.1 Detailed Description

Scheduler layer - Holds arguments for submitted SHA1 job.

The documentation for this struct was generated from the following file:

- [sha1_mb.h](#)

9.19 ISAL_SHA1_MB_JOB_MGR Struct Reference

Scheduler layer - Holds state for multi-buffer SHA1 jobs.

```
#include <sha1_mb.h>
```

Collaboration diagram for ISAL_SHA1_MB_JOB_MGR:

Data Fields

- `uint64_t unused_lanes`

9.19.1 Detailed Description

Scheduler layer - Holds state for multi-buffer SHA1 jobs.

9.19.2 Field Documentation

9.19.2.1 unused_lanes

```
uint64_t ISAL_SHA1_MB_JOB_MGR::unused_lanes
```

each nibble is index (0...3 or 0...7 or 0...15) of unused lanes, nibble 4 or 8 is set to F as a flag

The documentation for this struct was generated from the following file:

- [sha1_mb.h](#)

9.20 ISAL_SHA256_HASH_CTX Struct Reference

Context layer - Holds info describing a single SHA256 job for the multi-buffer CTX manager This structure must be allocated to 16-byte aligned memory.

```
#include <sha256_mb.h>
```

Collaboration diagram for ISAL_SHA256_HASH_CTX:

Data Fields

- **ISAL_HASH_CTX_STS status**
Context status flag.
- **ISAL_HASH_CTX_ERROR error**
Context error flag.
- **uint64_t total_length**
Running counter of length processed for this CTX's job.
- **const void * incoming_buffer**
pointer to data input buffer for this CTX's job
- **uint32_t incoming_buffer_length**
length of buffer for this job in bytes.
- **uint8_t partial_block_buffer [ISAL_SHA256_BLOCK_SIZE *2]**
CTX partial blocks.
- **void * user_data**
pointer for user to keep any job-related data

9.20.1 Detailed Description

Context layer - Holds info describing a single SHA256 job for the multi-buffer CTX manager This structure must be allocated to 16-byte aligned memory.

The documentation for this struct was generated from the following file:

- [sha256_mb.h](#)

9.21 ISAL_SHA256_HASH_CTX_MGR Struct Reference

Context layer - Holds state for multi-buffer SHA256 jobs.

```
#include <sha256_mb.h>
```

Collaboration diagram for ISAL_SHA256_HASH_CTX_MGR:

9.21.1 Detailed Description

Context layer - Holds state for multi-buffer SHA256 jobs.

The documentation for this struct was generated from the following file:

- [sha256_mb.h](#)

9.22 ISAL_SHA256_JOB Struct Reference

Scheduler layer - Holds info describing a single SHA256 job for the multi-buffer manager.

```
#include <sha256_mb.h>
```

Data Fields

- `uint8_t * buffer`
pointer to data buffer for this job
- `uint64_t len`
length of buffer for this job in blocks.
- `ISAL_JOB_STS status`
output job status
- `void * user_data`
pointer for user's job-related data

9.22.1 Detailed Description

Scheduler layer - Holds info describing a single SHA256 job for the multi-buffer manager.

The documentation for this struct was generated from the following file:

- [sha256_mb.h](#)

9.23 ISAL_SHA256_LANE_DATA Struct Reference

Scheduler layer - Lane data.

```
#include <sha256_mb.h>
```

Collaboration diagram for ISAL_SHA256_LANE_DATA:

9.23.1 Detailed Description

Scheduler layer - Lane data.

The documentation for this struct was generated from the following file:

- [sha256_mb.h](#)

9.24 ISAL_SHA256_MB_ARGS_X16 Struct Reference

Scheduler layer - Holds arguments for submitted SHA256 job.

```
#include <sha256_mb.h>
```

9.24.1 Detailed Description

Scheduler layer - Holds arguments for submitted SHA256 job.

The documentation for this struct was generated from the following file:

- [sha256_mb.h](#)

9.25 ISAL_SHA256_MB_JOB_MGR Struct Reference

Scheduler layer - Holds state for multi-buffer SHA256 jobs.

```
#include <sha256_mb.h>
```

Collaboration diagram for ISAL_SHA256_MB_JOB_MGR:

Data Fields

- uint64_t [unused_lanes](#)

9.25.1 Detailed Description

Scheduler layer - Holds state for multi-buffer SHA256 jobs.

9.25.2 Field Documentation

9.25.2.1 unused_lanes

```
uint64_t ISAL_SHA256_MB_JOB_MGR::unused_lanes
```

each nibble is index (0...3 or 0...7) of unused lanes, nibble 4 or 8 is set to F as a flag

The documentation for this struct was generated from the following file:

- [sha256_mb.h](#)

9.26 ISAL_SHA512_HASH_CTX Struct Reference

Context layer - Holds info describing a single SHA512 job for the multi-buffer CTX manager.

```
#include <sha512_mb.h>
```

Collaboration diagram for ISAL_SHA512_HASH_CTX:

Data Fields

- **ISAL_HASH_CTX_STS status**
Context status flag.
- **ISAL_HASH_CTX_ERROR error**
Context error flag.
- **uint64_t total_length**
Running counter of length processed for this CTX's job.
- **const void * incoming_buffer**
pointer to data input buffer for this CTX's job
- **uint32_t incoming_buffer_length**
length of buffer for this job in bytes.
- **uint8_t partial_block_buffer [ISAL_SHA512_BLOCK_SIZE *2]**
CTX partial blocks.
- **void * user_data**
pointer for user to keep any job-related data

9.26.1 Detailed Description

Context layer - Holds info describing a single SHA512 job for the multi-buffer CTX manager.

The documentation for this struct was generated from the following file:

- [sha512_mb.h](#)

9.27 ISAL_SHA512_HASH_CTX_MGR Struct Reference

Context layer - Holds state for multi-buffer SHA512 jobs.

```
#include <sha512_mb.h>
```

Collaboration diagram for ISAL_SHA512_HASH_CTX_MGR:

9.27.1 Detailed Description

Context layer - Holds state for multi-buffer SHA512 jobs.

The documentation for this struct was generated from the following file:

- [sha512_mb.h](#)

9.28 ISAL_SHA512_JOB Struct Reference

Scheduler layer - Holds info describing a single SHA512 job for the multi-buffer manager.

```
#include <sha512_mb.h>
```

Data Fields

- `uint8_t * buffer`
pointer to data buffer for this job
- `uint64_t len`
length of buffer for this job in blocks.
- `ISAL_JOB_STS status`
output job status
- `void * user_data`
pointer for user's job-related data

9.28.1 Detailed Description

Scheduler layer - Holds info describing a single SHA512 job for the multi-buffer manager.

The documentation for this struct was generated from the following file:

- [sha512_mb.h](#)

9.29 ISAL_SHA512_LANE_DATA Struct Reference

Scheduler layer - Lane data.

```
#include <sha512_mb.h>
```

Collaboration diagram for ISAL_SHA512_LANE_DATA:

9.29.1 Detailed Description

Scheduler layer - Lane data.

The documentation for this struct was generated from the following file:

- [sha512_mb.h](#)

9.30 ISAL_SHA512_MB_ARGS_X8 Struct Reference

Scheduler layer - Holds arguments for submitted SHA512 job.

```
#include <sha512_mb.h>
```

9.30.1 Detailed Description

Scheduler layer - Holds arguments for submitted SHA512 job.

The documentation for this struct was generated from the following file:

- [sha512_mb.h](#)

9.31 ISAL_SHA512_MB_JOB_MGR Struct Reference

Scheduler layer - Holds state for multi-buffer SHA512 jobs.

```
#include <sha512_mb.h>
```

Collaboration diagram for ISAL_SHA512_MB_JOB_MGR:

Data Fields

- `uint64_t` [unused_lanes](#)

9.31.1 Detailed Description

Scheduler layer - Holds state for multi-buffer SHA512 jobs.

9.31.2 Field Documentation

9.31.2.1 unused_lanes

```
uint64_t ISAL_SHA512_MB_JOB_MGR::unused_lanes
```

each byte is index (00, 01 or 00...03) of unused lanes, byte 2 or 4 is set to FF as a flag

The documentation for this struct was generated from the following file:

- [sha512_mb.h](#)

9.32 ISAL_SM3_HASH_CTX Struct Reference

Context layer - Holds info describing a single SM3 job for the multi-buffer CTX manager.

```
#include <sm3_mb.h>
```

Collaboration diagram for ISAL_SM3_HASH_CTX:

Data Fields

- [ISAL_HASH_CTX_STS status](#)
Context status flag.
- [ISAL_HASH_CTX_ERROR error](#)
Context error flag.
- `uint64_t total_length`
Running counter of length processed for this CTX's job.
- `const void * incoming_buffer`
pointer to data input buffer for this CTX's job
- `uint32_t incoming_buffer_length`
length of buffer for this job in bytes.
- `uint8_t partial_block_buffer [ISAL_SM3_BLOCK_SIZE *2]`
CTX partial blocks.
- `void * user_data`
pointer for user to keep any job-related data

9.32.1 Detailed Description

Context layer - Holds info describing a single SM3 job for the multi-buffer CTX manager.

The documentation for this struct was generated from the following file:

- [sm3_mb.h](#)

9.33 ISAL_SM3_HASH_CTX_MGR Struct Reference

Context layer - Holds state for multi-buffer SM3 jobs.

```
#include <sm3_mb.h>
```

Collaboration diagram for ISAL_SM3_HASH_CTX_MGR:

9.33.1 Detailed Description

Context layer - Holds state for multi-buffer SM3 jobs.

The documentation for this struct was generated from the following file:

- [sm3_mb.h](#)

9.34 ISAL_SM3_JOB Struct Reference

Scheduler layer - Holds info describing a single SM3 job for the multi-buffer manager.

```
#include <sm3_mb.h>
```

Data Fields

- `uint8_t * buffer`
pointer to data buffer for this job
- `uint64_t len`
length of buffer for this job in blocks.
- `ISAL_JOB_STS status`
output job status
- `void * user_data`
pointer for user's job-related data

9.34.1 Detailed Description

Scheduler layer - Holds info describing a single SM3 job for the multi-buffer manager.

The documentation for this struct was generated from the following file:

- [sm3_mb.h](#)

9.35 ISAL_SM3_LANE_DATA Struct Reference

Scheduler layer - Lane data.

```
#include <sm3_mb.h>
```

Collaboration diagram for ISAL_SM3_LANE_DATA:

9.35.1 Detailed Description

Scheduler layer - Lane data.

The documentation for this struct was generated from the following file:

- [sm3_mb.h](#)

9.36 ISAL_SM3_MB_ARGS_X16 Struct Reference

Scheduler layer - Holds arguments for submitted SM3 job.

```
#include <sm3_mb.h>
```

9.36.1 Detailed Description

Scheduler layer - Holds arguments for submitted SM3 job.

The documentation for this struct was generated from the following file:

- [sm3_mb.h](#)

9.37 ISAL_SM3_MB_JOB_MGR Struct Reference

Scheduler layer - Holds state for multi-buffer SM3 jobs.

```
#include <sm3_mb.h>
```

Collaboration diagram for ISAL_SM3_MB_JOB_MGR:

Data Fields

- `uint64_t` [unused_lanes](#)

9.37.1 Detailed Description

Scheduler layer - Holds state for multi-buffer SM3 jobs.

9.37.2 Field Documentation

9.37.2.1 unused_lanes

```
uint64_t ISAL_SM3_MB_JOB_MGR::unused_lanes
```

each nibble is index (0...3 or 0...7) of unused lanes, nibble 4 or 8 is set to F as a flag

The documentation for this struct was generated from the following file:

- [sm3_mb.h](#)

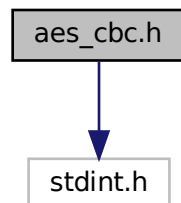
Chapter 10

File Documentation

10.1 aes_cbc.h File Reference

AES CBC encryption/decryption function prototypes.

```
#include <stdint.h>
#include "types.h"
Include dependency graph for aes_cbc.h:
```



Data Structures

- struct [isal_cbc_key_data](#)
holds intermediate key data used in encryption/decryption

Functions

- int [aes_cbc_precomp](#) (uint8_t *key, int key_size, struct [isal_cbc_key_data](#) *keys_blk)
CBC-AES key pre-computation done once for a key.
- void [aes_cbc_dec_128](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)
CBC-AES 128 bit key Decryption.
- void [aes_cbc_dec_192](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)
CBC-AES 192 bit key Decryption.
- void [aes_cbc_dec_256](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)
CBC-AES 256 bit key Decryption.
- int [aes_cbc_enc_128](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)
CBC-AES 128 bit key Encryption.
- int [aes_cbc_enc_192](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)
CBC-AES 192 bit key Encryption.
- int [aes_cbc_enc_256](#) (void *in, uint8_t *IV, uint8_t *keys, void *out, uint64_t len_bytes)
CBC-AES 256 bit key Encryption.
- int [isal_aes_cbc_dec_128](#) (const void *in, const void *iv, const void *keys, void *out, const uint64_t len_bytes)
CBC-AES 128 bit key Decryption.
- int [isal_aes_cbc_dec_192](#) (const void *in, const void *iv, const void *keys, void *out, const uint64_t len_bytes)
CBC-AES 192 bit key Decryption.
- int [isal_aes_cbc_dec_256](#) (const void *in, const void *iv, const void *keys, void *out, const uint64_t len_bytes)
CBC-AES 256 bit key Decryption.
- int [isal_aes_cbc_enc_128](#) (const void *in, const void *iv, const void *keys, void *out, const uint64_t len_bytes)
CBC-AES 128 bit key Encryption.
- int [isal_aes_cbc_enc_192](#) (const void *in, const void *iv, const void *keys, void *out, const uint64_t len_bytes)
CBC-AES 192 bit key Encryption.
- int [isal_aes_cbc_enc_256](#) (const void *in, const void *iv, const void *keys, void *out, const uint64_t len_bytes)
CBC-AES 256 bit key Encryption.

10.1.1 Detailed Description

AES CBC encryption/decryption function prototypes.

10.1.2 Function Documentation

10.1.2.1 [aes_cbc_dec_128\(\)](#)

```
void aes_cbc_dec_128 (
    void * in,
    uint8_t * IV,
    uint8_t * keys,
    void * out,
    uint64_t len_bytes )
```

CBC-AES 128 bit key Decryption.

Deprecated Please use [isal_aes_cbc_dec_128\(\)](#) instead.

Requires SSE4.1 and AESNI

arg 1: in: pointer to input (cipher text) arg 2: IV: pointer to IV, Must be 16 bytes aligned to a 16 byte boundary arg 3: keys: pointer to keys, Must be on a 16 byte boundary and length of key size * key rounds arg 4: OUT: pointer to output (plain text ... in-place allowed) arg 5: len_bytes: length in bytes (multiple of 16)

Parameters

<i>in</i>	Input cipher text
<i>IV</i>	Must be 16 bytes aligned to a 16 byte boundary
<i>keys</i>	Must be on a 16 byte boundary and length of key size * key rounds or dec_keys of isal_cbc_key_data
<i>out</i>	Output plain text
<i>len_bytes</i>	Must be a multiple of 16 bytes

10.1.2.2 aes_cbc_dec_192()

```
void aes_cbc_dec_192 (
    void * in,
    uint8_t * IV,
    uint8_t * keys,
    void * out,
    uint64_t len_bytes )
```

CBC-AES 192 bit key Decryption.

Deprecated Please use [isal_aes_cbc_dec_192\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>in</i>	Input cipher text
<i>IV</i>	Must be 16 bytes aligned to a 16 byte boundary
<i>keys</i>	Must be on a 16 byte boundary and length of key size * key rounds or dec_keys of isal_cbc_key_data
<i>out</i>	Output plain text
<i>len_bytes</i>	Must be a multiple of 16 bytes

10.1.2.3 aes_cbc_dec_256()

```
void aes_cbc_dec_256 (
    void * in,
    uint8_t * IV,
    uint8_t * keys,
    void * out,
    uint64_t len_bytes )
```

CBC-AES 256 bit key Decryption.

Deprecated Please use [isal_aes_cbc_dec_256\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>in</i>	Input cipher text
<i>IV</i>	Must be 16 bytes aligned to a 16 byte boundary
<i>keys</i>	Must be on a 16 byte boundary and length of key size * key rounds or dec_keys of isal_cbc_key_data
<i>out</i>	Output plain text
<i>len_bytes</i>	Must be a multiple of 16 bytes

10.1.2.4 aes_cbc_enc_128()

```
int aes_cbc_enc_128 (
    void * in,
    uint8_t * IV,
    uint8_t * keys,
    void * out,
    uint64_t len_bytes )
```

CBC-AES 128 bit key Encryption.

Deprecated Please use [isal_aes_cbc_enc_128\(\)](#) instead.

Requires SSE4.1 and AESNI

arg 1: in: pointer to input (plain text) arg 2: IV: pointer to IV, Must be 16 bytes aligned to a 16 byte boundary arg 3: keys: pointer to keys, Must be on a 16 byte boundary and length of key size * key rounds arg 4: OUT: pointer to output (cipher text ... in-place allowed) arg 5: len_bytes: length in bytes (multiple of 16)

Parameters

<i>in</i>	Input plain text
<i>IV</i>	Must be 16 bytes aligned to a 16 byte boundary
<i>keys</i>	Must be on a 16 byte boundary and length of key size * key rounds or enc_keys of isal_cbc_key_data
<i>out</i>	Output cipher text
<i>len_bytes</i>	Must be a multiple of 16 bytes

10.1.2.5 aes_cbc_enc_192()

```
int aes_cbc_enc_192 (
    void * in,
    uint8_t * IV,
    uint8_t * keys,
    void * out,
    uint64_t len_bytes )
```

CBC-AES 192 bit key Encryption.

Deprecated Please use [isal_aes_cbc_enc_192\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>in</i>	Input plain text
<i>IV</i>	Must be 16 bytes aligned to a 16 byte boundary
<i>keys</i>	Must be on a 16 byte boundary and length of key size * key rounds or enc_keys of isal_cbc_key_data
<i>out</i>	Output cipher text
<i>len_bytes</i>	Must be a multiple of 16 bytes

10.1.2.6 aes_cbc_enc_256()

```
int aes_cbc_enc_256 (
    void * in,
    uint8_t * IV,
    uint8_t * keys,
    void * out,
    uint64_t len_bytes )
```

CBC-AES 256 bit key Encryption.

Deprecated Please use [isal_aes_cbc_enc_256\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>in</i>	Input plain text
<i>IV</i>	Must be 16 bytes aligned to a 16 byte boundary
<i>keys</i>	Must be on a 16 byte boundary and length of key size * key rounds or enc_keys of isal_cbc_key_data
<i>out</i>	Output cipher text
<i>len_bytes</i>	Must be a multiple of 16 bytes

10.1.2.7 aes_cbc_precomp()

```
int aes_cbc_precomp (
    uint8_t * key,
    int key_size,
    struct isal_cbc_key_data * keys_blk )
```

CBC-AES key pre-computation done once for a key.

Deprecated Please use `isal_aes_keyexp_128()`, `isal_aes_keyexp_192()` or `isal_aes_keyexp_256()` instead.

Requires SSE4.1 and AESNI

arg 1: in: pointer to key arg 2: OUT: pointer to a key expanded data

10.1.2.8 isal_aes_cbc_dec_128()

```
int isal_aes_cbc_dec_128 (
    const void * in,
    const void * iv,
    const void * keys,
    void * out,
    const uint64_t len_bytes )
```

CBC-AES 128 bit key Decryption.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>in</i>	Input ciphertext
<i>iv</i>	Initialization vector. Must be 16 bytes aligned.
<i>keys</i>	Expanded decryption keys. Must be on a 16 byte boundary.
<i>out</i>	Output plaintext
<i>len_bytes</i>	Input length. Must be a multiple of 16 bytes

10.1.2.9 isal_aes_cbc_dec_192()

```
int isal_aes_cbc_dec_192 (
    const void * in,
    const void * iv,
    const void * keys,
```

```
void * out,
const uint64_t len_bytes )
```

CBC-AES 192 bit key Decryption.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>in</i>	Input ciphertext
<i>iv</i>	Initialization vector. Must be 16 bytes aligned.
<i>keys</i>	Expanded decryption keys. Must be on a 16 byte boundary.
<i>out</i>	Output plaintext
<i>len_bytes</i>	Input length. Must be a multiple of 16 bytes

10.1.2.10 `isal_aes_cbc_dec_256()`

```
int isal_aes_cbc_dec_256 (
    const void * in,
    const void * iv,
    const void * keys,
    void * out,
    const uint64_t len_bytes )
```

CBC-AES 256 bit key Decryption.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>in</i>	Input ciphertext
<i>iv</i>	Initialization vector. Must be 16 bytes aligned.
<i>keys</i>	Expanded decryption keys. Must be on a 16 byte boundary.
<i>out</i>	Output plaintext
<i>len_bytes</i>	Input length. Must be a multiple of 16 bytes

10.1.2.11 isal_aes_cbc_enc_128()

```
int isal_aes_cbc_enc_128 (
    const void * in,
    const void * iv,
    const void * keys,
    void * out,
    const uint64_t len_bytes )
```

CBC-AES 128 bit key Encryption.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>in</i>	Input plaintext
<i>iv</i>	Initialization vector. Must be 16 bytes aligned.
<i>keys</i>	Expanded decryption keys. Must be on a 16 byte boundary.
<i>out</i>	Output ciphertext
<i>len_bytes</i>	Input length. Must be a multiple of 16 bytes

10.1.2.12 isal_aes_cbc_enc_192()

```
int isal_aes_cbc_enc_192 (
    const void * in,
```

```

const void * iv,
const void * keys,
void * out,
const uint64_t len_bytes )

```

CBC-AES 192 bit key Encryption.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>in</i>	Input plaintext
<i>iv</i>	Initialization vector. Must be 16 bytes aligned.
<i>keys</i>	Expanded decryption keys. Must be on a 16 byte boundary.
<i>out</i>	Output ciphertext
<i>len_bytes</i>	Input length. Must be a multiple of 16 bytes

10.1.2.13 isal_aes_cbc_enc_256()

```

int isal_aes_cbc_enc_256 (
    const void * in,
    const void * iv,
    const void * keys,
    void * out,
    const uint64_t len_bytes )

```

CBC-AES 256 bit key Encryption.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

0	on success
Non-zero	ISAL_CRYPT_ERR on failure

Parameters

<i>in</i>	Input plaintext
<i>iv</i>	Initialization vector. Must be 16 bytes aligned.
<i>keys</i>	Expanded decryption keys. Must be on a 16 byte boundary.
<i>out</i>	Output ciphertext
<i>len_bytes</i>	Input length. Must be a multiple of 16 bytes

10.2 aes_cbc.h

[Go to the documentation of this file.](#)

```

00001 /*****
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00003
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00025  THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00026  (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE
00027  OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00028  *****/
00029
00035 #ifndef _AES_CBC_h
00036 #define _AES_CBC_h
00037
00038 #include <stdint.h>
00039
00040 #include "types.h"
00041
00042 #ifdef __cplusplus
00043 extern "C" {
00044
00045 #endif
00046
00047 /*
00048  * Define enums from API v2.24, so applications that were using this version
00049  * will still be compiled successfully.
00050  * This list does not need to be extended for new definitions.
00051  */
00052 #ifndef NO_COMPAT_ISAL_CRYPT_API_2_24
00053 /**** Previous hash constants and typedefs *****/

```

```

00054 #define CBC_128_BITS ISAL_CBC_128_BITS
00055 #define CBC_192_BITS ISAL_CBC_192_BITS
00056 #define CBC_256_BITS ISAL_CBC_256_BITS
00057
00058 #define CBC_ROUND_KEY_LEN ISAL_CBC_ROUND_KEY_LEN
00059 #define CBC_128_KEY_ROUNDS ISAL_CBC_128_KEY_ROUNDS
00060 #define CBC_192_KEY_ROUNDS ISAL_CBC_192_KEY_ROUNDS
00061 #define CBC_256_KEY_ROUNDS ISAL_CBC_256_KEY_ROUNDS
00062 #define CBC_MAX_KEYS_SIZE ISAL_CBC_MAX_KEYS_SIZE
00063
00064 #define CBC_IV_DATA_LEN ISAL_CBC_IV_DATA_LEN
00065
00066 #define cbc_key_data isal_cbc_key_data
00067 #define cbc_key_size isal_cbc_key_size
00068 #endif /* !NO_COMPAT_ISAL_CRYPTAPI_2_24 */
00069
00070 typedef enum isal_cbc_key_size {
00071     ISAL_CBC_128_BITS = 16,
00072     ISAL_CBC_192_BITS = 24,
00073     ISAL_CBC_256_BITS = 32
00074 } isal_cbc_key_size;
00075 #define ISAL_CBC_ROUND_KEY_LEN (16)
00076 #define ISAL_CBC_128_KEY_ROUNDS (10 + 1) /*expanded key holds 10 key rounds plus original key*/
00077 #define ISAL_CBC_192_KEY_ROUNDS (12 + 1) /*expanded key holds 12 key rounds plus original key*/
00078 #define ISAL_CBC_256_KEY_ROUNDS (14 + 1) /*expanded key holds 14 key rounds plus original key*/
00079 #define ISAL_CBC_MAX_KEYS_SIZE (ISAL_CBC_ROUND_KEY_LEN * ISAL_CBC_256_KEY_ROUNDS)
00080
00081 #define ISAL_CBC_IV_DATA_LEN (16)
00082
00086 struct isal_cbc_key_data { // must be 16 byte aligned
00087     uint8_t enc_keys[ISAL_CBC_MAX_KEYS_SIZE];
00088     uint8_t dec_keys[ISAL_CBC_MAX_KEYS_SIZE];
00089 };
00090
00100 ISAL_DEPRECATED("Please use isal_aes_keyexp_128/192/256() instead")
00101 int
00102 aes_cbc_precomp(uint8_t *key, int key_size, struct isal_cbc_key_data *keys_blk);
00103
00115 ISAL_DEPRECATED("Please use isal_aes_cbc_dec_128() instead")
00116 void
00117 aes_cbc_dec_128(void *in,
00118                uint8_t *IV,
00119                uint8_t *keys,
00121                void *out,
00122                uint64_t len_bytes
00123 );
00124
00131 ISAL_DEPRECATED("Please use isal_aes_cbc_dec_192() instead")
00132 void
00133 aes_cbc_dec_192(void *in,
00134                 uint8_t *IV,
00135                 uint8_t *keys,
00137                 void *out,
00138                 uint64_t len_bytes
00139 );
00140
00147 ISAL_DEPRECATED("Please use isal_aes_cbc_dec_256() instead")
00148 void
00149 aes_cbc_dec_256(void *in,
00150                 uint8_t *IV,
00151                 uint8_t *keys,
00153                 void *out,
00154                 uint64_t len_bytes
00155 );
00156
00168 ISAL_DEPRECATED("Please use isal_aes_cbc_enc_128() instead")
00169 int
00170 aes_cbc_enc_128(void *in,
00171                 uint8_t *IV,
00172                 uint8_t *keys,
00174                 void *out,
00175                 uint64_t len_bytes
00176 );
00183 ISAL_DEPRECATED("Please use isal_aes_cbc_enc_192() instead")
00184 int
00185 aes_cbc_enc_192(void *in,
00186                 uint8_t *IV,
00187                 uint8_t *keys,
00189                 void *out,
00190                 uint64_t len_bytes
00191 );

```

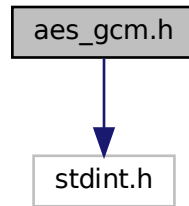
```
00192
00199 ISAL_DEPRECATED("Please use isal_aes_cbc_enc_256() instead")
00200 int
00201 isal_aes_cbc_enc_256(void *in,
00202                      uint8_t *IV,
00203                      uint8_t *keys,
00205                      void *out,
00206                      uint64_t len_bytes
00207 );
00208
00217 int
00218 isal_aes_cbc_dec_128(const void *in,
00219                      const void *iv,
00220                      const void *keys,
00221                      void *out,
00222                      const uint64_t len_bytes
00223 );
00224
00232 int
00233 isal_aes_cbc_dec_192(const void *in,
00234                      const void *iv,
00235                      const void *keys,
00236                      void *out,
00237                      const uint64_t len_bytes
00238 );
00239
00247 int
00248 isal_aes_cbc_dec_256(const void *in,
00249                      const void *iv,
00250                      const void *keys,
00251                      void *out,
00252                      const uint64_t len_bytes
00253 );
00254
00263 int
00264 isal_aes_cbc_enc_128(const void *in,
00265                      const void *iv,
00266                      const void *keys,
00267                      void *out,
00268                      const uint64_t len_bytes
00269 );
00277 int
00278 isal_aes_cbc_enc_192(const void *in,
00279                      const void *iv,
00280                      const void *keys,
00281                      void *out,
00282                      const uint64_t len_bytes
00283 );
00284
00292 int
00293 isal_aes_cbc_enc_256(const void *in,
00294                      const void *iv,
00295                      const void *keys,
00296                      void *out,
00297                      const uint64_t len_bytes
00298 );
00299
00300 #ifdef __cplusplus
00301 }
00302 #endif // __cplusplus
00303 #endif // ifndef _AES_CBC_h
```

10.3 aes_gcm.h File Reference

AES GCM encryption/decryption function prototypes.

```
#include "types.h"
#include <stdint.h>
```

Include dependency graph for aes_gcm.h:



Data Structures

- struct [isal_gcm_key_data](#)
holds intermediate key data needed to improve performance
- struct [isal_gcm_context_data](#)
holds GCM operation context

Functions

- void [aes_gcm_enc_128](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context←_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)
GCM-AES Encryption using 128 bit keys.
- void [aes_gcm_enc_256](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context←_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)
GCM-AES Encryption using 256 bit keys.
- void [aes_gcm_dec_128](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context←_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)
GCM-AES Decryption using 128 bit keys.
- void [aes_gcm_dec_256](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context←_data, uint8_t *out, uint8_t const *in, uint64_t len, uint8_t *iv, uint8_t const *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)
GCM-AES Decryption using 128 bit keys.
- void [aes_gcm_init_128](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *iv, uint8_t const *aad, uint64_t aad_len)
Start a AES-GCM Encryption message 128 bit key.
- void [aes_gcm_init_256](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *iv, uint8_t const *aad, uint64_t aad_len)
Start a AES-GCM Encryption message 256 bit key.

- void [aes_gcm_enc_128_update](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len)
Encrypt a block of a AES-128-GCM Encryption message.
- void [aes_gcm_enc_256_update](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len)
Encrypt a block of a AES-256-GCM Encryption message.
- void [aes_gcm_dec_128_update](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len)
Decrypt a block of a AES-128-GCM Encryption message.
- void [aes_gcm_dec_256_update](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len)
Decrypt a block of a AES-256-GCM Encryption message.
- void [aes_gcm_enc_128_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, uint64_t auth_tag_len)
End encryption of a AES-128-GCM Encryption message.
- void [aes_gcm_enc_256_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, uint64_t auth_tag_len)
End encryption of a AES-256-GCM Encryption message.
- void [aes_gcm_dec_128_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, uint64_t auth_tag_len)
End decryption of a AES-128-GCM Encryption message.
- void [aes_gcm_dec_256_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, uint64_t auth_tag_len)
End decryption of a AES-256-GCM Encryption message.
- void [aes_gcm_pre_128](#) (const void *key, struct [isal_gcm_key_data](#) *key_data)
Pre-processes GCM key data 128 bit.
- void [aes_gcm_pre_256](#) (const void *key, struct [isal_gcm_key_data](#) *key_data)
Pre-processes GCM key data 128 bit.
- void [aes_gcm_enc_128_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len, uint8_t *iv, const uint8_t *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)
GCM-AES Encryption using 128 bit keys, Non-temporal data.
- void [aes_gcm_enc_256_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len, uint8_t *iv, const uint8_t *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)
GCM-AES Encryption using 256 bit keys, Non-temporal data.
- void [aes_gcm_dec_128_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len, uint8_t *iv, const uint8_t *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)
GCM-AES Decryption using 128 bit keys, Non-temporal data.
- void [aes_gcm_dec_256_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len, uint8_t *iv, const uint8_t *aad, uint64_t aad_len, uint8_t *auth_tag, uint64_t auth_tag_len)
GCM-AES Decryption using 128 bit keys, Non-temporal data.
- void [aes_gcm_enc_128_update_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len)
Encrypt a block of a AES-128-GCM Encryption message, Non-temporal data.
- void [aes_gcm_enc_256_update_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

Encrypt a block of a AES-256-GCM Encryption message, Non-temporal data.

- void [aes_gcm_dec_128_update_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

Decrypt a block of a AES-128-GCM Encryption message, Non-temporal data.

- void [aes_gcm_dec_256_update_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, uint64_t len)

Decrypt a block of a AES-256-GCM Encryption message, Non-temporal data.

- int [isal_aes_gcm_enc_128](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

GCM-AES Encryption using 128 bit keys.

- int [isal_aes_gcm_enc_256](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

GCM-AES Encryption using 256 bit keys.

- int [isal_aes_gcm_dec_128](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

GCM-AES Decryption using 128 bit keys.

- int [isal_aes_gcm_dec_256](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

GCM-AES Decryption using 256 bit keys.

- int [isal_aes_gcm_init_128](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len)

Start a AES-GCM Encryption message 128 bit key.

- int [isal_aes_gcm_init_256](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len)

Start a AES-GCM Encryption message 256 bit key.

- int [isal_aes_gcm_enc_128_update](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len)

Encrypt a block of a AES-128-GCM Encryption message.

- int [isal_aes_gcm_enc_256_update](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len)

Encrypt a block of a AES-256-GCM Encryption message.

- int [isal_aes_gcm_dec_128_update](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len)

Decrypt a block of a AES-128-GCM Encryption message.

- int [isal_aes_gcm_dec_256_update](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len)

Decrypt a block of a AES-256-GCM Encryption message.

- int [isal_aes_gcm_enc_128_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, const uint64_t auth_tag_len)

End encryption of a AES-128-GCM Encryption message.

- int [isal_aes_gcm_enc_256_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, const uint64_t auth_tag_len)

End encryption of a AES-256-GCM Encryption message.

- int [isal_aes_gcm_dec_128_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, const uint64_t auth_tag_len)

End decryption of a AES-128-GCM Encryption message.

- int [isal_aes_gcm_dec_256_finalize](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *auth_tag, const uint64_t auth_tag_len)

End decryption of a AES-256-GCM Encryption message.

- int [isal_aes_gcm_pre_128](#) (const void *key, struct [isal_gcm_key_data](#) *key_data)

Pre-processes GCM key data 128 bit.

- int [isal_aes_gcm_pre_256](#) (const void *key, struct [isal_gcm_key_data](#) *key_data)

Pre-processes GCM key data 256 bit.

- int [isal_aes_gcm_enc_128_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

GCM-AES Encryption using 128 bit keys, Non-temporal data.

- int [isal_aes_gcm_enc_256_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

GCM-AES Encryption using 256 bit keys, Non-temporal data.

- int [isal_aes_gcm_dec_128_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

GCM-AES Decryption using 128 bit keys, Non-temporal data.

- int [isal_aes_gcm_dec_256_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len, const uint8_t *iv, const uint8_t *aad, const uint64_t aad_len, uint8_t *auth_tag, const uint64_t auth_tag_len)

GCM-AES Decryption using 256 bit keys, Non-temporal data.

- int [isal_aes_gcm_enc_128_update_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len)

Encrypt a block of a AES-128-GCM Encryption message, Non-temporal data.

- int [isal_aes_gcm_enc_256_update_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len)

Encrypt a block of a AES-256-GCM Encryption message, Non-temporal data.

- int [isal_aes_gcm_dec_128_update_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len)

Decrypt a block of a AES-128-GCM Encryption message, Non-temporal data.

- int [isal_aes_gcm_dec_256_update_nt](#) (const struct [isal_gcm_key_data](#) *key_data, struct [isal_gcm_context_data](#) *context_data, uint8_t *out, const uint8_t *in, const uint64_t len)

Decrypt a block of a AES-256-GCM Encryption message, Non-temporal data.

10.3.1 Detailed Description

AES GCM encryption/decryption function prototypes.

At build time there is an option to use non-temporal loads and stores selected by defining the compile time option NT_LDST. The use of this option places the following restriction on the gcm encryption functions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- When using the streaming API, all partial input buffers must be a multiple of 64 bytes long except for the last input buffer.
- In-place encryption/decryption is not recommended.

10.3.2 Function Documentation

10.3.2.1 aes_gcm_dec_128()

```
void aes_gcm_dec_128 (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    uint8_t const * in,
    uint64_t len,
    uint8_t * iv,
    uint8_t const * aad,
    uint64_t aad_len,
    uint8_t * auth_tag,
    uint64_t auth_tag_len )
```

GCM-AES Decryption using 128 bit keys.

Deprecated Please use [isal_aes_gcm_dec_128\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authentication Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.2 aes_gcm_dec_128_finalize()

```
void aes_gcm_dec_128_finalize (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * auth_tag,
    uint64_t auth_tag_len )
```

End decryption of a AES-128-GCM Encryption message.

Deprecated Please use [isal_aes_gcm_dec_128_finalize\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.3 aes_gcm_dec_128_nt()

```
void aes_gcm_dec_128_nt (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    uint8_t const * in,
    uint64_t len,
    uint8_t * iv,
    uint8_t const * aad,
    uint64_t aad_len,
    uint8_t * auth_tag,
    uint64_t auth_tag_len )
```

GCM-AES Decryption using 128 bit keys, Non-temporal data.

Non-temporal version of decrypt has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- In-place encryption/decryption is not recommended. Performance can be slow.

Deprecated Please use [isal_aes_gcm_dec_128_nt\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authentication Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.4 aes_gcm_dec_128_update()

```
void aes_gcm_dec_128_update (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    uint64_t len )
```

Decrypt a block of a AES-128-GCM Encryption message.

Deprecated Please use [isal_aes_gcm_dec_128_update\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed.
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption

10.3.2.5 aes_gcm_dec_128_update_nt()

```
void aes_gcm_dec_128_update_nt (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    uint64_t len )
```

Decrypt a block of a AES-128-GCM Encryption message, Non-temporal data.

Non-temporal version of decrypt update has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- All partial input buffers must be a multiple of 64 bytes long except for the last input buffer.
- In-place encryption/decryption is not recommended. Performance can be slow.

Deprecated Please use [isal_aes_gcm_dec_128_update_nt\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed.
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption

10.3.2.6 aes_gcm_dec_256()

```
void aes_gcm_dec_256 (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    uint8_t const * in,
    uint64_t len,
    uint8_t * iv,
    uint8_t const * aad,
    uint64_t aad_len,
    uint8_t * auth_tag,
    uint64_t auth_tag_len )
```

GCM-AES Decryption using 128 bit keys.

Deprecated Please use [isal_aes_gcm_dec_256\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authentication Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.7 aes_gcm_dec_256_finalize()

```
void aes_gcm_dec_256_finalize (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * auth_tag,
    uint64_t auth_tag_len )
```

End decryption of a AES-256-GCM Encryption message.

Deprecated Please use [isal_aes_gcm_dec_256_finalize\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.8 aes_gcm_dec_256_nt()

```
void aes_gcm_dec_256_nt (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    uint8_t const * in,
    uint64_t len,
    uint8_t * iv,
    uint8_t const * aad,
    uint64_t aad_len,
    uint8_t * auth_tag,
    uint64_t auth_tag_len )
```

GCM-AES Decryption using 128 bit keys, Non-temporal data.

Non-temporal version of decrypt has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- In-place encryption/decryption is not recommended. Performance can be slow.

Deprecated Please use [isal_aes_gcm_dec_256_nt\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authentication Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.9 aes_gcm_dec_256_update()

```
void aes_gcm_dec_256_update (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    uint64_t len )
```

Decrypt a block of a AES-256-GCM Encryption message.

Deprecated Please use [isal_aes_gcm_dec_256_update\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed.
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption

10.3.2.10 aes_gcm_dec_256_update_nt()

```
void aes_gcm_dec_256_update_nt (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
```

```
uint8_t * out,
const uint8_t * in,
uint64_t len )
```

Decrypt a block of a AES-256-GCM Encryption message, Non-temporal data.

Non-temporal version of decrypt update has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- All partial input buffers must be a multiple of 64 bytes long except for the last input buffer.
- In-place encryption/decryption is not recommended. Performance can be slow.

Deprecated Please use [isal_aes_gcm_dec_256_update_nt\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed.
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption

10.3.2.11 aes_gcm_enc_128()

```
void aes_gcm_enc_128 (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    uint8_t const * in,
    uint64_t len,
    uint8_t * iv,
    uint8_t const * aad,
    uint64_t aad_len,
    uint8_t * auth_tag,
    uint64_t auth_tag_len )
```

GCM-AES Encryption using 128 bit keys.

Deprecated Please use [isal_aes_gcm_enc_128\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed
<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authentication Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.12 aes_gcm_enc_128_finalize()

```
void aes_gcm_enc_128_finalize (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * auth_tag,
    uint64_t auth_tag_len )
```

End encryption of a AES-128-GCM Encryption message.

Deprecated Please use [isal_aes_gcm_enc_128_finalize\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.13 aes_gcm_enc_128_nt()

```
void aes_gcm_enc_128_nt (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    uint8_t const * in,
```

```

uint64_t len,
uint8_t * iv,
uint8_t const * aad,
uint64_t aad_len,
uint8_t * auth_tag,
uint64_t auth_tag_len )

```

GCM-AES Encryption using 128 bit keys, Non-temporal data.

Non-temporal version of encrypt has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- In-place encryption/decryption is not recommended. Performance can be slow.

Deprecated Please use `isal_aes_gcm_enc_128_nt()` instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed
<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authentication Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.14 aes_gcm_enc_128_update()

```

void aes_gcm_enc_128_update (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    uint64_t len )

```

Encrypt a block of a AES-128-GCM Encryption message.

Deprecated Please use `isal_aes_gcm_enc_128_update()` instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed.
<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption

10.3.2.15 aes_gcm_enc_128_update_nt()

```
void aes_gcm_enc_128_update_nt (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    uint64_t len )
```

Encrypt a block of a AES-128-GCM Encryption message, Non-temporal data.

Non-temporal version of encrypt update has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- All partial input buffers must be a multiple of 64 bytes long except for the last input buffer.
- In-place encryption/decryption is not recommended. Performance can be slow.

Deprecated Please use [isal_aes_gcm_enc_128_update_nt\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed.
<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption

10.3.2.16 aes_gcm_enc_256()

```
void aes_gcm_enc_256 (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
```

```

uint8_t const * in,
uint64_t len,
uint8_t * iv,
uint8_t const * aad,
uint64_t aad_len,
uint8_t * auth_tag,
uint64_t auth_tag_len )

```

GCM-AES Encryption using 256 bit keys.

Deprecated Please use [isal_aes_gcm_enc_256\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed
<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authentication Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.17 aes_gcm_enc_256_finalize()

```

void aes_gcm_enc_256_finalize (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * auth_tag,
    uint64_t auth_tag_len )

```

End encryption of a AES-256-GCM Encryption message.

Deprecated Please use [isal_aes_gcm_enc_256_finalize\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.18 aes_gcm_enc_256_nt()

```
void aes_gcm_enc_256_nt (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    uint8_t const * in,
    uint64_t len,
    uint8_t * iv,
    uint8_t const * aad,
    uint64_t aad_len,
    uint8_t * auth_tag,
    uint64_t auth_tag_len )
```

GCM-AES Encryption using 256 bit keys, Non-temporal data.

Non-temporal version of encrypt has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- In-place encryption/decryption is not recommended. Performance can be slow.

Deprecated Please use [isal_aes_gcm_enc_256_nt\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed
<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authentication Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.19 aes_gcm_enc_256_update()

```
void aes_gcm_enc_256_update (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    uint64_t len )
```

Encrypt a block of a AES-256-GCM Encryption message.

Deprecated Please use [isal_aes_gcm_enc_256_update\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed.
<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption

10.3.2.20 aes_gcm_enc_256_update_nt()

```
void aes_gcm_enc_256_update_nt (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    uint64_t len )
```

Encrypt a block of a AES-256-GCM Encryption message, Non-temporal data.

Non-temporal version of encrypt update has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- All partial input buffers must be a multiple of 64 bytes long except for the last input buffer.
- In-place encryption/decryption is not recommended. Performance can be slow.

Deprecated Please use [isal_aes_gcm_enc_256_update_nt\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed.
<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption

10.3.2.21 aes_gcm_init_128()

```
void aes_gcm_init_128 (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * iv,
    uint8_t const * aad,
    uint64_t aad_len )
```

Start a AES-GCM Encryption message 128 bit key.

Deprecated Please use [isal_aes_gcm_init_128\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>iv</i>	Pointer to 12 byte IV structure Internally, library concatenates 0x00000001 value to it
<i>aad</i>	Additional Authentication Data (AAD)
<i>aad_len</i>	Length of AAD

10.3.2.22 aes_gcm_init_256()

```
void aes_gcm_init_256 (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * iv,
    uint8_t const * aad,
    uint64_t aad_len )
```

Start a AES-GCM Encryption message 256 bit key.

Deprecated Please use [isal_aes_gcm_init_256\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>iv</i>	Pointer to 12 byte IV structure Internally, library concatenates 0x00000001 value to it
<i>aad</i>	Additional Authentication Data (AAD)
<i>aad_len</i>	Length of AAD

10.3.2.23 aes_gcm_pre_128()

```
void aes_gcm_pre_128 (
    const void * key,
    struct isal_gcm_key_data * key_data )
```

Pre-processes GCM key data 128 bit.

Prefills the gcm key data with key values for each round and the initial sub hash key for tag encoding

Deprecated Please use [isal_aes_gcm_pre_128\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key</i>	Pointer to key data
<i>key_data</i>	GCM expanded key data

10.3.2.24 aes_gcm_pre_256()

```
void aes_gcm_pre_256 (
    const void * key,
    struct isal_gcm_key_data * key_data )
```

Pre-processes GCM key data 128 bit.

Prefills the gcm key data with key values for each round and the initial sub hash key for tag encoding

Deprecated Please use [isal_aes_gcm_pre_256\(\)](#) instead.

Requires SSE4.1 and AESNI

Parameters

<i>key</i>	Pointer to key data
<i>key_data</i>	GCM expanded key data

10.3.2.25 isal_aes_gcm_dec_128()

```
int isal_aes_gcm_dec_128 (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    const uint64_t len,
    const uint8_t * iv,
    const uint8_t * aad,
    const uint64_t aad_len,
    uint8_t * auth_tag,
    const uint64_t auth_tag_len )
```

GCM-AES Decryption using 128 bit keys.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authenticated Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.26 isal_aes_gcm_dec_128_finalize()

```
int isal_aes_gcm_dec_128_finalize (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * auth_tag,
    const uint64_t auth_tag_len )
```

End decryption of a AES-128-GCM Encryption message.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.27 isal_aes_gcm_dec_128_nt()

```
int isal_aes_gcm_dec_128_nt (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    const uint64_t len,
    const uint8_t * iv,
    const uint8_t * aad,
    const uint64_t aad_len,
    uint8_t * auth_tag,
    const uint64_t auth_tag_len )
```

GCM-AES Decryption using 128 bit keys, Non-temporal data.

Non-temporal version of decrypt has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- In-place encryption/decryption is not recommended. Performance can be slow.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authenticated Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.28 isal_aes_gcm_dec_128_update()

```
int isal_aes_gcm_dec_128_update (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    const uint64_t len )
```

Decrypt a block of a AES-128-GCM Encryption message.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed.
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption

10.3.2.29 isal_aes_gcm_dec_128_update_nt()

```
int isal_aes_gcm_dec_128_update_nt (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    const uint64_t len )
```

Decrypt a block of a AES-128-GCM Encryption message, Non-temporal data.

Non-temporal version of decrypt update has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- All partial input buffers must be a multiple of 64 bytes long except for the last input buffer.
- In-place encryption/decryption is not recommended. Performance can be slow.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
-----------------	-----------------------

Parameters

<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed.
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption

10.3.2.30 isal_aes_gcm_dec_256()

```
int isal_aes_gcm_dec_256 (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    const uint64_t len,
    const uint8_t * iv,
    const uint8_t * aad,
    const uint64_t aad_len,
    uint8_t * auth_tag,
    const uint64_t auth_tag_len )
```

GCM-AES Decryption using 128 bit keys.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPTO_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authenticated Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output

Parameters

<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8
---------------------	---

10.3.2.31 isal_aes_gcm_dec_256_finalize()

```
int isal_aes_gcm_dec_256_finalize (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * auth_tag,
    const uint64_t auth_tag_len )
```

End decryption of a AES-256-GCM Encryption message.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.32 isal_aes_gcm_dec_256_nt()

```
int isal_aes_gcm_dec_256_nt (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    const uint64_t len,
    const uint8_t * iv,
```

```

const uint8_t * aad,
const uint64_t aad_len,
uint8_t * auth_tag,
const uint64_t auth_tag_len )

```

GCM-AES Decryption using 128 bit keys, Non-temporal data.

Non-temporal version of decrypt has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- In-place encryption/decryption is not recommended. Performance can be slow.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

0	on success
Non-zero	ISAL_CRYPT_ERR on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authenticated Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.33 isal_aes_gcm_dec_256_update()

```

int isal_aes_gcm_dec_256_update (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    const uint64_t len )

```

Decrypt a block of a AES-256-GCM Encryption message.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed.
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption

10.3.2.34 `isal_aes_gcm_dec_256_update_nt()`

```
int isal_aes_gcm_dec_256_update_nt (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    const uint64_t len )
```

Decrypt a block of a AES-256-GCM Encryption message, Non-temporal data.

Non-temporal version of decrypt update has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- All partial input buffers must be a multiple of 64 bytes long except for the last input buffer.
- In-place encryption/decryption is not recommended. Performance can be slow.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Plaintext output. Decrypt in-place is allowed.
<i>in</i>	Ciphertext input
<i>len</i>	Length of data in Bytes for decryption

10.3.2.35 isal_aes_gcm_enc_128()

```
int isal_aes_gcm_enc_128 (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    const uint64_t len,
    const uint8_t * iv,
    const uint8_t * aad,
    const uint64_t aad_len,
    uint8_t * auth_tag,
    const uint64_t auth_tag_len )
```

GCM-AES Encryption using 128 bit keys.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed

Parameters

<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authenticated Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.36 isal_aes_gcm_enc_128_finalize()

```
int isal_aes_gcm_enc_128_finalize (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * auth_tag,
    const uint64_t auth_tag_len )
```

End encryption of a AES-128-GCM Encryption message.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPTO_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.37 isal_aes_gcm_enc_128_nt()

```
int isal_aes_gcm_enc_128_nt (
```



```

const struct isal_gcm_key_data * key_data,
struct isal_gcm_context_data * context_data,
uint8_t * out,
const uint8_t * in,
const uint64_t len,
const uint8_t * iv,
const uint8_t * aad,
const uint64_t aad_len,
uint8_t * auth_tag,
const uint64_t auth_tag_len )

```

GCM-AES Encryption using 128 bit keys, Non-temporal data.

Non-temporal version of encrypt has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- In-place encryption/decryption is not recommended. Performance can be slow.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

0	on success
Non-zero	ISAL_CRYPT_ERR on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed
<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authenticated Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.38 isal_aes_gcm_enc_128_update()

```
int isal_aes_gcm_enc_128_update (
```

```

const struct isal_gcm_key_data * key_data,
struct isal_gcm_context_data * context_data,
uint8_t * out,
const uint8_t * in,
const uint64_t len )

```

Encrypt a block of a AES-128-GCM Encryption message.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed.
<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption

10.3.2.39 isal_aes_gcm_enc_128_update_nt()

```

int isal_aes_gcm_enc_128_update_nt (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    const uint64_t len )

```

Encrypt a block of a AES-128-GCM Encryption message, Non-temporal data.

Non-temporal version of encrypt update has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- All partial input buffers must be a multiple of 64 bytes long except for the last input buffer.
- In-place encryption/decryption is not recommended. Performance can be slow.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed.
<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption

10.3.2.40 isal_aes_gcm_enc_256()

```
int isal_aes_gcm_enc_256 (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    const uint64_t len,
    const uint8_t * iv,
    const uint8_t * aad,
    const uint64_t aad_len,
    uint8_t * auth_tag,
    const uint64_t auth_tag_len )
```

GCM-AES Encryption using 256 bit keys.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed
<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authenticated Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.41 isal_aes_gcm_enc_256_finalize()

```
int isal_aes_gcm_enc_256_finalize (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * auth_tag,
    const uint64_t auth_tag_len )
```

End encryption of a AES-256-GCM Encryption message.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.42 isal_aes_gcm_enc_256_nt()

```
int isal_aes_gcm_enc_256_nt (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    const uint64_t len,
    const uint8_t * iv,
    const uint8_t * aad,
    const uint64_t aad_len,
    uint8_t * auth_tag,
    const uint64_t auth_tag_len )
```

GCM-AES Encryption using 256 bit keys, Non-temporal data.

Non-temporal version of encrypt has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.
- In-place encryption/decryption is not recommended. Performance can be slow.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed
<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption
<i>iv</i>	iv pointer to 12 byte IV structure. Internally, library concatenates 0x00000001 value to it.
<i>aad</i>	Additional Authenticated Data (AAD)
<i>aad_len</i>	Length of AAD
<i>auth_tag</i>	Authenticated Tag output
<i>auth_tag_len</i>	Authenticated Tag Length in bytes (must be a multiple of 4 bytes). Valid values are 16 (most likely), 12 or 8

10.3.2.43 `isal_aes_gcm_enc_256_update()`

```
int isal_aes_gcm_enc_256_update (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    const uint64_t len )
```

Encrypt a block of a AES-256-GCM Encryption message.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed.
<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption

10.3.2.44 `isal_aes_gcm_enc_256_update_nt()`

```
int isal_aes_gcm_enc_256_update_nt (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    uint8_t * out,
    const uint8_t * in,
    const uint64_t len )
```

Encrypt a block of a AES-256-GCM Encryption message, Non-temporal data.

Non-temporal version of encrypt update has additional restrictions:

- The plaintext and ciphertext buffers must be aligned on a 64 byte boundary.

- All partial input buffers must be a multiple of 64 bytes long except for the last input buffer.
- In-place encryption/decryption is not recommended. Performance can be slow.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>out</i>	Ciphertext output. Encrypt in-place is allowed.
<i>in</i>	Plaintext input
<i>len</i>	Length of data in Bytes for encryption

10.3.2.45 isal_aes_gcm_init_128()

```
int isal_aes_gcm_init_128 (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    const uint8_t * iv,
    const uint8_t * aad,
    const uint64_t aad_len )
```

Start a AES-GCM Encryption message 128 bit key.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>iv</i>	Pointer to 12 byte IV structure Internally, library concates 0x00000001 value to it
<i>aad</i>	Additional Authenticated Data (AAD)
<i>aad_len</i>	Length of AAD

10.3.2.46 isal_aes_gcm_init_256()

```
int isal_aes_gcm_init_256 (
    const struct isal_gcm_key_data * key_data,
    struct isal_gcm_context_data * context_data,
    const uint8_t * iv,
    const uint8_t * aad,
    const uint64_t aad_len )
```

Start a AES-GCM Encryption message 256 bit key.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key_data</i>	GCM expanded key data
<i>context_data</i>	GCM operation context data
<i>iv</i>	Pointer to 12 byte IV structure Internally, library concates 0x00000001 value to it
<i>aad</i>	Additional Authenticated Data (AAD)
<i>aad_len</i>	Length of AAD

10.3.2.47 isal_aes_gcm_pre_128()

```
int isal_aes_gcm_pre_128 (
    const void * key,
    struct isal_gcm_key_data * key_data )
```


Pre-processes GCM key data 128 bit.

Prefills the gcm key data with key values for each round and the initial sub hash key for tag encoding

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key</i>	Pointer to key data
<i>key_data</i>	GCM expanded key data

10.3.2.48 isal_aes_gcm_pre_256()

```
int isal_aes_gcm_pre_256 (
    const void * key,
    struct isal_gcm_key_data * key_data )
```

Pre-processes GCM key data 256 bit.

Prefills the gcm key data with key values for each round and the initial sub hash key for tag encoding

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key</i>	Pointer to key data
<i>key_data</i>	GCM expanded key data

10.4 aes_gcm.h

[Go to the documentation of this file.](#)

```

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00003
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00025 THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00026 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE
00027 OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00028 *****/
00029
00030 #include "types.h"
00031
00032 /*
00033 * References:
00034 * This code was derived and highly optimized from the code described in paper:
00035 * Vinodh Gopal et. al. Optimized Galois-Counter-Mode Implementation on Intel
00036 Architecture Processors. August, 2010
00037
00038 * For the shift-based reductions used in this code, we used the method described in paper:
00039 * Shay Gueron, Michael E. Kounavis. Intel Carry-Less Multiplication Instruction and
00040 its Usage for Computing the GCM Mode. January, 2010.
00041
00042 * Assumptions: Support for SSE4.1 or greater, AVX or AVX2
00043
00044 * iv:
00045 0 1 2 3
00046 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
00047 +-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
00048 |                                     Salt (From the SA)                               |
00049 +-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
00050 |                                     Initialization Vector                               |
00051 |                                     (This is the sequence number from IPsec header)     |
00052 +-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
00053 |                                     0x1                                               |
00054 +-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
00055
00056 * TLen:
00057 from the definition of the spec, TLen can only be 8, 12 or 16 bytes.
00058
00059 */
00060 #ifndef _AES_GCM_h

```

```

00081 #define _AES_GCM_h
00082
00083 #include <stdint.h>
00084
00085 #ifdef __cplusplus
00086 extern "C" {
00087 #endif
00088
00089 /*
00090  * Define enums from API v2.24, so applications that were using this version
00091  * will still be compiled successfully.
00092  * This list does not need to be extended for new definitions.
00093  */
00094 #ifndef NO_COMPAT_ISAL_CRYPTAPI_2_24
00095 /**** Previous hash constants and typedefs *****/
00096 #define MAX_TAG_LEN ISAL_GCM_MAX_TAG_LEN
00097
00098 #define GCM_IV_LEN (16)
00099 #define GCM_IV_DATA_LEN ISAL_GCM_IV_LEN
00100 #define GCM_IV_END_MARK { 0x00, 0x00, 0x00, 0x01 };
00101 #define GCM_IV_END_START (12)
00102
00103 #define GCM_128_KEY_LEN ISAL_GCM_128_KEY_LEN
00104 #define GCM_256_KEY_LEN ISAL_GCM_256_KEY_LEN
00105
00106 #define GCM_BLOCK_LEN ISAL_GCM_BLOCK_LEN
00107 #define GCM_ENC_KEY_LEN ISAL_GCM_ENC_KEY_LEN
00108 #define GCM_KEY_SETS ISAL_GCM_KEY_SETS
00109
00110 #define GCM_MAX_LEN ISAL_GCM_MAX_LEN
00111
00112 #define LONGEST_TESTED_AAD_LENGTH (2 * 1024)
00113
00114 #define gcm_key_data isal_gcm_key_data
00115 #define gcm_context_data isal_gcm_context_data
00116 #endif /* !NO_COMPAT_ISAL_CRYPTAPI_2_24 */
00117
00118 /* Authenticated Tag Length in bytes. Valid values are 16 (most likely), 12 or 8. */
00119 #define ISAL_GCM_MAX_TAG_LEN (16)
00120 //
00121 // IV data is limited to 12 bytes.
00122 //
00123 #define ISAL_GCM_IV_LEN (12)
00124
00125 // Key lengths of 128 and 256 supported
00126 #define ISAL_GCM_128_KEY_LEN (16)
00127 #define ISAL_GCM_256_KEY_LEN (32)
00128
00129 #define ISAL_GCM_BLOCK_LEN 16
00130 #define ISAL_GCM_ENC_KEY_LEN 16
00131 #define ISAL_GCM_KEY_SETS (15) /*exp key + 14 exp round keys */
00132
00133 #define ISAL_GCM_MAX_LEN UINT64_C(((1ULL << 39) - 256) - 1)
00134
00140 #ifdef __WIN32
00141 __declspec(align(16))
00142 #endif /* WIN32 */
00143 struct isal_gcm_key_data {
00144     uint8_t expanded_keys[ISAL_GCM_ENC_KEY_LEN * ISAL_GCM_KEY_SETS];
00145     uint8_t shifted_hkey_1[ISAL_GCM_ENC_KEY_LEN]; // store HashKey <1 mod poly here
00146     uint8_t shifted_hkey_2[ISAL_GCM_ENC_KEY_LEN]; // store HashKey^2 <1 mod poly here
00147     uint8_t shifted_hkey_3[ISAL_GCM_ENC_KEY_LEN]; // store HashKey^3 <1 mod poly here
00148     uint8_t shifted_hkey_4[ISAL_GCM_ENC_KEY_LEN]; // store HashKey^4 <1 mod poly here
00149     uint8_t shifted_hkey_5[ISAL_GCM_ENC_KEY_LEN]; // store HashKey^5 <1 mod poly here
00150     uint8_t shifted_hkey_6[ISAL_GCM_ENC_KEY_LEN]; // store HashKey^6 <1 mod poly here
00151     uint8_t shifted_hkey_7[ISAL_GCM_ENC_KEY_LEN]; // store HashKey^7 <1 mod poly here
00152     uint8_t shifted_hkey_8[ISAL_GCM_ENC_KEY_LEN]; // store HashKey^8 <1 mod poly here
00153     uint8_t shifted_hkey_1_k[ISAL_GCM_ENC_KEY_LEN]; // store XOR of High 64 bits
00154     uint8_t shifted_hkey_2_k[ISAL_GCM_ENC_KEY_LEN]; // and Low 64b of HashKey^n <1 mod poly
00155     uint8_t shifted_hkey_3_k[ISAL_GCM_ENC_KEY_LEN]; // here (for Karatsuba purposes)
00156     uint8_t shifted_hkey_4_k[ISAL_GCM_ENC_KEY_LEN];
00157     uint8_t shifted_hkey_5_k[ISAL_GCM_ENC_KEY_LEN];
00158     uint8_t shifted_hkey_6_k[ISAL_GCM_ENC_KEY_LEN];
00159     uint8_t shifted_hkey_7_k[ISAL_GCM_ENC_KEY_LEN];
00160     uint8_t shifted_hkey_8_k[ISAL_GCM_ENC_KEY_LEN];
00161     uint8_t shifted_hkey_n_k[ISAL_GCM_ENC_KEY_LEN *
00162         (64 - 16)]; // Others vaes version needs 2x32
00163 }
00164 #if defined(__unix__) || (__MINGW32__)
00165 __attribute__((aligned(16)));
00166 #else

```

```

00167 ;
00168 #endif
00169
00173 struct isal_gcm_context_data {
00174     // init, update and finalize context data
00175     uint8_t aad_hash[ISAL_GCM_BLOCK_LEN];
00176     uint64_t aad_length;
00177     uint64_t in_length;
00178     uint8_t partial_block_enc_key[ISAL_GCM_BLOCK_LEN];
00179     uint8_t orig_IV[ISAL_GCM_BLOCK_LEN];
00180     uint8_t current_counter[ISAL_GCM_BLOCK_LEN];
00181     uint64_t partial_block_length;
00182 };
00183
00184 /* ----- New interface for separate expanded keys ----- */
00185
00192 ISAL_DEPRECATED("Please use isal_aes_gcm_enc_128() instead.")
00193 void
00194 aes_gcm_enc_128(const struct isal_gcm_key_data *key_data,
00195                struct isal_gcm_context_data *context_data,
00196                uint8_t *out,
00197                uint8_t const *in,
00198                uint64_t len,
00199                uint8_t *iv,
00201                uint8_t const *aad,
00202                uint64_t aad_len,
00203                uint8_t *auth_tag,
00204                uint64_t auth_tag_len
00207 );
00208
00215 ISAL_DEPRECATED("Please use isal_aes_gcm_enc_256() instead.")
00216 void
00217 aes_gcm_enc_256(const struct isal_gcm_key_data *key_data,
00218                 struct isal_gcm_context_data *context_data,
00219                 uint8_t *out,
00220                 uint8_t const *in,
00221                 uint64_t len,
00222                 uint8_t *iv,
00224                 uint8_t const *aad,
00225                 uint64_t aad_len,
00226                 uint8_t *auth_tag,
00227                 uint64_t auth_tag_len
00230 );
00231
00238 ISAL_DEPRECATED("Please use isal_aes_gcm_dec_128() instead.")
00239 void
00240 aes_gcm_dec_128(const struct isal_gcm_key_data *key_data,
00241                 struct isal_gcm_context_data *context_data,
00242                 uint8_t *out,
00243                 uint8_t const *in,
00244                 uint64_t len,
00245                 uint8_t *iv,
00247                 uint8_t const *aad,
00248                 uint64_t aad_len,
00249                 uint8_t *auth_tag,
00250                 uint64_t auth_tag_len
00253 );
00254
00261 ISAL_DEPRECATED("Please use isal_aes_gcm_dec_256() instead.")
00262 void
00263 aes_gcm_dec_256(const struct isal_gcm_key_data *key_data,
00264                 struct isal_gcm_context_data *context_data,
00265                 uint8_t *out,
00266                 uint8_t const *in,
00267                 uint64_t len,
00268                 uint8_t *iv,
00270                 uint8_t const *aad,
00271                 uint64_t aad_len,
00272                 uint8_t *auth_tag,
00273                 uint64_t auth_tag_len
00276 );
00277
00284 ISAL_DEPRECATED("Please use isal_aes_gcm_init_128() instead.")
00285 void
00286 aes_gcm_init_128(const struct isal_gcm_key_data *key_data,
00287                  struct isal_gcm_context_data *context_data,
00288                  uint8_t *iv,
00289                  uint8_t const *aad,
00291                  uint64_t aad_len
00292 );
00293

```

```
00300 ISAL_DEPRECATED("Please use isal_aes_gcm_init_256() instead.")
00301 void
00302 aes_gcm_init_256(const struct isal_gcm_key_data *key_data,
00303                struct isal_gcm_context_data *context_data,
00304                uint8_t *iv,
00306                uint8_t const *aad,
00307                uint64_t aad_len
00308 );
00309
00316 ISAL_DEPRECATED("Please use isal_aes_gcm_enc_128_update() instead.")
00317 void
00318 aes_gcm_enc_128_update(const struct isal_gcm_key_data *key_data,
00319                       struct isal_gcm_context_data *context_data,
00320                       uint8_t *out,
00321                       const uint8_t *in,
00322                       uint64_t len
00323 );
00324
00331 ISAL_DEPRECATED("Please use isal_aes_gcm_enc_256_update() instead.")
00332 void
00333 aes_gcm_enc_256_update(const struct isal_gcm_key_data *key_data,
00334                       struct isal_gcm_context_data *context_data,
00335                       uint8_t *out,
00336                       const uint8_t *in,
00337                       uint64_t len
00338 );
00339
00346 ISAL_DEPRECATED("Please use isal_aes_gcm_dec_128_update() instead.")
00347 void
00348 aes_gcm_dec_128_update(const struct isal_gcm_key_data *key_data,
00349                       struct isal_gcm_context_data *context_data,
00350                       uint8_t *out,
00351                       const uint8_t *in,
00352                       uint64_t len
00353 );
00354
00361 ISAL_DEPRECATED("Please use isal_aes_gcm_dec_256_update() instead.")
00362 void
00363 aes_gcm_dec_256_update(const struct isal_gcm_key_data *key_data,
00364                       struct isal_gcm_context_data *context_data,
00365                       uint8_t *out,
00366                       const uint8_t *in,
00367                       uint64_t len
00368 );
00369
00376 ISAL_DEPRECATED("Please use isal_aes_gcm_enc_128_finalize() instead.")
00377 void
00378 aes_gcm_enc_128_finalize(const struct isal_gcm_key_data *key_data,
00379                         struct isal_gcm_context_data *context_data,
00380                         uint8_t *auth_tag,
00381                         uint64_t auth_tag_len
00384 );
00385
00392 ISAL_DEPRECATED("Please use isal_aes_gcm_enc_256_finalize() instead.")
00393 void
00394 aes_gcm_enc_256_finalize(const struct isal_gcm_key_data *key_data,
00395                         struct isal_gcm_context_data *context_data,
00396                         uint8_t *auth_tag,
00397                         uint64_t auth_tag_len
00400 );
00401
00408 ISAL_DEPRECATED("Please use isal_aes_gcm_dec_128_finalize() instead.")
00409 void
00410 aes_gcm_dec_128_finalize(const struct isal_gcm_key_data *key_data,
00411                         struct isal_gcm_context_data *context_data,
00412                         uint8_t *auth_tag,
00413                         uint64_t auth_tag_len
00416 );
00417
00424 ISAL_DEPRECATED("Please use isal_aes_gcm_dec_256_finalize() instead.")
00425 void
00426 aes_gcm_dec_256_finalize(const struct isal_gcm_key_data *key_data,
00427                         struct isal_gcm_context_data *context_data,
00428                         uint8_t *auth_tag,
00429                         uint64_t auth_tag_len
00432 );
00433
00443 ISAL_DEPRECATED("Please use isal_aes_gcm_pre_128() instead.")
00444 void
00445 aes_gcm_pre_128(const void *key,
00446                struct isal_gcm_key_data *key_data
```

```
00447 );
00448
00458 ISAL_DEPRECATED("Please use isal\_aes\_gcm\_pre\_256\(\) instead.")
00459 void
00460 aes\_gcm\_pre\_256(const void *key,
00461                 struct isal\_gcm\_key\_data *key_data
00462 );
00463
00464 /* ---- NT versions ---- */
00475 ISAL_DEPRECATED("Please use isal\_aes\_gcm\_enc\_128\_nt\(\) instead.")
00476 void
00477 aes\_gcm\_enc\_128\_nt(const struct isal\_gcm\_key\_data *key_data,
00478                   struct isal\_gcm\_context\_data *context_data,
00479                   uint8_t *out,
00480                   uint8_t const *in,
00481                   uint64_t len,
00482                   uint8_t *iv,
00484                   uint8_t const *aad,
00485                   uint64_t aad_len,
00486                   uint8_t *auth_tag,
00487                   uint64_t auth_tag_len
00490 );
00491
00502 ISAL_DEPRECATED("Please use isal\_aes\_gcm\_enc\_256\_nt\(\) instead.")
00503 void
00504 aes\_gcm\_enc\_256\_nt(const struct isal\_gcm\_key\_data *key_data,
00505                   struct isal\_gcm\_context\_data *context_data,
00506                   uint8_t *out,
00507                   uint8_t const *in,
00508                   uint64_t len,
00509                   uint8_t *iv,
00511                   uint8_t const *aad,
00512                   uint64_t aad_len,
00513                   uint8_t *auth_tag,
00514                   uint64_t auth_tag_len
00517 );
00518
00529 ISAL_DEPRECATED("Please use isal\_aes\_gcm\_dec\_128\_nt\(\) instead.")
00530 void
00531 aes\_gcm\_dec\_128\_nt(const struct isal\_gcm\_key\_data *key_data,
00532                   struct isal\_gcm\_context\_data *context_data,
00533                   uint8_t *out,
00534                   uint8_t const *in,
00535                   uint64_t len,
00536                   uint8_t *iv,
00538                   uint8_t const *aad,
00539                   uint64_t aad_len,
00540                   uint8_t *auth_tag,
00541                   uint64_t auth_tag_len
00544 );
00545
00556 ISAL_DEPRECATED("Please use isal\_aes\_gcm\_dec\_256\_nt\(\) instead.")
00557 void
00558 aes\_gcm\_dec\_256\_nt(const struct isal\_gcm\_key\_data *key_data,
00559                   struct isal\_gcm\_context\_data *context_data,
00560                   uint8_t *out,
00561                   uint8_t const *in,
00562                   uint64_t len,
00563                   uint8_t *iv,
00565                   uint8_t const *aad,
00566                   uint64_t aad_len,
00567                   uint8_t *auth_tag,
00568                   uint64_t auth_tag_len
00571 );
00572
00585 ISAL_DEPRECATED("Please use isal\_aes\_gcm\_enc\_128\_update\_nt\(\) instead.")
00586 void
00587 aes\_gcm\_enc\_128\_update\_nt(
00588     const struct isal\_gcm\_key\_data *key_data,
00589     struct isal\_gcm\_context\_data *context_data,
00590     uint8_t *out,
00591     const uint8_t *in,
00592     uint64_t len
00593 );
00594
00607 ISAL_DEPRECATED("Please use isal\_aes\_gcm\_enc\_256\_update\_nt\(\) instead.")
00608 void
00609 aes\_gcm\_enc\_256\_update\_nt(
00610     const struct isal\_gcm\_key\_data *key_data,
00611     struct isal\_gcm\_context\_data *context_data,
00612     uint8_t *out,
```

```
00613     const uint8_t *in,
00614     uint64_t len
00615 );
00616
00629 ISAL_DEPRECATED("Please use isal_aes_gcm_dec_128_update_nt() instead.")
00630 void
00631 isal_aes_gcm_dec_128_update_nt(
00632     const struct isal_gcm_key_data *key_data,
00633     struct isal_gcm_context_data *context_data,
00634     uint8_t *out,
00635     const uint8_t *in,
00636     uint64_t len
00637 );
00638
00651 ISAL_DEPRECATED("Please use isal_aes_gcm_dec_256_update_nt() instead.")
00652 void
00653 isal_aes_gcm_dec_256_update_nt(
00654     const struct isal_gcm_key_data *key_data,
00655     struct isal_gcm_context_data *context_data,
00656     uint8_t *out,
00657     const uint8_t *in,
00658     uint64_t len
00659 );
00660
00669 int
00670 isal_aes_gcm_enc_128(
00671     const struct isal_gcm_key_data *key_data,
00672     struct isal_gcm_context_data *context_data,
00673     uint8_t *out,
00674     const uint8_t *in,
00675     const uint64_t len,
00676     const uint8_t *iv,
00677     const uint8_t *aad,
00678     const uint64_t aad_len,
00679     const uint8_t *auth_tag,
00680     const uint64_t auth_tag_len
00681 );
00685
00694 int
00695 isal_aes_gcm_enc_256(
00696     const struct isal_gcm_key_data *key_data,
00697     struct isal_gcm_context_data *context_data,
00698     uint8_t *out,
00699     const uint8_t *in,
00700     const uint64_t len,
00701     const uint8_t *iv,
00702     const uint8_t *aad,
00703     const uint64_t aad_len,
00704     const uint8_t *auth_tag,
00705     const uint64_t auth_tag_len
00706 );
00709
00719 int
00720 isal_aes_gcm_dec_128(
00721     const struct isal_gcm_key_data *key_data,
00722     struct isal_gcm_context_data *context_data,
00723     uint8_t *out,
00724     const uint8_t *in,
00725     const uint64_t len,
00726     const uint8_t *iv,
00727     const uint8_t *aad,
00728     const uint64_t aad_len,
00729     const uint8_t *auth_tag,
00730     const uint64_t auth_tag_len
00731 );
00734
00735
00744 int
00745 isal_aes_gcm_dec_256(
00746     const struct isal_gcm_key_data *key_data,
00747     struct isal_gcm_context_data *context_data,
00748     uint8_t *out,
00749     const uint8_t *in,
00750     const uint64_t len,
00751     const uint8_t *iv,
00752     const uint8_t *aad,
00753     const uint64_t aad_len,
00754     const uint8_t *auth_tag,
00755     const uint64_t auth_tag_len
00756 );
00759
00760
00769 int
```

```
00770 isal_aes_gcm_init_128(const struct isal_gcm_key_data *key_data,
00771                       struct isal_gcm_context_data *context_data,
00772                       const uint8_t *iv,
00773                       const uint8_t *aad,
00774                       const uint64_t aad_len
00775 );
00776 );
00777
00778 int
00779 isal_aes_gcm_init_256(const struct isal_gcm_key_data *key_data,
00780                       struct isal_gcm_context_data *context_data,
00781                       const uint8_t *iv,
00782                       const uint8_t *aad,
00783                       const uint64_t aad_len
00784 );
00785
00786 int
00787 isal_aes_gcm_enc_128_update(
00788     const struct isal_gcm_key_data *key_data,
00789     struct isal_gcm_context_data *context_data,
00790     uint8_t *out,
00791     const uint8_t *in,
00792     const uint64_t len
00793 );
00794
00795 int
00796 isal_aes_gcm_enc_256_update(
00797     const struct isal_gcm_key_data *key_data,
00798     struct isal_gcm_context_data *context_data,
00799     uint8_t *out,
00800     const uint8_t *in,
00801     const uint64_t len
00802 );
00803
00804 int
00805 isal_aes_gcm_dec_128_update(
00806     const struct isal_gcm_key_data *key_data,
00807     struct isal_gcm_context_data *context_data,
00808     uint8_t *out,
00809     const uint8_t *in,
00810     const uint64_t len
00811 );
00812
00813 int
00814 isal_aes_gcm_dec_256_update(
00815     const struct isal_gcm_key_data *key_data,
00816     struct isal_gcm_context_data *context_data,
00817     uint8_t *out,
00818     const uint8_t *in,
00819     const uint64_t len
00820 );
00821
00822 int
00823 isal_aes_gcm_enc_128_finalize(
00824     const struct isal_gcm_key_data *key_data,
00825     struct isal_gcm_context_data *context_data,
00826     uint8_t *auth_tag,
00827     const uint64_t auth_tag_len
00828 );
00829
00830 int
00831 isal_aes_gcm_enc_256_finalize(
00832     const struct isal_gcm_key_data *key_data,
00833     struct isal_gcm_context_data *context_data,
00834     uint8_t *auth_tag,
00835     const uint64_t auth_tag_len
00836 );
00837
00838 int
00839 isal_aes_gcm_dec_128_finalize(
00840     const struct isal_gcm_key_data *key_data,
00841     struct isal_gcm_context_data *context_data,
00842     uint8_t *auth_tag,
00843     const uint64_t auth_tag_len
00844 );
00845
00846 int
00847 isal_aes_gcm_dec_256_finalize(
00848     const struct isal_gcm_key_data *key_data,
00849     struct isal_gcm_context_data *context_data,
00850     uint8_t *auth_tag,
00851     const uint64_t auth_tag_len
00852 );
```



```
00933 );
00934
00947 int
00948 isal_aes_gcm_pre_128(const void *key,
00949                     struct isal_gcm_key_data *key_data
00950 );
00951
00964 int
00965 isal_aes_gcm_pre_256(const void *key,
00966                     struct isal_gcm_key_data *key_data
00967 );
00968
00969 /* ---- NT versions ---- */
00983 int
00984 isal_aes_gcm_enc_128_nt(
00985     const struct isal_gcm_key_data *key_data,
00986     struct isal_gcm_context_data *context_data,
00987     uint8_t *out,
00988     const uint8_t *in,
00989     const uint64_t len,
00990     const uint8_t *iv,
00992     const uint8_t *aad,
00993     const uint64_t aad_len,
00994     uint8_t *auth_tag,
00995     const uint64_t auth_tag_len
00998 );
00999
01013 int
01014 isal_aes_gcm_enc_256_nt(
01015     const struct isal_gcm_key_data *key_data,
01016     struct isal_gcm_context_data *context_data,
01017     uint8_t *out,
01018     const uint8_t *in,
01019     const uint64_t len,
01020     const uint8_t *iv,
01022     const uint8_t *aad,
01023     const uint64_t aad_len,
01024     uint8_t *auth_tag,
01025     const uint64_t auth_tag_len
01028 );
01029
01043 int
01044 isal_aes_gcm_dec_128_nt(
01045     const struct isal_gcm_key_data *key_data,
01046     struct isal_gcm_context_data *context_data,
01047     uint8_t *out,
01048     const uint8_t *in,
01049     const uint64_t len,
01050     const uint8_t *iv,
01052     const uint8_t *aad,
01053     const uint64_t aad_len,
01054     uint8_t *auth_tag,
01055     const uint64_t auth_tag_len
01058 );
01059
01073 int
01074 isal_aes_gcm_dec_256_nt(
01075     const struct isal_gcm_key_data *key_data,
01076     struct isal_gcm_context_data *context_data,
01077     uint8_t *out,
01078     const uint8_t *in,
01079     const uint64_t len,
01080     const uint8_t *iv,
01082     const uint8_t *aad,
01083     const uint64_t aad_len,
01084     uint8_t *auth_tag,
01085     const uint64_t auth_tag_len
01088 );
01089
01105 int
01106 isal_aes_gcm_enc_128_update_nt(
01107     const struct isal_gcm_key_data *key_data,
01108     struct isal_gcm_context_data *context_data,
01109     uint8_t *out,
01110     const uint8_t *in,
01111     const uint64_t len
01112 );
01113
01129 int
01130 isal_aes_gcm_enc_256_update_nt(
01131     const struct isal_gcm_key_data *key_data,
```

```

01132     struct isal_gcm_context_data *context_data,
01133     uint8_t *out,
01134     const uint8_t *in,
01135     const uint64_t len
01136 );
01137
01153 int
01154 isal_aes_gcm_dec_128_update_nt(
01155     const struct isal_gcm_key_data *key_data,
01156     struct isal_gcm_context_data *context_data,
01157     uint8_t *out,
01158     const uint8_t *in,
01159     const uint64_t len
01160 );
01161
01177 int
01178 isal_aes_gcm_dec_256_update_nt(
01179     const struct isal_gcm_key_data *key_data,
01180     struct isal_gcm_context_data *context_data,
01181     uint8_t *out,
01182     const uint8_t *in,
01183     const uint64_t len
01184 );
01185
01186 #ifdef __cplusplus
01187 }
01188 #endif // __cplusplus
01189 #endif // ifndef _AES_GCM_h

```

10.5 aes_keyexp.h File Reference

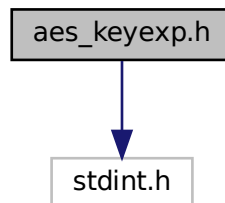
AES key expansion functions.

```

#include <stdint.h>
#include "types.h"

```

Include dependency graph for aes_keyexp.h:



Functions

- void [aes_keyexp_128](#) (const uint8_t *key, uint8_t *exp_key_enc, uint8_t *exp_key_dec)
AES key expansion 128 bit.
- void [aes_keyexp_192](#) (const uint8_t *key, uint8_t *exp_key_enc, uint8_t *exp_key_dec)
AES key expansion 192 bit.
- void [aes_keyexp_256](#) (const uint8_t *key, uint8_t *exp_key_enc, uint8_t *exp_key_dec)

- *AES key expansion 256 bit.*
int [isal_aes_keyexp_128](#) (const uint8_t *key, uint8_t *exp_key_enc, uint8_t *exp_key_dec)
- *AES key expansion 128 bit.*
int [isal_aes_keyexp_192](#) (const uint8_t *key, uint8_t *exp_key_enc, uint8_t *exp_key_dec)
- *AES key expansion 192 bit.*
int [isal_aes_keyexp_256](#) (const uint8_t *key, uint8_t *exp_key_enc, uint8_t *exp_key_dec)
- *AES key expansion 256 bit.*

10.5.1 Detailed Description

AES key expansion functions.

This defines the interface to key expansion functions.

10.5.2 Function Documentation

10.5.2.1 aes_keyexp_128()

```
void aes_keyexp_128 (
    const uint8_t * key,
    uint8_t * exp_key_enc,
    uint8_t * exp_key_dec )
```

AES key expansion 128 bit.

Requires SSE4.1

Deprecated Please use [isal_aes_keyexp_128\(\)](#) instead.

Parameters

<i>key</i>	input key for AES-128, 16 bytes
<i>exp_key_enc</i>	expanded encryption keys, 16*11 bytes
<i>exp_key_dec</i>	expanded decryption keys, 16*11 bytes

10.5.2.2 aes_keyexp_192()

```
void aes_keyexp_192 (
    const uint8_t * key,
    uint8_t * exp_key_enc,
    uint8_t * exp_key_dec )
```

AES key expansion 192 bit.

Requires SSE4.1

Deprecated Please use [isal_aes_keyexp_192\(\)](#) instead.

Parameters

<i>key</i>	input key for AES-192, 16*1.5 bytes
<i>exp_key_enc</i>	expanded encryption keys, 16*13 bytes
<i>exp_key_dec</i>	expanded decryption keys, 16*13 bytes

10.5.2.3 aes_keyexp_256()

```
void aes_keyexp_256 (
    const uint8_t * key,
    uint8_t * exp_key_enc,
    uint8_t * exp_key_dec )
```

AES key expansion 256 bit.

Requires SSE4.1

Deprecated Please use [isal_aes_keyexp_256\(\)](#) instead.

Parameters

<i>key</i>	input key for AES-256, 16*2 bytes
<i>exp_key_enc</i>	expanded encryption keys, 16*15 bytes
<i>exp_key_dec</i>	expanded decryption keys, 16*15 bytes

10.5.2.4 isal_aes_keyexp_128()

```
int isal_aes_keyexp_128 (
    const uint8_t * key,
    uint8_t * exp_key_enc,
    uint8_t * exp_key_dec )
```

AES key expansion 128 bit.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key</i>	input key for AES-128, 16 bytes
<i>exp_key_enc</i>	expanded encryption keys, 16*11 bytes
<i>exp_key_dec</i>	expanded decryption keys, 16*11 bytes

10.5.2.5 isal_aes_keyexp_192()

```
int isal_aes_keyexp_192 (
    const uint8_t * key,
    uint8_t * exp_key_enc,
    uint8_t * exp_key_dec )
```

AES key expansion 192 bit.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>key</i>	input key for AES-192, 24 bytes
<i>exp_key_enc</i>	expanded encryption keys, 16*13 bytes
<i>exp_key_dec</i>	expanded decryption keys, 16*13 bytes

10.5.2.6 isal_aes_keyexp_256()

```
int isal_aes_keyexp_256 (
    const uint8_t * key,
```

```
uint8_t * exp_key_enc,
uint8_t * exp_key_dec )
```

AES key expansion 256 bit.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

0	on success
Non-zero	ISAL_CRYPT_ERR on failure

Parameters

key	input key for AES-256, 32 bytes
exp_key_enc	expanded encryption keys, 16*15 bytes
exp_key_dec	expanded decryption keys, 16*15 bytes

10.6 aes_keyexp.h

[Go to the documentation of this file.](#)

```
00001 /*****
00002  Copyright(c) 2011-2016 Intel Corporation All rights reserved.
00003
00004  Redistribution and use in source and binary forms, with or without
00005  modification, are permitted provided that the following conditions
00006  are met:
00007    * Redistributions of source code must retain the above copyright
00008    notice, this list of conditions and the following disclaimer.
00009    * Redistributions in binary form must reproduce the above copyright
00010    notice, this list of conditions and the following disclaimer in
00011    the documentation and/or other materials provided with the
00012    distribution.
00013    * Neither the name of Intel Corporation nor the names of its
00014    contributors may be used to endorse or promote products derived
00015    from this software without specific prior written permission.
00016
00017  THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS
00018  "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT
00019  LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR
00020  A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT
00021  OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL,
00022  SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT
00023  LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE,
00024  DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY
00025  THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00026  (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE
00027  OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00028  *****/
00029
00030 #ifndef _KEYEXP_128_H
00031 #define _KEYEXP_128_H
```

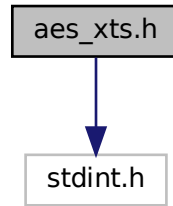
```
00032
00040 #include <stdint.h>
00041 #include "types.h"
00042
00043 #ifdef __cplusplus
00044 extern "C" {
00045 #endif
00046
00052 ISAL_DEPRECATED("Please use isal_aes_keyexp_128() instead")
00053 void
00054 aes_keyexp_128(const uint8_t *key,
00055               uint8_t *exp_key_enc,
00056               uint8_t *exp_key_dec
00057 );
00058
00064 ISAL_DEPRECATED("Please use isal_aes_keyexp_192() instead")
00065 void
00066 aes_keyexp_192(const uint8_t *key,
00067               uint8_t *exp_key_enc,
00068               uint8_t *exp_key_dec
00069 );
00070
00076 ISAL_DEPRECATED("Please use isal_aes_keyexp_256() instead")
00077 void
00078 aes_keyexp_256(const uint8_t *key,
00079               uint8_t *exp_key_enc,
00080               uint8_t *exp_key_dec
00081 );
00082
00090 int
00091 isal_aes_keyexp_128(const uint8_t *key,
00092                   uint8_t *exp_key_enc,
00093                   uint8_t *exp_key_dec
00094 );
00095
00103 int
00104 isal_aes_keyexp_192(const uint8_t *key,
00105                   uint8_t *exp_key_enc,
00106                   uint8_t *exp_key_dec
00107 );
00108
00116 int
00117 isal_aes_keyexp_256(const uint8_t *key,
00118                   uint8_t *exp_key_enc,
00119                   uint8_t *exp_key_dec
00120 );
00121
00122 #ifdef __cplusplus
00123 }
00124 #endif // __cplusplus
00125 #endif // ifndef _KEYEXP_128_H
```

10.7 aes_xts.h File Reference

AES XTS encryption function prototypes.

```
#include <stdint.h>
#include "types.h"
```

Include dependency graph for aes_xts.h:



Functions

- void [XTS_AES_128_enc](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *pt, uint8_t *ct)
XTS-AES-128 Encryption.
- void [XTS_AES_128_enc_expanded_key](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *pt, uint8_t *ct)
XTS-AES-128 Encryption with pre-expanded keys.
- void [XTS_AES_128_dec](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *ct, uint8_t *pt)
XTS-AES-128 Decryption.
- void [XTS_AES_128_dec_expanded_key](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *ct, uint8_t *pt)
XTS-AES-128 Decryption with pre-expanded keys.
- void [XTS_AES_256_enc](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *pt, uint8_t *ct)
XTS-AES-256 Encryption.
- void [XTS_AES_256_enc_expanded_key](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *pt, uint8_t *ct)
XTS-AES-256 Encryption with pre-expanded keys.
- void [XTS_AES_256_dec](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *ct, uint8_t *pt)
XTS-AES-256 Decryption.
- void [XTS_AES_256_dec_expanded_key](#) (uint8_t *k2, uint8_t *k1, uint8_t *TW_initial, uint64_t N, const uint8_t *ct, uint8_t *pt)
XTS-AES-256 Decryption with pre-expanded keys.
- int [isal_aes_xts_enc_128](#) (const uint8_t *k2, const uint8_t *k1, const uint8_t *initial_tweak, const uint64_t len↔_bytes, const void *in, void *out)
XTS-AES-128 Encryption.
- int [isal_aes_xts_enc_128_expanded_key](#) (const uint8_t *k2, const uint8_t *k1, const uint8_t *initial_tweak, const uint64_t len_bytes, const void *in, void *out)
XTS-AES-128 Encryption with pre-expanded keys.
- int [isal_aes_xts_dec_128](#) (const uint8_t *k2, const uint8_t *k1, const uint8_t *initial_tweak, const uint64_t len↔_bytes, const void *in, void *out)
XTS-AES-128 Decryption.
- int [isal_aes_xts_dec_128_expanded_key](#) (const uint8_t *k2, const uint8_t *k1, const uint8_t *initial_tweak, const uint64_t len_bytes, const void *in, void *out)

XTS-AES-128 Decryption with pre-expanded keys.

- int `isal_aes_xts_enc_256` (const uint8_t *k2, const uint8_t *k1, const uint8_t *initial_tweak, const uint64_t len←_bytes, const void *in, void *out)

XTS-AES-256 Encryption.

- int `isal_aes_xts_enc_256_expanded_key` (const uint8_t *k2, const uint8_t *k1, const uint8_t *initial_tweak, const uint64_t len_bytes, const void *in, void *out)

XTS-AES-256 Encryption with pre-expanded keys.

- int `isal_aes_xts_dec_256` (const uint8_t *k2, const uint8_t *k1, const uint8_t *initial_tweak, const uint64_t len←_bytes, const void *in, void *out)

XTS-AES-256 Decryption.

- int `isal_aes_xts_dec_256_expanded_key` (const uint8_t *k2, const uint8_t *k1, const uint8_t *initial_tweak, const uint64_t len_bytes, const void *in, void *out)

XTS-AES-256 Decryption with pre-expanded keys.

10.7.1 Detailed Description

AES XTS encryption function prototypes.

This defines the interface to optimized AES XTS functions

Pre-expanded keys

For key encryption, pre-expanded keys are stored in the order that they will be used. As an example, if Key[0] is the 128-bit initial key used for an AES-128 encryption, the rest of the keys are stored as follows:

- Key[0] : Initial encryption key
- Key[1] : Round 1 encryption key
- Key[2] : Round 2 encryption key
- ...
- Key[10] : Round 10 encryption key

For decryption, the order of keys is reversed. However, we apply the necessary aesimc instructions before storing the expanded keys. For the same key used above, the pre-expanded keys will be stored as follows:

- Key[0] : Round 10 encryption key
- Key[1] : aesimc(Round 9 encryption key)
- Key[2] : aesimc(Round 8 encryption key)
- ...
- Key[9] : aesimc(Round 1 encryption key)
- Key[10] : Initial encryption key

Note: The expanded key decryption requires a decryption key only for the block decryption step. The tweak step in the expanded key decryption requires the same expanded encryption key that is used in the expanded key encryption.

Input and Output Buffers

The input and output buffers can be overlapping as long as the output buffer pointer is not less than the input buffer pointer. If the two pointers are the same, then encryption/decryption will occur in-place.

Data Length

- The functions support data length of any bytes greater than or equal to 16 bytes.
- Data length is a 64-bit value, which makes the largest possible data length $2^{64} - 1$ bytes.
- For data lengths from 0 to 15 bytes, the functions return without any error codes, without reading or writing any data.
- The functions only support byte lengths, not bits.

Initial Tweak

The functions accept a 128-bit initial tweak value. The user is responsible for padding the initial tweak value to this length.

Data Alignment

The input and output buffers, keys, pre-expanded keys and initial tweak value are not required to be aligned to 16 bytes, any alignment works.

10.7.2 Function Documentation

10.7.2.1 `isal_aes_xts_dec_128()`

```
int isal_aes_xts_dec_128 (  
    const uint8_t * k2,  
    const uint8_t * k1,  
    const uint8_t * initial_tweak,  
    const uint64_t len_bytes,  
    const void * in,  
    void * out )
```

XTS-AES-128 Decryption.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>k2</i>	key used for tweaking, 16 bytes
<i>k1</i>	key used for decryption of tweaked ciphertext, 16 bytes
<i>initial_tweak</i>	initial tweak value, 16 bytes
<i>len_bytes</i>	sector size, in bytes
<i>in</i>	ciphertext sector input data
<i>out</i>	plaintext sector output data

10.7.2.2 isal_aes_xts_dec_128_expanded_key()

```
int isal_aes_xts_dec_128_expanded_key (
    const uint8_t * k2,
    const uint8_t * k1,
    const uint8_t * initial_tweak,
    const uint64_t len_bytes,
    const void * in,
    void * out )
```

XTS-AES-128 Decryption with pre-expanded keys.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>k2</i>	expanded key used for tweaking, 16*11 bytes
<i>k1</i>	expanded key used for decryption of tweaked ciphertext, 16*11 bytes
<i>initial_tweak</i>	initial tweak value, 16 bytes
<i>len_bytes</i>	sector size, in bytes
<i>in</i>	ciphertext sector input data

Parameters

<i>out</i>	plaintext sector output data
------------	------------------------------

10.7.2.3 `isal_aes_xts_dec_256()`

```
int isal_aes_xts_dec_256 (
    const uint8_t * k2,
    const uint8_t * k1,
    const uint8_t * initial_tweak,
    const uint64_t len_bytes,
    const void * in,
    void * out )
```

XTS-AES-256 Decryption.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>k2</i>	key used for tweaking, 16 bytes
<i>k1</i>	key used for decryption of tweaked ciphertext, 16*2 bytes
<i>initial_tweak</i>	initial tweak value, 16*2 bytes
<i>len_bytes</i>	sector size, in bytes
<i>in</i>	ciphertext sector input data
<i>out</i>	plaintext sector output data

10.7.2.4 `isal_aes_xts_dec_256_expanded_key()`

```
int isal_aes_xts_dec_256_expanded_key (
    const uint8_t * k2,
    const uint8_t * k1,
    const uint8_t * initial_tweak,
    const uint64_t len_bytes,
```

```

    const void * in,
    void * out )

```

XTS-AES-256 Decryption with pre-expanded keys.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>k2</i>	expanded key used for tweaking, 16*15 bytes
<i>k1</i>	expanded key used for decryption of tweaked ciphertext, 16*15 bytes
<i>initial_tweak</i>	initial tweak value, 16 bytes
<i>len_bytes</i>	sector size, in bytes
<i>in</i>	ciphertext sector input data
<i>out</i>	plaintext sector output data

10.7.2.5 isal_aes_xts_enc_128()

```

int isal_aes_xts_enc_128 (
    const uint8_t * k2,
    const uint8_t * k1,
    const uint8_t * initial_tweak,
    const uint64_t len_bytes,
    const void * in,
    void * out )

```

XTS-AES-128 Encryption.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>k2</i>	key used for tweaking, 16 bytes
<i>k1</i>	key used for encryption of tweaked plaintext, 16 bytes
<i>initial_tweak</i>	initial tweak value, 16 bytes
<i>len_bytes</i>	sector size, in bytes
<i>in</i>	plaintext sector input data
<i>out</i>	ciphertext sector output data

10.7.2.6 isal_aes_xts_enc_128_expanded_key()

```
int isal_aes_xts_enc_128_expanded_key (
    const uint8_t * k2,
    const uint8_t * k1,
    const uint8_t * initial_tweak,
    const uint64_t len_bytes,
    const void * in,
    void * out )
```

XTS-AES-128 Encryption with pre-expanded keys.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>k2</i>	expanded key used for tweaking, 16*11 bytes
<i>k1</i>	expanded key used for encryption of tweaked plaintext, 16*11 bytes
<i>initial_tweak</i>	initial tweak value, 16 bytes
<i>len_bytes</i>	sector size, in bytes
<i>in</i>	plaintext sector input data

Parameters

<i>out</i>	ciphertext sector output data
------------	-------------------------------

10.7.2.7 isal_aes_xts_enc_256()

```
int isal_aes_xts_enc_256 (
    const uint8_t * k2,
    const uint8_t * k1,
    const uint8_t * initial_tweak,
    const uint64_t len_bytes,
    const void * in,
    void * out )
```

XTS-AES-256 Encryption.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>k2</i>	key used for tweaking, 16*2 bytes
<i>k1</i>	key used for encryption of tweaked plaintext, 16*2 bytes
<i>initial_tweak</i>	initial tweak value, 16 bytes
<i>len_bytes</i>	sector size, in bytes
<i>in</i>	plaintext sector input data
<i>out</i>	ciphertext sector output data

10.7.2.8 isal_aes_xts_enc_256_expanded_key()

```
int isal_aes_xts_enc_256_expanded_key (
    const uint8_t * k2,
    const uint8_t * k1,
    const uint8_t * initial_tweak,
    const uint64_t len_bytes,
```

```

    const void * in,
    void * out )

```

XTS-AES-256 Encryption with pre-expanded keys.

Requires AES extensions and SSE4.1 for x86 or ASIMD for ARM

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

Parameters

<i>k2</i>	expnaded key used for tweaking, 16*15 bytes
<i>k1</i>	expanded key used for encryption of tweaked plaintext, 16*15 bytes
<i>initial_tweak</i>	initial tweak value, 16 bytes
<i>len_bytes</i>	sector size, in bytes
<i>in</i>	plaintext sector input data
<i>out</i>	ciphertext sector output data

10.7.2.9 XTS_AES_128_dec()

```

void XTS_AES_128_dec (
    uint8_t * k2,
    uint8_t * k1,
    uint8_t * TW_initial,
    uint64_t N,
    const uint8_t * ct,
    uint8_t * pt )

```

XTS-AES-128 Decryption.

Requires AES-NI

Deprecated Please use [isal_aes_xts_dec_128\(\)](#) instead.

Parameters

<i>k2</i>	key used for tweaking, 16 bytes
-----------	---------------------------------

Parameters

<i>k1</i>	key used for decryption of tweaked ciphertext, 16 bytes
<i>TW_initial</i>	initial tweak value, 16 bytes
<i>N</i>	sector size, in bytes
<i>ct</i>	ciphertext sector input data
<i>pt</i>	plaintext sector output data

10.7.2.10 XTS_AES_128_dec_expanded_key()

```
void XTS_AES_128_dec_expanded_key (
    uint8_t * k2,
    uint8_t * k1,
    uint8_t * TW_initial,
    uint64_t N,
    const uint8_t * ct,
    uint8_t * pt )
```

XTS-AES-128 Decryption with pre-expanded keys.

Requires AES-NI

Deprecated Please use [isal_aes_xts_dec_128_expanded_key\(\)](#) instead.

Parameters

<i>k2</i>	expanded key used for tweaking, 16*11 bytes - encryption key is used
<i>k1</i>	expanded decryption key used for decryption of tweaked ciphertext, 16*11 bytes
<i>TW_initial</i>	initial tweak value, 16 bytes
<i>N</i>	sector size, in bytes
<i>ct</i>	ciphertext sector input data
<i>pt</i>	plaintext sector output data

10.7.2.11 XTS_AES_128_enc()

```
void XTS_AES_128_enc (
    uint8_t * k2,
    uint8_t * k1,
    uint8_t * TW_initial,
    uint64_t N,
    const uint8_t * pt,
    uint8_t * ct )
```

XTS-AES-128 Encryption.

Requires AES-NI

Deprecated Please use [isal_aes_xts_enc_128\(\)](#) instead.

Parameters

<i>k2</i>	key used for tweaking, 16 bytes
<i>k1</i>	key used for encryption of tweaked plaintext, 16 bytes
<i>TW_initial</i>	initial tweak value, 16 bytes
<i>N</i>	sector size, in bytes
<i>pt</i>	plaintext sector input data
<i>ct</i>	ciphertext sector output data

10.7.2.12 XTS_AES_128_enc_expanded_key()

```
void XTS_AES_128_enc_expanded_key (
    uint8_t * k2,
    uint8_t * k1,
    uint8_t * TW_initial,
    uint64_t N,
    const uint8_t * pt,
    uint8_t * ct )
```

XTS-AES-128 Encryption with pre-expanded keys.

Requires AES-NI

Deprecated Please use [isal_aes_xts_enc_128_expanded_key\(\)](#) instead.

Parameters

<i>k2</i>	expanded key used for tweaking, 16*11 bytes
<i>k1</i>	expanded key used for encryption of tweaked plaintext, 16*11 bytes
<i>TW_initial</i>	initial tweak value, 16 bytes
<i>N</i>	sector size, in bytes
<i>pt</i>	plaintext sector input data
<i>ct</i>	ciphertext sector output data

10.7.2.13 XTS_AES_256_dec()

```
void XTS_AES_256_dec (
    uint8_t * k2,
```

```

uint8_t * k1,
uint8_t * TW_initial,
uint64_t N,
const uint8_t * ct,
uint8_t * pt )

```

XTS-AES-256 Decryption.

Requires AES-NI

Deprecated Please use [isal_aes_xts_dec_256\(\)](#) instead.

Parameters

<i>k2</i>	key used for tweaking, 16*2 bytes
<i>k1</i>	key used for decryption of tweaked ciphertext, 16*2 bytes
<i>TW_initial</i>	initial tweak value, 16 bytes
<i>N</i>	sector size, in bytes
<i>ct</i>	ciphertext sector input data
<i>pt</i>	plaintext sector output data

10.7.2.14 XTS_AES_256_dec_expanded_key()

```

void XTS_AES_256_dec_expanded_key (
    uint8_t * k2,
    uint8_t * k1,
    uint8_t * TW_initial,
    uint64_t N,
    const uint8_t * ct,
    uint8_t * pt )

```

XTS-AES-256 Decryption with pre-expanded keys.

Requires AES-NI

Deprecated Please use [isal_aes_xts_dec_256_expanded_key\(\)](#) instead.

Parameters

<i>k2</i>	expanded key used for tweaking, 16*15 bytes - encryption key is used
<i>k1</i>	expanded decryption key used for decryption of tweaked ciphertext, 16*15 bytes
<i>TW_initial</i>	initial tweak value, 16 bytes
<i>N</i>	sector size, in bytes
<i>ct</i>	ciphertext sector input data
<i>pt</i>	plaintext sector output data

10.7.2.15 XTS_AES_256_enc()

```
void XTS_AES_256_enc (
    uint8_t * k2,
    uint8_t * k1,
    uint8_t * TW_initial,
    uint64_t N,
    const uint8_t * pt,
    uint8_t * ct )
```

XTS-AES-256 Encryption.

Requires AES-NI

Deprecated Please use [isal_aes_xts_enc_256\(\)](#) instead.

Parameters

<i>k2</i>	key used for tweaking, 16*2 bytes
<i>k1</i>	key used for encryption of tweaked plaintext, 16*2 bytes
<i>TW_initial</i>	initial tweak value, 16 bytes
<i>N</i>	sector size, in bytes
<i>pt</i>	plaintext sector input data
<i>ct</i>	ciphertext sector output data

10.7.2.16 XTS_AES_256_enc_expanded_key()

```
void XTS_AES_256_enc_expanded_key (
    uint8_t * k2,
    uint8_t * k1,
    uint8_t * TW_initial,
    uint64_t N,
    const uint8_t * pt,
    uint8_t * ct )
```

XTS-AES-256 Encryption with pre-expanded keys.

Requires AES-NI

Deprecated Please use [isal_aes_xts_enc_256_expanded_key\(\)](#) instead.

Parameters

<i>k2</i>	expanded key used for tweaking, 16*15 bytes
-----------	---

Parameters

<i>k1</i>	expanded key used for encryption of tweaked plaintext, 16*15 bytes
<i>TW_initial</i>	initial tweak value, 16 bytes
<i>N</i>	sector size, in bytes
<i>pt</i>	plaintext sector input data
<i>ct</i>	ciphertext sector output data

10.8 aes_xts.h

[Go to the documentation of this file.](#)

```

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00027 OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00028 *****/
00029
00030 #ifndef _AES_XTS_H
00031 #define _AES_XTS_H
00032
00099 #include <stdint.h>
00100 #include "types.h"
00101
00102 #ifdef __cplusplus
00103 extern "C" {
00104 #endif
00105
00106 /*
00107  * Define enums from API v2.24, so applications that were using this version
00108  * will still be compiled successfully.
00109  * This list does not need to be extended for new definitions.
00110  */
00111 #ifndef NO_COMPAT_ISAL_CRYPTO_API_2_24
00112 /**** Previous hash constants and typedefs *****/
00113 #define AES_XTS_MIN_LEN ISAL_AES_XTS_MIN_LEN
00114 #define AES_XTS_MAX_LEN ISAL_AES_XTS_MAX_LEN
00115 #endif /* !NO_COMPAT_ISAL_CRYPTO_API_2_24 */
00116
00117 #define ISAL_AES_XTS_MIN_LEN 16
00118 #define ISAL_AES_XTS_MAX_LEN (1 << 24)
00119
00125 ISAL_DEPRECATED("Please use isal_aes_xts_enc_128() instead")
00126 void
00127 XTS_AES_128_enc(uint8_t *k2,
00128                uint8_t *k1,
00129                uint8_t *TW_initial,

```

```
00130         uint64_t N,
00131         const uint8_t *pt,
00132         uint8_t *ct
00133 );
00134
00140 ISAL_DEPRECATED("Please use isal\_aes\_xts\_enc\_128\_expanded\_key\(\) instead")
00141 void
00142 XTS\_AES\_128\_enc\_expanded\_key(
00143     uint8_t *k2,
00144     uint8_t *k1,
00145     uint8_t *TW_initial,
00146     uint64_t N,
00147     const uint8_t *pt,
00148     uint8_t *ct
00149 );
00150
00156 ISAL_DEPRECATED("Please use isal\_aes\_xts\_dec\_128\(\) instead")
00157 void
00158 XTS\_AES\_128\_dec(uint8_t *k2,
00159                 uint8_t *k1,
00160                 uint8_t *TW_initial,
00161                 uint64_t N,
00162                 const uint8_t *ct,
00163                 uint8_t *pt
00164 );
00165
00171 ISAL_DEPRECATED("Please use isal\_aes\_xts\_dec\_128\_expanded\_key\(\) instead")
00172 void
00173 XTS\_AES\_128\_dec\_expanded\_key(
00174     uint8_t *k2,
00175     uint8_t *k1,
00176     uint8_t *TW_initial,
00177     uint64_t N,
00178     const uint8_t *ct,
00179     uint8_t *pt
00180 );
00181 );
00182
00188 ISAL_DEPRECATED("Please use isal\_aes\_xts\_enc\_256\(\) instead")
00189 void
00190 XTS\_AES\_256\_enc(uint8_t *k2,
00191                 uint8_t *k1,
00192                 uint8_t *TW_initial,
00193                 uint64_t N,
00194                 const uint8_t *pt,
00195                 uint8_t *ct
00196 );
00197
00203 ISAL_DEPRECATED("Please use isal\_aes\_xts\_enc\_256\_expanded\_key\(\) instead")
00204 void
00205 XTS\_AES\_256\_enc\_expanded\_key(
00206     uint8_t *k2,
00207     uint8_t *k1,
00208     uint8_t *TW_initial,
00209     uint64_t N,
00210     const uint8_t *pt,
00211     uint8_t *ct
00212 );
00213
00219 ISAL_DEPRECATED("Please use isal\_aes\_xts\_dec\_256\(\) instead")
00220 void
00221 XTS\_AES\_256\_dec(uint8_t *k2,
00222                 uint8_t *k1,
00223                 uint8_t *TW_initial,
00224                 uint64_t N,
00225                 const uint8_t *ct,
00226                 uint8_t *pt
00227 );
00228
00234 ISAL_DEPRECATED("Please use isal\_aes\_xts\_dec\_256\_expanded\_key\(\) instead")
00235 void
00236 XTS\_AES\_256\_dec\_expanded\_key(
00237     uint8_t *k2,
00238     uint8_t *k1,
00239     uint8_t *TW_initial,
00240     uint64_t N,
00241     const uint8_t *ct,
00242     uint8_t *pt
00243 );
00244 );
00245
00254 int
00255 isal\_aes\_xts\_enc\_128(const uint8_t *k2,
```

```
00256             const uint8_t *k1,
00257             const uint8_t *initial_tweak,
00258             const uint64_t len_bytes,
00259             const void *in,
00260             void *out
00261 );
00262
00271 int
00272 isal_aes_xts_enc_128_expanded_key(
00273     const uint8_t *k2,
00274     const uint8_t *k1,
00275     const uint8_t *initial_tweak,
00276     const uint64_t len_bytes,
00277     const void *in,
00278     void *out
00279 );
00280
00289 int
00290 isal_aes_xts_dec_128(
00291     const uint8_t *k2,
00292     const uint8_t *k1,
00293     const uint8_t *initial_tweak,
00294     const uint64_t len_bytes,
00295     const void *in,
00296     void *out
00297 );
00298
00307 int
00308 isal_aes_xts_dec_128_expanded_key(
00309     const uint8_t *k2,
00310     const uint8_t *k1,
00311     const uint8_t *initial_tweak,
00312     const uint64_t len_bytes,
00313     const void *in,
00314     void *out
00315 );
00316
00325 int
00326 isal_aes_xts_enc_256(
00327     const uint8_t *k2,
00328     const uint8_t *k1,
00329     const uint8_t *initial_tweak,
00330     const uint64_t len_bytes,
00331     const void *in,
00332     void *out
00333 );
00334
00343 int
00344 isal_aes_xts_enc_256_expanded_key(
00345     const uint8_t *k2,
00346     const uint8_t *k1,
00347     const uint8_t *initial_tweak,
00348     const uint64_t len_bytes,
00349     const void *in,
00350     void *out
00351 );
00352
00361 int
00362 isal_aes_xts_dec_256(
00363     const uint8_t *k2,
00364     const uint8_t *k1,
00365     const uint8_t *initial_tweak,
00366     const uint64_t len_bytes,
00367     const void *in,
00368     void *out
00369 );
00370
00379 int
00380 isal_aes_xts_dec_256_expanded_key(
00381     const uint8_t *k2,
00382     const uint8_t *k1,
00383     const uint8_t *initial_tweak,
00384     const uint64_t len_bytes,
00385     const void *in,
00386     void *out
00387 );
00388 #ifdef __cplusplus
00389 }
00390 #endif
00391
00392 #endif //_AES_XTS_H
```

10.9 isal_crypto_api.h

```

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00029
00030 #ifndef _ISAL_CRYPTO_API_H
00031 #define _ISAL_CRYPTO_API_H
00032
00033 #ifdef __cplusplus
00034 extern "C" {
00035 #endif
00036
00037 /* Utility macros */
00038 #define CONCAT_VERSION_(a, b, c) a##.##b##.##c
00039 #define CONCAT_VERSION(a, b, c)  CONCAT_VERSION_(a, b, c)
00040 #define TO_STRING_(a)             #a
00041 #define TO_STRING(a)              TO_STRING_(a)
00042
00043 /* Library version numbers */
00044 #define ISAL_CRYPTO_MAJOR_VERSION 2
00045 #define ISAL_CRYPTO_MINOR_VERSION 25
00046 #define ISAL_CRYPTO_PATCH_VERSION 0
00047
00048 #define ISAL_CRYPTO_MAKE_VERSION(maj, min, patch) ((maj) * 0x10000 + (min) * 0x100 + (patch))
00049 #define ISAL_CRYPTO_VERSION
00050 ISAL_CRYPTO_MAKE_VERSION(ISAL_CRYPTO_MAJOR_VERSION, ISAL_CRYPTO_MINOR_VERSION,
00051 ISAL_CRYPTO_PATCH_VERSION)
00052 #define ISAL_CRYPTO_VERSION_STR
00053 TO_STRING(CONCAT_VERSION(ISAL_CRYPTO_MAJOR_VERSION, ISAL_CRYPTO_MINOR_VERSION,
00054 ISAL_CRYPTO_PATCH_VERSION))
00055
00056 typedef enum {
00057     ISAL_CRYPTO_ERR_NONE = 0,
00058     ISAL_CRYPTO_ERR_NULL_SRC = 2000,
00059     ISAL_CRYPTO_ERR_NULL_DST,
00060     ISAL_CRYPTO_ERR_NULL_CTX,
00061     ISAL_CRYPTO_ERR_NULL_MGR,
00062     ISAL_CRYPTO_ERR_NULL_KEY,
00063     ISAL_CRYPTO_ERR_NULL_EXP_KEY,
00064     ISAL_CRYPTO_ERR_NULL_IV,
00065     ISAL_CRYPTO_ERR_NULL_AUTH,
00066     ISAL_CRYPTO_ERR_NULL_AAD,
00067     ISAL_CRYPTO_ERR_CIPH_LEN,
00068     ISAL_CRYPTO_ERR_AUTH_TAG_LEN,
00069     ISAL_CRYPTO_ERR_INVALID_FLAGS,
00070     ISAL_CRYPTO_ERR_ALREADY_PROCESSING,
00071     ISAL_CRYPTO_ERR_ALREADY_COMPLETED,
00072     ISAL_CRYPTO_ERR_XTS_NULL_TWEAK,
00073     ISAL_CRYPTO_ERR_XTS_SAME_KEYS,
00074     ISAL_CRYPTO_ERR_SELF_TEST,
00075     ISAL_CRYPTO_ERR_FIPS_INVALID_ALGO,
00076     ISAL_CRYPTO_ERR_WINDOW_SIZE,
00077     ISAL_CRYPTO_ERR_NULL_OFFSET,
00078     ISAL_CRYPTO_ERR_NULL_MATCH,
00079
00080
00081

```



```

00082     ISAL_CRYPTO_ERR_NULL_MASK,
00083     ISAL_CRYPTO_ERR_NULL_INIT_VAL,
00084     ISAL_CRYPTO_ERR_FIPS_DISABLED,
00085     /* add new error types above this comment */
00086     ISAL_CRYPTO_ERR_MAX /* don't move this one */
00087 } ISAL_CRYPTO_ERROR;
00088
00108 int
00109 isal_self_tests(void);
00110
00116 const char *
00117 isal_crypto_get_version_str(void);
00118
00127 unsigned
00128 isal_crypto_get_version(void);
00129
00130 #ifdef __cplusplus
00131 }
00132 #endif //__cplusplus
00133 #endif // ifndef _ISAL_CRYPTO_API_H

```

10.10 md5_mb.h File Reference

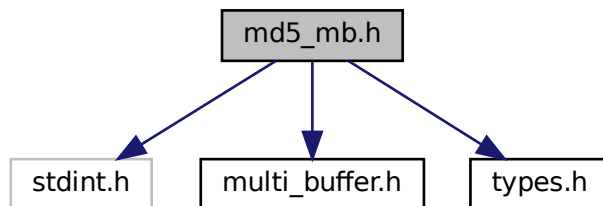
Multi-buffer CTX API MD5 function prototypes and structures.

```

#include <stdint.h>
#include <string.h>
#include "multi_buffer.h"
#include "types.h"

```

Include dependency graph for md5_mb.h:



Data Structures

- struct [ISAL_MD5_JOB](#)
Scheduler layer - Holds info describing a single MD5 job for the multi-buffer manager.
- struct [ISAL_MD5_MB_ARGS_X32](#)
Scheduler layer - Holds arguments for submitted MD5 job.
- struct [ISAL_MD5_LANE_DATA](#)
Scheduler layer - Lane data.
- struct [ISAL_MD5_MB_JOB_MGR](#)

Scheduler layer - Holds state for multi-buffer MD5 jobs.

- struct [ISAL_MD5_HASH_CTX_MGR](#)

Context layer - Holds state for multi-buffer MD5 jobs.

- struct [ISAL_MD5_HASH_CTX](#)

Context layer - Holds info describing a single MD5 job for the multi-buffer CTX manager.

Functions

- void [md5_ctx_mgr_init](#) ([ISAL_MD5_HASH_CTX_MGR](#) *mgr)

Initialize the MD5 multi-buffer manager structure.

- [ISAL_MD5_HASH_CTX](#) * [md5_ctx_mgr_submit](#) ([ISAL_MD5_HASH_CTX_MGR](#) *mgr, [ISAL_MD5_HASH_CTX](#) *ctx, const void *buffer, uint32_t len, [ISAL_HASH_CTX_FLAG](#) flags)

Submit a new MD5 job to the multi-buffer manager.

- [ISAL_MD5_HASH_CTX](#) * [md5_ctx_mgr_flush](#) ([ISAL_MD5_HASH_CTX_MGR](#) *mgr)

Finish all submitted MD5 jobs and return when complete.

- int [isal_md5_ctx_mgr_init](#) ([ISAL_MD5_HASH_CTX_MGR](#) *mgr)

Initialize the MD5 multi-buffer manager structure.

- int [isal_md5_ctx_mgr_submit](#) ([ISAL_MD5_HASH_CTX_MGR](#) *mgr, [ISAL_MD5_HASH_CTX](#) *ctx_in, [ISAL_MD5_HASH_CTX](#) **ctx_out, const void *buffer, const uint32_t len, const [ISAL_HASH_CTX_FLAG](#) flags)

Submit a new MD5 job to the multi-buffer manager.

- int [isal_md5_ctx_mgr_flush](#) ([ISAL_MD5_HASH_CTX_MGR](#) *mgr, [ISAL_MD5_HASH_CTX](#) **ctx_out)

Finish all submitted MD5 jobs and return when complete.

10.10.1 Detailed Description

Multi-buffer CTX API MD5 function prototypes and structures.

Warning

: MD5 is considered unsafe, so it is recommended to use SHA256 instead.

Interface for multi-buffer MD5 functions

Multi-buffer MD5 Entire or First-Update..Update-Last

The interface to this multi-buffer hashing code is carried out through the context-level (CTX) init, submit and flush functions and the [ISAL_MD5_HASH_CTX_MGR](#) and [ISAL_MD5_HASH_CTX](#) objects. Numerous [ISAL_MD5_HASH_CTX](#) objects may be instantiated by the application for use with a single [ISAL_MD5_HASH_CTX_MGR](#).

The CTX interface functions carry out the initialization and padding of the jobs entered by the user and add them to the multi-buffer manager. The lower level "scheduler" layer then processes the jobs in an out-of-order manner. The scheduler layer functions are internal and are not intended to be invoked directly. Jobs can be submitted to a CTX as a complete buffer to be hashed, using the [ISAL_HASH_ENTIRE](#) flag, or as partial jobs which can be started using the [ISAL_HASH_FIRST](#) flag, and later resumed or finished using the [ISAL_HASH_UPDATE](#) and [ISAL_HASH_LAST](#) flags respectively.

Note: The submit function does not require data buffers to be block sized.

The MD5 CTX interface functions are available for 4 architectures: SSE, AVX, AVX2 and AVX512. In addition, a multibinary interface is provided, which selects the appropriate architecture-specific function at runtime.

Usage: The application creates a [ISAL_MD5_HASH_CTX_MGR](#) object and initializes it with a call to `md5_ctx_mgr←_init*(())` function, where henceforth "*" stands for the relevant suffix for each architecture; `_sse`, `_avx`, `_avx2`, `_avx512` (or no suffix for the multibinary version). The [ISAL_MD5_HASH_CTX_MGR](#) object will be used to schedule processor resources, with up to 8 [ISAL_MD5_HASH_CTX](#) objects (or 16 in AVX2 case, 32 in AVX512 case) being processed at a time.

Each [ISAL_MD5_HASH_CTX](#) must be initialized before first use by the `isal_hash_ctx_init` macro defined in [multi_buffer.h](#). After initialization, the application may begin computing a hash by giving the [ISAL_MD5_HASH_CTX](#) to a [ISAL_MD5_HASH_CTX_MGR](#) using the submit functions `md5_ctx_mgr_submit*(())` with the `ISAL_HASH_FIRST` flag set. When the [ISAL_MD5_HASH_CTX](#) is returned to the application (via this or a later call to `md5_ctx_mgr_submit*(())` or `md5_ctx_mgr_flush*(())`), the application can then re-submit it with another call to `md5_ctx_mgr_submit*(())`, but without the `ISAL_HASH_FIRST` flag set.

Ideally, on the last buffer for that hash, `md5_ctx_mgr_submit_sse` is called with `ISAL_HASH_LAST`, although it is also possible to submit the hash with `ISAL_HASH_LAST` and a zero length if necessary. When a [ISAL_MD5_HASH_CTX](#) is returned after having been submitted with `ISAL_HASH_LAST`, it will contain a valid hash. The [ISAL_MD5_HASH_CTX](#) can be reused immediately by submitting with `ISAL_HASH_FIRST`.

For example, you would submit hashes with the following flags for the following numbers of buffers:

- one buffer: `ISAL_HASH_FIRST | ISAL_HASH_LAST` (or, equivalently, `ISAL_HASH_ENTIRE`)
- two buffers: `ISAL_HASH_FIRST`, `ISAL_HASH_LAST`
- three buffers: `ISAL_HASH_FIRST`, `ISAL_HASH_UPDATE`, `ISAL_HASH_LAST` etc.

The order in which MD5_CTX objects are returned is in general different from the order in which they are submitted.

A few possible error conditions exist:

- Submitting flags other than the allowed entire/first/update/last values
- Submitting a context that is currently being managed by a [ISAL_MD5_HASH_CTX_MGR](#).
- Submitting a context after `ISAL_HASH_LAST` is used but before `ISAL_HASH_FIRST` is set.

These error conditions are reported by returning the [ISAL_MD5_HASH_CTX](#) immediately after a submit with its error member set to a non-zero error code (defined in [multi_buffer.h](#)). No changes are made to the [ISAL_MD5_HASH_CTX_MGR](#) in the case of an error; no processing is done for other hashes.

10.10.2 Function Documentation

10.10.2.1 `isal_md5_ctx_mgr_flush()`

```
int isal_md5_ctx_mgr_flush (
    ISAL_MD5_HASH_CTX_MGR * mgr,
    ISAL_MD5_HASH_CTX ** ctx_out )
```

Finish all submitted MD5 jobs and return when complete.

Requires SSE4.1 for x86 or ASIMD for ARM

Parameters

in	<i>mgr</i>	Structure holding context level state info
out	<i>ctx_out</i>	Pointer address to output job ctx info. Modified to point to completed job structure or NULL if no jobs complete.

Returns

Operation status

Return values

0	on success
Non-zero	<i>ISAL_CRYPTO_ERR</i> on failure

10.10.2.2 isal_md5_ctx_mgr_init()

```
int isal_md5_ctx_mgr_init (
    ISAL_MD5_HASH_CTX_MGR * mgr )
```

Initialize the MD5 multi-buffer manager structure.

Requires SSE4.1 for x86 or ASIMD for ARM

Parameters

in	<i>mgr</i>	Structure holding context level state info
----	------------	--

Returns

Operation status

Return values

0	on success
Non-zero	<i>ISAL_CRYPTO_ERR</i> on failure

10.10.2.3 isal_md5_ctx_mgr_submit()

```
int isal_md5_ctx_mgr_submit (
    ISAL_MD5_HASH_CTX_MGR * mgr,
```

```

ISAL_MD5_HASH_CTX * ctx_in,
ISAL_MD5_HASH_CTX ** ctx_out,
const void * buffer,
const uint32_t len,
const ISAL_HASH_CTX_FLAG flags )

```

Submit a new MD5 job to the multi-buffer manager.

Requires SSE4.1 for x86 or ASIMD for ARM

Parameters

in	<i>mgr</i>	Structure holding context level state info
in	<i>ctx_in</i>	Pointer to structure holding input job ctx info
out	<i>ctx_out</i>	Pointer address to output job ctx info. Modified to point to completed job structure or NULL if no jobs completed.
in	<i>buffer</i>	Pointer to buffer to be processed
in	<i>len</i>	Length of buffer (in bytes) to be processed
in	<i>flags</i>	Input flag specifying job type (first, update, last or entire)

Returns

Operation status

Return values

0	on success
Non-zero	ISAL_CRYPTO_ERR on failure

10.10.2.4 md5_ctx_mgr_flush()

```

ISAL_MD5_HASH_CTX * md5_ctx_mgr_flush (
    ISAL_MD5_HASH_CTX_MGR * mgr )

```

Finish all submitted MD5 jobs and return when complete.

Requires SSE4.1 or AVX or AVX2 or AVX512

Deprecated Please use `isal_md5_ctx_mgr_submit()` instead.

Parameters

<i>mgr</i>	Structure holding context level state info
------------	--

Returns

NULL if no jobs to complete or pointer to jobs structure.

10.10.2.5 md5_ctx_mgr_init()

```
void md5_ctx_mgr_init (
    ISAL_MD5_HASH_CTX_MGR * mgr )
```

Initialize the MD5 multi-buffer manager structure.

Requires SSE4.1 or AVX or AVX2 or AVX512

Deprecated Please use [isal_md5_ctx_mgr_init\(\)](#) instead.

Parameters

<i>mgr</i>	Structure holding context level state info
------------	--

Returns

void

10.10.2.6 md5_ctx_mgr_submit()

```
ISAL_MD5_HASH_CTX * md5_ctx_mgr_submit (
    ISAL_MD5_HASH_CTX_MGR * mgr,
    ISAL_MD5_HASH_CTX * ctx,
    const void * buffer,
    uint32_t len,
    ISAL_HASH_CTX_FLAG flags )
```

Submit a new MD5 job to the multi-buffer manager.

Requires SSE4.1 or AVX or AVX2 or AVX512

Deprecated Please use [isal_md5_ctx_mgr_submit\(\)](#) instead.

Parameters

<i>mgr</i>	Structure holding context level state info
<i>ctx</i>	Structure holding ctx job info
<i>buffer</i>	Pointer to buffer to be processed
<i>len</i>	Length of buffer (in bytes) to be processed
<i>flags</i>	Input flag specifying job type (first, update, last or entire)

Returns

NULL if no jobs complete or pointer to jobs structure.

10.11 md5_mb.h

[Go to the documentation of this file.](#)

```

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00020  A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT
00021  OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL,
00022  SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT
00023  LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE,
00024  DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY
00025  THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00026  (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE
00027  OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00028  *****/
00029
00030 #ifndef _MD5_MB_H_
00031 #define _MD5_MB_H_
00032
00108 #include <stdint.h>
00109 #include <string.h>
00110 #include "multi_buffer.h"
00111 #include "types.h"
00112
00113 #ifdef __cplusplus
00114 extern "C" {
00115 #endif
00116
00117 /*
00118  * Define enums from API v2.24, so applications that were using this version
00119  * will still be compiled successfully.
00120  * This list does not need to be extended for new definitions.
00121  */
00122 #ifndef NO_COMPAT_ISAL_CRYPTAPI_2_24
00123 /**** Previous hash constants and typedefs *****/
00124 #define MD5_DIGEST_NWORDS      ISAL_MD5_DIGEST_NWORDS
00125 #define MD5_MAX_LANES          ISAL_MD5_MAX_LANES
00126 #define MD5_MIN_LANES          ISAL_MD5_MIN_LANES
00127 #define MD5_BLOCK_SIZE         ISAL_MD5_BLOCK_SIZE
00128 #define MD5_PADLENGTHFIELD_SIZE ISAL_MD5_PADLENGTHFIELD_SIZE
00129
00130 #define MD5_HASH_CTX           ISAL_MD5_HASH_CTX
00131 #define md5_digest_array       isal_md5_digest_array
00132
00133 #define MD5_HASH_CTX_MGR       ISAL_MD5_HASH_CTX_MGR
00134 #define MD5_JOB                 ISAL_MD5_JOB
00135 #define MD5_WORD_T              ISAL_MD5_WORD_T
00136 #define MD5_MB_ARGS_X32         ISAL_MD5_MB_ARGS_X32
00137 #define MD5_LANE_DATA           ISAL_MD5_LANE_DATA
00138 #define MD5_MB_JOB_MGR          ISAL_MD5_MB_JOB_MGR
00139 #endif /* !NO_COMPAT_ISAL_CRYPTAPI_2_24 */
00140
00141 // Hash Constants and Typedefs
00142 #define ISAL_MD5_DIGEST_NWORDS      4
00143 #define ISAL_MD5_MAX_LANES          32

```

```

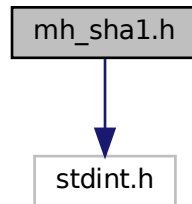
00144 #define ISAL_MD5_MIN_LANES          8
00145 #define ISAL_MD5_BLOCK_SIZE         64
00146 #define ISAL_MD5_PADLENGTHFIELD_SIZE 8
00147
00148 typedef uint32_t isal_md5_digest_array[ISAL_MD5_DIGEST_NWORDS][ISAL_MD5_MAX_LANES];
00149 typedef uint32_t ISAL_MD5_WORD_T;
00150
00153 typedef struct {
00154     uint8_t *buffer;
00155     uint32_t len;
00156     DECLARE_ALIGNED(uint32_t result_digest[ISAL_MD5_DIGEST_NWORDS], 64);
00158     ISAL_JOB_STS status;
00159     void *user_data;
00160 } ISAL_MD5_JOB;
00161
00164 typedef struct {
00165     isal_md5_digest_array digest;
00166     uint8_t *data_ptr[ISAL_MD5_MAX_LANES];
00167 } ISAL_MD5_MB_ARGS_X32;
00168
00171 typedef struct {
00172     ISAL_MD5_JOB *job_in_lane;
00173 } ISAL_MD5_LANE_DATA;
00174
00177 typedef struct {
00178     ISAL_MD5_MB_ARGS_X32 args;
00179     uint32_t lens[ISAL_MD5_MAX_LANES];
00180     uint64_t unused_lanes[4];
00181     ISAL_MD5_LANE_DATA ldata[ISAL_MD5_MAX_LANES];
00182     uint32_t num_lanes_inuse;
00183 } ISAL_MD5_MB_JOB_MGR;
00184
00187 typedef struct {
00188     ISAL_MD5_MB_JOB_MGR mgr;
00189 } ISAL_MD5_HASH_CTX_MGR;
00190
00194 typedef struct {
00195     ISAL_MD5_JOB job; // Must be at struct offset 0.
00196     ISAL_HASH_CTX_STS status;
00197     ISAL_HASH_CTX_ERROR error;
00198     uint64_t total_length;
00199     const void *incoming_buffer;
00200     uint32_t incoming_buffer_length;
00201     uint8_t partial_block_buffer[ISAL_MD5_BLOCK_SIZE * 2];
00202     uint32_t partial_block_buffer_length;
00203     void *user_data;
00204 } ISAL_MD5_HASH_CTX;
00205
00206 /***** multibinary function prototypes *****/
00207
00216 ISAL_DEPRECATED("Please use isal_md5_ctx_mgr_init() instead")
00217 void
00218 md5_ctx_mgr_init(ISAL_MD5_HASH_CTX_MGR *mgr);
00219
00232 ISAL_DEPRECATED("Please use isal_md5_ctx_mgr_submit() instead")
00233 ISAL_MD5_HASH_CTX *
00234 md5_ctx_mgr_submit(ISAL_MD5_HASH_CTX_MGR *mgr, ISAL_MD5_HASH_CTX *ctx, const void *buffer,
00235                   uint32_t len, ISAL_HASH_CTX_FLAG flags);
00236
00245 ISAL_DEPRECATED("Please use isal_md5_ctx_mgr_submit() instead")
00246 ISAL_MD5_HASH_CTX *
00247 md5_ctx_mgr_flush(ISAL_MD5_HASH_CTX_MGR *mgr);
00248
00258 int
00259 isal_md5_ctx_mgr_init(ISAL_MD5_HASH_CTX_MGR *mgr);
00260
00277 int
00278 isal_md5_ctx_mgr_submit(ISAL_MD5_HASH_CTX_MGR *mgr, ISAL_MD5_HASH_CTX *ctx_in,
00279                        ISAL_MD5_HASH_CTX **ctx_out, const void *buffer, const uint32_t len,
00280                        const ISAL_HASH_CTX_FLAG flags);
00281
00294 int
00295 isal_md5_ctx_mgr_flush(ISAL_MD5_HASH_CTX_MGR *mgr, ISAL_MD5_HASH_CTX **ctx_out);
00296 #ifdef __cplusplus
00297 }
00298 #endif
00299
00300 #endif // _MD5_MB_H_

```

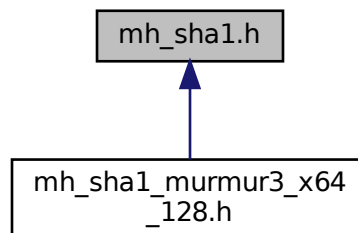

10.12 mh_sha1.h File Reference

mh_sha1 function prototypes and structures

```
#include <stdint.h>
#include "types.h"
Include dependency graph for mh_sha1.h:
```



This graph shows which files directly or indirectly include this file:



Data Structures

- struct [isal_mh_sha1_ctx](#)
Holds info describing a single mh_sha1.

Enumerations

- enum [isal_mh_sha1_ctx_error](#) { [ISAL_MH_SHA1_CTX_ERROR_NONE](#) = 0 , [ISAL_MH_SHA1_CTX_ERROR_NULL](#) = -1 }
CTX error flags.

Functions

- `int mh_sha1_init` (struct `isal_mh_sha1_ctx` *ctx)
Initialize the `isal_mh_sha1_ctx` structure.
- `int mh_sha1_update` (struct `isal_mh_sha1_ctx` *ctx, const void *buffer, uint32_t len)
Multi-hash sha1 update.
- `int mh_sha1_finalize` (struct `isal_mh_sha1_ctx` *ctx, void *mh_sha1_digest)
Finalize the message digests for multi-hash sha1.
- `int mh_sha1_update_base` (struct `isal_mh_sha1_ctx` *ctx, const void *buffer, uint32_t len)
Multi-hash sha1 update.
- `int mh_sha1_finalize_base` (struct `isal_mh_sha1_ctx` *ctx, void *mh_sha1_digest)
Finalize the message digests for multi-hash sha1.
- `int isal_mh_sha1_init` (struct `isal_mh_sha1_ctx` *ctx)
Initialize the `isal_mh_sha1_ctx` structure.
- `int isal_mh_sha1_update` (struct `isal_mh_sha1_ctx` *ctx, const void *buffer, uint32_t len)
Multi-hash sha1 update.
- `int isal_mh_sha1_finalize` (struct `isal_mh_sha1_ctx` *ctx, void *mh_sha1_digest)
Finalize the message digests for multi-hash sha1.

10.12.1 Detailed Description

mh_sha1 function prototypes and structures

Interface for mh_sha1 functions

mh_sha1 Init-Update..Update-Finalize

This file defines the interface to optimized functions used in mh_sha1. The definition of multi-hash SHA1(mh_sha1, for short) is: Pad the buffer in SHA1 style until the total length is a multiple of 4*16*16 (words-width * parallel-segments * block-size); Hash the buffer in parallel, generating digests of 4*16*5 (words-width*parallel-segments* digest-size); Treat the set of digests as another data buffer, and generate a final SHA1 digest for it.

Example

```
uint32_t mh_shal_digest[ISAL_SHA1_DIGEST_WORDS];
struct isal_mh_shal_ctx *ctx;

ctx = malloc(sizeof(struct isal_mh_shal_ctx));
isal_mh_shal_init(ctx);
isal_mh_shal_update(ctx, buff, block_len);
isal_mh_shal_finalize(ctx, mh_shal_digest);
```

10.12.2 Enumeration Type Documentation

10.12.2.1 isal_mh_sha1_ctx_error

```
enum isal_mh_shal_ctx_error
```

CTX error flags.

Enumerator

ISAL_MH_SHA1_CTX_ERROR_NONE	ISAL_MH_SHA1_CTX_ERROR_NONE.
ISAL_MH_SHA1_CTX_ERROR_NULL	ISAL_MH_SHA1_CTX_ERROR_NULL.

10.12.3 Function Documentation

10.12.3.1 isal_mh_sha1_finalize()

```
int isal_mh_shal_finalize (
    struct isal_mh_shal_ctx * ctx,
    void * mh_sha1_digest )
```

Finalize the message digests for multi-hash sha1.

Place the message digest in mh_sha1_digest which must have enough space for the outputs. This function determines what instruction sets are enabled and selects the appropriate version at runtime.

Parameters

<i>ctx</i>	Structure holding mh_sha1 info
<i>mh_sha1_digest</i>	The digest of mh_sha1

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

10.12.3.2 isal_mh_sha1_init()

```
int isal_mh_shal_init (
    struct isal_mh_shal_ctx * ctx )
```

Initialize the `isal_mh_shal_ctx` structure.

Parameters

<i>ctx</i>	Structure holding mh_sha1 info
------------	--------------------------------

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPTO_ERR</i> on failure

10.12.3.3 isal_mh_sha1_update()

```
int isal_mh_sha1_update (
    struct isal_mh_sha1_ctx * ctx,
    const void * buffer,
    uint32_t len )
```

Multi-hash sha1 update.

Can be called repeatedly to update hashes with new input data. This function determines what instruction sets are enabled and selects the appropriate version at runtime.

Parameters

<i>ctx</i>	Structure holding mh_sha1 info
<i>buffer</i>	Pointer to buffer to be processed
<i>len</i>	Length of buffer (in bytes) to be processed

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPTO_ERR</i> on failure

10.12.3.4 mh_sha1_finalize()

```
int mh_sha1_finalize (
    struct isal_mh_sha1_ctx * ctx,
    void * mh_sha1_digest )
```

Finalize the message digests for multi-hash sha1.

Place the message digest in mh_sha1_digest which must have enough space for the outputs. This function determines what instruction sets are enabled and selects the appropriate version at runtime.

Parameters

<i>ctx</i>	Structure holding mh_sha1 info
<i>mh_sha1_digest</i>	The digest of mh_sha1

Returns

int Return 0 if the function runs without errors

Deprecated Please use [isal_mh_sha1_finalize\(\)](#) instead.

10.12.3.5 mh_sha1_finalize_base()

```
int mh_sha1_finalize_base (
    struct isal_mh_sha1_ctx * ctx,
    void * mh_sha1_digest )
```

Finalize the message digests for multi-hash sha1.

Place the message digests in *mh_sha1_digest*, which must have enough space for the outputs. Base Finalize() function that does not require SIMD support.

Parameters

<i>ctx</i>	Structure holding mh_sha1 info
<i>mh_sha1_digest</i>	The digest of mh_sha1

Returns

int Return 0 if the function runs without errors

Deprecated Please use [isal_mh_sha1_finalize\(\)](#) instead.

10.12.3.6 mh_sha1_init()

```
int mh_sha1_init (
    struct isal_mh_sha1_ctx * ctx )
```

Initialize the [isal_mh_sha1_ctx](#) structure.

Parameters

<i>ctx</i>	Structure holding mh_sha1 info
------------	--------------------------------

Returns

int Return 0 if the function runs without errors

Deprecated Please use [isal_mh_sha1_init\(\)](#) instead.

10.12.3.7 mh_sha1_update()

```
int mh_sha1_update (
    struct isal_mh_sha1_ctx * ctx,
    const void * buffer,
    uint32_t len )
```

Multi-hash sha1 update.

Can be called repeatedly to update hashes with new input data. This function determines what instruction sets are enabled and selects the appropriate version at runtime.

Parameters

<i>ctx</i>	Structure holding mh_sha1 info
<i>buffer</i>	Pointer to buffer to be processed
<i>len</i>	Length of buffer (in bytes) to be processed

Returns

int Return 0 if the function runs without errors

Deprecated Please use [isal_mh_sha1_update\(\)](#) instead.

10.12.3.8 mh_sha1_update_base()

```
int mh_sha1_update_base (
    struct isal_mh_sha1_ctx * ctx,
    const void * buffer,
    uint32_t len )
```

Multi-hash sha1 update.

Can be called repeatedly to update hashes with new input data. Base update() function that does not require SIMD support.

Parameters

<i>ctx</i>	Structure holding mh_sha1 info
<i>buffer</i>	Pointer to buffer to be processed
<i>len</i>	Length of buffer (in bytes) to be processed

Returns

int Return 0 if the function runs without errors

Deprecated Please use `isal_mh_sha1_update()` instead.

10.13 mh_sha1.h

[Go to the documentation of this file.](#)

```

00001 /*****
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00003
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00025 THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00026 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE
00027 OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00028 *****/
00029
00030 #ifndef _MH_SHA1_H_
00031 #define _MH_SHA1_H_
00032
00062 #include <stdint.h>
00063 #include "types.h"
00064
00065 #ifdef __cplusplus
00066 extern "C" {
00067 #endif
00068
00069 /*
00070  * Define enums from API v2.24, so applications that were using this version
00071  * will still be compiled successfully.
00072  * This list does not need to be extended for new definitions.
00073  */
00074 #ifndef NO_COMPAT_ISAL_CRYPTAPI_2_24
00075 /***** Previous hash constants and typedefs *****/
00076 #define HASH_SEGS             ISAL_HASH_SEGS
00077 #define SHA1_BLOCK_SIZE      ISAL_SHA1_BLOCK_SIZE
00078 #define MH_SHA1_BLOCK_SIZE   ISAL_MH_SHA1_BLOCK_SIZE
00079 #define SHA1_DIGEST_WORDS    ISAL_SHA1_DIGEST_WORDS
00080 #define AVX512_ALIGNED       ISAL_AVX512_ALIGNED
00081
00082 #define MH_SHA1_CTX_ERROR_NONE ISAL_MH_SHA1_CTX_ERROR_NONE
00083 #define MH_SHA1_CTX_ERROR_NULL ISAL_MH_SHA1_CTX_ERROR_NULL
00084
00085 #define mh_sha1_ctx isal_mh_sha1_ctx
00086 #endif /* !NO_COMPAT_ISAL_CRYPTAPI_2_24 */
00087
00088 // External Interface Definition
00089 #define ISAL_HASH_SEGS             16
00090 #define ISAL_SHA1_BLOCK_SIZE      64
00091 #define ISAL_MH_SHA1_BLOCK_SIZE   (ISAL_HASH_SEGS * ISAL_SHA1_BLOCK_SIZE)
00092 #define ISAL_SHA1_DIGEST_WORDS    5
00093 #define ISAL_AVX512_ALIGNED       64

```

```

00094
00100 struct isal_mh_shal_ctx {
00101     uint32_t mh_shal_digest[ISAL_SHA1_DIGEST_WORDS];
00102
00103     uint64_t total_length;
00105     uint8_t partial_block_buffer[ISAL_MH_SHA1_BLOCK_SIZE * 2];
00107     uint8_t mh_shal_interim_digests[sizeof(uint32_t) * ISAL_SHA1_DIGEST_WORDS * ISAL_HASH_SEGS];
00110     uint8_t frame_buffer[ISAL_MH_SHA1_BLOCK_SIZE + ISAL_AVX512_ALIGNED];
00113 };
00114
00119 enum isal_mh_shal_ctx_error {
00120     ISAL_MH_SHA1_CTX_ERROR_NONE = 0,
00121     ISAL_MH_SHA1_CTX_ERROR_NULL = -1,
00122 };
00123
00124 /******
00125  * mh_shal API function prototypes
00126  * *****/
00127
00135 ISAL_DEPRECATED("Please use isal_mh_shal_init() instead")
00136 int
00137 mh_shal_init(struct isal_mh_shal_ctx *ctx);
00138
00152 ISAL_DEPRECATED("Please use isal_mh_shal_update() instead")
00153 int
00154 mh_shal_update(struct isal_mh_shal_ctx *ctx, const void *buffer, uint32_t len);
00155
00169 ISAL_DEPRECATED("Please use isal_mh_shal_finalize() instead")
00170 int
00171 mh_shal_finalize(struct isal_mh_shal_ctx *ctx, void *mh_shal_digest);
00172
00185 int
00186 mh_shal_update_base(struct isal_mh_shal_ctx *ctx, const void *buffer, uint32_t len);
00187
00200 int
00201 mh_shal_finalize_base(struct isal_mh_shal_ctx *ctx, void *mh_shal_digest);
00202
00211 int
00212 isal_mh_shal_init(struct isal_mh_shal_ctx *ctx);
00213
00228 int
00229 isal_mh_shal_update(struct isal_mh_shal_ctx *ctx, const void *buffer, uint32_t len);
00230
00245 int
00246 isal_mh_shal_finalize(struct isal_mh_shal_ctx *ctx, void *mh_shal_digest);
00247
00248 #ifdef __cplusplus
00249 }
00250 #endif
00251
00252 #endif

```

10.14 mh_sha1_murmur3_x64_128.h File Reference

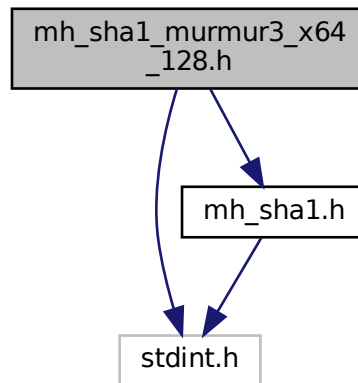
mh_sha1_murmur3_x64_128 function prototypes and structures

```

#include <stdint.h>
#include "mh_shal.h"

```


Include dependency graph for mh_sha1_murmur3_x64_128.h:



Data Structures

- struct [isal_mh_sha1_murmur3_x64_128_ctx](#)
Holds info describing a single mh_sha1_murmur3_x64_128.

Enumerations

- enum [isal_mh_sha1_murmur3_ctx_error](#) { ISAL_MH_SHA1_MURMUR3_CTX_ERROR_NONE = 0 , ISAL_MH_SHA1_MURMUR3_CTX_ERROR_INVALID_BUFFER = -1 }
- *CTX error flags.*

Functions

- int [mh_sha1_murmur3_x64_128_init](#) (struct [isal_mh_sha1_murmur3_x64_128_ctx](#) *ctx, uint64_t murmur_seed)
Initialize the isal_mh_sha1_murmur3_x64_128_ctx structure.
- int [mh_sha1_murmur3_x64_128_update](#) (struct [isal_mh_sha1_murmur3_x64_128_ctx](#) *ctx, const void *buffer, uint32_t len)
Combined multi-hash and murmur hash update.
- int [mh_sha1_murmur3_x64_128_finalize](#) (struct [isal_mh_sha1_murmur3_x64_128_ctx](#) *ctx, void *mh_sha1_digest, void *murmur3_x64_128_digest)
Finalize the message digests for combined multi-hash and murmur.
- int [mh_sha1_murmur3_x64_128_update_base](#) (struct [isal_mh_sha1_murmur3_x64_128_ctx](#) *ctx, const void *buffer, uint32_t len)
Combined multi-hash and murmur hash update.
- int [mh_sha1_murmur3_x64_128_finalize_base](#) (struct [isal_mh_sha1_murmur3_x64_128_ctx](#) *ctx, void *mh_sha1_digest, void *murmur3_x64_128_digest)

Finalize the message digests for combined multi-hash and murmur.

- int `isal_mh_sha1_murmur3_x64_128_init` (struct `isal_mh_sha1_murmur3_x64_128_ctx` *ctx, const uint64_t murmur_seed)

Initialize the `isal_mh_sha1_murmur3_x64_128_ctx` structure.

- int `isal_mh_sha1_murmur3_x64_128_update` (struct `isal_mh_sha1_murmur3_x64_128_ctx` *ctx, const void *buffer, const uint32_t len)

Combined multi-hash and murmur hash update.

- int `isal_mh_sha1_murmur3_x64_128_finalize` (struct `isal_mh_sha1_murmur3_x64_128_ctx` *ctx, void *mh_sha1_digest, void *murmur3_x64_128_digest)

Finalize the message digests for combined multi-hash and murmur.

10.14.1 Detailed Description

mh_sha1_murmur3_x64_128 function prototypes and structures

Interface for mh_sha1_murmur3_x64_128 functions

mh_sha1_murmur3_x64_128 Init-Update..Update-Finalize

This file defines the interface to optimized functions used in mh_sha1 and mh_sha1_murmur3_x64_128. The definition of multi-hash SHA1(mh_sha1, for short) is: Pad the buffer in SHA1 style until the total length is a multiple of 4*16*16(words-width * parallel-segments * block-size); Hash the buffer in parallel, generating digests of 4*16*5 (words-width*parallel-segments* digest-size); Treat the set of digests as another data buffer, and generate a final SHA1 digest for it. mh_sha1_murmur3_x64_128 is a stitching function which will get a murmur3_x64_128 digest while generate mh_sha1 digest.

Example

```
uint32_t mh_sha1_digest[ISAL_SHA1_DIGEST_WORDS];
uint32_t murmur_digest[ISAL_MURMUR3_X64_128_DIGEST_WORDS];
struct isal_mh_sha1_murmur3_x64_128_ctx *ctx;

ctx = malloc(sizeof(struct isal_mh_sha1_murmur3_x64_128_ctx));
isal_mh_sha1_murmur3_x64_128_init(ctx, 0);
isal_mh_sha1_murmur3_x64_128_update(ctx, buff, block_len);
isal_mh_sha1_murmur3_x64_128_finalize(ctx, mh_sha1_digest,
murmur_digest);
```

10.14.2 Enumeration Type Documentation

10.14.2.1 isal_mh_sha1_murmur3_ctx_error

```
enum isal_mh_sha1_murmur3_ctx_error
```

CTX error flags.

Enumerator

ISAL_MH_SHA1_MURMUR3_CTX_ERROR_NONE	ISAL_MH_SHA1_MURMUR3_CTX_ERROR_NONE.
ISAL_MH_SHA1_MURMUR3_CTX_ERROR_NULL	ISAL_MH_SHA1_MURMUR3_CTX_ERROR_NULL.

10.14.3 Function Documentation

10.14.3.1 isal_mh_sha1_murmur3_x64_128_finalize()

```
int isal_mh_sha1_murmur3_x64_128_finalize (
    struct isal_mh_sha1_murmur3_x64_128_ctx * ctx,
    void * mh_sha1_digest,
    void * murmur3_x64_128_digest )
```

Finalize the message digests for combined multi-hash and murmur.

Place the message digests in `mh_sha1_digest` and `murmur3_x64_128_digest`, which must have enough space for the outputs. This function determines what instruction sets are enabled and selects the appropriate version at runtime.

Parameters

<i>ctx</i>	Structure holding <code>mh_sha1_murmur3_x64_128</code> info
<i>mh_sha1_digest</i>	The digest of <code>mh_sha1</code> (5*4 bytes)
<i>murmur3_x64_128_digest</i>	The digest of <code>murmur3_x64_128</code> (4*4 bytes)

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

10.14.3.2 isal_mh_sha1_murmur3_x64_128_init()

```
int isal_mh_sha1_murmur3_x64_128_init (
    struct isal_mh_sha1_murmur3_x64_128_ctx * ctx,
    const uint64_t murmur_seed )
```

Initialize the `isal_mh_sha1_murmur3_x64_128_ctx` structure.

Parameters

<i>ctx</i>	Structure holding <code>mh_sha1_murmur3_x64_128</code> info
<i>murmur_seed</i>	Seed as an initial digest of <code>murmur3</code>

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

10.14.3.3 isal_mh_sha1_murmur3_x64_128_update()

```
int isal_mh_sha1_murmur3_x64_128_update (
    struct isal_mh_sha1_murmur3_x64_128_ctx * ctx,
    const void * buffer,
    const uint32_t len )
```

Combined multi-hash and murmur hash update.

Can be called repeatedly to update hashes with new input data. This function determines what instruction sets are enabled and selects the appropriate version at runtime.

Parameters

<i>ctx</i>	Structure holding mh_sha1_murmur3_x64_128 info
<i>buffer</i>	Pointer to buffer to be processed
<i>len</i>	Length of buffer (in bytes) to be processed

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

10.14.3.4 mh_sha1_murmur3_x64_128_finalize()

```
int mh_sha1_murmur3_x64_128_finalize (
    struct isal_mh_sha1_murmur3_x64_128_ctx * ctx,
    void * mh_sha1_digest,
    void * murmur3_x64_128_digest )
```

Finalize the message digests for combined multi-hash and murmur.

Place the message digests in mh_sha1_digest and murmur3_x64_128_digest, which must have enough space for the outputs. This function determines what instruction sets are enabled and selects the appropriate version at runtime.

Parameters

<i>ctx</i>	Structure holding mh_sha1_murmur3_x64_128 info
<i>mh_sha1_digest</i>	The digest of mh_sha1
<i>murmur3_x64_128_digest</i>	The digest of murmur3_x64_128

Returns

int Return 0 if the function runs without errors

Deprecated Please use [isal_mh_sha1_murmur3_x64_128_finalize\(\)](#) instead.

10.14.3.5 mh_sha1_murmur3_x64_128_finalize_base()

```
int mh_shal_murmur3_x64_128_finalize_base (
    struct isal_mh_shal_murmur3_x64_128_ctx * ctx,
    void * mh_shal_digest,
    void * murmur3_x64_128_digest )
```

Finalize the message digests for combined multi-hash and murmur.

Place the message digests in *mh_sha1_digest* and *murmur3_x64_128_digest*, which must have enough space for the outputs. Base Finalize() function that does not require SIMD support.

Parameters

<i>ctx</i>	Structure holding mh_sha1_murmur3_x64_128 info
<i>mh_sha1_digest</i>	The digest of mh_sha1
<i>murmur3_x64_128_digest</i>	The digest of murmur3_x64_128

Returns

int Return 0 if the function runs without errors

Deprecated Please use [isal_mh_sha1_murmur3_x64_128_finalize\(\)](#) instead.

10.14.3.6 mh_sha1_murmur3_x64_128_init()

```
int mh_shal_murmur3_x64_128_init (
    struct isal_mh_shal_murmur3_x64_128_ctx * ctx,
    uint64_t murmur_seed )
```

Initialize the [isal_mh_sha1_murmur3_x64_128_ctx](#) structure.

Parameters

<i>ctx</i>	Structure holding mh_sha1_murmur3_x64_128 info
<i>murmur_seed</i>	Seed as an initial digest of murmur3

Returns

int Return 0 if the function runs without errors

Deprecated Please use `isal_mh_sha1_murmur3_x64_128_init()` instead.

10.14.3.7 mh_sha1_murmur3_x64_128_update()

```
int mh_sha1_murmur3_x64_128_update (
    struct isal_mh_sha1_murmur3_x64_128_ctx * ctx,
    const void * buffer,
    uint32_t len )
```

Combined multi-hash and murmur hash update.

Can be called repeatedly to update hashes with new input data. This function determines what instruction sets are enabled and selects the appropriate version at runtime.

Parameters

<i>ctx</i>	Structure holding mh_sha1_murmur3_x64_128 info
<i>buffer</i>	Pointer to buffer to be processed
<i>len</i>	Length of buffer (in bytes) to be processed

Returns

int Return 0 if the function runs without errors

Deprecated Please use `isal_mh_sha1_murmur3_x64_128_update()` instead.

10.14.3.8 mh_sha1_murmur3_x64_128_update_base()

```
int mh_sha1_murmur3_x64_128_update_base (
    struct isal_mh_sha1_murmur3_x64_128_ctx * ctx,
    const void * buffer,
    uint32_t len )
```

Combined multi-hash and murmur hash update.

Can be called repeatedly to update hashes with new input data. Base update() function that does not require SIMD support.

Parameters

<i>ctx</i>	Structure holding mh_sha1_murmur3_x64_128 info
<i>buffer</i>	Pointer to buffer to be processed
<i>len</i>	Length of buffer (in bytes) to be processed

Returns

int Return 0 if the function runs without errors

Deprecated Please use `isal_mh_sha1_murmur3_x64_128_update()` instead.

10.15 mh_sha1_murmur3_x64_128.h

[Go to the documentation of this file.](#)

```

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00026  (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE
00027  OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00028 *****/
00029
00030 #ifndef _MH_SHA1_MURMUR3_X64_128_H_
00031 #define _MH_SHA1_MURMUR3_X64_128_H_
00032
00065 #include <stdint.h>
00066 #include "mh_sha1.h"
00067
00068 #ifdef __cplusplus
00069 extern "C" {
00070 #endif
00071
00072 /*
00073  * Define enums from API v2.24, so applications that were using this version
00074  * will still be compiled successfully.
00075  * This list does not need to be extended for new definitions.
00076  */
00077 #ifndef NO_COMPAT_ISAL_CRYPTAPI_2_24
00078 /***** Previous hash constants and typedefs *****/
00079 // External Interface Definition
00080 // Add murmur3_x64_128 definition
00081
00082 #define MUR_BLOCK_SIZE ISAL_MUR_BLOCK_SIZE
00083 #define MURMUR3_x64_128_DIGEST_WORDS ISAL_MURMUR3_x64_128_DIGEST_WORDS

```

```

00084
00085 #define MH_SHA1_MURMUR3_CTX_ERROR_NONE ISAL_MH_SHA1_MURMUR3_CTX_ERROR_NONE
00086 #define MH_SHA1_MURMUR3_CTX_ERROR_NULL ISAL_MH_SHA1_MURMUR3_CTX_ERROR_NULL
00087
00088 #define mh_shal_murmur3_x64_128_ctx isal_mh_shal_murmur3_x64_128_ctx
00089 #define mh_shal_murmur3_ctx_error isal_mh_shal_murmur3_ctx_error
00090 #endif /* NO_COMPAT_ISAL_CRYPTAPI_2_24 */
00091
00092 #define ISAL_MUR_BLOCK_SIZE (2 * sizeof(uint64_t))
00093 #define ISAL_MURMUR3_x64_128_DIGEST_WORDS 4
00094
00100 struct isal_mh_shal_murmur3_x64_128_ctx {
00101     uint32_t mh_shal_digest[ISAL_SHA1_DIGEST_WORDS];
00102     uint32_t murmur3_x64_128_digest[ISAL_MURMUR3_x64_128_DIGEST_WORDS];
00104
00105     uint64_t total_length;
00107     uint8_t partial_block_buffer[ISAL_MH_SHA1_BLOCK_SIZE * 2];
00109     uint8_t mh_shal_interim_digests[sizeof(uint32_t) * ISAL_SHA1_DIGEST_WORDS * ISAL_HASH_SEGS];
00112     uint8_t frame_buffer[ISAL_MH_SHA1_BLOCK_SIZE + ISAL_AVX512_ALIGNED];
00115 };
00116
00121 enum isal_mh_shal_murmur3_ctx_error {
00122     ISAL_MH_SHA1_MURMUR3_CTX_ERROR_NONE = 0,
00123     ISAL_MH_SHA1_MURMUR3_CTX_ERROR_NULL = -1,
00124 };
00125
00126 /******
00127  * mh_shal_murmur3_x64_128 API function prototypes
00128  * *****/
00129
00138 ISAL_DEPRECATED("Please use isal_mh_shal_murmur3_x64_128_init() instead")
00139 int
00140 mh_shal_murmur3_x64_128_init(struct isal_mh_shal_murmur3_x64_128_ctx *ctx, uint64_t murmur_seed);
00141
00155 ISAL_DEPRECATED("Please use isal_mh_shal_murmur3_x64_128_update() instead")
00156 int
00157 mh_shal_murmur3_x64_128_update(struct isal_mh_shal_murmur3_x64_128_ctx *ctx, const void *buffer,
00158                               uint32_t len);
00159
00174 ISAL_DEPRECATED("Please use isal_mh_shal_murmur3_x64_128_finalize() instead")
00175 int
00176 mh_shal_murmur3_x64_128_finalize(struct isal_mh_shal_murmur3_x64_128_ctx *ctx, void *mh_shal_digest,
00177                                  void *murmur3_x64_128_digest);
00178
00179 /******
00180  * multi-types of mh_shal_murmur3_x64_128 internal API
00181  *
00182  * XXXX          The multi-binary version
00183  * XXXX_base     The C code version which used to display the algorithm
00184  * XXXX_sse      The version uses a ASM function optimized for SSE
00185  * XXXX_avx      The version uses a ASM function optimized for AVX
00186  * XXXX_avx2     The version uses a ASM function optimized for AVX2
00187  *
00188  * *****/
00189
00202 int
00203 mh_shal_murmur3_x64_128_update_base(struct isal_mh_shal_murmur3_x64_128_ctx *ctx,
00204                                     const void *buffer, uint32_t len);
00205
00219 int
00220 mh_shal_murmur3_x64_128_finalize_base(struct isal_mh_shal_murmur3_x64_128_ctx *ctx,
00221                                       void *mh_shal_digest, void *murmur3_x64_128_digest);
00222
00232 int
00233 isal_mh_shal_murmur3_x64_128_init(struct isal_mh_shal_murmur3_x64_128_ctx *ctx,
00234                                   const uint64_t murmur_seed);
00235
00250 int
00251 isal_mh_shal_murmur3_x64_128_update(struct isal_mh_shal_murmur3_x64_128_ctx *ctx,
00252                                     const void *buffer, const uint32_t len);
00253
00269 int
00270 isal_mh_shal_murmur3_x64_128_finalize(struct isal_mh_shal_murmur3_x64_128_ctx *ctx,
00271                                       void *mh_shal_digest, void *murmur3_x64_128_digest);
00272 #ifdef __cplusplus
00273 }
00274 #endif
00275
00276 #endif

```

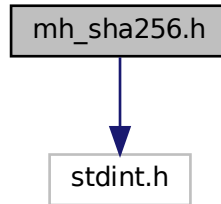

10.16 mh_sha256.h File Reference

mh_sha256 function prototypes and structures

```
#include <stdint.h>
```

```
#include "types.h"
```

Include dependency graph for mh_sha256.h:



Data Structures

- struct [isal_mh_sha256_ctx](#)
Holds info describing a single mh_sha256.

Enumerations

- enum [isal_mh_sha256_ctx_error](#) { [ISAL_MH_SHA256_CTX_ERROR_NONE](#) = 0 , [ISAL_MH_SHA256_CTX_ERROR_NULL](#) = -1 }
CTX error flags.

Functions

- int [mh_sha256_init](#) (struct [isal_mh_sha256_ctx](#) *ctx)
Initialize the isal_mh_sha256_ctx structure.
- int [mh_sha256_update](#) (struct [isal_mh_sha256_ctx](#) *ctx, const void *buffer, uint32_t len)
Multi-hash sha256 update.
- int [mh_sha256_finalize](#) (struct [isal_mh_sha256_ctx](#) *ctx, void *mh_sha256_digest)
Finalize the message digests for multi-hash sha256.
- int [mh_sha256_update_base](#) (struct [isal_mh_sha256_ctx](#) *ctx, const void *buffer, uint32_t len)
Multi-hash sha256 update.
- int [mh_sha256_finalize_base](#) (struct [isal_mh_sha256_ctx](#) *ctx, void *mh_sha256_digest)
Finalize the message digests for multi-hash sha256.
- int [isal_mh_sha256_init](#) (struct [isal_mh_sha256_ctx](#) *ctx)
Initialize the isal_mh_sha256_ctx structure.
- int [isal_mh_sha256_update](#) (struct [isal_mh_sha256_ctx](#) *ctx, const void *buffer, uint32_t len)
Multi-hash sha256 update.
- int [isal_mh_sha256_finalize](#) (struct [isal_mh_sha256_ctx](#) *ctx, void *mh_sha256_digest)
Finalize the message digests for multi-hash sha256.

10.16.1 Detailed Description

mh_sha256 function prototypes and structures

Interface for mh_sha256 functions

mh_sha256 Init-Update..Update-Finalize

This file defines the interface to optimized functions used in mh_sha256. The definition of multi-hash SHA256(mh_↵ sha256, for short) is: Pad the buffer in SHA256 style until the total length is a multiple of $4 \cdot 16 \cdot 16$ (words-width * parallel-segments * block-size); Hash the buffer in parallel, generating digests of $4 \cdot 16 \cdot 8$ (words-width*parallel-segments*digest-size); Treat the set of digests as another data buffer, and generate a final SHA256 digest for it.

Example

```
uint32_t mh_sha256_digest[ISAL_SHA256_DIGEST_WORDS];
struct isal_mh_sha256_ctx *ctx;

ctx = malloc(sizeof(struct isal_mh_sha256_ctx));
isal_mh_sha256_init(ctx);
isal_mh_sha256_update(ctx, buff, block_len);
isal_mh_sha256_finalize(ctx, mh_sha256_digest);
```

10.16.2 Enumeration Type Documentation

10.16.2.1 isal_mh_sha256_ctx_error

```
enum isal_mh_sha256_ctx_error
```

CTX error flags.

Enumerator

ISAL_MH_SHA256_CTX_ERROR_NONE	ISAL_MH_SHA256_CTX_ERROR_NONE.
ISAL_MH_SHA256_CTX_ERROR_NULL	ISAL_MH_SHA256_CTX_ERROR_NULL.

10.16.3 Function Documentation

10.16.3.1 isal_mh_sha256_finalize()

```
int isal_mh_sha256_finalize (
    struct isal_mh_sha256_ctx * ctx,
    void * mh_sha256_digest )
```

Finalize the message digests for multi-hash sha256.

Place the message digest in mh_sha256_digest which must have enough space for the outputs. This function determines what instruction sets are enabled and selects the appropriate version at runtime.

Parameters

<i>ctx</i>	Structure holding mh_sha256 info
<i>mh_sha256_digest</i>	The digest of mh_sha256

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

10.16.3.2 isal_mh_sha256_init()

```
int isal_mh_sha256_init (
    struct isal_mh_sha256_ctx * ctx )
```

Initialize the [isal_mh_sha256_ctx](#) structure.

Parameters

<i>ctx</i>	Structure holding mh_sha256 info
------------	----------------------------------

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

10.16.3.3 isal_mh_sha256_update()

```
int isal_mh_sha256_update (
    struct isal_mh_sha256_ctx * ctx,
    const void * buffer,
    uint32_t len )
```

Multi-hash sha256 update.

Can be called repeatedly to update hashes with new input data. This function determines what instruction sets are enabled and selects the appropriate version at runtime.

Parameters

<i>ctx</i>	Structure holding mh_sha256 info
<i>buffer</i>	Pointer to buffer to be processed
<i>len</i>	Length of buffer (in bytes) to be processed

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

10.16.3.4 mh_sha256_finalize()

```
int mh_sha256_finalize (
    struct isal_mh_sha256_ctx * ctx,
    void * mh_sha256_digest )
```

Finalize the message digests for multi-hash sha256.

Place the message digest in `mh_sha256_digest` which must have enough space for the outputs. This function determines what instruction sets are enabled and selects the appropriate version at runtime.

Parameters

<i>ctx</i>	Structure holding mh_sha256 info
<i>mh_sha256_digest</i>	The digest of mh_sha256

Returns

int Return 0 if the function runs without errors

Deprecated Please use [isal_mh_sha256_finalize\(\)](#) instead.

10.16.3.5 mh_sha256_finalize_base()

```
int mh_sha256_finalize_base (
    struct isal_mh_sha256_ctx * ctx,
    void * mh_sha256_digest )
```

Finalize the message digests for multi-hash sha256.

Place the message digests in `mh_sha256_digest`, which must have enough space for the outputs. Base Finalize() function that does not require SIMD support.

Parameters

<i>ctx</i>	Structure holding mh_sha256 info
<i>mh_sha256_digest</i>	The digest of mh_sha256

Returns

int Return 0 if the function runs without errors

Deprecated Please use [isal_mh_sha256_finalize\(\)](#) instead.

10.16.3.6 mh_sha256_init()

```
int mh_sha256_init (
    struct isal_mh_sha256_ctx * ctx )
```

Initialize the [isal_mh_sha256_ctx](#) structure.

Parameters

<i>ctx</i>	Structure holding mh_sha256 info
------------	----------------------------------

Returns

int Return 0 if the function runs without errors

Deprecated Please use [isal_mh_sha256_init\(\)](#) instead.

10.16.3.7 mh_sha256_update()

```
int mh_sha256_update (
    struct isal_mh_sha256_ctx * ctx,
    const void * buffer,
    uint32_t len )
```

Multi-hash sha256 update.

Can be called repeatedly to update hashes with new input data. This function determines what instruction sets are enabled and selects the appropriate version at runtime.

Parameters

<i>ctx</i>	Structure holding mh_sha256 info
<i>buffer</i>	Pointer to buffer to be processed
<i>len</i>	Length of buffer (in bytes) to be processed

Returns

int Return 0 if the function runs without errors

Deprecated Please use [isal_mh_sha256_update\(\)](#) instead.

10.16.3.8 mh_sha256_update_base()

```
int mh_sha256_update_base (
    struct isal_mh_sha256_ctx * ctx,
    const void * buffer,
    uint32_t len )
```

Multi-hash sha256 update.

Can be called repeatedly to update hashes with new input data. Base update() function that does not require SIMD support.

Parameters

<i>ctx</i>	Structure holding mh_sha256 info
<i>buffer</i>	Pointer to buffer to be processed
<i>len</i>	Length of buffer (in bytes) to be processed

Returns

int Return 0 if the function runs without errors

Deprecated Please use [isal_mh_sha256_update\(\)](#) instead.

10.17 mh_sha256.h

[Go to the documentation of this file.](#)

```
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```

```

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00027 OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00028 *****/
00029
00030 #ifndef _MH_SHA256_H_
00031 #define _MH_SHA256_H_
00032
00062 #include <stdint.h>
00063 #include "types.h"
00064
00065 #ifdef __cplusplus
00066 extern "C" {
00067 #endif
00068
00069 /*
00070  * Define enums from API v2.24, so applications that were using this version
00071  * will still be compiled successfully.
00072  * This list does not need to be extended for new definitions.
00073  */
00074 #ifndef NO_COMPAT_ISAL_CRYPTAPI_2_24
00075 /**** Previous hash constants and typedefs *****/
00076 #define HASH_SEGS ISAL_HASH_SEGS
00077 #define SHA256_BLOCK_SIZE ISAL_SHA256_BLOCK_SIZE
00078 #define MH_SHA256_BLOCK_SIZE ISAL_MH_SHA256_BLOCK_SIZE
00079 #define SHA256_DIGEST_WORDS ISAL_SHA256_DIGEST_WORDS
00080 #define AVX512_ALIGNED ISAL_AVX512_ALIGNED
00081
00082 #define MH_SHA256_CTX_ERROR_NONE ISAL_MH_SHA256_CTX_ERROR_NONE
00083 #define MH_SHA256_CTX_ERROR_NULL ISAL_MH_SHA256_CTX_ERROR_NULL
00084
00085 #define mh_sha256_ctx isal_mh_sha256_ctx
00086 #endif /* !NO_COMPAT_ISAL_CRYPTAPI_2_24 */
00087
00088 // External Interface Definition
00089 #define ISAL_HASH_SEGS 16
00090 #define ISAL_SHA256_BLOCK_SIZE 64
00091 #define ISAL_MH_SHA256_BLOCK_SIZE (ISAL_HASH_SEGS * ISAL_SHA256_BLOCK_SIZE)
00092 #define ISAL_SHA256_DIGEST_WORDS 8
00093 #define ISAL_AVX512_ALIGNED 64
00094
00100 struct isal_mh_sha256_ctx {
00101     uint32_t mh_sha256_digest[ISAL_SHA256_DIGEST_WORDS];
00102
00103     uint64_t total_length;
00104     uint8_t partial_block_buffer[ISAL_MH_SHA256_BLOCK_SIZE * 2];
00105     uint8_t mh_sha256_interim_digests[sizeof(uint32_t) * ISAL_SHA256_DIGEST_WORDS *
00106                                     ISAL_HASH_SEGS];
00107     uint8_t frame_buffer[ISAL_MH_SHA256_BLOCK_SIZE + ISAL_AVX512_ALIGNED];
00108 };
00109
00110 enum isal_mh_sha256_ctx_error {
00111     ISAL_MH_SHA256_CTX_ERROR_NONE = 0,
00112     ISAL_MH_SHA256_CTX_ERROR_NULL = -1,
00113 };
00114
00115 /*****
00116  * mh_sha256 API function prototypes
00117  *****/
00118
00136 ISAL_DEPRECATED("Please use isal_mh_sha256_init() instead")
00137 int
00138 mh_sha256_init(struct isal_mh_sha256_ctx *ctx);
00139
00153 ISAL_DEPRECATED("Please use isal_mh_sha256_update() instead")
00154 int
00155 mh_sha256_update(struct isal_mh_sha256_ctx *ctx, const void *buffer, uint32_t len);
00156
00170 ISAL_DEPRECATED("Please use isal_mh_sha256_finalize() instead")
00171 int
00172 mh_sha256_finalize(struct isal_mh_sha256_ctx *ctx, void *mh_sha256_digest);
00173
00186 int
00187 mh_sha256_update_base(struct isal_mh_sha256_ctx *ctx, const void *buffer, uint32_t len);
00188
00201 int
00202 mh_sha256_finalize_base(struct isal_mh_sha256_ctx *ctx, void *mh_sha256_digest);

```

```

00203
00212 int
00213 isal_mh_sha256_init(struct isal_mh_sha256_ctx *ctx);
00214
00229 int
00230 isal_mh_sha256_update(struct isal_mh_sha256_ctx *ctx, const void *buffer, uint32_t len);
00231
00246 int
00247 isal_mh_sha256_finalize(struct isal_mh_sha256_ctx *ctx, void *mh_sha256_digest);
00248
00249 #ifdef __cplusplus
00250 }
00251 #endif
00252
00253 #endif

```

10.18 misc.h

```

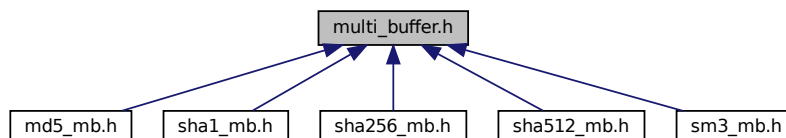
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00024 OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE
00025 OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00026 *****/
00027
00036 uint64_t
00037 measure_tsc(const uint64_t cycles);

```

10.19 multi_buffer.h File Reference

Multi-buffer common fields.

This graph shows which files directly or indirectly include this file:



Enumerations

- enum `ISAL_JOB_STS` {
`ISAL_STS_UNKNOWN` = 0 , `ISAL_STS_BEING_PROCESSED` = 1 , `ISAL_STS_COMPLETED` = 2 ,
`ISAL_STS_INTERNAL_ERROR` ,
`ISAL_STS_ERROR` }
Job return codes.
- enum `ISAL_HASH_CTX_FLAG` { `ISAL_HASH_UPDATE` = 0x00 , `ISAL_HASH_FIRST` = 0x01 , `ISAL_HASH_LAST`
= 0x02 , `ISAL_HASH_ENTIRE` = 0x03 }
CTX job type.
- enum `ISAL_HASH_CTX_STS` { `ISAL_HASH_CTX_STS_IDLE` = 0x00 , `ISAL_HASH_CTX_STS_PROCESSING`
= 0x01 , `ISAL_HASH_CTX_STS_LAST` = 0x02 , `ISAL_HASH_CTX_STS_COMPLETE` = 0x04 }
CTX status flags.
- enum `ISAL_HASH_CTX_ERROR` { `ISAL_HASH_CTX_ERROR_NONE` = 0 , `ISAL_HASH_CTX_ERROR_INVALID_FLAGS`
= -1 , `ISAL_HASH_CTX_ERROR_ALREADY_PROCESSING` = -2 , `ISAL_HASH_CTX_ERROR_ALREADY_COMPLETED`
= -3 }
CTX error flags.

10.19.1 Detailed Description

Multi-buffer common fields.

10.19.2 Enumeration Type Documentation

10.19.2.1 ISAL_HASH_CTX_ERROR

enum `ISAL_HASH_CTX_ERROR`

CTX error flags.

Enumerator

<code>ISAL_HASH_CTX_ERROR_NONE</code>	<code>ISAL_HASH_CTX_ERROR_NONE.</code>
<code>ISAL_HASH_CTX_ERROR_INVALID_FLAGS</code>	<code>ISAL_HASH_CTX_ERROR_INVALID_FLAGS.</code>
<code>ISAL_HASH_CTX_ERROR_ALREADY_PROCESSING</code>	<code>ISAL_HASH_CTX_ERROR_ALREADY_PROCESSING.</code>
<code>ISAL_HASH_CTX_ERROR_ALREADY_COMPLETED</code>	<code>ISAL_HASH_CTX_ERROR_ALREADY_COMPLETED.</code>

10.19.2.2 ISAL_HASH_CTX_FLAG

enum `ISAL_HASH_CTX_FLAG`

CTX job type.

Enumerator

ISAL_HASH_UPDATE	ISAL_HASH_UPDATE.
ISAL_HASH_FIRST	ISAL_HASH_FIRST.
ISAL_HASH_LAST	ISAL_HASH_LAST.
ISAL_HASH_ENTIRE	ISAL_HASH_ENTIRE.

10.19.2.3 ISAL_HASH_CTX_STS

enum [ISAL_HASH_CTX_STS](#)

CTX status flags.

Enumerator

ISAL_HASH_CTX_STS_IDLE	ISAL_HASH_CTX_STS_IDLE.
ISAL_HASH_CTX_STS_PROCESSING	ISAL_HASH_CTX_STS_PROCESSING.
ISAL_HASH_CTX_STS_LAST	ISAL_HASH_CTX_STS_LAST.
ISAL_HASH_CTX_STS_COMPLETE	ISAL_HASH_CTX_STS_COMPLETE.

10.19.2.4 ISAL_JOB_STS

enum [ISAL_JOB_STS](#)

Job return codes.

Enumerator

ISAL_STS_UNKNOWN	ISAL_STS_UNKNOWN.
ISAL_STS_BEING_PROCESSED	ISAL_STS_BEING_PROCESSED.
ISAL_STS_COMPLETED	ISAL_STS_COMPLETED.
ISAL_STS_INTERNAL_ERROR	ISAL_STS_INTERNAL_ERROR.
ISAL_STS_ERROR	ISAL_STS_ERROR.

10.20 multi_buffer.h

[Go to the documentation of this file.](#)

```

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00027      OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00028      *****/
00029
00030 #ifndef _MULTI_BUFFER_H_
00031 #define _MULTI_BUFFER_H_
00032
00033 #ifdef __cplusplus
00034 extern "C" {
00035 #endif
00036
00037 /*
00038  * Define enums from API v2.24, so applications that were using this version
00039  * will still be compiled successfully.
00040  * This list does not need to be extended for new enums.
00041  */
00042 #ifndef NO_COMPAT_ISAL_CRYPTAPI_2_24
00043 /**** Previous enums *****/
00044 #define JOB_STS ISAL_JOB_STS
00045 #define STS_UNKNOWN ISAL_STS_UNKNOWN
00046 #define STS_BEING_PROCESSED ISAL_STS_BEING_PROCESSED
00047 #define STS_COMPLETED ISAL_STS_COMPLETED
00048 #define STS_INTERNAL_ERROR ISAL_STS_INTERNAL_ERROR
00049 #define STS_ERROR ISAL_STS_ERROR
00050
00051 #define HASH_CTX_FLAG ISAL_HASH_CTX_FLAG
00052 #define HASH_UPDATE ISAL_HASH_UPDATE
00053 #define HASH_FIRST ISAL_HASH_FIRST
00054 #define HASH_LAST ISAL_HASH_LAST
00055 #define HASH_ENTIRE ISAL_HASH_ENTIRE
00056
00057 #define HASH_CTX_STS ISAL_HASH_CTX_STS
00058 #define HASH_CTX_STS_IDLE ISAL_HASH_CTX_STS_IDLE
00059 #define HASH_CTX_STS_PROCESSING ISAL_HASH_CTX_STS_PROCESSING
00060 #define HASH_CTX_STS_LAST ISAL_HASH_CTX_STS_LAST
00061 #define HASH_CTX_STS_COMPLETE ISAL_HASH_CTX_STS_COMPLETE
00062
00063 #define HASH_CTX_ERROR ISAL_HASH_CTX_ERROR
00064 #define HASH_CTX_ERROR_NONE ISAL_HASH_CTX_ERROR_NONE
00065 #define HASH_CTX_ERROR_INVALID_FLAGS ISAL_HASH_CTX_ERROR_INVALID_FLAGS
00066 #define HASH_CTX_ERROR_ALREADY_PROCESSING ISAL_HASH_CTX_ERROR_ALREADY_PROCESSING
00067 #define HASH_CTX_ERROR_ALREADY_COMPLETED ISAL_HASH_CTX_ERROR_ALREADY_COMPLETED
00068
00069 #define HASH_MB_NO_FLAGS ISAL_HASH_MB_NO_FLAGS
00070 #define HASH_MB_FIRST ISAL_HASH_MB_FIRST
00071 #define HASH_MB_LAST ISAL_HASH_MB_LAST
00072
00073 #define hash_ctx_user_data isal_hash_ctx_user_data
00074 #define hash_ctx_digest isal_hash_ctx_digest
00075 #define hash_ctx_processing isal_hash_ctx_processing
00076 #define hash_ctx_complete isal_hash_ctx_complete
00077 #define hash_ctx_status isal_hash_ctx_status
00078 #define hash_ctx_error isal_hash_ctx_error
00079 #define hash_ctx_init isal_hash_ctx_init
00080
00081 #endif /* !NO_COMPAT_ISAL_CRYPTAPI_2_24 */
00082
00083 typedef enum {
00084     ISAL_STS_UNKNOWN = 0,
00085     ISAL_STS_BEING_PROCESSED = 1,
00086     ISAL_STS_COMPLETED = 2,
00087     ISAL_STS_INTERNAL_ERROR,
00088     ISAL_STS_ERROR
00089 } ISAL_JOB_STS;

```

```

00101
00102 #define ISAL_HASH_MB_NO_FLAGS 0
00103 #define ISAL_HASH_MB_FIRST 1
00104 #define ISAL_HASH_MB_LAST 2
00105
00106 /* Common flags for the new API only
00107  * */
00108
00113 typedef enum {
00114     ISAL_HASH_UPDATE = 0x00,
00115     ISAL_HASH_FIRST = 0x01,
00116     ISAL_HASH_LAST = 0x02,
00117     ISAL_HASH_ENTIRE = 0x03,
00118 } ISAL_HASH_CTX_FLAG;
00119
00124 typedef enum {
00125     ISAL_HASH_CTX_STS_IDLE = 0x00,
00126     ISAL_HASH_CTX_STS_PROCESSING = 0x01,
00127     ISAL_HASH_CTX_STS_LAST = 0x02,
00128     ISAL_HASH_CTX_STS_COMPLETE = 0x04,
00129 } ISAL_HASH_CTX_STS;
00130
00135 typedef enum {
00136     ISAL_HASH_CTX_ERROR_NONE = 0,
00137     ISAL_HASH_CTX_ERROR_INVALID_FLAGS = -1,
00138     ISAL_HASH_CTX_ERROR_ALREADY_PROCESSING = -2,
00139     ISAL_HASH_CTX_ERROR_ALREADY_COMPLETED = -3,
00140 } ISAL_HASH_CTX_ERROR;
00141
00142 #define isal_hash_ctx_user_data(ctx) ((ctx)->user_data)
00143 #define isal_hash_ctx_digest(ctx) ((ctx)->job.result_digest)
00144 #define isal_hash_ctx_processing(ctx) ((ctx)->status & ISAL_HASH_CTX_STS_PROCESSING)
00145 #define isal_hash_ctx_complete(ctx) ((ctx)->status == ISAL_HASH_CTX_STS_COMPLETE)
00146 #define isal_hash_ctx_status(ctx) ((ctx)->status)
00147 #define isal_hash_ctx_error(ctx) ((ctx)->error)
00148 #define isal_hash_ctx_init(ctx)
00149     do {
00150         (ctx)->error = ISAL_HASH_CTX_ERROR_NONE;
00151         (ctx)->status = ISAL_HASH_CTX_STS_COMPLETE;
00152     } while (0)
00153
00154 #ifdef __cplusplus
00155 }
00156 #endif
00157
00158 #endif // _MULTI_BUFFER_H

```

10.21 rolling_hashx.h File Reference

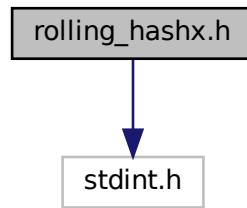
Fingerprint functions based on rolling hash.

```

#include <stdint.h>
#include "types.h"

```

Include dependency graph for rolling_hashx.h:



Data Structures

- struct [isal_rh_state2](#)
Context for rolling_hash2 functions.

Enumerations

- enum { [ISAL_FINGERPRINT_RET_HIT](#) = 0, [ISAL_FINGERPRINT_RET_MAX](#), [ISAL_FINGERPRINT_RET_OTHER](#) }
rolling hash return values

Functions

- int [rolling_hash2_init](#) (struct [isal_rh_state2](#) *state, uint32_t w)
Initialize state object for rolling hash2.
- void [rolling_hash2_reset](#) (struct [isal_rh_state2](#) *state, uint8_t *init_bytes)
Reset the hash state history.
- int [rolling_hash2_run](#) (struct [isal_rh_state2](#) *state, uint8_t *buffer, uint32_t max_len, uint32_t mask, uint32_t trigger, uint32_t *offset)
Run rolling hash function until trigger met or max length reached.
- uint32_t [rolling_hashx_mask_gen](#) (long mean, int shift)
Generate an appropriate mask to target mean hit rate.
- int [isal_rolling_hash2_init](#) (struct [isal_rh_state2](#) *state, const uint32_t w)
Initialize state object for rolling hash2.
- int [isal_rolling_hash2_reset](#) (struct [isal_rh_state2](#) *state, const uint8_t *init_bytes)
Reset the hash state history.
- int [isal_rolling_hash2_run](#) (struct [isal_rh_state2](#) *state, const uint8_t *buffer, const uint32_t max_len, const uint32_t mask, const uint32_t trigger, uint32_t *offset, int *match)
Run rolling hash function until trigger met or max length reached.
- int [isal_rolling_hashx_mask_gen](#) (const uint32_t mean, const uint32_t shift, uint32_t *mask)
Generate an appropriate mask to target mean hit rate.

10.21.1 Detailed Description

Fingerprint functions based on rolling hash.

rolling_hash2 - checks hash in a sliding window based on random 64-bit hash.

10.21.2 Enumeration Type Documentation

10.21.2.1 anonymous enum

anonymous enum

rolling hash return values

Enumerator

ISAL_FINGERPRINT_RET_HIT	Fingerprint trigger hit.
ISAL_FINGERPRINT_RET_MAX	Fingerprint max length reached before hit.
ISAL_FINGERPRINT_RET_OTHER	Fingerprint function error returned.

10.21.3 Function Documentation

10.21.3.1 isal_rolling_hash2_init()

```
int isal_rolling_hash2_init (
    struct isal_rh_state2 * state,
    const uint32_t w )
```

Initialize state object for rolling hash2.

Parameters

in	<i>state</i>	Structure holding state info on current rolling hash
in	<i>w</i>	Window width (1 <= w <= 32)

Returns

Operation status

Return values

0	on success
Non-zero	ISAL_CRYPTQ_ERR on failure

10.21.3.2 isal_rolling_hash2_reset()

```
int isal_rolling_hash2_reset (
    struct isal_rh_state2 * state,
    const uint8_t * init_bytes )
```

Reset the hash state history.

Parameters

in	<i>state</i>	Structure holding state info on current rolling hash
in	<i>init_bytes</i>	Optional window size buffer to pre-init hash

Returns

Operation status

Return values

0	on success
Non-zero	ISAL_CRYPT_ERR on failure

10.21.3.3 isal_rolling_hash2_run()

```
int isal_rolling_hash2_run (
    struct isal_rh_state2 * state,
    const uint8_t * buffer,
    const uint32_t max_len,
    const uint32_t mask,
    const uint32_t trigger,
    uint32_t * offset,
    int * match )
```

Run rolling hash function until trigger met or max length reached.

Checks for trigger based on a random hash in a sliding window.

Parameters

in	<i>state</i>	Structure holding state info on current rolling hash
in	<i>buffer</i>	Pointer to input buffer to run windowed hash on
in	<i>max_len</i>	Max length to run over input
in	<i>mask</i>	Mask bits ORed with hash before test with trigger
in	<i>trigger</i>	Match value to compare with windowed hash at each input byte
out	<i>offset</i>	Offset from buffer to match, set if match found
out	<i>match</i>	Pointer to fingerprint result status to set ISAL_FINGERPRINT_RET_HIT - match found ISAL_FINGERPRINT_RET_MAX - exceeded max length ISAL_FINGERPRINT_RET_OTHER - error

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

10.21.3.4 isal_rolling_hashx_mask_gen()

```
int isal_rolling_hashx_mask_gen (
    const uint32_t mean,
    const uint32_t shift,
    uint32_t * mask )
```

Generate an appropriate mask to target mean hit rate.

Parameters

in	<i>mean</i>	Target chunk size in bytes
in	<i>shift</i>	Bits to rotate result to get independent masks
out	<i>mask</i>	Generated 32-bit mask value

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

10.21.3.5 rolling_hash2_init()

```
int rolling_hash2_init (
    struct isal_rh_state2 * state,
    uint32_t w )
```

Initialize state object for rolling hash2.

Parameters

<i>state</i>	Structure holding state info on current rolling hash
<i>w</i>	Window width (1 <= w <= 32)

Returns

0 - success, -1 - failure

Deprecated Please use [isal_rolling_hash2_init\(\)](#) instead.

10.21.3.6 rolling_hash2_reset()

```
void rolling_hash2_reset (
    struct isal_rh_state2 * state,
    uint8_t * init_bytes )
```

Reset the hash state history.

Parameters

<i>state</i>	Structure holding state info on current rolling hash
<i>init_bytes</i>	Optional window size buffer to pre-init hash

Returns

none

Deprecated Please use [isal_rolling_hash2_reset\(\)](#) instead.

10.21.3.7 rolling_hash2_run()

```
int rolling_hash2_run (
    struct isal_rh_state2 * state,
    uint8_t * buffer,
    uint32_t max_len,
    uint32_t mask,
    uint32_t trigger,
    uint32_t * offset )
```

Run rolling hash function until trigger met or max length reached.

Checks for trigger based on a random hash in a sliding window.

Parameters

<i>state</i>	Structure holding state info on current rolling hash
<i>buffer</i>	Pointer to input buffer to run windowed hash on
<i>max_len</i>	Max length to run over input
<i>mask</i>	Mask bits ORed with hash before test with trigger
<i>trigger</i>	Match value to compare with windowed hash at each input byte
<i>offset</i>	Offset from buffer to match, set if match found

Returns

ISAL_FINGERPRINT_RET_HIT - match found, ISAL_FINGERPRINT_RET_MAX - exceeded max length

Deprecated Please use [isal_rolling_hash2_run\(\)](#) instead.

10.21.3.8 rolling_hashx_mask_gen()

```
uint32_t rolling_hashx_mask_gen (
    long mean,
    int shift )
```

Generate an appropriate mask to target mean hit rate.

Parameters

<i>mean</i>	Target chunk size in bytes
<i>shift</i>	Bits to rotate result to get independent masks

Returns

32-bit mask value

Deprecated Please use [isal_rolling_hashx_mask_gen\(\)](#) instead.

10.22 rolling_hashx.h

[Go to the documentation of this file.](#)

```
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00025 THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00026 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE
00027 OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00028 *****/
```

```

00029
00037 #ifndef _ROLLING_HASHX_H_
00038 #define _ROLLING_HASHX_H_
00039
00040 #ifdef __cplusplus
00041 extern "C" {
00042 #endif
00043
00044 #include <stdint.h>
00045 #include "types.h"
00046
00047 /*
00048  * Define enums from API v2.24, so applications that were using this version
00049  * will still be compiled successfully.
00050  * This list does not need to be extended for new definitions.
00051  */
00052 #ifndef NO_COMPAT_ISAL_CRYPT_API_2_24
00053 /**** Previous hash constants and typedefs ****/
00054 #define FINGERPRINT_RET_HIT ISAL_FINGERPRINT_RET_HIT
00055 #define FINGERPRINT_RET_MAX ISAL_FINGERPRINT_RET_MAX
00056 #define FINGERPRINT_RET_OTHER ISAL_FINGERPRINT_RET_OTHER
00057
00058 #define FINGERPRINT_MAX_WINDOW ISAL_FINGERPRINT_MAX_WINDOW
00059
00060 #define rh_state2 isal_rh_state2
00061 #endif /* !NO_COMPAT_ISAL_CRYPT_API_2_24 */
00062
00066 enum {
00067     ISAL_FINGERPRINT_RET_HIT = 0,
00068     ISAL_FINGERPRINT_RET_MAX,
00069     ISAL_FINGERPRINT_RET_OTHER
00070 };
00071
00072 #define ISAL_FINGERPRINT_MAX_WINDOW 48
00073
00077 struct isal_rh_state2 {
00078     uint8_t history[ISAL_FINGERPRINT_MAX_WINDOW];
00079     uint64_t table1[256];
00080     uint64_t table2[256];
00081     uint64_t hash;
00082     uint32_t w;
00083 };
00084
00093 ISAL_DEPRECATED("Please use isal_rolling_hash2_init() instead")
00094 int
00095 rolling_hash2_init(struct isal_rh_state2 *state, uint32_t w);
00096
00105 ISAL_DEPRECATED("Please use isal_rolling_hash2_reset() instead")
00106 void
00107 rolling_hash2_reset(struct isal_rh_state2 *state, uint8_t *init_bytes);
00108
00122 ISAL_DEPRECATED("Please use isal_rolling_hash2_run() instead")
00123 int
00124 rolling_hash2_run(struct isal_rh_state2 *state, uint8_t *buffer, uint32_t max_len, uint32_t mask,
00125                 uint32_t trigger, uint32_t *offset);
00126
00135 ISAL_DEPRECATED("Please use isal_rolling_hashx_mask_gen() instead")
00136 uint32_t
00137 rolling_hashx_mask_gen(long mean, int shift);
00138
00148 int
00149 isal_rolling_hash2_init(struct isal_rh_state2 *state, const uint32_t w);
00150
00160 int
00161 isal_rolling_hash2_reset(struct isal_rh_state2 *state, const uint8_t *init_bytes);
00162
00181 int
00182 isal_rolling_hash2_run(struct isal_rh_state2 *state, const uint8_t *buffer, const uint32_t max_len,
00183                      const uint32_t mask, const uint32_t trigger, uint32_t *offset, int *match);
00184
00195 int
00196 isal_rolling_hashx_mask_gen(const uint32_t mean, const uint32_t shift, uint32_t *mask);
00197
00198 #ifdef __cplusplus
00199 }
00200 #endif
00201
00202 #endif // _ROLLING_HASHX_H_

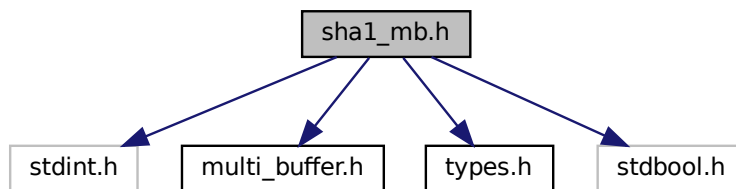
```

10.23 sha1_mb.h File Reference

Multi-buffer CTX API SHA1 function prototypes and structures.

```
#include <stdint.h>
#include <string.h>
#include "multi_buffer.h"
#include "types.h"
#include <stdbool.h>
```

Include dependency graph for sha1_mb.h:



Data Structures

- struct [ISAL_SHA1_JOB](#)
Scheduler layer - Holds info describing a single SHA1 job for the multi-buffer manager.
- struct [ISAL_SHA1_MB_ARGS_X16](#)
Scheduler layer - Holds arguments for submitted SHA1 job.
- struct [ISAL_SHA1_LANE_DATA](#)
Scheduler layer - Lane data.
- struct [ISAL_SHA1_MB_JOB_MGR](#)
Scheduler layer - Holds state for multi-buffer SHA1 jobs.
- struct [ISAL_SHA1_HASH_CTX_MGR](#)
Context layer - Holds state for multi-buffer SHA1 jobs.
- struct [ISAL_SHA1_HASH_CTX](#)
Context layer - Holds info describing a single SHA1 job for the multi-buffer CTX manager. This structure must be allocated to 16-byte aligned memory.

Functions

- void [sha1_ctx_mgr_init](#) ([ISAL_SHA1_HASH_CTX_MGR](#) *mgr)
Initialize the SHA1 multi-buffer manager structure.
- [ISAL_SHA1_HASH_CTX](#) * [sha1_ctx_mgr_submit](#) ([ISAL_SHA1_HASH_CTX_MGR](#) *mgr, [ISAL_SHA1_HASH_CTX](#) *ctx, const void *buffer, uint32_t len, [ISAL_HASH_CTX_FLAG](#) flags)
Submit a new SHA1 job to the multi-buffer manager.
- [ISAL_SHA1_HASH_CTX](#) * [sha1_ctx_mgr_flush](#) ([ISAL_SHA1_HASH_CTX_MGR](#) *mgr)

Finish all submitted SHA1 jobs and return when complete.

- int `isal_sha1_ctx_mgr_init` (`ISAL_SHA1_HASH_CTX_MGR` *mgr)

Initialize the SHA1 multi-buffer manager structure.

- int `isal_sha1_ctx_mgr_submit` (`ISAL_SHA1_HASH_CTX_MGR` *mgr, `ISAL_SHA1_HASH_CTX` *ctx_in, `ISAL_SHA1_HASH_CTX` **ctx_out, const void *buffer, const uint32_t len, const `ISAL_HASH_CTX_FLAG` flags)

Submit a new SHA1 job to the multi-buffer manager.

- int `isal_sha1_ctx_mgr_flush` (`ISAL_SHA1_HASH_CTX_MGR` *mgr, `ISAL_SHA1_HASH_CTX` **ctx_out)

Finish all submitted SHA1 jobs and return when complete.

10.23.1 Detailed Description

Multi-buffer CTX API SHA1 function prototypes and structures.

Warning

: SHA1 is considered unsafe, so it is recommended to use SHA256 instead.

Interface for multi-buffer SHA1 functions

Multi-buffer SHA1 Entire or First-Update..Update-Last

The interface to this multi-buffer hashing code is carried out through the context-level (CTX) init, submit and flush functions and the `ISAL_SHA1_HASH_CTX_MGR` and `ISAL_SHA1_HASH_CTX` objects. Numerous `ISAL_SHA1_HASH_CTX` objects may be instantiated by the application for use with a single `ISAL_SHA1_HASH_CTX_MGR`.

The CTX interface functions carry out the initialization and padding of the jobs entered by the user and add them to the multi-buffer manager. The lower level "scheduler" layer then processes the jobs in an out-of-order manner. The scheduler layer functions are internal and are not intended to be invoked directly. Jobs can be submitted to a CTX as a complete buffer to be hashed, using the `ISAL_HASH_ENTIRE` flag, or as partial jobs which can be started using the `ISAL_HASH_FIRST` flag, and later resumed or finished using the `ISAL_HASH_UPDATE` and `ISAL_HASH_LAST` flags respectively.

Note: The submit function does not require data buffers to be block sized.

The SHA1 CTX interface functions are available for 4 architectures: SSE, AVX, AVX2 and AVX512. In addition, a multibinary interface is provided, which selects the appropriate architecture-specific function at runtime.

Usage: The application creates a `ISAL_SHA1_HASH_CTX_MGR` object and initializes it with a call to `sha1_ctx_mgr_←_init*(*)` function, where henceforth "*" stands for the relevant suffix for each architecture; `_sse`, `_avx`, `_avx2`, `_avx512` (or no suffix for the multibinary version). The `ISAL_SHA1_HASH_CTX_MGR` object will be used to schedule processor resources, with up to 4 `ISAL_SHA1_HASH_CTX` objects (or 8 in the AVX2 case, 16 in the AVX512) being processed at a time.

Each `ISAL_SHA1_HASH_CTX` must be initialized before first use by the `isal_hash_ctx_init` macro defined in `multi_buffer.h`. After initialization, the application may begin computing a hash by giving the `ISAL_SHA1_HASH_CTX` to a `ISAL_SHA1_HASH_CTX_MGR` using the submit functions `sha1_ctx_mgr_submit*(*)` with the `ISAL_HASH_FIRST` flag set. When the `ISAL_SHA1_HASH_CTX` is returned to the application (via this or a later call to `sha1_ctx_mgr_←_submit*(*)` or `sha1_ctx_mgr_flush*(*)`), the application can then re-submit it with another call to `sha1_ctx_mgr_submit*(*)`, but without the `ISAL_HASH_FIRST` flag set.

Ideally, on the last buffer for that hash, `sha1_ctx_mgr_submit_sse` is called with `ISAL_HASH_LAST`, although it is also possible to submit the hash with `ISAL_HASH_LAST` and a zero length if necessary. When a `ISAL_SHA1_HASH_CTX` is returned after having been submitted with `ISAL_HASH_LAST`, it will contain a valid hash. The `ISAL_SHA1_HASH_CTX` can be reused immediately by submitting with `ISAL_HASH_FIRST`.

For example, you would submit hashes with the following flags for the following numbers of buffers:

- one buffer: ISAL_HASH_FIRST | ISAL_HASH_LAST (or, equivalently, ISAL_HASH_ENTIRE)
- two buffers: ISAL_HASH_FIRST, ISAL_HASH_LAST
- three buffers: ISAL_HASH_FIRST, ISAL_HASH_UPDATE, ISAL_HASH_LAST etc.

The order in which ISAL_SHA1_CTX objects are returned is in general different from the order in which they are submitted.

A few possible error conditions exist:

- Submitting flags other than the allowed entire/first/update/last values
- Submitting a context that is currently being managed by a [ISAL_SHA1_HASH_CTX_MGR](#).
- Submitting a context after ISAL_HASH_LAST is used but before ISAL_HASH_FIRST is set.

These error conditions are reported by returning the [ISAL_SHA1_HASH_CTX](#) immediately after a submit with its error member set to a non-zero error code (defined in [multi_buffer.h](#)). No changes are made to the [ISAL_SHA1_HASH_CTX_MGR](#) in the case of an error; no processing is done for other hashes.

10.23.2 Function Documentation

10.23.2.1 isal_sha1_ctx_mgr_flush()

```
int isal_sha1_ctx_mgr_flush (
    ISAL_SHA1_HASH_CTX_MGR * mgr,
    ISAL_SHA1_HASH_CTX ** ctx_out )
```

Finish all submitted SHA1 jobs and return when complete.

Requires SSE4.1 for x86 or ASIMD for ARM

Parameters

in	<i>mgr</i>	Structure holding context level state info
out	<i>ctx_out</i>	Pointer address to output job ctx info. Modified to point to completed job structure or NULL if no jobs completed.

Returns

Operation status

Return values

0	on success
Non-zero	ISAL_CRYPTO_ERR on failure

10.23.2.2 isal_sha1_ctx_mgr_init()

```
int isal_shal_ctx_mgr_init (
    ISAL_SHA1_HASH_CTX_MGR * mgr )
```

Initialize the SHA1 multi-buffer manager structure.

Requires SSE4.1 for x86 or ASIMD for ARM

Parameters

in	<i>mgr</i>	Structure holding context level state info
----	------------	--

Returns

Operation status

Return values

0	on success
Non-zero	ISAL_CRYPT_ERR on failure

10.23.2.3 isal_sha1_ctx_mgr_submit()

```
int isal_shal_ctx_mgr_submit (
    ISAL_SHA1_HASH_CTX_MGR * mgr,
    ISAL_SHA1_HASH_CTX * ctx_in,
    ISAL_SHA1_HASH_CTX ** ctx_out,
    const void * buffer,
    const uint32_t len,
    const ISAL_HASH_CTX_FLAG flags )
```

Submit a new SHA1 job to the multi-buffer manager.

Requires SSE4.1 for x86 or ASIMD for ARM

Parameters

in	<i>mgr</i>	Structure holding context level state info
in	<i>ctx_in</i>	Structure holding ctx job info
out	<i>ctx_out</i>	Pointer address to output job ctx info. Modified to point to completed job structure or NULL if no jobs completed.
in	<i>buffer</i>	Pointer to buffer to be processed
in	<i>len</i>	Length of buffer (in bytes) to be processed
in	<i>flags</i>	Input flag specifying job type (first, update, last or entire)

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

10.23.2.4 sha1_ctx_mgr_flush()

```
ISAL_SHA1_HASH_CTX * sha1_ctx_mgr_flush (
    ISAL_SHA1_HASH_CTX_MGR * mgr )
```

Finish all submitted SHA1 jobs and return when complete.

Requires SSE4.1 or AVX or AVX2 or AVX512

Deprecated Please use [isal_sha1_ctx_mgr_flush\(\)](#) instead.

Parameters

<i>mgr</i>	Structure holding context level state info
------------	--

Returns

NULL if no jobs to complete or pointer to jobs structure.

10.23.2.5 sha1_ctx_mgr_init()

```
void sha1_ctx_mgr_init (
    ISAL_SHA1_HASH_CTX_MGR * mgr )
```

Initialize the SHA1 multi-buffer manager structure.

Requires SSE4.1 or AVX or AVX2 or AVX512

Deprecated Please use [isal_sha1_ctx_mgr_init\(\)](#) instead.

Parameters

<i>mgr</i>	Structure holding context level state info
------------	--

Returns

void

10.23.2.6 sha1_ctx_mgr_submit()

```
ISAL_SHA1_HASH_CTX * sha1_ctx_mgr_submit (
    ISAL_SHA1_HASH_CTX_MGR * mgr,
    ISAL_SHA1_HASH_CTX * ctx,
    const void * buffer,
    uint32_t len,
    ISAL_HASH_CTX_FLAG flags )
```

Submit a new SHA1 job to the multi-buffer manager.

Requires SSE4.1 or AVX or AVX2 or AVX512

Deprecated Please use [isal_sha1_ctx_mgr_submit\(\)](#) instead.

Parameters

<i>mgr</i>	Structure holding context level state info
<i>ctx</i>	Structure holding ctx job info
<i>buffer</i>	Pointer to buffer to be processed
<i>len</i>	Length of buffer (in bytes) to be processed
<i>flags</i>	Input flag specifying job type (first, update, last or entire)

Returns

NULL if no jobs complete or pointer to jobs structure.

10.24 sha1_mb.h

[Go to the documentation of this file.](#)

```
00001 /*****
00002  Copyright (c) 2011-2016 Intel Corporation All rights reserved.
00003
00004  Redistribution and use in source and binary forms, with or without
00005  modification, are permitted provided that the following conditions
00006  are met:
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00008    notice, this list of conditions and the following disclaimer.
00009    * Redistributions in binary form must reproduce the above copyright
00010    notice, this list of conditions and the following disclaimer in
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00015    from this software without specific prior written permission.
00016
```

```

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00021 OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL,
00022 SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT
00023 LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE,
00024 DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY
00025 THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00026 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE
00027 OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00028 *****/
00029
00030 #ifndef _SHAL_MB_H_
00031 #define _SHAL_MB_H_
00032
00108 #include <stdint.h>
00109 #include <string.h>
00110 #include "multi_buffer.h"
00111 #include "types.h"
00112
00113 #ifndef _MSC_VER
00114 #include <stdbool.h>
00115 #endif
00116
00117 #ifdef __cplusplus
00118 extern "C" {
00119 #endif
00120
00121 /*
00122  * Define enums from API v2.24, so applications that were using this version
00123  * will still be compiled successfully.
00124  * This list does not need to be extended for new enums.
00125  */
00126 #ifndef NO_COMPAT_ISAL_CRYPTAPI_2_24
00127 /**** Previous hash constants and typedefs *****/
00128 #define ISAL_SHA1_DIGEST_NWORDS ISAL_SHA1_DIGEST_NWORDS
00129 #define ISAL_SHA1_PADLENGTHFIELD_SIZE ISAL_SHA1_PADLENGTHFIELD_SIZE
00130 #define ISAL_SHA1_MAX_LANES ISAL_SHA1_MAX_LANES
00131 #define ISAL_SHA1_MIN_LANES ISAL_SHA1_MIN_LANES
00132 #define ISAL_SHA1_BLOCK_SIZE ISAL_SHA1_BLOCK_SIZE
00133 #define ISAL_SHA1_WORD_T ISAL_SHA1_WORD_T
00134
00135 /**** Previous structure definitions *****/
00136 #define ISAL_SHA1_JOB ISAL_SHA1_JOB
00137 #define ISAL_SHA1_MB_ARGS_X16 ISAL_SHA1_MB_ARGS_X16
00138 #define ISAL_SHA1_LANE_DATA ISAL_SHA1_LANE_DATA
00139 #define ISAL_SHA1_MB_JOB_MGR ISAL_SHA1_MB_JOB_MGR
00140 #define ISAL_SHA1_HASH_CTX_MGR ISAL_SHA1_HASH_CTX_MGR
00141 #define ISAL_SHA1_HASH_CTX ISAL_SHA1_HASH_CTX
00142 #endif /* !NO_COMPAT_ISAL_CRYPTAPI_2_24 */
00143
00144 // Hash Constants and Typedefs
00145 #define ISAL_SHA1_DIGEST_NWORDS 5
00146 #define ISAL_SHA1_MAX_LANES 16
00147 #define ISAL_SHA1_MIN_LANES 4
00148 #define ISAL_SHA1_BLOCK_SIZE 64
00149 #define ISAL_SHA1_PADLENGTHFIELD_SIZE 8
00150
00151 typedef uint32_t sha1_digest_array[ISAL_SHA1_DIGEST_NWORDS][ISAL_SHA1_MAX_LANES];
00152 typedef uint32_t ISAL_SHA1_WORD_T;
00153
00154 typedef struct {
00155     uint8_t *buffer;
00156     uint32_t len;
00157     DECLARE_ALIGNED(uint32_t result_digest[ISAL_SHA1_DIGEST_NWORDS], 64);
00158     ISAL_JOB_STS status;
00159     void *user_data;
00160 } ISAL_SHA1_JOB;
00161
00162 typedef struct {
00163     sha1_digest_array digest;
00164     uint8_t *data_ptr[ISAL_SHA1_MAX_LANES];
00165 } ISAL_SHA1_MB_ARGS_X16;
00166
00167 typedef struct {
00168     ISAL_SHA1_JOB *job_in_lane;
00169 } ISAL_SHA1_LANE_DATA;
00170
00171 typedef struct {
00172     ISAL_SHA1_MB_ARGS_X16 args;

```

```

00181     DECLARE_ALIGNED(uint32_t lens[ISAL_SHA1_MAX_LANES], 16);
00182     uint64_t unused_lanes;
00184     ISAL_SHA1_LANE_DATA ldata[ISAL_SHA1_MAX_LANES];
00185     uint32_t num_lanes_inuse;
00186 } ISAL_SHA1_MB_JOB_MGR;
00187
00190 typedef struct {
00191     ISAL_SHA1_MB_JOB_MGR mgr;
00192 } ISAL_SHA1_HASH_CTX_MGR;
00193
00197 typedef struct {
00198     ISAL_SHA1_JOB job;                // Must be at struct offset 0.
00199     ISAL_HASH_CTX_STS status;
00200     ISAL_HASH_CTX_ERROR error;
00201     uint64_t total_length;
00202     const void *incoming_buffer;
00203     uint32_t incoming_buffer_length;
00204     uint8_t partial_block_buffer[ISAL_SHA1_BLOCK_SIZE * 2];
00205     uint32_t partial_block_buffer_length;
00206     void *user_data;
00207 } ISAL_SHA1_HASH_CTX;
00208
00209 /***** multibinary function prototypes *****/
00210
00219 ISAL_DEPRECATED("Please use isal_shal_ctx_mgr_init() instead")
00220 void
00221 shal_ctx_mgr_init(ISAL_SHA1_HASH_CTX_MGR *mgr);
00222
00235 ISAL_DEPRECATED("Please use isal_shal_ctx_mgr_submit() instead")
00236 ISAL_SHA1_HASH_CTX *
00237 shal_ctx_mgr_submit(ISAL_SHA1_HASH_CTX_MGR *mgr, ISAL_SHA1_HASH_CTX *ctx, const void *buffer,
00238                    uint32_t len, ISAL_HASH_CTX_FLAG flags);
00239
00248 ISAL_DEPRECATED("Please use isal_shal_ctx_mgr_flush() instead")
00249 ISAL_SHA1_HASH_CTX *
00250 shal_ctx_mgr_flush(ISAL_SHA1_HASH_CTX_MGR *mgr);
00251
00261 int
00262 isal_shal_ctx_mgr_init(ISAL_SHA1_HASH_CTX_MGR *mgr);
00263
00279 int
00280 isal_shal_ctx_mgr_submit(ISAL_SHA1_HASH_CTX_MGR *mgr, ISAL_SHA1_HASH_CTX *ctx_in,
00281                          ISAL_SHA1_HASH_CTX **ctx_out, const void *buffer, const uint32_t len,
00282                          const ISAL_HASH_CTX_FLAG flags);
00283
00296 int
00297 isal_shal_ctx_mgr_flush(ISAL_SHA1_HASH_CTX_MGR *mgr, ISAL_SHA1_HASH_CTX **ctx_out);
00298
00299 #ifdef __cplusplus
00300 }
00301 #endif
00302
00303 #endif // _SHA1_MB_H_

```

10.25 sha256_mb.h File Reference

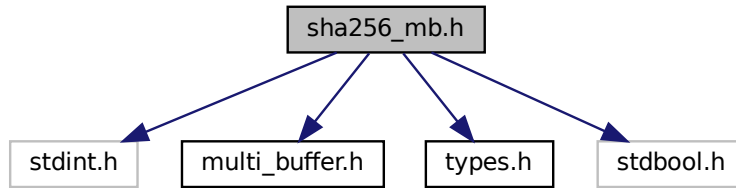
Multi-buffer CTX API SHA256 function prototypes and structures.

```

#include <stdint.h>
#include <string.h>
#include "multi_buffer.h"
#include "types.h"
#include <stdbool.h>

```

Include dependency graph for sha256_mb.h:



Data Structures

- struct [ISAL_SHA256_JOB](#)
Scheduler layer - Holds info describing a single SHA256 job for the multi-buffer manager.
- struct [ISAL_SHA256_MB_ARGS_X16](#)
Scheduler layer - Holds arguments for submitted SHA256 job.
- struct [ISAL_SHA256_LANE_DATA](#)
Scheduler layer - Lane data.
- struct [ISAL_SHA256_MB_JOB_MGR](#)
Scheduler layer - Holds state for multi-buffer SHA256 jobs.
- struct [ISAL_SHA256_HASH_CTX_MGR](#)
Context layer - Holds state for multi-buffer SHA256 jobs.
- struct [ISAL_SHA256_HASH_CTX](#)
Context layer - Holds info describing a single SHA256 job for the multi-buffer CTX manager This structure must be allocated to 16-byte aligned memory.

Functions

- void [sha256_ctx_mgr_init](#) ([ISAL_SHA256_HASH_CTX_MGR](#) *mgr)
Initialize the SHA256 multi-buffer manager structure.
- [ISAL_SHA256_HASH_CTX](#) * [sha256_ctx_mgr_submit](#) ([ISAL_SHA256_HASH_CTX_MGR](#) *mgr, [ISAL_SHA256_HASH_CTX](#) *ctx, const void *buffer, uint32_t len, [ISAL_HASH_CTX_FLAG](#) flags)
Submit a new SHA256 job to the multi-buffer manager.
- [ISAL_SHA256_HASH_CTX](#) * [sha256_ctx_mgr_flush](#) ([ISAL_SHA256_HASH_CTX_MGR](#) *mgr)
Finish all submitted SHA256 jobs and return when complete.
- int [isal_sha256_ctx_mgr_init](#) ([ISAL_SHA256_HASH_CTX_MGR](#) *mgr)
Initialize the SHA256 multi-buffer manager structure.
- int [isal_sha256_ctx_mgr_submit](#) ([ISAL_SHA256_HASH_CTX_MGR](#) *mgr, [ISAL_SHA256_HASH_CTX](#) *ctx, ↔ in, [ISAL_SHA256_HASH_CTX](#) **ctx_out, const void *buffer, const uint32_t len, const [ISAL_HASH_CTX_FLAG](#) flags)
Submit a new SHA256 job to the multi-buffer manager.
- int [isal_sha256_ctx_mgr_flush](#) ([ISAL_SHA256_HASH_CTX_MGR](#) *mgr, [ISAL_SHA256_HASH_CTX](#) **ctx_out)
Finish all submitted SHA256 jobs and return when complete.

10.25.1 Detailed Description

Multi-buffer CTX API SHA256 function prototypes and structures.

Interface for multi-buffer SHA256 functions

Multi-buffer SHA256 Entire or First-Update..Update-Last

The interface to this multi-buffer hashing code is carried out through the context-level (CTX) init, submit and flush functions and the [ISAL_SHA256_HASH_CTX_MGR](#) and [ISAL_SHA256_HASH_CTX](#) objects. Numerous [ISAL_SHA256_HASH_CTX](#) objects may be instantiated by the application for use with a single [ISAL_SHA256_HASH_CTX_MGR](#).

The CTX interface functions carry out the initialization and padding of the jobs entered by the user and add them to the multi-buffer manager. The lower level "scheduler" layer then processes the jobs in an out-of-order manner. The scheduler layer functions are internal and are not intended to be invoked directly. Jobs can be submitted to a CTX as a complete buffer to be hashed, using the [ISAL_HASH_ENTIRE](#) flag, or as partial jobs which can be started using the [ISAL_HASH_FIRST](#) flag, and later resumed or finished using the [ISAL_HASH_UPDATE](#) and [ISAL_HASH_LAST](#) flags respectively.

Note: The submit function does not require data buffers to be block sized.

The SHA256 CTX interface functions are available for 4 architectures: SSE, AVX, AVX2 and AVX512. In addition, a multibinary interface is provided, which selects the appropriate architecture-specific function at runtime.

Usage: The application creates a [ISAL_SHA256_HASH_CTX_MGR](#) object and initializes it with a call to `sha256_↵ ctx_mgr_init*(*)` function, where henceforth "*" stands for the relevant suffix for each architecture; `_sse`, `_avx`, `_avx2`, `_avx512` (or no suffix for the multibinary version). The [ISAL_SHA256_HASH_CTX_MGR](#) object will be used to schedule processor resources, with up to 4 [ISAL_SHA256_HASH_CTX](#) objects (or 8 in the AVX2 case, 16 in the AVX512) being processed at a time.

Each [ISAL_SHA256_HASH_CTX](#) must be initialized before first use by the `isal_hash_ctx_init` macro defined in [multi_buffer.h](#). After initialization, the application may begin computing a hash by giving the [ISAL_SHA256_HASH_CTX](#) to a [ISAL_SHA256_HASH_CTX_MGR](#) using the submit functions `sha256_ctx_mgr_submit*(*)` with the [ISAL_HASH_↵ FIRST](#) flag set. When the [ISAL_SHA256_HASH_CTX](#) is returned to the application (via this or a later call to `sha256_↵ ctx_mgr_submit*(*)` or `sha256_ctx_mgr_flush*(*)`), the application can then re-submit it with another call to `sha256_↵ ctx_mgr_submit*(*)`, but without the [ISAL_HASH_FIRST](#) flag set.

Ideally, on the last buffer for that hash, `sha256_ctx_mgr_submit` is called with [ISAL_HASH_LAST](#), although it is also possible to submit the hash with [ISAL_HASH_LAST](#) and a zero length if necessary. When a [ISAL_SHA256_HASH_CTX](#) is returned after having been submitted with [ISAL_HASH_LAST](#), it will contain a valid hash. The [ISAL_SHA256_HASH_CTX](#) can be reused immediately by submitting with [ISAL_HASH_FIRST](#).

For example, you would submit hashes with the following flags for the following numbers of buffers:

- one buffer: [ISAL_HASH_FIRST](#) | [ISAL_HASH_LAST](#) (or, equivalently, [ISAL_HASH_ENTIRE](#))
- two buffers: [ISAL_HASH_FIRST](#), [ISAL_HASH_LAST](#)
- three buffers: [ISAL_HASH_FIRST](#), [ISAL_HASH_UPDATE](#), [ISAL_HASH_LAST](#) etc.

The order in which [SHA256_CTX](#) objects are returned is in general different from the order in which they are submitted.

A few possible error conditions exist:

- Submitting flags other than the allowed entire/first/update/last values
- Submitting a context that is currently being managed by a [ISAL_SHA256_HASH_CTX_MGR](#).
- Submitting a context after [ISAL_HASH_LAST](#) is used but before [ISAL_HASH_FIRST](#) is set.

These error conditions are reported by returning the [ISAL_SHA256_HASH_CTX](#) immediately after a submit with its error member set to a non-zero error code (defined in [multi_buffer.h](#)). No changes are made to the [ISAL_SHA256_HASH_CTX_MGR](#) in the case of an error; no processing is done for other hashes.

10.25.2 Function Documentation

10.25.2.1 isal_sha256_ctx_mgr_flush()

```
int isal_sha256_ctx_mgr_flush (
    ISAL_SHA256_HASH_CTX_MGR * mgr,
    ISAL_SHA256_HASH_CTX ** ctx_out )
```

Finish all submitted SHA256 jobs and return when complete.

Requires SSE4.1 for x86 or ASIMD for ARM

Parameters

in	<i>mgr</i>	Structure holding context level state info
out	<i>ctx_out</i>	Pointer address to output job ctx info. Modified to point to completed job structure or NULL if no jobs completed.

Returns

Operation status

Return values

0	on success
Non-zero	ISAL_CRYPT_ERR on failure

10.25.2.2 isal_sha256_ctx_mgr_init()

```
int isal_sha256_ctx_mgr_init (
    ISAL_SHA256_HASH_CTX_MGR * mgr )
```

Initialize the SHA256 multi-buffer manager structure.

Requires SSE4.1 for x86 or ASIMD for ARM

Parameters

in	<i>mgr</i>	Structure holding context level state info
----	------------	--

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

10.25.2.3 isal_sha256_ctx_mgr_submit()

```
int isal_sha256_ctx_mgr_submit (
    ISAL_SHA256_HASH_CTX_MGR * mgr,
    ISAL_SHA256_HASH_CTX * ctx_in,
    ISAL_SHA256_HASH_CTX ** ctx_out,
    const void * buffer,
    const uint32_t len,
    const ISAL_HASH_CTX_FLAG flags )
```

Submit a new SHA256 job to the multi-buffer manager.

Requires SSE4.1 for x86 or ASIMD for ARM

Parameters

in	<i>mgr</i>	Structure holding context level state info
in	<i>ctx_in</i>	Structure holding ctx job info
out	<i>ctx_out</i>	Pointer address to output job ctx info. Modified to point to completed job structure or NULL if no jobs completed.
in	<i>buffer</i>	Pointer to buffer to be processed
in	<i>len</i>	Length of buffer (in bytes) to be processed
in	<i>flags</i>	Input flag specifying job type (first, update, last or entire)

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

10.25.2.4 sha256_ctx_mgr_flush()

```
ISAL_SHA256_HASH_CTX * sha256_ctx_mgr_flush (  
    ISAL_SHA256_HASH_CTX_MGR * mgr )
```

Finish all submitted SHA256 jobs and return when complete.

Requires SSE4.1 or AVX or AVX2

Deprecated Please use [isal_sha256_ctx_mgr_flush\(\)](#) instead.

Parameters

<i>mgr</i>	Structure holding context level state info
------------	--

Returns

NULL if no jobs to complete or pointer to jobs structure.

10.25.2.5 sha256_ctx_mgr_init()

```
void sha256_ctx_mgr_init (  
    ISAL_SHA256_HASH_CTX_MGR * mgr )
```

Initialize the SHA256 multi-buffer manager structure.

Requires SSE4.1 or AVX or AVX2

Deprecated Please use [isal_sha256_ctx_mgr_init\(\)](#) instead.

Parameters

<i>mgr</i>	Structure holding context level state info
------------	--

Returns

void

10.25.2.6 sha256_ctx_mgr_submit()

```
ISAL_SHA256_HASH_CTX * sha256_ctx_mgr_submit (  
    ISAL_SHA256_HASH_CTX_MGR * mgr,
```



```

    ISAL_SHA256_HASH_CTX * ctx,
    const void * buffer,
    uint32_t len,
    ISAL_HASH_CTX_FLAG flags )

```

Submit a new SHA256 job to the multi-buffer manager.

Requires SSE4.1 or AVX or AVX2

Deprecated Please use `isal_sha256_ctx_mgr_submit()` instead.

Parameters

<i>mgr</i>	Structure holding context level state info
<i>ctx</i>	Structure holding ctx job info
<i>buffer</i>	Pointer to buffer to be processed
<i>len</i>	Length of buffer (in bytes) to be processed
<i>flags</i>	Input flag specifying job type (first, update, last or entire)

Returns

NULL if no jobs complete or pointer to jobs structure.

10.26 sha256_mb.h

[Go to the documentation of this file.](#)

```

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00026  (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE
00027  OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00028  *****/
00029
00030 #ifndef _SHA256_MB_H_
00031 #define _SHA256_MB_H_

```

```

00032
00107 #include <stdint.h>
00108 #include <string.h>
00109 #include "multi_buffer.h"
00110 #include "types.h"
00111
00112 #ifndef _MSC_VER
00113 #include <stdbool.h>
00114 #endif
00115
00116 #ifdef __cplusplus
00117 extern "C" {
00118 #endif
00119
00120 /*
00121  * Define enums from API v2.24, so applications that were using this version
00122  * will still be compiled successfully.
00123  * This list does not need to be extended for new definitions.
00124  */
00125 #ifndef NO_COMPAT_ISAL_CRYPTAPI_2_24
00126 /**** Previous hash constants and typedefs *****/
00127 #define SHA256_DIGEST_NWORDS ISAL_SHA256_DIGEST_NWORDS
00128 #define SHA256_PADLENGTHFIELD_SIZE ISAL_SHA256_PADLENGTHFIELD_SIZE
00129 #define SHA256_MAX_LANES ISAL_SHA256_MAX_LANES
00130 #define SHA256_MIN_LANES ISAL_SHA256_MIN_LANES
00131 #define SHA256_BLOCK_SIZE ISAL_SHA256_BLOCK_SIZE
00132 #define SHA256_WORD_T ISAL_SHA256_WORD_T
00133
00134 /**** Previous structure definitions *****/
00135 #define SHA256_JOB ISAL_SHA256_JOB
00136 #define SHA256_MB_ARGS_X16 ISAL_SHA256_MB_ARGS_X16
00137 #define SHA256_LANE_DATA ISAL_SHA256_LANE_DATA
00138 #define SHA256_MB_JOB_MGR ISAL_SHA256_MB_JOB_MGR
00139 #define SHA256_HASH_CTX_MGR ISAL_SHA256_HASH_CTX_MGR
00140 #define SHA256_HASH_CTX ISAL_SHA256_HASH_CTX
00141 #endif /* !NO_COMPAT_ISAL_CRYPTAPI_2_24 */
00142
00143 // Hash Constants and Typedefs
00144 #define ISAL_SHA256_DIGEST_NWORDS 8
00145 #define ISAL_SHA256_MAX_LANES 16
00146 #define ISAL_SHA256_MIN_LANES 4
00147 #define ISAL_SHA256_BLOCK_SIZE 64
00148 #define ISAL_SHA256_PADLENGTHFIELD_SIZE 8
00149
00150 typedef uint32_t sha256_digest_array[ISAL_SHA256_DIGEST_NWORDS][ISAL_SHA256_MAX_LANES];
00151 typedef uint32_t ISAL_SHA256_WORD_T;
00152
00153 typedef struct {
00154     uint8_t *buffer;
00155     uint64_t len;
00156     DECLARE_ALIGNED(uint32_t result_digest[ISAL_SHA256_DIGEST_NWORDS], 64);
00157     ISAL_JOB_STS status;
00158     void *user_data;
00159 } ISAL_SHA256_JOB;
00160
00161 typedef struct {
00162     sha256_digest_array digest;
00163     uint8_t *data_ptr[ISAL_SHA256_MAX_LANES];
00164 } ISAL_SHA256_MB_ARGS_X16;
00165
00166 typedef struct {
00167     ISAL_SHA256_JOB *job_in_lane;
00168 } ISAL_SHA256_LANE_DATA;
00169
00170 typedef struct {
00171     ISAL_SHA256_MB_ARGS_X16 args;
00172     DECLARE_ALIGNED(uint32_t lens[ISAL_SHA256_MAX_LANES], 16);
00173     uint64_t unused_lanes;
00174     ISAL_SHA256_LANE_DATA ldata[ISAL_SHA256_MAX_LANES];
00175     uint32_t num_lanes_inuse;
00176 } ISAL_SHA256_MB_JOB_MGR;
00177
00178 typedef struct {
00179     ISAL_SHA256_MB_JOB_MGR mgr;
00180 } ISAL_SHA256_HASH_CTX_MGR;
00181
00182 typedef struct {
00183     ISAL_SHA256_JOB job; // Must be at struct offset 0.
00184     ISAL_HASH_CTX_STS status;
00185     ISAL_HASH_CTX_ERROR error;
00186     uint64_t total_length;

```

```

00202     const void *incoming_buffer;
00203     uint32_t incoming_buffer_length;
00204     uint8_t partial_block_buffer[ISAL_SHA256_BLOCK_SIZE * 2];
00205     uint32_t partial_block_buffer_length;
00206     void *user_data;
00207 } ISAL_SHA256_HASH_CTX;
00208
00209 /***** multibinary function prototypes *****/
00210
00219 ISAL_DEPRECATED("Please use isal_sha256_ctx_mgr_init() instead")
00220 void
00221 sha256_ctx_mgr_init(ISAL_SHA256_HASH_CTX_MGR *mgr);
00222
00235 ISAL_DEPRECATED("Please use isal_sha256_ctx_mgr_submit() instead")
00236 ISAL_SHA256_HASH_CTX *
00237 sha256_ctx_mgr_submit(ISAL_SHA256_HASH_CTX_MGR *mgr, ISAL_SHA256_HASH_CTX *ctx, const void *buffer,
00238                      uint32_t len, ISAL_HASH_CTX_FLAG flags);
00239
00248 ISAL_DEPRECATED("Please use isal_sha256_ctx_mgr_flush() instead")
00249 ISAL_SHA256_HASH_CTX *
00250 sha256_ctx_mgr_flush(ISAL_SHA256_HASH_CTX_MGR *mgr);
00251
00261 int
00262 isal_sha256_ctx_mgr_init(ISAL_SHA256_HASH_CTX_MGR *mgr);
00263
00280 int
00281 isal_sha256_ctx_mgr_submit(ISAL_SHA256_HASH_CTX_MGR *mgr, ISAL_SHA256_HASH_CTX *ctx_in,
00282                           ISAL_SHA256_HASH_CTX **ctx_out, const void *buffer, const uint32_t len,
00283                           const ISAL_HASH_CTX_FLAG flags);
00284
00297 int
00298 isal_sha256_ctx_mgr_flush(ISAL_SHA256_HASH_CTX_MGR *mgr, ISAL_SHA256_HASH_CTX **ctx_out);
00299 #ifdef __cplusplus
00300 }
00301 #endif
00302
00303 #endif // _SHA256_MB_H_

```

10.27 sha512_mb.h File Reference

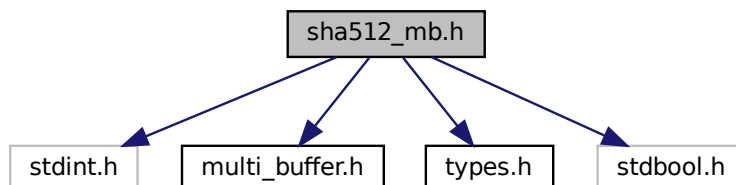
Single/Multi-buffer CTX API SHA512 function prototypes and structures.

```

#include <stdint.h>
#include <string.h>
#include "multi_buffer.h"
#include "types.h"
#include <stdbool.h>

```

Include dependency graph for sha512_mb.h:



Data Structures

- struct [ISAL_SHA512_JOB](#)
Scheduler layer - Holds info describing a single SHA512 job for the multi-buffer manager.
- struct [ISAL_SHA512_MB_ARGS_X8](#)
Scheduler layer - Holds arguments for submitted SHA512 job.
- struct [ISAL_SHA512_LANE_DATA](#)
Scheduler layer - Lane data.
- struct [ISAL_SHA512_MB_JOB_MGR](#)
Scheduler layer - Holds state for multi-buffer SHA512 jobs.
- struct [ISAL_SHA512_HASH_CTX_MGR](#)
Context layer - Holds state for multi-buffer SHA512 jobs.
- struct [ISAL_SHA512_HASH_CTX](#)
Context layer - Holds info describing a single SHA512 job for the multi-buffer CTX manager.

Functions

- void [sha512_ctx_mgr_init](#) ([ISAL_SHA512_HASH_CTX_MGR](#) *mgr)
Initialize the SHA512 multi-buffer manager structure.
- [ISAL_SHA512_HASH_CTX](#) * [sha512_ctx_mgr_submit](#) ([ISAL_SHA512_HASH_CTX_MGR](#) *mgr, [ISAL_SHA512_HASH_CTX](#) *ctx, const void *buffer, uint32_t len, [ISAL_HASH_CTX_FLAG](#) flags)
Submit a new SHA512 job to the multi-buffer manager.
- [ISAL_SHA512_HASH_CTX](#) * [sha512_ctx_mgr_flush](#) ([ISAL_SHA512_HASH_CTX_MGR](#) *mgr)
Finish all submitted SHA512 jobs and return when complete.
- int [isal_sha512_ctx_mgr_init](#) ([ISAL_SHA512_HASH_CTX_MGR](#) *mgr)
Initialize the SHA512 multi-buffer manager structure.
- int [isal_sha512_ctx_mgr_submit](#) ([ISAL_SHA512_HASH_CTX_MGR](#) *mgr, [ISAL_SHA512_HASH_CTX](#) *ctx_↔ in, [ISAL_SHA512_HASH_CTX](#) **ctx_out, const void *buffer, const uint32_t len, const [ISAL_HASH_CTX_FLAG](#) flags)
Submit a new SHA512 job to the multi-buffer manager.
- int [isal_sha512_ctx_mgr_flush](#) ([ISAL_SHA512_HASH_CTX_MGR](#) *mgr, [ISAL_SHA512_HASH_CTX](#) **ctx_out)
Finish all submitted SHA512 jobs and return when complete.

10.27.1 Detailed Description

Single/Multi-buffer CTX API SHA512 function prototypes and structures.

Interface for single and multi-buffer SHA512 functions

Single/Multi-buffer SHA512 Entire or First-Update..Update-Last

The interface to this single/multi-buffer hashing code is carried out through the context-level (CTX) init, submit and flush functions and the [ISAL_SHA512_HASH_CTX_MGR](#) and [ISAL_SHA512_HASH_CTX](#) objects. Numerous [ISAL_SHA512_HASH_CTX](#) objects may be instantiated by the application for use with a single [ISAL_SHA512_HASH_CTX_MGR](#).

The CTX interface functions carry out the initialization and padding of the jobs entered by the user and add them to the multi-buffer manager. The lower level "scheduler" layer then processes the jobs in an out-of-order manner. The

scheduler layer functions are internal and are not intended to be invoked directly. Jobs can be submitted to a CTX as a complete buffer to be hashed, using the `ISAL_HASH_ENTIRE` flag, or as partial jobs which can be started using the `ISAL_HASH_FIRST` flag, and later resumed or finished using the `ISAL_HASH_UPDATE` and `ISAL_HASH_LAST` flags respectively.

Note: The submit function does not require data buffers to be block sized.

The SHA512 CTX interface functions are available for 5 architectures: multi-buffer SSE, AVX, AVX2, AVX512 and single-buffer SSE4 (which is used in the same way as the multi-buffer code). In addition, a multibinary interface is provided, which selects the appropriate architecture-specific function at runtime. This multibinary interface selects the single buffer SSE4 functions when the platform is detected to be Silvermont.

Usage: The application creates a `ISAL_SHA512_HASH_CTX_MGR` object and initializes it with a call to `sha512_↵ctx_mgr_init*()` function, where henceforth "*" stands for the relevant suffix for each architecture; `_sse`, `_avx`, `_avx2`, `_avx512` (or no suffix for the multibinary version). The `ISAL_SHA512_HASH_CTX_MGR` object will be used to schedule processor resources, with up to 2 `ISAL_SHA512_HASH_CTX` objects (or 4 in the AVX2 case, 8 in the AVX512 case) being processed at a time.

Each `ISAL_SHA512_HASH_CTX` must be initialized before first use by the `isal_hash_ctx_init` macro defined in `multi_buffer.h`. After initialization, the application may begin computing a hash by giving the `ISAL_SHA512_HASH_CTX` to a `ISAL_SHA512_HASH_CTX_MGR` using the submit functions `sha512_ctx_mgr_submit*()` with the `ISAL_HASH_↵FIRST` flag set. When the `ISAL_SHA512_HASH_CTX` is returned to the application (via this or a later call to `sha512_↵ctx_mgr_submit*()` or `sha512_ctx_mgr_flush*()`), the application can then re-submit it with another call to `sha512_↵ctx_mgr_submit*()`, but without the `ISAL_HASH_FIRST` flag set.

Ideally, on the last buffer for that hash, `sha512_ctx_mgr_submit` is called with `ISAL_HASH_LAST`, although it is also possible to submit the hash with `ISAL_HASH_LAST` and a zero length if necessary. When a `ISAL_SHA512_HASH_CTX` is returned after having been submitted with `ISAL_HASH_LAST`, it will contain a valid hash. The `ISAL_SHA512_HASH_CTX` can be reused immediately by submitting with `ISAL_HASH_FIRST`.

For example, you would submit hashes with the following flags for the following numbers of buffers:

- one buffer: `ISAL_HASH_FIRST` | `ISAL_HASH_LAST` (or, equivalently, `ISAL_HASH_ENTIRE`)
- two buffers: `ISAL_HASH_FIRST`, `ISAL_HASH_LAST`
- three buffers: `ISAL_HASH_FIRST`, `ISAL_HASH_UPDATE`, `ISAL_HASH_LAST` etc.

The order in which `SHA512_CTX` objects are returned is in general different from the order in which they are submitted.

A few possible error conditions exist:

- Submitting flags other than the allowed entire/first/update/last values
- Submitting a context that is currently being managed by a `ISAL_SHA512_HASH_CTX_MGR`. (Note: This error case is not applicable to the single buffer SSE4 version)
- Submitting a context after `ISAL_HASH_LAST` is used but before `ISAL_HASH_FIRST` is set.

These error conditions are reported by returning the `ISAL_SHA512_HASH_CTX` immediately after a submit with its error member set to a non-zero error code (defined in `multi_buffer.h`). No changes are made to the `ISAL_SHA512_HASH_CTX_MGR` in the case of an error; no processing is done for other hashes.

10.27.2 Function Documentation

10.27.2.1 isal_sha512_ctx_mgr_flush()

```
int isal_sha512_ctx_mgr_flush (
    ISAL_SHA512_HASH_CTX_MGR * mgr,
    ISAL_SHA512_HASH_CTX ** ctx_out )
```

Finish all submitted SHA512 jobs and return when complete.

Requires SSE4.1 for x86 or ASIMD for ARM

Parameters

in	<i>mgr</i>	Structure holding context level state info
out	<i>ctx_out</i>	Pointer address to output job ctx info. Modified to point to completed job structure or NULL if no jobs completed.

Returns

Operation status

Return values

0	on success
Non-zero	ISAL_CRYPT_ERR on failure

10.27.2.2 isal_sha512_ctx_mgr_init()

```
int isal_sha512_ctx_mgr_init (
    ISAL_SHA512_HASH_CTX_MGR * mgr )
```

Initialize the SHA512 multi-buffer manager structure.

Requires SSE4.1 for x86 or ASIMD for ARM

Parameters

in	<i>mgr</i>	Structure holding context level state info
----	------------	--

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

10.27.2.3 isal_sha512_ctx_mgr_submit()

```
int isal_sha512_ctx_mgr_submit (
    ISAL_SHA512_HASH_CTX_MGR * mgr,
    ISAL_SHA512_HASH_CTX * ctx_in,
    ISAL_SHA512_HASH_CTX ** ctx_out,
    const void * buffer,
    const uint32_t len,
    const ISAL_HASH_CTX_FLAG flags )
```

Submit a new SHA512 job to the multi-buffer manager.

Requires SSE4.1 for x86 or ASIMD for ARM

Parameters

in	<i>mgr</i>	Structure holding context level state info
in	<i>ctx_in</i>	Structure holding ctx job info
out	<i>ctx_out</i>	Pointer address to output job ctx info. Modified to point to completed job structure or NULL if no jobs completed.
in	<i>buffer</i>	Pointer to buffer to be processed
in	<i>len</i>	Length of buffer (in bytes) to be processed
in	<i>flags</i>	Input flag specifying job type (first, update, last or entire)

Returns

Operation status

Return values

<i>0</i>	on success
<i>Non-zero</i>	<i>ISAL_CRYPT_ERR</i> on failure

10.27.2.4 sha512_ctx_mgr_flush()

```
ISAL_SHA512_HASH_CTX * sha512_ctx_mgr_flush (
    ISAL_SHA512_HASH_CTX_MGR * mgr )
```

Finish all submitted SHA512 jobs and return when complete.

Requires SSE4.1 or AVX or AVX2 or AVX512

Deprecated Please use [isal_sha512_ctx_mgr_flush\(\)](#) instead.

Parameters

<i>mgr</i>	Structure holding context level state info
------------	--

Returns

NULL if no jobs to complete or pointer to jobs structure.

10.27.2.5 sha512_ctx_mgr_init()

```
void sha512_ctx_mgr_init (
    ISAL_SHA512_HASH_CTX_MGR * mgr )
```

Initialize the SHA512 multi-buffer manager structure.

Requires SSE4.1 or AVX or AVX2 or AVX512

Deprecated Please use [isal_sha512_ctx_mgr_init\(\)](#) instead.

Parameters

<i>mgr</i>	Structure holding context level state info
------------	--

Returns

void

10.27.2.6 sha512_ctx_mgr_submit()

```
ISAL_SHA512_HASH_CTX * sha512_ctx_mgr_submit (
    ISAL_SHA512_HASH_CTX_MGR * mgr,
```



```

    ISAL_SHA512_HASH_CTX * ctx,
    const void * buffer,
    uint32_t len,
    ISAL_HASH_CTX_FLAG flags )

```

Submit a new SHA512 job to the multi-buffer manager.

Requires SSE4.1 or AVX or AVX2 or AVX512

Deprecated Please use `isal_sha512_ctx_mgr_submit()` instead.

Parameters

<i>mgr</i>	Structure holding context level state info
<i>ctx</i>	Structure holding ctx job info
<i>buffer</i>	Pointer to buffer to be processed
<i>len</i>	Length of buffer (in bytes) to be processed
<i>flags</i>	Input flag specifying job type (first, update, last or entire)

Returns

NULL if no jobs complete or pointer to jobs structure.

10.28 sha512_mb.h

[Go to the documentation of this file.](#)

```

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00027  OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00028  *****/
00029
00030 #ifndef _SHA512_MB_H_
00031 #define _SHA512_MB_H_

```

```

00032
00110 #include <stdint.h>
00111 #include <string.h>
00112 #include "multi_buffer.h"
00113 #include "types.h"
00114
00115 #ifndef _MSC_VER
00116 #include <stdbool.h>
00117 #endif
00118
00119 #ifdef __cplusplus
00120 extern "C" {
00121 #endif
00122
00123 /*
00124  * Define enums from API v2.24, so applications that were using this version
00125  * will still be compiled successfully.
00126  * This list does not need to be extended for new definitions.
00127  */
00128 #ifndef NO_COMPAT_ISAL_CRYPTAPI_2_24
00129 /**** Previous hash constants and typedefs ****/
00130 #define SHA512_DIGEST_NWORDS ISAL_SHA512_DIGEST_NWORDS
00131 #define SHA512_PADLENGTHFIELD_SIZE ISAL_SHA512_PADLENGTHFIELD_SIZE
00132 #define SHA512_MAX_LANES ISAL_SHA512_MAX_LANES
00133 #define SHA512_MIN_LANES ISAL_SHA512_MIN_LANES
00134 #define SHA512_BLOCK_SIZE ISAL_SHA512_BLOCK_SIZE
00135 #define SHA512_WORD_T ISAL_SHA512_WORD_T
00136
00137 /**** Previous structure definitions ****/
00138 #define SHA512_JOB ISAL_SHA512_JOB
00139 #define SHA512_MB_ARGS_X8 ISAL_SHA512_MB_ARGS_X8
00140 #define SHA512_LANE_DATA ISAL_SHA512_LANE_DATA
00141 #define SHA512_MB_JOB_MGR ISAL_SHA512_MB_JOB_MGR
00142 #define SHA512_HASH_CTX_MGR ISAL_SHA512_HASH_CTX_MGR
00143 #define SHA512_HASH_CTX ISAL_SHA512_HASH_CTX
00144 #endif /* !NO_COMPAT_ISAL_CRYPTAPI_2_24 */
00145
00146 // Hash Constants and Typedefs
00147 #define ISAL_SHA512_DIGEST_NWORDS 8
00148 #define ISAL_SHA512_MAX_LANES 8
00149 #define ISAL_SHA512_MIN_LANES 2
00150 #define ISAL_SHA512_BLOCK_SIZE 128
00151 #define ISAL_SHA512_PADLENGTHFIELD_SIZE 16
00152
00153 typedef uint64_t sha512_digest_array[ISAL_SHA512_DIGEST_NWORDS][ISAL_SHA512_MAX_LANES];
00154 typedef uint64_t ISAL_SHA512_WORD_T;
00155
00156 typedef struct {
00157     uint8_t *buffer;
00158     uint64_t len;
00159     DECLARE_ALIGNED(uint64_t result_digest[ISAL_SHA512_DIGEST_NWORDS], 64);
00160     ISAL_JOB_STS status;
00161     void *user_data;
00162 } ISAL_SHA512_JOB;
00163
00164 typedef struct {
00165     sha512_digest_array digest;
00166     uint8_t *data_ptr[ISAL_SHA512_MAX_LANES];
00167 } ISAL_SHA512_MB_ARGS_X8;
00168
00169 typedef struct {
00170     ISAL_SHA512_JOB *job_in_lane;
00171 } ISAL_SHA512_LANE_DATA;
00172
00173 typedef struct {
00174     ISAL_SHA512_MB_ARGS_X8 args;
00175     uint64_t lens[ISAL_SHA512_MAX_LANES];
00176     uint64_t unused_lanes;
00177     ISAL_SHA512_LANE_DATA ldata[ISAL_SHA512_MAX_LANES];
00178     uint32_t num_lanes_inuse;
00179 } ISAL_SHA512_MB_JOB_MGR;
00180
00181 typedef struct {
00182     ISAL_SHA512_MB_JOB_MGR mgr;
00183 } ISAL_SHA512_HASH_CTX_MGR;
00184
00185 typedef struct {
00186     ISAL_SHA512_JOB job; // Must be at struct offset 0.
00187     ISAL_HASH_CTX_STS status;
00188     ISAL_HASH_CTX_ERROR error;
00189     uint64_t total_length;

```

```

00205     const void *incoming_buffer;
00206     uint32_t incoming_buffer_length;
00207     uint8_t partial_block_buffer[ISAL_SHA512_BLOCK_SIZE * 2];
00208     uint32_t partial_block_buffer_length;
00209     void *user_data;
00210 } ISAL_SHA512_HASH_CTX;
00211
00212 /***** multibinary function prototypes *****/
00213
00222 ISAL_DEPRECATED("Please use isal_sha512_ctx_mgr_init() instead")
00223 void
00224 sha512_ctx_mgr_init(ISAL_SHA512_HASH_CTX_MGR *mgr);
00225
00238 ISAL_DEPRECATED("Please use isal_sha512_ctx_mgr_submit() instead")
00239 ISAL_SHA512_HASH_CTX *
00240 sha512_ctx_mgr_submit(ISAL_SHA512_HASH_CTX_MGR *mgr, ISAL_SHA512_HASH_CTX *ctx, const void *buffer,
00241                      uint32_t len, ISAL_HASH_CTX_FLAG flags);
00242
00251 ISAL_DEPRECATED("Please use isal_sha512_ctx_mgr_flush() instead")
00252 ISAL_SHA512_HASH_CTX *
00253 sha512_ctx_mgr_flush(ISAL_SHA512_HASH_CTX_MGR *mgr);
00254
00264 int
00265 isal_sha512_ctx_mgr_init(ISAL_SHA512_HASH_CTX_MGR *mgr);
00266
00283 int
00284 isal_sha512_ctx_mgr_submit(ISAL_SHA512_HASH_CTX_MGR *mgr, ISAL_SHA512_HASH_CTX *ctx_in,
00285                            ISAL_SHA512_HASH_CTX **ctx_out, const void *buffer, const uint32_t len,
00286                            const ISAL_HASH_CTX_FLAG flags);
00287
00300 int
00301 isal_sha512_ctx_mgr_flush(ISAL_SHA512_HASH_CTX_MGR *mgr, ISAL_SHA512_HASH_CTX **ctx_out);
00302 #ifdef __cplusplus
00303 }
00304 #endif
00305
00306 #endif // _SHA512_MB_H_

```

10.29 sm3_mb.h File Reference

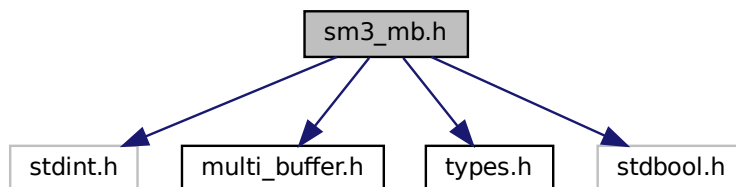
Multi-buffer CTX API SM3 function prototypes and structures.

```

#include <stdint.h>
#include <string.h>
#include "multi_buffer.h"
#include "types.h"
#include <stdbool.h>

```

Include dependency graph for sm3_mb.h:



Data Structures

- struct [ISAL_SM3_JOB](#)
Scheduler layer - Holds info describing a single SM3 job for the multi-buffer manager.
- struct [ISAL_SM3_MB_ARGS_X16](#)
Scheduler layer - Holds arguments for submitted SM3 job.
- struct [ISAL_SM3_LANE_DATA](#)
Scheduler layer - Lane data.
- struct [ISAL_SM3_MB_JOB_MGR](#)
Scheduler layer - Holds state for multi-buffer SM3 jobs.
- struct [ISAL_SM3_HASH_CTX_MGR](#)
Context layer - Holds state for multi-buffer SM3 jobs.
- struct [ISAL_SM3_HASH_CTX](#)
Context layer - Holds info describing a single SM3 job for the multi-buffer CTX manager.

Functions

- void [sm3_ctx_mgr_init](#) ([ISAL_SM3_HASH_CTX_MGR](#) *mgr)
Initialize the SM3 multi-buffer manager structure.
- [ISAL_SM3_HASH_CTX](#) * [sm3_ctx_mgr_submit](#) ([ISAL_SM3_HASH_CTX_MGR](#) *mgr, [ISAL_SM3_HASH_CTX](#) *ctx, const void *buffer, uint32_t len, [ISAL_HASH_CTX_FLAG](#) flags)
Submit a new SM3 job to the multi-buffer manager.
- [ISAL_SM3_HASH_CTX](#) * [sm3_ctx_mgr_flush](#) ([ISAL_SM3_HASH_CTX_MGR](#) *mgr)
Finish all submitted SM3 jobs and return when complete.
- int [isal_sm3_ctx_mgr_init](#) ([ISAL_SM3_HASH_CTX_MGR](#) *mgr)
Initialize the SM3 multi-buffer manager structure.
- int [isal_sm3_ctx_mgr_submit](#) ([ISAL_SM3_HASH_CTX_MGR](#) *mgr, [ISAL_SM3_HASH_CTX](#) *ctx_in, [ISAL_SM3_HASH_CTX](#) **ctx_out, const void *buffer, const uint32_t len, const [ISAL_HASH_CTX_FLAG](#) flags)
Submit a new SM3 job to the multi-buffer manager.
- int [isal_sm3_ctx_mgr_flush](#) ([ISAL_SM3_HASH_CTX_MGR](#) *mgr, [ISAL_SM3_HASH_CTX](#) **ctx_out)
Finish all submitted SM3 jobs and return when complete.

10.29.1 Detailed Description

Multi-buffer CTX API SM3 function prototypes and structures.

10.29.2 Function Documentation

10.29.2.1 [isal_sm3_ctx_mgr_flush\(\)](#)

```
int isal_sm3_ctx_mgr_flush (
    ISAL\_SM3\_HASH\_CTX\_MGR * mgr,
    ISAL\_SM3\_HASH\_CTX ** ctx_out )
```

Finish all submitted SM3 jobs and return when complete.

Parameters

in	<i>mgr</i>	Structure holding context level state info
out	<i>ctx_out</i>	Pointer address to output job ctx info. Modified to point to completed job structure or NULL if no jobs completed.

Returns

Operation status

Return values

0	on success
Non-zero	ISAL_CRYPT_ERR on failure

10.29.2.2 isal_sm3_ctx_mgr_init()

```
int isal_sm3_ctx_mgr_init (
    ISAL_SM3_HASH_CTX_MGR * mgr )
```

Initialize the SM3 multi-buffer manager structure.

Parameters

<i>mgr</i>	Structure holding context level state info
------------	--

Returns

Operation status

Return values

0	on success
Non-zero	ISAL_CRYPT_ERR on failure

10.29.2.3 isal_sm3_ctx_mgr_submit()

```
int isal_sm3_ctx_mgr_submit (
    ISAL_SM3_HASH_CTX_MGR * mgr,
    ISAL_SM3_HASH_CTX * ctx_in,
    ISAL_SM3_HASH_CTX ** ctx_out,
    const void * buffer,
```

```
const uint32_t len,
const ISAL_HASH_CTX_FLAG flags )
```

Submit a new SM3 job to the multi-buffer manager.

Parameters

in	<i>mgr</i>	Structure holding context level state info
in	<i>ctx_in</i>	Structure holding ctx job info
out	<i>ctx_out</i>	Pointer address to output job ctx info. Modified to point to completed job structure or NULL if no jobs completed.
in	<i>buffer</i>	Pointer to buffer to be processed
in	<i>len</i>	Length of buffer (in bytes) to be processed
in	<i>flags</i>	Input flag specifying job type (first, update, last or entire)

Returns

Operation status

Return values

0	on success
Non-zero	ISAL_CRYPT_ERR on failure

10.29.2.4 sm3_ctx_mgr_flush()

```
ISAL_SM3_HASH_CTX * sm3_ctx_mgr_flush (
    ISAL_SM3_HASH_CTX_MGR * mgr )
```

Finish all submitted SM3 jobs and return when complete.

Parameters

<i>mgr</i>	Structure holding context level state info
------------	--

Returns

NULL if no jobs to complete or pointer to jobs structure.

Deprecated Please use [isal_sm3_ctx_mgr_flush\(\)](#) instead.

10.29.2.5 sm3_ctx_mgr_init()

```
void sm3_ctx_mgr_init (
    ISAL_SM3_HASH_CTX_MGR * mgr )
```

Initialize the SM3 multi-buffer manager structure.

Parameters

<i>mgr</i>	Structure holding context level state info
------------	--

Returns

void

Deprecated Please use [isal_sm3_ctx_mgr_init\(\)](#) instead.

10.29.2.6 sm3_ctx_mgr_submit()

```
ISAL_SM3_HASH_CTX * sm3_ctx_mgr_submit (
    ISAL_SM3_HASH_CTX_MGR * mgr,
    ISAL_SM3_HASH_CTX * ctx,
    const void * buffer,
    uint32_t len,
    ISAL_HASH_CTX_FLAG flags )
```

Submit a new SM3 job to the multi-buffer manager.

Parameters

<i>mgr</i>	Structure holding context level state info
<i>ctx</i>	Structure holding ctx job info
<i>buffer</i>	Pointer to buffer to be processed
<i>len</i>	Length of buffer (in bytes) to be processed
<i>flags</i>	Input flag specifying job type (first, update, last or entire)

Returns

NULL if no jobs complete or pointer to jobs structure.

Deprecated Please use [isal_sm3_ctx_mgr_submit\(\)](#) instead.

10.30 sm3_mb.h

[Go to the documentation of this file.](#)

```
00001 /*****
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00003
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00005  modification, are permitted provided that the following conditions
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```

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00025      THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00026      (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE
00027      OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00028      *****/
00029
00030 #ifndef _SM3_MB_H_
00031 #define _SM3_MB_H_
00032
00033 #include <stdint.h>
00034 #include <string.h>
00035 #include "multi_buffer.h"
00036 #include "types.h"
00037
00038 #ifndef _MSC_VER
00039 #include <stdbool.h>
00040 #endif
00041
00042 #ifdef __cplusplus
00043 extern "C" {
00044 #endif
00045
00046 /*
00047  * Define enums from API v2.24, so applications that were using this version
00048  * will still be compiled successfully.
00049  * This list does not need to be extended for new enums.
00050  */
00051 #ifndef NO_COMPAT_ISAL_CRYPTO_API_2_24
00052 #define SM3_DIGEST_NWORDS ISAL_SM3_DIGEST_NWORDS
00053 #define SM3_MAX_LANES ISAL_SM3_MAX_LANES
00054 #define SM3_BLOCK_SIZE ISAL_SM3_BLOCK_SIZE
00055 #define sm3_digest_array isal_sm3_digest_array
00056 #define SM3_JOB ISAL_SM3_JOB
00057 #define SM3_MB_ARGS_X16 ISAL_SM3_MB_ARGS_X16
00058 #define SM3_LANE_DATA ISAL_SM3_LANE_DATA
00059 #define SM3_MB_JOB_MGR ISAL_SM3_MB_JOB_MGR
00060 #define SM3_HASH_CTX_MGR ISAL_SM3_HASH_CTX_MGR
00061 #define SM3_HASH_CTX ISAL_SM3_HASH_CTX
00062 #endif /* !NO_COMPAT_ISAL_CRYPTO_API_2_24 */
00063
00064 #define ISAL_SM3_DIGEST_NWORDS 8 /* Word in SM3 is 32-bit */
00065 #define ISAL_SM3_MAX_LANES 16
00066 #define ISAL_SM3_BLOCK_SIZE 64
00067
00068 typedef uint32_t isal_sm3_digest_array[ISAL_SM3_DIGEST_NWORDS][ISAL_SM3_MAX_LANES];
00069
00070 typedef struct {
00071     uint8_t *buffer;
00072     uint64_t len;
00073     DECLARE_ALIGNED(uint32_t result_digest[ISAL_SM3_DIGEST_NWORDS], 64);
00074     ISAL_JOB_STS status;
00075     void *user_data;
00076 } ISAL_SM3_JOB;
00077
00078 typedef struct {
00079     isal_sm3_digest_array digest;
00080     uint8_t *data_ptr[ISAL_SM3_MAX_LANES];
00081 } ISAL_SM3_MB_ARGS_X16;
00082
00083 typedef struct {
00084     ISAL_SM3_JOB *job_in_lane;
00085 } ISAL_SM3_LANE_DATA;
00086
00087 typedef struct {
00088     ISAL_SM3_MB_ARGS_X16 args;
00089     uint32_t lens[ISAL_SM3_MAX_LANES];
00090     uint64_t unused_lanes;

```

```

00104     ISAL_SM3_LANE_DATA ldata[ISAL_SM3_MAX_LANES];
00105     uint32_t num_lanes_inuse;
00106 } ISAL_SM3_MB_JOB_MGR;
00107
00110 typedef struct {
00111     ISAL_SM3_MB_JOB_MGR mgr;
00112 } ISAL_SM3_HASH_CTX_MGR;
00113
00117 typedef struct {
00118     ISAL_SM3_JOB job;                // Must be at struct offset 0.
00119     ISAL_HASH_CTX_STS status;
00120     ISAL_HASH_CTX_ERROR error;
00121     uint64_t total_length;
00122     const void *incoming_buffer;
00123     uint32_t incoming_buffer_length;
00124     uint8_t partial_block_buffer[ISAL_SM3_BLOCK_SIZE * 2];
00125     uint32_t partial_block_buffer_length;
00126     void *user_data;
00127 } ISAL_SM3_HASH_CTX;
00128
00129 /***** multibinary function prototypes *****/
00130
00138 ISAL_DEPRECATED("Please use isal_sm3_ctx_mgr_init() instead.")
00139 void
00140 sm3_ctx_mgr_init(ISAL_SM3_HASH_CTX_MGR *mgr);
00141
00153 ISAL_DEPRECATED("Please use isal_sm3_ctx_mgr_submit() instead.")
00154 ISAL_SM3_HASH_CTX *
00155 sm3_ctx_mgr_submit(ISAL_SM3_HASH_CTX_MGR *mgr, ISAL_SM3_HASH_CTX *ctx, const void *buffer,
00156                  uint32_t len, ISAL_HASH_CTX_FLAG flags);
00157
00165 ISAL_DEPRECATED("Please use isal_sm3_ctx_mgr_flush() instead.")
00166 ISAL_SM3_HASH_CTX *
00167 sm3_ctx_mgr_flush(ISAL_SM3_HASH_CTX_MGR *mgr);
00168
00177 int
00178 isal_sm3_ctx_mgr_init(ISAL_SM3_HASH_CTX_MGR *mgr);
00179
00195 int
00196 isal_sm3_ctx_mgr_submit(ISAL_SM3_HASH_CTX_MGR *mgr, ISAL_SM3_HASH_CTX *ctx_in,
00197                        ISAL_SM3_HASH_CTX **ctx_out, const void *buffer, const uint32_t len,
00198                        const ISAL_HASH_CTX_FLAG flags);
00199
00211 int
00212 isal_sm3_ctx_mgr_flush(ISAL_SM3_HASH_CTX_MGR *mgr, ISAL_SM3_HASH_CTX **ctx_out);
00213
00214 #ifdef __cplusplus
00215 }
00216 #endif
00217 #endif

```

10.31 types.h File Reference

Defines common align and debug macros.

This graph shows which files directly or indirectly include this file:

10.31.1 Detailed Description

Defines common align and debug macros.

10.32 types.h

[Go to the documentation of this file.](#)

```

00001 /*****
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00003
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00025 THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00026 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE
00027 OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00028 *****/
00029
00036 #ifndef __TYPES_H
00037 #define __TYPES_H
00038
00039 #ifdef __cplusplus
00040 extern "C" {
00041 #endif
00042
00043 #if defined __unix__
00044 #define DECLARE_ALIGNED(decl, alignval) decl __attribute__((aligned(alignval)))
00045 #define __forceinline static inline
00046 #define aligned_free(x) free(x)
00047 #else
00048 #ifdef __MINGW32__
00049 #define DECLARE_ALIGNED(decl, alignval) decl __attribute__((aligned(alignval)))
00050 #define posix_memalign(p, algn, len) \
00051     (NULL == *((char **) (p)) = (void *) _aligned_malloc(len, algn))
00052 #define aligned_free(x) _aligned_free(x)
00053 #else
00054 #define DECLARE_ALIGNED(decl, alignval) __declspec(align(alignval)) decl
00055 #define posix_memalign(p, algn, len) \
00056     (NULL == *((char **) (p)) = (void *) _aligned_malloc(len, algn))
00057 #define aligned_free(x) _aligned_free(x)
00058 #endif
00059 #endif
00060
00061 #ifdef DEBUG
00062 #define DEBUG_PRINT(x) printf x
00063 #else
00064 #define DEBUG_PRINT(x) \
00065     do { \
00066         } while (0)
00067 #endif
00068
00069 #ifndef __has_feature
00070 #define __has_feature(x) 0
00071 #endif
00072 #ifndef __has_extension
00073 #define __has_extension __has_feature
00074 #endif
00075 #define ISAL_GCC_VERSION (__GNUC__ * 10000 + __GNUC_MINOR__ * 100 + __GNUC_PATCHLEVEL__)
00076
00077 #if (defined(__ICC) || defined(__GNUC__) || defined(__clang__)) && !defined(ISAL_UNIT_TEST)
00078 #if __has_extension(attribute_deprecated_with_message) || (ISAL_GCC_VERSION >= 40500) || \
00079     (__INTEL_COMPILER >= 1100)
00080 #define ISAL_DEPRECATED(message) __attribute__((deprecated(message)))
00081 #else
00082 #define ISAL_DEPRECATED(message) __attribute__((deprecated))

```

```

00083 #endif
00084 #elif (defined(__ICL) || defined(_MSC_VER))
00085 #if (__INTEL_COMPILER >= 1100) || (_MSC_FULL_VER >= 140050727)
00086 #define ISAL_DEPRECATED(message) __declspec(deprecated(message))
00087 #else
00088 #define ISAL_DEPRECATED(message) __declspec(deprecated)
00089 #endif
00090 #else
00091 #define ISAL_DEPRECATED(message)
00092 #endif
00093
00094 #define ISAL_EXPERIMENTAL(message) ISAL_DEPRECATED("Experimental: " message)
00095
00096 #ifdef __cplusplus
00097 }
00098 #endif
00099
00100 #endif // __TYPES_H

```

10.33 isa-l_crypto.h File Reference

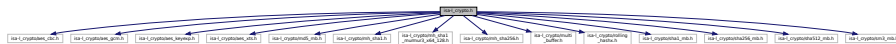
Include for ISA-L_crypto library.

```

#include <isa-l_crypto/aes_cbc.h>
#include <isa-l_crypto/aes_gcm.h>
#include <isa-l_crypto/aes_keyexp.h>
#include <isa-l_crypto/aes_xts.h>
#include <isa-l_crypto/isal_crypto_api.h>
#include <isa-l_crypto/md5_mb.h>
#include <isa-l_crypto/mh_sha1.h>
#include <isa-l_crypto/mh_sha1_murmur3_x64_128.h>
#include <isa-l_crypto/mh_sha256.h>
#include <isa-l_crypto/multi_buffer.h>
#include <isa-l_crypto/rolling_hashx.h>
#include <isa-l_crypto/sha1_mb.h>
#include <isa-l_crypto/sha256_mb.h>
#include <isa-l_crypto/sha512_mb.h>
#include <isa-l_crypto/sm3_mb.h>

```

Include dependency graph for isa-l_crypto.h:



10.33.1 Detailed Description

Include for ISA-L_crypto library.

10.34 isa-l_crypto.h

[Go to the documentation of this file.](#)

```

00001
00007 #ifndef _ISAL_CRYPTO_H_

```

```
00008 #define __ISAL_CRYPT0_H_
00009
00010 #include <isa-l_crypto/aes_cbc.h>
00011 #include <isa-l_crypto/aes_gcm.h>
00012 #include <isa-l_crypto/aes_keyexp.h>
00013 #include <isa-l_crypto/aes_xts.h>
00014 #include <isa-l_crypto/isal_crypto_api.h>
00015 #include <isa-l_crypto/md5_mb.h>
00016 #include <isa-l_crypto/mh_shal.h>
00017 #include <isa-l_crypto/mh_shal_murmur3_x64_128.h>
00018 #include <isa-l_crypto/mh_sha256.h>
00019 #include <isa-l_crypto/multi_buffer.h>
00020 #include <isa-l_crypto/rolling_hashx.h>
00021 #include <isa-l_crypto/shal_mb.h>
00022 #include <isa-l_crypto/sha256_mb.h>
00023 #include <isa-l_crypto/sha512_mb.h>
00024 #include <isa-l_crypto/sm3_mb.h>
00025 #endif // __ISAL_CRYPT0_H_
```


Index

aes_cbc.h, [51](#), [61](#)
 aes_cbc_dec_128, [52](#)
 aes_cbc_dec_192, [54](#)
 aes_cbc_dec_256, [54](#)
 aes_cbc_enc_128, [55](#)
 aes_cbc_enc_192, [55](#)
 aes_cbc_enc_256, [56](#)
 aes_cbc_precomp, [56](#)
 isal_aes_cbc_dec_128, [57](#)
 isal_aes_cbc_dec_192, [57](#)
 isal_aes_cbc_dec_256, [58](#)
 isal_aes_cbc_enc_128, [59](#)
 isal_aes_cbc_enc_192, [59](#)
 isal_aes_cbc_enc_256, [60](#)

aes_cbc_dec_128
 aes_cbc.h, [52](#)

aes_cbc_dec_192
 aes_cbc.h, [54](#)

aes_cbc_dec_256
 aes_cbc.h, [54](#)

aes_cbc_enc_128
 aes_cbc.h, [55](#)

aes_cbc_enc_192
 aes_cbc.h, [55](#)

aes_cbc_enc_256
 aes_cbc.h, [56](#)

aes_cbc_precomp
 aes_cbc.h, [56](#)

aes_gcm.h, [63](#), [102](#)
 aes_gcm_dec_128, [68](#)
 aes_gcm_dec_128_finalize, [68](#)
 aes_gcm_dec_128_nt, [69](#)
 aes_gcm_dec_128_update, [70](#)
 aes_gcm_dec_128_update_nt, [70](#)
 aes_gcm_dec_256, [71](#)
 aes_gcm_dec_256_finalize, [71](#)
 aes_gcm_dec_256_nt, [72](#)
 aes_gcm_dec_256_update, [73](#)
 aes_gcm_dec_256_update_nt, [73](#)
 aes_gcm_enc_128, [74](#)
 aes_gcm_enc_128_finalize, [75](#)
 aes_gcm_enc_128_nt, [75](#)
 aes_gcm_enc_128_update, [76](#)
 aes_gcm_enc_128_update_nt, [77](#)
 aes_gcm_enc_256, [77](#)
 aes_gcm_enc_256_finalize, [78](#)
 aes_gcm_enc_256_nt, [79](#)
 aes_gcm_enc_256_update, [80](#)
 aes_gcm_enc_256_update_nt, [80](#)
 aes_gcm_init_128, [81](#)
 aes_gcm_init_256, [81](#)
 aes_gcm_pre_128, [82](#)
 aes_gcm_pre_256, [82](#)
 isal_aes_gcm_dec_128, [83](#)
 isal_aes_gcm_dec_128_finalize, [84](#)
 isal_aes_gcm_dec_128_nt, [84](#)
 isal_aes_gcm_dec_128_update, [85](#)
 isal_aes_gcm_dec_128_update_nt, [86](#)
 isal_aes_gcm_dec_256, [87](#)
 isal_aes_gcm_dec_256_finalize, [88](#)
 isal_aes_gcm_dec_256_nt, [88](#)
 isal_aes_gcm_dec_256_update, [89](#)
 isal_aes_gcm_dec_256_update_nt, [90](#)
 isal_aes_gcm_enc_128, [91](#)
 isal_aes_gcm_enc_128_finalize, [92](#)
 isal_aes_gcm_enc_128_nt, [92](#)
 isal_aes_gcm_enc_128_update, [93](#)
 isal_aes_gcm_enc_128_update_nt, [94](#)
 isal_aes_gcm_enc_256, [95](#)
 isal_aes_gcm_enc_256_finalize, [96](#)
 isal_aes_gcm_enc_256_nt, [96](#)
 isal_aes_gcm_enc_256_update, [97](#)
 isal_aes_gcm_enc_256_update_nt, [98](#)
 isal_aes_gcm_init_128, [99](#)
 isal_aes_gcm_init_256, [100](#)
 isal_aes_gcm_pre_128, [100](#)
 isal_aes_gcm_pre_256, [101](#)

aes_gcm_dec_128
 aes_gcm.h, [68](#)

aes_gcm_dec_128_finalize
 aes_gcm.h, [68](#)

aes_gcm_dec_128_nt
 aes_gcm.h, [69](#)

aes_gcm_dec_128_update
 aes_gcm.h, [70](#)

aes_gcm_dec_128_update_nt
 aes_gcm.h, [70](#)

aes_gcm_dec_256
 aes_gcm.h, [71](#)

aes_gcm_dec_256_finalize

- [aes_gcm.h](#), [71](#)
 - [aes_gcm_dec_256_nt](#)
 - [aes_gcm.h](#), [72](#)
 - [aes_gcm_dec_256_update](#)
 - [aes_gcm.h](#), [73](#)
 - [aes_gcm_dec_256_update_nt](#)
 - [aes_gcm.h](#), [73](#)
 - [aes_gcm_enc_128](#)
 - [aes_gcm.h](#), [74](#)
 - [aes_gcm_enc_128_finalize](#)
 - [aes_gcm.h](#), [75](#)
 - [aes_gcm_enc_128_nt](#)
 - [aes_gcm.h](#), [75](#)
 - [aes_gcm_enc_128_update](#)
 - [aes_gcm.h](#), [76](#)
 - [aes_gcm_enc_128_update_nt](#)
 - [aes_gcm.h](#), [77](#)
 - [aes_gcm_enc_256](#)
 - [aes_gcm.h](#), [77](#)
 - [aes_gcm_enc_256_finalize](#)
 - [aes_gcm.h](#), [78](#)
 - [aes_gcm_enc_256_nt](#)
 - [aes_gcm.h](#), [79](#)
 - [aes_gcm_enc_256_update](#)
 - [aes_gcm.h](#), [80](#)
 - [aes_gcm_enc_256_update_nt](#)
 - [aes_gcm.h](#), [80](#)
 - [aes_gcm_init_128](#)
 - [aes_gcm.h](#), [81](#)
 - [aes_gcm_init_256](#)
 - [aes_gcm.h](#), [81](#)
 - [aes_gcm_pre_128](#)
 - [aes_gcm.h](#), [82](#)
 - [aes_gcm_pre_256](#)
 - [aes_gcm.h](#), [82](#)
 - [aes_keyexp.h](#), [110](#), [114](#)
 - [aes_keyexp_128](#), [111](#)
 - [aes_keyexp_192](#), [111](#)
 - [aes_keyexp_256](#), [112](#)
 - [isal_aes_keyexp_128](#), [112](#)
 - [isal_aes_keyexp_192](#), [113](#)
 - [isal_aes_keyexp_256](#), [113](#)
 - [aes_keyexp_128](#)
 - [aes_keyexp.h](#), [111](#)
 - [aes_keyexp_192](#)
 - [aes_keyexp.h](#), [111](#)
 - [aes_keyexp_256](#)
 - [aes_keyexp.h](#), [112](#)
 - [aes_xts.h](#), [115](#), [129](#)
 - [isal_aes_xts_dec_128](#), [118](#)
 - [isal_aes_xts_dec_128_expanded_key](#), [119](#)
 - [isal_aes_xts_dec_256](#), [120](#)
 - [isal_aes_xts_dec_256_expanded_key](#), [120](#)
 - [isal_aes_xts_enc_128](#), [121](#)
 - [isal_aes_xts_enc_128_expanded_key](#), [122](#)
 - [isal_aes_xts_enc_256](#), [123](#)
 - [isal_aes_xts_enc_256_expanded_key](#), [123](#)
 - [XTS_AES_128_dec](#), [124](#)
 - [XTS_AES_128_dec_expanded_key](#), [125](#)
 - [XTS_AES_128_enc](#), [125](#)
 - [XTS_AES_128_enc_expanded_key](#), [126](#)
 - [XTS_AES_256_dec](#), [126](#)
 - [XTS_AES_256_dec_expanded_key](#), [127](#)
 - [XTS_AES_256_enc](#), [128](#)
 - [XTS_AES_256_enc_expanded_key](#), [128](#)
- [Contributing to ISA-L_crypto](#), [5](#)
- [Deprecated List](#), [11](#)
- [FIPS Mode on ISA-L Crypto](#), [9](#)
- [frame_buffer](#)
 - [isal_mh_sha1_ctx](#), [33](#)
 - [isal_mh_sha1_murmur3_x64_128_ctx](#), [34](#)
 - [isal_mh_sha256_ctx](#), [35](#)
- [Instruction Set Requirements for arch-specific functions \(non-multibinary\)](#), [17](#)
- [Intel\(R\) Intelligent Storage Acceleration Library Crypto Version](#), [1](#)
- [ISA-L Security Policy](#), [7](#)
- [isa-l_crypto.h](#), [208](#)
- [isal_aes_cbc_dec_128](#)
 - [aes_cbc.h](#), [57](#)
- [isal_aes_cbc_dec_192](#)
 - [aes_cbc.h](#), [57](#)
- [isal_aes_cbc_dec_256](#)
 - [aes_cbc.h](#), [58](#)
- [isal_aes_cbc_enc_128](#)
 - [aes_cbc.h](#), [59](#)
- [isal_aes_cbc_enc_192](#)
 - [aes_cbc.h](#), [59](#)
- [isal_aes_cbc_enc_256](#)
 - [aes_cbc.h](#), [60](#)
- [isal_aes_gcm_dec_128](#)
 - [aes_gcm.h](#), [83](#)
- [isal_aes_gcm_dec_128_finalize](#)
 - [aes_gcm.h](#), [84](#)
- [isal_aes_gcm_dec_128_nt](#)
 - [aes_gcm.h](#), [84](#)
- [isal_aes_gcm_dec_128_update](#)
 - [aes_gcm.h](#), [85](#)
- [isal_aes_gcm_dec_128_update_nt](#)
 - [aes_gcm.h](#), [86](#)
- [isal_aes_gcm_dec_256](#)
 - [aes_gcm.h](#), [87](#)
- [isal_aes_gcm_dec_256_finalize](#)
 - [aes_gcm.h](#), [88](#)
- [isal_aes_gcm_dec_256_nt](#)

aes_gcm.h, [88](#)
isal_aes_gcm_dec_256_update
 aes_gcm.h, [89](#)
isal_aes_gcm_dec_256_update_nt
 aes_gcm.h, [90](#)
isal_aes_gcm_enc_128
 aes_gcm.h, [91](#)
isal_aes_gcm_enc_128_finalize
 aes_gcm.h, [92](#)
isal_aes_gcm_enc_128_nt
 aes_gcm.h, [92](#)
isal_aes_gcm_enc_128_update
 aes_gcm.h, [93](#)
isal_aes_gcm_enc_128_update_nt
 aes_gcm.h, [94](#)
isal_aes_gcm_enc_256
 aes_gcm.h, [95](#)
isal_aes_gcm_enc_256_finalize
 aes_gcm.h, [96](#)
isal_aes_gcm_enc_256_nt
 aes_gcm.h, [96](#)
isal_aes_gcm_enc_256_update
 aes_gcm.h, [97](#)
isal_aes_gcm_enc_256_update_nt
 aes_gcm.h, [98](#)
isal_aes_gcm_init_128
 aes_gcm.h, [99](#)
isal_aes_gcm_init_256
 aes_gcm.h, [100](#)
isal_aes_gcm_pre_128
 aes_gcm.h, [100](#)
isal_aes_gcm_pre_256
 aes_gcm.h, [101](#)
isal_aes_keyexp_128
 aes_keyexp.h, [112](#)
isal_aes_keyexp_192
 aes_keyexp.h, [113](#)
isal_aes_keyexp_256
 aes_keyexp.h, [113](#)
isal_aes_xts_dec_128
 aes_xts.h, [118](#)
isal_aes_xts_dec_128_expanded_key
 aes_xts.h, [119](#)
isal_aes_xts_dec_256
 aes_xts.h, [120](#)
isal_aes_xts_dec_256_expanded_key
 aes_xts.h, [120](#)
isal_aes_xts_enc_128
 aes_xts.h, [121](#)
isal_aes_xts_enc_128_expanded_key
 aes_xts.h, [122](#)
isal_aes_xts_enc_256
 aes_xts.h, [123](#)
isal_aes_xts_enc_256_expanded_key
 aes_xts.h, [123](#)
isal_cbc_key_data, [29](#)
isal_crypto_api.h, [132](#)
ISAL_FINGERPRINT_RET_HIT
 rolling_hashx.h, [170](#)
ISAL_FINGERPRINT_RET_MAX
 rolling_hashx.h, [170](#)
ISAL_FINGERPRINT_RET_OTHER
 rolling_hashx.h, [170](#)
isal_gcm_context_data, [29](#)
isal_gcm_key_data, [30](#)
ISAL_HASH_CTX_ERROR
 multi_buffer.h, [165](#)
ISAL_HASH_CTX_ERROR_ALREADY_COMPLETED
 multi_buffer.h, [165](#)
ISAL_HASH_CTX_ERROR_ALREADY_PROCESSING
 multi_buffer.h, [165](#)
ISAL_HASH_CTX_ERROR_INVALID_FLAGS
 multi_buffer.h, [165](#)
ISAL_HASH_CTX_ERROR_NONE
 multi_buffer.h, [165](#)
ISAL_HASH_CTX_FLAG
 multi_buffer.h, [165](#)
ISAL_HASH_CTX_STS
 multi_buffer.h, [166](#)
ISAL_HASH_CTX_STS_COMPLETE
 multi_buffer.h, [166](#)
ISAL_HASH_CTX_STS_IDLE
 multi_buffer.h, [166](#)
ISAL_HASH_CTX_STS_LAST
 multi_buffer.h, [166](#)
ISAL_HASH_CTX_STS_PROCESSING
 multi_buffer.h, [166](#)
ISAL_HASH_ENTIRE
 multi_buffer.h, [166](#)
ISAL_HASH_FIRST
 multi_buffer.h, [166](#)
ISAL_HASH_LAST
 multi_buffer.h, [166](#)
ISAL_HASH_UPDATE
 multi_buffer.h, [166](#)
ISAL_JOB_STS
 multi_buffer.h, [166](#)
isal_md5_ctx_mgr_flush
 md5_mb.h, [135](#)
isal_md5_ctx_mgr_init
 md5_mb.h, [136](#)
isal_md5_ctx_mgr_submit
 md5_mb.h, [136](#)
ISAL_MD5_HASH_CTX, [30](#)
ISAL_MD5_HASH_CTX_MGR, [30](#)
ISAL_MD5_JOB, [31](#)
ISAL_MD5_LANE_DATA, [31](#)
ISAL_MD5_MB_ARGS_X32, [32](#)

ISAL_MD5_MB_JOB_MGR, 32
isal_mh_sha1_ctx, 32
 frame_buffer, 33
 mh_sha1_interim_digests, 33
isal_mh_sha1_ctx_error
 mh_sha1.h, 142
ISAL_MH_SHA1_CTX_ERROR_NONE
 mh_sha1.h, 143
ISAL_MH_SHA1_CTX_ERROR_NULL
 mh_sha1.h, 143
isal_mh_sha1_finalize
 mh_sha1.h, 143
isal_mh_sha1_init
 mh_sha1.h, 143
isal_mh_sha1_murmur3_ctx_error
 mh_sha1_murmur3_x64_128.h, 150
ISAL_MH_SHA1_MURMUR3_CTX_ERROR_NONE
 mh_sha1_murmur3_x64_128.h, 150
ISAL_MH_SHA1_MURMUR3_CTX_ERROR_NULL
 mh_sha1_murmur3_x64_128.h, 150
isal_mh_sha1_murmur3_x64_128_ctx, 33
 frame_buffer, 34
 mh_sha1_interim_digests, 34
 murmur3_x64_128_digest, 34
isal_mh_sha1_murmur3_x64_128_finalize
 mh_sha1_murmur3_x64_128.h, 151
isal_mh_sha1_murmur3_x64_128_init
 mh_sha1_murmur3_x64_128.h, 151
isal_mh_sha1_murmur3_x64_128_update
 mh_sha1_murmur3_x64_128.h, 152
isal_mh_sha1_update
 mh_sha1.h, 144
isal_mh_sha256_ctx, 35
 frame_buffer, 35
 mh_sha256_interim_digests, 35
isal_mh_sha256_ctx_error
 mh_sha256.h, 158
ISAL_MH_SHA256_CTX_ERROR_NONE
 mh_sha256.h, 158
ISAL_MH_SHA256_CTX_ERROR_NULL
 mh_sha256.h, 158
isal_mh_sha256_finalize
 mh_sha256.h, 158
isal_mh_sha256_init
 mh_sha256.h, 159
isal_mh_sha256_update
 mh_sha256.h, 159
isal_rh_state2, 36
isal_rolling_hash2_init
 rolling_hashx.h, 170
isal_rolling_hash2_reset
 rolling_hashx.h, 171
isal_rolling_hash2_run
 rolling_hashx.h, 171
isal_rolling_hashx_mask_gen
 rolling_hashx.h, 172
isal_sha1_ctx_mgr_flush
 sha1_mb.h, 178
isal_sha1_ctx_mgr_init
 sha1_mb.h, 179
isal_sha1_ctx_mgr_submit
 sha1_mb.h, 179
ISAL_SHA1_HASH_CTX, 36
ISAL_SHA1_HASH_CTX_MGR, 37
ISAL_SHA1_JOB, 37
ISAL_SHA1_LANE_DATA, 38
ISAL_SHA1_MB_ARGS_X16, 38
ISAL_SHA1_MB_JOB_MGR, 39
 unused_lanes, 39
isal_sha256_ctx_mgr_flush
 sha256_mb.h, 186
isal_sha256_ctx_mgr_init
 sha256_mb.h, 186
isal_sha256_ctx_mgr_submit
 sha256_mb.h, 187
ISAL_SHA256_HASH_CTX, 39
ISAL_SHA256_HASH_CTX_MGR, 40
ISAL_SHA256_JOB, 41
ISAL_SHA256_LANE_DATA, 41
ISAL_SHA256_MB_ARGS_X16, 42
ISAL_SHA256_MB_JOB_MGR, 42
 unused_lanes, 42
isal_sha512_ctx_mgr_flush
 sha512_mb.h, 194
isal_sha512_ctx_mgr_init
 sha512_mb.h, 194
isal_sha512_ctx_mgr_submit
 sha512_mb.h, 195
ISAL_SHA512_HASH_CTX, 43
ISAL_SHA512_HASH_CTX_MGR, 43
ISAL_SHA512_JOB, 44
ISAL_SHA512_LANE_DATA, 44
ISAL_SHA512_MB_ARGS_X8, 45
ISAL_SHA512_MB_JOB_MGR, 45
 unused_lanes, 46
isal_sm3_ctx_mgr_flush
 sm3_mb.h, 200
isal_sm3_ctx_mgr_init
 sm3_mb.h, 201
isal_sm3_ctx_mgr_submit
 sm3_mb.h, 201
ISAL_SM3_HASH_CTX, 46
ISAL_SM3_HASH_CTX_MGR, 47
ISAL_SM3_JOB, 47
ISAL_SM3_LANE_DATA, 48
ISAL_SM3_MB_ARGS_X16, 48
ISAL_SM3_MB_JOB_MGR, 48
 unused_lanes, 49

ISAL_STS_BEING_PROCESSED
multi_buffer.h, 166

ISAL_STS_COMPLETED
multi_buffer.h, 166

ISAL_STS_ERROR
multi_buffer.h, 166

ISAL_STS_INTERNAL_ERROR
multi_buffer.h, 166

ISAL_STS_UNKNOWN
multi_buffer.h, 166

md5_ctx_mgr_flush
md5_mb.h, 137

md5_ctx_mgr_init
md5_mb.h, 138

md5_ctx_mgr_submit
md5_mb.h, 138

md5_mb.h, 133, 139
isal_md5_ctx_mgr_flush, 135
isal_md5_ctx_mgr_init, 136
isal_md5_ctx_mgr_submit, 136
md5_ctx_mgr_flush, 137
md5_ctx_mgr_init, 138
md5_ctx_mgr_submit, 138

mh_sha1.h, 141, 147
isal_mh_sha1_ctx_error, 142
ISAL_MH_SHA1_CTX_ERROR_NONE, 143
ISAL_MH_SHA1_CTX_ERROR_NULL, 143
isal_mh_sha1_finalize, 143
isal_mh_sha1_init, 143
isal_mh_sha1_update, 144
mh_sha1_finalize, 144
mh_sha1_finalize_base, 145
mh_sha1_init, 145
mh_sha1_update, 146
mh_sha1_update_base, 146

mh_sha1_finalize
mh_sha1.h, 144

mh_sha1_finalize_base
mh_sha1.h, 145

mh_sha1_init
mh_sha1.h, 145

mh_sha1_interim_digests
isal_mh_sha1_ctx, 33
isal_mh_sha1_murmur3_x64_128_ctx, 34

mh_sha1_murmur3_x64_128.h, 148, 155
isal_mh_sha1_murmur3_ctx_error, 150
ISAL_MH_SHA1_MURMUR3_CTX_ERROR_NONE, 150
ISAL_MH_SHA1_MURMUR3_CTX_ERROR_NULL, 150
isal_mh_sha1_murmur3_x64_128_finalize, 151
isal_mh_sha1_murmur3_x64_128_init, 151
isal_mh_sha1_murmur3_x64_128_update, 152
mh_sha1_murmur3_x64_128_finalize, 152
mh_sha1_murmur3_x64_128_finalize_base, 153
mh_sha1_murmur3_x64_128_init, 153
mh_sha1_murmur3_x64_128_update, 154
mh_sha1_murmur3_x64_128_update_base, 154

mh_sha1_murmur3_x64_128_finalize
mh_sha1_murmur3_x64_128.h, 152

mh_sha1_murmur3_x64_128_finalize_base
mh_sha1_murmur3_x64_128.h, 153

mh_sha1_murmur3_x64_128_init
mh_sha1_murmur3_x64_128.h, 153

mh_sha1_murmur3_x64_128_update
mh_sha1_murmur3_x64_128.h, 154

mh_sha1_murmur3_x64_128_update_base
mh_sha1_murmur3_x64_128.h, 154

mh_sha1_update
mh_sha1.h, 146

mh_sha1_update_base
mh_sha1.h, 146

mh_sha256.h, 157, 162
isal_mh_sha256_ctx_error, 158
ISAL_MH_SHA256_CTX_ERROR_NONE, 158
ISAL_MH_SHA256_CTX_ERROR_NULL, 158
isal_mh_sha256_finalize, 158
isal_mh_sha256_init, 159
isal_mh_sha256_update, 159
mh_sha256_finalize, 160
mh_sha256_finalize_base, 160
mh_sha256_init, 161
mh_sha256_update, 161
mh_sha256_update_base, 162

mh_sha256_finalize
mh_sha256.h, 160

mh_sha256_finalize_base
mh_sha256.h, 160

mh_sha256_init
mh_sha256.h, 161

mh_sha256_interim_digests
isal_mh_sha256_ctx, 35

mh_sha256_update
mh_sha256.h, 161

mh_sha256_update_base
mh_sha256.h, 162

misc.h, 164

multi_buffer.h, 164, 166
ISAL_HASH_CTX_ERROR, 165
ISAL_HASH_CTX_ERROR_ALREADY_COMPLETED, 165
ISAL_HASH_CTX_ERROR_ALREADY_PROCESSING, 165
ISAL_HASH_CTX_ERROR_INVALID_FLAGS, 165
ISAL_HASH_CTX_ERROR_NONE, 165
ISAL_HASH_CTX_FLAG, 165
ISAL_HASH_CTX_STS, 166

- ISAL_HASH_CTX_STS_COMPLETE, 166
- ISAL_HASH_CTX_STS_IDLE, 166
- ISAL_HASH_CTX_STS_LAST, 166
- ISAL_HASH_CTX_STS_PROCESSING, 166
- ISAL_HASH_ENTIRE, 166
- ISAL_HASH_FIRST, 166
- ISAL_HASH_LAST, 166
- ISAL_HASH_UPDATE, 166
- ISAL_JOB_STS, 166
- ISAL_STS_BEING_PROCESSED, 166
- ISAL_STS_COMPLETED, 166
- ISAL_STS_ERROR, 166
- ISAL_STS_INTERNAL_ERROR, 166
- ISAL_STS_UNKNOWN, 166
- murmur3_x64_128_digest
 - isal_mh_sha1_murmur3_x64_128_ctx, 34
- rolling_hash2_init
 - rolling_hashx.h, 172
- rolling_hash2_reset
 - rolling_hashx.h, 173
- rolling_hash2_run
 - rolling_hashx.h, 173
- rolling_hashx.h, 168, 174
 - ISAL_FINGERPRINT_RET_HIT, 170
 - ISAL_FINGERPRINT_RET_MAX, 170
 - ISAL_FINGERPRINT_RET_OTHER, 170
 - isal_rolling_hash2_init, 170
 - isal_rolling_hash2_reset, 171
 - isal_rolling_hash2_run, 171
 - isal_rolling_hashx_mask_gen, 172
 - rolling_hash2_init, 172
 - rolling_hash2_reset, 173
 - rolling_hash2_run, 173
 - rolling_hashx_mask_gen, 174
- rolling_hashx_mask_gen
 - rolling_hashx.h, 174
- sha1_ctx_mgr_flush
 - sha1_mb.h, 180
- sha1_ctx_mgr_init
 - sha1_mb.h, 180
- sha1_ctx_mgr_submit
 - sha1_mb.h, 181
- sha1_mb.h, 176, 181
 - isal_sha1_ctx_mgr_flush, 178
 - isal_sha1_ctx_mgr_init, 179
 - isal_sha1_ctx_mgr_submit, 179
 - sha1_ctx_mgr_flush, 180
 - sha1_ctx_mgr_init, 180
 - sha1_ctx_mgr_submit, 181
- sha256_ctx_mgr_flush
 - sha256_mb.h, 187
- sha256_ctx_mgr_init
 - sha256_mb.h, 188
- sha256_ctx_mgr_submit
 - sha256_mb.h, 188
- sha256_ctx_mgr_flush
 - isal_sha256_ctx_mgr_flush, 186
 - isal_sha256_ctx_mgr_init, 186
 - isal_sha256_ctx_mgr_submit, 187
 - sha256_ctx_mgr_flush, 187
 - sha256_ctx_mgr_init, 188
 - sha256_ctx_mgr_submit, 188
- sha512_ctx_mgr_flush
 - sha512_mb.h, 195
- sha512_ctx_mgr_init
 - sha512_mb.h, 196
- sha512_ctx_mgr_submit
 - sha512_mb.h, 196
- sha512_mb.h, 191, 197
 - isal_sha512_ctx_mgr_flush, 194
 - isal_sha512_ctx_mgr_init, 194
 - isal_sha512_ctx_mgr_submit, 195
 - sha512_ctx_mgr_flush, 195
 - sha512_ctx_mgr_init, 196
 - sha512_ctx_mgr_submit, 196
- sm3_ctx_mgr_flush
 - sm3_mb.h, 202
- sm3_ctx_mgr_init
 - sm3_mb.h, 202
- sm3_ctx_mgr_submit
 - sm3_mb.h, 204
- sm3_mb.h, 199, 204
 - isal_sm3_ctx_mgr_flush, 200
 - isal_sm3_ctx_mgr_init, 201
 - isal_sm3_ctx_mgr_submit, 201
 - sm3_ctx_mgr_flush, 202
 - sm3_ctx_mgr_init, 202
 - sm3_ctx_mgr_submit, 204
- types.h, 206, 207
- unused_lanes
 - ISAL_SHA1_MB_JOB_MGR, 39
 - ISAL_SHA256_MB_JOB_MGR, 42
 - ISAL_SHA512_MB_JOB_MGR, 46
 - ISAL_SM3_MB_JOB_MGR, 49
- XTS_AES_128_dec
 - aes_xts.h, 124
- XTS_AES_128_dec_expanded_key
 - aes_xts.h, 125
- XTS_AES_128_enc
 - aes_xts.h, 125
- XTS_AES_128_enc_expanded_key
 - aes_xts.h, 126
- XTS_AES_256_dec
 - aes_xts.h, 126
- XTS_AES_256_dec_expanded_key
 - aes_xts.h, 126

[aes_xts.h](#), [127](#)
XTS_AES_256_enc
 [aes_xts.h](#), [128](#)
XTS_AES_256_enc_expanded_key
 [aes_xts.h](#), [128](#)