

<b>WINPROC_call_window</b>
<b>call_window_proc</b>
<b>WINPROC_wrapper</b>
<b>OLEDD_DragTrackerWindowProc</b>
<b>OLEDD_TrackStateChange</b>



<b>drag_enter</b>
<b>DropTargetWrapper_DragEnter</b>
<b>ISVDropTarget_DragEnter</b>
<b>drag_notify_subitem</b>
<b>IShellFolder_fnGetUIObjectOf</b>

<b>DropTargetWrapper_DragOver</b>
<b>ISVDropTarget_DragOver</b>
<b>drag_notify_subitem</b>
<b>ISVDropTarget_DragOver</b>
<b>KeyStateToDropEffect</b>

<b>drag_end</b>
<b>DropTargetWrapper_Drop</b>
<b>ISVDropTarget_Drop</b>
<b>ISVDropTarget_Drop</b>

